# Technical Standard

# Commands and Utilities, Issue 6

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The Institute of Electrical and Electronics Engineers, Inc.

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This document is being jointly developed by the IEEE and The Open Group and is intended to become both IEEE Std. 1003.1-200x and an Open Group Technical Standard, making up the base volumes of the Single UNIX Specification, Version 3.

### IEEE Std. 1003.1-200x

IEEE Std. 1003.1-200x defines the Portable Operating System Interface (POSIX) requirements and consists of the following volumes:

- System Interface Definitions
- Commands and Utilities (this volume)
- System Interfaces

#### This volume of IEEE Std. 1003.1-200x

The Commands and Utilities volume of IEEE Std. 1003.1-200x describes the commands and utilities offered to application programs on POSIX-conformant systems. Readers are expected to be familiar with the System Interface Definitions volume of IEEE Std. 1003.1-200x.

This volume of IEEE Std. 1003.1-200x is structured as follows:

- Chapter 1 explains the status of this volume of IEEE Std. 1003.1-200x and its relationship to other formal standards. It also describes the defaults used by the utility descriptions in Chapter 4.
- Chapter 2 describes the command language used in POSIX-conformant systems.
- Chapter 4 consists of reference pages for all utilities available on POSIX-conformant systems.

Comprehensive references are available in the index.

#### Typographical Conventions

The following typographical conventions are used throughout IEEE Std. 1003.1-200x:

- Bold font is used in text for options to commands, file names, keywords, type names, data structures, and their members.
- *Italic* strings are used for emphasis or to identify the first instance of a word requiring definition. Italics in text also denote:
  - Command operands, command option-arguments, or variable names; for example, substitutable argument prototypes
  - Environment variables, which are also shown in capitals
- Utility names
  - External variables, such as errno
    - Functions; these are shown as follows: name(); names without parentheses are C external
      variables, C function family names, utility names, command operands, or command
      option-arguments.

- Normal font is used for the names of constants and literals.
  - The notation **<file.h>** indicates a header.

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- Names surrounded by braces, for example, {ARG\_MAX}, represent symbolic limits or configuration values which may be declared in appropriate headers by means of the C #define construct.
- The notation [EABCD] is used to identify an error value EABCD.
- Syntax, code examples, and user input in interactive examples are shown in fixed width font. Brackets shown in this font, [], are part of the syntax and do *not* indicate optional items. In syntax the | symbol is used to separate alternatives, and ellipses (...) are used to show that additional arguments are optional.
- Bold fixed width font is used to identify brackets that surround optional items in syntax, [], and to identify system output in interactive examples.
- Variables within syntax statements are shown in *italic fixed width* font.
- Ranges of values are indicated with parentheses or brackets as follows:
  - (a,b) means the range of all values from a to b, including neither a nor b.
  - [a,b] means the range of all values from a to b, including a and b.
- [a,b) means the range of all values from a to b, including a, but not b.
- (a,b] means the range of all values from a to b, including b, but not a.
- Shading is used to identify extensions or warnings.

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461 462	<ul> <li>The Large File Summit for their work in developing the set of changes to the X/Open Single UNIX Specification to support large files.</li> </ul>
463 464	<ul> <li>The following individuals for their valuable contribution to the development of IEEE Std. 1003.1-200x:</li> </ul>
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# Referenced Documents

467	Normative References
468 469 470 471 472 473	The following standards contain provisions which, through references in IEEE Std. 1003.1-200x, constitute provisions of IEEE Std. 1003.1-200x. At the time of publication, the editions indicated were valid. All standards are subject to revision, and parties to agreements based on this volume of IEEE Std. 1003.1-200x are encouraged to investigate the possibility of applying the most recent editions of the standards listed below. Members of IEC and ISO maintain registers of currently valid International Standards.
474 475 476	ISO C ISO/IEC 9899: 1990: Programming Languages — C, including Amendment 1: 1995 (E), C Integrity (Multibyte Support Extensions (MSE) for ISO C).
477 478 479	ISO/IEC 646: 1991 ISO/IEC 646: 1991, Information Technology — ISO 7-Bit Coded Character Set for Information Interchange.
480 481	The reference version of the standard contains 95 graphic characters, which are identical to the graphic characters defined in the ASCII coded character set.
482 483 484	ISO/IEC 10646-1: 1993 ISO/IEC 10646-1: 1993, Information Technology — Universal Multiple-Octet Coded Character Set (UCS) — Part 1: Architecture and Basic Multilingual Plane.
485 486 487	ISO/IEC 14519: 1999 ISO/IEC 14519: 1999, Information Technology — POSIX Ada Language Interfaces — Binding for System Application Program Interface (API) — Realtime Extensions.
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571 572 573	ISO/IEC 6937: 1994   ISO/IEC 6937: 1994, Information Technology — Coded Character Set for Text   Communication — Latin Alphabet.
574 575 576	ISO 7-bit or 8-bit coded character set for text communication using public communication networks, private communication networks, or interchange media, such as magnetic tapes and discs.
577 578 579 580 581	ISO/IEC 8802-3: 1996 ISO/IEC 8802-3: 1996, Information Technology — Telecommunications and Information   Exchange Between Systems — Local and Metropolitan Area Networks — Specific   Requirements — Part 3: Carrier Sense Multiple Access with Collision Detection   (CSMA/CD) Access Method and Physical Layer Specifications.
582 583 584	ISO/IEC 8859-1:1998   ISO/IEC 8859-1:1998, Information Technology — 8-Bit Single-Byte Coded Graphic   Character Sets — Part 1: Latin Alphabet No. 1.
585 586	This standard character set comprises 191 graphic characters covering the requirements of most of Western Europe.
587 588 589 590 591	ISO POSIX-1 ISO/IEC 9945-1:1996, Information Technology — Portable Operating System Interface (POSIX) — Part 1: System Application Program Interface (API) [C Language] (identical to ANSI/IEEE Std. 1003.1-1996). Incorporating ANSI/IEEE Stds. 1003.1-1990, 1003.1b-1993, 1003.1c-1995, and 1003.1i-1995.
592 593	Issue 1   X/Open Portability Guide, July 1985 (ISBN: 0-444-87839-4).

594	Issue 2
595	X/Open Portability Guide, January 1987:
596	<ul> <li>Volume 1: XVS Commands and Utilities (ISBN: 0-444-70174-5)</li> </ul>
597	• Volume 2: XVS System Calls and Libraries (ISBN: 0-444-70175-3)
598	Issue 3
599	X/Open Specification, 1988, 1989, February 1992:
600	• Commands and Utilities, Issue 3 (ISBN: 1-872630-36-7, C211); this specification was
601 602	formerly X/Open Portability Guide, Issue 3, Volume 1, January 1989, XSI Commands and Utilities (ISBN: 0-13-685835-X, XO/XPG/89/002)
603 604	• System Interfaces and Headers, Issue 3 (ISBN: 1-872630-37-5, C212); this specification was formerly X/Open Portability Guide, Issue 3, Volume 2, January 1989, XSI System
605	Interface and Headers (ISBN: 0-13-685843-0, XO/XPG/89/003)
606	• Curses Interface, Issue 3, contained in Supplementary Definitions, Issue 3
607 608	(ISBN: 1-872630-38-3, C213), Chapters 9 to 14 inclusive; this specification was formerly X/Open Portability Guide, Issue 3, Volume 3, January 1989, XSI Supplementary
609	Definitions (ISBN: 0-13-685850-3, XO/XPG/89/004)
610	• Headers Interface, Issue 3, contained in Supplementary Definitions, Issue 3
611	(ISBN: 1-872630-38-3, C213), Chapter 19, Cpio and Tar Headers; this specification was
612 613	formerly X/Open Portability Guide Issue 3, Volume 3, January 1989, XSI Supplementary Definitions (ISBN: 0-13-685850-3, XO/XPG/89/004)
614	Issue 4
615	CAE Specification, July 1992, published by The Open Group:
616	• System Interface Definitions (XBD), Issue 4 (ISBN: 1-872630-46-4, C204)
617	• Commands and Utilities (XCU), Issue 4 (ISBN: 1-872630-48-0, C203)
618	• System Interfaces and Headers (XSH), Issue 4 (ISBN: 1-872630-47-2, C202)
619	Issue 4, Version 2
620	CAE Specification, August 1994, published by The Open Group:
621	• System Interface Definitions (XBD), Issue 4, Version 2 (ISBN: 1-85912-036-9, C434)
622	<ul> <li>Commands and Utilities (XCU), Issue 4, Version 2 (ISBN: 1-85912-034-2, C436)</li> </ul>
623	• System Interfaces and Headers (XSH), Issue 4, Version 2 (ISBN: 1-85912-037-7, C435)
624	Issue 5
625	CAE Specification, January 1997, published by The Open Group:
626	• System Interface Definitions (XBD), Issue 5 (ISBN: 1-85912-186-1, C605)
627	• Commands and Utilities (XCU), Issue 5 (ISBN: 1-85912-191-8, C604)
628	• System Interfaces and Headers (XSH), Issue 5 (ISBN: 1-85912-181-0, C606)
629	Knuth Article
630 631	Knuth, Donald E., <i>On the Translation of Languages from Left to Right</i> , Information and Control, Volume 8, No. 6, October 1965.
	KornShell
632 633	Bolsky, Morris I. and Korn, David G., The New KornShell Command and Programming
634	Language, March 1995, Prentice Hall.

635 MSE working draft Working draft of ISO/IEC 9899: 1990/Add3: draft, Addendum 3 — Multibyte Support 636 Extensions (MSE) as documented in the ISO Working Paper SC22/WG14/N205 dated 31 637 March 1992. 638 POSIX.1: 1988 639 IEEE Std. 1003.1-1988, Standard for Information Technology — Portable Operating System 640 Interface (POSIX) — Part 1: System Application Program Interface (API) [C Language]. 641 642 IEEE Std. 1003.1-1990, Standard for Information Technology — Portable Operating System 643 Interface (POSIX) — Part 1: System Application Program Interface (API) [C Language]. 644 645 IEEE Std. 1003.1d-1999, Standard for Information Technology — Portable Operating System 646 Interface (POSIX) — Part 1: System Application Program Interface (API) — Amendment 647 ????: Additional Realtime Extensions [C Language]. 648 POSIX.1g: 2000 649 IEEE Std. 1003.1g-2000, Standard for Information Technology — Portable Operating System 650 Interface (POSIX) — Part 1: System Application Program Interface (API) — Amendment 651 ????: Protocol-Independent Interfaces (PII). 652 POSIX.1j: 2000 653 IEEE Std. 1003.1j-2000, Standard for Information Technology — Portable Operating System 654 Interface (POSIX) — Part 1: System Application Program Interface (API) — Amendment 655 ????: Advanced Realtime Extensions [C Language]. 656 POSIX.2: 1992 657 IEEE Std. 1003.2-1992, Standard for Information Technology — Portable Operating System 658 Interface (POSIX) — Part 2: Shell and Utilities. 659 POSIX.2d:-1994 660 IEEE Std. 1003.2d: 1994, Standard for Information Technology — Portable Operating System 661 Interface (POSIX) — Part 2: Shell and Utilities — Amendment 1: Batch Environment. 662 Sarwate Article 663 Sarwate, Dilip V., Computation of Cyclic Redundancy Checks via Table Lookup, Communications 664 of the ACM, Volume 30, No. 8, August 1988. 665 SVID, Issue 1 666 American Telephone and Telegraph Company, System V Interface Definition (SVID), Issue 667 1; Morristown, NJ, UNIX Press, 1985. 668 SVID. Issue 2 669 American Telephone and Telegraph Company, System V Interface Definition (SVID), Issue 670 2; Morristown, NJ, UNIX Press, 1986. 671 SVID. Issue 3 American Telephone and Telegraph Company, System V Interface Definition (SVID), Issue 673 3; Morristown, NJ, UNIX Press, 1989. 674 The AWK Programming Language Aho, Alfred V., Kernighan, Brian W., and Weinberger, Peter J., The AWK Programming 676 Language, Reading, MA, Addison-Wesley 1988. 677 XNS, Issue 4 678 CAE Specification, August 1994, Networking Services, Issue 4 (ISBN: 1-85912-049-0, C438), 679 published by The Open Group.

681 682 683	XNS, Issue 5 CAE Specification, February 1997, Networking Services, Issue 5 (ISBN: 1-85912-165-9, C523), published by The Open Group.
684 685 686	<ul> <li>X/Open Curses, Issue 4, Version 2</li> <li>CAE Specification, May 1996, X/Open Curses, Issue 4, Version 2 (ISBN: 1-85912-171-3, C610), published by The Open Group.</li> </ul>
687 688	UTF-8   ISO/IEC 10646-1: 1993/Amendment 2: 1996, UCS Transformation Format 8 (UTF-8).
689 690	Yacc: Yet Another Compiler   REFERENCE NEEDED.
691 692	Parts of the following documents were used to create the base documents for   IEEE Std. 1003.1-200x:
693 694 695	AIX 3.2 Manual AIX Version 3.2 For RISC System/6000, Technical Reference: Base Operating System And Extensions, 1990, 1992 (Part No. SC23-2382-00).
696 697	OSF/1 OSF/1 Programmer's Reference, Release 1.2 (ISBN: 0-13-020579-6).
698 699 700	OSF AES Application Environment Specification (AES) Operating System Programming Interfaces   Volume, Revision A (ISBN: 0-13-043522-8).
701	System V Release 2.0
702	— UNIX System V Release 2.0 Programmer's Reference Manual (April 1984 - Issue 2).
703	— UNIX System V Release 2.0 Programming Guide (April 1984 - Issue 2).
704 705 706	System V Release 4.2 Operating System API Reference, UNIX® SVR4.2 (1992) (ISBN: 0-13-017658-3).

## 1.1 Scope

This volume of IEEE Std. 1003.1-200x defines a standard source code-level interface to command interpretation, or "shell", services and common utility programs for application programs. These services and programs are complementary to those specified by the System Interfaces volume of IEEE Std. 1003.1-200x. The System Interface Definitions volume of IEEE Std. 1003.1-200x defines general terms, concepts, and interfaces used by this volume of IEEE Std. 1003.1-200x. When the User Portability Utilities option is included (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 2, Conformance), this volume of IEEE Std. 1003.1-200x has additional scope. The list of utilities and features is extended to provide a common interactive environment for system users and program developers.

This volume of IEEE Std. 1003.1-200x has been designed to be used by both application programmers and system implementors. When the User Portability Utilities option is included, it is also to be used by system users and program developers. However, it is intended to be a reference document and not a tutorial on the use of the services, the utilities, or the interrelationships between the utilities.

The emphasis of this volume of IEEE Std. 1003.1-200x without the User Portability Utilities option is on the shell and utility functionality required by application programs (including "shell scripts"), and not on the direct interactive use of the shell command language or the utilities by humans. When the User Portability Utilities option is included, the emphasis is extended to support terminal users in a consistent manner across all conforming systems. There are three constraining factors that limit this user portability scope:

- The users in this context are limited to the group of individuals who are familiar with the style of interaction characteristic of historically-derived systems based on one of the UNIX operating systems. Typical users would include program developers, engineers, or general-purpose time-sharing users.
- 2. The environment to be supported is a multi-user time-sharing system supporting character-oriented display terminals. Alternatively, it is a collection of single-user systems interconnected via local area networks or telephone lines, but with similar user interfaces. This volume of IEEE Std. 1003.1-200x does not include support that is tailored for bit-mapped or graphics display terminals, although it is expected that such terminals could emulate the character orientation required by this environment. When facilities require cursor addressability from the terminal hardware, this is specifically identified in this volume of IEEE Std. 1003.1-200x.
- 3. The facilities to be provided are based on the historical models of the following documents: the *System V Interface Definition*, the *BSD User Manual*, the *X/Open Portability Guide*, and documentation for the KornShell. Emphasis is placed on standardizing existing practice for existing users, with changes or additions limited to correcting deficiencies in the following areas:
  - a. Support for international character sets and other localization requirements, such as date formats, collation sequences, and so on
  - b. Reconciliation of differences between the historical implementations

*Scope*Introduction

c. Elimination of system or device dependencies

d. Corrections of features that could reduce system or user security/integrity

When the Batch Environment option is included, IEEE Std. 1003.1-200x has additional scope. The list of utilities and features is extended to provide users with a common method to submit work for deferred processing. This represents support for distributed batch environments, and is intended to support application and user portability and system interoperability in heterogeneous environments. Distributed batch environments include traditional batch processing and other generic queue processes.

This volume of IEEE Std. 1003.1-200x is based upon documentation and the knowledge of existing programs that assume an interface and architecture similar to that described by the System Interfaces volume of IEEE Std. 1003.1-200x. Any questions regarding the definition of terms or the semantics of an underlying concept should be referred to the System Interfaces volume of IEEE Std. 1003.1-200x.

*Introduction* Conformance

# 1.2 Conformance

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Conformance requirements for IEEE Std. 1003.1-200x are defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 2, Conformance.

Normative References Introduction

## 1.3 Normative References

The following standards contain provisions which, through references in this text, constitute provisions of this volume of IEEE Std. 1003.1-200x. At the time of publication, the editions indicated were valid. All standards are subject to revision, and parties to agreements based on this volume of IEEE Std. 1003.1-200x are encouraged to investigate the possibility of applying the most recent editions of the standards listed below. Members of IEC and ISO maintain registers of currently valid International Standards.

#### Notes to Reviewers

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The following list will be updated.

ISO/IEC 646

ISO/IEC 646: 1991, Information Processing — ISO 7-bit Coded Character Set for Information Interchange.<sup>1</sup>

ISO 4217

ISO 4217: 1990, Codes for the Representation of Currencies and Funds.

**ISO/IEC 4873** 

ISO/IEC 4873: 1991, Information Technology — ISO 8-bit Code for Information Interchange — Structure and Rules for Implementation.

ISO 8601

ISO 8601:1988, Data Elements and Interchange Formats — Information Interchange — Representation of Dates and Times.

ISO 8859-1

ISO 8859-1: 1987, Information Processing — 8-bit Single-byte Coded Graphic Character Sets — Part 1: Latin Alphabet No. 1.

ISO 8859-2

ISO 8859-2: 1987, Information Processing — 8-bit Single-byte Coded Graphic Character Sets — Part 2: Latin Alphabet No. 2.

ISO/IEC 9899

ISO/IEC 9899: 1990, Programming Languages — C.

ISO/IEC 9945-1

ISO/IEC 9945-1:200x, Information Technology — Portable Operating System Interface (POSIX) — Part 1: System Application Program Interface (API) [C Language] (identical to ANSI/IEEE Std 1003.1-200x).<sup>2</sup>

ANS X3.9-1978

(Reaffirmed 1989) American National Standard Programming Language FORTRAN.<sup>3</sup>

<sup>1.</sup> ISO/IEC documents can be obtained from the ISO office: 1 Rue de Varembé, Case Postale 56, CH-1211, Genève 20, Switzerland/Suisse

<sup>2.</sup> This standard is available from the IEEE Service Center, 445 Hoes Lane, P.O. Box 1331, Piscataway, NJ 08855-1331, U.S.A. Tel: 1 (800) 678-IEEE or +1 (908) 981-1393.

<sup>99 3.</sup> ANSI documents can be obtained from the Sales Department, American National Standards Institute, 1430 Broadway, New York, NY 10018, U.S.A.

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#### 1.4 Changes from Issue 4

### Notes to Reviewers

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The change history is subject to revision. The intention is to keep change history from Issue 4, and in the Issue 5 to Issue 6 change history to note changes from POSIX.2-1992 as well as Issue 5.

The following sections describe changes made to this volume of IEEE Std. 1003.1-200x since Issue 4. The CHANGE HISTORY section for each utility describes technical changes made to that utility since Issue 4. Changes made between Issue 2 and Issue 4 are not included.

#### 1.4.1 Changes from Issue 4 to Issue 4, Version 2 109

The following list summarizes the major changes that were made in this volume of IEEE Std. 1003.1-200x from Issue 4 to Issue 4, Version 2:

• The X/Open UNIX extension was added, which specifies the common core utilities of 4.3 Berkeley Software Distribution (4.3 BSD), the OSF AES, and SVID Issue 3.

#### 1.4.2 Changes from Issue 4, Version 2 to Issue 5

The following list summarizes the major changes that were made in this volume of IEEE Std. 1003.1-200x from Issue 4, Version 2 to Issue 5:

- Large File Summit (LFS) Extensions were added.
- Some utilities were updated to reflect changes for the POSIX Realtime Extension.
- Some utilities were updated to reflect changes for the POSIX Threads Extension.
- The LEGACY category of utilities was introduced as a replacement for the TO BE WITHDRAWN, WITHDRAWN, and Possibly Unsupportable categories.
- The following utilities were added:

fuser 123

ipcrm

125 ipcs

126 link unlink

#### 1.4.3 Changes from Issue 5 to Issue 6 128

The following list summarizes the major changes that were made in this volume of IEEE Std. 1003.1-200x from Issue 5 to Issue 6:

- This volume of IEEE Std. 1003.1-200x is extensively revised so it can be both an IEEE POSIX Standard and an Open Group Technical Standard.
- this volume of IEEE Std. 1003.1-200x is updated to mandate support of FIPS 151-2. The following changes were made:
- Support is mandated for the capabilities associated with the following symbolic constants:

137	_POSIX_CHOWN_RESTRICTED
138	_POSIX_JOB_CONTROL
139	_POSIX_SAVED_IDS
140	— In the environment for the login shell, the environment variables <i>LOGNAME</i> and <i>HOME</i>
141	shall be defined and have the properties described in the System Interface Definitions
142	volume of IEEE Std. 1003.1-200x, Chapter 7, Locale.
143	• this volume of IEEE Std. 1003.1-200x is updated to align with some features of the Single
144	UNIX Specification.
145	<ul> <li>A RATIONALE section is added to each reference page.</li> </ul>
146	<ul> <li>A new chapter on Conformance is added.</li> </ul>
147	<ul> <li>A new chapter on Portability Considerations is added.</li> </ul>

Introduction Terminology

## 1.5 Terminology

This section appears in the System Interface Definitions volume of IEEE Std. 1003.1-200x, but is repeated here for convenience:

For the purposes of IEEE Std. 1003.1-200x, the following terminology definitions apply:

can

Describes a permissible optional feature or behavior available to the user or application. The feature or behavior is mandatory for an implementation that conforms to IEEE Std. 1003.1-200x. An application can rely on the existence of the feature or behavior.

#### implementation-dependent

(Same meaning as *implementation-defined*.) Describes a value or behavior that is not defined by IEEE Std. 1003.1-200x but is selected by an implementor. The value or behavior may vary among implementations that conform to IEEE Std. 1003.1-200x. An application should not rely on the existence of the value or behavior. An application that relies on such a value or behavior cannot be assured to be portable across conforming implementations.

The implementor shall document such a value or behavior so that it can be used correctly by an application.

#### legacy

Describes a feature or behavior that is being retained for compatibility with older applications, but which has limitations which make it inappropriate for developing portable applications. New applications should use alternative means of obtaining equivalent functionality.

#### may

Describes a feature or behavior that is optional for an implementation that conforms to IEEE Std. 1003.1-200x. An application should not rely on the existence of the feature or behavior. An application that relies on such a feature or behavior cannot be assured to be portable across conforming implementations.

To avoid ambiguity, the opposite of may is expressed as need not, instead of may not.

#### shall

For an implementation that conforms to IEEE Std. 1003.1-200x, describes a feature or behavior that is mandatory. An application can rely on the existence of the feature or behavior.

For an application or user, describes a behavior that is mandatory.

#### should

For an implementation that conforms to IEEE Std. 1003.1-200x, describes a feature or behavior that is recommended but not mandatory. An application should not rely on the existence of the feature or behavior. An application that relies on such a feature or behavior cannot be assured to be portable across conforming implementations.

For an application, describes a feature or behavior that is recommended programming practice for optimum portability.

#### undefined

Describes the nature of a value or behavior not defined by IEEE Std. 1003.1-200x which results from use of an invalid program construct or invalid data input.

The value or behavior may vary among implementations that conform to IEEE Std. 1003.1-200x. An application should not rely on the existence or validity of the value or behavior. An application that relies on any particular value or behavior cannot be

Terminology Introduction

193	assured to be portable across conforming implementations.
194	unspecified
195	Describes the nature of a value or behavior not specified by IEEE Std. 1003.1-200x which
196	results from use of a valid program construct or valid data input.
197	The value or behavior may vary among implementations that conform to
198	IEEE Std. 1003.1-200x. An application should not rely on the existence or validity of the
199	value or behavior. An application that relies on any particular value or behavior cannot be
200	assured to be portable across conforming implementations.
201	will
202	Same meaning as <i>shall</i> ; <i>shall</i> is the preferred term.

*Introduction* Definitions

# 1.6 Definitions

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Concepts and definitions are defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x.

## 1.7 Relationship to Other Documents

#### 207 1.7.1 The System Interfaces volume of IEEE Std. 1003.1-200x

This subsection describes some of the features provided by the System Interfaces volume of IEEE Std. 1003.1-200x that are assumed to be globally available by all systems conforming to this volume of IEEE Std. 1003.1-200x. This subsection does not attempt to detail all of the features defined in the System Interfaces volume of IEEE Std. 1003.1-200x that are required by all of the utilities defined in this volume of IEEE Std. 1003.1-200x; the utility and function descriptions point out additional functionality required to provide the corresponding specific features needed by each.

The following subsections describe frequently used concepts. Many of these concepts are described in the System Interface Definitions volume of IEEE Std. 1003.1-200x. Utility and function description statements override these defaults when appropriate.

#### 218 1.7.1.1 Process Attributes

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The following process attributes, as described in the System Interfaces volume of IEEE Std. 1003.1-200x, are assumed to be supported for all processes in this volume of IEEE Std. 1003.1-200x:

Real Group ID Controlling Terminal 222 **Current Working Directory** Real User ID 223 Effective Group ID Root Directory 224 Effective User ID Saved Set-Group-ID 225 Saved Set-User-ID 226 File Descriptors File Mode Creation Mask Session Membership 227 **Process Group ID** Supplementary Group IDs 228 229 Process ID

230 A conforming implementation may include additional process attributes.

#### 231 1.7.1.2 Concurrent Execution of Processes

The following functionality of the fork() function defined in the System Interfaces volume of IEEE Std. 1003.1-200x shall be available on all systems conforming to this volume of IEEE Std. 1003.1-200x:

- 1. Independent processes shall be capable of executing independently without either process terminating.
- 2. A process shall be able to create a new process with all of the attributes referenced in Section 1.7.1.1, determined according to the semantics of a call to the *fork()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x followed by a call in the child process to one of the *exec* functions defined in the System Interfaces volume of IEEE Std. 1003.1-200x.

#### 242 1.7.1.3 File Access Permissions

The file access control mechanism described by the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 4.1, File Access Permissions applies to all files on an implementation conforming to this volume of IEEE Std. 1003.1-200x.

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#### 1.7.1.4 File Read, Write, and Creation

When a file is to be read or written, the file shall be opened with an access mode corresponding to the operation to be performed. If file access permissions deny access, the requested operation shall fail.

When a file that does not exist is created, the following features defined in the System Interfaces volume of IEEE Std. 1003.1-200x shall apply unless the utility or function description states otherwise:

- 1. The user ID of the file is set to the effective user ID of the calling process.
- 2. The group ID of the file is set to the effective group ID of the calling process or the group ID of the directory in which the file is being created.
- 3. If the file is a regular file, the permission bits of the file are set to:

```
S_IROTH | S_IWOTH | S_IRGRP | S_IWGRP | S_IRUSR | S_IWUSR
```

(see the description of *File Modes* in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 13, Headers, <sys/stat.h>) except that the bits specified by the file mode creation mask of the process are cleared. If the file is a directory, the permission bits are set to:

```
S_IRWXU | S_IRWXG | S_IRWXO
```

except that the bits specified by the file mode creation mask of the process are cleared.

- 4. The *st\_atime*, *st\_ctime*, and *st\_mtime* fields of the file shall be updated as specified in the System Interfaces volume of IEEE Std. 1003.1-200x, Section 2.5, Standard I/O Streams.
- 5. If the file is a directory, it shall be an empty directory; otherwise, the file shall have length zero.
- 6. If the file is a symbolic link, the effect shall be undefined unless the {POSIX2\_SYMLINKS} variable is in effect for the directory in which the symbolic link would be created.
- 7. Unless otherwise specified, the file created shall be a regular file.

When an attempt is made to create a file that already exists, the action shall depend on the file type:

- For directories and FIFO special files, the attempt shall fail and the utility shall either continue with its operation or exit immediately with a non-zero status, depending on the description of the utility.
- 2. For regular files:
  - a. The user ID, group ID, and permission bits of the file shall not be changed.
  - b. The file shall be truncated to zero length.
  - c. The *st\_ctime* and *st\_mtime* fields shall be marked for update.
- 3. For other file types, the effect is implementation-dependent.

When a file is to be appended, the file shall be opened in a manner equivalent to using the O\_APPEND flag, without the O\_TRUNC flag, in the *open()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x.

#### 1.7.1.5 File Removal

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When a directory that is the root directory or current working directory of any process is removed, the effect is implementation-dependent. If file access permissions deny access, the requested operation fails. Otherwise, when a file is removed:

- 1. Its directory entry is removed from the file system.
- 2. The link count of the file is decremented.
- 3. If the file is an empty directory (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.145, Empty Directory):
  - a. If no process has the directory open, the space occupied by the directory is freed and the directory is no longer accessible.
  - b. If one or more processes have the directory open, the directory contents are preserved until all references to the file have been closed.
- 4. If the file is a directory that is not empty, the *st\_ctime* field is marked for update.
- 5. If the file is not a directory:
  - a. If the link count becomes zero:
    - i. If no process has the file open, the space occupied by the file is freed and the file is no longer accessible.
    - If one or more processes have the file open, the file contents are preserved until all references to the file have been closed.
  - b. If the link count is not reduced to zero, the *st\_ctime* field is marked for update.
- 6. The *st\_ctime* and *st\_mtime* fields of the containing directory are marked for update.

#### 305 1.7.1.6 File Time Values

All files shall have the three time values described by the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 4.3, File Times Update.

### 1.7.1.7 File Contents

When a reference is made to the contents of a file, *pathname*, this means the equivalent of all of the data placed in the space pointed to by *buf* when performing the *read()* function calls in the following operations defined in the System Interfaces volume of IEEE Std. 1003.1-200x:

```
while (read (fildes, buf, nbytes) > 0)
:
```

If the file is indicated by a path name *pathname*, the file descriptor shall be determined by the equivalent of the following operation defined in the System Interfaces volume of IEEE Std. 1003.1-200x:

```
fildes = open (pathname, O_RDONLY);
```

The value of *nbytes* in the above sequence is unspecified; if the file is of a type where the data returned by *read()* would vary with different values, the value is one that results in the most data being returned.

If the *read()* function calls would return an error, it is unspecified whether the contents of the file are considered to include any data from offsets in the file beyond where the error would be returned.

#### 324 1.7.1.8 Path Name Resolution

The path name resolution algorithm, described by the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 4.5, Path Name Resolution, is used by implementations conforming to this volume of IEEE Std. 1003.1-200x; see also the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.171, File Hierarchy.

#### 329 1.7.1.9 Changing the Current Working Directory

When the current working directory (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.433, Working Directory) is to be changed, unless the utility or function description states otherwise, the operation shall succeed unless a call to the *chdir()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x would fail when invoked with the new working directory path name as its argument.

#### 1.7.1.10 Establish the Locale

The functionality of the <code>setlocale()</code> function defined in the System Interfaces volume of IEEE Std. 1003.1-200x is assumed to be available on all systems conforming to this volume of IEEE Std. 1003.1-200x; that is, utilities that require the capability of establishing an international operating environment shall be permitted to set the specified category of the international environment.

#### 341 1.7.1.11 Actions Equivalent to Functions

Some utility descriptions specify that a utility performs actions equivalent to a function defined in the System Interfaces volume of IEEE Std. 1003.1-200x. Such specifications require only that the external effects be equivalent, not that any effect within the utility and visible only to the utility be equivalent.

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# 1.8 Portability

 Some of the utilities in the Commands and Utilities volume of IEEE Std. 1003.1-200x and functions in the System Interfaces volume of IEEE Std. 1003.1-200x describe functionality that might not be fully portable to systems meeting the requirements for POSIX conformance (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 2, Conformance).

Where optional, enhanced, or reduced functionality is specified, the text is shaded and a code in the margin identifies the nature of the option, extension, or warning (see Section 1.8.1). For maximum portability, an application should avoid such functionality.

Unless the primary task of a utility is to produce textual material on its standard output, application developers should not rely on the format or content of any such material that may be produced. Where the primary task *is* to provide such material, but the output format is incompletely specified, the description is marked with the OF margin code and shading. Application developers are warned not to expect that the output of such an interface on one system is any guide to its behavior on another system.

#### **1.8.1** Codes

Codes and their meanings are listed in the System Interface Definitions volume of IEEE Std. 1003.1-200x, but are repeated here for convenience:

#### 363 ADV Advisory Information

The functionality described is optional. The functionality described is also an extension to the ISO C standard.

Where applicable, functions are marked with the ADV margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the ADV margin legend.

#### 369 AIO Asynchronous Input and Output

The functionality described is optional. The functionality described is also an extension to the ISO C standard.

Where applicable, functions are marked with the AIO margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the AIO margin legend.

#### 375 BAR Barriers

The functionality described is optional. The functionality described is also an extension to the ISO C standard.

Where applicable, functions are marked with the BAR margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the BAR margin legend.

### 381 BE Batch Environment Services and Utilities

The functionality described is optional.

Where applicable, utilities are marked with the BE margin legend in the SYNOPSIS section. Where additional semantics apply to a utility, the material is identified by use of the BE margin legend.

#### 386 CD C-Language Development Utilities

The functionality described is optional.

Where applicable, utilities are marked with the CD margin legend in the SYNOPSIS section. Where additional semantics apply to a utility, the material is identified by use of the CD margin

*Introduction* Portability

390		legend.
391 392 393	CPT	Process CPU-Time Clocks The functionality described is optional. The functionality described is also an extension to the ISO C standard.
394 395 396		Where applicable, functions are marked with the CPT margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the CPT margin legend.
397 398 399	CS	Clock Selection The functionality described is optional. The functionality described is also an extension to the ISO C standard.
400 401 402		Where applicable, functions are marked with the CS margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the CS margin legend.
403 404 405 406	CX	Extension to the ISO C standard  The functionality described is an extension to the ISO C standard. Application writers may confidently make use of an extension as it is supported on all IEEE Std. 1003.1-200x conforming systems.
407 408	FD	FORTRAN Development Utilities The functionality described is optional.
409 410 411		Where applicable, utilities are marked with the FD margin legend in the SYNOPSIS section. Where additional semantics apply to a utility, the material is identified by use of the FD margin legend.
412 413	FR	FORTRAN Runtime Utilities The functionality described is optional.
414 415 416		Where applicable, utilities are marked with the FR margin legend in the SYNOPSIS section. Where additional semantics apply to a utility, the material is identified by use of the FR margin legend.
417 418 419	FSC	File Synchronization The functionality described is optional. The functionality described is also an extension to the ISO C standard.
420 421 422		Where applicable, functions are marked with the FSC margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the FSC margin legend.
423 424 425	IP6	IPV6 The functionality described is optional. The functionality described is also an extension to the ISO C standard.
426 427 428		Where applicable, functions are marked with the IP6 margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the IP6 margin legend.
429 430 431 432 433	MAN	Mandatory in the Next Draft This is an interim draft code used to aid reviewers during the development of IEEE Std. 1003.1-200x. It denotes a feature that was previously an option or extension that is being brought into the mandatory base functionality. This margin code will be removed from the final draft.

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434 435 436	MF	Memory Mapped Files The functionality described is optional. The functionality described is also an extension to the ISO C standard.
437 438 439		Where applicable, functions are marked with the MF margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the MF margin legend.
440 441 442	ML	Process Memory Locking The functionality described is optional. The functionality described is also an extension to the ISO C standard.
443 444 445		Where applicable, functions are marked with the ML margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the ML margin legend.
446 447 448	MLR	Range Memory Locking The functionality described is optional. The functionality described is also an extension to the ISO C standard.
449 450 451		Where applicable, functions are marked with the MLR margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the MLR margin legend.
452 453 454	MON	Monotonic Clock The functionality described is optional. The functionality described is also an extension to the ISO C standard.
455 456 457		Where applicable, functions are marked with the MON margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the MON margin legend.
458 459 460	MPR	Memory Protection The functionality described is optional. The functionality described is also an extension to the ISO C standard.
461 462 463		Where applicable, functions are marked with the MPR margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the MPR margin legend.
464 465 466	MSG	Message Passing The functionality described is optional. The functionality described is also an extension to the ISO C standard.
467 468 469		Where applicable, functions are marked with the MSG margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the MSG margin legend.
470 471 472 473	ОВ	Obsolescent The functionality described may be withdrawn in a future version of this volume of IEEE Std. 1003.1-200x. Strictly Conforming POSIX Applications and Strictly Conforming XSI Applications shall not use obsolescent features.
474 475 476 477	OF	Output Format Incompletely Specified The functionality described is an XSI extension. The format of the output produced by the utility is not fully specified. It is therefore not possible to post-process this output in a consistent fashion. Typical problems include unknown length of strings and unspecified field delimiters.

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478 479	ОН	Optional Header In the SYNOPSIS section of some interfaces in the System Interfaces volume of
480		IEEE Std. 1003.1-200x an included header is marked as in the following example:
481	ОН	<pre>#include <sys types.h=""></sys></pre>
482 483		<pre>#include <grp.h> struct group *getgrnam(const char *name);</grp.h></pre>
484		This indicates that the marked header is not required on XSI-conformant systems.
485	PI	The Behavior Cannot be Guaranteed to be Consistent
486		The functionality described is an XSI extension. It is not possible to guarantee that the utility
487 488		behaves in the same way on all conformant systems. This is the case if it provides functionality that is implementation-dependent. Options that are used to <i>select</i> alternative forms of
489		implementation-dependent behavior are not marked, as it is clear from their descriptions that
490		their use is inherently non-portable.
491 492	PIO	Prioritized Input and Output The functionality described is optional. The functionality described is also an extension to the
493		ISO C standard.
494		Where applicable, functions are marked with the PIO margin legend in the SYNOPSIS section.
495 496		Where additional semantics apply to a function, the material is identified by use of the PIO margin legend.
497	PS	Process Scheduling
497	rs	The functionality described is optional. The functionality described is also an extension to the
499		ISO C standard.
500		Where applicable, functions are marked with the PS margin legend in the SYNOPSIS section.
501 502		Where additional semantics apply to a function, the material is identified by use of the PS margin legend.
503	RTS	Realtime Signals Extension
504		The functionality described is optional. The functionality described is also an extension to the
505		ISO C standard.
506 507		Where applicable, functions are marked with the RTS margin legend in the SYNOPSIS section.   Where additional semantics apply to a function, the material is identified by use of the RTS
508		margin legend.
509	RWL	Reader/Writer Locks
510 511		The functionality described is optional. The functionality described is also an extension to the ISO C standard.
512		Where applicable, functions are marked with the RWL margin legend in the SYNOPSIS section.
513		Where additional semantics apply to a function, the material is identified by use of the RWL
514		margin legend.
515	SD	Software Development Utilities
516		The functionality described is optional.
517 518		Where applicable, utilities are marked with the SD margin legend in the SYNOPSIS section. Where additional semantics apply to a utility, the material is identified by use of the SD margin
519		legend.
520	SEM	Semaphores
521 522		The functionality described is optional. The functionality described is also an extension to the ISO C standard.

Portability Introduction

523 524 525		Where applicable, functions are marked with the SEM margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the SEM margin legend.
526 527 528	SHM	Shared Memory Objects The functionality described is optional. The functionality described is also an extension to the ISO C standard.
529 530 531		Where applicable, functions are marked with the SHM margin legend in the SYNOPSIS section.  Where additional semantics apply to a function, the material is identified by use of the SHM margin legend.
532 533 534	SIO	Synchronized Input and Output The functionality described is optional. The functionality described is also an extension to the ISO C standard.
535 536 537		Where applicable, functions are marked with the SIO margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the SIO margin legend.
538 539 540	SPI	Spin Locks The functionality described is optional. The functionality described is also an extension to the ISO C standard.
541 542 543		Where applicable, functions are marked with the SPI margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the SPI margin legend.
544 545 546	SPN	Spawn The functionality described is optional. The functionality described is also an extension to the ISO C standard.
547 548 549		Where applicable, functions are marked with the SPN margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the SPN margin legend.
550 551 552	SS	Process Sporadic Server The functionality described is optional. The functionality described is also an extension to the ISO C standard.
553 554 555		Where applicable, functions are marked with the SS margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the SS margin legend.
556 557 558	TCT	Thread CPU-Time Clocks The functionality described is optional. The functionality described is also an extension to the ISO C standard.
559 560 561		Where applicable, functions are marked with the TCT margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the TCT margin legend.
562 563 564	THR	Threads The functionality described is optional. The functionality described is also an extension to the ISO C standard.
565 566 567		Where applicable, functions are marked with the THR margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the THR margin legend.

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568 569 570	TMO	Timeouts  The functionality described is optional. The functionality described is also an extension to the ISO C standard.
571 572 573		Where applicable, functions are marked with the TMO margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the TMO margin legend.
574 575 576	TMR	Timers The functionality described is optional. The functionality described is also an extension to the ISO C standard.
577 578 579		Where applicable, functions are marked with the TMR margin legend in the SYNOPSIS section.   Where additional semantics apply to a function, the material is identified by use of the TMR margin legend.
580 581 582	TPI	Threads Priority Inheritance The functionality described is optional. The functionality described is also an extension to the ISO C standard.
583 584 585		Where applicable, functions are marked with the TPI margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the TPI margin legend.
586 587 588	TPP	Thread Priority Protection The functionality described is optional. The functionality described is also an extension to the ISO C standard.
589 590 591		Where applicable, functions are marked with the TPP margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the TPP margin legend.
592 593 594	TPS	Thread Execution Scheduling The functionality described is optional. The functionality described is also an extension to the ISO C standard.
595 596 597		Where applicable, functions are marked with the TPS margin legend for the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the TPS margin legend.
598 599 600	TSA	Thread Stack Address Attribute The functionality described is optional. The functionality described is also an extension to the ISO C standard.
601 602 603		Where applicable, functions are marked with the TPS margin legend for the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the TSA margin legend.
604 605 606	TSF	Thread-Safe Functions The functionality described is optional. The functionality described is also an extension to the ISO C standard.
607 608 609		Where applicable, functions are marked with the TSF margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the TSF margin legend.
610 611 612	TSH	Thread Process-Shared Synchronization The functionality described is optional. The functionality described is also an extension to the ISO C standard.

Portability Introduction

613 Where applicable, functions are marked with the TSH margin legend in the SYNOPSIS section. Where additional semantics apply to a function, the material is identified by use of the TSH 614 margin legend. 615 Thread Sporadic Server 616 TSP 617 The functionality described is optional. The functionality described is also an extension to the ISO C standard. 618 Where applicable, functions are marked with the TSP margin legend in the SYNOPSIS section. 619 Where additional semantics apply to a function, the material is identified by use of the TSP 620 621 margin legend. Thread Stack Address Size 622 TSS The functionality described is optional. The functionality described is also an extension to the 623 ISO C standard. 624 Where applicable, functions are marked with the TSS margin legend in the SYNOPSIS section. 625 Where additional semantics apply to a function, the material is identified by use of the TSS 626 margin legend. 627 **Typed Memory Objects** 628 TYM The functionality described is optional. The functionality described is also an extension to the 629 ISO C standard. 630 Where applicable, functions are marked with the TYM margin legend in the SYNOPSIS section. 631 Where additional semantics apply to a function, the material is identified by use of the TYM 632 margin legend. 633 Possibly Unsupportable Feature UN 634 The functionality described is an XSI extension. It need not be possible to implement the 635 636 required functionality (as defined) on all conformant systems and the functionality need not be present. This may, for example, be the case where the conformant system is hosted and the underlying system provides the service in an alternative way. 638 UP **User Portability Utilities** 639 The functionality described is optional. 640 Where applicable, utilities are marked with the UP margin legend in the SYNOPSIS section. 641 Where additional semantics apply to a utility, the material is identified by use of the UP margin 642 legend. 643 Extension XSI 644 The functionality described is an XSI extension. Functionality marked XSI is also an extension to 645 the ISO C standard. Application writers may confidently make use of an extension on all 646 systems supporting the X/Open System Interfaces Extension. 647 If an entire SYNOPSIS section is shaded and marked with one XSI, all the functionality described 648 in that reference page is an extension. See the System Interface Definitions volume of 649 IEEE Std. 1003.1-200x, Section 3.436, XSI. 650 XSI STREAMS 651 XSR The functionality described is optional. The functionality described is also an extension to the 652 ISO C standard. 653 Where applicable, functions are marked with the XSR margin legend in the SYNOPSIS section. 654 Where additional semantics apply to a function, the material is identified by use of the XSR 655 margin legend. 656

Introduction Utility Limits

## 1.9 Utility Limits

This section lists magnitude limitations imposed by a specific implementation. The braces notation, {LIMIT}, is used in this volume of IEEE Std. 1003.1-200x to indicate these values, but the braces are not part of the name.

**Table 1-1** Utility Limit Minimum Values

Name	Description	Value
{POSIX2_BC_BASE_MAX}	The maximum <i>obase</i> value allowed by the <i>bc</i> utility.	99
{POSIX2_BC_DIM_MAX}	The maximum number of elements permitted in an array by the <i>bc</i> utility.	2048
{POSIX2_BC_SCALE_MAX}	The maximum <i>scale</i> value allowed by the <i>bc</i> utility.	99
{POSIX2_BC_STRING_MAX}	The maximum length of a string constant accepted by the $bc$ utility.	1000
{POSIX2_COLL_WEIGHTS_MAX}	The maximum number of weights that can be assigned to an entry of the <i>LC_COLLATE</i> order keyword in the locale definition file; see the <b>border_start</b> keyword in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 7.3.2, LC_COLLATE.	2
{POSIX2_EXPR_NEST_MAX}	The maximum number of expressions that can be nested within parentheses by the <i>expr</i> utility.	32
{POSIX2_LINE_MAX}	Unless otherwise noted, the maximum length, in bytes, of the input line of a utility (either standard input or another file), when the utility is described as processing text files. The length includes room for the trailing newline.	2048
{POSIX2_RE_DUP_MAX}	The maximum number of repeated occurrences of a BRE permitted when using the interval notation \{m,n\}; see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.3.6, BREs Matching Multiple Characters.	255
{POSIX2_VERSION}	This value indicates the version of the utilities in this volume of IEEE Std. 1003.1-200x that are provided by the implementation. It changes with each published version.	199209

The values specified in Table 1-1 represent the lowest values conforming implementations shall provide and, consequently, the largest values on which an application can rely without further enquiries, as described below. These values shall be accessible to applications via the *getconf* utility (see *getconf* on page 517) and through the *sysconf()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x. The literal names shown in Table 1-1 apply only to the *getconf* utility; the high-level language binding describes the exact form of each name to be used by the interfaces in that binding.

Implementations may provide more liberal, or less restrictive, values than shown in Table 1-1. These possibly more liberal values are accessible using the symbols in Table 1-2 on page 22.

Utility Limits Introduction

The *sysconf()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x or the *getconf* utility return the value of each symbol on each specific implementation. The value so retrieved is the largest, or most liberal, value that is available throughout the session lifetime, as determined at session creation. The literal names shown in the table apply only to the *getconf* utility; the high-level language binding describes the exact form of each name to be used by the interfaces in that binding.

All numeric limits defined by the System Interfaces volume of IEEE Std. 1003.1-200x, such as {PATH\_MAX}, also apply to this volume of IEEE Std. 1003.1-200x. All the utilities defined by this volume of IEEE Std. 1003.1-200x are implicitly limited by these values, unless otherwise noted in the utility descriptions.

It is not guaranteed that the application can in fact push a value to the specified limit of an implementation in any given case, or at all, as a lack of virtual memory or other resources may prevent this. The limit value indicates only that the implementation does not specifically impose any arbitrary, more restrictive limit.

**Table 1-2** Symbolic Utility Limits

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Name	Description	Minimum Value
{BC_BASE_MAX}	The maximum <i>obase</i> value allowed by the <i>bc</i> utility.	{POSIX2_BC_BASE_MAX}
{BC_DIM_MAX}	The maximum number of elements permitted in an array by the <i>bc</i> utility.	{POSIX2_BC_DIM_MAX}
{BC_SCALE_MAX}	The maximum <i>scale</i> value allowed by the <i>bc</i> utility.	{POSIX2_BC_SCALE_MAX}
{BC_STRING_MAX}	The maximum length of a string constant accepted by the <i>bc</i> utility.	{POSIX2_BC_STRING_MAX}
{COLL_WEIGHTS_MAX}	The maximum number of weights that can be assigned to an entry of the <i>LC_COLLATE</i> order keyword in the locale definition file; see the order_start keyword in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 7.3.2, LC_COLLATE.	{POSIX2_COLL_WEIGHTS_MAX}
{EXPR_NEST_MAX}	The maximum number of expressions that can be nested within parentheses by the <i>expr</i> utility.	{POSIX2_EXPR_NEST_MAX}
{LINE_MAX}	Unless otherwise noted, the maximum length, in bytes, of the input line of a utility (either standard input or another file), when the	{POSIX2_LINE_MAX}

 Introduction Utility Limits

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Name	Description	Minimum Value
	utility is described as	
	processing text files. The	
	length includes room for the	
	trailing newline.	
{RE_DUP_MAX}	The maximum number of	{POSIX2_RE_DUP_MAX}
	repeated occurrences of a	
	BRE permitted when using	
	the interval notation	
	$\{m,n\}$ ; see the System	
	Interface Definitions	
	volume of	
	IEEE Std. 1003.1-200x,	
	Section 9.3.6, BREs	
	Matching Multiple	
	Characters.	

The following value may be a constant within an implementation or may vary from one path name to another.

## {POSIX2\_SYMLINKS}

When referring to a directory, the system supports the creation of symbolic links within that directory; for non-directory files, the meaning of {POSIX2\_SYMLINKS} is undefined.

## Rationale

The {POSIX2\_SYMLINKS} variable indicates that the underlying operating system supports the creation of symbolic links in specific directories. Many of the utilities defined in the IEEE Std. 1003.1-200x that deal with symbolic links do not depend on this value. For example, a utility that follows symbolic links (or does not, as the case may be) will only be affected by a symbolic link if it encounters one. Presumably, a file system that does not support symbolic links will not contain any. This variable does affect such utilities as ln-s and pax that attempt to create symbolic links.

{POSIX2\_SYMLINKS} was developed even though there is no comparable configuration value in the IEEE P1003.1a draft standard.

## Notes to Reviewers

This section with side shading will not appear in the final copy. - Ed.

Do we want to add POSIX2\_SYMLINKS to <unistd.h>/sysconf() and remove the last sentence?

Grammar Conventions Introduction

## 1.10 Grammar Conventions

Portions of this volume of IEEE Std. 1003.1-200x are expressed in terms of a special grammar notation. It is used to portray the complex syntax of certain program input. The grammar is based on the syntax used by the *yacc* utility. However, it does not represent fully functional *yacc* input, suitable for program use; the lexical processing and all semantic requirements are described only in textual form. The grammar is not based on source used in any traditional implementation and has not been tested with the semantic code that would normally be required to accompany it. Furthermore, there is no implication that the partial *yacc* code presented represents the most efficient, or only, means of supporting the complex syntax within the utility. Implementations may use other programming languages or algorithms, as long as the syntax supported is the same as that represented by the grammar.

The following typographical conventions are used in the grammar; they have no significance except to aid in reading.

- The identifiers for the reserved words of the language are shown with a leading capital letter. (These are terminals in the grammar; for example, **While**, **Case**.)
- The identifiers for terminals in the grammar are all named with uppercase letters and underscores; for example, NEWLINE, ASSIGN\_OP, NAME.
- The identifiers for non-terminals are all lowercase.

## 1.11 Utility Description Defaults

This section describes all of the subsections used within the utility descriptions, including:

- Intended usage of the section
- Global defaults that affect all the standard utilities
- The meanings of notations used in this volume of IEEE Std. 1003.1-200x that are specific to individual utility sections

Integer variables and constants, including the values of operands and option-arguments, used by the utilities listed in this volume of IEEE Std. 1003.1-200x shall be implemented as equivalent to the ISO C standard **signed long** data type. Conversion between types shall be as described in the ISO C standard. The evaluation of arithmetic expressions shall be equivalent to that described in Section 6.3 of the ISO C standard.

## **NAME**

This section gives the name or names of the utility and briefly states its purpose.

## **SYNOPSIS**

The SYNOPSIS section summarizes the syntax of the calling sequence for the utility, including options, option-arguments, and operands. Standards for utility naming are described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines; for describing the utility's arguments in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.1, Utility Argument Syntax.

## **DESCRIPTION**

The DESCRIPTION section describes the actions of the utility. If the utility has a very complex set of subcommands or its own procedural language, an EXTENDED DESCRIPTION section is also provided. Most explanations of optional functionality are omitted here, as they are usually explained in the OPTIONS section.

Some utilities in this volume of IEEE Std. 1003.1-200x are described in terms of functionality equivalent to the System Interfaces volume of IEEE Std. 1003.1-200x. When specific functions are cited, the underlying operating system provides equivalent functionality and all side effects associated with successful execution of the function. The treatment of errors and intermediate results from the individual functions cited is generally not specified by this volume of IEEE Std. 1003.1-200x. See the utility's EXIT STATUS and CONSEQUENCES OF ERRORS sections for all actions associated with errors encountered by the utility.

## **OPTIONS**

The OPTIONS section describes the utility options and option-arguments, and how they modify the actions of the utility. Standard utilities that have options either fully comply with the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines or describe all deviations. Apparent disagreements between functionality descriptions in the OPTIONS and DESCRIPTION (or EXTENDED DESCRIPTION) sections are always resolved in favor of the OPTIONS section.

Each OPTIONS section that uses the phrase "The ... utility supports the Utility Syntax Guidelines ..." refers only to the use of the utility as specified by this volume of IEEE Std. 1003.1-200x; implementation extensions should also conform to the guidelines, but may allow exceptions for historical practice.

XSI

Unless otherwise stated in the utility description, when given an option unrecognized by the implementation, or when a required option-argument is not provided, standard utilities issue a diagnostic message to standard error and exit with a non-zero exit status.

All utilities in this volume of IEEE Std. 1003 1-200y are capable of processing arguments.

All utilities in this volume of IEEE Std. 1003.1-200x are capable of processing arguments using 8-bit transparency.

**Default Behavior:** When this section is listed as "None.", it means that the implementation need not support any options. Standard utilities that do not accept options, but that do accept operands, recognize "——" as a first argument to be discarded.

The requirement for recognizing "—" is because portable applications need a way to shield their operands from any arbitrary options that the implementation may provide as an extension. For example, if the standard utility *foo* is listed as taking no options, and the application needed to give it a path name with a leading hyphen, it could safely do it as:

```
foo --- -myfile
```

and avoid any problems with -**m** used as an extension.

### **OPERANDS**

The OPERANDS section describes the utility operands, and how they affect the actions of the utility. Apparent disagreements between functionality descriptions in the OPERANDS and DESCRIPTION (or EXTENDED DESCRIPTION) sections are always resolved in favor of the OPERANDS section.

If an operand naming a file can be specified as '-', which means to use the standard input instead of a named file, this is explicitly stated in this section. Unless otherwise stated, the use of multiple instances of '-' to mean standard input in a single command produces unspecified results.

Unless otherwise stated, the standard utilities that accept operands process those operands in the order specified in the command line.

**Default Behavior:** When this section is listed as "None.", it means that the implementation need not support any operands.

## **STDIN**

The STDIN section describes the standard input of the utility. This section is frequently merely a reference to the following section, as many utilities treat standard input and input files in the same manner. Unless otherwise stated, all restrictions described in the INPUT FILES section apply to this section as well.

Use of a terminal for standard input can cause any of the standard utilities that read standard input to stop when used in the background. For this reason, applications should not use interactive features in scripts to be placed in the background.

The specified standard input format of the standard utilities does not depend on the existence or value of the environment variables defined in this volume of IEEE Std. 1003.1-200x, except as provided by this volume of IEEE Std. 1003.1-200x.

**Default Behavior:** When this section is listed as "Not used.", it means that the standard input is not read when the utility is used as described by this volume of IEEE Std. 1003.1-200x.

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## **INPUT FILES**

The INPUT FILES section describes the files, other than the standard input, used as input by the utility. It includes files named as operands and option-arguments as well as other files that are referred to, such as start-up and initialization files, databases, and so on. Commonly-used files are generally described in one place and cross-referenced by other utilities.

All utilities in this volume of IEEE Std. 1003.1-200x are capable of processing input files using 8-bit transparency.

When a standard utility reads a seekable input file and terminates without an error before it reaches end-of-file, the utility ensures that the file offset in the open file description is properly positioned just past the last byte processed by the utility. For files that are not seekable, the state of the file offset in the open file description for that file is unspecified. A portable application cannot assume that the following three commands are equivalent:

```
tail -n +2 file
(sed -n 1q; cat) < file
cat file | (sed -n 1q; cat)</pre>
```

The second command is equivalent to the first only when the file is seekable. The third command leaves the file offset in the open file description in an unspecified state. Other utilities, such as *head*, *read*, and *sh*, have similar properties.

Some of the standard utilities, such as filters, process input files a line or a block at a time and have no restrictions on the maximum input file size. Some utilities may have size limitations that are not as obvious as file space or memory limitations. Such limitations should reflect resource limitations of some sort, not arbitrary limits set by implementors. Implementations document those utilities that are limited by constraints other than file system space, available memory, and other limits specifically cited by this volume of IEEE Std. 1003.1-200x, and identify what the constraint is and indicate a way of estimating when the constraint would be reached. Similarly, some utilities descend the directory tree (recursively). Implementations also document any limits that they may have in descending the directory tree that are beyond limits cited by this volume of IEEE Std. 1003.1-200x.

When an input file is described as a *text file*, the utility produces undefined results if given input that is not from a text file, unless otherwise stated. Some utilities (for example, *make*, *read*, *sh*) allow for continued input lines using an escaped <newline> convention; unless otherwise stated, the utility need not be able to accumulate more than {LINE\_MAX} bytes from a set of multiple, continued input lines. Thus, for a portable application the total of all the continued lines in a set cannot exceed {LINE\_MAX}. If a utility using the escaped <newline> convention detects an end-of-file condition immediately after an escaped <newline>, the results are unspecified.

Record formats are described in a notation similar to that used by the C-language function, <code>printf()</code>. See the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation for a description of this notation. The format description is intended to be sufficiently rigorous to allow other applications to generate these input files. However, since <code><blank></code> characters can legitimately be included in some of the fields described by the standard utilities, particularly in locales other than the POSIX locale, this intent is not always realized.

**Default Behavior:** When this section is listed as "None.", it means that no input files are required to be supplied when the utility is used as described by this volume of

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IEEE Std. 1003.1-200x.

## **ENVIRONMENT VARIABLES**

The ENVIRONMENT VARIABLES section lists what variables affect the utility's execution.

The entire manner in which environment variables described in this volume of IEEE Std. 1003.1-200x affect the behavior of each utility is described in the ENVIRONMENT VARIABLES section for that utility, in conjunction with the global effects of the *LANG*, *LC\_ALL*, and *NLSPATH* environment variables described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables. The existence or value of environment variables described in this volume of IEEE Std. 1003.1-200x do not otherwise affect the specified behavior of the standard utilities. Any effects of the existence or value of environment variables not described by this volume of IEEE Std. 1003.1-200x upon the standard utilities are unspecified.

For those standard utilities that use environment variables as a means for selecting a utility to execute (such as *CC* in *make*), the string provided to the utility is subjected to the path search described for *PATH* in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables.

All utilities in this volume of IEEE Std. 1003.1-200x are capable of processing environment variable names and values using 8-bit transparency.

**Default Behavior:** When this section is listed as "None.", it means that the behavior of the utility is not directly affected by environment variables described by this volume of IEEE Std. 1003.1-200x when the utility is used as described by this volume of IEEE Std. 1003.1-200x.

## **ASYNCHRONOUS EVENTS**

The ASYNCHRONOUS EVENTS section lists how the utility reacts to such events as signals and what signals are caught.

**Default Behavior:** When this section is listed as "Default.", or it refers to "the standard action for all other signals; see Section 1.11 on page 25" it means that the action taken as a result of the signal is one of the following:

- 1. The action is that inherited from the parent according to the rules of inheritance of signal actions defined in the System Interfaces volume of IEEE Std. 1003.1-200x.
- 2. When no action has been taken to change the default, the default action is that specified by the System Interfaces volume of IEEE Std. 1003.1-200x.
- 3. The result of the utility's execution is as if default actions had been taken.

A utility is permitted to catch a signal, perform some additional processing (such as deleting temporary files), restore the default signal action (or action inherited from the parent process), and resignal itself.

## **STDOUT**

The STDOUT section describes the standard output of the utility. This section is frequently merely a reference to the following section, OUTPUT FILES, because many utilities treat standard output and output files in the same manner.

Use of a terminal for standard output may cause any of the standard utilities that write standard output to stop when used in the background. For this reason, applications should not use interactive features in scripts to be placed in the background.

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Record formats are described in a notation similar to that used by the C-language printf(). See the System Interface Definitions volume IEEE Std. 1003.1-200x, Chapter 5, File Format Notation for a description of this notation.

The specified standard output of the standard utilities does not depend on the existence or value of the environment variables defined in this volume of IEEE Std. 1003.1-200x, except as provided by this volume of IEEE Std. 1003.1-200x.

Some of the standard utilities describe their output using the verb display, defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.135, Display. Output described in the STDOUT sections of such utilities may be produced using means other than standard output. When standard output is directed to a terminal, the output described is written directly to the terminal. Otherwise, the results are undefined.

Default Behavior: When this section is listed as "Not used.", it means that the standard output is not written when the utility is used as described by this volume of IEEE Std. 1003.1-200x.

### **STDERR**

The STDERR section describes the standard error output of the utility. Only those messages that are purposely sent by the utility are described.

Use of a terminal for standard error may cause any of the standard utilities that write standard error output to stop when used in the background. For this reason, applications should not use interactive features in scripts to be placed in the background.

The format of diagnostic messages for most utilities is unspecified, but the language and cultural conventions of diagnostic and informative messages whose format is unspecified by this volume of IEEE Std. 1003.1-200x should be affected by the setting of LC\_MESSAGES and NLSPATH.

The specified standard error output of standard utilities does not depend on the existence or value of the environment variables defined in this volume of IEEE Std. 1003.1-200x, except as provided by this volume of IEEE Std. 1003.1-200x.

**Default Behavior:** When this section is listed as "Used only for diagnostic messages.", it means that, unless otherwise stated, the diagnostic messages are sent to the standard error only when the exit status is non-zero and the utility is used as described by this volume of IEEE Std. 1003.1-200x.

When this section is listed as "Not used.", it means that the standard error is not used when the utility is used as described in this volume of IEEE Std. 1003.1-200x.

This section does not describe error messages that refer to incorrect operation of the utility. Consider a utility that processes program source code as its input. This section is used to describe messages produced by a correctly operating utility that encounters an error in the program source code on which it is processing. However, a message indicating that the utility had insufficient memory in which to operate would not be described.

Some utilities have traditionally produced warning messages without returning a nonzero exit status; these are specifically noted in their sections. Other utilities are expected to remain absolutely quiet on the standard error if they want to return zero, unless the implementation provides some sort of extension to increase the verbosity or debugging level.

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## **OUTPUT FILES**

The OUTPUT FILES section describes the files created or modified by the utility. Temporary or system files that are created for internal usage by this utility or other parts of the implementation (for example, spool, log, and audit files) are not described in this, or any, section. The utilities creating such files and the names of such files are unspecified. If applications are written to use temporary or intermediate files, they should use the *TMPDIR* environment variable, if it is set and represents an accessible directory, to select the location of temporary files.

Temporary files used by the standard utilities are named so that different utilities or multiple instances of the same utility can operate simultaneously without regard to their working directories, or any other process characteristic other than process ID. There are two exceptions to this rule:

- 1. Resources for temporary files other than the name space (for example, disk space, available directory entries, or number of processes allowed) are not guaranteed.
- 2. Certain standard utilities generate output files that are intended as input for other utilities (for example, *lex* generates **lex.yy.c**), and these cannot have unique names. These cases are explicitly identified in the descriptions of the respective utilities.

Any temporary file created by the implementation is removed by the implementation upon a utility's successful exit, exit because of errors, or before termination by any of the SIGHUP, SIGINT, or SIGTERM signals, unless specified otherwise by the utility description.

Receipt of the SIGQUIT signal should generally cause termination (unless in some debugging mode) that would bypass any attempted recovery actions.

Record formats are described in a notation similar to that used by the C-language function, *printf()*; see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation for a description of this notation.

**Default Behavior:** When this section is listed as "None.", it means that no files are created or modified as a consequence of direct action on the part of the utility when the utility is used as described by this volume of IEEE Std. 1003.1-200x. However, the utility may create or modify system files, such as log files, that are outside the utility's normal execution environment.

### **EXTENDED DESCRIPTION**

The EXTENDED DESCRIPTION section provides a place for describing the actions of very complicated utilities, such as text editors or language processors, which typically have elaborate command languages.

**Default Behavior:** When this section is listed as "None.", no further description is necessary.

## **EXIT STATUS**

The EXIT STATUS section describes the values the utility returns to the calling program, or shell, and the conditions that cause these values to be returned. Usually, utilities return zero for successful completion and values greater than zero for various error conditions. If specific numeric values are listed in this section, the system uses those values for the errors described. In some cases, status values are listed more loosely, such as >0. A portable application cannot rely on any specific value in the range shown and shall be prepared to receive any value in the range.

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For example, a utility may list zero as a successful return, 1 as a failure for a specific reason, and >1 as "an error occurred". In this case, unspecified conditions may cause a 2 or 3, or other value, to be returned. A portable application should be written so that it tests for successful exit status values (zero in this case), rather than relying upon the single specific error value listed in this volume of IEEE Std. 1003.1-200x. In that way, it has maximum portability, even on implementations with extensions.

Unspecified error conditions may be represented by specific values not listed in this volume of IEEE Std. 1003.1-200x.

## **CONSEQUENCES OF ERRORS**

The CONSEQUENCES OF ERRORS section describes the effects on the environment, file systems, process state, and so on, when error conditions occur. It does not describe error messages produced or exit status values used.

The many reasons for failure of a utility are generally not specified by the utility descriptions. Utilities may terminate prematurely if they encounter: invalid usage of options, arguments, or environment variables; invalid usage of the complex syntaxes expressed in EXTENDED DESCRIPTION sections; difficulties accessing, creating, reading, or writing files; or difficulties associated with the privileges of the process.

The following apply to each utility, unless otherwise stated:

• If the requested action cannot be performed on an operand representing a file, directory, user, process, and so on, the utility issues a diagnostic message to standard error and continues processing the next operand in sequence, but the final exit status is returned as non-zero.

For a utility that recursively traverses a file hierarchy (such as *find* or *chown* -**R**), if the requested action cannot be performed on a file or directory encountered in the hierarchy, the utility issues a diagnostic message to standard error and continues processing the remaining files in the hierarchy, but the final exit status is returned as non-zero.

- If the requested action characterized by an option or option-argument cannot be performed, the utility issues a diagnostic message to standard error and the exit status returned is non-zero.
- When an unrecoverable error condition is encountered, the utility exits with a nonzero exit status.
- A diagnostic message is written to standard error whenever an error condition

When a utility encounters an error condition several actions are possible, depending on the severity of the error and the state of the utility. Included in the possible actions of various utilities are: deletion of temporary or intermediate work files; deletion of incomplete files; validity checking of the file system or directory.

**Default Behavior:** When this section is listed as "Default.", it means that any changes to the environment are unspecified.

## **APPLICATION USAGE**

This section is non-normative.

The APPLICATION USAGE section gives advice to the application programmer or user about the way the utility should be used.

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This section is non-normative.

The EXAMPLES section gives one or more examples of usage, where appropriate. In the event of conflict between an example and a normative part of the specification, the normative material is to be taken as correct.

In all examples, quoting has been used, showing how sample commands (utility names combined with arguments) could be passed correctly to a shell (see *sh*) or as a string to the *system*() function defined in the System Interfaces volume of IEEE Std. 1003.1-200x. Such quoting would not be used if the utility is invoked using one of the *exec* functions defined in the System Interfaces volume of IEEE Std. 1003.1-200x.

## RATIONALE

This section is non-normative.

This section contains historical information concerning the contents of this volume of IEEE Std. 1003.1-200x and why features were included or discarded by the standard developers.

## **FUTURE DIRECTIONS**

This section is non-normative.

The FUTURE DIRECTIONS section should be used as a guide to current thinking; there is not necessarily a commitment to implement all of these future directions in their entirety.

## SEE ALSO

This section is non-normative.

The SEE ALSO section lists related entries.

## CHANGE HISTORY

This section is non-normative.

The CHANGE HISTORY section shows the derivation of the description used by this volume of IEEE Std. 1003.1-200x and lists the functional differences between Issues 4 and 6.

Certain of the standard utilities describe how they can invoke other utilities or applications, such as by passing a command string to the command interpreter. The external influences (STDIN, ENVIRONMENT VARIABLES, and so on) and external effects (STDOUT, CONSEQUENCES OF ERRORS, and so on) of such invoked utilities are not described in the section concerning the standard utility that invokes them.

## 1154 1.12 Considerations for Utilities in Support of Files of Arbitrary Size

The following utilities support files of any size up to the maximum that can be created by the implementation. This support includes correct writing of file size-related values (such as file sizes and offsets, line numbers, and block counts) and correct interpretation of command line arguments that contain such values.

1159 basename Return non-directory portion of path name.

1163 *chmod* Change file modes.

chown Change file ownership.

1165 *cksum* Write file checksums and sizes.

1166 *cmp* Compare two files.

1167 *cp* Copy files.

1168 dd Convert and copy a file. 1169 df Report free disk space.

1170 *dirname* Return directory portion of path name.

1171 *du* Estimate file space usage.

1172 *find* Find files.
1173 *ln* Link files.

1174 *ls* List directory contents.

1175 *mkdir* Make directories.

1176 *mv* Move files.

1177 *pathchk* Check path names.

1178 *pwd* Return working directory name.

1179 rm Remove directory entries.

1180 *rmdir* Remove directories.

1181 *sh* Shell, the standard command language interpreter.

1182 sum Print checksum and block or byte count of a file.

1183 *test* Evaluate expression.

touch Change file access and modification times.

1185 *ulimit* Set or report file size limit.

Exceptions to the requirement that utilities support files of any size up to the maximum are:

- 1. Uses of files as command scripts, or for configuration or control, are exempt. For example, it is not required that *sh* be able to read an arbitrarily large **.profile**.
- 2. Shell input and output redirection are exempt. For example, it is not required that the redirections *sum* < *file* or *echo foo* > *file* succeed for an arbitrarily large existing file.

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# Chapter 2 Shell Command Language

This chapter contains the definition of the Shell Command Language.

## 1194 2.1 Shell Introduction

The shell is a command language interpreter. This chapter describes the syntax of that command language as it is used by the *sh* utility and the *system()* and *popen()* functions defined in the System Interfaces volume of IEEE Std. 1003.1-200x.

The shell operates according to the following general overview of operations. The specific details are included in the cited sections of this chapter.

- 1. The shell reads its input from a file (see *sh*), from the -c option or from the *system*() and *popen*() functions defined in the System Interfaces volume of IEEE Std. 1003.1-200x. If the first line of a file of shell commands starts with the characters "#!", the results are unspecified.
- 2. The shell breaks the input into tokens: words and operators; see Section 2.3 on page 39.
- 3. The shell parses the input into simple commands (see Section 2.9.1 on page 67) and compound commands (see Section 2.9.4 on page 75).
- 4. The shell performs various expansions (separately) on different parts of each command, resulting in a list of path names and fields to be treated as a command and arguments; see Section 2.6 on page 49.
- 5. The shell performs redirection (see Section 2.7 on page 60) and removes redirection operators and their operands from the parameter list.
- 6. The shell executes a function (see Section 2.9.5 on page 79), built-in (see Section 2.14 on page 96), executable file, or script, giving the names of the arguments as positional parameters numbered 1 to *n*, and the name of the command (or in the case of a function within a script, the name of the script) as the positional parameter numbered 0 (see Section 2.9.1.1 on page 69).
- 7. The shell optionally waits for the command to complete and collects the exit status (see Section 2.8.2 on page 65).

## Rationale

The System V shell was selected as the starting point for this volume of IEEE Std. 1003.1-200x. The BSD C shell was excluded from consideration for the following reasons:

- Most historically portable shell scripts assume the Version 7 Bourne shell, from which the System V shell is derived.
- The majority of tutorial materials on shell programming assume the System V shell.

The construct "#!" is reserved for implementations wishing to provide that extension. If it were not reserved, this volume of IEEE Std. 1003.1-200x would disallow it by forcing it to be a comment. As it stands, a conforming application must not use "#!" as the first two characters of the file.

## 2.2 Quoting

Quoting is used to remove the special meaning of certain characters or words to the shell. Quoting can be used to preserve the literal meaning of the special characters in the next paragraph, prevent reserved words from being recognized as such, and prevent parameter expansion and command substitution within here-document processing (see Section 2.7.4 on page 61).

The application shall quote the following characters if they are to represent themselves:

```
& ; < > ( ) $ ` \ " ' <space> <tab> <newline>
```

and the following may need to be quoted under certain circumstances. That is, these characters may be special depending on conditions described elsewhere in this volume of IEEE Std. 1003.1-200x:

```
* ? [ # ~ = %
```

The various quoting mechanisms are the escape character, single-quotes, and double-quotes. The here-document represents another form of quoting; see Section 2.7.4 on page 61.

## **2.2.1** Escape Character (Backslash)

A backslash that is not quoted shall preserve the literal value of the following character, with the exception of a <newline> character. If a <newline> character follows the backslash, the shell shall interpret this as line continuation. The backslash and <newline> characters shall be removed before splitting the input into tokens. Since the escaped <newline> character is removed entirely from the input and is not replaced by any white space, it cannot serve as a token separator.

## 1250 2.2.2 Single-Quotes

Enclosing characters in single-quotes (' ') shall preserve the literal value of each character within the single-quotes. A single-quote cannot occur within single-quotes.

### Rationale

A backslash cannot be used to escape a single-quote in a single-quoted string. An embedded quote can be created by writing, for example: "'a'\''b'", which yields "a'b". (See Section 2.6.5 on page 58 for a better understanding of how portions of words are either split into fields or remain concatenated.) A single token can be made up of concatenated partial strings containing all three kinds of quoting or escaping, thus permitting any combination of characters.

## 1259 2.2.3 Double-Quotes

Enclosing characters in double-quotes (" ") shall preserve the literal value of all characters within the double-quotes, with the exception of the characters dollar sign, backquote, and backslash, as follows:

\$ The dollar sign shall retain its special meaning introducing parameter expansion (see Section 2.6.2 on page 51), a form of command substitution (see Section 2.6.3 on page 54), and arithmetic expansion (see Section 2.6.4 on page 56).

The input characters within the quoted string that are also enclosed between "\$("" and the matching ')' is not affected by the double-quotes, but rather shall define that command whose output replaces the "\$(...)" when the word is expanded. The tokenizing rules in Section 2.3 on page 39 shall be applied recursively to find the matching ')'.

Within the string of characters from an enclosed "\${ " to the matching '}', an even number of unescaped double-quotes or single-quotes, if any, shall occur. A preceding backslash character shall be used to escape a literal '{' or '}'. The rule in Section 2.6.2 on page 51 shall be used to determine the matching '}'.

- The backquote shall retain its special meaning introducing the other form of command substitution (see Section 2.6.3 on page 54). The portion of the quoted string from the initial backquote and the characters up to the next backquote that is not preceded by a backslash, having escape characters removed, defines that command whose output replaces " ` . . . ` " when the word is expanded. Either of the following cases produces undefined results:
  - A single-quoted or double-quoted string that begins, but does not end, within the "`...` " sequence
  - A "'...'" sequence that begins, but does not end, within the same double-quoted string
- The backslash shall retain its special meaning as an escape character (see Section 2.2.1 on page 36) only when followed by one of the following characters when considered special:

```
$ ' " \ <newline>
```

The application shall ensure that a double-quote is preceded by a backslash to be included within double-quotes. The parameter '@' has special meaning inside double-quotes and is described in Section 2.5.2 on page 43.

### Rationale

The escaped <newline> used for line continuation is removed entirely from the input and is not replaced by any white space. Therefore, it cannot serve as a token separator.

In double-quoting, if a backslash is immediately followed by a character that would be interpreted as having a special meaning, the backslash is deleted and the subsequent character is taken literally. If a backslash does not precede a character that would have a special meaning, it is left in place unmodified and the character immediately following it is also left unmodified. Thus, for example:

```
"\s" \rightarrow \$
"\a" \rightarrow \a
```

It would be desirable to include the statement "The characters from an enclosed " $\S$ {" to the matching '}' shall not be affected by the double quotes", similar to the one for " $\S$ ()". However, historical practice in the System V shell prevents this.

The requirement that double-quotes be matched inside " $\$\{\ldots\}$ " within double-quotes and the rule for finding the matching ' $\}$ ' in Section 2.6.2 on page 51 eliminate several subtle inconsistencies in expansion for historical shells in rare cases; for example:

```
"${foo-bar"}
```

yields **bar** when **foo** is not defined, and is an invalid substitution when **foo** is defined, in many historical shells. The differences in processing the " $\$\{\ldots\}$ " form have led to inconsistencies between historical systems. A consequence of this rule is that single-quotes cannot be used to quote the '\}' within " $\$\{\ldots\}$ "; for example:

```
1310 unset bar
1311 foo="${bar-'}'}"
```

is invalid because the " $\$\{\ldots\}$ " substitution contains an unpaired unescaped single-quote. The backslash can be used to escape the ' $\}$ ' in this example to achieve the desired result:

```
unset bar
foo="${bar-\}}"
```

The differences in processing the " $\$\{\ldots\}$ " form have led to inconsistencies between the historical System V shell, BSD, and KornShells, and the text in this volume of IEEE Std. 1003.1-200x is an attempt to converge them without breaking too many applications. The only alternative to this compromise between shells would be to make the behavior unspecified whenever the literal characters ''', ' $\{', '\}'$ , and '"' appear within " $\{...\}$ ". To write a portable script that uses these values, a user would have to assign variables, for example:

```
squote=\' dquote=\" lbrace='{' rbrace='}'
${foo-$squote$rbrace$squote}
```

1325 rather than:

```
${foo-"'}'"}
```

Some systems have allowed the end of the word to terminate the backquoted command substitution, such as in:

```
"'echo hello"
```

This usage is undefined; the matching backquote is required by this volume of IEEE Std. 1003.1-200x. The other undefined usage can be illustrated by the example:

```
sh -c '' echo "foo''
```

The description of the recursive actions involving command substitution can be illustrated with an example. Upon recognizing the introduction of command substitution, the shell parses input (in a new context), gathering the source for the command substitution until an unbalanced ')' or '' is located. For example, in the following:

```
echo "$(date; echo "
one")"
```

the double-quote following the *echo* does not terminate the first double-quote; it is part of the command substitution script. Similarly, in:

```
echo "$(echo *)"
```

the asterisk is not quoted since it is inside command substitution; however:

```
echo "$(echo "*")"
```

is quoted (and represents the asterisk character itself).

## 2.3 Token Recognition

The shell reads its input in terms of lines from a file, from a terminal in the case of an interactive shell, or from a string in the case of sh—c or system(). The input lines can be of unlimited length. These lines are parsed using two major modes: ordinary token recognition and processing of here-documents.

When an **io\_here** token has been recognized by the grammar (see Section 2.10 on page 82), one or more of the subsequent lines immediately following the next **NEWLINE** token form the body of one or more here-documents and shall be parsed according to the rules of Section 2.7.4 on page 61.

When it is not processing an **io\_here**, the shell shall break its input into tokens by applying the first applicable rule below to the next character in its input. The token shall be from the current position in the input until a token is delimited according to one of the rules below; the characters forming the token are exactly those in the input, including any quoting characters. If it is indicated that a token is delimited, and no characters have been included in a token, processing shall continue until an actual token is delimited.

- 1. If the end of input is recognized, the current token shall be delimited. If there is no current token, the end-of-input indicator shall be returned as the token.
- 2. If the previous character was used as part of an operator and the current character is not quoted and can be used with the current characters to form an operator, it shall be used as part of that (operator) token.

Note that certain combinations of characters are invalid in portable scripts, as shown in the grammar, and that some systems have assigned these combinations (such as "|&") as valid control operators. Portable scripts cannot rely on receiving errors in all cases where this volume of IEEE Std. 1003.1-200x indicates that a syntax is invalid.

- 3. If the previous character was used as part of an operator and the current character cannot be used with the current characters to form an operator, the operator containing the previous character shall be delimited.
- 4. If the current character is backslash, single-quote, or double-quote ('\', ''', or ')' and it is not quoted, it shall affect quoting for subsequent characters up to the end of the quoted text. The rules for quoting are as described in Section 2.2 on page 36. During token recognition no substitutions shall be actually performed, and the result token shall contain exactly the characters that appear in the input (except for <newline> character joining), unmodified, including any embedded or enclosing quotes or substitution operators, between the quote mark and the end of the quoted text. The token shall not be delimited by the end of the quoted field.
- 5. If the current character is an unquoted '\$' or ''', the shell shall identify the start of any candidates for parameter expansion (Section 2.6.2 on page 51), command substitution (Section 2.6.3 on page 54), or arithmetic expansion (Section 2.6.4 on page 56) from their introductory unquoted character sequences: '\$' or "\${", "\$(" or ''', and "\$((", respectively. The shell shall read sufficient input to determine the end of the unit to be expanded (as explained in the cited sections). While processing the characters, if instances of expansions or quoting are found nested within the substitution, the shell shall recursively process them in the manner specified for the construct that is found. The characters found from the beginning of the substitution to its end, allowing for any recursion necessary to recognize embedded constructs, shall be included unmodified in the result token, including any embedded or enclosing substitution operators or quotes. The token shall not be delimited by the end of the substitution.

- 6. If the current character is not quoted and can be used as the first character of a new operator, the current token (if any) shall be delimited. The current character shall be used as the beginning of the next (operator) token.
  - 7. If the current character is an unquoted <newline> character, the current token shall be delimited.
  - 8. If the current character is an unquoted <blank> character, any token containing the previous character is delimited and the current character shall be discarded.
  - 9. If the previous character was part of a word, the current character shall be appended to that word.
  - 10. If the current character is a '#', it and all subsequent characters up to, but excluding, the next <newline> character shall be discarded as a comment. The <newline> character that ends the line is not considered part of the comment. The '#' starts a comment only when it is at the beginning of a token. Since the search for the end-of-comment does not consider an escaped <newline> character specially, a comment cannot be continued to the next line.
  - 11. The current character is used as the start of a new word.

Once a token is delimited, it is categorized as required by the grammar in Section 2.10 on page 82.

## Rationale

The (3) rule about combining characters to form operators is not meant to preclude systems from extending the shell language when characters are combined in otherwise invalid ways. Portable applications cannot use invalid combinations, and test suites should not penalize systems that take advantage of this fact. For example, the unquoted combination "|&" is not valid in a POSIX script, but has a specific KornShell meaning.

The (10) rule about '#' as the current character is the first in the sequence in which a new token is being assembled. The '#' starts a comment only when it is at the beginning of a token. This rule is also written to indicate that the search for the end-of-comment does not consider escaped <newline> specially, so that a comment cannot be continued to the next line.

## 19 2.3.1 Alias Substitution

The processing of aliases shall be supported on all XSI-conformant systems or if the system supports the User Portability Utilities option.

After a token has been delimited, but before applying the grammatical rules in Section 2.10 on page 82, a resulting word that is identified to be the command name word of a simple command shall be examined to determine whether it is an unquoted, valid alias name. However, reserved words in correct grammatical context shall not be candidates for alias substitution. A valid alias name (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.10, Alias Name) shall be one that has been defined by the *alias* utility and not subsequently undefined using *unalias*. Implementations also may provide predefined valid aliases that are in effect when the shell is invoked. To prevent infinite loops in recursive aliasing, if the shell is not currently processing an alias of the same name, the word shall be replaced by the value of the alias; otherwise, it shall not be replaced.

If the value of the alias replacing the word ends in a <blank> character, the shell shall check the next command word for alias substitution; this process shall continue until a word is found that is not a valid alias or an alias value does not end in a <blank> character.

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When used as specified by this volume of IEEE Std. 1003.1-200x, alias definitions shall not be 1436 inherited by separate invocations of the shell or by the utility execution environments invoked 1437 by the shell; see Section 2.12 on page 90. Rationale 1438 The alias capability was added in the UPE because it is widely used in historical 1439 implementations by interactive users. It was omitted from the base standard because it is not 1440 commonly used in application scripts, particularly since aliases are not passed to child shells. 1441 The definition of *alias name* precludes an alias name containing a slash character. Since the text applies to the command words of simple commands, reserved words (in their proper places) 1443 cannot be confused with aliases. 1444 The placement of alias substitution in Token Recognition makes it clear that it precedes all of the 1445 word expansion steps. 1446 1447 An example concerning trailing <br/>
slank> characters and reserved words follows. If the user 1448 types: \$ alias foo="/bin/ls " 1449 \$ alias while="/" 1450 The effect of executing: 1451 1452 \$ while true > do 1453 1454 > echo "Hello, World" > done 1455 is a never-ending sequence of "Hello, World" strings to the screen. However, if the user 1456 types: 1457 \$ foo while 1458 the result is an *ls* listing of /. Since the alias substitution for **foo** ends in a <space> character, the 1459 1460 next word is checked for alias substitution. The next word, while, has also been aliased, so it is substituted as well. Since it is not in the proper position as a command word, it is not recognized 1461 as a reserved word. 1462 If the user types: 1463

\$ foo; while

while retains its normal reserved-word properties.

## 1466 2.4 Reserved Words

Reserved words are words that have special meaning to the shell; see Section 2.9 on page 67. The following words shall be recognized as reserved words:

!	do	esac	in
{	done	fi	then
}	elif	for	until
case	else	if	while

This recognition shall only occur when none of the characters is quoted and when the word is used as:

- · The first word of a command
- The first word following one of the reserved words other than case, for, or in
- The third word in a case or for command (only in is valid in this case)

See the grammar in Section 2.10 on page 82.

The following words may be recognized as reserved words on some systems (when none of the characters are quoted), causing unspecified results:

[[ ]] function select

Words that are the concatenation of a name and a colon (':') are reserved; their use produces unspecified results. This reservation is to allow future implementations that support named labels for flow control.

### Rationale

All reserved words are recognized syntactically as such in the contexts described. However, note that **in** is the only meaningful reserved word after a **case** or **for**; similarly, **in** is not meaningful as the first word of a simple command.

Reserved words are recognized only when they are delimited (that is, meet the definition of the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.432, Word), whereas operators are themselves delimiters. For instance, '(' and ')' are control operators, so that no <space> character is needed in (*list*). However, '{' and '}' are reserved words in { *list*;}, so that in this case the leading <space> character and semicolon are required.

The list of unspecified reserved words is from the KornShell, so portable applications cannot use them in places a reserved word would be recognized. This list contained **time** in early proposals, but it was removed when the *time* utility was selected for this volume of IEEE Std. 1003.1-200x.

There was a strong argument for promoting braces to operators (instead of reserved words), so they would be syntactically equivalent to subshell operators. Concerns about compatibility outweighed the advantages of this approach. Nevertheless, portable applications should consider quoting ' { ' and ' } ' when they represent themselves.

The restriction on ending a name with a colon is to allow future implementations that support named labels for flow control. See the RATIONALE for *break* on page 97.

It is possible that a future version of this volume of IEEE Std. 1003.1-200x may require that '{' and '}' be treated individually as control operators, although the token "{}" will probably be a special-case exemption from this because of the often-used *find*{} construct.

## 1506 2.5 Parameters and Variables

A parameter can be denoted by a name, a number, or one of the special characters listed in Section 2.5.2. A variable is a parameter denoted by a name.

A parameter is set if it has an assigned value (null is a valid value). Once a variable is set, it can only be unset by using the *unset* special built-in command.

## **2.5.1 Positional Parameters**

A positional parameter is a parameter denoted by the decimal value represented by one or more digits, other than the single digit 0. The digits denoting the positional parameters are always interpreted as a decimal value, even if there is a leading zero. When a positional parameter with more than one digit is specified, the application shall enclose the digits in braces (see Section 2.6.2 on page 51). Positional parameters are initially assigned when the shell is invoked (see *sh*), temporarily replaced when a shell function is invoked (see Section 2.9.5 on page 79), and can be reassigned with the *set* special built-in command.

## Rationale

The digits denoting the positional parameters are always interpreted as a decimal value, even if there is a leading zero.

## **2.5.2 Special Parameters**

Listed below are the special parameters and the values to which they shall expand. Only the values of the special parameters are listed; see Section 2.6 on page 49 for a detailed summary of all the stages involved in expanding words.

- Expands to the positional parameters, starting from one. When the expansion occurs within double-quotes, and where field splitting (see Section 2.6.5 on page 58) is performed, each positional parameter expands as a separate field, with the provision that the expansion of the first parameter is still joined with the beginning part of the original word (assuming that the expanded parameter was embedded within a word), and the expansion of the last parameter is still joined with the last part of the original word. If there are no positional parameters, the expansion of '@' generates zero fields, even when '@' is double-quoted.
- \* Expands to the positional parameters, starting from one. When the expansion occurs within a double-quoted string (see Section 2.2.3 on page 36), it expands to a single field with the value of each parameter separated by the first character of the *IFS* variable, or by a <space> character if *IFS* is unset. If *IFS* is set to a null string, this is not equivalent to unsetting it; its first character does not exist, so the parameter values are concatenated.
- # Expands to the decimal number of positional parameters. The command name (parameter 0) is not counted in the number given by '#' because it is a special parameter, not a positional parameter.
- ? Expands to the decimal exit status of the most recent pipeline (see Section 2.9.2 on page 72).
- (Hyphen.) Expands to the current option flags (the single-letter option names concatenated into a string) as specified on invocation by the *set* special built-in command or implicitly by the shell.
- \$ Expands to the decimal process ID of the invoked shell. In a subshell (see Section 2.12 on page 90), '\$' shall expand to the same value as that of the current shell.

Most historical implementations implement subshells by forking; thus, the special parameter '\$' does not necessarily represent the process ID of the shell process executing the commands since the subshell execution environment preserves the value of '\$'.

- Expands to the decimal process ID of the most recent background command (see Section 2.9.3 on page 73) executed from the current shell. (For example, background commands executed from subshells do not affect the value of "\$!" in the current shell environment.) For a pipeline, the process ID is that of the last command in the pipeline.
- 0 (Zero.) Expands to the name of the shell or shell script. See *sh* on page 888 for a detailed description of how this name is derived.

See the description of the *IFS* variable in Section 2.5.3 on page 45.

## Rationale

Most historical implementations implement subshells by forking; thus, the special parameter '\$' does not necessarily represent the process ID of the shell process executing the commands since the subshell execution environment preserves the value of '\$''.

If a subshell were to execute a background command, the value of "\$!" for the parent would not change. For example:

```
( date & echo $! ) echo $!
```

would echo two different values for "\$!".

The "\$-" special parameter can be used to save and restore *set* options:

```
Save=$(echo $- | sed 's/[ics]//g')
...
set +aCefnuvx
if [ -n "$Save" ]; then
    set -$Save
fi
```

The three options are removed using *sed* in the example because they may appear in the value of "-" (from the *sh* command line), but are not valid options to *set*.

The descriptions of parameters '\*' and '@' assume the reader is familiar with the field splitting discussion in Section 2.6.5 on page 58 and understands that portions of the word remain concatenated unless there is some reason to split them into separate fields.

Some examples of the '\*' and '@' properties, including the concatenation aspects:

```
1582 set "abc" "def ghi" "jkl"

1583 echo $* => "abc" "def" "ghi" "jkl"

1584 echo "$*" => "abc def ghi jkl"

1585 echo $@ => "abc" "def" "ghi" "jkl"

1586 but:
```

```
1587
                echo "$@"
                                   => "abc" "def ghi" "jkl"
1588
                echo "xx$@yy"
                                       "xxabc" "def ghi" "jklyy"
                                       "abc" "def ghi" "jklabc" "def ghi" "jkl"
1589
                echo "$@$@"
             In the preceding examples, the double-quote characters that appear after the "=>" do not appear
1590
             in the output and are used only to illustrate word boundaries.
1591
             The following example illustrates the effect of setting IFS to a null string:
1592
1593
                $ IFS=''
                $ set foo bar bam
1594
                $ echo "$@"
1595
                foo bar bam
1596
                $ echo "$*"
1597
                foobarbam
1598
1599
                $ unset IFS
                $ echo "$*"
1600
1601
                foo bar bam
```

### 2.5.3 **Shell Variables**

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Variables shall be initialized from the environment (as defined by the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables and the exec function in the System Interfaces volume of IEEE Std. 1003.1-200x) and can be given new values with variable assignment commands. If a variable is initialized from the environment, it shall be marked for export immediately; see the *export* special built-in. New variables can be defined and initialized with variable assignments, with the read or getopts utilities, with the name parameter in a for loop, with the \$\{name=word\}\ expansion, or with other mechanisms provided as implementation extensions. The following variables shall affect the execution of the shell:

1611 1612 1613 1614 1615 1616 1617 1618 1619	ENV	This variable, when and only when an interactive shell is invoked, shall be subjected to parameter expansion (see Section 2.6.2 on page 51) by the shell and the resulting value shall be used as a path name of a file containing shell commands to execute in the current environment. The file need not be executable. If the expanded value of <i>ENV</i> is not an absolute path name, the results are unspecified. <i>ENV</i> shall be ignored if the user's real and effective user IDs or real and effective group IDs are different. This volume of IEEE Std. 1003.1-200x specifies the effects of this variable only for systems supporting the User Portability Utilities option.
1620 1621 1622	НОМЕ	This variable shall be interpreted as the path name of the user's home directory. The contents of <i>HOME</i> are used in tilde expansion (see Section 2.6.1 on page 50).
1623 1624 1625 1626	IFS	(Input Field Separators.) A string treated as a list of characters that is used for field splitting and to split lines into fields with the <i>read</i> command. If <i>IFS</i> is not set, the shell shall behave as if the value of <i>IFS</i> were the <space>, <tab>, and <newline> characters; see Section 2.6.5 on page 58.</newline></tab></space>
1627 1628 1629 1630 1631	LANG	This variable shall provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale is used. If any of the internationalization variables contains an invalid setting, the utility behaves as if none of the variables had been defined.
1632 1633	LC_ALL	This variable shall provide a default value for the $LC^*$ variables, as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter

1634		8, Environment Variables.
1635 1636	LC_COLLATE	This variable shall determine the behavior of range expressions, equivalence classes, and multi-character collating elements within pattern matching.
1637 1638 1639 1640 1641 1642 1643 1644 1645	LC_CTYPE	This variable shall determine the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters), which characters are defined as letters (character class <b>alpha</b> ) and <black> characters (character class <b>blank</b>), and the behavior of character classes within pattern matching. Changing the value of <i>LC_CTYPE</i> after the shell has started shall not affect the lexical processing of shell commands in the current shell execution environment or its subshells. Invoking a shell script or performing <i>exec sh</i> subjects the new shell to the changes in <i>LC_CTYPE</i>.</black>
1646 1647	LC_MESSAGES	This variable shall determine the language in which messages should be written.
1648 1649 1650 1651 1652 1653 1654	LINENO	This variable shall be set by the shell to a decimal number representing the current sequential line number (numbered starting with 1) within a script or function before it executes each command. If the user unsets or resets <i>LINENO</i> , the variable may lose its special meaning for the life of the shell. If the shell is not currently executing a script or function, the value of <i>LINENO</i> is unspecified. This volume of IEEE Std. 1003.1-200x specifies the effects of the variable only for systems supporting the User Portability Utilities option.
1655 XSI 1656	NLSPATH	This variable shall determine the location of message catalogs for the processing of $LC\_MESSAGES$ .
1657 1658 1659 1660	PATH	This variable represents a string formatted as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables, used to effect command interpretation; see Section 2.9.1.1 on page 69.
1661 1662 1663 1664 1665 1666	PPID	This variable shall be set by the shell to the decimal process ID of the process that invoked this shell. In a subshell (see Section 2.12 on page 90), <i>PPID</i> shall be set to the same value as that of the parent of the current shell. For example, <i>echo\$PPID</i> and ( <i>echo\$PPID</i> ) would produce the same value. This volume of IEEE Std. 1003.1-200x specifies the effects of the variable only for systems supporting the User Portability Utilities option.
1667 1668 1669 1670 1671 1672 1673 1674 1675	PS1	Each time an interactive shell is ready to read a command, the value of this variable shall be subjected to parameter expansion and written to standard error. The default value shall be "\$ ". For users who have specific additional implementation-dependent privileges, the default may be another, implementation-dependent value. (Historically, the superuser has had a prompt of '#'.) The shell shall replace each instance of the character '!' in <i>PS1</i> with the history file number of the next command to be typed. Escaping the '!' with another '!' (that is, "!!") shall place the literal character '!' in the prompt. This volume of IEEE Std. 1003.1-200x specifies the effects of the variable only for systems supporting the User Portability Utilities option.
1677 1678 1679 1680 1681	PS2	Each time the user enters a <newline> character prior to completing a command line in an interactive shell, the value of this variable shall be subjected to parameter expansion and written to standard error. The default value is "&gt; ". This volume of IEEE Std. 1003.1-200x specifies the effects of the variable only for systems supporting the User Portability Utilities option.</newline>

1682 1683 1684 1685 1686	PS4	When an execution trace ( $set$ – $x$ ) is being performed in an interactive shell, before each line in the execution trace, the value of this variable shall be subjected to parameter expansion and written to standard error. The default value is "+ ". This volume of IEEE Std. 1003.1-200x specifies the effects of the variable only for systems supporting the User Portability Utilities option.		
1687 1688 1689 1690	PWD	This variable shall be set by the shell to be an absolute path name of the current working directory, containing no components of type symbolic link, no components that are dot, and no components that are dot-dot when the shell is initialized. If an application sets or unsets the value of <i>PWD</i> , the behaviors of the <i>cd</i> and <i>pwd</i> utilities are unspecified.		
1692	Rationale			
1693	See the discuss	ion of <i>IFS</i> in <b>Rationale</b> on page 58.		
1694 1695 1696 1697 1698 1699	implementor (   clank> or the feasible to write the current inv	on on <i>LC_CTYPE</i> changes affecting lexical processing protects the shell and the shell programmer) from the ill effects of changing the definition of set of alphabetic characters in the current environment. It would probably not be to a compiled version of a shell script without this rule. The rule applies only to ocation of the shell and its subshells—invoking a shell script or performing <i>exec sh</i> the new shell to the changes in <i>LC_CTYPE</i> .		
1700 1701		environment variables used by historical shells are not specified by this volume 03.1-200x, but they should be reserved for the historical uses.		
1702	Tilde expansion	n for components of the PATH in an assignment such as:		
1703	PATH=~hl;	PATH=~hlj/bin:~dwc/bin:\$PATH		
1704 1705 1706	Note that the t	is a feature of some historical shells and is allowed by the wording of Section 2.6.1 on page 50. Note that the tildes are expanded during the assignment to <i>PATH</i> , not when <i>PATH</i> is accessed during command search.		
1707 1708 1709		The following entries represent additional information about variables included in this volume of IEEE Std. 1003.1-200x, or rationale for common variables in use by shells that have been excluded:		
1710 1711 1712	_	(Underscore.) While underscore is historical practice, its overloaded usage in the KornShell is confusing, and it has been omitted from this volume of IEEE Std. 1003.1-200x.		
1713 1714 1715 1716 1717 1718 1719	ENV	This variable can be used to set aliases and other items local to the invocation of a shell. The file referred to by <i>ENV</i> differs from <b>\$HOME/.profile</b> in that <b>.profile</b> is typically executed at session start-up, whereas the <i>ENV</i> file is executed at the beginning of each shell invocation. The <i>ENV</i> value is interpreted in a manner similar to a dot script, in that the commands are executed in the current environment and the file needs to be readable, but not executable. However, unlike dot scripts, no <i>PATH</i> searching is performed. This is used as a guard against Trojan Horse security breaches.		
1721 1722 1723	ERRNO	This variable was omitted from this volume of IEEE Std. 1003.1-200x because the values of error numbers are not defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x in a portable manner.		
1724 1725	FCEDIT	Since this variable affects only the <i>fc</i> utility, it has been omitted from this more global place. The value of <i>FCEDIT</i> does not affect the command line editing		

mode in the shell; see the description of  $set - \mathbf{o} vi$  in set on page 117.

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1727 1728 1729 1730 1731	PS1	This variable is used for interactive prompts. Historically, the "superuser" has had a prompt of '#'. Since privileges are not required to be monolithic, it is difficult to define which privileges should cause the alternate prompt. However, a sufficiently powerful user should be reminded of that power by having an alternate prompt.	
1732 1733	PS3	This variable is used by the KornShell for the <i>select</i> command. Since the POSIX shell does not include <i>select</i> , <i>PS3</i> was omitted.	
1734	PS4	This variable is used for shell debugging. For example, the following script:	
1735 1736 1737		PS4='[\${LINENO}]+ ' set -x echo Hello	
1738	writes the following to standard error:		
1739		[3]+ echo Hello	
1740 1741	RANDOM	This pseudo-random number generator was not seen as being useful to interactive users.	
1742 1743 1744 1745	SECONDS	Although this variable is sometimes used with <i>PS1</i> to allow the display of the current time in the prompt of the user, it is not one that would be manipulated frequently enough by an interactive user to include in this volume of IEEE Std. 1003.1-200x.	

## 2.6 Word Expansions

This section describes the various expansions that are performed on words. Not all expansions are performed on every word, as explained in the following sections.

Tilde expansions, parameter expansions, command substitutions, arithmetic expansions, and quote removals that occur within a single word expand to a single field. It is only field splitting or path name expansion that can create multiple fields from a single word. The single exception to this rule is the expansion of the special parameter '@' within double-quotes, as described in Section 2.5.2 on page 43.

The order of word expansion shall be as follows:

- 1. Tilde expansion (see Section 2.6.1 on page 50), parameter expansion (see Section 2.6.2 on page 51), command substitution (see Section 2.6.3 on page 54), and arithmetic expansion (see Section 2.6.4 on page 56) shall be performed, beginning to end. See item 5 in Section 2.3 on page 39.
- 2. Field splitting (see Section 2.6.5 on page 58) shall be performed on the portions of the fields generated by step 1, unless *IFS* is null.
- 3. Path name expansion (see Section 2.6.6 on page 59) shall be performed, unless set –**f** is in effect.
- 4. Quote removal (see Section 2.6.7 on page 59) shall always be performed last.

The expansions described in this section shall occur in the same shell environment as that in which the command is executed.

If the complete expansion appropriate for a word results in an empty field, that empty field shall be deleted from the list of fields that form the completely expanded command, unless the original word contained single-quote or double-quote characters.

The '\$' character is used to introduce parameter expansion, command substitution, or arithmetic evaluation. If an unquoted '\$' is followed by a character that is either not numeric, the name of one of the special parameters (see Section 2.5.2 on page 43), a valid first character of a variable name, a left curly brace (' $\{'\}$ ) or a left parenthesis, the result is unspecified.

## Rationale

Step (2) refers to the "portions of fields generated by step (1)". For example, if the word being expanded were "\$x+\$y" and IFS=+, the word would be split only if "\$x" or "\$y" contained '+'; the '+' in the original word was not generated by step (1).

*IFS* is used for performing field splitting on the results of parameter and command substitution; it is not used for splitting all fields. Previous versions of the shell used it for splitting all fields during field splitting, but this has severe problems because the shell can no longer parse its own script. There are also important security implications caused by this behavior. All useful applications of *IFS* use it for parsing input of the *read* utility and for splitting the results of parameter and command substitution.

The rule concerning expansion to a single field requires that if **foo=abc** and **bar=def**, that:

```
"$foo""$bar"
```

1785 expands to the single field:

1786 abcdef

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The rule concerning empty fields can be illustrated by:

```
1788
                       unset foo
1789
                 $
                       set $foo bar '' xyz "$foo" abc
                 $
                       for i
1790
1791
                 >
                       do
                             echo "-$i-"
                 >
1792
1793
                 >
                       done
1794
                 -bar-
1795
1796
                 -xyz-
1797
1798
                 -abc-
```

Step (1) indicates that parameter expansion, command substitution, and arithmetic expansion are all processed simultaneously as they are scanned. For example, the following is valid arithmetic:

```
x=1
echo $(( $(echo 3)+$x ))
```

An early proposal stated that tilde expansion preceded the other steps, but this is not the case in known historical implementations; if it were, and if a referenced home directory contained a '\$' character, expansions would result within the directory name.

## 1807 2.6.1 Tilde Expansion

A *tilde-prefix* consists of an unquoted tilde character at the beginning of a word, followed by all of the characters preceding the first unquoted slash in the word, or all the characters in the word if there is no slash. In an assignment (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.426, Variable Assignment), multiple tilde-prefixes can be used: at the beginning of the word (that is, following the equal sign of the assignment), following any unquoted colon, or both. A tilde-prefix in an assignment is terminated by the first unquoted colon or slash. If none of the characters in the tilde-prefix are quoted, the characters in the tildeprefix following the tilde are treated as a possible login name from the user database. A portable login name cannot contain characters outside the set given in the description of the LOGNAME environment variable in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 8.3, Other Environment Variables. If the login name is null (that is, the tilde-prefix contains only the tilde), the tilde-prefix is replaced by the value of the variable *HOME*. If *HOME* is unset, the results are unspecified. Otherwise, the tilde-prefix is replaced by a path name of the initial working directory associated with the login name obtained using the getpwnam() function as defined in the System Interfaces volume of IEEE Std. 1003.1-200x. If the system does not recognize the login name, the results are undefined.

## Rationale

Tilde expansion generally occurs only at the beginning of words, but an exception based on historical practice has been included:

```
PATH=/posix/bin:~dgk/bin
```

This is eligible for tilde expansion because tilde follows a colon and none of the relevant characters is quoted. Consideration was given to prohibiting this behavior because any of the following are reasonable substitutes:

```
PATH=$(printf %s ~karels/bin : ~bostic/bin)

for Dir in ~maart/bin ~srb/bin ...

do

PATH=${PATH:+$PATH:}$Dir

done

In the first command, explicit colons are used for each directory. In all cases, the shell performs tilde expansion on each directory because all are separate words to the shell.
```

Note that expressions in operands such as:

```
1839 make -k mumble LIBDIR=~chet/lib
```

do not qualify as shell variable assignments and tilde expansion is not performed (unless the command does so itself, which *make* does not).

Because of the requirement that the word is not quoted, the following are not equivalent; only the last causes tilde expansion:

In an early proposal, tilde expansion occurred following any unquoted equals sign or colon, but this was removed because of its complexity and to avoid breaking commands such as:

```
rcp hostname: marc/.profile .
```

A suggestion was made that the special sequence "\$~" should be allowed to force tilde expansion anywhere. Since this is not historical practice, it has been left for future implementations to evaluate. (The description in Section 2.2 on page 36 requires that a dollar sign be quoted to represent itself, so the "\$~" combination is already unspecified.)

The results of giving tilde with an unknown login name are undefined because the KornShell "~+" and "~-" constructs make use of this condition, but in general it is an error to give an incorrect login name with tilde. The results of having *HOME* unset are unspecified because some historical shells treat this as an error.

## **2.6.2 Parameter Expansion**

The format for parameter expansion is as follows:

```
${expression}
```

where *expression* consists of all characters until the matching '}'. Any '}' escaped by a backslash or within a quoted string, and characters in embedded arithmetic expansions, command substitutions, and variable expansions, shall not be examined in determining the matching '}'.

The simplest form for parameter expansion is:

```
${parameter}
```

The value, if any, of *parameter* shall be substituted.

The parameter name or symbol can be enclosed in braces, which are optional except for positional parameters with more than one digit or when *parameter* is followed by a character that could be interpreted as part of the name. The matching closing brace shall be determined by counting brace levels, skipping over enclosed quoted strings, and command substitutions.

If the parameter name or symbol is not enclosed in braces, the expansion shall use the longest valid name (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.234, Name), whether or not the symbol represented by that name exists.

\${parameter:?[word]}

 If a parameter expansion occurs inside double-quotes:

- Path name expansion shall not be performed on the results of the expansion.
- Field splitting shall not be performed on the results of the expansion, with the exception of '@'; see Section 2.5.2 on page 43.

In addition, a parameter expansion can be modified by using one of the following formats. In each case that a value of *word* is needed (based on the state of *parameter*, as described below), *word* shall be subjected to tilde expansion, parameter expansion, command substitution, and arithmetic expansion. If *word* is not needed, it shall not be expanded. The '}' character that delimits the following parameter expansion modifications shall be determined as described previously in this section and in Section 2.2.3 on page 36. (For example, \${foo-bar}xyz} would result in the expansion of foo followed by the string xyz} if foo is set, else the string "barxyz}").

\${parameter:-word} **Use Default Values**. If parameter is unset or null, the expansion of word shall be substituted; otherwise, the value of parameter shall be substituted.

S{parameter:=word} Assign Default Values. If parameter is unset or null, the expansion of word shall be assigned to parameter. In all cases, the final value of parameter shall be substituted. Only variables, not positional parameters or special parameters, can be assigned in this way.

**Indicate Error if Null or Unset**. If *parameter* is unset or null, the expansion of *word* (or a message indicating it is unset if *word* is omitted) shall be written to standard error and the shell exits with a non-zero exit status. Otherwise, the value of *parameter* shall be substituted. An interactive shell need not exit.

\${parameter:+word} **Use Alternative Value**. If parameter is unset or null, null shall be substituted; otherwise, the expansion of word shall be substituted.

In the parameter expansions shown previously, use of the colon in the format results in a test for a parameter that is unset or null; omission of the colon results in a test for a parameter that is only unset. The following table summarizes the effect of the colon:

	parameter Set and Not Null	parameter Set But Null	parameter Unset
\${parameter:-word}	substitute parameter	substitute word	substitute word
\${parameter-word}	substitute parameter	substitute null	substitute word
\${parameter:=word}	substitute parameter	assign word	assign word
\${parameter=word}	substitute parameter	substitute parameter	assign null
\${parameter:?word}	substitute parameter	error, exit	error, exit
\${parameter?word}	substitute parameter	substitute null	error, exit
\${parameter:+word}	substitute word	substitute null	substitute null
\${parameter+word}	substitute <i>word</i>	substitute <i>word</i>	substitute null

In all cases shown with "substitute", the expression is replaced with the value shown. In all cases shown with "assign", *parameter* is assigned that value, which also replaces the expression.

\$\figs\{\pmaximale}\ \text{parameter}\ \text{String Length.} \text{ The length in characters of the value of parameter shall be substituted. If parameter is '\*' or '@', the result of the expansion is unspecified.

The following four varieties of parameter expansion provide for substring processing. In each case, pattern matching notation (see Section 2.13 on page 92), rather than regular expression notation, shall be used to evaluate the patterns. If *parameter* is '\*' or '@', the result of the

```
1919
              expansion is unspecified. Enclosing the full parameter expansion string in double-quotes shall
1920
              not cause the following four varieties of pattern characters to be quoted, whereas quoting
1921
              characters within the braces shall have this effect.
                                    Remove Smallest Suffix Pattern. The word is expanded to produce a
              ${parameter%word}
1922
1923
                                    pattern. The parameter expansion then results in parameter, with the
1924
                                    smallest portion of the suffix matched by the pattern deleted.
                                    Remove Largest Suffix Pattern. The word shall be expanded to produce a
              ${parameter%%word}
1925
                                    pattern. The parameter expansion then results in parameter, with the
1926
1927
                                    largest portion of the suffix matched by the pattern deleted.
                                    Remove Smallest Prefix Pattern. The word shall be expanded to produce
              ${parameter#word}
1928
                                    a pattern. The parameter expansion then results in parameter, with the
1929
                                    smallest portion of the prefix matched by the pattern deleted.
1930
                                    Remove Largest Prefix Pattern. The word shall be expanded to produce a
1931
              ${parameter##word}
                                    pattern. The parameter expansion then results in parameter, with the
1932
                                    largest portion of the prefix matched by the pattern deleted.
1933
              Examples
1934
              ${parameter:-word}
1935
                  In this example, ls is executed only if x is null or unset. (The (ls) command substitution
1936
                  notation is explained in Section 2.6.3 on page 54.)
1937
                      \{x:-\$(ls)\}
1938
              ${parameter:=word}
1939
1940
                  unset X
1941
                  echo ${X:=abc}
1942
                  abc
              ${parameter:?word}
1943
1944
                  unset posix
                  echo ${posix:?}
1945
1946
                  sh: posix: parameter null or not set
              ${parameter:+word}
1947
                  set a b c
1948
                  echo ${3:+posix}
1949
1950
                  posix
              ${#parameter}
1951
                  HOME=/usr/posix
1952
                  echo ${#HOME}
1953
1954
                  10
              ${parameter%word}
1955
                  x=file.c
1956
1957
                  echo \{x\%.c\}.o
                  file.o
1958
              ${parameter%%word}
1959
                  x=posix/src/std
1960
                  echo \{x\%\%/*\}
1961
1962
                  posix
```

```
1963
            ${parameter#word}
                 x=$HOME/src/cmd
1964
                 echo ${x#$HOME}
1965
                 /src/cmd
1966
1967
            ${parameter##word}
                 x=/one/two/three
1968
                 echo ${x##*/}
1969
                 three
1970
1971
            The double-quoting of patterns is different depending on where the double-quotes are placed:
                         The asterisk is a pattern character.
1972
1973
            ${x#
                         The literal asterisk is quoted and not special.
```

## Rationale

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The rule for finding the closing ' $\}$ ' in " $\{\ldots\}$ " is the one used in the KornShell and is upwardly compatible with the Bourne shell, which does not determine the closing ' $\}$ ' until the word is expanded. The advantage of this is that incomplete expansions, such as:

\${foo

can be determined during tokenization, rather than during expansion.

The string length and substring capabilities were included because of the demonstrated need for them, based on their usage in other shells, such as C shell and KornShell.

Historical versions of the KornShell have not performed tilde expansion on the word part of parameter expansion; however, it is more consistent to do so.

### 1984 2.6.3 Command Substitution

Command substitution allows the output of a command to be substituted in place of the command name itself. Command substitution shall occur when the command is enclosed as follows:

```
1988 $ (command)
1989 or (backquoted version):
```

1990 'command'

The shell shall expand the command substitution by executing *command* in a subshell environment (see Section 2.12 on page 90) and replacing the command substitution (the text of *command* plus the enclosing "\$()" or backquotes) with the standard output of the command, removing sequences of one or more <newline> characters at the end of the substitution. Embedded <newline> characters before the end of the output shall not be removed; however, they may be treated as field delimiters and eliminated during field splitting, depending on the value of *IFS* and quoting that is in effect.

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With the \$(command) form, all characters following the open parenthesis to the matching closing parenthesis constitute the command. Any valid shell script can be used for command, except:

- A script consisting solely of redirections produces unspecified results
- See the restriction on single subshells described below

The results of command substitution shall not be processed for further tilde expansion, parameter expansion, command substitution, or arithmetic expansion. If a command substitution occurs inside double-quotes, it shall not be performed on the results of the substitution.

Command substitution can be nested. To specify nesting within the backquoted version, the application shall precede the inner backquotes with backslashes, for example:

```
\'command\'
```

If the command substitution consists of a single subshell, such as:

```
$( (command) )
```

a portable application shall separate the "\$(""" and '("") into two tokens") (that is, separate them with white space). This is required to avoid any ambiguities with arithmetic expansion.

#### Rationale

The "\$()" form of command substitution solves a problem of inconsistent behavior when using backquotes. For example:

Command		Output
echo	'\\$x'	\\$x
echo	`echo '\\$x'`	\$x
echo	\$(echo '\\$x')	\\$x

Additionally, the backquoted syntax has historical restrictions on the contents of the embedded command. While the newer "\$()" form can process any kind of valid embedded script, the backquoted form cannot handle some valid scripts that include backquotes. For example, these otherwise valid embedded scripts do not work in the left column, but do work on the right:

```
echo '
                                 echo $(
cat <<\eof
                                 cat <<\eof
a here-doc with '
                                 a here-doc with )
eof
                                 eof
echo '
                                 echo $(
echo abc # a comment with '
                                 echo abc # a comment with )
echo '
                                 echo $(
echo '''
                                 echo ')'
```

Because of these inconsistent behaviors, the backquoted variety of command substitution is not recommended for new applications that nest command substitutions or attempt to embed complex scripts.

The KornShell feature:

If *command* is of the form *<word*, *word* is expanded to generate a path name, and the value of the command substitution is the contents of this file with any trailing *<*newline>s deleted.

was omitted from this volume of IEEE Std. 1003.1-200x because  $\$(cat \ word)$  is an appropriate substitute. However, to prevent breaking numerous scripts relying on this feature, it is unspecified to have a script within "\$()" that has only redirections.

The requirement to separate "\$(" and '(' when a single subshell is command-substituted is to avoid any ambiguities with arithmetic expansion.

# 2.6.4 Arithmetic Expansion

Arithmetic expansion provides a mechanism for evaluating an arithmetic expression and substituting its value. The format for arithmetic expansion shall be as follows:

```
$((expression))
```

The expression shall be treated as if it were in double-quotes, except that a double-quote inside the expression is not treated specially. The shell expands all tokens in the expression for parameter expansion, command substitution, and quote removal.

Next, the shell shall treat this as an arithmetic expression and substitutes the value of the expression. The arithmetic expression shall be processed according to the rules of the ISO C standard, with the following exceptions:

- · Only integer arithmetic is required.
- The sizeof() operator and the prefix and postfix "++" and "—" operators are not required.
- Selection, iteration, and jump statements are not supported.

As an extension, the shell may recognize arithmetic expressions beyond those listed. If the expression is invalid, the expansion fails and the shell shall write a message to standard error indicating the failure.

### **Examples**

A simple example using arithmetic expansion:

#### Rationale

The "(())" form of KornShell arithmetic in early proposals was omitted. The standard developers concluded that there was a strong desire for some kind of arithmetic evaluator to replace *expr*, and that relating it to '\$' makes it work well with the standard shell language, and it provides access to arithmetic evaluation in places where accessing a utility would be inconvenient.

The syntax and semantics for arithmetic were changed for the ISO/IEC 9945-2:1993 standard. The language is essentially a pure arithmetic evaluator of constants and operators (excluding assignment) and represents a simple subset of the previous arithmetic language (which was derived from the KornShell "(())" construct). The syntax was changed from that of a

command denoted by ((expression)) to an expansion denoted by \$((expression)). The new form is a dollar expansion ('\$') that evaluates the expression and substitutes the resulting value. Objections to the previous style of arithmetic included that it was too complicated, did not fit in well with the use of variables in the shell, and its syntax conflicted with subshells. The justification for the new syntax is that the shell is traditionally a macro language, and if a new feature is to be added, it should be accomplished by extending the capabilities presented by the current model of the shell, rather than by inventing a new one outside the model; adding a new dollar expansion was perceived to be the most intuitive and least destructive way to add such a new capability.

In early proposals, a form [expression] was used. It was functionally equivalent to the "\$(())" of the current text, but objections were lodged that the 1988 KornShell had already implemented "\$(())" and there was no compelling reason to invent yet another syntax. Furthermore, the "\$[]" syntax had a minor incompatibility involving the patterns in **case** statements.

The portion of the ISO C standard arithmetic operations selected corresponds to the operations historically supported in the KornShell.

It was concluded that the *test* command ([) was sufficient for the majority of relational arithmetic tests, and that tests involving complicated relational expressions within the shell are rare, yet could still be accommodated by testing the value of "\$(())" itself. For example:

```
\# a complicated relational expression while [ \$(((\$x + \$y)/(\$a * \$b)) < (\$foo*\$bar))) -ne 0 ]
```

or better yet, the rare script that has many complex relational expressions could define a function like this:

```
val() {
    return $((!$1))
}
```

and complicated tests would be less intimidating:

```
while val \$((((\$x + \$y)/(\$a * \$b)) < (\$foo*\$bar))) do 
 # some calculations done
```

A suggestion that was not adopted was to modify *true* and *false* to take an optional argument, and *true* would exit true only if the argument was non-zero, and *false* would exit false only if the argument was non-zero:

```
while true \$((\$x > 5 \&\& \$y <= 25))
```

There is a minor portability concern with the new syntax. The example \$((2+2)) could have been intended to mean a command substitution of a utility named 2+2 in a subshell. The standard developers considered this to be obscure and isolated to some KornShell scripts (because "\$()" command substitution existed previously only in the KornShell). The text on command substitution requires that the "\$(" and '(' be separate tokens if this usage is needed.

An example such as:

```
echo $((echo hi);(echo there))
```

should not be misinterpreted by the shell as arithmetic because attempts to balance the parentheses pairs would indicate that they are subshells. However, as indicated by the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.115, Control Operator, a conforming application must separate two adjacent parentheses with white space to indicate

2133 nested subshells.

# **2.6.5 Field Splitting**

After parameter expansion (Section 2.6.2 on page 51), command substitution (Section 2.6.3 on page 54), and arithmetic expansion (Section 2.6.4 on page 56), the shell shall scan the results of expansions and substitutions that did not occur in double-quotes for field splitting and multiple fields can result.

The shell shall treat each character of the *IFS* as a delimiter and uses the delimiters to split the results of parameter expansion and command substitution into fields.

1. If the value of *IFS* is a <space>, <tab>, and <newline> character, or if it is unset, any sequence of <space>, <tab>, or <newline> characters at the beginning or end of the input shall be ignored and any sequence of those characters within the input shall delimit a field. For example, the input:

<newline><space><tab>foo<tab><tab>bar<space>

yields two fields, **foo** and **bar**.

- 2. If the value of *IFS* is null, no field splitting shall be performed.
- 3. Otherwise, the following rules shall be applied in sequence. The term "*IFS* white space" is used to mean any sequence (zero or more instances) of white space characters that are in the *IFS* value (for example, if *IFS* contains <space>/<comma>/<tab>, any sequence of <space> and <tab> characters is considered *IFS* white space).
  - a. IFS white space shall be ignored at the beginning and end of the input.
  - b. Each occurrence in the input of an *IFS* character that is not *IFS* white space, along with any adjacent *IFS* white space, shall delimit a field, as described previously.
  - c. Non-zero-length *IFS* white space shall delimit a field.

### Rationale

The operation of field splitting using *IFS*, as described in early proposals, was based on the way the KornShell splits words, but it is incompatible with other common versions of the shell. However, each has merit, and so a decision was made to allow both. If the *IFS* variable is unset or is <space><tab><newline>, the operation is equivalent to the way the System V shell splits words. Using characters outside the <space><tab><newline> set yields the KornShell behavior, where each of the non-<space><tab><newline> characters is significant. This behavior, which affords the most flexibility, was taken from the way the original *awk* handled field splitting.

Rule (3) can be summarized as a pseudo-ERE:

```
(s*ns*|s+)
```

where s is an *IFS* white space character and n is a character in the *IFS* that is not white space. Any string matching that ERE delimits a field, except that the s+ form does not delimit fields at the beginning or the end of a line. For example, if *IFS* is <space>/<comma>/<tab>>, the string:

<space><space>red<space><space>,<space>white<space>blue

yields the three colors as the delimited fields.

# 2171 **2.6.6 Path Name Expansion**

After field splitting, if *set* –**f** is not in effect, each field in the resulting command line shall be expanded using the algorithm described in Section 2.13 on page 92, qualified by the rules in Section 2.13.3 on page 94.

# **2175 2.6.7 Quote Removal**

The quote characters: '\', ''', and '' (backslash, single-quote, double-quote) that were present in the original word shall be removed unless they have themselves been quoted.

# 2178 2.7 Redirection

Redirection is used to open and close files for the current shell execution environment (see Section 2.12 on page 90) or for any command. *Redirection operators* can be used with numbers representing file descriptors (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.169, File Descriptor) as described below.

The overall format used for redirection is:

```
[n]redir-op word
```

The number n is an optional decimal number designating the file descriptor number; the application shall ensure it is delimited from any preceding text and immediately precede the redirection operator *redir-op*. If n is quoted, the number shall not be recognized as part of the redirection expression. For example:

```
echo \2>a
```

writes the character 2 into file **a**. If any part of *redir-op* is quoted, no redirection expression is recognized. For example:

```
echo 2\>a
```

writes the characters 2>a to standard output. The optional number, redirection operator, and word shall not appear in the arguments provided to the command to be executed (if any).

Open files are represented by decimal numbers starting with zero. The largest possible value is implementation-dependent; however, all implementations support at least 0 to 9, inclusive, for use by the application. These numbers are called *file descriptors*. The values 0, 1, and 2 have special meaning and conventional uses and are implied by certain redirection operations; they are referred to as *standard input*, *standard output*, and *standard error*, respectively. Programs usually take their input from standard input, and write output on standard output. Error messages are usually written on standard error. The redirection operators can be preceded by one or more digits (with no intervening <br/>blank> characters allowed) to designate the file descriptor number.

If the redirection operator is "<<" or "<<-", the word that follows the redirection operator shall be subjected to quote removal; it is unspecified whether any of the other expansions occur. For the other redirection operators, the word that follows the redirection operator shall be subjected to tilde expansion, parameter expansion, command substitution, arithmetic expansion, and quote removal. Path name expansion shall not be performed on the word by a non-interactive shell; an interactive shell may perform it, but does do so only when the expansion would result in one word.

If more than one redirection operator is specified with a command, the order of evaluation is from beginning to end.

A failure to open or create a file shall cause a redirection to fail.

# 2214 2.7.1 Redirecting Input

Input redirection shall cause the file whose name results from the expansion of *word* to be opened for reading on the designated file descriptor, or standard input if the file descriptor is not specified.

The general format for redirecting input is:

2219 [n]<word

2220 2221

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2231 2232

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2241 2242

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where the optional *n* represents the file descriptor number. If the number is omitted, the redirection shall refer to standard input (file descriptor 0).

# 2222 2.7.2 Redirecting Output

2223 The two general formats for redirecting output are:

2224 [n]>word 2225 [n]>|word

where the optional n represents the file descriptor number. If the number is omitted, the redirection shall refer to standard output (file descriptor 1).

Output redirection using the '>' format fails if the *noclobber* option is set (see the description of *set* -**C**) and the file named by the expansion of *word* exists and is a regular file. Otherwise, redirection using the '>' or ">| " formats shall cause the file whose name results from the expansion of *word* to be created and opened for output on the designated file descriptor, or standard output if none is specified. If the file does not exist, it shall be created; otherwise, it shall be truncated to be an empty file after being opened.

# 2234 2.7.3 Appending Redirected Output

Appended output redirection shall cause the file whose name results from the expansion of word to be opened for output on the designated file descriptor. The file is opened as if the *open()* function as defined in the System Interfaces volume of IEEE Std. 1003.1-200x was called with the O\_APPEND flag. If the file does not exist, it shall be created.

The general format for appending redirected output is as follows:

2240 [n]>>word

where the optional *n* represents the file descriptor number. If the number is omitted, the redirection refers to standard output (file descriptor 1).

#### 2243 2.7.4 Here-Document

The redirection operators "<<" and "<<-" both allow redirection of lines contained in a shell input file, known as a *here-document*, to the input of a command.

The here-document shall be treated as a single word that begins after the next <newline> character and continues until there is a line containing only the delimiter, with no trailing <br/> <br/> characters. Then the next here-document starts, if there is one. The format is as follows:

2249 [n]<<word 2250 here-document 2251 delimiter

where the optional n represents the file descriptor number. If the number is omitted, the heredocument refers to standard output (file descriptor 0).

2254 If any character in *word* is quoted, the delimiter shall be formed by performing quote removal on word, and the here-document lines are not expanded. Otherwise, the delimiter shall be the *word* 2256 itself.

If no characters in *word* are quoted, all lines of the here-document shall be expanded for parameter expansion, command substitution, and arithmetic expansion. In this case, the backslash in the input behaves as the backslash inside double-quotes (see Section 2.2.3 on page 36). However, the double-quote character (' ) ' shall not be treated specially within a here-document, except when the double-quote appears within "\$()", " ` ` ", or "\${}".

If the redirection symbol is "<<-", all leading tab characters shall be stripped from input lines and the line containing the trailing delimiter. If more than one "<<" or "<<-" operator is specified on a line, the here-document associated with the first operator shall be supplied first by the application and shall be read first by the shell.

## **Examples**

An example of a here-document follows:

```
2268 cat <<eof1; cat <<eof2
2269 Hi,
2270 eof1
2271 Helene.
2272 eof2
```

# 2273 2.7.5 Duplicating an Input File Descriptor

The redirection operator:

```
2275 [n]<&word
```

is used to duplicate one input file descriptor from another, or to close one. If *word* evaluates to one or more digits, the file descriptor denoted by n, or standard input if n is not specified, shall be made to be a copy of the file descriptor denoted by *word*; if the digits in *word* do not represent a file descriptor already open for input, a redirection error shall result; see Section 2.8.1 on page 65. If *word* evaluates to '-', file descriptor n, or standard input if n is not specified, shall be closed. If *word* evaluates to something else, the behavior is unspecified.

# 2282 2.7.6 Duplicating an Output File Descriptor

The redirection operator:

```
2284 [n]>&word
```

is used to duplicate one output file descriptor from another, or to close one. If *word* evaluates to one or more digits, the file descriptor denoted by *n*, or standard output if *n* is not specified, shall be made to be a copy of the file descriptor denoted by *word*; if the digits in *word* do not represent a file descriptor already open for output, a redirection error shall result; see Section 2.8.1 on page 65. If *word* evaluates to '-', file descriptor *n*, or standard output if *n* is not specified, is closed. If *word* evaluates to something else, the behavior is unspecified.

# 2.7.7 Open File Descriptors for Reading and Writing

2292 The redirection operator:

2293 [n]<>word

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shall cause the file whose name is the expansion of *word* to be opened for both reading and writing on the file descriptor denoted by *n*, or standard input if *n* is not specified. If the file does not exist, it shall be created.

#### Rationale

In the System Interfaces volume of IEEE Std. 1003.1-200x, file descriptors are integers in the range 0–({OPEN\_MAX}-1). The file descriptors discussed in Section 2.7 on page 60 are that same set of small integers.

Having multi-digit file descriptor numbers for I/O redirection can cause some obscure compatibility problems. Specifically, scripts that depend on an example command:

```
echo 22>/dev/null
```

echoing 2 to standard error or 22 to standard output are no longer portable. However, the file descriptor number still must be delimited from the preceding text. For example:

```
cat file2>foo
```

writes the contents of **file2**, not the contents of **file**.

The ">|" format of output redirection was adopted from the KornShell. Along with the *noclobber* option, *set* -C, it provides a safety feature to prevent inadvertent overwriting of existing files. (See the RATIONALE for *pathchk* on page 732 for why this step was taken.) The restriction on regular files is historical practice.

The System V shell and the KornShell have differed historically on path name expansion of *word*; the former never performed it, the latter only when the result was a single field (file). As a compromise, it was decided that the KornShell functionality was useful, but only as a shorthand device for interactive users. No reasonable shell script would be written with a command such

```
cat foo > a*
```

Thus, shell scripts are prohibited from doing it, while interactive users can select the shell with which they are most comfortable.

The construct 2>&1 is often used to redirect standard error to the same file as standard output. Since the redirections take place beginning to end, the order of redirections is significant. For example:

```
ls > foo 2>&1
```

directs both standard output and standard error to file **foo**. However:

```
ls 2>&1 > foo
```

only directs standard output to file **foo** because standard error was duplicated as standard output before standard output was directed to file **foo**.

The "<>" operator could be useful in writing an application that worked with several terminals, and occasionally wanted to start up a shell. That shell would in turn be unable to run applications that run from an ordinary controlling terminal unless it could make use of "<>" redirection. The specific example is a historical version of the pager *more*, which reads from

```
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              standard error to get its commands, so standard input and standard output are both available
2333
              for their usual usage. There is no way of saying the following in the shell without "<> ":
2334
                 cat food | more - >/dev/tty03 2<>/dev/tty03
              Another example of "<>" is one that opens /dev/tty on file descriptor 3 for reading and writing:
2335
                 exec 3<> /dev/tty
2336
              An example of creating a lock file for a critical code region:
2337
                 set -C
2338
                 until
2339
                             2> /dev/null > lockfile
                 do
                             sleep 30
2340
                 done
2341
                 set +C
2342
                 perform critical function
2343
                 rm lockfile
2344
              Since /dev/null is not a regular file, no error is generated by redirecting to it in noclobber mode.
2345
              Tilde expansion is not performed on a here-document because the data is treated as if it were
2346
              enclosed in double quotes.
2347
```

# 2348 2.8 Exit Status and Errors

## 2.8.1 Consequences of Shell Errors

For a non-interactive shell, an error condition encountered by a special built-in (see Section 2.14 on page 96) or other type of utility shall cause the shell to write a diagnostic message to standard error and exit as shown in the following table:

Error	Special Built-In	Other Utilities
Shell language syntax error	Exits	Exits
Utility syntax error (option or operand error)	Exits	Does not exit
Redirection error	Exits	Does not exit
Variable assignment error	Exits	Does not exit
Expansion error	Exits	Exits
Command not found	N/A	May exit
Dot script not found	Exits	N/A

An expansion error is one that occurs when the shell expansions defined in Section 2.6 on page 49 are carried out (for example, " $\{x!y\}$ ", because '!' is not a valid operator); an implementation may treat these as syntax errors if it is able to detect them during tokenization, rather than during expansion.

If any of the errors shown as "shall exit" or "(may) exit" occur in a subshell, the subshell shall (or may exit) with a non-zero status, but the script containing the subshell shall not exit because of the error.

In all of the cases shown in the table, an interactive shell shall write a diagnostic message to standard error without exiting.

### 2.8.2 Exit Status for Commands

Each command has an exit status that can influence the behavior of other shell commands. The exit status of commands that are not utilities is documented in this section. The exit status of the standard utilities is documented in their respective sections.

If a command is not found, the exit status shall be 127. If the command name is found, but it is not an executable utility, the exit status shall be 126. Applications that invoke utilities without using the shell should use these exit status values to report similar errors.

If a command fails during word expansion or redirection, its exit status shall be greater than zero.

Internally, for purposes of deciding whether a command exits with a non-zero exit status, the shell shall recognize the entire status value retrieved for the command by the equivalent of the wait() function WEXITSTATUS macro (as defined in the System Interfaces volume of IEEE Std. 1003.1-200x). When reporting the exit status with the special parameter '?', the shell shall report the full eight bits of exit status available. The exit status of a command that terminated because it received a signal shall be reported as greater than 128.

#### Rationale

There is a historical difference in *sh* and *ksh* non-interactive error behavior. When a command named in a script is not found, some implementations of *sh* exit immediately, but *ksh* continues with the next command. Thus, this volume of IEEE Std. 1003.1-200x says that the shell "may" exit in this case. This puts a small burden on the programmer, who has to test for successful completion following a command if it is important that the next command not be executed if the previous command was not found. If it is important for the command to have been found, it was probably also important for it to complete successfully. The test for successful completion would not need to change.

Historically, shells have returned an exit status of 128+n, where n represents the signal number. Since signal numbers are not standardized, there is no portable way to determine which signal caused the termination. Also, it is possible for a command to exit with a status in the same range of numbers that the shell would use to report that the command was terminated by a signal. Implementations are encouraged to choose exit values greater than 256 to indicate programs that terminate by a signal so that the exit status cannot be confused with an exit status generated by a normal termination.

Historical shells make the distinction between "utility not found" and "utility found but cannot execute" in their error messages. By specifying two seldomly used exit status values for these cases, 127 and 126 respectively, this gives an application the opportunity to make use of this distinction without having to parse an error message that would probably change from locale to locale. The *command*, *env*, *nohup*, and *xargs* utilities in this volume of IEEE Std. 1003.1-200x have also been specified to use this convention.

When a command fails during word expansion or redirection, most historical implementations exit with a status of 1. However, there was some sentiment that this value should probably be much higher so that an application could distinguish this case from the more normal exit status values. Thus, the language "greater than zero" was selected to allow either method to be implemented.

# 2.9 Shell Commands

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2452 2453 This section describes the basic structure of shell commands. The following command descriptions each describe a format of the command that is only used to aid the reader in recognizing the command type, and does not formally represent the syntax. Each description discusses the semantics of the command; for a formal definition of the command language, consult Section 2.10 on page 82.

A *command* is one of the following:

- Simple command (see Section 2.9.1)
- Pipeline (see Section 2.9.2 on page 72)
- List or compound-list (see Section 2.9.3 on page 73)
  - Compound command (see Section 2.9.4 on page 75)
- Function definition (see Section 2.9.5 on page 79)

Unless otherwise stated, the exit status of a command is that of the last simple command executed by the command. There is no limit on the size of any shell command other than that imposed by the underlying system (memory constraints, {ARG\_MAX}, and so on).

#### Rationale

A description of an "empty command" was removed from an early proposal because it is only relevant in the cases of sh -c " ", system(" "), or an empty shell-script file (such as the implementation of true on some historical systems). Since it is no longer mentioned in this volume of IEEE Std. 1003.1-200x, it falls into the silently unspecified category of behavior where implementations can continue to operate as they have historically, but conforming applications do not construct empty commands. (However, note that sh does explicitly state an exit status for an empty string or file.) In an interactive session or a script with other commands, extra <newline>s or semicolons, such as;

```
2436 $ false
2437 $
2438 $ echo $?
2439 1
```

would not qualify as the empty command described here because they would be consumed by other parts of the grammar.

# 2.9.1 Simple Commands

A *simple command* is a sequence of optional variable assignments and redirections, in any sequence, optionally followed by words and redirections, terminated by a control operator.

When a given simple command is required to be executed (that is, when any conditional construct such as an AND-OR list or a **case** statement has not bypassed the simple command), the following expansions, assignments, and redirections are all performed from the beginning of the command text to the end:

- 1. The words that are recognized as variable assignments or redirections according to Section 2.10.2 on page 82 are saved for processing in steps 3 and 4.
- 2. The words that are not variable assignments or redirections shall be expanded. If any fields remain following their expansion, the first field shall be considered the command name and remaining fields are the arguments for the command.

- 3. Redirections shall be performed as described in Section 2.7 on page 60.
- 4. Each variable assignment shall be expanded for tilde expansion, parameter expansion, command substitution, arithmetic expansion, and quote removal prior to assigning the value.

In the preceding list, the order of steps 3 and 4 may be reversed for the processing of special built-in utilities; see Section 2.14 on page 96.

If no command name results, variable assignments shall affect the current execution environment. Otherwise, the variable assignments shall be exported for the execution environment of the command and shall not affect the current execution environment (except for special built-ins). If any of the variable assignments attempt to assign a value to a read-only variable, a variable assignment error occurs. See Section 2.8.1 on page 65 for the consequences of these errors.

If there is no command name, any redirections shall be performed in a subshell environment; it is unspecified whether this subshell environment is the same one as that used for a command substitution within the command. (To affect the current execution environment, see the *exec* on page 107 special built-in.) If any of the redirections performed in the current shell execution environment fail, the command shall immediately fail with an exit status greater than zero, and the shell shall write an error message indicating the failure. See Section 2.8.1 on page 65 for the consequences of these failures on interactive and non-interactive shells.

If there is a command name, execution shall continue as described in Section 2.9.1.1 on page 69. If there is no command name, but the command contained a command substitution, the command shall complete with the exit status of the last command substitution performed. Otherwise, the command shall complete with a zero exit status.

#### Rationale

The enumerated list is used only when the command is actually going to be executed. For example, in:

```
true || $foo *
```

no expansions are performed.

The following example illustrates both how a variable assignment without a command name affects the current execution environment, and how an assignment with a command name only affects the execution environment of the command:

```
2485
                $ x=red
                $ echo $x
2486
                red
2487
                $ export x
2488
                $ sh -c 'echo $x'
2489
2490
                $ x=blue sh -c 'echo $x'
2491
2492
                blue
                $ echo $x
2493
2494
```

This next example illustrates that redirections without a command name are still performed:

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```
2496 $ 1s foo

2497 ls: foo: no such file or directory

2498 $ > foo

2499 $ 1s foo

2500 foo
```

A command without a command name, but one that includes a command substitution, has an exit status of the last command substitution that the shell performed. For example:

```
if x=$(command)
then ...
fi
```

An example of redirections without a command name being performed in a subshell shows that the here-document does not disrupt the standard input of the **while** loop:

Some examples of commands without command names in AND-OR lists:

Command substitution and redirections without command names both occur in subshells, but they are not necessarily the same ones. For example, in:

```
2524 exec 3> file
2525 var=$(echo foo >&3) 3>&1
```

it is unspecified whether **foo** is echoed to the file or to standard output.

#### 27 2.9.1.1 Command Search and Execution

If a simple command results in a command name and an optional list of arguments, the following actions shall be performed:

- 1. If the command name does not contain any slashes, the first successful step in the following sequence shall occur:
  - a. If the command name matches the name of a special built-in utility, that special built-in utility shall be invoked.
  - b. If the command name matches the name of a function known to this shell, the function shall be invoked as described in Section 2.9.5 on page 79. If the implementation has provided a standard utility in the form of a function, it shall not be recognized at this point. It shall be invoked in conjunction with the path search in step 1d.

c.	If the command name matches the name of a utility listed in the following table, that
	utility shall be invoked.

alias	false	jobs	true
bg	fc	kill	umask
$c\bar{d}$	fg	newgrp	unalias
command	getopts	read	wait

- d. Otherwise, the command is searched for using the *PATH* environment variable as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables:
  - i. If the search is successful:
    - a. If the system has implemented the utility as a regular built-in or as a shell function, it shall be invoked at this point in the path search.
    - b. Otherwise, the shell executes the utility in a separate utility environment (see Section 2.12 on page 90) with actions equivalent to calling the <code>execve()</code> function as defined in the System Interfaces volume of IEEE Std. 1003.1-200x with the <code>path</code> argument set to the path name resulting from the search, <code>arg0</code> set to the command name, and the remaining arguments set to the operands, if any.

If the *execve()* function fails due to an error equivalent to the [ENOEXEC] error defined in the System Interfaces volume of IEEE Std. 1003.1-200x, the shell shall execute a command equivalent to having a shell invoked with the command name as its first operand, along with any remaining arguments passed along. If the executable file is not a text file, the shell may bypass this command execution, write an error message, and return an exit status of 126.

Once a utility has been searched for and found (either as a result of this specific search or as part of an unspecified shell start-up activity), an implementation may remember its location and need not search for the utility again unless the *PATH* variable has been the subject of an assignment. If the remembered location fails for a subsequent invocation, the shell shall repeat the search to find the new location for the utility, if any.

- ii. If the search is unsuccessful, the command shall fail with an exit status of 127 and the shell shall write an error message.
- 2. If the command name contains at least one slash, the shell shall execute the utility in a separate utility environment with actions equivalent to calling the *execve()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x with the *path* and *arg0* arguments set to the command name, and the remaining arguments set to the operands, if any.

If the *execve()* function fails due to an error equivalent to the [ENOEXEC] error, the shell shall execute a command equivalent to having a shell invoked with the command name as its first operand, along with any remaining arguments passed along. If the executable file is not a text file, the shell may bypass this command execution, write an error message, and return an exit status of 126.

Rationale

 This description requires that the shell can execute shell scripts directly, even if the underlying system does not support the common "#!" interpreter convention. That is, if file **foo** contains shell commands and is executable, the following executes **foo**:

./foo

The command search shown here does not match all historical implementations. A more typical sequence has been:

- · Any built-in (special or regular)
- Functions
- · Path search for executable files

But there are problems with this sequence. Since the programmer has no idea in advance which utilities might have been built into the shell, a function cannot be used to override portably a utility of the same name. (For example, a function named *cd* cannot be written for many historical systems.) Furthermore, the *PATH* variable is partially ineffective in this case, and only a path name with a slash can be used to ensure a specific executable file is invoked.

After the *execve()* failure described, the shell normally executes the file as a shell script. Some implementations, however, attempt to detect whether the file is actually a script and not an executable from some other architecture. The method used by the KornShell is allowed by the text that indicates non-text files may be bypassed.

The sequence selected for this volume of IEEE Std. 1003.1-200x acknowledges that special builtins cannot be overridden, but gives the programmer full control over which versions of other utilities are executed. It provides a means of suppressing function lookup (via the *command* utility) for the user's own functions and ensures that any regular built-ins or functions provided by the implementation are under the control of the path search. The mechanisms for associating built-ins or functions with executable files in the path are not specified by this volume of IEEE Std. 1003.1-200x, but the wording requires that if either is implemented, the application is not able to distinguish a function or built-in from an executable (other than in terms of performance, presumably). The implementation ensures that all effects specified by this volume of IEEE Std. 1003.1-200x resulting from the invocation of the regular built-in or function (interaction with the environment, variables, traps, and so on) are identical to those resulting from the invocation of an executable file.

### **Examples**

Consider three versions of the *ls* utility:

- 1. The application includes a shell function named *ls*.
- 2. The user writes a utility named *ls* and puts it in /**fred/bin**.
- 3. The example implementation provides *ls* as a regular shell built-in that is invoked (either by the shell or directly by *exec*) when the path search reaches the directory /**posix/bin**.

If *PATH*=/**posix**/**bin**, various invocations yield different versions of *ls*:

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Invocation	Version of ls
<i>ls</i> (from within application script)	(1) function
command ls (from within application script)	(3) built-in
<i>ls</i> (from within makefile called by application)	(3) built-in
system("ls")	(3) built-in
PATH="/fred/bin:\$PATH" ls	(2) user's version

# 2.9.2 Pipelines

A *pipeline* is a sequence of one or more commands separated by the control operator '|'. The standard output of all but the last command shall be connected to the standard input of the next command.

The format for a pipeline is:

```
[!] command1 [ | command2 ...]
```

The standard output of *command1* shall be connected to the standard input of *command2*. The standard input, standard output, or both of a command shall be considered to be assigned by the pipeline before any redirection specified by redirection operators that are part of the command (see Section 2.7 on page 60).

If the pipeline is not in the background (see Section 2.9.3.1 on page 74), the shell shall wait for the last command specified in the pipeline to complete, and may also wait for all commands to complete.

#### **Exit Status**

If the reserved word! does not precede the pipeline, the exit status shall be the exit status of the last command specified in the pipeline. Otherwise, the exit status shall be the logical NOT of the exit status of the last command. That is, if the last command returns zero, the exit status shall be 1; if the last command returns greater than zero, the exit status shall be zero.

## Rationale

Because pipeline assignment of standard input or standard output or both takes place before redirection, it can be modified by redirection. For example:

```
$ command1 2>&1 | command2
```

sends both the standard output and standard error of *command1* to the standard input of *command2*.

The reserved word! allows more flexible testing using AND and OR lists.

It was suggested that it would be better to return a non-zero value if any command in the pipeline terminates with non-zero status (perhaps the bitwise-inclusive OR of all return values). However, the choice of the last-specified command semantics are historical practice and would cause applications to break if changed. An example of historical behavior:

```
2656 $ sleep 5 | (exit 4)

2657 $ echo $?

2658 4

2659 $ (exit 4) | sleep 5

2660 $ echo $?

2661 0
```

# 2662 2.9.3 Lists

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An *AND-OR list* is a sequence of one or more pipelines separated by the operators "&&" and "| | |".

A *list* is a sequence of one or more AND-OR lists separated by the operators '; ' and '&' and optionally terminated by '; ', '&', or <newline>.

The operators "&&" and " | | " shall have equal precedence and are evaluated from beginning to end. For example, both of the following commands write solely **bar** to standard output:

```
false && echo foo || echo bar true || echo foo && echo bar
```

A ';' or <newline> character terminator shall cause the preceding AND-OR list to be executed sequentially; an '&' shall cause asynchronous execution of the preceding AND-OR list.

The term *compound-list* is derived from the grammar in Section 2.10 on page 82; it is equivalent to a sequence of *lists*, separated by <newline> characters, that can be preceded or followed by an arbitrary number of <newline> characters.

## **Examples**

The following is an example that illustrates <newline> characters in compound-lists:

```
2678
               while
                    # a couple of <newline>s
2679
                    # a list
2680
                    date && who || ls; cat file
2681
                    # a couple of <newline>s
2682
                    # another list
2683
                    wc file > output & true
2684
               do
2685
                    # 2 lists
2686
                    ls
                    cat file
2688
2689
               done
```

#### Rationale

The equal precedence of "&&" and " | | " is historical practice. The standard developers evaluated the model used more frequently in high-level programming languages, such as C, to allow the shell logical operators to be used for complex expressions in an unambiguous way, but they could not allow historical scripts to break in the subtle way unequal precedence might cause. Some arguments were posed concerning the "  $\{ \}$ " or " ( ) " groupings that are required historically. There are some disadvantages to these groupings:

- The "()" can be expensive, as they spawn other processes on some systems. This performance concern is primarily an implementation issue.
- The "{}" braces are not operators (they are reserved words) and require a trailing space after each '{', and a semicolon before each '}'. Most programmers (and certainly interactive users) have avoided braces as grouping constructs because of the problematic syntax required. Braces were not changed to operators because that would generate compatibility issues even greater than the precedence question; braces appear outside the context of a keyword in many shell scripts.

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# 2705 2.9.3.1 Asynchronous Lists

If a command is terminated by the control operator ampersand ('&'), the shell shall execute the command asynchronously in a subshell. This means that the shell shall not wait for the command to finish before executing the next command.

The format for running a command in the background is:

```
2710 command1 & [command2 & ...]
```

The standard input for an asynchronous list, before any explicit redirections are performed, shall be considered to be assigned to a file that has the same properties as /dev/null. If it is an interactive shell, this need not happen. In all cases, explicit redirection of standard input shall override this activity.

When an element of an asynchronous list (the portion of the list ended by an ampersand, such as *command1*, above) is started by the shell, the process ID of the last command in the asynchronous list element shall become known in the current shell execution environment; see Section 2.12 on page 90. This process ID shall remain known until:

- The command terminates and the application waits for the process ID.
- 2. Another asynchronous list invoked before "\$!" (corresponding to the previous asynchronous list) is expanded in the current execution environment.

The implementation need not retain more than the {CHILD\_MAX} most recent entries in its list of known process IDs in the current shell execution environment.

#### Exit Status

The exit status of an asynchronous list shall be zero.

#### **Rationale**

The grammar treats a construct such as:

```
foo & bar & bam &
```

as one "asynchronous list", but since the status of each element is tracked by the shell, the term "element of an asynchronous list" was introduced to identify just one of the **foo**, **bar**, or **bam** portions of the overall list.

Unless the implementation has an internal limit, such as {CHILD\_MAX}, on the retained process IDs, it would require unbounded memory for the following example:

```
while true
do foo & echo $!
done
```

The treatment of the signals SIGINT and SIGQUIT with asynchronous lists is described in Section 2.11 on page 89.

Since the connection of the input to the equivalent of /dev/null is considered to occur before redirections, the following script would produce no output:

```
2741 exec < /etc/passwd

2742 cat <&0 &

2743 wait
```

```
2744
    2.9.3.2
              Sequential Lists
              Commands that are separated by a semicolon (';') shall be executed sequentially.
2745
              The format for executing commands sequentially shall be:
2746
2747
                  command1 [; command2] ...
              Each command shall be expanded and executed in the order specified.
2748
2749
              The exit status of a sequential list shall be the exit status of the last command in the list.
2750
     2.9.3.3
              AND Lists
2751
              The control operator "&&" denotes an AND list. The format shall be:
2752
                  command1 [ && command2] ...
2753
              First command1 shall be executed. If its exit status is zero, command2 shall be executed, and so on,
2754
              until a command has a non-zero exit status or there are no more commands left to execute. The
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              commands are expanded only if they are executed.
2756
              Exit Status
2757
              The exit status of an AND list shall be the exit status of the last command that is executed in the
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              list.
     2.9.3.4
              OR Lists
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              The control operator " | | " denotes an OR List. The format shall be:
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2762
                  command1 [ | | command2] ...
              First, command1 shall be executed. If its exit status is non-zero, command2 shall be executed, and
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2764
              so on, until a command has a zero exit status or there are no more commands left to execute.
              Exit Status
2765
              The exit status of an OR list shall be the exit status of the last command that is executed in the
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              list.
     2.9.4
              Compound Commands
2768
              The shell has several programming constructs that are compound commands, which provide
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              control flow for commands. Each of these compound commands has a reserved word or control
              operator at the beginning, and a corresponding terminator reserved word or operator at the end.
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              In addition, each can be followed by redirections on the same line as the terminator. Each
              redirection shall apply to all the commands within the compound command that do not
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              explicitly override that redirection.
2774
     2.9.4.1
              Grouping Commands
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2776
              The format for grouping commands is as follows:
                                     Execute compound-list in a subshell environment; see Section 2.12 on page
2777
              (compound-list)
2778
                                          Variable assignments and built-in commands that affect the
                                     environment shall not remain in effect after the list finishes.
```

2780 { compound-list;} Execute compound-list in the current process environment. The semicolon shown here is an example of a control operator delimiting the } reserved word. Other delimiters are possible, as shown in Section 2.10 on page 82; a <newline> character is frequently used.

#### Exit Status

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The exit status of a grouping command shall be the exit status of *list*.

#### Rationale

The semicolon shown {compound-list;} is an example of a control operator delimiting the } reserved word. Other delimiters are possible, as shown in Section 2.10 on page 82; <newline> is frequently used.

A proposal was made to use the **<do-done>** construct in all cases where command grouping in the current process environment is performed, identifying it as a construct for the grouping commands, as well as for shell functions. This was not included because the shell already has a grouping construct for this purpose (" $\{\}$ "), and changing it would have been counterproductive.

## 2795 2.9.4.2 For Loop

The **for** loop executes a sequence of commands for each member in a list of *items*. The **for** loop requires that the reserved words **do** and **done** be used to delimit the sequence of commands.

The format for the **for** loop is as follows:

```
2799 for name [ in word ... ]
2800 do
2801 compound-list
2802 done
```

in "\$@"

First, the list of words following **in** shall be expanded to generate a list of items. Then, the variable *name* shall be set to each item, in turn, and the *compound-list* executed each time. If no items result from the expansion, the *compound-list* shall not be executed. Omitting:

```
2806 in word ...
2807 is equivalent to:
```

#### 2809 Exit Status

The exit status of a **for** command shall be the exit status of the last command that executes. If there are no items, the exit status shall be zero.

### Rationale

The format is shown with generous usage of <newline>s. See the grammar in Section 2.10 on page 82 for a precise description of where <newline>s and semicolons can be interchanged.

Some historical implementations support '{' and '}' as substitutes for **do** and **done**. The standard developers chose to omit them, even as an obsolescent feature. (Note that these substitutes were only for the **for** command; the **while** and **until** commands could not use them historically because they are followed by compound-lists that may contain "{...}" grouping commands themselves.)

The reserved word pair **do** ... **done** was selected rather than **do** ... **od** (which would have matched the spirit of **if** ... **fi** and **case** ... **esac**) because *od* is already the name of a standard utility.

#### 2.9.4.3 Case Conditional Construct

The conditional construct **case** shall execute the *compound-list* corresponding to the first one of several *patterns* (see Section 2.13 on page 92) that is matched by the string resulting from the tilde expansion, parameter expansion, command substitution, arithmetic expansion, and quote removal of the given word. The reserved word **in** shall denote the beginning of the patterns to be matched. Multiple patterns with the same *compound-list* shall be delimited by the '|' symbol. The control operator ')' terminates a list of patterns corresponding to a given action. The *compound-list* for each list of patterns, with the possible exception of the last, shall be terminated with ";;". The **case** construct terminates with the reserved word **esac** (**case** reversed).

The format for the **case** construct is as follows:

```
case word in
   [(]pattern1) compound-list;;
   [[(]pattern[ | pattern] ... ) compound-list;;] ...
   [[(]pattern[ | pattern] ... ) compound-list]
esac
```

The ";;" is optional for the last *compound-list*.

In order from the beginning to the end of the **case** statement, each *pattern* that labels a *compound-list* shall be subjected to tilde expansion, parameter expansion, command substitution, and arithmetic expansion, and the result of these expansions shall be compared against the expansion of *word*, according to the rules described in Section 2.13 on page 92 (which also describes the effect of quoting parts of the pattern). After the first match, no more patterns shall be expanded, and the *compound-list* shall be executed. The order of expansion and comparison of multiple *patterns* that label a *compound-list* statement is unspecified.

## Exit Status

The exit status of **case** shall be zero if no patterns are matched. Otherwise, the exit status shall be the exit status of the last command executed in the *compound-list*.

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#### Rationale

An optional left parenthesis before *pattern* was added to allow numerous historical KornShell scripts to conform. At one time, using the leading parenthesis was required if the **case** statement was to be embedded within a "\$()" command substitution; this is no longer the case with the POSIX shell. Nevertheless, many historical scripts use the left parenthesis, if only because it makes matching-parenthesis searching easier in *vi* and other editors. This is a relatively simple implementation change that is upward compatible for all scripts.

Consideration was given to requiring *break* inside the *compound-list* to prevent falling through to the next pattern action list. This was rejected as being nonexisting practice. An interesting undocumented feature of the KornShell is that using ";&" instead of ";;" as a terminator causes the exact opposite behavior—the flow of control continues with the next *compound-list*.

The pattern '\*', given as the last pattern in a **case** construct, is equivalent to the default case in a C-language **switch** statement.

The grammar shows that reserved words can be used as patterns, even if one is the first word on a line. Obviously, the reserved word **esac** cannot be used in this manner.

### 2864 2.9.4.4 If Conditional Construct

The **if** command shall execute a *compound-list* and use its exit status to determine whether to execute another *compound-list*.

The format for the **if** construct is as follows:

```
if compound-list
2868
2869
               then
2870
                    compound-list
2871
                [elif compound-list
2872
                then
2873
                    compound-list] ...
                [else
2874
                    compound-list]
2875
```

The **if** *compound-list* shall be executed; if its exit status is zero, the **then** *compound-list* shall be executed and the command shall complete. Otherwise, each **elif** *compound-list* shall be executed, in turn, and if its exit status is zero, the **then** *compound-list* shall be executed and the command shall complete. Otherwise, the **else** *compound-list* shall be executed.

#### 2880 Exit Status

The exit status of the **if** command shall be the exit status of the **then** or **else** *compound-list* that was executed, or zero, if none was executed.

## Rationale

The precise format for the command syntax is described in Section 2.10 on page 82.

### 2885 2.9.4.5 While Loop

The **while** loop shall continuously execute one *compound-list* as long as another *compound-list* has a zero exit status.

The format of the **while** loop is as follows:

```
      2889
      while compound-list-1

      2890
      do

      2891
      compound-list-2

      2892
      done
```

The *compound-list-1* shall be executed, and if it has a non-zero exit status, the **while** command shall complete. Otherwise, the *compound-list-2* shall be executed, and the process shall repeat.

#### 2895 Exit Status

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The exit status of the **while** loop shall be the exit status of the last *compound-list-2* executed, or zero if none was executed.

#### 2898 Rationale

The precise format for the command syntax is described in Section 2.10 on page 82.

## 2900 2.9.4.6 Until Loop

The **until** loop shall continuously execute one *compound-list* as long as another *compound-list* has a non-zero exit status.

The format of the **until** loop is as follows:

```
      2904
      until compound-list-1

      2905
      do

      2906
      compound-list-2

      2907
      done
```

The *compound-list-1* shall be executed, and if it has a zero exit status, the **until** command completes. Otherwise, the *compound-list-2* shall be executed, and the process repeats.

#### 2910 Exit Status

The exit status of the **until** loop shall be the exit status of the last *compound-list-2* executed, or zero if none was executed.

#### 2913 Rationale

The precise format for the command syntax is described in Section 2.10 on page 82.

## 2915 **2.9.5 Function Definition Command**

A function is a user-defined name that is used as a simple command to call a compound command with new positional parameters. A function is defined with a *function definition command*.

The format of a function definition command is as follows:

```
fname() compound-command[io-redirect ...]
```

The function is named *fname*; the application shall ensure that it is a name (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.234, Name). An implementation may allow other characters in a function name as an extension. The implementation shall maintain separate name spaces for functions and variables.

The argument *compound-command* represents a compound command, as described in Section 2.9.4 on page 75.

When the function is declared, none of the expansions in Section 2.6 on page 49 shall be performed on the text in *compound-command* or *io-redirect*; all expansions shall be performed as normal each time the function is called. Similarly, the optional *io-redirect* redirections and any variable assignments within *compound-command* shall be performed during the execution of the function itself, not the function definition. See Section 2.8.1 on page 65 for the consequences of failures of these operations on interactive and non-interactive shells.

When a function is executed, it shall have the syntax-error and variable-assignment properties described for special built-in utilities in the enumerated list at the beginning of Section 2.14 on page 96.

The *compound-command* shall be executed whenever the function name is specified as the name of a simple command (see Section 2.9.1.1 on page 69). The operands to the command temporarily shall become the positional parameters during the execution of the *compound-command*; the special parameter '#' also shall be changed to reflect the number of operands. The special parameter 0 shall be unchanged. When the function completes, the values of the positional parameters and the special parameter '#' shall be restored to the values they had before the function was executed. If the special built-in *return* is executed in the *compound-command*, the function completes and execution shall resume with the next command after the function call.

#### **Exit Status**

The exit status of a function definition shall be zero if the function was declared successfully; otherwise, it shall be greater than zero. The exit status of a function invocation shall be the exit status of the last command executed by the function.

#### Rationale

The description of functions in an early proposal was based on the notion that functions should behave like miniature shell scripts; that is, except for sharing variables, most elements of an execution environment should behave as if they were a new execution environment, and changes to these should be local to the function. For example, traps and options should be reset on entry to the function, and any changes to them do not affect the traps or options of the caller. There were numerous objections to this basic idea, and the opponents asserted that functions were intended to be a convenient mechanism for grouping common commands that were to be executed in the current execution environment, similar to the execution of the *dot* special built-in

It was also pointed out that the functions described in that early proposal did not provide a local scope for everything a new shell script would, such as the current working directory, or *umask*, but instead provided a local scope for only a few select properties. The basic argument was that if a local scope is needed for the execution environment, the mechanism already existed: the application can put the commands in a new shell script and call that script. All historical shells that implemented functions, other than the KornShell, have implemented functions that operate in the current execution environment. Because of this, traps and options have a global scope within a shell script. Local variables within a function were considered and included in another early proposal (controlled by the special built-in *local*), but were removed because they do not fit the simple model developed for functions and because there was some opposition to adding yet another new special built-in that was not part of historical practice. Implementations should reserve the identifier *local* (as well as *typeset*, as used in the KornShell) in case this local variable mechanism is adopted in a future version of this volume of IEEE Std. 1003.1-200x.

A separate issue from the execution environment of a function is the availability of that function to child shells. A few objectors maintained that just as a variable can be shared with child shells

by exporting it, so should a function—and so this capability has been added to this volume of IEEE Std. 1003.1-200x. In early proposals, the *export* command therefore had a —f flag for exporting functions. Functions that were exported were to be put into the environment as name()=value pairs, and upon invocation, the shell would scan the environment for these and automatically define these functions. This facility was strongly opposed and was omitted. Some of the arguments against exportable functions were as follows:

- There was little historical practice. The Ninth Edition shell provided them, but there was controversy over how well it worked.
- There are numerous security problems associated with functions appearing in the environment of a user and overriding standard utilities or the utilities owned by the application.
- There was controversy over requiring *make* to import functions, where it has historically used an *exec* function for many of its command line executions.
- Functions can be big and the environment is of a limited size. (The counter-argument was that functions are no different than variables in terms of size: there can be big ones, and there can be small ones—and just as one does not export huge variables, one does not export huge functions. However, this might not apply to the average shell-function writer, who typically writes much larger functions than variables.)

As far as can be determined, the functions in this volume of IEEE Std. 1003.1-200x match those in System V. Earlier versions of the KornShell had two methods of defining functions:

```
function fname { compound-list }
and:
  fname() { compound-list }
```

The latter used the same definition as this volume of IEEE Std. 1003.1-200x, but differed in semantics, as described previously. The current edition of the KornShell aligns the latter syntax with this volume of IEEE Std. 1003.1-200x and keeps the former as is.

The name space for functions is limited to that of a *name* because of historical practice. Complications in defining the syntactic rules for the function definition command and in dealing with known extensions such as the "@()" usage in the KornShell prevented the name space from being widened to a *word*. Using functions to support synonyms such as the "!!" and '%' usage in the C shell is thus disallowed to portable applications, but acceptable as an extension. For interactive users, the aliasing facilities in this volume of IEEE Std. 1003.1-200x should be adequate for this purpose. It is recognized that the name space for utilities in the file system is wider than that currently supported for functions, if the portable file name character set guidelines are ignored, but it did not seem useful to mandate extensions in systems for so little benefit to portable applications.

An example of how a function definition can be used wherever a simple command is allowed:

# **2.10 Shell Grammar**

The following grammar defines the Shell Command Language. This formal syntax shall take precedence over the preceding text syntax description.

### 3022 2.10.1 Shell Grammar Lexical Conventions

The input language to the shell must be first recognized at the character level. The resulting tokens shall be classified by their immediate context according to the following rules (applied in order). These rules are used to determine what a "token" is that is subject to parsing at the token level. The rules for token recognition in Section 2.3 on page 39 shall apply.

- A <newline> character shall be returned as the token identifier NEWLINE.
- 2. If the token is an operator, the token identifier for that operator shall result.
- 3. If the string consists solely of digits and the delimiter character is one of '<' or '>', the token identifier **IO\_NUMBER** shall be returned.
- 4. Otherwise, the token identifier **TOKEN** results.

Further distinction on **TOKEN** is context-dependent. It may be that the same **TOKEN** yields **WORD**, a **NAME**, an **ASSIGNMENT**, or one of the reserved words below, dependent upon the context. Some of the productions in the grammar below are annotated with a rule number from the following list. When a **TOKEN** is seen where one of those annotated productions could be used to reduce the symbol, the applicable rule shall be applied to convert the token identifier type of the **TOKEN** to a token identifier acceptable at that point in the grammar. The reduction shall then proceed based upon the token identifier type yielded by the rule applied. When more than one rule applies, the highest numbered rule shall apply (which in turn may refer to another rule). (Note that except in rule 7, the presence of an '=' in the token has no effect.)

The **WORD** tokens shall have the word expansion rules applied to them immediately before the associated command is executed, not at the time the command is parsed.

### 3043 2.10.2 Shell Grammar Rules

1. [Command Name]

When the **TOKEN** is exactly a reserved word, the token identifier for that reserved word shall result. Otherwise, the token **WORD** shall be returned. Also, if the parser is in any state where only a reserved word could be the next correct token, proceed as above. This rule applies rather narrowly: when a compound list is terminated by some clear delimiter (such as the closing **fi** of an inner **if\_clause**) then it would apply; where the compound list might continue (as in after a ';'), rule 7a (and consequently the first sentence of this rule) would apply. In many instances the two conditions are identical, but this part of this rule does not give license to treating a **WORD** as a reserved word unless it is in a place where a reserved word shall appear.

Note:

Because at this point quote marks are retained in the token, quoted strings cannot be recognized as reserved words. This rule also implies that reserved words are not recognized except in certain positions in the input, such as after a <newline> character or semicolon; the grammar presumes that if the reserved word is intended, it is properly delimited by the user, and does not attempt to reflect that requirement directly. Also note that line joining is done before tokenization, as described in Section 2.2.1 on page 36, so escaped <newline>s are already removed at this point.

3062 Rule 1 is not directly referenced in the grammar, but is referred to by other rules, or applies 3063 globally. 3064 2. [Redirection to or from file name] 3065 The expansions specified in Section 2.7 on page 60 shall occur. As specified there, exactly one field can result (or the result is unspecified), and there are additional requirements on 3066 path name expansion. 3067 3. [Redirection from here-document] 3068 Quote removal shall be applied to the word to determine the delimiter that is used to find 3069 3070 the end of the here-document that begins after the next <newline> character. [Case statement termination] 3071 When the TOKEN is exactly the reserved word esac, the token identifier for esac shall 3072 result. Otherwise, the token **WORD** shall be returned. 3073 3074 5. **[NAME** in **for**] When the **TOKEN** meets the requirements for a name (see the System Interface Definitions 3075 volume of IEEE Std. 1003.1-200x, Section 3.234, Name), the token identifier NAME shall 3076 result. Otherwise, the token **WORD** shall be returned. 3077 6. [Third word of **for** and **case**] 3078 When the **TOKEN** is exactly the reserved word **in**, the token identifier for **in** shall result. 3079 Otherwise, the token WORD shall be returned. (As indicated in the grammar, a linebreak 3080 precedes the token in. If <newline> characters are present at the indicated location, it is 3081 the token after them that is treated in this fashion.) 3082 7. [Assignment preceding command name] 3083 a. [When the first word] 3084 If the **TOKEN** does not contain the character '=', rule 1 is applied. Otherwise, 7b 3085 shall be applied. 3086 3087 b. [Not the first word] If the **TOKEN** contains the equal sign character: 3088 If it begins with '=', the token WORD shall be returned. 3089 — If all the characters preceding '=' form a valid name (see the System Interface 3090 3091 Definitions volume of IEEE Std. 1003.1-200x, Section 3.234, Name), the token **ASSIGNMENT\_WORD** shall be returned. (Quoted characters cannot participate 3092 in forming a valid name.) 3093 Otherwise, it is unspecified whether it is ASSIGNMENT\_WORD or WORD that 3094 is returned. 3095 Assignment to the **NAME** shall occur as specified in Section 2.9.1 on page 67. 3096 8. **[NAME** in function] 3097 When the **TOKEN** is exactly a reserved word, the token identifier for that reserved word 3098 shall result. Otherwise, when the **TOKEN** meets the requirements for a name, the token 3099

identifier **NAME** shall result. Otherwise, rule 7 applies.

[Body of function]

3100

3101

```
3103
               when this rule is being parsed. Each TOKEN that might either be expanded or have
               assignment applied to it shall instead be returned as a single WORD consisting only of
3104
               characters that are exactly the token described in Section 2.3 on page 39.
3105
           /* -----
3106
3107
              The grammar symbols
3108
3109
           %token WORD
3110
          %token ASSIGNMENT_WORD
3111
          %token NAME
          %token NEWLINE
3112
          %token IO_NUMBER
3113
3114
           /* The following are the operators mentioned above. */
                  AND IF
                             OR IF
                                      DSEMI
3115
                   '&&'
                             ' | | '
                                      1;;1
3116
3117
           %token DLESS DGREAT LESSAND
                                           GREATAND
                                                     LESSGREAT DLESSDASH
3118
                   ' << '
                          '>>'
                                  ′<&′
                                           '>&'
                                                     ' <> '
           %token CLOBBER
3119
                   ' > | '
3120
3121
           /* The following are the reserved words. */
                   Ιf
3122
           %token
                         Then
                                 Else
                                         Elif
                                                 Γi
                                                              Done
3123
                   'if'
                         'then'
                                 'else'
                                         'elif'
                                                 ′fi′
                                                        'do'
                                                              'done'
3124
           %token Case
                           Esac
                                   While
                                            Until
                                                     For
3125
                   'case'
                          'esac'
                                  'while' 'until'
                                                     'for'
           /* These are reserved words, not operator tokens, and are
3126
3127
              recognized when reserved words are recognized. */
3128
           %token
                  Lbrace
                             Rbrace
                                       Bang
3129
                   ′ { ′
                             '}'
                                       ′!′
           %token In
3130
3131
           /*
                   'in'
           /* _______
3132
3133
              The Grammar
              */
3134
3135
          %start complete_command
3136
           complete_command : list separator
3137
3138
                            list
3139
3140
          list
                            : list separator_op and_or
3141
                                                and_or
3142
                            ;
3143
                                                      pipeline
          and or
3144
                            and_or AND_IF linebreak pipeline
3145
                            and_or OR_IF linebreak pipeline
3146
```

Word expansion and assignment shall never occur, even when required by the rules above,

```
3147
            pipeline
                                      pipe_sequence
3148
                                 Bang pipe_sequence
3149
3150
                                                                command
            pipe_sequence
                                 pipe_sequence '|' linebreak command
3151
3152
3153
                                 simple_command
            command
3154
                                 compound_command
                                 compound command redirect list
3155
                                 function_definition
3156
3157
            compound_command : brace_group
3158
                                 subshell
3159
3160
                                 for_clause
                                 case clause
3161
3162
                                 if clause
                                 while_clause
3163
3164
                                 until_clause
3165
            subshell
                                 '(' compound list ')'
3166
3167
3168
            compound_list
                                                term
3169
                                 newline_list term
3170
                                                term separator
3171
                                 newline_list term separator
3172
3173
                                 term separator and or
            term
3174
                                                  and_or
3175
3176
            for_clause
                                 For name linebreak
                                                                                     do_group
3177
                                 For name linebreak in wordlist sequential sep do group
3178
                                                             /* Apply rule 5 */
3179
            name
                                NAME
3180
                                                             /* Apply rule 6 */
3181
                               : In
            in
3182
                                 wordlist WORD
3183
            wordlist
3184
                                           WORD
3185
                               : Case WORD linebreak in linebreak case_list Esac
3186
            case clause
3187
                                 Case WORD linebreak in linebreak case_list_ns Esac
                                 Case WORD linebreak in linebreak Esac
3188
3189
            case_list_ns
3190
                                 case_list case_item_ns
3191
                                 case_item_ns
3192
3193
            case_list
                                 case_list case_item
3194
                                 case_item
3195
                                pattern ')' linebreak linebreak
3196
            case_item_ns
3197
                                 pattern ')' compound_list linebreak
                                 '(' pattern ')' linebreak linebreak
3198
```

```
3199
                               '(' pattern ')' compound_list linebreak
3200
                              : pattern ')' linebreak DSEMI linebreak
3201
           case_item
                                pattern ')' compound_list linebreak
3202
3203
                                '(' pattern ')' linebreak linebreak
3204
                                 '(' pattern ')' compound_list linebreak
3205
                                              WORD
3206
                                                            /* Apply rule 4 */
           pattern
                                pattern '| ' WORD
                                                            /* Do not apply rule (4) */
3207
3208
3209
           if clause
                              : If compound_list Then compound_list else_part Fi
                                 If compound_list Then compound_list
3210
3211
3212
           else_part
                                 Elif compound_list Then else_part
                                Else compound_list
3213
3214
3215
                              : While compound_list do_group
           while_clause
3216
                               : Until compound_list do_group
3217
           until_clause
3218
           function_definition : fname '(' ')' linebreak function_body
3219
3220
                                                                    /* Apply rule 9 */
3221
           function body
                               : compound_command
3222
                                 compound_command redirect_list /* Apply rule 9 */
3223
3224
           fname
                              : NAME
                                                                    /* Apply rule 8 */
3225
                               : Lbrace compound_list Rbrace
3226
           brace_group
3227
                               : Do compound_list Done
3228
           do_group
3229
           simple command
                              : cmd_prefix cmd_word cmd_suffix
3230
3231
                                 cmd_prefix cmd_word
3232
                                 cmd_prefix
3233
                                 cmd_name cmd_suffix
3234
                                 cmd_name
3235
3236
           cmd name
                                WORD
                                                          /* Apply rule 7a */
3237
3238
           cmd word
                               : WORD
                                                          /* Apply rule 7b */
3239
           cmd prefix
                                             io redirect
3240
                                 cmd_prefix io_redirect
3241
3242
                                             ASSIGNMENT_WORD
3243
                                 cmd_prefix ASSIGNMENT_WORD
3244
3245
           cmd_suffix
                                             io_redirect
                                 cmd_suffix io_redirect
3246
3247
                                             WORD
3248
                                 cmd_suffix WORD
3249
           redirect_list
                                                io_redirect
3250
```

```
3251
                                   redirect_list io_redirect
3252
                                               io_file
3253
            io redirect
                                   IO NUMBER io file
3254
3255
                                               io here
3256
                                   IO_NUMBER io_here
3257
            io_file
                                   1 < 1
                                               filename
3258
                                               filename
3259
                                   LESSAND
3260
                                   ′ > ′
                                               filename
3261
                                   GREATAND
                                               filename
3262
                                   DGREAT
                                               filename
3263
                                   LESSGREAT filename
                                               filename
3264
                                   CLOBBER
3265
3266
            filename
                                   WORD
                                                                  /* Apply rule 2 */
3267
                                   DLESS
3268
            io here
                                               here end
                                   DLESSDASH here_end
3269
3270
                                   WORD
                                                                  /* Apply rule 3 */
3271
            here_end
3272
3273
            newline_list
                                                  NEWLINE
3274
                                   newline_list NEWLINE
3275
3276
            linebreak
                                 :
                                  newline list
3277
                                   /* empty */
3278
            separator_op
3279
                                   ';'
3280
3281
                                   separator_op linebreak
3282
            separator
3283
                                   newline list
3284
3285
                                   ';' linebreak
            sequential_sep
3286
                                   newline_list
3287
```

#### Rationale

3288

3289

3290 3291

3292

3293

3294

3296

There are several subtle aspects of this grammar where conventional usage implies rules about the grammar that in fact are not true.

For *compound\_list*, only the forms that end in a *separator* allow a reserved word to be recognized, so usually only a *separator* can be used where a compound list precedes a reserved word (such as **Then**, **Else**, **Do** and **Rbrace**). Explicitly requiring a separator would disallow such valid (if rare) statements as:

```
if (false) then (echo x) else (echo y) fi
```

See the Note under special grammar rule 1.

3297 Concerning the third sentence of rule (1) ("Also, if the parser ..."):

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- This sentence applies rather narrowly: when a compound list is terminated by some clear delimiter (such as the closing **fi** of an inner **if\_clause**) then it would apply; where the compound list might continue (as in after a ';'), rule (7a) (and consequently the first sentence of rule (1)) would apply. In many instances the two conditions are identical, but this part of rule (1) does not give license to treating a **WORD** as a reserved word unless it is in a place where a reserved word has to appear.
- The statement is equivalent to requiring that when the LR(1) lookahead set contains exactly one reserved word, it must be recognized if it is present. (Here "LR(1)" refers to the theoretical concepts, not to any real parser generator.)

For example, in the construct below, and when the parser is at the point marked with '^', the only next legal token is **then** (this follows directly from the grammar rules):

```
if if...fi then ... fi
```

At that point, the **then** must be recognized as a reserved word.

(Depending on the parser generator actually used, "extra" reserved words may be in some lookahead sets. It does not really matter if they are recognized, or even if any possible reserved word is recognized in that state, because if it is recognized and is not in the (theoretical) LR(1) lookahead set, an error is ultimately detected. In the example above, if some other reserved word (for example, while) is also recognized, an error occurs later.

This is approximately equivalent to saying that reserved words are recognized after other reserved words (because it is after a reserved word that this condition occurs), but avoids the "except for ..." list that would be required for *case*, *for*, and so on. (Reserved words are of course recognized anywhere a *simple\_command* can appear, as well. Other rules take care of the special cases of non-recognition, such as rule (4) for case statements.)

Note that the body of here-documents are handled by token recognition (see Section 2.3 on page 39) and do not appear in the grammar directly. (However, the here-document I/O redirection operator is handled as part of the grammar.)

The start symbol of the grammar (**complete\_command**) represents either input from the command line or a shell script. It is repeatedly applied by the interpreter to its input and represents a single "chunk" of that input as seen by the interpreter.

# 2.11 Signals and Error Handling

When a command is in an asynchronous list, the shell shall prevent SIGQUIT and SIGINT signals from the keyboard from interrupting the command. Otherwise, signals shall have the values inherited by the shell from its parent (see also the *trap* on page 127 special built-in).

When a signal for which a trap has been set is received while the shell is waiting for the completion of a utility executing a foreground command, the trap associated with that signal shall not be executed until after the foreground command has completed. When the shell is waiting, by means of the *wait* utility, for asynchronous commands to complete, the reception of a signal for which a trap has been set shall cause the *wait* utility to return immediately with an exit status >128, immediately after which the trap associated with that signal shall be taken.

If multiple signals are pending for the shell for which there are associated trap actions, the order of execution of trap actions is unspecified.

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### 2.12 Shell Execution Environment

A shell execution environment consists of the following:

- Open files inherited upon invocation of the shell, plus open files controlled by exec
- Working directory as set by cd
  - · File creation mask set by umask
  - Current traps set by trap
- Shell parameters that are set by variable assignment (see the *set* on page 117 special built-in) or from the System Interfaces volume of IEEE Std. 1003.1-200x environment inherited by the shell when it begins (see the *export* on page 111 special built-in)
  - Shell functions; see Section 2.9.5 on page 79
  - Options turned on at invocation or by set
  - Process IDs of the last commands in asynchronous lists known to this shell environment; see Section 2.9.3.1 on page 74
  - Shell aliases; see Section 2.3.1 on page 40

Utilities other than the special built-ins (see Section 2.14 on page 96) shall be invoked in a separate environment that consists of the following. The initial value of these objects shall be the same as that for the parent shell, except as noted below.

- Open files inherited on invocation of the shell, open files controlled by the *exec* special builtin plus any modifications, and additions specified by any redirections to the utility
- Current working directory
- File creation mask
- If the utility is a shell script, traps caught by the shell shall be set to the default values and traps ignored by the shell shall be set to be ignored by the utility; if the utility is not a shell script, the trap actions (default or ignore) shall be mapped into the appropriate signal handling actions for the utility
- Variables with the *export* attribute, along with those explicitly exported for the duration of the command, shall be passed to the utility as System Interfaces volume of IEEE Std. 1003.1-200x environment variables

The environment of the shell process shall not be changed by the utility unless explicitly specified by the utility description (for example, *cd* and *umask*).

A subshell environment shall be created as a duplicate of the shell environment, except that signal traps set by that shell environment shall be set to the default values. Changes made to the subshell environment shall not affect the shell environment. Command substitution, commands that are grouped with parentheses, and asynchronous lists shall be executed in a subshell environment. Additionally, each command of a multi-command pipeline is in a subshell environment; as an extension, however, any or all commands in a pipeline may be executed in the current environment. All other commands shall be executed in the current shell environment.

#### 3378 Rationale Some systems have implemented the last stage of a pipeline in the current environment so that 3379 3380 commands such as: 3381 command | read foo set variable foo in the current environment. This extension is allowed, but not required; 3382 therefore, a shell programmer should consider a pipeline to be in a subshell environment, but 3383 3384 not depend on it. In early proposals, the description of execution environment failed to mention that each 3385 3386 command in a multiple command pipeline could be in a subshell execution environment. For compatibility with some historical shells, the wording was phrased to allow an implementation 3387 to place any or all commands of a pipeline in the current environment. However, this means that 3388 a POSIX application must assume each command is in a subshell environment, but not depend 3389 on it. 3390 The wording about shell scripts is meant to convey the fact that describing "trap actions" can 3391 only be understood in the context of the shell command language. Outside of this context, such 3392 3393 as in a C-language program, signals are the operative condition, not traps.

## 2.13 Pattern Matching Notation

The pattern matching notation described in this section is used to specify patterns for matching strings in the shell. Historically, pattern matching notation is related to, but slightly different from, the regular expression notation described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 9, Regular Expressions. For this reason, the description of the rules for this pattern matching notation are based on the description of regular expression notation, modified to include backslash escape processing.

#### Rationale

Pattern matching is a simpler concept and has a simpler syntax than REs, as the former is generally used for the manipulation of file names, which are relatively simple collections of characters, while the latter is generally used to manipulate arbitrary text strings of potentially greater complexity. However, some of the basic concepts are the same, so this section points liberally to the detailed descriptions in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 9, Regular Expressions.

### **2.13.1 Patterns Matching a Single Character**

The following patterns matching a single character match a single character: ordinary characters, special pattern characters, and pattern bracket expressions. The pattern bracket expression also shall match a single collating element. A backslash character shall escape the following character. The escaping backslash shall be discarded.

An ordinary character is a pattern that shall match itself. It can be any character in the supported character set except for NUL, those special shell characters in Section 2.2 on page 36 that require quoting, and the following three special pattern characters. Matching shall be based on the bit pattern used for encoding the character, not on the graphic representation of the character. If any character (ordinary, shell special, or pattern special) is quoted, that pattern shall match the character itself. The shell special characters always require quoting.

When unquoted and outside a bracket expression, the following three characters shall have special meaning in the specification of patterns:

- ? A question-mark is a pattern that shall match any character.
- \* An asterisk is a pattern that shall match multiple characters, as described in Section 2.13.2 on page 93.
- [ The open bracket shall introduce a pattern bracket expression.

The description of basic regular expression bracket expressions in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.3.5, RE Bracket Expression shall also apply to the pattern bracket expression, except that the exclamation-mark character ('!') shall replace the circumflex character ('?') in its role in a *non-matching list* in the regular expression notation. A bracket expression starting with an unquoted circumflex character produces unspecified results.

When pattern matching is used where shell quote removal is not performed (such as in the argument to the *find name* primary when *find* is being called using one of the *exec* functions as defined in the System Interfaces volume of IEEE Std. 1003.1-200x, or in the *pattern* argument to the *finmatch()* function), special characters can be escaped to remove their special meaning by preceding them with a backslash character. This escaping backslash is discarded. The sequence "\\" represents one literal backslash. All of the requirements and effects of quoting on ordinary, shell special, and special pattern characters shall apply to escaping in this context.

### Rationale

 Both quoting and escaping are described here because pattern matching must work in three separate circumstances:

1. Calling directly upon the shell, such as in path name expansion or in a **case** statement. All of the following match the string or file **abc**:

```
abc "abc" a"b"c a\bc a[b]c a["b"]c a[\b]c a["\b"]c a?c a*c
```

The following do not:

```
"a?c" a\*c a\[b]c
```

- 2. Calling a utility or function without going through a shell, as described for *find* and the *fnmatch*() function defined in the System Interfaces volume of IEEE Std. 1003.1-200x.
- 3. Calling utilities such as *find*, *cpio*, *tar*, or *pax* through the shell command line. In this case, shell quote removal is performed before the utility sees the argument. For example, in:

```
find /bin -name "e\c[\h]o" -print
```

after quote removal, the backslashes are presented to *find* and it treats them as escape characters. Both precede ordinary characters, so the c and h represent themselves and echo would be found on many historical systems (that have it in /bin). To find a file name that contained shell special characters or pattern characters, both quoting and escaping are required, such as:

```
pax -r ... "*a\(\?"
```

to extract a file name ending with "a(?".

Conforming applications are required to quote or escape the shell special characters (sometimes called metacharacters). If used without this protection, syntax errors can result or implementation extensions can be triggered. For example, the KornShell supports a series of extensions based on parentheses in patterns.

The restriction on a circumflex in a bracket expression is to allow implementations that support pattern matching using the circumflex as the negation character in addition to the exclamation-mark. A portable application must use something like "[\^!]" to match either character.

### 2.13.2 Patterns Matching Multiple Characters

The following rules are used to construct patterns matching multiple characters from patterns matching a single character:

- The asterisk ('\*') is a pattern that shall match any string, including the null string.
- 2. The concatenation of *patterns matching a single character* is a valid pattern that shall match the concatenation of the single characters or collating elements matched by each of the concatenated patterns.
- 3. The concatenation of one or more *patterns matching a single character* with one or more asterisks is a valid pattern. In such patterns, each asterisk shall match a string of zero or more characters, matching the greatest possible number of characters that still allows the remainder of the pattern to match the string.

3476	Rationale		
3477 3478	Since each asterisk matches zero or more occurrences, the patterns $a*b$ and $a**b$ have identical functionality.		
3479	Examples		
3480	a[bc]	Matches the strings "ab" and "ac".	
3481	a*d	Matches the strings "ad", "abd", and "abcd", but not the string "abc".	
3482	a*d*	Matches the strings "ad", "abcd", "abcdef", "aaaad", and "adddd".	
3483	*a*d	Matches the strings "ad", "abcd", "efabcd", "aaaad", and "adddd".	

## 84 2.13.3 Patterns Used for File Name Expansion

The rules described so far in Section 2.13.1 on page 92 and Section 2.13.2 on page 93 are qualified by the following rules that apply when pattern matching notation is used for file name expansion:

- 1. The application shall ensure that the slash character in a path name is explicitly matched by using one or more slashes in the pattern; it cannot be matched by the asterisk or question-mark special characters or by a bracket expression. Slashes in the pattern are identified before bracket expressions; thus, a slash cannot be included in a pattern bracket expression used for file name expansion. If a slash character is found following an unescaped open square bracket character before a corresponding closing square bracket is found, the open bracket is treated as an ordinary character. For example, the pattern "a[b/c]d" does not match such path names as **abd** or **a/d**. It only matches a path name of literally **a[b/c]d**.
- 2. If a file name begins with a period ('.'), the application shall ensure that the period is explicitly matched by using a period as the first character of the pattern or immediately following a slash character. The leading period shall not be matched by:
  - The asterisk or question-mark special characters
  - A bracket expression containing a non-matching list, such as "[!a]", a range expression, such as "[%-0]", or a character class expression, such as "[[:punct:]]"

It is unspecified whether an explicit period in a bracket expression matching list, such as "[.abc]", can match a leading period in a file name.

3. Specified patterns are matched against existing file names and path names, as appropriate. Each component that contains a pattern character requires read permission in the directory containing that component. Any component, except the last, that does not contain a pattern character requires search permission. For example, given the pattern:

```
/foo/bar/x*/bam
```

search permission is needed for directories / and  $\mathbf{foo}$ , search and read permissions are needed for directory  $\mathbf{bar}$ , and search permission is needed for each  $\mathbf{x}^*$  directory. If the pattern matches any existing file names or path names, the pattern shall be replaced with those file names and path names, sorted according to the collating sequence in effect in the current locale. If the pattern contains an invalid bracket expression or does not match any existing file names or path names, the pattern string shall be left unchanged.

MAN

#### 3516 Rationale The caveat about a slash within a bracket expression is derived from historical practice. The 3517 3518 pattern "a[b/c]d" does not match such path names as **abd** or **a/d**. On some systems (including those conforming to the Single UNIX Specification), it matched a path name of literally 3519 "a[b/c]d". On other systems, it produced an undefined condition (an unescaped '[' used 3520 outside a bracket expression). In this version, the XSI behavior is now required. 3521 Filenames beginning with a period historically have been specially protected from view on 3522 UNIX systems. A proposal to allow an explicit period in a bracket expression to match a leading 3523 period was considered; it is allowed as an implementation extension, but a conforming 3524 3525 application cannot make use of it. If this extension becomes popular in the future, it will be considered for a future version of this volume of IEEE Std. 1003.1-200x. 3526 Historical systems have varied in their permissions requirements. To match $f^*/bar$ has required 3527 read permissions on the f\* directories in the System V shell, but this volume of 3528 IEEE Std. 1003.1-200x, the C shell, and KornShell require only search permissions. 3529

# 2.14 Special Built-In Utilities

The following *special built-in* utilities shall be supported in the shell command language. The output of each command, if any, shall be written to standard output, subject to the normal redirection and piping possible with all commands.

The term *built-in* implies that the shell can execute the utility directly and does not need to search for it. An implementation can choose to make any utility a built-in; however, the special built-in utilities described here differ from regular built-in utilities in two respects:

- 1. A syntax error in a special built-in utility may cause a shell executing that utility to abort, while a syntax error in a regular built-in utility shall not cause a shell executing that utility to abort. (See Section 2.8.1 on page 65 for the consequences of errors on interactive and non-interactive shells.) If a special built-in utility encountering a syntax error does not abort the shell, its exit value shall be non-zero.
- Variable assignments specified with special built-in utilities remain in effect after the built-in completes; this shall not be the case with a regular built-in or other utility.

The special built-in utilities in this section need not be provided in a manner accessible via the *exec* family of functions defined in the System Interfaces volume of IEEE Std. 1003.1-200x.

Some of the special built-ins are described as conforming to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. For those that are not, the requirement in Section 1.11 on page 25 that "——" be recognized as a first argument to be discarded does not apply and a portable application shall not use that argument.

Shell Command Language break

```
3550
    NAME
             break — exit from for, while, or until loop
3551
3552
     SYNOPSIS
             break [n]
3553
     DESCRIPTION
3554
             The break utility shall exit from the smallest enclosing for, while, or until loop, if any; or from the
3555
             nth enclosing loop if n is specified. The value of n is an unsigned decimal integer greater than or
3556
             equal to 1. The default shall be equivalent to n=1. If n is greater than the number of enclosing
3557
             loops, the last enclosing loop shall be exited from. Execution shall continue with the command
3558
3559
             immediately following the loop.
     OPTIONS
3560
             None.
3561
     OPERANDS
3562
             None.
3563
     STDIN
3564
             None.
3565
     INPUT FILES
3566
             None.
     ENVIRONMENT VARIABLES
3568
3569
             None.
     ASYNCHRONOUS EVENTS
             None.
3571
     STDOUT
3572
             None.
     STDERR
3574
3575
             None.
     OUTPUT FILES
3576
             None.
3577
     EXTENDED DESCRIPTION
3578
3579
             None.
     EXIT STATUS
3580
                 Successful completion.
3581
             >0 The n value was not an unsigned decimal integer greater than or equal to 1.
3582
     CONSEQUENCES OF ERRORS
3583
```

None.

break Shell Command Language

```
APPLICATION USAGE
3585
3586
             None.
    EXAMPLES
3587
             for i in * do
3588
                  if test -d "$i" then break fi done
3589
3590
    RATIONALE
             In early proposals, consideration was given to expanding the syntax of break and continue to refer
3591
             to a label associated with the appropriate loop as a preferable alternative to the n method.
3592
             However, this volume of IEEE Std. 1003.1-200x does reserve the namespace of command names
3593
3594
             ending with a colon. It is anticipated that a future implementation could take advantage of this
             and provide something like:
3595
3596
                outofloop: for i in a b c d e
3597
                do
                     for j in 0 1 2 3 4 5 6 7 8 9
3598
3599
                     do
                          if test -r "$\{i\}$\{j\}"
3600
3601
                          then break outofloop
                          fi
3602
3603
                     done
3604
                done
             and that this might be standardized after implementation experience is achieved.
3605
    FUTURE DIRECTIONS
3606
             None.
3607
    SEE ALSO
3608
             Section 2.14 on page 96
3609
    CHANGE HISTORY
3610
             None.
3611
```

```
3612
    NAME
             colon — null utility
3613
3614
     SYNOPSIS
             : [argument ...]
3615
     DESCRIPTION
3616
             This utility shall only expand command arguments. It is used when a command is needed, as in
3617
             the then condition of an if command, but nothing is to be done by the command.
3618
     OPTIONS
3619
3620
             None.
     OPERANDS
3621
3622
             None.
     STDIN
3623
             None.
3624
     INPUT FILES
3625
             None.
3626
     ENVIRONMENT VARIABLES
3627
             None.
3628
     ASYNCHRONOUS EVENTS
3629
             None.
3630
    STDOUT
3631
             None.
3632
     STDERR
3633
             None.
3634
     OUTPUT FILES
3635
3636
             None.
     EXTENDED DESCRIPTION
3637
             None.
3638
     EXIT STATUS
3639
             Zero.
3640
     CONSEQUENCES OF ERRORS
3641
             None.
3642
     APPLICATION USAGE
3643
             None.
3644
     EXAMPLES
3645
             : ${X=abc}
3646
             if
                      false
3647
3648
             then
3649
             else
                      echo $X
             fi
3650
             abc
3651
             As with any of the special built-ins, the null utility can also have variable assignments and
3652
             redirections associated with it, such as:
3653
```

colon

3654 x=y : > zwhich sets variable *x* to the value *y* (so that it persists after the null utility completes) and creates 3655 or truncates file z. 3656 **RATIONALE** 3657 None. 3658 **FUTURE DIRECTIONS** 3659 None. 3660 **SEE ALSO** 3661 Section 2.14 on page 96 3662 **CHANGE HISTORY** 3663 None. 3664

Shell Command Language continue

```
3665
    NAME
3666
              continue — continue for, while, or until loop
3667
     SYNOPSIS
              continue [n]
3668
     DESCRIPTION
3669
              The continue utility shall return to the top of the smallest enclosing for, while, or until loop, or to
3670
              the top of the nth enclosing loop, if n is specified. This involves repeating the condition list of a
3671
              while or until loop or performing the next assignment of a for loop, and reexecuting the loop if
3672
              appropriate.
3673
              The value of n is a decimal integer greater than or equal to 1. The default is equivalent to n=1. If
3674
              n is greater than the number of enclosing loops, the last enclosing loop shall be used.
3675
     OPTIONS
3676
              None.
3677
     OPERANDS
3678
              None.
3679
    STDIN
3680
              None.
3681
     INPUT FILES
3682
              None.
3683
     ENVIRONMENT VARIABLES
3684
3685
              None.
     ASYNCHRONOUS EVENTS
3686
              None.
3687
     STDOUT
3688
              None.
3689
     STDERR
3690
3691
              None.
     OUTPUT FILES
3692
3693
              None.
     EXTENDED DESCRIPTION
3694
3695
              None.
     EXIT STATUS
3696
                 Successful completion.
3697
              >0 The n value was not an unsigned decimal integer greater than or equal to 1.
3698
3699
     CONSEQUENCES OF ERRORS
```

None.

continue

```
3701 APPLICATION USAGE
3702
           None.
3703 EXAMPLES
           for i in *
3704
          do
3705
                if test -d "$i"
3706
3707
                then continue
3708
3709
                echo "\"$i\"" is not a directory.
3710
3711 RATIONALE
           None.
3712
3713 FUTURE DIRECTIONS
           None.
3714
3715 SEE ALSO
           Section 2.14 on page 96
3717 CHANGE HISTORY
3718
           None.
```

dot

```
3719
    NAME
3720
             dot — execute commands in current environment
3721
    SYNOPSIS
              . file
3722
    DESCRIPTION
3723
             The shell shall execute commands from the file in the current environment.
3724
3725
             If file does not contain a slash, the shell shall use the search path specified by PATH to find the
             directory containing file. Unlike normal command search, however, the file searched for by the
3726
3727
             dot utility need not be executable. If no readable file is found, a non-interactive shell shall abort;
3728
             an interactive shell shall write a diagnostic message to standard error, but this condition shall
3729
             not be considered a syntax error.
     OPTIONS
3730
             None.
3731
     OPERANDS
3732
             None.
3733
    STDIN
3734
             None.
3735
    INPUT FILES
3736
3737
             None.
    ENVIRONMENT VARIABLES
3738
3739
             None.
    ASYNCHRONOUS EVENTS
3740
             None.
3741
    STDOUT
3742
             None.
3743
    STDERR
3744
             None.
     OUTPUT FILES
3746
             None.
3747
     EXTENDED DESCRIPTION
3748
3749
             None.
    EXIT STATUS
3750
             Returns the value of the last command executed, or a zero exit status if no command is executed.
3751
    CONSEQUENCES OF ERRORS
3752
             None.
3753
     APPLICATION USAGE
3754
             None.
3755
    EXAMPLES
3756
             cat foobar
3757
             foo=hello bar=world
3758
             . foobar
3759
             echo $foo $bar
3760
3761
             hello world
```

dot

3762	RATIONALE
3763	Some older implementations searched the current directory for the file, even if the value of PATH
3764	disallowed it. This behavior was omitted from this volume of IEEE Std. 1003.1-200x due to
3765	concerns about introducing the susceptibility to trojan horses that the user might be trying to
3766	avoid by leaving <i>dot</i> out of <i>PATH</i> .
3767	The KornShell version of <i>dot</i> takes optional arguments that are set to the positional parameters.
3768	This is a valid extension that allows a <i>dot</i> script to behave identically to a function.
0700	FUTURE DIRECTIONS
3769	
3770	None.
3771	SEE ALSO
3772	Section 2.14 on page 96
	. 0
3773	CHANGE HISTORY
3774	None.

```
3775
    NAME
             eval — construct command by concatenating arguments
3776
3777
     SYNOPSIS
             eval [argument ...]
3778
     DESCRIPTION
3779
3780
             The eval utility shall construct a command by concatenating arguments together, separating each
3781
             with a <space> character. The constructed command shall be read and executed by the shell.
3782
     OPTIONS
             None.
     OPERANDS
3784
             None.
3785
     STDIN
3786
             None.
3787
     INPUT FILES
3788
             None.
3789
     ENVIRONMENT VARIABLES
3790
3791
             None.
     ASYNCHRONOUS EVENTS
3792
             None.
3793
     STDOUT
3794
             None.
3795
     STDERR
3796
             None.
3797
     OUTPUT FILES
3798
3799
             None.
     EXTENDED DESCRIPTION
3800
             None.
3801
     EXIT STATUS
3802
             If there are no arguments, or only null arguments, eval shall return a zero exit status; otherwise, it
3803
             shall return the exit status of the command defined by the string of concatenated arguments
3804
3805
             separated by spaces.
     CONSEQUENCES OF ERRORS
3806
             None.
3807
     APPLICATION USAGE
3808
             None.
3809
     EXAMPLES
3810
             foo=10 x=foo
3811
3812
             y='$'$x
3813
             echo $y
             $foo
3814
3815
             eval y='$'$x
             echo $y
3816
3817
             10
```

RATIONALE
None.
FUTURE DIRECTIONS
None.
SEE ALSO
Section 2.14 on page 96
CHANGE HISTORY
None.

```
3826
    NAME
              exec — execute commands and open, close, or copy file descriptors
3827
3828
     SYNOPSIS
3829
              exec [command [argument ...]]
     DESCRIPTION
3830
              The exec utility shall open, close, and/or copy file descriptors as specified by any redirections as
3831
              part of the command.
3832
              If exec is specified without command or arguments, and any file descriptors with numbers greater
3833
              than 2 are opened with associated redirection statements, it is unspecified whether those file
              descriptors remain open when the shell invokes another utility. Scripts concerned that child
3835
              shells could misuse open file descriptors can always close them explicitly, as shown in one of the
3836
              following examples.
3837
              If exec is specified with command, it shall replace the shell with command without creating a new
3838
              process. If arguments are specified, they shall be arguments to command. Redirection affects the
3839
              current shell execution environment.
3840
     OPTIONS
3841
              None.
3842
     OPERANDS
3843
3844
              None.
     STDIN
3845
              None.
3846
     INPUT FILES
3847
              None.
3848
3849
     ENVIRONMENT VARIABLES
              None.
3850
3851
     ASYNCHRONOUS EVENTS
              None.
3852
     STDOUT
3853
              None.
3854
     STDERR
3855
              None.
3856
3857
     OUTPUT FILES
              None.
3858
     EXTENDED DESCRIPTION
3859
              None.
3860
     EXIT STATUS
3861
              If command is specified, exec shall not return to the shell; rather, the exit status of the process shall
3862
              be the exit status of the program implementing command, which overlaid the shell. If command is
3863
```

not found, the exit status shall be 127. If command is found, but it is not an executable utility, the

exit status shall be 126. If a redirection error occurs (see Section 2.8.1 on page 65), the shell shall

exit with a value in the range 1–125. Otherwise, *exec* shall return a zero exit status.

3864

3865

```
CONSEQUENCES OF ERRORS
3867
3868
             None.
     APPLICATION USAGE
3869
             None.
3870
3871
     EXAMPLES
3872
             Open readfile as file descriptor 3 for reading:
                 exec 3< readfile
3873
             Open writefile as file descriptor 4 for writing:
3874
                 exec 4> writefile
3875
             Make file descriptor 5 a copy of file descriptor 0:
3876
3877
                 exec 5<&0
3878
             Close file descriptor 3:
                 exec 3<&-
3879
             Cat the file maggie by replacing the current shell with the cat utility:
3880
3881
                 exec cat maggie
3882
     RATIONALE
             Most historical implementations were not conformant in that:
3883
                 foo=bar exec cmd
3884
             did not pass foo to cmd.
3885
     FUTURE DIRECTIONS
3886
3887
             None.
     SEE ALSO
3888
3889
             Section 2.14 on page 96
     CHANGE HISTORY
3891
             None.
```

```
3892
    NAME
             exit — cause the shell to exit
3893
3894
     SYNOPSIS
             exit [n]
3895
3896
     DESCRIPTION
             The exit utility shall cause the shell to exit with the exit status specified by the unsigned decimal
3897
             integer n. If n is specified, but its value is not between 0 and 255 inclusively, the exit status is
3898
3899
             A trap on EXIT shall be executed before the shell terminates, except when the exit utility is
             invoked in that trap itself, in which case the shell shall exit immediately.
3901
     OPTIONS
3902
             None.
     OPERANDS
3904
3905
             None.
     STDIN
3906
             None.
3907
     INPUT FILES
3908
             None.
3909
     ENVIRONMENT VARIABLES
3910
             None.
3911
     ASYNCHRONOUS EVENTS
3912
             None.
3913
     STDOUT
3914
             None.
3915
     STDERR
3916
             None.
3917
     OUTPUT FILES
3918
3919
             None.
     EXTENDED DESCRIPTION
3920
             None.
3921
     EXIT STATUS
3922
             The exit status shall be n, if specified. Otherwise, the value shall be the exit value of the last
3923
             command executed, or zero if no command was executed. When exit is executed in a trap action,
3924
3925
             the last command is considered to be the command that executed immediately preceding the
3926
              trap action.
3927
     CONSEQUENCES OF ERRORS
             None.
3928
     APPLICATION USAGE
3929
             None.
3930
     EXAMPLES
3931
             Exit with a true value:
3932
3933
                 exit 0
```

```
Exit with a false value:
3934
                 exit 1
3935
     RATIONALE
3936
              As explained in other sections, certain exit status values have been reserved for special uses and
3937
              should be used by applications only for those purposes:
3938
               126
                       A file to be executed was found, but it was not an executable utility.
3939
               127
3940
                       A utility to be executed was not found.
              >128
                       A command was interrupted by a signal.
     FUTURE DIRECTIONS
3942
              None.
3943
     SEE ALSO
3944
              Section 2.14 on page 96
3945
     CHANGE HISTORY
3946
3947
              None.
```

```
3948
    NAME
             export — set export attribute for variables
3949
3950
             export name[=word]...
3951
3952
             export -p
     DESCRIPTION
3953
3954
             The shell shall give the export attribute to the variables corresponding to the specified names,
             which shall cause them to be in the environment of subsequently executed commands.
3955
3956
             The export special built-in shall support the System Interface Definitions volume of
             IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.
3957
             When -\mathbf{p} is specified, export shall write to the standard output the names and values of all
3958
             exported variables, in the following format:
3959
                 "export %s=%s\n", <name>, <value>
3960
             The shell shall format the output, including the proper use of quoting, so that it is suitable for
3961
3962
             reinput to the shell as commands that achieve the same exporting results.
3963
             When no arguments are given, the results are unspecified.
     OPTIONS
3964
             None.
3965
     OPERANDS
3966
             None.
    STDIN
3968
             None.
3969
     INPUT FILES
3970
             None.
3971
     ENVIRONMENT VARIABLES
3972
3973
             None.
     ASYNCHRONOUS EVENTS
3974
             None.
3975
     STDOUT
3976
3977
             None.
     STDERR
3978
             None.
3979
     OUTPUT FILES
3980
             None.
3981
     EXTENDED DESCRIPTION
3982
             None.
3983
     EXIT STATUS
3984
             Zero.
3985
```

```
CONSEQUENCES OF ERRORS
3986
3987
             None.
     APPLICATION USAGE
3988
             None.
3989
     EXAMPLES
3990
             Export PWD and HOME variables:
3991
3992
                 export PWD HOME
             Set and export the PATH variable:
3993
                 export PATH=/local/bin:$PATH
3994
3995
             Save and restore all exported variables:
                 export -p > temp-file
3996
                 unset a lot of variables
3997
3998
                 ... processing
                 . temp-file
3999
     RATIONALE
4000
             Some historical shells use the no-argument case as the functional equivalent of what is required
4001
             here with -\mathbf{p}. This feature was left unspecified because it is not historical practice in all shells,
4002
             and some scripts may rely on the now-unspecified results on their implementations. Attempts to
4003
             specify the -\mathbf{p} output as the default case were unsuccessful in achieving consensus. The -\mathbf{p}
4004
4005
             option was added to allow portable access to the values that can be saved and then later restored
4006
             using; for example, a dot script.
     FUTURE DIRECTIONS
4007
             None.
4008
     SEE ALSO
4009
             Section 2.14 on page 96
4010
     CHANGE HISTORY
4011
             None.
4012
```

readonly

```
4013
    NAME
             readonly — set read-only attribute for variables
4014
4015
4016
             readonly name[=word]...
4017
             readonly -p
     DESCRIPTION
4018
4019
             The variables whose names are specified shall be given the readonly attribute. The values of
             variables with the readonly attribute cannot be changed by subsequent assignment, nor can those
4020
             variables be unset by the unset utility.
4021
             The readonly special built-in shall support the System Interface Definitions volume of
4022
             IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.
4023
             When -\mathbf{p} is specified, readonly writes to the standard output the names and values of all read-
4024
             only variables, in the following format:
4025
                 "readonly %s=%s\n", <name>, <value>
4026
4027
             The shell shall format the output, including the proper use of quoting, so that it is suitable for
4028
             reinput to the shell as commands that achieve the same attribute-setting results.
             When no arguments are given, the results are unspecified.
4029
     OPTIONS
4030
4031
             None.
     OPERANDS
4032
             None.
4033
     STDIN
4034
             None.
     INPUT FILES
4036
4037
             None.
     ENVIRONMENT VARIABLES
4038
             None.
4039
     ASYNCHRONOUS EVENTS
4040
             None.
     STDOUT
4042
4043
             None.
     STDERR
4044
             None.
4045
     OUTPUT FILES
4046
             None.
4047
     EXTENDED DESCRIPTION
4048
4049
             None.
     EXIT STATUS
4050
             Zero.
4051
```

readonly Shell Command Language

4052	CONSEQUENCES OF ERRORS
4053	None.
4054	APPLICATION USAGE
4055	None.
4056	EXAMPLES
4057	readonly HOME PWD
4058	RATIONALE
4059	Some historical shells preserve the read-only attribute across separate invocations. This volume
4060	of IEEE Std. 1003.1-200x allows this behavior, but does not require it.
4061	The -p option allows portable access to the values that can be saved and then later restored
4062	using; for example, a dot script. Also see the RATIONALE for export on page 111 for a
4063	description of the no-argument and $-\mathbf{p}$ output cases and a related example.
4064	Read-only functions were considered, but they were omitted as not being historical practice or
4065	particularly useful. Furthermore, functions must not be <i>readonly</i> across invocations to preclude
4066	spoofing (spoofing is the term for the practice of creating a program that acts like a well-known
4067 4068	utility with the intent of subverting the real intent of the user) of administrative or security-relevant (or security-conscious) shell scripts.
	•
4069	FUTURE DIRECTIONS
4070	None.
4071	SEE ALSO
4072	Section 2.14 on page 96
4073	CHANGE HISTORY
1071	None

return

```
4075
    NAME
             return — return from a function
4076
4077
     SYNOPSIS
4078
             return [n]
4079
     DESCRIPTION
             The return utility shall cause the shell to stop executing the current function or dot script. If the
4080
             shell is not currently executing a function or dot script, the results are unspecified.
4081
     OPTIONS
4082
             None.
4083
     OPERANDS
4084
             None.
4085
     STDIN
4086
             None.
4087
     INPUT FILES
4088
4089
     ENVIRONMENT VARIABLES
4090
             None.
4091
     ASYNCHRONOUS EVENTS
4092
             None.
4093
     STDOUT
4094
             None.
4095
4096
     STDERR
             None.
     OUTPUT FILES
4098
             None.
4099
     EXTENDED DESCRIPTION
4100
4101
             None.
     EXIT STATUS
4102
             The value of the special parameter '?' shall be set to n, an unsigned decimal integer, or to the
4103
             exit status of the last command executed if n is not specified. If the value of n is greater than 255,
4104
             the results are undefined. When return is executed in a trap action, the last command is
4105
4106
             considered to be the command that executed immediately preceding the trap action.
     CONSEQUENCES OF ERRORS
4107
             None.
4108
     APPLICATION USAGE
4109
             None.
     EXAMPLES
4111
             None.
4112
     RATIONALE
4113
             The behavior of return when not in a function or dot script differs between the System V shell
4114
             and the KornShell. In the System V shell this is an error, whereas in the KornShell, the effect is
4115
```

4116

the same as exit.

4117	The results of returning a number greater than 255 are undefined because of differing practices
4118	in the various historical implementations. Some shells AND out all but the low-order 8 bits;
4119	others allow larger values, but not of unlimited size.
4120	See the discussion of appropriate exit status values under exit on page 109.
4121	FUTURE DIRECTIONS
4122	None.
4123	SEE ALSO
4124	Section 2.14 on page 96
4125	CHANGE HISTORY
4126	None.

```
4127
    NAME
4128
            set — set or unset options and positional parameters
4129
4130
    XSI
            set [-abCefmnuvx][-h][-o option][argument...]
            set [+abCefmnuvx][+h][+o option][argument...]
4131
    XSI
4132
            set -- [argument...]
4133
            set -o
            set +o
    DESCRIPTION
4135
```

If no options or *arguments* are specified, *set* shall write the names and values of all shell variables in the collation sequence of the current locale. Each *name* shall start on a separate line, using the format:

```
"%s=%s\n", <name>, <value>
```

The *value* string shall be written with appropriate quoting so that it is suitable for reinput to the shell, setting or resetting, as far as possible, the variables that are currently set. Read-only variables cannot be reset; see the description of shell quoting in Section 2.2 on page 36.

When options are specified, they shall set or unset attributes of the shell, as described below. When *arguments* are specified, they cause positional parameters to be set or unset, as described below. Setting or unsetting attributes and positional parameters are not necessarily related actions, but they can be combined in a single invocation of *set*.

The *set* special built-in shall support the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines except that options can be specified with either a leading hyphen (meaning enable the option) or plus sign (meaning disable it).

Implementations shall support the options in the following list in both their hyphen and plussign forms. These options can also be specified as options to *sh*.

- -a When this option is on, the export attribute shall be set for each variable to which an assignment is performed; see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.426, Variable Assignment. If the assignment precedes a utility name in a command, the export attribute shall not persist in the current execution environment after the utility completes, with the exception that preceding one of the special built-in utilities causes the export attribute to persist after the built-in has completed. If the assignment does not precede a utility name in the command, or if the assignment is a result of the operation of the getopts or read utilities, the export attribute shall persist until the variable is unset.
- -b This option is supported if the system supports the User Portability Utilities option. It shall cause the shell to notify the user asynchronously of background job completions. The following message is written to standard error:

```
"[%d]%c %s%s\n", < job-number>, < current>, < status>, < job-name> where the fields shall be as follows:
```

<current>

The character '+' identifies the job that would be used as a default for the fg or bg utilities; this job can also be specified using the  $job\_id$  "%+" or "%%". The character '-' identifies the job that would become the default if the current default job were to exit; this job can also be specified using the  $job\_id$  "%-". For other jobs, this field is a <space> character. At most

one job can be identified with '+' and at most one j with '-'. If there is any suspended job, then the cu suspended job. If there are at least two suspended job job also shall be a suspended job.	urrent job shall be a		
J The state of the			
4175 < <i>job-number&gt;</i> A number that can be used to identify the process growand <i>kill</i> utilities. Using these utilities, the job caprefixing the job number with '%'.			
4178 < status> Unspecified.			
4179 < <i>job-name</i> > Unspecified.			
When the shell notifies the user a job has been completed, it may remove that ID from the list of those known in the current shell execution environments are 2.9.3.1 on page 74. Asynchronous notification shall not be enabled by determined to the current shell execution environments are completed, it may remove that the current shell execution environments are completed, it may remove the current shell execution environments are completed, it may remove the current shell execution environments are completed.	onment; see Section		
4183 —C (Uppercase C.) Prevent existing files from being overwritten by the she operator (see Section 2.7.2 on page 61); the ">  " redirection operator noclobber option for an individual file.			
When this option is on, if a simple command fails for any of the reason 2.8.1 on page 65 or returns an exit status value >0, and is not part of following a <b>while</b> , <b>until</b> , or <b>if</b> keyword, and is not a part of an AND or pipeline preceded by the ! reserved word, then the shell shall immediate	f the compound list OR list, and is not a		
$-\mathbf{f}$ The shell shall disable path name expansion.			
4191 XSI — h Locate and remember utilities invoked by functions as those function utilities are normally located when the function is executed).	ons are defined (the		
shall be run in their own process groups. Immediately before the shell is completion of the background job, a message reporting the exit status of shall be written to standard error. If a foreground job stops, the shell sl to standard error to that effect, formatted as described by the <i>jobs</i> utility changes status other than exiting (for example, if it stops for input or of	This option is supported if the system supports the User Portability Utilities option. All jobs shall be run in their own process groups. Immediately before the shell issues a prompt after completion of the background job, a message reporting the exit status of the background job shall be written to standard error. If a foreground job stops, the shell shall write a message to standard error to that effect, formatted as described by the <i>jobs</i> utility. In addition, if a job changes status other than exiting (for example, if it stops for input or output or is stopped by a SIGSTOP signal), the shell shall write a similar message immediately prior to writing the next prompt. This option is enabled by default for interactive shells.		
4201 — The shell shall read commands but does not execute them; this can b 4202 shell script syntax errors. An interactive shell may ignore this option.	oe used to check for		
4203 − <b>o</b> Write the current settings of the options to standard output in an unspec	cified format.		
+ <b>o</b> Write the current option settings to standard output in a format that is to the shell as commands that achieve the same options settings.	suitable for reinput		
	This option is supported if the system supports the User Portability Utilities option. It shall set various options, many of which shall be equivalent to the single option letters. The		
4210 allexport Equivalent to -a.			
4211 errexit Equivalent to -e.			
Prevent an interactive shell from exiting on end-of-file. T accidental logouts when control-D is entered. A user sh leave the interactive shell.	·		

4215 4216			Equivalent to $-\mathbf{m}$ . This option is supported if the system supports the User Portability Utilities option.		
4217		noclobber	Equivalent to –C (uppercase C).		
4218		noglob	Equivalent to $-\mathbf{f}$ .		
4219		noexec	Equivalent to - <b>n</b> .		
4220 4221	MAN	nolog	Prevent the entry of function definitions into the command history; see <b>Command History List</b> on page 892.		
4222		notify	Equivalent to $-\mathbf{b}$ .		
4223		nounset	Equivalent to - <b>u</b> .		
4224		verbose	Equivalent to $-\mathbf{v}$ .		
4225 4226 4227		vi	Allow shell command line editing using the built-in <i>vi</i> editor. Enabling <i>vi</i> mode shall disable any other command line editing mode provided as an implementation extension.		
4228			It need not be possible to set <i>vi</i> mode on for certain block-mode terminals.		
4229		xtrace	Equivalent to -x.		
4230 4231	–u	<ul> <li>-u The shell writes a message to standard error when it tries to expand a variable that is not set and immediately exit. An interactive shell shall not exit.</li> </ul>			
4232	$-\mathbf{v}$	$-\mathbf{v}$ The shell writes its input to standard error as it is read.			
4233 4234 4235	- <b>x</b>		rites to standard error a trace for each command after it expands the command it executes it. It is unspecified whether the command that turns tracing off is		
4236	The	e default for a	ll these options is off (unset) unless the shell was invoked with them on; see <i>sh</i> .		
4237 4238 4239	The remaining arguments shall be assigned in order to the positional parameters. The special parameter '#' shall be set to reflect the number of positional parameters. All positional				
4240 4241 4242 4243	the arguments if the first argument begins with '+' or '-', or to prevent inadvertent listing of all shell variables when there are no arguments. The command <i>set</i> without <i>argument</i> shall				
	OPTIONS				
4245	No OPERAND:				
4246	No				
4248	STDIN				
4249	None.				
	INPUT FILES				
4251	None. ENVIRONMENT VARIABLES				
4252	None.				

```
4254
     ASYNCHRONOUS EVENTS
              None.
4255
     STDOUT
4256
              None.
4257
     STDERR
4258
              None.
4259
     OUTPUT FILES
4260
              None.
4261
4262
     EXTENDED DESCRIPTION
4263
              None.
     EXIT STATUS
4264
              Zero.
4265
     CONSEQUENCES OF ERRORS
              None.
4267
     APPLICATION USAGE
4268
              None.
4269
     EXAMPLES
4270
              Write out all variables and their values:
4271
4272
              Set $1, $2, and $3 and set "$#" to 3:
4273
                  set c a b
4274
              Turn on the -\mathbf{x} and -\mathbf{v} options:
4275
4276
                  set -xv
4277
              Unset all positional parameters:
4278
                  set --
              Set $1 to the value of -\mathbf{x}, even if \mathbf{x} begins with '-' or '+':
4279
                  set -- "$x"
4280
              Set the positional parameters to the expansion of \mathbf{x}, even if \mathbf{x} expands with a leading '-' or '+':
4281
4282
                  set -- $x
     RATIONALE
4283
              The set – form is listed specifically in the SYNOPSIS even though this usage is implied by the
4284
              Utility Syntax Guidelines. The explanation of this feature removes any ambiguity about whether
4285
              the set -- form might be misinterpreted as being equivalent to set without any options or
4286
              arguments. The functionality of this form has been adopted from the KornShell. In System V, set
4287
              -- only unsets parameters if there is at least one argument; the only way to unset all parameters
4288
4289
              is to use shift. Using the KornShell version should not affect System V scripts because there
              should be no reason to issue it without arguments deliberately; if it were issued as, for example:
4290
                  set -- "$@"
4291
              and there were in fact no arguments resulting from "$@", unsetting the parameters would have
4292
4293
              no result.
```

The *set* + form in early proposals was omitted as being an unnecessary duplication of *set* alone and not widespread historical practice.

The *noclobber* option was changed to allow *set* –**C** as well as the *set* –**o** *noclobber* option. The single-letter version was added so that the historical "\$-" paradigm would not be broken; see Section 2.5.2 on page 43.

The -h flag is related to command name hashing and is only required on XSI-conformant systems.

The following *set* flags were omitted intentionally with the following rationale:

-k The -k flag was originally added by the author of the Bourne shell to make it easier for users of pre-release versions of the shell. In early versions of the Bourne shell the construct set name=value, had to be used to assign values to shell variables. The problem with -k is that the behavior affects parsing, virtually precluding writing any compilers. To explain the behavior of -k, it is necessary to describe the parsing algorithm, which is implementation-dependent. For example:

```
set -k; echo name=value
and:
    set x--k
    echo name=value
```

behave differently. The interaction with functions is even more complex. What is more, the **-k** flag is never needed, since the command line could have been reordered.

-t The -t flag is hard to specify and almost never used. The only known use could be done with here-documents. Moreover, the behavior with ksh and sh differs. The reference page says that it exits after reading and executing one command. What is one command? If the input is date; date, sh executes both date commands while ksh does only the first.

Consideration was given to rewriting *set* to simplify its confusing syntax. A specific suggestion was that the *unset* utility should be used to unset options instead of using the non-*getopt()*-able +*option* syntax. However, the conclusion was reached that the historical practice of using +*option* was satisfactory and that there was no compelling reason to modify such widespread historical practice.

The  $-\mathbf{o}$  option was adopted from the KornShell to address user needs. In addition to its generally friendly interface,  $-\mathbf{o}$  is needed to provide the vi command line editing mode, for which historical practice yields no single-letter option name. (Although it might have been possible to invent such a letter, it was recognized that other editing modes would be developed and  $-\mathbf{o}$  provides ample name space for describing such extensions.)

Historical implementations are inconsistent in the format used for  $-\mathbf{o}$  option status reporting. The  $+\mathbf{o}$  format without an option-argument was added to allow portable access to the options that can be saved and then later restored using, for instance, a dot script.

Historically, sh did trace the command  $set + \mathbf{x}$ , but ksh did not.

It is not possible to use the "\$-" special parameter to determine the current setting of either of these two modes. In the KornShell, the *option* option-argument can be omitted, producing a report of current option settings. Since it breaks the Utility Syntax Guidelines, and since the output format was unspecified (it changed between KornShell versions), this usage was omitted.

The *ignoreeof* setting prevents accidental logouts when the end-of-file character (typically control-D) is entered. A user shall explicitly *exit* to leave the interactive shell.

4338 The set -m option was added to apply only to the UPE because it applies primarily to interactive 4339 use, not shell script applications. 4340 The ability to do asynchronous notification became available in the 1988 version of the KornShell. To have it occur, the user had to issue the command: 4341 trap "jobs -n" CLD 4342 The C shell provides two different levels of an asynchronous notification capability. The 4343 environment variable *notify* is analogous to what is done in  $set - \mathbf{b}$  or  $set - \mathbf{o}$  notify. When set, it 4344 notifies the user immediately of background job completions. When unset, this capability is 4345 turned off. 4346 The other notification ability comes through the built-in utility *notify*. The syntax is: 4347 notify [%job ... ] 4348 By issuing *notify* with no operands, it causes the C shell to notify the user asynchronously when 4349 the state of the current job changes. If given operands, *notify* asynchronously informs the user of 4350 changes in the states of the specified jobs. 4351 To add asynchronous notification to the POSIX shell, neither the KornShell extensions to trap, 4352 nor the C shell *notify* environment variable seemed appropriate (*notify* is not a proper POSIX 4353 environment variable name). 4354 4355 The set –**b** option was selected as a compromise. The notify built-in was considered to have more functionality than was required for simple 4356 asynchronous notification. 4357 **FUTURE DIRECTIONS** 4358 None. 4359 4360 **SEE ALSO** 4361 Section 2.14 on page 96 4362 **CHANGE HISTORY** 4363 Issue 6 The obsolescent *set* command name followed by '-' has been removed. 4364 The following new requirements on POSIX implementations derive from alignment with the 4365 Single UNIX Specification: 4366

• The *nolog* option is added to *set*  $-\mathbf{o}$ .

shift

```
4368
    NAME
4369
             shift — shift positional parameters
4370
    SYNOPSIS
             shift [n]
4371
    DESCRIPTION
4372
             The positional parameters shall be shifted. Positional parameter 1 shall be assigned the value of
4373
             parameter (1+n), parameter 2 shall be assigned the value of parameter (2+n), and so on. The
4374
             parameters represented by the numbers "$#" down to "$#-n+1" shall be unset, and the
4375
             parameter '#' is updated to reflect the new number of positional parameters.
4376
4377
             The value n shall be an unsigned decimal integer less than or equal to the value of the special
             parameter '#'. If n is not given, it shall be assumed to be 1. If n is 0, the positional and special
4378
4379
             parameters are not changed.
     OPTIONS
4380
             None.
4381
    OPERANDS
4382
4383
             None.
    STDIN
4384
             None.
4385
    INPUT FILES
4386
4387
             None.
    ENVIRONMENT VARIABLES
4388
             None.
4389
    ASYNCHRONOUS EVENTS
4390
4391
             None.
    STDOUT
4392
4393
             None.
    STDERR
4394
4395
             None.
     OUTPUT FILES
4396
4397
             None.
    EXTENDED DESCRIPTION
4398
4399
             None.
     EXIT STATUS
4400
             The exit status is >0 if n>$#; otherwise, it is zero.
4401
    CONSEQUENCES OF ERRORS
4402
```

None.

**shift** Shell Command Language

```
4404 APPLICATION USAGE
4405
            None.
4406 EXAMPLES
4407
           $ set a b c d e
4408
           $ shift 2
           $ echo $*
4409
            c d e
4410
4411 RATIONALE
           None.
4412
4413 FUTURE DIRECTIONS
            None.
4414
4415 SEE ALSO
            Section 2.14 on page 96
4416
4417 CHANGE HISTORY
           None.
4418
```

Shell Command Language times

```
4419
    NAME
4420
            times — write process times
4421
    SYNOPSIS
             times
4422
    MAN
4423
4424
    DESCRIPTION
            Write the accumulated user and system times for the shell and for all of its child processes, in the
4425
            following POSIX locale format:
4426
4427
                "%dm%fs %dm%fs\n%dm%fs %dm%fs\n", <shell user minutes>,
                     <shell user seconds>, <shell system minutes>,
4428
4429
                     <shell system seconds>, <children user minutes>,
                     <children user seconds>, <children system minutes>,
4430
                     <children system seconds>
4431
4432
            The four pairs of times correspond to the members of the <sys/times.h> tms structure (defined
4433
            in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 13, Headers) as
            returned by times(): tms_utime, tms_stime, tms_cutime, and tms_cstime, respectively.
4434
    OPTIONS
4435
            None.
4436
    OPERANDS
4437
            None.
4438
4439
    STDIN
            None.
4440
    INPUT FILES
            None.
    ENVIRONMENT VARIABLES
4443
            None.
    ASYNCHRONOUS EVENTS
4445
4446
    STDOUT
4447
            None.
    STDERR
4449
            None.
4450
    OUTPUT FILES
4451
            None.
4452
    EXTENDED DESCRIPTION
4453
            None.
    EXIT STATUS
4455
            Zero.
4456
    CONSEQUENCES OF ERRORS
            None.
4458
```

times

4459	APPLICATION USAGE
4460	None.
4461	EXAMPLES
4462	\$ times
4463	0m0.43s 0m1.11s
4464	8m44.18s 1m43.23s
4465	RATIONALE
4466	The times special built-in from the Single UNIX Specification is now required for all conforming
4467	shells.
4468	FUTURE DIRECTIONS
4469	None.
4470	SEE ALSO
4471	Section 2.14 on page 96
4472	CHANGE HISTORY
4473	None.

DESCRIPTION

4478

4480 4481

4482

4483

4484

4485

4486

4487 4488

4490 4491

4493

4494

4495

4496 4497

4498 4499

4500 4501

4502

4503

4504

```
4474 NAME
4475 trap — trap signals
4476 SYNOPSIS
4477 trap [action condition ...]
```

If *action* is '-', the shell shall reset each *condition* to the default value. If *action* is null (" "), the shell shall ignore each specified *condition* if it arises. Otherwise, the argument *action* shall be read and executed by the shell when one of the corresponding conditions arises. The action of *trap* shall override a previous action (either default action or one explicitly set). The value of "\$?" after the *trap* action completes shall be the value it had before *trap* was invoked.

The condition can be EXIT, 0 (equivalent to EXIT), or a signal specified using a symbolic name, without the SIG prefix, as listed in the tables of signal names in the <signal.h> header defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 13, Headers; for example, HUP, INT, QUIT, TERM. Implementations may permit lowercase signal names or names with the SIG prefix as an extension. Setting a trap for SIGKILL or SIGSTOP produces undefined results.

The environment in which the shell executes a *trap* on EXIT shall be identical to the environment immediately after the last command executed before the *trap* on EXIT was taken.

Each time trap is invoked, the action argument shall be processed in a manner equivalent to:

```
eval "$action"
```

Signals that were ignored on entry to a non-interactive shell cannot be trapped or reset, although no error need be reported when attempting to do so. An interactive shell may reset or catch signals ignored on entry. Traps shall remain in place for a given shell until explicitly changed with another *trap* command.

When a subshell is entered, traps that are not being ignored are set to the default actions. This does not imply that the *trap* command cannot be used within the subshell to set new traps.

The *trap* command with no arguments shall write to standard output a list of commands associated with each condition. The format shall be:

```
"trap — %s %s ...\n", <action>, <condition> ...
```

The shell shall format the output, including the proper use of quoting, so that it is suitable for reinput to the shell as commands that achieve the same trapping results. For example:

```
4505 save_traps=$(trap)
4506 ...
4507 eval "$save_traps"
```

4508 XSI XSI-conformant systems also allow numeric signal numbers for the conditions corresponding to the following signal names:

4510			
4511		Signal Number	Signal Name
4512	XSI	1	SIGHUP
4513 4514		2 3	SIGINT SIGQUIT
4514		6	SIGABRT
4516		9	SIGKILL
4517		14	SIGALRM
4518		15	SIGTERM
4519 4520	The <i>trap</i> special built-in sh IEEE Std. 1003.1-200x, Section		he System Interface Definitions volume of Guidelines.
4521	OPTIONS		
4522	None.		
4523	OPERANDS		
4524	None.		
4525	STDIN		
4526	None.		
4527	INPUT FILES		
4528	None.		
4529 4530	ENVIRONMENT VARIABLES None.		
4531	ASYNCHRONOUS EVENTS		
4532	None.		
4533	STDOUT		
4534	None.		
4535	STDERR		
4536	None.		
4537	OUTPUT FILES		
4538	None.		
4539	EXTENDED DESCRIPTION		
4540	None.		
4541	EXIT STATUS	. 1.1	
4542 4543			o exit status shall be returned; otherwise, zero on-interactive shells, invalid signal names or
4544			ad do not cause the shell to abort.
4545	CONSEQUENCES OF ERRORS	Jan 19 19 19 19 19 19 19 19 19 19 19 19 19	
4546	None.		
4547	APPLICATION USAGE		
4548	None.		
4549	EXAMPLES		
4550	Write out a list of all traps and	actions:	
4551	trap		
		in the directors of	oformed to by the HOME anying ment veriable
4552 4553	executes when the shell termin		eferred to by the <i>HOME</i> environment variable

```
4554
                 trap '$HOME/logout' EXIT
4555
              or:
                 trap '$HOME/logout' 0
4556
4557
              Unset traps on INT, QUIT, TERM, and EXIT:
4558
                 trap - INT QUIT TERM EXIT
     RATIONALE
4559
              Implementations may permit lowercase signal names as an extension. Implementations may
4560
              also accept the names with the SIG prefix; no known historical shell does so. The trap and kill
4561
              utilities in this volume of IEEE Std. 1003.1-200x are now consistent in their omission of the SIG
4562
              prefix for signal names. Some kill implementations do not allow the prefix, and kill -l lists the
4563
              signals without prefixes.
4564
              Trapping SIGKILL or SIGSTOP is syntactically accepted by some historical implementations, but
4565
              it has no effect. Portable POSIX applications cannot attempt to trap these signals.
4566
              The output format is not historical practice. Since the output of historical trap commands is not
4567
              portable (because numeric signal values are not portable) and had to change to become so, an
4568
              opportunity was taken to format the output in a way that a shell script could use to save and
4569
              then later reuse a trap if it wanted.
4570
4571
              The KornShell uses an ERR trap that is triggered whenever set –e would cause an exit. This is
              allowable as an extension, but was not mandated, as other shells have not used it.
4572
              The text about the environment for the EXIT trap invalidates the behavior of some historical
4573
4574
              versions of interactive shells which, for example, close the standard input before executing a
              trap on 0. For example, in some historical interactive shell sessions the following trap on 0 would
4575
4576
              always print "——":
                 trap 'read foo; echo "-$foo-"' 0
4577
     FUTURE DIRECTIONS
4578
              None.
4579
     SEE ALSO
4580
4581
              Section 2.14 on page 96
     CHANGE HISTORY
4582
     Issue 6
4583
              XSI-conforming implementations provide the mapping of signal names to numbers given above
4584
              (previously this had been marked obsolescent). Other implementations need not provide this
4585
```

optional mapping.

4586

```
4587
     NAME
              unset — unset values and attributes of variables and functions
4588
4589
4590
              unset [-fv] name ...
4591
     DESCRIPTION
              Each variable or function specified by name shall be unset.
4592
4593
              If -v is specified, name refers to a variable name and the shell shall unset it and remove it from
              the environment. Read-only variables cannot be unset.
4594
4595
              If -f is specified, name refers to a function and the shell shall unset the function definition.
              If neither -f nor -v is specified, name refers to a variable; if a variable by that name does not
4596
              exist, it is unspecified whether a function by that name, if any, shall be unset.
4597
              Unsetting a variable or function that was not previously set shall not be considered an error and
4598
              does not cause the shell to abort.
4599
              The unset special built-in shall support the System Interface Definitions volume of
4600
              IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.
4601
              Note that:
4602
                 VARIABLE=
4603
              is not equivalent to an unset of VARIABLE; in the example, VARIABLE is set to " ". Also, the
4604
              variables that can be unset should not be misinterpreted to include the special parameters (see
4605
4606
              Section 2.5.2 on page 43).
     OPTIONS
4607
4608
              None.
     OPERANDS
4609
              None.
4610
     STDIN
4611
4612
              None.
     INPUT FILES
4613
              None.
4614
     ENVIRONMENT VARIABLES
4615
4616
              None.
     ASYNCHRONOUS EVENTS
4617
4618
     STDOUT
4619
              None.
4620
     STDERR
4621
              None.
4622
     OUTPUT FILES
4623
              None.
4624
     EXTENDED DESCRIPTION
4625
              None.
4626
```

unset

```
EXIT STATUS
              0 All name operands were successfully unset.
4628
             >0 At least one name could not be unset.
4629
     CONSEQUENCES OF ERRORS
4630
             None.
4631
    APPLICATION USAGE
4632
             None.
4633
    EXAMPLES
4634
             Unset VISUAL variable:
4635
                 unset -v VISUAL
4636
             Unset the functions foo and bar:
4637
4638
                 unset -f foo bar
     RATIONALE
4639
             Consideration was given to omitting the -f option in favor of an unfunction utility, but the
4640
             standard developers decided to retain historical practice.
4641
             The -v option was introduced because System V historically used one name space for both
4642
             variables and functions. When unset is used without options, System V historically unset either a
4643
             function or a variable, and there was no confusion about which one was intended. A portable
4644
             POSIX application can use unset without an option to unset a variable, but not a function; the -f
4645
             option must be used.
    FUTURE DIRECTIONS
4647
             None.
4648
    SEE ALSO
4649
             Section 2.14 on page 96
4650
    CHANGE HISTORY
4651
             None.
4652
```

4658

4667

4668

4669

4670

4671 4672

4673

# Batch Environment Services and Utilities

This chapter describes the services and utilities that shall be implemented on all systems that claim conformance to the Batch Environment option.

### 4657 Notes to Reviewers

This section with side shading will not appear in the final copy. - Ed.

This text and the associated reference pages are imported from IEEE Std. 1003.2d-1994. A suggestion received has been to change the name to Batch Services and the abbreviated margin marker to BS.

## 4662 3.1 General Concepts

### 4663 3.1.1 Batch Client-Server Interaction

Batch jobs are created and managed by batch servers. A batch client interacts with a batch server to access batch services on behalf of the user. In order to use batch services, a user must have access to a batch client.

A batch server is a computational entity, such as a daemon process, that provides batch services. Batch servers route, queue, modify, and execute batch jobs on behalf of batch clients.

The batch utilities described in this volume of IEEE Std. 1003.1-200x (and listed in Table 3-1 on page 134) are clients of batch services; they allow users to perform actions on the job such as creating, modifying, and deleting batch jobs from a shell command line. Although these batch utilities may be said to accomplish certain services, they actually obtain services on behalf of a user by means of requests to batch servers.

4674		Table 3-1 Batch Utilities								
4675 4676 4677		$\hat{q}$	alter del hold	qmove qmsg qrerun	qrls qselect qsig	qstat qsub	   			
4678 4679 4680 4681 4682		Client-server interaction takes place by means of the batch requests defined in this chapter.  Because direct access to batch jobs and queues is limited to batch servers, clients and servers of different implementations can interoperate, since dependencies on private structures for batch jobs and queues are limited to batch servers. Also, batch servers may be clients of other batch servers.								
4683	3.1.2	Batch Queues								
4684 4685 4686		placed in a routing queue, it is	Two types of batch queue are described: <i>routing queues</i> and <i>execution queues</i> . When a batch job is placed in a routing queue, it is a candidate for routing. A batch job is removed from routing queues under the following conditions:							
4687		• The batch job has been routed	d to ano	ther queu	ıe.					
4688		• The batch job has been delete	ed from	the batch	queue.					
4689		<ul> <li>The batch job has been aborted</li> </ul>	ed.							
4690		When a batch job is placed in an	executi	on queue,	it is a car	ndidate for execution.				
4691		A batch job is removed from an e	executio	on queue i	under the	following conditions:				
4692		<ul> <li>The batch job has been execute</li> </ul>	ted and	exited.						
4693		• The batch job has been aborted	ed.							
4694		• The batch job has been delete	ed from	the batch	queue.					
4695		• The batch job has been move	d to and	other queu	ıe.					
4696 4697 4698		Access to a batch queue is limited to the batch server that manages the batch queue. Clients never access a batch queue or a batch job directly, either to read or write information; all client access to batch queues or jobs takes place through batch servers.								
4699	3.1.3	Batch Job Creation								
4700 4701 4702 4703		When a batch server creates a batch job on behalf of a client, it assigns a batch job identifier to the job. A batch job identifier consists of both a sequence number that is unique among the sequence numbers issued by that server and the name of the server. Since the batch server name is unique within a name space, the job identifier is likewise unique within the name space.								
4704 4705 4706 4707		client that requested the job cre	eation.	If the bat	tch serve	h server-assigned job identifier to the r routes or moves the job to another gned, the job identifier of a batch job				

### 4708 3.1.4 Batch Job Tracking

Since a batch job may be moved after creation, the batch server name component of the job identifier does not always indicate the location of the job. An implementation may provide a batch job tracking mechanism, in which case the user generally does not need to know the location of the job. However, an implementation is not required to provide a batch job tracking mechanism, in which case the user must find routed jobs by probing the possible destinations.

### 4714 3.1.5 Batch Job Routing

To route a batch job, a batch server either moves the job to some other queue that is managed by the batch server, or requests that some other batch server accept the job.

Each routing queue has one or more queues to which it can route batch jobs. The batch server administrator creates routing queues.

A batch server may route a batch job from a routing queue to another routing queue. Batch servers shall prevent or otherwise handle cases of circular routing paths. As a deferred service, a batch server routes jobs from the routing queues that it manages. The algorithm by which a batch server selects a batch queue to which to route a batch job is implementation-dependent.

A batch job need not be eligible for routing to all the batch queues fed by the routing queue from which it is routed. A batch server that has been asked to accept the job may reject the request if the job requires resources that are unavailable to that batch server, or if the client is not authorized to access the batch server.

Batch servers may route high-priority jobs before low-priority jobs, but, on other than overloaded systems, the effect may be imperceptible to the user. If all the batch servers fed by a routing queue reject requests to accept the job for reasons that are permanent, the batch server that manages the job aborts the job. If all or some rejections are temporary, the batch server should try to route the job again at some later point.

The conformance document for an implementation shall list the reasons for rejecting the routing of a batch job. The conformance document shall indicate the reasons for which the routing should be retried later and the reasons for which the job should be aborted.

#### **3.1.6 Batch Job Execution**

To execute a batch job is to create a session leader (a process) that runs the shell program indicated by the *Shell\_Path* attribute of the job. The script is passed to the program as its standard input. An implementation of the batch server may pass the script to the program by other means. The implementation shall document the alternate means in the conformance document. At the time a batch job begins execution, it is defined to enter the RUNNING state. The primary program that is executed by a batch job is typically, though not necessarily, a shell program.

A batch server executes eligible jobs as a deferred service—no client request is necessary once the batch job is created and eligible. However, the attributes of a batch job, such as the job hold type, may render the job ineligible. A batch server scans the execution queues that it manages for jobs that are eligible for execution. The algorithm by which the batch server selects eligible jobs for execution is implementation-dependent.

As part of creating the process for the batch job, the batch server opens the standard output and standard error streams of the session.

The attributes of a batch job may indicate that the batch server that executes the job is to send mail to a list of users at the time it begins execution of the job.

### **3.1.7 Batch Job Exit**

When the session leader of an executing job terminates, the job exits. As part of exiting a batch job, the batch server that manages the job shall remove the job from the batch queue in which it resides. The server shall transfer output files of the job to a location described by the attributes of the job.

The attributes of a batch job may indicate that the batch server that manages the job should send mail to a list of users at the time the job exits.

#### **3.1.8 Batch Job Abort**

A batch server aborts jobs for which a required deferred service cannot be performed. The attributes of a batch job may indicate that the batch server that aborts the job shall send mail to a list of users at the time it aborts the job.

#### 4763 3.1.9 Batch Job States

A batch job is always in one of several states: QUEUED, RUNNING, HELD, WAITING, EXITING, or TRANSITING. The state of a batch job determines the types of requests that the batch server that manages the job can accept for the job. A batch server changes the state of a batch job either in response to service requests from clients or as a result of deferred services such as job execution or job routing.

A batch job that is in the QUEUED state resides in a batch queue, but is still pending either execution or routing, depending on the batch queue type.

A batch job that resides in an execution queue and is executing is defined to be in the RUNNING state. While a batch job is in the RUNNING state, a session leader is associated with the job.

A batch job that resides in an execution queue, but is ineligible to run because of a hold attribute, is defined to be in the HELD state. A batch job that is not held, but which must wait until a future date and time before executing, is defined to be in the WAITING state.

A batch job for which the session leader has terminated is defined to be in the EXITING state, and the batch server that manages such a batch job cannot accept job modification requests that affect the job. While a batch job is in the EXITING state, the batch server that manages the job is staging output files and notifying clients of job completion. Once a batch job has exited, it no longer exists as an object managed by a batch server.

A batch job that is being moved from a routing queue to another queue is defined to be in the TRANSITING state.

#### **3.1.10 Batch Authorization**

In order to access batch services, a user must have execute access to a batch client. For example, to use the command language interface defined in this section, the user must be able to execute the programs that embody those utilities.

Clients, such as the utilities in this section, access batch services by means of requests to one or more batch servers. To acquire the services of any given batch server, the user identifier under which the client runs must be authorized to use that batch server.

The user with an associated user name that creates a batch job owns the job and can perform actions such as read, modify, delete, and move.

A user identifier of the same value at a different host need not be the same user. For example, user name *smith* at host **alpha** may or may not represent the same person as user name *smith* at

4794 host beta. Likewise, the same person may have access to different user names on different hosts. 4795 An implementation may optionally provide an authorization mechanism that permits one user 4796 name to access jobs under another user name. 4797 A process on a client host may be authorized to run processes under multiple user names at a batch server host. Where appropriate, the utilities defined in this volume of 4798 IEEE Std. 1003.1-200x provide a means for a user to choose from among such user names when 4799 creating or modifying a batch job. 4800 3.1.11 **Batch Administration** 4801 The processing of a batch job by a batch server is affected by the attributes of the job. The 4802 processing of a batch job may also be affected by the attributes of the batch queue in which the 4803 job resides and by the status of the batch server that manages the job. 4804 A batch administrator is a user that is authorized to modify all the attributes of queues and jobs 4805 and to change the status of a batch server. A batch operator is a user that is authorized to modify 4806 some, but not all, of the attributes of jobs and queues, and may change the status of the batch 4807 server. 4808 3.1.12 **Batch Notification** 4809 4810 Whereas batch servers are persistent entities, clients are often transient. For example, the *qsub* 4811 utility creates a batch job and exits. For this reason, batch servers notify users of batch job events 4812 by sending mail to the user that owns the job, or to other designated users. 3.2 **Batch Services** 4813 4814 The presence of Batch Environment option services is indicated by the configuration variable POSIX2\_PBS. A conforming batch server provides services as defined in this section. 4815 A batch server provides batch services in two ways: 4816 The batch server provides a service at the request of a client. 4817 4818 The batch server provides a deferred service as a result of a change in conditions 4819 monitored by the batch server. 4820 If a batch server cannot complete a request, it rejects the request. If a batch server cannot

**Table 3-2** Environment Variable Summary

complete a deferred service for a batch job, the batch server aborts the batch job. Table 3-2 is a

summary of environment variables that shall be supported by an implementation of the batch

server and utilities.

4821

4822

4823

4824

4825		
4826	Variable	Description
4827	PBS_DPREFIX	Defines the directive prefix (see qsub)
4828	PBS_ENVIRONMENT	Batch Job is batch or interactive (see Section 3.2.2.1 on page 139)
4829	PBS_JOBID	Job_identifier attribute of job (see Section 3.2.3.8 on page 151)
4830	PBS_JOBNAME	Job_name attribute of job (see Section 3.2.3.8 on page 151)
4831	PBS_O_HOME	Defines the <i>HOME</i> of the batch client (see <i>qsub</i> )
4832	PBS_O_HOST	Defines the host name of the batch client (see <i>qsub</i> )
4833	PBS_O_LANG	Defines the <i>LANG</i> of the batch client (see <i>qsub</i> )
4834	PBS_O_LOGNAME	Defines the <i>LOGNAME</i> of the batch client (see <i>qsub</i> )
4835	PBS_O_MAIL	Defines the <i>MAIL</i> of the batch client (see <i>qsub</i> )
4836	PBS_O_PATH	Defines the <i>PATH</i> of the batch client (see <i>qsub</i> )
4837	PBS_O_QUEUE	Defines the submit queue of the batch client (see <i>qsub</i> )
4838	PBS_O_SHELL	Defines the SHELL of the batch client (see qsub)
4839	PBS_O_TZ	Defines the <i>TZ</i> of the batch client (see <i>qsub</i> )
4840	PBS_O_WORKDIR	Defines the working directory of the batch client (see <i>qsub</i> )
4841	PBS_QUEUE	Defines the initial execution queue (see Section 3.2.2.1 on page
4842		139)

#### 3.2.1 Batch Job States

A batch job is always in one of several states: QUEUED, RUNNING, HELD, WAITING, EXITING, or TRANSITING. The state of a batch job determines the types of requests that the batch server that manages the batch job can accept for the batch job. A batch server changes the state of a batch job either in response to service requests from clients or as a result of deferred services, such as job execution or job routing.

A batch job that is in the QUEUED state resides in a queue but is still pending either execution or routing, depending on the queue type.

A batch server that queues a batch job in a routing queue shall put the batch job in the QUEUED state. A batch server that puts a batch job in an execution queue, but has not yet executed the batch job, shall put the batch job in the QUEUED state. A batch job that resides in an execution queue and is executing is defined to be in the RUNNING state. While a batch job is in the RUNNING state, a session leader is associated with the batch job.

A batch job that resides in an execution queue, but is ineligible to run because of a hold attribute, is defined to be in the HELD state.

A batch job that is not held, but must wait until a future date and time before executing, is defined to be in the WAITING state.

When the session leader associated with a running job exits, the batch job shall be placed in the EXITING state.

A batch job for which the session leader has terminated is defined to be in the EXITING state, and the batch server that manages such a batch job cannot accept job modification requests that affect the batch job. While a batch job is in the EXITING state, the batch server that manages the batch job is staging output files and notifying clients of job completion. Once a batch job has exited, it no longer exists as an object managed by a batch server.

A batch job that is being moved from a routing queue to another queue is defined to be in the TRANSITING state.

When a batch job in a routing queue has been selected to be moved to a new destination, then the batch job is in either the QUEUED state or the TRANSITING state, depending on the batch server implementation.

Batch jobs with either a *Execution\_Time* attribute value set in the future or a *Hold\_Types* attribute of value not equal to NO\_HOLD, or both, may be routed or held in the routing queue. An implementation shall document the treatment of jobs with the *Execution\_Time* or *Hold\_Types* attributes in a routing queue.

When a batch job in a routing queue has not been selected to be moved to a new destination and the batch job has a *Hold\_Types* attribute value of other than NO\_HOLD, then the job should be in the HELD state.

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4905 4906 The effect of a hold upon a batch job in a routing queue is implementation-dependent. The implementation should use the state that matches whether the batch job can route with a hold or not.

When a batch job in a routing queue has not been selected to be moved to a new destination and the batch job has:

- A Hold\_Types attribute value of NO\_HOLD
- An Execution\_Time attribute in the past

then the batch job shall be in the QUEUED state.

When a batch job in a routing queue has not been selected to be moved to a new destination and the batch job has:

- A Hold\_Types attribute value of NO\_HOLD
- A Execution\_Time attribute in the future

then the batch job may be in the WAITING state.

Note:

The effect of a future execution time upon a batch job in a routing queue is implementation-dependent. The implementation should use the state that matches whether the batch job can route with a hold or not.

Table 3-3 on page 140 describes the next state of a batch job, given the current state of the batch job and the type of request. Table 3-4 on page 141 describes the response of a batch server to a request, given the current state of the batch job and the type of request.

### 4898 3.2.2 Deferred Batch Services

This section describes the deferred services performed by batch servers: job execution, job routing, job exit, job abort, and the rerunning of jobs after a restart.

#### 4901 3.2.2.1 Batch Job Execution

To execute a batch job is to create a session leader (a process) that runs the shell program indicated by the *Shell\_Path\_List* attribute of the batch job. The script is passed to the program as its standard input. An implementation of the batch server may pass the script to the program by other means. The implementation shall document the alternate means in the conformance document. At the time a batch job begins execution, it is defined to enter the RUNNING state.

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Table 3-3 Next State Table

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	Current State						
Request Type	X	Q	R	Н	W	E	T
Queue Batch Job Request	Q	е	e	e	e	e	e
Modify Batch Job Request	e	Q	R	Н	W	e	T
Delete Batch Job Request	e	X	E	X	X	E	X
Batch Job Message Request	e	Q	R	Н	W	E	T
Rerun Batch Job Request	e	e	$\mathbf{Q}$	e	e	e	e
Signal Batch Job Request		e	R	Н	W	e	e
Batch Job Status Request		Q	R	Н	W	E	T
Batch Queue Status Request		Q	R	Н	W	E	T
Server Status Request		Q	R	Н	W	E	T
Select Batch Jobs Request	X	Q	R	Н	W	E	T
Move Batch Job Request	e	Q	R	Н	W	e	T
Hold Batch Job Request	e	Н	R/H	Н	Н	e	T
Release Batch Job Request	Q	R	Q/W/H	W	e	T	
Server Shutdown Request	X	Q	Q	Н	W	E	T
Locate Batch Job Request	e	Q	R	Н	W	Е	T

#### Legend

- 4926 X Nonexistent
- 4927 Q QUEUED
- 4928 R RUNNING
- 4929 H HELD
- 4930 W WAITING
- 4931 E EXITING
- 4932 T TRANSITING
- 4933 e Error

A batch server that has an execution queue containing jobs is said to own the queue and manage the batch jobs in that queue. A batch server that has been started shall execute the batch jobs in the execution queues owned by the batch server. The batch server shall schedule for execution those jobs in the execution queues that are in the QUEUED state. The algorithm for scheduling jobs is implementation-dependent.

A batch server that executes a batch job shall create, in the environment of the session leader of the batch job, an environment variable named *PBS\_ENVIRONMENT*, the value of which is the string PBS\_BATCH encoded in the portable character set.

A batch server that executes a batch job shall create, in the environment of the session leader of the batch job, an environment variable named *PBS\_QUEUE*, the value of which is the name of the execution queue of the batch job encoded in the portable character set.

To rerun a batch job is to requeue a batch job that is currently executing and then kill the session leader of the executing job by sending a SIGKILL prior to completion; see Section 3.2.3.11 on page 153. A batch server that reruns a batch job shall append the standard output and standard error files of the batch job to the corresponding files of the previous execution, if they exist, with appropriate annotation. If either file does not exist, that file shall be created as in normal execution.

Table 3-4	Results/	Output	Table
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	Current State						
Request Type	X	Q	R	Н	W	E	T
Queue Batch Job Request	О	e	e	e	e	e	e
Modify Batch Job Request	e	О	e	O	0	e	e
Delete Batch Job Request	e	О	О	O	0	e	0
Batch Job Message Request	e	e	О	e	e	e	e
Rerun Batch Job Request	e	e	О	e	e	e	e
Signal Batch Job Request	e	e	О	e	e	e	e
Batch Job Status Request	e	О	О	O	0	О	0
Batch Queue Status Request	О	О	О	О	0	О	0
Server Status Request	О	О	О	O	0	О	0
Select Batch Job Request	e	О	О	O	0	О	0
Move Batch Job Request	e	О	О	O	0	e	e
Hold Batch Job Request		О	О	O	0	e	e
Release Batch Job Request	e	О	e	O	0	e	e
Server Shutdown Request	О	О	e	О	О	e	e
Locate Batch Job Request	e	О	О	О	О	О	О

### Legend

4970 O OK

4971 e Error message

The execution of a batch job by a batch server is controlled by job, queue, and server attributes, as defined in this section.

#### **Account Name Attribute**

Batch accounting is an optional feature of batch servers. If a batch server implements accounting, the statements in this section apply and the configuration variable POSIX2\_PBS\_ACCOUNTING shall be set to 1.

A batch server that executes a batch job shall charge the account named in the *Account\_Name* attribute of the batch job for resources consumed by the batch job.

If the *Account\_Name* attribute of the batch job is absent from the batch job attribute list or is altered while the batch job is in execution, the batch server action is implementation-dependent.

#### **Checkpoint Attribute**

Batch checkpointing is an optional feature of batch servers. If a batch server implements checkpointing, the statements in this section apply and the configuration variable POSIX2\_PBS\_CHECKPOINT shall be set to 1.

There are two attributes associated with the checkpointing feature: *Checkpoint* and *Minimum\_Cpu\_Interval*. *Checkpoint* is a batch job attribute, while *Minimum\_Cpu\_Interval* is a queue attribute. An implementation that does not support checkpointing shall support the *Checkpoint* job attribute to the extent that the batch server shall maintain and pass this attribute to other servers.

The behavior of a batch server that executes a batch job for which the value of the *Checkpoint* attribute is CHECKPOINT\_UNSPECIFIED is implementation-dependent. The implementation shall document the behavior of the batch server. A batch server that executes a batch job for

which the value of the *Checkpoint* attribute is NO\_CHECKPOINT shall not checkpoint the batch job.

A batch server that executes a batch job for which the value of the *Checkpoint* attribute is CHECKPOINT\_AT\_SHUTDOWN shall checkpoint the batch job only when the batch server accepts a request to shut down during the time when the batch job is in the RUNNING state.

A batch server that executes a batch job for which the value of the *Checkpoint* attribute is CHECKPOINT\_AT\_MIN\_CPU\_INTERVAL shall checkpoint the batch job at the interval specified by the *Minimum\_Cpu\_Interval* attribute of the queue for which the batch job has been selected. The *Minimum\_Cpu\_Interval* attribute shall be specified in units of CPU minutes.

A batch server that executes a batch job for which the value of the *Checkpoint* attribute is an unsigned integer shall checkpoint the batch job at an interval that is the value of either the *Checkpoint* attribute, or the *Minimum\_Cpu\_Interval* attribute of the queue for which the batch job has been selected, whichever is greater. Both intervals shall be in units of CPU minutes. When the *Minimum\_Cpu\_Interval* attribute is greater than the *Checkpoint* attribute, the batch job shall write a warning message to the standard error stream of the batch job.

### **Error\_Path Attribute**

The *Error\_Path* attribute of a running job cannot be changed by a *Modify Batch Job Request*. When the *Join\_Path* attribute of the batch job is set to the value FALSE and the *Keep\_Files* attribute of the batch job does not contain the value KEEP\_STD\_ERROR, a batch server that executes a batch job shall perform one of the following actions:

- Set the standard error stream of the session leader of the batch job to the path described by the value of the *Error Path* attribute of the batch job.
- Buffer the standard error of the session leader of the batch job until completion of the batch job, and when the batch job exits return the contents to the destination described by the value of the *Error\_Path* attribute of the batch job. Where the batch server buffers standard error is implementation-dependent.

Applications shall not rely on having access to the standard error of a batch job prior to the completion of the batch job.

When the *Error\_Path* attribute does not specify a host name, then the batch server shall retain the standard error of the batch job on the host of execution.

When the *Error\_Path* attribute does specify a host name and the *Keep\_Files* attribute does not contain the value KEEP\_STD\_ERROR, then the final destination of the standard error of the batch job shall be on the host whose host name is specified.

If the path indicated by the value of the *Error\_Path* attribute of the batch job is a relative path, the batch server shall expand the path relative to the home directory of the user on the host to which the file is being returned.

When the batch server buffers the standard error of the batch job and the file cannot be opened for write upon completion of the batch job, then the server shall place the standard error in an implementation-dependent location and notify the user of the location via mail. It shall be possible for the user to process this mail using the *mailx* utility.

If a batch server that does not buffer the standard error cannot open the standard error path of the batch job for write access, then the batch server shall abort the batch job.

### **Execution\_Time Attribute**

 A batch server shall not execute a batch job before the time represented by the value of the *Execution\_Time* attribute of the batch job. The *Execution\_Time* attribute is defined in seconds since the Epoch.

#### **Hold\_Types Attribute**

A batch server shall support the following hold types:

- s Can be set or released by a user with at least a privilege level of batch administrator (SYSTEM).
- Can be set or released by a user with at least a privilege level of batch operator (OPERATOR).
- u Can be set or released by the user with at least a privilege level of user, where the user is defined in the *Job\_Owner* attribute (USER).
- Indicates that none of the Hold\_Types attributes are set (NO\_HOLD).

An implementation may define other hold types. The conformance document for an implementation shall describe any additional hold types, how they are specified, their internal representation, their behavior, and how they affect the behavior of other utilities.

The value of the *Hold\_Types* attribute shall be the union of the valid hold types (**ss**, **oo**, **uu**, and any implementation-dependent hold types), or **nn**.

A batch server shall not execute a batch job if the *Hold\_Types* attribute of the batch job has a value other than NO\_HOLD. If the *Hold\_Types* attribute of the batch job has a value other than NO\_HOLD, the batch job shall be in the HELD state.

### Job\_Owner Attribute

The *Job\_Owner* attribute consists of a pair of user name and host name values of the form:

username@hostname

A batch server that accepts a *Queue Batch Job Request* shall set the *Job\_Owner* attribute to a string that is the *username@hostname* of the user who submitted the job.

### Join Path Attribute

A batch server that executes a batch job for which the value of the *Join\_Path* attribute is TRUE shall ignore the value of the *Error\_Path* attribute and merge the standard error of the batch job with the standard output of the batch job.

#### Keep\_Files Attribute

A batch server that executes a batch job for which the value of the *Keep\_Files* attribute includes the value KEEP\_STD\_OUTPUT shall retain the standard output of the batch job on the host where execution occurs. The standard output shall be retained in the home directory of the user under whose user ID the batch job is executed and the file name shall be the default file name for the standard output as defined under the **–o** option of the *qsub* utility. The *Output\_Path* attribute is not modified.

A batch server that executes a batch job for which the value of the *Keep\_Files* attribute includes the value KEEP\_STD\_ERROR shall retain the standard error of the batch job on the host where execution occurs. The standard error shall be retained in the home directory of the user under whose user ID the batch job is executed and the file name shall be the default file name for

standard error as defined under the **–e** option of the *qsub* utility. The *Error\_Path* attribute is not modified.

A batch server that executes a batch job for which the value of the *Keep\_Files* attribute includes values other than KEEP\_STD\_OUTPUT and KEEP\_STD\_ERROR shall retain these other files on the host where execution occurs. These files shall be retained in the home directory of the user under whose user identifier the batch job is executed and the file names shall be the default file names for the files as defined in the conformance document for the implementation.

### Mail\_Points and Mail\_Users Attributes

A batch server that executes a batch job for which one of the values of the *Mail\_Points* attribute is the value MAIL\_AT\_BEGINNING shall send a mail message to each user account listed in the *Mail\_Users* attribute of the batch job.

The mail message shall contain at least the batch job identifier, queue, and server at which the batch job currently resides, and the *Job\_Owner* attribute.

### Output\_Path Attribute

The *Output\_Path* attribute of a running job cannot be changed by a *Modify Batch Job Request*. When the *Keep\_Files* attribute of the batch job does not contain the value KEEP\_STD\_OUTPUT, a batch server that executes a batch job shall either:

• Set the standard output stream of the session leader of the batch job to the destination described by the value of the *Output\_Path* attribute of the batch job.

or:

Buffer the standard output of the session leader of the batch job until completion of the batch
job, and when the batch job exits return the contents to the destination described by the value
of the *Output\_Path* attribute of the batch job.

When the *Output\_Path* attribute does not specify a host name, then the batch server shall retain the standard output of the batch job on the host of execution.

When the *Keep\_Files* attribute does not contain the value KEEP\_STD\_OUTPUT and the *Output\_Path* attribute does specify a host name, then the final destination of the standard output of the batch job shall be on the host specified.

If the path specified in the *Output\_Path* attribute of the batch job is a relative path, the batch server shall expand the path relative to the home directory of the user on the host to which the file is being returned.

Whether or not the batch server buffers the standard output of the batch job until completion of the batch job is implementation-dependent. Applications shall not rely on having access to the standard output of a batch job prior to the completion of the batch job.

When the batch server does buffer the standard output of the batch job and the file cannot be opened for write upon completion of the batch job, then the batch server shall place the standard output in an implementation-dependent location and notify the user of the location via mail. It shall be possible for the user to process this mail using the *mailx* utility.

If a batch server that does not buffer the standard output cannot open the standard output path of the batch job for write access, then the batch server shall abort the batch job.

### **Priority Attribute**

A batch server implementation might choose to preferentially execute a batch job based on the *Priority* attribute. The interpretation of the batch job *Priority* attribute by a batch server is implementation-dependent. If an implementation uses the *Priority* attribute, it shall interpret larger values of the *Priority* attribute to mean the batch job shall be preferentially selected for execution.

#### **Rerunable Attribute**

A batch job that began execution but did not complete, because the batch server either shut down or terminated abnormally, shall be requeued if the *Rerunable* attribute of the batch job has the value TRUE.

If a batch job, which was requeued after beginning execution but prior to completion, has a valid checkpoint file and the batch server supports checkpointing, then the batch job shall be restarted from the last valid checkpoint.

If the batch job cannot be restarted from a checkpoint, then when a batch job has a *Rerunable* attribute value of TRUE and was requeued after beginning execution but prior to completion, the batch server shall place the batch job into execution at the beginning of the job.

When a batch job has a *Rerunable* attribute value other than TRUE and was requeued after beginning execution but prior to completion, and the batch job cannot be restarted from a checkpoint, then the batch server shall abort the batch job.

### **Resource\_List Attribute**

A batch server that executes a batch job shall establish the resource limits of the session leader of the batch job according to the values of the *Resource\_List* attribute of the batch job. Resource limits shall be enforced by an implementation-dependent method.

### Shell\_Path\_List Attribute

The *Shell\_Path\_List* job attribute consists of a list of pairs of path name and host name values. The host name component can be omitted, in which case the path name serves as the default path name when a batch server cannot find the name of the host on which it is running in the list

A batch server that executes a batch job shall select, from the value of the *Shell\_Path\_List* attribute of the batch job, a path name where the shell to execute the batch job shall be found. The batch server shall select the path name, in order of preference, according to the following methods:

- Select the path name that contains the name of the host on which the batch server is running.
- Select the path name for which the host name has been omitted.
- Select the path name for the login shell of the user under which the batch job is to execute.

If the shell path value selected is an invalid path name, the batch server shall abort the batch job.

If the value of the selected path name from the *Shell\_Path\_List* attribute of the batch job represents a partial path, the batch server shall expand the path relative to a path that is implementation-dependent.

The batch server that executes the batch job shall execute the program that was selected from the *Shell\_Path\_List* attribute of the batch job. The batch server shall pass the path to the script of the batch job as the first argument to the shell program.

### User\_List Attribute

The *User\_List* job attribute consists of a list of pairs of user name and host name values. The host name component can be omitted, in which case the user name serves as a default when a batch server cannot find the name of the host on which it is running in the list.

A batch server that executes a batch job shall select, from the value of the *User\_List* attribute of the batch job, a user name under which to create the session leader. The server shall select the user name, in order of preference, according to the following methods:

- Select the user name of a value that contains the name of the host on which the batch server
  executes.
- Select the user name of a value for which the host name has been omitted.
- Select the user name from the *Job\_Owner* attribute of the batch job.

#### Variable\_List Attribute

A batch server that executes a batch job shall create, in the environment of the session leader of the batch job, each environment variable listed in the *Variable\_List* attribute of the batch job, and set the value of each such environment variable to that of the corresponding variable in the variable list.

#### 5175 3.2.2.2 Batch Job Routing

To route a batch job is to select a queue from a list and move the batch job to that queue.

A batch server that has routing queues, which have been started, shall route the jobs in the routing queues owned by the batch server. A batch server is allowed to delay the routing of a batch job. The algorithm for selecting a batch job and the queue to which it will be routed is implementation-dependent.

When a routing queue has multiple possible destinations specified, then the precedence of the destination is implementation-dependent.

A batch server that routes a batch job to a queue at another server shall move the batch job into the target queue with a *Queue Batch Job Request*.

If the target server rejects the *Queue Batch Job Request*, the routing server shall retry routing the batch job or abort the batch job. A batch server that retries failed routings shall provide a means for the batch administrator to specify the number of retries and the minimum period of time between retries. The means by which an administrator specifies the number of retries and the delay between retries is implementation-dependent. When the number of retries specified by the batch administrator has been exhausted, the batch server shall abort the batch job and perform the functions of *Batch Job Exit*; see Section 3.2.2.3.

### 5192 3.2.2.3 Batch Job Exit

For each job in the EXITING state, the batch server that exited the batch job shall perform the following deferred services in the order specified:

- 1. If buffering standard error, move that file into the location specified by the *Error\_Path* attribute of the batch job.
- 2. If buffering standard output, move that file into the location specified by the *Output\_Path* attribute of the batch job.
- 3. If the *Mail\_Points* attribute of the batch job includes MAIL\_AT\_EXIT, send mail to the users listed in the *Mail\_Users* attribute of the batch job. The mail message shall contain at least

5201 the batch job identifier, queue, and server at which the batch job currently resides, and the Job\_Owner attribute. 5202 4. Remove the batch job from the queue. 5203 5204 If a batch server that buffers the standard error output cannot return the standard error file to the standard error path at the time the batch job exits, the batch server shall do one of the 5205 following: 5206 Mail the standard error file to the batch job owner. 5207 5208 Save the standard error file and mail the location and name of the file where the standard 5209 error is stored to the batch job owner. • Save the standard error file and notify the user by other means, in which case the 5210 conformance document for the implementation shall document the method of notification. 5211 If a batch server that buffers the standard output cannot return the standard output file to the 5212 standard output path at the time the batch job exits, the batch server shall do one of the 5213 following: 5214 Mail the standard output file to the batch job owner. 5215 • Save the standard output file and mail the location and name of the file where the standard 5216 output is stored to the batch job owner. 5217 • Save the standard output file and notify the user by other means, in which case the 5218 5219 conformance document for the implementation shall document the method of notification. 5220 At the conclusion of job exit processing, the batch job is no longer managed by a batch server. 3.2.2.4 Batch Server Restart 5221 5222 A batch server that has been either shutdown or terminated abnormally, and has returned to operation, is said to have *restarted*. 5223 5224 Upon restarting, a batch server shall requeue those jobs managed by the batch server that were in the RUNNING state at the time the batch server shut down and for which the Rerunable 5225 5226 attribute of the batch job has the value TRUE. Queues are defined to be non-volatile. A batch server shall store the content of queues that it 5227 controls in such a way that server and system shutdowns do not erase the content of the queues. 5228 3.2.2.5 5229 Batch Job Abort A batch server that cannot perform a deferred service for a batch job shall abort the batch job. 5230 A batch server that aborts a batch job shall perform the following services: 5231 • Delete the batch job from the queue in which it resides. 5232 • If the *Mail Points* attribute of the batch job includes the value MAIL AT ABORT, send mail to the users listed in the value of the Mail\_Users attribute of the job. The mail message shall 5234 contain at least the batch job identifier, queue, and server at which the batch job currently 5235 resides, the *Job\_Owner* attribute, and the reason for the abort. 5236 • If the batch job was in the RUNNING state, terminate the session leader of the executing job 5237 by sending the session leader a SIGKILL, place the batch job in the EXITING state, and 5238

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perform the services of Batch Job Exit.

### 5240 3.2.3 Requested Batch Services

This section describes the services provided by batch servers in response to requests from clients. Table 3-5 summarizes the current set of batch service requests and for each gives its type (deferred or not) and whether it is an optional function.

If a request is rejected because the batch client is not authorized to perform the action, the batch server shall return the same status as when the batch job does not exist.

#### 5246 3.2.3.1 Delete Batch Job Request

A batch job is defined to have been deleted when it has been removed from the queue in which it resides and not instantiated in another queue. A client requests that the server that manages a batch job delete the batch job. Such a request is called a *Delete Batch Job Request*.

 Table 3-5
 Batch Services Summary

Batch Service	Deferred	Optional
Batch Job Execution	Yes	No
Batch Job Routing	Yes	No
Batch Job Exit	Yes	No
Batch Server Restart	Yes	No
Batch Job Abort	Yes	No
Queue Batch Job Request	No	No
Modify Batch Job Request	No	No
Delete Batch Job Request	No	No
Batch Job Message Request	No	Yes
Rerun Batch Job Request	No	No
Signal Batch Job Request	No	No
Batch Job Status Request	No	No
Batch Queue Status Request	No	No
Server Status Request	No	No
Select Batch Jobs Request	No	No
Move Batch Job Request	No	No
Hold Batch Job Request	No	No
Release Batch Job Request	No	No
Server Shutdown Request	No	No
Locate Batch Job Request	No	Yes
Track Batch Job Request	No	Yes

A batch server shall reject a *Delete Batch Job Request* if any of the following statements are true:

- The user of the batch client is not authorized to delete the designated job.
- The designated job is not managed by the batch server.
- The designated job is in a state inconsistent with the delete request.

A batch server may reject a *Delete Batch Job Request* for other reasons. The conformance document for an implementation shall describe the reasons for which a *Delete Batch Job Request* may be rejected. The conformance document for an implementation shall describe the method used to determine whether the user of a client is authorized to perform the requested action.

A batch server requested to delete a batch job shall delete the batch job if the batch job exists and is not in the EXITING state.

A batch server that deletes a batch job in the RUNNING state shall send a SIGKILL signal to the session leader of the batch job. A batch server may send additional signals to the session leader of the job prior to sending the SIGKILL signal. The conformance document for such a batch server shall document the signals that are sent to the session leader.

A batch server that deletes a batch job in the RUNNING state shall place the batch job in the EXITING state after it has killed the session leader of the batch job and shall perform the services of batch job exit.

### 5290 3.2.3.2 Hold Batch Job Request

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A batch client can request that the batch server add one or more holds to a batch job. Such a request is called a *Hold Batch Job Request*.

A batch server shall reject a *Hold Batch Job Request* if any of the following statements are true:

- The batch server does not support one or more of the requested holds to be added to the batch job.
- The user of the batch client is not authorized to add one or more of the requested holds to the batch job.
- The batch server does not manage the specified job.
- The designated job is in the EXITING state.

A batch server may reject a *Hold Batch Job Request* for other reasons. The conformance document for an implementation shall document the reasons for which a *Hold Batch Job Request* may be rejected. The conformance document for an implementation shall describe the method used to determine whether the user of a client is authorized to perform the requested action.

A batch server that accepts a *Hold Batch Job Request* for a batch job in the RUNNING state shall place a hold on the batch job. The conformance document shall describe what effect, if any, the hold will have on a batch job in the RUNNING state.

A batch server that accepts a *Hold Batch Job Request* shall add each type of hold listed in the *Hold Batch Job Request*, that is not already present, to the value of the *Hold\_Types* attribute of the batch job.

### 5310 3.2.3.3 Batch Job Message Request

Batch Job Message Request is an optional feature of batch servers. If an implementation supports Batch Job Message Request, the statements in this section apply and the configuration variable POSIX2\_PBS\_MESSAGE shall be set to 1.

A batch client can request that a batch server write a message into certain output files of a batch job. Such a request is called a *Batch Job Message Request*.

A batch server shall reject a *Batch Job Message Request* if any of the following statements are true:

- The batch server does not support sending messages to jobs.
- The user of the batch client is not authorized to post a message to the designated job.
- The designated job does not exist on the batch server.
- The designated job is not in the RUNNING state.

A batch server may reject a *Batch Job Message Request* for other reasons. The conformance document for an implementation shall describe the reasons for which a *Batch Job Message Request* may be rejected. The conformance document for an implementation shall describe the method

5324		used to determine whether the user of a client is authorized to perform the requested action.
5325 5326		A batch server that accepts a <i>Batch Job Message Request</i> shall write the message sent by the batch client into the files indicated by the batch client.
5327	3.2.3.4	Batch Job Status Request
5328 5329		A batch client can request that a batch server respond with the status and attributes of a batch job. Such a request is called a <i>Batch Job Status Request</i> .
5330		A batch server shall reject a <i>Batch Job Status Request</i> if any of the following statements are true:
5331		• The user of the batch client is not authorized to query the status of the designated job.
5332		• The designated job is not managed by the batch server.
5333 5334 5335 5336		A batch server may reject a <i>Batch Job Status Request</i> for other reasons. The conformance document for an implementation shall describe the reasons for which a <i>Batch Job Status Request</i> may be rejected. The conformance document for an implementation shall describe the method used to determine whether the user of a client is authorized to perform the requested action.
5337 5338		A batch server that accepts a <i>Batch Job Status Request</i> shall return a <i>Batch Job Status Message</i> to the batch client.
5339		A batch server may return other information in response to a Batch Job Status Request.
5340	3.2.3.5	Locate Batch Job Request
5341 5342 5343		Locate Batch Job Request is an optional feature of batch servers. If an implementation supports Locate Batch Job Request, the statements in this section apply and the configuration variable POSIX2_PBS_LOCATE shall be set to 1.
5344 5345		A batch client can ask a batch server to respond with the location of a batch job that was created by the batch server. Such a request is called a <i>Locate Batch Job Request</i> .
5346 5347		A batch server that accepts a <i>Locate Batch Job Request</i> shall return a <i>Batch Job Location Message</i> to the batch client.
5348 5349		A batch server may reject a <i>Locate Batch Job Request</i> for a batch job that was not created by that server.
5350 5351		A batch server may reject a <i>Locate Batch Job Request</i> for a batch job that is no longer managed by that server; that is, for a batch job that is not in a queue owned by that server.
5352 5353 5354		A batch server may reject a <i>Locate Batch Job Request</i> for other reasons. The conformance document for an implementation shall document the reasons for which a <i>Locate Batch Job Request</i> may be rejected.
5355	3.2.3.6	Modify Batch Job Request
5356 5357		Batch clients modify (alter) the attributes of a batch job by making a request to the server that manages the batch job. Such a request is called a <i>Modify Batch Job Request</i> .
5358		A batch server shall reject a <i>Modify Batch Job Request</i> if any of the following statements are true:
5359 5360		• The user of the batch client is not authorized to make the requested modification to the batch job.
5361		<ul> <li>The designated job is not managed by the batch server.</li> </ul>
5362		• The requested modification is inconsistent with the state of the batch job.

• An unrecognized resource is requested for a batch job in an execution queue.

A batch server may reject a *Modify Batch Job Request* for other reasons. The conformance document for an implementation shall describe the reasons for which a *Modify Batch Job Request* may be rejected. The conformance document for an implementation shall describe the method used to determine whether the user of a client is authorized to perform the requested action.

A batch server that accepts a *Modify Batch Job Request* shall modify all the specified attributes of the batch job. A batch server that rejects a *Modify Batch Job Request* shall modify none of the attributes of the batch job.

If the servicing by a batch server of an otherwise valid request would result in no change, then the batch server shall indicate successful completion of the request.

### 5373 3.2.3.7 Move Batch Job Request

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A batch client can request that a batch server move a batch job to another destination. Such a request is called a *Move Batch Job Request*.

A batch server shall reject a *Move Batch Job Request* if any of the following statements are true:

- The user of the batch client is not authorized to remove the designated job from the queue in which the batch job resides.
- The user of the batch client is not authorized to move the designated job to the destination.
- The designated job is not managed by the batch server.
  - The designated job is in the EXITING state.
  - The destination is inaccessible.

A batch server can reject a *Move Batch Job Request* for other reasons. The conformance document for an implementation shall describe the reasons for which a *Move Batch Job Request* may be rejected. The conformance document for an implementation shall describe the method used to determine whether the user of a client is authorized to perform the requested action.

A batch server that accepts a *Move Batch Job Request* shall perform the following services:

- Queue the designated job at the destination.
- Remove the designated job from the queue in which the batch job resides.

If the destination resides on another batch server, the batch server shall queue the batch job at the destination by sending a *Queue Batch Job Request* to the other server. If the *Queue Batch Job Request* fails, the batch server shall reject the *Move Batch Job Request*. If the *Queue Batch Job Request* succeeds, the batch server shall remove the batch job from its queue.

The batch server shall not modify any attributes of the batch job.

### 5395 3.2.3.8 Queue Batch Job Request

A batch queue is controlled by one and only one batch server. A batch server is said to own the queues that it controls. Batch clients make requests of batch servers to have jobs queued. Such a request is called a *Queue Batch Job Request*.

A batch server requested to queue a batch job for which the queue is unspecified shall select a queue for the batch job. Such a queue is called the *default queue* of the batch server. The conformance document for the implementation shall document the means by which the batch server determines the default queue. The implementation shall provide the means for a batch administrator to specify the default queue. The queue, whether specified or defaulted, is called

5404 the target queue. 5405 A batch server shall reject a *Queue Batch Job Request* if any of the following statements are true: The client is not authorized to create a batch job in the target queue. 5406 5407 The request specifies a queue that does not exist on the batch server. 5408 The target queue is an execution queue and the batch server cannot satisfy a resource 5409 requirement of the batch job. The target queue is an execution queue and an unrecognized resource is requested. 5410 5411 The target queue is an execution queue, the batch server does not support checkpointing, and the value of the *Checkpoint* attribute of the batch job is not NO\_CHECKPOINT. 5412 The job requires access to a user identifier that the batch client is not authorized to access. 5413 A batch server may reject a Queue Batch Job Request for other reasons. The conformance 5414 document for an implementation shall document the reasons for which a Queue Batch Job Request 5415 may be rejected. 5416 A batch server that accepts a Queue Batch Job Request for a batch job for which the 5417 PBS\_O\_QUEUE value is missing from the value of the *Variable\_List* attribute of the batch job 5418 shall add that variable to the list and set the value to the name of the target queue. Once set, no 5419 server shall change the value of PBS\_O\_QUEUE, even if the batch job is moved to another 5420 5421 queue. A batch server that accepts a Queue Batch Job Request for a batch job for which the PBS\_JOBID 5422 5423 value is missing from the value of the *Variable List* attribute shall add that variable to the list and set the value to the batch job identifier assigned by the server in the format: 5424 sequence\_number.server 5425 A batch server that accepts a Queue Batch Job Request for a batch job for which the 5426 PBS\_JOBNAME value is missing from the value of the Variable\_List attribute of the batch job 5427 5428 shall add that variable to the list and set the value to the *Job\_Name* attribute of the batch job. 5429 3.2.3.9 Batch Queue Status Request A batch client can request that a batch server respond with the status and attributes of a queue. 5430 Such a request is called a *Batch Queue Status Request*. 5431 A batch server shall reject a *Batch Queue Status Request* if any of the following statements are true: 5432 5433 The user of the batch client is not authorized to query the status of the designated queue. The designated queue does not exist on the batch server. 5434 A batch server may reject a Batch Queue Status Request for other reasons. The conformance 5435 document for an implementation shall describe the reasons for which a Batch Queue Status 5436 *Request* is rejected. The conformance document for an implementation shall describe the method used to determine whether the user of a client is authorized to perform the requested action. 5438 5439 A batch server that accepts a Batch Queue Status Request shall return a Batch Queue Status Reply to

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the batch client.

### 441 3.2.3.10 Release Batch Job Request

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A batch client can request that server remove one or more holds from a batch job. Such a request is called a *Release Batch Job Request*.

A batch server shall reject a *Release Batch Job Request* if any of the following statements are true:

- The user of the batch client is not authorized to remove one or more of the requested holds from the batch job.
- The batch server does not manage the specified job.

A batch server may reject a *Release Batch Job Request* for other reasons. The conformance document for an implementation shall document the reasons for which a *Release Batch Job Request* may be rejected. The conformance document for an implementation shall describe the method used to determine whether the user of a client is authorized to perform the requested action.

A batch server that accepts a *Release Batch Job Request* shall remove each type of hold listed in the *Release Batch Job Request*, that is present, from the value of the *Hold\_Types* attribute of the batch job.

#### 5456 3.2.3.11 Rerun Batch Job Request

To rerun a batch job is to kill the session leader of the batch job and leave the batch job eligible for re-execution. A batch client can request that a batch server rerun a batch job. Such a request is called *Rerun Batch Job Request*.

A batch server shall reject a Rerun Batch Job Request if any of the following statements are true:

- The user of the batch client is not authorized to rerun the designated job.
- The Rerunable attribute of the designated job has the value FALSE.
- The designated job is not in the RUNNING state.
- The batch server does not manage the designated job.

A batch server may reject a *Rerun Batch Job Request* for other reasons. The conformance document for an implementation shall describe the reasons for which a *Rerun Batch Job Request* may be rejected. The conformance document for an implementation shall describe the method used to determine whether the user of a client is authorized to perform the requested action.

A batch server that rejects a *Rerun Batch Job Request* shall in no way modify the execution of the batch job.

A batch server that accepts a request to rerun a batch job shall perform the following services:

- Requeue the batch job in the execution queue in which it was executing.
- Send a SIGKILL signal to the process group of the session leader of the batch job.

An implementation may indicate to the batch job owner that the batch job has been rerun. The conformance document for an implementation shall state whether the batch job owner is notified that a batch job is rerun, and if so, shall describe the means used.

A batch server that reruns a batch job may send other signals to the session leader of the batch job prior to sending the SIGKILL signal. The conformance document for an implementation shall describe any other signals that may be sent.

A batch server may preferentially select a rerun job for execution. The conformance document for an implementation shall state whether rerun jobs shall be selected for execution before other

5482 jobs. 3.2.3.12 Select Batch Jobs Request 5483 A batch client can request from a batch server a list of jobs managed by that server that match a 5484 5485 list of selection criteria. Such a request is called a *Select Batch Jobs Request*. All the batch jobs managed by the batch server that receives the request are candidates for selection. 5486 A batch server that accepts a Select Batch Jobs Request shall return a list of zero or more job 5487 5488 identifiers that correspond to jobs that meet the selection criteria. If the batch client is not authorized to query the status of a batch job, the batch server shall not select the batch job. 5490 3.2.3.13 Server Shutdown Request 5491 A batch server is defined to have shut down when it does not respond to requests from clients 5492 and does not perform deferred services for jobs. A batch client can request that a batch server 5493 shut down. Such a request is called a Server Shutdown Request. 5494 A batch server shall reject a Server Shutdown Request from a client that is not authorized to shut 5495 down the batch server. The conformance document for an implementation shall describe the 5496 method used to determine whether the user of a client is authorized to perform the requested 5497 action. 5498 A batch server may reject a Server Shutdown Request for other reasons. The conformance 5499 document for an implementation shall document the reasons for which a Server Shutdown 5500 5501 *Request* may be rejected. At server shutdown, a batch server shall do, in order of preference, one of the following: 5502 • If checkpointing is implemented and the batch job is checkpointable, then checkpoint the 5503 batch job and requeue it. 5504 • If the batch job is rerunable, then requeue the batch job to be rerun (restarted from the 5505 beginning). 5506 5507 Abort the batch job. 5508 3.2.3.14 Server Status Request A batch client can request that a batch server respond with the status and attributes of the batch 5509 5510 server. Such a request is called a *Server Status Request*. A batch server shall reject a *Server Status Request* if the following statement is true: 5511 The user of the batch client is not authorized to query the status of the designated server. 5512 5513 A batch server may reject a Server Status Request for other reasons. The conformance document for an implementation shall describe the reasons for which a Server Status Request may be 5514 rejected. The conformance document for an implementation shall describe the method used to 5515 5516 determine whether the user of a client is authorized to perform the requested action. A batch server that accepts a Server Status Request shall return a Server Status Reply to the batch 5517 5518 client.

#### 3.2.3.15 Signal Batch Job Request 5520 A batch client can request that a batch server signal the session leader of a batch job. Such a 5521 request is called a Signal Batch Job Request. 5522 A batch server shall reject a *Signal Batch Job Request* if any of the following statements are true: 5523 The user of the batch client is not authorized to signal the batch job. The job is not in the RUNNING state. 5524 The batch server does not manage the designated job. 5525 5526 The requested signal is not supported by the implementation. A batch server may reject a Signal Batch Job Request for other reasons. The conformance 5527 document for an implementation shall describe the reasons for which a Signal Batch Job Request 5528 may be rejected. The conformance document for an implementation shall describe the method 5529 used to determine whether the user of a client is authorized to perform the requested action. 5530 A batch server that accepts a request to signal a batch job shall send the signal requested by the 5531 batch client to the process group of the session leader of the batch job. 5532 5533 3.2.3.16 Track Batch Job Request Track Batch Job Request is an optional feature of batch servers. If an implementation supports 5534 Track Batch Job Request, the statements in this section apply and the configuration variable 5535 POSIX2\_PBS\_TRACK shall be set to 1. 5536 Track Batch Job Request provides a method for tracking the current location of a batch job. Clients may use the tracking information to determine the batch server that should receive a batch 5538 server request. 5539 If Track Batch Job Request is supported by a batch server, then when the batch server queues a 5540 batch job as a result of a Queue Batch Job Request, and the batch server is not the batch server that 5541 created the batch job, the batch server shall send a *Track Batch Job Request* to the batch server that 5542 created the job. 5543 If Track Batch Job Request is supported by a batch server, then the Track Batch Job Request may also 5544 be sent to other servers as a backup to the primary server. The method by which backup servers 5545 are specified is implementation-dependent. 5546 If Track Batch Job Request is supported by a batch server that receives a Track Batch Job Request, 5547 5548 then the batch server shall record the current location of the batch job as contained in the 5549 request.

#### 3.3 Common Behavior for Batch Environment Utilities 5550 3.3.1 **Batch Job Identifier** 5551 A utility shall recognize *job\_identifiers* of the format: 5552 sequence\_number[.server\_name][@server] 5553 where: 5554 sequence number An integer that, when combined with *server name*, provides a batch job 5555 identifier that is unique within the batch system. 5556 The name of the batch server to which the batch job was originally submitted. server\_name 5557 server The name of the batch server that is currently managing the batch job. 5558 If the application omits the batch *server\_name* portion of a batch job identifier, a utility shall use 5559 the name of a default batch server. 5560 If the application omits the batch *server* portion of a batch job identifier, a utility shall use: 5561 The batch server indicated by server\_name, if present. 5562 The name of the default batch server. 5563 The name of the batch server that is currently managing the batch job. 5564 If only @server is specified, then the status of all jobs owned by the user on the requested server 5565 is listed. 5566 5567 The means by which a utility determines the default batch server is implementation-dependent. If the application presents the batch server portion of a batch job identifier to a utility, the utility 5568 shall send the request to the specified server. 5569 A strictly conforming application shall use the syntax described for the job identifier. Whenever 5570 5571 a batch job identifier is specified whose syntax is not recognized by an implementation, then a message for each error that occurs shall be written to standard error and the utility shall exit 5572 with an exit status greater than zero. 5573 When a batch job identifier is supplied as an argument to a batch utility and the server\_name 5574 portion of the batch job identifier is omitted, then the utility shall use the name of the default 5575 batch server. 5576 When a batch job identifier is supplied as an argument to a batch utility and the batch server 5577 portion of the batch job identifier is omitted, then the utility shall use either: 5578 The name of the default batch server 5579 5580 or: The name of the batch server that is currently managing the batch job 5581 When a batch job identifier is supplied as an argument to a batch utility and the batch server 5582 portion of the batch job identifier is specified, then the utility shall send the required *Batch Server* 5583 *Request* to the specified server. 5584

5585	3.3.2	Destination						
5586		The utility shall recognize a <i>destination</i> of the format:						
5587		[queue][@s	server]					
5588		where:						
5589 5590 5591 5592 5593		queue	The name of a valid execution or routing queue at the batch server denoted by @server, defined as a string of up to 15 alphanumeric characters in the portable character set (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set) where the first character is alphabetic.	     				
5594 5595		server	The name of a batch server, defined as a string of alphanumeric characters in the portable character set.					
5596		If the application	n omits the batch <i>server</i> portion of a destination, then the utility shall use either:					
5597		• The name of	the default batch server					
5598		or:						
5599		• The name of	the batch server that is currently managing the batch job					
5600		The means by w	hich a utility determines the default batch server is implementation-dependent.					
5601 5602		* *	n omits the <i>queue</i> portion of a destination, then the utility shall use the name of e at the batch server chosen.					
5603		The means by w	hich a batch server determines its default queue is implementation-dependent.					
5604 5605		If a destination is specified in the $queue@server$ form, then the utility shall use the specified queue at the specified server.						
5606 5607 5608		A strictly conforming application shall use the syntax described for a destination. Whenever a destination is specified whose syntax is not recognized by an implementation, then a message shall be written to standard error and the utility shall exit with an exit status greater than zero.						
5609	3.3.3	Multiple Keyv	vord-Value Pairs					
5610 5611 5612		For each option that can have multiple keyword-value pair arguments, the following rules shall apply. Examples of options that can have list-oriented option-arguments are <b>–u</b> <i>value@keyword</i> and <b>–l</b> <i>keyword=value</i> .						
5613 5614 5615 5616 5617		1. If a batch utility is presented with a list-oriented option-argument for which a keyword has a corresponding value that begins with a single or double quote, then the utility shall stop interpreting the input stream for delimiters until a second single or double quote, respectively, is encountered. This feature allows some flexibility for a comma (',') or equals sign ('=') to be part of the value string for a particular keyword; for example:						
5618		keywd1='val1,val2',keywd2="val3,val4"						
5619		Note:	This may require the user to escape the quotes as in the following command:					
5620			foo -xkeywd1=\'val1,val2\',keywd2=\"val3,val4\"					
5621 5622 5623			server is presented with a list-oriented attribute that has a keyword that was ed earlier in the list, then the later entry for that keyword shall replace the earlier					
5624 5625			server is presented with a list-oriented attribute that has a keyword without any ding value of the form <i>keyword</i> = or @ <i>keyword</i> and the same keyword was					

- encountered earlier in the list, then the prior entry for that keyword shall be ignored by the batch server.
- 4. If a batch utility is expecting a list-oriented option-argument entry of the form *keyword=value*, but is presented with an entry of the form *keyword* without any corresponding *value*, then the entry shall be treated as though a default value of NULL was assigned (that is, *keyword=*NULL) for entry parsing purposes. The utility shall include only the keyword, not the NULL value, in the associated job attribute.
- 5. If a batch utility is expecting a list-oriented option-argument entry of the form <code>value@keyword</code>, but is presented with an entry of the form <code>value</code> without any corresponding <code>keyword</code>, then the entry shall be treated as though a keyword of NULL was assigned (that is, <code>value@NULL</code>) for entry parsing purposes. The utility shall include only the value, not the NULL keyword, in the associated job attribute.
- 6. A batch server shall accept a list-oriented attribute that has multiple occurrences of the same keyword, interpreting the keywords, in order, with the last value encountered taking precedent over prior instances of the same keyword. This rule allows, but does not require, a batch utility to preprocess the attribute to remove duplicate keywords.
- 7. If a batch utility is presented with multiple list-oriented option-arguments on the command line or in script directives, or both, for a single option, then the utility shall concatenate, in order, any command line keyword and value pairs to the end of any directive keyword and value pairs separated by a single comma to produce a single string that is an equivalent, valid option-argument. The resulting string shall be assigned to the associated attribute of the batch job (after optionally removing duplicate entries as described in item 6.



This chapter contains the definitions of the utilities, as follows:

- Mandatory utilities that are present on every conformant system
- $\bullet$  Optional utilities that are present only on systems supporting the associated option; see Section 1.8.1 on page 14 for information on the options in this volume of IEEE Std. 1003.1-200x

admin Utilities

```
5656
    NAME
           admin — create and administer SCCS files (DEVELOPMENT)
5657
    SYNOPSIS
5658
            admin -i[name][-n][-a login][-d flag][-f flag][-m mrlist][-r rel]
5659
    XSI
5660
                [-t[name][-y[comment]] newfile
5661
            admin -n[-a login][-d flag][-f flag][-m mrlist][-t[name]][-y[comment]]
                newfile ...
5662
5663
            admin [-a login][-d flag][-m mrlist][-r rel][-t[name]] file ...
            admin -h file ...
5664
            admin -z file ...
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```

#### DESCRIPTION

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The *admin* utility shall create new SCCS files or change parameters of existing ones. If a named file does not exist, it shall be created, and its parameters shall be initialized according to the specified options. Parameters not initialized by an option shall be assigned a default value. If a named file does exist, parameters corresponding to specified options shall be changed, and other parameters shall be left as is.

All SCCS file names supplied by the application shall be of the form s.filename. New SCCS files shall be given read-only permission mode. Write permission in the parent directory is required to create a file. All writing done by admin shall be to a temporary x-file, named x.filename (see get) created with read-only mode if admin is creating a new SCCS file, or created with the same mode as that of the SCCS file if the file already exists. After successful execution of admin, the SCCS file shall be removed (if it exists), and the x-file shall be renamed with the name of the SCCS file. This ensures that changes are made to the SCCS file only if no errors occur.

The *admin* utility shall also use a transient lock file (named z.*filename*), which is used to prevent simultaneous updates to the SCCS file; see *get* on page 510.

#### **OPTIONS**

The *admin* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines, except that the  $-\mathbf{i}$ ,  $-\mathbf{t}$ , and  $-\mathbf{y}$  options have optional option-arguments. These optional option-arguments cannot be presented as separate arguments. The following options are supported:

- -**n** Create a new SCCS file. When −**n** is used without −**i**, the SCCS file is created with control information but without any file data.
- 5689 —**i**[name] Specify the name of a file from which the text for a new SCCS file is to be taken. The
  5690 text constitutes the first delta of the file (see the —**r** option for delta numbering
  5691 scheme). If the —**i** option is used, but the name option-argument is omitted, the text
  5692 is obtained by reading the standard input. If this option is omitted, the SCCS file is
  5693 created with control information but without any file data. The —**i** option implies
  5694 the —**n** option.
- 5695 r rel Specify the release into which the initial delta is inserted. If the —r option is not used, the initial delta is inserted into release 1. The level of the initial delta is always 1 (by default, initial deltas are named 1.1).
- 5698 —t[name] Specify the name of a file from which descriptive text for the SCCS file is to be taken. In the case of existing SCCS files (neither –i nor –n is specified):

**Utilities** admin

5700 5701			option without a <i>name</i> option-argument causes the removal of descriptive (if any) currently in the SCCS file.
5702 5703			option with a <i>name</i> option-argument causes the text (if any) in the named or replace the descriptive text (if any) currently in the SCCS file.
5704 5705 5706	−f flag	Several -	a <i>flag</i> , and, possibly, a value for the <i>flag</i> , to be placed in the SCCS file.  – <b>f</b> options may be supplied on a single <i>admin</i> command line. The allowable d their values are:
5707		b	Allow use of the $-\mathbf{b}$ option on a <i>get</i> command to create branch deltas.
5708 5709 5710		cceil	Specify the highest release (that is, ceiling), a number less than or equal to 9 999, which may be retrieved by a <i>get</i> command for editing. The default value for an unspecified $\bf c$ flag is 9 999.
5711 5712 5713		ffloor	Specify the lowest release (that is, floor), a number greater than 0 but less than 9 999, which may be retrieved by a $get$ command for editing. The default value for an unspecified $f$ flag is 1.
5714		$\mathbf{d}SID$	Specify the default delta number (SID) to be used by a <i>get</i> command.
5715 5716 5717 5718 5719 5720 5721		istr	Treat the "No ID keywords" message issued by <i>get</i> or <i>delta</i> as a fatal error. In the absence of this flag, the message is only a warning. The message is issued if no SCCS identification keywords (see <i>get</i> on page 510) are found in the text retrieved or stored in the SCCS file. If a value is supplied, the application shall ensure that the keywords exactly match the given string; however, the string shall contain a keyword, and no embedded <newline>s.</newline>
5722 5723 5724		j	Allow concurrent <i>get</i> commands for editing on the same SID of an SCCS file. This allows multiple concurrent updates to the same version of the SCCS file.
5725 5726 5727		llist	Specify a <i>list</i> of releases to which deltas can no longer be made (that is, <i>get</i> $-\mathbf{e}$ against one of these locked releases fails). The <i>list</i> has the following syntax:
5728 5729			<pre><list> ::= <range>   <list>, <range> <range> ::= SID   a</range></range></list></range></list></pre>
5730 5731			The character $a$ in the $list$ is equivalent to specifying all releases for the named SCCS file.
5732 5733 5734 5735 5736 5737 5738		n	Cause <i>delta</i> to create a null delta in each of those releases (if any) being skipped when a delta is made in a new release (for example, in making delta 5.1 after delta 2.7, releases 3 and 4 are skipped). These null deltas serve as anchor points so that branch deltas may later be created from them. The absence of this flag causes skipped releases to be nonexistent in the SCCS file, preventing branch deltas from being created from them in the future.
5739 5740		qtext	Substitute user-definable $text$ for all occurrences of the %Q% keyword in the SCCS file text retrieved by $get$ .
5741 5742 5743 5744		mmod	Specify the module name of the SCCS file substituted for all occurrences of the $\%M\%$ keyword in the SCCS file text retrieved by $\mathit{get}.$ If the $m$ flag is not specified, the value assigned is the name of the SCCS file with the leading $'$ . $'$ removed.

admin Utilities

5745 5746		ttype	Specify the <i>type</i> of module in the SCCS file substituted for all occurrences of the % <b>Y</b> % keyword in the SCCS file text retrieved by <i>get</i> .
5747 5748 5749 5750 5751		<b>v</b> pgm	Cause <i>delta</i> to prompt for modification request (MR) numbers as the reason for creating a delta. The optional value specifies the name of an MR number validation program. (If this flag is set when creating an SCCS file, the application shall ensure that the <b>m</b> option is also used even if its value is null.)
5752 5753 5754 5755	−d flag	supplied (The <i>llis</i>	(delete) the specified <i>flag</i> from an SCCS file. Several <b>–d</b> options may be d on a single <i>admin</i> command. See the <b>–f</b> option for allowable <i>flag</i> names. <i>t</i> flag gives a <i>list</i> of releases to be unlocked. See the <b>–f</b> option for further ion of the <b>l</b> flag and the syntax of a <i>list</i> .)
5756 5757 5758 5759 5760 5761 5762	− <b>a</b> login	may ma all <i>login</i> single <i>ac</i> may be add delt	a login name, or numerical group ID, to be added to the list of users who ke deltas (changes) to the SCCS file. A group ID is equivalent to specifying names common to that group ID. Several –a options may be used on a dmin command line. As many logins, or numerical group IDs, as desired on the list simultaneously. If the list of users is empty, then anyone may tas. If login or group ID is preceded by a '!', the users so specified are permission to make deltas.
5763 5764 5765 5766	−e login	allowed equivale	a <i>login</i> name, or numerical group ID, to be erased from the list of users to make deltas (changes) to the SCCS file. Specifying a group ID is ent to specifying all <i>login</i> names common to that group ID. Several —e may be used on a single <i>admin</i> command line.
5767 5768 5769	-y[comment]	manner	ne <i>comment</i> text into the SCCS file as a comment for the initial delta in a identical to that of <i>delta</i> . In the POSIX locale, omission of the –y option in a default comment line being inserted in the form:
5770		"date	and time created %s %s by %s", <date>, <time>, <login></login></time></date>
5771 5772			date> is expressed in the date utility's $\%y/\%m/\%d$ format, <time> in the ty's <math>\%T</math> format, and <login> is the login name of the user creating the file.</login></time>
5773 5774 5775 5776 5777	- <b>m</b> mrlist	reason f shall ens a value	ne list of modification request (MR) numbers into the SCCS file as the for creating the initial delta in a manner identical to <i>delta</i> . The application sure that the <b>v</b> flag is set and the MR numbers are validated if the <b>v</b> flag has (the name of an MR number validation program). Diagnostics occur if the not set or MR validation fails.
5778 5779 5780 5781	−h	(the sum checksum	ne structure of the SCCS file and compare the newly computed checksum of all the characters in the SCCS file except those in the first line) with the m that is stored in the first line of the SCCS file. Appropriate error tics are produced.
5782 5783 5784	-z	the -h c	ute the SCCS file checksum and store it in the first line of the SCCS file (see option above). Note that use of this option on a truly corrupted file may future detection of the corruption.
5785 5786	OPERANDS The following	g operan	ds shall be supported:
5787 5788 5789 5790	file	behaves that non	name of an existing SCCS file or a directory. If <i>file</i> is a directory, <i>admin</i> as though each file in the directory were specified as a named file, except i-SCCS files (last component of the path name does not begin with <b>s.</b> ) and ble files are silently ignored.

**Utilities** admin

5791 newfile A path name of an SCCS file to be created. If a single instance of file or newfile is specified as '-', the standard input is read; each line of the 5792 5793 standard input is taken to be the name of an SCCS file to be processed. Non-SCCS files and unreadable files are silently ignored. 5794 5795 STDIN The standard input shall be a text file used only if the -i is specified without an option-argument 5796 or if a file or newfile operand is specified as '-'. If the first character of any standard input line is 5797 SOH (binary 001), the results are unspecified. 5798 INPUT FILES 5799 The existing SCCS files are text files of an unspecified format. The file named by the -i option's 5800 name option-argument is a text file; if the first character of any line in this file is SOH (binary 5801 001), the results are unspecified. 5802 ENVIRONMENT VARIABLES 5803 The following environment variables shall affect the execution of *admin*: 5804 LANG Provide a default value for the internationalization variables that are unset or null. 5805 If LANG is unset or null, the corresponding value from the implementation-5806 dependent default locale shall be used. If any of the internationalization variables 5807 contains an invalid setting, the utility shall behave as if none of the variables had 5808 been defined. 5809 LC\_ALL If set to a non-empty string value, override the values of all the other 5810 internationalization variables. 5811 Determine the locale for the interpretation of sequences of bytes of text data as 5812  $LC\_CTYPE$ characters (for example, single-byte as opposed to multi-byte characters in 5813 5814 arguments and input files). LC\_MESSAGES 5815 Determine the locale that should be used to affect the format and contents of 5816 diagnostic messages written to standard error and the contents of the default -y 5817 comment. 5818 **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 5819 ASYNCHRONOUS EVENTS 5820 Default. 5821 **STDOUT** 5822 5823 Not used. **STDERR** 5824 Used only for diagnostic messages. 5825 **OUTPUT FILES** 5826 Any SCCS files created shall be text files of an unspecified format. During processing of a file, a 5827 locking *z-file*, as described in *get* on page 510, may be created and deleted. 5828 EXTENDED DESCRIPTION 5829 None. 5830 **EXIT STATUS** 5831 5832 The following exit values shall be returned:

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5833

Successful completion.

admin Utilities

5834 >0 An error occurred. **CONSEQUENCES OF ERRORS** 5835 5836 Default. APPLICATION USAGE 5837 5838 It is recommended that directories containing SCCS files be writable by the owner only, and that SCCS files themselves be read-only. The mode of the directories should allow only the owner to 5839 modify SCCS files contained in the directories. The mode of the SCCS files prevents any 5840 modification at all except by SCCS commands. 5841 **EXAMPLES** 5842 None. 5843 **RATIONALE** 5844 None. **FUTURE DIRECTIONS** 5846 A version of admin that fully supports the System Interface Definitions volume of 5847 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines may be introduced in a future 5848 5849 issue. **SEE ALSO** 5850 delta, get, prs, what 5851 **CHANGE HISTORY** 5852 First released in Issue 2. 5853 **Issue 4** 5854 Format reorganized. 5855 Conformance to Utility Syntax Guidelines mandated, with exceptions as noted. 5856 Internationalized environment variable support mandated. 5857 Issue 6 5858 The normative text is reworded to avoid use of the term "must" for application requirements. 5859

Utilities alias

#### 5860 **NAME** alias — define or display aliases 5861 5862 **SYNOPSIS** alias [alias-name[=string] ...] 5863 UP 5864 **DESCRIPTION** 5865 The alias utility shall create or redefine alias definitions or write the values of existing alias 5866 definitions to standard output. An alias definition provides a string value that shall replace a 5867 5868 command name when it is encountered; see Section 2.3.1 on page 40. An alias definition shall affect the current shell execution environment and the execution 5869 environments of the subshells of the current shell. When used as specified by this volume of 5870 IEEE Std. 1003.1-200x, the alias definition shall not affect the parent process of the current shell 5871 nor any utility environment invoked by the shell; see Section 2.12 on page 90. 5872 **OPTIONS** 5873 None. 5874 **OPERANDS** 5875 The following operands shall be supported: 5876 Write the alias definition to standard output. 5877 alias-name 5878 alias-name=string 5879 Assign the value of *string* to the alias *alias-name*. 5880 If no operands are given, all alias definitions shall be written to standard output. **STDIN** 5881 Not used. 5882 INPUT FILES 5883 None. 5884 **ENVIRONMENT VARIABLES** 5885 5886 The following environment variables shall affect the execution of *alias*: LANG Provide a default value for the internationalization variables that are unset or null. 5887 If LANG is unset or null, the corresponding value from the implementation-5888 dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had 5890 been defined. 5891 LC ALL If set to a non-empty string value, override the values of all the other 5892 internationalization variables. 5893 Determine the locale for the interpretation of sequences of bytes of text data as 5894 LC\_CTYPE characters (for example, single-byte as opposed to multi-byte characters in 5895 arguments). 5896 LC\_MESSAGES 5897 Determine the locale that should be used to affect the format and contents of 5898 5899 diagnostic messages written to standard error.

Determine the location of message catalogs for the processing of *LC\_MESSAGES*.

NLSPATH

5900 XSI

alias Utilities

#### ASYNCHRONOUS EVENTS 5901 Default. 5902 5903 **STDOUT** The format for displaying aliases (when no operands or only *name* operands are specified) shall 5904 5905 "%s=%s\n", name, value 5906 The value string shall be written with appropriate quoting so that it is suitable for reinput to the 5907 shell. See the description of shell quoting in Section 2.2 on page 36. 5908 5909 **STDERR** Used only for diagnostic messages. 5910 **OUTPUT FILES** 5911 None. 5912 **EXTENDED DESCRIPTION** 5913 None 5914 **EXIT STATUS** 5915 The following exit values shall be returned: 5916 5917 Successful completion. One of the *name* operands specified did not have an alias definition, or an error occurred. 5918 >0 **CONSEQUENCES OF ERRORS** 5919 5920 Default. APPLICATION USAGE 5921 Application writers should note that this utility need not be provided on systems that do not 5922 5923 support the User Portability Utilities option. **EXAMPLES** 5924 1. Change *ls* to give a columnated, more annotated output: 5925 5926 alias ls="ls -CF" 2. Create a simple "redo" command to repeat previous entries in the command history file: 5927 alias r='fc -s' 5928 3. Use 1K units for du: 5929 alias du=du\ -k 5930 4. Set up *nohup* so that it can deal with an argument that is itself an alias name: 5931 5932 alias nohup="nohup " RATIONALE 5933 The alias description is based on historical KornShell implementations. Known differences exist 5934 between that and the C shell. The KornShell version was adopted to be consistent with all the 5935 other KornShell features in this volume of IEEE Std. 1003.1-200x, such as command line editing. 5936 Since *alias* affects the current shell execution environment, it is generally provided as a shell 5937 regular built-in. 5938 Historical versions of the KornShell have allowed aliases to be exported to scripts that are 5939 invoked by the same shell. This is triggered by the alias -x flag; it is allowed by this volume of 5940

IEEE Std. 1003.1-200x only when an explicit extension such as -x is used. The standard

*Utilities* alias

5942 5943 5944	developers considered that aliases were of use primarily to interactive users and that they should normally not affect shell scripts called by those users; functions are available to such scripts.
5945 5946 5947 5948	Historical versions of the KornShell had not written aliases in a quoted manner suitable for reentry to the shell, but this volume of IEEE Std. 1003.1-200x has made this a requirement for all similar output. Therefore, consistency with this volume of IEEE Std. 1003.1-200x was chosen over this detail of historical practice.
5949	<b>FUTURE DIRECTIONS</b>
5950	None.
5951 5952	SEE ALSO Section 2.9.5 on page 79
5953	CHANGE HISTORY
5954	First released in Issue 4.
5955	Issue 6
5956	This utility is now marked as part of the User Portability Utilities option.
5957	The APPLICATION USAGE section is added.

ar Utilities

```
NAME
5958
            ar — create and maintain library archives
5959
5960
    SYNOPSIS
            ar -d[-v] archive file ...
5961
    SD
5962
            ar -m[-abiv][posname] archive file ...
5963
    XSI
5964
            ar -p[-v][-s]archive [file ...]
    XSI
5965
5966
    XSI
            ar -q[-cv] archive file ...
5967
            ar -r[-cuv][-abi][posname]archive file ...
5968
    XSI
    XSI
            ar -t[-v][-s] archive [file ...]
5969
5970
    XSI
            ar -x[-v][-sCT] archive [file ...]
```

#### 5971 **DESCRIPTION**

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XSI

The *ar* utility can be used to create and maintain groups of files combined into an archive. Once an archive has been created, new files can be added, and existing files can be extracted, deleted, or replaced. When an archive consists entirely of valid object files, the implementation shall format the archive so that it is usable as a library for link editing (see *c89*, *cc*, and *fort77*). When some of the archived files are not valid object files, the suitability of the archive for library use is undefined. If an archive file consists entirely of printable files, the entire archive file is printable.

When *ar* creates an archive file, it creates administrative information indicating whether a symbol table is present in the archive. When there is at least one object file that *ar* recognizes as such in the archive, an archive symbol table is created in the archive file and maintained by *ar*; it is used by the link editor to search the archive file. Whenever the *ar* utility is used to create or update the contents of such an archive, the symbol table is rebuilt. The **–s** option forces the symbol table to be rebuilt.

All *file* operands can be path names. However, files within archives shall be named by a file name, which is the last component of the path name used when the file was entered into the archive. The comparison of *file* operands to the names of files in archives shall be performed by comparing the last component of the operand to the name of the archive file.

It is unspecified whether multiple files in the archive may be identically named. In the case of such files, however, each *file* and *posname* operand shall match only the first archive file having a name that is the same as the last component of the operand.

# OPTIONS

XSI

The *ar* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following options shall be supported:

5995 XSI	<b>−a</b>	Position new files in the archive after the file named by the <i>posname</i> operand.
5996 XSI	-b	Position new files in the archive before the file named by the <i>posname</i> operand.
5997 5998	-с	Suppress the diagnostic message that is written to standard error by default when the archive file <i>archive</i> is created.
5999 XSI 6000 6001	<b>-С</b>	Prevent extracted files from replacing like-named files in the file system. This option is useful when $-\mathbf{T}$ is also used, to prevent truncated file names from replacing files with the same prefix.

*Utilities* ar

6002		$-\mathbf{d}$	Delete one or more files from archive.
6003 6004	XSI	- <b>i</b>	Position new files in the archive before the file named by the <i>posname</i> operand (equivalent to $-\mathbf{b}$ ).
6005 6006	XSI	–m	Move the named files. The $-\mathbf{a}$ , $-\mathbf{b}$ , or $-\mathbf{i}$ options with the <i>posname</i> operand indicate the position; otherwise, move the files to the end of the archive.
6007 6008 6009		- <b>p</b>	Write the contents of the <i>files</i> from <i>archive</i> to the standard output. If no <i>files</i> are specified, the contents of all files in the archive shall be written in the order of the archive.
6010 6011 6012	XSI	-q	Quickly append the named files to the end of the archive file. In this case <i>ar</i> does not check whether the added members are already in the archive. This is useful to bypass the searching otherwise done when creating a large archive piece by piece.
6013 6014 6015 6016 6017 6018	XSI	- <b>r</b>	Replace or add <i>files</i> to <i>archive</i> . If the archive named by <i>archive</i> does not exist, a new archive file shall be created and a diagnostic message shall be written to standard error (unless the $-\mathbf{c}$ option is specified). If no <i>files</i> are specified and the <i>archive</i> exists, the results are undefined. Files that replace existing files shall not change the order of the archive. Files that do not replace existing files shall be appended to the archive unless a $-\mathbf{a}$ , $-\mathbf{b}$ , or $-\mathbf{i}$ option specifies another position.
6019 6020 6021	XSI	-s	Force the regeneration of the archive symbol table even if <i>ar</i> is not invoked with an option that modifies the archive file contents. This option is useful to restore the archive symbol table after it has been stripped; see <i>strip</i> .
6022 6023 6024		<b>−t</b>	Write a table of contents of <i>archive</i> to the standard output. The files specified by the <i>file</i> operands shall be included in the written list. If no <i>file</i> operands are specified, all files in <i>archive</i> shall be included in the order of the archive.
6025 6026 6027	XSI	<b>-T</b>	Allow file name truncation of extracted files whose archive names are longer than the file system can support. By default, extracting a file with a name that is too long is an error; a diagnostic message is written and the file is not extracted.
6028 6029 6030		−u	Update older files. When used with the $-\mathbf{r}$ option, files within the archive are replaced only if the corresponding <i>file</i> has a modification time that is at least as new as the modification time of the file within the archive.
6031 6032 6033		- <b>v</b>	Give verbose output. When used with the option characters $-\mathbf{d}$ , $-\mathbf{r}$ , or $-\mathbf{x}$ , write a detailed file-by-file description of the archive creation and maintenance activity, as described in the STDOUT section.
6034 6035			When used with $-\mathbf{p}$ , write the name of the file to the standard output before writing the file itself to the standard output, as described in the STDOUT section.
6036 6037			When used with -t, include a long listing of information about the files within the archive, as described in the STDOUT section.
6038 6039 6040 6041		- <b>x</b>	Extract the files named by the <i>file</i> operands from <i>archive</i> . The contents of the archive file shall not be changed. If no <i>file</i> operands are given, all files in the archive shall be extracted. The modification time of each file extracted shall be set to the time the file is extracted from the archive.
6042 6043	OPERA		g operands shall be supported:
6044		archive	A path name of the archive file.

ar Utilities

6045 6046 6047 6048 6049		file	A path name. Only the last component shall be used when comparing against the names of files in the archive. If two or more <i>file</i> operands have the same last path name component (basename), the results are unspecified. The implementation's archive format shall not truncate valid file names of files added to or replaced in the archive.
6050 6051	XSI	posname	The name of a file in the archive file, used for relative positioning; see options $-\mathbf{m}$ and $-\mathbf{r}$ .
6052 6053	STDIN	Not used.	
6054 6055	INPUT		e named by <i>archive</i> shall be a file in the format created by $ar - \mathbf{r}$ .
6056 6057	ENVIRO	ONMENT VA The followin	ARIABLES  ag environment variables shall affect the execution of <i>ar</i> :
6058 6059 6060 6061 6062		LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
6063 6064		LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
6065 6066 6067		LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).
6068 6069 6070		LC_MESSA(	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
6071		LC_TIME	Determine the format and content for date and time strings written by $ar - tv$ .
6072	XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
6073 6074		TMPDIR	Determine the path name that overrides the default directory for temporary files, if any.
6075 6076	ASYNC	<b>HRONOUS</b> 1 Default.	EVENTS
6077 6078	STDOU		ion is used with the $-{f v}$ option, the standard output format shall be:
6079		"d - %s\n	", <file></file>
6080		where file is	the operand specified on the command line.
6081		If the <b>-p</b> opt	ion is used with the $-\mathbf{v}$ option, $ar$ shall precede the contents of each file with:
6082		"\n<%s>\n	\n", <file></file>
6083 6084			the operand specified on the command line, if <i>file</i> operands were specified, and the file in the archive if they were not.
6085		If the <b>-r</b> opti	on is used with the <b>-v</b> option:

*Utilities* ar

```
6086
                • If file is already in the archive, the standard output format shall be:
                  "r - %s\n", <file>
6087
                  where <file> is the operand specified on the command line.
6088
6089

    If file is not already in the archive, the standard output format shall be:

                  "a - %s\n", <file>
6090
6091
                  where <file> is the operand specified on the command line.
              If the -t option is used, ar shall write the names of the files to the standard output in the format:
6092
              "%s\n", <file>
6093
              where file is the operand specified on the command line, if file operands were specified, or the
6094
              name of the file in the archive if they were not.
6095
              If the -t option is used with the -v option, the standard output format shall be:
6096
               "%s %u/%u %u %s %d %d:%d %d %s\n", <member mode>, <user ID>,
6097
                    <group ID>, <number of bytes in member>,
6098
                    <abbreviated month>, <day-of-month>, <hour>,
6099
6100
                    <minute>, <year>, <file>
              where:
6101
              <file>
                            Shall be the operand specified on the command line, if file operands were specified,
6102
6103
                            or the name of the file in the archive if they were not.
              <member
6104
                            Shall be formatted the same as the <file mode> string defined in the STDOUT section of
6105
                            ls, except that the first character, the <entry type>, is not used; the string represents
6106
6107
                            the file mode of the archive member at the time it was added to or replaced in the
                            archive.
6108
6109
              The following represent the last-modification time of a file when it was most recently added to
              or replaced in the archive:
6110
6111
              <abbreviated month>
                            Equivalent to the %b format in date.
6112
6113
              <day-of-month>
                            Equivalent to the %e format in date.
6114
6115
              <hour>
                            Equivalent to the %H format in date.
              <minute>
                            Equivalent to the %M format in date.
6116
6117
              <year>
                            Equivalent to the %Y format in date.
              When LC_TIME does not specify the POSIX locale, a different format and order of presentation
6118
6119
              of these fields relative to each other may be used in a format appropriate in the specified locale.
              If the -\mathbf{x} option is used with the -\mathbf{v} option, the standard output format shall be:
6120
               x - sn', < file>
6121
              where file is the operand specified on the command line, if file operands were specified, or the
6122
```

name of the file in the archive if they were not.

ar Utilities

### 6124 STDERR

Used only for diagnostic messages. The diagnostic message about creating a new archive when –c is not specified shall not modify the exit status.

### 6127 OUTPUT FILES

6128 Archives are files with unspecified formats.

### 6129 EXTENDED DESCRIPTION

None.

#### 6131 EXIT STATUS

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The following exit values shall be returned:

6133 0 Successful completion.

6134 >0 An error occurred.

#### 6135 CONSEQUENCES OF ERRORS

6136 Default.

#### 6137 APPLICATION USAGE

6138 None.

### 6139 EXAMPLES

6140 None.

#### 6141 RATIONALE

The archive format is not described. It is recognized that there are several known *ar* formats, which are not compatible. The *ar* utility is included, however, to allow creation of archives that are intended for use only on one machine. The archive file is specified as a file, and it can be moved as a file. This does allow an archive to be moved from one machine to another machine that uses the same implementation of *ar*.

Utilities such as *pax* (and its forebears *tar* and *cpio*) also provide portable "archives". This is a not a duplication; the *ar* utility is included to provide an interface primarily for *make* and the compilers, based on a historical model.

In historical implementations, the  $-\mathbf{q}$  option (available on XSI-conforming systems) is known to execute quickly because ar does not check on whether the added members are already in the archive. This is useful to bypass the searching otherwise done when creating a large archive piece-by-piece. These remarks may but need not remain true for a brand new implementation of this utility; hence, these remarks have been moved into the RATIONALE.

BSD implementations historically required applications to provide the -s option whenever the archive was supposed to contain a symbol table. As in this volume of IEEE Std. 1003.1-200x, System V historically creates or updates an archive symbol table whenever an object file is removed from, added to, or updated in the archive.

The OPERANDS section requires what might seem to be true without specifying it: the archive cannot truncate the file names below {NAME\_MAX}. Some historical implementations do so, however, causing unexpected results for the application. Therefore, this volume of IEEE Std. 1003.1-200x makes the requirement explicit to avoid misunderstandings.

According to the System V documentation, the options  $-\mathbf{dmpqrtx}$  are not required to begin with a hyphen ('-'). This volume of IEEE Std. 1003.1-200x requires that a conforming application use the leading hyphen.

The archive format used by the 4.4 BSD implementation is documented in this RATIONALE as an example:

*Utilities* ar

A file created by *ar* begins with the "magic" string "!<arch>\n". The rest of the archive is made up of objects, each of which is composed of a header for a file, a possible file name, and the file contents. The header is portable between machine architectures, and, if the file contents are printable, the archive is itself printable.

The header is made up of six ASCII fields, followed by a two-character trailer. The fields are the object name (16 characters), the file last modification time (12 characters), the user and group IDs (each 6 characters), the file mode (8 characters), and the file size (10 characters). All numeric fields are in decimal, except for the file mode, which is in octal.

The modification time is the file *st\_mtime* field. The user and group IDs are the file *st\_uid* and *st\_gid* fields. The file mode is the file *st\_mode* field. The file size is the file *st\_size* field. The two-byte trailer is the string "<newline>".

Only the name field has any provision for overflow. If any file name is more than 16 characters in length or contains an embedded space, the string "#1/" followed by the ASCII length of the name is written in the name field. The file size (stored in the archive header) is incremented by the length of the name. The name is then written immediately following the archive header.

Any unused characters in any of these fields are written as <space> characters. If any fields are their particular maximum number of characters in length, there is no separation between the fields.

Objects in the archive are always an even number of bytes long; files that are an odd number of bytes long are padded with a <newline> character, although the size in the header does not reflect this.

The *ar* utility description requires that (when all its members are valid object files) *ar* produce an object code library, which the linkage editor can use to extract object modules. If the linkage editor needs a symbol table to permit random access to the archive, *ar* must provide it; however, *ar* does not require a symbol table.

The BSD  $-\mathbf{o}$  option was omitted. It is a rare portable application that uses ar to extract object code from a library with concern for its modification time, since this can only be of importance to make. Hence, since this functionality is not deemed important for applications portability, the modification time of the extracted files is set to the current time.

There is at least one known implementation (for a small computer) that can accommodate only object files for that system, disallowing mixed object and other files. The ability to handle any type of file is not only historical practice for most implementations, but is also a reasonable expectation.

Consideration was given to changing the output format of ar –tv to the same format as the output of ls –l. This would have made parsing the output of ar the same as that of ls. This was rejected in part because the current ar format is commonly used and changes would break historical usage. Second, ar gives the user ID and group ID in numeric format separated by a slash. Changing this to be the user name and group name would not be correct if the archive were moved to a machine that contained a different user database. Since ar cannot know whether the archive file was generated on the same machine, it cannot tell what to report.

The text on the **–ur** option combination is historical practice—since one file name can easily represent two different files (for example, **/a/foo** and **/b/foo**), it is reasonable to replace the member in the archive even when the modification time in the archive is identical to that in the file system.

ar Utilities

6213	UTURE DIRECTIONS	
6214	None.	
6215 6216 6217	c89, pax, strip the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 13,   Headers, <unistd.h> description of {POSIX_NO_TRUNC}</unistd.h>	er 13,
6218 6219	HANGE HISTORY First released in Issue 2.	1
6220 6221	Sue 4 Aligned with the ISO/IEC 9945-2:1993 standard.	
6222	The -C and -T options are added.	
6223 6224	FUTURE DIRECTIONS section added.	
6225 6226	This utility is now marked as part of the Software Development Utilities option.	ı
6227 6228	The STDOUT description is changed for the $-\mathbf{v}$ option to align with the IEEE P1003.2b draft standard.	draft
6229	The normative text is reworded to avoid use of the term "must" for application requirements.	ıts.

Utilities asa

6230 **NAME** 6231 asa — interpret carriage-control characters 6232 **SYNOPSIS** 6233 asa [ *file* ... ] 6234 **DESCRIPTION** 6235 The asa utility shall write its input files to standard output, mapping carriage-control characters 6236 from the text files to line-printer control sequences in an implementation-dependent manner. 6237 The first character of every line shall be removed from the input, and the following actions are 6238 performed: 6239 If the character removed is: 6240 <space> The rest of the line is output without change. 6241 0 A <newline> character is output, then the rest of the input line. 6242 1 One or more implementation-dependent characters that causes an advance to the next 6243 6244 page shall be output, followed by the rest of the input line. The <newline> character of the previous line shall be replaced with one or more 6245 implementation-dependent characters that causes printing to return to column position 6246 1, followed by the rest of the input line. If the '+' is the first character in the input, it 6247 6248 shall have the same effect as the <space> character. The action of the asa utility is unspecified upon encountering any character other than those 6249 listed above as the first character in a line. 6250 **OPTIONS** 6251 None 6252 **OPERANDS** 6253 6254 file A path name of a text file used for input. If no file operands are specified, the 6255 standard input shall be used. **STDIN** 6256 The standard input is used only if no file operands are specified; see the INPUT FILES section. 6257 **INPUT FILES** 6258 The input files shall be text files. 6259 **ENVIRONMENT VARIABLES** 6260 The following environment variables shall affect the execution of asa: 6261 LANG Provide a default value for the internationalization variables that are unset or null. 6262 If LANG is unset or null, the corresponding value from the implementation-6263 dependent default locale shall be used. If any of the internationalization variables 6264 6265 contains an invalid setting, the utility shall behave as if none of the variables had been defined. 6266  $LC\_ALL$ If set to a non-empty string value, override the values of all the other 6267 internationalization variables. 6268

Determine the locale for the interpretation of sequences of bytes of text data as

characters (for example, single-byte as opposed to multi-byte characters in

LC\_CTYPE

arguments and input files).

6269

**asa** Utilities

6272 LC\_MESSAGES Determine the locale that should be used to affect the format and contents of 6273 diagnostic messages written to standard error. 6274 NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 6275 XSI ASYNCHRONOUS EVENTS 6276 Default. 6277 **STDOUT** 6278 The standard output shall be the text from the input file modified as described in the 6279 DESCRIPTION section. **STDERR** 6281 None. 6282 **OUTPUT FILES** 6283 None. 6284 EXTENDED DESCRIPTION 6285 None. 6286 **EXIT STATUS** 6287 The following exit values shall be returned: 6288 6289 All input files were output successfully. 6290 An error occurred. **CONSEQUENCES OF ERRORS** 6291 6292 Default. APPLICATION USAGE 6293 6294 None. **EXAMPLES** 6295 The following command: 6296 6297 asa file permits the viewing of file (created by a program using FORTRAN-style carriage control 6298 characters) on a terminal. 6299 2. The following command: 6300 6301 a.out | asa | lp formats the FORTRAN output of **a.out** and directs it to the printer. 6302 **RATIONALE** 6303 The asa utility is needed to map "standard" FORTRAN 77 output into a form acceptable to 6304 contemporary printers. Usually, asa is used to pipe data to the *lp* utility; see *lp*. 6305 This utility is generally used only by FORTRAN programs. The standard developers decided to 6306 retain asa to avoid breaking the historical large base of FORTRAN applications that put 6307 carriage-control characters in their output files. There is no requirement that a system have a 6308 FORTRAN compiler in order to run applications that need asa. 6309 Historical implementations have used an ASCII <form-feed> character in response to a 1 and an 6310 ASCII <carriage-return> in response to a '+'. It is suggested that implementations treat 6311 characters other than 0, 1, and '+' as <space> in the absence of any compelling reason to do 6312 otherwise. However, the action is listed here as "unspecified", permitting an implementation to 6313

**Utilities** asa

6314	provide extensions to access fast multiple-line slewing and channel seeking in a non-portable
6315	manner.
6316 6317	FUTURE DIRECTIONS None.
6318	SEE ALSO
6319	fort77, lp
6320	CHANGE HISTORY
6321	First released in Issue 4.
6322	Issue 6
6323	This utility is now marked as part of the FORTRAN Runtime Utilities option.
6324	The normative text is reworded to avoid use of the term "must" for application requirements.

**at** Utilities

```
6325 NAME 6326
```

XSI

at — execute commands at a later time

## 6327 SYNOPSIS

```
      6328 UP
      at [-m][-f file][-q queuename] -t time_arg

      6329
      at [-m][-f file][-q queuename] timespec ...

      6330
      at -r at_job_id ...

      6331
      at -l -q queuename

      6332
      at -l [at_job_id ...]
```

### DESCRIPTION

The *at* utility shall read commands from standard input and group them together as an *at-job*, to be executed at a later time.

The at-job shall be executed in a separate invocation of the shell, running in a separate process group with no controlling terminal, except that the environment variables, current working directory, file creation mask, and other implementation-dependent execution-time attributes in effect when the *at* utility is executed shall be retained and used when the at-job is executed.

When the at-job is submitted, the *at\_job\_id* and scheduled time shall be written to standard error. The *at\_job\_id* is an identifier that shall be a string consisting solely of alphanumeric characters and the period character. The *at\_job\_id* shall be assigned by the system when the job is scheduled such that it uniquely identifies a particular job.

User notification and the processing of the job's standard output and standard error are described under the -**m** option.

Users are permitted to use *at* if their name appears in the file /usr/lib/cron/at.allow. If that file does not exist, the file /usr/lib/cron/at.deny is checked to determine whether the user should be denied access to *at*. If neither file exists, only a process with the appropriate privileges is allowed to submit a job. If only at.deny exists and is empty, global usage is permitted. The at.allow and at.deny files consist of one user name per line.

# **OPTIONS**

The *at* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following options shall be supported:

completion.

6356 6357	− <b>f</b> file	Specify the path name of a file to be used as the source of the at-job, instead of standard input.
6358 6359 6360	-1	(The letter ell.) Report all jobs scheduled for the invoking user if no <code>at_job_id</code> operands are specified. If <code>at_job_ids</code> are specified, report only information for these jobs. The output shall be written to standard output.
6361 6362 6363 6364	-m	Send mail to the invoking user after the at-job has run, announcing its completion. Standard output and standard error produced by the at-job shall be mailed to the user as well, unless redirected elsewhere. Mail shall be sent even if the job produces no output.
6365 6366 6367	MAN	If $-\mathbf{m}$ is not used, the job's standard output and standard error shall be provided to the user by means of mail, unless they are redirected elsewhere; if there is no such output to provide, the implementation need not notify the user of the job's

Utilities at

6369 -q queuename Specify in which queue to schedule a job for submission. When used with the -l 6370 option, limit the search to that particular queue. By default, at-jobs shall be 6371 scheduled in queue a. In contrast, queue b shall be reserved for batch jobs; see 6372 6373 batch. The meanings of all other queuenames are implementation-dependent. If  $-\mathbf{q}$ is specified along with either of the -t time\_arg or timespec arguments, the results 6374 are unspecified. 6375 6376  $-\mathbf{r}$ Remove the jobs with the specified at\_job\_id operands that were previously scheduled by the at utility. 6377 6378 -t time\_arg Submit the job to be run at the time specified by the *time* option-argument, which the application shall ensure has the format as specified by the *touch* –t *time* utility. 6379 **OPERANDS** 6380 The following operands shall be supported: 6381 at\_job\_id The name reported by a previous invocation of the *at* utility at the time the job was 6382 scheduled. 6383 6384 timespec Submit the job to be run at the date and time specified. All of the *timespec* operands are interpreted as if they were separated by <space> characters and concatenated, 6385 and shall be parsed as described in the grammar at the end of this section. The date 6386 and time shall be interpreted as being in the timezone of the user (as determined by the TZ variable), unless a timezone name appears as part of time, below. 6388 In the POSIX locale, the following describes the three parts of the time 6389 specification string. All of the values from the LC\_TIME categories in the POSIX 6390 locale shall be recognized in a case-insensitive manner. 6391 The time can be specified as one, two, or four digits. One-digit and 6392 time 6393 two-digit numbers shall be taken to be hours; four-digit numbers to be hours and minutes. The time can alternatively be specified as two 6394 numbers separated by a colon, meaning hour:minute. An AM/PM 6395 indication (one of the values from the am\_pm keywords in the 6396 LC TIME locale category) can follow the time; otherwise, a 24-hour clock time shall be understood. A timezone name can also follow to 6398 further qualify the time. The acceptable timezone names are 6399 implementation-dependent, except that they shall be case-insensitive 6400 and the string **utc** is supported to indicate the time is in Coordinated 6401 Universal Time. In the POSIX locale, the *time* field can also be one of 6402 6403 the following tokens: midnight Indicates the time 12:00 am (00:00). 6404 noon Indicates the time 12:00 pm. 6405 Indicates the current day and time. Invoking at <now> 6406 now shall submit an at-job for potentially immediate 6407 execution (that is, subject only to unspecified 6408 6409 scheduling delays). date An optional date can be specified as either a month name (one of the 6410 values from the **mon** or **abmon** keywords in the *LC\_TIME* locale 6411 category) followed by a day number (and possibly year number 6412 preceded by a comma), or a day of the week (one of the values from 6413 6414 the **day** or **abday** keywords in the *LC\_TIME* locale category). In the POSIX locale, two special days shall be recognized: 6415

at Utilities

```
6416
                                    today
                                                Indicates the current day.
                                                Indicates the day following the current day.
6417
                                    tomorrow
                                    If no date is given, today shall be assumed if the given time is greater
6418
6419
                                     than the current time, and tomorrow shall be assumed if it is less. If
6420
                                     the given month is less than the current month (and no year is given),
                                     next year shall be assumed.
6421
6422
                        increment
                                    The optional increment shall be a number preceded by a plus sign
6423
                                     ('+') and suffixed by one of the following: minutes, hours, days,
                                    weeks, months, or years. (The singular forms shall be also
6424
6425
                                     accepted.) The keyword next shall be equivalent to an increment
                                     number of +1. For example, the following are equivalent commands:
6426
6427
                                     at 2pm + 1 week
6428
                                    at 2pm next week
            The following grammar describes the precise format of timespec in the POSIX locale. The general
6429
            conventions for this style of grammar are described in Section 1.10 on page 24. This formal
6430
6431
            syntax shall take precedence over the preceding text syntax description. The longest possible
            token or delimiter shall be recognized at a given point. When used in a timespec, white space
6432
            shall also delimit tokens.
6433
6434
             %token hr24clock hr min
             %token hr24clock hour
6435
6436
6437
               A hr24clock hr min is a one, two, or four-digit number. A one-digit
6438
               or two-digit number constitutes a hr24clock_hour. A hr24clock_hour
6439
               may be any of the single digits 0-9, or may be double digits, ranging
               from 00-23. If a hr24clock_hr_min is a four digit number, the
6440
               first two digits shall be a valid hr24clock hour, while the last two
6441
               represent the number of minutes, from 00-59.
6442
6443
6444
             %token wallclock hr min
6445
             %token wallclock_hour
             /*
6446
               A wallclock_hr_min is a one, two-digit, or four-digit number.
6447
               A one-digit or two-digit number constitutes a wallclock hour.
6448
6449
               A wallclock_hour may be any of the single digits 1-9, or may
6450
               be double digits, ranging from 01-12. If a wallclock_hr_min
               is a four-digit number, the first two digits shall be a valid
6451
               wallclock_hour, while the last two represent the number of
6452
               minutes, from 00-59.
6453
             * /
6454
6455
             %token minute
6456
6457
               A minute is a one or two-digit number whose values can be 0-9
               or 00-59.
6458
6459
6460
             %token day number
6461
```

A day\_number is a number in the range appropriate for the particular

month and year specified by month name and year number, respectively.

6462

Utilities at

```
6464
              If no year_number is given, the current year is assumed if the given
6465
              date and time are later this year. If no year_number is given and
6466
              the date and time have already occurred this year and the month is
             not the current month, next year is the assumed year.
6467
6468
            * /
6469
            %token year_number
6470
6471
             A year_number is a four-digit number representing the year A.D., in
             which the at_job is to be run.
6472
6473
6474
            %token inc_number
6475
              The inc_number is the number of times the succeeding increment
6476
             period is to be added to the specified date and time.
6477
6478
6479
            %token timezone_name
6480
              The name of an optional timezone suffix to the time field, in an
6481
              implementation-dependent format.
6482
6483
6484
            %token month_name
6485
6486
              One of the values from the mon or abmon keywords in the LC_TIME
6487
              locale category.
            * /
6488
6489
            %token day_of_week
6490
6491
             One of the values from the day or abday keywords in the LC_TIME
6492
              locale category.
6493
            * /
6494
            %token am_pm
6495
6496
              One of the values from the am_pm keyword in the LC_TIME locale
6497
              category.
6498
6499
            %start timespec
6500
            응응
6501
            timespec
                         : time
                         I time date
6502
6503
                           time increment
                           time date increment
6504
6505
                           nowspec
6506
                         : "now"
6507
           nowspec
6508
                           "now" increment
6509
           time
                         : hr24clock_hr_min
6510
6511
                         hr24clock_hr_min timezone_name
```

at **Utilities** 

```
6512
                              hr24clock hour ": " minute
6513
                              hr24clock_hour ":" minute timezone_name
6514
                              wallclock_hr_min am_pm
                              wallclock_hr_min am_pm timezone_name
6515
6516
                              wallclock hour ": " minute am pm
                              wallclock_hour ":" minute am_pm timezone_name
6517
                              "noon"
6518
                              "midnight"
6519
6520
             date
                              month name day number
6521
                              month_name day_number "," year_number
6522
                              day of week
6523
                              "today"
6524
                              "tomorrow"
6525
6526
                              "+" inc_number inc_period
             increment
6527
                              "next" inc period
6528
6529
                            : "minute" | "minutes"
             inc period
6530
                              "hour" | "hours"
6531
                              "day" | "days"
6532
6533
                              "week" | "weeks"
                              "month" | "months"
6534
                              "year" | "years"
6535
6536
    STDIN
6537
             The standard input shall be a text file consisting of commands acceptable to the shell command
6538
             language described in Chapter 2 on page 35. The standard input shall only be used if no -f file
6539
6540
             option is specified.
    INPUT FILES
6541
             See the STDIN section.
6542
    XSI
             The text files /usr/lib/cron/at.allow and /usr/lib/cron/at.deny contain user names, one per line, of
6543
             users who are, respectively, authorized or denied access to the at and batch utilities.
6544
    ENVIRONMENT VARIABLES
6545
6546
```

The following environment variables shall affect the execution of at:

LANG Provide a default value for the internationalization variables that are unset or null. 6547 If LANG is unset or null, the corresponding value from the implementation-6548 dependent default locale shall be used. If any of the internationalization variables 6549 contains an invalid setting, the utility shall behave as if none of the variables had 6550 6551 been defined. LC ALL If set to a non-empty string value, override the values of all the other 6552 internationalization variables. 6553

> Determine the locale for the interpretation of sequences of bytes of text data as  $LC\_CTYPE$ characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).

LC MESSAGES 6557

Determine the locale that should be used to affect the format and contents of

6554

6555

6556

Utilities at

6559 6560			diagnostic messages written to standard error and informative messages written to standard output.
6561	XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .
6562 6563		LC_TIME	Determine the format and contents for date and time strings written and accepted by <i>at</i> .
6564 6565 6566 6567 6568		SHELL	Determine a name of a command interpreter to be used to invoke the at-job. If the variable is unset or null, <i>sh</i> shall be used. If it is set to a value other than a name for <i>sh</i> , the implementation shall do one of the following: use that shell; use <i>sh</i> ; use the login shell from the user database; or any of the preceding accompanied by a warning diagnostic about which was chosen.
6569 6570 6571 6572 6573		TZ	Determine the timezone. The job shall be submitted for execution at the time specified by <i>timespec</i> or $-t$ <i>time</i> relative to the timezone specified by the $TZ$ variable. If <i>timespec</i> specifies a timezone, it shall override $TZ$ . If <i>timespec</i> does not specify a timezone and $TZ$ is unset or null, an unspecified default timezone shall be used.
6574	ASYNC	HRONOUS I	EVENTS

6575 Default.

# 6576 STDOUT

6577

6578

6584 6585

6587

6588

6593

6595

6599

When standard input is a terminal, prompts of unspecified format for each line of the user input described in the STDIN section may be written to standard output.

In the POSIX locale, the following shall be written to the standard output for each job when jobs are listed in response to the **-l** option:

```
6581 "%s\t%s\n", at_job_id, <date>
```

where *date* shall be equivalent in format to the output of:

```
6583 date + "%a %b %e %T %Y"
```

The date and time written shall be adjusted so that they appear in the timezone of the user (as determined by the *TZ* variable).

# 6586 STDERR

In the POSIX locale, the following shall be written to standard error when a job has been successfully submitted:

```
6589 "job %s at %s\n", at_job_id, <date>
```

where *date* has the same format as is described in the STDOUT section. Neither this, nor warning messages concerning the selection of the command interpreter, shall be considered a diagnostic that changes the exit status.

Diagnostic messages, if any, shall be written to standard error.

### 6594 OUTPUT FILES

None.

# 6596 EXTENDED DESCRIPTION

6597 None.

# 6598 EXIT STATUS

The following exit values shall be returned:

6600 0 The *at* utility successfully submitted, removed, or listed a job or jobs.

**at** Utilities

>0 An error occurred.

# **CONSEQUENCES OF ERRORS**

The job shall not be scheduled, removed, or listed.

#### 6604 APPLICATION USAGE

6601

6602 6603

6605

6606

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6608

6609

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6622 6623

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6625 6626

6627

6628 6629 6630

6631

6632 6633

6634

6635

6636 6637 The format of the *at* command line shown here is guaranteed only for the POSIX locale. Other cultures may be supported with substantially different interfaces, although implementations are encouraged to provide comparable levels of functionality.

Since the commands run in a separate shell invocation, running in a separate process group with no controlling terminal, open file descriptors, traps, and priority inherited from the invoking environment are lost.

Some implementations do not allow substitution of different shells using *SHELL*. System V systems, for example, have used the login shell value for the user in /etc/passwd. To select reliably another command interpreter, the user must include it as part of the script, such as:

```
6614      $ at 1800
6615      myshell myscript
6616       job ... at ...
6617      $
```

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

#### 6620 EXAMPLES

1. This sequence can be used at a terminal:

```
at -m 0730 tomorrow
sort < file >outfile
EOT
```

2. This sequence, which demonstrates redirecting standard error to a pipe, is useful in a command procedure (the sequence of output redirection specifications is significant):

```
at now + 1 hour <<!
diff file1 file2 2>&1 >outfile | mailx mygroup
!
```

3. To have a job reschedule itself, *at* can be invoked from within the at-job. For example, this daily processing script named **my.daily** runs every day (although *crontab* is a more appropriate vehicle for such work):

```
# my.daily runs every day
daily processing
at now tomorrow < my.daily</pre>
```

4. The spacing of the three portions of the POSIX locale *timespec* is quite flexible as long as there are no ambiguities. Examples of various times and operand presentation include:

```
6638 at 0815am Jan 24
6639 at 8:15amjan24
6640 at now "+ 1day"
6641 at 5 pm FRIday
6642 at '17
6643 utc+
6644 30minutes'
```

Utilities at

#### RATIONALE

The *at* utility reads from standard input the commands to be executed at a later time. It may be useful to redirect standard output and standard error within the specified commands.

The -t *time* option was added as a new capability to support an internationalized way of specifying a time for execution of the submitted job.

Early proposals added a "jobname" concept as a way of giving submitted jobs names that are meaningful to the user submitting them. The historical, system-specified *at\_job\_id* gives no indication of what the job is. Upon further reflection, it was decided that the benefit of this was not worth the change in historical interface. It is anticipated that considerably more sophisticated ways of controlling background or batch work will be the subject of a future version of this volume of IEEE Std. 1003.1-200x.

The **-q** option historically has been an undocumented option, used mainly by the *batch* utility.

The System V – $\mathbf{m}$  option was added to provide a method for informing users that an at-job had completed. Otherwise, users are only informed when output to standard error or standard output are not redirected.

The behavior of *at <now>* was changed in an early proposal from being unspecified to submitting a job for potentially immediate execution. Historical BSD *at* implementations support this. Historical System V implementations give an error in that case, but a change to the System V versions should have no backwards compatibility ramifications.

On BSD-based systems, a –u *user* option has allowed those with appropriate privileges to access the work of other users. Since this is primarily a system administration feature and is not universally implemented, it has been omitted. Similarly, a specification for the output format for user with appropriate privileges viewing the queues of other users has been omitted.

The **–f** *file* option from System V is used instead of the BSD method of using the last operand as the path name. The BSD method is ambiguous—does:

at 1200 friday

mean the same thing if there is a file named **friday** in the current directory?

The *at\_job\_id* is composed of a limited character set in historical practice, and it is mandated here to invalidate systems that might try using characters that require shell quoting or that could not be easily parsed by shell scripts.

The *at* utility varies between System V and BSD systems in the way timezones are used. On System V systems, the *TZ* variable affects the at-job submission times and the times displayed for the user. On BSD systems, *TZ* is not taken into account. The BSD behavior is easily achieved with the current specification. If the user wishes to have the timezone default to that of the system, they merely need to issue the *at* command immediately following an unsetting or null assignment to *TZ*. For example:

TZ= at noon ...

gives the desired BSD result.

While the *yacc*-like grammar specified in the OPERANDS section is lexically unambiguous with respect to the digit strings, a lexical analyzer would probably be written to look for and return digit strings in those cases. The parser could then check whether the digit string returned is a valid *day\_number*, *year\_number*, and so on, based on the context.

at Utilities

6687	FUTURE DIRECTIONS
6688	None.
6689	SEE ALSO
6690	batch, crontab
6691	CHANGE HISTORY
6692	First released in Issue 2.
6693	Issue 4
6694	Aligned with the ISO/IEC 9945-2:1993 standard.
6695	Issue 6
6696	This utility is now marked as part of the User Portability Utilities option.
6697	The following new requirements on POSIX implementations derive from alignment with the
6698	Single UNIX Specification:
6699	• If -m is not used, the job's standard output and standard error are provided to the user by
6700	mail.
6701	The effects of using the $-\mathbf{q}$ and $-\mathbf{t}$ options as defined in the IEEE P1003.2b draft standard are
6702	specified.
6703	The normative text is reworded to avoid use of the term "must" for application requirements.

Utilities awk

#### 6704 NAME awk — pattern scanning and processing language 6705 6706 awk [-F ERE][-v assignment] ... program [argument ...] 6707 6708 awk [-F ERE] -f progfile ... [-v assignment] ...[argument ...] DESCRIPTION 6709 6710 The awk utility shall execute programs written in the awk programming language, which is specialized for textual data manipulation. An awk program is a sequence of patterns and 6711 6712 corresponding actions. When input is read that matches a pattern, the action associated with that pattern is carried out. 6713 6714 Input shall be interpreted as a sequence of records. By default, a record is a line, but this can be 6715 changed by using the **RS** built-in variable. Each record of input shall be matched in turn against each pattern in the program. For each pattern matched, the associated action shall be executed. 6716 6717 The awk utility shall interpret each input record as a sequence of fields where, by default, a field is a string of non-<br/> -| shank | characters. This default white-space field delimiter can be changed by 6718 6719 using the FS built-in variable or the -F ERE. The awk utility shall denote the first field in a 6720 record \$1, the second \$2, and so on. The symbol \$0 shall refer to the entire record; setting any other field causes the re-evaluation of \$0. Assigning to \$0 shall reset the values of all other fields 6721 and the **NF** built-in variable. 6722 **OPTIONS** 6723 The awk utility shall conform to the System Interface Definitions 6724 volume 6725 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. The following options shall be supported: 6726 -F ERE Define the input field separator to be the extended regular expression *ERE*, before 6727 any input is read; see **Regular Expressions** on page 195. 6728 Specify the path name of the file *progfile* containing an awk program. If multiple 6729 **−f** progfile instances of this option are specified, the concatenation of the files specified as 6730 progfile in the order specified shall be the awk program. The awk program can 6731 alternatively be specified in the command line as a single argument. 6732 6733 v assignment The application shall ensure that the *assignment* argument is in the same form as an 6734 assignment operand. The specified variable assignment shall occur prior to 6735 executing the awk program, including the actions associated with **BEGIN** patterns 6736 (if any). Multiple occurrences of this option can be specified. 6737 6738 **OPERANDS** 6739 The following operands shall be supported: If no -f option is specified, the first operand to awk shall be the text of the awk 6740 program 6741 program. The application shall supply the *program* operand as a single argument to awk. If the text does not end in a <newline> character, awk shall interpret the text 6742 6743 as if it did. Either of the following two types of *argument* can be intermixed: 6744 argument file A path name of a file that contains the input to be read, which is 6745 matched against the set of patterns in the program. If no file operands 6746 6747 are specified, or if a *file* operand is '-', the standard input shall be 6748 used.

awk Utilities

assignment

An operand that begins with an underscore or alphabetic character from the portable character set (see the table in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set), followed by a sequence of underscores, digits, and alphabetics from the portable character set, followed by the '=' character, shall specify a variable assignment rather than a path name. The characters before the '=' represent the name of an awk variable; if that name is an awk reserved word (see **Grammar** on page 204) the behavior is undefined. The characters following the equal sign shall be interpreted as if they appeared in the awk program preceded and followed by a double-quote ('"') character, as a STRING token (see Grammar on page 204), except that if the last character is an unescaped backslash, it shall be interpreted as a literal backslash rather than as the first character of the sequence "\"". The variable shall be assigned the value of that **STRING** token and, if appropriate, shall be considered a *numeric string* (see Expressions in awk on page 190), the variable shall also be assigned its numeric value. Each such variable assignment shall occur just prior to the processing of the following file, if any. Thus, an assignment before the first file argument shall be executed after the **BEGIN** actions (if any), while an assignment after the last file argument shall occur before the END actions (if any). If there are no file arguments, assignments shall be executed before processing the standard input.

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The standard input shall be used only if no *file* operands are specified, or if a *file* operand is '-'; see the INPUT FILES section. If the *awk* program contains no actions and no patterns, but is otherwise a valid *awk* program, standard input and any *file* operands shall not be read and *awk* shall exit with a return status of zero.

#### 6777 INPUT FILES

Input files to the awk program from any of the following sources shall be text files:

- Any file operands or their equivalents, achieved by modifying the awk variables ARGV and ARGC
- Standard input in the absence of any file operands
- Arguments to the **getline** function

Whether the variable **RS** is set to a value other than a <newline> character or not, for these files, implementations shall support records terminated with the specified separator up to {LINE\_MAX} bytes and may support longer records.

If **–f** *progfile* is specified, the application shall ensure that the files named by each of the *progfile* option-arguments are text files containing an *awk* program.

# **ENVIRONMENT VARIABLES**

The following environment variables shall affect the execution of awk:

LANG

Provide a default value for the internationalization variables that are unset or null. If *LANG* is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.

Utilities awk

6795 LC\_ALL If set to a non-empty string value, override the values of all the other internationalization variables. 6796 6797 LC\_COLLATE Determine the locale for the behavior of ranges, equivalence classes, and multi-6798 character collating elements within regular expressions and in comparisons of 6799 string values. 6800  $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as 6801 characters (for example, single-byte as opposed to multi-byte characters in 6802 arguments and input files), the behavior of character classes within regular 6803 6804 expressions, the identification of characters as letters, and the mapping of uppercase and lowercase characters for the **toupper** and **tolower** functions. 6805 LC\_MESSAGES 6806 Determine the locale that should be used to affect the format and contents of 6807 diagnostic messages written to standard error. 6808 LC\_NUMERIC 6809 Determine the radix character used when interpreting numeric input, performing 6810 conversions between numeric and string values, and formatting numeric output. 6811 Regardless of locale, the period character (the decimal-point character of the 6812 POSIX locale) is the decimal-point character recognized in processing awk 6813 programs (including assignments in command line arguments). 6814 6815 XSI NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. **PATH** Determine the search path when looking for commands executed by *system(expr)*, 6816 or input and output pipes; see the System Interface Definitions volume of 6817 IEEE Std. 1003.1-200x, Chapter 8, Environment Variables. 6818 In addition, all environment variables shall be visible via the awk variable ENVIRON. 6819 ASYNCHRONOUS EVENTS 6820 6821 Default. **STDOUT** 6822 The nature of the output files depends on the *awk* program. 6823 **STDERR** 6824 Used only for diagnostic messages. 6825 **OUTPUT FILES** 6826 6827 The nature of the output files depends on the *awk* program. **EXTENDED DESCRIPTION** 6828 **Overall Program Structure** 6829 An *awk* program is composed of pairs of the form: 6830 6831 pattern { action } Either the pattern or the action (including the enclosing brace characters) can be omitted. 6832 A missing pattern shall match any record of input, and a missing action shall be equivalent to: 6833 6834 { print } 6835 Execution of the awk program shall start by first executing the actions associated with all BEGIN patterns in the order they occur in the program. Then each file operand (or standard input if no 6836

awk Utilities

files were specified) shall be processed in turn by reading data from the file until a record separator is seen (<newline> by default). Before the first reference to a field in the record is evaluated, the record shall be split into fields, according to the rules in **Regular Expressions** on page 195, using the value of **FS** that was current at the time the record was read. Each pattern in the program then shall be evaluated in the order of occurrence, and the action associated with each pattern that matches the current record executed. The action for a matching pattern shall be executed before evaluating subsequent patterns. Finally, the actions associated with all **END** patterns shall be executed in the order they occur in the program.

# Expressions in awk

Expressions describe computations used in *patterns* and *actions*. In the following table, valid expression operations are given in groups from highest precedence first to lowest precedence last, with equal-precedence operators grouped between horizontal lines. In expression evaluation, where the grammar is formally ambiguous, higher precedence operators shall be evaluated before lower precedence operators. In this table *expr*, *expr1*, *expr2*, and *expr3* represent any expression, while *lvalue* represents any entity that can be assigned to (that is, on the left side of an assignment operator). The precise syntax of expressions is given in **Grammar** on page 204.

**Table 4-1** Expressions in Decreasing Precedence in awk

Syntax	Name	Type of Result	Associativity
( expr )	Grouping	Type of expr	N/A
\$expr	Field reference	String	N/A
++ lvalue	Pre-increment	Numeric	N/A
lvalue	Pre-decrement	Numeric	N/A
lvalue ++	Post-increment	Numeric	N/A
lvalue	Post-decrement	Numeric	N/A
expr ^ expr	Exponentiation	Numeric	Right
! expr	Logical not	Numeric	N/A
+ expr	Unary plus	Numeric	N/A
- expr	Unary minus	Numeric	N/A
expr * expr	Multiplication	Numeric	Left
expr / expr	Division	Numeric	Left
expr % expr	Modulus	Numeric	Left
expr + expr	Addition	Numeric	Left
expr - expr	Subtraction	Numeric	Left
expr expr	String concatenation	String	Left
expr < expr	Less than	Numeric	None
expr <= expr	Less than or equal to	Numeric	None
expr != expr	Not equal to	Numeric	None
expr == expr	Equal to	Numeric	None
expr > expr	Greater than	Numeric	None
expr >= expr	Greater than or equal to	Numeric	None
expr ~ expr	ERE match	Numeric	None
expr!~ expr	ERE non-match	Numeric	None
expr in array	Array membership	Numeric	Left

awk **Utilities** 

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Syntax	Name	Type of Result	Associativity
( index ) in array	Multi-dimension array	Numeric	Left
	membership		
expr && expr	Logical AND	Numeric	Left
expr    expr	Logical OR	Numeric	Left
expr1 ? expr2 : expr3	Conditional expression	Type of selected	Right
		expr2 or expr3	
lvalue ^= expr	Exponentiation assignment	Numeric	Right
lvalue %= expr	Modulus assignment	Numeric	Right
lvalue *= expr	Multiplication assignment	Numeric	Right
lvalue /= expr	Division assignment	Numeric	Right
lvalue += expr	Addition assignment	Numeric	Right
lvalue -= expr	Subtraction assignment	Numeric	Right
lvalue = expr	Assignment	Type of expr	Right

Each expression shall have either a string value, a numeric value, or both. Except as stated for specific contexts, the value of an expression shall be implicitly converted to the type needed for the context in which it is used. A string value shall be converted to a numeric value by the equivalent of the following calls to functions defined by the ISO C standard:

```
setlocale(LC_NUMERIC, "");
numeric_value = atof(string_value);
```

A numeric value that is exactly equal to the value of an integer shall be converted to a string by the equivalent of a call to the **sprintf** function (see **String Functions** on page 201) with the string "%d" as the fint argument and the numeric value being converted as the first and only expr argument. Any other numeric value shall be converted to a string by the equivalent of a call to the **sprintf** function with the value of the variable **CONVFMT** as the *fint* argument and the numeric value being converted as the first and only *expr* argument. The result of the conversion is unspecified if the value of **CONVFMT** is not a floating-point format specification. This volume of IEEE Std. 1003.1-200x specifies no explicit conversions between numbers and strings. An application can force an expression to be treated as a number by adding zero to it, or can force it to be treated as a string by concatenating the null string (" ") to it.

A string value shall be considered a *numeric string* if it comes from one of the following:

- 1. Field variables Input from the *getline()* function 3. **FILENAME ARGV** array elements
- **ENVIRON** array elements Array elements created by the *split()* function
- A command line variable assignment
  - Variable assignment from another numeric string variable and after all the following conversions have been applied, the resulting string would lexically be

recognized as a NUMBER token as described by the lexical conventions in Grammar on page 204:

All leading and trailing <blank>s are discarded

awk Utilities

```
6925
                • If the first non-<blank> character is '+' or '-', it is discarded

    Changing each occurrence of the decimal point character from the current locale to a period

6926
              If a '-' character is ignored in the preceding description, the numeric value of the numeric string
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              shall be the negation of the numeric value of the recognized NUMBER token. Otherwise, the
              numeric value of the numeric string shall be the numeric value of the recognized NUMBER
6929
              token. Whether or not a string is a numeric string shall be relevant only in contexts where that
6930
              term is used in this section.
6931
              When an expression is used in a Boolean context, if it has a numeric value, a value of zero shall
6932
              be treated as false and any other value shall be treated as true. Otherwise, a string value of the
6933
              null string shall be treated as false and any other value shall be treated as true. A Boolean
6934
              context shall be one of the following:
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    The first subexpression of a conditional expression

6936

    An expression operated on by logical NOT, logical AND, or logical OR

6937
                • The second expression of a for statement
6938
                • The expression of an if statement
6939
                • The expression of the while clause in either a while or do...while statement
6940

    An expression used as a pattern (as in Overall Program Structure)

6941
              All arithmetic shall follow the semantics of floating-point arithmetic as specified by the ISO C
6942
              standard.
6943
              The value of the expression:
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              expr1 ^ expr2
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6946
              shall be equivalent to the value returned by the ISO C standard function call:
6947
              pow(expr1, expr2)
              The expression:
6948
6949
              lvalue ^= expr
              shall be equivalent to the ISO C standard expression:
6950
              lvalue = pow(lvalue, expr)
6951
6952
              except that lvalue shall be evaluated only once. The value of the expression:
              expr1 % expr2
6953
              shall be equivalent to the value returned by the ISO C standard function call:
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6955
              fmod(expr1, expr2)
              The expression:
6956
6957
              lvalue %= expr
              shall be equivalent to the ISO C standard expression:
6958
              lvalue = fmod(lvalue, expr)
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              except that lvalue shall be evaluated only once.
```

Variables and fields shall be set by the assignment statement:

Utilities awk

 and the type of *expression* shall determine the resulting variable type. The assignment includes the arithmetic assignments ("+=", "-=", "\*=", "/=", "%=", "^=", "++", "--") all of which shall produce a numeric result. The left-hand side of an assignment and the target of increment and decrement operators can be one of a variable, an array with index, or a field selector.

The *awk* language supplies arrays that are used for storing numbers or strings. Arrays need not be declared. They shall initially be empty, and their sizes shall change dynamically. The subscripts, or element identifiers, are strings, providing a type of associative array capability. An array name followed by a subscript within square brackets can be used as an *lvalue* and thus as an expression, as described in the grammar; see **Grammar** on page 204. Unsubscripted array names can be used in only the following contexts:

- A parameter in a function definition or function call
- The NAME token following any use of the keyword in as specified in the grammar (see Grammar on page 204); if the name used in this context is not an array name, the behavior is undefined

A valid array *index* shall consist of one or more comma-separated expressions, similar to the way in which multi-dimensional arrays are indexed in some programming languages. Because *awk* arrays are really one-dimensional, such a comma-separated list shall be converted to a single string by concatenating the string values of the separate expressions, each separated from the other by the value of the **SUBSEP** variable. Thus, the following two index operations shall be equivalent:

```
var[expr1, expr2, ... exprn]
var[expr1 SUBSEP expr2 SUBSEP ... SUBSEP exprn]
```

The application shall ensure that a multi-dimensioned *index* used with the **in** operator is parenthesized. The **in** operator, which tests for the existence of a particular array element, shall not cause that element to exist. Any other reference to a nonexistent array element shall automatically create it.

Comparisons (with the '<', "<=", "!=", "==", '>', and ">=" operators) shall be made numerically if both operands are numeric, if one is numeric and the other has a string value that is a numeric string, or if one is numeric and the other has the uninitialized value. Otherwise, operands shall be converted to strings as required and a string comparison shall be made using the locale-specific collation sequence. The value of the comparison expression shall be 1 if the relation is true, or 0 if the relation is false.

# Variables and Special Variables

Variables can be used in an *awk* program by referencing them. With the exception of function parameters (see **User-Defined Functions** on page 203), they are not explicitly declared. Function parameter names shall be local to the function; all other variable names shall be global. The same name shall not be used as both a function parameter name and as the name of a function or a special *awk* variable. The same name shall not be used both as a variable name with global scope and as the name of a function. The same name shall not be used within the same scope both as a scalar variable and as an array. Uninitialized variables, including scalar variables, array elements, and field variables, shall have an uninitialized value. An uninitialized value shall have both a numeric value of zero and a string value of the empty string. Evaluation of variables with an uninitialized value, to either string or numeric, shall be determined by the context in which they are used.

awk Utilities

Field variables shall be designated by a '\$' followed by a number or numerical expression. The effect of the field number *expression* evaluating to anything other than a non-negative integer is unspecified; uninitialized variables or string values need not be converted to numeric values in this context. New field variables can be created by assigning a value to them. References to nonexistent fields (that is, fields after \$NF), shall evaluate to the uninitialized value. Such references shall not create new fields. However, assigning to a nonexistent field (for example, \$(NF+2)=5) shall increase the value of NF; create any intervening fields with the uninitialized value; and cause the value of \$0 to be recomputed, with the fields being separated by the value of OFS. Each field variable shall have a string value or an uninitialized value when created. Field variables shall have the uninitialized value when created from \$0 using FS and the variable does not contain any characters. If appropriate, the field variable shall be considered a numeric string (see Expressions in awk on page 190).

Implementations shall support the following other special variables that are set by awk:

**ARGC** The number of elements in the **ARGV** array.

ARGV An array of command line arguments, excluding options and the *program* argument, numbered from zero to ARGC-1.

The arguments in **ARGV** can be modified or added to; **ARGC** can be altered. As each input file ends, *awk* shall treat the next non-null element of **ARGV**, up to the current value of **ARGC**–1, inclusive, as the name of the next input file. Thus, setting an element of **ARGV** to null means that it shall not be treated as an input file. The name '-' indicates the standard input. If an argument matches the format of an *assignment* operand, this argument shall be treated as an assignment rather than a *file* argument.

**CONVFMT** The **printf** format for converting numbers to strings (except for output statements, where **OFMT** is used); "%.6g" by default.

N The variable **ENVIRON** is an array representing the value of the environment, as described in the *exec* functions defined in the System Interfaces volume of IEEE Std. 1003.1-200x. The indices of the array shall be strings consisting of the names of the environment variables, and the value of each array element is a string consisting of the value of that variable. If appropriate, the environment variable shall be considered a *numeric string* (see **Expressions in awk** on page 190), the array element shall also have its numeric value.

In all cases where the behavior of *awk* is affected by environment variables (including the environment of any commands that *awk* executes via the **system** function or via pipeline redirections with the **print** statement, the **printf** statement, or the **getline** function), the environment used shall be the environment at the time *awk* began executing; it is implementation-dependent whether any modification of **ENVIRON** affects this environment.

**FILENAME** A path name of the current input file. Inside a **BEGIN** action the value is undefined. Inside an **END** action the value is the name of the last input file processed.

The ordinal number of the current record in the current file. Inside a **BEGIN** action the value is zero. Inside an **END** action the value is the number of the last record processed in the last file processed.

**FS** Input field separator regular expression; a <space> character by default.

The number of fields in the current record. Inside a **BEGIN** action, the use of **NF** is undefined unless a **getline** function without a *var* argument is executed

7032 ENVIRON

**FNR** 

NF

awk **Utilities** 

7054 7055 7056		previously. Inside an <b>END</b> action, <b>NF</b> retains the value it had for the last record read, unless a subsequent redirected, <b>getline</b> function without a <i>var</i> argument is performed prior to entering the <b>END</b> action.	
7057 7058 7059	NR	The ordinal number of the current record from the start of input. Inside a <b>BEGIN</b> action the value is zero. Inside an <b>END</b> action the value is the number of the last record processed.	
7060 7061 7062	OFMT	The <b>printf</b> format for converting numbers to strings in output statements (see <b>Output Statements</b> on page 199); "%.6g" by default. The result of the conversion is unspecified if the value of <b>OFMT</b> is not a floating-point format specification.	
7063	OFS	The <b>print</b> statement output field separation; <space> by default.</space>	
7064	ORS	The <b>print</b> statement output record separator; a <newline> character by default.</newline>	
7065	RLENGTH	The length of the string matched by the <b>match</b> function.	
7066 7067 7068 7069 7070 7071	RS	The first character of the string value of <b>RS</b> is the input record separator; a <newline> character by default. If <b>RS</b> contains more than one character, the results are unspecified. If <b>RS</b> is null, then records are separated by sequences of one or more blank lines, leading or trailing blank lines do not result in empty records at the beginning or end of the input, and a <newline> character is always a field separator, no matter what the value of <b>FS</b> is.</newline></newline>	
7072 7073	RSTART	The starting position of the string matched by the <b>match</b> function, numbering from 1. This is always equivalent to the return value of the <b>match</b> function.	
7074 7075	SUBSEP	The subscript separator string for multi-dimensional arrays; the default value is implementation-dependent.	
7076	Regular Expressions		

# **Regular Expressions**

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The awk utility shall make use of the extended regular expression notation (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.4, Extended Regular Expressions) except that it shall allow the use of C-language conventions for escaping special characters within the EREs, as specified in the table in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation ('\\', '\a', '\b', '\f', '\n', '\r', '\t', '\v') and the following table; these escape sequences shall be recognized both inside and outside bracket expressions. Note that records need not be separated by <newline> characters and string constants can contain <newline> characters, so even the "\n" sequence is valid in awk EREs. Using a slash character within an ERE requires the escaping shown in the following table.

 Table 4-2 Escape Sequences in awk

awk Utilities

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Escape		
Sequence	Description	Meaning
\"	Backslash quotation-mark	Quotation-mark character
\/	Backslash slash	Slash character
\ddd	A backslash character followed by the longest sequence of one, two, or three octal-digit characters (01234567). If all of the digits are 0 (that is, representation of the NUL character), the behavior is undefined.	The character whose encoding is represented by the one, two, or three-digit octal integer. If the size of a byte on the system is greater than nine bits, the valid escape sequence used to represent a byte is implementation-dependent. Multi-byte characters require multiple, concatenated escape sequences of this type, including the leading '\' for each byte.
\c	A backslash character followed by any character not described in this table or in the table in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation ('\\', '\a', '\b', '\f', '\r', '\r', '\t', '\v')	Undefined

A regular expression can be matched against a specific field or string by using one of the two regular expression matching operators, '~' and "!~". These operators shall interpret their right-hand operand as a regular expression and their left-hand operand as a string. If the regular expression matches the string, the '~' expression shall evaluate to a value of 1, and the "!~" expression shall evaluate to a value of 0. (The regular expression matching operation is as defined by the term matched in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.1, Regular Expression Definitions, where a match occurs on any part of the string unless the regular expression is limited with the circumflex or dollar sign special characters.) If the regular expression does not match the string, the '~' expression shall evaluate to a value of 0, and the "!~" expression shall evaluate to a value of 1. If the right-hand operand is any expression other than the lexical token ERE, the string value of the expression shall be interpreted as an extended regular expression, including the escape conventions described above. Note that these same escape conventions shall also be applied in determining the value of a string literal (the lexical token STRING), and thus shall be applied a second time when a string literal is used in this context.

When an **ERE** token appears as an expression in any context other than as the right-hand of the '~' or "!~" operator or as one of the built-in function arguments described below, the value of the resulting expression shall be the equivalent of:

\$0 ~ /ere/

The *ere* argument to the **gsub**, **match**, **sub** functions, and the *fs* argument to the **split** function (see **String Functions** on page 201) shall be interpreted as extended regular expressions. These can be either **ERE** tokens or arbitrary expressions, and shall be interpreted in the same manner as the right-hand side of the ' ' ' or "! ' " operator.

An extended regular expression can be used to separate fields by using the –**F** *ERE* option or by assigning a string containing the expression to the built-in variable **FS**. The default value of the **FS** variable shall be a single <space> character. The following describes **FS** behavior:

- 1. If **FS** is a null string, the behavior is unspecified.
- 7137 2. If **FS** is a single character:

- a. If **FS** is the <space> character, skip leading and trailing <blank> characters; fields shall be delimited by sets of one or more <blank> characters.
- b. Otherwise, if **FS** is any other character *c*, fields shall be delimited by each single occurrence of *c*.
- 3. Otherwise, the string value of **FS** shall be considered to be an extended regular expression. Each occurrence of a sequence matching the extended regular expression shall delimit fields.

Except for the '~' and "!~" operators, and in the **gsub**, **match**, **split**, and **sub** built-in functions, ERE matching shall be based on input records; that is, record separator characters (the first character of the value of the variable **RS**, <newline> by default) cannot be embedded in the expression, and no expression shall match the record separator character. If the record separator is not <newline>, <newline> characters embedded in the expression can be matched. For the '~' and "!~" operators, and in those four built-in functions, ERE matching shall be based on text strings; that is, any character (including <newline> and the record separator) can be embedded in the pattern, and an appropriate pattern shall match any character. However, in all awk ERE matching, the use of one or more NUL characters in the pattern, input record, or text string produces undefined results.

## **Patterns**

A *pattern* is any valid *expression*, a range specified by two expressions separated by comma, or one of the two special patterns **BEGIN** or **END**.

# **Special Patterns**

The *awk* utility shall recognize two special patterns, **BEGIN** and **END**. Each **BEGIN** pattern shall be matched once and its associated action executed before the first record of input is read (except possibly by use of the **getline** function—see **Input/Output and General Functions** on page 202—in a prior **BEGIN** action) and before command line assignment is done. Each **END** pattern shall be matched once and its associated action executed after the last record of input has been read. These two patterns shall have associated actions.

**BEGIN** and **END** shall not combine with other patterns. Multiple **BEGIN** and **END** patterns shall be allowed. The actions associated with the **BEGIN** patterns shall be executed in the order specified in the program, as are the **END** actions. An **END** pattern can precede a **BEGIN** pattern in a program.

If an *awk* program consists of only actions with the pattern **BEGIN**, and the **BEGIN** action contains no **getline** function, *awk* shall exit without reading its input when the last statement in the last **BEGIN** action is executed. If an *awk* program consists of only actions with the pattern **END** or only actions with the patterns **BEGIN** and **END**, the input shall be read before the statements in the **END** actions are executed.

# **Expression Patterns**

An expression pattern shall be evaluated as if it were an expression in a Boolean context. If the result is true, the pattern shall be considered to match, and the associated action (if any) shall be executed. If the result is false, the action shall not be executed.

# **Pattern Ranges**

A pattern range consists of two expressions separated by a comma; in this case, the action shall be performed for all records between a match of the first expression and the following match of the second expression, inclusive. At this point, the pattern range can be repeated starting at input records subsequent to the end of the matched range.

#### Actions

An action is a sequence of statements as shown in the grammar in **Grammar** on page 204. Any single statement can be replaced by a statement list enclosed in braces. The application shall ensure that statements in a statement list are separated by <newline> characters or semicolons, and are executed sequentially in the order that they appear.

The *expression* acting as the conditional in an **if** statement shall be evaluated and if it is non-zero or non-null, the following *statement* shall be executed; otherwise, if **else** is present, the statement following the **else** shall be executed.

The **if**, **while**, **do**...**while**, **for**, **break**, and **continue** statements are based on the ISO C standard, except that the Boolean expressions shall be treated as described in **Expressions in awk** on page 190, and except in the case of:

```
for (variable in array)
```

which shall iterate, assigning each *index* of *array* to *variable* in an unspecified order. The results of adding new elements to *array* within such a **for** loop are undefined. If a **break** or **continue** statement occurs outside of a loop, the behavior is undefined.

The **delete** statement shall remove an individual array element. Thus, the following code deletes an entire array:

```
7200 for (index in array)
7201 delete array[index]
```

The **next** statement shall cause all further processing of the current input record to be abandoned. The behavior is undefined if a **next** statement appears or is invoked in a **BEGIN** or **END** action.

The **exit** statement shall invoke all **END** actions in the order in which they occur in the program source and then terminate the program without reading further input. An **exit** statement inside an **END** action shall terminate the program without further execution of **END** actions. If an expression is specified in an **exit** statement, its numeric value shall be the exit status of *awk*, unless subsequent errors are encountered or a subsequent **exit** statement with an expression is executed.

# **Output Statements**

 Both **print** and **printf** statements shall write to standard output by default. The output shall be written to the location specified by *output\_redirection* if one is supplied, as follows:

```
> expression
>> expression
| expression
```

In all cases, the *expression* shall be evaluated to produce a string that is used as a path name into which to write (for '>' or ">>") or as a command to be executed (for '|'). Using the first two forms, if the file of that name is not currently open, it shall be opened, creating it if necessary and using the first form, truncating the file. The output then shall be appended to the file. As long as the file remains open, subsequent calls in which *expression* evaluates to the same string value shall simply append output to the file. The file remains open until the **close** function (see **Input/Output and General Functions** on page 202) is called with an expression that evaluates to the same string value.

The third form shall write output onto a stream piped to the input of a command. The stream shall be created if no stream is currently open with the value of *expression* as its command name. The stream created shall be equivalent to one created by a call to the *popen()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x with the value of *expression* as the *command* argument and a value of *w* as the *mode* argument. As long as the stream remains open, subsequent calls in which *expression* evaluates to the same string value shall write output to the existing stream. The stream shall remain open until the **close** function (see **Input/Output and General Functions** on page 202) is called with an expression that evaluates to the same string value. At that time, the stream shall be closed as if by a call to the *pclose()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x.

As described in detail by the grammar in **Grammar** on page 204, these output statements shall take a comma-separated list of *expressions* referred to in the grammar by the non-terminal symbols **expr\_list**, **print\_expr\_list**, or **print\_expr\_list\_opt**. This list is referred to here as the *expression list*, and each member is referred to as an *expression argument*.

The **print** statement shall write the value of each expression argument onto the indicated output stream separated by the current output field separator (see variable **OFS** above), and terminated by the output record separator (see variable **ORS** above). All expression arguments shall be taken as strings, being converted if necessary; this conversion shall be as described in **Expressions in awk** on page 190, with the exception that the **printf** format in **OFMT** shall be used instead of the value in **CONVFMT**. An empty expression list shall stand for the whole input record (\$0).

The **printf** statement shall produce output based on a notation similar to the File Format Notation used to describe file formats in this volume of IEEE Std. 1003.1-200x (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation). Output shall be produced as specified with the first expression argument as the string *format* and subsequent expression arguments as the strings *arg1* to *argn*, inclusive, with the following exceptions:

- 1. The *format* shall be an actual character string rather than a graphical representation. Therefore, it cannot contain empty character positions. The <space> character in the *format* string, in any context other than a *flag* of a conversion specification, shall be treated as an ordinary character that is copied to the output.
- 2. If the character set contains a ' $\Delta$ ' character and that character appears in the *format* string, it shall be treated as an ordinary character that is copied to the output.

- 3. The escape sequences beginning with a backslash character shall be treated as sequences of ordinary characters that are copied to the output. Note that these same sequences shall be interpreted lexically by awk when they appear in literal strings, but they shall not be treated specially by the **printf** statement.
- 4. A field width or precision can be specified as the '\*' character instead of a digit string. In this case the next argument from the expression list shall be fetched and its numeric value taken as the field width or precision.
- The implementation shall not precede or follow output from the d or u conversion specifications with <blank> characters not specified by the *format* string.
- 6. The implementation shall not precede output from the o conversion specification with leading zeros not specified by the format string.
- 7. For the c conversion specification: if the argument has a numeric value, the character whose encoding is that value shall be output. If the value is zero or is not the encoding of any character in the character set, the behavior is undefined. If the argument does not have a numeric value, the first character of the string value shall be output; if the string does not contain any characters, the behavior is undefined.
- 8. For each conversion specification that consumes an argument, the next expression argument shall be evaluated. With the exception of the c conversion, the value shall be converted (according to the rules specified in **Expressions in awk** on page 190) to the appropriate type for the conversion specification.
- 9. If there are insufficient expression arguments to satisfy all the conversion specifications in the *format* string, the behavior is undefined.
- 10. If any character sequence in the *format* string begins with a '%' character, but does not form a valid conversion specification, the behavior is unspecified.

Both **print** and **printf** can output at least {LINE\_MAX} bytes.

## **Functions**

 $\log(x)$ 

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The awk language has a variety of built-in functions: arithmetic, string, input/output, and general.

# **Arithmetic Functions**

The arithmetic functions, except for int, shall be based on the ISO C standard. The behavior is undefined in cases where the ISO C standard specifies that an error be returned or that the behavior is undefined. Although the grammar (see Grammar on page 204) permits built-in functions to appear with no arguments or parentheses, unless the argument or parentheses are indicated as optional in the following list (by displaying them within the "[]" brackets), such use is undefined.

7294 $\cos(x)$ Return cosine of $x$ , where $x$ is in radians.  7295 $\sin(x)$ Return sine of $x$ , where $x$ is in radians.  7296 $\exp(x)$ Return the exponential function of $x$ .	7293	atan2(y,x)	Return arctangent of $y/x$ in radians in the range $-\{\pi\}$ to $\{$ .
	7294	$\cos(x)$	Return cosine of $x$ , where $x$ is in radians.
7296 $\exp(x)$ Return the exponential function of $x$ .	7295	sin(x)	Return sine of $x$ , where $x$ is in radians.
	7296	exp(x)	Return the exponential function of $x$ .

Return the natural logarithm of x.

sqrt(x) Return the square root of *x*.

7299 int(x)Truncate its argument to an integer. It shall be truncated toward 0 when *x*>0. Return a random number *n*, such that  $0 \le n < 1$ . 7300 rand() **srand**([expr]) Set the seed value for rand to expr or use the time of day if expr is omitted. The 7301 7302 previous seed value shall be returned. **String Functions** 7303 7304 The string functions in the following list shall be supported. Although the grammar (see **Grammar** on page 204) permits built-in functions to appear with no arguments or parentheses, 7305 unless the argument or parentheses are indicated as optional in the following list (by displaying them within the "[]" brackets), such use is undefined. 7307 7308 gsub(ere, repl[, in]) Behave like sub (see below), except that it shall replace all occurrences of the 7309 regular expression (like the ed utility global substitute) in \$0 or in the in argument, 7310 when specified. 7311 index(s, t)Return the position, in characters, numbering from 1, in string *s* where string *t* first 7312 7313 occurs, or zero if it does not occur at all. **length**[([s])] Return the length, in characters, of its argument taken as a string, or of the whole 7314 record, \$0, if there is no argument. The use of no argument and no parentheses 7315 MAN with length is obsolescent in the IEEE Std. 1003.1-200x; to be fully portable 7316 POSIX-conforming applications shall use length(\$0) for the length of the whole 7317 record. 7318 match(s, ere) Return the position, in characters, numbering from 1, in string s where the 7319 extended regular expression *ere* occurs, or zero if it does not occur at all. RSTART 7320 shall be set to the starting position (which is the same as the returned value), zero 7321 7322 if no match is found; RLENGTH shall be set to the length of the matched string, -1 if no match is found. 7323 7324 **split**(*s*, *a*[, *fs*]) Split the string s into array elements  $a[1], a[2], \ldots, a[n]$ , and return n. All elements 7325 of the array shall be deleted before the split is performed. The separation shall be 7326 done with the ERE fs or with the field separator FS if fs is not given. Each array 7327 element shall have a string value when created and, if appropriate, the array 7328 element shall be considered a numeric string (see Expressions in awk on page 190). The effect of a null string as the value of *fs* is unspecified. 7330 7331 sprintf(fmt, expr, expr, ...)Format the expressions according to the **printf** format given by fint and return the 7332 resulting string. 7333 7334 **sub**(*ere*, *repl*[, *in* ]) Substitute the string repl in place of the first instance of the extended regular 7335 expression *ERE* in string *in* and return the number of substitutions. An ampersand 7336 ('&') appearing in the string repl shall be replaced by the string from in that 7337 7338 matches the ERE. An ampersand preceded with a backslash ('\') shall be interpreted as the literal ampersand character. Any other occurrence of a backslash 7339 (for example, preceding any other character) shall be treated as a literal backslash

character. Note that if repl is a string literal (the lexical token **STRING**; see

**Grammar** on page 204), the handling of the ampersand character occurs after any

lexical processing, including any lexical backslash escape sequence processing. If in is specified and it is not an Ivalue (see Expressions in awk on page 190), the

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7345 behavior is undefined. If in is omitted, awk shall use the current record (\$0) in its 7346 place. 7347  $\mathbf{substr}(s, m[, n])$ Return the at most *n*-character substring of *s* that begins at position *m*, numbering 7348 7349 from 1. If n is missing, or if n specifies more characters than are left in the string, the length of the substring shall be limited by the length of the string *s*. 7350 tolower(s) Return a string based on the string s. Each character in s that is an uppercase letter 7351 specified to have a tolower mapping by the LC CTYPE category of the current 7352 locale shall be replaced in the returned string by the lowercase letter specified by 7353 7354 the mapping. Other characters in s shall be unchanged in the returned string. toupper(s) Return a string based on the string s. Each character in s that is a lowercase letter 7355 specified to have a **toupper** mapping by the *LC\_CTYPE* category of the current 7356 locale is replaced in the returned string by the uppercase letter specified by the 7357 mapping. Other characters in s are unchanged in the returned string. 7358 All of the preceding functions that take *ERE* as a parameter expect a pattern or a string valued 7359 expression that is a regular expression as defined in **Regular Expressions** on page 195. 7360 **Input/Output and General Functions** 7361 The input/output and general functions are: 7362 close(expression) 7363 Close the file or pipe opened by a **print** or **printf** statement or a call to **getline** with 7364 the same string-valued expression. The limit on the number of open expression arguments is implementation-dependent. If the close was successful, the function 7366 shall return zero; otherwise, it shall return non-zero. 7367 expression | getline [var] 7368 Read a record of input from a stream piped from the output of a command. The 7369 stream shall be created if no stream is currently open with the value of *expression* as 7370 its command name. The stream created shall be equivalent to one created by a call 7371 to the popen() function with the value of expression as the command argument and a value of r as the *mode* argument. As long as the stream remains open, subsequent 7373 calls in which expression evaluates to the same string value shall read subsequent 7374 records from the stream. The stream shall remain open until the close function is 7375 called with an expression that evaluates to the same string value. At that time, the 7376 7377 stream shall be closed as if by a call to the *pclose()* function. If *var* is missing, \$0 and 7378 **NF** shall be set; otherwise, *var* shall be set and, if appropriate, it shall be considered a numeric string (see Expressions in awk on page 190). The getline operator can form ambiguous constructs when there are 7380 unparenthesized operators (including concatenate) to the left of the '|' (to the 7381 beginning of the expression containing getline). In the context of the '\$' 7382 operator, ' | ' shall behave as if it had a lower precedence than '\$'. The result of 7383 evaluating other operators is unspecified, and portable applications shall 7384 parenthesize properly all such usages. 7385 Set \$0 to the next input record from the current input file. This form of **getline** shall 7386 getline set the **NF**, **NR**, and **FNR** variables. 7387 getline var Set variable var to the next input record from the current input file and, if 7388 7389 appropriate, var shall be considered a numeric string (see Expressions in awk on page 190). This form of **getline** shall set the **FNR** and **NR** variables. 7390

# **getline** [var] < expression

 Read the next record of input from a named file. The *expression* shall be evaluated to produce a string that is used as a path name. If the file of that name is not currently open, it shall be opened. As long as the stream remains open, subsequent calls in which *expression* evaluates to the same string value shall read subsequent records from the file. The file shall remain open until the **close** function is called with an expression that evaluates to the same string value. If *var* is missing, \$0 and **NF** shall be set; otherwise, *var* shall be set and, if appropriate, it shall be considered a numeric string (see **Expressions in awk** on page 190).

The **getline** operator can form ambiguous constructs when there are unparenthesized binary operators (including concatenate) to the right of the '<' (up to the end of the expression containing the **getline**). The result of evaluating such a construct is unspecified, and portable applications shall parenthesize properly all such usages.

## system(expression)

Execute the command given by *expression* in a manner equivalent to the *system()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x and return the exit status of the command.

All forms of **getline** shall return 1 for successful input, zero for end-of-file, and -1 for an error.

Where strings are used as the name of a file or pipeline, the application shall ensure that the strings are textually identical. The terminology "same string value" implies that "equivalent strings", even those that differ only by <space> characters, represent different files.

#### **User-Defined Functions**

The awk language also provides user-defined functions. Such functions can be defined as:

```
function name([parameter, ...]) { statements }
```

A function can be referred to anywhere in an *awk* program; in particular, its use can precede its definition. The scope of a function is global.

Function parameters, if present, can be either scalars or arrays; the behavior is undefined if an array name is passed as a parameter that the function uses as a scalar, or if a scalar expression is passed as a parameter that the function uses as an array. Function parameters shall be passed by value if scalar and by reference if array name.

The number of parameters in the function definition need not match the number of parameters in the function call. Excess formal parameters can be used as local variables. If fewer arguments are supplied in a function call than are in the function definition, the extra parameters that are used in the function body as scalars shall evaluate to the uninitialized value until they are otherwise initialized, and the extra parameters that are used in the function body as arrays shall be treated as uninitialized arrays where each element evaluates to the uninitialized value until otherwise initialized.

When invoking a function, no white space can be placed between the function name and the opening parenthesis. Function calls can be nested and recursive calls can be made upon functions. Upon return from any nested or recursive function call, the values of all of the calling function's parameters shall be unchanged, except for array parameters passed by reference. The **return** statement can be used to return a value. If a **return** statement appears outside of a function definition, the behavior is undefined.

In the function definition, <newline> characters shall be optional before the opening brace and after the closing brace. Function definitions can appear anywhere in the program where a

7437 *pattern-action* pair is allowed.

## Grammar

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The grammar in this section and the lexical conventions in the following section shall together describe the syntax for *awk* programs. The general conventions for this style of grammar are described in Section 1.10 on page 24. A valid program can be represented as the non-terminal symbol *program* in the grammar. This formal syntax shall take precedence over the preceding text syntax description.

```
%token NAME NUMBER STRING ERE
7444
                                /* Name followed by '(' without white space. */
7445
           %token FUNC NAME
            /* Keywords
                          * /
7446
7447
            %token
                          Begin
                                   End
                         'BEGIN'
                                 'END'
7448
7449
            %token
                          Break
                                   Continue
                                               Delete
                                                         Do
                                                               Else
                         'break' 'continue' 'delete' 'do'
                                                             'else'
7450
7451
            %token
                          Exit
                                  For
                                        Function
                                                    Ιf
                                                          Tn
7452
                         'exit' 'for' 'function' 'if' 'in'
            %token
7453
                          Next
                                  Print
                                          Printf
                                                    Return
                                                              While
7454
                         'next' 'print' 'printf' 'return' 'while' */
7455
            /* Reserved function names */
           %token BUILTIN_FUNC_NAME
7456
                         /* One token for the following:
7457
                          * atan2 cos sin exp log sgrt int rand srand
7458
7459
                          * gsub index length match split sprintf sub
7460
                          * substr tolower toupper close system
7461
7462
            %token GETLINE
                         /* Syntactically different from other built-ins. */
7463
7464
            /* Two-character tokens. */
           %token ADD_ASSIGN SUB_ASSIGN MUL_ASSIGN DIV_ASSIGN MOD_ASSIGN POW_ASSIGN
7465
7466
                   ' += '
                                            / * = /
                                                        ′/=′
                                                                    ′ %= ′
7467
            %token OR
                        AND NO MATCH
                                          ΕQ
                                                _{
m LE}
                                                      GΕ
                                                           NE
                                                                 INCR DECR
                                                                             APPEND
                   ' | | ' '&&' '!~' '==' '<=' '>=' '!=' '++'
7468
                                                                       '>>'
            /* One-character tokens. */
7469
            %token '{' '}' '(' ')' '[' ']' ',' ';' NEWLINE
7470
            %token '+' '-' '*' '%' '^' '!' '>' '<' '|' '?' ':' '~' '$' '='
7471
7472
           %start program
7473
                              : item list
7474
           program
7475
                                actionless_item_list
7476
           item list
                              : newline opt
7477
7478
                               actionless_item_list item terminator
7479
                                item list
                                                        item terminator
7480
                                item list
                                                     action terminator
7481
```

```
7482
           actionless_item_list : item_list
                                                           pattern terminator
7483
                              actionless_item_list pattern terminator
7484
                              : pattern action
7485
           item
                                                     '(' param_list_opt ')'
7486
                              | Function NAME
7487
                                    newline_opt action
7488
                                Function FUNC_NAME '(' param_list_opt ')'
7489
                                    newline_opt action
7490
7491
           param_list_opt
                              : /* empty */
7492
                              param_list
7493
7494
           param list
                              : NAME
                              param_list ',' NAME
7495
7496
                              : Begin
7497
           pattern
                               End
7498
7499
                                expr
                                expr ',' newline_opt expr
7500
7501
                                                                                1 } 1
7502
           action
                              : '{' newline opt
                              '{' newline_opt terminated_statement_list
                                                                                1 } 1
7503
                                '{' newline_opt unterminated_statement_list '}'
7504
7505
                              : terminator ';'
7506
           terminator
                                terminator NEWLINE
7507
                                            ';'
7508
7509
                                            NEWLINE
7510
7511
           terminated_statement_list : terminated_statement
                              | terminated_statement_list terminated_statement
7512
7513
           unterminated_statement_list : unterminated_statement
7514
                              terminated_statement_list unterminated_statement
7515
7516
           terminated_statement : action newline_opt
7517
                              | If '(' expr ')' newline_opt terminated_statement
7518
                                If '(' expr ')' newline_opt terminated_statement
7519
                                    Else newline opt terminated statement
7520
                                While '(' expr ')' newline_opt terminated_statement
7521
                              | For '(' simple_statement_opt ';'
7522
                                   expr_opt ';' simple_statement_opt ')' newline_opt
7523
7524
                                   terminated statement
                              For '(' NAME In NAME ')' newline opt
7525
7526
                                   terminated_statement
                                ';' newline_opt
7527
7528
                                terminatable_statement NEWLINE newline_opt
7529
                                terminatable statement ';'
```

```
7530
           unterminated_statement : terminatable_statement
7531
7532
                               | If '(' expr ')' newline_opt unterminated_statement
                              | If '(' expr ')' newline_opt terminated_statement
7533
7534
                                   Else newline_opt unterminated_statement
                               While '(' expr ')' newline_opt unterminated_statement
7535
                              | For '(' simple_statement_opt ';'
7536
7537
                               expr_opt ';' simple_statement_opt ')' newline_opt
                                   unterminated_statement
7538
7539
                              For '(' NAME In NAME ')' newline opt
                                   unterminated_statement
7540
7541
7542
           terminatable_statement : simple_statement
7543
                                Break
                                Continue
7544
7545
                                Next
7546
                                Exit expr_opt
7547
                                Return expr_opt
                                Do newline opt terminated statement While '(' expr ')'
7548
7549
           simple_statement_opt : /* empty */
7550
7551
                              | simple statement
7552
           simple_statement : Delete NAME '[' expr_list ']'
7553
7554
                               expr
7555
                                print_statement
7556
7557
           print_statement
                             : simple print statement
                              | simple_print_statement output_redirection
7558
7559
7560
           simple_print_statement : Print print_expr_list_opt
7561
                               | Print '(' multiple_expr_list ')'
7562
                               Printf print_expr_list
                              | Printf '(' multiple_expr_list ')'
7563
7564
           output_redirection : '>'
7565
7566
                               APPEND expr
                                ' | '
7567
                                        expr
7568
7569
           expr list opt
                              : /* empty */
7570
                              expr_list
7571
           expr_list
7572
                              : expr
7573
                              | multiple_expr_list
7574
7575
           multiple_expr_list : expr ',' newline_opt expr
7576
                              multiple_expr_list ',' newline_opt expr
```

```
7577
7578
                               : /* empty */
            expr_opt
7579
                                 expr
7580
                               ;
7581
            expr
                               : unary_expr
7582
                                 non_unary_expr
7583
                                 '+' expr
7584
            unary_expr
7585
                                 '-' expr
                                 unary_expr '^'
7586
                                                        expr
7587
                                 unary_expr '*'
                                                        expr
7588
                                 unary_expr '/'
                                                        expr
                                 unary expr '%'
7589
                                                        expr
                                 unary_expr '+'
7590
                                                        expr
7591
                                 unary_expr '-'
                                                        expr
7592
                                 unary_expr
                                                        non_unary_expr
7593
                                 unary_expr '<'
                                                        expr
7594
                                 unary_expr LE
                                                        expr
7595
                                 unary_expr NE
                                                        expr
7596
                                 unary expr EQ
                                                        expr
7597
                                 unary_expr '>'
                                                        expr
7598
                                 unary_expr GE
                                                        expr
                                 unary_expr '~'
7599
                                                        expr
7600
                                 unary expr NO MATCH expr
                                 unary_expr In NAME
7601
7602
                                 unary_expr AND newline_opt expr
7603
                                 unary_expr OR newline_opt expr
7604
                                 unary_expr '?' expr ':' expr
7605
                                 unary input function
7606
                               : '(' expr ')'
7607
            non_unary_expr
                                 '!' expr
7608
                                 non_unary_expr '^'
7609
                                                            expr
7610
                                 non_unary_expr '*'
                                                            expr
                                 non_unary_expr '/'
7611
                                                            expr
7612
                                 non unary expr '%'
                                                            expr
7613
                                 non_unary_expr '+'
                                                            expr
7614
                                 non_unary_expr '-'
                                                            expr
7615
                                 non_unary_expr
                                                            non_unary_expr
7616
                                 non unary expr '<'
                                                            expr
7617
                                 non_unary_expr LE
                                                            expr
7618
                                 non_unary_expr NE
                                                            expr
7619
                                 non_unary_expr EQ
                                                             expr
                                 non_unary_expr '>'
7620
                                                            expr
7621
                                 non_unary_expr GE
                                                            expr
7622
                                 non_unary_expr '~'
                                                             expr
7623
                                 non unary expr NO MATCH expr
7624
                                 non_unary_expr In NAME
7625
                                 '(' multiple_expr_list ')' In NAME
7626
                                 non_unary_expr AND newline_opt expr
```

```
7627
                                non_unary_expr OR newline_opt expr
7628
                                non_unary_expr '?' expr ':' expr
                                NUMBER
7629
                                STRING
7630
7631
                                lvalue
7632
                                ERE
                                lvalue INCR
7633
                                lvalue DECR
7634
                                INCR lvalue
7635
                                DECR lvalue
7636
7637
                                lvalue POW_ASSIGN expr
7638
                                lvalue MOD_ASSIGN expr
7639
                                lvalue MUL_ASSIGN expr
7640
                                lvalue DIV ASSIGN expr
                                lvalue ADD_ASSIGN expr
7641
7642
                                lvalue SUB ASSIGN expr
                                lvalue '=' expr
7643
                                FUNC_NAME '(' expr_list_opt ')'
7644
                                    /* no white space allowed before '(' */
7645
                                BUILTIN FUNC NAME '(' expr list opt ')'
7646
                                BUILTIN FUNC NAME
7647
7648
                                non_unary_input_function
7649
           print_expr_list_opt : /* empty */
7650
7651
                               | print expr list
7652
7653
           print_expr_list
                              : print_expr
                                print_expr_list ',' newline_opt print_expr
7654
7655
7656
                              : unary_print_expr
           print_expr
7657
                                non unary print expr
7658
7659
           unary_print_expr : '+' print_expr
7660
                                '-' print expr
                                unary_print_expr '^'
                                                             print_expr
7661
7662
                                unary print expr '*'
                                                             print expr
                                unary_print_expr '/'
                                                             print_expr
7663
                                unary print expr '%'
7664
                                                             print expr
7665
                                unary_print_expr '+'
                                                             print_expr
7666
                                unary print expr '-'
                                                             print expr
                                unary_print_expr
7667
                                                             non_unary_print_expr
                                unary_print_expr '~'
7668
                                                             print_expr
7669
                                unary_print_expr NO_MATCH print_expr
7670
                                unary_print_expr In NAME
7671
                                unary_print_expr AND newline_opt print_expr
7672
                                unary_print_expr OR newline_opt print_expr
7673
                                unary print expr '?' print expr ':' print expr
7674
7675
           non_unary_print_expr : '(' expr ')'
7676
                              '!' print_expr
```

```
non_unary_print_expr '^'
7677
                                                                 print_expr
7678
                                non_unary_print_expr '*'
                                                                 print_expr
                                non_unary_print_expr '/'
7679
                                                                 print_expr
                                non_unary_print_expr '%'
7680
                                                                 print_expr
7681
                                non unary print expr '+'
                                                                 print expr
7682
                                non_unary_print_expr '-'
                                                                 print_expr
7683
                                non_unary_print_expr
                                                                 non_unary_print_expr
                                non_unary_print_expr '~'
7684
                                                                 print_expr
7685
                                non unary print expr NO MATCH print expr
7686
                                non_unary_print_expr In NAME
7687
                                '(' multiple_expr_list ')' In NAME
7688
                                non_unary_print_expr AND newline_opt print_expr
7689
                                non_unary_print_expr OR newline_opt print_expr
7690
                                non_unary_print_expr '?' print_expr ':' print_expr
                                NUMBER
7691
7692
                                STRING
                                lvalue
7693
                                ERE
7694
                                lvalue INCR
7695
                                lvalue DECR
7696
                                INCR lvalue
7697
                                DECR lvalue
7698
                                lvalue POW_ASSIGN print_expr
7699
7700
                                lvalue MOD_ASSIGN print_expr
7701
                                lvalue MUL_ASSIGN print_expr
7702
                                lvalue DIV_ASSIGN print_expr
7703
                                lvalue ADD ASSIGN print expr
7704
                                lvalue SUB_ASSIGN print_expr
                                lvalue '=' print_expr
7705
                                FUNC_NAME '(' expr_list_opt ')'
7706
7707
                                  /* no white space allowed before '(' */
                                BUILTIN_FUNC_NAME '(' expr_list_opt ')'
7708
7709
                                BUILTIN FUNC NAME
7710
7711
           lvalue
                              : NAME
                                NAME '[' expr_list ']'
7712
7713
                                '$' expr
7714
           non_unary_input_function : simple_get
7715
7716
                              simple_get '<' expr
                              | non_unary_expr '|' simple_get
7717
7718
           unary_input_function : unary_expr '|' simple_get
7719
7720
7721
           simple_get
                              : GETLINE
7722
                                GETLINE lvalue
7723
7724
           newline_opt
                              : /* empty */
7725
                                newline_opt NEWLINE
7726
```

This grammar has several ambiguities that shall be resolved as follows:

- Operator precedence and associativity shall be as described in Table 4-1 on page 190.
- In case of ambiguity, an **else** shall be associated with the most immediately preceding **if** that would satisfy the grammar.
- In some contexts, a slash ('/') that is used to surround an ERE could also be the division operator. This shall be resolved in such a way that wherever the division operator could appear, a slash is assumed to be the division operator. (There is no unary division operator.)

One convention that might not be obvious from the formal grammar is where <newline> characters are acceptable. There are several obvious placements such as terminating a statement, and a backslash can be used to escape <newline> characters between any lexical tokens. In addition, <newline> characters without backslashes can follow a comma, an open brace, logical AND operator ("&&"), logical OR operator ("|| || "), the  $\bf do$  keyword, the  $\bf else$  keyword, and the closing parenthesis of an  $\bf if$ ,  $\bf for$ , or  $\bf while$  statement. For example:

```
{ print $1, $2 }
```

## **Lexical Conventions**

The lexical conventions for *awk* programs, with respect to the preceding grammar, shall be as follows:

- 1. Except as noted, *awk* shall recognize the longest possible token or delimiter beginning at a given point.
- 2. A comment shall consist of any characters beginning with the number sign character and terminated by, but excluding the next occurrence of, a <newline> character. Comments shall have no effect, except to delimit lexical tokens.
- 3. The <newline> character shall be recognized as the token **NEWLINE**.
- 4. A backslash character immediately followed by a <newline> character shall have no effect.
- 5. The token **STRING** shall represent a string constant. A string constant shall begin with the character '"'. Within a string constant, a backslash character shall be considered to begin an escape sequence as specified in the table in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation ('\\', '\a', '\b', '\f', '\n', '\r', '\t', '\v'). In addition, the escape sequences in Table 4-2 on page 195 shall be recognized. A <newline> character shall not occur within a string constant. A string constant shall be terminated by the first unescaped occurrence of the character '"' after the one that begins the string constant. The value of the string shall be the sequence of all unescaped characters and values of escape sequences between, but not including, the two delimiting '"' characters.
- 6. The token **ERE** represents an extended regular expression constant. An ERE constant shall begin with the slash character. Within an ERE constant, a backslash character shall be considered to begin an escape sequence as specified in the table in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation. In addition, the escape sequences in Table 4-2 on page 195 shall be recognized. The application shall ensure that a <newline> character does not occur within an ERE constant. An ERE constant shall be terminated by the first unescaped occurrence of the slash character after the one that begins the ERE constant. The extended regular expression represented by the ERE constant shall be the sequence of all unescaped characters and values of escape sequences between, but not including, the two delimiting slash characters.

7. A <blank> character shall have no effect, except to delimit lexical tokens or within <br/> STRING or ERE tokens.

- 8. The token **NUMBER** shall represent a numeric constant. Its form and numeric value shall be equivalent to either of the tokens **floating-constant** or **integer-constant** as specified by the ISO C standard, with the following exceptions:
  - a. An integer constant cannot begin with 0x or include the hexadecimal digits 'a', 'b', 'c', 'd', 'e', 'f', 'A', 'B', 'C', 'D', 'E', or 'F'.
  - b. The value of an integer constant beginning with 0 shall be taken in decimal rather than octal.
  - c. An integer constant cannot include a suffix ('u', 'U', 'l', or 'L').
  - d. A floating constant cannot include a suffix ('f', 'F', 'l', or 'L').

If the value is too large or too small to be representable, the behavior is undefined.

- 9. A sequence of underscores, digits, and alphabetics from the portable character set (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set), beginning with an underscore or alphabetic, shall be considered a word.
- 10. The following words are keywords that shall be recognized as individual tokens; the name of the token is the same as the keyword:

BEGIN	delete	END	function	in	printf
break	do	exit	getline	next	return
continue	else	for	if	print	while

11. The following words are names of built-in functions and shall be recognized as the token **BUILTIN\_FUNC\_NAME**:

atan2	gsub	log	split	sub	toupper
close	index	match	sprintf	substr	
cos	int	rand	sqrt	system	
exp	length	sin	srand	tolower	

The above-listed keywords and names of built-in functions are considered reserved words.

- 12. The token **NAME** shall consist of a word that is not a keyword or a name of a built-in function and is not followed immediately (without any delimiters) by the '(' character.
- 13. The token **FUNC\_NAME** shall consist of a word that is not a keyword or a name of a built-in function, followed immediately (without any delimiters) by the '(' character. The '(' character shall not be included as part of the token.
- 14. The following two-character sequences shall be recognized as the named tokens:

Token Name	Sequence	Token Name	Sequence
ADD_ASSIGN	+=	NO_MATCH	!~
SUB_ASSIGN	-=	EQ	==
MUL_ASSIGN	*=	LE	<=
DIV_ASSIGN	/=	GE	>=
MOD_ASSIGN	%=	NE	! =
POW_ASSIGN	^=	INCR	++
OR		DECR	
AND	&&	APPEND	>>

7814 15. The following single characters shall be recognized as tokens whose names are the character:

```
<newline> { } ( ) [ ] , ; + - * % ^ ! > < | ? : ~ $ =
```

There is a lexical ambiguity between the token **ERE** and the tokens '/' and **DIV\_ASSIGN**. When an input sequence begins with a slash character in any syntactic context where the token '/' or **DIV\_ASSIGN** could appear as the next token in a valid program, the longer of those two tokens that can be recognized shall be recognized. In any other syntactic context where the token **ERE** could appear as the next token in a valid program, the token **ERE** shall be recognized.

# 7822 EXIT STATUS

7816

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7850

7851

7852

7853 7854 The following exit values shall be returned:

- 0 All input files were processed successfully.
- >0 An error occurred.

The exit status can be altered within the program by using an **exit** expression.

# 7827 CONSEQUENCES OF ERRORS

If any *file* operand is specified and the named file cannot be accessed, *awk* shall write a diagnostic message to standard error and terminate without any further action.

If the program specified by either the *program* operand or a *progfile* operand is not a valid *awk* program (as specified in the EXTENDED DESCRIPTION section), the behavior is undefined.

## APPLICATION USAGE

The **index**, **length**, **match**, and **substr** functions should not be confused with similar functions in the ISO C standard; the *awk* versions deal with characters, while the ISO C standard deals with bytes.

Because the concatenation operation is represented by adjacent expressions rather than an explicit operator, it is often necessary to use parentheses to enforce the proper evaluation precedence.

## 7839 **EXAMPLES**

The *awk* program specified in the command line is most easily specified within single-quotes (for example, *'program'*) for applications using *sh*, because *awk* programs commonly contain characters that are special to the shell, including double-quotes. In the cases where an *awk* program contains single-quote characters, it is usually easiest to specify most of the program as strings within single-quotes concatenated by the shell with quoted single-quote characters. For example:

```
awk '/'\''/ { print "quote:", $0 }'
```

prints all lines from the standard input containing a single-quote character, prefixed with quote:.

The following are examples of simple *awk* programs:

1. Write to the standard output all input lines for which field 3 is greater than 5:

```
$3 > 5
```

2. Write every tenth line:

```
(NR % 10) == 0
```

3. Write any line with a substring matching the regular expression:

```
/(G|D)(2[0-9][[:alpha:]]*)/
```

7855 4. Print any line with a substring containing a 'G' or 'D', followed by a sequence of digits and characters. This example uses character classes **digit** and **alpha** to match language-independent digit and alphabetic characters respectively:

```
/(G|D)([[:digit:][:alpha:]]*)/
```

5. Write any line in which the second field matches the regular expression and the fourth field does not:

```
$2 ~ /xyz/ && $4 !~ /xyz/
```

6. Write any line in which the second field contains a backslash:

```
$2 ~ /\\/
```

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7890

7. Write any line in which the second field contains a backslash. Note that backslash escapes are interpreted twice, once in lexical processing of the string and once in processing the regular expression:

```
$2 ~ "\\\\"
```

8. Write the second to the last and the last field in each line. Separate the fields by a colon:

```
{OFS=":";print $(NF-1), $NF}
```

9. Write the line number and number of fields in each line. The three strings representing the line number, the colon, and the number of fields are concatenated and that string is written to standard output:

```
{print NR ":" NF}
```

10. Write lines longer than 72 characters:

```
length(\$0) > 72
```

11. Write first two fields in opposite order separated by the **OFS**:

```
{ print $2, $1 }
```

12. Same, with input fields separated by comma or <space> and <tab> characters, or both:

```
BEGIN { FS = ",[ \t]*|[ \t]+" } { print $2, $1 }
```

13. Add up first column, print sum, and average:

14. Write fields in reverse order, one per line (many lines out for each line in):

```
{ for (i = NF; i > 0; --i) print $i }
```

15. Write all lines between occurrences of the strings **start** and **stop**:

```
/start/, /stop/
```

16. Write all lines whose first field is different from the previous one:

```
$1 != prev { print; prev = $1 }
```

17. Simulate *echo:* 

```
7891 BEGIN {
7892 for (i = 1; i < ARGC; ++i)
7893 printf("%s%s", ARGV[i], i==ARGC-1?"\n":" ")
```

```
7894
                    }
               18. Write the path prefixes contained in the PATH environment variable, one per line:
7895
                   BEGIN
7896
7897
                              n = split (ENVIRON["PATH"], path, ":")
                              for (i = 1; i <= n; ++i)
7898
                              print path[i]
7899
7900
               19. If there is a file named input containing page headers of the form:
7901
7902
                       Page #
                   and a file named program that contains:
7903
                               \{ \$2 = n++; \}
7904
                                { print }
7905
                   then the command line:
7906
                   awk -f program n=5 input
7907
7908
                   prints the file input, filling in page numbers starting at 5.
```

#### 7909 RATIONALE

 In **sub** and **gsub**, if *repl* is a string literal (the lexical token **STRING**), then two consecutive backslash characters should be used in the string to ensure a single backslash will precede the ampersand when the resultant string is passed to the function. (For example, to specify one literal ampersand in the replacement string, use **gsub**(ERE, " $\$ \&").)

Historically the only special character in the *repl* argument of **sub** and **gsub** string functions was the ampersand ( $^{\prime}$ & $^{\prime}$ ) character and preceding it with the backslash character was used to turn off its special meaning.

The description in the ISO POSIX-2: 1993 standard introduced behavior such that the backslash character was another special character and it was unspecified whether there were any other special characters. This description introduced several portability problems, some of which are described below, and so it has been replaced with the more historical description. Some of the problems include:

- Historically, to create the replacement string, a script could use  $\mathbf{gsub}(\mathsf{ERE}, \ ^\ \ \ )$ , but with the ISO POSIX-2:1993 standard wording, it was necessary to use  $\mathbf{gsub}(\mathsf{ERE}, \ ^\ \ \ )$ . Backslash characters are doubled here because all string literals are subject to lexical analysis, which would reduce each pair of backslash characters to a single backslash before being passed to  $\mathbf{gsub}$ .
- Since it was unspecified what the special characters were, for portable scripts to guarantee that characters are printed literally, each character had to be preceded with a backslash. (For example, a portable script had to use **gsub**(ERE, "\\h\\i") to produce a replacement string of "hi".)

The description for comparisons in the ISO POSIX-2:1993 standard did not properly describe historical practice because of the way numeric strings are compared as numbers. The current rules cause the following code:

```
7934 if (0 == "000")
7935 print "strange, but true"
7936 else
7937 print "not true"
```

to do a numeric comparison, causing the **if** to succeed. It should be intuitively obvious that this is incorrect behavior, and indeed, no historical implementation of *awk* actually behaves this way.

To fix this problem, the definition of *numeric string* was enhanced to include only those values obtained from specific circumstances (mostly external sources) where it is not possible to determine unambiguously whether the value is intended to be a string or a numeric.

Variables that are assigned to a numeric string shall also be treated as a numeric string. (For example, the notion of a numeric string can be propagated across assignments.) In comparisons, all variables having the uninitialized value are to be treated as a numeric operand evaluating to the numeric value zero.

Uninitialized variables include all types of variables including scalars, array elements, and fields. The definition of an uninitialized value is necessary to describe the value placed on uninitialized variables and on fields that are valid (for example, <\$ NF) but have no characters in them and to describe how these variables are to be used in comparisons. A valid field, such as \$1, that has no characters in it can be obtained by from an input line of "\t\t" when FS="\t". Historically, the comparison (\$1<10) was done numerically after evaluating \$1 to the value zero.

The phrase "... also shall have the numeric value of the numeric string" was removed from several sections of t ISO POSIX-2 standard because they specify an unnecessary implementation detail. It is not necessary for IEEE Std. 1003.1-200x to specify that these objects be assigned two different values. It is only necessary to specify that these objects may evaluate to two different values depending on context.

The description of numeric string processing is based on the behavior of the *atof()* function in the ISO C standard. While it is not a requirement for an implementation to use this function, many historical implementations of *awk* do. In the ISO C standard, floating point constants use a period as a decimal point character for the language itself, independent of the current locale, but the *atof()* function and the associated *strtod()* function use the decimal point character of the current locale when converting strings to numeric values. Similarly in *awk*, floating point constants in an *awk* script use a period independent of the locale, but input strings use the decimal point character of the locale.

The ISO POSIX-2 standard description is based on the new *awk*, "nawk", (see the referenced *The AWK Programming Language*), which introduced a number of new features to the historical *awk*:

- New keywords: delete, do, functin, return
- 2. New built-in functions: atan2, close, cos, gsub, match, rand, sin, srand, sub, system
- 3. New predefined variables: FNR, ARGC, ARGV, RSTART, RLENGTH, SUBSEP
- 4. New expression operators: ?, :, ,, ^
- 5. The **FS** variable and the third argument to **split**, now treated as extended regular expressions.
- 6. The operator precedence, changed to more closely match the C language. Two examples of code that operate differently are:

```
while ( n /= 10 > 1) ...
if (!"wk" ~ /bwk/) ...
```

Several features have been added based on newer implementations of *awk*:

- Multiple instances of –f progfile are permitted
- The new option –v assignment

- The new predefined variable ENVIRON
- New built-in functions toupper, and tolower
- More formatting capabilities are added to printf to match the ISO C standard

The overall *awk* syntax has always been based on the C language, with a few features from the shell command language and other sources. Because of this, it is not completely compatible with any other language, which has caused confusion for some users. It is not the intent of the standard developers to address such issues. IEEE Std. 1003.1-200x has made a few relatively minor changes toward making the language more compatible with the C language as specified by the ISO C standard; most of these changes are based on similar changes in recent implementations, as described above. There remain several C-language conventions that are not in *awk*. One of the notable ones is the comma operator, which is commonly used to specify multiple expressions in the C language for statement. Also, there are various places where *awk* is more restrictive than the C language regarding the type of expression that can be used in a given context. These limitations are due to the different features that the *awk* language does provide.

Regular expressions in awk have been extended somewhat from historical implementations to make them a pure superset of extended regular expressions, as defined by IEEE Std. 1003.1-200x (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.4, Extended Regular Expressions). The main extensions are internationalization features and interval expressions. Historical implementations of awk have long supported backslash escape sequences as an extension to extended regular expressions, and this extension has been retained despite inconsistency with other utilities. The number of escape sequences recognized in both extended regular expressions and strings has varied (generally increasing with time) among implementations. The set specified by IEEE Std. 1003.1-200x includes most sequences known to be supported by popular implementations and by the ISO C standard. One sequence that is not supported is hexadecimal value escapes beginning with '\x'. This would allow values expressed in more than 9 bits to be used within awk as in the ISO C standard. However, because this syntax has a non-deterministic length, it does not permit the subsequent character to be a hexadecimal digit. This limitation can be dealt with in the C language by the use of lexical string concatenation. In the awk language, concatenation could also be a solution for strings, but not for extended regular expressions (either lexical ERE tokens or strings used dynamically as regular expressions). Because of this limitation, the feature has not been added to IEEE Std. 1003.1-200x.

When a string variable is used in a context where an extended regular expression normally appears (where the lexical token ERE is used in the grammar) the string does not contain the literal slashes.

Some versions of *awk* allow the form:

```
func name(args, ...) { statements }
```

This has been deprecated by the authors of the language, who asked that it not be included in IEEE Std. 1003.1-200x.

Historical implementations of *awk* produce an error if a **next** statement is executed in a **BEGIN** action, and cause *awk* to terminate if a **next** statement is executed in an **END** action. This behavior has not been documented, and it was not believed that it was necessary to standardize it.

The specification of conversions between string and numeric values is much more detailed than in the documentation of historical implementations or in the referenced *The AWK Programming Language*. Although most of the behavior is designed to be intuitive, the details are necessary to ensure compatible behavior from different implementations. This is especially important in relational expressions since the types of the operands determine whether a string or numeric

comparison is performed. From the perspective of an application writer, it is usually sufficient to expect intuitive behavior and to force conversions (by adding zero or concatenating a null string) when the type of an expression does not obviously match what is needed. The intent has been to specify historical practice in almost all cases. The one exception is that, in historical implementations, variables and constants maintain both string and numeric values after their original value is converted by any use. This means that referencing a variable or constant can have unexpected side effects. For example, with historical implementations the following program:

```
{
    a = "+2"
    b = 2
    if (NR % 2)
        c = a + b
    if (a == b)
        print "numeric comparison"
    else
        print "string comparison"
}
```

would perform a numeric comparison (and output numeric comparison) for each odd-numbered line, but perform a string comparison (and output string comparison) for each even-numbered line. IEEE Std. 1003.1-200x ensures that comparisons will be numeric if necessary. With historical implementations, the following program:

```
BEGIN {
    OFMT = "%e"
    print 3.14
    OFMT = "%f"
    print 3.14
}
```

would output "3.140000e+00" twice, because in the second **print** statement the constant "3.14" would have a string value from the previous conversion. IEEE Std. 1003.1-200x requires that the output of the second **print** statement be "3.140000". The behavior of historical implementations was seen as too unintuitive and unpredictable.

It was pointed out that with the rules contained in early drafts, the following script would print nothing:

```
BEGIN {
    y[1.5] = 1
    OFMT = "%e"
    print y[1.5]
}
```

Therefore, a new variable, **CONVFMT**, was introduced. The **OFMT** variable is now restricted to affecting output conversions of numbers to strings and **CONVFMT** is used for internal conversions, such as comparisons or array indexing. The default value is the same as that for **OFMT**, so unless a program changes **CONVFMT** (which no historical program would do), it will receive the historical behavior associated with internal string conversions.

The POSIX *awk* lexical and syntactic conventions are specified more formally than in other sources. Again the intent has been to specify historical practice. One convention that may not be obvious from the formal grammar as in other verbal descriptions is where <newline> characters are acceptable. There are several obvious placements such as terminating a statement, and a

backslash can be used to escape <newline> characters between any lexical tokens. In addition, <newline> characters without backslashes can follow a comma, an open brace, a logical AND operator ("&&"), a logical OR operator ("||"), the **do** keyword, the **else** keyword, and the closing parenthesis of an **if**, **for**, or **while** statement. For example:

```
{ print $1, $2 }
```

The requirement that *awk* add a trailing <newline> character to the program argument text is to simplify the grammar, making it match a text file in form. There is no way for an application or test suite to determine whether a literal <newline> is added or whether *awk* simply acts as if it did.

IEEE Std. 1003.1-200x requires several changes from historical implementations in order to support internationalization. Probably the most subtle of these is the use of the decimal-point character, defined by the *LC\_NUMERIC* category of the locale, in representations of floating-point numbers. This locale-specific character is used in recognizing numeric input, in converting between strings and numeric values, and in formatting output. However, regardless of locale, the period character (the decimal-point character of the POSIX locale) is the decimal-point character recognized in processing *awk* programs (including assignments in command line arguments). This is essentially the same convention as the one used in the ISO C standard. The difference is that the C language includes the *setlocale()* function, which permits an application to modify its locale. Because of this capability, a C application begins executing with its locale set to the C locale, and only executes in the environment-specified locale after an explicit call to *setlocale()*. However, adding such an elaborate new feature to the *awk* language was seen as inappropriate for IEEE Std. 1003.1-200x. It is possible to execute an *awk* program explicitly in any desired locale by setting the environment in the shell.

The undefined behavior resulting from NULs in extended regular expressions allows future extensions for the GNU *gawk* program to process binary data.

The behavior in the case of invalid *awk* programs (including lexical, syntactic, and semantic errors) is undefined because it was considered overly limiting on implementations to specify. In most cases such errors can be expected to produce a diagnostic and a non-zero exit status. However, some implementations may choose to extend the language in ways that make use of certain invalid constructs. Other invalid constructs might be deemed worthy of a warning, but otherwise cause some reasonable behavior. Still other constructs may be very difficult to detect in some implementations. Also, different implementations might detect a given error during an initial parsing of the program (before reading any input files) while others might detect it when executing the program after reading some input. Implementors should be aware that diagnosing errors as early as possible and producing useful diagnostics can ease debugging of applications, and thus make an implementation more usable.

The unspecified behavior from using multi-character **RS** values is to allow possible future extensions based on extended regular expressions used for record separators. Historical implementations take the first character of the string and ignore the others.

Unspecified behavior when *split(string,array*,<null>) is used is to allow a proposed future extension that would split up a string into an array of individual characters.

Because the concatenation operation is represented by adjacent expressions rather than an explicit operator, it is often necessary to use parentheses to enforce the proper evaluation precedence.

In the context of the **getline** function, equally good arguments for different precedences of the | and < operators can be made. Historical practice has been that:

```
8123
              getline < "a" "b"</pre>
8124
              is parsed as:
              ( getline < "a" ) "b"
8125
8126
              although many would argue that the intent was that the file ab should be read. However:
8127
              getline < "x" + 1
              parses as:
8128
              getline < ("x" + 1)
8129
              Similar problems occur with the | version of getline, particularly in combination with $. For
8130
8131
              example:
              $"echo hi" | getline
8132
              (This situation is particularly problematic when used in a print statement, where the getline
8133
8134
              part might be a redirection of the print.)
              Since in most cases such constructs are not (or at least should not) be used (because they have a
8135
              natural ambiguity for which there is no conventional parsing), the meaning of these constructs
8136
8137
              has been made explicitly unspecified. (The effect is that a portable application that runs into the
              problem must parenthesize to resolve the ambiguity.) There appeared to be few if any actual
8138
8139
              uses of such constructs.
8140
              Grammars can be written that would cause an error under these circumstances. Where
              backwards compatibility is not a large consideration, implementors may wish to use such
8141
              grammars.
8142
              Some historical implementations have allowed some built-in functions to be called without an
8143
              argument list, the result being a default argument list chosen in some "reasonable" way. Use of
2144
              length as a synonym for length($0) is the only one of these forms that is thought to be widely
8145
8146
              known or widely used; this particular form is documented in various places (for example, most
              historical awk reference pages, although not in the referenced The AWK Programming Language)
8147
              as legitimate practice. With this exception, default argument lists have always been
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8149
              undocumented and vaguely defined, and it is not at all clear how (or if) they should be
8150
              generalized to user-defined functions. They add no useful functionality and preclude possible
              future extensions that might need to name functions without calling them. Not standardizing
8151
              them seems the simplest course. The standard developers considered that length merited special
8152
              treatment, however, since it has been documented in the past and sees possibly substantial use
8153
              in historical programs. Accordingly, this usage has been made legitimate, for backwards
8154
              compatibility, but marked obsolescent in hopes that it can eventually be removed from the
8155
8156
              language.
              In sub and gsub, if repl is a string literal (the lexical token STRING), then two consecutive
8157
              backslash characters should be used in the string to ensure a single backslash will precede the
8158
              ampersand when the resultant string is passed to the function. (For example, to specify one
8159
              literal ampersand in the replacement string, use gsub(ERE, "\\&").)
8160
8161
              Historically the only special character in the repl argument of sub and gsub string functions was
              the ampersand ('&') character and preceding it with the backslash character was used to turn
8162
              off its special meaning.
8163
8164
```

The description in the ISO POSIX-2: 1993 standard introduced behavior such that the backslash character was another special character and it was unspecified whether there were any other special characters. This description introduced several portability problems, some of which are described below, and so it has been replaced with the more historical description. Some of the

8165

problems include:

 • Historically, to create the replacement string, a script could use <code>gsub(ERE, "\\&")</code>, but with the ISO POSIX-2:1993 standard wording, it was necessary to use <code>gsub(ERE, "\\\&")</code>. Backslash characters are doubled here because all string literals are subject to lexical analysis, which would reduce each pair of backslash characters to a single backslash before being passed to <code>gsub</code>.

• Since it was unspecified what the special characters were, for portable scripts to guarantee that characters are printed literally, each character had to be preceded with a backslash. (For example, a portable script had to use **gsub(ERE**, "\\h\\i") to produce a replacement string of "hi".)

The description for comparisons in the ISO POSIX-2:1993 standard did not properly describe historical practice because of the way numeric strings are compared as numbers. The current rules cause the following code:

```
if (0 == "000")
    print "strange, but true"
else
    print "not true"
```

to do a numeric comparison, causing the **if** to succeed. It should be intuitively obvious that this is incorrect behavior, and indeed, no historical implementation of *awk* actually behaves this way.

To fix this problem, the definition of *numeric string* was enhanced to include only those values obtained from specific circumstances (mostly external sources) where it is not possible to determine unambiguously whether the value is intended to be a string or a numeric.

Variables that are assigned to a numeric string shall also be treated as a numeric string. (For example, the notion of a numeric string can be propagated across assignments.) In comparisons, all variables having the uninitialized value are to be treated as a numeric operand evaluating to the numeric value zero.

Uninitialized variables include all types of variables including scalars, array elements, and fields. The definition of an uninitialized value in **Variables and Special Variables** on page 193 is necessary to describe the value placed on uninitialized variables and on fields that are valid (for example, < \$NF) but have no characters in them and to describe how these variables are to be used in comparisons. A valid field, such as \$1, that has no characters in it can be obtained by from an input line of "\t\t" when  $FS='\t'$ . Historically, the comparison (\$1<10) was done numerically after evaluating \$1 to the value zero.

The phrase "... also shall have the numeric value of the numeric string" was removed from several sections of the ISO POSIX-2:1993 standard because is specifies an unnecessary implementation detail. It is not necessary for IEEE Std. 1003.1-200x to specify that these objects be assigned two different values. It is only necessary to specify that these objects may evaluate to two different values depending on context.

The description of numeric string processing is based on the behavior of the *atof()* function in the ISO C standard. While it is not a requirement for an implementation to use this function, many historical implementations of *awk* do. In the ISO C standard, floating-point constants use a period as a decimal point character for the language itself, independent of the current locale, but the *atof()* function and the associated *strtod()* function use the decimal point character of the current locale when converting strings to numeric values. Similarly in *awk*, floating point constants in an *awk* script use a period independent of the locale, but input strings use the decimal point character of the locale.

8214 8215	FUTURE DIRECTIONS None.	
		_'
8216 8217	SEE ALSO grep, lex, sed, the System Interfaces volume of IEEE Std. 1003.1-200x, atof(), setlocale(), strtod()	ı
8218 8219	CHANGE HISTORY First released in Issue 2.	
8220 8221	<b>Issue 4</b> Aligned with the ISO/IEC 9945-2:1993 standard.	
8222 8223	Issue 4, Version 2 The EXAMPLES section is corrected as follows:	
8224	• In Example 10, the braces are removed.	
8225	• In Example 17, the invocation of <b>printf</b> is corrected.	
8226 8227	Issue 5 FUTURE DIRECTIONS section added.	ı
8228 8229	<b>Issue 6</b> The <i>awk</i> utility is aligned with the IEEE P1003.2b draft standard.	
8230	The normative text is reworded to avoid use of the term "must" for application requirements.	

**basename** Utilities

8231 **NAME** 

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8265 8266 basename — return non-directory portion of a path name

## 8233 SYNOPSIS

basename string [suffix]

## 8235 **DESCRIPTION**

The *string* operand shall be treated as a path name, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.272, Path Name. The string *string* shall be converted to the file name corresponding to the last path name component in *string* and then the suffix string *suffix*, if present, shall be removed. This shall be done by performing actions equivalent to the following steps in order:

- 1. If *string* is a null string, it is unspecified whether the resulting string is '.' or a null string. In either case, skip steps 2 through 6.
- 2. If *string* is "//", it is implementation-dependent whether steps 3 to 6 are skipped or processed.
- 3. If *string* consists entirely of slash characters, *string* shall be set to a single slash character. In this case, skip steps 4 to 6.
- 4. If there are any trailing slash characters in *string*, they shall be removed.
- 5. If there are any slash characters remaining in *string*, the prefix of *string* up to and including the last slash character in *string* shall be removed.
- 6. If the *suffix* operand is present, is not identical to the characters remaining in *string*, and is identical to a suffix of the characters remaining in *string*, the suffix *suffix* shall be removed from *string*. Otherwise, *string* is modified by this step. It shall not be considered an error if *suffix* is not found in *string*.

The resulting string shall be written to standard output.

## 8255 **OPTIONS**

8256 None.

# 8257 **OPERANDS**

The following operands shall be supported:

string A string.suffix A string.

8261 **STDIN** 

Not used.

# 8263 INPUT FILES

None.

## ENVIRONMENT VARIABLES

The following environment variables shall affect the execution of *basename*:

Provide a default value for the internationalization variables that are unset or null.

If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables
contains an invalid setting, the utility shall behave as if none of the variables had
been defined.

8272 *LC\_ALL* If set to a non-empty string value, override the values of all the other internationalization variables.

**Utilities** basename

8274  $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in 8275 arguments). 8276 LC MESSAGES 8277 Determine the locale that should be used to affect the format and contents of 8278 diagnostic messages written to standard error. 8279 **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. XSI 8280 ASYNCHRONOUS EVENTS 8281 Default. 8282 **STDOUT** 8283 The *basename* utility shall write a line to the standard output in the following format: 8284 8285 "%s\n", <resulting string> STDERR 8286 Used only for diagnostic messages. 8287 **OUTPUT FILES** 8288 None. 8289 EXTENDED DESCRIPTION 8290 8291 None. 8292 **EXIT STATUS** The following exit values shall be returned: 8293 Successful completion. 8294 8295 >0 An error occurred. **CONSEQUENCES OF ERRORS** 8296 Default. 8297 APPLICATION USAGE 8298 8299 The definition of *pathname* specifies implementation-dependent behavior for path names starting with two slash characters. Therefore, applications shall not arbitrarily add slashes to the 8300 beginning of a path name unless they can ensure that there are more or less than two or are 8301 prepared to deal with the implementation-dependent consequences. 8302 **EXAMPLES** 8303 If the string *string* is a valid path name: 8304 8305 \$(basename "string") produces a file name that could be used to open the file named by string in the directory 8306 8307 returned by: \$(dirname "string") 8308 If the string string is not a valid path name, the same algorithm is used, but the result need not be 8309 8310 a valid file name. The basename utility is not expected to make any judgements about the validity 8311 of *string* as a path name; it just follows the specified algorithm to produce a result string. The following shell script compiles /usr/src/cmd/cat.c and moves the output to a file named cat 8312 in the current directory when invoked with the argument /usr/src/cmd/cat or with the argument 8313

8314

/usr/src/cmd/cat.c:

**basename** Utilities

```
8315
              c89 $(dirname "$1")/$(basename "$1" .c).c
8316
              mv a.out $(basename "$1" .c)
8317
     RATIONALE
              The behaviors of basename and dirname have been coordinated so that when string is a valid path
8318
8319
              $(basename "string")
8320
8321
              would be a valid file name for the file in the directory:
8322
              $(dirname "string")
              This would not work for the early proposal versions of these utilities due to the way it specified
8323
              handling of trailing slashes.
8324
              Since the definition of pathname specifies implementation-dependent behavior for path names
8325
              starting with two slash characters, this volume of IEEE Std. 1003.1-200x specifies similar
8326
8327
              implementation-dependent behavior for the basename and dirname utilities.
     FUTURE DIRECTIONS
8328
              None.
8329
     SEE ALSO
8330
              dirname, Section 2.5 on page 43
8331
     CHANGE HISTORY
8332
              First released in Issue 2.
8333
     Issue 4
8334
              Aligned with the ISO/IEC 9945-2: 1993 standard.
8335
     Issue 6
8336
8337
              PASC Interpretation 1003.2-92 #164 has been applied.
              The normative text is reworded to avoid use of the term "must" for application requirements.
8338
```

**Utilities** batch

#### 8339 **NAME** batch — schedule commands to be executed in a batch queue 8340 8341 **SYNOPSIS** 8342 batch 8343 DESCRIPTION 8344 The batch utility shall read commands from standard input and schedule them for execution in a 8345 batch queue. It shall be the equivalent of the command: 8346 at -q b -m now where queue b is a special at queue, specifically for batch jobs. Batch jobs shall be submitted to 8348 the batch queue with no time constraints and shall be run by the system using algorithms, based 8349 on unspecified factors, that may vary with each invocation of batch. 8350 Users are permitted to use batch if their name appears in the file /usr/lib/cron/at.allow. If that file 8351 XSI does not exist, the file /usr/lib/cron/at.deny is checked to determine whether the user should be 8352 denied access to batch. If neither file exists, only a process with the appropriate privileges is 8353 8354 allowed to submit a job. If only at.deny exists and is empty, global usage is permitted. The **at.allow** and **at.deny** files consist of one user name per line. 8355 **OPTIONS** 8356 8357 None. 8358 **OPERANDS** None. 8359 **STDIN** 8360 The standard input shall be a text file consisting of commands acceptable to the shell command 8361 language described in Chapter 2 on page 35. 8362 **INPUT FILES** 8363 The text files /usr/lib/cron/at.allow and /usr/lib/cron/at.deny contain user names, one per line, of 8364 users who are, respectively, authorized or denied access to the at and batch utilities. 8365 ENVIRONMENT VARIABLES 8366 The following environment variables shall affect the execution of *batch*: 8367 LANG Provide a default value for the internationalization variables that are unset or null. 8368 If LANG is unset or null, the corresponding value from the implementation-8369 dependent default locale shall be used. If any of the internationalization variables 8370 8371 contains an invalid setting, the utility shall behave as if none of the variables had been defined. 8372 LC\_ALL If set to a non-empty string value, override the values of all the other 8373 internationalization variables. 8374 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in 8376 arguments and input files). 8377 LC\_MESSAGES Determine the locale that should be used to affect the format and contents of 8379 diagnostic messages written to standard error and informative messages written to 8380 standard output. 8381 LC\_TIME Determine the format and contents for date and time strings written by batch. 8382

**batch** Utilities

8383	XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .	
8384 8385 8386 8387 8388		SHELL	Determine the name of a command interpreter to be used to invoke the at-job. If the variable is unset or null, <i>sh</i> shall be used. If it is set to a value other than a name for <i>sh</i> , the implementation shall do one of the following: use that shell; use <i>sh</i> ; use the login shell from the user database; any of the preceding accompanied by a warning diagnostic about which was chosen.	
8389 8390 8391 8392 8393		TZ	Determine the timezone. The job shall be submitted for execution at the time specified by <i>timespec</i> or <b>-t</b> <i>time</i> relative to the timezone specified by the <i>TZ</i> variable. If <i>timespec</i> specifies a timezone, it overrides <i>TZ</i> . If <i>timespec</i> does not specify a timezone and <i>TZ</i> is unset or null, an unspecified default timezone shall be used.	
8394 8395	ASYNC	<b>HRONOUS I</b> Default.	EVENTS	
8396 8397 8398	STDOU	When standa	ard input is a terminal, prompts of unspecified format for each line of the user input the STDIN section may be written to standard output.	
8399	STDER		ag shall be written to standard arron when a job has been successfully submitted	
8400	The following shall be written to standard error when a job has been successfully submitted:			
8401 8402	"job %s at %s\n", at_job_id, <date></date>			
8403	where <i>date</i> shall be equivalent in format to the output of:  date +"%a %b %e %T %Y"			
8404 8405	The date and time written shall be adjusted so that they appear in the timezone of the user (as determined by the <i>TZ</i> variable).			
8406 8407	Neither this, nor warning messages concerning the selection of the command interpreter, are considered a diagnostic that changes the exit status.			
8408	Diagnostic messages, if any, shall be written to standard error.			
8409 8410	OUTPU	<b>T FILES</b> None.		
8411 8412	••			
8413 8414	EXIT STATUS  The following exit values shall be returned:			
8415	0 Successful completion.			
8416	>0 An error occurred.			
8417 8418	CONSEQUENCES OF ERRORS The job shall not be scheduled.			

**Utilities** batch

#### 8419 APPLICATION USAGE 8420 It may be useful to redirect standard output within the specified commands. 8421 Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option. 8422 8423 **EXAMPLES** This sequence can be used at a terminal: 8424 8425 sort < file >outfile 8426 8427 EOT This sequence, which demonstrates redirecting standard error to a pipe, is useful in a 8428 command procedure (the sequence of output redirection specifications is significant): 8429 8430 batch <<! diff file1 file2 2>&1 >outfile | mailx mygroup! RATIONALE 8431 Early proposals described batch in a manner totally separated from at, even though the historical 8432 8433 model treated it almost as a synonym for at - qb. A number of features were added to list and 8434 control batch work separately from those in at. Upon further reflection, it was decided that the benefit of this did not merit the change to the historical interface. 8435 The $-\mathbf{m}$ option was included on the equivalent at command because it is historical practice to 8436 mail results to the submitter, even if all job-produced output is redirected. As explained in the 8437 8438 RATIONALE for at, the now keyword submits the job for immediate execution (after scheduling 8439 delays), despite some historical systems where *at* **now** would have been considered an error. **FUTURE DIRECTIONS** 8440 None. 8441 **SEE ALSO** 8442 8443 at **CHANGE HISTORY** 8444 First released in Issue 2. Issue 4 8446 Format reorganized and separated from the at description. 8447 Aligned with the ISO/IEC 9945-2: 1993 standard. 8448 Issue 6 8449 This utility is now marked as part of the User Portability Utilities option. 8450

The NAME is changed to align with the IEEE P1003.2b draft standard.

The normative text is reworded to avoid use of the term "must" for application requirements.

8451

bc **Utilities** 

8453 NAME bc — arbitrary-precision arithmetic language 8454 8455 **SYNOPSIS** bc [-1] [file ...] 8456 8457 DESCRIPTION The bc utility shall implement an arbitrary precision calculator. It shall take input from any files 8458 given, then read from the standard input. If the standard input and standard output to bc are 8459 attached to a terminal, the invocation of bc shall be considered to be interactive, causing 8460 behavioral constraints described in the following sections. 8461 OPTIONS 8462 The bc utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, 8463 Section 12.2, Utility Syntax Guidelines. 8464 The following option shall be supported: 8465 -18466 (The letter ell.) Define the math functions and initialize *scale* to 20, instead of the default zero; see the EXTENDED DESCRIPTION section. 8467 **OPERANDS** 8468 The following operand shall be supported: 8469 file A path name of a text file containing bc program statements. After all files have 8470 been read, bc shall read the standard input. 8471 **STDIN** 8472 See the INPUT FILES section. 8473 INPUT FILES 8474 Input files shall be text files containing a sequence of comments, statements, and function 8475 definitions that shall be executed as they are read. 8476 **ENVIRONMENT VARIABLES** 8477 8478 The following environment variables shall affect the execution of *bc*: LANG 8479 Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-8480 dependent default locale shall be used. If any of the internationalization variables 8481 contains an invalid setting, the utility shall behave as if none of the variables had 8482 been defined. 8483 LC ALL If set to a non-empty string value, override the values of all the other 8484 internationalization variables. 8485 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 8486 characters (for example, single-byte as opposed to multi-byte characters in 8487 arguments and input files). 8488 LC\_MESSAGES 8489 Determine the locale that should be used to affect the format and contents of 8490 8491 diagnostic messages written to standard error. Determine the location of message catalogs for the processing of *LC\_MESSAGES*. **NLSPATH** 8492 ASYNCHRONOUS EVENTS

Default.

8493

Utilities **bc** 

# 8495 STDOUT

The output of the *bc* utility shall be controlled by the program read, and consist of zero or more lines containing the value of all executed expressions without assignments. The radix and precision of the output shall be controlled by the values of the **obase** and **scale** variables; see the EXTENDED DESCRIPTION section.

# 8500 STDERR

8501

8505

8506

8507

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8509

8510

Used only for diagnostic messages.

# 8502 OUTPUT FILES

None.

## 8504 EXTENDED DESCRIPTION

## Grammar

The grammar in this section and the lexical conventions in the following section shall together describe the syntax for *bc* programs. The general conventions for this style of grammar are described in Section 1.10 on page 24. A valid program can be represented as the non-terminal symbol **program** in the grammar. This formal syntax shall take precedence over the text syntax description.

```
%token
                        EOF NEWLINE STRING LETTER NUMBER
8511
8512
            %token
                        MUL OP
                        1*1, 1/1, 1%1
                                                                      * /
8513
            /*
                       ASSIGN OP
            %token
8514
                        '=', '+=', '-=', '*=', '/=', '%=', '^='
            /*
8515
8516
            %token
            /*
                        '==', '<=', '>=', '!=', '<', '>'
8517
            %token
                        INCR_DECR
8518
            /*
                        '++', '---'
                                                                      * /
8519
            %token
                        Define
8520
                                   Break
                                              Quit
                                                       Length
                        'define',
8521
                                   'break', 'quit', 'length'
            %token
                        Return
                                   For
                                           Ιf
                                                  While
8522
                                                             Sgrt
            /*
                        'return', 'for', 'if', 'while', 'sqrt'
8523
            %token
                        Scale
                                  Thase
                                            Obase
                                                       Auto
8524
                        'scale', 'ibase', 'obase', 'auto'
                                                                      * /
8525
8526
            %start
                       program
            88
8527
8528
                                     : EOF
            program
8529
                                       input_item program
8530
8531
            input_item
                                     : semicolon_list NEWLINE
8532
                                       function
8533
                                     : /* empty */
8534
            semicolon_list
8535
                                      statement
                                       semicolon_list ';' statement
8536
                                      semicolon list ';'
8537
```

**bc** Utilities

```
8538
           statement_list
                                   : /* empty */
8539
8540
                                     statement
                                     statement_list NEWLINE
8541
                                     statement_list NEWLINE statement
8542
                                     statement_list ';'
8543
8544
                                     statement_list ';' statement
8545
8546
           statement
                                   : expression
8547
                                     STRING
                                     Break
8548
8549
                                     Quit
8550
                                     Return
                                     Return '(' return_expression ')'
8551
8552
                                     For '(' expression ';'
                                         relational_expression ';'
8553
8554
                                          expression ')' statement
                                     If '(' relational_expression ')' statement
8555
                                     While '(' relational expression ')' statement
8556
                                     '{' statement_list '}'
8557
8558
8559
           function
                                   : Define LETTER '(' opt_parameter_list ')'
                                          '{' NEWLINE opt_auto_define_list
8560
                                          statement list '}'
8561
8562
           opt_parameter_list
                                   : /* empty */
8563
8564
                                   | parameter_list
8565
           parameter_list
                                   : LETTER
8566
8567
                                    define_list ',' LETTER
8568
8569
           opt_auto_define_list : /* empty */
8570
                                     Auto define_list NEWLINE
                                   | Auto define_list ';'
8571
8572
           define_list
                                   : LETTER
8573
                                     LETTER '[' ']'
8574
                                     define_list ',' LETTER
8575
                                     define_list ',' LETTER '[' ']'
8576
8577
                                   : /* empty */
8578
           opt_argument_list
8579
                                   argument_list
8580
           argument list
                                   : expression
8581
                                   | LETTER '[' ']' ',' argument_list"
8582
8583
```

Utilities **bc** 

```
8584
            relational_expression : expression
8585
                                     expression REL_OP expression
8586
                                    : /* empty */
8587
            return_expression
8588
                                      expression
8589
                                    : named_expression
8590
            expression
8591
                                     NUMBER
8592
                                      '(' expression ')'
                                      LETTER '(' opt_argument_list ')'
8593
8594
                                      '-' expression
                                      expression '+' expression
8595
                                      expression '-' expression
8596
                                      expression MUL_OP expression
8597
                                      expression '^' expression
8598
                                      INCR_DECR named_expression
8599
                                      named expression INCR DECR
8600
                                      named_expression ASSIGN_OP expression
8601
                                      Length '(' expression ')'
8602
                                      Sgrt '(' expression ')'
8603
                                      Scale '(' expression ')'
8604
8605
                                    : LETTER
8606
            named_expression
                                      LETTER '[' expression ']'
8607
                                      Scale
8608
8609
                                      Ibase
8610
                                      0base
8611
```

### Lexical Conventions in bo

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The lexical conventions for *bc* programs, with respect to the preceding grammar, shall be as follows:

- 1. Except as noted, *bc* shall recognize the longest possible token or delimiter beginning at a given point.
- 2. A comment shall consist of any characters beginning with the two adjacent characters "/\*" and terminated by the next occurrence of the two adjacent characters "\*/". Comments shall have no effect except to delimit lexical tokens.
- 3. The <newline> character shall be recognized as the token **NEWLINE**.
- 4. The token **STRING** shall represent a string constant; it shall consist of any characters beginning with the double-quote character ('"') and terminated by another occurrence of the double-quote character. The value of the string is the sequence of all characters between, but not including, the two double-quote characters. All characters shall be taken literally from the input, and there is no way to specify a string containing a double-quote character. The length of the value of each string shall be limited to {BC\_STRING\_MAX} bytes.
- 5. A <blank> character shall have no effect except as an ordinary character if it appears within a **STRING** token, or to delimit a lexical token other than **STRING**.

**bc** Utilities

6. The combination of a backslash character immediately followed by a <newline> character shall have no effect other than to delimit lexical tokens with the following exceptions:

- It shall be interpreted as the character sequence "\<newline>" in STRING tokens.
- It shall be ignored as part of a multi-line **NUMBER** token.
- 7. The token **NUMBER** shall represent a numeric constant. It shall be recognized by the following grammar:

```
NUMBER
       : integer
        '.' integer
          integer '.'
          integer '.' integer
integer : digit
        | integer digit
        ;
        : 0
            | 1
                  2
                      3
                          4
                              5
digit
                                   6
          8 | 9 | A | B | C |
                              D
```

- 8. The value of a **NUMBER** token shall be interpreted as a numeral in the base specified by the value of the internal register **ibase** (described below). Each of the **digit** characters shall have the value from 0 to 15 in the order listed here, and the period character shall represent the radix point. The behavior is undefined if digits greater than or equal to the value of **ibase** appear in the token. However, note the exception for single-digit values being assigned to **ibase** and **obase** themselves, in **Operations in bc** on page 233.
- 9. The following keywords shall be recognized as tokens:

```
auto ibase length return while
break if obase scale
define for quit sqrt
```

10. Any of the following characters occurring anywhere except within a keyword shall be recognized as the token **LETTER**:

```
abcdefghijklmnopqrstuvwxyz
```

11. The following single-character and two-character sequences shall be recognized as the token **ASSIGN\_OP**:

```
= += -= *= /= %= ^=
```

- 12. If an '=' character, as the beginning of a token, is followed by a '-' character with no intervening delimiter, the behavior is undefined.
- 13. The following single-characters shall be recognized as the token MUL\_OP:

```
* / %
```

14. The following single-character and two-character sequences shall be recognized as the token **REL\_OP**:

```
== <= >= != < >
```

15. The following two-character sequences shall be recognized as the token **INCR\_DECR**:

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Utilities **bc** 

8671 ++ ---

16. The following single characters shall be recognized as tokens whose names are the character:

```
<newline> ( ) , + - ; [ ] ^ { }
```

17. The token **EOF** is returned when the end of input is reached.

#### Operations in bc

There are three kinds of identifiers: ordinary identifiers, array identifiers, and function identifiers. All three types consist of single lowercase letters. Array identifiers shall be followed by square brackets ("[]"). An array subscript is required except in an argument or auto list. Arrays are singly dimensioned and can contain up to {BC\_DIM\_MAX} elements. Indexing shall begin at zero so an array is indexed from 0 to {BC\_DIM\_MAX}-1. Subscripts shall be truncated to integers. The application shall ensure that function identifiers are followed by parentheses, possibly enclosing arguments. The three types of identifiers do not conflict.

The following table summarizes the rules for precedence and associativity of all operators. Operators on the same line shall have the same precedence; rows are in order of decreasing precedence.

**Table 4-3** Operators in bc

Operator	Associativity
++,	N/A
unary -	N/A
^	Right to left
*, /, %	Left to right
+, binary -	Left to right
=, +=, -=, *=, /=, %=, ^=	Right to left
==, <=, >=, !=, <, >	None

Each expression or named expression has a *scale*, which is the number of decimal digits that shall be maintained as the fractional portion of the expression.

*Named expressions* are places where values are stored. Named expressions shall be valid on the left side of an assignment. The value of a named expression shall be the value stored in the place named. Simple identifiers and array elements are named expressions; they have an initial value of zero and an initial scale of zero.

The internal registers **scale**, **ibase**, and **obase** are all named expressions. The scale of an expression consisting of the name of one of these registers shall be zero; values assigned to any of these registers are truncated to integers. The **scale** register shall contain a global value used in computing the scale of expressions (as described below). The value of the register **scale** is limited to  $0 \le \text{scale} \le \{\text{BC\_SCALE\_MAX}\}$  and shall have a default value of zero. The **ibase** and **obase** registers are the input and output number radix, respectively. The value of **ibase** shall be limited to:

```
2 \le ibase \le 16
```

The value of **obase** shall be limited to:

```
8711 2 \le \text{obase} \le \{BC\_BASE\_MAX\}
```

When either **ibase** or **obase** is assigned a single **digit** value from the list in **Lexical Conventions in bc** on page 231, the value shall be assumed in hexadecimal. (For example, **ibase**=A sets to

**bc** Utilities

base ten, regardless of the current **ibase** value.) Otherwise, the behavior is undefined when digits greater than or equal to the value of **ibase** appear in the input. Both **ibase** and **obase** shall have initial values of 10.

Internal computations shall be conducted as if in decimal, regardless of the input and output bases, to the specified number of decimal digits. When an exact result is not achieved, (for example, **scale**=0; 3.2/1) the result shall be truncated.

For all values of **obase** specified by this volume of IEEE Std. 1003.1-200x, *bc* shall output numeric values by performing each of the following steps in order:

- 1. If the value is less than zero, a hyphen ('-') character shall be output.
- 2. One of the following is output, depending on the numerical value:
  - If the absolute value of the numerical value is greater than or equal to one, the integer
    portion of the value shall be output as a series of digits appropriate to **obase** (as
    described below) most significant digit first. The most significant non-zero digit shall
    be output next, followed by each successively less significant digit.
  - If the absolute value of the numerical value is less than one but greater than zero and the scale of the numerical value is greater than zero, it is unspecified whether the character 0 is output.
  - If the numerical value is zero, the character 0 shall be output.
- 3. If the scale of the value is greater than zero and the numeric value is not zero, a period character shall be output, followed by a series of digits appropriate to **obase** (as described below) representing the most significant portion of the fractional part of the value. If *s* represents the scale of the value being output, the number of digits output shall be *s* if **obase** is 10, less than or equal to *s* if **obase** is greater than 10, or greater than or equal to *s* if **obase** is less than 10. For **obase** values other than 10, this should be the number of digits needed to represent a precision of 10<sup>s</sup>.

For **obase** values from 2 to 16, valid digits are the first **obase** of the single characters:

0 1 2 3 4 5 6 7 8 9 A B C D E F

which represent the values zero to 15, inclusive, respectively.

For bases greater than 16, each digit shall be written as a separate multi-digit decimal number. Each digit except the most significant fractional digit shall be preceded by a single <space> character. For bases from 17 to 100, *bc* shall write two-digit decimal numbers; for bases from 101 to 1000, three-digit decimal strings, and so on. For example, the decimal number 1024 in base 25 would be written as:

 $\Delta 01\Delta 15\Delta 24$ 

in base 125, as:

 $\Delta 008\Delta 024$ 

Very large numbers shall be split across lines with 70 characters per line in the POSIX locale; other locales may split at different character boundaries. Lines that are continued shall end with a backslash ( $' \setminus '$ ).

A function call shall consist of a function name followed by parentheses containing a commaseparated list of expressions, which are the function arguments. A whole array passed as an argument shall be specified by the array name followed by empty square brackets. All function arguments shall be passed by value. As a result, changes made to the formal parameters shall have no effect on the actual arguments. If the function terminates by executing a **return** 

hc **Utilities** 

statement, the value of the function shall be the value of the expression in the parentheses of the **return** statement or shall be zero if no expression is provided or if there is no **return** statement. 8759 8760 The result of **sqrt**(expression) shall be the square root of the expression. The result shall be truncated in the least significant decimal place. The scale of the result shall be the scale of the 8761 8762 expression or the value of **scale**, whichever is larger. The result of **length**(expression) shall be the total number of significant decimal digits in the expression. The scale of the result shall be zero. 8764 The result of **scale**(*expression*) shall be the scale of the expression. The scale of the result shall be 8765 8766 A numeric constant shall be an expression. The scale shall be the number of digits that follow the 8767 radix point in the input representing the constant, or zero if no radix point appears. 8768 The sequence (expression) shall be an expression with the same value and scale as expression. 8769 The parentheses can be used to alter the normal precedence. 8770 The semantics of the unary and binary operators are as follows: 8771 8772 -expression The result shall be the negative of the *expression*. The scale of the result shall be the scale of 8773 8774 expression. The unary increment and decrement operators shall not modify the scale of the named 8775 8776 expression upon which they operate. The scale of the result shall be the scale of that named expression. 8777 ++named-expression 8778 The named expression shall be incremented by one. The result shall be the value of the 8779 8780 named expression after incrementing. -- named-expression 8781 The named expression shall be decremented by one. The result shall be the value of the 8782 8783 named expression after decrementing. 8784 named-expression++ The named expression shall be incremented by one. The result shall be the value of the 8785 named expression before incrementing. 8786 8787 named-expression--The named expression shall be decremented by one. The result shall be the value of the 8788 named expression before decrementing. 8789 The exponentiation operator, circumflex (' ^ '), shall bind right to left. 8790 8791 expression expression The result shall be the first expression raised to the power of the second expression. If the 8792 second expression is not an integer, the behavior is undefined. If a is the scale of the left 8793 8794 expression and *b* is the absolute value of the right expression, the scale of the result shall be: if  $b \ge 0 \min(a * b, \max(scale, a))$  if b < 0 scale 8795 The multiplicative operators ('\*', '/', '%') shall bind left to right. 8796 expression\*expression 8797 8798 The result shall be the product of the two expressions. If a and b are the scales of the two

expressions, then the scale of the result shall be:

8799

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**bc** Utilities

```
8800
                   min(a+b, max(scale,a,b))
8801
              expression/expression
8802
                   The result shall be the quotient of the two expressions. The scale of the result shall be the
                   value of scale.
8803
              expression%expression
8804
                   For expressions a and b, a%b shall be evaluated equivalent to the steps:
8805
8806
                        Compute a/b to current scale.
8807
                    2. Use the result to compute:
                        a - (a / b) * b
8808
                        to scale:
8809
                        max(scale + scale(b), scale(a))
8810
                   The scale of the result shall be:
8811
                   max(scale + scale(b), scale(a))
8812
                   When scale is zero, the '%' operator is the mathematical remainder operator.
8813
              The additive operators (' + ', ' - ') shall bind left to right.
8814
8815
              expression+expression
                   The result shall be the sum of the two expressions. The scale of the result shall be the
8816
                   maximum of the scales of the expressions.
8817
8818
              expression-expression
                   The result shall be the difference of the two expressions. The scale of the result shall be the
8819
8820
                   maximum of the scales of the expressions.
              The assignment operators ('=', "+=", "-=", "*=", "/=", "%=", "%=", "^=") shall bind right to left.
8821
8822
              named-expression=expression
                   This expression results in assigning the value of the expression on the right to the named
8823
8824
                   expression on the left. The scale of both the named expression and the result shall be the
                   scale of expression.
8825
8826
              The compound assignment forms:
8827
              named-expression <operator>= expression
              shall be equivalent to:
8828
8829
              named-expression=named-expression <operator> expression
              except that the named-expression shall be evaluated only once.
8830
              Unlike all other operators, the relational operators ('<', '>', "<=", ">=", "==", "!=") shall be
8831
              only valid as the object of an if, while, or inside a for statement.
8832
8833
              expression1<expression2
8834
                   The relation shall be true if the value of expression1 is strictly less than the value of
                   expression2.
8835
              expression1>expression2
8836
8837
                   The relation shall be true if the value of expression1 is strictly greater than the value of
8838
                   expression2.
```

Utilities **bc** 

```
8839 expression1<=expression2
```

 The relation shall be true if the value of *expression1* is less than or equal to the value of *expression2*.

*expression1>=expression2* 

The relation shall be true if the value of *expression1* is greater than or equal to the value of *expression2*.

expression1 = expression2

The relation shall be true if the values of *expression1* and *expression2* are equal.

expression1!=expression2

The relation shall be true if the values of *expression1* and *expression2* are unequal.

There are only two storage classes in *bc*, global and automatic (local). Only identifiers that are local to a function need be declared with the **auto** command. The arguments to a function shall be local to the function. All other identifiers are assumed to be global and available to all functions. All identifiers, global and local, have initial values of zero. Identifiers declared as auto shall be allocated on entry to the function and released on returning from the function. They therefore do not retain values between function calls. Auto arrays shall be specified by the array name followed by empty square brackets. On entry to a function, the old values of the names that appear as parameters and as automatic variables shall be pushed onto a stack. Until the function returns, reference to these names shall refer only to the new values.

References to any of these names from other functions that are called from this function also refer to the new value until one of those functions uses the same name for a local variable.

When a statement is an expression, unless the main operator is an assignment, execution of the statement shall write the value of the expression followed by a <newline> character.

When a statement is a string, execution of the statement shall write the value of the string.

Statements separated by semicolons or <newline> characters shall be executed sequentially. In an interactive invocation of *bc*, each time a <newline> character is read that satisfies the grammatical production:

```
input_item : semicolon_list NEWLINE
```

the sequential list of statements making up the **semicolon\_list** shall be executed immediately and any output produced by that execution shall be written without any delay due to buffering.

In an **if** statement (**if**(*relation*) *statement*), the *statement* shall be executed if the relation is true.

The **while** statement (**while**(*relation*) *statement*) implements a loop in which the *relation* is tested; each time the *relation* is true, the *statement* shall be executed and the *relation* retested. When the *relation* is false, execution shall resume after *statement*.

A **for** statement(**for**(*expression*; *relation*; *expression*) *statement*) shall be the same as:

```
        8874
        first-expression

        8875
        while (relation) {

        8876
        statement

        8877
        last-expression

        8878
        }
```

The application shall ensure that all three expressions are present.

The **break** statement shall cause termination of a **for** or **while** statement.

The **auto** statement (**auto** *identifier* [,*identifier*] ...) shall cause the values of the identifiers to be pushed down. The identifiers can be ordinary identifiers or array identifiers. Array identifiers

bc **Utilities** 

8883 shall be specified by following the array name by empty square brackets. The application shall ensure that the **auto** statement is the first statement in a function definition. 8884 8885

#### A **define** statement:

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8919

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8921 8922

8924

```
8886
            define LETTER ( opt parameter list ) {
                opt_auto_define_list
8887
                statement list
8888
            }
8889
```

defines a function named **LETTER**. If a function named **LETTER** was previously defined, the **define** statement shall replace the previous definition. The expression:

```
LETTER ( opt_argument_list )
```

shall invoke the function named LETTER. The behavior is undefined if the number of arguments in the invocation does not match the number of parameters in the definition. Functions shall be defined before they are invoked. A function shall be considered to be defined within its own body, so recursive calls are valid. The values of numeric constants within a function shall be interpreted in the base specified by the value of the ibase register when the function is invoked.

The **return** statements (**return** and **return**(*expression*)) shall cause termination of a function, popping of its auto variables, and specification of the result of the function. The first form shall be equivalent to return(0). The value and scale of the result returned by the function shall be the value and scale of the expression returned.

The **quit** statement (**quit**) shall stop execution of a bc program at the point where the statement occurs in the input, even if it occurs in a function definition, or in an **if**, **for**, or **while** statement.

The following functions shall be defined when the –**l** option is specified:

```
8906
               s(expression)
                   Sine of argument in radians.
8907
8908
               c(expression)
                   Cosine of argument in radians.
8909
               a(expression)
8910
                   Arctangent of argument.
8911
8912
               l(expression)
                   Natural logarithm of argument.
8913
```

8914 e(expression)

Exponential function of argument.

j( expression, expression ) 8916

Bessel function of integer order.

The scale of the result returned by these functions shall be the value of the **scale** register at the time the function is invoked. The value of the **scale** register after these functions have completed their execution shall be the same value it had upon invocation. The behavior is undefined if any of these functions is invoked with an argument outside the domain of the mathematical function.

#### **EXIT STATUS** 8923

The following exit values shall be returned:

0 All input files were processed successfully. 8925

Utilities **bc** 

unspecified An error occurred.

# 8927 CONSEQUENCES OF ERRORS

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If any *file* operand is specified and the named file cannot be accessed, *bc* shall write a diagnostic message to standard error and terminate without any further action.

In an interactive invocation of *bc*, the utility should print an error message and recover following any error in the input. In a non-interactive invocation of *bc*, invalid input causes undefined behavior.

#### APPLICATION USAGE

Automatic variables in bc do not work in exactly the same way as in either C or PL/1.

For historical reasons, the exit status from *bc* cannot be relied upon to indicate that an error has occurred. Returning zero after an error is possible. Therefore, *bc* should be used primarily by interactive users (who can react to error messages) or by application programs that can somehow validate the answers returned as not including error messages.

The *bc* utility always uses the period ('.') character to represent a radix point, regardless of any decimal-point character specified as part of the current locale. In languages like C or *awk*, the period character is used in program source, so it can be portable and unambiguous, while the locale-specific character is used in input and output. Because there is no distinction between source and input in *bc*, this arrangement would not be possible. Using the locale-specific character in *bc*'s input would introduce ambiguities into the language; consider the following example in a locale with a comma as the decimal-point character:

Because of such ambiguities, the period character is used in input. Having input follow different conventions from output would be confusing in either pipeline usage or interactive usage, so the period is also used in output.

#### 8954 EXAMPLES

In the shell, the following assigns an approximation of the first ten digits of ' $\pi$ ' to the variable x'

```
x=\$(printf "%s\n" 'scale = 10; 104348/33215' | bc)
```

The following *bc* program prints the same approximation of ' $\pi$ ', with a label, to standard output:

```
8960 scale = 10
8961 "pi equals "
8962 104348 / 33215
```

The following defines a function to compute an approximate value of the exponential function (note that such a function is predefined if the –**l** option is specified):

```
8965 scale = 20

8966 define e(x){

8967 auto a, b, c, i, s

8968 a = 1

8969 b = 1

8970 s = 1
```

**bc** Utilities

```
8971
                  for (i = 1; 1 == 1; i++){
8972
                       a = a*x
                       b = b*i
8973
                       c = a/b
8974
8975
                       if (c == 0) {
                             return(s)
8976
8977
8978
                       s = s+c
                  }
8979
             }
8980
```

The following prints approximate values of the exponential function of the first ten integers:

```
for (i = 1; i <= 10; ++i) {
    e(i)
}</pre>
```

#### RATIONALE

The bc utility is implemented historically as a front-end processor for dc; dc was not selected to be part of this volume of IEEE Std. 1003.1-200x because bc was thought to have a more intuitive programmatic interface. Current implementations that implement bc using dc are expected to be compliant.

The exit status for error conditions has been left unspecified for several reasons:

- The *bc* utility is used in both interactive and non-interactive situations. Different exit codes may be appropriate for the two uses.
- It is unclear when a non-zero exit should be given; divide-by-zero, undefined functions, and syntax errors are all possibilities.
- · It is not clear what utility the exit status has.
- In the 4.3 BSD, System V, and Ninth Edition implementations, *bc* works in conjunction with *dc*. The *dc* utility is the parent, *bc* is the child. This was done to cleanly terminate *bc* if *dc* aborted.

The decision to have *bc* exit upon encountering an inaccessible input file is based on the belief that *bc file1 file2* is used most often when at least *file1* contains data/function declarations/initializations. Having *bc* continue with prerequisite files missing is probably not useful. There is no implication in the CONSEQUENCES OF ERRORS section that *bc* must check all its files for accessibility before opening any of them.

There was considerable debate on the appropriateness of the language accepted by *bc*. Several reviewers preferred to see either a pure subset of the C language or some changes to make the language more compatible with C. While the *bc* language has some obvious similarities to C, it has never claimed to be compatible with any version of C. An interpreter for a subset of C might be a very worthwhile utility, and it could potentially make *bc* obsolete. However, no such utility is known in historical practice, and it was not within the scope of this volume of IEEE Std. 1003.1-200x to define such a language and utility. If and when they are defined, it may be appropriate to include them in a future version of this volume of IEEE Std. 1003.1-200x. This left the following alternatives:

1. Exclude any calculator language from this volume of IEEE Std. 1003.1-200x.

The consensus of the standard developers was that a simple programmatic calculator language is very useful for both applications and interactive users. The only arguments for excluding any calculator were that it would become obsolete if and when a C-compatible

Utilities **bc** 

one emerged, or that the absence would encourage the development of such a C-compatible one. These arguments did not sufficiently address the needs of current application writers.

2. Standardize the historical *dc*, possibly with minor modifications.

The consensus of the standard developers was that dc is a fundamentally less usable language and that that would be far too severe a penalty for avoiding the issue of being similar to but incompatible with C.

3. Standardize the historical *bc*, possibly with minor modifications.

This was the approach taken. Most of the proponents of changing the language would not have been satisfied until most or all of the incompatibilities with C were resolved. Since most of the changes considered most desirable would break historical applications and require significant modification to historical implementations, almost no modifications were made. The one significant modification that was made was the replacement of the historical bc assignment operators "=+", and so on, with the more modern "+=", and so on. The older versions are considered to be fundamentally flawed because of the lexical ambiguity in uses like a=-1.

In order to permit implementations to deal with backwards compatibility as they see fit, the behavior of this one ambiguous construct was made undefined. (At least three implementations have been known to support this change already, so the degree of change involved should not be great.)

The '%' operator is the mathematical remainder operator when **scale** is zero. The behavior of this operator for other values of **scale** is from historical implementations of bc, and has been maintained for the sake of historical applications despite its non-intuitive nature.

Historical implementations permit setting **ibase** and **obase** to a broader range of values. This includes values less than 2, which were not seen as sufficiently useful to standardize. These implementations do not interpret input properly for values of **ibase** that are greater than 16. This is because numeric constants are recognized syntactically, rather than lexically, as described in this volume of IEEE Std. 1003.1-200x. They are built from lexical tokens of single hexadecimal digits and periods. Since <br/>blank>s between tokens are not visible at the syntactic level, it is not possible to recognize the multi-digit ''digits'' used in the higher bases properly. The ability to recognize input in these bases was not considered useful enough to require modifying these implementations. Note that the recognition of numeric constants at the syntactic level is not a problem with conformance to this volume of IEEE Std. 1003.1-200x, as it does not impact the behavior of portable applications (and correct bc programs). Historical implementations also accept input with all of the digits '0'-'9' and 'A'-'F' regardless of the value of **ibase**; since digits with value greater than or equal to **ibase** are not really appropriate, the behavior when they appear is undefined, except for the common case of:

```
ibase=8;
    /* Process in octal base. */
...
ibase=A
    /* Restore decimal base. */
```

In some historical implementations, if the expression to be written is an uninitialized array element, a leading <space> character and/or up to four leading 0 characters may be output before the character zero. This behavior is considered a bug; it is unlikely that any currently portable application relies on:

**bc** Utilities

9063	echo 'b[3]'   bc
9064	returning 00000 rather than 0.
9065 9066 9067 9068 9069	Exact calculation of the number of fractional digits to output for a given value in a base other than 10 can be computationally expensive. Historical implementations use a faster approximation, and this is permitted. Note that the requirements apply only to values of <b>obase</b> that this volume of IEEE Std. 1003.1-200x requires implementations to support (in particular, not to 1, 0, or negative bases, if an implementation supports them as an extension).
9070 9071 9072	Historical implementations of $bc$ did not allow array parameters to be passed as the last parameter to a function. New implementations are encouraged to remove this restriction even though it is not required by the grammar.
9073	FUTURE DIRECTIONS
9074	None.
9075	SEE ALSO
9076	awk
9077	CHANGE HISTORY
9078	First released in Issue 4.
9079 9080	Issue 5 FUTURE DIRECTIONS section added.
9081 9082 9083	Issue 6 Updated to align with the IEEE P1003.2b draft standard, which included resolution of several interpretations of the ISO POSIX-2:1993 standard.
9084	The normative text is reworded to avoid use of the term "must" for application requirements.

Utilities bg

#### 9085 **NAME** bg — run jobs in the background 9086 9087 **SYNOPSIS** 9088 UP bg [ job\_id ...] 9089 **DESCRIPTION** 9090 If job control is enabled (see the description of set - m), the bg utility shall resume suspended jobs 9091 from the current environment (see Section 2.12 on page 90) by running them as background jobs. 9092 If the job specified by job\_id is already a running background job, the bg utility shall have no 9093 9094 effect and shall exit successfully. Using bg to place a job into the background shall cause its process ID to become "known in the 9095 current shell execution environment", as if it had been started as an asynchronous list; see 9096 Section 2.9.3.1 on page 74. 9097 **OPTIONS** 9098 None. 9099 **OPERANDS** 9100 The following operand shall be supported: 9101 Specify the job to be resumed as a background job. If no job\_id operand is given, 9102 job id the most recently suspended job shall be used. The format of job\_id is described in 9103 the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.207, 9104 Job Control Job ID. 9105 **STDIN** 9106 Not used. 9107 **INPUT FILES** 9108 None. 9109 **ENVIRONMENT VARIABLES** 9110 The following environment variables shall affect the execution of *bg*: 9111 LANG Provide a default value for the internationalization variables that are unset or null. 9112 If LANG is unset or null, the corresponding value from the implementation-9113 dependent default locale shall be used. If any of the internationalization variables 9114 9115 contains an invalid setting, the utility shall behave as if none of the variables had been defined. 9116 9117 LC\_ALL If set to a non-empty string value, override the values of all the other internationalization variables. 9118

diagnostic messages written to standard error.

Determine the locale for the interpretation of sequences of bytes of text data as

characters (for example, single-byte as opposed to multi-byte characters in

Determine the locale that should be used to affect the format and contents of

Determine the location of message catalogs for the processing of *LC\_MESSAGES*.

NLSPATH

LC\_CTYPE

LC\_MESSAGES

arguments).

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9125 XSI

**bg**Utilities

#### 9126 ASYNCHRONOUS EVENTS Default. 9127 9128 **STDOUT** The output of *bg* shall consist of a line in the format: 9129 9130 "[%d] %s\n", < job-number>, < command> where the fields are as follows: 9131 <job-number> A number that can be used to identify the job to the wait, fg, and kill utilities. Using 9132 9133 these utilities, the job can be identified by prefixing the job number with '%'. The associated command that was given to the shell. 9134 <command> **STDERR** 9135 Used only for diagnostic messages. 9136 **OUTPUT FILES** 9137 9138 None. EXTENDED DESCRIPTION 9139 None. 9140 **EXIT STATUS** 9141 The following exit values shall be returned: 9142 9143 Successful completion. >0 An error occurred. 9144 CONSEQUENCES OF ERRORS 9145 If job control is disabled, the bg utility shall exit with an error and no job shall be placed in the 9146 background. 9147 APPLICATION USAGE 9148 9149 A job is generally suspended by typing the SUSP character (<control>-Z on most systems); see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal 9150 9151 Interface. At that point, bg can put the job into the background. This is most effective when the job is expecting no terminal input and its output has been redirected to non-terminal files. A 9152 background job can be forced to stop when it has terminal output by issuing the command: 9153 stty tostop 9154 9155 A background job can be stopped with the command: kill -s stop job ID 9156 The bg utility does not work as expected when it is operating in its own utility execution 9157 environment because that environment has no suspended jobs. In the following examples: 9158 9159 | xargs bg 9160 (bg) each bg operates in a different environment and does not share its parent shell's understanding 9161 of jobs. For this reason, *bg* is generally implemented as a shell regular built-in. 9162 Application writers should note that this utility need not be provided on systems that do not 9163

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support the User Portability Utilities option.

Utilities **bg** 

9165	EXAMPLES
9166	None.
9167 9168 9169 9170 9171 9172	RATIONALE  The extensions to the shell specified in this volume of IEEE Std. 1003.1-200x have mostly been based on features provided by the KornShell. The job control features provided by <i>bg</i> , <i>fg</i> , and <i>jobs</i> are also based on the KornShell. The standard developers examined the characteristics of the C shell versions of these utilities and found that differences exist. Despite widespread use of the C shell, the KornShell versions were selected for this volume of IEEE Std. 1003.1-200x to maintain a
9173 9174	degree of uniformity with the rest of the KornShell features selected (such as the very popular command line editing features).
9175 9176	The <i>bg</i> utility is expected to wrap its output if the output exceeds the number of display columns.
9177	FUTURE DIRECTIONS
9178	None.
9179 9180	SEE ALSO fg, kill, jobs, wait
9181 9182	CHANGE HISTORY First released in Issue 4.
9183 9184	Issue 6 This utility is now marked as part of the User Portability Utilities option.
9185 9186	The JC margin marker on the SYNOPSIS is removed since support for Job Control is mandatory in this issue. This is a FIPS requirement.

c89 Utilities

```
9187 NAME
9188 c89 — compile standard C programs
9189 SYNOPSIS
```

```
9190 CD c89 [-c][-D name[=value]]...[-E][-g][-I directory] ... [-L directory] 9191 ... [-o outfile][-0][-s][-U name]... operand ...
```

# 9193 **DESCRIPTION**

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The *c89* utility is an interface to the standard C compilation system; it shall accept source code conforming to the ISO C standard. The system conceptually consists of a compiler and link editor. The files referenced by *operands* shall be compiled and linked to produce an executable file. (It is unspecified whether the linking occurs entirely within the operation of *c89*; some systems may produce objects that are not fully resolved until the file is executed.)

If the –c option is specified, for all path name operands of the form *file*.c, the files:

```
9200 $(basename pathname .c).o
```

shall be created as the result of successful compilation. If the -c option is not specified, it is unspecified whether such .o files are created or deleted for the *file.c* operands.

If there are no options that prevent link editing (such as -c or -E), and all operands compile and link without error, the resulting executable file shall be written according to the -o outfile option (if present) or to the file **a.out**.

The executable file shall be created as specified in Section 1.7.1.4 on page 11, except that the file permission bits shall be set to:

```
S_IRWXO | S_IRWXG | S_IRWXU
```

and the bits specified by the *umask* of the process shall be cleared.

#### 9210 OPTIONS

The *c89* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines, except that:

- The **–l** *library* operands have the format of options, but their position within a list of operands affects the order in which libraries are searched.
- The order of specifying the –I and –L options is significant.
- Portable applications shall specify each option separately; that is, grouping option letters (for example, -cO) need not be recognized by all implementations.

The following options shall be supported:

- 9219 c Suppress the link-edit phase of the compilation, and do not remove any object files 9220 that are produced.
- 9221 -g Produce symbolic information in the object or executable files; the nature of this information is unspecified, and may be modified by implementation-dependent interactions with other options.
- 9224 —s Produce object or executable files, or both, from which symbolic and other 9225 information not required for proper execution using the *exec* family defined in the 9226 System Interfaces volume of IEEE Std. 1003.1-200x, has been removed (stripped). If 9227 both—g and—s options are present, the action taken is unspecified.
- 9228  $\mathbf{o}$  outfile Use the path name outfile, instead of the default  $\mathbf{a.out}$ , for the executable file produced. If the  $\mathbf{-o}$  option is present with  $\mathbf{-c}$  or  $\mathbf{-E}$ , the result is unspecified.

Utilities c89

9230	−D name[=va	alue]
9231	•	Define <i>name</i> as if by a C-language <b>#define</b> directive. If no =value is given, a value of
9232		1 shall be used. The <b>–D</b> option has lower precedence than the <b>–U</b> option. That is, if
9233 9234		<i>name</i> is used in both a – <b>U</b> and a – <b>D</b> option, <i>name</i> shall be undefined regardless of the order of the options. Additional implementation-dependent <i>names</i> may be
9234		provided by the compiler. Implementations shall support at least 2 048 bytes of <b>–D</b>
9236		definitions and 256 names.
9237	- <b>E</b>	Copy C-language source files to standard output, expanding all preprocessor
9238		directives; no compilation shall be performed. If any operand is not a text file, the
9239		effects are unspecified.
9240	-I directory	Change the algorithm for searching for headers whose names are not absolute path
9241		names to look in the directory named by the <i>directory</i> path name before looking in
9242		the usual places. Thus, headers whose names are enclosed in double-quotes (" ")
9243		shall be searched for first in the directory of the file with the <b>#include</b> line, then in
9244 9245		directories named in –I options, and last in the usual places. For headers whose names are enclosed in angle brackets ("<>"), the header shall be searched for only
9246		in directories named in –I options and then in the usual places. Directories named
9247		in –I options shall be searched in the order specified. Implementations shall
9248		support at least ten instances of this option in a single c89 command invocation.
9249	-L directory	Change the algorithm of searching for the libraries named in the <b>-l</b> objects to look
9250		in the directory named by the directory path name before looking in the usual
9251		places. Directories named in <b>–L</b> options shall be searched in the order specified.
9252		Implementations shall support at least ten instances of this option in a single c89
9253 9254		command invocation. If a directory specified by a –L option contains files named libc.a, libn.a, libl.a, or liby.a, the results are unspecified.
9255	<b>-O</b>	Optimize. The nature of the optimization is unspecified.
9256	−U name	Remove any initial definition of <i>name</i> .
9257	Multiple ins	tances of the $-\mathbf{D}$ , $-\mathbf{I}$ , $-\mathbf{U}$ , and $-\mathbf{L}$ options can be specified.
9258 <b>OPERA</b>		
	NDS	
9259	An operand	is either in the form of a path name or the form –1 library. The application shall
9260	An <i>operand</i> ensure that a	at least one operand of the path name form is specified. The following operands shall
	An <i>operand</i> ensure that a be supported	at least one operand of the path name form is specified. The following operands shall d:
9260	An <i>operand</i> ensure that a	at least one operand of the path name form is specified. The following operands shall
9260 9261 9262	An <i>operand</i> ensure that a be supported	at least one operand of the path name form is specified. The following operands shall d:  A C-language source file to be compiled and optionally linked. The application
9260 9261 9262 9263	An operand ensure that a be supported file.c	A C-language source file to be compiled and optionally linked. The application shall ensure that the operand is of this form if the -c option is used.  A library of object files typically produced by the <i>ar</i> utility, and passed directly to the link editor. Implementations may recognize implementation-dependent
9260 9261 9262 9263 9264	An operand ensure that a be supported file.c	A C-language source file to be compiled and optionally linked. The application shall ensure that the operand is of this form if the -c option is used.  A library of object files typically produced by the <i>ar</i> utility, and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .a as denoting object file libraries.
9260 9261 9262 9263 9264 9265	An operand ensure that a be supported file.c	A C-language source file to be compiled and optionally linked. The application shall ensure that the operand is of this form if the -c option is used.  A library of object files typically produced by the <i>ar</i> utility, and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .a as denoting object file libraries.  An object file produced by <i>c89</i> -c and passed directly to the link editor.
9260 9261 9262 9263 9264 9265 9266 9267 9268	An operand ensure that a be supported file.c	at least one operand of the path name form is specified. The following operands shall d:  A C-language source file to be compiled and optionally linked. The application shall ensure that the operand is of this form if the -c option is used.  A library of object files typically produced by the <i>ar</i> utility, and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .a as denoting object file libraries.  An object file produced by <i>c89</i> -c and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .o
9260 9261 9262 9263 9264 9265 9266 9267 9268 9269	An operand ensure that a be supported file.c file.a	at least one operand of the path name form is specified. The following operands shall d:  A C-language source file to be compiled and optionally linked. The application shall ensure that the operand is of this form if the -c option is used.  A library of object files typically produced by the <i>ar</i> utility, and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .a as denoting object file libraries.  An object file produced by <i>c89</i> -c and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .o as denoting object files.
9260 9261 9262 9263 9264 9265 9266 9267 9268 9269	An operand ensure that a be supported file.c file.a	A C-language source file to be compiled and optionally linked. The application shall ensure that the operand is of this form if the -c option is used.  A library of object files typically produced by the <i>ar</i> utility, and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .a as denoting object file libraries.  An object file produced by <i>c89</i> -c and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .o as denoting object files.
9260 9261 9262 9263 9264 9265 9266 9267 9268 9269 9270	An operand ensure that a be supported file.c file.a	at least one operand of the path name form is specified. The following operands shall d:  A C-language source file to be compiled and optionally linked. The application shall ensure that the operand is of this form if the ¬c option is used.  A library of object files typically produced by the ar utility, and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .a as denoting object file libraries.  An object file produced by c89 ¬c and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .o as denoting object files.  Ing of other files is implementation-dependent.  (The letter ell.) Search the library named:
9260 9261 9262 9263 9264 9265 9266 9267 9268 9269 9270 9271	An operand ensure that a be supported file.c file.a	at least one operand of the path name form is specified. The following operands shall d:  A C-language source file to be compiled and optionally linked. The application shall ensure that the operand is of this form if the —c option is used.  A library of object files typically produced by the ar utility, and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .a as denoting object file libraries.  An object file produced by c89 —c and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .o as denoting object files.  Ing of other files is implementation-dependent.  (The letter ell.) Search the library named:  liblibrary.a
9260 9261 9262 9263 9264 9265 9266 9267 9268 9269 9270	An operand ensure that a be supported file.c file.a	at least one operand of the path name form is specified. The following operands shall d:  A C-language source file to be compiled and optionally linked. The application shall ensure that the operand is of this form if the ¬c option is used.  A library of object files typically produced by the ar utility, and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .a as denoting object file libraries.  An object file produced by c89 ¬c and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than .o as denoting object files.  Ing of other files is implementation-dependent.  (The letter ell.) Search the library named:

c89 Utilities

described in the EXTENDED DESCRIPTION section. Implementations may recognize implementation-dependent suffixes other than **.a** as denoting libraries.

#### 9277 **STDIN**

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Not used.

#### 9279 INPUT FILES

The input file shall be one of the following: a text file containing a C-language source program, an object file in the format produced by c89 - c, or a library of object files, in the format produced by archiving zero or more object files, using ar. Implementations may supply additional utilities that produce files in these formats. Additional input file formats are implementation-dependent.

#### ENVIRONMENT VARIABLES

The following environment variables shall affect the execution of *c89*:

Provide a default value for the internationalization variables that are unset or null.

If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables
contains an invalid setting, the utility shall behave as if none of the variables had
been defined.

*LC\_ALL* If set to a non-empty string value, override the values of all the other internationalization variables.

*LC\_CTYPE* Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).

LC MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

NLSPATH Determine the location of message catalogs for the processing of LC\_MESSAGES.

TMPDIR Provide a path name that should override the default directory for temporary files, if any. On XSI-conforming systems, provide a path name that shall override the

default directory for temporary files, if any.

# ASYNCHRONOUS EVENTS

Default.

#### 9305 STDOUT

If more than one file operand ending in .c (or possibly other unspecified suffixes) is given, for each such file:

9308 "%s:\n", <file>

may be written. These messages, if written, shall precede the processing of each input file; they shall not be written to the standard output if they are written to the standard error, as described in the STDERR section.

If the –E option is specified, the standard output shall be a text file that represents the results of the preprocessing stage of the language; it may contain extra information appropriate for subsequent compilation passes.

# 9315 STDERR

Used only for diagnostic messages. If more than one file operand ending in .c (or possibly other unspecified suffixes) is given, for each such file:

c89 **Utilities** 

9318 "%s:\n", <file>

may be written to allow identification of the diagnostic and warning messages with the 9319 9320 appropriate input file. These messages, if written, shall precede the processing of each input file; they shall not be written to the standard error if they are written to the standard output, as 9321 9322 described in the STDOUT section.

> This utility may produce warning messages about certain conditions that do not warrant returning an error (non-zero) exit value.

#### **OUTPUT FILES**

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Object files or executable files or both are produced in unspecified formats.

#### EXTENDED DESCRIPTION 9327

#### Standard Libraries

The *c89* utility shall recognize the following –**l** operands for standard libraries:

- 9329 −l c This operand shall make visible all library functions referenced in the System 9330 Interfaces volume of IEEE Std. 1003.1-200x, with the possible exception of those 9331 functions listed as residing in <aio.h>, <arpa/inet.h>, <math.h>, <mqueue.h>, 9332 <netinet/in.h>, <pth><pthread.h>, <sched.h>, 9333 <netdb.h>, <semaphore.h>, <sys/socket.h>, pthread atfork() in <unistd.h>, and those functions marked as an 9334 9335 RT extension in **<sys/mman.h>** and **<time.h>**. This operand shall not be required to be present to cause a search of this library. 9336 -llThis operand shall make visible all functions required by the C-language output of 9337 *lex* that are not made available through the -1 c operand. 9338 This operand shall make visible all functions referenced in pthread.h and -l pthread 9339 pthread\_atfork() referenced in <unistd.h>. An implementation may search this 9340 library in the absence of this operand. 9341 −l m This operand shall make visible all functions referenced in <math.h>. An 9342 implementation may search this library in the absence of this operand. 9343 −l rt This operand shall make visible all functions referenced in <aio.h>, <mqueue.h>, 9344 MAN <sched.h>, and <semaphore.h>, and those functions marked as an RT extension in 9345 <sys/mman.h> and <time.h>. An implementation may search this library in the 9346 absence of this operand. 9347
  - -l xnet This operand makes visible all functions referenced in <arpa/inet.h>, <netdb.h>, <netinet/in.h>, and <sys/socket.h>. An implementation may search this library in the absence of this operand.
    - −l y This operand shall make visible all functions required by the C-language output of *yacc* that are not made available through the -**l** c operand.

In the absence of options that inhibit invocation of the link editor, such as -c or -E, the c89 utility shall cause the equivalent of a -1 c operand to be passed to the link editor as the last -1 operand, causing it to be searched after all other object files and libraries are loaded.

It is unspecified whether the libraries libc.a, libm.a, librt.a, libpthread.a, libl.a, liby.a, or libxnet exist as regular files. The implementation may accept as -l operands names of objects that do not exist as regular files.

c89 Utilities

# **External Symbols**

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The C compiler and link editor shall support the significance of external symbols up to a length of at least 31 bytes; the action taken upon encountering symbols exceeding the implementation-dependent maximum symbol length is unspecified.

The compiler and link editor shall support a minimum of 511 external symbols per source or object file, and a minimum of 4095 external symbols in total. A diagnostic message shall be written to the standard output if the implementation-dependent limit is exceeded; other actions are unspecified.

### **Programming Environments**

All implementations shall support one of the following programming environments as a default. Implementations may support more than one of the following programming environments. Applications can use <code>sysconf()</code> or <code>getconf</code> to determine which programming environments are supported.

	Table 4-4 Programn	ning Envir	onments: '	Type Sizes	
Progr	amming Environment getconf Name	Bits in int	Bits in long	Bits in pointer	Bits in off_t
_XBS	5_ILP32_OFF32	32	32	32	32
_XBS	5_ILP32_OFFBIG	32	32	32	≥64
_XBS	5_LP64_OFF64	32	64	64	64
XBS	5_LPBIG_OFFBIG	≥32	≥64	≥64	≥64

#### Notes to Reviewers

This section with side shading will not appear in the final copy. - Ed.

The names of the macros above may be changed. This has been added to the issues list.

Implementations provide configuration strings for C compiler flags, linker/loader flags, and libraries for each supported environment. When an application needs to use a specific programming environment rather than the implementation default programming environment while compiling, the application shall first verify that the implementation supports the desired environment. If the desired programming environment is supported, the application shall then invoke *c89* with the appropriate C compiler flags as the first options for the compile, the appropriate linker/loader flags after any other options but before any operands, and the appropriate libraries at the end of the operands.

Portable applications shall not attempt to link together object files compiled for different programming models. Applications shall also be aware that binary data placed in shared memory or in files might not be recognized by applications built for other programming models.

Utilities c89

Programming Environment		c89 and cc Arguments
getconf Name	Use	getconf Name
_XBS5_ILP32_OFF32	C Compiler Flags	XBS5_ILP32_OFF32_CFLAGS
	Linker/Loader Flags	XBS5_ILP32_OFF32_LDFLAGS
	Libraries	XBS5_ILP32_OFF32_LIBS
_XBS5_ILP32_OFFBIG	C Compiler Flags	XBS5_ILP32_OFFBIG_CFLAGS
	Linker/Loader Flags	XBS5_ILP32_OFFBIG_LDFLAG
	Libraries	XBS5_ILP32_OFFBIG_LIBS
_XBS5_LP64_OFF64	C Compiler Flags	XBS5_LP64_OFF64_CFLAGS
	Linker/Loader Flags	XBS5_LP64_OFF64_LDFLAGS
	Libraries	XBS5_LP64_OFF64_LIBS
_XBS5_LPBIG_OFFBIG	C Compiler Flags	XBS5_LPBIG_OFFBIG_CFLAGS
	Linker/Loader Flags	XBS5_LPBIG_OFFBIG_LDFLAG
	Libraries	XBS5_LPBIG_OFFBIG_LIBS

# 9410 Notes to Reviewers

This section with side shading will not appear in the final copy. - Ed.

The names of the macros above may be changed. This has been added to the issues list.

# 9413 EXIT STATUS

The following exit values shall be returned:

- Successful compilation or link edit.
- >0 An error occurred.

#### 9417 CONSEQUENCES OF ERRORS

When *c89* encounters a compilation error that causes an object file not to be created, it shall write a diagnostic to standard error and continue to compile other source code operands, but it shall not perform the link phase and return a non-zero exit status. If the link edit is unsuccessful, a diagnostic message shall be written to standard error and *c89* exits with a non-zero status. A portable application shall rely on the exit status of *c89*, rather than on the existence or mode of the executable file.

#### APPLICATION USAGE

Since the *c89* utility usually creates files in the current directory during the compilation process, it is typically necessary to run the *c89* utility in a directory in which a file can be created.

On systems providing POSIX Conformance (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 2, Conformance), *c89* is required only with the C-Language Development option; XSI-conformant systems always provide *c89*.

Some historical implementations have created .o files when -c is not specified and more than one source file is given. Since this area is left unspecified, the application cannot rely on .o files being created, but it also must be prepared for any related .o files that already exist being deleted at the completion of the link edit.

Some historical implementations have permitted -L options to be interspersed with -l operands on the command line. For an application to compile consistently on systems that do not behave like this, it is necessary for a portable application to supply all -L options before any of the -l options.

c89 Utilities

There is the possible implication that if a user supplies versions of the standard library functions (before they would be encountered by an implicit -l c or explicit -l m), that those versions would be used in place of the standard versions. There are various reasons this might not be true (functions defined as macros, manipulations for clean name space, and so on), so the existence of files named in the same manner as the standard libraries within the -L directories is explicitly stated to produce unspecified behavior.

All of the functions specified in the System Interfaces volume of IEEE Std. 1003.1-200x may be made visible by implementations when the Standard C Library is searched. Portable applications must explicitly request searching the other standard libraries when functions made visible by those libraries are used.

#### 9448 EXAMPLES

1. The following usage example compiles **foo.c** and creates the executable file **foo**:

```
c89 -o foo foo.c
```

The following usage example compiles **foo.c** and creates the object file **foo.o**:

```
c89 -c foo.c
```

The following usage example compiles **foo.c** and creates the executable file **a.out**:

```
c89 foo.c
```

The following usage example compiles **foo.c**, links it with **bar.o**, and creates the executable file **a.out**. It also creates and leaves **foo.o**:

```
c89 foo.c bar.o
```

2. The following example shows how an application using threads interfaces can test for support of and use a programming environment supporting 32-bit **int**, **long**, and **pointer** types and an **off\_t** type using at least 64 bits:

```
if [ $(getconf _XBS5_ILP32_OFFBIG) != "-1" ]
then
     c89 $(getconf XBS5_ILP32_OFFBIG_CFLAGS) -D_XOPEN_SOURCE=500 \
         $(getconf XBS5_ILP32_OFFBIG_LDFLAGS) foo.c -o foo \
          $(getconf XBS5_ILP32_OFFBIG_LIBS) -l pthread
else
     echo ILP32_OFFBIG programming environment not supported
     exit 1
fi
```

# 9470 Notes to Reviewers

This section with side shading will not appear in the final copy. - Ed.

The names of the macros above may be changed. This has been added to the issues list.

Utilities c89

3. The following examples clarify the use and interactions of –L options and –l operands.

Consider the case in which module **a.c** calls function f() in library **libQ.a**, and module **b.c** calls function g() in library **libp.a**. Assume that both libraries reside in /a/b/c. The command line to compile and link in the desired way is:

```
c89 -L /a/b/c main.o a.c -l Q b.c -l p
```

In this case the  $-\mathbf{l} \mathbf{Q}$  operand need only precede the first  $-\mathbf{l} \mathbf{p}$  operand, since both  $\mathbf{libQ.a}$  and  $\mathbf{libp.a}$  reside in the same directory.

Multiple –**L** operands can be used when library name collisions occur. Building on the previous example, suppose that the user wants to use a new **libp.a**, in /a/a/a, but still wants f() from /a/b/c/libQ.a:

```
c89 -L /a/a/a -L /a/b/c main.o a.c -l Q b.c -l p
```

In this example, the linker searches the **–L** options in the order specified, and finds **/a/a/a/libp.a** before **/a/b/c/libp.a** when resolving references for **b.c**. The order of the **–l** operands is still important, however.

#### RATIONALE

 The name of this utility differs from the historical cc name. The ISO/IEC 9899:1990 standard was approved during the original development of this volume of IEEE Std. 1003.1-200x, and it is clear that POSIX must support the ISO C standard; there is no other good way of specifying a C language. The support of the ISO C standard by c89 also mandates the ISO C standard math libraries. An alternative approach was considered: provide an option to select the type of compilation required. However, it was found that all available option letters were already in use in the various historical cc utilities. Thus, this name change is being used essentially as a switch. There was some temptation to use the name change as an excuse to mandate a cleaner interface (for example, to conform to the Utility Syntax Guidelines), but this was resisted; the majority of early c89 implementations are expected to be satisfied with historical cc with only minimal changes. This was decided more from the standpoint of historical applications and makefiles than for the sake of the implementors.

Note that some implementations support a more detailed model of compilation than the one described in the normative text. In this model, the following conceptual phases may exist: preprocessor, compiler, optimizer, assembler, and link editor. Such implementations may support these additional options to the *c89* utility:

- **-P** Preprocess, but do not compile, the named C programs and leave the result on corresponding files suffixed **.i**.
- **-S** Compile the named C programs into assembly language and leave the assembler-language output on corresponding files suffixed .s. No object files are created.

#### [-Wc,arg1,arg2...]]

Deliver the argument(s) *argi* to phase  $\mathbf{c}$  where  $\mathbf{c}$  is one of [p02al] indicating preprocessor, compiler, optimizer, assembler, or link editor, respectively. For example,  $-\mathbf{Wa}$ ,  $-\mathbf{m}$  passes  $-\mathbf{m}$  to the assembler phase.

The **-fpq** options have been excluded since they use features that are not in this volume of IEEE Std. 1003.1-200x. In specifying that *file.a* operands are *typically* produced by *ar*, it is the intention of this volume of IEEE Std. 1003.1-200x to require that object libraries produced by *ar* be usable by *c89*, but not to preclude an implementation from supplying another utility that creates object library files.

The –l *library* operand must be capable of being interspersed with file name operands so that the order in which libraries are searched by the link editor can be specified.

c89 Utilities

The search algorithm for **–I** *directory* states that the directory of the file with the **#include** file is searched first, rather than being implementation-dependent. It is believed that this reflects most implementations, and it disallows variations on different implementations, since this would make it very difficult to distribute source code in a compatible form.

The –I options are searched in the order specified (which is left to right in English). This resolves the conflict of which header file is used if multiple files with the same name exist in different directories in the **include** path.

#### Notes to Reviewers

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Assuming alignment with the Single UNIX Specification, then this will be mandated in this issue.

It is unclear whether *c89* requires such a large number of file descriptors that its requirement should be documented here; this volume of IEEE Std. 1003.1-200x remains silent on the issue. It is also noted that an undocumented feature of some C compilers is that if file descriptor 9 is open, a linkage trace is written to it.

There is no pseudo-*printf*() specification for compile errors because no common format could be identified. As new C compilers are written, they are encouraged to use the following format:

```
"%s: %s: %d %s\n", <compiler phase>, <file name>, \
number>, <explanation>
```

The following option proposals were considered and rejected:

- 1. The -M option in BSD does not exist in System V and is not seen to enhance application portability.
- 2. The **-S** option was not seen to enhance application portability and makes assumptions about the underlying architecture.

Early proposals included a –v option to select a compiler version. Not only did this letter (and every other uppercase and lowercase letter) conflict with one historical implementation or another, but also there was no agreement on how many compiler versions should be defined or what they should mean. Another choice is to specify that the cc utility invoke an ISO C standard compiler. By specifying c89 instead, an installation is able to link either a "common usage" or an ISO C standard compiler to the name cc. Implementors are free to select implementation-dependent options to select (non-portable) extensions to their existing C compiler to aid the transition to the ISO C standard.

The -g and -s options are not specified as mutually-exclusive. Historically these two options have been mutually-exclusive, but because both are so loosely specified, it seemed cleaner to leave their interaction unspecified.

The **–E** option was added because headers are not required to be separate files; these values could be hard-coded into the compiler or might only be accessible in a non-portable way. Hence, while not strictly required for application portability, this option is a practical necessity as a portable means for ascertaining the real effects of preprocessor statements.

In BSD systems, using -c and -o in the same command causes the object module to be stored in the specified file. In System V, this produces an error condition. Therefore, this volume of IEEE Std. 1003.1-200x indicates that this is an unspecified condition.

Reasonably precise specification of standard library access is required. Implementations are not required to have /usr/lib/libc.a, and so on, as many historical implementations do, but if they do

Utilities c89

not, they are required to recognize **c**, **m**, **l**, and **y** as tokens. Libraries **l** and **y** can be empty if the library functions specified for *lex* and *yacc* are accessible through the –**l** operand. Historically, these libraries have been necessary, but they are not required for a conforming implementation.

External symbol size limits are in normative text; portable applications need to know these limits. However, the minimum maximum symbol length should be taken as a constraint on a portable application, not on an implementation, and consequently the action taken for a symbol exceeding the limit is unspecified. The minimum size for the external symbol table was added for similar reasons.

The CONSEQUENCES OF ERRORS section clearly specifies the behavior of the compiler when compilation or link-edit errors occur. The behavior of several historical implementations was examined, and the choice was made to be silent on the status of the executable, or **a.out**, file in the face of compiler or linker errors. If a linker writes the executable file, then links it on disk with <code>lseek()</code> and <code>write()</code> functions, the partially linked executable file can be left on disk and its execute bits turned off if the link edit fails. However, if the linker links the image in memory before writing the file to disk, it need not touch the executable file (if it already exists) because the link edit fails. Since both approaches are historical practice, a portable application shall rely on the exit status of <code>c89</code>, rather than on the existence or mode of the executable file.

The requirement that portable applications specify compiler options separately is to reserve the multi-character option name space for vendor-specific compiler options, which are known to exist in many historical implementations. Implementations are not required to recognize, for example,  $-\mathbf{gc}$  as if it were  $-\mathbf{g} - \mathbf{c}$ ; nor are they forbidden from doing so. The SYNOPSIS shows all of the options separately to highlight this requirement on applications.

Echoing file names to standard error is considered a diagnostic message because it might otherwise be difficult to associate an error message with the erring file. The text specifies either standard error or standard output for these messages because some historical practice uses standard output, but there was considerable sentiment expressed for allowing it to be on standard error instead. The rationale for using standard output is that these are not really error message headers, but a running progress report on which files have been processed. The messages are described as optional because there might be different ways of constructing the messages from the compiler that should not be precluded.

#### 9593 FUTURE DIRECTIONS

None.

#### SEE ALSO

ar, getconf, make, nm, strip, umask, the System Interfaces volume of IEEE Std. 1003.1-200x, sysconf()

# 9598 CHANGE HISTORY

9599 First released in Issue 4.

# 9600 Issue 4, Version 2

In the **Standard Libraries** subsection, the **-l c** operand describes access to traditional interfaces if \_XOPEN\_UNIX is defined.

#### 9603 Issue 5

In the **Standard Libraries** subsection, the **-l pthread** and **-l rt** operands are added.

A section on the use of *sysconf()* and *getconf* for determining the supported programming environments is added.

c89 Utilities

9607	Issue 6		
9608		This utility is now marked as part of the C-Language Development Utilities option.	
9609 9610		The Open Group corrigenda items $U041/1$ and $U034/1$ have been applied, correcting the examples.	
9611 9612		The Open Group corrigenda item $U029/3$ has been applied. Leading underscores were added to the first column of Table 4-4 on page 250 and Table 4-5 on page 251.	
9613		The -l xnet operand is added to support networking functionality.	
9614 9615		The following new requirements on POSIX implementations derive from alignment with the Single UNIX Specification:	
9616		• The –l rt operand is added.	
9617 9618		• The section on the use of <code>sysconf()</code> and <code>getconf</code> for determining the supported programming environments is added.	
9619		The normative text is reworded to avoid use of the term "must" for application requirements.	

Utilities cal

```
9620
    NAME
              cal — print a calendar
9621
9622
     SYNOPSIS
              cal [[month] year ]
9623
     XSI
9624
     DESCRIPTION
9625
     Notes to Reviewers
9626
              This section with side shading will not appear in the final copy. - Ed.
9627
              D1, XCU, ERN 163 notes that an action is assigned to HPA regarding cleaning up of the
9628
              wording.
9629
              The cal utility shall write a Gregorian calendar to standard output. If the year operand is
9630
              specified, a calendar for that year shall be written. If no operands are specified, a calendar for the
9631
              current month shall be written.
9632
     OPTIONS
9633
9634
              None.
     OPERANDS
9635
              The following operands shall be supported:
9636
                           Specify the month to be displayed, represented as a decimal integer from 1
9637
              month
9638
                           (January) to 12 (December). The default shall be the current month.
                           Specify the year for which the calendar is displayed, represented as a decimal
9639
              year
                           integer from 1 to 9999. The default shall be the current year.
9640
     STDIN
9641
              Not used.
9642
     INPUT FILES
9643
9644
              None.
     ENVIRONMENT VARIABLES
9645
              The following environment variables shall affect the execution of cal:
9646
              LANG
                           Provide a default value for the internationalization variables that are unset or null.
9647
                           If LANG is unset or null, the corresponding value from the implementation-
                           dependent default locale shall be used. If any of the internationalization variables
9649
                           contains an invalid setting, the utility shall behave as if none of the variables had
9650
                           been defined.
9651
              LC_ALL
                           If set to a non-empty string value, override the values of all the other
9652
                           internationalization variables.
9653
                           Determine the locale for the interpretation of sequences of bytes of text data as
              LC\_CTYPE
9654
                           characters (for example, single-byte as opposed to multi-byte characters in
9655
                           arguments).
9656
              LC_MESSAGES
9657
                           Determine the locale that should be used to affect the format and contents of
9658
                           diagnostic messages written to standard error, and informative messages written
9659
9660
                           to standard output.
```

Determine the format and contents of the calendar.

LC\_TIME

9661

**cal** Utilities

```
NLSPATH
9662
                          Determine the location of message catalogs for the processing of LC_MESSAGES.
              TZ
                          Determine the timezone used to calculate the value of the current month.
9663
    ASYNCHRONOUS EVENTS
9664
             Default.
9665
    STDOUT
9666
             The standard output shall be used to display the calendar, in an unspecified format.
9667
    STDERR
9668
             Used only for diagnostic messages.
9669
    OUTPUT FILES
9670
             None.
9671
    EXTENDED DESCRIPTION
9672
             None.
9673
    EXIT STATUS
9674
             The following exit values shall be returned:
9675
                 Successful completion.
9676
             >0 An error occurred.
9677
     CONSEQUENCES OF ERRORS
9678
             Default.
9679
     APPLICATION USAGE
9680
             Note that:
9681
9682
             cal 83
9683
             refers to A.D. 83, not 1983.
    EXAMPLES
9684
             None.
9685
    RATIONALE
9686
9687
             None.
9688
    FUTURE DIRECTIONS
9689
             None.
    SEE ALSO
9690
9691
             None.
     CHANGE HISTORY
9692
             First released in Issue 2.
9693
    Issue 4
9694
9695
             Format reorganized.
```

Internationalized environment variable support mandated.

9696

**Utilities** cat

9697 **NAME** cat — concatenate and print files 9698 9699 **SYNOPSIS** cat [-u][file ...] 9700 9701 DESCRIPTION The cat utility reads files in sequence and writes their contents to the standard output in the 9702 same sequence. 9703 **OPTIONS** 9704 The cat utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, 9705 Section 12.2, Utility Syntax Guidelines. 9706 The following option shall be supported: 9707 Write bytes from the input file to the standard output without delay as each is 9708 -u read. 9709 **OPERANDS** 9710 The following operand shall be supported: 9711 file A path name of an input file. If no file operands are specified, the standard input is 9712 used. If a file is '-', the cat utility shall read from the standard input at that point 9713 in the sequence. The *cat* utility shall not close and reopen standard input when it is 9714 referenced in this way, but shall accept multiple occurrences of '-' as a file 9715 9716 operand. **STDIN** 9717 The standard input is used only if no file operands are specified, or if a file operand is '-'. See 9718 the INPUT FILES section. 9719 9720 **INPUT FILES** The input files can be any file type. 9721 9722 **ENVIRONMENT VARIABLES** The following environment variables shall affect the execution of *cat*: 9723 9724 LANG Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-9725 dependent default locale shall be used. If any of the internationalization variables 9726 contains an invalid setting, the utility shall behave as if none of the variables had 9727 been defined. 9728 LC\_ALL If set to a non-empty string value, override the values of all the other 9729 internationalization variables. 9730 Determine the locale for the interpretation of sequences of bytes of text data as 9731 LC\_CTYPE characters (for example, single-byte as opposed to multi-byte characters in 9732 arguments). 9733 LC\_MESSAGES 9734 9735 Determine the locale that should be used to affect the format and contents of 9736 diagnostic messages written to standard error.

Determine the location of message catalogs for the processing of *LC\_MESSAGES*.

NLSPATH

9737 XSI

**cat** Utilities

```
ASYNCHRONOUS EVENTS
9738
             Default.
9739
     STDOUT
9740
             The standard output shall contain the sequence of bytes read from the input files. Nothing else
9741
9742
             shall be written to the standard output.
     STDERR
9743
              Used only for diagnostic messages.
9744
     OUTPUT FILES
9745
             None.
     EXTENDED DESCRIPTION
9747
             None.
9748
     EXIT STATUS
9749
             The following exit values shall be returned:
9750
                  All input files were output successfully.
9751
9752
              >0 An error occurred.
     CONSEQUENCES OF ERRORS
9753
             Default.
9754
     APPLICATION USAGE
9755
9756
             The –u option has value in prototyping non-blocking reads from FIFOs. The intent is to support
             the following sequence:
9757
             mkfifo foo
9758
             cat -u foo > /dev/tty13 &
9759
             cat -u > foo
9760
9761
             It is unspecified whether standard output is or is not buffered in the default case. This is
9762
             sometimes of interest when standard output is associated with a terminal, since buffering may
             delay the output. The presence of the –u option guarantees that unbuffered I/O is available. It is
9763
9764
             implementation-dependent whether the cat utility buffers output if the -\mathbf{u} option is not
9765
             specified. Traditionally, the -u option is implemented using the equivalent of the setvbuf()
             function defined in the System Interfaces volume of IEEE Std. 1003.1-200x.
9766
     EXAMPLES
9767
             The following command:
9768
9769
             cat myfile
             writes the contents of the file myfile to standard output.
9770
9771
             The following command:
             cat doc1 doc2 > doc.all
9772
             concatenates the files doc1 and doc2 and writes the result to doc.all.
9773
9774
             Because of the shell language mechanism used to perform output redirection, a command such
             as this:
9775
             cat doc doc.end > doc
9776
9777
             causes the original data in doc to be lost.
```

9778

The command:

Utilities cat

```
9779 cat start - middle - end > file
```

when standard input is a terminal, gets two arbitrary pieces of input from the terminal with a single invocation of *cat*. Note, however, that if standard input is a regular file, this would be equivalent to the command:

```
9783 cat start - middle /dev/null end > file
```

because the entire contents of the file would be consumed by *cat* the first time '-' was used as a *file* operand and an end-of-file condition would be detected immediately when '-' was referenced the second time.

#### RATIONALE

9784 9785

9786 9787

9788

9789

9790

9791 9792

9793

9794 9795 Historical versions of the *cat* utility include the options  $-\mathbf{e}$ ,  $-\mathbf{t}$ , and  $-\mathbf{v}$ , which permit the ends of lines, <tab>s, and invisible characters, respectively, to be rendered visible in the output. The standard developers omitted these options because they provide too fine a degree of control over what is made visible, and similar output can be obtained using a command such as:

```
sed -n -e 's/$/$/' -e l pathname
```

The -s option was omitted because it corresponds to different functions in BSD and System V-based systems. The BSD -s option to squeeze blank lines can be accomplished by the shell script shown in following example:

```
sed -n '
9796
            # Write non-empty lines.
9797
9798
            /./
9799
                   р
                   d
9800
9801
9802
            # Write a single empty line, then look for more empty lines.
9803
            /^$/
            # Get next line, discard the held <newline> (empty line),
9804
            # and look for more empty lines.
9805
9806
            :Empty
            /^$/
                   N
9808
                   s/.//
9809
                   b Empty
9810
9811
9812
            # Write the non-empty line before going back to search
9813
            # for the first in a set of empty lines.
9814
9815
```

The System V –**s** option to silence error messages can be accomplished by redirecting the standard error. Note that the BSD documentation for *cat* uses the term "blank line" to mean the same as the POSIX "empty line": a line consisting only of a <newline>.

The BSD  $-\mathbf{n}$  option was omitted because similar functionality can be obtained from the  $-\mathbf{n}$  option of the pr utility.

#### **FUTURE DIRECTIONS**

9822 None.

9816

9817 9818

9819

9820

9821

**cat** Utilities

9823 SEE ALSO
9824 more

9825 CHANGE HISTORY
9826 First released in Issue 2.

9827 Issue 4
9828 Aligned with the ISO/IEC 9945-2: 1993 standard.

Utilities cd

```
      9829
      NAME

      9830
      cd — change the working directory

      9831
      SYNOPSIS

      9832
      cd [-L] [-P] [directory]

      9833
      MAN

      9834
      cd —
```

#### DESCRIPTION

 The *cd* utility shall change the working directory of the current shell execution environment (see Section 2.12 on page 90) by executing the following steps in sequence. (In the following steps, the symbol **curpath** represents an intermediate value used to simplify the description of the algorithm used by *cd*. There is no requirement that **curpath** be made visible to the application.)

- 1. If no *directory* operand is given and the *HOME* environment variable is empty or undefined, the default behavior is implementation-dependent and no further steps shall be taken.
- 2. If no *directory* operand is given and the *HOME* environment variable is set to a non-empty value, the *cd* utility shall behave as if the directory named in the *HOME* environment variable was specified as the *directory* operand.
- 3. Starting with the first path name in the colon-separated path names of *CDPATH* (see the ENVIRONMENT VARIABLES section) if the path name is non-null, test if the concatenation of that path name, a slash character, and the operand names a directory. If the path name is null, test if the concatenation of dot, a slash character, and the operand names a directory. In either case, if the resulting string names an existing directory, set **curpath** to that string and proceed to step 4. Otherwise, repeat this step with the next path name in *CDPATH* until all path names have been tested.
- 4. If the **-P** option is in effect, the *cd* utility shall perform actions equivalent to the *chdir()* function, called with **curpath** as the *path* argument. If these actions succeed, the *PWD* environment variable shall be set to an absolute path name for the current working directory and shall not contain file name components that, in the context of path name resolution, refer to a file of type symbolic link. If there is insufficient permission on the new directory, or on any parent of that directory, to determine the current working directory, the value of the *PWD* environment variable is unspecified. If the actions equivalent to *chdir()* fail for any reason, the *cd* utility shall display an appropriate error message and not alter the *PWD* environment variable. Whether the actions equivalent to *chdir()* succeed or fail, no further steps shall be taken.
- 5. The **curpath** value shall then be converted to canonical form as follows, considering each component from beginning to end, in sequence:
  - a. Dot components and any slashes that separate them from the next component shall be deleted.
  - b. For each dot-dot component, if there is a preceding component and it is neither root nor dot-dot, the preceding component, all slashes separating the preceding component from dot-dot, dot-dot, and all slashes separating dot-dot from the following component shall be deleted.
  - c. An implementation may further simplify **curpath** by removing any trailing slash characters that are not also leading slashes, replacing multiple non-leading consecutive slashes with a single slash, and replacing three or or more leading slashes with a single slash. If, as a result of this canonicalization, the **curpath** variable is null, no further steps shall be taken.

**cd** Utilities

9876 9877 9878 9879		<b>curpat</b> l display	utility shall then perform actions equivalent to the <i>chdir()</i> function called with as the <i>path</i> argument. If these actions failed for any reason, the <i>cd</i> utility shall an appropriate error message and no further steps shall be taken. The <i>PWD</i> ment variable shall be set to <b>curpath</b> .			
9880 9881 9882	MAN	<i>OLDPWD</i> environment variable shall also be changed to the value of the old working directory (that is the current working directory immediately prior to the call to <i>cd</i> ).				
9883	OPTION					
9884 9885			shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Utility Syntax Guidelines.			
9886		The followin	g options shall be supported by the implementation:			
9887 9888 9889		–L	Handle the operand dot-dot logically; symbolic link components shall not be resolved before dot-dot components are processed (see steps 5. and 6. in the DESCRIPTION).			
9890 9891 9892		<b>-P</b>	Handle the operand dot-dot physically; symbolic link components shall be resolved before dot-dot components are processed (see step 4. in the DESCRIPTION).			
9893 9894 9895			nd $-\mathbf{P}$ options are specified, the last of these options shall be used and all others either $-\mathbf{L}$ nor $-\mathbf{P}$ is specified, the operand shall be handled dot-dot logically; see the DN.			
9896 9897	OPERA		g operands shall be supported:			
9898 9899 9900 9901		directory	An absolute or relative path name of the directory that shall become the new working directory. The interpretation of a relative path name by <i>cd</i> depends on the <b>–L</b> option and the <i>CDPATH</i> and <i>PWD</i> environment variables. If <i>directory</i> is an empty string, the results are unspecified.			
9902	MAN	_	When a hyphen is used as the operand, this is equivalent to the command:			
9903			cd "\$OLDPWD" && pwd			
9904			which changes to the previous working directory and then writes its name.			
9905 9906	STDIN	Not used.				
9907 9908	INPUT I	F <b>ILES</b> None.				
9909 9910	ENVIRONMENT VARIABLES  The following environment variables shall affect the execution of <i>cd</i> :					
9911 9912 9913 9914 9915		CDPATH	A colon-separated list of path names that refer to directories. The <i>cd</i> utility shall use this list in its attempt to change the directory, as described in the DESCRIPTION. An empty string in place of a directory path name represents the current directory. If <i>CDPATH</i> is not set, it shall be treated as if it were an empty string.			
9916		HOME	The name of the directory, used when no directory operand is specified.			
9917 9918		LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables			

9919

dependent default locale shall be used. If any of the internationalization variables

*Utilities* cd

9920 9921			contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
9922 9923		LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
9924 9925 9926		LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).	
9927		LC_MESSA	GES	
9928 9929			Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	
9930	XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .	
9931	MAN	OLDPWD	A path name of the previous working directory, used by $cd$ –.	
9932 9933		PWD	This variable shall be set as specified in the DESCRIPTION. If an application sets or unsets the value of <i>PWD</i> , the behavior of <i>cd</i> is unspecified.	
9934 9935	ASYNC	HRONOUS I Default.	EVENTS	
9936	STDOU	T		
9937 9938	MAN	If a non-emp	oty directory name from $CDPATH$ is used, or if $cd$ – is used, an absolute path name of king directory shall be written to the standard output as follows:	
9939		"%s\n", <	new directory>	
9940		Otherwise, t	here shall be no output.	
9941	STDER	R		
9942		Used only fo	or diagnostic messages.	
9943 9944	OUTPU	<b>T FILES</b> None.		
9945	EXTEN	DED DESCR	IPTION	
9946			ii Hon	
		None.		
9947	EXIT ST	None. T <b>ATUS</b>		
9948	EXIT ST	None. TATUS The followir	ng exit values shall be returned:	
9948 9949	EXIT ST	None.  TATUS  The following  The directions	ng exit values shall be returned: ectory was successfully changed.	
9948 9949 9950		None. CATUS The followir 0 The dire >0 An erro	ng exit values shall be returned: ectory was successfully changed. r occurred.	
9948 9949	CONSE	None.  CATUS The followin  The dire  An erro  QUENCES O  The working	ng exit values shall be returned: ectory was successfully changed. r occurred.  OF ERRORS g directory shall remain unchanged.	
9948 9949 9950 9951	CONSE	None.  TATUS The followir  0 The dire  >0 An erro  QUENCES O The working  ATION USA Since cd affe	ng exit values shall be returned: ectory was successfully changed. r occurred.  OF ERRORS g directory shall remain unchanged.	
9948 9949 9950 9951 9952 9953 9954 9955	CONSE	None.  CATUS The followin  O The dire  >0 An erro  QUENCES O  The working  ATION USA  Since cd affe built-in. If it following:  (cd /tmp) nohup cd	ng exit values shall be returned: ectory was successfully changed. r occurred.  OF ERRORS g directory shall remain unchanged.  GE cts the current shell execution environment, it is always provided as a shell regular is called in a subshell or separate utility execution environment, such as one of the	
9948 9949 9950 9951 9952 9953 9954 9955 9956 9957	CONSE	None.  TATUS The followin  The direction of the direction	ng exit values shall be returned: ectory was successfully changed. r occurred.  F ERRORS g directory shall remain unchanged.  GE cts the current shell execution environment, it is always provided as a shell regular	

**cd** Utilities

9961 The user must have execute (search) permission in *directory* in order to change to it. **EXAMPLES** 9962 9963 None. **RATIONALE** 9964 The use of the CDPATH was introduced in the System V shell. Its use is analogous to the use of 9965 the *PATH* variable in the shell. The BSD C shell used a shell parameter *cdpath* for this purpose. 9966 9967 A common extension when HOME is undefined is to get the login directory from the user database for the invoking user. This does not occur on System V implementations. 9968 9969 Some historical shells, such as the KornShell, took special actions when the directory name contained a dot-dot component, selecting the logical parent of the directory, rather than the 9970 actual parent directory; that is, it moved up one level toward the '/' in the path name, 9971 remembering what the user typed, rather than performing the equivalent of: 9972 chdir(".."); 9973 In such a shell, the following commands would not necessarily produce equivalent output for all 9974 directories: 9975 cd .. && ls ls .. 9976 This behavior is not permitted by default because it is not consistent with the definition of dot-9977 dot in most historical practice; that is, while this behavior has been optionally available in the 9978 KornShell, other shells have historically not supported this functionality. The logical path name 9979 is stored in the *PWD* environment variable when the *cd* utility completes and this value is used 9980 to construct the next directory name if *cd* is invoked with the –**L** option. 9981 **FUTURE DIRECTIONS** 9982 None. 9983 **SEE ALSO** 9984 pwd, the System Interfaces volume of IEEE Std. 1003.1-200x, chdir() 9985 **CHANGE HISTORY** 9986 First released in Issue 2. 9987 Issue 4 9988 Aligned with the ISO/IEC 9945-2: 1993 standard. 9989 Extensions added for *cd* –, *PWD*, and *OLDPWD*. 9990 Issue 6 9991 9992 The following new requirements on POSIX implementations derive from alignment with the Single UNIX Specification: 9993 • The *cd* –, *PWD*, and *OLDPWD* are added. 9994

The -L and -P options are added to align with the IEEE P1003.2b draft standard. This also

includes the introduction of a new description to include the effect of these options.

9995

9996

Utilities cflow

#### 9997 **NAME** cflow — generate a C-language flowgraph (**DEVELOPMENT**) 9998 9999 **SYNOPSIS** cflow $[-r][-d num][-D name[=def]] \dots [-i incl][-I dir] \dots$ 10000 XSI 10001 [-U dir] ... file ... 10002 10003 DESCRIPTION The *cflow* utility shall analyse a collection of object files or assembler, C-language, *lex* or *yacc* 10004 source files, and attempt to build a graph, written to standard output, charting the external 10005 10006 references. 10007 OPTIONS The *cflow* utility shall conform to the System Interface Definitions volume 10008 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines, except that the order of the -D, -I, 10009 and –U options (which are identical to their interpretation by c89) is significant. 10010 The following options shall be supported: 10011 Indicate the depth at which the flowgraph is cut off. The application shall ensure 10012 −**d** num that the argument *num* is a decimal integer. By default this is a very large number 10013 (typically greater than 32 000). Attempts to set the cut-off depth to a non-positive 10014 integer are ignored. 10015 -i incl Increase the number of included symbols. The incl option-argument is one of the 10016 10017 following characters: Include external and static data symbols. The default shall be to include only 10018 X functions in the flowgraph. 10019 (Underscore) Include names that begin with an underscore. The default shall 10020 be to exclude these functions (and data if -i x is used). 10021 Reverse the caller:callee relationship, producing an inverted listing showing the 10022 $-\mathbf{r}$ callers of each function. The listing is also sorted in lexicographical order by callee. 10023 10024 OPERANDS The following operand is supported: 10025 file The path name of a file for which a graph is to be generated. Files suffixed in .l, .y, 10026 .c, and .i shall be processed by lex and yacc and preprocessed by the c89 10027 preprocessor phase (bypassed for .i files) as appropriate, and then run through the 10028 10029 first pass of *lint*. Files suffixed with .s shall be assembled and information shall be extracted (as in .o files) from the symbol table. 10030 10031 STDIN Not used. 10032 10033 INPUT FILES The input files shall be object files or assembler, C-language, *lex* or *yacc* source files. 10034 10035 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *cflow*: 10036 LANG Provide a default value for the internationalization variables that are unset or null. 10037 If LANG is unset or null, the corresponding value from the implementation-10038 dependent default locale shall be used. If any of the internationalization variables 10039 contains an invalid setting, the utility shall behave as if none of the variables had 10040

10041

been defined.

**cflow** Utilities

10042 LC\_ALL If set to a non-empty string value, override the values of all the other 10043 internationalization variables. 10044 LC\_COLLATE Determine the locale for the ordering of the output when the **-r** option is used. 10045 10046  $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in 10047 arguments and input files). 10048 LC MESSAGES 10049 Determine the locale that should be used to affect the format and contents of 10050 diagnostic messages written to standard error. 10051 **NLSPATH** 10052 Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 10053 ASYNCHRONOUS EVENTS Default. 10054 10055 STDOUT The flowgraph written to standard output shall be formatted as follows: 10056 "%d %s:%s\n", <reference number>, <global>, <definition> 10057 Each line of output begins with a reference (that is, line) number, followed by indentation of at 10058 least one column position per level. This is followed by the name of the global, a colon, and its 10059 definition. Normally globals are only functions not defined as an external or beginning with an 10060 underscore; see the OPTIONS section for the -i inclusion option. For information extracted from 10061 C-language source, the definition consists of an abstract type declaration (for example, char\*) 10062 and, delimited by angle brackets, the name of the source file and the line number where the 10063 definition was found. Definitions extracted from object files indicate the file name and location 10064 counter under which the symbol appeared (for example, *text*). 10065 Once a definition of a name has been written, subsequent references to that name contain only 10066 the reference number of the line where the definition can be found. For undefined references, 10067 only "<>" shall be written. 10068 10069 STDERR Used only for diagnostic messages. 10070 10071 OUTPUT FILES None. 10073 EXTENDED DESCRIPTION None 10074 10075 EXIT STATUS The following exit values shall be returned: 10076 Successful completion. 10077 >0 An error occurred. 10078 10079 CONSEQUENCES OF ERRORS

10080

Default.

Utilities cflow

```
10081 APPLICATION USAGE
10082
             Files produced by lex and yacc cause the reordering of line number declarations, and this can
10083
             confuse cflow. To obtain proper results, the input of yacc or lex must be directed to cflow.
10084 EXAMPLES
             Given the following in file.c:
10085
10086
             main()
10087
10088
              {
10089
                   f();
10090
                   g();
                   f();
10091
10092
             f()
10093
10094
              {
10095
                   i = h();
10096
             The command:
10097
             cflow -i x file.c
10098
             produces the output:
10099
             1 main: int(), <file.c 2>
10100
                    f: int(), <file.c 8>
10101
             2
             3
                         h: <>
10102
10103
              4
                         i: int, <file.c 1>
10104
              5
                    q: <>
10105 RATIONALE
10106
             None.
10107 FUTURE DIRECTIONS
             None.
10108
10109 SEE ALSO
10110
             c89, lex, yacc
10111 CHANGE HISTORY
10112
             First released in Issue 2.
10113 Issue 4
10114
             Format reorganized.
             Internationalized environment variable support mandated.
10115
10116 Issue 6
```

The normative text is reworded to avoid use of the term "must" for application requirements.

**chgrp** Utilities

#### 10118 **NAME** chgrp — change the file group ownership 10119 10120 SYNOPSIS charp -hR group file ... 10121 10122 chgrp -R [-H | -L | -P ] group file ... 10123 DESCRIPTION 10124 The chgrp utility shall set the group ID of the file named by each file operand to the group ID specified by the *group* operand. 10125 10126 For each *file* operand, it shall perform actions equivalent to the *chown()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x, called with the following arguments: 10127 The file operand shall be used as the path argument. 10128 • The user ID of the file shall be used as the *owner* argument. 10129 10130 The specified group ID shall be used as the group argument. Unless *chgrp* is invoked by a process with appropriate privileges, the set-user-ID and set-group-10131 ID bits of a regular file shall be cleared upon successful completion; the set-user-ID and set-10132 group-ID bits of other file types may be cleared. 10133 10134 **OPTIONS** The *chgrp* utility shall conform to the System Interface Definitions volume 10135 10136 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 10137 The following options shall be supported by the implementation: -h If the system supports group IDs for symbolic links, for each *file* operand that 10138 10139 names a file of type symbolic link, *chgrp* shall attempt to set the group ID of the 10140 symbolic link instead of the file referenced by the symbolic link. If the system does not support group IDs for symbolic links, for each file operand that names a file of 10141 10142 type symbolic link, *chgrp* shall do nothing more with the current file and shall go on to any remaining files. 10143 -HIf the -R option is specified and a symbolic link referencing a file of type directory 10144 is specified on the command line, chgrp shall change the group of the directory 10145 referenced by the symbolic link and all files in the file hierarchy below it. 10146 $-\mathbf{L}$ If the $-\mathbf{R}$ option is specified and a symbolic link referencing a file of type directory 10147 10148 is specified on the command line or encountered during the traversal of a file 10149 hierarchy, *chgrp* shall change the group of the directory referenced by the symbolic link and all files in the file hierarchy below it. 10150 **−P** If the -R option is specified and a symbolic link is specified on the command line 10151 or encountered during the traversal of a file hierarchy, chgrp shall change the 10152 group ID of the symbolic link if the system supports this operation. The chgrp 10153 10154 utility shall not follow the symbolic link to any other part of the file hierarchy. $-\mathbf{R}$ Recursively change file group IDs. For each file operand that names a directory, 10155 chgrp shall change the group of the directory and all files in the file hierarchy below 10156 it. Unless a -H, -L, or -P option is specified, it is unspecified which of these 10157 options will be used as the default. 10158

Specifying more than one of the mutually-exclusive options -H, -L, and -P shall not be

considered an error. The last option specified shall determine the behavior of the utility.

Utilities chgrp

10161 <b>OPERA</b>					
10162	The following	ng operands shall be supported:			
10163 10164 10165 10166	group	A group name from the group database or a numeric group ID. Either specifies a group ID to be given to each file named by one of the <i>file</i> operands. If a numeric <i>group</i> operand exists in the group database as a group name, the group ID number associated with that group name is used as the group ID.			
10167	file	A path name of a file whose group ID is to be modified.			
10168 <b>STDIN</b> 10169	Not used.				
10170 <b>INPUT</b> 10171	<b>FILES</b> None.				
10172 <b>ENVIR</b> 0 10173		ARIABLES  ng environment variables shall affect the execution of <i>chgrp</i> :			
10174 10175 10176 10177 10178	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.			
10179 10180	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.			
10181 10182 10183	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).			
10184 10185 10186	LC_MESSAC	GES  Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.			
10187 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .			
10188 <b>ASYNC</b> 10189	10188 ASYNCHRONOUS EVENTS 10189 Default.				
10190 <b>STDOU</b> 10191	T Not used.				
10192 STDERR 10193 Used only for diagnostic messages.					
10194 <b>OUTPU</b> 10195	T FILES None.				
10196 EXTENDED DESCRIPTION 10197 None.					
10198 <b>EXIT ST</b> 10199		ng exit values shall be returned:			
10200		ity executed successfully and all requested changes were made.			
	. 0 1				

>0 An error occurred.

**chgrp** Utilities

# 10202 CONSEQUENCES OF ERRORS

If, when invoked with the **-R** option, *chgrp* attempts but fails to change the group ID of a particular file in a specified file hierarchy, it shall continue to process the remaining files in the hierarchy. If *chgrp* cannot read or search a directory within a hierarchy, it shall continue to process the other parts of the hierarchy that are accessible.

# 10207 APPLICATION USAGE

Only the owner of a file or the user with appropriate privileges may change the owner or group of a file.

Some systems restrict the use of *chgrp* to a user with appropriate privileges when the *group* specified is not the effective group ID or one of the supplementary group IDs of the calling process.

# 10213 EXAMPLES

10214 None.

## 10215 RATIONALE

The System V and BSD versions use different exit status codes. Some implementations used the exit status as a count of the number of errors that occurred; this practice is unworkable since it can overflow the range of valid exit status values. The standard developers chose to mask these by specifying only 0 and >0 as exit values.

The functionality of *chgrp* is described substantially through references to chown(). In this way, there is no duplication of effort required for describing the interactions of permissions, multiple groups, and so on.

# 10223 FUTURE DIRECTIONS

10224 None.

# 10225 SEE ALSO

*chmod*, *chown*, the System Interfaces volume of IEEE Std. 1003.1-200x, *chown*()

## 10227 CHANGE HISTORY

First released in Issue 2.

# 10229 Issue 4

Aligned with the ISO/IEC 9945-2: 1993 standard.

## 10231 Issue 6

New options -H, -L, and -P are added to align with the IEEE P1003.2b draft standard. These options affect the processing of symbolic links.

chmod **Utilities** 

10234 <b>NAME</b>						
10235	chmod — change the file modes					
10236 <b>SYNOI</b> 10237	10236 SYNOPSIS 10237 chmod [-R] mode file					
10238 <b>DESCR</b> 10239 10240	The chmod u	IPTION  The <i>chmod</i> utility shall change any or all of the file mode bits of the file named by each <i>file</i> operand in the way specified by the <i>mode</i> operand.				
10241 10242 10243	additional f	It is implementation-dependent whether and how the <i>chmod</i> utility affects any alternate or additional file access control mechanism (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 4.1, File Access Permissions) being used for the specified file.				
10244 10245		ess whose effective user ID matches the user ID of the file, or a process with the privileges, shall be permitted to change the file mode bits of a file.				
10246 <b>OPTIO</b>						
10247 10248		utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.				
10249	The following	ng option shall be supported:				
10250 10251 10252	-R	Recursively change file mode bits. For each <i>file</i> operand that names a directory, <i>chmod</i> shall change the file mode bits of the directory and all files in the file hierarchy below it.				
10253 <b>OPERA</b> 10254		ng operands shall be supported:				
10255 10256	mode	Represents the change to be made to the file mode bits of each file named by one of the <i>file</i> operands; see the EXTENDED DESCRIPTION section.				
10257	file	A path name of a file whose file mode bits shall be modified.				
10258 <b>STDIN</b> 10259	Not used.					
10260 <b>INPUT</b> 10261	<b>FILES</b> None.					
10262 <b>ENVIR</b> 10263	ONMENT VA	ARIABLES  ag environment variables shall affect the execution of <i>chmod</i> :				
10264 10265 10266 10267 10268	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.				
10269 10270	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.				
10271 10272 10273	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).				
10274 10275 10276	LC_MESSA(	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.				

**chmod** Utilities

10277 XSI NLSPATH Determine the location of message catalogs for the processing of LC\_MESSAGES.

# 10278 ASYNCHRONOUS EVENTS

10279 Default.

10280 STDOUT

10281 Not used.

10282 STDERR

10296

10297 10298

10299

10300 10301

10302

10303

10304

10305

10306

10307

10308

10309

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10311 10312

10313

10314

10315 10316

10317

10283 Used only for diagnostic messages.

10284 **OUTPUT FILES** 10285 None.

# 10286 EXTENDED DESCRIPTION

The *mode* operand shall be either a *symbolic\_mode* expression or a non-negative octal integer. The *symbolic mode* form is described by the grammar later in this section.

# 10289 Notes to Reviewers

10290 This section with side shading will not appear in the final copy. - Ed.

10291 Please check that the following sentence should have "clause" in a special font.

Each **clause** shall specify an operation to be performed on the current file mode bits of each *file*.

The operations shall be performed on each *file* in the order in which the **clause**s are specified.

The *who* symbols *u*, *g*, and *o* shall specify the *user*, *group*, and *other* parts of the file mode bits, respectively. A *who* consisting of the symbol *a* shall be equivalent to **ugo**.

The *perm* symbols *r*, *w*, and *x* represent the *read*, *write*, and *execute/search* portions of file mode bits, respectively. The *perm* symbol *s* shall represent the *set-user-ID-on-execution* (when **who** contains or implies *u*) and *set-group-ID-on-execution* (when **who** contains or implies *g*) bits.

The **perm** symbol *X* shall represent the execute/search portion of the file mode bits if the file is a directory or if the current (unmodified) file mode bits have at least one of the execute bits (S\_IXUSR, S\_IXGRP, or S\_IXOTH) set. It shall be ignored if the file is not a directory and none of the execute bits are set in the current file mode bits.

The **permcopy** symbols u, g, and o shall represent the current permissions associated with the user, group, and other parts of the file mode bits, respectively. For the remainder of this section, **perm** refers to the non-terminals **perm** and **permcopy** in the grammar.

If multiple **actionlists** are grouped with a single **wholist** in the grammar, each **actionlist** shall be applied in the order specified with that **wholist**. The *op* symbols shall represent the operation performed, as follows:

+ If **perm** is not specified, the '+' operation shall not change the file mode bits.

If **who** is not specified, the file mode bits represented by **perm** for the owner, group, and other permissions, except for those with corresponding bits in the file mode creation mask of the invoking process, shall be set.

Otherwise, the file mode bits represented by the specified **who** and **perm** values shall be set.

If perm is not specified, the '-' operation shall not change the file mode bits.

If **who** is not specified, the file mode bits represented by **perm** for the owner, group, and other permissions, except for those with corresponding bits in the file mode creation mask of the invoking process, shall be cleared.

Utilities chmod

Otherwise, the file mode bits represented by the specified **who** and **perm** values shall be cleared.

Clear the file mode bits specified by the who value, or, if no who value is specified, all of the file mode bits specified in this volume of IEEE Std. 1003.1-200x.

If **perm** is not specified, the '=' operation shall make no further modifications to the file mode bits.

If **who** is not specified, the file mode bits represented by **perm** for the owner, group, and other permissions, except for those with corresponding bits in the file mode creation mask of the invoking process, shall be set.

Otherwise, the file mode bits represented by the specified **who** and **perm** values shall be set.

When using the symbolic mode form on a regular file, it is implementation-dependent whether or not:

- Requests to set the set-user-ID-on-execution or set-group-ID-on-execution bit when all execute bits are currently clear and none are being set are ignored.
- Requests to clear all execute bits also clear the set-user-ID-on-execution and set-group-ID-on-execution bits.
- Requests to clear the set-user-ID-on-execution or set-group-ID-on-execution bits when all execute bits are currently clear are ignored. However, if the command *ls* –*l file* writes an *s* in the position indicating that the set-user-ID-on-execution or set-group-ID-on-execution is set, the commands *chmod* **u**–**s** *file* or *chmod* **g**–**s** *file*, respectively, shall not be ignored.

When using the symbolic mode form on other file types, it is implementation-dependent whether or not requests to set or clear the set-user-ID-on-execution or set-group-ID-on-execution bits are honored.

If the **who** symbol o is used in conjunction with the **perm** symbol s with no other **who** symbols being specified, the set-user-ID-on-execution and set-group-ID-on-execution bits shall not be modified. It shall not be an error to specify the **who** symbol o in conjunction with the **perm** symbol s.

10345 MAN For an octal integer *mode* operand, the file mode bits shall be set absolutely.

For each bit set in the octal number, the corresponding file permission bit shown in the following table shall be set; all other file permission bits shall be cleared. For regular files, for each bit set in the octal number corresponding to the set-user-ID-on-execution or the set-group-ID-on-execution, bits shown in the following table shall be set; if these bits are not set in the octal number, they are cleared. For other file types, it is implementation-dependent whether or not requests to set or clear the set-user-ID-on-execution or set-group-ID-on-execution bits are honored.

Octal	Mode Bit						
4000	S_ISUID	0400	S_IRUSR	0040	S_IRGRP	0004	S_IROTH
2000	S_ISGID	0200	S_IWUSR	0020	S_IWGRP	0002	S_IWOTH
		0100	S_IXUSR	0010	S_IXGRP	0001	S_IXOTH

When bits are set in the octal number other than those listed in the table above, the behavior is unspecified.

**chmod** Utilities

## Grammar for chmod

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The grammar and lexical conventions in this section describe the syntax for the *symbolic\_mode* operand. The general conventions for this style of grammar are described in Section 1.10 on page 24. A valid *symbolic\_mode* can be represented as the non-terminal symbol *symbolic\_mode* in the grammar. This formal syntax shall take precedence over the preceding text syntax description.

The lexical processing is based entirely on single characters. Implementations need not allow blank characters within the single argument being processed.

```
%start
                         symbolic_mode
10366
10367
             응응
10368
             symbolic_mode
                                  : section
10369
                                    symbolic_mode ',' section
10370
                                  : actionlist
            section
10371
                                    wholist actionlist
10372
10373
            wholist
                                  :
10374
                                   who
10375
                                    wholist who
10376
            who
                                           'g' | 'o' | 'a'
10377
10378
10379
            actionlist
                                    action
10380
                                    actionlist action
10381
10382
            action
                                    op
10383
                                    op permlist
10384
                                    op permcopy
10385
                                           'g'
10386
            permcopy
10387
10388
            op
10389
10390
            permlist
                                   perm
10391
                                   perm permlist
10392
                                           'w' | 'x' | 'X' | 's'
10393
            perm
10394
```

## 10395 EXIT STATUS

10396 The following exit values shall be returned:

10397 0 The utility executed successfully and all requested changes were made.

10398 >0 An error occurred.

Utilities chmod

# 10399 CONSEQUENCES OF ERRORS

If, when invoked with the **–R** option, *chmod* attempts but fails to change the mode of a particular file in a specified file hierarchy, it shall continue to process the remaining files in the hierarchy, affecting the final exit status. If *chmod* cannot read or search a directory within a hierarchy, it shall continue to process the other parts of the hierarchy that are accessible.

# 10404 APPLICATION USAGE

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10412 10413 Some implementations of the *chmod* utility change the mode of a directory before the files in the directory when performing a recursive (**-R** option) change; others change the directory mode after the files in the directory. If an application tries to remove read or search permission for a file hierarchy, the removal attempt fails if the directory is changed first; on the other hand, trying to re-enable permissions to a restricted hierarchy fails if directories are changed last. Users should not try to make a hierarchy inaccessible to themselves.

Some implementations of *chmod* never used the process' *umask* when changing modes; systems conformant with this volume of IEEE Std. 1003.1-200x do so when **who** is not specified. Note the difference between:

10414 chmod a-w file

which removes all write permissions, and:

10416 chmod --- w file

which removes write permissions that would be allowed if **file** was created with the same

10418 *umask*.

Portable applications should never assume that they know how the set-user-ID and set-group-ID bits on directories are interpreted.

## 10421 EXAMPLES

10422	Mode	Results
10423	a+=	Equivalent to $a+,a=$ ; clears all file mode bits.
10424 10425	<i>go</i> +-w	Equivalent to $go+,go-w$ ; clears group and other write bits.
10426 10427	g=o-w	Equivalent to $g=o,g-w$ ; sets group bit to match other bits and then clears group write bit.
10428 10429	g-r+w	Equivalent to $g-r,g+w$ ; clears group read bit and sets group write bit.
10430 10431	=g	Sets owner bits to match group bits and sets other bits to match group bits.

## 10432 RATIONALE

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The functionality of *chmod* is described substantially through references to concepts defined in the System Interfaces volume of IEEE Std. 1003.1-200x. In this way, there is less duplication of effort required for describing the interactions of permissions, and so on. However, the behavior of this utility is not described in terms of the *chmod()* function from the System Interfaces volume of IEEE Std. 1003.1-200x because that specification requires certain side effects upon alternate file access control mechanisms that might not be appropriate, depending on the implementation.

Implementations that support mandatory file and record locking as specified by the 1984 /usr/group standard historically used the combination of set-group-ID bit set and group execute bit clear to indicate mandatory locking. This condition is usually set or cleared with the symbolic mode *perm* symbol **l** instead of the *perm* symbols **s** and **x** so that the mandatory locking mode is not changed without explicit indication that that was what the user intended. Therefore,

**chmod** Utilities

the details on how the implementation treats these conditions must be defined in the documentation. This volume of IEEE Std. 1003.1-200x does not require mandatory locking (nor does the System Interfaces volume of IEEE Std. 1003.1-200x), but does allow it as an extension. However, this volume of IEEE Std. 1003.1-200x does require that the ls and chmod utilities work consistently in this area. If ls - l file indicates that the set-group-ID bit is set, chmod g-s file must clear it (assuming appropriate privileges exist to change modes).

The System V and BSD versions use different exit status codes. Some implementations used the exit status as a count of the number of errors that occurred; this practice is unworkable since it can overflow the range of valid exit status values. This problem is avoided here by specifying only 0 and >0 as exit values.

The System Interfaces volume of IEEE Std. 1003.1-200x indicates that implementation-dependent restrictions may cause the S\_ISUID and S\_ISGID bits to be ignored. This volume of IEEE Std. 1003.1-200x allows the *chmod* utility to choose to modify these bits before calling *chmod()* (or some function providing equivalent capabilities) for non-regular files. Among other things, this allows implementations that use the set-user-ID and set-group-ID bits on directories to enable extended features to handle these extensions in an intelligent manner.

The **X** perm symbol was adopted from BSD-based systems because it provides commonly desired functionality when doing recursive ( $-\mathbf{R}$  option) modifications. Similar functionality is not provided by the *find* utility. Historical BSD versions of *chmod*, however, only supported **X** with op+; it has been extended in this volume of IEEE Std. 1003.1-200x because it is also useful with op=. (It has also been added for op- even though it duplicates **x**, in this case, because it is intuitive and easier to explain.)

The grammar was extended with the *permcopy* non-terminal to allow historical-practice forms of symbolic modes like o=u-g (that is, set the "other" permissions to the permissions of "owner" minus the permissions of "group").

## 10470 FUTURE DIRECTIONS

10471 None.

## 10472 SEE ALSO

ls, umask, the System Interfaces volume of IEEE Std. 1003.1-200x, chmod()

# 10474 CHANGE HISTORY

First released in Issue 2.

# 10476 Issue 4

10477 Aligned with the ISO/IEC 9945-2: 1993 standard.

## 10478 Issue 6

The following new requirements on POSIX implementations derive from alignment with the Single UNIX Specification:

 Octal modes have been kept and made mandatory despite being marked obsolescent in the previous version of this volume of IEEE Std. 1003.1-200x. *Utilities* chown

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10484 chown — change the file ownership

## 10485 SYNOPSIS

```
10486 chown -hR owner[:group] file ...

10487 chown -R [-H | -L | -P ] owner[:group] file ...
```

## 10488 DESCRIPTION

The *chown* utility shall set the user ID of the file named by each *file* operand to the user ID specified by the *owner* operand.

For each *file* operand, it shall perform actions equivalent to the *chown*() function defined in the System Interfaces volume of IEEE Std. 1003.1-200x, called with the following arguments:

- 1. The *file* operand shall be used as the *path* argument.
- 2. The user ID indicated by the *owner* portion of the first operand shall be used as the *owner* argument.
- 3. If the *group* portion of the first operand is given, the group ID indicated by it shall be used as the *group* argument; otherwise, the group ID of the file shall be used as the *group* argument.

Unless *chown* is invoked by a process with appropriate privileges, the set-user-ID and set-group-ID bits of a regular file shall be cleared upon successful completion; the set-user-ID and set-group-ID bits of other file types may be cleared.

## 10502 OPTIONS

The *chown* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following options shall be supported by the implementation:

- -h If the system supports user IDs for symbolic links, for each *file* operand that names a file of type symbolic link, *chown* shall attempt to set the user ID of the symbolic link. If the system supports group IDs for symbolic links, and a group ID was specified, for each *file* operand that names a file of type symbolic link, *chown* shall attempt to set the group ID of the symbolic link. If the system does not support user or group IDs for symbolic links, for each *file* operand that names a file of type symbolic link, *chown* shall do nothing more with the current file and shall go on to any remaining files.
- 10514 —**H** If the -**R** option is specified and a symbolic link referencing a file of type directory is specified on the command line, *chown* shall change the user ID (and group ID, if specified) of the directory referenced by the symbolic link and all files in the file hierarchy below it.
- 10518 L If the R option is specified and a symbolic link referencing a file of type directory is specified on the command line or encountered during the traversal of a file hierarchy, *chown* shall change the user ID (and group ID, if specified) of the directory referenced by the symbolic link and all files in the file hierarchy below it.
- 10522 —**P** If the –**R** option is specified and a symbolic link is specified on the command line or encountered during the traversal of a file hierarchy, *chown* shall change the owner ID (and group ID, if specified) of the symbolic link if the system supports this operation. The *chown* utility shall not follow the symbolic link to any other part of the file hierarchy.

**chown** Utilities

10527 10528 10529 10530	-R	Recursively change file user and group IDs. For each <i>file</i> operand that names a directory, <i>chown</i> shall change the user ID (and group ID, if specified) of the directory and all files in the file hierarchy below it. Unless a – <b>H</b> , – <b>L</b> , or – <b>P</b> option is specified, it is unspecified which of these options will be used as the default.			
10531 10532					
10533 <b>OPER</b> 10534		ng operands shall be supported:			
10535 10536 10537 10538 10539 10540 10541 10542 10543	owner[:group	ol A user ID and optional group ID to be assigned to <i>file</i> . The application shall ensure that the <i>owner</i> portion of this operand is a user name from the user database or a numeric user ID. Either specifies a user ID to be given to each file named by one of the <i>file</i> operands. If a numeric <i>owner</i> operand exists in the user database as a user name, the user ID number associated with that user name is used as the user ID. Similarly, if the <i>group</i> portion of this operand is present, it shall be a group name from the group database or a numeric group ID. Either specifies a group ID to be given to each file. If a numeric group operand exists in the group database as a group name, the group ID number associated with that group name shall be used as the group ID.			
10545	file	A path name of a file whose user ID is to be modified.			
10546 <b>STDIN</b> 10547	Not used.				
10548 <b>INPU</b> 7 10549	F <b>ILES</b> None.				
	RONMENT VA				
10551 10552 10553 10554 10555 10556	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.			
10557 10558	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.			
10559 10560 10561	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).			
10562 10563 10564	LC_MESSA	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.			
10565 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .			
10566 <b>ASYN</b> 10567	CHRONOUS Default.	EVENTS			
10568 <b>STDO</b> 10569	<b>UT</b> Not used.				

Utilities chown

## 10570 STDERR

10571 Used only for diagnostic messages.

## 10572 OUTPUT FILES

10573 None.

## 10574 EXTENDED DESCRIPTION

10575 None.

# 10576 EXIT STATUS

10577 The following exit values shall be returned:

10578 0 The utility executed successfully and all requested changes were made.

10579 >0 An error occurred.

## 10580 CONSEQUENCES OF ERRORS

If, when invoked with the **–R** option, *chown* attempts but fails to change the user ID or, if the group operand is specified, group ID, of a particular file in a specified file hierarchy, it shall continue to process the remaining files in the hierarchy.

If *chown* cannot read or search a directory within a hierarchy, it shall continue to process the other parts of the hierarchy that are accessible.

## 10586 APPLICATION USAGE

Only the owner of a file or the user with appropriate privileges may change the owner or group of a file.

Some systems restrict the use of *chown* to a user with appropriate privileges.

#### 10590 EXAMPLES

10591 None.

# 10592 RATIONALE

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The System V and BSD versions use different exit status codes. Some implementations used the exit status as a count of the number of errors that occurred; this practice is unworkable since it can overflow the range of valid exit status values. These are masked by specifying only 0 and >0 as exit values.

The functionality of *chown* is described substantially through references to functions in the System Interfaces volume of IEEE Std. 1003.1-200x. In this way, there is no duplication of effort required for describing the interactions of permissions, multiple groups, and so on.

The 4.3 BSD method of specifying both owner and group was included in this volume of IEEE Std. 1003.1-200x because:

- There are cases where the desired end condition could not be achieved using the *chgrp* and *chown* (that only changed the user ID) utilities. (If the current owner is not a member of the desired group and the desired owner is not a member of the current group, the *chown*() function could fail unless both owner and group are changed at the same time.)
- Even if they could be changed independently, in cases where both are being changed, there is a 100% performance penalty caused by being forced to invoke both utilities.

The BSD syntax *user*[.*group*] was changed to *user*[:*group*] in this volume of IEEE Std. 1003.1-200x because the period is a valid character in login names (as specified by the System Interface Definitions volume of IEEE Std. 1003.1-200x, login names consist of characters in the portable file name character set). The colon character was chosen as the replacement for the period character because it would never be allowed as a character in a user name or group name on historical implementations.

**chown** Utilities

10614	The $-\mathbf{R}$ option is considered by some observers as an undesirable departure from the historical					
10615	UNIX system tools approach; since a tool, find, already exists to recurse over directories, there					
10616	seemed to be no good reason to require other tools to have to duplicate that functionality.					
10617	However, the $-\mathbf{R}$ option was deemed an important user convenience, is far more efficient than					
10618	forking a separate process for each element of the directory hierarchy, and is in widespread					
10619	historical use.					
10620 <b>F</b>	TUTURE DIRECTIONS					
10621	None.					
10622 S	SEE ALSO					
10623	chmod, chgrp, the System Interfaces volume of IEEE Std. 1003.1-200x, chown()					
10624 <b>(</b>	CHANGE HISTORY					
10625	First released in Issue 2.					
10626 <b>I</b>	ssue 4					
10627	Aligned with the ISO/IEC 9945-2: 1993 standard.					
10628 <b>I</b>	ssue 6					
10629	New options <b>-h</b> , <b>-H</b> , <b>-L</b> , and <b>-P</b> are added to align with the IEEE P1003.2b draft standard. These					
10630	options affect the processing of symbolic links.					
10631	The normative text is reworded to avoid use of the term "must" for application requirements.					

cksum **Utilities** 

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10633 cksum — write file checksums and sizes

## 10634 SYNOPSIS

cksum [file ...] 10635

#### 10636 DESCRIPTION

The cksum utility shall calculate and write to standard output a cyclic redundancy check (CRC) for each input file, and also write to standard output the number of octets in each file. The CRC used is based on the polynomial used for CRC error checking in the ISO/IEC 8802-3:1996 standard (Ethernet).

The encoding for the CRC checksum is defined by the generating polynomial:

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$$G(x) = x^{32} + x^{26} + x^{23} + x^{22} + x^{16} + x^{12} + x^{11} + x^{10} + x^{8} + x^{7} + x^{5} + x^{4} + x^{2} + x + 1$$

Mathematically, the CRC value corresponding to a given file shall be defined by the following procedure:

- 1. The *n* bits to be evaluated are considered to be the coefficients of a mod 2 polynomial M(x)of degree *n*–1. These *n* bits are the bits from the file, with the most significant bit being the most significant bit of the first octet of the file and the last bit being the least significant bit of the last octet, padded with zero bits (if necessary) to achieve an integral number of octets, followed by one or more octets representing the length of the file as a binary value, least significant octet first. The smallest number of octets capable of representing this integer shall be used.
- 2. M(x) is multiplied by  $x^{32}$  (that is, shifted left 32 bits) and divided by G(x) using mod 2 division, producing a remainder R(x) of degree  $\leq 31$ .
- The coefficients of R(x) are considered to be a 32-bit sequence.
- 10655 The bit sequence is complemented and the result is the CRC.

# 10656 OPTIONS

10657 None.

# 10658 OPERANDS

10659 The following operand shall be supported:

file A path name of a file to be checked. If no file operands are specified, the standard 10660 input is used. 10661

## 10662 **STDIN**

10663 The standard input is used only if no file operands are specified. See the INPUT FILES section.

## 10664 INPUT FILES

The input files can be any file type. 10665

# 10666 ENVIRONMENT VARIABLES

The following environment variables shall affect the execution of *cksum*: 10667

10668	LANG	Provide a default value for the internationalization variables that are unset or null.
10669		If LANG is unset or null, the corresponding value from the implementation-
10670		dependent default locale shall be used. If any of the internationalization variables
10671		contains an invalid setting, the utility shall behave as if none of the variables had
10672		been defined.
10673	$LC\_ALL$	If set to a non-empty string value, override the values of all the other

internationalization variables. 10674

**cksum** Utilities

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).

10678 LC\_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

10681 XSI NLSPATH Determine the location of message catalogs for the processing of LC\_MESSAGES.

# 10682 ASYNCHRONOUS EVENTS

10683 Default.

# 10684 STDOUT

For each file processed successfully, the *cksum* utility shall write in the following format:

10687 If no file operand was specified, the path name and its leading <space> shall be omitted.

# 10688 STDERR

10689 Used only for diagnostic messages.

# 10690 OUTPUT FILES

10691 None.

## 10692 EXTENDED DESCRIPTION

10693 None.

# 10694 EXIT STATUS

The following exit values shall be returned:

10696 0 All files were processed successfully.

10697 >0 An error occurred.

# 10698 CONSEQUENCES OF ERRORS

10699 Default.

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# 10700 APPLICATION USAGE

The *cksum* utility is typically used to quickly compare a suspect file against a trusted version of the same, such as to ensure that files transmitted over noisy media arrive intact. However, this comparison cannot be considered cryptographically secure. The chances of a damaged file producing the same CRC as the original are small; deliberate deception is difficult, but probably not impossible.

Although input files to *cksum* can be any type, the results need not be what would be expected on character special device files or on file types not described by the System Interfaces volume of IEEE Std. 1003.1-200x. Since this volume of IEEE Std. 1003.1-200x does not specify the block size used when doing input, checksums of character special files need not process all of the data in those files.

The algorithm is expressed in terms of a bitstream divided into octets. If a file is transmitted between two systems and undergoes any data transformation (such as moving 8-bit characters into 9-bit bytes or changing little-endian byte ordering to big-endian), identical CRC values cannot be expected. Implementations performing such transformations may extend *cksum* to handle such situations.

*Utilities* **cksum** 

```
    10716 EXAMPLES
    10717 None.
    10718 RATIONALE
```

The following C-language program can be used as a model to describe the algorithm. It assumes that a **char** is one octet. It also assumes that the entire file is available for one pass through the function. This was done for simplicity in demonstrating the algorithm, rather than as an implementation model.

```
static unsigned long crctab[] = {
10723
10724
           0x00000000,
           0x04c11db7, 0x09823b6e, 0x0d4326d9, 0x130476dc, 0x17c56b6b,
10725
           0x1a864db2, 0x1e475005, 0x2608edb8, 0x22c9f00f, 0x2f8ad6d6,
10726
           0x2b4bcb61, 0x350c9b64, 0x31cd86d3, 0x3c8ea00a, 0x384fbdbd,
10727
           0x4c11db70, 0x48d0c6c7, 0x4593e01e, 0x4152fda9, 0x5f15adac,
10728
           0x5bd4b01b, 0x569796c2, 0x52568b75, 0x6a1936c8, 0x6ed82b7f,
10729
           0x639b0da6, 0x675a1011, 0x791d4014, 0x7ddc5da3, 0x709f7b7a,
10730
           0x745e66cd, 0x9823b6e0, 0x9ce2ab57, 0x91a18d8e, 0x95609039,
10731
           0x8b27c03c, 0x8fe6dd8b, 0x82a5fb52, 0x8664e6e5, 0xbe2b5b58,
10732
           Oxbaea46ef, Oxb7a96036, Oxb3687d81, Oxad2f2d84, Oxa9ee3033,
10733
           0xa4ad16ea, 0xa06c0b5d, 0xd4326d90, 0xd0f37027, 0xddb056fe,
10734
           0xd9714b49, 0xc7361b4c, 0xc3f706fb, 0xceb42022, 0xca753d95,
10735
10736
           0xf23a8028, 0xf6fb9d9f, 0xfbb8bb46, 0xff79a6f1, 0xe13ef6f4,
           0xe5ffeb43, 0xe8bccd9a, 0xec7dd02d, 0x34867077, 0x30476dc0,
10737
           0x3d044b19, 0x39c556ae, 0x278206ab, 0x23431b1c, 0x2e003dc5,
10738
           0x2ac12072, 0x128e9dcf, 0x164f8078, 0x1b0ca6a1, 0x1fcdbb16,
10739
           0x018aeb13, 0x054bf6a4, 0x0808d07d, 0x0cc9cdca, 0x7897ab07,
10740
           0x7c56b6b0, 0x71159069, 0x75d48dde, 0x6b93dddb, 0x6f52c06c,
10741
           0x6211e6b5, 0x66d0fb02, 0x5e9f46bf, 0x5a5e5b08, 0x571d7dd1,
10742
           0x53dc6066, 0x4d9b3063, 0x495a2dd4, 0x44190b0d, 0x40d816ba,
10743
           0xaca5c697, 0xa864db20, 0xa527fdf9, 0xa1e6e04e, 0xbfa1b04b,
10744
10745
           0xbb60adfc, 0xb6238b25, 0xb2e29692, 0x8aad2b2f, 0x8e6c3698,
           0x832f1041, 0x87ee0df6, 0x99a95df3, 0x9d684044, 0x902b669d,
10746
10747
           0x94ea7b2a, 0xe0b41de7, 0xe4750050, 0xe9362689, 0xedf73b3e,
           0xf3b06b3b, 0xf771768c, 0xfa325055, 0xfef34de2, 0xc6bcf05f,
10748
           0xc27dede8, 0xcf3ecb31, 0xcbffd686, 0xd5b88683, 0xd1799b34,
10749
           0xdc3abded, 0xd8fba05a, 0x690ce0ee, 0x6dcdfd59, 0x608edb80,
10750
           0x644fc637, 0x7a089632, 0x7ec98b85, 0x738aad5c, 0x774bb0eb,
10751
           0x4f040d56, 0x4bc510e1, 0x46863638, 0x42472b8f, 0x5c007b8a,
10752
           0x58c1663d, 0x558240e4, 0x51435d53, 0x251d3b9e, 0x21dc2629,
10753
           0x2c9f00f0, 0x285e1d47, 0x36194d42, 0x32d850f5, 0x3f9b762c,
10754
           0x3b5a6b9b, 0x0315d626, 0x07d4cb91, 0x0a97ed48, 0x0e56f0ff,
10755
           0x1011a0fa, 0x14d0bd4d, 0x19939b94, 0x1d528623, 0xf12f560e,
10756
           0xf5ee4bb9, 0xf8ad6d60, 0xfc6c70d7, 0xe22b20d2, 0xe6ea3d65,
10757
10758
           0xeba91bbc, 0xef68060b, 0xd727bbb6, 0xd3e6a601, 0xdea580d8,
10759
           0xda649d6f, 0xc423cd6a, 0xc0e2d0dd, 0xcda1f604, 0xc960ebb3,
10760
           0xbd3e8d7e, 0xb9ff90c9, 0xb4bcb610, 0xb07daba7, 0xae3afba2,
           0xaafbe615, 0xa7b8c0cc, 0xa379dd7b, 0x9b3660c6, 0x9ff77d71,
10761
           0x92b45ba8, 0x9675461f, 0x8832161a, 0x8cf30bad, 0x81b02d74,
10762
           0x857130c3, 0x5d8a9099, 0x594b8d2e, 0x5408abf7, 0x50c9b640,
10763
           0x4e8ee645, 0x4a4ffbf2, 0x470cdd2b, 0x43cdc09c, 0x7b827d21,
10764
10765
           0x7f436096, 0x7200464f, 0x76c15bf8, 0x68860bfd, 0x6c47164a,
           0x61043093, 0x65c52d24, 0x119b4be9, 0x155a565e, 0x18197087,
10766
```

**cksum** Utilities

```
10767
           0x1cd86d30, 0x029f3d35, 0x065e2082, 0x0b1d065b, 0x0fdc1bec,
10768
           0x3793a651, 0x3352bbe6, 0x3e119d3f, 0x3ad08088, 0x2497d08d,
           0x2056cd3a, 0x2d15ebe3, 0x29d4f654, 0xc5a92679, 0xc1683bce,
10769
           0xcc2b1d17, 0xc8ea00a0, 0xd6ad50a5, 0xd26c4d12, 0xdf2f6bcb,
10770
10771
           0xdbee767c, 0xe3alcbc1, 0xe760d676, 0xea23f0af, 0xeee2ed18,
           0xf0a5bd1d, 0xf464a0aa, 0xf9278673, 0xfde69bc4, 0x89b8fd09,
10772
           0x8d79e0be, 0x803ac667, 0x84fbdbd0, 0x9abc8bd5, 0x9e7d9662,
10773
           0x933eb0bb, 0x97ffad0c, 0xafb010b1, 0xab710d06, 0xa6322bdf,
10774
           0xa2f33668, 0xbcb4666d, 0xb8757bda, 0xb5365d03, 0xb1f740b4
10775
10776
           unsigned long memcrc(const unsigned char *b, size_t n)
10777
10778
           {
10779
                Input arguments:
            *
10780
                const char*
                               b == byte sequence to checksum
                               n == length of sequence
10781
                size t
            * /
10782
                register unsigned int
10783
                                           i, c, s = 0;
10784
                for (i = n; i > 0; --i) {
                    c = (unsigned int)(*b++);
10785
                    s = (s << 8) ^ crctab[(s >> 24) ^ c];
10786
10787
                /* Extend with the length of the string. */
10788
10789
                while (n != 0) {
                    c = n \& 0377;
10790
                    n >>= 8;
10791
                    s = (s << 8) ^ crctab[(s >> 24) ^ c];
10792
10793
10794
                return ~s;
10795
```

The historical practice of writing the number of "blocks" has been changed to writing the number of octets, since the latter is not only more useful, but also since historical implementations have not been consistent in defining what a "block" meant. Octets are used instead of bytes because bytes can differ in size between systems.

The algorithm used was selected to increase the operational robustness of *cksum*. Neither the System V nor BSD *sum* algorithm was selected. Since each of these was different and each was the default behavior on those systems, no realistic compromise was available if either were selected—some set of historical applications would break. Therefore, the name was changed to *cksum*. Although the historical *sum* commands will probably continue to be provided for many years, programs designed for portability across systems should use the new name.

The algorithm selected is based on that used by the ISO/IEC 8802-3: 1996 standard (Ethernet) for the frame check sequence field. The algorithm used does not match the technical definition of a *checksum*; the term is used for historical reasons. The length of the file is included in the CRC calculation because this parallels inclusion of a length field by Ethernet in its CRC, but also because it guards against inadvertent collisions between files that begin with different series of zero octets. The chance that two different files produce identical CRCs is much greater when their lengths are not considered. Keeping the length and the checksum of the file itself separate would yield a slightly more robust algorithm, but historical usage has always been that a single number (the checksum as printed) represents the signature of the file. It was decided that

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*Utilities* cksum

historical usage was the more important consideration.

Early proposals contained modifications to the Ethernet algorithm that involved extracting table values whenever an intermediate result became zero. This was demonstrated to be less robust than the current method and mathematically difficult to describe or justify.

The calculation used is identical to that given in pseudo-code in the referenced Sarwate Article. The pseudo-code rendition is:

```
10821
               X \leftarrow 0; Y \leftarrow 0;
               for i \leftarrow m - 1 step -1 until 0 do
10822
10823
                     begin
                     T \leftarrow X(1) ^ A[i];
10824
                     X(1) \leftarrow X(0); X(0) \leftarrow Y(1); Y(1) \leftarrow Y(0); Y(0) \leftarrow 0;
10825
                     comment: f[T] and f'[T] denote the T-th words in the
10826
                           table f and f';
10827
                     X \leftarrow X \hat{f}[T]; Y \leftarrow Y \hat{f}'[T];
10828
10829
                     end
```

The pseudo-code is reproduced exactly as given; however, note that in the case of *cksum*, **A[i]** represents a byte of the file, the words **X** and **Y** are treated as a single 32-bit value, and the tables **f** and **f**' are a single table containing 32-bit values.

The referenced Sarwate Article also discusses generating the table.

## 10834 FUTURE DIRECTIONS

10835 None.

10836 SEE ALSO

10833

10837 None.

# 10838 CHANGE HISTORY

First released in Issue 4.

**Utilities** cmp

10840 <b>NAME</b>	10840 NAME					
10841	cmp — compare two files					
10842 <b>SYNO</b> l	10842 SYNOPSIS					
10843	cmp[-1]	-s ] file1 file2				
10844 <b>DESCI</b>	RIPTION					
10845	The <i>cmp</i> u	tility shall compare two files. The <i>cmp</i> utility writes no output if the files are the same.				
10846	Under def	ault options, if they differ, it shall write to standard output the byte and line number at				
10847	which the	first difference occurred. Bytes and lines shall be numbered beginning with 1.				
10848 <b>OPTIO</b>	NS					
10849	The <i>cmp</i>	utility shall conform to the System Interface Definitions volume of				
10850	IEEE Std. 1	1003.1-200x, Section 12.2, Utility Syntax Guidelines.				
10851	The follow	ring options shall be supported:				
10852	- <b>l</b>	(Lowercase ell.) Write the byte number (decimal) and the differing bytes (octal) for				
10853		each difference.				
10854	- <b>s</b>	Write nothing for differing files; return exit status only.				
10855 <b>OPER</b>	ANDS					
10856	The follow	ring operands shall be supported:				
10857	file1	A path name of the first file to be compared. If <i>file1</i> is $'-'$ , the standard input shall				
10858		be used.				
10859	file2	A path name of the second file to be compared. If <i>file2</i> is '-', the standard input				
10860	III C	shall be used.				
10861	If both file	and file2 refer to standard input or refer to the same FIFO special, block special, or				
10862		special file, the results are undefined.				
		<del>,</del>				
10863 <b>STDIN</b> 10864		ard input shall be used only if the file1 or file2 operand refers to standard input. See the				
10865	INPUT FILES section.					
		ELO Section.				
	10866 INPUT FILES					
10867	_	The input files can be any file type.				
10868 ENVIR						
10869	The follow	ring environment variables shall affect the execution of <i>cmp</i> :				
10870	LANG	Provide a default value for the internationalization variables that are unset or null.				

10870 10871 10872 10873 10874	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
10875 10876	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
10877 10878 10879	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).
10880 10881 10882	LC_MESSA(	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to

diagnostic messages written to standard error and informative messages written to standard output.

**Utilities** cmp

10884 XSI NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*.

# 10885 ASYNCHRONOUS EVENTS

10886 Default.

#### 10887 STDOUT

In the POSIX locale, results of the comparison shall be written to standard output. When no 10888 options are used, the format shall be: 10889

```
10890
             "%s %s differ: char %d, line %d\n", file1, file2,
                  <br/>
<br/>
<br/>
te number>, <line number>
10891
```

10892 When the **-l** option is used, the format shall be:

```
"%d %o %o\n", <byte number>, <differing byte>,
10893
                <differing byte>
10894
```

for each byte that differs. The first *differing byte*> number is from *file1* while the second is from 10895 *file2*. In both cases, *<byte number>* shall be relative to the beginning of the file, beginning with 1. 10896

No output shall be written to standard output when the **-s** option is used. 10897

# 10898 STDERR

Used only for diagnostic messages. If file1 and file2 are identical for the entire length of the 10899 shorter file, in the POSIX locale the following diagnostic message shall be written, unless the -s 10900 10901 option is specified:

```
10902
           "cmp: EOF on %s%s\n", <name of shorter file>, <additional info>
```

The <additional info> field shall either be null or a string that starts with a <blank> character and 10903 contains no <newline> characters. Some systems report on the number of lines in this case. 10904

## 10905 OUTPUT FILES

10906 None.

## 10907 EXTENDED DESCRIPTION

10908 None.

# 10909 EXIT STATUS

10910 The following exit values shall be returned:

The files are identical. 10911

The files are different; this includes the case where one file is identical to the first part of the 10912 other. 10913

>1 An error occurred. 10914

# 10915 CONSEQUENCES OF ERRORS

Default. 10916

## 10917 APPLICATION USAGE

Although input files to *cmp* can be any type, the results might not be what would be expected on 10918 character special device files or on file types not described by the System Interfaces volume of 10919 10920 IEEE Std. 1003.1-200x. Since this volume of IEEE Std. 1003.1-200x does not specify the block size used when doing input, comparisons of character special files need not compare all of the data 10921 in those files.

10922

For files which are not text files, line numbers simply reflect the presence of a <newline> 10923 character, without any implication that the file is organized into lines. 10924

**cmp** Utilities

10925 EXAMPLES 10926 None. 10927 RATIONALE The global language in Section 1.11 on page 25 indicates that using two mutually-exclusive 10928 options together produces unspecified results. Some System V implementations consider the 10929 10930 option usage: cmp -1 -s ... 10931 to be an error. They also treat: 10932 10933  $cmp -s -1 \dots$ as if no options were specified. Both of these behaviors are considered bugs, but are allowed. 10934 The word char in the standard output format comes from historical usage, even though it is 10935 actually a byte number. When cmp is supported in other locales, implementations are 10936 10937 encouraged to use the word byte or its equivalent in another language. Users should not interpret this difference to indicate that the functionality of the utility changed between locales. 10938 Some systems report on the number of lines in the identical-but-shorter file case. This is allowed 10939 by the inclusion of the <additional info> fields in the output format. The restriction on having a 10940 10941 leading <br/>
<br/>
lank> and no <newline>s is to make parsing for the file name easier. It is recognized 10942 that some file names containing white-space characters make parsing difficult anyway, but the restriction does aid programs used on systems where the names are predominantly well 10943 10944 behaved. 10945 FUTURE DIRECTIONS 10946 None. 10947 SEE ALSO 10948 comm, diff 10949 CHANGE HISTORY 10950 First released in Issue 2. 10951 **Issue 4** 

Aligned with the ISO/IEC 9945-2: 1993 standard.

*Utilities* comm

#### 10953 **NAME** 10954 comm — select or reject lines common to two files 10955 SYNOPSIS 10956 comm [-123] file1 file2 10957 DESCRIPTION The *comm* utility shall read *file1* and *file2*, which should be ordered in the current collating 10958 sequence, and produce three text columns as output: lines only in file1, lines only in file2, and 10959 lines in both files. 10960 If the lines in both files are not ordered according to the collating sequence of the current locale, 10961 the results are unspecified. 10962 10963 OPTIONS The comm utility shall conform to the System Interface Definitions volume of 10964 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 10965 10966 The following options shall be supported: -1Suppress the output column of lines unique to *file1*. 10967 **-2** 10968 Suppress the output column of lines unique to *file2*. -3Suppress the output column of lines duplicated in *file1* and *file2*. 10969 10970 OPERANDS 10971 The following operands shall be supported: file1 A path name of the first file to be compared. If *file1* is '-', the standard input is 10972 10973 used. file2 A path name of the second file to be compared. If *file2* is '-', the standard input is 10974 10975 used. If both file1 and file2 refer to standard input or to the same FIFO special, block special, or 10976 10977 character special file, the results are undefined. 10978 **STDIN** 10979 The standard input shall be used only if one of the file1 or file2 operands refers to standard input. See the INPUT FILES section. 10980 10981 INPUT FILES 10982 The input files shall be text files. 10983 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *comm*: 10984 LANG Provide a default value for the internationalization variables that are unset or null. 10985 If LANG is unset or null, the corresponding value from the implementation-10986 dependent default locale shall be used. If any of the internationalization variables 10987 contains an invalid setting, the utility shall behave as if none of the variables had 10988 been defined. 10989 $LC\_ALL$ If set to a non-empty string value, override the values of all the other 10990 internationalization variables. 10991 10992 LC\_COLLATE Determine the locale for the collating sequence *comm* expects to have been used 10993

when the input files were sorted.

**comm** Utilities

10995  $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as 10996 characters (for example, single-byte as opposed to multi-byte characters in arguments and input files). 10997 LC\_MESSAGES 10998 Determine the locale that should be used to affect the format and contents of 10999 diagnostic messages written to standard error. 11000 **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 11001 XSI 11002 ASYNCHRONOUS EVENTS Default. 11003 11004 STDOUT The *comm* utility shall produce output depending on the options selected. If the -1, -2, and -3 11005 options are all selected, *comm* shall write nothing to standard output. 11006 If the **-1** option is not selected, lines contained only in *file1* shall be written using the format: 11007 "%s\n", <line in file1> 11008 If the -2 option is not selected, lines contained only in *file2* are written using the format: 11009 "%s%s\n", <lead>, <line in file2> 11010 where the string < *lead*> is as follows: 11011 <tab> The -1 option is not selected. 11012 null string The -1 option is selected. 11013 11014 If the -3 option is not selected, lines contained in both files shall be written using the format: "%s%sn", <lead>, <line in both> 11015 where the string < *lead*> is as follows: 11016 <tab><tab> Neither the -1 nor the -2 option is selected. 11017 <tab> Exactly one of the -1 and -2 options is selected. 11018 11019 null string Both the -1 and -2 options are selected. If the input files were ordered according to the collating sequence of the current locale, the lines 11020 11021 written shall be in the collating sequence of the original lines. 11022 STDERR 11023 Used only for diagnostic messages. 11024 OUTPUT FILES None. 11025 11026 EXTENDED DESCRIPTION None. 11028 EXIT STATUS 11029 The following exit values shall be returned: All input files were successfully output as specified. 11030 11031 An error occurred.

*Utilities* comm

## 11033 Default. 11034 APPLICATION USAGE 11035 If the input files are not properly presorted, the output of *comm* might not be useful. 11036 EXAMPLES 11037 If a file named xcu contains a sorted list of the utilities in this volume of IEEE Std. 1003.1-200x, a file named xpg3 contains a sorted list of the utilities specified in the X/Open Portability Guide, 11038 11039 Issue 3, and a file named svid89 contains a sorted list of the utilities in the System V Interface **Definition Third Edition:** 11040 comm -23 xcu xpg3 | comm -23 - svid89 11041 would print a list of utilities in this volume of IEEE Std. 1003.1-200x not specified by either of the 11042 other documents: 11043 comm -12 xcu xpg3 | comm -12 - svid89 11044 would print a list of utilities specified by all three documents, and: 11045 11046 comm -12 xpg3 svid89 | comm -23 - xcu would print a list of utilities specified by both XPG3 and the SVID, but not specified in this 11047 volume of IEEE Std. 1003.1-200x. 11048 11049 RATIONALE 11050 None. 11051 FUTURE DIRECTIONS 11052 None. 11053 **SEE ALSO** 11054 cmp, diff, sort, uniq 11055 CHANGE HISTORY First released in Issue 2. 11056 11057 Issue 4 11058 Aligned with the ISO/IEC 9945-2: 1993 standard. 11059 Issue 6

The normative text is reworded to avoid use of the term "must" for application requirements.

11060

11032 CONSEQUENCES OF ERRORS

command **Utilities** 

11061 <b>NAME</b> 11062	command — execute a simple command
11063 <b>SYNOF</b> 11064 11065 UP 11066	command [-p] command_name [argument]  command [ -v   -V ] command_name
11067 <b>DESCR</b> 11068 11069	The <i>command</i> utility shall cause the shell to treat the arguments as a simple command, suppressing the shell function lookup that is described in Section 2.9.1.1 on page 69, item 1b.
11070 11071 11072 11073	If the <i>command_name</i> is the same as the name of one of the special built-in utilities, the special properties in the enumerated list at the beginning of Section 2.14 on page 96 shall not occur. In every other respect, if <i>command_name</i> is not the name of a function, the effect of <i>command</i> shall be the same as omitting <i>command</i> .
11074	On systems supporting the User Portability Utilities option, the command utility also shall

The command utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

provide information concerning how a command name is interpreted by the shell; see -v and

The following options shall be supported:

Perform the command search using a default value for PATH that is guaranteed to 11081 -p 11082 find all of the standard utilities.

> (On systems supporting the User Portability Utilities option.) Write a string to standard output that indicates the path name or command that will be used by the shell, in the current shell execution environment (see Section 2.12 on page 90), to invoke command name.

- Utilities, regular built-in utilities, command\_names including a slash character, and any implementation-dependent functions that are found using the PATH variable (as described in Section 2.9.1.1 on page 69), shall be written as absolute path names.
- Shell functions, special built-in utilities, regular built-in utilities not associated with a PATH search, and shell reserved words shall be written as just their
- An alias shall be written as a command line that represents its alias definition.
- Otherwise, no output shall be written and the exit status shall reflect that the name was not found.

(On systems supporting the User Portability Utilities option.) Write a string to standard output that indicates how the name given in the command\_name operand will be interpreted by the shell, in the current shell execution environment (see Section 2.12 on page 90). Although the format of this string is unspecified, it shall indicate in which of the following categories command name falls and shall include the information stated:

 Utilities, regular built-in utilities, and any implementation-dependent functions that are found using the PATH variable (as described in Section 2.9.1.1 on page 69), shall be identified as such and include the absolute path name in the string.

# 11077 **OPTIONS**

11075

11076

11078

11079 11080

 $-\mathbf{V}$ 

-V.

11083  $-\mathbf{v}$ 11084

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11099

11100 11101 11102

**Utilities** command

11106		<ul> <li>Other shell functions shall be identified as functions.</li> </ul>
11107		• Aliases shall be identified as aliases and their definitions included in the string.
11108		<ul> <li>Special built-in utilities shall be identified as special built-in utilities.</li> </ul>
11109 11110		<ul> <li>Regular built-in utilities not associated with a <i>PATH</i> search shall be identified as regular built-in utilities. (The term "regular" need not be used.)</li> </ul>
11111		<ul> <li>Shell reserved words shall be identified as reserved words.</li> </ul>
11112 <b>OPERA</b>	NDS	
11113		ng operands shall be supported:
11114	argument	One of the strings treated as an argument to command_name.
11115	command_na	me
11116		The name of a utility or a special built-in utility.
11117 <b>STDIN</b>		
11118	Not used.	
11119 <b>INPUT</b> 11120	<b>FILES</b> None.	
11121 <b>ENVIR</b>	ONMENT VA	ARIABLES
11122	The following	ng environment variables shall affect the execution of <i>command</i> :
11123	LANG	Provide a default value for the internationalization variables that are unset or null.
11124		If LANG is unset or null, the corresponding value from the implementation-
11125		dependent default locale shall be used. If any of the internationalization variables
11126		contains an invalid setting, the utility shall behave as if none of the variables had
11127		been defined.
11128 11129	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
11130	$LC\_CTYPE$	Determine the locale for the interpretation of sequences of bytes of text data as
11131		characters (for example, single-byte as opposed to multi-byte characters in
11132		arguments).
11133	LC_MESSA	
11134		Determine the locale that should be used to affect the format and contents of
11135		diagnostic messages written to standard error and informative messages written to
11136		standard output.
11137 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
11138 11139	PATH	Determine the search path used during the command search described in Section 2.9.1.1 on page 69, except as described under the $-\mathbf{p}$ option.
11140 <b>ASYNC</b>	HRONOUS	EVENTS
11141	Default.	
11142 <b>STDOU</b>	J <b>T</b>	
11143		option is specified, standard output shall be formatted as:
11144	"%s\n", <	pathname or command>
11145	When the -\	V option is specified, standard output shall be formatted as:
11146	"%s\n", <	unspecified>

**command** Utilities

## 11147 STDERR

11148 Used only for diagnostic messages.

## 11149 OUTPUT FILES

11150 None.

## 11151 EXTENDED DESCRIPTION

11152 None.

# 11153 EXIT STATUS

When the  $-\mathbf{v}$  or  $-\mathbf{V}$  options are specified, the following exit values shall be returned:

- 11155 0 Successful completion.
- 11156 >0 The *command\_name* could not be found or an error occurred.
- Otherwise, the following exit values shall be returned:
- 11158 126 The utility specified by *command\_name* was found but could not be invoked.
- 11159 127 An error occurred in the *command* utility or the utility specified by *command\_name* could not be found.
- Otherwise, the exit status of *command* shall be that of the simple command specified by the arguments to *command*.

## 11163 CONSEQUENCES OF ERRORS

11164 Default.

## 11165 APPLICATION USAGE

The order for command search allows functions to override regular built-ins and path searches.
This utility is necessary to allow functions that have the same name as a utility to call the utility (instead of a recursive call to the function).

The system default path is available using *getconf*; however, since *getconf* may need to have the *PATH* set up before it can be called itself, the following can be used:

- 11171 command -p getconf \_CS\_PATH
- There are some advantages to suppressing the special characteristics of special built-ins on occasion. For example:
- 11174 command exec > unwritable-file
- does not cause a non-interactive script to abort, so that the output status can be checked by the script.

The command, env, nohup, time, and xargs utilities have been specified to use exit code 127 if an 11177 error occurs so that applications can distinguish "failure to find a utility" from "invoked utility 11178 exited with an error indication". The value 127 was chosen because it is not commonly used for 11179 other meanings; most utilities use small values for "normal error conditions" and the values 11180 above 128 can be confused with termination due to receipt of a signal. The value 126 was chosen 11181 in a similar manner to indicate that the utility could be found, but not invoked. Some scripts 11182 produce meaningful error messages differentiating the 126 and 127 cases. The distinction 11183 between exit codes 126 and 127 is based on KornShell practice that uses 127 when all attempts to 11184 exec the utility fail with [ENOENT], and uses 126 when any attempt to exec the utility fails for 11185 any other reason. 11186

Since the **-v** and **-V** options of *command* produce output in relation to the current shell execution environment, *command* is generally provided as a shell regular built-in. If it is called in a subshell or separate utility execution environment, such as one of the following:

Utilities command

```
11190 (PATH=foo command -v)
11191 nohup command -v
```

it does not necessarily produce correct results. For example, when called with *nohup* or an *exec* function, in a separate utility execution environment, most implementations are not able to identify aliases, functions, or special built-ins.

Two types of regular built-ins could be encountered on a system and these are described separately by *command*. The description of command search in Section 2.9.1.1 on page 69 allows for a standard utility to be implemented as a regular built-in as long as it is found in the appropriate place in a *PATH* search. So, for example, *command* –v *true* might yield /bin/true or some similar path name. Other implementation-dependent utilities that are not defined by this volume of IEEE Std. 1003.1-200x might exist only as built-ins and have no path name associated with them. These produce output identified as (regular) built-ins. Applications encountering these are not able to count on *exec*ing them, using them with *nohup*, overriding them with a different *PATH*. and so on.

## 11204 EXAMPLES

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1. Make a version of *cd* that always prints out the new working directory exactly once:

```
cd() {
    command cd "$@" >/dev/null
    pwd
}
```

2. Start off a "secure shell script" in which the script avoids being spoofed by its parent:

```
IFS='
11211
11212
11213
                      The preceding value should be <space><tab><newline>.
11214
                #
                      Set IFS to its default value.
11215
                \unalias -a
11216
                      Unset all possible aliases.
                      Note that unalias is escaped to prevent an alias
                #
11217
11218
                      being used for unalias.
                unset -f command
11219
11220
                      Ensure command is not a user function.
11221
                PATH="$(command -p getconf _CS_PATH):$PATH"
11222
                      Put on a reliable PATH prefix.
11223
```

At this point, given correct permissions on the directories called by *PATH*, the script has the ability to ensure that any utility it calls is the intended one. It is being very cautious because it assumes that implementation extensions may be present that would allow user functions to exist when it is invoked; this capability is not specified by this volume of IEEE Std. 1003.1-200x, but it is not prohibited as an extension. For example, the *ENV* variable precedes the invocation of the script with a user start-up script. Such a script could define functions to spoof the application.

# 11231 RATIONALE

Since *command* is a regular built-in utility it is always found prior to the *PATH* search.

There is nothing in the description of *command* that implies the command line is parsed any differently from that of any other simple command. For example:

**command** Utilities

11235 command a | b; c

is not parsed in any special way that causes  $' \mid '$  or '; ' to be treated other than a pipe operator or semicolon or that prevents function lookup on  $\bf b$  or  $\bf c$ .

The *command* utility is somewhat similar to the Eighth Edition shell *builtin* command, but since *command* also goes to the file system to search for utilities, the name *builtin* would not be intuitive.

The *command* utility is most likely to be provided as a regular built-in. It is not listed as a special built-in for the following reasons:

- The removal of exportable functions made the special precedence of a special built-in unnecessary.
- A special built-in has special properties (see Section 2.14 on page 96) that were inappropriate for invoking other utilities. For example, two commands such as:

```
11247 date > unwritable-file
```

command date > unwritable-file

would have entirely different results; in a non-interactive script, the former would continue to execute the next command, the latter would abort. Introducing this semantic difference along with suppressing functions was seen to be non-intuitive.

The **–p** option is present because it is useful to be able to ensure a safe path search that finds all the POSIX Shell and Utilities standard utilities. This search might not be identical to the one that occurs through one of the POSIX System Interfaces *exec* functions when *PATH* is unset. At the very least, this feature is required to allow the script to access the correct version of *getconf* so that the value of the default path can be accurately retrieved.

The *command* –**v** and –**v** options were added to satisfy requirements from users that are currently accomplished by three different historical utilities: *type* in the System V shell, *whence* in the KornShell, and *which* in the C shell. Since there is no historical agreement on how and what to accomplish here, the POSIX *command* utility was enhanced and the historical utilities were left unmodified. The C shell *which* merely conducts a path search. The KornShell *whence* is more elaborate—in addition to the categories required by POSIX, it also reports on tracked aliases, exported aliases, and undefined functions.

The output format of  $-\mathbf{V}$  was left mostly unspecified because human users are its only audience. Applications should not be written to care about this information; they can use the output of  $-\mathbf{v}$  to differentiate between various types of commands, but the additional information that may be emitted by the more verbose  $-\mathbf{V}$  is not needed and should not be arbitrarily constrained in its verbosity or localization for application parsing reasons.

# 11269 FUTURE DIRECTIONS

11270 None.

**SEE ALSO** 

11272 sh, type

## 11273 CHANGE HISTORY

First released in Issue 4.

*Utilities* compress

11275 <b>NAME</b>					
11276	compress — compress data				
11277 SYNOPSIS					
11278 XSI	compress [-fv][-b bits][file]				
11279 11280	compress	[-cfv][-b bits][file]			
11281 <b>DESCR</b>	IPTION				
11282 11283 11284 11285 11286 11287	The <i>compress</i> utility shall attempt to reduce the size of the named files by using adaptive Lempel-Ziv coding. Except when the output is to the standard output, each file shall be replaced by one with the extension . <b>Z</b> . If the invoking process has appropriate privileges, the ownership, modes, access time, and modification time of the original file are preserved. If appending the . <b>Z</b> to the file name would make the name exceed {NAME_MAX} bytes, the command shall fail. If no files are specified, the standard input shall be compressed to the standard output.				
11288 <b>OPTIO</b> 11289 11290	The compre	ess utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.			
11291	The following	ng options shall be supported:			
11292 11293	− <b>b</b> bits	Specify the maximum number of bits to use in a code. For a portable application, the <i>bits</i> argument shall be:			
11294		9 <= bits <= 14			
11295 11296		The implementation may allow <i>bits</i> values of greater than 14. The default is 14, 15, or 16.			
11297 11298	- <b>c</b>	Cause <i>compress</i> to write to the standard output; the input file is not changed, and no . <b>Z</b> files are created.			
11299 11300 11301 11302	-f	Force compression of <i>file</i> , even if it does not actually reduce the size of the file, or if the corresponding <i>file</i> . <b>Z</b> file already exists. If the – <b>f</b> option is not given, and the process is not running in the background, the user is prompted as to whether an existing <i>file</i> . <b>Z</b> file should be overwritten.			
11303	- <b>v</b>	Write the percentage reduction of each file to standard error.			
11304 <b>OPERA</b> 11305		ng operand shall be supported:			
11306	file	A path name of a file to be compressed.			
11307 <b>STDIN</b> 11308	The standar	d input shall be used only if no <i>file</i> operands are specified, or if a <i>file</i> operand is $'-'$ .			
11309 <b>INPUT</b> 11310		nds are specified, the input files contain the data to be compressed.			
11311 <b>ENVIR</b> 11312	ONMENT VA				
11313 11314 11315 11316	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had			

11317

been defined.

**compress** Utilities

11318 LC ALL If set to a non-empty string value, override the values of all the other 11319 internationalization variables.  $LC\_CTYPE$ 11320 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in 11321 11322 arguments). LC\_MESSAGES 11323 Determine the locale that should be used to affect the format and contents of 11324 11325 diagnostic messages written to standard error. NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 11326

#### 11327 ASYNCHRONOUS EVENTS

11328 Default.

# 11329 STDOUT

If no *file* operands are specified, or if a *file* operand is '-', or if the -c option is specified, the standard output contains the compressed output.

## 11332 STDERR

Used for all diagnostic and prompt messages and the output from  $-\mathbf{v}$ .

#### 11334 OUTPUT FILES

1335 The output files shall contain the compressed output.

# 11336 EXTENDED DESCRIPTION

11337 None.

# 11338 EXIT STATUS

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The following exit values shall be returned:

- 11340 0 Successful completion.
- 1 An error occurred.
- One or more files were not compressed because they would have increased in size (and the –f option was not specified).
- >2 An error occurred.

# 11345 CONSEQUENCES OF ERRORS

The input file shall remain unmodified.

## 11347 APPLICATION USAGE

The amount of compression obtained depends on the size of the input, the number of *bits* per code, and the distribution of common substrings. Typically, text such as source code or English is reduced by 50-60%. Compression is generally much better than that achieved by Huffman coding or adaptive Huffman coding (*compact*), and takes less time to compute.

Although *compress* strictly follows the default actions upon receipt of a signal or when an error occurs, some unexpected results may occur. In some implementations it is likely that a partially compressed file is left in place, alongside its uncompressed input file. Since the general operation of *compress* is to delete the uncompressed file only after the .**Z** file has been successfully filled, an application should always carefully check the exit status of *compress* before arbitrarily deleting files that have like-named neighbors with .**Z** suffixes.

11358 Compressed files are not necessarily portable to other systems.

The limit of 14 on the *bits* option-argument is to achieve portability to all systems (within the restrictions imposed by the lack of an explicit published file format). Some systems based on

*Utilities* compress

11361 16-bit architectures cannot support 15 or 16-bit uncompression. 11362 EXAMPLES None. 11363 11364 RATIONALE 11365 None. 11366 FUTURE DIRECTIONS 11367 None. 11368 SEE ALSO 11369 uncompress, zcat 11370 CHANGE HISTORY First released in Issue 4. 11371 11372 Issue 4, Version 2 The DESCRIPTION section is clarified to state that the ownership, modes, access time, and 11373 11374 modification time of the original file are preserved if the invoking process has appropriate 11375 privileges. The STDOUT section includes the case where a *file* operand is '-'. 11376 11377 **Issue 6** 11378 The normative text is reworded to avoid use of the term "must" for application requirements.

**Utilities** cp

```
11379 NAME
           cp — copy files
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11381 SYNOPSIS
           cp [-fip] source_file target_file
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           cp [-fip] source_file ... target
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              -R [-H | -L | -P][-fip] source_file ... target
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           cp -r [-H | -L | -P][-fip] source file ... target
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```

## 11386 DESCRIPTION

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The first synopsis form is denoted by two operands, neither of which are existing files of type directory. The cp utility shall copy the contents of source\_file (or, if source\_file is a file of type symbolic link, the contents of the file referenced by source\_file) to the destination path named by target\_file.

The second synopsis form is denoted by two or more operands where the  $-\mathbf{R}$  or  $-\mathbf{r}$  options are not specified and the first synopsis form is not applicable. It shall be an error if any source\_file is a file of type directory, if target does not exist, or if target is a file of a type defined by the System Interfaces volume of IEEE Std. 1003.1-200x, but is not a file of type directory. The *cp* utility shall copy the contents of each source file (or, if source file is a file of type symbolic link, the contents of the file referenced by *source\_file*) to the destination path named by the concatenation of *target*, a slash character, and the last component of *source\_file*.

The third and fourth synopsis forms are denoted by two or more operands where the  $-\mathbf{R}$  or  $-\mathbf{r}$ options are specified. The *cp* utility shall copy each file in the file hierarchy rooted in each *source\_file* to a destination path named as follows.

If target exists and is a file of type directory, the name of the corresponding destination path for each file in the file hierarchy shall be the concatenation of target, a slash character, and the path name of the file relative to the directory containing *source\_file*.

If target does not exist and two operands are specified, the name of the corresponding destination path for source\_file shall be target; the name of the corresponding destination path for all other files in the file hierarchy shall be the concatenation of *target*, a slash character, and the path name of the file relative to *source\_file*.

It shall be an error if target does not exist and more than two operands are specified, or if target exists and is a file of a type defined by the System Interfaces volume of IEEE Std. 1003.1-200x, but is not a file of type directory.

In the following description, the term *dest\_file* refers to the file named by the destination path. The term *source\_file* refers to the file that is being copied, whether specified as an operand or a file in a file hierarchy rooted in a source\_file operand. If source\_file is a file of type symbolic link:

- If neither the  $-\mathbf{R}$  nor  $-\mathbf{r}$  options were specified, cp shall take actions based on the type and contents of the file referenced by the symbolic link, and not by the symbolic link itself.
- If the –R option was specified:
  - If none of the options –H, –L, nor –P were specified, it is unspecified which of –H, –L, or **–P** will be used as a default.
- If the –**H** option was specified, *cp* shall take actions based on the type and contents of the file referenced by any symbolic link specified as a *source\_file* operand.
- If the –L option was specified, cp shall take actions based on the type and contents of the file referenced by any symbolic link specified as a source\_file operand or any symbolic

*Utilities* **cp** 

11423 links encountered during traversal of a file hierarchy. — If the **-P** option was specified, *cp* shall copy any symbolic link specified as a *source\_file* 11424 11425 operand and any symbolic links encountered during traversal of a file hierarchy, and shall not follow any symbolic links. 11426 11427 • If the –**r** option was specified, the behavior is implementation-dependent. For each *source\_file*, the following steps shall be taken: 11428 1. If source\_file references the same file as dest\_file, cp may write a diagnostic message to 11429 11430 standard error; it shall do nothing more with source\_file and shall go on to any remaining 11431 files. If *source\_file* is of type directory, the following steps shall be taken: 11432 11433 a. If neither the  $-\mathbf{R}$  or  $-\mathbf{r}$  options were specified, cp shall write a diagnostic message to 11434 standard error, do nothing more with *source\_file*, and go on to any remaining files. 11435 If source\_file was not specified as an operand and source\_file is dot or dot-dot, cp shall 11436 do nothing more with *source\_file* and go on to any remaining files. If *dest\_file* exists and it is a file type not specified by the System Interfaces volume of 11437 11438 IEEE Std. 1003.1-200x, the behavior is implementation-dependent. If *dest\_file* exists and it is not of type directory, *cp* shall write a diagnostic message to 11439 standard error, do nothing more with source\_file or any files below source\_file in the 11440 11441 file hierarchy, and go on to any remaining files. If the directory *dest\_file* does not exist, it shall be created with file permission bits set 11442 to the same value as those of source\_file, modified by the file creation mask of the 11443 user if the  $-\mathbf{p}$  option was not specified, and then bitwise-inclusively OR'ed with 11444 S\_IRWXU. If dest\_file cannot be created, cp shall write a diagnostic message to 11445 standard error, do nothing more with source\_file, and go on to any remaining files. It 11446 11447 is unspecified if *cp* attempts to copy files in the file hierarchy rooted in *source\_file*. The files in the directory *source\_file* shall be copied to the directory *dest\_file*, taking 11448 11449 the four steps [1-4] listed here with the files as *source\_files*. If dest\_file was created, its file permission bits shall be changed (if necessary) to be the 11450 same as those of *source\_file*, modified by the file creation mask of the user if the -**p** 11451 option was not specified. 11452 11453 The cp utility shall do nothing more with source\_file and go on to any remaining files. If *source\_file* is of type regular file, the following steps shall be taken: 11454 a. If *dest\_file* exists, the following steps shall be taken: 11455 i. If the -i option is in effect, the cp utility shall write a prompt to the standard 11456 error and read a line from the standard input. If the response is not affirmative, 11457 11458 *cp* shall do nothing more with *source\_file* and go on to any remaining files. ii. A file descriptor for *dest\_file* shall be obtained by performing actions equivalent 11459 to the open() function defined in the System Interfaces volume of 11460 IEEE Std. 1003.1-200x called using dest\_file as the path argument, and the 11461 bitwise-inclusive OR of O\_WRONLY and O\_TRUNC as the *oflag* argument. 11462 iii. If the attempt to obtain a file descriptor fails and the -f option is in effect, cp 11463 11464 shall attempt to remove the file by performing actions equivalent to the unlink() function defined in the System Interfaces volume 11465

**cp** Utilities

11466 11467			IEEE Std. 1003.1-200x called using <i>dest_file</i> as the <i>path</i> argument. If this attempt succeeds, <i>cp</i> shall continue with step 3b.	
11468 11469 11470 11471 11472	b.	equi IEEE inclu	st_file does not exist, a file descriptor shall be obtained by performing actions valent to the <code>open()</code> function defined in the System Interfaces volume of Std. 1003.1-200x called using <code>dest_file</code> as the <code>path</code> argument, and the bitwise-usive OR of O_WRONLY and O_CREAT as the <code>oflag</code> argument. The file mission bits of <code>source_file</code> shall be the <code>mode</code> argument.	
11473 11474	c.		e attempt to obtain a file descriptor fails, <i>cp</i> shall write a diagnostic message to dard error, do nothing more with <i>source_file</i> , and go on to any remaining files.	
11475 11476	d.		contents of <i>source_file</i> shall be written to the file descriptor. Any write errors cause <i>cp</i> to write a diagnostic message to standard error and continue to step 3e.	
11477	e.	The	file descriptor shall be closed.	
11478 11479 11480	f.	3d, i	cp utility shall do nothing more with <code>source_file</code> . If a write error occurred in step it is unspecified if <code>cp</code> continues with any remaining files. If no write error rred in step 3d, <code>cp</code> shall go on to any remaining files.	
11481	4. Otherwise, the following steps shall be taken:			
11482	a.	If the	$\mathbf{e}$ – $\mathbf{r}$ option was specified, the behavior is implementation-dependent.	
11483	b.	If the	e – <b>R</b> option was specified, the following steps shall be taken:	
11484		i.	The <i>dest_file</i> shall be created with the same file type as <i>source_file</i> .	
11485 11486 11487 11488		ii.	If $source\_file$ is a file of type FIFO, the file permission bits shall be the same as those of $source\_file$ , modified by the file creation mask of the user if the $-\mathbf{p}$ option was not specified. Otherwise, the permissions, owner ID, and group ID of $dest\_file$ are implementation-dependent.	
11489 11490 11491			If this creation fails for any reason, <i>cp</i> shall write a diagnostic message to standard error, do nothing more with <i>source_file</i> , and go on to any remaining files.	
11492 11493		iii.	If <i>source_file</i> is a file of type symbolic link, the path name contained in <i>dest_file</i> shall be the same as the path name contained in <i>source_file</i> .	
11494 11495			If this fails for any reason, <i>cp</i> shall write a diagnostic message to standard error, do nothing more with <i>source_file</i> , and go on to any remaining files.	
11496 11497 11498	If the implementation provides additional or alternate access control mechanisms (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 4.1, File Access Permissions), their effect on copies of files is implementation-dependent.			
11499 <b>OPTIO</b>			III C	
11500 11501	The <i>cp</i> utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.			1
11502	The following options shall be supported:			
11503 11504	<b>-f</b>		a file descriptor for a destination file cannot be obtained, as described in step a.ii., attempt to unlink the destination file and proceed.	
11505 11506	-Н		ke actions based on the type and contents of the file referenced by any symbolic k specified as a <i>source_file</i> operand.	
11507 11508	- <b>i</b>		rite a prompt to standard error before copying to any existing destination file. If e response from the standard input is affirmative, the copy shall be attempted;	

*Utilities* **cp** 

11500		otherwise, it shall not.		
11509	_			
11510	–L	Take actions based on the type and contents of the file referenced by any symbolic		
11511 11512		link specified as a <i>source_file</i> operand or any symbolic links encountered during traversal of a file hierarchy.		
11012		traversar of a me merareny.		
11513 <b>Notes</b>	to Reviewe	ers		
11514		This section with side shading will not appear in the final copy Ed.		
11515 11516		A description of the $-\mathbf{P}$ option is needed. This is not in the IEEE P1003.2b draft standard.		
11517 11518	- <b>p</b>	Duplicate the following characteristics of each source file in the corresponding destination file:		
11519 11520		1. The time of last data modification and time of last access. If this duplication fails for any reason, <i>cp</i> shall write a diagnostic message to standard error.		
11521 11522		2. The user ID and group ID. If this duplication fails for any reason, it is unspecified whether <i>cp</i> writes a diagnostic message to standard error.		
11523		3. The file permission bits and the S_ISUID and S_ISGID bits. Other,		
11524		implementation-dependent, bits may be duplicated as well. If this		
11525		duplication fails for any reason, cp shall write a diagnostic message to		
11526		standard error.		
11527		If the user ID or the group ID cannot be duplicated, the file permission bits		
11528		S_ISUID and S_ISGID shall be cleared. If these bits are present in the source file but are not duplicated in the destination file, it is unspecified whether <i>cp</i> writes a		
11529 11530		diagnostic message to standard error.		
11531 11532		The order in which the preceding characteristics are duplicated is unspecified. The <code>dest_file</code> shall not be deleted if these characteristics cannot be preserved.		
11533	-R	Copy file hierarchies.		
11534 ОВ	–r	Copy file hierarchies. The treatment of special files is implementation-dependent.		
11535 11536	Specifying more than one of the mutually-exclusive options <b>–H</b> , <b>–L</b> , and <b>–P</b> shall not be considered an error. The last option specified shall determine the behavior of the utility.			
11537 <b>OPER</b>	11537 OPERANDS			
11538	The followi	ng operands shall be supported:		
11539	source_file	A path name of a file to be copied.		
11540 11541	target_file	A path name of an existing or nonexistent file, used for the output when a single file is copied.		
11542	target	A path name of a directory to contain the copied files.		
11543 <b>STDIN</b>	Ī			
11544		Used to read an input line in response to each prompt specified in the STDERR section.		
11545	Otherwise, the standard input shall not be used.			
11546 <b>INPUT</b>	FILES			

11547 The input files specified as operands may be of any file type.

cp **Utilities** 

11548 <b>ENVIRONMENT VARIABLES</b> 11549 The following environment variables shall affect the execution of <i>cp</i> :			
11550 11551 11552 11553 11554	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
11555 11556	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
11557 11558 11559 11560	LC_COLLAT	Determine the locale for the behavior of ranges, equivalence classes, and multi-character collating elements used in the extended regular expression defined for the <b>yesexpr</b> locale keyword in the <i>LC_MESSAGES</i> category.	
11561 11562 11563 11564 11565	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files) and the behavior of character classes used in the extended regular expression defined for the <b>yesexpr</b> locale keyword in the <i>LC_MESSAGES</i> category.	
11566 11567 11568 11569	LC_MESSA	Determine the locale for the processing of affirmative responses that should be used to affect the format and contents of diagnostic messages written to standard error.	
11570 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .	
11571 <b>ASYNC</b> 11572	CHRONOUS Default.	EVENTS	
11573 <b>STDOU</b> 11574			
11575 <b>STDER</b>			
11576 11577 11578	section. The	nall be written to standard error under the conditions specified in the DESCRIPTION e prompt shall contain the destination path name, but its format is otherwise. Otherwise, the standard error shall be used only for diagnostic messages.	
11579 <b>OUTPU</b>			
11580	The output	files may be of any type.	

# 11581 EXTENDED DESCRIPTION

11582 None.

# 11583 EXIT STATUS

The following exit values shall be returned: 11584

11585 All files were copied successfully.

11586 >0 An error occurred.

# 11587 CONSEQUENCES OF ERRORS

If *cp* is prematurely terminated by a signal or error, files or file hierarchies may be only partially 11588 copied and files and directories may have incorrect permissions or access and modification 11589 times. 11590

*Utilities* cp

#### 11591 APPLICATION USAGE

 The difference between  $-\mathbf{R}$  and  $-\mathbf{r}$  is in the treatment by cp of file types other than regular and directory. The original  $-\mathbf{r}$  flag, for historic reasons, does not handle special files any differently from regular files, but always reads the file and copies its contents. This has obvious problems in the presence of special file types; for example, character devices, FIFOs, and sockets. The  $-\mathbf{R}$  option is intended to recreate the file hierarchy and the  $-\mathbf{r}$  option supports historical practice. It was anticipated that a future version of this volume of IEEE Std. 1003.1-200x would deprecate the  $-\mathbf{r}$  option, and for that reason, there has been no attempt to fix its behavior with respect to FIFOs or other file types where copying the file is clearly wrong. However, some systems support  $-\mathbf{r}$  with the same abilities as the  $-\mathbf{R}$  defined in this volume of IEEE Std. 1003.1-200x. To accommodate them as well as systems that do not, the differences between  $-\mathbf{r}$  and  $-\mathbf{R}$  are implementation-dependent. Implementations may make them identical. The  $-\mathbf{r}$  option is now marked obsolescent.

The set-user-ID and set-group-ID bits are explicitly cleared when files are created. This is to prevent users from creating programs that are set-user-ID or set-group-ID to them when copying files or to make set-user-ID or set-group-ID files accessible to new groups of users. For example, if a file is set-user-ID and the copy has a different group ID than the source, a new group of users has execute permission to a set-user-ID program than did previously. In particular, this is a problem for superusers copying users' trees.

#### 11610 EXAMPLES

11611 None.

#### 11612 RATIONALE

The -i option exists on BSD systems, giving applications and users a way to avoid accidentally removing files when copying. Although the 4.3 BSD version does not prompt if the standard input is not a terminal, the standard developers decided that use of -i is a request for interaction, so when the destination path exists, the utility takes instructions from whatever responds on standard input.

The exact format of the interactive prompts is unspecified. Only the general nature of the contents of prompts are specified because implementations may desire more descriptive prompts than those used on historical implementations. Therefore, an application using the  $-\mathbf{i}$  option relies on the system to provide the most suitable dialog directly with the user, based on the behavior specified.

The -p option is historical practice on BSD systems, duplicating the time of last data modification and time of last access. This volume of IEEE Std. 1003.1-200x extends it to preserve the user and group IDs, as well as the file permissions. This requirement has obvious problems in that the directories are almost certainly modified after being copied. This volume of IEEE Std. 1003.1-200x requires that the modification times be preserved. The statement that the order in which the characteristics are duplicated is unspecified is to permit implementations to provide the maximum amount of security for the user. Implementations should take into account the obvious security issues involved in setting the owner, group, and mode in the wrong order or creating files with an owner, group, or mode different from the final value.

It is unspecified whether cp writes diagnostic messages when the user and group IDs cannot be set due to the widespread practice of users using  $-\mathbf{p}$  to duplicate some portion of the file characteristics, indifferent to the duplication of others. Historic implementations only write diagnostic messages on errors other than [EPERM].

The -r option is historical practice on BSD and BSD-derived systems, copying file hierarchies as opposed to single files. This functionality is used heavily in historical applications, and its loss would significantly decrease consensus. The -R option was added as a close synonym to the -r option, selected for consistency with all other options in this volume of IEEE Std. 1003.1-200x

**cp** Utilities

that do recursive directory descent.

When a failure occurs during the copying of a file hierarchy, *cp* is required to attempt to copy files that are on the same level in the hierarchy or above the file where the failure occurred. It is unspecified if *cp* shall attempt to copy files below the file where the failure occurred (which cannot succeed in any case).

Permissions, owners, and groups of created special file types have been deliberately left as implementation-dependent. This is to allow systems to satisfy special requirements (for example, allowing users to create character special devices, but requiring them to be owned by a certain group). In general, it is strongly suggested that the permissions, owner, and group be the same as if the user had run the historical *mknod*, *ln*, or other utility to create the file. It is also probable that additional privileges are required to create block, character, or other implementation-dependent special file types.

Additionally, the  $-\mathbf{p}$  option explicitly requires that all set-user-ID and set-group-ID permissions be discarded if any of the owner or group IDs cannot be set. This is to keep users from unintentionally giving away special privilege when copying programs.

When creating regular files, historical versions of *cp* use the mode of the source file as modified by the file mode creation mask. Other choices would have been to use the mode of the source file unmodified by the creation mask or to use the same mode as would be given to a new file created by the user (plus the execution bits of the source file) and then modify it by the file mode creation mask. In the absence of any strong reason to change historic practice, it was in large part retained.

When creating directories, historical versions of *cp* use the mode of the source directory, plus read, write, and search bits for the owner, as modified by the file mode creation mask. This is done so that *cp* can copy trees where the user has read permission, but the owner does not. A side effect is that if the file creation mask denies the owner permissions, *cp* fails. Also, once the copy is done, historical versions of *cp* set the permissions on the created directory to be the same as the source directory, unmodified by the file creation mask.

This behavior has been modified so that *cp* is always able to create the contents of the directory, regardless of the file creation mask. After the copy is done, the permissions are set to be the same as the source directory, as modified by the file creation mask. This latter change from historical behavior is to prevent users from accidentally creating directories with permissions beyond those they would normally set and for consistency with the behavior of *cp* in creating files.

It is not a requirement that *cp* detect attempts to copy a file to itself; however, implementations are strongly encouraged to do so. Historical implementations have detected the attempt in most cases.

There are two methods of copying subtrees in this volume of IEEE Std. 1003.1-200x. The other method is described as part of the *pax* utility (see *pax* on page 737). Both methods are historical practice. The *cp* utility provides a simpler, more intuitive interface, while *pax* offers a finer granularity of control. Each provides additional functionality to the other; in particular, *pax* maintains the hard-link structure of the hierarchy, while *cp* does not. It is the intention of the standard developers that the results be similar (using appropriate option combinations in both utilities). The results are not required to be identical; there seemed insufficient gain to applications to balance the difficulty of implementations having to guarantee that the results would be exactly identical.

The wording allowing *cp* to copy a directory to implementation-dependent file types not specified by the System Interfaces volume of IEEE Std. 1003.1-200x is provided so that implementations supporting symbolic links are not required to prohibit copying directories to symbolic links. Other extensions to the System Interfaces volume of IEEE Std. 1003.1-200x file

**Utilities cp** 

11688 types may need to use this loophole as well. 11689 FUTURE DIRECTIONS The  $-\mathbf{r}$  option may be removed; use  $-\mathbf{R}$  instead. 11690 11691 SEE ALSO 11692 mv, find, ln, pax 11693 CHANGE HISTORY First released in Issue 2. 11694 11695 **Issue 4** Aligned with the ISO/IEC 9945-2: 1993 standard. 11696 11697 **Issue 6** The  $-\mathbf{r}$  option is marked obsolescent. 11698 The new options -H, -L, and -P are added to align with the IEEE P1003.2b draft standard. These 11699 11700 options affect the processing of symbolic links.

crontab **Utilities** 

11701 <b>NAME</b>				
11702	crontab — schedule periodic background work			
	11703 SYNOPSIS			
11704 UP	crontab [file]			
11705 11706	crontab [	-e   -1   -r ]		
11707 <b>DESCR</b>				
11708 11709 11710 11711	The <i>crontab</i> utility shall create, replace, or edit a user's <i>crontab</i> entry; a crontab entry is a list of commands and the times at which they shall be executed. The new crontab entry can be input by specifying <i>file</i> or input from standard input if no <i>file</i> operand is specified, or by using an editor, if —e is specified.			
11712 11713	-	ion of a command from a crontab entry, the implementation shall supply a default a, defining at least the following environment variables:		
11714	HOME	A path name of the user's home directory.		
11715	LOGNAME	The user's login name.		
11716	PATH	A string representing a search path guaranteed to find all of the standard utilities.		
11717 11718	SHELL	A path name of the command interpreter. When <i>crontab</i> is invoked as specified by this volume of IEEE Std. 1003.1-200x, the value shall be a path name for <i>sh</i> .		
11719 11720 11721		of these variables when <i>crontab</i> is invoked as specified by this volume of 03.1-200x shall not affect the default values provided when the scheduled command		
11722 11723 11724	If standard output and standard error are not redirected by commands executed from the crontab entry, any generated output or errors shall be mailed, via an implementation-dependent method, to the user.			
11725 XSI 11726 11727 11728 11729	Users are permitted to use <i>crontab</i> if their names appear in the file /usr/lib/cron/cron.allow. If that file does not exist, the file /usr/lib/cron/cron.deny is checked to determine whether the user should be denied access to <i>crontab</i> . If neither file exists, only a process with appropriate privileges is allowed to submit a job. If only cron.deny exists and is empty, global usage is permitted. The cron.allow and cron.deny files consist of one user name per line.			
11730 <b>OPTIO</b>				
11731 11732		o utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.		
11733	The followin	g options shall be supported:		
11734 11735 11736	<b>-е</b>	Edit a copy of the invoking user's crontab entry, or create an empty entry to edit if the crontab entry does not exist. When editing is complete, the entry shall be installed as the user's crontab entry.		
11737	- <b>l</b>	(The letter ell.) List the invoking user's crontab entry.		
11738	- <b>r</b>	Remove the invoking user's crontab entry.		
11739 <b>OPERA</b>		g operand shall be supported:		
11741 11742	file	The path name of a file that contains specifications, in the format defined in the INPUT FILES section, for crontab entries.		

Utilities crontab

#### 11743 **STDIN**

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11744 See the INPUT FILES section.

#### 11745 INPUT FILES

In the POSIX locale, the user or application shall ensure that a crontab entry is a text file consisting of lines of six fields each. The fields shall be separated by <br/>blank> characters. The first five fields shall be integer patterns that specify the following:

- 1. Minute (0-59)
- 11750 2. Hour (0-23)
- 3. Day of the month (1-31)
- 11752 4. Month of the year (1-12)
- 11753 5. Day of the week (0-6 with 0=Sunday)

Each of these patterns can be either an asterisk (meaning all valid values), an element, or a list of elements separated by commas. An element shall be either a number or two numbers separated by a hyphen (meaning an inclusive range). The specification of days can be made by two fields (day of the month and day of the week). If month, day of month, and day of week are all asterisks, every day shall be matched. If either the month or day of month is specified as an element or list, but the day of week is an asterisk, the month and day of month fields shall specify the days that match. If both month and day of month are specified as asterisk, but day of week is an element or list, then only the specified days of the week match. Finally, if either the month or day of month is specified as an element or list, and the day of week is also specified as an element or list, then any day matching either the month and day of month, or the day of week, shall be matched.

The sixth field of a line in a crontab entry is a string that shall be executed by *sh* at the specified times. A percent sign character in this field shall be translated to a <newline> character. Any character preceded by a backslash (including the '%') shall cause that character to be treated literally. Only the first line (up to a '%' or end-of-line) of the command field shall be executed by the command interpreter. The other lines shall be made available to the command as standard input.

11771 Blank lines and those whose first non-<blank> character is '#' shall be ignored.

The text files /usr/lib/cron/cron.allow and /usr/lib/cron/cron.deny contain user names, one per line, of users who are, respectively, authorized or denied access to the service underlying the crontab utility.

#### 11775 ENVIRONMENT VARIABLES

11776 The following environment variables shall affect the execution of *crontab*:

11777 11778	EDITOR	Determine the editor to be invoked when the $-\mathbf{e}$ option is specified. The default editor shall be $vi$ .		
11779 11780 11781 11782 11783	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.		
11784 11785	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.		
11786 11787	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in		

**crontab** Utilities

11788 arguments and input files). LC\_MESSAGES 11789 11790 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. 11791 11792 XSI NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 11793 ASYNCHRONOUS EVENTS 11794 Default. 11795 STDOUT 11796 If the -l option is specified, the crontab entry shall be written to the standard output. 11797 STDERR 11798 Used only for diagnostic messages. 11799 OUTPUT FILES None. 11801 EXTENDED DESCRIPTION 11802 None. 11803 EXIT STATUS The following exit values shall be returned: 11804 Successful completion. 11805 11806 >0 An error occurred. 11807 CONSEQUENCES OF ERRORS The user's crontab entry is not submitted, removed, edited, or listed. 11808 11809 APPLICATION USAGE The format of the *crontab* entry shown here is guaranteed only for the POSIX locale. Other 11810 cultures may be supported with substantially different interfaces, although implementations are 11811 11812 encouraged to provide comparable levels of functionality. The default settings of the HOME, LOGNAME, PATH, and SHELL variables that are given to the 11813 scheduled job are not affected by the settings of those variables when *crontab* is run; as stated, 11814 they are defaults. The text about "invoked as specified by this volume of IEEE Std. 1003.1-200x" 11815 means that the implementation may provide extensions that allow these variables to be affected 11816 at runtime, but that the user has to take explicit action in order to access the extension, such as 11817 give a new option flag or modify the format of the crontab entry. 11818 A typical user error is to type only *crontab*; this causes the system to wait for the new crontab 11819 entry on standard input. If end-of-file is typed (generally <control>-D), the crontab entry is 11820 replaced by an empty file. In this case, the user should type the interrupt character, which 11821 prevents the crontab entry from being replaced. 11822 Application writers should note that this utility need not be provided on systems that do not 11823 support the User Portability Utilities option. 11824 11825 EXAMPLES 1. Clean up **core** files every weekday morning at 3:15 am: 11826 15 3 \* \* 1-5 find \$HOME -name core 2>/dev/null | xargs rm -f 11827 2. Mail a birthday greeting: 11828

**Utilities** crontab

```
11829
                   0 12 14 2 * mailx john%Happy Birthday!%Time for lunch.
               3. As an example of specifying the two types of days:
11830
                   0 0 1,15 * 1
11831
                   would run a command on the first and fifteenth of each month, as well as on every
11832
                   Monday. To specify days by only one field, the other field should be set to '*'; for
11833
                   example:
11834
                   0 0 * * 1
11835
11836
                   would run a command only on Mondays.
11837 RATIONALE
11838
             All references to a cron daemon and to cron files have been omitted. Although historical
             implementations have used this arrangement, there is no reason to limit future implementations.
11839
             This description of crontab is designed to support only users with normal privileges. The format
11840
             of the input is based on the System V crontab; however, there is no requirement here that the
11841
             actual system database used by the cron daemon (or a similar mechanism) use this format
11842
             internally. For example, systems derived from BSD are likely to have an additional field
11843
             appended that indicates the user identity to be used when the job is submitted.
11844
             The -e option was adopted from the SVID as a user convenience, although it does not exist in all
11845
             historical implementations.
11846
11847 FUTURE DIRECTIONS
             None
11848
11849 SEE ALSO
11850
11851 CHANGE HISTORY
11852
             First released in Issue 2.
11853 Issue 4
             Aligned with the ISO/IEC 9945-2: 1993 standard.
11854
11855 Issue 6
11856
             This utility is now marked as part of the User Portability Utilities option.
```

The normative text is reworded to avoid use of the term "must" for application requirements.

11857

**csplit** Utilities

```
11858 NAME
              csplit — split files based on context
11859
11860 SYNOPSIS
               csplit [-ks][-f prefix][-n number] file arg1 ...argn
11861 UP
11862
11863 DESCRIPTION
              The csplit utility shall read the file named by the file operand, write all or part of that file into
11864
              other files as directed by the arg operands, and write the sizes of the files.
11865
11866 OPTIONS
              The csplit utility shall conform to the System Interface Definitions volume
11867
              IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.
11868
              The following options shall be supported:
11869
                            Name the created files prefix 00, prefix 01, ..., prefix n. The default is xx 00 ... xx n. If
              -f prefix
11870
11871
                            the prefix argument would create a file name exceeding {NAME_MAX} bytes, an
                            error shall result, csplit shall exit with a diagnostic message and no files shall be
11872
11873
                            created.
              -\mathbf{k}
                            Leave previously created files intact. By default, csplit shall remove created files if
11874
                            an error occurs.
11875
                            Use number decimal digits to form file names for the file pieces. The default shall be
11876
              -n number
11877
11878
                            Suppress the output of file size messages.
11879 OPERANDS
11880
              The following operands shall be supported:
              file
                            The path name of a text file to be split. If file is '-', the standard input shall be
11881
                            used.
11882
              The operands arg1 . . . argn can be a combination of the following:
11883
11884
              /rexp/[offset]
                            A file shall be created using the content of the lines from the current line up to, but
11885
                            not including, the line that results from the evaluation of the regular expression
11886
                            with offset, if any, applied. The regular expression rexp shall follow the rules for
11887
                            basic regular expressions described in the System Interface Definitions volume of
11888
                            IEEE Std. 1003.1-200x, Section 9.3, Basic Regular Expressions. The application shall
11889
                            use the sequence "\/" to specify a slash character within the rexp. The optional
11890
                            offset shall be a positive or negative integer value representing a number of lines.
11891
                            A positive integer value can be preceded by '+'. If the selection of lines from an
11892
                            offset expression of this type would create a file with zero lines, or one with greater
11893
                            than the number of lines left in the input file, the results are unspecified. After the
11894
                            section is created, the current line shall be set to the line that results from the
11895
                            evaluation of the regular expression with any offset applied. If the current line is
11896
                            the first line in the file and a regular expression operation has not yet been
11897
                            performed, the pattern match of rexp shall be applied from the current line to the
11898
                            end of the file. Otherwise, the pattern match of rexp shall be applied from the line
11899
                            following the current line to the end of the file.
11900
              %rexp%[offset]
11901
                            Equivalent to /rexp/[offset], except that no file shall be created for the selected
11902
```

11903

section of the input file. The application shall use the sequence "\%" to specify a

Utilities csplit

11904		percent-sign character within the <i>rexp</i> .		
11905 11906 11907	line_no	Create a file from the current line up to (but not including) the line number <code>line_no</code> . Lines in the file shall be numbered starting at one. The current line becomes <code>line_no</code> .		
11908 11909 11910 11911	{num}	Repeat operand. This operand can follow any of the operands described previously. If it follows a <i>rexp</i> type operand, that operand shall be applied <i>num</i> more times. If it follows a <i>line_no</i> operand, the file shall be split every <i>line_no</i> lines, <i>num</i> times, from that point.		
11912 11913		An error shall be reported if an operand does not reference a line between the current position and the end of the file.		
11914 <b>STDIN</b>	[			
11915	See the INP	UT FILES section.		
11916 <b>INPUT</b>	FILES			
11917	The input fi	The input file shall be a text file.		
11918 <b>ENVIR</b>	CONMENT VARIABLES			
11919	The following	ng environment variables shall affect the execution of <i>csplit</i> :		
11920 11921 11922 11923 11924	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.		
11925 11926	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.		
11927	LC_COLLAT	TE		
11928 11929		Determine the locale for the behavior of ranges, equivalence classes, and multi- character collating elements within regular expressions.		
11930 11931 11932 11933	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files) and the behavior of character classes within regular expressions.		
11934 11935 11936	LC_MESSA	GES  Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.		
11937 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .		
	CHRONOUS			
11939 11939		tion is specified, created files shall be retained. Otherwise, the default action occurs.		
11940 <b>STDO</b>	UT			
11941 11942	Unless the – format as fo	<b>-s</b> option is used, the standard output shall consist of one line per file created, with a llows:		

11943

"%d\n", <file size in bytes>

**csplit** Utilities

#### 11944 STDERR 11945 Used only for diagnostic messages. 11946 OUTPUT FILES The output files shall contain portions of the original input file; otherwise, unchanged. 11947 11948 EXTENDED DESCRIPTION None. 11949 11950 EXIT STATUS The following exit values shall be returned: 11951 11952 Successful completion. >0 An error occurred. 11953 11954 CONSEQUENCES OF ERRORS By default, created files shall be removed if an error occurs. When the $-\mathbf{k}$ option is specified, 11955 11956 created files shall not be removed if an error occurs. 11957 APPLICATION USAGE Application writers should note that this utility need not be provided on systems that do not 11958 11959 support the User Portability Utilities option. 11960 EXAMPLES 1. This example creates four files, **cobol00** . . . **cobol03**: 11961 csplit -f cobol file '/procedure division/' /par5./ /par16./ 11962 After editing the split files, they can be recombined as follows: 11963 cat cobol0[0-3] > file11964 11965 Note that this example overwrites the original file. 2. This example would split the file after the first 99 lines, and every 100 lines thereafter, up 11966 11967 to 9999 lines; this is because lines in the file are numbered from 1 rather than zero, for historical reasons: 11968 csplit -k file 100 {99} 11969 3. Assuming that prog.c follows the C-language coding convention of ending routines with a 11970 11971 ' }' at the beginning of the line, this example creates a file containing each separate C routine (up to 21) in **prog.c**: 11972 11973 csplit -k prog.c '%main(%' '/^}/+1' {20} 11974 RATIONALE The -**n** option was added to extend the range of file names that could be handled. 11975 11976

Consideration was given to adding a  $-\mathbf{a}$  flag to use the alphabetic file name generation used by the historical *split* utility, but the functionality added by the  $-\mathbf{n}$  option was deemed to make alphabetic naming unnecessary.

#### 11979 FUTURE DIRECTIONS

11980 None.

# 11981 **SEE ALSO**

11977

11978

sed, split

Utilities csplit

11983 <b>CHANC</b> 11984	GE HISTORY First released in Issue 2.	
11985 <b>Issue 4</b> 11986	Aligned with the ISO/IEC 9945-2: 1993 standard.	
11987 <b>Issue 5</b> 11988	FUTURE DIRECTIONS section added.	
11989 <b>Issue 6</b> 11990	This utility is now marked as part of the User Portability Utilities option.	
11991	The APPLICATION USAGE section is added.	
11992 11993	The description of regular expression operands is changed to align with the IEEE P1003.2b draft standard.	
11994	The normative text is reworded to avoid use of the term "must" for application requirements.	

**ctags** Utilities

11995 <b>NAME</b> 11996		ate a tags file ( <b>DEVELOPMENT</b> , <b>FORTRAN</b> )			
11997 <b>SYNOI</b>	PSIS				
11998 UP	ctags [-a	a][-f tagsfile] pathname			
11999 12000	ctags -x	pathname			
12001 <b>DESCR</b> 12002 12003 12004	The <i>ctags</i> ut the Softwar	IPTION  The <i>ctags</i> utility shall be provided on systems that support the User Portability Utilities option, the Software Development Utilities option, and either or both of the C-Language Development Utilities option and FORTRAN Development Utilities option. On other systems, it is optional.			
12005 12006 12007 12008 12009	source files specific objections search patte	The <i>ctags</i> utility shall create a <i>tags</i> file or an index of objects from C-language or FORTRAN source files specified by the <i>pathname</i> operands. The tags file shall list the locators of language-specific objects within the source files. A locator consists of a name, path name, and either a search pattern or a line number that can be used in searching for the object definition. The objects that shall be recognized are specified in the EXTENDED DESCRIPTION section.			
12010 <b>OPTIO</b>					
12011 12012	The <i>ctags</i> utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.				
12013	The following	The following options shall be supported:			
12014	-a	Append to tags file.			
12015 12016	− <b>f</b> tagsfile	Write the object locator lists into <i>tagsfile</i> instead of the default file named <b>tags</b> in the current directory.			
12017 12018 12019	<b>-x</b>	Produce a list of object names, the line number, and file name in which each is defined, as well as the text of that line, and write this to the standard output. A <b>tags</b> file shall not be created when $-\mathbf{x}$ is specified.			
12020 <b>OPER</b>	NDS				
12021	The following	ng <i>pathname</i> operands are supported:			
12022 12023	file.c	Files with basenames ending with the .c suffix shall be treated as C-language source code. Such files that are not valid input to <i>c89</i> produce unspecified results.			
12024 12025	file.h	Files with basenames ending with the .h suffix shall be treated as C-language source code. Such files that are not valid input to <i>c89</i> produce unspecified results.			
12026 12027 12028	file.f	Files with basenames ending with the .f suffix shall be treated as FORTRAN-language source code. Such files that are not valid input to fort77 produce unspecified results.			
12029	The handlin	ng of other files is implementation-dependent.			
12030 <b>STDIN</b> 12031		UT FILES section.			

# 12032 INPUT FILES

The input files shall be text files containing source code in the language indicated by the operand | file name suffixes.

Utilities ctags

#### 12035 ENVIRONMENT VARIABLES 12036 The following environment variables shall affect the execution of *ctags*: 12037 Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-12038 dependent default locale shall be used. If any of the internationalization variables 12039 contains an invalid setting, the utility shall behave as if none of the variables had 12040 been defined. 12041 LC ALL If set to a non-empty string value, override the values of all the other 12042 internationalization variables. 12043 LC\_COLLATE 12044 Determine the order in which output is sorted for the -x option. The POSIX locale 12045 12046 determines the order in which the tags file is written. LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 12047 characters (for example, single-byte as opposed to multi-byte characters in 12048 arguments and input files). When processing C-language source code, if the locale 12049 is not compatible with the C locale described by the ISO C standard, the results are 12050 unspecified. 12051 LC MESSAGES 12052 Determine the locale that should be used to affect the format and contents of 12053 diagnostic messages written to standard error. 12054 NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 12055 XSI 12056 ASYNCHRONOUS EVENTS Default. 12057 12058 STDOUT The list of object name information produced by the -x option shall be written to standard 12059 output in the following format: 12060 "%s %d %s %s", <object-name>, <line-number>, <filename>, 12061 12062 <text> where < text> is the text of line < line-number> of file < filename>. 12063 12064 STDERR Used only for diagnostic messages. 12065 12066 OUTPUT FILES When the $-\mathbf{x}$ option is not specified, the format of the output file shall be: 12067 $$s\t%s\t/\s/\n"$ , <identifier>, <filename>, <pattern> 12068 where *<pattern>* is a search pattern that could be used by an editor to find the defining instance 12069 of *<identifier>* in *<filename>* (where *defining instance* is indicated by the declarations listed in the 12070 EXTENDED DESCRIPTION). 12071 An optional circumflex ('^') can be added as a prefix to <pattern>, and an optional dollar sign 12072 can be appended to *<pattern>* to indicate that the pattern is anchored to the beginning (end) of a 12073 line of text. Any slash or backslash characters in pattern> shall be preceded by a backslash 12074

character. The anchoring circumflex, dollar sign, and escaping backslash characters shall not be

considered part of the search pattern. All other characters in the search pattern shall be

considered literal characters.

12075

12076

12077

**ctags** Utilities

12078	An alternative format is:
12079	"%s\t%s\t?%s?\n", <identifier>, <filename>, <pattern></pattern></filename></identifier>
12080 12081 12082	which is identical to the first format except that slashes in <i><pattern></pattern></i> shall not be preceded by escaping backslash characters, and question mark characters in <i><pattern></pattern></i> shall be preceded by backslash characters.
12083	A second alternative format is:
12084	"%s\t%s\t%d\n", <identifier>, <filename>, <lineno></lineno></filename></identifier>
12085 12086	where <i><li>lineno&gt;</li></i> is a decimal line number that could be used by an editor to find <i><identifier></identifier></i> in <i><filename></filename></i> .
12087 12088 12089	Neither alternative format shall be produced by <i>ctags</i> when it is used as described by IEEE Std. 1003.1-200x, but the standard utilities that process tags files shall be able to process those formats as well as the first format.
12090 12091	In any of these formats, the file shall be sorted by identifier, based on the collation sequence in the POSIX locale.
12092 12093 12094	EXTENDED DESCRIPTION  If the operand identifies C-language source, the <i>ctags</i> utility shall attempt to produce an output line for each of the following objects:
12095	• Function definitions
12096	Type definitions
12097	Macros with arguments
12098	It may also produce output for any of the following objects:
12099	Function prototypes
12100	• Structures
12101	• Unions
12102	Global variable definitions
12103	Enumeration types
12104	Macros without arguments
12105	• #define statements
12106	• #line statements
12107 12108 12109	Any <b>#if</b> and <b>#ifdef</b> statements shall produce no output. The tag <b>main</b> is treated specially in C programs. The tag formed shall be created by prefixing <b>M</b> to the name of the file, with the trailing <b>.c</b> , and leading path name components (if any) removed.
12110 12111	On systems that do not support the C-Language Development Utilities option, <i>ctags</i> produces undefined results for C-language source code files.
12112 12113	If the operand identifies FORTRAN source, the <i>ctags</i> utility shall produce an output line for each function definition. It may also produce output for any of the following objects:
12114	Subroutine definitions
	COLDION

• COMMON statements

12115

**Utilities** ctags

- 12116 PARAMETER statements
- DATA and BLOCK DATA statements 12117
- · Statement numbers 12118
- 12119 On systems that do not support the FORTRAN Development Utilities option, ctags produces 12120 unspecified results for FORTRAN source code files. It should write to standard error a message 12121 identifying this condition and cause a non-zero exit status to be produced.
- 12122 It is implementation-dependent what other objects (including duplicate identifiers) produce

12123 output.

### 12124 EXIT STATUS

- The following exit values shall be returned: 12125
- 12126 Successful completion.
- >0 An error occurred. 12127

# 12128 CONSEQUENCES OF ERRORS

Default. 12129

#### 12130 APPLICATION USAGE

12131 The output with  $-\mathbf{x}$  is meant to be a simple index that can be written out as an off-line readable 12132 function index. If the input files to ctags (such as .c files) were not created using the same locales 12133 as those in effect when  $ctags - \mathbf{x}$  is run, results might not be as expected.

The description of C-language processing says "attempts to" because the C language can be 12134 12135 greatly confused, especially through the use of #defines, and this utility would be of no use if 12136 the real C preprocessor were run to identify them. The output from ctags may be fooled and incorrect for various constructs. 12137

12138 Application writers should note that this utility need not be provided on systems that do not 12139 support the User Portability Utilities option.

#### 12140 EXAMPLES

None. 12141

# 12142 RATIONALE

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The option list was significantly reduced from that provided by historical implementations. The -**F** option was omitted as redundant, since it is the default. The −**B** option was omitted as being of very limited usefulness. The -t option was omitted since the recognition of typedefs is now required for C source files. The –**u** option was omitted because the update function was judged to be not only inefficient, but also rarely needed.

An early proposal included a -w option to suppress warning diagnostics. Since the types of such diagnostics could not be described, the option was omitted as being not useful.

The text for LC\_CTYPE about compatibility with the C locale acknowledges that the ISO C standard imposes requirements on the locale used to process C source. This could easily be a superset of that known as "the C locale" by way of implementation extensions, or one of a few alternative locales for systems supporting different codesets. No statement is made for FORTRAN because the ANSI X3.9-1978 standard (FORTRAN 77) does not (yet) define a similar locale concept. However, a general rule in this volume of IEEE Std. 1003.1-200x is that any time that locales do not match (preparing a file for one locale and processing it in another), the results

12157 are suspect.

> The collation sequence of the tags file is not affected by *LC\_COLLATE* because it is typically not used by human readers, but only by programs such as vi to locate the tag within the source files.

**ctags** Utilities

12160 Using the POSIX locale eliminates some of the problems of coordinating locales between the 12161 ctags file creator and the vi file reader. 12162 Historically, the tags file has been used only by ex and vi. However, the format of the tags file has been published to encourage other programs to use the tags in new ways. The format allows 12163 12164 either BREs or line numbers to find the identifiers because the historical vi recognizes either. The ctags utility does not produce the format using line numbers because it is not useful following 12165 any source file changes that add or delete lines. The documented search patterns match 12166 12167 historical practice. It should be noted that literal leading circumflex or trailing dollar-sign characters in the search pattern will only behave correctly if anchored to the beginning of the 12168 line or end of the line by an additional circumflex or dollar-sign character. 12169 Historical implementations also understand the objects used by the languages Pascal and 12170 12171 sometimes LISP, and they understand the C source output by lex and yacc. The ctags utility is 12172 not required to accommodate these languages, although implementors are encouraged to do so. The following historical option was not specified, as *vgrind* is not included in this volume of 12173 IEEE Std. 1003.1-200x: 12174 If the -v flag is given, an index of the form expected by vgrind is produced on the 12175 standard output. This listing contains the function name, file name, and page 12176 number (assuming 64-line pages). Since the output is sorted into lexicographic 12177 order, it may be desired to run the output through *sort* –**f**. Sample use: 12178 ctags -v files | sort -f > index vgrind -x index 12179 12180 The special treatment of the tag main makes the use of ctags practical in directories with more 12181 than one program. 12182 FUTURE DIRECTIONS 12183 None. 12184 SEE ALSO c89, fort77, vi 12185 12186 CHANGE HISTORY First released in Issue 4. 12187 12188 Issue 5 FUTURE DIRECTIONS section added. 12189 12190 Issue 6 This utility is now marked as part of the User Portability Utilities option. 12191 The OUTPUT FILES section is changed to align with the IEEE P1003.2b draft standard. 12192 12193 The normative text is reworded to avoid use of the term "must" for application requirements.

Utilities cut

```
12194 NAME
              cut — cut out selected fields of each line of a file
12195
12196 SYNOPSIS
              cut -b list [-n] [file ...]
12197
12198
              cut -c list [file ...]
              cut -f list [-d delim][-s][file ...]
12199
12200 DESCRIPTION
              The cut utility shall cut out bytes (-b option), characters (-c option) or character-delimited fields
12201
12202
              (-f option) from each line in one or more files, concatenate them, and write them to standard
12203
12204 OPTIONS
              The cut utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x,
12205
              Section 12.2, Utility Syntax Guidelines.
12206
              The application shall ensure that the option-argument list (see options -\mathbf{b}, -\mathbf{c}, and -\mathbf{f} below) is a
12207
              comma-separated list or <br/> character-separated list of positive numbers and ranges.
12208
              Ranges can be in three forms. The first is two positive numbers separated by a hyphen
12209
              (low-high), which represents all fields from the first number to the second number. The second is
12210
              a positive number preceded by a hyphen (-high), which represents all fields from field number 1
12211
              to that number. The third is a positive number followed by a hyphen (low-), which represents
12212
              that number to the last field, inclusive. The elements in list can be repeated, can overlap, and can
12213
12214
              be specified in any order, but the bytes, characters, or fields selected shall be written in the order
12215
              of the input data. If an element appears in the selection list more than once, it shall be written
12216
              exactly once.
12217
              The following options shall be supported:
              -b list
                             Cut based on a list of bytes. Each selected byte shall be output unless the -n option
12218
12219
                             is also specified. It shall not be an error to select bytes not present in the input line.
                             Cut based on a list of characters. Each selected character shall be output. It shall
              -c list
12220
12221
                             not be an error to select characters not present in the input line.
              -d delim
                             Set the field delimiter to the character delim. The default is the <tab> character.
12222
              -f list
                             Cut based on a list of fields, assumed to be separated in the file by a delimiter
12223
                             character (see -d). Each selected field shall be output. Output fields shall be
12224
12225
                             separated by a single occurrence of the field delimiter character. Lines with no field
12226
                             delimiters shall be passed through intact, unless -s is specified. It shall not be an
                             error to select fields not present in the input line.
12227
                             Do not split characters. When specified with the -\mathbf{b} option, each element in list of
12228
              -n
                             the form low-high (hyphen-separated numbers) shall be modified as follows:
12229
                              • If the byte selected by low is not the first byte of a character, low shall be
12230
                                decremented to select the first byte of the character originally selected by low.
12231
                                If the byte selected by high is not the last byte of a character, high shall be
12232
                                decremented to select the last byte of the character prior to the character
12233
                                originally selected by high, or zero if there is no prior character. If the resulting
12234
                                range element has high equal to zero or low greater than high, the list element
12235
```

Each element in *list* of the form *low*– shall be treated as above with *high* set to the number of bytes in the current line, not including the terminating <newline>

shall be dropped from *list* for that input line without causing an error.

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**cut** Utilities

12239 12240 12241		character. Each element in <i>list</i> of the form <i>-high</i> shall be treated as above with <i>low</i> set to 1. Each element in <i>list</i> of the form <i>num</i> (a single number) shall be treated as above with <i>low</i> set to <i>num</i> and <i>high</i> set to <i>num</i> .	
12242 12243	<b>-s</b>	Suppress lines with no delimiter characters, when used with the $-\mathbf{f}$ option. Unless specified, lines with no delimiters shall be passed through untouched.	
12244 <b>OPE</b>	RANDS		
12245	The following	ng operand shall be supported:	
12246 12247	file	A path name of an input file. If no <i>file</i> operands are specified, or if a <i>file</i> operand is $'-'$ , the standard input shall be used.	
12248 <b>STD</b>	IN		
12249 12250		d input shall be used only if no <i>file</i> operands are specified, or if a <i>file</i> operand is $'-'$ . UT FILES section.	
12251 <b>INP</b>			
12252	The input fi	les shall be text files, except that line lengths shall be unlimited.	
12253 <b>ENV</b>	IRONMENT VA	ARIABLES	
12254	The following	ng environment variables shall affect the execution of <i>cut</i> :	
12255 12256 12257 12258 12259	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
12260 12261	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
12262 12263 12264	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).	
12265	LC_MESSA	GES	
12266 12267	20_11125011	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	
12268 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .	
12269 <b>ASY</b> 12270	NCHRONOUS Default.		
12271 <b>STD</b>	OUT		
12272 12273	The <i>cut</i> utility output shall be a concatenation of the selected bytes, characters, or fields (one of the following):		
12274	"%s\n", <	concatenation of bytes>	
12275	"%s\n", <	concatenation of characters>	
12276		concatenation of fields and field delimiters>	
		concatchation of freids and freid definiters/	
12277 <b>STD</b> 12278		or diagnostic messages.	

**Utilities cut** 

# 12279 OUTPUT FILES 12280 None. 12281 EXTENDED DESCRIPTION 12282 None. 12283 EXIT STATUS

12284 The following exit values shall be returned:

12285 0 All input files were output successfully.

12286 >0 An error occurred.

# 12287 CONSEQUENCES OF ERRORS

12288 Default.

# 12289 APPLICATION USAGE

Earlier versions of the *cut* utility worked in an environment where bytes and characters were considered equivalent (modulo <backspace> and <tab> character processing in some implementations). In the extended world of multi-byte characters, the new -b option has been added. The -n option (used with -b) allows it to be used to act on bytes rounded to character boundaries. The algorithm specified for -n guarantees that:

```
12295 cut -b 1-500 -n file > file1
12296 cut -b 501- -n file > file2
```

ends up with all the characters in **file** appearing exactly once in **file1** or **file2**. (There is, however, a <newline> character in both **file1** and **file2** for each <newline> character in **file**.)

#### 12299 EXAMPLES

12300 Examples of the option qualifier list:

12301 1,4,7 Select the first, fourth, and seventh bytes, characters, or fields and field delimiters.

12302 1-3,8 Equivalent to 1,2,3,8.

12303 -5,10 Equivalent to 1,2,3,4,5,10.

12304 3– Equivalent to third to last, inclusive.

The *low-high* forms are not always equivalent when used with  $-\mathbf{b}$  and  $-\mathbf{n}$  and multi-byte characters; see the description of  $-\mathbf{n}$ .

12307 The following command:

12308 cut -d : -f 1,6 /etc/passwd

reads the System V password file (user database) and produces lines of the form:

12310 <user ID>:<home directory>

Most utilities in this volume of IEEE Std. 1003.1-200x work on text files. The *cut* utility can be used to turn files with arbitrary line lengths into a set of text files containing the same data. The *paste* utility can be used to create (or recreate) files with arbitrary line lengths. For example, if **file** contains long lines:

12315 cut -b 1-500 -n file > file1 12316 cut -b 501- -n file > file2

creates **file1** (a text file) with lines no longer than 500 bytes (plus the <newline> character) and **file2** that contains the remainder of the data from **file**. (Note that **file2** is not a text file if there are lines in **file** that are longer than 500 + {LINE\_MAX} bytes.) The original file can be recreated from **file1** and **file2** using the command:

**cut** Utilities

12321	paste -d "\0" file1 file2 > file	
12322 <b>RATIO</b>		
12323 12324	Some historical implementations do not count backspace> characters in determining character counts with the -c option. This may be useful for using <i>cut</i> for processing <i>nroff</i> output. It was	
12325	deliberately decided not to have the -c option treat either backspace> or <tab> characters in</tab>	
12326	any special fashion. The <i>fold</i> utility does treat these characters specially.	
12327 12328 12329	Unlike other utilities, some historical implementations of <i>cut</i> exit after not finding an input file, rather than continuing to process the remaining <i>file</i> operands. This behavior is prohibited by this volume of IEEE Std. 1003.1-200x, where only the exit status is affected by this problem.	
12330 12331 12332	The behavior of <i>cut</i> when provided with either mutually-exclusive options or options that do not work logically together has been deliberately left unspecified in favor of global wording in Section 1.11 on page 25.	
12333 12334 12335	The OPTIONS section was changed in response to P1003.2-N149. The change represents historical practice on all known systems. The original standard was ambiguous on the nature of the output.	
12336 12337	The <i>list</i> option-arguments are historically used to select the portions of the line to be written, but do not affect the order of the data. For example:	
12338	echo abcdefghi   cut -c6,2,4-7,1	
12339	yields "abdefg".	
12340	A proposal to enhance <i>cut</i> with the following option:	
12341 12342 12343	<ul> <li>Preserve the selected field order. When this option is specified, each byte, character, or field (or ranges of such) shall be written in the order specified by the <i>list</i> option-argument, even if this requires multiple outputs of the same bytes, characters, or fields.</li> </ul>	
12344 12345	was rejected because this type of enhancement is outside the scope of the IEEE P1003.2b draft $$   standard.	
12346 <b>FUTUR</b>	RE DIRECTIONS	
12347	None.	
12348 <b>SEE AI</b> 12349	grep, paste, Section 2.5 on page 43	
12350 <b>CHAN</b>	GE HISTORY	
12351	First released in Issue 2.	
12352 <b>Issue 4</b> 12353	Aligned with the ISO/IEC 9945-2: 1993 standard.	
12353 12354 <b>Issue 6</b>	-	
12354 <b>138ue 0</b> 12355	The OPTIONS section is changed to align with the IEEE P1003.2b draft standard.	
12356	The normative text is reworded to avoid use of the term "must" for application requirements.	

Utilities cxref

#### 12357 **NAME** 12358 cxref — generate a C-language program cross-reference table (**DEVELOPMENT**) 12359 SYNOPSIS cxref [-cs][-o file][-w num] [-D name[=def]]...[-I dir]...12360 XSI 12361 [-U name]... file ... 12362 12363 **DESCRIPTION** The cxref utility shall analyze a collection of C-language files and attempt to build a cross-12364 reference table. Information from **#define** lines is included in the symbol table. A sorted listing 12365 12366 shall be written to standard output of all symbols (auto, static, and global) in each file separately, or with the -c option, in combination. Each symbol contains an asterisk before the declaring 12367 reference. 12368 12369 OPTIONS The cxref utility shall conform to the System Interface Definitions volume 12370 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines, except that the order of the -D, -I, 12371 and –U options (which are identical to their interpretation by c89) is significant. The following 12372 12373 options shall be supported: Write a combined cross-reference of all input files. 12374 $-\mathbf{c}$ -w num Format output no wider than *num* (decimal) columns. This option defaults to 80 if 12375 num is not specified or is less than 51. 12376 **−o** file Direct output to named file. 12377 Operate silently; do not print input file names. 12378 -s 12379 **OPERANDS** The following operand shall be supported: 12380 12381 file A path name of a C-language source file. 12382 **STDIN** Not used. 12383 12384 INPUT FILES The input files are C-language source files. 12385 12386 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *cxref*: 12387 12388 LANG Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-12389 dependent default locale shall be used. If any of the internationalization variables 12390 contains an invalid setting, the utility shall behave as if none of the variables had 12391 been defined. 12392 If set to a non-empty string value, override the values of all the other 12393 $LC\_ALL$ internationalization variables. 12394 LC\_COLLATE 12395 Determine the locale for the ordering of the output. 12396 $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as 12397 characters (for example, single-byte as opposed to multi-byte characters in 12398 12399 arguments and input files).

**cxref** Utilities

12400	LC_MESSAGES
12401	Determine the locale that should be used to affect the format and contents of
12402	diagnostic messages written to standard error.
12403	<i>NLSPATH</i> Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
12404 <b>A</b>	SYNCHRONOUS EVENTS
12405	Default.
12406 <b>S</b> 7	TDOUT
12407 12408	The standard output shall be used for the cross-reference listing, unless the <b>–o</b> option is used to select a different output file.
	·
12409 12410	The format of standard output is unspecified, except that the following information shall be included:
12411 12412	• If the $-c$ option is not specified, each portion of the listing starts with the name of the input file on a separate line.
12413	• The name line is followed by a sorted list of symbols, each with its associated location path
12414	name, the name of the function in which it appears (if it is not a function name itself), and
12415	line number references.
12416 12417	• Each line number may be preceded by an asterisk ('*') flag, meaning that this is the declaring reference. Other single-character flags, with implementation-dependent meanings,
12417	may be included.
12419 <b>S</b> 7	TDERR
12420	Used only for diagnostic messages.
12421 <b>O</b>	OUTPUT FILES
12422	The output file named by the $-\mathbf{o}$ option shall be used instead of standard output.
	XTENDED DESCRIPTION
12424	None.
	XIT STATUS  The following exit values shall be returned:
12426	The following exit values shall be returned:
12427	0 Successful completion.
12428	>0 An error occurred.
	ONSEQUENCES OF ERRORS Default.
12430	
12431 <b>A</b> . 12432	PPLICATION USAGE  Application writers should note that this utility need not be provided on systems that do not
12433	support the XSI Development Utilities option.
	XAMPLES
12435	None.
	ATIONALE
12437	None.
12438 <b>FU</b>	UTURE DIRECTIONS

12439 None.

Utilities cxref

12440 **SEE ALSO** 12441 *c89* 

12442 CHANGE HISTORY

First released in Issue 2.

12444 **Issue 4** 

Format reorganized.

12446 Utility Syntax Guidelines support mandated.

12447 Internationalized environment variable support mandated.

12448 **Issue 5** 

12449 In the SYNOPSIS, [-U dir]ischangedto[-U name].

12450 **Issue 6** 

12451 The APPLICATION USAGE section is added.

**date** Utilities

12452 <b>NAME</b> 12453	date — write	the date	and time		
12454 <b>SYNOP</b>	12454 SYNOPSIS				
12455	date [-u]	[+form	at]		
12456 XSI 12457	date [-u]	mmddhh	mm[[cc]yy]		
12458 <b>DESCR</b> 12459 XSI 12460 12461	and time. By default, the current date and time shall be written. If an operand beginning with				
12462	text in the op	perand.			
12463 <b>OPTIO</b> 1 12464 12465	The date				
12466	The following	g option	shall be supported:		
12467 12468 12469 12470	–u	or its e timezon	operations as if the $TZ$ environment variable was set to the string "UTCO", equivalent historical value of "GMTO". Otherwise, $date$ shall use the e indicated by the $TZ$ environment variable or the system default if that is not set.		
12471 <b>OPERA</b>			1 1 111		
12472			ds shall be supported:		
12473 12474 12475 12476	+format	standard the out	he format is specified, each field descriptor shall be replaced in the doutput by its corresponding value. All other characters shall be copied to put without change. The output always shall be terminated with a ne> character.		
12477 <b>Notes</b> 1	to Reviewe		ion with side shading will not appear in the final copy Ed.		
12479 12480		D1, XC	U, ERN 195 notes that there are differences between the field descriptors c9X definition for <i>strftime()</i> . This is included on the issues list.		
12481		Field D	escriptors		
12482		% <b>a</b>	Locale's abbreviated weekday name.		
12483		%A	Locale's full weekday name.		
12484		% <b>b</b>	Locale's abbreviated month name.		
12485		% <b>B</b>	Locale's full month name.		
12486		% <i>c</i>	Locale's appropriate date and time representation.		
12487 12488		% <i>C</i>	Century (a year divided by 100 and truncated to an integer) as a decimal number [00-99].		
12489		% <b>d</b>	Day of the month as a decimal number [01-31].		
12490		%D	Date in the format <i>mm/dd/yy</i> .		
12491 12492		% <i>e</i>	Day of the month as a decimal number [1-31] in a two-digit field with leading space character fill.		

**Utilities** date

12493	% <b>h</b>	A synonym for %b.
12494	% <b>H</b>	Hour (24-hour clock) as a decimal number [00-23].
12495	% <i>I</i>	Hour (12-hour clock) as a decimal number [01-12].
12496	% <b>j</b>	Day of the year as a decimal number [001-366].
12497	% <b>m</b>	Month as a decimal number [01-12].
12498	% <b>M</b>	Minute as a decimal number [00-59].
12499	%n	A <newline> character.</newline>
12500	% <b>p</b>	Locale's equivalent of either AM or PM.
12501 12502	%r	12-hour clock time [01-12] using the AM/PM notation; in the POSIX locale, this is equivalent to $\%I:\%M:\%S\%$ $p$ .
12503	% <i>S</i>	Seconds as a decimal number [00-61].
12504	%t	A <tab> character.</tab>
12505	% <i>T</i>	24-hour clock time [00-23] in the format HH:MM:SS.
12506	%u	Weekday as a decimal number [1 (Monday)-7].
12507 12508 12509	% <i>U</i>	Week of the year (Sunday as the first day of the week) as a decimal number $[00-53]$ . All days in a new year preceding the first Sunday shall be considered to be in week $0$ .
12510 12511 12512 12513	%V	Week of the year (Monday as the first day of the week) as a decimal number [01-53]. If the week containing January 1 has four or more days in the new year, then it shall be considered week 1; otherwise, it shall be the last week of the previous year, and the next week shall be week 1.
12514	% <i>w</i>	Weekday as a decimal number [0 (Sunday)-6].
12515 12516 12517	% <i>W</i>	Week of the year (Monday as the first day of the week) as a decimal number [00-53]. All days in a new year preceding the first Monday shall be considered to be in week 0.
12518	% <i>X</i>	Locale's appropriate date representation.
12519	% <i>X</i>	Locale's appropriate time representation.
12520	%y	Year within century [00-99].
12521	% <b>Y</b>	Year with century as a decimal number.
12522	%Z	Timezone name, or no characters if no timezone is determinable.
12523	88	A percent sign character.
12524 12525		System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 7.3.5, ME for the field descriptor values in the POSIX locale.

**date** Utilities

12526		Modifie	ed Field Descriptors	
12527 12528 12529 12530 12531 12532 12533		Some field descriptors can be modified by the <i>E</i> and <i>O</i> modifier characters to indicate a different format or specification as specified in the <i>LC_TIME</i> locale description (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 7.3.5, LC_TIME). If the corresponding keyword (see <b>era</b> , <b>era_year</b> , <b>era_d_fmt</b> , and <b>alt_digits</b> in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 7.3.5, LC_TIME) is not specified or not supported for the current locale, the unmodified field descriptor value shall be used.		
12534		%Ec	Locale's alternative appropriate date and time representation.	
12535 12536		%EC	The name of the base year (period) in the locale's alternative representation.	
12537		%Ex	Locale's alternative date representation.	
12538		%EX	Locale's alternative time representation.	
12539		%Ey	Offset from %EC (year only) in the locale's alternative representation.	
12540		%EY	Full alternative year representation.	
12541		% <i>Od</i>	Day of month using the locale's alternative numeric symbols.	
12542		%Oe	Day of month using the locale's alternative numeric symbols.	
12543		%ОН	Hour (24-hour clock) using the locale's alternative numeric symbols.	
12544		%OI	Hour (12-hour clock) using the locale's alternative numeric symbols.	
12545		%Om	Month using the locale's alternative numeric symbols.	
12546		% <i>OM</i>	Minutes using the locale's alternative numeric symbols.	
12547		%OS	Seconds using the locale's alternative numeric symbols.	
12548 12549		%Ou	Weekday as a number in the locale's alternative representation (Monday $= 1$ ).	
12550 12551		%OU	Week number of the year (Sunday as the first day of the week) using the locale's alternative numeric symbols.	
12552 12553		%OV	Week number of the year (Monday as the first day of the week, rules corresponding to $\%V$ ), using the locale's alternative numeric symbols.	
12554 12555		%Ow	Weekday as a number in the locale's alternative representation (Sunday $=$ 0).	
12556 12557		%OW	Week number of the year (Monday as the first day of the week) using the locale's alternative numeric symbols.	
12558		%Oy	Year (offset from $\%$ $C$ ) in alternative representation.	
12559 XSI	mmddhhmm[			
12560 12561 12562 12563 12564 12565 12566		Attempt to set the system date and time from the value given in the operand. This is only possible if the user has appropriate privileges and the system permits the setting of the system date and time. The first <i>mm</i> is the month (number); <i>dd</i> is the day (number); <i>hh</i> is the hour (number, 24-hour system); the second <i>mm</i> is the minute (number); <i>cc</i> is the century and is the first two digits of the year (this is optional); <i>yy</i> is the last two digits of the year and is optional. If century is not specified, then values in the range [69-99] shall refer to years 1969 to 1999 inclusive and values in the range [69-99] shall refer to years 1969 inclusive		
12567	inclusive, and values in the range [00-68] shall refer to years 2000 to 2068 inclusive.			

**Utilities** date

12568 <b>STDIN</b>			
12569	Not used.		
12570 <b>INPUT</b> 12571	Y <b>FILES</b> None.		
	ONMENT VA		
12573		ng environment variables shall affect the execution of <i>date</i> :	
12574 12575 12576 12577 12578	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
12579 12580	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
12581 12582 12583	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).	
12584	LC_MESSA		
12585 12586		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	
12587	LC_TIME	Determine the format and contents of date and time strings written by <i>date</i> .	
12588 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .	
12589 12590 12591	TZ	Determine the timezone in which the time and date are written, unless the $-\mathbf{u}$ option is specified. If the $TZ$ variable is not set and the $-\mathbf{u}$ is not specified, an unspecified system default timezone is used.	
12592 ASYNCHRONOUS EVENTS 12593 Default.			
12594 <b>STDO</b>			
12595 12596			
12597	date "+%a	%b %e %H:%M:%S %Z %Y"	
12598 <b>STDERR</b> 12599 Used only for diagnostic messages.			
12600 <b>OUTPUT FILES</b> 12601 None.			
12602 EXTENDED DESCRIPTION 12603 None.			
12604 <b>EXIT S</b>			
12605		ng exit values shall be returned:	

12607

>0 An error occurred.

**date** Utilities

# 12608 CONSEQUENCES OF ERRORS

12609 Default.

#### 12610 APPLICATION USAGE

Field descriptors are of unspecified format when not in the POSIX locale. Some of them can contain <newline> characters in some locales, so it may be difficult to use the format shown in standard output for parsing the output of *date* in those locales.

The range of values for %*S* extends from 0 to 61 seconds to accommodate the occasional leap second or double leap second.

Although certain of the field descriptors in the POSIX locale (such as the name of the month) are shown with initial capital letters, this need not be the case in other locales. Programs using these fields may need to adjust the capitalization if the output is going to be used at the beginning of a sentence.

The date string formatting capabilities are intended for use in Gregorian-style calendars, possibly with a different starting year (or years). The %x and %c field descriptors, however, are intended for local representation; these may be based on a different, non-Gregorian calendar.

The %C field descriptor was introduced to allow a fallback for the %EC (alternative year format base year); it can be viewed as the base of the current subdivision in the Gregorian calendar. A century is not calculated as an ordinal number; this Guide was published in century 19, not the twentieth. Both the %Ey and %y can then be viewed as the offset from %EC and %C, respectively.

The *E* and *O* modifiers modify the traditional field descriptors, so that they can always be used, even if the implementation (or the current locale) does not support the modifier.

The *E* modifier supports alternative date formats, such as the Japanese Emperor's Era, as long as these are based on the Gregorian calendar system. Extending the *E* modifiers to other date elements may provide an implementation-dependent extension capable of supporting other calendar systems, especially in combination with the *O* modifier.

The *O* modifier supports time and date formats using the locale's alternative numerical symbols, such as Kanji or Hindi digits or ordinal number representation.

Non-European locales, whether they use Latin digits in computational items or not, often have local forms of the digits for use in date formats. This is not totally unknown even in Europe; a variant of dates uses Roman numerals for the months: the third day of September 1991 would be written as 3.IX.1991. In Japan, Kanji digits are regularly used for dates; in Arabic-speaking countries, Hindi digits are used. The %d, %e, %H, %I, %m, %S, %U, %w, %W, and %y field descriptors always return the date and time field in Latin digits (that is, 0 to 9). The %O modifier was introduced to support the use for display purposes of non-Latin digits. In the LC\_TIME category in localedef, the optional alt\_digits keyword is intended for this purpose. As an example, assume the following (partial) localedef source:

```
12645 alt_digits "";"I";"II";"III";"V";"V";"VI";"VII";"VIII" \
12646 "IX";"X";"XI";"XII"
12647 d fmt "%e.%Om.%Y"
```

With the above date, the command:

12649 date "+%x"

would yield 3.IX.1991. With the same **d\_fmt**, but without the **alt\_digits**, the command would yield 3.9.1991.

**Utilities** date

```
12652 EXAMPLES
12653
                The following are input/output examples of date used at arbitrary times in the POSIX
12654
                 locale:
12655
                 $ date
12656
                 Tue Jun 26 09:58:10 PDT 1990
                 $ date "+DATE: %m/%d/%y%nTIME: %H:%M:%S"
12657
12658
                 DATE: 11/02/91
                 TIME: 13:36:16
12659
12660
                 $ date "+TIME: %r"
                 TIME: 01:36:32 PM
12661
              2. Examples for Denmark, where the default date and time format is \%a \%d \%b \%Y \%T \%Z:
12662
12663
                 $ LANG=da DK.iso 8859-1 date
                 ons 02 okt 1991 15:03:32 CET
12664
12665
                 💲 LANG=da_DK.iso_8859-1 date "+DATO: %A den %e. %B nKLOKKEN: %H:%M:%S"
12666
                 DATO: onsdag den 2. oktober 1991
                 KLOKKEN: 15:03:56
12667
              3. Examples for Germany, where the default date and time format is \%a \%d.\%h.\%Y, \%T \%Z:
12668
12669
                 $ LANG=De_DE.88591 date
12670
                 Mi 02.Okt.1991, 15:01:21 MEZ
12671
                 💲 LANG=De_DE.88591 date "+DATUM: %A, %d. %B nZEIT: %H:%M:%S"
12672
                 DATUM: Mittwoch, 02. Oktober 1991
                 ZEIT: 15:02:02
12673
12674
              4. Examples for France, where the default date and time format is %a %d %h % Y %Z %T:
12675
                 $ LANG=Fr_FR.88591 date
12676
                 Mer 02 oct 1991 MET 15:03:32
12677
                 $ LANG=Fr FR.88591 date "+JOUR: %A %d %B nHEURE: %H:%M:%S"
                 JOUR: Mercredi 02 octobre 1991
12678
                 HEURE: 15:03:56
12679
```

# 12680 RATIONALE

12681

12682

12683

12684

12685

12686

12687

12688 12689

12690

12691 12692

12693

12694 12695 Some of the new options for formatting are from the ISO C standard. The  $-\mathbf{u}$  option was introduced to allow portable access to Coordinated Universal Time (UTC). The string "GMT0" is allowed as an equivalent TZ value to be compatible with all of the systems using the BSD implementation, where this option originated.

The %e format field descriptor (adopted from System V) was added because the ISO C standard descriptors did not provide any way to produce the historical default *date* output during the first nine days of any month.

There are two varieties of day and week numbering supported (in addition to any others created with the locale-dependent %*E* and %*O* modifier characters):

• The historical variety in which Sunday is the first day of the week and the weekdays preceding the first Sunday of the year are considered week 0. These are represented by %w and %U. A variant of this is %W, using Monday as the first day of the week, but still referring to week 0. This view of the calendar was retained because so many historical applications depend on it and the ISO C standard *strftime()* function, on which many *date* implementations are based, was defined in this way.

**date** Utilities

12696 The international standard, based on the ISO 8601: 1988 standard where Monday is the first 12697 weekday and the algorithm for the first week number is more complex: If the week (Monday to Sunday) containing January 1 has four or more days in the new year, then it is week 1; 12698 otherwise, it is week 53 of the previous year, and the next week is week 1. These are 12699 12700 represented by the new field descriptors %u and %V, added as a result of international 12701 comments. 12702 The %*C* field descriptor was introduced to allow a fallback for the %*EC* (alternate year format 12703 base year); it can be viewed as the base of the current subdivision in the Gregorian calendar. A century is not calculated as an ordinal number. The original version of this volume of 12704 IEEE Std. 1003.1-200x was approved in century 19, not the twentieth. Both the %Ey and %y can 12705 12706 then be viewed as the offset from %*EC* and %*C*, respectively. 12707 FUTURE DIRECTIONS None. 12708 12709 SEE ALSO The System Interfaces volume of IEEE Std. 1003.1-200x, ctime(), printf() 12710 12711 CHANGE HISTORY First released in Issue 2. 12712 12713 Issue 4 12714 Aligned with the ISO/IEC 9945-2: 1993 standard. 12715 **Issue 5** 12716 Changes are made for Year 2000 alignment. 12717 Issue 6 12718 The following new requirements on POSIX implementations derive from alignment with the

The setting of system date and time is described, including how to interpret two-digit year

336

12719 12720

12721 12722 Single UNIX Specification:

values if a century is not given.

• The %*EX* modified field descriptor is added.

Utilities dd

#### **DESCRIPTION**

 The *dd* utility shall copy the specified input file to the specified output file with possible conversions using specific input and output block sizes. It shall read the input one block at a time, using the specified input block size; it shall then process the block of data actually returned, which could be smaller than the requested block size. It shall apply any conversions that have been specified and write the resulting data to the output in blocks of the specified output block size. If the **bs**=*expr* operand is specified and no conversions other than **sync**, **noerror**, or **notrunc** are requested, the data returned from each input block shall be written as a separate output block; if the read returns less than a full block and the **sync** conversion is not specified, the resulting output block shall be the same size as the input block. If the **bs**=*expr* operand is not specified, or a conversion other than **sync**, **noerror**, or **notrunc** is requested, the input shall be processed and collected into full-sized output blocks until the end of the input is reached.

The processing order shall be as follows:

- 1. An input block is read.
- 2. If the input block is shorter than the specified input block size and the **sync** conversion is specified, null bytes shall be appended to the input data up to the specified size. (If either **block** or **unblock** is also specified, <space> characters shall be appended instead of null bytes.) The remaining conversions and output shall include the pad characters as if they had been read from the input.
- 3. If the **bs**=*expr* operand is specified and no conversion other than **sync** or **noerror** is requested, the resulting data shall be written to the output as a single block, and the remaining steps are omitted.
- 4. If the **swab** conversion is specified, each pair of input data bytes shall be swapped. If there is an odd number of bytes in the input block, the last byte in the input record shall not be swapped.
- 5. Any remaining conversions (**block**, **unblock**, **lcase**, and **ucase**) shall be performed. These conversions shall operate on the input data independently of the input blocking; an input or output fixed-length record may span block boundaries.
- 6. The data resulting from input or conversion or both shall be aggregated into output blocks of the specified size. After the end of input is reached, any remaining output shall be written as a block without padding if **conv=sync** is not specified; thus, the final output block may be shorter than the output block size.

# 12760 OPTIONS

12761 None.

#### 12762 OPERANDS

12763 All of the operands shall be processed before any input is read. The following operands shall be supported:

**if**=*file* Specify the input path name; the default is standard input.

Specify the output path name; the default is standard output. If the **seek**=*expr* conversion is not also specified, the output file shall be truncated before the copy begins, unless **conv**=**notrunc** is specified. If **seek**=*expr* is specified, but

**dd** Utilities

12769 12770 12771 12772		output file of preserved. (I	nc is not, the effect of the copy shall be to preserve the blocks in the over which <i>dd</i> seeks, but no other portion of the output file shall be if the size of the seek plus the size of the input file is less than the e of the output file, the output file shall be shortened by the copy.)
12773	ibs=expr	Specify the input block size, in bytes, by <i>expr</i> (default is 512).	
12774	obs=expr	Specify the output block size, in bytes, by <i>expr</i> (default is 512).	
12775 12776 12777	<b>bs</b> = <i>expr</i>	Set both input and output block sizes to <i>expr</i> bytes, superseding <b>ibs</b> = and <b>obs</b> =. If no conversion other than <b>sync</b> , <b>noerror</b> , and <b>notrunc</b> is specified, each input block shall be copied to the output as a single block without aggregating short blocks.	
12778 12779 12780	cbs=expr	Specify the conversion block size for <b>block</b> and <b>unblock</b> in bytes by <i>expr</i> (default is zero). If <b>cbs</b> = is omitted or given a value of zero, using <b>block</b> or <b>unblock</b> produces unspecified results.	
12781 XSI 12782 12783 12784 12785 12786 12787		operand is s with an <b>ascii</b> that characted deleted. For described for	tion shall ensure that this operand is also specified if the <b>conv</b> = pecified with a value of <b>ascii</b> , <b>ebcdic</b> , or <b>ibm</b> . For a <b>conv</b> = operand value, the input is handled as described for the <b>unblock</b> value, except ers are converted to ASCII before any trailing <space> characters are <b>conv</b>= operands with <b>ebcdic</b> or <b>ibm</b> values, the input is handled as a the <b>block</b> value except that the characters are converted to EBCDIC DIC, respectively, after any trailing <space> characters are added.</space></space>
12788 12789 12790	skip=n	Skip $n$ input blocks (using the specified input block size) before starting to copy. On seekable files, the implementation shall read the blocks or seek past them; on non-seekable files, the blocks shall be read and the data shall be discarded.	
12791 12792 12793 12794 12795	seek=n	Skip <i>n</i> blocks (using the specified output block size) from beginning of the output file before copying. On non-seekable files, existing blocks shall be read and space from the current end-of-file to the specified offset, if any, filled with null bytes; on seekable files, the implementation shall seek to the specified offset or read the blocks as described for non-seekable files.	
12796	count=n	Copy only <i>n</i> input blocks.	
12797 12798	conv=value[,	value] Where values are comma-separated symbols from the following list:	
12799 XSI		ascii	Convert EBCDIC to ASCII; see Table 4-6 on page 340.
12800 XSI		ebcdic	Convert ASCII to EBCDIC; see Table 4-6 on page 340.
12801 XSI		ibm	Convert ASCII to a different EBCDIC set; see Table 4-7 on page 340.
12802		The <b>ascii</b> , <b>eb</b>	cdic, and ibm values are mutually-exclusive.
12803 12804 12805 12806 12807 12808 12809 12810 12811 12812		block	Treat the input as a sequence of <newline> character-terminated or end-of-file-terminated variable-length records independent of the input block boundaries. Each record shall be converted to a record with a fixed length specified by the conversion block size. Any <newline> character shall be removed from the input line; <space> characters shall be appended to lines that are shorter than their conversion block size to fill the block. Lines that are longer than the conversion block size shall be truncated to the largest number of characters that fit into that size; the number of truncated lines shall be reported (see the STDERR section).</space></newline></newline>

Utilities dd

12813		The <b>block</b> and <b>unblock</b> values are mutually-exclusive.	
12814 12815 12816 12817	unblock	Convert fixed-length records to variable length. Read a number of bytes equal to the conversion block size (or the number of bytes remaining in the input, if less than the conversion block size), delete all trailing <space> characters, and append a <newline> character.</newline></space>	
12818 12819 12820 12821	lcase	Map uppercase characters specified by the <i>LC_CTYPE</i> keyword <b>tolower</b> to the corresponding lowercase character. Characters for which no mapping is specified shall not be modified by this conversion.	
12822		The lcase and ucase symbols are mutually-exclusive.	
12823 12824 12825 12826	ucase	Map lowercase characters specified by the <i>LC_CTYPE</i> keyword <b>toupper</b> to the corresponding uppercase character. Characters for which no mapping is specified shall not be modified by this conversion.	
12827	swab	Swap every pair of input bytes.	
12828 12829 12830 12831 12832 12833 12834	noerror	Do not stop processing on an input error. When an input error occurs, a diagnostic message shall be written on standard error, followed by the current input and output block counts in the same format as used at completion (see the STDERR section). If the sync conversion is specified, the missing input shall be replaced with null bytes and processed normally; otherwise, the input block shall be omitted from the output.	
12835 12836 12837	notrunc	Do not truncate the output file. Preserve blocks in the output file not explicitly written by this invocation of the <i>dd</i> utility. (See also the preceding <b>of</b> = <i>file</i> operand.)	
12838 12839 12840	sync	Pad every input block to the size of the <b>ibs</b> = buffer, appending null bytes. (If either <b>block</b> or <b>unblock</b> is also specified, append <space> characters, rather than null bytes.)</space>	
12841	The behavior is unspecifie	ed if operands other than <b>conv</b> = are specified more than once.	
12842 12843		e, and <b>obs</b> = operands, the application shall supply an expression The expression, <i>expr</i> , can be:	
12844	1. A positive decimal number		
12845	2. A positive decimal number followed by $\it k$ , specifying multiplication by 1024		
12846	3. A positive decimal number followed by $b$ , specifying multiplication by 512		
12847 12848	4. Two or more positive decimal numbers (with or without <i>k</i> or <i>b</i> ) separated by <i>x</i> , specifying the product of the indicated values		
12849	All of the operands are processed before any input is read.		
12850 XSI 12851 12852 12853 12854 12855 12856	The following two tables display the octal number character values used for the <b>ascii</b> and <b>ebcdic</b> conversions (first table) and for the <b>ibm</b> conversion (second table). In both tables, the ASCII values are the row and column headers and the EBCDIC values are found at their intersections. For example, ASCII 0012 (LF) is the second row, third column, yielding 0045 in EBCDIC. The inverted tables (for EBCDIC to ASCII conversion) are not shown, but are in one-to-one correspondence with these tables. The differences between the two tables are highlighted by small boxes drawn around five entries.		

**dd** Utilities

#### 12857 **Notes to Reviewers** 12858 This section with side shading will not appear in the final copy. - Ed. 12859 The following 2 tables are commented out of this draft to make document handling easier (ability to print 2-up). There are no changes to them. These diagrams are available from the 12860 Austin Group web site as a separate PDF file. 12861 Table 4-6 ASCII to EBCDIC Conversion 12862 Table 4-7 ASCII to IBM EBCDIC Conversion 12863 12864 **STDIN** If no **if**= operand is specified, the standard input shall be used. See the INPUT FILES section. 12865 12866 INPUT FILES The input file can be any file type. 12867 12868 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *dd*: 12869 LANG Provide a default value for the internationalization variables that are unset or null. 12870 If LANG is unset or null, the corresponding value from the implementation-12871 dependent default locale shall be used. If any of the internationalization variables 12872 contains an invalid setting, the utility shall behave as if none of the variables had 12873 been defined. 12874 $LC\_ALL$ If set to a non-empty string value, override the values of all the other 12875 internationalization variables. 12876 Determine the locale for the interpretation of sequences of bytes of text data as 12877 LC\_CTYPE characters (for example, single-byte as opposed to multi-byte characters in 12878 arguments and input files), the classification of characters as uppercase or 12879 lowercase, and the mapping of characters from one case to the other. 12880 LC\_MESSAGES 12881 Determine the locale that should be used to affect the format and contents of 12882 diagnostic messages written to standard error and informative messages written to 12883 standard output. 12884 **NLSPATH** 12885 XSI Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 12886 ASYNCHRONOUS EVENTS 12887 For SIGINT, the dd utility shall interrupt its current processing, write status information to standard error, and exit as though terminated by SIGINT. It shall take the standard action for all 12888 other signals; see the ASYNCHRONOUS EVENTS section in Section 1.11 on page 25. 12889 12890 **STDOUT** If no of= operand is specified, the standard output shall be used. The nature of the output 12891 depends on the operands selected. 12892 12893 STDERR On completion, dd shall write the number of input and output blocks to standard error. In the 12894 POSIX locale the following formats shall be used: 12895 "%u+%u records in\n", <number of whole input blocks>, 12896 <number of partial input blocks> 12897

"%u+%u records out\n", < number of whole output blocks>,

<number of partial output blocks>

12898 12899 Utilities dd

A partial input block is one for which *read()* returned less than the input block size. A partial output block is one that was written with fewer bytes than specified by the output block size.

In addition, when there is at least one truncated block, the number of truncated blocks shall be written to standard error. In the POSIX locale, the format shall be:

12904 "%u truncated %s\n", <number of truncated blocks>, "record" (if 12905 <number of truncated blocks> is one) "records" (otherwise)

Diagnostic messages may also be written to standard error.

#### 12907 OUTPUT FILES

12908 If the **of**= operand is used, the output shall be the same as described in the STDOUT section.

### 12909 EXTENDED DESCRIPTION

12910 None.

### 12911 EXIT STATUS

12912 The following exit values shall be returned:

12913 0 The input file was copied successfully.

12914 >0 An error occurred.

### 12915 CONSEQUENCES OF ERRORS

If an input error is detected and the **noerror** conversion has not been specified, any partial output block shall be written to the output file, a diagnostic message shall be written, and the copy operation shall be discontinued. If some other error is detected, a diagnostic message shall be written and the copy operation shall be discontinued.

#### 12920 APPLICATION USAGE

12921 The input and output block size can be specified to take advantage of raw physical I/O.

There are many different versions of the EBCDIC codesets. The ASCII and EBCDIC conversions specified for the *dd* utility perform conversions for the version specified by the tables.

### 12924 EXAMPLES

12925 The following command:

dd if=/dev/rmt0h of=/dev/rmt1h

copies from tape drive 0 to tape drive 1, using a common historical device naming convention.

12928 The following command:

12929 dd ibs=10 skip=1

strips the first 10 bytes from standard input.

12931 This example reads an EBCDIC tape blocked ten 80-byte EBCDIC card images per block into the

12932 ASCII file **x**:

12933 dd if=/dev/tape of=x ibs=800 cbs=80 conv=ascii,lcase

# 12934 RATIONALE

The OPTIONS section is listed as "None" because there are no options recognized by historical dd utilities. Certainly, many of the operands could have been designed to use the Utility Syntax Guidelines, which would have resulted in the classic hyphenated option letters. In this version of this volume of IEEE Std. 1003.1-200x, dd retains its curious JCL-like syntax due to the large number of applications that depend on the historical implementation.

A suggested implementation technique for **conv=noerror**, sync is to zero (or <space>-fill, if **block**ing or **unblock**ing) the input buffer before each read and to write the contents of the input

**dd** Utilities

buffer to the output even after an error. In this manner, any data transferred to the input buffer before the error was detected is preserved. Another point is that a failed read on a regular file or a disk generally does not increment the file offset, and *dd* must then seek past the block on which the error occurred; otherwise, the input error occurs repetitively. When the input is a magnetic tape, however, the tape normally has passed the block containing the error when the error is reported, and thus no seek is necessary.

The default **ibs**= and **obs**= sizes are specified as 512 bytes because there are historical (largely portable) scripts that assume these values. If they were left unspecified, unusual results could occur if an implementation chose an odd block size.

Historical implementations of *dd* used *creat()* when processing **of**=*file*. This makes the **seek**= operand unusable except on special files. The **conv**=**notrunc** feature was added because more recent BSD-based implementations use *open()* (without O\_TRUNC) instead of *creat()*, but they fail to delete output file contents after the data copied.

The *w* multiplier (historically meaning *word*), is used in System V to mean 2 and in 4.2 BSD to mean 4. Since *word* is inherently non-portable, its use is not supported by this volume of IEEE Std. 1003.1-200x.

Standard EBCDIC does not have the characters '[' and ']'. The values used in the table are taken from a common print train that does contain them. Other than those characters, the print train values are not filled in, but appear to provide some of the motivation for the historical choice of translations reflected here.

The Standard EBCDIC table provides a 1:1 translation for all 256 bytes.

The IBM EBCDIC table does not provide such a translation. The marked cells in the tables differ in such a way that:

- 2. EBCDIC 0137 ('¬') translates to/from ASCII 0236 ('^'). In the standard table, EBCDIC 0232 (no graphic) is used.
- 3. EBCDIC 0241 ( $' \sim '$ ) translates to/from ASCII 0176 ( $' \sim '$ ). In the standard table, EBCDIC 0137 ( $' \sim '$ ) is used.
- 4. 0255 ('[') and 0275 (']') appear twice, once in the same place as for the standard table and once in place of 0112 ('¢') and 0241 ('~').

In net result:

EBCDIC 0275 (']') displaced EBCDIC 0241 ('~') in cell 0345.

That displaced EBCDIC 0137 ( $'\neg'$ ) in cell 0176.

That displaced EBCDIC 0232 (no graphic) in cell 0136.

That replaced EBCDIC 0152 (broken pipe) in cell 0313.

EBCDIC 0255 ('[') replaced EBCDIC 0112 ('¢').

This translation, however, reflects historical practice that (ASCII)  $' \sim '$  and  $' \neg '$  were often mapped to each other, as were ' [ ' and  $' \Leftrightarrow ' ;$  and ' ] ' and (EBCDIC)  $' \sim '$ .

The **cbs** operand is required if any of the **ascii**, **ebcdic**, or **ibm** operands are specified. For the **ascii** operand, the input is handled as described for the **unblock** operand except that characters are converted to ASCII before the trailing <space>s are deleted. For the **ebcdic** and **ibm** operands, the input is handled as described for the **block** operand except that the characters are converted to EBCDIC or IBM EBCDIC after the trailing <space>s are added.

*Utilities* dd

12985	The <b>block</b> and <b>unblock</b> keywords are from historical BSD practice.	
12986 12987 12988	The consistent use of the word <b>record</b> in standard error messages matches most historical practice. An earlier version of System V used <b>block</b> , but this has been updated in more recent releases.	
12989 12990 12991 12992	Early proposals only allowed two numbers separated by $\mathbf{x}$ to be used in a product when specifying $\mathbf{bs}=$ , $\mathbf{cbs}=$ , $\mathbf{ibs}=$ , and $\mathbf{obs}=$ sizes. This was changed to reflect the historical practice of allowing multiple numbers in the product as provided by Version 7 and all releases of System V and BSD.	I
12993 12994	A change to the <i>swab</i> conversion is required to match historical practice and is the result of PASC Interpretation 1003.2-92 #03 and #04, submitted for the ISO POSIX-2: 1993 standard.	
12995 12996	A change to the handling of SIGINT is required to match historical practice and is the result of PASC Interpretation 1003.2-92 #06 submitted for the ISO POSIX-2: 1993 standard.	
12997 <b>FUTUF</b>	RE DIRECTIONS	
12998	None.	
12999 SEE AI	SO	
12000 DLL 111		
13000	sed, tr	
13000		
13000 13001 <b>CHAN</b>	sed, tr  GE HISTORY  First released in Issue 2.	
13000 13001 CHAN 13002 13003 Issue 4 13004 13005 Issue 5	sed, tr  GE HISTORY First released in Issue 2.  Aligned with the ISO/IEC 9945-2: 1993 standard.	
13000 13001 CHAN 13002 13003 Issue 4 13004	sed, tr  GE HISTORY First released in Issue 2.  Aligned with the ISO/IEC 9945-2: 1993 standard.	
13000 13001 CHAN 13002 13003 Issue 4 13004 13005 Issue 5	sed, tr  GE HISTORY First released in Issue 2.  Aligned with the ISO/IEC 9945-2: 1993 standard.	I
13000 13001 CHAN 13002 13003 Issue 4 13004 13005 Issue 5 13006	sed, tr  GE HISTORY First released in Issue 2.  Aligned with the ISO/IEC 9945-2: 1993 standard.  The second paragraph of the cbs= description is reworded and marked EX. FUTURE DIRECTIONS section added.	

**delta** Utilities

#### 13012 **NAME** 13013 delta — make a delta (change) to an SCCS file (**DEVELOPMENT**) 13014 SYNOPSIS delta [-nps][-g list][-m mrlist][-r SID][-y[comment]] file... 13015 XSI 13016 13017 DESCRIPTION 13018 The delta utility shall be used to permanently introduce into the named SCCS files changes that were made to the files retrieved by *get* (called the *g-files*, or generated files). 13019 13020 OPTIONS The delta utility shall conform to the System Interface Definitions volume of 13021 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines, except that the -y option has an 13022 optional option-argument. This optional option-argument cannot be presented as a separate 13023 13024 argument. The following options shall be supported: 13025 -r SID Uniquely identify which delta is to be made to the SCCS file. The use of this option 13026 13027 is necessary only if two or more outstanding get commands for editing (get $-\mathbf{e}$ ) on the same SCCS file were done by the same person (login name). The SID value 13028 specified with the -r option can be either the SID specified on the get command 13029 line or the SID to be made as reported by the *get* utility; see *get* on page 510. 13030 Suppress the report to standard output of the activity associated with each file. 13031 -s13032 See the STDOUT section. Specify retention of the edited g-file (normally removed at completion of delta 13033 -n processing). 13034 Specify a list, (see get on page 510 for the definition of list) of deltas that shall be 13035 −g list ignored when the file is accessed at the change level (SID) created by this delta. 13036 Specify a modification request (MR) number that the application shall supply as 13037 -m mrlist the reason for creating the new delta. This is used if the SCCS file has the -v flag 13038 13039 set; see admin on page 160. If -m is not used and the standard input is a terminal, the prompt described in the 13040 STDOUT section is written to standard output before the standard input is read; if 13041 13042 the standard input is not a terminal, no prompt is issued. 13043 MRs in a list are separated by <br/> <br/>blank>s. An unescaped <newline> character 13044 terminates the MR list. Note that if the –v flag has a value, it is taken to be the name of a program which 13045 validates the correctness of the MR numbers. If a non-zero exit status is returned 13046 from the MR number validation program, delta terminates. (It is assumed that the 13047 MR numbers were not all valid.) 13048 -y[comment] Describe the reason for making the delta. This is an arbitrary group of lines that 13049 would meet the definition of a text file. Systems support *comments* from zero to 512 13050 bytes and may support longer values. A null string (specified as either -y, -y " ", or 13051 in response to a prompt for a comment) is considered a valid *comment*. 13052 If -y is not specified and the standard input is a terminal, the prompt described in 13053 the STDOUT section is written to standard output before the standard input is 13054 13055 read; if the standard input is not a terminal, no prompt is issued. An unescaped

<newline> character terminates the comment text.

**Utilities** delta

13057		The $-y$ option is required if the <i>file</i> operand is specified as $'-'$ .
13058 13059	<b>-p</b>	Write (to standard output) the SCCS file differences before and after the delta is applied in <i>diff</i> format; see <i>diff</i> on page 352.
13060 <b>OPER</b>		
13061	The following	ng operand shall be supported:
13062 13063 13064 13065	file	A path name of an existing SCCS file or a directory. If <i>file</i> is a directory, <i>delta</i> behaves as though each file in the directory were specified as a named file, except that non-SCCS files (last component of the path name does not begin with <b>s.</b> ) and unreadable files are silently ignored.
13066 13067 13068		If a single instance <i>file</i> is specified as $'-'$ , the standard input is read; each line of the standard input is taken to be the name of an SCCS file to be processed. Non-SCCS files and unreadable files are silently ignored.
13069 <b>STDIN</b> 13070		d input is a text file used only in the following cases:
13071	• To read a	an <i>mrlist</i> or a <i>command</i> (see the <b>-m</b> and <b>-y</b> options).
13072	• A file ope	erand is specified as '-'.
13073 <b>INPU</b> T	Γ FILES	
13074 13075		re text files whose data is to be included in the SCCS files. If the first character of any put file is SOH (binary 001), the results are unspecified.
13076 <b>ENVII</b>	RONMENT VA	ARIABLES
13077	The following	ng environment variables shall affect the execution of <i>delta</i> :
13078 13079 13080 13081 13082	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
13083 13084	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
13085 13086 13087	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).
13088	LC_MESSA	GES
13089 13090 13091		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error, and informative messages written to standard output.
13092	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
13093 <b>ASYN</b> 13094	CHRONOUS Default.	EVENTS
13095 <b>STDO</b>		
13096	The standar	d output shall be used only for the following messages in the POSIX locale:
13097	<ul> <li>Prompts</li> </ul>	(see the $-\mathbf{m}$ and $-\mathbf{y}$ options) in the following formats:
13098	"MRs?	1

**delta** Utilities

```
13099
                 "comments? "
                 The MR prompt, if written, always precedes the comments prompt.
13100
               • A report of each file's activities (unless the –s option is specified) in the following format:
13101
13102
                 "%s\n%d inserted\n%d deleted\n%d unchanged\n", < New SID>,
13103
                      <number of lines inserted>, <number of lines deleted>,
                      <number of lines unchanged>
13104
13105 STDERR
13106
             Used only for diagnostic messages.
13107 OUTPUT FILES
             Any SCCS files updated are files of an unspecified format.
13109 EXTENDED DESCRIPTION
13110
             None.
13111 EXIT STATUS
             The following exit values shall be returned:
13112
                 Successful completion.
13113
13114
             >0 An error occurred.
13115 CONSEQUENCES OF ERRORS
             Default.
13116
13117 APPLICATION USAGE
13118
             Application writers should note that this utility need not be provided on systems that do not
13119
             support the XSI Development Utilities option.
13120 EXAMPLES
13121
             None.
13122 RATIONALE
             None.
13123
13124 FUTURE DIRECTIONS
             A version of delta that fully supports the System Interface Definitions volume of
13125
13126
             IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines may be introduced in a future
13127
             version.
13128 SEE ALSO
13129
             admin, diff, get, prs, rmdel
13130 CHANGE HISTORY
             First released in Issue 2.
13131
13132 Issue 4
13133
             Format reorganized.
             Exceptions to Utility Syntax Guidelines conformance noted.
13134
13135
             Internationalized environment variable support mandated.
13136 Issue 5
13137
             The output format description in the STDOUT section is corrected.
```

**Utilities** delta

13138 <b>Issue 6</b>		
13139	The APPLICATION USAGE section is added.	
13140	The normative text is reworded to avoid use of the term "must" for application requirements.	

**df** Utilities

13141 <b>NAME</b>		
13142	df — report	free disk space
13143 <b>SYNOI</b>	PSIS	
13144 UP XSI	df [-k][-	P -t][file]
13145	TDET O L	
13146 <b>DESCR</b> 13147 XSI		y shall write the amount of available space and file slots for file systems on which the
13148		er has appropriate read access. File systems shall be specified by the <i>file</i> operands;
13149		are specified, information shall be written for all file systems. The format of the
13150 13151		out from <i>df</i> is unspecified, but all space figures are reported in 512-byte units, unless on is specified. This output shall contain at least the file system names, amount of
13152 XSI	available sp	pace on each of these file systems, and the number of free file slots, or inodes,
13153		hen –t is specified, the output contains the total allocated space as well.
13154 <b>OPTIO</b>		we shall conform to the Criston Intenfers Definitions volume of IEEE Std 1002 1 2000
13155 13156		y shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Utility Syntax Guidelines.
13157	The following	ng options shall be supported:
13158	$-\mathbf{k}$	Use 1024-byte units, instead of the default 512-byte units, when writing space
13159	_	figures.
13160	- <b>P</b>	Produce output in the format described in the STDOUT section.
13161 XSI	–t	Include total allocated-space figures in the output.
13162 <b>OPERA</b>		ng operand shall be supported:
13164	file	A path name of a file within the hierarchy of the desired file system. If a file other
13165 XSI	m	than a FIFO, a regular file, a directory or a special file representing the device
13166		containing the file system (for example, /dev/dsk/0s1) is specified, the results are
13167 13168		unspecified. Otherwise, <i>df</i> shall write the amount of free space in the file system containing the specified <i>file</i> operand.
13169 <b>STDIN</b>		
13170	Not used.	
13171 <b>INPUT</b>		
13172	None.	
	ONMENT VA	
13174		ng environment variables shall affect the execution of df:
13175 13176	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-
13177		dependent default locale shall be used. If any of the internationalization variables
13178		contains an invalid setting, the utility shall behave as if none of the variables had been defined.
13179	10 411	
13180 13181	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
13182	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as
13183 13184		characters (for example, single-byte as opposed to multi-byte characters in arguments).
10101		4154110110),

Utilities df

13185 13186 13187 13188	LC_MESSAC	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.
13189 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .
13190 <b>ASYNC</b> 13191	CHRONOUS I Default.	EVENTS
13192 <b>STDOU</b> 13193 13194		he $-\mathbf{k}$ and $-\mathbf{P}$ options are specified, the following header line shall be written (in the e):
13195	"Filesyst	em 1024-blocks Used Available Capacity Mounted on\n"
13196 13197	When the <b>-P</b> (in the POSI	Poption is specified without the $-\mathbf{k}$ option, the following header line shall be written X locale):
13198	"Filesyst	em 512-blocks Used Available Capacity Mounted on\n"
13199 13200		entation may adjust the spacing of the header line and the individual data lines so rmation is presented in orderly columns.
13201 13202		ng output with <b>-P</b> shall consist of one line of information for each specified file se lines shall be formatted as follows:
13203 13204 13205	<spac< td=""><td>%d %d%% %s\n", <file namef5="" system="">, <total space="">, e used&gt;, <space free="">, <percentage used="">, system root&gt;</percentage></space></total></file></td></spac<>	%d %d%% %s\n", <file namef5="" system="">, <total space="">, e used&gt;, <space free="">, <percentage used="">, system root&gt;</percentage></space></total></file>
13206 13207		ving list, all quantities expressed in 512-byte units (1 024-byte when $-\mathbf{k}$ is specified) add up to the next higher unit. The fields are:
13208 13209	<file n<="" system="" td=""><td>name&gt; The name of the file system, in an implementation-dependent format.</td></file>	name> The name of the file system, in an implementation-dependent format.
13210 13211 13212	<total space=""></total>	The total size of the file system in 512-byte units. The exact meaning of this figure is implementation-dependent, but should include <i><space used=""></space></i> , <i><space free=""></space></i> , plus any space reserved by the system not normally available to a user.
13213 13214	<space used=""></space>	The total amount of space allocated to existing files in the file system, in 512-byte units.
13215 13216 13217 13218 13219	<space free=""></space>	The total amount of space available within the file system for the creation of new files by unprivileged users, in 512-byte units. When this figure is less than or equal to zero, it shall not be possible to create any new files on the file system without first deleting others, unless the process has appropriate privileges. The figure written may be less than zero.
13220 13221 13222	<percentage td="" u<=""><td>used&gt; The percentage of the normally available space that is currently allocated to all files on the file system. This shall be calculated using the fraction:</td></percentage>	used> The percentage of the normally available space that is currently allocated to all files on the file system. This shall be calculated using the fraction:
13223		<pre><space used="">/( <space used="">+ <space free="">)</space></space></space></pre>
13224 13225 13226		expressed as a percentage. This percentage may be greater than 100 if <i><space free=""></space></i> is less than zero. The percentage value shall be expressed as a positive integer, with any fractional result causing it to be rounded to the next highest integer.

**df** Utilities

13227 <file system root> 13228 The directory below which the file system hierarchy appears. 13229 XSI The output format is unspecified when **–t** is used. 13230 STDERR 13231 Used only for diagnostic messages. 13232 OUTPUT FILES 13233 None. 13234 EXTENDED DESCRIPTION 13235 None. 13236 EXIT STATUS 13237 The following exit values shall be returned: Successful completion. 13238 13239 >0 An error occurred. 13240 CONSEQUENCES OF ERRORS Default. 13241 13242 APPLICATION USAGE 13243 On most systems, the "name of the file system, in an implementation-dependent format" is the 13244 special file on which the file system is mounted. 13245 On large file systems, the calculation specified for percentage used can create huge rounding 13246 errors. Application writers should note that this utility need not be provided on systems that do not 13247 13248 support the User Portability Utilities option. 13249 EXAMPLES 13250 The following example writes portable information about the **/usr** file system: 13251 df -P /usr 13252 2. Assuming that /usr/src is part of the /usr file system, the following produces the same output as the previous example: 13253 13254 df -P /usr/src 13255 RATIONALE 13256 The behavior of df with the -P option is the default action of the 4.2 BSD df utility. The uppercase **−P** was selected to avoid collision with a known industry extension using **−p**. 13257 Historical df implementations vary considerably in their default output. It was therefore 13258 necessary to describe the default output in a loose manner to accommodate all known historical 13259 implementations and to add a portable option (**-P**) to provide information in a portable format. 13260 The use of 512-byte units is historical practice and maintains compatibility with *ls* and other 13261 utilities in this volume of IEEE Std. 1003.1-200x. This does not mandate that the file system itself 13262 be based on 512-byte blocks. The -k option was added as a compromise measure. It was agreed 13263 by the standard developers that 512 bytes was the best default unit because of its complete 13264 historical consistency on System V (versus the mixed 512/1 024-byte usage on BSD systems), and 13265 that a -k option to switch to 1024-byte units was a good compromise. Users who prefer the 13266 more logical 1024-byte quantity can easily alias df to  $df - \mathbf{k}$  without breaking many historical 13267

scripts relying on the 512-byte units.

Utilities df

13269	It was suggested that dt and the various related utilities be modified to access a BLOCKSIZE
13270	environment variable to achieve consistency and user acceptance. Since this is not historical
13271	practice on any system, it is left as a possible area for system extensions and will be re-evaluated
13272	in a future version if it is widely implemented.
13273 <b>FUTUR</b>	E DIRECTIONS
13274	None.
13275 <b>SEE AL</b>	SO
13276	find
13277 CHANG	GE HISTORY
13278	First released in Issue 2.
13279 <b>Issue 4</b>	All I what TOO (TEG cours a soon as I had
13280	Aligned with the ISO/IEC 9945-2: 1993 standard.
13281 <b>Issue 6</b>	
13282	This utility is now marked as part of the User Portability Utilities option.

**diff** Utilities

13283 <b>NAME</b> 13284	diff — comp	pare two files	
13285 <b>SYNOI</b>			
13286 MAN		-e  -f  -C n][-br] file1 file2	
13287 <b>DESCR</b> 13288 13289 13290	The <i>diff</i> utilichanges nee	ity shall compare the contents of <i>file1</i> and <i>file2</i> and write to standard output a list of cessary to convert <i>file1</i> into <i>file2</i> . This list should be minimal. No output shall be the files are identical.	
13291 <b>OPTIO</b> 13292 13293	The <i>diff</i> utili	ity shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, , Utility Syntax Guidelines.	
13294	The following	ng options shall be supported:	
13295 13296 13297 13298	- <b>b</b>	Cause any amount of white space at the end of a line to be treated as a single <newline> character (that is, the white-space characters preceding the <newline> character are ignored) and other strings of white-space characters, not including <newline> characters, to compare equal.</newline></newline></newline>	
13299	-с	Produce output in a form that provides three lines of context.	
13300 13301	–C n	Produce output in a form that provides $n$ lines of context (where $n$ shall be interpreted as a positive decimal integer).	
13302 13303	<b>−e</b>	Produce output in a form suitable as input for the <i>ed</i> utility, which can then be used to convert <i>file1</i> into <i>file2</i> .	
13304 MAN 13305	− <b>f</b>	Produce output in an alternative form, similar in format to $-\mathbf{e}$ , but unsuitable as input for the $ed$ utility, and in the opposite order.	
13306 13307	- <b>r</b>	Apply diff recursively to files and directories of the same name when file1 and file2 are both directories.	
13308 <b>OPERA</b> 13309	ANDS The following operands shall be supported:		
13310 13311	file1, file2	A path name of a file to be compared. If either the <i>file1</i> or <i>file2</i> operand is $'-'$ , the standard input shall be used in its place.	
13312 13313 13314 13315 13316	files, or FIF system docu not specifie	and <i>file2</i> are directories, <i>diff</i> shall not compare block special files, character special O special files to any files and shall not compare regular files to directories. The amentation shall specify the behavior of <i>diff</i> on implementation-dependent file types ed by the System Interfaces volume of IEEE Std. 1003.1-200x when found in Further details are as specified in <b>Diff Directory Comparison Format</b> on page 353.	
13317 13318 13319		of <i>file1</i> and <i>file2</i> is a directory, <i>diff</i> shall be applied to the non-directory file and the file in the directory file with a file name that is the same as the last component of the non-e.	
13320 <b>STDIN</b> 13321 13322	The standar	rd input shall be used only if one of the <i>file1</i> or <i>file2</i> operands references standard ne INPUT FILES section.	
13323 <b>INPUT</b> 13324		les shall be text files.	

Utilities diff

13325 <b>ENVIR</b> 13326	ONMENT VA	ARIABLES  ng environment variables shall affect the execution of diff:
13327 13328 13329 13330 13331	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
13332 13333	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
13334 13335 13336	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).
13337 13338 13339 13340	LC_MESSA	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.
13341 13342	LC_TIME	Determine the locale for affecting the format of file timestamps written with the $-\mathbf{C}$ and $-\mathbf{c}$ options.
13343 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
13344 13345	TZ	Determine the locale for affecting the timezone used for calculating file timestamps written with the $-C$ and $-c$ options.

# 13346 ASYNCHRONOUS EVENTS

Default.

# 13348 **STDOUT**

13349	Diff Directory Comparison Format
13350	If both file1 and file2 are directories, the following output formats shall be used.
13351 13352	In the POSIX locale, each file that is present in only one directory shall be reported using the following format:
13353	"Only in %s: %s\n", <directory pathname="">, <filename></filename></directory>
13354 13355	In the POSIX locale, subdirectories that are common to the two directories may be reported with the following format:
13356 13357	"Common subdirectories: %s and %s\n", <directory1 pathname="">, <directory2 pathname=""></directory2></directory1>
13358 13359	For each file common to the two directories if the two files are not to be compared, the following format shall be used in the POSIX locale:
13360 13361 13362	"File %s is a %s while file %s is a %s\n", <directory1 pathname="">, <file directory1="" of="" pathname="" type="">, <directory2 pathname="">, <file directory2="" of="" pathname="" type=""></file></directory2></file></directory1>
13363 13364	For each file common to the two directories, if the files are compared and are identical, no output shall be written. If the two files differ, the following format is written:
13365	"diff %s %s %s\n", <diff_options>, <filename1>, <filename2></filename2></filename1></diff_options>

**diff** Utilities

13366 where *diff\_options>* are the options as specified on the command line. Depending on these 13367 options, one of the following output formats shall be used to write the differences. 13368 All directory path names listed in this section shall be relative to the original command line arguments. All other names of files listed in this section are file names (path name components). 13369 **Diff Default Output Format** 13370 The default (without  $-\mathbf{e}$ ,  $-\mathbf{f}$ ,  $-\mathbf{c}$ , or  $-\mathbf{C}$  options) diff utility output shall contain lines of these forms: 13371 MAN "%da%d\n", <num1>, <num2> 13372 13373 "%da%d,%d\n", <num1>, <num2>, <num3> "%dd%d\n", <num1>, <num2> 13374 "%d,%dd%d\n", <num1>, <num2>, <num3> 13375 "%dc%d\n", <num1>, <num2> 13376 "%d,%dc%d\n", <num1>, <num2>, <num3> 13377 13378 "%dc%d,%d\n", <num1>, <num2>, <num3> "%d,%dc%d,%d\n", <num1>, <num2>, <num3>, <num4> 13379 These lines resemble ed subcommands to convert file1 into file2. The line numbers before the 13380 action letters shall pertain to *file1*; those after shall pertain to *file2*. Thus, by exchanging a for d 13381 13382 and reading the line in reverse order, one can also determine how to convert file2 into file1. As in *ed*, identical pairs (where *num1*= *num2*) are abbreviated as a single number. 13383 Following each of these lines, diff shall write to standard output all lines affected in the first file 13384 using the format: 13385  $<\Delta$ s", e> 13386 and all lines affected in the second file using the format: 13387 "> $\Delta$ %s", e> 13388

If there are lines affected in both *file1* and *file2* (as with the **c** subcommand), the changes are separated with a line consisting of three hyphens:

13391 "---\n"

13392

13393

13394

13395

13396

13397

### Diff –e Output Format

With the **–e** option, a script shall be produced that shall, when provided as input to *ed*, along with an appended **w** (write) command, convert *file1* into *file2*. Only the **a** (append), **c** (change), **d** (delete), **i** (insert), and **s** (substitute) commands of *ed* shall be used in this script. Text lines, except those consisting of the single character period ('.'), shall be output as they appear in the file.

*Utilities* diff

#### 13398 Diff -f Output Format 13399 MAN With the **-f** option, an alternative format of script shall be produced. It is similar to that 13400 produced by $-\mathbf{e}$ , with the following differences: 13401 1. It is expressed in reverse sequence; the output of -e orders changes from the end of the file to the beginning; the $-\mathbf{f}$ from beginning to end. 13402 The command form es> <command-letter> used by -e is reversed. For example, 13403 10c with $-\mathbf{e}$ would be c10 with $-\mathbf{f}$ . 13404 The form used for ranges of line numbers is <space> character-separated, rather than 13405 13406 comma-separated. Diff –c or –C Output Format 13407 With the -c or -C option, the output format shall consist of affected lines along with 13408 surrounding lines of context. The affected lines shall show which ones need to be deleted or 13409 13410 changed in *file1*, and those added from *file2*. With the -c option, three lines of context, if available, shall be written before and after the affected lines. With the -C option, the user can 13411 13412 specify how many lines of context are written. The exact format follows. The name and last modification time of each file shall be output in the following format: 13413 "\*\*\* %s %s\n", file1, <file1 time stamp> 13414 "--- %s %s\n", file2, <file2 time stamp> 13415 Each < file> field shall be the path name of the corresponding file being compared. The path 13416 13417 name written for standard input is unspecified. In the POSIX locale, each *<timestamp>* field shall be equivalent to the output from the following 13418 13419 command: date "+%a %b %e %T %Y" 13420 13421 without the trailing <newline> character, executed at the time of last modification of the corresponding file (or the current time, if the file is standard input). 13422 13423 Then, the following output formats shall be applied for every set of changes. First, a line shall be written in the following format: 13424 "\*\*\*\*\*\*\*\*\*\*\*\* 13425 Next, the range of lines in *file1* shall be written in the following format: 13426 "\*\*\* %d,%d \*\*\*\*\n", <beginning line number>, <ending line number> 13427 Next, the affected lines along with lines of context (unaffected lines) shall be written. Unaffected 13428 lines shall be written in the following format: 13429 " $\Delta\Delta$ %s", <unaffected line> 13430 Deleted lines shall be written as: 13431 "- $\Delta$ %s", <deleted\_line> 13432 Changed lines shall be written as: 13433 "! $\Delta$ %s", <changed\_line> 13434

Next, the range of lines in *file2* shall be written in the following format:

**diff** Utilities

```
13436
              "--- %d,%d ----\n", <beginning line number>, <ending line number>
             Then, lines of context and changed lines shall be written as described in the previous formats.
13437
13438
             Lines added from file2 shall be written in the following format:
13439
              "+\Delta%s", <added line>
13440 STDERR
             Used only for diagnostic messages.
13441
13442 OUTPUT FILES
             None.
13443
13444 EXTENDED DESCRIPTION
             None.
13445
13446 EXIT STATUS
             The following exit values shall be returned:
13447
                 No differences were found.
13448
                  Differences were found.
13449
13450
             >1 An error occurred.
13451 CONSEQUENCES OF ERRORS
             Default.
13452
13453 APPLICATION USAGE
             If lines at the end of a file are changed and other lines are added, diff output may show this as a
13454
             delete and add, as a change, or as a change and add; diff is not expected to know which
13455
             happened and users should not care about the difference in output as long as it clearly shows the
13456
             differences between the files.
13457
13458 EXAMPLES
             If dir1 is a directory containing a directory named x, dir2 is a directory containing a directory
13459
13460
             named x, dir1/x and dir2/x both contain files named date.out, and dir2/x contains a file named y,
             the command:
13461
             diff -r dir1 dir2
13462
             could produce output similar to:
13463
             Common subdirectories: dir1/x and dir2/x
13464
13465
             Only in dir2/x: y
13466
             diff -r dir1/x/date.out dir2/x/date.out
13467
             1c1
              < Mon Jul 2 13:12:16 PDT 1990
13468
13469
             > Tue Jun 19 21:41:39 PDT 1990
13470
13471 RATIONALE
             The -h option was omitted because it was insufficiently specified and does not add to
13472
13473
             application portability.
             Historical implementations employ algorithms that do not always produce a minimum list of
13474
             differences; the current language about making every effort is the best this volume of
13475
             IEEE Std. 1003.1-200x can do, as there is no metric that could be employed to judge the quality of
13476
             implementations against any and all file contents. The statement "This list should be minimal"
13477
             clearly implies that implementations are not expected to provide the following output when
13478
13479
             comparing two 100-line files that differ in only one character on a single line:
```

Utilities diff

The "Only in" messages required when the —r option is specified are not used by most historical implementations if the —e option is also specified. It is required here because it provides useful information that must be provided to update a target directory hierarchy to match a source hierarchy. The "Common subdirectories" messages are written by System V and 4.3 BSD when the —r option is specified. They are allowed here but are not required because they are reporting on something that is the same, not reporting a difference, and are not needed to update a target hierarchy.

The -c option, which writes output in a format using lines of context, has been included. The format is useful for a variety of reasons, among them being much improved readability and the ability to understand difference changes when the target file has line numbers that differ from another similar, but slightly different, copy. The patch utility is most valuable when working with difference listings using the context format. The BSD version of -c takes an optional argument specifying the amount of context. Rather than overloading -c and breaking the Utility Syntax Guidelines for diff, the standard developers decided to add a separate option for specifying a context diff with a specified amount of context (-C). Also, the format for context diffs was extended slightly in 4.3 BSD to allow multiple changes that are within context lines from each other to be merged together. The output format contains an additional four asterisks after the range of affected lines in the first file name. This was to provide a flag for old programs (like old versions of patch) that only understand the old context format. The version of context described here does not require that multiple changes within context lines be merged, but it does not prohibit it either. The extension is upward-compatible, so any vendors that wish to retain the old version of diff can do so by adding the extra four asterisks (that is, utilities that currently use diff and understand the new merged format will also understand the old unmerged format, but not vice versa).

The substitute command was added as an additional format for the  $-\mathbf{e}$  option. This was added to provide implementations a way to fix the classic "dot alone on a line" bug present in many versions of *diff.* Since many implementations have fixed this bug, the standard developers decided not to standardize broken behavior, but rather to provide the necessary tool for fixing the bug. One way to fix this bug is to output two periods whenever a lone period is needed, then terminate the append command with a period, and then use the substitute command to convert the two periods into one period.

The BSD-derived –**r** option was added to provide a mechanism for using *diff* to compare two file system trees. This behavior is useful, is standard practice on all BSD-derived systems, and is not easily reproducible with the *find* utility.

The requirement that *diff* not compare files in some circumstances, even though they have the same name, is based on the actual output of historical implementations. The message specified here is already in use when a directory is being compared to a non-directory. It is extended here to preclude the problems arising from running into FIFOs and other files that would cause *diff* to hang waiting for input with no indication to the user that *diff* was hung. In most common usage, *diff* –**r** should indicate differences in the file hierarchies, not the difference of contents of devices pointed to by the hierarchies.

Many early implementations of *diff* require seekable files. Since the System Interfaces volume of IEEE Std. 1003.1-200x supports named pipes, the standard developers decided that such a restriction was unreasonable. Note also that the allowed file name – almost always refers to a pipe.

**diff** Utilities

13529 13530 13531	No directory search order is specified for <i>diff</i> . The historical ordering is, in fact, not optimal, in that it prints out all of the differences at the current level, including the statements about all common subdirectories before recursing into those subdirectories.
13532	The message:
13533	"diff %s %s %s\n", <diff_options>, <filename1>, <filename2></filename2></filename1></diff_options>
13534	does not vary by locale because it is the representation of a command, not an English sentence.
13535 <b>FUTUF</b> 13536	RE DIRECTIONS None.
13537 <b>SEE AI</b>	
13538	cmp, comm, ed
13539 <b>CHAN</b> 13540	GE HISTORY First released in Issue 2.
13541 <b>Issue 4</b> 13542	Aligned with the ISO/IEC 9945-2: 1993 standard.
13543 <b>Issue 5</b> 13544	FUTURE DIRECTIONS section added.
13545 <b>Issue 6</b> 13546 13547	The following new requirements on POSIX implementations derive from alignment with the Single UNIX Specification:
13548	• The $-\mathbf{f}$ option is added.
13549 13550	The output format for $-c$ or $-C$ format is changed to align with changes to the IEEE P1003.2b draft standard resulting from PASC Interpretation 1003.2-92 #71.
13551	The normative text is reworded to avoid use of the term "must" for application requirements.

**Utilities** dirname

#### 13552 **NAME** dirname — return the directory portion of path name 13553 13554 SYNOPSIS 13555 dirname string 13556 DESCRIPTION The string operand shall be treated as a path name, as defined in the System Interface Definitions 13557 volume of IEEE Std. 1003.1-200x, Section 3.272, Path Name. The string string shall be converted 13558 to the name of the directory containing the file name corresponding to the last path name 13559 component in *string*, performing actions equivalent to the following steps in order: 13560 1. If *string* is //, skip steps 2 to 5. 13561 2. If string consists entirely of slash characters, string shall be set to a single slash character. In 13562 this case, skip steps 3 to 8. 13563 If there are any trailing slash characters in *string*, they shall be removed. 13564 If there are no slash characters remaining in string, string shall be set to a single period 13565 character. In this case, skip steps 5 to 8. 13566 If there are any trailing non-slash characters in *string*, they shall be removed. 13567 If the remaining *string* is //, it is implementation-dependent whether steps 7 and 8 are 13568 13569 skipped or processed. 13570 If there are any trailing slash characters in *string*, they shall be removed. 13571 If the remaining *string* is empty, *string* shall be set to a single slash character. The resulting string shall be written to standard output. 13572 13573 OPTIONS None. 13574 13575 **OPERANDS** The following operand shall be supported: 13576 13577 string A string. 13578 **STDIN** Not used. 13579 13580 INPUT FILES None. 13581 13582 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *dirname*: 13583 LANG Provide a default value for the internationalization variables that are unset or null. 13584 If LANG is unset or null, the corresponding value from the implementation-13585 dependent default locale will be used. If any of the internationalization variables 13586 contains an invalid setting, the utility shall behave as if none of the variables had 13587 13588 been defined. LC ALL If set to a non-empty string value, override the values of all the other 13589 internationalization variables. 13590

Determine the locale for the interpretation of sequences of bytes of text data as

characters (for example, single-byte as opposed to multi-byte characters in

LC\_CTYPE

arguments).

13591 13592

**dirname** Utilities

13594 LC\_MESSAGES

Determine the locale that should be used to affect the format and contents of

13596 diagnostic messages written to standard error.

13597 XSI NLSPATH Determine the location of message catalogs for the processing of LC\_MESSAGES.

### 13598 ASYNCHRONOUS EVENTS

13599 Default.

### 13600 STDOUT

13601 The *dirname* utility shall write a line to the standard output in the following format:

13602 "%s\n", <resulting string>

#### 13603 STDERR

13604 Used only for diagnostic messages.

# 13605 OUTPUT FILES

13606 None.

# 13607 EXTENDED DESCRIPTION

13608 None.

# 13609 EXIT STATUS

13610 The following exit values shall be returned:

13611 0 Successful completion.

13612 >0 An error occurred.

### 13613 CONSEQUENCES OF ERRORS

13614 Default.

### 13615 APPLICATION USAGE

The definition of *pathname* specifies implementation-dependent behavior for path names starting with two slash characters. Therefore, applications shall not arbitrarily add slashes to the beginning of a path name unless they can ensure that there are more or less than two or are prepared to deal with the implementation-dependent consequences.

### 13620 EXAMPLES

13616

13617

13618

13619

13622     dirname /     /       13623     dirname //     / or //       13624     dirname /a/b/     /a	
13624   dirname /a/b/ /a	
13625   dirname //a//b//   //a	
13626 dirname Unspecified	ŀ
13627 $dirname\ a$ . (\$? = 0)	
13628 $dirname$ "" $. (\$? = 0)$	
13629   dirname /a   /	
13630   dirname /a/b   /a	
13631 dirname a/b a	

# 13632 RATIONALE

The *dirname* utility originated in System III. It has evolved through the System V releases to a version that matches the requirements specified in this description in System V Release 3. 4.3 BSD and earlier versions did not include *dirname*.

The behaviors of *basename* and *dirname* in this volume of IEEE Std. 1003.1-200x have been coordinated so that when *string* is a valid path name:

**Utilities** dirname

13638 \$(basename "string") would be a valid file name for the file in the directory: 13639 \$(dirname "string") 13640 This would not work for the versions of these utilities in early proposals due to the way 13641 processing of trailing slashes was specified. Consideration was given to leaving processing 13642 unspecified if there were trailing slashes, but this cannot be done; the System Interface 13643 Definitions volume of IEEE Std. 1003.1-200x, Section 3.272, Path Name allows trailing slashes. 13644 13645 The basename and dirname utilities have to specify consistent handling for all valid path names. 13646 FUTURE DIRECTIONS 13647 None. 13648 SEE ALSO basename, Section 2.5 on page 43 13649 13650 CHANGE HISTORY 13651 First released in Issue 2. 13652 Issue 4 Aligned with the ISO/IEC 9945-2: 1993 standard. 13653

**du** Utilities

13654 **NAME** 13655 du — estimate file space usage 13656 SYNOPSIS -s][-kx][-H | -L][file ...] 13657 UP 13658 13659 **DESCRIPTION** By default, the *du* utility shall write to standard output the size of the file space allocated to, and 13660 the size of the file space allocated to each subdirectory of, the file hierarchy rooted in each of the 13661 specified files. By default, when a symbolic link is encountered on the command line or in the 13662 13663 file hierarchy, du shall count the size of the symbolic link (rather than the file referenced by the link), and shall not follow the link to another portion of the file hierarchy. The size of the file 13664 space allocated to a file of type directory shall be defined as the sum total of space allocated to 13665 all files in the file hierarchy rooted in the directory plus the space allocated to the directory itself. 13666 When du cannot stat() files or stat() or read directories, it shall report an error condition and the 13667 final exit status is affected. Files with multiple links shall be counted and written for only one 13668 entry. The directory entry that is selected in the report is unspecified. By default, file sizes shall 13669 13670 be written in 512-byte units, rounded up to the next 512-byte unit. 13671 **OPTIONS** The du utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, 13672 Section 12.2, Utility Syntax Guidelines. 13673 13674 The following options shall be supported: In addition to the default output, report the size of each file not of type directory in 13675 the file hierarchy rooted in the specified file. Regardless of the presence of the -a13676 option, non-directories given as *file* operands shall always be listed. 13677  $-\mathbf{H}$ If a symbolic link is specified on the command line, du shall count the size of the 13678 file or file hierarchy referenced by the link. 13679 13680  $-\mathbf{k}$ Write the files sizes in units of 1 024 bytes, rather than the default 512-byte units. -L13681 If a symbolic link is specified on the command line or encountered during the traversal of a file hierarchy, du shall count the size of the file or file hierarchy 13682 referenced by the link. 13683 13684 Instead of the default output, report only the total sum for each of the specified -s files. 13685 13686  $-\mathbf{x}$ When evaluating file sizes, evaluate only those files that have the same device as the file specified by the *file* operand. 13687

Specifying more than one of the mutually-exclusive options **–H** and **–L** shall not be considered an error. The last option specified shall determine the behavior of the utility.

an error. The last option specified shall determine the behavior of the utility.

13690 OPERANDS

13691 The following operand shall be supported:

13692 *file* The path name of a file whose size is to be written. If no *file* is specified, the current directory shall be used.

13694 **STDIN** 

Not used.

Utilities du

#### 13696 INPUT FILES 13697 None. 13698 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *du*: 13699 13700 LANG Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-13701 dependent default locale shall be used. If any of the internationalization variables 13702 contains an invalid setting, the utility shall behave as if none of the variables had 13703 been defined. 13704 LC\_ALL If set to a non-empty string value, override the values of all the other 13705 internationalization variables. 13706 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 13707 characters (for example, single-byte as opposed to multi-byte characters in 13708 13709 arguments). LC\_MESSAGES 13710 Determine the locale that should be used to affect the format and contents of 13711 diagnostic messages written to standard error. 13712 13713 XSI **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 13714 ASYNCHRONOUS EVENTS 13715 Default. 13716 STDOUT 13717 The output from du shall consist of the amount of the space allocated to a file and the name of 13718 the file, in the following format: 13719 "%d %sn", <size>, <pathname> 13720 STDERR 13721 Used only for diagnostic messages. 13722 OUTPUT FILES 13723 None. 13724 EXTENDED DESCRIPTION 13725 None. 13726 EXIT STATUS 13727 The following exit values shall be returned: 13728 Successful completion. 13729 >0 An error occurred. 13730 CONSEQUENCES OF ERRORS

Default.

du Utilities

### 13732 APPLICATION USAGE

13733 Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

#### 13735 EXAMPLES

13736 None.

### 13737 RATIONALE

The use of 512-byte units is historical practice and maintains compatibility with ls and other utilities in this volume of IEEE Std. 1003.1-200x. This does not mandate that the file system itself be based on 512-byte blocks. The  $-\mathbf{k}$  option was added as a compromise measure. It was agreed by the standard developers that 512 bytes was the best default unit because of its complete historical consistency on System V (*versus* the mixed 512/1024-byte usage on BSD systems), and that a  $-\mathbf{k}$  option to switch to 1024-byte units was a good compromise. Users who prefer the 1024-byte quantity can easily alias du to du  $-\mathbf{k}$  without breaking the many historical scripts relying on the 512-byte units.

The **-b** option was added to an early proposal to provide a resolution to the situation where System V and BSD systems give figures for file sizes in *blocks*, which is an implementation-dependent concept. (In common usage, the block size is 512 bytes for System V and 1024 bytes for BSD systems.) However, **-b** was later deleted, since the default was eventually decided as 512-byte units.

Historical file systems provided no way to obtain exact figures for the space allocation given to files. There are two known areas of inaccuracies in historical file systems: cases of *indirect blocks* being used by the file system or *sparse* files yielding incorrectly high values. An indirect block is space used by the file system in the storage of the file, but that need not be counted in the space allocated to the file. A *sparse* file is one in which an *lseek()* call has been made to a position beyond the end of the file and data has subsequently been written at that point. A file system need not allocate all the intervening zero-filled blocks to such a file. It is up to the implementation to define exactly how accurate its methods are.

The -a and -s options were mutually-exclusive in the original version of du. The POSIX Shell and Utilities description is implied by the language in the SVID where -s is described as causing "only the grand total" to be reported. Some systems may produce output for -sa, but a Strictly Conforming POSIX Shell and Utilities Application cannot use that combination.

The -a and -s options were adopted from the SVID except that the System V behavior of not listing non-directories explicitly given as operands, unless the -a option is specified, was considered a bug; the BSD-based behavior (report for all operands) is mandated. The default behavior of du in the SVID with regard to reporting the failure to read files (it produces no messages) was considered counter-intuitive, and thus it was specified that the POSIX Shell and Utilities default behavior shall be to produce such messages. These messages can be turned off with shell redirection to achieve the System V behavior.

The  $-\mathbf{x}$  option is historical practice on recent BSD systems. It has been adopted by this volume of IEEE Std. 1003.1-200x because there was no other historical method of limiting the du search to a single file hierarchy. This limitation of the search is necessary to make it possible to obtain file space usage information about a file system on which other file systems are mounted, without having to resort to a lengthy *find* and *awk* script.

### 13775 FUTURE DIRECTIONS

13776 None.

Utilities du

1	3777 <b>SEE AL</b> 3	5U
1	3778	ls
_	3779 <b>CHANC</b> 3780	GE HISTORY First released in Issue 2.
	3781 <b>Issue 4</b> 3782	Aligned with the ISO/IEC 9945-2: 1993 standard.
	3783 <b>Issue 6</b> 3784	This utility is now marked as part of the User Portability Utilities option.
1	3785	The APPLICATION USAGE section is added.
1	3786	This utility is reinstated, as the LEGACY marking was incorrect in Issue 5.
1	3787	The obsolescent $-\mathbf{r}$ option has been removed.
	3788 3789	The Open Group corrigenda item U025/3 has been applied. The $\it du$ utility had incorrectly been marked LEGACY.
	3790 3791	The -H and -L options for symbolic links are added as described in the IEEE P1003.2b draft standard.

**echo** Utilities

13792 NAME
13793 echo — write arguments to standard output
13794 SYNOPSIS
13795 echo [string ...]

# 13796 **DESCRIPTION**

The *echo* utility writes its arguments to standard output, followed by a <newline> character. If there are no arguments, only the <newline> character is written.

### 13799 OPTIONS

The *echo* utility shall not recognize the "—" argument in the manner specified by Guideline 10 of the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines; "—" shall be recognized as a string operand.

13803 MAN Implementations shall not support any options.

# 13804 **OPERANDS**

13805 The following operands shall be supported:

13806 MAN 13807 13808	string	A string to be written to standard output. If any operand is $-\mathbf{n}$ , it shall be treated as a string, not an option. The following character sequences shall be recognized within any of the arguments:	
13809		\a	Write an <alert> character.</alert>
13810		\b	Write a <backspace> character.</backspace>
13811 13812 13813		\c	Suppress the <newline> character that otherwise follows the final argument in the output. All characters following the '<math>\c</math>' in the arguments shall be ignored.</newline>
13814		\f	Write a <form-feed> character.</form-feed>
13815		\n	Write a <newline> character.</newline>
13816		\r	Write a <carriage-return> character.</carriage-return>
13817		\t	Write a <tab> character.</tab>
13818		\v	Write a <vertical-tab> character.</vertical-tab>
13819		\\	Write a backslash character.
13820 13821		\0 <i>num</i>	Write an 8-bit value that is the zero, one, two, or three-digit octal number <i>num</i> .

### 13822 **STDIN**

Not used.

# 13824 INPUT FILES

13825 None.

### 13826 ENVIRONMENT VARIABLES

The following environment variables shall affect the execution of *echo*:

13828	LANG	Provide a default value for the internationalization variables that are unset or null.
13829		If LANG is unset or null, the corresponding value from the implementation-
13830		dependent default locale shall be used. If any of the internationalization variables
13831		contains an invalid setting, the utility shall behave as if none of the variables had
13832		been defined.

**Utilities** echo

13833 LC\_ALL If set to a non-empty string value, override the values of all the other 13834 internationalization variables. 13835 MAN  $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in 13836 13837 arguments). LC\_MESSAGES 13838 Determine the locale that should be used to affect the format and contents of 13839 diagnostic messages written to standard error. 13840 13841 XSI *NLSPATH* Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 13842 ASYNCHRONOUS EVENTS 13843 Default. 13844 STDOUT The echo utility arguments shall be separated by single <space> characters and a <newline> 13845 character follows the last argument. Output transformations shall occur based on the escape 13846 MAN sequences in the input. See the OPERANDS section. 13847 13848 STDERR Used only for diagnostic messages. 13849 13850 OUTPUT FILES None. 13851 13852 EXTENDED DESCRIPTION 13853 None. 13854 EXIT STATUS 13855 The following exit values shall be returned: Successful completion. 13856

13857 An error occurred.

## 13858 CONSEQUENCES OF ERRORS

Default. 13859

13866

13867

13868

13869

# 13860 APPLICATION USAGE

In the ISO/IEC 9945-2: 1993 standard, it was not possible to use echo portably across all systems 13861 that were not XSI-conformant unless both -n (as the first argument) and escape sequences were 13862 13863 omitted.

The printf utility can be used portably to emulate any of the traditional behaviors of the echo 13864 utility as follows: 13865

> • The historic System V echo and the current requirements in this volume of IEEE Std. 1003.1-200x are equivalent to:

```
printf "%b\n" "$*"
```

• The BSD *echo* is equivalent to:

```
13870
                if [ "X$1" = "X-n" ]
13871
                then
13872
                    shift
                    printf "%s" "$*"
13873
13874
                else
                    printf "%s\n" "$*"
13875
```

**echo** Utilities

13876 fi 13877 New applications are encouraged to use *printf* instead of *echo*. 13878 EXAMPLES 13879 None. 13880 RATIONALE The echo utility has not been made obsolescent because of its extremely widespread use in 13881 13882 historical applications. Portable applications that wish to do prompting without <newline>s or that could possibly be expecting to echo a  $-\mathbf{n}$ , should use the new *printf* utility derived from the 13883 Ninth Edition system. 13884 As specified, echo writes its arguments in the simplest of ways. The two different historical 13885 versions of *echo* vary in fatally incompatible ways. 13886 The BSD echo checks the first argument for the string -n which causes it to suppress the 13887 <newline> character that would otherwise follow the final argument in the output. 13888 The System V echo does not support any options, but allows escape sequences within its 13889 operands, as described in the OPERANDS section. 13890 The echo utility does not support Utility Syntax Guideline 10 because historical applications 13891 depend on *echo* to echo *all* of its arguments, except for the –**n** option in the BSD version. 13892 13893 FUTURE DIRECTIONS None. 13894 13895 SEE ALSO 13896 printf 13897 CHANGE HISTORY First released in Issue 2. 13898 13899 Issue 4 Aligned with the ISO/IEC 9945-2: 1993 standard. 13900 13901 **Issue 5** In the OPTIONS section, the last sentence is changed to indicate that implementations "do not" 13902 13903 support any options; in the previous issue this said "need not". 13904 Issue 6 The following new requirements on POSIX implementations derive from alignment with the 13905 13906 Single UNIX Specification: A set of character sequences is defined as string operands. 13907 • *LC\_CTYPE* is added to the list of environment variables affecting *echo*. 13908

In the OPTIONS section, implementations shall not support any options.

**Utilities** ed

13910 <b>NAME</b>	1					
13911	ed — edit text					
13912 <b>SYNO</b>						
13913		ring][-s][file]				
13914 <b>DESCI</b> 13915		y is a line-oriented text editor that uses two modes: <i>command mode</i> and <i>input mode</i> .				
13916		In command mode the input characters shall be interpreted as commands, and in input mode				
13917		e interpreted as text. See the EXTENDED DESCRIPTION section.				
13918 <b>OPTIC</b>						
13919 13920		y shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Utility Syntax Guidelines.				
13921	The following	ng options shall be supported:				
13922 13923	− <b>B</b> string	Use <i>string</i> as the prompt string when in command mode. By default, there shall be no prompt string.				
13924 13925	<b>−s</b>	Suppress the writing of byte counts by <b>e</b> , <b>E</b> , <b>r</b> , and <b>w</b> commands and of the '!' prompt after a !command.				
13926 <b>OPER</b>	13926 OPERANDS					
13927	The following	ng operand shall be supported:				
13928	file	If the <i>file</i> argument is given, <i>ed</i> shall simulate an <b>e</b> command on the file named by				
13929 13930		the path name, <i>file</i> , before accepting commands from the standard input. If the <i>file</i> operand is '-', the results are unspecified.				
13931 <b>STDIN</b>	ſ	, and and marketiness.				
13932		d input shall be a text file consisting of commands, as described in the EXTENDED				
13933	DESCRIPTI	ON section.				
13934 <b>INPUT</b>						
13935	•	les shall be text files.				
13936 ENVIRONMENT VARIABLES 13937 The following environment variables shall affect the execution of <i>ed</i> :						
13938	HOME	Determine the path name of the user's home directory.				
13939	LANG	Provide a default value for the internationalization variables that are unset or null.				
13940		If LANG is unset or null, the corresponding value from the implementation-				
13941 13942		dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had				
13943		been defined.				
13944	$LC\_ALL$	If set to a non-empty string value, override the values of all the other				
13945		internationalization variables.				
13946	LC_COLLA					
13947 13948		Determine the locale for the behavior of ranges, equivalence classes, and multi- character collating elements within regular expressions.				
13949	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as				
13950 13951		characters (for example, single-byte as opposed to multi-byte characters in arguments and input files) and the behavior of character classes within regular				
13952		expressions.				

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13953	LC_MESSAGES			
13954		Determine the locale that should be used to affect the format and contents of		
13955		diagnostic messages written to standard error and informative messages written to		
13956		standard output.		
13957 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .		
13958 ASYNCHRONOUS EVENTS				
13959	The <i>ed</i> utility shall take the standard action for all signals (see the ASYNCHRONOUS EVENTS			
13960	section in Section 1.11 on page 25) with the following exceptions:			
13961	SIGINT	The <i>ed</i> utility shall interrupt its current activity, write the string "?\n" to standard		
13962		output, and return to command mode (see the EXTENDED DESCRIPTION		
13963		section).		
13964	SIGHUP	If the buffer is not empty and has changed since the last write, the <i>ed</i> utility shall		
13965		attempt to write a copy of the buffer in a file. First, the file named <b>ed.hup</b> in the		
13966		current directory shall be used; if that fails, the file named ed.hup in the directory		
13967		named by the <i>HOME</i> environment variable shall be used. In any case, the <i>ed</i> utility		
13968		shall exit without returning to command mode.		
13969	SIGQUIT	The ed utility shall ignore this event.		

### **STDOUT**

Various editing commands and the prompting feature (see -**p**) write to standard output, as described in the EXTENDED DESCRIPTION section.

### 13973 STDERR

13974 Used only for diagnostic messages.

#### 13975 OUTPUT FILES

The output files shall be text files whose formats are dependent on the editing commands given.

### 13977 EXTENDED DESCRIPTION

The *ed* utility shall operate on a copy of the file it is editing; changes made to the copy shall have no effect on the file until a **w** (write) command is given. The copy of the text is called the *buffer*.

Commands to *ed* have a simple and regular structure: zero, one, or two *addresses* followed by a single-character *command*, possibly followed by parameters to that command. These addresses specify one or more lines in the buffer. Every command that requires addresses has default addresses, so that the addresses very often can be omitted. If the  $-\mathbf{p}$  option is specified, the prompt string shall be written to standard output before each command is read.

In general, only one command can appear on a line. Certain commands allow text to be input. This text is placed in the appropriate place in the buffer. While *ed* is accepting text, it is said to be in *input mode*. In this mode, no commands shall be recognized; all input is merely collected. Input mode is terminated by entering a line consisting of two characters: a period ('.') followed by a <newline> character. This line is not considered part of the input text.

## Regular Expressions in ed

The *ed* utility shall support basic regular expressions, as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.3, Basic Regular Expressions. Since regular expressions in *ed* are always matched against single lines, never against any larger section of text, there is no way for a regular expression to match a <newline> character. A null RE shall be equivalent to the last RE encountered.

Regular expressions are used in addresses to specify lines, and in some commands (for example, the  $\bf s$  substitute command) to specify portions of a line to be substituted.

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### Addresses in ed

Addressing in *ed* relates to the current line. Generally, the current line is the last line affected by a command. The current line number is the address of the current line. If the edit buffer is not empty, the initial value for the current line shall be the last line in the edit buffer; otherwise, zero.

Addresses shall be constructed as follows:

- 1. The period character ('.') shall address the current line.
- 2. The dollar sign character ('\$') shall address the last line of the edit buffer.
- 3. The positive decimal number *n* shall address the *n*th line of the edit buffer.
- 4. The apostrophe-x character pair ("'x") shall address the line marked with the mark name character x, which shall be a lowercase letter from the portable character set. It shall be an error if the character has not been set to mark a line or if the line that was marked is not currently present in the edit buffer.
- 5. A BRE enclosed by slash characters ('/') shall address the first line found by searching forwards from the line following the current line toward the end of the edit buffer and stopping at the first line containing a string matching the BRE. The BRE consisting of a null BRE delimited by a pair of slash characters shall address the next line containing the last BRE encountered. In addition, the second slash can be omitted at the end of a command line. Within the BRE, a backslash-slash pair ("\/") shall represent a literal slash instead of the BRE delimiter. If necessary, the search shall wrap around to the beginning of the buffer and continue up to and including the current line, so that the entire buffer is searched.
- 6. A BRE enclosed by question-mark characters ('?') shall address the first line found by searching backwards from the line preceding the current line toward the beginning of the edit buffer and stopping at the first line containing a string matching the BRE. The BRE consisting of a null BRE delimited by a pair of question-mark characters ("??") shall address the previous line containing the last BRE encountered. In addition, the second question-mark can be omitted at the end of a command line. Within the BRE, a backslash-question-mark pair ("\?") shall represent a literal question mark instead of the BRE delimiter. If necessary, the search shall wrap around to the end of the buffer and continue up to and including the current line, so that the entire buffer is searched.
- 7. A plus-sign ('+') or hyphen character ('-') followed by a decimal number shall address the current line plus or minus the number. A plus-sign or hyphen character not followed by a decimal number shall address the current line plus or minus 1.

Addresses can be followed by zero or more address offsets, optionally <br/> <br/>blank>-separated. Address offsets are constructed as follows:

- A plus-sign or hyphen character followed by a decimal number shall add or subtract, respectively, the indicated number of lines to or from the address. A plus-sign or hyphen character not followed by a decimal number shall add or subtract 1 to or from the address.
- A decimal number shall add the indicated number of lines to the address.

It shall not be an error for an intermediate address value to be less than zero or greater than the last line in the edit buffer. It shall be an error for the final address value to be less than zero or greater than the last line in the edit buffer. It shall be an error if a search for a BRE fails to find a matching line.

Commands accept zero, one, or two addresses. If more than the required number of addresses are provided to a command that requires zero addresses, it shall be an error. Otherwise, if more than the required number of addresses are provided to a command, the addresses specified first

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shall be evaluated and then discarded until the maximum number of valid addresses remain, for the specified command.

Addresses shall be separated from each other by a comma (',') or semicolon character (';'). In the case of a semicolon separator, the current line ('.') shall be set to the first address, and only then will the second address be calculated. This feature can be used to determine the starting line for forwards and backwards searches; see rules 5. and 6.

Addresses can be omitted on either side of the comma or semicolon separator, in which case the resulting address pairs shall be as follows:

Specified	Resulting
,	1 , \$
, addr	1 ,a ddr
addr ,	addr , addr
;	. ; \$
; addr	. ; addr
addr ;	addr ; addr

Any <br/> <br/> slank> characters included between addresses, address separators, or address offsets shall<br/> be ignored.

#### Commands in ed

In the following list of *ed* commands, the default addresses are shown in parentheses. The number of addresses shown in the default shall be the number expected by the command. The parentheses are not part of the address; they show that the given addresses are the default.

It is generally invalid for more than one command to appear on a line. However, any command (except e, E, f, q, Q, r, w, and !) can be suffixed by the letter l, n, or p; in which case, except for the l, n, and p commands, the command shall be executed and then the new current line shall be written as described below under the l, n, and p commands. When an l, n, or p suffix is used with an l, n, or p command, the command shall write to standard output as described below, but it is unspecified whether the suffix writes the current line again in the requested format or whether the suffix has no effect. For example, the pl command (base p command with an l suffix) shall either write just the current line or write it twice—once as specified for p and once as specified for l. Also, the g, G, v, and V commands shall take a command as a parameter.

Each address component can be preceded by zero or more <br/>blank> characters. The command letter can be preceded by zero or more <br/> <br/>blank> characters. If a suffix letter  $(\mathbf{l}, \mathbf{n}, \text{ or } \mathbf{p})$  is given, the application shall ensure that it immediately follows the command.

The **e**, **E**, **f**, **r**, and **w** commands shall take an optional *file* parameter, separated from the command letter by one or more <br/>
<br/>
characters.

If changes have been made in the buffer since the last  $\mathbf{w}$  command that wrote the entire buffer, ed shall warn the user if an attempt is made to destroy the editor buffer via the  $\mathbf{e}$  or  $\mathbf{q}$  commands. The ed utility shall write the string:

14081 "?\n

(followed by an explanatory message if *help mode* has been enabled via the **H** command) to standard output and shall continue in command mode with the current line number unchanged. If the **e** or **q** command is repeated with no intervening command, it shall take effect.

14085 If a terminal disconnect is detected:

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• If the buffer is not empty and has changed since the last write, the *ed* utility shall attempt to write a copy of the buffer to a file named **ed.hup** in the current directory. If this write fails, *ed* shall attempt to write a copy of the buffer to a file name **ed.hup** in the directory named by the *HOME* environment variable. If both these attempts fail, *ed* shall exit without saving the buffer.

• The *ed* utility shall not write the file to the currently remembered path name or return to command mode, and shall terminate with a non-zero exit status.

If an end-of-file is detected on standard input:

- If the *ed* utility is in input mode, *ed* shall terminate input mode and return to command mode. It is unspecified if any partially entered lines (that is, input text without a terminating <newline> character) are discarded from the input text.
- If the *ed* utility is in command mode, it shall act as if a **q** command had been entered.

If the closing delimiter of an RE or of a replacement string (for example, '/') in a g, G, s, v, or V command would be the last character before a <newline> character, that delimiter can be omitted, in which case the addressed line shall be written. For example, the following pairs of commands are equivalent:

```
s/s1/s2 s/s1/s2/p
g/s1 g/s1/p
?s1 ?s1?
```

If an invalid command is entered, *ed* shall write the string:

```
14106 "?\n"
```

 (followed by an explanatory message if *help mode* has been enabled via the **H** command) to standard output and shall continue in command mode with the current line number unchanged.

### **Append Command**

```
Synopsis: (.)a
<text>
```

The a command shall read the given text and append it after the addressed line; the current line number shall become the address of the last inserted line or, if there were none, the addressed line. Address 0 shall be valid for this command; it shall cause the appended text to be placed at the beginning of the buffer.

### **Change Command**

The c command shall delete the addressed lines, then accept input text that replaces these lines; the current line shall be set to the address of the last line input; or, if there were none, at the line after the last line deleted; if the lines deleted were originally at the end of the buffer, the current line number shall be set to the address of the new last line; if no lines remain in the buffer, the current line number shall be set to zero. Address 0 shall be valid for this command; it shall be interpreted as if address 1 were specified.

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#### 14127 **Delete Command** (.,.)d 14128 Synopsis: The d command shall delete the addressed lines from the buffer. The address of the line after the 14129 last line deleted shall become the current line number; if the lines deleted were originally at the 14130 14131 end of the buffer, the current line number shall be set to the address of the new last line; if no lines remain in the buffer, the current line number shall be set to zero. 14132 **Edit Command** 14133 Synopsis: e [file] 14134 The e command shall delete the entire contents of the buffer and then read in the file named by 14135 14136 the path name file. The current line number shall be set to the address of the last line of the buffer. If no path name is given, the currently remembered path name, if any, shall be used (see 14137 the f command). The number of bytes read shall be written to standard output, unless the -s 14138 option was specified, in the following format: 14139 "%d\n", <number of bytes read> 14140 The name *file* shall be remembered for possible use as a default path name in subsequent e, E, r, 14141 and w commands. If file is replaced by '!', the rest of the line shall be taken to be a shell 14142 command line whose output is to be read. Such a shell command line shall not be remembered 14143 as the current file. All marks shall be discarded upon the completion of a successful e command. 14144 If the buffer has changed since the last time the entire buffer was written, the user shall be 14145 14146 warned, as described previously. 14147 **Edit Without Checking Command** 14148 Synopsis: E [file] The E command shall possess all properties and restrictions of the e command except that the 14149 editor shall not check to see whether any changes have been made to the buffer since the last w 14150 14151 command. File Name Command 14152 Synopsis: f [file] 14153 14154 If file is given, the f command shall change the currently remembered path name to file; whether the name is changed or not, it shall then write the (possibly new) currently remembered path 14155 name to the standard output in the following format: 14156 "%s\n", <pathname> 14157 The current line number shall be unchanged. 14158 **Global Command** 14159 Synopsis: (1,\$)g/RE/command list 14160 14161 In the g command, the first step shall be to mark every line that matches the given RE. Then, 14162 going sequentially from the beginning of the file to the end of the file, the given *command list* shall be executed for each marked line, with the current line number set to the address of that 14163 line. Any line modified by the *command list* shall be unmarked. When the g command completes, 14164

the current line number shall have the value assigned by the last command in the *command list*.

If there were no matching lines, the current line number shall not be changed. A single command or the first of a list of commands shall appear on the same line as the global command. All lines

14165 14166

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of a multi-line list except the last line shall be ended with a backslash; the  $\bf a$ ,  $\bf i$ , and  $\bf c$  commands and associated input are permitted. The '.' terminating input mode can be omitted if it would be the last line of the *command list*. An empty *command list* shall be equivalent to the  $\bf p$  command. The use of the  $\bf g$ ,  $\bf G$ ,  $\bf v$ ,  $\bf V$ , and  $\bf l$  commands in the *command list* produces undefined results. Any character other than <space> or <newline> can be used instead of a slash to delimit the *RE*. Within the *RE*, the *RE* delimiter itself can be used as a literal character if it is preceded by a backslash.

### **Interactive Global Command**

*Synopsis*: (1, \$) G/RE/

In the **G** command, the first step shall be to mark every line that matches the given *RE*. Then, for every such line, that line shall be written, the current line number shall be set to the address of that line, and any one command (other than one of the **a**, **c**, **i**, **g**, **G**, **v**, and **V** commands) shall be read and executed. A <newline> character shall act as a null command (causing no action to be taken on the current line); an '&' shall cause the re-execution of the most recent non-null command executed within the current invocation of **G**. Note that the commands input as part of the execution of the **G** command can address and affect any lines in the buffer. The final value of the current line number shall be the value set by the last command successfully executed. (Note that the last command successfully executed shall be the **G** command itself if a command fails or the null command is specified.) If there were no matching lines, the current line number shall not be changed. The **G** command can be terminated by a SIGINT signal. Any character other than <space> or <newline> can be used instead of a slash to delimit the *RE* and the replacement. Within the *RE*, the *RE* delimiter itself can be used as a literal character if it is preceded by a backslash.

### Help Command

14192 Synopsis: h

The **h** command shall write a short message to standard output that explains the reason for the most recent '?' notification. The current line number shall be unchanged.

### Help-Mode Command

*Synopsis*: 1

The **H** command shall cause *ed* to enter a mode in which help messages (see the **h** command) shall be written to standard output for all subsequent '?' notifications. The **H** command alternatively shall turn this mode on and off; it is initially off. If the help-mode is being turned on, the **H** command also explains the previous '?' notification, if there was one. The current line number shall be unchanged.

# **Insert Command**

The **i** command shall insert the given text before the addressed line; the current line is set to the last inserted line or, if there was none, to the addressed line. This command differs from the **a** command only in the placement of the input text. Address 0 shall be valid for this command; it

shall be interpreted as if address 1 were specified.

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#### 14210 Join Command (.,.+1)j14211 Synopsis: The j command shall join contiguous lines by removing the appropriate <newline> characters. If 14212 14213 exactly one address is given, this command shall do nothing. If lines are joined, the current line 14214 number shall be set to the address of the joined line; otherwise, the current line number shall be unchanged. 14215 **Mark Command** 14216 Synopsis: 14217 The **k** command shall mark the addressed line with name x, which the application shall ensure is 14218 14219 a lowercase letter from the portable character set. The address "'x" shall then refer to this line; the current line number shall be unchanged. 14220 **List Command** 14221 14222 Synopsis: (.,.)1The I command shall write to standard output the addressed lines in a visually unambiguous 14223 form. The characters listed in the System Interface Definitions volume of IEEE Std. 1003.1-200x, 14224 Table 5-1, Escape Sequences and Associated Actions ('\\', '\a', '\b', '\f', '\r', '\t', 14225 '\v') shall be written as the corresponding escape sequence; the '\n' in that table is not 14226 applicable. Non-printable characters not in the table shall be written as one three-digit octal 14227 number (with a preceding backslash character) for each byte in the character (most significant 14228 byte first). If the size of a byte on the system is greater than nine bits, the format used for non-14229 14230 printable characters is implementation-dependent. Long lines shall be folded, with the point of folding indicated by writing backslash/<newline> 14231 14232 character; the length at which folding occurs is unspecified, but should be appropriate for the 14233 output device. The end of each line shall be marked with a '\$', and '\$' characters within the 14234 text shall be written with a preceding backslash. An I command can be appended to any other command other than e, E, f, q, Q, r, w, or !. The current line number shall be set to the address of 14235 14236 the last line written. **Move Command** 14237 14238 Synopsis: (.,.)maddress 14239 The **m** command shall reposition the addressed lines after the line addressed by address. 14240 Address 0 shall be valid for address and cause the addressed lines to be moved to the beginning of the buffer. It shall be an error if address address falls within the range of moved lines. The 14241 current line number shall be set to the address of the last line moved. 14242 **Number Command** 14243 14244 Synopsis: The **n** command shall write to standard output the addressed lines, preceding each line by its 14245 line number and a <tab> character; the current line number shall be set to the address of the last 14246

line written. The n command can be appended to any command other than e, E, f, q, Q, r, w, or !.

#### 14248 **Print Command** 14249 Synopsis: (.,.)p The **p** command shall write to standard output the addressed lines; the current line number shall 14250 14251 be set to the address of the last line written. The $\mathbf{p}$ command can be appended to any command 14252 other than e, E, f, q, Q, r, w, or !. **Prompt Command** 14253 14254 Synopsis: 14255 The **P** command shall cause ed to prompt with an asterisk ('\*') (or string, if $-\mathbf{p}$ is specified) for all subsequent commands. The P command alternatively shall turn this mode on and off; it shall 14256 14257 be initially on if the $-\mathbf{p}$ option is specified; otherwise, off. The current line number shall be 14258 unchanged. **Quit Command** 14259 14260 Synopsis: The **q** command shall cause *ed* to exit. If the buffer has changed since the last time the entire 14261 buffer was written, the user shall be warned, as described previously. 14262 **Quit Without Checking Command** 14263 14264 Synopsis: The $\mathbf{Q}$ command shall cause *ed* to exit without checking whether changes have been made in the 14265 14266 buffer since the last w command. **Read Command** 14267 Synopsis: (\$)r [file] 14268 14269 The r command shall read in the file named by the path name file and append it after the addressed line. If no file argument is given, the currently remembered path name, if any, shall be 14270 used (see the e and f commands). The currently remembered path name shall not be changed 14271 unless there is no remembered path name. Address 0 shall be valid for r and shall cause the file 14272 to be read at the beginning of the buffer. If the read is successful, and -s was not specified, the 14273 14274 number of bytes read shall be written to standard output in the following format: 14275 "%d\n", <number of bytes read> The current line number shall be set to the address of the last line read in. If file is replaced by 14276 '!', the rest of the line shall be taken to be a shell command line whose output is to be read. 14277 Such a shell command line shall not be remembered as the current path name. 14278 **Substitute Command** 14279 Synopsis: (.,.)s/RE/replacement/flags 14280 14281 The s command shall search each addressed line for an occurrence of the specified RE and 14282 replace either the first or all (non-overlapped) matched strings with the *replacement*; see the following description of the g suffix. It is an error if the substitution fails on every addressed 14283 line. Any character other than <space> or <newline> can be used instead of a slash to delimit the 14284 RE and the replacement. Within the RE, the RE delimiter itself can be used as a literal character if 14285

it is preceded by a backslash. The current line shall be set to the address of the last line on which

a substitution occurred.

14286

An ampersand ('&') appearing in the *replacement* shall be replaced by the string matching the RE on the current line. The special meaning of '&' in this context can be suppressed by preceding it by backslash. As a more general feature, the characters '\n', where n is a digit, shall be replaced by the text matched by the corresponding back-reference expression. When the character '%' is the only character in the *replacement*, the *replacement* used in the most recent substitute command shall be used as the *replacement* in the current substitute command; if there was no previous substitute command, the use of '%' in this manner shall be an error. The '%' shall lose its special meaning when it is in a replacement string of more than one character or is preceded by a backslash. For each backslash ('\') encountered in scanning *replacement* from beginning to end, the following character shall lose its special meaning (if any). It is unspecified what special meaning is given to any character other than '&', '\', '\', '\', or digits.

A line can be split by substituting a <newline> character into it. The application shall ensure it escapes the <newline> character in the *replacement* by preceding it by backslash. Such substitution cannot be done as part of a **g** or **v** *command list*. The current line number shall be set to the address of the last line on which a substitution is performed. If no substitution is performed, the current line number shall be unchanged. If a line is split, a substitution shall be considered to have been performed on each of the new lines for the purpose of determining the new current line number. A substitution shall be considered to have been performed even if the replacement string is identical to the string that it replaces.

The application shall ensure that the value of *flags* is zero or more of:

*count* Substitute for the *count*th occurrence only of the *RE* found on each addressed line.

- **g** Globally substitute for all non-overlapping instances of the *RE* rather than just the first one. If both **g** and *count* are specified, the results are unspecified.
- Write to standard output the final line in which a substitution was made. The line shall be written in the format specified for the I command.
- **n** Write to standard output the final line in which a substitution was made. The line shall be written in the format specified for the **n** command.
- **p** Write to standard output the final line in which a substitution was made. The line shall be written in the format specified for the **p** command.

## **Copy Command**

Synopsis: (.,.)taddress

The **t** command shall be equivalent to the **m** command, except that a copy of the addressed lines shall be placed after address (which can be 0); the current line number shall be set to the address of the last line added.

## **Undo Command**

*Synopsis*: u

The **u** command shall nullify the effect of the most recent command that modified anything in the buffer, namely the most recent **a**, **c**, **d**, **g**, **i**, **j**, **m**, **r**, **s**, **t**, **u**, **v**, **G**, or **V** command. All changes made to the buffer by a **g**, **G**, **v**, or **V** global command shall be undone as a single change; if no changes were made by the global command (such as with  $\mathbf{g}/RE/\mathbf{p}$ ), the **u** command shall have no effect. The current line number shall be set to the value it had immediately before the command being undone started.

#### 14330 Global Non-Matched Command 14331 Synopsis: (1,\$)v/RE/command list This command shall be equivalent to the global command g except that the lines that are marked 14332 during the first step shall be those that do not match the *RE*. 14333 **Interactive Global Not-Matched Command** 14334 14335 Synopsis: (1,\$)V/RE/This command shall be equivalent to the interactive global command G except that the lines that 14336 14337 are marked during the first step shall be those that do not match the *RE*. Write Command 14338 14339 Synopsis: (1,\$)w [file] The w command shall write the addressed lines into the file named by the path name file. The 14340 command shall create the file, if it does not exist, or shall replace the contents of the existing file. 14341 The currently remembered path name shall not be changed unless there is no remembered path 14342 name. If no path name is given, the currently remembered path name, if any, shall be used (see 14343 the e and f commands); the current line number shall be unchanged. If the command is 14344 successful, the number of bytes written shall be written to standard output, unless the -s option 14345 14346 was specified, in the following format: 14347 "%d\n", <number of bytes written> If file begins with '!', the rest of the line shall be taken to be a shell command line whose 14348 14349 standard input shall be the addressed lines. Such a shell command line shall not be remembered as the current path name. This usage of the write command with '!' shall not be considered as 14350 a "last w command that wrote the entire buffer", as described previously; thus, this alone shall 14351 not prevent the warning to the user if an attempt is made to destroy the editor buffer via the e or 14352 14353 **q** commands. **Line Number Command** 14354 Synopsis: 14355 The line number of the addressed line shall be written to standard output in the following 14356 format: 14357 "%d\n", <line number> 14358 The current line number shall be unchanged by this command. 14359 **Shell Escape Command** 14360 14361 Synopsis: ! command The remainder of the line after the '!' shall be sent to the command interpreter to be 14362 interpreted as a shell command line. Within the text of that shell command line, the unescaped 14363 14364 character '%' shall be replaced with the remembered path name; if a '!' appears as the first character of the command, it shall be replaced with the text of the previous shell command 14365 executed via '!'. Thus, "!!" shall repeat the previous !command. If any replacements of '%' or 14366 '!' are performed, the modified line shall be written to the standard output before *command* is 14367 executed. The '!' command shall write: 14368

"!\n"

to standard output upon completion, unless the **-s** option is specified. The current line number shall be unchanged.

Null Command

14373 *Synopsis*: (.+1)

An address alone on a line shall cause the addressed line to be written. A <newline> character alone shall be equivalent to "+1p". The current line number shall be set to the address of the written line.

# 14377 EXIT STATUS

14378 The following exit values shall be returned:

14379 0 Successful completion without any file or command errors.

14380 >0 An error occurred.

### 14381 CONSEQUENCES OF ERRORS

When an error in the input script is encountered, or when an error is detected that is a consequence of the data (not) present in the file or due to an external condition such as a read or write error:

- If the standard input is a terminal device file, all input shall be flushed, and a new command read.
  - If the standard input is a regular file, ed shall terminate with a non-zero exit status.

#### 14388 APPLICATION USAGE

Because of the extremely terse nature of the default error messages, the prudent script writer begins the *ed* input commands with an **H** command, so that if any errors do occur at least some clue as to the cause is made available.

In previous versions, an obsolescent – option was described. This is no longer specified. Applications should use the -s option. Using – as a file operand now produces unspecified results. This allows implementations to continue to support the former required behavior.

### 14395 EXAMPLES

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14396 None.

### 14397 RATIONALE

The initial description of this utility was adapted from the SVID. It contains some features not found in Version 7 or BSD-derived systems. Some of the differences between the POSIX and BSD *ed* utilities include, but need not be limited to:

- The BSD option does not suppress the '!' prompt after a! command.
- BSD does not support the special meanings of the '%' and '!' characters within a ! command.
- BSD does not support the *addresses* ';' and ','.
- BSD allows the command/suffix pairs **pp**, **ll**, and so on, which are unspecified in this volume of IEEE Std. 1003.1-200x.
- BSD does not support the '!' character part of the e, r, or w commands.
- A failed  ${f g}$  command in BSD sets the line number to the last line searched if there are no matches.
- BSD does not default the *command list* to the **p** command.

BSD does not support the G, h, H, n, or V commands.

- On BSD, if there is no inserted text, the insert command changes the current line to the referenced line –1; that is, the line before the specified line.
  - On BSD, the join command with only a single address changes the current line to that address.
  - BSD does not support the P command; moreover, in BSD it is synonymous with the p command.
  - BSD does not support the *undo* of the commands **j**, **m**, **r**, **s**, or **t**.
  - The Version 7 *ed* command **W**, and the BSD *ed* commands **W**, **wq**, and **z** are not present in this volume of IEEE Std. 1003.1-200x.

The -s option was added to allow the functionality of the now withdrawn – option in a manner compatible with the Utility Syntax Guidelines.

In early proposals there was a limit, {ED\_FILE\_MAX}, that described the historical limitations of some *ed* utilities in their handling of large files; some of these have had problems with files larger than 100 000 bytes. It was this limitation that prompted much of the desire to include a *split* command in this volume of IEEE Std. 1003.1-200x. Since this limit was removed, this volume of IEEE Std. 1003.1-200x requires that implementations document the file size limits imposed by *ed* in the conformance document. The limit {ED\_LINE\_MAX} was also removed; therefore, the global limit {LINE\_MAX} is used for input and output lines.

The manner in which the I command writes non-printable characters was changed to avoid the historical backspace-overstrike method. On video display terminals, the overstrike is ambiguous because most terminals simply replace overstruck characters, making the I format not useful for its intended purpose of unambiguously understanding the content of the line. The historical backslash escapes were also ambiguous. (The string "a0011" could represent a line containing those six characters or a line containing the three characters 'a', a byte with a binary value of 1, and a 1.) In the format required here, a backslash appearing in the line is written as " $\$ " so that the output is truly unambiguous. The method of marking the ends of lines was adopted from the ex editor and is required for any line ending in <space>s; the '\$' is placed on all lines so that a real '\$' at the end of a line cannot be misinterpreted.

Systems with bytes too large to fit into three octal digits must devise other means of displaying non-printable characters. Consideration was given to requiring that the number of octal digits be large enough to hold a byte, but this seemed to be too confusing for applications on the vast majority of systems where three digits are adequate. It would be theoretically possible for the application to use the *getconf* utility to find out the CHAR\_BIT value and deal with such an algorithm; however, there is really no portable way that an application can use the octal values of the bytes across various coded character sets, so the additional specification was not worthwhile.

The description of how a NUL is written was removed. The NUL character cannot be in text files, and this volume of IEEE Std. 1003.1-200x should not dictate behavior in the case of undefined, erroneous input.

Unlike some of the other editing utilities, the file names accepted by the E, e, R, and r commands are not patterns.

Early proposals stated that the  $-\mathbf{p}$  option worked only when standard input was associated with a terminal device. This has been changed to conform to historical implementations, thereby allowing applications to interpose themselves between a user and the ed utility.

The form of the substitute command that uses the  $\bf n$  suffix was limited in some historical documentation (where this was described incorrectly as "backreferencing"). This limit has been omitted because there is no reason an editor processing lines of {LINE\_MAX} length should have this restriction. The command  $\bf s/x/X/2~047$  should be able to substitute the 2 047th occurrence of  $\bf x$  on a line.

The use of printing commands with printing suffixes (such as **pn**, **lp**, and so on) was made unspecified because BSD-based systems allow this, whereas System V does not.

Some BSD-based systems exit immediately upon receipt of end-of-file if all of the lines in the file have been deleted. Since this volume of IEEE Std. 1003.1-200x refers to the  $\bf q$  command in this instance, such behavior is not allowed.

Some historical implementations returned exit status zero even if command errors had occurred; this is not allowed by this volume of IEEE Std. 1003.1-200x.

Some historical implementations contained a bug that allowed a single period to be entered in input mode as <br/>backslash> <period> <newline>. This is not allowed by the *ed* because there is no description of escaping any of the characters in input mode; backslashes are entered into the buffer exactly as typed. The typical method of entering a single period has been to precede it with another character and then use the substitute command to delete that character.

It is difficult under some modes of some versions of historical operating system terminal drivers to distinguish between an end-of-file condition and terminal disconnect. The ISO POSIX-2 standard does not require implementations to distinguish between the two situations, which permits historical implementations of the *ed* utility on historical platforms to conform. Implementations are encouraged to distinguish between the two, if possible, and take appropriate action on terminal disconnect.

Historically, ed accepted a zero address for the a and r commands in order to insert text at the start of the edit buffer. When the buffer was empty the command .= returned zero. IEEE Std. 1003.1-200x requires conformance to historical practice.

For consistency with the  $\mathbf{a}$  and  $\mathbf{r}$  commands and better user functionality, the  $\mathbf{i}$  and  $\mathbf{c}$  commands must also accept an address of 0, in which case 0i is treated as 1i and likewise for the  $\mathbf{c}$  command.

All of the following are valid addresses:

14486 +++ Three lines after the current line.

14487 /pattern/- One line before the next occurrence of pattern.

14488 -2 Two lines before the current line.

14489 3 ---- 2 Line one (note the intermediate negative address).

14490 1 2 3 Line six.

Any number of addresses can be provided to commands taking addresses; for example, "1,2,3,4,5p" prints lines 4 and 5, because two is the greatest valid number of addresses accepted by the **print** command. This, in combination with the semicolon delimiter, permits users to create commands based on ordered patterns in the file. For example, the command "3;/foo/;+2p" will display the first line after line 3 that contains the pattern *foo*, plus the next two lines. Note that the address "3;" must still be evaluated before being discarded, because the search origin for the "/foo/" command depends on this.

Historically, ed disallowed address chains, as discussed above, consisting solely of comma or semicolon separators; for example, ",,," or ";;" were considered an error. For consistency of address specification, this restriction is removed. The following table lists some of the address

ed **Utilities** 

14501	forms now pos	sible:				
14502		Address	Addr1	Addr2	Status	Comment
14503		7,	7	7	Historical	
14504		7,5,	5	5	Historical	
14505		7,5,9	5	9	Historical	
14506		7,9	7	9	Historical	
14507		7,+	7	8	Historical	
14508		,	1	\$	Historical	
14509		, 7	1	7	Extension	
14510		, ,	\$	\$	Extension	
14511		, ;	\$	\$	Extension	
14512		7;	7	7	Historical	
14513		7;5;	5	5	Historical	
14514		7;5;9	5	9	Historical	
14515		7;5,9	5	9	Historical	
14516		7;\$;4	\$	4	Historical	Valid, but erroneous.
14517		7;9	7	9	Historical	
14518		7;+	7	8	Historical	
14519		;	•	\$	Historical	
14520		;7	•	7	Extension	
14521		;;	\$	\$	Extension	
14522		<i>;</i> ,	\$	\$	Extension	
14523 14524 14525 14526	characters; for same as "5 /f	example, '	"3 – 5p" wever, on	wrote th	e seventh line te values coul	ding them after one or more <blank> e of the file, and "/foo/ 5" was the d be added; for example, "5 /foo/" o historical practice.</blank>
14527 14528						in which case it was identical to the r prohibit this behavior.
14529 <b>FUTUR</b> 14530	RE DIRECTIONS None.	5				

### 14531 **SEE ALSO**

ex, sed, sh, vi 14532

# 14533 CHANGE HISTORY

First released in Issue 2. 14534

# 14535 **Issue 4**

Aligned with the ISO/IEC 9945-2: 1993 standard. 14536

### 14537 **Issue 5**

In the OPTIONS section, the meaning of -s and - is clarified. 14538

Second FUTURE DIRECTION added. 14539

# 14540 **Issue 6**

The obsolescent single-minus form has been removed. 14541

A second APPLICATION USAGE note has been added. 14542

The Open Group corrigenda item U025/2 has been applied, correcting the description of the Edit 14543

section. 14544

14545 14546 14547	the treatment of the SIGQUIT signal, changes to ed addressing, changes to processing when	
14548	The normative text is reworded to avoid use of the term "must" for application requirements.	

**Utilities** env

NIANET				
14549 <b>NAME</b> 14550	env — set th	e environment for command invocation		
14551 <b>SYNOF</b>				
14552		name=value] [utility [argument]]		
14553 <b>DESCR</b>	IPTION			
14554	The <i>env</i> utili	ity shall obtain the current environment, modify it according to its arguments, then		
14555	invoke the u	invoke the utility named by the <i>utility</i> operand with the modified environment.		
14556	Optional arg	guments shall be passed to <i>utility</i> .		
14557	•	operand is specified, the resulting environment shall be written to the standard		
14558	•	n one <i>name=value</i> pair per line.		
14559 <b>OPTIO</b> 14560		utility shall conform to the System Interface Definitions volume of		
14561		03.1-200x, Section 12.2, Utility Syntax Guidelines.		
14562	The following	ng options shall be supported:		
14563 14564	<b>−i</b>	Invoke <i>utility</i> with exactly the environment specified by the arguments; the inherited environment shall be ignored completely.		
14565 <b>OPERA</b>	NDS			
14566	The following	ng operands shall be supported:		
14567 14568	name=value	Arguments of the form <i>name=value</i> shall modify the execution environment, and shall be placed into the inherited environment before the <i>utility</i> is invoked.		
14569 14570	utility	The name of the utility to be invoked. If the <i>utility</i> operand names any of the special built-in utilities in Section 2.14 on page 96, the results are undefined.		
14571	argument	A string to pass as an argument for the invoked utility.		
14572 <b>STDIN</b>				
14573	Not used.			
14574 <b>INPUT</b> 14575	FILES None.			
14576 <b>ENVIR</b>	ONMENT VA	ARIABLES		
14577	The following	ng environment variables shall affect the execution of <i>env</i> :		
14578	LANG	Provide a default value for the internationalization variables that are unset or null.		
14579		If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables		
14580 14581		contains an invalid setting, the utility shall behave as if none of the variables had		
14582		been defined.		
14583	LC_ALL	If set to a non-empty string value, override the values of all the other		
14584		internationalization variables.		
14585	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as		
14586		characters (for example, single-byte as opposed to multi-byte characters in arguments).		
14587	I C MECCA			
14588 14589	LC_MESSA(	Determine the locale that should be used to affect the format and contents of		
14590		diagnostic messages written to standard error.		

**env** Utilities

14591 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
14592	PATH	Determine the location of the utility, as described in the System Interface
14593		Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables. If
14594		PATH is specified as a name=value operand to env, the value given shall be used in
14595		the search for <i>utility</i> .

#### 14596 ASYNCHRONOUS EVENTS

14597 Default.

#### 14598 STDOUT

If no *utility* operand is specified, each *name=value* pair in the resulting environment shall be written in the form:

"%s=%s\n", <name>, <value>

14602 If the *utility* operand is specified, the *env* utility shall not write to standard output.

#### 14603 STDERR

14604 Used only for diagnostic messages.

# 14605 OUTPUT FILES

14606 None.

## 14607 EXTENDED DESCRIPTION

14608 None.

#### 14609 EXIT STATUS

If the *utility* utility is invoked, the exit status of *env* shall be the exit status of *utility*; otherwise, the *env* utility shall exit with one of the following values:

14612 0 The *env* utility completed successfully.

14613 1-125 An error occurred in the *env* utility.

14614 126 The utility specified by *utility* was found but could not be invoked.

The utility specified by *utility* could not be found.

### 14616 CONSEQUENCES OF ERRORS

14617 Default.

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#### 14618 APPLICATION USAGE

The *command, env, nice, nohup, time,* and *xargs* utilities have been specified to use exit code 127 if an error occurs so that applications can distinguish "failure to find a utility" from "invoked utility exited with an error indication". The value 127 was chosen because it is not commonly used for other meanings; most utilities use small values for "normal error conditions" and the values above 128 can be confused with termination due to receipt of a signal. The value 126 was chosen in a similar manner to indicate that the utility could be found, but not invoked. Some scripts produce meaningful error messages differentiating the 126 and 127 cases. The distinction between exit codes 126 and 127 is based on KornShell practice that uses 127 when all attempts to *exec* the utility fail with [ENOENT], and uses 126 when any attempt to *exec* the utility fails for any other reason.

Historical implementations of the *env* utility use the execvp() or execlp() functions defined in the System Interfaces volume of IEEE Std. 1003.1-200x to invoke the specified utility; this provides better performance and keeps users from having to escape characters with special meaning to the shell. Therefore, shell functions, special built-ins, and built-ins that are only provided by the shell are not found

shell are not found.

Utilities env

#### 14634 EXAMPLES 14635 The following command: 14636 env -i PATH=/mybin mygrep xyz myfile invokes the command mygrep with a new PATH value as the only entry in its environment. In 14637 14638 this case, *PATH* is used to locate *mygrep*, which then must reside in /**mybin**. 14639 RATIONALE 14640 As with all other utilities that invoke other utilities, this volume of IEEE Std. 1003.1-200x only 14641 specifies what env does with standard input, standard output, standard error, input files, and output files. If a utility is executed, it is not constrained by the specification of input and output 14642 by env. 14643 The -i option was added to allow the functionality of the withdrawn - option in a manner 14644 compatible with the Utility Syntax Guidelines. 14645 Some have suggested that *env* is redundant since the same effect is achieved by: 14646 name=value ... utility [ argument ... ] 14647 The example is equivalent to env when an environment variable is being added to the 14648 environment of the command, but not when the environment is being set to the given value. 14649 14650 The env utility also writes out the current environment if invoked without arguments. There is sufficient functionality beyond what the example provides to justify inclusion of env. 14651 14652 FUTURE DIRECTIONS None. 14653 14654 SEE ALSO Section 2.5 on page 43 14655 14656 CHANGE HISTORY First released in Issue 2. 14657 14658 Issue 4 14659 Aligned with the ISO/IEC 9945-2: 1993 standard.

### 14660 **NAME**

14661 ex — text editor

## 14662 Notes to Reviewers

14663 This section with side shading will not appear in the final copy. - Ed.

This page has undergone significant revision due to the 1003.2b merger. The following D1 XCU ERNs should be reviewed now the merge is complete: 234-239, 241-245.

#### 14666 SYNOPSIS

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14667 UP	ex [-rR][-l][-s	-v][-c command]-t tagstring][-w size][file]
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#### 14669 DESCRIPTION

The *ex* utility is a line-oriented text editor. There are two other modes of the editor—open and visual—in which screen-oriented editing is available. This is described more fully by the *ex* **open** and **visual** commands and in *vi*.

This section uses the term *edit buffer* to describe the current working text. No specific implementation is implied by this term. All editing changes are performed on the edit buffer, and no changes to it shall affect any file until an editor command writes the file.

Certain terminals do not have all the capabilities necessary to support the complete *ex* definition, such as the full-screen editing commands (*visual mode* or *open mode*). When these commands cannot be supported on such terminals, this condition shall not produce an error message such as "not an editor command" or report a syntax error. The implementation may either accept the commands and produce results on the screen that are the result of an unsuccessful attempt to meet the requirements of this volume of IEEE Std. 1003.1-200x or report an error describing the terminal-related deficiency.

### 14683 OPTIONS

The *ex* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

14686 The following options shall be supported:

Specify an initial command to be executed in the first edit buffer loaded from an existing file (see the EXTENDED DESCRIPTION section). Implementations may support more than a single -c option. In such implementations, the specified commands shall be executed in the order specified on the command line.

Recover the named files (see the EXTENDED DESCRIPTION section). Recovery information for a file shall be saved during an editor or system crash (for example, when the editor is terminated by a signal which the editor can catch), or after the use of an *ex* **preserve** command.

A *crash* in this context is an unexpected failure of the system or utility that requires restarting the failed system or utility. A system crash implies that any utilities running at the time also crash. In the case of an editor or system crash, the number of changes to the edit buffer (since the most recent **preserve** command) that will be recovered is unspecified.

If no *file* operands are given and the —t option is not specified, all other options, the *EXINIT* variable, and any .exrc files shall be ignored; a list of all recoverable files available to the invoking user shall be written, and the editor shall exit normally

14705		without further action.		
14706	$-\mathbf{R}$	Set <b>readonly</b> edit option.		
14707	<b>-s</b>	Prepare ex for batch use by taking the following actions:		
14708		• Suppress writing prompts and informational (but not diagnostic) messages.		
14709 14710 14711		• Ignore the value of <i>TERM</i> and any implementation default terminal type and assume the terminal is a type incapable of supporting open or visual modes; see the <b>visual</b> command and the description of <i>vi</i> .		
14712 14713		<ul> <li>Suppress the use of the EXINIT environment variable and the reading of any .exrc file; see the EXTENDED DESCRIPTION section.</li> </ul>		
14714		• Suppress autoindentation, ignoring the value of the <b>autoindent</b> edit option.		
14715 14716 14717 14718 14719	-t tagstring	Edit the file containing the specified <i>tagstring</i> ; see <i>ctags</i> . The tags feature represented by <b>-t</b> <i>tagstring</i> and the <b>tag</b> command is optional. It shall be provided on any system that also provides a conforming implementation of <i>ctags</i> ; otherwise, the use of <b>-t</b> produces undefined results. On any system, it shall be an error to specify more than a single <b>-t</b> option.		
14720	- <b>v</b>	Begin in visual mode (see <i>vi</i> ).		
14721	-w size	Set the value of the <i>window</i> editor option to <i>size</i> .		
14722 <b>OPER</b> 14723		ng operand shall be supported:		
14724	file	A path name of a file to be edited.		
14725 <b>STDIN</b> 14726 14727 14728	The standar EXTENDED	rd input consists of a series of commands and input text, as described in the DESCRIPTION section. The implementation may limit each line of standard input of {LINE_MAX}.		
14729	If the standa	If the standard input is not a terminal device, it shall be as if the <b>-s</b> option had been specified.		
14730 14731		If a read from the standard input returns an error, or if the editor detects an end-of-file condition   from the standard input, it shall be equivalent to a SIGHUP asynchronous event.		
14732 <b>INPU</b> T	Γ FILES			
14733 14734 14735 14736	is not longe any incomp	hall be text files or files that would be text files except for an incomplete last line that r than {LINE_MAX}–1 bytes in length and contains no NUL characters. By default, lete last line shall be treated as if it had a trailing <newline> character. The editing of of files may optionally be allowed by <i>ex</i> implementations.</newline>		
14737 14738	The .exrc file	es and source files shall be text files consisting of <i>ex</i> commands; see the EXTENDED ON section.		
14739 14740	v	he editor shall read lines from the files to be edited without interpreting any of those form of editor command.		
14741 <b>ENVII</b> 14742	RONMENT VA The followin	ARIABLES  ng environment variables shall affect the execution of ex:		
14743 14744 14745	COLUMNS	Override the system-selected horizontal screen size. See the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables for valid values and results when it is unset or null.		

14746 14747	EXINIT	Determine a list of <i>ex</i> commands that are executed on editor start-up. See the EXTENDED DESCRIPTION section for more details of the initialization phase.	
14748 14749	HOME	Determine a path name of a directory that shall be searched for an editor start-up file named .exrc; see the EXTENDED DESCRIPTION section.	
14750 14751 14752 14753 14754	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
14755 14756	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
14757 14758 14759	LC_COLLAT	E  Determine the locale for the behavior of ranges, equivalence classes, and multi- character collating elements within regular expressions.	
14760 14761 14762 14763 14764	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files), the behavior of character classes within regular expressions, the classification of characters as uppercase or lowercase letters, the case conversion of letters, and the detection of word boundaries.	
14765 14766 14767	LC_MESSAC	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	
14768 14769 14770 14771	LINES	Override the system-selected vertical screen size, used as the number of lines in a screenful and the vertical screen size in visual mode. See the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables for valid values and results when it is unset or null.	
14772 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .	
14773 14774 14775	PATH	Determine the search path for the shell command specified in the <i>ex</i> editor commands !, <b>shell</b> , <b>read</b> , and <b>write</b> , and the open and visual mode command !; see the description of command search and execution in Section 2.9.1.1 on page 69.	
14776 14777	SHELL	Determine the preferred command line interpreter for use as the default value of the <b>shell</b> edit option.	
14778 14779	TERM	Determine the name of the terminal type. If this variable is unset or null, an unspecified default terminal type shall be used.	
14780 <b>ASYNC</b>	HRONOUS I	EVENTS	
14781 14782		ng symbol is used in this and following sections to specify command and as event actions:	
14783 14784 14785 14786 14787	complete writ	A complete write is a write of the entire contents of the edit buffer to a file of a type other than a terminal device, or the saving of the edit buffer caused by the user executing the <i>ex</i> <b>preserve</b> command. Writing the contents of the edit buffer to a temporary file that will be removed when the editor exits shall not be considered a complete write.	
14789	The followin	g actions shall be taken upon receipt of signals:	

14790 14791	SIGINT	If the standard input is not a terminal device, <i>ex</i> shall not write the file or return to command or text input mode, and shall exit with a non-zero exit status.			
14792 14793		Otherwise, if executing an open or visual text input mode command, <i>ex</i> in receipt of SIGINT shall behave identically to its receipt of the <esc> character.</esc>			
14794		Otherwise:			
14795 14796 14797		1. If executing an <i>ex</i> text input mode command, all input lines that have been completely entered shall be resolved into the edit buffer, and any partially entered line shall be discarded.			
14798 14799 14800 14801 14802		2. If there is a currently executing command, it shall be aborted and a message displayed. Unless otherwise specified by the <i>ex</i> or <i>vi</i> command descriptions, it is unspecified whether any lines modified by the executing command appear modified, or as they were before being modified by the executing command, in the buffer.			
14803 14804		If the currently executing command was a motion command, its associated command shall be discarded.			
14805		3. If in open or visual command mode, the terminal shall be alerted.			
14806		4. The editor shall then return to command mode.			
14807	SIGCONT	The screen shall be refreshed if in open or visual mode.			
14808 14809 14810 14811	SIGHUP	If the edit buffer has been modified since the last complete write, <i>ex</i> shall attempt to save the edit buffer so that it can be recovered later using the – <b>r</b> option or the <i>ex</i> recover command. The editor shall not write the file or return to command or text input mode, and shall terminate with a non-zero exit status.			
14812	SIGTERM	Refer to SIGHUP.			
14813	The action to	aken for all other signals is unspecified.			
14814 <b>STDOU</b> 14815 14816					
14817 <b>STDER</b>		ice for writing mes from the me.			
14818		or diagnostic messages.			
14819 <b>OUTPU</b> 14820		From ex shall be text files.			
14821 <b>EXTEN</b> 14822 14823	Only the ex	IPTION a mode of the editor is described in this section. See <i>vi</i> for additional editing available in <i>ex</i> .			
14824 14825 14826 14827	as inverse v	ror occurs, <i>ex</i> shall write a message. If the terminal supports a standout mode (such video), the message shall be written in standout mode. If the terminal does not andout mode, and the edit option <b>errorbells</b> is set, an alert action shall precede the ge.			
14828 14829 14830 14831	prompt com	ex shall start in command mode, which shall be indicated by a: prompt; see the mand. Text input mode can be entered by the <b>append</b> , <b>insert</b> , or <b>change</b> commands; led (and command mode re-entered) by typing a period ('.') alone at the beginning			

# Initialization in ex and vi

 The following symbols are used in this and following sections to specify locations in the edit buffer:

### alternate and current path names

Two path names, named *current* and *alternate*, are maintained by the editor. Any *ex* commands that take file names as arguments shall set them as follows:

- 1. If a *file* argument is specified to the *ex* **edit**, **ex**, or **recover** commands, or if an *ex* **tag** command replaces the contents of the edit buffer.
  - a. If the command replaces the contents of the edit buffer, the current path name shall be set to the *file* argument or the file indicated by the tag, and the alternate path name shall be set to the previous value of the current path name.
  - b. Otherwise, the alternate path name shall be set to the *file* argument.
- 2. If a *file* argument is specified to the *ex* **next** command:
  - a. If the command replaces the contents of the edit buffer, the current path name shall be set to the first *file* argument, and the alternate path name shall be set to the previous value of the current path name.
- 3. If a *file* argument is specified to the *ex* **file** command, the current path name shall be set to the *file* argument, and the alternate path name shall be set to the previous value of the current path name.
- 4. If a *file* argument is specified to the *ex* **read** and **write** commands (that is, when reading or writing a file, and not to the program named by the **shell** edit option), or a *file* argument is specified to the *ex* **xit** command:
  - a. If the current path name has no value, the current path name shall be set to the *file* argument.
  - b. Otherwise, the alternate path name shall be set to the *file* argument.

If the alternate path name is set to the previous value of the current path name when the current path name had no previous value, then the alternate path name shall have no value as a result.

#### current line

The line of the edit buffer referenced by the cursor. Each command description specifies the current line after the command has been executed, as the *current line value*. When the edit buffer contains no lines, the current line shall be zero; see **Addressing in ex** on page 394.

#### current column

The current screen column occupied by the cursor. (The columns shall be numbered beginning at 1.) Each command description specifies the current column after the command has been executed, as the *current column* value. This column is an *ideal* column that is remembered over the lifetime of the editor. The actual screen column upon which the cursor rests may be different from the current column; see the cursor positioning discussion in **Command Descriptions in vi** on page 1031.

#### set to non-<blank>

A description for a current column value, meaning that the current column shall be set to the last screen column on which is displayed any part of the first non-<blank> character of the line. If the line has no non-<br/>
- characters, the current column shall be set to the last screen column on which is displayed any part of the last character in the line. If the line is empty, the current column shall be set to column position 1.

14877 The length of lines in the edit buffer may be limited to {LINE\_MAX} bytes. In open and visual mode, the length of lines in the edit buffer may be limited to the number of characters that will 14878 fit in the display. If either limit is exceeded during editing, an error message shall be written. If 14879 either limit is exceeded by a line read in from a file, an error message shall be written and the 14880 14881 edit session may be terminated. If the editor stops running due to any reason other than a user command, and the edit buffer has 14882 been modified since the last complete write, it shall be equivalent to a SIGHUP asynchronous 14883 14884 event. If the system crashes, it shall be equivalent to a SIGHUP asynchronous event. During initialization (before the first file is copied into the edit buffer or any user commands 14885 14886 from the terminal are processed) the following shall occur: 1. If the environment variable EXINIT is set, the editor shall execute the ex commands 14887 contained in that variable. 14888 2. If the *EXINIT* variable is not set, and all of the following are true: 14889 14890 The *HOME* environment variable is not null and not empty. The file **.exrc** in the directory referred to by the *HOME* environment variable: 14891 14892 **Exists** Is owned by the same user ID as the real user ID of the process or the process 14893 14894 has appropriate privileges 14895 3. Is not writeable by anyone other than the owner The editor shall execute the *ex* commands contained in that file. 14896 3. If and only if all the following are true: 14897 The current directory is not referred to by the *HOME* environment variable. 14898 A command in the EXINIT environment variable or a command in the .exrc file in the 14899 directory referred to by the *HOME* environment variable sets the editor option **exrc**. 14900 The **.exrc** file in the current directory: 14901 14902 1. Exists Is owned by the same user ID as the real user ID of the process, or by one of a 14903 set of implementation-dependent user IDs 14904 14905 3. Is not writeable by anyone other than the owner The editor shall attempt to execute the *ex* commands contained in that file. 14906 Lines in any .exrc file that contain no characters or only <blank> characters shall be ignored. If 14907 14908 any **.exrc** file exists, but is not read for ownership or permission reasons, it shall be an error. After the EXINIT variable and any .exrc files are processed, the first file specified by the user 14909 shall be edited, as follows: 14910 1. If the user specified the -t option, the effect shall be as if the ex tag command was entered 14911 with the specified argument, with the exception that if tag processing does not result in a 14912 file to edit, the effect shall be as described in step 3. below. 14913 2. Otherwise, if the user specified any command line *file* arguments, the effect shall be as if 14914

the ex edit command was entered with the first of those arguments as its file argument.

Otherwise, the effect shall be as if the ex edit command was entered with a nonexistent file

name as its *file* argument. It is unspecified whether this action shall set the current path

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name. In an implementation where this action does not set the current path name, any editor command using the current path name shall fail until an editor command sets the current path name.

If the -r option was specified, the first time a file in the initial argument list or a file specified by the -t option is edited, if recovery information has previously been saved about it, that information shall be recovered and the editor shall behave as if the contents of the edit buffer have already been modified. If there are multiple instances of the file to be recovered, the one most recently saved shall be recovered, and an informational message that there are previous versions of the file that can be recovered shall be written. If no recovery information about a file is available, an informational message to this effect shall be written, and the edit shall proceed as usual.

If the – option was specified, the first time a file that already exists (including a file that might not exist but for which recovery information is available, when the  $-\mathbf{r}$  option is specified) replaces or initializes the contents of the edit buffer, the current line shall be set to the last line of the edit buffer, the current column shall be set to non-<br/>

| Shall be executed | Shall be execu

The current argument list shall initially be set to the file names specified by the user on the command line. If no file names are specified by the user, the current argument list shall be empty. If the –t option was specified, it is unspecified whether any file name resulting from tag processing shall be prepended to the current argument list. In the case where the file name is added as a prefix to the current argument list, the current argument list reference shall be set to that file name. In the case where the file name is not added as a prefix to the current argument list, the current argument list reference shall logically be located before the first of the file names specified on the command line (for example, a subsequent *ex* **next** command shall edit the first file name from the command line). If the –t option was not specified, the current argument list reference shall be to the first of the file names on the command line.

#### Addressing in ex

Addressing in *ex* relates to the current line and the current column; the address of a line is its 1-based line number, the address of a column is its 1-based count from the beginning of the line. Generally, the current line is the last line affected by a command. The current line number is the address of the current line. In each command description, the effect of the command on the current line number and the current column is described.

Addresses are constructed as follows:

- 1. The character '.' (period) shall address the current line.
- 2. The character '\$' shall address the last line of the edit buffer.
- 3. The positive decimal number *n* shall address the *n*th line of the edit buffer.
- 4. The address "'x" refers to the line marked with the mark name character 'x', which shall be a lowercase letter from the portable character set or one of the characters ''' or '''. It shall be an error if the line that was marked is not currently present in the edit buffer or the mark has not been set. Lines can be marked with the *ex* mark or **k** commands, or the *vi* m command.
- 5. A regular expression (RE) enclosed by slashes ('/') shall address the first line found by searching forwards from the line following the current line toward the end of the edit

buffer and stopping at the first line containing a string matching the regular expression. As stated in **Regular Expressions in ex** on page 424, an address consisting of a null regular expression delimited by slashes "//" shall address the next line containing the last regular expression encountered. In addition, the second slash can be omitted at the end of a command line. If the **wrapscan** edit option is set, the search shall wrap around to the beginning of the edit buffer and continue up to and including the current line, so that the entire edit buffer is searched. Within the regular expression, the sequence "\/" shall represent a literal slash instead of the regular expression delimiter.

- 6. A regular expression enclosed in question marks ('?') shall address the first line found by searching backwards from the line preceding the current line toward the beginning of the edit buffer and stopping at the first line containing a string matching the regular expression. The second question mark can be omitted at the end of a command line. If the **wrapscan** edit option is set, the search shall wrap around from the beginning of the edit buffer to the end of the edit buffer and continue up to and including the current line, so that the edit entire buffer is searched. Within the regular expression, the sequence "\?" shall represent a literal question mark instead of the RE delimiter.
- 7. A plus sign ('+') or a minus sign ('-') followed by a decimal number shall address the current line plus or minus the number. A '+' or '-' not followed by a decimal number shall address the current line plus or minus 1.

Addresses can be followed by zero or more address offsets, optionally <blank> character-separated. Address offsets are constructed as follows:

- 1. A '+' or '-' immediately followed by a decimal number shall add (subtract) the indicated number of lines to (from) the address. A '+' or '-' not followed by a decimal number shall add (subtract) 1 to (from) the address.
- 2. A decimal number shall add the indicated number of lines to the address.

It shall not be an error for an intermediate address value to be less than zero or greater than the last line in the edit buffer. It shall be an error for the final address value to be less than zero or greater than the last line in the edit buffer.

Commands take zero, one, or two addresses; see the descriptions of *1addr* and *2addr* in **Command Descriptions in ex** on page 401. If more than the required number of addresses are provided to a command that requires zero addresses, it shall be an error. Otherwise, if more than the required number of addresses are provided to a command, the addresses specified first shall be evaluated and then discarded until the maximum number of valid addresses remain.

Addresses shall be separated from each other by a comma (', ') or a semicolon ('; '). If no address is specified before or after a comma or semicolon separator, it shall be as if the address of the current line was specified before or after the separator. In the case of a semicolon separator, the current line (', ') shall be set to the first address, and only then will the next address be calculated. This feature can be used to determine the starting line for forwards and backwards searches (see rules 5. and 6.).

A percent sign ('%') shall be equivalent to entering the two addresses "1,\$".

Any delimiting <br/>
shall be discarded.

#### 15006 Command Line Parsing in ex The following symbol is used in this and following sections to describe parsing behavior: 15007 If a character is referred to as "backslash escaped" or "<control>-V escaped," it 15008 escape 15009 shall mean that the character acquired or lost a special meaning by virtue of being preceded, respectively, by a backslash or <control>-V character. Unless otherwise 15010 specified, the escaping character shall be discarded at that time and shall not be 15011 further considered for any purpose. 15012 Command-line parsing shall be done in the following steps. For each step, characters already 15013 evaluated shall be ignored; that is, the phrase "leading character" refers to the next character 15014 15015 that has not yet been evaluated. 1. Leading colon characters shall be skipped. 15016 2. Leading <blank> characters shall be skipped. 15017 3. If the leading character is a double-quote character, the characters up to and including the 15018 next non-backslash-escaped <newline> character shall be discarded, and any subsequent 15019 characters shall be parsed as a separate command. 15020 4. Leading characters that can be interpreted as addresses shall be evaluated; see **Addressing** 15021 in ex on page 394. 15022 15023 5. Leading <blank> characters shall be skipped. 15024 If the next character is a vertical-line character or a <newline> character: 15025 a. If the next character is a <newline> character: 1. If ex is in open or visual mode, the current line shall be set to the last address 15026 15027 specified, if any. 2. Otherwise, if the last command was terminated by a vertical-line character, no 15028 action shall be taken; for example, the command "||<newline>" shall 15029 15030 execute two implied commands, not three. 15031 Otherwise, step 6.b. shall apply. b. Otherwise, the implied command shall be the **print** command. The last #, **p**, and **l** 15032 15033 flags specified to any ex command shall be remembered and shall apply to this implied command. Executing the ex number, print, or list command shall set the 15034 remembered flags to #, nothing, and l, respectively, plus any other flags specified for 15035 that execution of the **number**, **print**, or **list** command. 15036 If ex is not currently performing a global or v command, and no address or count is 15037 specified, the current line shall be incremented by 1 before the command is executed. 15038 If incrementing the current line would result in an address past the last line in the 15039 edit buffer, the command shall fail, and the increment shall not happen. 15040 15041 The <newline> character or vertical-line character shall be discarded and any subsequent characters shall be parsed as a separate command. 15042 7. The command name shall be comprised of the next character (if the character is not 15043 alphabetic), or the next character and any subsequent alphabetic characters (if the 15044 character is alphabetic), with the following exceptions: 15045 a. Commands that consist of any prefix of the characters in the command name **delete**, 15046 15047 followed immediately by any of the characters $\mathbf{l}$ , $\mathbf{p}$ , +, -, or # shall be interpreted as a delete command, followed by a <blank> character, followed by the characters that

15049 were not part of the prefix of the delete command. The maximum number of 15050 characters shall be matched to the command name **delete**; for example, "del" shall not be treated as "de" followed by the flag I. 15051 b. Commands that consist of the character k, followed by a character that can be used 15052 as the name of a mark, shall be equivalent to the mark command followed by a 15053 <br/>blank> character, followed by the character that followed the **k**. 15054 c. Commands that consist of the character s, followed by characters that could be 15055 interpreted as valid options to the s command, shall be the equivalent of the s 15056 command, without any pattern or replacement values, followed by a <blank> 15057 15058 character, followed by the characters after the **s**. The command name shall be matched against the possible command names, and a 15059 command name that contains a prefix matching the characters specified by the user shall 15060 be the executed command. In the case of commands where the characters specified by the 15061 user could be ambiguous, the executed command shall be as follows: 15062 append 15063 a next change print undo 15064  $\mathbf{c}$ u p ch change print un undo 15065 pr edit read 15066  $\mathbf{v}$ move read write m 15067 re mark 15068 ma Implementation extensions with names causing similar ambiguities shall not be checked 15069 for a match until all possible matches for commands specified by IEEE Std. 1003.1-200x 15070 have been checked. 15071 9. If the command is a! command, or if the command is a read command followed by zero 15072 or more <br/> <br/>blank> characters and a !, or if the command is a write command followed by 15073 one or more <blank> characters and a !, the rest of the command shall include all 15074 characters up to a non-backslash-escaped <newline> character. The <newline> character 15075 shall be discarded and any subsequent characters shall be parsed as a separate ex 15076 command. 15077 10. Otherwise, if the command is an edit, ex, or next command, or a visual command while in 15078 open or visual mode, the next part of the command shall be parsed as follows: 15079 a. Any '!' character immediately following the command shall be skipped and be part 15080 of the command. 15081 b. Any leading <br/>
shank> characters shall be skipped and be part of the command. 15082 If the next character is a '+', characters up to the first non-backslash-escaped 15083 15084 <newline> character or non-backslash-escaped <br/> <br/> character shall be skipped and be part of the command. 15085 d. The rest of the command shall be determined by the steps specified in paragraph 12. 15086 11. Otherwise, if the command is a global, open, s, or v command, the next part of the 15087 15088 command shall be parsed as follows: a. Any leading <br/>
shlank > characters shall be skipped and be part of the command. 15089

b. If the next character is not an alphanumeric, double-quote, <newline>, backslash, or

1. The next character shall be used as a command delimiter.

vertical-line character:

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15093 15094 15095 2. If the command is a global, open, or v command, characters up to the first non-backslash-escaped <newline> character, or first non-backslash-escaped delimiter character, shall be skipped and be part of the command.

15096 15097 15098 3. If the command is an **s** command, characters up to the first non-backslashescaped <newline> character, or second non-backslash-escaped delimiter character, shall be skipped and be part of the command.

15099 15100 c. If the command is a **global** or v command, characters up to the first non-backslashescaped <newline> character shall be skipped and be part of the command.

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d. Otherwise, the rest of the command shall be determined by the steps specified in paragraph 12.

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### 12. Otherwise:

15104 15105 15106 a. If the command was a map, unmap, abbreviate, or unabbreviate command, characters up to the first non-<control>-V-escaped <newline>, vertical-line, or double-quote character shall be skipped and be part of the command.

15107 15108 Otherwise, characters up to the first non-backslash-escaped <newline>, vertical-line, or double-quote character shall be skipped and be part of the command.

15109 15110 15111 If the command was an append, change, or insert command, and the step 12.b. ended at a vertical-line character, any subsequent characters, up to the next nonbackslash-escaped <newline> character shall be used as input text to the command.

15112 15113 If the command was ended by a double-quote character, all subsequent characters, up to the next non-backslash-escaped <newline> character, shall be discarded.

15114 15115 e. The terminating <newline> or vertical-line character shall be discarded and any subsequent characters shall be parsed as a separate ex command.

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Command arguments shall be parsed as described by the Synopsis and Description of each individual ex command. This parsing shall not be <br/> <br/>blank> character-sensitive, except for the ! argument, which must follow the command name without intervening <br/> <br/>blank> characters, and where it would otherwise be ambiguous. For example, count and flag arguments need not be <br/><blank> character separated because "d22p" is not ambiguous, but file arguments to the ex next command must be separated by one or more <br/> <br/>blank> characters. Any <br/> <br/> character in command arguments for the abbreviate, unabbreviate, map, and unmap commands can be <control>-V-escaped, in which case the <blank> character shall not be used as an argument delimiter. Any <br/>
<br/>
blank> character in the command argument for any other command can be backslash-escaped, in which case that <br/>blank> character shall not be used as an argument delimiter.

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Within command arguments for the abbreviate, unabbreviate, map, and unmap commands, any character can be <control>-V-escaped. All such escaped characters shall be treated literally and shall have no special meaning. Within command arguments for all other ex commands that are not regular expressions or replacement strings, any character that would otherwise have a special meaning can be backslash-escaped. Escaped characters shall be treated literally, without special meaning as shell expansion characters or '!', '%', and '#' expansion characters. See Regular Expressions in ex on page 424 and Replacement Strings in ex on page 425 for descriptions of command arguments that are regular expressions or replacement strings.

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Non-backslash-escaped '%' characters appearing in *file* arguments to any *ex* command shall be replaced by the current path name; unescaped '#' characters shall be replaced by the alternate path name. It shall be an error if '%' or '#' characters appear unescaped in an argument and their corresponding values are not set.

Non-backslash-escaped '!' characters in the arguments to either the ex! command or the open and visual mode! command, or in the arguments to the ex read command, where the first non-<br/>
| character after the command name is a '!' character, or in the arguments to the ex write command where the command name is followed by one or more <br/>
| characters and the first non-<br/>
| character after the command name is a '!' character, shall be replaced with the arguments to the last of those three commands as they appeared after all unescaped '%', '#', and '!' characters were replaced. It shall be an error if '!' characters appear unescaped in one of these commands and there has been no previous execution of one of these commands.

If an error occurs during the parsing or execution of an *ex* command:

- An informational message to this effect shall be written. Execution of the *ex* command shall stop, and the cursor (for example, the current line and column) shall not be further modified.
- If the *ex* command resulted from a map expansion, all characters from that map expansion shall be discarded, except as otherwise specified by the **map** command.
- Otherwise, if the *ex* command resulted from the processing of an *EXINIT* environment variable, a .exrc file, a :source command, a -c option, or a +command specified to an *ex* edit, ex, next, or visual command, no further commands from the source of the commands shall be executed.
- Otherwise, if the ex command resulted from the execution of a buffer or a global or v command, no further commands caused by the execution of the buffer or the global or v command shall be executed.
- Otherwise, if the ex command was not terminated by a <newline> character, all characters up
  to and including the next non-backslash-escaped <newline> character shall be discarded.

### **Input Editing in ex**

The following symbols are used in this and following sections to specify command actions.

word

 In the POSIX locale, a word consists of a maximal sequence of letters, digits, and underscores, delimited at both ends by characters other than letters, digits, or underscores, or by the beginning or end of a line or the edit buffer.

When accepting input characters from the user, in either *ex* command mode or *ex* text input mode, *ex* shall enable canonical mode input processing, as defined in the System Interfaces volume of IEEE Std. 1003.1-200x.

# If in *ex* text input mode:

- 1. If the **number** edit option is set, *ex* shall prompt for input using the line number that would be assigned to the line if it is entered, in the format specified for the *ex* **number** command.
- 2. If the **autoindent** edit option is set, *ex* shall prompt for input using **autoindent** characters, as described by the **autoindent** edit option. **autoindent** characters shall follow the line number, if any.

#### If in ex command mode:

1. If the **prompt** edit option is set, input shall be prompted for using a single ':' character; otherwise, there shall be no prompt.

The input characters in the following sections shall have the following effects on the input line.

15180	Scroll
15181	Synopsis: eof
15182	See the description of the <i>stty eof</i> character in <i>stty</i> .
15183	If in ex command mode:
15184 15185	If the <i>eof</i> character is the first character entered on the line, the line shall be evaluated as if it contained two characters: a <control>-D and a <newline> character.</newline></control>
15186	Otherwise, the <i>eof</i> character shall have no special meaning.
15187	If in ex text input mode:
15188 15189 15190 15191	If the cursor follows an <b>autoindent</b> character, the <b>autoindent</b> characters in the line shall be modified so that a part of the next text input character will be displayed on the first column in the line after the previous <b>shiftwidth</b> edit option column boundary, and the user shall be prompted again for input for the same line.
15192 15193 15194	Otherwise, if the cursor follows a '0', which follows an <b>autoindent</b> character, and the '0' was the previous text input character, the '0' and all <b>autoindent</b> characters in the line shall be discarded, and the user shall be prompted again for input for the same line.
15195 15196 15197 15198 15199	Otherwise, if the cursor follows a '^', which follows an <b>autoindent</b> character, and the '^' was the previous text input character, the '^' and all <b>autoindent</b> characters in the line shall be discarded, and the user shall be prompted again for input for the same line. In addition, the <b>autoindent</b> level for the next input line shall be derived from the same line from which the <b>autoindent</b> level for the current input line was derived.
15200 15201	Otherwise, if there are no <b>autoindent</b> or text input characters in the line, the <i>eof</i> character   shall be discarded.
15202	Otherwise, the <i>eof</i> character shall have no special meaning.
15203	<newline></newline>
15204 15205	Synopsis: <newline></newline>
15206	If in ex command mode:
15207 15208	Cause the command line to be parsed; <control>-J shall be mapped to the <newline>   character for this purpose.</newline></control>
15209	If in ex text input mode:
15210 15211	Terminate the current line. If there are no characters other than <b>autoindent</b> characters on the line, all characters on the line shall be discarded.
15212 15213 15214	Prompt for text input on a new line after the current line. If the <b>autoindent</b> edit option is set, an appropriate number of <b>autoindent</b> characters shall be added as a prefix to the line as described by the <i>ex</i> <b>autoindent</b> edit option.

15015	<backslash></backslash>	
15215	<dackstasti></dackstasti>	
15216	Synopsis:	<backslash></backslash>
15217	Allow the ent	try of a subsequent <newline> or <control>-J as a literal character, removing any</control></newline>
15218		ng that it may have to the editor during text input mode. The backslash character
15219	shall be retain	ned and evaluated when the command line is parsed, or retained and included
15220	when the inpu	ut text becomes part of the edit buffer.
15221	<control>-V</control>	I
15222	Synopsis:	<control>-V</control>
15223	Allow the ent	ry of any subsequent character as a literal character, removing any special meaning
15224		have to the editor during text input mode. The <control>-V character shall be</control>
15225		ore the command line is parsed or the input text becomes part of the edit buffer.
4.5000		
15226 15227		next'' functionality is performed by the underlying system, it is implementation- nether a character other than <control>-V performs this function.</control>
15228	<control>-W</control>	
15229	Synopsis:	<control>-W</control>
15230	Discard the <	control>-W, and the word previous to it in the input line, including any <blank></blank>
15231		lowing the word and preceding the <control>-W. If the "word erase" functionality</control>
15232		by the underlying system, it is implementation-dependent whether a character
15233	-	ontrol>-W performs this function.
15234	Command Do	escriptions in ex
15235	The following	g symbols are used in this section to represent command modifiers. Some of these
15236	modifiers can	be omitted, in which case the specified defaults shall be used.
15237	1addr	A single line address, given in any of the forms described in <b>Addressing in ex</b> on
15238		page 394; the default shall be the current line (' . '), unless otherwise specified.
15239		If the line address is zero, it shall be an error, unless otherwise specified in the
15240		following command descriptions.
15241		If the edit buffer is empty, and the address is specified with a command other than
15242		=, <b>append</b> , <b>insert</b> , <b>open</b> , <b>put</b> , <b>read</b> , or <b>visual</b> , or the address is not zero, it shall be
15243		an error.
15244	2addr	Two addresses specifying an inclusive range of lines. If no addresses are specified,
15245		the default for <i>2addr</i> shall be the current line only (".,."), unless otherwise
15246		specified in the following command descriptions. If one address is specified, <i>2addr</i>
15247		shall specify that line only, unless otherwise specified in the following command
15248		descriptions.
15249		It shall be an error if the first address is greater than the second address.
15250		If the edit buffer is empty, and the two addresses are specified with a command
15251		other than the !, write, wq, or xit commands, or either address is not zero, it shall
15252		be an error.
15253	count	A positive decimal number. If <i>count</i> is specified, it shall be equivalent to specifying
15254		an additional address to the command, unless otherwise specified by the following
15254		command descriptions. The additional address shall be equal to the last address
15256		specified to the command (either explicitly or by default) plus <i>count</i> -1.
13630		specified to the command (clinici explicitly of by default) plus tount-1.

15257 If this would result in an address greater than the last line of the edit buffer, it shall be corrected to equal the last line of the edit buffer. 15258 15259 flags One or more of the characters '+', '-', '#', 'p', or 'l' (ell). The flag characters can be <black>-separated, and in any order or combination. The characters '#', 15260 'p', and 'l' shall cause lines to be written in the format specified by the **print** 15261 command with the specified flags. 15262 The lines to be written are as follows: 15263 1. All edit buffer lines written during the execution of the ex &, ~, list, number, 15264 **open**, **print**, **s**, **visual**, and **z** commands shall be written as specified by *flags*. 15265 After the completion of an ex command with a flag as an argument, the 15266 current line shall be written as specified by flags, unless the current line was 15267 the last line written by the command. 15268 The characters '+' and '-' cause the value of the current line after the execution 15269 of the ex command to be adjusted by the offset address as described in **Addressing** 15270 in ex on page 394. This adjustment shall occur before the current line is written as 15271 described in 2. above. 15272 The default for *flags* shall be none. 15273 buffer One of a number of named areas for holding text. The named buffers are specified 15274 by the alphanumeric characters of the POSIX locale. There shall also be one 15275 "unnamed" buffer. When no buffer is specified for editor commands that use a 15276 buffer, the unnamed buffer shall be used. Commands that store text into buffers 15277 shall store the text as it was before the command took effect, and shall store text 15278 occurring earlier in the file before text occurring later in the file, regardless of how 15279 the text region was specified. Commands that store text into buffers shall store the 15280 15281 text into the unnamed buffer as well as any specified buffer. In ex commands, buffer names are specified as the name by itself. In open or visual 15282 15283 mode commands the name is preceded by a double quote (' ) ' character. 15284 If the specified buffer name is an uppercase character, and the buffer contents are to be modified, the buffer shall be appended to rather than being overwritten. If 15285 the buffer is not being modified, specifying the buffer name in lowercase and 15286 uppercase shall have identical results. 15287 There shall also be buffers named by the numbers 1 through 9. In open and visual 15288 mode, if a region of text including characters from more than a single line is being 15289 modified by the vi c or d commands, the motion character associated with the c or 15290 d commands specifies that the buffer text shall be in line mode, or the commands 15291 %, ', /, ?, (, ), N, n,  $\{$ , or  $\}$  are used to define a region of text for the c or d commands, 15292 the contents of buffers 1 through 8 shall be moved into the buffer named by the 15293 next numerically greater value, the contents of buffer 9 shall be discarded, and the 15294 region of text shall be copied into buffer 1. This shall be in addition to copying the 15295 text into a user-specified buffer or unnamed buffer, or both. Numeric buffers can 15296 be specified as a source buffer for open and visual mode commands; however, 15297 specifying a numeric buffer as the write target of an open or visual mode 15298 command shall have unspecified results. 15299 The text of each buffer shall have the characteristic of being in either line or 15300 character mode. Appending text to a non-empty buffer shall set the mode to match 15301 the characteristic of the text being appended. Appending text to a buffer shall 15302 cause the creation of at least one additional line in the buffer. All text stored into 15303

15304 buffers by ex commands shall be in line mode. The ex commands that use buffers as the source of text specify individually how buffers of different modes are 15305 handled. Each open or visual mode command that uses buffers for any purpose 15306 specifies individually the mode of the text stored into the buffer and how buffers 15307 of different modes are handled. 15308 file Command text used to derive a path name. The default shall be the current path 15309 name, as defined previously, in which case, if no current path name has yet been 15310 15311 established it shall be an error, except where specifically noted in the individual command descriptions that follow. If the command text contains any of the 15312 characters '~', '{', '[', '\*', '?', '\$', '\', '', ' , ' and '\', it shall be 15313 subjected to the process of "shell expansions", as described below; if more than a 15314 single path name results and the command expects only one, it shall be an error. 15315 The process of shell expansions in the editor shall be done as follows. The ex utility 15316 shall pass two arguments to the program named by the shell edit option; the first 15317 shall be -c, and the second shall be the string "echo" and the command text as a 15318 single argument. The standard output and standard error of that command shall 15319 replace the command text. 15320 ! A character that can be appended to the command name to modify its operation, 15321 as detailed in the individual command descriptions. With the exception of the ex 15322 read, write, and! commands, the '!' character shall only act as a modifier if there 15323 are no <blank> characters between it and the command name. 15324 remembered search direction 15325 The vi commands N and n begin searching in a forwards or backwards direction in 15326 the edit buffer based on a remembered search direction, which is initially unset, 15327 and is set by the ex global,  $\mathbf{v}$ ,  $\mathbf{s}$ , and tag commands, and the vi and  $\mathbf{c}$  commands. 15328 **Abbreviate** 15329 15330 Synopsis: ab[breviate][lhs rhs] If *lhs* and *rhs* are not specified, write the current list of abbreviations and do nothing more. 15331 Implementations may restrict the set of characters accepted in *lhs* or *rh*, except that printable 15332 characters and <blank> characters shall not be restricted. Additional restrictions shall be 15333 implementation-dependent. 15334 In both lhs and rhs, any character may be escaped with a <control>-V, in which case the 15335 character shall not be used to delimit lhs from rhs, and the escaping <control>-V shall be 15336 discarded. 15337 In open and visual text input mode, if a non-word or <ESC> character that is not escaped by a 15338 <control>-V character is entered after a word character, a check shall be made for a set of 15339 characters matching *lhs*, in the text input entered during this command. If it is found, the effect 15340 shall be as if *rhs* was entered instead of *lhs*. 15341 The set of characters that are checked is defined as follows: 15342 1. If there are no characters inserted before the word and non-word or <ESC> characters that 15343 triggered the check, the set of characters shall consist of the word character. 15344 2. If the character inserted before the word and non-word or <ESC> characters that triggered 15345 the check is a word character, the set of characters shall consist of the characters inserted 15346 15347 immediately before the triggering characters that are word characters, plus the triggering

15348

word character.

15349 15350 15351 15352	3. If the character inserted before the word and non-word or <esc> characters that triggered the check is not a word character, the set of characters shall consist of the characters that were inserted before the triggering characters that are neither <blank> characters nor word characters, plus the triggering word character.</blank></esc>
15353 15354 15355	It is unspecified whether the <i>lhs</i> argument entered for the <i>ex</i> <b>abbreviate</b> and <b>unabbreviate</b> commands is replaced in this fashion. Regardless of whether or not the replacement occurs, the effect of the command shall be as if the replacement had not occurred.
15356	Current line: Unchanged.
15357	Current column: Unchanged.
15358	Append
15359	Synopsis: [laddr] a[ppend][!]
15360 15361	Enter text input mode; the input text shall be placed after the specified line. If line zero is specified, the text shall be placed at the beginning of the edit buffer.
15362 15363 15364	This command shall be affected by the <b>number</b> and <b>autoindent</b> edit options; following the command name with '!' shall cause the <b>autoindent</b> edit option setting to be toggled for the duration of this command only.
15365 15366	<i>Current line</i> : Set to the last input line; if no lines were input, set to the specified line, or to the first line of the edit buffer if a line of zero was specified, or zero if the edit buffer is empty.
15367	Current column: Set to non- <blank>.</blank>
15368	Arguments
15369	Synopsis: ar[gs]
15370 15371	Write the current argument list, with the current argument-list entry, if any, between $'$ [ $'$ and $ $ $'$ ] $'$ characters.
15372	Current line: Unchanged.
15373	Current column: Unchanged.
15374	Change
15375	Synopsis: [2addr] c[hange][!][count]
15376 15377	Enter <i>ex</i> text input mode; the input text shall replace the specified lines. The specified lines shall be copied into the unnamed buffer, which shall become a line mode buffer.
15378 15379 15380	This command shall be affected by the <b>number</b> and <b>autoindent</b> edit options; following the command name with '!' shall cause the <b>autoindent</b> edit option setting to be toggled for the duration of this command only.
15381 15382 15383	<i>Current line</i> : Set to the last input line; if no lines were input, set to the line before the first address, or to the first line of the edit buffer if there are no lines preceding the first address, or to zero if the edit buffer is empty.
15384	Current column: Set to non- <blank>.</blank>

15385	Change Directory
15386 15387	Synopsis: chd[ir][!][directory] cd[!][directory]
15388	Change the current working directory to <i>directory</i> .
15389 15390 15391 15392	If no <i>directory</i> argument is specified, and the <i>HOME</i> environment variable is set to a non-null and non-empty value, <i>directory</i> shall default to the value named in the <i>HOME</i> environment variable. If the <i>HOME</i> environment variable is empty or is undefined, the default value of <i>directory</i> is implementation-dependent.
15393 15394	If no $'$ ! ' is appended to the command name, and the edit buffer has been modified since the last complete write, and the current path name does not begin with a $'$ / ', it shall be an error.
15395	Current line: Unchanged.
15396	Current column: Unchanged.
15397	Сору
15398 15399	Synopsis: [2addr] co[py] 1addr [flags] [2addr] t 1addr [flags]
15400 15401	Copy the specified lines after the specified destination line; line zero specifies that the lines shall be placed at the beginning of the edit buffer.
15402	Current line: Set to the last line copied.
15403	Current column: Set to non- <blank>.</blank>
15404	Delete
15405	Synopsis: [2addr] d[elete][buffer][count][flags]
15406 15407	Delete the specified lines into a buffer (defaulting to the unnamed buffer), which shall become a line-mode buffer.
15408 15409	Flags can immediately follow the command name; see <b>Command Line Parsing in ex</b> on page   396.
15410 15411	<i>Current line</i> : Set to the line following the deleted lines, or to the last line in the edit buffer if that line is past the end of the edit buffer, or to zero if the edit buffer is empty.
15412	Current column: Set to non- <blank>.</blank>
15413	Edit
15414 15415	Synopsis: e[dit][!][+command][file] ex[!][+command][file]
15416 15417	If no '!' is appended to the command name, and the edit buffer has been modified since the last complete write, it shall be an error.
15418 15419 15420 15421	If <i>file</i> is specified, replace the current contents of the edit buffer with the current contents of <i>file</i> , and set the current path name to <i>file</i> . If <i>file</i> is not specified, replace the current contents of the edit buffer with the current contents of the file named by the current path name. If for any reason the current contents of the file cannot be accessed, the edit buffer shall be empty.
15422 15423 15424	The +command option shall be <blank> character-delimited; <blank> characters within   +command can be escaped by preceding them with a backslash character. The +command shall be interpreted as an ex command immediately after the contents of the edit buffer have been  </blank></blank>

15425	replaced and the current line and column have been set.	
15426	If the edit buffer is empty:	
15427	Current line: Set to 0.	
15428	Current column: Set to 1.	
15429	Otherwise, if executed while in <i>ex</i> command mode or if the + <i>command</i> argument is specified:	
15430	Current line: Set to the last line of the edit buffer.	
15431	Current column: Set to non- <blank>.</blank>	
15432	Otherwise, if <i>file</i> is omitted or results in the current path name:	
15433	Current line: Set to the first line of the edit buffer.	
15434	Current column: Set to non- <blank>.</blank>	
15435 15436	Otherwise, if <i>file</i> is the same as the last file edited, the line and column shall be set as follows; if the file was previously edited, the line and column may be set as follows:	
15437 15438	<i>Current line</i> : Set to the last value held when that file was last edited. If this value is not a valid line in the new edit buffer, set to the first line of the edit buffer.	
15439 15440 15441	<i>Current column</i> : If the current line was set to the last value held when the file was last edited, set to the last value held when the file was last edited. Otherwise, or if the last value is not a valid column in the new edit buffer, set to non- -    Current column:   Current line   Current line	
15442	Otherwise:	
15443	Current line: Set to the first line of the edit buffer.	
15444	Current column: Set to non- <blank>.</blank>	
15445	File	
15446	Synopsis: f[ile][file]	
15447 15448	If a <i>file</i> argument is specified, the alternate path name shall be set to the current path name, and the current path name shall be set to <i>file</i> .	
15449 15450 15451 15452 15453 15454 15455	Write an informational message. If the file has a current path name, it shall be included in this message; otherwise, the message shall indicate that there is no current path name. If the edit buffer contains lines, the current line number and the number of lines in the edit buffer shall be included in this message; otherwise, the message shall indicate that the edit buffer is empty. If the edit buffer has been modified since the last complete write, this fact shall be included in this message. If the <b>readonly</b> edit option is set, this fact shall be included in this message. The message may contain other unspecified information.	
15456	Current line: Unchanged.	ı L
15457	Current column: Unchanged.	ı I
-0.00		1

15458	Global
15459 15460	Synopsis: [2addr] g[lobal] /pattern/ [commands] [2addr] v /pattern/ [commands]
15461 15462	The optional '!' character after the <b>global</b> command shall be the same as executing the ${\bf v}$   command.
15463 15464 15465 15466	If <i>pattern</i> is empty (for example, "//") or not specified, the last regular expression used in the editor command shall be used as the <i>pattern</i> . The <i>pattern</i> can <i>be</i> delimited by slashes (shown in the Synopsis), as well as any non-alphanumeric or non- blank> character other than backslash, vertical line, double quote, or <newline>.</newline>
15467	If no lines are specified, the lines shall default to the entire file.
15468 15469 15470 15471 15472 15473	The <b>global</b> and <b>v</b> commands are logically two-pass operations. First, mark the lines within the specified lines that match ( <b>global</b> ) or do not match ( <b>v</b> or <b>global</b> !) the specified pattern. Second, execute the <i>ex</i> commands given by commands, with the current line ('.') set to each marked line. If an error occurs during this process, or the contents of the edit buffer are replaced (for example, by the <i>ex</i> :edit command) an error message shall be written and no more commands resulting from the execution of this command shall be processed.
15474 15475	Multiple <i>ex</i> commands can be specified by entering multiple commands on a single line using a vertical line to delimit them, or one per line, by escaping each <newline> with a backslash.</newline>
15476	If no commands are specified:
15477	1. If in <i>ex</i> command mode, it shall be as if the <b>print</b> command were specified.
15478	2. Otherwise, no command shall be executed.
15479 15480 15481 15482 15483 15484	For the <b>append</b> , <b>change</b> , and <b>insert</b> commands, the input text shall be included as part of the command, and the terminating period can be omitted if the command ends the list of commands. The <b>open</b> and <b>visual</b> commands can be specified as one of the commands, in which case each marked line shall cause the editor to enter open or visual mode. If open or visual mode is exited using the <i>vi</i> <b>Q</b> command, the current line shall be set to the next marked line, and open or visual mode reentered, until the list of marked lines is exhausted.
15485 15486 15487	The <b>global</b> , <b>v</b> , and <b>undo</b> commands cannot be used in commands. Marked lines may be deleted by commands executed for lines occurring earlier in the file than the marked lines. In this case, no commands shall be executed for the deleted lines.
15488	If the remembered search direction is not set, the <b>global</b> and ${\bf v}$ commands shall set it to forward.
15489 15490	The <b>autoprint</b> and <b>autoindent</b> edit options shall be inhibited for the duration of the ${\bf g}$ or ${\bf v}$ command.
15491 15492	<i>Current line</i> : If no commands executed, set to the last marked line. Otherwise, as specified for the executed <i>ex</i> commands.
15493 15494	<i>Current column</i> : If no commands are executed, set to non- <blank>; otherwise, as specified for the individual <i>ex</i> commands.</blank>

15495	Insert
15496	Synopsis: [laddr] i[nsert][!]
15497 15498	Enter <i>ex</i> text input mode; the input text shall be placed before the specified line. If the line is zero or 1, the text shall be placed at the beginning of the edit buffer.
15499 15500 15501	This command shall be affected by the <b>number</b> and <b>autoindent</b> edit options; following the command name with '!' shall cause the <b>autoindent</b> edit option setting to be toggled for the duration of this command only.
15502 15503 15504	<i>Current line</i> : Set to the last input line; if no lines were input, set to the line before the specified line, or to the first line of the edit buffer if there are no lines preceding the specified line, or zero if the edit buffer is empty.
15505	Current column: Set to non- <blank>.</blank>
15506	Join
15507	Synopsis: [2addr] j[oin][!][count][flags]
15508	If <i>count</i> is specified:
15509 15510	If no address was specified, the <b>join</b> command shall behave as if $2addr$ were the current line and the current line plus $count(., + count)$ .
15511 15512	If one address was specified, the <b>join</b> command shall behave as if $2addr$ were the specified address and the specified address plus $count(addr, addr + count)$ .
15513 15514	If two addresses were specified, the <b>join</b> command shall behave as if an additional address, equal to the last address plus $count - 1$ ( $addr1, addr2, addr2 + count - 1$ ), was specified.
15515 15516	If this would result in a second address greater than the last line of the edit buffer, it shall be corrected to be equal to the last line of the edit buffer.
15517	If no <i>count</i> is specified:
15518 15519	If no address was specified, the <b>join</b> command shall behave as if $2addr$ were the current line and the next line (.,. +1).
15520 15521	If one address was specified, the <b>join</b> command shall behave as if $2addr$ were the specified address and the next line $(addr, addr + 1)$ .
15522 15523	Join the text from the specified lines together into a single line, which shall replace the specified lines.
15524 15525	If a '!' character is appended to the command name, the <b>join</b> shall be without modification of any line, independent of the current locale.
15526 15527	Otherwise, in the POSIX locale, set the current line to the first of the specified lines, and then, for each subsequent line, proceed as follows:
15528	1. Discard leading <space>s from the line to be joined.</space>
15529	2. If the line to be joined is now empty, delete it, and skip steps 3. through 5.
15530 15531	3. If the current line ends in a <blank> character, or the first character of the line to be joined is a ')' character, join the lines without further modification.</blank>
15532	4. If the last character of the current line is a '.', join the lines with two <space> characters</space>

between them.

15534	5. Otherwise, join the lines with a single <space> character between them.</space>	
15535	Current line: Set to the first line specified.	
15536	Current column: Set to non- <blank>.</blank>	
15537	List	
15538	Synopsis: [2addr] l[ist][count][flags]	
15539	This command shall be equivalent to the ex command:	
15540	[2addr] p[rint][count] l[flags]	
15541	See <b>Print</b> on page 413.	
15542	Мар	
15543	Synopsis: map[!][lhs rhs]	
15544	If <i>lhs</i> and <i>rhs</i> are not specified:	
15545	1. If '!' is specified, write the current list of text input mode maps.	
15546	2. Otherwise, write the current list of command mode maps.	
15547	3. Do nothing more.	
15548 15549 15550 15551 15552	Implementations may restrict the set of characters accepted in <i>lhs</i> or <i>rhs</i> , except that printable characters and <black> characters shall not be restricted. Additional restrictions shall be implementation-dependent. In both <i>lhs</i> and <i>rhs</i>, any character can be escaped with a <control>-V, in which case the character shall not be used to delimit <i>lhs</i> from <i>rhs</i>, and the escaping <control>-V shall be discarded.</control></control></black>	
15553 15554 15555 15556	If the character '!' is appended to the <b>map</b> command name, the mapping shall be effective during open or visual text input mode rather than <b>open</b> or <b>visual</b> command mode. This allows <i>lhs</i> to have two different <b>map</b> definitions at the same time: one for command mode and one for text input mode.	
15557	For command mode mappings:	
15558 15559 15560	When the <i>lhs</i> is entered as any part of a <i>vi</i> command in open or visual mode (but not as part of the arguments to the command), the action shall be as if the corresponding <i>rhs</i> had been entered.	
15561 15562	If any character in the command, other than the first, is escaped using a <control>-V character, that character shall not be part of a match to an <i>lhs</i>.</control>	
15563 15564	It is unspecified whether implementations shall support <b>map</b> commands where the <i>lhs</i> is more than a single character in length, where the first character of the <i>lhs</i> is printable.	
15565 MAN 15566 15567 15568 15569 15570	If <i>lhs</i> contains more than one character and the first character is '#', followed by a sequence of digits corresponding to a numbered function key, then when this function key is typed it shall be mapped to <i>rhs</i> . Characters other than digits following a '#' character also represent the function key named by the characters in the <i>lhs</i> following the '#' and may be mapped to <i>rhs</i> . It is unspecified how function keys are named or what function keys are supported.	
15571	For text input mode mappings:	

When the *lhs* is entered as any part of text entered in open or visual text input modes, the

action shall be as if the corresponding *rhs* had been entered. 15573 15574 If any character in the input text is escaped using a <control>-V character, that character shall not be part of a match to an *lhs*. 15575 It is unspecified whether the *lhs* argument entered for the map or unmap commands is 15576 replaced in this fashion. Regardless of whether or not the replacement occurs, the effect of 15577 the command shall be as if the replacement had not occurred. 15578 If only part of the *lhs* is entered, it is unspecified how long the editor will wait for additional, 15579 possibly matching characters before treating the already entered characters as not matching the 15580 lhs. 15581 The rhs characters shall themselves be subject to remapping, unless otherwise specified by the 15582 **remap** edit option, except that if the characters in *lhs* occur as prefix characters in *rhs*, those 15583 characters shall not be remapped. 15584 15585 On block-mode terminals, the mapping need not occur immediately (for example, it may occur after the terminal transmits a group of characters to the system), but it shall achieve the same 15586 15587 results as if it occurred immediately. Current line: Unchanged. 15588 Current column: Unchanged. 15589 15590 Mark 15591 Synopsis: [laddr] ma[rk] character [laddr] k character 15592 15593 Implementations shall support *character* values of a single lowercase letter of the POSIX locale 15594 and the characters ''' and '''; support of other characters is implementation-dependent. If executing the vi m command, set the specified mark to the current line and 1-based numbered 15595 character referenced by the current column, if any; otherwise, column position 1. 15596 15597 Otherwise, set the specified mark to the specified line and 1-based numbered first non-<br/>
Values of the specified mark to the specified line and 1-based numbered first non-<br/>
Values of the specified mark to the specified line and 1-based numbered first non-<br/>
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Values of the specified mark to the specified line and 1-based numbered first non-<br/>
Values of the specified mark to the specified line and 1-based numbered nu character in the line, if any; otherwise, the last character in the line, if any; otherwise, column 15598 position 1. 15599 15600 The mark shall remain associated with the line until the mark is reset or the line is deleted. If a deleted line is restored by a subsequent undo command, any marks previously associated with 15601 the line, which have not been reset, shall be restored as well. Any use of a mark not associated 15602 with a current line in the edit buffer shall be an error. 15603 The marks 'and' shall be set as described previously, immediately before the following events 15604 occur in the editor: 15605 1. The use of '\$' as an ex address 15606 The use of a positive decimal number as an ex address 15607 15608 The use of a search command as an ex address The use of a mark reference as an ex address 15609 The use of the following open and visual mode commands: <control>-], %, (, ), [, ], {, }. 15610 The use of the following open and visual mode commands: ', G, H, L, M, z if the current 15611 15612 line will change as a result of the command

15613 7. The use of the open and visual mode commands: /, ?, N, ', n if the current line or column will change as a result of the command 15614 15615 The use of the ex mode commands: z, undo, global, v 15616 For rules 1., 2., 3., and 4., the 'and' marks shall not be set if the ex command is parsed as 15617 specified by rule 6.a. in **Command Line Parsing in ex** on page 396. For rules 5., 6., and 7., the 'and' marks shall not be set if the commands are used as motion 15618 15619 commands in open and visual mode. For rules 1., 2., 3., 4., 5., 6., 7., and 8., the 'and' marks shall not be set if the command fails. 15620 The 'and' marks shall be set as described previously, each time the contents of the edit buffer 15621 are replaced (including the editing of the initial buffer), if in open or visual mode, or if in ex 15622 mode and the edit buffer is not empty, before any commands or movements (including 15623 commands or movements specified by the -c or -t options or the +command argument) are 15624 executed on the edit buffer. If in open or visual mode, the marks shall be set as if executing the *vi* 15625 15626 **m** command; otherwise, as if executing the *ex* **mark** command. When changing from ex mode to open or visual mode, if the 'and' marks are not already set, 15627 the 'and' marks shall be set as described previously. 15628 Current line: Unchanged. 15629 15630 Current column: Unchanged. Move 15631 15632 Synopsis: [2addr] m[ove] 1addr [flags] Move the specified lines after the specified destination line. A destination of line zero specifies 15633 that the lines shall be placed at the beginning of the edit buffer. It shall be an error if the 15634 destination line is within the range of lines to be moved. 15635 *Current line*: Set to the last of the moved lines. 15636 Current column: Set to non-<blank>. 15637 Next 15638 Synopsis: n[ext][!][+command][file ...] 15639 If no '!' is appended to the command name, and the edit buffer has been modified since the 15640 last complete write, it shall be an error, unless the file is successfully written as specified by the 15641 autowrite option. 15642 If one or more files is specified: 15643 1. Set the argument list to the specified file names. 15644 Set the current argument list reference to be the first entry in the argument list. 15645 3. Set the current path name to the first file name specified. 15646 Otherwise: 15647 1. It shall be an error if there are no more file names in the argument list after the file name 15648 currently referenced. 15649 Set the current path name and the current argument list reference to the file name after the 15650 file name currently referenced in the argument list. 15651

15652 15653	Replace the contents of the edit buffer with the contents of the file named by the current path name. If for any reason the contents of the file cannot be accessed, the edit buffer shall be empty.	
15654	This command shall be affected by the <b>autowrite</b> and <b>writeany</b> edit options.	1
15655 15656 15657 15658	The +command option shall be <blank> character-delimited; <blank> characters can be escaped by preceding them with a backslash character. The +command shall be interpreted as an ex command immediately after the contents of the edit buffer have been replaced and the current line and column have been set.</blank></blank>	
15659	Current line: Set as described for the edit command.	
15660	Current column: Set as described for the edit command.	
15661	Number	
15662 15663	Synopsis: [2addr] nu[mber][count][flags] [2addr] #[count][flags]	
15664	These commands shall be equivalent to the <i>ex</i> command:	
15665	[2addr] p[rint][count] #[flags]	
15666	See	
15667	Open	
15668	Synopsis: [laddr] o[pen] /pattern/ [flags]	
15669 15670 15671	This command need not be supported on block-mode terminals or terminals with insufficient capabilities. If standard input, standard output, or standard error are not terminal devices, the results are unspecified.	
15672	Enter open mode.	
15673 15674 15675 15676 15677	The trailing delimiter can be omitted from pattern at the end of the command line. If pattern is empty (for example, $"//"$ ) or not specified, the last regular expression used in the editor shall be used as the pattern. The pattern can be delimited by slashes (shown in the Synopsis), as well as any alphanumeric, or non- $<$ blank> character other than backslash, vertical line, double quote, or $<$ newline> character.	
15678	Current line: Set to the specified line.	
15679	Current column: Set to non- <blank>.</blank>	
15680	Preserve	
15681	Synopsis: pre[serve]	
15682 15683 15684 15685 15686	Save the edit buffer in a form that can later be recovered by using the —r option or by using the <i>ex</i> <b>recover</b> command. After the file has been preserved, a mail message shall be sent to the user. This message shall be readable by invoking the <i>mailx</i> utility. The message shall contain the name of the file, the time of preservation, and an <i>ex</i> command that could be used to recover the file. Additional information may be included in the mail message.	
15687	Current line: Unchanged.	
15688	Current column: Unchanged.	

15689	Print
15690	Synopsis: [2addr] p[rint][count][flags]
15691 15692	Write the addressed lines. The behavior is unspecified if the number of columns on the display is less than the number of columns required to write any single character in the lines being written.
15693 15694	Non-printable characters, except for the <tab> character, shall be written as implementation-dependent multi-character sequences.</tab>
15695 15696	If the # flag is specified or the <b>number</b> edit option is set, each line shall be preceded by its line number in the following format:
15697	"%6d $\Delta\Delta$ ", <line number=""></line>
15698	If the I flag is specified or the list edit option is set:
15699 15700 15701	1. The characters listed in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Table 5-1, Escape Sequences and Associated Actions shall be written as the corresponding escape sequence.
15702 15703 15704 15705 15706	2. Non-printable characters not in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Table 5-1, Escape Sequences and Associated Actions shall be written as one three-digit octal number (with a preceding backslash) for each byte in the character (most significant byte first). If the size of a byte on the system is greater than 9 bits, the format used for non-printable characters is implementation-dependent.
15707 15708	3. The end of each line shall be marked with a '\$', and literal '\$' characters within the line shall be written with a preceding backslash.
15709 15710	Long lines shall be folded; the length at which folding occurs is unspecified, but should be appropriate for the output terminal, considering the number of columns of the terminal.
15711 15712	If a line is folded, and the <b>l</b> flag is not specified and the <b>list</b> edit option is not set, it is unspecified whether a multi-column character at the folding position is separated; it shall not be discarded.
15713	Current line: Set to the last written line.
15714	Current column: Unchanged if the current line is unchanged; otherwise, set to non- -
15715	Put
15716	Synopsis: [laddr] pu[t][buffer]
15717 15718 15719	Append text from the specified buffer (by default, the unnamed buffer) to the specified line; line zero specifies that the text shall be placed at the beginning of the edit buffer. Each portion of a line in the buffer shall become a new line in the edit buffer, regardless of the mode of the buffer.
15720	Current line: Set to the last line entered into the edit buffer.
15721	Current column: Set to non- <blank>.</blank>
15722	Quit
15723	Synopsis: q[uit][!]
15724	If no '!' is appended to the command name:
15725	1. If the edit buffer has been modified since the last complete write, it shall be an error.
15726 15727 15728	2. If there are file names in the argument list after the file name currently referenced, and the last command was not a <b>quit</b> , <b>wq</b> , <b>xit</b> , or <b>ZZ</b> (see <b>Exit</b> on page 1064) command, it shall be an error.

15729 Otherwise, terminate the editing session. 15730 Read Synopsis: 15731 [laddr] r[ead][!][file] 15732 If '!' is not the first non-<blank> character to follow the command name, a copy of the specified file shall be appended into the edit buffer after the specified line; line zero specifies that 15733 the copy shall be placed at the beginning of the edit buffer. The number of lines and bytes read 15734 shall be written. If no file is named, the current path name shall be the default. If there is no 15735 15736 current path name, then *file* shall become the current path name. If there is no current path name 15737 or file operand, it shall be an error. Specifying a file that is not of type regular shall have unspecified results. 15738 Otherwise, if file is preceded by '!', the rest of the line after the '!' shall have '%', '#', and 15739 '!' characters expanded as described in **Command Line Parsing in ex** on page 396. 15740 The ex utility shall then pass two arguments to the program named by the shell edit option; the 15741 first shall be -c and the second shall be the expanded arguments to the **read** command as a 15742 single argument. The standard input of the program shall be set to the standard input of the ex 15743 program when it was invoked. The standard error and standard output of the program shall be 15744 appended into the edit buffer after the specified line. 15745 Each line in the copied file or program output (as delimited by <newline> characters or the end 15746 of the file or output if it is not immediately preceded by a <newline> character), shall be a 15747 15748 separate line in the edit buffer. Any occurrences of <carriage-return> and <newline> character pairs in the output shall be treated as single <newline> characters. 15749 The special meaning of the '!' following the **read** command can be overridden by escaping it 15750 with a backslash character. 15751 15752 Current line: If no lines are added to the edit buffer, unchanged. Otherwise, if in open or visual mode, set to the first line entered into the edit buffer. Otherwise, set to the last line entered into 15753 the edit buffer. 15754 Current column: Set to non-<br/>
- slank>. 15755 15756 Recover Synopsis: rec[over][!] file 15757 If no '!' is appended to the command name, and the edit buffer has been modified since the 15758 last complete write, it shall be an error. 15759 If no file operand is specified, then the current path name shall be used. If there is no current 15760 path name or *file* operand, it shall be an error. 15761 If no recovery information has previously been saved about *file*, the **recover** command shall 15762 behave identically to the edit command, and an informational message to this effect shall be 15763 15764 written. Otherwise, set the current path name to file, and replace the current contents of the edit buffer 15765 with the recovered contents of file. If there are multiple instances of the file to be recovered, the 15766 one most recently saved shall be recovered, and an informational message that there are 15767 previous versions of the file that can be recovered shall be written. The editor shall behave as if 15768 15769 the contents of the edit buffer have already been modified. 15770 Current file: Set as described for the **edit** command.

15771	Current column: Set as described for the edit command.	
15772	Rewind	
15773	Synopsis: rew[ind][!]	
15774 15775 15776	If no '!' is appended to the command name, and the edit buffer has been modified since the last complete write, it shall be an error, unless the file is successfully written as specified by the <b>autowrite</b> option.	   
15777	If the argument list is empty, it shall be an error.	
15778 15779	The current argument list reference and the current path name shall be set to the first file name in the argument list.	
15780 15781	Replace the contents of the edit buffer with the contents of the file named by the current path name. If for any reason the contents of the file cannot be accessed, the edit buffer shall be empty.	
15782	This command shall be affected by the <b>autowrite</b> and <b>writeany</b> edit options.	
15783	Current line: Set as described for the edit command.	
15784	Current column: Set as described for the edit command.	
15785	Set	
15786	Synopsis: se[t][option[=[value]]][nooption][option?][all]	
15787 15788 15789	When no arguments are specified, write the value of the <b>term</b> edit option and those options whose values have been changed from the default settings; when the argument <i>all</i> is specified, write all of the option values.	
15790 15791 15792 15793 15794 15795 15796 15797	Giving an option name followed by the character '?' shall cause the current value of that option to be written. The '?' can be separated from the option name by zero or more <blank> characters. The '?' shall be necessary only for Boolean valued options. Boolean options can be given values by the form <b>set</b> option to turn them on or <b>set</b> nooption to turn them off; string and numeric options can be assigned by the form <b>set</b> option=value. Any  blank&gt; characters in strings can be included as is by preceding each  blank&gt; with an escaping backslash. More than one option can be set or listed by a single set command by specifying multiple arguments, each separated from the next by one or more  blank&gt; characters.</blank>	
15798	See Edit Options in ex on page 425 for details about specific options.	
15799	Current line: Unchanged.	
15800	Current column: Unchanged.	-
15801	Shell	
15802	Synopsis: sh[ell]	
15803 15804	Invoke the program named in the <b>shell</b> edit option with the single argument $-\mathbf{i}$ (interactive mode). Editing shall be resumed when the program exits.	
15805	Current line: Unchanged.	
15806	Current column: Unchanged.	

**Utilities**  $\mathbf{e}\mathbf{x}$ 

15807	Source
15808	Synopsis: so[urce] file
15809 15810	Read and execute <i>ex</i> commands from <i>file</i> . Lines in the file that contain no characters or only    blank> characters shall be ignored.
15811	Current line: As specified for the individual ex commands.
15812	Current column: As specified for the individual ex commands.
15813	Substitute
15814 15815 15816	Synopsis: [2addr] s[ubstitute][/pattern/repl/[options][count][flags]] [2addr] &[options][count][flags]] [2addr] ~[options][count][flags]]
15817 15818 15819 15820 15821	Replace the first instance of the pattern <i>pattern</i> by the string <i>repl</i> on each specified line. (See <b>Regular Expressions in ex</b> on page 424 and <b>Replacement Strings in ex</b> on page 425.) Any non-alphabetic, non-   double quote, or <newline> character can be used instead of '/'. Backslash characters can be used to escape delimiters, backslash characters, and other special characters.</newline>
15822 15823 15824 15825 15826 15827	The trailing delimiter can be omitted from <i>pattern</i> or from <i>repl</i> at the end of the command line. If both <i>pattern</i> and <i>repl</i> are not specified or are empty (for example, "//"), the last <b>s</b> command shall be repeated. If only <i>pattern</i> is not specified or is empty, the last regular expression used in the editor shall be used as the pattern. If only <i>repl</i> is not specified or is empty, the pattern shall be replaced by nothing. If the entire replacement pattern is '%', the last replacement pattern to an <b>s</b> command shall be used.
15828 15829 15830	Entering a <carriage-return> in <i>repl</i> (which requires an escaping backslash in <i>ex</i> mode and an escaping <control>-V in open or <i>vi</i> mode) shall split the line at that point, creating a new line in the edit buffer. The <carriage-return> shall be discarded.</carriage-return></control></carriage-return>
15831 15832	If options include the letter 'g' ( <b>global</b> ), all non-overlapping instances of the pattern in the line shall be replaced. $\qquad \qquad  $
15833 15834 15835 15836 15837 15838 15839 15840 15841	If options includes the letter 'c' ( <b>confirm</b> ), then before each substitution the line shall be written; the written line shall reflect all previous substitutions. On the following line, <space> characters shall be written beneath the characters from the line that are before the <i>pattern</i> to be replaced, and '^' characters written beneath the characters included in the <i>pattern</i> to be replaced. The <i>ex</i> utility shall then wait for a response from the user. An affirmative response shall cause the substitution to be done, while any other input shall not make the substitution. An affirmative response shall consist of a line with the affirmative response (as defined by the current locale) at the beginning of the line. This line shall be subject to editing in the same way as the <i>ex</i> command line.</space>
15842 15843	If interrupted (see the ASYNCHRONOUS EVENTS section), any modifications confirmed by the user shall be preserved in the edit buffer after the interrupt.
15844	If the remembered search direction is not set, the ${\bf s}$ command shall set it to forward.
15845 15846	In the second Synopsis, the & command shall repeat the previous substitution, as if the & command were replaced by: $\qquad \qquad  $
15847	s/pattern/repl/
15848	where <i>pattern</i> and <i>repl</i> are as specified in the previous <b>s</b> , <b>&amp;</b> , or ~ command.

15849 15850	In the third Synopsis, the $$ command shall repeat the previous substitution, as if the $$ were replaced by:	
15851	s/pattern/repl/	
15852 15853	where <i>pattern</i> shall be the last regular expression specified to the editor, and <i>repl</i> shall be from the previous substitution (including & and ~) command.	
15854	These commands shall be affected by the <i>LC_MESSAGES</i> environment variable.	
15855 15856	Current line: Set to the last line in which a substitution occurred, or, unchanged if no substitution occurred.	
15857	Current column: Set to non- <blank>.</blank>	
15858	Suspend	
15859 15860	Synopsis: su[spend][!] st[op][!]	
15861 15862 15863	Allow control to return to the invoking process; $ex$ shall suspend itself as if it had received the SIGTSTP signal. The suspension shall occur only if job control is enabled in the invoking shell (see the description of $set-\mathbf{m}$ ).	
15864	These commands shall be affected by the autowrite and writeany edit options.	
15865	The current <b>susp</b> character (see <i>stty</i> ) shall have the same affect as the <b>suspend</b> command.	
15866	Tag	
15867	Synopsis: ta[g][!] tagstring	
15868 15869	The results are unspecified if the format of a tags file is not as specified by the <i>ctags</i> utility (see <i>ctags</i> ) description.	
15870 15871 15872 15873 15874 15875	The <b>tag</b> command shall search for <i>tagstring</i> in the tag files referred to by the <b>tag</b> edit option, in the order they are specified, until a reference to <i>tagstring</i> is found. Files shall be searched from beginning to end. If no reference is found, it shall be an error and an error message to this effect shall be written. If the reference is not found, or if an error occurs while processing a file referred to in the <b>tag</b> edit option, it shall be an error, and an error message shall be written at the first occurrence of such an error.	
15876 15877	Otherwise, if the tags file contained a pattern, the pattern shall be treated as a regular expression used in the editor; for example, for the purposes of the $\bf s$ command.	
15878 15879 15880 15881 15882	If the <i>tagstring</i> is in a file with a different name than the current path name, set the current path name to the name of that file, and replace the contents of the edit buffer with the contents of that file. In this case, if no '!' is appended to the command name, and the edit buffer has been modified since the last complete write, it shall be an error, unless the file is successfully written as specified by the <b>autowrite</b> option.	
15883	This command shall be affected by the autowrite, tag, taglength, and writeany edit options.	
15884 15885 15886	<i>Current line</i> : If the tags file contained a line number, set to that line number. If the line number is larger than the last line in the edit buffer, an error message shall be written and the current line shall be set as specified for the <b>edit</b> command.	
15887 15888 15889	If the tags file contained a pattern, set to the first occurrence of the pattern in the file. If no matching pattern is found, an error message shall be written and the current line shall be set as specified for the <b>edit</b> command.	

15890 Current column: If the tags file contained a line-number reference and that line-number was not 15891 larger than the last line in the edit buffer, or if the tags file contained a pattern and that pattern was found, set to non-<blank>. Otherwise, set as specified for the **edit** command. 15892 Unabbreviate 15893 Synopsis: 15894 una[bbrev] lhs If *lhs* is not an entry in the current list of abbreviations (see **Abbreviate** on page 403), it shall be 15895 an error. Otherwise, delete *lhs* from the list of abbreviations. 15896 Current line: Unchanged. 15897 Current column: Unchanged. 15898 15899 Undo Synopsis: 15900 u[ndo] Reverse the changes made by the last command that modified the contents of the edit buffer, 15901 including undo. For this purpose, the global, v, open, and visual commands, and commands 15902 resulting from buffer executions and mapped character expansions, are considered single 15903 commands. 15904 If no action that can be undone preceded the **undo** command, it shall be an error. 15905 If the undo command restores lines that were marked, the mark shall also be restored unless it 15906 was reset subsequent to the deletion of the lines. 15907 Current line: 15908 If lines are added or changed in the file, set to the first line added or changed. 15909 15910 Set to the line before the first line deleted, if it exists. 3. Set to 1 if the edit buffer is not empty. 15911 4. Set to zero. 15912 Current column: Set to non-<br/>
- slank>. 15913 15914 **Unmap** Synopsis: 15915 unm[ap][!] lhs If '!' is appended to the command name, and if *lhs* is not an entry in the list of text input mode 15916 map definitions, it shall be an error. Otherwise, delete *lhs* from the list of text input mode map 15917 definitions. 15918 If no '!' is appended to the command name, and if *lhs* is not an entry in the list of command 15919 mode map definitions, it shall be an error. Otherwise, delete *lhs* from the list of command mode 15920 map definitions. 15921 Current line: Unchanged. 15922 Current column: Unchanged. 15923

15924	Version
15925	Synopsis: ve[rsion]
15926 15927	Write a message containing version information for the editor. The format of the message is unspecified.
15928	Current line: Unchanged.
15929	Current column: Unchanged.
15930	Visual
15931	Synopsis: [laddr] vi[sual][type][count][flags]
15932 15933	If <i>ex</i> is currently in open or visual mode, the Synopsis and behavior of the visual command shall be the same as the <b>edit</b> command, as specified by <b>Edit</b> on page 405.
15934 15935 15936	Otherwise, this command need not be supported on block-mode terminals or terminals with insufficient capabilities. If standard input, standard output, or standard error are not terminal devices, the results are unspecified.
15937 15938 15939	If <i>count</i> is specified, the value of the <b>window</b> edit option shall be set to <i>count</i> (as described in <b>window</b> on page 432). If the '^' type character was also specified, the <b>window</b> edit option shall be set before being used by the type character.
15940 15941	Enter visual mode. If $type$ is not specified, it shall be as if a $type$ of $'+'$ was specified. The $type$ shall cause the following effects:
15942	+ Place the beginning of the specified line at the top of the display.
15943	- Place the end of the specified line at the bottom of the display.
15944	. Place the beginning of the specified line in the middle of the display.
15945 15946 15947 15948	^ If the specified line is less than or equal to the value of the <b>window</b> edit option, set the line to 1; otherwise, decrement the line by the value of the <b>window</b> edit option minus 1. Place the beginning of this line as close to the bottom of the displayed lines as possible, while still displaying the value of the <b>window</b> edit option number of lines.
15949	Current line: Set to the specified line.
15950	Current column: Set to non- <blank>.</blank>
15951	Write
15952 15953 15954	<pre>Synopsis: [2addr] w[rite][!][&gt;&gt;][file]</pre>
15955	If no lines are specified, the lines shall default to the entire file.
15956 15957 15958	The command <b>wq</b> shall be equivalent to a <b>write</b> command followed by a <b>quit</b> command; <b>wq!</b> shall be equivalent to <b>write!</b> followed by <b>quit</b> . In both cases, if the <b>write</b> command fails, the <b>quit</b> shall not be attempted.
15959 15960	If the command name is not followed by one or more  blank> characters, or <i>file</i> is not preceded by a '!' character, the <b>write</b> shall be to a file.
15961 15962 15963	1. If the >> argument is specified, and the file already exists, the lines shall be appended to the file instead of replacing its contents. If the >> argument is specified, and the file does not already exist, it is unspecified whether the write shall proceed as if the >> argument

15964 had not been specified or if the write shall fail. 2. If the **readonly** edit option is set (see **readonly** on page 429), the **write** shall fail. 15965 If *file* is specified, and is not the current path name, and the file exists, the **write** shall fail. 15966 If *file* is not specified, the current path name shall be used. If there is no current path name, 15967 the write command shall fail. 15968 5. If the current path name is used, and the current path name has been changed by the file 15969 or read commands, and the file exists, the write shall fail. If the write is successful, 15970 subsequent writes shall not fail for this reason (unless the current path name is changed 15971 15972 again). 6. If the whole edit buffer is not being written, and the file to be written exists, the write shall 15973 15974 For rules 1., 2., 4., and 5., the write can be forced by appending the character '!' to the 15975 command name. 15976 For rules 2., 4., and 5., the **write** can be forced by setting the **writeany** edit option. 15977 Additional, implementation-dependent tests may cause the **write** to fail. 15978 If the edit buffer is empty, a file without any contents shall be written. 15979 An informational message shall be written noting the number of lines and bytes written. 15980 15981 Otherwise, if the command is followed by one or more <br/> <br/>blank> characters, and file is preceded by '!', the rest of the line after the '!' shall have '%', '#', and '!' characters expanded as 15982 described in **Command Line Parsing in ex** on page 396. 15983 The ex utility shall then pass two arguments to the program named by the **shell** edit option; the 15984 first shall be -c and the second shall be the expanded arguments to the write command as a 15985 single argument. The specified lines shall be written to the standard input of the command. The 15986 standard error and standard output of the program. if any, shall be written as described for the 15987 15988 **print** command. If the last character in that output is not a <newline> character, a <newline> shall be written at the end of the output. 15989 The special meaning of the '!' following the write command can be overridden by escaping it 15990 with a backslash character. 15991 15992 Current line: Unchanged. 15993 Current column: Unchanged. Write and Exit 15994 Synopsis: [2addr] x[it][!][file] 15995 If the edit buffer has not been modified since the last complete write, xit shall be equivalent to 15996 the **quit** command, or if a '!' is appended to the command name, to **quit**!. 15997 Otherwise, **xit** shall be equivalent to the **wq** command, or if a '!' is appended to the command 15998 15999 name, to wq!. Current line: Unchanged. 16000

Current line: Unchanged.

16002	Yank	
16003	Synopsis: [2addr] ya[nk][buffer][count]	
16004 16005	Copy the specified lines to the specified buffer (by default, the unnamed buffer), which shall become a line-mode buffer.	
16006	Current line: Unchanged.	
16007	Current line: Unchanged.	
16008	Adjust Window	
16009	Synopsis: [laddr] z[!][type][count][flags]	
16010 16011 16012	If no line is specified, the current line shall be the default; if <i>type</i> is omitted as well, the current line value shall first be incremented by 1. If incrementing the current line would cause it to be greater than the last line in the edit buffer, it shall be an error.	
16013 16014	If there are  blank> characters between the <i>type</i> argument and the preceding ${\bf z}$ command name or optional '!' character, it shall be an error.	
16015 16016 16017	If <i>count</i> is specified, the value of the <b>window</b> edit option shall be set to <i>count</i> (as described in <b>window</b> on page 432). If <i>count</i> is omitted, it shall default to 2 times the value of the <b>scroll</b> edit option, or if! was specified, the number of lines in the display minus 1.	
16018 16019	If <i>type</i> is omitted, then <i>count</i> lines starting with the specified line shall be written. Otherwise, <i>count</i> lines starting with the line specified by the <i>type</i> argument shall be written.	
16020	The <i>type</i> argument shall change the lines to be written. The possible values of <i>type</i> are as follows:	
16021	<ul> <li>The specified line shall be decremented by the following value:</li> </ul>	
16022	(((number of ``-'' characters) W count) -1)	
16023 16024 16025	If the calculation would result in a number less than 1, it shall be an error. Write lines from the edit buffer, starting at the new value of line, until <i>count</i> lines or the last line in the edit buffer has been written.	
16026	+ The specified line shall be incremented by the following value:	
16027	(((number of ``+'' characters) -1) W count) +1	
16028 16029 16030	If the calculation would result in a number greater than the last line in the edit buffer, it shall be an error. Write lines from the edit buffer, starting at the new value of line, until <i>count</i> lines or the last line in the edit buffer has been written.	   
16031 16032	=,. If more than a single ' . ' or ' = ' is specified, it shall be an error. The following steps shall be taken:	
16033	1. If <i>count</i> is zero, nothing shall be written.	
16034 16035	2. Write as many of the $N$ lines before the current line in the edit buffer as exist. If <i>count</i> or '!' was specified, $N$ shall be:	
16036	(count -1) /2	
16037	Otherwise, $N$ shall be:	
16038	(count -3) /2	
16039	If $N$ is a number less than 3, no lines shall be written.	

3. If '=' was specified as the type character, write a line consisting of the smaller of the number of columns in the display divided by two, or 40 '-' characters.

- 4. Write the current line.
- 5. Repeat step 3.
- 6. Write as many of the *N* lines after the current line in the edit buffer as exist. *N* shall be defined as in step 2. If *N* is a number less than 3, no lines shall be written. current line in the edit buffer as exist. If count is less than 3, no lines shall be written.
- ^ The specified line shall be decremented by the following value:

```
(((number of ``^ '' characters) +1) W count) -1
```

If the calculation would result in a number less than 1, it shall be an error. Write lines from the edit buffer, starting at the new value of line, until *count* lines or the last line in the edit buffer has been written.

*Current line*: Set to the last line written, unless the type is =, in which case, set to the specified line.

Current column: Set to non-<blank>.

# 16055 Escape

Synopsis: ! command

[addr]! command

The contents of the line after the '!' shall have '%', '#', and '!' characters expanded as described in **Command Line Parsing in ex** on page 396. If the expansion causes the text of the line to change, it shall be redisplayed, preceded by a single '!' character.

The *ex* utility shall execute the program named by the **shell** edit option. It shall pass two arguments to the program; the first shall be -c, and the second shall be the expanded arguments to the! command as a single argument.

If no lines are specified, the standard input, standard output, and standard error of the program shall be set to the standard input, standard output, and standard error of the *ex* program when it was invoked. In addition, a warning message shall be written if the edit buffer has been modified since the last complete write, and the **warn** edit option is set.

If lines are specified, they shall be passed to the program as standard input, and the standard output and standard error of the program shall replace those lines in the edit buffer. Each line in the program output (as delimited by <newline> characters or the end of the output if it is not immediately preceded by a <newline> character), shall be a separate line in the edit buffer. Any occurrences of <carriage-return> and <newline> character pairs in the output shall be treated as single <newline> characters. The specified lines shall be copied into the unnamed buffer before they are replaced, and the unnamed buffer shall become a line-mode buffer.

If in ex mode, a single '!' character shall be written when the program completes.

This command shall be affected by the **shell** and **warn** edit options. If no lines are specified, this command shall be affected by the **autowrite** and **writeany** edit options. If lines are specified, this command shall be affected by the **autoprint** edit option.

#### Current line:

1. If no lines are specified, unchanged.

16081	2. Otherwise, set to the last line read in, if any lines are read in.	
16082	3. Otherwise, set to the line before the first line of the lines specified, if that line exists.	
16083	4. Otherwise, set to the first line of the edit buffer if the edit buffer is not empty.	
16084	5. Otherwise, set to zero.	
16085	Current column: If no lines are specified, unchanged. Otherwise, set to non- <blank>.</blank>	
16086	Shift Left	
16087	Synopsis: [2addr] <[<][count][flags]	
16088 16089 16090 16091	Shift the specified lines to the start of the line; the number of column positions to be shifted shall be the number of command characters times the value of the <b>shiftwidth</b> edit option. Only leading blank> characters shall be deleted or changed into other blank> characters in shifting; other characters shall not be affected.	
16092 16093	Lines to be shifted shall be copied into the unnamed buffer, which shall become a line-mode buffer.	
16094	This command shall be affected by the <b>autoprint</b> edit option.	
16095	Current line: Set to the last line in the lines specified.	
16096	Current column: Set to non- <blank>.</blank>	
16097	Shift Right	
16098	Synopsis: [2addr] >[>][count][flags]	
16099 16100 16101 16102	Shift the specified lines away from the start of the line; the number of column positions to be shifted shall be the number of command characters times the value of the <b>shiftwidth</b> edit option. The shift shall be accomplished by adding blank> characters as a prefix to the line or changing leading blank> characters into other blank> characters. Empty lines shall not be changed.	
16103 16104	Lines to be shifted shall be copied into the unnamed buffer, which shall become a line-mode buffer.	
16105	This command shall be affected by the autoprint edit option.	
16106	Current line: Set to the last line in the lines specified.	
16107	Current column: Set to non- <blank>.</blank>	
16108	<control>-D</control>	
16109	Synopsis: <control>-D</control>	
16110 16111 16112	Write the next $n$ lines, where $n$ is the minimum of the values of the <b>scroll</b> edit option and the number of lines after the current line in the edit buffer. If the current line is the last line of the edit buffer it shall be an error.	
16113	Current line: Set to the last line written.	
16114	Current column: Set to non- <blank>.</blank>	

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16115	Write Line Number
16116	Synopsis: [laddr] = [flags]
16117 16118	If <i>line</i> is not specified, it shall default to the last line in the edit buffer. Write the line number of the specified line.
16119	Current line: Unchanged.
16120	Current column: Unchanged.
16121	Execute
16122 16123	Synopsis: [2addr] @ buffer [2addr] * buffer
16124 16125	If no buffer is specified or is specified as $'@'$ or $'*'$ , the last buffer executed shall be used. If no previous buffer has been executed, it shall be an error.
16126 16127 16128 16129 16130	For each line specified by the addresses, set the current line ('.') to the specified line, and execute the contents of the named <i>buffer</i> (as they were at the time the @ command was executed) as <i>ex</i> commands. For each line of a line-mode buffer, and all but the last line of a character-mode buffer, the <i>ex</i> command parser shall behave as if the line was terminated by a <newline> character.</newline>
16131 16132 16133 16134 16135	If an error occurs during this process, or a line specified by the addresses does not exist when the current line would be set to it, or more than a single line was specified by the addresses, and the contents of the edit buffer are replaced (for example, by the <i>ex</i> : <i>edit</i> command) an error message shall be written, and no more commands resulting from the execution of this command shall be processed.
16136	Current line: As specified for the individual ex commands.
16137	Current column: As specified for the individual ex commands.
16138	Regular Expressions in ex
16139 16140 16141 16142	The <i>ex</i> utility shall support regular expressions that are a superset of the basic regular expressions described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.3, Basic Regular Expressions. A null regular expression ("//") shall be equivalent to the last regular expression encountered.
16143 16144	Regular expressions can be used in addresses to specify lines and, in some commands (for example, the <b>substitute</b> command), to specify portions of a line to be substituted.
16145	The following constructs can be used to enhance the basic regular expressions:
16146 16147	\< Match the beginning of a word. (See the definition of word at the beginning of Command Descriptions in ex on page 401.)
16148	\> Match the end of a <i>word</i> .
16149 16150 16151	Match the replacement part of the last <b>substitute</b> command. The tilde ('~') character can be escaped in a regular expression to become a normal character with no special meaning. The backslash shall be discarded.
16152 16153 16154 16155 16156	When the editor option <b>magic</b> is not set, the only characters with special meanings shall be '^' at the beginning of a pattern, '\$' at the end of a pattern, and '\'. The characters '.', '*', '[', and '~' shall be treated as ordinary characters unless preceded by a '\'; when preceded by a '\' they shall regain their special meaning, or in the case of backslash, be handled as a single backslash. Backslashes used to escape other characters shall be discarded.

# Replacement Strings in ex

The character '&' ('\&' if the editor option **magic** is not set) in the replacement string shall stand for the text matched by the pattern to be replaced. The character ' $^{'}$ ' if **magic** is not set) shall be replaced by the replacement part of the previous **substitute** command. The sequence '\n', where *n* is an integer, shall be replaced by the text matched by the pattern enclosed in the *n*th set of parentheses '\(' and '\)'.

The strings '\l', '\u', '\L', and '\U' can be used to modify the case of elements in the replacement string (using the '\&' or "\"digit) notation. The string '\l' ('\u') shall cause the character that follows to be converted to lowercase (uppercase). The string '\L' ('\U') shall cause all characters subsequent to it to be converted to lowercase (uppercase) as they are inserted by the substitution until the string '\e' or '\E', or the end of the replacement string, is encountered.

Otherwise, any character following a backslash shall be treated as that literal character, and the escaping backslash shall be discarded.

An example of case conversion with the **s** command is as follows:

```
16172 :p
16173 The cat sat on the mat.
16174 :s/\<.at\>/\u&/gp
16175 The Cat Sat on the Mat.
16176 :s/S\((.*\)M/S\U\1\eM/p
16177 The Cat SAT ON THE Mat.
```

### Edit Options in ex

The *ex* utility has a number of options that modify its behavior. These options have default settings, which can be changed using the **set** command.

Options are Boolean unless otherwise specified.

#### autoindent, ai

[Default unset]

If **autoindent** is set, each line in input mode shall be indented (using first as many <tab> characters as possible, as determined by the editor option **tabstop**, and then using <space> characters) to align with another line, as follows:

- 1. If in open or visual mode and the text input is part of a line-oriented command (see the EXTENDED DESCRIPTION in *vi*), align to the first column. Otherwise, if in open or visual mode, indentation for each line shall be set as follows:
  - a. If a line was previously inserted as part of this command, it shall be set to the indentation of the last inserted line by default, or as otherwise specified for the <control> character in <REFERENCE UNDEFINED>(vinputctld).
  - b. Otherwise, it shall be set to the indentation of the previous current line, if any; otherwise, to the first column.
- 2. For the ex a, i, and c commands, indentation for each line shall be set as follows:
  - a. If a line was previously inserted as part of this command, it shall be set to the indentation of the last inserted line by default, or as otherwise specified for the *eof* character in **Scroll** on page 400.

16199 b. Otherwise, if the command is the ex a command, it shall be set to the line appended 16200 after, if any; otherwise to the first column. 16201 c. Otherwise, if the command is the ex i command, it shall be set to the line inserted before, if any; otherwise to the first column. 16202 16203 d. Otherwise, if the command is the ex c command, it shall be set to the indentation of the line replaced. 16204 autoprint, ap 16205 [Default set] 16206 If autoprint is set, the current line shall be written after each ex command that modifies the 16207 contents of the current edit buffer, and after each tag command for which the tag search pattern 16208 was found or tag line number was valid, unless: 16209 The command was executed while in open or visual mode. 16210 The command was executed as part of a **global** or **v** command or @ buffer execution. 16211 The command was the form of the **read** command that reads a file into the edit buffer. 16212 The command was the **append**, **change**, or **insert** command. 16213 16214 The command was not terminated by a <newline> character. The current line shall be written by a flag specified to the command; for example, **delete** # 16215 shall write the current line as specified for the flag modifier to the delete command, and 16216 not as specified by the **autoprint** edit option. 16217 16218 autowrite, aw 16219 [Default *unset*] If autowrite is set, and the edit buffer has been modified since it was last completely written to 16220 16221 any file, the contents of the edit buffer shall be written as if the ex write command had been specified without arguments, before each command affected by the autowrite edit option is 16222 executed. Appending the character '!' to the command name of any of the ex commands 16223 except '!' shall prevent the write. If the write fails, it shall be an error and the command shall 16224 16225 not be executed. beautify, bf 16226 16227 XSI [Default unset] If **beautify** is set, all non-printable characters, other than <tab>, <newline>, and <form-feed> 16228 characters, shall be discarded from text read in from files. 16229 directory, dir 16230 [Default implementation-dependent] 16231 MAN The value of this option specifies the directory in which the editor buffer is to be placed. If this 16232

directory is not writable by the user, the editor shall quit.

16234	edcompatible, ed	
16235 MAN	[Default unset]	
16236 16237	Causes the presence of ${\bf g}$ and ${\bf c}$ suffixes on substitute commands to be remembered, and toggled by repeating the suffixes.	
16238	errorbells, eb	
16239	[Default <i>unset</i> ]	
16240 16241	If the editor is in <i>ex</i> mode, and the terminal does not support a standout mode (such as inverse video), and <b>errorbells</b> is set, error messages shall be preceded by alerting the terminal.	
16242	exrc	
16243	[Default <i>unset</i> ]	
16244 16245 16246 16247	If <b>exrc</b> is set, <i>ex</i> shall access any <b>.exrc</b> file in the current directory, as described in <b>Initialization in ex and vi</b> on page 392. If <b>exrc</b> is not set, <i>ex</i> shall ignore any <b>.exrc</b> file in the current directory during initialization, unless the current directory is that named by the <i>HOME</i> environment variable.	   
16248	ignorecase, ic	
16249	[Default unset]	
16250 16251	If <b>ignorecase</b> is set, characters that have uppercase and lowercase representations shall have those representations considered as equivalent for purposes of regular expression comparison.	
16252 16253 16254	The <b>ignorecase</b> edit option shall affect all remembered regular expressions; for example, unsetting the <b>ignorecase</b> edit option shall cause a subsequent <i>vi</i> <b>n</b> command to search for the last basic regular expression in a case-sensitive fashion.	   
16255	lisp	
16256 MAN	[Default unset]	
16257 16258	<b>autoindent</b> mode and the (, ), {, }, [[, and ]] commands in visual mode are suitably modified for lisp code.	
16259	list	
16260	[Default <i>unset</i> ]	
16261 16262 16263 16264 16265	If <b>list</b> is set, edit buffer lines written while in <i>ex</i> command mode shall be written as specified for the <b>print</b> command with the <b>l</b> flag specified. In open or visual mode, each edit buffer line shall be displayed as specified for the <i>ex</i> print command with the <b>l</b> flag specified. In open or visual text input mode, when the cursor does not rest on any character in the line, it shall rest on the '\$' marking the end of the line.	

16266	magic	
16267	[Default set]	
16268 16269 16270	If <b>magic</b> is set, modify the interpretation of characters in regular expressions and substitution replacement strings (see <b>Regular Expressions in ex</b> on page 424 and <b>Replacement Strings in ex</b> on page 425).	
16271	mesg	
16272	[Default set]	
16273 16274 16275 16276	If <b>mesg</b> is set, the permission for others to use the <b>write</b> or <b>talk</b> commands to write to the terminal shall be turned on while in open or visual mode. The shell-level command <i>mesg</i> <b>n</b> shall take precedence over any setting of the <i>ex</i> <b>mesg</b> option; that is, if <b>mesg y</b> was issued before the editor started (or in a shell escape), such as:	
16277	:!mesg y	
16278 16279	the $\mathbf{mesg}$ option in $ex$ shall suppress incoming messages, but the $\mathbf{mesg}$ option shall not enable incoming messages if $\mathbf{mesg}$ $\mathbf{n}$ was issued.	
16280	number, nu	
16281	[Default unset]	
16282 16283 16284	If <b>number</b> is set, edit buffer lines written while in <i>ex</i> command mode shall be written with line numbers, in the format specified by the <b>print</b> command with the # flag specified. In <i>ex</i> text input mode, each line shall be preceded by the line number it will have in the file.	   
16285 16286 16287 16288 16289	In open or visual mode, each edit buffer line shall be displayed with a preceding line number, in the format specified by the <i>ex</i> <b>print</b> command with the # flag specified. This line number shall not be considered part of the line for the purposes of evaluating the current column; that is, column position 1 shall be the first column position after the format specified by the <b>print</b> command.	
16290	paragraphs, para	
16291	[Default in the POSIX locale IPLPPPQPP LIpplpipbp]	
16292 16293 16294	The <b>paragraphs</b> edit option shall define additional paragraph boundaries for the open and visual mode commands. The <b>paragraphs</b> edit option can be set to a character string consisting of zero or more character pairs. It shall be an error to set it to an odd number of characters.	
16295	prompt	
16296	[Default set]	
16297 16298	If <b>prompt</b> is set, <i>ex</i> command mode input shall be prompted for with a colon $(':')$ ; when unset, no prompt shall be written.	

#### 16299 readonly 16300 [Default see text] If **readonly** edit option is set, read-only mode shall be enabled (see **Write** on page 419). The 16301 16302 **readonly** edit option shall be initialized to set if either of the following conditions are true: The command-line option –R was specified. 16303 Performing actions equivalent to the access() function called with the following arguments 16304 indicates that the file lacks write permission: 16305 The current path name is used as the path argument. 16306 The constant **W\_OK** is used as the *amode* argument. 16307 The **readonly** edit option may be initialized to set for other, implementation-dependent reasons. 16308 The **readonly** edit option shall not be initialized to unset based on any special privileges of the 16309 user or process. The **readonly** edit option shall be reinitialized each time that the contents of the 16310 16311 edit buffer are replaced (for example, by an **edit** or **next** command) unless the user has explicitly set it, in which case it shall remain set until the user explicitly unsets it. Once unset, it shall again 16312 16313 be reinitialized each time that the contents of the edit buffer are replaced. redraw 16314 16315 MAN [Default unset] 16316 The editor simulates an intelligent terminal on a dumb terminal. (Since this is likely to require a large amount of output to the terminal, it is useful only at high transmission speeds.) 16317 16318 remap [Default set] 16319 If remap is set, map translation shall allow for maps defined in terms of other maps; translation 16320 shall continue until a final product is obtained. If unset, only a one-step translation shall be done. 16321 16322 report [Default 5] 16323 The value of this report edit option specifies what number of lines being added, copied, deleted, 16324 or modified in the edit buffer will cause an informational message to be written to the user. The 16325 16326 following conditions shall cause an informational message. The message shall contain the 16327 number of lines added, copied, deleted, or modified, but is otherwise unspecified. • An ex or vi editor command, other than open, undo, or visual, that modifies at least the value 16328 of the report edit option number of lines, and which is not part of an ex global or v 16329 command, or ex or vi buffer execution, shall cause an informational message to be written. 16330 An ex yank or vi y or Y command, that copies at least the value of the report edit option plus 16331 1 number of lines, and which is not part of an ex global or v command, or ex or vi buffer 16332 execution, shall cause an informational message to be written. 16333 An ex global, v, open, undo, or visual command or ex or vi buffer execution, that adds or 16334 deletes a total of at least the value of the report edit option number of lines, and which is not 16335 part of an ex global or v command, or ex or vi buffer execution, shall cause an informational 16336 message to be written. (For example, if 3 lines were added and 8 lines deleted during an ex 16337 16338 visual command, 5 would be the number compared against the report edit option after the

16339

command completed.

16340	scroll, scr
16341	[Default (number of lines in the display -1)/2]
16342 16343 16344 16345	The value of the <b>scroll</b> edit option shall determine the number of lines scrolled by by the <i>ex</i> <control>-D and <b>z</b> commands. For the <i>vi</i> <control>-D and <control>-U commands, it shall be the initial number of lines to scroll when no previous <control>-D or <control>-U command has been executed.</control></control></control></control></control>
16346	sections
16347	[Default in the POSIX locale NHSHH HUnhsh]
16348 16349 16350	The <b>sections</b> edit option shall define additional section boundaries for the open and visual mode commands. The <b>sections</b> edit option can be set to a character string consisting of zero or more character pairs; it shall be an error to set it to an odd number of characters.
16351	shell, sh
16352	[Default from the environment variable SHELL]
16353 16354 16355	The value of this option shall be a string. The default shall be taken from the <i>SHELL</i> environment variable. If the <i>SHELL</i> environment variable is null or empty, the <i>sh</i> (see <i>sh</i> ) utility shall be the default.
16356	shiftwidth, sw
16357	[Default 8]
16358 16359	The value of this option shall give the width in columns of an indentation level used during autoindentation and by the shift commands (< and >).
16360	showmatch, sm
16361	[Default unset]
16362 16363	The functionality described for the <b>showmatch</b> edit option need not be supported on blockmode terminals or terminals with insufficient capabilities.
16364 16365 16366	If <b>showmatch</b> is set, in open or visual mode, when a ')' or '}' is typed, if the matching '(' or '{' is currently visible on the display, the matching '(' or '{' shall be flagged moving the cursor to its location for an unspecified amount of time.
16367	showmode
16368	[Default unset]
16369 16370 16371 16372	If <b>showmode</b> is set, in open or visual mode, the current mode that the editor is in shall be displayed on the last line of the display. Command mode and text input mode shall be differentiated; other unspecified modes and implementation-dependent information may be displayed.

16373	slowopen	
16374	[Default unset]	
16375	If <b>slowopen</b> is set during open and visual text input modes, the editor shall not update portions	
16376	of the display other than those screen columns that display the characters entered by the user	
16377	(see <b>Input Mode Commands in vi</b> on page 1064).	
16378	tabstop, ts	
16379	[Default 8]	
16380	The value of this edit option shall specify the column boundary used by a <tab> character in the</tab>	
16381	display (see <b>autoprint</b> , <b>ap</b> on page 426 and <b>Input Mode Commands in vi</b> on page 1064).	
16382	taglength, tl	
16383	[Default zero]	
16384	The value of this edit option shall specify the maximum number of characters that are	1
16385	considered significant in the user-specified tag name and in the tag name from the tags file. If the	İ
16386	value is zero, all characters in both tag names shall be significant.	
16387	tags	
16388	[Default see text]	
16389	The value of this edit option shall be a string of <blank> character-delimited path names of files</blank>	
16390	used by the <b>tag</b> command. The default value is unspecified.	
16391	term	
16392	[Default from the environment variable TERM]	
16393	The value of this edit option shall be a string. The default shall be taken from the <i>TERM</i> variable	
16394	in the environment. If the TERM environment variable is empty or null, the default is	ļ
16395	unspecified. The editor shall use the value of this edit option to determine the type of the display device.	
16396		
16397 16398	The results are unspecified if the user changes the value of the term edit option after editor initialization.	
10330	mittalization.	ı
16399	terse	
16400	[Default unset]	
16401	If terse is set, error messages may be less verbose. However, except for this caveat, error	
16402	messages are unspecified. Furthermore, not all error messages need change for different settings	
16403	of this option.	
16404	warn	
16405	[Default set]	
16406	If warn is set, and the contents of the edit buffer have been modified since they were last	
16407	completely written, the editor shall write a warning message before certain! commands (see	İ
16408	Escape on page 422).	

#### 16409 window [Default see text] 16410 A value used in open and visual mode, by the <control>-B and <control>-F commands, and, in 16411 16412 visual mode, to specify the number of lines displayed when the screen is repainted. If the -w command-line option is not specified, the default value shall be set to the value of the 16413 16414 LINES environment variable. If the LINES environment variable is empty or null, the default 16415 shall be the number of lines in the display minus 1. 16416 Setting the window edit option to zero or to a value greater than the number of lines in the 16417 display minus 1 (either explicitly or based on the –w option or the LINES environment variable) shall cause the **window** edit option to be set to the number of lines in the display minus 1. 16418 The baud rate of the terminal line may change the default in an implementation-dependent 16419 16420 manner. 16421 wrapmargin, wm [Default 0] 16422 If the value of this edit option is zero, it shall have no effect. 16423 If not in the POSIX locale, the effect of this edit option is implementation-dependent. 16424 Otherwise, it shall specify a number of columns from the ending margin of the terminal. 16425 During open and visual text input modes, for each character for which any part of the character 16426 16427 is displayed in a column that is less than **wrapmargin** columns from the ending margin of the 16428 screen, the editor shall behave as follows: 1. If the character triggering this event is a <br/> <br/> character, it, and all immediately 16429 16430 preceding <br/>blank> characters on the current line entered during the execution of the current text input command, shall be discarded, and the editor shall behave as if the user 16431 16432 had entered a single <newline> character instead. In addition, if the next user-entered character is a <space> character, it shall be discarded as well. 16433 16434 Otherwise, if there are one or more <br/> <br/>blank> characters on the current line immediately 16435 preceding the last group of inserted non-<br/> -blank> characters which was entered during the execution of the current text input command, the <blank> characters shall be replaced as if 16436 the user had entered a single <newline> character instead. 16437 16438 If the autoindent edit option is set, and the events described in 1. or 2. are performed, any 16439 <br/>blank> characters at or after the cursor in the current line shall be discarded. The ending margin shall be determined by the system or overridden by the user, as described for 16440 COLUMNS in in the ENVIRONMENT VARIABLES section and the System Interface Definitions 16441 volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables. 16442 16443 wrapscan, ws [Default set] 16444 If wrapscan is set, searches (the ex / or? addresses, or open and visual mode /, ?, N, and n 16445 commands) shall wrap around the beginning or end of the edit buffer; when unset, searches 16446

shall stop at the beginning or end of the edit buffer.

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16448	writeany, wa
16449	[Default unset]
16450 16451	If <b>writeany</b> is set, some of the checks performed when executing the <i>ex</i> <b>write</b> commands shall be inhibited, as described in editor option <b>autowrite</b> .
16452 <b>EXIT S</b> 7	TATUS The following exit values shall be returned:
16454	O Successful completion.
	>0 Successful completion. >0 An error occurred.
16455	
16456 COINSI 16457 16458 16459	EQUENCES OF ERRORS  When any error is encountered and the standard input is not a terminal device file, <i>ex</i> shall not write the file or return to command or text input mode, and shall terminate with a non-zero exit status.
16460 16461	Otherwise, when an unrecoverable error is encountered, it shall be equivalent to a SIGHUP $ $ asynchronous event.
16462 16463	Otherwise, when an error is encountered, the editor shall behave as specified in <b>Command Line</b>   <b>Parsing in ex</b> on page 396.
	CATION USAGE  If a SICSECV signal is received while avia saying a file, the file might not be successfully sayed.
16465	If a SIGSEGV signal is received while <i>ex</i> is saving a file, the file might not be successfully saved.
16466	The <b>next</b> command can accept more than one file, so usage such as:
16467	next 'ls [abc]*'
16468 16469	is valid; it would not be valid for the <b>edit</b> or <b>read</b> commands, for example, because they expect only one file and unspecified results occur.
16470 16471	Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.
16472 <b>EXAMI</b>	
16473	None.
16474 <b>RATIO</b> 16475 16476 16477 16478 16479	The <i>ex/vi</i> specification is based on the historical practice found in the 4 BSD and System V implementations of <i>ex</i> and <i>vi</i> . A freely redistributable implementation of <i>ex/vi</i> , which is tracking IEEE Std. 1003.1-200x fairly closely, and demonstrates the intended changes between historical implementations and IEEE Std. 1003.1-200x, may be obtained from Keith Bostic ( <i>bostic@cs.berkeley.edu</i> ) or by anonymous FTP from:
16480	ftp.cs.berkeley.edu:ucb/4bsd/nvi.tar.gz
16481 16482	A <i>restricted editor</i> (both the historical <i>red</i> utility and modifications to <i>ex</i> ) were considered and rejected for inclusion. Neither option provided the level of security that users might expect.
16483 16484 16485 16486 16487	It is recognized that <i>ex</i> visual mode and related features would be difficult, if not impossible, to implement satisfactorily on a block-mode terminal, or a terminal without any form of cursor addressing; thus, it is not a mandatory requirement that such features should work on all terminals. It is the intention, however, that an <i>ex</i> implementation should provide the full set of capabilities on all terminals capable of supporting them.

### Options

 The -c replacement for +command was inspired by the -e option of sed. Historically, all such commands (see edit and next as well) were executed from the last line of the edit buffer. This meant, for example, that "+/pattern" would fail unless the wrapscan option was set. IEEE Std. 1003.1-200x requires conformance to historical practice. Historically, some implementations restricted the ex commands that could be listed as part of the command line arguments. For consistency, IEEE Std. 1003.1-200x does not permit these restrictions.

In historical implementations of the editor, the **–R** option (and the **readonly** edit option) only prevented overwriting of files; appending to files was still permitted, mapping loosely into the *csh* **noclobber** variable. Some implementations, however, have not followed this semantic, and **readonly** does not permit appending either. IEEE Std. 1003.1-200x follows the latter practice, believing that it is a more obvious and intuitive meaning of **readonly**.

The -s option suppresses all interactive user feedback and is useful for editing scripts in batch jobs. The list of specific effects is historical practice. The terminal type "incapable of supporting open and visual modes" has historically been named "dumb".

The –t option was required because the *ctags* utility appears in IEEE Std. 1003.1-200x and the option is available in all historical implementations of *ex*.

Historically, the *ex* and *vi* utilities accepted a  $-\mathbf{x}$  option, which did encryption based on the algorithm found in the historical *crypt* utility. The  $-\mathbf{x}$  option for encryption, and the associated *crypt* utility, were omitted because the algorithm used was not specifiable and the export control laws of some nations make it difficult to export cryptographic technology. In addition, it did not historically provide the level of security that users might expect.

# **Standard Input**

An end-of-file condition is not equivalent to an end-of-file character. A common end-of-file character, <control>-D, is historically an *ex* command.

There was no maximum line length in historical implementations of *ex*. Specifically, as it was parsed in chunks, the addresses had a different maximum length than the file names. Further, the maximum line buffer size was declared as {BUFSIZ}, which was different lengths on different systems. This version selected the value of {LINE\_MAX} to impose a reasonable restriction on portable usage of *ex* and to aid test suite writers in their development of realistic tests that exercise this limit.

## **Input Files**

It was an explicit decision by the standard developers that a <newline> character be added to any file lacking one. It was believed that this feature of *ex* and *vi* was relied on by users in order to make text files lacking a trailing <newline> more portable. It is recognized that this will require a user-specified option or extension for implementations that permit *ex* and *vi* to edit files of type other than text if such files are not otherwise identified by the system. It was agreed that the ability to edit files of arbitrary type can be useful, but it was not considered necessary to mandate that an *ex* or *vi* implementation be required to handle files other than text files.

The paragraph in the INPUT FILES section, "By default, . . . ", is intended to close a long-standing security problem in ex and vi, that of the "modeline" or "modelines" edit option. This feature allows any line in the first or last five lines of the file containing the strings "ex:" or "vi:" (and, apparently, "ei:" or "vx:") to be a line containing editor commands, and ex interprets all the text up to the next ':' or <newline> as a command. Consider the consequences, for example, of an unsuspecting user using ex or vi as the editor when replying to a mail message in which a line such as:

16534 ex:! rm -rf :

appeared in the signature lines. The standard developers believed strongly that an editor should not by default interpret any lines of a file. Vendors are strongly urged to delete this feature from their implementations of *ex* and *vi*.

## **Asynchronous Events**

The intention of the phrase "complete write" is that the entire edit buffer be written to stable storage. The note regarding temporary files is intended for implementations that use temporary files to back edit buffers unnamed by the user.

Historically, SIGQUIT was ignored by ex, but was the equivalent of the  $\mathbf{Q}$  command in visual mode; that is, it exited visual mode and entered ex mode. IEEE Std. 1003.1-200x permits, but does not require, this behavior. Historically, SIGINT was often used by vi users to terminate text input mode (<control>-C is often easier to enter than <ESC>). Some implementations of vi alerted the terminal on this event, and some did not. IEEE Std. 1003.1-200x requires that SIGINT behave identically to <ESC>, and that the terminal not be alerted.

Historically, suspending the *ex* editor during text input mode was similar to SIGINT, as completed lines were retained, but any partial line discarded, and the editor returned to command mode. IEEE Std. 1003.1-200x is silent on this issue; implementations are encouraged to follow historical practice, where possible.

Historically, the *vi* editor did not treat SIGTSTP as an asynchronous event, and it was therefore impossible to suspend the editor in visual text input mode. There are two major reasons for this. The first is that SIGTSTP is a broadcast signal on UNIX systems, and the chain of events where the shell *execs* an application that then *execs vi* usually caused confusion for the terminal state if SIGTSTP was delivered to the process group in the default manner. The second was that most implementations of the UNIX *curses* package are not reentrant, and the receipt of SIGTSTP at the wrong time will cause them to crash. IEEE Std. 1003.1-200x is silent on this issue; implementations are encouraged to treat suspension as an asynchronous event if possible.

Historically, modifications to the edit buffer made before SIGINT interrupted an operation were retained; that is, anywhere from zero to all of the lines to be modified might have been modified by the time the SIGINT arrived. These changes were not discarded by the arrival of SIGINT. IEEE Std. 1003.1-200x permits this behavior, noting that the *undo* command is required to be able to undo these partially completed commands.

The action taken for signals other than SIGINT, SIGCONT, SIGHUP, and SIGTERM is unspecified because some implementations attempt to save the edit buffer in a useful state when other signals are received.

### Standard Error

For *ex/vi*, diagnostic messages are those messages reported as a result of a failed attempt to invoke *ex* or *vi*, such as invalid options or insufficient resources, or an abnormal termination condition. Diagnostic messages should not be confused with the error messages generated by inappropriate or illegal user commands.

#### Initialization in ex and vi

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16612 16613 If an ex command (other than cd, chdir, or source) has a file name argument, one or both of the alternate and current path names will be set. Informally, they are set as follows:

- 1. If the ex command is one that replaces the contents of the edit buffer, and it succeeds, the current path name will be set to the file name argument (the first file name argument in the case of the **next** command) and the alternate path name will be set to the previous current path name, if there was one.
- 2. In the case of the file read/write forms of the **read** and **write** commands, if there is no current path name, the current path name will be set to the file name argument.
- Otherwise, the alternate path name will be set to the file name argument.

For example, :edit foo and :recover foo, when successful, set the current path name, and, if there was a previous current path name, the alternate path name. The commands :write, !command, and :edit set neither the current or alternate path names. If the :edit foo command were to fail for some reason, the alternate path name would be set. The read and write commands set the alternate path name to their file argument, unless the current path name is not set, in which case they set the current path name to their file arguments. The alternate path name was not historically set by the :source command.  $\zeta A$  requires conformance to historical practice. Implementations adding commands that take file names as arguments are encouraged to set the alternate path name as described here.

Historically, ex and vi read the .exrc file in the \$HOME directory twice, if the editor was executed in the *\$HOME* directory. IEEE Std. 1003.1-200x prohibits this behavior.

Historically, the 4 BSD ex and vi read the \$HOME and local .exrc files if they were owned by the real ID of the user, or the **sourceany** option was set, regardless of other considerations. This was a security problem because it is possible to put normal UNIX system commands inside a .exrc file. IEEE Std. 1003.1-200x does not specify the sourceany option, and historical implementations are encouraged to delete it.

The .exrc files must be owned by the real ID of the user, and not writeable by anyone other than the owner. The appropriate privileges exception is intended to permit users to acquire special privileges, but continue to use the **.exrc** files in their home directories.

System V Release 3.2 and later vi implementations added the option [no]exrc. The behavior is that local .exrc files are read-only if the exrc option is set. The default for the exrc option was off, so by default, local .exrc files were not read. The problem this was intended to solve was that System V permitted users to give away files, so there is no possible ownership or writeability test to ensure that the file is safe. This is still a security problem on systems where users can give away files, but there is nothing additional that IEEE Std. 1003.1-200x can do. The implementation-dependent exception is intended to permit groups to have local .exrc files that are shared by users, by creating pseudo-users to own the shared files.

IEEE Std. 1003.1-200x does not mention system-wide ex and vi start-up files. While they exist in several implementations of ex and vi, they are not present in any implementations considered historical practice by IEEE Std. 1003.1-200x. Implementations that have such files should use them only if they are owned by the real user ID or an appropriate user (for example, root on UNIX systems) and if they are not writeable by any user other than their owner. System-wide start-up files should be read before the EXINIT variable, \$HOME/.exrc or local .exrc files are evaluated.

Historically, any ex command could be entered in the EXINIT variable or the .exrc file, although ones requiring that the edit buffer already contain lines of text generally caused historical implementations of the editor to drop core. IEEE Std. 1003.1-200x requires that any ex command

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be permitted in the *EXINIT* variable and **.exrc** files, for simplicity of specification and consistency, although many of them will obviously fail under many circumstances.

The initialization of the contents of the edit buffer uses the phrase "the effect shall be" with regard to various *ex* commands. The intent of this phrase is that edit buffer contents loaded during the initialization phase not be lost; that is, loading the edit buffer should fail if the .exrc file read in the contents of a file and did not subsequently write the edit buffer. An additional intent of this phrase is to specify that the initial current line and column is set as specified for the individual *ex* commands.

Historically, the –t option behaved as if the tag search were a +command; that is, it was executed from the last line of the file specified by the tag. This resulted in the search failing if the pattern was a forward search pattern and the wrapscan edit option was not set. IEEE Std. 1003.1-200x does not permit this behavior, requiring that the search for the tag pattern be performed on the entire file, and, if not found, that the current line be set to a more reasonable location in the file.

Historically, the empty edit buffer presented for editing when a file was not specified by the user was unnamed. This is permitted by IEEE Std. 1003.1-200x; however, implementations are encouraged to provide users a temporary file name for this buffer because it permits them the use of *ex* commands that use the current path name during temporary edit sessions.

Historically, the file specified using the –t option was not part of the current argument list. This practice is permitted by IEEE Std. 1003.1-200x; however, implementations are encouraged to include its name in the current argument list for consistency.

Historically, the -c command was generally not executed until a file that already exists was edited. IEEE Std. 1003.1-200x requires conformance to this historical practice. Commands that could cause the -c command to be executed include the *ex* commands **edit**, **next**, **recover**, **rewind**, and **tag**, and the *vi* commands <control>-^ and <control>-]. Historically, reading a file into an edit buffer did not cause the -c command to be executed (even though it might set the current path name) with the exception that it did cause the -c command to be executed if: the editor was in *ex* mode, the edit buffer had no current path name, the edit buffer was empty, and no read commands had yet been attempted. For consistency and simplicity of specification, IEEE Std. 1003.1-200x does not permit this behavior.

Historically, the  $-\mathbf{r}$  option was the same as a normal edit session if there was no recovery information available for the file. This allowed users to enter:

vi -r \*.c

and recover whatever files were recoverable. In some implementations, recovery was attempted only on the first file named, and the file was not entered into the argument list; in others, recovery was attempted for each file named. In addition, some historical implementations ignored –**r** if –**t** was specified or did not support command line *file* arguments with the –**t** option. For consistency and simplicity of specification, IEEE Std. 1003.1-200x disallows these special cases, and requires that recovery be attempted the first time each file is edited.

Historically, vi initialized the 'and 'marks, but ex did not. This meant that if the first command in ex mode was **visual** or if an ex command was executed first (for example, vi +10 file), vi was entered without the marks being initialized. Because the standard developers believed the marks to be generally useful, and for consistency and simplicity of specification, IEEE Std. 1003.1-200x requires that they always be initialized if in open or visual mode, or if in ex mode and the edit buffer is not empty. Not initializing it in ex mode if the edit buffer is empty is historical practice; however, it has always been possible to set (and use) marks in empty edit buffers in open and visual mode edit sessions.

16666 Addressing Historically, ex and vi accepted the additional addressing forms '\/' and '\?'. They were 16667 16668 equivalent to "//" and "??", respectively. They are not required by IEEE Std. 1003.1-200x, mostly because nobody can remember whether they ever did anything different historically. 16669 16670 Historically, ex and vi permitted an address of zero for several commands, and permitted the % address in empty files for others. For consistency, IEEE Std. 1003.1-200x requires support for the 16671 former in the few commands where it makes sense, and disallows it otherwise. In addition, 16672 because IEEE Std. 1003.1-200x requires that % be logically equivalent to "1,\$", it is also 16673 supported where it makes sense and disallowed otherwise. 16674 Historically, the % address could not be followed by further addresses. For consistency and 16675 simplicity of specification, IEEE Std. 1003.1-200x requires that additional addresses be 16676 16677 supported. All of the following are valid *addresses*: 16678 Three lines after the current line. 16679 +++ /re/-One line before the next occurrence of *re*. 16680 Two lines before the current line. 16681 -23 ——— 2 Line one (note intermediate negative address). 16682 1 2 3 Line six. 16683 Any number of addresses can be provided to commands taking addresses; for example, 16684 "1,2,3,4,5p" prints lines 4 and 5, because two is the greatest valid number of addresses 16685 accepted by the print command. This, in combination with the semicolon delimiter, permits 16686 users to create commands based on ordered patterns in the file. For example, the command 16687 3;/foo/;+2print will display the first line after line 3 that contains the pattern foo, plus the next 16688 two lines. Note that the address 3; must be evaluated before being discarded because the search 16689 origin for the /foo/ command depends on this. 16690 Historically, values could be added to addresses by including them after one or more <br/> <br/> dlank> 16691 characters; for example, 3 - 5p wrote the seventh line of the file, and foo/5 was the same as 16692 /foo/+5. However, only absolute values could be added; for example, 5 /foo/ was an error. 16693 IEEE Std. 1003.1-200x requires conformance to historical practice. Address offsets are separately 16694 specified from addresses because they could historically be provided to visual mode search 16695 commands. 16696 Historically, any missing addresses defaulted to the current line. This was true for leading and 16697 trailing comma-delimited addresses, and for trailing semicolon-delimited addresses. For 16698 consistency, IEEE Std. 1003.1-200x requires it for leading semicolon addresses as well. 16699 Historically, ex and vi accepted the '^' character as both an address and as a flag offset for 16700 commands. In both cases it was identical to the '-' character. IEEE Std. 1003.1-200x does not 16701 16702 require or prohibit this behavior. Historically, the enhancements to basic regular expressions could be used in addressing; for 16703 example, '~', '\<', and '\>'. IEEE Std. 1003.1-200x requires conformance to historical 16704 practice; that is, that regular expression usage be consistent, and that regular expression 16705

enhancements be supported wherever regular expressions are used.

# Command Line Parsing in ex

Historical *ex* command parsing was even more complex than that described here. IEEE Std. 1003.1-200x requires the subset of the command parsing that the standard developers believed was documented and that users could reasonably be expected to use in a portable fashion, and that was historically consistent between implementations. (The discarded functionality is obscure, at best.) Historical implementations will require changes in order to comply with IEEE Std. 1003.1-200x; however, users are not expected to notice any of these changes. Most of the complexity in *ex* parsing is to handle three special termination cases:

- 1. The !, global, v, and the filter versions of the read and write commands are delimited by <newline> characters (they can contain vertical-line characters that are usually shell pipes).
- 2. The **ex**, **edit**, **next**, and **visual** in open and visual mode commands all take *ex* commands, optionally containing vertical-line characters, as their first arguments.
- 3. The **s** command takes a regular expression as its first argument, and uses the delimiting characters to delimit the command.

Historically, vertical-line characters in the +command argument of the ex, edit, next, vi, and visual commands, and in the pattern and replacement parts of the s command, did not delimit the command, and in the filter cases for read and write, and the !, global, and v commands, they did not delimit the command at all. For example, the following commands are all valid:

```
:edit +25 | s/abc/ABC/ file.c
:s/ | /PIPE/
:read !spell % | columnate
:global/pattern/p | l
:s/a/b/ | s/c/d | set
```

Historically, empty or <<blank>> filled lines in .exrc files and sourced files (as well as *EXINIT* variables and *ex* command scripts) were treated as default commands; that is, **print** commands. IEEE Std. 1003.1-200x specifically requires that they be ignored when encountered in .exrc and sourced files to eliminate a common source of new user error.

Historically, *ex* commands with multiple adjacent (or <br/>
handled oddly when executed from *ex* mode. For example, the command | | | <<br/>
carriage-return>, when the cursor was on line 1, displayed lines 2, 3, and 5 of the file. In addition, the command | would only display the line after the next line, instead of the next two lines. The former worked more logically when executed from *vi* mode, and displayed lines 2, 3, and 4. IEEE Std. 1003.1-200x requires the *vi* behavior; that is, a single default command and line number increment for each command separator, and trailing <newline> characters after vertical-line separators are discarded.

Historically, *ex* permitted a single extra colon as a leading command character; for example, :g/pattern/:p was a valid command. IEEE Std. 1003.1-200x generalizes this to require that any number of leading colon characters be stripped.

Historically, any prefix of the **delete** command could be followed without intervening <br/> <br/> characters by a flag character because in the command **d p**, p is interpreted as the buffer p.<br/> IEEE Std. 1003.1-200x requires conformance to historical practice.

Historically, the **k** command could be followed by the mark name without intervening <br/> slank> characters. IEEE Std. 1003.1-200x requires conformance to historical practice.

Historically, the **s** command could be immediately followed by flag and option characters; for example, s/e/E/|s|sgc3p was a valid command. However, flag characters could not stand alone; for example, the commands sp and s l would fail, while the command sp and s gl would

succeed. (Obviously, the '#' flag character was used as a delimiter character if it followed the command.) Another issue was that option characters had to precede flag characters even when the command was fully specified; for example, the command s/e/E/pg would fail, while the command s/e/E/gp would succeed. IEEE Std. 1003.1-200x requires conformance to historical practice.

Historically, the first command name that had a prefix matching the input from the user was the executed command; for example, **ve**, **ver**, and **vers** all executed the **version** command. Commands were in a specific order, however, so that **a** matched **append**, not **abbreviate**. IEEE Std. 1003.1-200x requires conformance to historical practice. The restriction on command search order for implementations with extensions is to avoid the addition of commands such that the historical prefixes would fail to work portably.

Historical implementations of *ex* and *vi* did not correctly handle multiple *ex* commands, separated by vertical-line characters, that entered or exited visual mode or the editor. Because implementations of *vi* exist that do not exhibit this failure mode, IEEE Std. 1003.1-200x does not permit it.

The requirement that alphabetic command names consist of all following alphabetic characters up to the next non-alphabetic character means that alphabetic command names must be separated from their arguments by one or more non-alphabetic characters, normally a <blank> or '! ' character, except as specified for the exceptions, the **delete**, **k**, and **s** commands.

Historically, the repeated execution of the *ex* default **print** commands (<control>-D, *eof*, <newline>, <carriage-return>) erased any prompting character and displayed the next lines without scrolling the terminal; that is, immediately below any previously displayed lines. This provided a cleaner presentation of the lines in the file for the user. IEEE Std. 1003.1-200x does not require this behavior because it may be impossible in some situations; however, implementations are strongly encouraged to provide this semantic if possible.

Historically, it was possible to change files in the middle of a command, and have the rest of the command executed in the new file; for example:

```
:edit +25 file.c | s/abc/ABC/ | 1
```

was a valid command, and the substitution was attempted in the newly edited file. IEEE Std. 1003.1-200x requires conformance to historical practice. The following commands are examples that exercise the *ex* parser:

```
echo 'foo | bar' > file1; echo 'foo/bar' > file2;
vi
:edit +1 | s/|/PIPE/ | w file1 | e file2 | 1 | s/\//SLASH/ | wq
```

Historically, there was no protection in editor implementations to avoid *ex global*, **v**, @, or \* commands changing edit buffers during execution of their associated commands. Because this would almost invariably result in catastrophic failure of the editor, and implementations exist that do exhibit these problems, IEEE Std. 1003.1-200x requires that changing the edit buffer during a **global** or **v** command, or during a @ or \* command for which there will be more than a single execution, be an error. Implementations supporting multiple edit buffers simultaneously are strongly encouraged to apply the same semantics to switching between buffers as well.

The *ex* command quoting required by IEEE Std. 1003.1-200x is a superset of the quoting in historical implementations of the editor. For example, it was not historically possible to escape a <br/>blank> character in a file name; for example, :edit foo\\\ bar would report that too many file names had been entered for the edit command, and there was no method of escaping a <br/>blank> in the first argument of an edit, ex, next, or visual command at all. IEEE Std. 1003.1-200x extends historical practice, requiring that quoting behavior be made consistent across all *ex* commands,

except for the **map**, **unmap**, **abbreviate**, and **unabbreviate** commands, which historically used <control>-V instead of backslashes for quoting. For those four commands, IEEE Std. 1003.1-200x requires conformance to historical practice.

Backslash quoting in ex is non-intuitive. Backslash escapes are ignored unless they escape a special character; for example, when performing file argument expansion, the string "\\%" is equivalent to '\%', not "\< $current\ path\ name>$ ". This can be confusing for users because backslash is usually one of the characters that causes shell expansion to be performed, and therefore shell quoting rules must be taken into consideration. Generally, quoting characters are only considered if they escape a special character, and a quoting character must be provided for each layer of parsing for which the character is special. As another example, only a single backslash is necessary for the '\1' sequence in substitute replacement patterns, because the character '1' is not special to any parsing layer above it.

<control>-V quoting in *ex* is slightly different from backslash quoting. In the four commands where <control>-V quoting applies (abbreviate, unabbreviate, map, and unmap), any character may be escaped by a <control>-V whether it would have a special meaning or not. IEEE Std. 1003.1-200x requires conformance to historical practice.

Historical implementations of the editor did not require delimiters within character classes to be escaped; for example, the command :s/[/]// on the string "xxx/yyy" would delete the '/' from the string. IEEE Std. 1003.1-200x disallows this historical practice for consistency and because it places a large burden on implementations by requiring that knowledge of regular expressions be built into the editor parser.

Historically, quoting <newline> characters in *ex* commands was handled inconsistently. In most cases, the <newline> always terminated the command, regardless of any preceding escape character, because backslash characters did not escape <newline> characters for most *ex* commands. However, some *ex* commands (for example, **s**, **map**, and **abbreviation**) permitted <newline> characters to be escaped (although in the case of **map** and **abbreviation**, <control>-V characters escaped them instead of backslashes). This was true in not only the command line, but also .exrc and sourced files. For example, the command:

map = foo<control-V><newline>bar

would succeed, although it was sometimes difficult to get the <control>-V and the inserted <newline> passed to the *ex* parser. For consistency and simplicity of specification, IEEE Std. 1003.1-200x requires that it be possible to escape <newline> characters in *ex* commands at all times, using backslashes for most *ex* commands, and using <control>-V characters for the **map** and **abbreviation** commands. For example, the command **print**<newline>**list** is required to be parsed as the single command **print**<newline>**list**. While this differs from historical practice, IEEE Std. 1003.1-200x developers believed it unlikely that any script or user depended on the historical behavior.

Historically, an error in a command specified using the -c option did not cause the rest of the -c commands to be discarded. IEEE Std. 1003.1-200x disallows this for consistency with mapped keys, the @, global, source, and v commands, the *EXINIT* environment variable, and the .exrc files.

# Input Editing in ex

 One of the common uses of the historical *ex* editor is over slow network connections. Editors that run in canonical mode can require far less traffic to and from, and far less processing on, the host machine, as well as more easily supporting block-mode terminals. For these reasons, IEEE Std. 1003.1-200x requires that *ex* be implemented using canonical mode input processing, as was done historically.

IEEE Std. 1003.1-200x does not require the historical 4 BSD input editing characters "word erase" or "literal next". For this reason, it is unspecified how they are handled by *ex*, although they must have the required effect. Implementations that resolve them after the line has been ended using a <newline> or <control>-M character, and implementations that rely on the underlying system terminal support for this processing, are both conforming. Implementations are strongly urged to use the underlying system functionality, if at all possible, for compatibility with other system text input interfaces.

Historically, when the *eof* character was used to decrement the **autoindent** level, the cursor moved to display the new end of the **autoindent** characters, but did not move the cursor to a new line, nor did it erase the <control>-D character from the line. IEEE Std. 1003.1-200x does not specify that the cursor remain on the same line or that the rest of the line is erased; however, implementations are strongly encouraged to provide the best possible user interface; that is, the cursor should remain on the same line, and any <control>-D character on the line should be erased.

IEEE Std. 1003.1-200x does not require the historical 4 BSD input editing character "reprint", traditionally <control>-R, which redisplayed the current input from the user. For this reason, and because the functionality cannot be implemented after the line has been terminated by the user, IEEE Std. 1003.1-200x makes no requirements about this functionality. Implementations are strongly urged to make this historical functionality available, if possible.

Historically, <control>-Q did not perform a literal next function in *ex*, as it did in *vi*. IEEE Std. 1003.1-200x requires conformance to historical practice to avoid breaking historical *ex* scripts and .exrc files.

#### eof

Whether the *eof* character immediately modifies the **autoindent** characters in the prompt is left unspecified so that implementations can conform in the presence of systems that do not support this functionality. Implementations are encouraged to modify the line and redisplay it immediately, if possible.

The specification of the handling of the *eof* character differs from historical practice only in that *eof* characters are not discarded if they follow normal characters in the text input. Historically, they were always discarded.

# **Command Descriptions in ex**

Historically, several commands (for example, **global**, **v**, **visual**, **s**, **write**, **wq**, **yank**, !, <, >, &, and  $\rightarrow$ ) were executable in empty files (that is, the default address(es) were 0), or permitted explicit addresses of 0 (for example, 0 was a valid address, or 0,0 was a valid range). Addresses of 0, or command execution in an empty file, make sense only for commands that add new text to the edit buffer or write commands (because users may wish to write empty files). IEEE Std. 1003.1-200x requires this behavior for such commands and disallows it otherwise, for consistency and simplicity of specification.

A count to an *ex* command has been historically corrected to be no greater than the last line in a file; for example, in a five-line file, the command **1,6print** would fail, but the command **1print300** 

would succeed. IEEE Std. 1003.1-200x requires conformance to historical practice.

Historically, the use of flags in *ex* commands could be obscure. General historical practice was as described by IEEE Std. 1003.1-200x, but there were some special cases. For example, the **list**, **number**, and **print** commands ignored trailing address offsets; for example, **3p** +++# would display line 3, and 3 would be the current line after the execution of the command. The **open** and **visual** commands ignored both the trailing offsets and the trailing flags. Also, flags specified to the **open** and **visual** commands interacted badly with the **list** edit option, and setting and then unsetting it during the open/visual session would cause *vi* to stop displaying lines in the specified format. For consistency and simplicity of specification, IEEE Std. 1003.1-200x does not permit any of these exceptions to the general rule.

IEEE Std. 1003.1-200x uses the word *copy* in several places when discussing buffers. This is not intended to imply implementation.

Historically, *ex* users could not specify numeric buffers because of the ambiguity this would cause; for example, in the command **3 delete 2**, it is unclear whether 2 is a buffer name or a *count*. IEEE Std. 1003.1-200x requires conformance to historical practice by default, but does not preclude extensions.

Historically, the contents of the unnamed buffer were frequently discarded after commands that did not explicitly affect it; for example, when using the **edit** command to switch files. For consistency and simplicity of specification, IEEE Std. 1003.1-200x does not permit this behavior.

The *ex* utility did not historically have access to the numeric buffers, and, furthermore, deleting lines in *ex* did not modify their contents. For example, if, after doing a delete in *vi*, the user switched to *ex*, did another delete, and then switched back to *vi*, the contents of the numeric buffers would not have changed. IEEE Std. 1003.1-200x requires conformance to historical practice. Numeric buffers are described in the *ex* utility in order to confine the description of buffers to a single location in IEEE Std. 1003.1-200x.

The metacharacters that trigger shell expansion in *file* arguments match historical practice, as does the method for doing shell expansion. Implementations wishing to provide users with the flexibility to alter the set of metacharacters are encouraged to provide a **shellmeta** string edit option.

Historically, *ex* commands executed from *vi* refreshed the screen when it did not strictly need to do so; for example, :!date > /dev/null does not require a screen refresh because the output of the UNIX *date* command requires only a single line of the screen. IEEE Std. 1003.1-200x requires that the screen be refreshed if it has been overwritten, but makes no requirements as to how an implementation should make that determination. Implementations may prompt and refresh the screen regardless.

### Abbreviate

 Historical practice was that characters that were entered as part of an abbreviation replacement were subject to **map** expansions, the **showmatch** edit option, further abbreviation expansions, and so on; that is, they were logically pushed onto the terminal input queue, and were not a simple replacement. IEEE Std. 1003.1-200x requires conformance to historical practice. Historical practice was that whenever a non-word character (that had not been escaped by a <control>-V) was entered after a word character, *vi* would check for abbreviations. The check was based on the type of the character entered before the word character of the word/non-word pair that triggered the check. The word character of the word/non-word pair that triggered the check and all characters entered before the trigger pair that were of that type were included in the check, with the exception of <br/>
blank> characters, which always delimited the abbreviation.

16933 This means that, for the abbreviation to work, the *lhs* must end with a word character, there can 16934 be no transitions from word to non-word characters (or vice versar) other than between the last and next-to-last characters in the *lhs*, and there can be no <br/>blank> characters in the *lhs*. In 16935 addition, because of the historical quoting rules, it was impossible to enter a literal <control>-V 16936 in the *lhs*. IEEE Std. 1003.1-200x requires conformance to historical practice. Historical 16937 16938 implementations did not inform users when abbreviations that could never be used were entered; implementations are strongly encouraged to do so. 16939 16940 For example, the following abbreviations will work: 16941 :ab (p REPLACE 16942 :ab p REPLACE :ab ((p REPLACE 16943 The following abbreviations will not work: 16944 REPLACE 16945 :ab ( :ab (pp REPLACE 16946 Historical practice is that words on the vi colon command line were subject to abbreviation 16947 16948 expansion, including the arguments to the abbrev (and more interestingly) the unabbrev command. Because there are implementations that do not do abbreviation expansion for the first 16949 argument to those commands, this is permitted, but not required, by IEEE Std. 1003.1-200x. 16950 However, the following sequence: 16951 16952 :ab foo bar 16953 :ab foo baz resulted in the addition of an abbreviation of "baz" for the string "bar" in historical ex/vi, and 16954 the sequence: 16955 :ab fool bar 16956 :ab foo2 bar 16957 :unabbreviate foo2 16958 deleted the abbreviation "foo1", not "foo2". These behaviors are not permitted by 16959 16960 IEEE Std. 1003.1-200x because they clearly violate the expectations of the user. It was historical practice that <control>-V, not backslash, characters be interpreted as escaping 16961 subsequent characters in the abbreviate command. IEEE Std. 1003.1-200x requires conformance 16962 to historical practice; however, it should be noted that an abbreviation containing a <blank> will 16963 never work. 16964 **Append** 16965 Historically, any text following a vertical-line command separator after an append, change, or 16966 **insert** command became part of the insert text. For example, in the command: 16967 :g/pattern/append|stuff1 16968 a line containing the text "stuff1" would be appended to each line matching pattern. It was 16969 also historically valid to enter: 16970 16971 :append|stuff1 stuff2 16972 16973 and the text on the ex command line would be appended along with the text inserted after it. 16974 There was an historical bug, however, that the user had to enter two terminating lines (the '.' 16975

lines) to terminate text input mode in this case. IEEE Std. 1003.1-200x requires conformance to

16977 historical practice, but disallows the historical need for multiple terminating lines. 16978 Change See the RATIONALE for the append command. Historical practice for cursor positioning after 16979 the change command when no text is input, is as described in IEEE Std. 1003.1-200x. However, 16980 one System V implementation is known to have been modified such that the cursor is positioned 16981 on the first address specified, and not on the line before the first address. IEEE Std. 1003.1-200x 16982 16983 disallows this modification for consistency. Historically, the change command did not support buffer arguments, although some 16984 16985 implementations allow the specification of an optional buffer. This behavior is neither required nor disallowed by IEEE Std. 1003.1-200x. 16986 16987 Change Directory A common extension in ex implementations is to use the elements of a **cdpath** edit option as 16988 prefix directories for path arguments to chdir that are relative path names and that do not have 16989 '.' or ".." as their first component. Elements in the **cdpath** edit option are colon-separated. 16990 The initial value of the cdpath edit option is the value of the shell CDPATH environment 16991 variable. This feature was not included in IEEE Std. 1003.1-200x because it does not exist in any 16992 of the implementations considered historical practice. 16993 Copy 16994 Historical implementations of ex permitted copies to lines inside of the specified range; for 16995 example, :2,5copy3 was a valid command. IEEE Std. 1003.1-200x requires conformance to 16996 16997 historical practice. **Delete** 16998 IEEE Std. 1003.1-200x requires support for the historical parsing of a delete command followed 16999 by flags, without any intervening <br/> <br/> characters. For example: 17000 Deletes the first line and prints the line that was second. 1dp 17001 17002 1delep As for **1dp**. 1d Deletes the first line, saving it in buffer *p*. 17003 1d p1l (Pee-one-ell.) Deletes the first line, saving it in buffer p, and listing the line that was 17004 second. 17005 Edit 17006 Historically, any ex command could be entered as a +command argument to the edit command, 17007 although some (for example, insert and append) were known to confuse historical 17008 implementations. For consistency and simplicity of specification, IEEE Std. 1003.1-200x requires 17009 that any command be supported as an argument to the **edit** command. 17010 Historically, the command argument was executed with the current line set to the last line of the 17011 file, regardless of whether the edit command was executed from visual mode or not. 17012 IEEE Std. 1003.1-200x requires conformance to historical practice. 17013 17014 Historically, the +command specified to the edit and next commands was delimited by the first 17015 <br/><blank> character, and there was no way to quote them. For consistency, IEEE Std. 1003.1-200x 17016 requires that the usual *ex* backslash quoting be provided.

Historically, specifying the +*command* argument to the edit command required a file name to be specified as well; for example, :edit +100 would always fail. For consistency and simplicity of specification, IEEE Std. 1003.1-200x does not permit this usage to fail for that reason.

Historically, only the cursor position of the last file edited was remembered by the editor. IEEE Std. 1003.1-200x requires that this be supported; however, implementations are permitted to remember and restore the cursor position for any file previously edited.

# 17023 File

Historical versions of the *ex* editor **file** command displayed a current line and number of lines in the edit buffer of 0 when the file was empty, while the *vi* <control>-G command displayed a current line and number of lines in the edit buffer of 1 in the same situation. IEEE Std. 1003.1-200x does not permit this discrepancy, instead requiring that a message be displayed indicating that the file is empty.

#### Global

The two-pass operation of the **global** and **v** commands is not intended to imply implementation, only the required result of the operation.

The current line and column are set as specified for the individual *ex* commands. This requirement is cumulative; that is, the current line and column must track across all the commands executed by the **global** or **v** commands.

#### Insert

See the RATIONALE for the **append** command.

Historically, **insert** could not be used with an address of zero; that is, not when the edit buffer was empty. IEEE Std. 1003.1-200x requires that this command behave consistently with the **append** command.

#### **Join**

The action of the **join** command in relation to the special characters is only defined for the POSIX locale because the correct amount of white space after a period varies; in Japanese none is required, in French only a single space, and so on.

### **List**

The historical output of the **list** command was potentially ambiguous. The standard developers believed correcting this to be more important than adhering to historical practice, and IEEE Std. 1003.1-200x requires unambiguous output.

### Map

Historically, command mode maps only applied to command names; for example, if the character 'x' was mapped to 'y', the command fx searched for the 'x' character, not the 'y' character. IEEE Std. 1003.1-200x requires this behavior. Historically, entering <control>-V as the first character of a vi command was an error. Several implementations have extended the semantics of vi such that <control>-V means that the subsequent command character is not mapped. This is permitted, but not required, by IEEE Std. 1003.1-200x. Regardless, using <control>-V to escape the second or later character in a sequence of characters that might match a map command, or any character in text input mode, is historical practice, and stops the entered keys from matching a map. IEEE Std. 1003.1-200x requires conformance to historical practice.

Historical implementations permitted digits to be used as a **map** command *lhs*, but then ignored the map. IEEE Std. 1003.1-200x requires that the mapped digits not be ignored.

The historical implementation of the **map** command did not permit **map** commands that were more than a single character in length if the first character was printable. This behavior is permitted, but not required, by IEEE Std. 1003.1-200x.

Specifications of "function keys" in the **map** command were omitted because the historical specification of such was too simple to be generally useful in a portable manner. Historical practice is that a '#' followed by a number mapped to that number function key—for example, "#3"—was function key 3 for the current terminal, as well as being accessible using the keys '#' and '3'. Implementations have extended this semantic to permit users to specify things like "#up" and "#page\_forward" as well. These extensions are permitted, but not required, by IEEE Std. 1003.1-200x.

Historically, mapped characters were remapped unless the **remap** edit option was not set, or the prefix of the mapped characters matched the mapping characters; for example, in the **map**:

```
17072 :map ab abcd
```

the characters "ab" were used as is and were not remapped, but the characters "cd" were mapped if appropriate. This can cause infinite loops in the *vi* mapping mechanisms. IEEE Std. 1003.1-200x requires conformance to historical practice, and that such loops be interruptible.

Text input maps had the same problems with expanding the *lhs* for the *ex* **map!** and **unmap!** command as did the *ex* **abbreviate** and **unabbreviate** commands. See the RATIONALE for the *ex* **abbreviate** command. IEEE Std. 1003.1-200x requires similar modification of some historical practice for the **map** and **unmap** commands, as described for the **abbreviate** and **unabbreviate** commands.

Historically, **map**s that were subsets of other **map**s behaved differently depending on the order in which they were defined. For example:

```
17084 :map! ab short
17085 :map! abc long
```

would always translate the characters "ab" to "short", regardless of how fast the characters "abc" were entered. If the entry order was reversed:

```
17088 :map! abc long
17089 :map! ab short
```

the characters "ab" would cause the editor to pause, waiting for the completing 'c' character, and the characters might never be mapped to "short". For consistency and simplicity of specification, IEEE Std. 1003.1-200x requires that the shortest match be used at all times.

The length of time the editor spends waiting for the characters to complete the *lhs* is unspecified because the timing capabilities of systems are often inexact and variable, and it may depend on other factors such as the speed of the connection. The time should be long enough for the user to be able to complete the sequence, but not long enough for the user to have to wait. Some implementations of *vi* have added a **keytime** option, which permits users to set the number of 0,1 seconds the editor waits for the completing characters. Because mapped terminal function and cursor keys tend to start with an <ESC> character, and <ESC> is the key ending *vi* text input mode, **maps** starting with <ESC> characters are generally exempted from this timeout period, or, at least timed out differently.

17102	Mark	
17103 17104 17105 17106 17107 17108	Historically, users were able to set the "previous context" marks explicitly. In addition, the <i>ex</i> commands " and " and the <i>vi</i> commands ", ", ", and " all referred to the same mark. In addition, the previous context marks were not set if the command, with which the address setting the mark was associated, failed. IEEE Std. 1003.1-200x requires conformance to historical practice. Historically, if marked lines were deleted, the mark was also deleted, but would reappear if the change was undone. IEEE Std. 1003.1-200x requires conformance to historical practice.	
17109 17110 17111	The description of the special events that set the 'and 'marks matches historical practice. For example, historically the command $/a/,/b/$ did not set the 'and 'marks, but the command $/a/,/b/$ delete did.	
17112	Next	
17113 17114 17115 17116	Historically, any <i>ex</i> command could be entered as a + <i>command</i> argument to the <b>next</b> command, although some (for example, <b>insert</b> and <b>append</b> ) were known to confuse historical implementations. IEEE Std. 1003.1-200x requires that any command be permitted and that it behave as specified. The <b>next</b> command can accept more than one file, so usage such as:	   
17117	next 'ls [abc] '	
17118 17119	is valid; it need not be valid for the <b>edit</b> or <b>read</b> commands, for example, because they expect only one file name.	
17120 17121 17122	Historically, the <b>next</b> command behaved differently from the <b>:rewind</b> command in that it ignored the force flag if the <b>autowrite</b> flag was set. For consistency, IEEE Std. 1003.1-200x does not permit this behavior.	
17123 17124 17125	Historically, the <b>next</b> command positioned the cursor as if the file had never been edited before, regardless. IEEE Std. 1003.1-200x does not permit this behavior, for consistency with the <b>edit</b> command.	
17126 17127 17128	Implementations wanting to provide a counterpart to the <b>next</b> command that edited the previous file have used the command <b>prev[ious]</b> , which takes no <i>file</i> argument. IEEE Std. 1003.1-200x does not require this command.	
17129	Open	
17130 17131 17132 17133	Historically, the <b>open</b> command would fail if the <b>open</b> edit option was not set. IEEE Std. 1003.1-200x does not mention the <b>open</b> edit option and does not require this behavior. Some historical implementations do not permit entering open mode from open or visual mode, only from <i>ex</i> mode. For consistency, IEEE Std. 1003.1-200x does not permit this behavior.	
17134 17135 17136	Historically, entering open mode from the command line (that is, $vi$ + <b>open</b> ) resulted in anomalous behaviors; for example, the $ex$ file and $set$ commands, and the $vi$ command <control>-G did not work. For consistency, IEEE Std. 1003.1-200x does not permit this behavior.</control>	
17137 17138 17139	Historically, the <b>open</b> command only permitted '/' characters to be used as the search pattern delimiter. For consistency, IEEE Std. 1003.1-200x requires that the search delimiters used by the ${\bf s}$ , ${\bf global}$ , and ${\bf v}$ commands be accepted as well.	

**Utilities ex** 

17140 Preserve

The **preserve** command does not historically cause the file to be considered unmodified for the purposes of future commands that may exit the editor. IEEE Std. 1003.1-200x requires conformance to historical practice.

Historical documentation stated that mail was not sent to the user when preserve was executed; however, historical implementations did send mail in this case. IEEE Std. 1003.1-200x requires conformance to the historical implementations.

Print

The writing of NUL by the **print** command is not specified as a special case because the standard developers did not want to require *ex* to support NUL characters. Historically, characters were displayed using the ARPA standard mappings, which are as follows:

1. Printable characters are left alone.

- 2. Control characters less than \177 are represented as '\^' followed by the character offset from the '@' character in the ASCII map; for example, \007 is represented as '\^G'.
- 3. \177 is represented as '^' followed by '?'.

The display of characters having their eighth bit set was less standard. Existing implementations use hex (0x00), octal ( $\setminus$ 000), and a meta-bit display. (The latter displayed bytes that had their eighth bit set as the two characters "M-" followed by the seven-bit display as described above.) The latter probably has the best claim to historical practice because it was used for the  $-\mathbf{v}$  option of 4 BSD and 4 BSD-derived versions of the *cat* utility since 1980.

No specific display format is required by IEEE Std. 1003.1-200x.

Explicit dependence on the ASCII character set has been avoided where possible, hence the use of the phrase an "implementation-dependent multi-character sequence" for the display of non-printable characters in preference to the historical usage of, for instance, "^I" for the <tab> character. Implementations are encouraged to conform to historical practice in the absence of any strong reason to diverge.

Historically, all *ex* commands beginning with the letter 'p' could be entered using capitalized versions of the commands; for example, **P[rint]**, **Pre[serve]**, and **Pu[t]** were all valid command names. IEEE Std. 1003.1-200x permits, but does not require, this historical practice because capital forms of the commands are used by some implementations for other purposes.

**Put** 

Historically, an *ex* **put** command, executed from open or visual mode, was the same as the open or visual mode **P** command, if the buffer was named and was cut in character mode, and the same as the **p** command if the buffer was named and cut in line mode. If the unnamed buffer was the source of the text, the entire line from which the text was taken was usually **put**, and the buffer was handled as if in line mode, but it was possible to get extremely anomalous behavior. In addition, using the **Q** command to switch into *ex* mode, and then doing a **put** often resulted in errors as well, such as appending text that was unrelated to the (supposed) contents of the buffer. For consistency and simplicity of specification, IEEE Std. 1003.1-200x does not permit these behaviors. All *ex* **put** commands are required to operate in line mode, and the contents of the buffers are not altered by changing the mode of the editor.

**ex** Utilities

17181	Read	
17182 17183 17184 17185 17186	Historically, an <i>ex</i> <b>read</b> command executed from open or visual mode, executed in an empty file, left an empty line as the first line of the file. For consistency and simplicity of specification, IEEE Std. 1003.1-200x does not permit this behavior. Historically, a <b>read</b> in open or visual mode from a program left the cursor at the last line read in, not the first. For consistency, IEEE Std. 1003.1-200x does not permit this behavior.	     
17187 17188	Historical implementations of <i>ex</i> were unable to undo <b>read</b> commands that read from the output of a program. For consistency, IEEE Std. 1003.1-200x does not permit this behavior.	
17189 17190 17191 17192 17193	Historically, the <i>ex</i> and <i>vi</i> message after a successful <b>read</b> or <b>write</b> command specified "characters", not "bytes". IEEE Std. 1003.1-200x requires that the number of bytes be displayed, not the number of characters, because it may be difficult in multi-byte implementations to determine the number of characters read. Implementations are encouraged to clarify the message displayed to the user.	     
17194 17195 17196 17197	Historically, reads were not permitted on files other than type regular, except that FIFO files could be read (probably only because they did not exist when <i>ex</i> and <i>vi</i> were originally written). Because the historical <i>ex</i> evaluated <b>read!</b> and <b>read!</b> equivalently, there can be no optional way to force the read. IEEE Std. 1003.1-200x permits, but does not require, this behavior.	   
17198	Recover	
17199 17200 17201 17202	Some historical implementations of the editor permitted users to recover the edit buffer contents from a previous edit session, and then exit without saving those contents (or explicitly discarding them). The intent of IEEE Std. 1003.1-200x in requiring that the edit buffer be treated as already modified is to prevent this user error.	     
17203	Rewind	
17204 17205 17206	Historical implementations supported the <b>rewind</b> command when the user was editing the first file in the list; that is, the file that the <b>rewind</b> command would edit. IEEE Std. 1003.1-200x requires conformance to historical practice.	   
17207	Substitute	
17208 17209 17210 17211 17212	Historically, <i>ex</i> accepted an <b>r</b> option to the <b>s</b> command. The effect of the <b>r</b> option was to use the last regular expression used in any command as the pattern, the same as the ~ command. The <b>r</b> option is not required by IEEE Std. 1003.1-200x. Historically, the <b>c</b> and <b>g</b> options were toggled; for example, the command : <b>s/abc/def/</b> was the same as <b>s/abc/def/cccgggg</b> . For simplicity of specification, IEEE Std. 1003.1-200x does not permit this behavior.	
17213	The tilde command is often used to replace the last search RE. For example, in the sequence:	
17214 17215 17216	<pre>s/red/blue/ /green ~</pre>	   
17217	the ~ command is equivalent to:	
17218	s/green/blue/	
17219	Historically, <i>ex</i> accepted all of the following forms:	
17220 17221 17222 17223	<pre>s/abc/def/ s/abc/def s/abc/ s/abc/ s/abc/</pre>	   

**Utilities ex** 

17224 IEEE Std. 1003.1-200x requires conformance to this historical practice.

The **s** command presumes that the '^' character only occupies a single column in the display.

Much of the *ex* and *vi* specification presumes that the <space> character only occupies a single column in the display. There are no known character sets for which this is not true.

Historically, the final column position for the substitute commands was based on previous column movements; a search for a pattern followed by a substitution would leave the column position unchanged, while a 0 command followed by a substitution would change the column position to the first non-<br/>
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**Set** 

Historical implementations redisplayed all of the options for each occurrence of the **all** keyword. IEEE Std. 1003.1-200x permits, but does not require, this behavior.

**Tag** 

No requirement is made as to where *ex* and *vi* shall look for the file referenced by the tag entry. Historical practice has been to look for the path found in the tags file, based on the current directory. A useful extension found in some implementations is to look based on the directory containing the tags file that held the entry, as well. No requirement is made as to which reference for the tag in the tags file is used. This is deliberate, in order to permit extensions such as multiple entries in a tags file for a tag.

Because users often specify many different tags files, some of which need not be relevant or exist at any particular time, IEEE Std. 1003.1-200x requires that error messages about problem tags files be displayed only if the requested tag is not found, and then, only once for each time that the **tag** edit option is changed.

The requirement that the current edit buffer be unmodified is only necessary if the file indicated by the tag entry is not the same as the current file (as defined by the current path name). Historically, the file would be reloaded if the file name had changed, as well as if the file name was different from the current path name. For consistency and simplicity of specification, IEEE Std. 1003.1-200x does not permit this behavior, requiring that the name be the only factor in the decision.

Historically, *vi* only searched for tags in the current file from the current cursor to the end of the file, and therefore, if the **wrapscan** option was not set, tags occurring before the current cursor were not found. IEEE Std. 1003.1-200x considers this a bug, and implementations are required to search for the first occurrence in the file, regardless.

search for the first occurrence in the file, regardless.

Undo

The **undo** description deliberately uses the word "modified". The **undo** command is not intended to undo commands that replace the contents of the edit buffer, such as **edit**, **next**, **tag**, or **recover**.

Cursor positioning after the **undo** command was inconsistent in the historical *vi*, sometimes attempting to restore the original cursor position (**global**, **undo**, and **v** commands), and sometimes, in the presence of maps, placing the cursor on the last line added or changed instead of the first. IEEE Std. 1003.1-200x requires a simplified behavior for consistency and simplicity of specification.

**ex** Utilities

17267 Version The version command cannot be exactly specified since there is no widely-accepted definition of 17268 17269 what the version information should contain. Implementations are encouraged to do something reasonably intelligent. 17270 Write 17271 Historically, the ex and vi message after a successful read or write command specified 17272 "characters", not "bytes". IEEE Std. 1003.1-200x requires that the number of bytes be displayed, 17273 not the number of characters because it may be difficult in multi-byte implementations to 17274 17275 determine the number of characters written. Implementations are encouraged to clarify the message displayed to the user. 17276 Implementation-dependent tests are permitted so that implementations can make additional 17277 checks; for example, for locks or file modification times. 17278 Historically, attempting to append to a nonexistent file caused an error. It has been left 17279 unspecified in IEEE Std. 1003.1-200x to permit implementations to let the write succeed, so that 17280 the append semantics are similar to those of the historical *csh*. 17281 Historical vi permitted empty edit buffers to be written. However, since the way vi got around 17282 dealing with "empty" files was to always have a line in the edit buffer, no matter what, it wrote 17283 them as files of a single, empty line. IEEE Std. 1003.1-200x does not permit this behavior. 17284 Historically, ex restored standard output and standard error to their values as of when ex was 17285 invoked, before writes to programs were performed. This could disturb the terminal 17286 17287 configuration as well as be a security issue for some terminals. IEEE Std. 1003.1-200x does not permit this, requiring that the program output be captured and displayed as if by the ex print 17288 command. 17289 **Adjust Window** 17290 17291 Historically, the line count was set to the value of the **scroll** option if the type character was end-of-file. This feature was broken on most historical implementations long ago, however, and 17292 17293 is not documented anywhere. For this reason, IEEE Std. 1003.1-200x is resolutely silent. Historically, the z command was <br/> <br/> character-sensitive and z + and z - did different 17294 17295 things than **z**+ and **z**- because the type could not be distinguished from a flag. (The commands 17296  ${\bf z}$  . and  ${\bf z}$  = were historically invalid.) IEEE Std. 1003.1-200x requires conformance to this historical practice. 17297 17298 Historically, the **z** command was further <br/> <br/> character-sensitive in that the *count* could not be <br/> blank> character-delimited; for example, the commands z=5 and z-5 were also invalid. 17299 Because the *count* is not ambiguous with respect to either the type character or the flags, this is 17300 17301 not permitted by IEEE Std. 1003.1-200x. **Escape** 17302 Historically, ex filter commands only read the standard output of the commands, letting 17303 17304 standard error appear on the terminal as usual. The vi utility, however, read both standard 17305 output and standard error. IEEE Std. 1003.1-200x requires the latter behavior for both ex and vi, 17306 for consistency.

Utilities ex

#### 17307 Shift Left and Shift Right 17308 Historically, it was possible to add shift characters to increase the effect of the command; for 17309 example, <<< outdented (or >>> indented) the lines 3 levels of indentation instead of the default 1. IEEE Std. 1003.1-200x requires conformance to historical practice. 17310 <control>-D 17311 Historically, the <control>-D command erased the prompt, providing the user with an unbroken 17312 presentation of lines from the edit buffer. This is not required by IEEE Std. 1003.1-200x; 17313 implementations are encouraged to provide it if possible. Historically, the <control>-D 17314 17315 command took, and then ignored, a *count*. IEEE Std. 1003.1-200x does not permit this behavior. 17316 Write Line Number Historically, the ex = command, when executed in ex mode in an empty edit buffer, reported 0, 17317 17318 and from open or visual mode, reported 1. For consistency and simplicity of specification, 17319 IEEE Std. 1003.1-200x does not permit this behavior. 17320 Execute Historically, ex did not correctly handle the inclusion of text input commands (that is, append, 17321 **insert**, and **change**) in executed buffers. IEEE Std. 1003.1-200x does not permit this exclusion for 17322 17323 consistency. 17324 Historically, the logical contents of the buffer being executed did not change if the buffer itself were modified by the commands being executed; that is, buffer execution did not support self-17325 modifying code. IEEE Std. 1003.1-200x requires conformance to historical practice. 17326 17327 Historically, the @ command took a range of lines, and the @ buffer was executed once per line, with the current line ('.') set to each specified line. IEEE Std. 1003.1-200x requires conformance 17328 to historical practice. 17329 17330 Some historical implementations did not notice if errors occurred during buffer execution. This, coupled with the ability to specify a range of lines for the ex @ command, makes it trivial to 17331 17332 cause them to drop core. IEEE Std. 1003.1-200x requires that implementations stop buffer execution if any error occurs, if the specified line doesn't exist, or if the contents of the edit buffer 17333 itself are replaced (for example, the buffer executes the ex:edit command). 17334 Regular Expressions in ex 17335 Historical practice is that the characters in the replacement part of the last s command—that is, 17336 those matched by entering a '~' in the regular expression—were not further expanded by the 17337 regular expression engine. So, if the characters contained the string "a.," they would match 17338 'a' followed by ".," and not 'a' followed by any character. IEEE Std. 1003.1-200x requires 17339 con formance to historical practice. 17340 **Edit Options in ex** 17341 The following paragraphs describe the historical behavior of some edit options that were not, for 17342 whatever reason, included in IEEE Std. 1003.1-200x. Implementations are strongly encouraged 17343 to only use these names if the functionality described here is fully supported. 17344 extended The **extended** edit option has been used in some implementations of *vi* to provide 17345 extended regular expressions instead of basic regular expressions This option was 17346 17347 omitted from IEEE Std. 1003.1-200x because it is not widespread historical practice.

**ex** Utilities

17348 17349 17350	flash	The <b>flash</b> edit option historically caused the screen to flash instead of beeping on error. This option was omitted from IEEE Std. 1003.1-200x because it is not found in some historical implementations.
17351 17352 17353	hardtabs	The <b>hardtabs</b> edit option historically defined the number of columns between hardware tab settings. This option was omitted from IEEE Std. 1003.1-200x because it was believed to no longer be generally useful.
17354 17355 17356 17357	modeline	The <b>modeline</b> (sometimes named <b>modelines</b> ) edit option historically caused <i>ex</i> or <i>vi</i> to read the five first and last lines of the file for editor commands. This option is a security problem, and vendors are strongly encouraged to delete it from historical implementations.
17358 17359 17360	open	The <b>open</b> edit option historically disallowed the <i>ex</i> <b>open</b> and <b>visual</b> commands. This edit option was omitted because these commands are required by IEEE Std. 1003.1-200x.
17361 17362 17363 17364 17365	optimize	The <b>optimize</b> edit option historically expedited text throughput by setting the terminal to not do automatic carriage returns when printing more than one logical line of output. This option was omitted from IEEE Std. 1003.1-200x because it was intended for terminals without addressable cursors, which are rarely, if ever, still used.
17366 17367 17368	ruler	The <b>ruler</b> edit option has been used in some implementations of <i>vi</i> to present a current row/column ruler for the user. This option was omitted from IEEE Std. 1003.1-200x because it is not widespread historical practice.
17369 17370 17371 17372	sourceany	The <b>sourceany</b> edit option historically caused <i>ex</i> or <i>vi</i> to source start-up files that were owned by users other than the user running the editor. This option is a security problem, and vendors are strongly encouraged to remove it from their implementations.
17373 17374 17375 17376	timeout	The <b>timeout</b> edit option historically enabled the (now standard) feature of only waiting for a short period before returning keys that could be part of a macro. This feature was omitted from IEEE Std. 1003.1-200x because its behavior is now standard, it is not widely useful, and it was rarely documented.
17377 17378 17379 17380 17381 17382 17383 17384 17385	verbose	The <b>verbose</b> edit option has been used in some implementations of <i>vi</i> to cause <i>vi</i> to output error messages for common errors; for example, attempting to move the cursor past the beginning or end of the line instead of only alerting the screen. (The historical <i>vi</i> only alerted the terminal and presented no message for such errors. The historical editor option <b>terse</b> did not select when to present error messages, it only made existing error messages more or less verbose.) This option was omitted from IEEE Std. 1003.1-200x because it is not widespread historical practice; however, implementors are encouraged to use it if they wish to provide error messages for naive users.
17386 17387 17388 17389 17390 17391	wraplen	The <b>wraplen</b> edit option has been used in some implementations of <i>vi</i> to specify an automatic margin measured from the left margin instead of from the right margin. This is useful when multiple screen sizes are being used to edit a single file. This option was omitted from IEEE Std. 1003.1-200x because it is not widespread historical practice; however, implementors are encouraged to use it if they add this functionality.

*Utilities* ex

17392	autoindent, ai			
17393 17394 17395	Historically, the command <b>0a</b> did not do any autoindentation, regardless of the current indentation of line 1. IEEE Std. 1003.1-200x requires that any indentation present in line 1 be used.			
17396	autoprint, ap			
17397 17398 17399 17400 17401	Historically, the <b>autoprint</b> edit option was not completely consistent or based solely on modifications to the edit buffer. Exceptions were the <b>read</b> command (when reading from a file, but not from a filter), the <b>append</b> , <b>change</b> , <b>insert</b> , <b>global</b> , and <b>v</b> commands, all of which were not affected by <b>autoprint</b> , and the <b>tag</b> command, which was affected by <b>autoprint</b> . IEEE Std. 1003.1-200x requires conformance to historical practice.			
17402 17403 17404 17405	Historically, the <b>autoprint</b> option only applied to the last of multiple commands entered using vertical-bar delimiters; for example, <b>delete</b> <newline> was affected by <b>autoprint</b>, but <b>delete</b>   <b>version</b> <newline> was not. IEEE Std. 1003.1-200x requires conformance to historical practice.</newline></newline>			
17406	autowrite, aw			
17407 17408 17409	Appending the '!' character to the <i>ex</i> <b>next</b> command to avoid performing an automatic write was not supported in historical implementations. IEEE Std. 1003.1-200x requires that the behavior match the other <i>ex</i> commands for consistency.			
17410	ignorecase, ic			
17411 17412 17413	Historical implementations of case-insensitive matching (the <b>ignorecase</b> edit option) lead to counterintuitive situations when uppercase characters were used in range expressions. Historically, the process was as follows:			
17414	Take a line of text from the edit buffer.			
17415	2. Convert uppercase to lowercase in text line.			
17416 17417	<ol> <li>Convert uppercase to lowercase in regular expressions, except in character class   specifications.</li> </ol>			
17418	4. Match regular expressions against text.			
17419	This would mean that, with <b>ignorecase</b> in effect, the text:			
17420	The cat sat on the mat			
17421	would be matched by			
17422	/^the/			
17423	but not by:			
	/^[A-Z]he/			
17424	/^[A-Z]he/			

**ex** Utilities

# paragraphs, para

Earlier versions of IEEE Std. 1003.1-200x made the default **paragraphs** and **sections** edit options implementation-dependent, arguing they were historically oriented to the UNIX system *troff* text formatter, and a "portable user" could use the {, }, [[, ]], (, and ) commands in open or visual mode and have the cursor stop in unexpected places. IEEE Std. 1003.1-200x specifies their values in the POSIX locale because the unusual grouping (they only work when grouped into two characters at a time) means that they cannot be used for general purpose movement, regardless.

#### readonly

Implementations are encouraged to provide the best possible information to the user as to the read-only status of the file, with the exception that they should not consider the current special privileges of the process. This provides users a safety net because they must force the overwrite of read-only files, even when running with additional privileges.

The **readonly** edit option specification largely conforms to historical practice. The only difference is that historical implementations did not notice that the user had set the **readonly** edit option in cases where the file was already marked read-only for some reason, and would therefore reinitialize the **readonly** edit option the next time the contents of the edit buffer were replaced. This behavior is disallowed by IEEE Std. 1003.1-200x.

#### report

The requirement that lines copied to a buffer interact differently than deleted lines is historical practice. For example, if the **report** edit option is set to 3, deleting 3 lines will cause a report to be written, but 4 lines must be copied before a report is written.

The requirement that the *ex* **global**, **v**, **open**, **undo**, and **visual** commands present reports based on the total number of lines added or deleted during the command execution, and that commands executed by the **global** and **v** commands not present reports, is historical practice. IEEE Std. 1003.1-200x extends historical practice by requiring that buffer execution be treated similarly. The reasons for this are two-fold. Historically, only the report by the last command executed from the buffer would be seen by the user, as each new report would overwrite the last. In addition, the standard developers believed that buffer execution had more in common with **global** and **v** commands than it did with other *ex* commands, and should behave similarly, for consistency and simplicity of specification.

# showmatch, sm

The length of time the cursor spends on the matching character is unspecified because the timing capabilities of systems are often inexact and variable. The time should be long enough for the user to notice, but not long enough for the user to become annoyed. Some implementations of *vi* have added a **matchtime** option that permits users to set the number of 0,1 second intervals the cursor pauses on the matching character.

#### showmode

The **showmode** option has been used in some historical implementations of *ex* and *vi* to display the current editing mode when in open or visual mode. The editing modes have generally included "command" and "input", and sometimes other modes such as "replace" and "change". The string was usually displayed on the bottom line of the screen at the far right-hand corner. In addition, a preceding '\*' character often denoted if the contents of the edit buffer had been modified. The latter display has sometimes been part of the **showmode** option, and sometimes based on another option. This option was not available in the 4 BSD historical implementation of *vi*, but was viewed as generally useful, particularly to novice users, and is

**Utilities ex** 

17472 required by IEEE Std. 1003.1-200x.

The **smd** shorthand for the **showmode** option was not present in all historical implementations of the editor. IEEE Std. 1003.1-200x requires it, for consistency.

Not all historical implementations of the editor displayed a mode string for command mode, differentiating command mode from text input mode by the absence of a mode string. IEEE Std. 1003.1-200x permits this behavior for consistency with historical practice, but implementations are encouraged to provide a display string for both modes.

#### slowopen

 Historically the **slowopen** option was automatically set if the terminal baud rate was less than 1 200 baud, or if the baud rate was 1 200 baud and the **redraw** option was not set. The **slowopen** option had two effects. First, when inserting characters in the middle of a line, characters after the cursor would not be pushed ahead, but would appear to be overwritten. Second, when creating a new line of text, lines after the current line would not be scrolled down, but would appear to be overwritten. In both cases, ending text input mode would cause the screen to be refreshed to match the actual contents of the edit buffer. Finally, terminals that were sufficiently intelligent caused the editor to ignore the **slowopen** option. IEEE Std. 1003.1-200x permits most historical behavior, extending historical practice to require **slowopen** behaviors if the edit option is set by the user.

## tags

The default path for tags files is left unspecified as implementations may have their own tags implementations that do not correspond to the historical ones. The default tags option value should probably at least include the file ./tags.

#### term

Historical implementations of *ex* and *vi* ignored changes to the **term** edit option after the initial terminal information was loaded. This is permitted by IEEE Std. 1003.1-200x; however, implementations are encouraged to permit the user to modify their terminal type at any time.

# terse

Historically, the **terse** edit option optionally provided a shorter, less descriptive error message, for some error messages. This is permitted, but not required, by IEEE Std. 1003.1-200x. Historically, most common visual mode errors (for example, trying to move the cursor past the end of a line) did not result in an error message, but simply alerted the terminal. Implementations wishing to provide messages for novice users are urged to do so based on the **edit** option **verbose**, and not **terse**.

# window

In historical implementations, the default for the **window** edit option was based on the baud rate as follows:

1. If the baud rate was less than 1200, the **edit** option **w300** set the window value; for example, the line:

set w300=12

would set the window option to 12 if the baud rate was less than 1 200.

2. If the baud rate was equal to 1 200, the **edit** option **w1200** set the window value.

**ex** Utilities

17513 3. If the baud rate was greater than 1 200, the **edit** option **w9600** set the window value. The w300, w1200, and w9600 options do not appear in IEEE Std. 1003.1-200x because of their 17514 17515 dependence on specific baud rates. 17516 In historical implementations, the size of the window displayed by various commands was 17517 related to, but not necessarily the same as, the window edit option. For example, the size of the window was set by the ex command visual 10, but it did not change the value of the window 17518 edit option. However, changing the value of the window edit option did change the number of 17519 lines that were displayed when the screen was repainted. IEEE Std. 1003.1-200x does not permit 17520 this behavior in the interests of consistency and simplicity of specification, and requires that all 17521 17522 commands that change the number of lines that are displayed do it by setting the value of the window edit option. 17523 wrapmargin, wm 17524 Historically, the wrapmargin option did not affect maps inserting characters that also had 17525 associated counts; for example :map K 5aABC DEF. Unfortunately, there are widely used 17526 maps that depend on this behavior. For consistency and simplicity of specification, 17527 17528 IEEE Std. 1003.1-200x does not permit this behavior. Historically, wrapmargin was calculated using the column display width of all characters on the 17529 screen. For example, an implementation using "^I" to represent <tab> characters when the list 17530 edit option was set, where '^' and 'I' each took up a single column on the screen, would 17531 calculate the wrapmargin based on a value of 2 for each <tab> character. The number edit 17532 option similarly changed the effective length of the line as well. IEEE Std. 1003.1-200x requires 17533 17534 conformance to historical practice. 17535 FUTURE DIRECTIONS None. 17536 17537 SEE ALSO ed, sed, stty, vi, the System Interfaces volume of IEEE Std. 1003.1-200x, access() 17538 17539 CHANGE HISTORY First released in Issue 2. 17540 17541 **Issue 4** 17542 Aligned with the ISO/IEC 9945-2: 1993 standard. 17543 **Issue 5** The FUTURE DIRECTIONS section is added. 17544 17545 **Issue 6** This utility is now marked as part of the User Portability Utilities option. 17546 17547 The obsolescent SYNOPSIS is removed, removing the +command and – options.

The following new requirements on POSIX implementations derive from alignment with the Single UNIX Specification:

- The -l option is added.
- In the *map* command description, the sequence #*digit* is added.
- The **directory**, **edcompatible**, **redraw**, **slowopen**, and **lisp** edit options are added.

The *ex* utility is extensively changed for alignment with the IEEE P1003.2b draft standard. This includes changes as a result of the PASC Interpretations 1003.2-1992 #31, 38, 49, 50, 51, 52, 55, 56, 57, 61, 62, 63, 64, 65, and 78.

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17551

Utilities ex

**expand** Utilities

# 17556 NAME 17557 expand — convert tabs to spaces 17558 SYNOPSIS 17559 UP expand [-t tablist][file ...] 17560 17561 DESCRIPTION 17562 The expand utility shall write files or characters replaced with one or more < characters shall be copied tab stop calculations to be decremented below zero.

The *expand* utility shall write files or the standard input to the standard output with <tab> characters replaced with one or more <space> characters needed to pad to the next tab stop. Any <br/> <br/> <br/> <br/> characters shall be copied to the output and cause the column position count for tab stop calculations to be decremented; the column position count shall not be decremented below zero

#### 17567 OPTIONS

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The *expand* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following option shall be supported:

17571 — t tablist Specify the tab stops. The application shall ensure that the argument tablist consists of a single positive decimal integer or multiple positive decimal integers, separated by <br/>separated by <br/>blank> characters or commas, in ascending order. If a single number is given, tabs shall be set tablist column positions apart instead of the default 8. If multiple numbers are given, the tabs shall be set at those specific column positions. The application shall ensure that each tab-stop position N is an integer value

greater than zero, and the list is in strictly ascending order. This is taken to mean that, from the start of a line of output, tabbing to position N shall cause the next character output to be in the (N+1)th column position on that line.

In the event of *expand* having to process a <tab> character at a position beyond the last of those specified in a multiple tab-stop list, the <tab> character shall be replaced by a single <space> character in the output.

characters (for example, single-byte as opposed to multi-byte characters in

# 17583 **OPERANDS**

17584 The following operand shall be supported:

17585 *file* The path name of a text file to be used as input.

## 17586 **STDIN**

17587 See the INPUT FILES section.

#### 17588 INPUT FILES

17589 Input files shall be text files.

# 17590 ENVIRONMENT VARIABLES

17591 The following environment variables shall affect the execution of *expand*:

17592 17593 17594 17595 17596	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
17597 17598	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
17599	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as

17600

Utilities expand

17601 arguments and input files), the processing of <tab> and <space> characters, and 17602 for the determination of the width in column positions each character would occupy on an output device. 17603 LC MESSAGES 17604 Determine the locale that should be used to affect the format and contents of 17605 diagnostic messages written to standard error. 17606 Determine the location of message catalogs for the processing of *LC\_MESSAGES*. **NLSPATH** 17607 XSI 17608 ASYNCHRONOUS EVENTS 17609 Default. 17610 STDOUT The standard output shall be equivalent to the input files with <tab> characters converted into 17611 the appropriate number of <space> characters. 17612 17613 STDERR Used only for diagnostic messages. 17614 17615 OUTPUT FILES None. 17616 17617 EXTENDED DESCRIPTION None. 17619 EXIT STATUS 17620 The following exit values shall be returned: Successful completion 17621 17622 >0 An error occurred. 17623 CONSEQUENCES OF ERRORS 17624 The expand utility shall terminate with an error message and non-zero exit status upon encountering difficulties accessing one of the *file* operands. 17625 17626 APPLICATION USAGE Application writers should note that this utility need not be provided on systems that do not 17627 support the User Portability Utilities option. 17628 17629 EXAMPLES None. 17630 17631 RATIONALE The expand utility is useful for preprocessing text files (before sorting, looking at specific 17632 columns, and so on) that contain <tab>s. 17633 See the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.106, Column 17634 Position. 17635

The tablist option-argument consists of integers in ascending order. Utility Syntax Guideline 8

mandates that expand shall accept the integers (within the single argument) separated using

## 17639 FUTURE DIRECTIONS

17640 None.

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either commas or <blank>s.

**expand** Utilities

17641 <b>SEE Al</b> 17642	LSO tabs, unexpand	
17643 <b>CHAN</b> 17644	IGE HISTORY First released in Issue 4.	
17645 <b>Issue 6</b> 17646	This utility is now marked as part of the User Portability Utilities option.	
17647	The APPLICATION USAGE section is added.	
17648	The obsolescent SYNOPSIS is removed.	
17649 17650	The $LC\_CTYPE$ environment variable description is updated to align with the IEEE P1003.2b draft standard.	
17651	The normative text is reworded to avoid use of the term "must" for application requirements.	

**Utilities** expr

17652 **NAME** 17653 expr — evaluate arguments as an expression 17654 SYNOPSIS 17655 expr operand 17656 **DESCRIPTION** The *expr* utility shall evaluate an expression and write the result to standard output. 17657 17658 OPTIONS None. 17659 17660 OPERANDS The single expression evaluated by expr shall be formed from the operands, as described in the 17661 EXTENDED DESCRIPTION section. The application shall ensure that each of the expression 17662 17663 operator symbols: 17664 & >= < <= ! = and the symbols *integer* and *string* in the table are provided as separate arguments to *expr*. 17665 17666 STDIN Not used. 17667 17668 INPUT FILES None. 17669 17670 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *expr*: 17671 LANG 17672 Provide a default value for the internationalization variables that are unset or null. 17673 If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables 17674 contains an invalid setting, the utility shall behave as if none of the variables had 17675 been defined. 17676 LC\_ALL If set to a non-empty string value, override the values of all the other 17677 internationalization variables. 17678 LC\_COLLATE 17679 Determine the locale for the behavior of ranges, equivalence classes, and multi-17680 17681 character collating elements within regular expressions and by the string comparison operators. 17682 17683 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in 17684 arguments) and the behavior of character classes within regular expressions. 17685 LC\_MESSAGES 17686 Determine the locale that should be used to affect the format and contents of 17687 17688 diagnostic messages written to standard error. **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 17689 XSI

Default. 17691

**expr** Utilities

## 17692 STDOUT

The *expr* utility shall evaluate the expression and write the result, followed by a <newline> character, to standard output.

# 17695 STDERR

17696 Used only for diagnostic messages.

## 17697 OUTPUT FILES

17698 None.

#### 17699 EXTENDED DESCRIPTION

The formation of the expression to be evaluated is shown in the following table. The symbols *expr*, *expr1*, and *expr2* represent expressions formed from *integer* and *string* symbols and the expression operator symbols (all separate arguments) by recursive application of the constructs described in the table. The expressions are listed in order of increasing precedence, with equal-precedence operators grouped between horizontal lines. All of the operators shall be left-associative.

Expression	Description	
expr1   expr2	Returns the evaluation of <i>expr1</i> if it is neither null nor zero; otherwise, returns the evaluation of <i>expr2</i> if it is not null; otherwise, zero.	
expr1 & expr2	Returns the evaluation of <i>expr1</i> if neither expression evaluates to null or zero; otherwise, returns zero.	
	Returns the result of a decimal integer comparison if both arguments are integers; otherwise, returns the result of a string comparison using the locale-specific collation sequence. The result of each comparison is 1 if the specified relationship is true, or 0 if the relationship is false.	
expr1 = expr2	Equal.	
expr1 > expr2	Greater than.	
<i>expr1</i> >= <i>expr2</i>	Greater than or equal.	
expr1 < expr2	Less than. Less than or equal. Not equal.	
<i>expr1</i> <= <i>expr2</i>		
expr1 != expr2		
expr1 + expr2	Addition of decimal integer-valued arguments.	
expr1 – expr2	Subtraction of decimal integer-valued arguments.  Multiplication of decimal integer-valued arguments.	
expr1 * expr2		
expr1 / expr2	Integer division of decimal integer-valued arguments, producing an integer result.	
expr1 % expr2	Remainder of integer division of decimal integer-valued arguments.	
expr1 : expr2	Matching expression; see below.	
(expr)	Grouping symbols. Any expression can be placed within parentheses. Parentheses can be nested to a depth of {EXPR_NEST_MAX}.	
integer	An argument consisting only of an (optional) unary minus followed by digits.	
string	A string argument; see below.	

Utilities expr

# 17737 Matching Expression

The ':' matching operator shall compare the string resulting from the evaluation of *expr1* with 17738 17739 the regular expression pattern resulting from the evaluation of expr2. Regular expression syntax shall be that defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 17740 17741 9.3, Basic Regular Expressions, except that all patterns are anchored to the beginning of the 17742 string (that is, only sequences starting at the first character of a string are matched by the regular expression) and, therefore, it is unspecified whether '^' is a special character in that context. 17743 Usually, the matching operator shall return a string representing the number of characters 17744 matched ('0' on failure). Alternatively, if the pattern contains at least one regular expression 17745 subexpression " $[\(\ldots)\)$ ", the string corresponding to "1" shall be returned. 17746

# String Operand

A string argument is an argument that cannot be identified as an *integer* argument or as one of the expression operator symbols shown in the OPERANDS section.

The use of string arguments **length**, **substr**, **index**, or **match** produces unspecified results.

#### 17751 EXIT STATUS

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17752 The following exit values shall be returned:

17753 0 The *expression* evaluates to neither null nor zero.

1 The *expression* evaluates to null or zero.

17755 2 Invalid expression.

17756 >2 An error occurred.

#### 17757 CONSEQUENCES OF ERRORS

17758 Default.

#### 17759 APPLICATION USAGE

After argument processing by the shell, *expr* is not required to be able to tell the difference between an operator and an operand except by the value. If "a" is '=', the command:

```
17762 \exp  $a = '='
```

17763 looks like:

17764 expr = = = =

as the arguments are passed to expr (and they all may be taken as the '=' operator). The following works reliably:

```
17767 expr X$a = X=
```

Also note that this volume of IEEE Std. 1003.1-200x permits implementations to extend utilities.

The *expr* utility permits the integer arguments to be preceded with a unary minus. This means that an integer argument could look like an option. Therefore, the portable application must employ the "—" construct of Guideline 10 of the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines to protect its operands if there is any chance the first operand might be a negative integer (or any string with a leading minus).

#### 17774 EXAMPLES

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17776 17777 The *expr* utility has a rather difficult syntax:

• Many of the operators are also shell control operators or reserved words, so they have to be escaped on the command line.

**expr** Utilities

Each part of the expression is composed of separate arguments, so liberal usage of <blank> characters is required. For example:

Invalid	Valid
expr 1+2	<i>expr</i> 1 + 2
expr "1 + 2"	<i>expr</i> 1 + 2
expr 1 + (2 * 3)	expr 1 + \( 2 \* 3 \)

In many cases, the arithmetic and string features provided as part of the shell command language are easier to use than their equivalents in *expr*. Newly written scripts should avoid *expr* in favor of the new features within the shell; see Section 2.5 on page 43 and Section 2.6.4 on page 56.

17789 The following command:

```
17790 a=\$(expr \$a + 1)
```

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adds 1 to the variable *a*.

The following command, for "\$a" equal to either /usr/abc/file or just file:

```
17793 expr a : '.*/(.*)' \mid a
```

returns the last segment of a path name (that is, **file**). Applications should avoid the character // used alone as an argument: *expr* may interpret it as the division operator.

17796 The following command:

```
17797 \exp r '' / \$a'' : '.* / (.* )'
```

is a better representation of the previous example. The addition of the "//" characters eliminates any ambiguity about the division operator and simplifies the whole expression. Also note that path names may contain characters contained in the *IFS* variable and should be quoted to avoid having "\$a" expand into multiple arguments.

17802 The following command:

```
17803 expr "$VAR" : '.*'
```

returns the number of characters in VAR.

# 17805 RATIONALE

In an early proposal, EREs were used in the matching expression syntax. This was changed to BREs to avoid breaking historical applications.

The use of a leading circumflex in the BRE is unspecified because many historical implementations have treated it as a special character, despite their system documentation. For example:

```
17811 expr foo : ^foo expr ^foo : ^foo
```

return 3 and 0, respectively, on those systems; their documentation would imply the reverse.
Thus, the anchoring condition is left unspecified to avoid breaking historical scripts relying on this undocumented feature.

## 17815 FUTURE DIRECTIONS

17816 None.

*Utilities* **expr** 

17817 **SEE ALSO** Section 2.6.4 17818 17819 CHANGE HISTORY First released in Issue 2. 17820 17821 **Issue 4** 17822 Aligned with the ISO/IEC 9945-2: 1993 standard. 17823 **Issue 5** FUTURE DIRECTIONS section added. 17824 17825 **Issue 6** The expr utility is aligned with the IEEE P1003.2b draft standard, to include resolution of PASC 17826 17827 Interpretation 1003.2-92 #104. The normative text is reworded to avoid use of the term "must" for application requirements. 17828

**false** Utilities

17829 **NAME** 17830 false — return false value 17831 SYNOPSIS 17832 false 17833 **DESCRIPTION** 17834 The false utility shall return with a non-zero exit code. 17835 **OPTIONS** 17836 None. 17837 **OPERANDS** 17838 None. 17839 **STDIN** 17840 Not used. 17841 INPUT FILES 17842 None. 17843 ENVIRONMENT VARIABLES None. 17845 ASYNCHRONOUS EVENTS 17846 Default. 17847 STDOUT 17848 Not used. 17849 **STDERR** 17850 None. 17851 OUTPUT FILES 17852 None. 17853 EXTENDED DESCRIPTION None. 17854 17855 EXIT STATUS The false utility always shall exit with a value other than zero. 17857 CONSEQUENCES OF ERRORS 17858 Default. 17859 APPLICATION USAGE 17860 None. 17861 EXAMPLES 17862 None. 17863 RATIONALE 17864 None. 17865 FUTURE DIRECTIONS None. 17866 17867 SEE ALSO 17868 true

**Utilities** false

# 17869 CHANGE HISTORY

17870 First released in Issue 2.

17871 **Issue 4** 

17872 Aligned with the ISO/IEC 9945-2: 1993 standard.

**fc** Utilities

17873 NAME

fc — process the command history list

#### 17875 SYNOPSIS

fc [-r][-e editor] [first[last]]

17877 fc -l[-nr] [first[last]]

17878 fc -s[old=new][first]

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#### 17880 DESCRIPTION

The *fc* utility shall list, or shall edit and re-execute, commands previously entered to an interactive *sh*.

The command history list shall reference commands by number. The first number in the list is selected arbitrarily. The relationship of a number to its command shall not change except when the user logs in and no other process is accessing the list, at which time the system may reset the numbering to start the oldest retained command at another number (usually 1). When the number reaches an implementation-dependent upper limit, which shall be no smaller than the value in *HISTSIZE* or 32 767 (whichever is greater), the shell may wrap the numbers, starting the next command with a lower number (usually 1). However, despite this optional wrapping of numbers, *fc* shall maintain the time-ordering sequence of the commands. For example, if four commands in sequence are given the numbers 32 766, 32 767, 1 (wrapped), and 2 as they are executed, command 32 767 is considered the command previous to 1, even though its number is higher.

When commands are edited (when the **–l** option is not specified), the resulting lines shall be entered at the end of the history list and then re-executed by *sh*. The *fc* command that caused the editing shall not be entered into the history list. If the editor returns a non-zero exit status, this shall suppress the entry into the history list and the command re-execution. Any command line variable assignments or redirection operators used with *fc* shall affect both the *fc* command itself as well as the command that results; for example:

17900 fc -s -- -1 2 > /dev/null

reinvokes the previous command, suppressing standard error for both *fc* and the previous command.

#### 17903 OPTIONS

The *fc* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

17906 The following options shall be supported:

17907 17908 17909 17910 17911	− <b>e</b> editor	Use the editor named by <i>editor</i> to edit the commands. The <i>editor</i> string is a utility name, subject to search via the <i>PATH</i> variable (see the System Interface Definitions   volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables). The value in the <i>FCEDIT</i> variable shall be used as a default when – <b>e</b> is not specified. If <i>FCEDIT</i> is null or unset, <i>ed</i> shall be used as the editor.
17912 17913 17914	- <b>l</b>	(The letter ell.) List the commands rather than invoking an editor on them. The commands shall be written in the sequence indicated by the <i>first</i> and <i>last</i> operands, as affected by <b>–r</b> , with each command preceded by the command number.
17915	−n	Suppress command numbers when listing with $-\mathbf{l}$ .
17916 17917	-r	Reverse the order of the commands listed (with $-\mathbf{l}$ ) or edited (with neither $-\mathbf{l}$ nor $-\mathbf{s}$ ).

fc **Utilities** 

17918	<b>-s</b>	Reexecute t	he command without invoking an editor.	
17919 OPERANDS				
17920	The follow	ing operands s	hall be supported:	
17921	first, last			
17922	•	Select the co	ommands to list or edit. The number of previous commands that can be	
17923			all be determined by the value of the <i>ĤISTSIZE</i> variable. The value of	
17924		first or last o	or both shall be one of the following:	
17925		[+]number	A positive number representing a command number; command	
17926			numbers can be displayed with the -l option.	
17927		-number	A negative decimal number representing the command that was	
17928			executed <i>number</i> of commands previously. For example, -1 is the	
17929			immediately previous command.	
17930		string	A string indicating the most recently entered command that begins	
17931			with that string. If the <i>old=new</i> operand is not also specified with $-\mathbf{s}$ ,	
17932			the string form of the first operand cannot contain an embedded	
17933			equal sign.	
17934		When the sy	ynopsis form with – <b>s</b> is used:	
17935		• If first is	omitted, the previous command shall be used.	
17936		For the synd	For the synopsis forms without –s:	
17937		• If <i>last</i> is omitted, <i>last</i> shall default to the previous command when -l is		
17938		specified; otherwise, it shall default to <i>first</i> .		
17939			nd last are both omitted, the previous 16 commands shall be listed or	
17940		the prev	ious single command shall be edited (based on the <b>-l</b> option).	
17941			nd last are both present, all of the commands from first to last shall be	
17942			without –l) or listed (with –l). Editing multiple commands shall be	
17943			lished by presenting to the editor all of the commands at one time, each	
17944			command starting on a new line. If <i>first</i> represents a newer command than <i>last</i> , the commands shall be listed or edited in reverse sequence, equivalent to using	
17945			1 1	
17946 17947			<ul> <li>−r. For example, the following commands on the first line are equivalent to the corresponding commands on the second:</li> </ul>	
		-		
17948		fc -r fc		
17949				
17950			range of commands is used, it shall not be an error to specify first or last	
17951			hat are not in the history list; fc shall substitute the value representing	
17952			st or newest command in the list, as appropriate. For example, if there	
17953		-	ten commands in the history list, numbered 1 to 10:	
17954		fc -l		
17955		fc 1 9	9	
17956		shall list and edit, respectively, all ten commands.		
17957	old=new	Replace the	first occurrence of string $\mathit{old}$ in the commands to be re-executed by the	
17050		atning narr		

string new.

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**fc** Utilities

17959 **STDIN** 

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17960 Not used.

17961 **INPUT FILES** 

17962 None.

#### 17963 ENVIRONMENT VARIABLES

The following environment variables shall affect the execution of fc:

**FCEDIT** 

This variable, when expanded by the shell, shall determine the default value for the –**e** *editor* option's *editor* option-argument. If *FCEDIT* is null or unset, *ed* shall be used as the editor.

HISTFILE

Determine a path name naming a command history file. If the HISTFILE variable is not set, the shell may attempt to access or create a file .sh\_history in the directory referred to by the *HOME* environment variable. If the shell cannot obtain both read and write access to, or create, the history file, it shall use an unspecified mechanism that allows the history to operate properly. (References to history "file" in this section shall be understood to mean this unspecified mechanism in such cases.) An implementation may choose to access this variable only when initializing the history file; this initialization shall occur when fc or sh first attempt to retrieve entries from, or add entries to, the file, as the result of commands issued by the user, the file named by the ENV variable, or implementation-dependent system start-up files. (The initialization process for the history file can be dependent on the system start-up files, in that they may contain commands that effectively preempt the user's settings of HISTFILE and HISTSIZE. For example, function definition commands are recorded in the history file, unless the set -o nolog option is set. If the system administrator includes function definitions in some system start-up file called before the ENV file, the history file is initialized before the user gets a chance to influence its characteristics.) In some historical shells, the history file is initialized just after the ENV file has been processed. Therefore, it is implementation-dependent whether changes made to HISTFILE after the history file has been initialized are effective. Implementations may choose to disable the history list mechanism for users with appropriate privileges who do not set *HISTFILE*; the specific circumstances under which this occurs are implementation-dependent. If more than one instance of the shell is using the same history file, it is unspecified how updates to the history file from those shells interact. As entries are deleted from the history file, they shall be deleted oldest first. It is unspecified when history file entries are physically removed from the history file.

HISTSIZE

Determine a decimal number representing the limit to the number of previous commands that are accessible. If this variable is unset, an unspecified default greater than or equal to 128 shall be used. The maximum number of commands in the history list is unspecified, but shall be at least 128. An implementation may choose to access this variable only when initializing the history file, as described under *HISTFILE*. Therefore, it is unspecified whether changes made to *HISTSIZE* after the history file has been initialized are effective.

LANG

Provide a default value for the internationalization variables that are unset or null. If *LANG* is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.

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**Utilities** fc

18007 LC\_ALL If set to a non-empty string value, override the values of all the other 18008 internationalization variables. 18009 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in 18010 arguments and input files). 18011 LC\_MESSAGES 18012 Determine the locale that should be used to affect the format and contents of 18013 diagnostic messages written to standard error. 18014 Determine the location of message catalogs for the processing of *LC\_MESSAGES*. NLSPATH 18015 XSI 18016 ASYNCHRONOUS EVENTS 18017 Default. 18018 STDOUT When the -l option is used to list commands, the format of each command in the list shall be as 18019 follows: 18020 "%d\t%s\n", <line number>, <command> 18021 If both the  $-\mathbf{l}$  and  $-\mathbf{n}$  options are specified, the format of each command shall be: 18022 "\t%s\n", <command> 18023 If the *<command>* consists of more than one line, the lines after the first shall be displayed as: 18024 18025 "\t%s\n", <continued-command> 18026 STDERR Used only for diagnostic messages. 18027 18028 OUTPUT FILES None. 18029 18030 EXTENDED DESCRIPTION None. 18031 18032 EXIT STATUS The following exit values shall be returned: 18033 Successful completion of the listing. 18034 >0 An error occurred. 18035 18036 Otherwise, the exit status shall be that of the commands executed by fc. 18037 CONSEQUENCES OF ERRORS Default. 18038 18039 APPLICATION USAGE 18040 Since editors sometimes use file descriptors as integral parts of their editing, redirecting their file descriptors as part of the fc command can produce unexpected results. For example, if vi is the 18041 *FCEDIT* editor, the command: 18042 18043 fc -s | more does not work correctly on many systems. 18044 18045 Users on windowing systems may want to have separate history files for each window by 18046 setting *HISTFILE* as follows:

**fc** Utilities

18047 HISTFILE=\$HOME/.sh\_hist\$\$

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

**EXAMPLES** 

18051 None.

#### 18052 RATIONALE

This utility is based on the *fc* built-in of the KornShell.

An early proposal specified the  $-\mathbf{e}$  option as  $[-\mathbf{e} \ editor \ [old = new \ ]]$ , which is not historical practice. Historical practice in fc of either  $[-\mathbf{e} \ editor]$  or  $[-\mathbf{e} \ - \ [old = new \ ]]$  is acceptable, but not both together. To clarify this, a new option  $-\mathbf{s}$  was introduced replacing the  $[-\mathbf{e} \ -]$ . This resolves the conflict and makes fc conform to the Utility Syntax Guidelines.

HISTFILE Users on windowing systems may want to have separate history files for each window by setting HISTFILE as follows:

HISTFILE=\$HOME/.sh\_hist\$\$

Some implementations of the KornShell check for the superuser and do not create a history file unless *HISTFILE* is set. This is done primarily to avoid creating unlinked files in the root file system when logging in during single-user mode. *HISTFILE* must be set for the superuser to have history.

HISTSIZE Needed to limit the size of history files. It is the intent of the standard developers that when two shells share the same history file, commands that are entered in one shell shall be accessible by the other shell. Because of the difficulties of synchronization over a network, the exact nature of the interaction is unspecified.

The initialization process for the history file can be dependent on the system start-up files, in that they may contain commands that effectively preempt the settings the user has for *HISTFILE* and *HISTSIZE*. For example, function definition commands are recorded in the history file. If the system administrator includes function definitions in some system start-up file called before the *ENV* file, the history file is initialized before the user can influence its characteristics. In some historical shells, the history file is initialized just after the *ENV* file has been processed. Because of these situations, the text requires the initialization process to be implementation-dependent.

Consideration was given to omitting the fc utility in favor of the command line editing feature in sh. For example, in vi editing mode, typing "<ESC> v" is equivalent to:

18078 EDITOR=vi fc

However, the *fc* utility allows the user the flexibility to edit multiple commands simultaneously (such as *fc* 10 20) and to use editors other than those supported by *sh* for command line editing.

In the KornShell, the alias  $\mathbf{r}$  ("re-do") is preset to  $\mathbf{fc}$  – $\mathbf{e}$  – (equivalent to the POSIX  $\mathbf{fc}$  – $\mathbf{s}$ ). This is probably an easier command name to remember than  $\mathbf{fc}$  ("fix command"), but it does not meet the Utility Syntax Guidelines. Renaming  $\mathbf{fc}$  to  $\mathbf{hist}$  or  $\mathbf{redo}$  was considered, but since this description closely matches historical KornShell practice already, such a renaming was seen as gratuitous. Users are free to create aliases whenever odd historical names such as  $\mathbf{fc}$ ,  $\mathbf{awk}$ ,  $\mathbf{cat}$ ,  $\mathbf{grep}$ , or  $\mathbf{yacc}$  are standardized by POSIX.

Command numbers have no ordering effects; they are like serial numbers. The  $-\mathbf{r}$  option and -number operand address the sequence of command execution, regardless of serial numbers. So, for example, if the command number wrapped back to 1 at some arbitrary point, there would be no ambiguity associated with traversing the wrap point. For example, if the command history were:

Utilities fc

18092 32766: echo 1 18093 32767: echo 2 1: echo 3 18094 the number -2 refers to command 32 767 because it is the second previous command, regardless 18095 18096 of serial number. 18097 FUTURE DIRECTIONS 18098 None. 18099 SEE ALSO sh 18100 18101 CHANGE HISTORY First released in Issue 4. 18102 18103 **Issue 5** FUTURE DIRECTIONS section added. 18104 18105 **Issue 6** This utility is now marked as part of the User Portability Utilities option. 18106 In the ENVIRONMENT VARIABLES section, the text "user's home directory" is updated to 18107 "directory referred to by the HOME environment variable". 18108

fg **Utilities** 

18109 <b>NAME</b>					
18110	fg — run jobs in the foreground				
18111 <b>SYNOP</b>					
18112 UP 18113	fg [ <i>job_i</i>	d]			
18114 <b>DESCR</b>	IPTION				
18115 18116	If job control	is enabled (see the description of $set$ – <b>m</b> ), the $fg$ utility shall move a background job rent environment (see Section 2.12 on page 90) into the foreground.			
18117 18118		place a job into the foreground shall remove its process ID from the list of those he current shell execution environment"; see Section 2.9.3.1 on page 74.			
18119 <b>OPTIO</b> I	NS				
18120	None.				
18121 <b>OPERA</b>					
18122	The followin	g operand shall be supported:			
18123	job_id	Specify the job to be run as a foreground job. If no <i>job_id</i> operand is given, the <i>job_id</i> for the job that was most recently suspended, placed in the background or			
18124 18125		run as a background job, shall be used. The format of job_id is described in the			
18126		System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.207, Job			
18127		Control Job ID.			
18128 <b>STDIN</b>	Not used				
	18129 Not used.				
18130 INPUT FILES 18131 None.					
18132 <b>ENVIR</b> 0	ONMENT VA	ARIABLES			
18133		g environment variables shall affect the execution of fg:			
18134	LANG	Provide a default value for the internationalization variables that are unset or null.			
18135		If LANG is unset or null, the corresponding value from the implementation-			
18136 18137		dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had			
18138		been defined.			
18139 18140	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.			
18141	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as			
18142 18143		characters (for example, single-byte as opposed to multi-byte characters in arguments).			
18144	LC_MESSAC				
18145 18146		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.			
18147 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .			
18148 <b>ASYNC</b>	HRONOUS I	EVENTS			

# 18148 ASYNCHRONOUS EVENTS

Default. 18149

Utilities fg

#### 18150 STDOUT

The fg utility shall write the command line of the job to standard output in the following format:

18152 "%s\n", <command>

#### 18153 STDERR

18154 Used only for diagnostic messages.

#### 18155 OUTPUT FILES

18156 None.

#### 18157 EXTENDED DESCRIPTION

18158 None.

#### 18159 EXIT STATUS

18160 The following exit values shall be returned:

18161 0 Successful completion.

18162 >0 An error occurred.

#### 18163 CONSEQUENCES OF ERRORS

18164 If job control is disabled, the *fg* utility shall exit with an error and no job shall be placed in the foreground.

#### 18166 APPLICATION USAGE

The *fg* utility does not work as expected when it is operating in its own utility execution environment because that environment has no applicable jobs to manipulate. See the APPLICATION USAGE section for *bg* on page 243. For this reason, *fg* is generally implemented as a shell regular built-in.

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

#### 18173 EXAMPLES

18174 None.

# 18175 **RATIONALE**

The extensions to the shell specified in this volume of IEEE Std. 1003.1-200x have mostly been based on features provided by the KornShell. The job control features provided by bg, fg, and jobs are also based on the KornShell. The standard developers examined the characteristics of the C shell versions of these utilities and found that differences exist. Despite widespread use of the C shell, the KornShell versions were selected for this volume of IEEE Std. 1003.1-200x to maintain a degree of uniformity with the rest of the KornShell features selected (such as the very popular command line editing features).

# 18183 FUTURE DIRECTIONS

18184 None.

# 18185 **SEE ALSO**

18186 bg, kill, jobs, wait

#### 18187 CHANGE HISTORY

First released in Issue 4.

#### 18189 Issue 6

18190 This utility is now marked as part of the User Portability Utilities option.

18191 The APPLICATION USAGE section is added.

The JC marking is removed from the SYNOPSIS since job control is mandatory is this issue.

**Utilities** file

#### 18193 **NAME** file — determine file type 18194 18195 SYNOPSIS file [-dhi][-M file][-m file] file ... 18196 UP 18197 18198 DESCRIPTION The file utility shall perform a series of tests on each specified file in an attempt to classify it: 18199 1. If the file is not a regular file, its file type shall be identified. The file types directory, FIFO, 18200 block special, and character special shall be identified as such. Other implementation-18201 dependent file types may also be identified. 18202 2. If the file is a regular file, and: 18203 The file is zero-length, it shall be identified as an empty file. 18204 The file is not zero-length, *file* shall examine an initial segment of the file and shall 18205 make a guess at identifying its contents or whether it is an executable binary file. 18206 (The answer is not guaranteed to be correct.) 18207 If file does not exist, cannot be read, or its file status could not be determined, the output shall 18208 indicate that the file was processed, but that its type could not be determined. 18209 18210 If file is a symbolic link, by default the link shall be resolved and file shall test the type of file 18211 referenced by the symbolic link. 18212 OPTIONS The file utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, 18213 Section 12.2, Utility Syntax Guidelines. 18214 The following options shall be supported by the implementation: 18215 $-\mathbf{d}$ Apply any default system tests to the file. 18216 18217 -h When a symbolic link is encountered, identify the file as a symbolic link. If $-\mathbf{h}$ is not specified and file is a symbolic link that refers to a nonexistent file, file shall 18218 18219 identify the file as a symbolic link, as if **-h** had been specified. -iIf a file is a regular file, do not attempt to classify the type of the file further, but 18220 identify the file as specified in the STDOUT section, using a <type> string that 18221 18222 contains the string regular file. −M file Specify the name of a file containing tests that shall be applied to a file in order to 18223 classify it (see the EXTENDED DESCRIPTION). No default system tests shall be 18224 18225 applied. -m file Specify the name of a file containing tests that shall be applied to a file in order to 18226 classify it (see the EXTENDED DESCRIPTION). 18227 If multiple instances of the $-\mathbf{m}$ , $-\mathbf{d}$ , or $-\mathbf{M}$ options are specified, the concatenation of the tests 18228 18229 specified, in the order specified, shall be the set of tests that are applied. If a -M option is 18230 specified, no tests other than those specified using the $-\mathbf{d}$ , $-\mathbf{M}$ , and $-\mathbf{m}$ options shall be applied

to the file. If neither the -d nor -M options are specified, any default system tests shall be

applied after any tests specified using the **-m** option.

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18232

**file** Utilities

	3 OPERANDS					
18234	The following operand shall be supported:					
18235	file	A path name of a file to be tested.				
18236 <b>STDIN</b> 18237 Not used.						
18238 <b>INPUT</b> 18239		pe any file type.				
18240 <b>ENVIR</b> 0 18241		ARIABLES ag environment variables shall affect the execution of <i>file</i> :				
18242 18243 18244 18245 18246	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.				
18247 18248	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.				
18249 18250 18251	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).				
18252 18253 18254 18255	LC_MESSAC	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.				
18256 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .				
18257 ASYNCHRONOUS EVENTS 18258 Default.						
18259 <b>STDOUT</b> 18260 In the POSIX locale, the following format shall be used to identify each operand, <i>file</i> specified:						
18261	"%s: %s\n	", <file>, <type></type></file>				
18262 18263 18264	The values for <i><type></type></i> are unspecified, except that in the POSIX locale, if <i>file</i> is identified as one of the types listed in the following table, <i><type></type></i> shall contain (but is not limited to) the corresponding string. Each space shown in the strings shall be exactly one <i>&lt;</i> space> character.					

file **Utilities** 

65	Table 4-8    File Utility Output Strings

18266	If file is a:	<type> shall contain the string:</type>
18267	Directory	directory
18268	FIFO	fifo
18269	Block special	block special
18270	Character special	character special
18271	Executable binary	executable
18272	Empty regular file	empty
18273	Symbolic link	symbolic link to
18274	ar archive library (see ar)	archive
18275	Extended <i>cpio</i> format (see <i>pax</i> )	cpio archive
18276	Extended <i>tar</i> format (see <b>ustar</b> in <i>pax</i> )	tar archive
18277	Shell script	commands text
18278	C-language source	c program text
18279	FORTRAN source	fortran program text

If file is identified as a symbolic link (see -h), the following alternative output format shall be 18280 used: 18281

18282 "%s: %s %s\n", <file>, <type>, <contents of link>"

> If the file named by the file operand does not exist or cannot be read, the string "cannot open" shall be included as part of the <type> field, but this shall not be considered an error that affects the exit status. If the type of the file named by the *file* operand cannot be determined, the string "data" shall be included as part of the <type> field, but this shall not be considered an error that affects the exit status.

#### 18288 STDERR

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Used only for diagnostic messages. 18289

# 18290 OUTPUT FILES

None. 18291

#### 18292 EXTENDED DESCRIPTION

A file specified as an option-argument to the  $-\mathbf{m}$  or  $-\mathbf{M}$  options shall contain one test per line, which shall be applied to the file. If the test succeeds, the message field of the line shall be printed and no further tests shall be applied, with the exception that tests on immediately following lines beginning with a single '>' character shall be applied.

Each line shall be composed of the following four <br/> separated fields:

offset An unsigned number (optionally preceded by a single '>' character) specifying 18298 the offset, in bytes, of the value in the file that is to be compared against the value 18299 field of the line. If the file is shorter than the specified offset, the test shall fail. 18300 If the *offset* begins with the character '>', the test contained in the line shall not be 18301 applied to the file unless the test on the last line for which the *offset* did not begin 18302

with a '>' was successful. By default, the offset shall be interpreted as an unsigned decimal number. With a leading 0x or 0X, the offset shall be interpreted as a hexadecimal number; otherwise, with a leading 0, the offset shall be interpreted as an octal number.

The type of the value in the file to be tested. The type shall consist of the type 18307 type specification characters c, d, f, s, and u, specifying character, signed decimal, 18308 18309 floating point, string, and unsigned decimal, respectively.

**file** Utilities

18310 The type string shall be interpreted as the bytes from the file starting at the 18311 specified offset and including the same number of bytes specified by the value field. If insufficient bytes remain in the file past the *offset* to match the *value* field, the test 18312 shall fail. 18313 The type specification characters  $\mathbf{d}$ ,  $\mathbf{f}$ , and  $\mathbf{u}$  can be followed by an optional 18314 unsigned decimal integer that specifies the number of bytes represented by the 18315 type. The type specification character f can be followed by an optional F, D, or L, 18316 18317 indicating that the value is of type float, double, or long double, respectively. The type specification characters d and u can be followed by an optional C, S, I, or L, 18318 indicating that the value is of type **char**, **short**, **int**, or **long**, respectively. 18319 The default number of bytes represented by the type specifiers  $\mathbf{d}$ ,  $\mathbf{f}$ , and  $\mathbf{u}$  shall 18320 correspond to their respective C-language types as follows. If the system claims 18321 conformance to the C-Language Development Utilities option, those specifiers 18322 shall correspond to the default sizes used in the c89 utility. Otherwise, the default 18323 sizes shall be implementation-dependent. 18324 For the type specifier characters d and u, the default number of bytes shall 18325 correspond to the size of the basic integral data type of the implementation. For 18326 these specifier characters, the implementation shall support values of the optional 18327 number of bytes to be converted corresponding to the number of bytes in the C-18328 language types **char**, **short**, **int**, or **long**. These numbers can also be specified by an 18329 application as the characters C, S, I, and L, respectively. The byte order used when 18330 18331 interpreting numeric values is implementation-dependent, but shall correspond to the order in which a constant of the corresponding type is stored in memory on the 18332 system. 18333 For the type specifier f, the default number of bytes shall correspond to the number 18334 of bytes in the basic double precision floating-point data type of the underlying 18335 implementation. The implementation shall support values of the optional number 18336 of bytes to be converted corresponding to the number of bytes in the C-language 18337 18338 types **float**, **double**, and **long double**. These numbers can also be specified by an application as the characters **F**, **D**, and **L**, respectively. 18339 All type specifiers, except for s, can be followed by a mask specifier of the form 18340 &number. The mask value shall be AND'ed with the value before the comparison 18341 with the value from the file is made. By default, the mask shall be interpreted as an 18342 unsigned decimal number. With a leading 0x or 0X, the mask shall be interpreted 18343 as an unsigned hexadecimal number; otherwise, with a leading 0, the mask shall be 18344 18345 interpreted as an unsigned octal number. The strings byte, short, long, and string shall also be supported as type fields, 18346 being interpreted as dC, dS, dL, and s, respectively. 18347 value The *value* to be compared with the value from the file. 18348 Any value that contains a character that is not a digit, other than a leading sign 18349 ('+' or '-') or a leading 0x or 0X, shall be interpreted as a string. The test shall 18350 succeed only when a string value exactly matches the bytes from the file. 18351 If the *value* is a string, it can contain the following sequences: 18352 **∖character** The backslash-escape sequences as specified in the System 18353 Interface Definitions volume of IEEE Std. 1003.1-200x, Table 5-1, 18354 18355 Escape Sequences and Associated Actions ('\\', '\a', '\b',  $' \ f', \ ' \ n', \ ' \ t', \ ' \ v'$ ). The results of using any other 18356

file **Utilities** 

	18357 18358			character, other than an octal digit, following the backslash are unspecified.		
	18359 18360 18361 18362 18363		\octal	Octal sequences that can be used to represent characters with specific coded values. An octal sequence shall consist of a backslash followed by the longest sequence of one, two, or three octal-digit characters (01234567). If the size of a byte on the system is greater than 9 bits, the valid escape sequence used to represent a byte is implementation-dependent.		
	18365 18366 18367 18368		number. Any su unsigned hexade	value that is not a string shall be interpreted as a signed decimal ch value, with a leading 0x or 0X, shall be interpreted as an cimal number; otherwise, with a leading zero, the value shall be unsigned octal number.		
	18369 18370 18371			not a string, it can be preceded by a character indicating the e performed. Permissible characters and the comparisons they ows:		
	18372		= The test shal	l succeed if the value from the file equals the value field.		
	18373		< The test shal	l succeed if the value from the file is less than the value field.		
	18374		> The test shal	l succeed if the value from the file is greater than the value field.		
	18375 18376		& The test sha from the file.	ll succeed if all of the bits in the value field are set in the value		
	18377 18378		~ The test shal value from the	I succeed if at least one of the bits in the <i>value</i> field is not set in the he file.		
	18379		x The test shal	l succeed if there is any value in the file.		
	18380 18381 18382 18383	message	using the notation field was a string	be printed if the test succeeds. The <i>message</i> shall be interpreted on for the <i>printf</i> formatting specification; see <i>printf</i> . If the <i>value</i> g, then the value from the file shall be the argument for the <i>printf</i> fication; otherwise, the value from the file shall be the argument.		
18384 EXIT STATUS						
	18385	The following exit values shall be returned:  0 Successful completion.				
	18386	0 Successi	ui completion.			

18386 Successful completion.

18387 >0 An error occurred.

# **18388 CONSEQUENCES OF ERRORS** 18389

Default.

# 18390 APPLICATION USAGE

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The file utility can only be required to guess at many of the file types because only exhaustive testing can determine some types with certainty. For example, binary data on some systems might match the initial segment of an executable or a *tar* archive.

Note that the table indicates that the output contains the stated string. Systems may add text before or after the string. For executables, as an example, the machine architecture and various facts about how the file was link-edited may be included.

Application writers should note that this utility need not be provided on systems that do not 18397 support the User Portability Utilities option. 18398

**file** Utilities

#### 18399 EXAMPLES

Determine whether an argument is a binary executable file:

```
18401 file "$1" | grep -Fq executable &&
18402 printf "%s is executable.\n" "$1"
```

#### 18403 RATIONALE

The **–f** option was omitted because the same effect can (and should) be obtained using the *xargs* utility.

Historical versions of the *file* utility attempt to identify the following types of files: symbolic link, directory, character special, block special, socket, *tar* archive, *cpio* archive, SCCS archive, archive library, empty, *compress* output, *pack* output, binary data, C source, FORTRAN source, assembler source, *nroff/troff/eqn/tbl* source *troff* output, shell script, C shell script, English text, ASCII text, various executables, APL workspace, compiled terminfo entries, and CURSES screen images. Only those types that are reasonably well specified in POSIX or are directly related to POSIX utilities are listed in the table.

Implementations that support symbolic links are encouraged to use the string "symbolic link" to identify them.

Historical systems have used a "magic file" named /etc/magic to help identify file types. Because it is generally useful for users and scripts to be able to identify special file types, the -m flag and a portable format for user-created magic files has been specified. No requirement is made that an implementation of *file* use this method of identifying files, only that users be permitted to add their own classifying tests.

In addition, three options have been added to historical practice. The  $-\mathbf{d}$  flag has been added to permit users to cause their tests to follow any default system tests. The  $-\mathbf{i}$  flag has been added to permit users to test portably for regular files in shell scripts. The  $-\mathbf{M}$  flag has been added to permit users to ignore any default system tests.

The historical -c option was omitted as not particularly useful to users or portable shell scripts. In addition, a reasonable implementation of the *file* utility would report any errors found each time the magic file is read.

The historical format of the magic file was the same as that specified by the Rationale in the previous version of IEEE Std. 1003.1-200x for the *offset*, *value*, and *message* fields; however, it used less precise type fields than the format specified by the current normative text. The new type field values are a superset of the historical ones.

The following is an example magic file:

40400	^		00000	
18432	0	short	070707	cpio archive
18433	0	short	0143561	Byte-swapped cpio archive
18434	0	string	070707	ASCII cpio archive
18435	0	long	0177555	Very old archive
18436	0	short	0177545	Old archive
18437	0	short	017437	Old packed data
18438	0	string	\037\036	Packed data
18439	0	string	\377\037	Compacted data
18440	0	string	\037\235	Compressed data
18441	>2	byte&0x80	>0	Block compressed
18442	>2	byte&0x1f	x	%d bits
18443	0	string	\032\001	Compiled Terminfo Entry
18444	0	short	0433	Curses screen image
18445	0	short	0434	Curses screen image

**Utilities** file

18446	0	string	<ar></ar>	System V Release 1 archive	
18447	0	string	! <arch>\nSYMDEF</arch>	Archive random library	
18448	0	string	! <arch></arch>	Archive	
18449	0	string	ARF_BEGARF	PHIGS clear text archive	
18450	0	long	0x137A2950	Scalable OpenFont binary	
18451	0	long	0x137A2951	Encrypted scalable OpenFont binary	
18452 <b>FUTUR</b> 18453		IRECTIONS one.			
18454 <b>SEE ALS</b> 18455	SO ls				
18456 CHANG	GE HISTORY				
18457	Fir	First released in Issue 4.			
18458 <b>Issue 6</b>					
18459	This utility is now marked as part of the User Portability Utilities option.				
18460 18461	•	tions and an ndard.	EXTENDED DESCRIPTIO	N are added as specified in the IEEE P1003.2b draft	

**find** Utilities

18462	NAME			
18463		find — find files		
	SYNOP			
18465		find [-H   -L] path [operand_expression]		
18466 18467	DESCR1	IPTION  The <i>find</i> utility shall recursively descend the directory hierarchy from each file specified by <i>path</i> ,		
18468		evaluating a Boolean expression composed of the primaries described in the OPERANDS section		
18469		for each file encountered.		
18470		The <i>find</i> utility shall be able to descend to arbitrary depths in a file hierarchy and shall not fail		
18471		due to path length limitations (unless a path operand specified by the application exceeds		
18472		{PATH_MAX} requirements).		
18473		The <i>find</i> utility shall detect infinite loops; that is, entering a previously visited directory that is an		
18474		ancestor of the last file encountered. When it detects an infinite loop, find shall write a diagnostic message to standard error and shall either recover its position in the hierarchy or		
18475 18476		terminate.		
	OPTION			
18478	011101	The <i>find</i> utility shall conform to the System Interface Definitions volume of		
18479		IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.		
18480		The following options shall be supported by the implementation:		
18481		-H Cause the file information and file type evaluated for each symbolic link		
18482		encountered on the command line to be those of the file referenced by the link, and		
18483 18484		not the link itself. If the referenced file does not exist, the file information and type shall be for the link itself. File information for all symbolic links not on the		
18485		command line shall be that of the link itself.		
18486 18487		-L Cause the file information and file type evaluated for each symbolic link to be those of the file referenced by the link, and not the link itself.		
18488 18489		Specifying more than one of the mutually-exclusive options $-\mathbf{H}$ and $-\mathbf{L}$ shall not be considered an error. The last option specified shall determine the behavior of the utility.		
18490	<b>OPERA</b>	NDS		
18491		The following operands shall be supported:		
18492		The <i>path</i> operand is a path name of a starting point in the directory hierarchy.		
18493		The first argument that starts with a '-', or is a '!' or a '(', and all subsequent arguments		
18494		shall be interpreted as an <i>expression</i> made up of the following primaries and operators. In the descriptions, wherever <i>n</i> is used as a primary argument, it shall be interpreted as a decimal		
18495 18496		integer optionally preceded by a plus $('+')$ or minus $('-')$ sign, as follows:		
18497		+n More than $n$ .		
18498		n Exactly $n$ .		
18499		-n Less than $n$ .		
18500		The following primaries shall be supported:		
18501		-name pattern		
18502		The primary shall evaluate as true if the basename of the file name being examined		
18503		matches <i>pattern</i> using the pattern matching notation described in Section 2.13 on		
18504		page 92.		

**Utilities** find

18505 18506 18507	-nouser	The primary shall evaluate as true if the file belongs to a user ID for which the <i>getpwuid()</i> function defined in the System Interfaces volume of IEEE Std. 1003.1-200x (or equivalent) returns NULL.
18508 18509 18510	-nogroup	The primary shall evaluate as true if the file belongs to a group ID for which the <code>getgrgid()</code> function defined in the System Interfaces volume of IEEE Std. 1003.1-200x (or equivalent) returns NULL.
18511 18512 18513 18514 18515	-xdev	The primary always shall evaluate as true; it shall cause <i>find</i> not to continue descending past directories that have a different device ID ( <i>st_dev</i> , see the <i>stat(</i> ) function defined in the System Interfaces volume of IEEE Std. 1003.1-200x). If any <b>-xdev</b> primary is specified, it shall apply to the entire expression even if the <b>-xdev</b> primary would not normally be evaluated.
18516 18517 18518	-prune	The primary always shall evaluate as true; it shall cause <i>find</i> not to descend the current path name if it is a directory. If the <b>-depth</b> primary is specified, the <b>-prune</b> primary shall have no effect.
18519 18520 18521 18522 18523 18524 18525 18526 18527 18528	<b>-perm</b> [-] <i>ma</i>	The <i>mode</i> argument is used to represent file mode bits. It shall be identical in format to the <i>symbolic_mode</i> operand described in <i>chmod</i> on page 273, and shall be interpreted as follows. To start, a template shall be assumed with all file mode bits cleared. An <i>op</i> symbol of '+' shall set the appropriate mode bits in the template; '-' shall clear the appropriate bits; '=' shall set the appropriate mode bits, without regard to the contents of process' file mode creation mask. The <i>op</i> symbol of '-' cannot be the first character of <i>mode</i> ; this avoids ambiguity with the optional leading hyphen. Since the initial mode is all bits off, there are not any symbolic modes that need to use '-' as the first character.
18529 18530		If the hyphen is omitted, the primary shall evaluate as true when the file permission bits exactly match the value of the resulting template.
18531 18532		Otherwise, if <i>mode</i> is prefixed by a hyphen, the primary shall evaluate as true if at least all the bits in the resulting template are set in the file permission bits.
18533 18534 MAN 18535 18536 18537 18538 18539	<b>–perm</b> [–] <i>on</i>	If the hyphen is omitted, the primary shall evaluate as true when the file permission bits exactly match the value of the octal number <i>onum</i> and only the bits corresponding to the octal mask 07777 shall be compared. (See the description of the octal <i>mode</i> in <i>chmod</i> on page 273.) Otherwise, if <i>onum</i> is prefixed by a hyphen, the primary shall evaluate as true if at least all of the bits specified in <i>onum</i> that are also set in the octal mask 07777 are set.
18540 18541 18542	-type c	The primary shall evaluate as true if the type of the file is $c$ , where $c$ is 'b', 'c', 'd', 'l', 'p', or 'f' for block special file, character special file, directory, symbolic link, FIFO, or regular file, respectively.
18543	-links n	The primary shall evaluate as true if the file has $n$ links.
18544 18545 18546	-user uname	The primary shall evaluate as true if the file belongs to the user <i>uname</i> . If <i>uname</i> is a decimal integer and the <i>getpwnam()</i> (or equivalent) function does not return a valid user name, <i>uname</i> shall be interpreted as a user ID.
18547 18548 18549 18550	– <b>group</b> gnan	The primary shall evaluate as true if the file belongs to the group <i>gname</i> . If <i>gname</i> is a decimal integer and the <i>getgrnam()</i> (or equivalent) function does not return a valid group name, <i>gname</i> shall be interpreted as a group ID.

**find** Utilities

18551 18552 18553	-size n[c]	The primary shall evaluate as true if the file size in bytes, divided by 512 and rounded up to the next integer, is $n$ . If $n$ is followed by the character 'c', the size shall be in bytes.
18554 18555	-atime n	The primary shall evaluate as true if the file access time subtracted from the initialization time, divided by $86400$ (with any remainder discarded), is $n$ .
18556 18557 18558	-ctime n	The primary shall evaluate as true if the time of last change of file status information subtracted from the initialization time, divided by $86400$ (with any remainder discarded), is $n$ .
18559 18560	-mtime n	The primary shall evaluate as true if the file modification time subtracted from the initialization time, divided by $86400$ (with any remainder discarded), is $n$ .
18561 18562 18563 18564 18565 18566 18567 18568 18569 18570	-exec utility_	
18572 18573 18574 18575 18576 18577	− <b>ok</b> utility_n	ame [argument]; The -ok primary shall be equivalent to -exec, except that find shall request affirmation of the invocation of utility_name using the current file as an argument by writing to standard error as described in the STDERR section. If the response on standard input is affirmative, the utility shall be invoked. Otherwise, the command shall not be invoked and the value of the -ok operand shall be false.
18578 18579	-print	The primary always shall evaluate as true; it shall cause the current path name to be written to standard output.
18580 18581	-newer file	The primary shall evaluate as true if the modification time of the current file is more recent than the modification time of the file named by the path name <i>file</i> .
18582 18583 18584 18585 18586 18587	-depth	The primary shall always evaluate as true; it shall cause descent of the directory hierarchy to be done so that all entries in a directory are acted on before the directory itself. If a <b>-depth</b> primary is not specified, all entries in a directory shall be acted on after the directory itself. If any <b>-depth</b> primary is specified, it shall apply to the entire expression even if the <b>-depth</b> primary would not normally be evaluated.
18588 18589	The primari precedence):	es can be combined using the following operators (in order of decreasing
18590	( expression )	True if <i>expression</i> is true.
18591	! expression	Negation of a primary; the unary NOT operator.
18592 18593 18594 18595	expression [–a	Conjunction of primaries; the AND operator is implied by the juxtaposition of two primaries or made explicit by the optional —a operator. The second expression shall not be evaluated if the first expression is false.

find **Utilities** 

18596 18597 18598	expression – o expression  Alternation of primaries; the OR operator. The second expression shall not be evaluated if the first expression is true.		
18599 18600 18601	If no <i>expression</i> is present, <b>–print</b> shall be used as the expression. Otherwise, if the given expression does not contain any of the primaries <b>–exec</b> , <b>–ok</b> , or <b>–print</b> , the given expression shall be effectively replaced by:		
18602	( given_e	xpression ) -print	
18603 18604	The <b>–user</b> , – once.	<b>-group</b> , and <b>-newer</b> primaries each shall evaluate their respective arguments only	
18605 <b>STDIN</b>	70.1		
18606 18607		rimary is used, the response shall be read from the standard input. An entire line as the response. Otherwise, the standard input shall not be used.	
18608 <b>INPUT</b> 18609	<b>FILES</b> None.		
18610 <b>ENVIR</b> 0 18611		ARIABLES g environment variables shall affect the execution of <i>find</i> :	
18612 18613 18614 18615 18616	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
18617 18618	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
18619	LC_COLLAT		
18620 18621 18622 18623		Determine the locale for the behavior of ranges, equivalence classes and multi- character collating elements used in the pattern matching notation for the <b>-n</b> option and in the extended regular expression defined for the <b>yesexpr</b> locale keyword in the <i>LC_MESSAGES</i> category.	
18624 18625 18626 18627 18628 18629	LC_CTYPE	This variable determines the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments), the behavior of character classes within the pattern matching notation used for the $-\mathbf{n}$ option, and the behavior of character classes within regular expressions used in the extended regular expression defined for the $\mathbf{yesexpr}$ locale keyword in the $\mathbf{LC\_MESSAGES}$ category.	
18630	LC_MESSAC		
18631 18632 18633		Determine the locale for the processing of affirmative responses that should be used to affect the format and contents of diagnostic messages written to standard error.	
18634 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .	
18635 18636 18637	PATH	Determine the location of the <i>utility_name</i> for the <b>–exec</b> and <b>–ok</b> primaries, as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables.	

**find** Utilities

# **18638 ASYNCHRONOUS EVENTS**

18639 Default.

### 18640 STDOUT

The **-print** primary shall cause the current path names to be written to standard output. The

18642 format shall be:

18643 "%s\n", <path>

### 18644 STDERR

The **-ok** primary shall write a prompt to standard error containing at least the *utility\_name* to be invoked and the current path name. In the POSIX locale, the last non-<br/>blank> character in the prompt shall be '?'. The exact format used is unspecified.

Otherwise, the standard error shall be used only for diagnostic messages.

## 18649 OUTPUT FILES

18650 None.

#### 18651 EXTENDED DESCRIPTION

18652 None.

## 18653 EXIT STATUS

18654 The following exit values shall be returned:

18655 0 All *path* operands were traversed successfully.

18656 >0 An error occurred.

### 18657 CONSEQUENCES OF ERRORS

18658 Default.

### 18659 APPLICATION USAGE

When used in operands, pattern matching notation, semicolons, opening parentheses, and closing parentheses are special to the shell and must be quoted (see Section 2.2 on page 36).

The bit that is traditionally used for sticky (historically 01000) is specified in the **–perm** primary using the octal number argument form. Since this bit is not defined by this volume of IEEE Std. 1003.1-200x, applications must not assume that it actually refers to the traditional sticky bit.

## 18666 EXAMPLES

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1. The following commands are equivalent:

```
find .
find . -print
```

They both write out the entire directory hierarchy from the current directory.

2. The following command:

```
find / \( -name tmp -o -name '*.xx' \) -atime +7 -exec rm {} \;
```

removes all files named **tmp** or ending in .xx that have not been accessed for seven or more 24-hour periods.

3. The following command:

```
18676 find \cdot -perm -o+w, +s
```

prints (**-print** is assumed) the names of all files in or below the current directory, with all of the file permission bits S\_ISUID, S\_ISGID, and S\_IWOTH set.

find **Utilities** 

18679 4. The following command:

18680 find . -name SCCS -prune -o -print

recursively prints path names of all files in the current directory and below, but skips 18681 18682 directories named SCCS and files in them.

5. The following command:

```
find . -print -name SCCS -prune
```

behaves as in the previous example, but prints the names of the SCCS directories.

6. The following command is roughly equivalent to the **-nt** extension to *test*:

```
if [ -n "$(find file1 -prune -newer file2)" ]; then
   printf %s\\n "file1 is newer than file2"
fi
```

7. The descriptions of **-atime**, **-ctime**, and **-mtime** use the terminology *n* "24-hour periods". For example, a file accessed at 23:59 is selected by:

```
find . -atime -1 -print
```

at 00:01 the next day (less than 24 hours later, not more than one day ago); the midnight boundary between days has no effect on the 24-hour calculation.

#### 18695 RATIONALE

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18719 18720 The -a operator was retained as an optional operator for compatibility with historical shell scripts, even though it is redundant with expression concatenation.

The descriptions of the '-' modifier on the *mode* and *onum* arguments to the **-perm** primary agree with historical practice on BSD and System V implementations. System V and BSD documentation both describe it in terms of checking additional bits; in fact, it uses the same bits, but checks for having at least all of the matching bits set instead of having exactly the matching bits set.

The exact format of the interactive prompts is unspecified. Only the general nature of the contents of prompts are specified because:

- Implementations may desire more descriptive prompts than those used on historical implementations.
- Since the historical prompt strings do not terminate with <newline>s, there is no portable way for another program to interact with the prompts of this utility via pipes.

Therefore, an application using this prompting option relies on the system to provide the most suitable dialog directly with the user, based on the general guidelines specified.

The **-name** *file* operand was changed to use the shell pattern matching notation so that *find* is consistent with other utilities using pattern matching.

For the -type c operand, implementors of symbolic links should consider 1 (the letter ell) for symbolic links. Implementations that support sockets also use -type s for sockets. Implementations planning to add options to allow *find* to follow symbolic links or treat them as special files should consider the **-follow** primary implemented in BSD and System V Release 4 as a guide.

The **-size** operand refers to the size of a file, rather than the number of blocks it may occupy in the file system. The intent is that the *st\_size* field defined in the System Interfaces volume of IEEE Std. 1003.1-200x should be used, not the *st\_blocks* found in historical implementations. There are at least two reasons for this:

18721

**find** Utilities

18722 1. In both System V and BSD, *find* only uses  $st\_size$  in size calculations for the operands specified by this volume of IEEE Std. 1003.1-200x. (BSD uses  $st\_blocks$  only when processing the -**ls** primary.)

2. Users usually think of file size in terms of bytes, which is also the unit used by the *ls* utility for the output from the –l option. (In both System V and BSD, *ls* uses *st\_size* for the –l option size field and uses *st\_blocks* for the *ls* –s calculations. This volume of IEEE Std. 1003.1-200x does not specify *ls* –s.)

The descriptions of **–atime**, **–ctime**, and **–mtime** were changed from the SVID description of n "days" to "24-hour periods". The description is also different in terms of the exact timeframe for the n case (*versus* the +n or -n), but it matches all known historical implementations. It refers to one 24-hour period in the past, not any time from the beginning of that period to the current time. For example, **–atime** 3 is true if the file was accessed any time in the period from 72 hours to 48 hours ago.

Historical implementations do not modify "{}" when it appears as a substring of an **–exec** or **–ok** *utility\_name* or argument string. There have been numerous user requests for this extension, so this volume of IEEE Std. 1003.1-200x allows the desired behavior. At least one recent implementation does support this feature, but encountered several problems in managing memory allocation and dealing with multiple occurrences of "{}" in a string while it was being developed, so it is not yet required behavior.

Assuming the presence of **-print** was added to correct a historical pitfall that plagues novice users, it is entirely upward-compatible from the historical System V *find* utility. In its simplest form (*find directory*), it could be confused with the historical BSD fast *find*. The BSD developers agreed that adding **-print** as a default expression was the correct decision and have added the fast *find* functionality within a new utility called *locate*.

Historically, the **–L** option was implemented using the primary **–follow**. The **–H** and **–L** options were added for two reasons. First, they offer a finer granularity of control and consistency with other programs that walk file hierarchies. Second, the **–follow** primary always evaluated to true. As they were historically really global variables that took effect before the traversal began, some valid expressions had unexpected results. An example is the expression **–print –o –follow**. Because **–print** always evaluates to true, the standard order of evaluation implies that **–follow** would never be evaluated. This was never the case. Historical practice for the **–follow** primary, however, is not consistent. Some implementations always follow symbolic links on the command line whether **–follow** is specified or not. Others follow symbolic links on the command line only if **–follow** is specified. Both behaviors are provided by the **–H** and **–L** options, but scripts using the current **–follow** primary would be broken if the **–follow** option is specified to work either way.

Since the **–L** option resolves all symbolic links and the **–type** *l* primary is true for symbolic links that still exist after symbolic links have been resolved, the command:

```
find -L . -type l
```

prints a list of symbolic links reachable from the current directory that do not resolve to accessible files.

### 18763 FUTURE DIRECTIONS

18764 None.

#### 18765 SEE ALSO

18766 chmod, pax, sh, test, the System Interfaces volume of IEEE Std. 1003.1-200x, stat()

**Utilities** find

18767 <b>CHANC</b> 18768	GE HISTORY First released in Issue 2.
18769 <b>Issue 4</b> 18770	Aligned with the ISO/IEC 9945-2: 1993 standard.
18771 <b>Issue 5</b> 18772	FUTURE DIRECTIONS section added.
18773 <b>Issue 6</b> 18774 18775	The following new requirements on POSIX implementations derive from alignment with the Single UNIX Specification:
18776	• The <b>-perm</b> [-] <i>onum</i> primary is supported.
18777 18778	The <i>find</i> utility is aligned with the IEEE P1003.2b draft standard, to include processing of symbolic links and changes to the description of the <b>atime</b> , <b>ctime</b> , and <b>mtime</b> operands.

**fold** Utilities

18779 <b>NAME</b> 18780	fold — filter	for folding lines		
18781 <b>SYNOP</b> 18782	SYNOPSIS			
18783 <b>DESCR</b> 18784 18785 18786 18787 18788 18789 18790				
18791 18792		age-return>, <backspace>, or <tab> characters are encountered in the input, and the not specified, they shall be treated specially:</tab></backspace>		
18793 18794 18795	<backspace></backspace>	The current count of line width shall be decremented by one, although the count never shall become negative. The <i>fold</i> utility shall not insert a <newline> character immediately before or after any <backspace> character.</backspace></newline>		
18796 18797 18798	<carriage-ref< td=""><td>turn&gt; The current count of line width shall be set to zero. The <i>fold</i> utility shall not insert a <newline> character immediately before or after any <carriage-return> character.</carriage-return></newline></td></carriage-ref<>	turn> The current count of line width shall be set to zero. The <i>fold</i> utility shall not insert a <newline> character immediately before or after any <carriage-return> character.</carriage-return></newline>		
18799 18800 18801	<tab></tab>	Each $<$ tab $>$ character encountered shall advance the column position pointer to the next tab stop. Tab stops shall be at each column position $n$ such that $n$ modulo 8 equals 1.		
18802 <b>OPTIO</b> 18803 18804	The fold	utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.		
18805	The followin	g options shall be supported:		
18806	<b>-b</b>	Count width in bytes rather than column positions.		
18807 18808 18809 18810	-s	If a segment of a line contains a shank> character within the first $\it width$ column positions (or bytes), break the line after the last such shank> character meeting the width constraints. If there is no shank> character meeting the requirements, the $-s$ option shall have no effect for that output segment of the input line.		
18811 18812 18813	−w width	Specify the maximum line length, in column positions (or bytes if $-\mathbf{b}$ is specified). The results are unspecified if <i>width</i> is not a positive decimal number. The default value shall be 80.		
18814 <b>OPERA</b> 18815		g operand shall be supported:		
18816 18817	file	A path name of a text file to be folded. If no <i>file</i> operands are specified, the standard input shall be used.		
18818 <b>STDIN</b> 18819	The standard	d input shall be used only if no file operands are specified. See the INPUT FILES		

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section.

fold **Utilities** 

18821 <b>I</b> I 18822 18823	INPUT FILES  If the -b option is specified, the input files shall be text files except that the lines are not limited to {LINE_MAX} bytes in length. If the -b option is not specified, the input files shall be text files.			
18824 <b>E</b> 18825	ENVIRONMENT VARIABLES  The following environment variables shall affect the execution of <i>fold</i> :			
18826 18827 18828 18829 18830	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.		
18831 18832	$LC\_ALL$	If set to a non-empty string value, override the values of all the other internationalization variables.		
18833 18834 18835 18836	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files), and for the determination of the width in column positions each character would occupy on a constant-width font output device.		
18837	LC_MESSA	AGES		
18838 18839		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.		
18840 XS	SI NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .		
18841 <b>A</b> 18842	ASYNCHRONOUS Default.	S EVENTS		
18843 <b>S</b>	TDOUT			
18844 18845		ard output shall be a file containing a sequence of characters whose order shall be from the input files, possibly with inserted <newline> characters.</newline>		
18846 <b>S</b> '	TDERR Used only	for diagnostic messages.		
18848 <b>O</b> 18849	18848 OUTPUT FILES			
18850 <b>E</b> 18851	XTENDED DESC None.	RIPTION		
18852 <b>E</b> 18853	XIT STATUS The follow	ing exit values shall be returned:		
18854	0 All inj	out files were processed successfully.		
18855	>0 An err	or occurred.		

18856 CONSEQUENCES OF ERRORS Default.

18857

**fold** Utilities

#### 18858 APPLICATION USAGE

The *cut* and *fold* utilities can be used to create text files out of files with arbitrary line lengths. The *cut* utility should be used when the number of lines (or records) needs to remain constant. The *fold* utility should be used when the contents of long lines need to be kept contiguous.

The *fold* utility is frequently used to send text files to printers that truncate, rather than fold, lines wider than the printer is able to print (usually 80 or 132 column positions).

### 18864 EXAMPLES

An example invocation that submits a file of possibly long lines to the printer (under the assumption that the user knows the line width of the printer to be assigned by lp):

18867 fold -w 132 bigfile | lp

### 18868 RATIONALE

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Although terminal input in canonical processing mode requires the erase character (frequently set to <backspace>) to erase the previous character (not byte or column position), terminal output is not buffered and is extremely difficult, if not impossible, to parse correctly; the interpretation depends entirely on the physical device that actually displays/prints/stores the output. In all known internationalized implementations, the utilities producing output for mixed column-width output assume that a <backspace> backs up one column position and outputs enough <backspace>s to return to the start of the character when <backspace> is used to provide local line motions to support underlining and emboldening operations. Since *fold* without the -b option is dealing with these same constraints, <backspace> is always treated as backing up one column position rather than backing up one character.

Historical versions of the *fold* utility assumed 1 byte was one character and occupied one column position when written out. This is no longer always true. Since the most common usage of *fold* is believed to be folding long lines for output to limited-length output devices, this capability was preserved as the default case. The  $-\mathbf{b}$  option was added so that applications could *fold* files with arbitrary length lines into text files that could then be processed by the standard utilities. Note that although the width for the  $-\mathbf{b}$  option is in bytes, a line is never split in the middle of a character. (It is unspecified what happens if a width is specified that is too small to hold a single character found in the input followed by a <newline>.)

The tab stops are hardcoded to be every eighth column to meet historical practice. No new method of specifying other tab stops was invented.

### 18889 FUTURE DIRECTIONS

18890 None.

18891 **SEE ALSO** 

18892 Cut

## 18893 CHANGE HISTORY

First released in Issue 4.

18895 **Issue 6** 

18896

The normative text is reworded to avoid use of the term "must" for application requirements.

fort77 **Utilities** 

```
18897 NAME
```

18898 fort77 — FORTRAN compiler (**FORTRAN**)

### 18899 SYNOPSIS

fort77 [-c][-g][-L directory]... [-O optlevel][-o outfile][-s][-w] 18900 FD 18901 operand...

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### 18903 **DESCRIPTION**

The fort77 utility is the interface to the FORTRAN compilation system; it shall accept the full FORTRAN-77 language defined by the ANSI X3.9-1978 standard. The system conceptually consists of a compiler and link editor. The files referenced by operands are compiled and linked to produce an executable file. It is unspecified whether the linking occurs entirely within the operation of *fort77*; some systems may produce objects that are not fully resolved until the file is executed.

If the -c option is present, for all path name operands of the form *file*.**f**, the files:

\$(basename pathname.f).o 18911

> shall be created or overwritten as the result of successful compilation. If the -c option is not specified, it is unspecified whether such .o files are created or deleted for the *file*.f operands.

If there are no options that prevent link editing (such as -c) and all operands compile and link without error, the resulting executable file shall be written into the file named by the  $-\mathbf{o}$  option (if present) or to the file a.out. The executable file shall be created as specified in the System Interfaces volume of IEEE Std. 1003.1-200x, except that the file permissions shall be set to:

S IRWXO | S IRWXG | S IRWXU

and that the bits specified by the *umask* of the process shall be cleared.

### 18920 OPTIONS

The fort77 utility shall conform to the System Interface Definitions volume IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines, except that:

- The -1 library operands have the format of options, but their position within a list of operands affects the order in which libraries are searched.
- The order of specifying the multiple –L options is significant.
- 18926 Portable applications shall specify each option separately; that is, grouping option letters (for example, -cg) need not be recognized by all implementations. 18927

18928 The following options shall be supported:

- Suppress the link-edit phase of the compilation, and do not remove any object files **-с** that are produced.
- Produce symbolic information in the object or executable files; the nature of this 18931 -g information is unspecified, and may be modified by implementation-dependent 18932 interactions with other options. 18933
- 18934 Produce object or executable files, or both, from which symbolic and other -sinformation not required for proper execution using the exec family of functions 18935 defined in the System Interfaces volume of IEEE Std. 1003.1-200x has been 18936 removed (stripped). If both -g and -s options are present, the action taken is 18937 unspecified. 18938
- **−o** outfile Use the path name outfile, instead of the default a.out, for the executable file 18939

**fort77** *Utilities* 

18941 18942 18943 18944 18945 18946	-L directory	Change the algorithm of searching for the libraries named in —I operands to look in the directory named by the <i>directory</i> path name before looking in the usual places. Directories named in —L options shall be searched in the specified order. At least ten instances of this option shall be supported in a single <i>fort77</i> command invocation. If a directory specified by a —L option contains a file named <i>libf.a</i> , the results are unspecified.
18947 18948 18949 18950 18951 18952	-O optlevel	Specify the level of code optimization. If the <i>optlevel</i> option-argument is the digit '0', all special code optimizations shall be disabled. If it is the digit '1', the nature of the optimization is unspecified. If the <b>–O</b> option is omitted, the nature of the system's default optimization is unspecified. It is unspecified whether code generated in the presence of the <b>–O</b> 0 option is the same as that generated when <b>–O</b> is omitted. Other <i>optlevel</i> values may be supported.
18953	$-\mathbf{w}$	Suppress warnings.
18954	Multiple inst	tances of <b>–L</b> options can be specified.
18955 <b>OPERA</b> 18956 18957	An operand is	s either in the form of a path name or the form – <b>l</b> <i>library</i> . At least one operand of the orm shall be specified. The following operands shall be supported:
18958 18959	file.f	The path name of a FORTRAN source file to be compiled and optionally passed to the link editor. The file name operand shall be of this form if the $-c$ option is used.
18960 18961 18962	file.a	A library of object files typically produced by <i>ar</i> , and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than <b>.a</b> as denoting object file libraries.
18963 18964	file.o	An object file produced by <i>fort77</i> – <b>c</b> and passed directly to the link editor. Implementations may recognize implementation-dependent suffixes other than . <b>o</b>

18966 The processing of other files is implementation-dependent.

-l *library* (The letter ell.) Search the library named:

as denoting object files.

18968 liblibrary.a

A library is searched when its name is encountered, so the placement of a -1 operand is significant. Several standard libraries can be specified in this manner, as described in the EXTENDED DESCRIPTION section. Implementations may recognize implementation-dependent suffixes other than .a as denoting libraries.

### 18973 **STDIN**

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18974 Not used.

## 18975 INPUT FILES

The input file shall be one of the following: a text file containing FORTRAN source code; an object file in the format produced by fort77 - c; or a library of object files, in the format produced by archiving zero or more object files, using ar. Implementations may supply additional utilities that produce files in these formats. Additional input files are implementation-dependent.

A <tab> character encountered within the first six characters on a line of source code shall cause the compiler to interpret the following character as if it were the seventh character on the line (that is, in column 7).

Utilities fort77

18983 <b>ENVIRO</b>	ONMENT VA	RIABLES
18984	The followin	g environment variables shall affect the execution of fort77:
18985 18986 18987 18988 18989	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
18990 18991	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
18992 18993 18994	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).
18995 18996 18997	LC_MESSAC	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
18998 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
18999	TMPDIR	Determine the path name that should override the default directory for temporary

### 19001 ASYNCHRONOUS EVENTS

files, if any.

19002 Default.

# 19003 STDOUT

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19004 Not used.

### 19005 STDERR

Used only for diagnostic messages. If more than one file operand ending in **.f** (or possibly other unspecified suffixes) is given, for each such file:

19008 "%s:\n", <file>

may be written to allow identification of the diagnostic message with the appropriate input file.

This utility may produce warning messages about certain conditions that do not warrant returning an error (non-zero) exit value.

### 19012 OUTPUT FILES

19013 Object files, listing files and executable files shall be produced in unspecified formats.

### 19014 EXTENDED DESCRIPTION

## 19015 Standard Libraries

The *fort77* utility shall recognize the following –I operand for the standard library:

19017 — If This library contains all library functions referenced in the ANSI X3.9-1978 standard. This operand shall not be required to be present to cause a search of this library.

In the absence of options that inhibit invocation of the link editor, such as -c, the *fort77* utility shall cause the equivalent of a -l f operand to be passed to the link editor as the last -l operand, causing it to be searched after all other object files and libraries are loaded.

It is unspecified whether the library **libf.a** exists as a regular file. The implementation may accept as **–l** operands names of objects that do not exist as regular files.

fort77 Utilities

# 19025 External Symbols

The FORTRAN compiler and link editor shall support the significance of external symbols up to a length of at least 31 bytes; case folding is permitted. The action taken upon encountering symbols exceeding the implementation-dependent maximum symbol length is unspecified.

The compiler and link editor shall support a minimum of 511 external symbols per source or object file, and a minimum of 4095 external symbols total. A diagnostic message is written to standard output if the implementation-dependent limit is exceeded; other actions are unspecified.

### 19033 EXIT STATUS

19034 The following exit values shall be returned:

19035 0 Successful compilation or link edit.

19036 >0 An error occurred.

### 19037 CONSEQUENCES OF ERRORS

When *fort77* encounters a compilation error, it shall write a diagnostic to standard error and continue to compile other source code operands. It shall return a non-zero exit status, but it is implementation-dependent whether an object module is created. If the link edit is unsuccessful, a diagnostic message shall be written to standard error, and *fort77* shall exit with a non-zero status.

### 19043 APPLICATION USAGE

19044 None.

### 19045 EXAMPLES

19046 The following usage example compiles **xyz.f** and creates the executable file **foo**:

19047 fort77 -o foo xyz.f

19048 The following example compiles xyz.f and creates the object file xyz.o:

19049 fort77 -c xyz.f

19050 The following example compiles **xyz.f** and creates the executable file **a.out**:

19051 fort77 xyz.f

The following example compiles xyz.f, links it with b.o, and creates the executable a.out:

19053 fort77 xyz.f b.o

### 19054 RATIONALE

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19066 19067 The name of this utility was chosen as *fort77* to parallel the renaming of the C compiler. The name *f77* was not chosen to avoid problems with historical implementations. The ANSI X3.9-1978 standard was selected as a normative reference because the ISO/IEC version of FORTRAN-77 has been superseded by the ISO/IEC 1539: 1990 standard (Fortran-90).

The file inclusion and symbol definition **#define** mechanisms used by the *c89* utility were not included in this volume of IEEE Std. 1003.1-200x—even though they are commonly implemented—since there is no requirement that the FORTRAN compiler use the C preprocessor.

The **–onetrip** option was not included in this volume of IEEE Std. 1003.1-200x, even though many historical compilers support it, because it is derived from FORTRAN-66; it is an anachronism that should not be perpetuated.

Some implementations produce compilation listings. This aspect of FORTRAN has been left unspecified because there was controversy concerning the various methods proposed for

Utilities fort77

implementing it: a -V option overlapped with historical vendor practice and a naming convention of creating files with .1 suffixes collided with historical *lex* file naming practice.

There is no –I option in this version of this volume of IEEE Std. 1003.1-200x to specify a directory for file inclusion. An INCLUDE directive has been a part of the Fortran-90 discussions, but an interface supporting that standard is not in the current scope.

It is noted that many FORTRAN compilers produce an object module even when compilation errors occur; during a subsequent compilation, the compiler may patch the object module rather than recompiling all the code. Consequently, it is left to the implementor whether or not an object file is created.

A reference to MIL-STD-1753 was removed from an early proposal in response to a request from the POSIX FORTRAN-binding standard developers. It was not the intention of the standard developers to require certification of the FORTRAN compiler, and the POSIX.9 standard does not specify the military standard or any special preprocessing requirements. Furthermore, use of that document would have been inappropriate for an international standard.

The specification of optimization has been subject to changes through early proposals. At one time,  $-\mathbf{O}$  and  $-\mathbf{N}$  were Booleans: optimize and do not optimize (with an unspecified default). Some historical practice lead this to be changed to:

 $-\mathbf{O}$  0 No optimization.

- 19086 –O 1 Some level of optimization.
  - **−O** *n* Other, unspecified levels of optimization.

It is not always clear whether "good code generation" is the same thing as optimization. Simple optimizations of local actions do not usually affect the semantics of a program. The  $-\mathbf{O}$  0 option has been included to accommodate the very particular nature of scientific calculations in a highly optimized environment; compilers make errors. Some degree of optimization is expected, even if it is not documented here, and the ability to shut it off completely could be important when porting an application. An implementation may treat  $-\mathbf{O}$  0 as "do less than normal" if it wishes, but this is only meaningful if any of the operations it performs can affect the semantics of a program. It is highly dependent on the implementation whether doing less than normal is logical. It is not the intent of the  $-\mathbf{O}$  0 option to ask for inefficient code generation, but rather to assure that any semantically visible optimization is suppressed.

The specification of standard library access is consistent with the C compiler specification. Implementations are not required to have /usr/lib/libf.a, as many historical implementations do, but if not they are required to recognize **f** as a token.

External symbol size limits are in normative text; portable applications need to know these limits. However, the minimum maximum symbol length should be taken as a constraint on a portable application, not on an implementation, and consequently the action taken for a symbol exceeding the limit is unspecified. The minimum size for the external symbol table was added for similar reasons.

The CONSEQUENCES OF ERRORS section clearly specifies the behavior of the compiler when compilation or link-edit errors occur. The behavior of several historical implementations was examined, and the choice was made to be silent on the status of the executable, or **a.out**, file in the face of compiler or linker errors. If a linker writes the executable file, then links it on disk with *lseek*()s and *write*()s, the partially linked executable file can be left on disk and its execute bits turned off if the link edit fails. However, if the linker links the image in memory before writing the file to disk, it need not touch the executable file (if it already exists) because the link edit fails. Since both approaches are historical practice, a portable application shall rely on the exit status of *fort77*, rather than on the existence or mode of the executable file.

fort77 Utilities

19115 19116 19117	The $-g$ and $-s$ options are not specified as mutually-exclusive. Historically these two options have been mutually-exclusive, but because both are so loosely specified, it seemed appropriate to leave their interaction unspecified.	
19118 19119 19120 19121 19122	The requirement that portable applications specify compiler options separately is to reserve the multi-character option namespace for vendor-specific compiler options, which are known to exist in many historical implementations. Implementations are not required to recognize, for example, $-\mathbf{gc}$ as if it were $-\mathbf{g}$ $-\mathbf{c}$ ; nor are they forbidden from doing so. The SYNOPSIS shows all of the options separately to highlight this requirement on applications.	
19123 19124 19125 19126	Echoing file names to standard error is considered a diagnostic message because it would otherwise be difficult to associate an error message with the erring file. They are described with "may" to allow implementations to use other methods of identifying files and to parallel the description in <i>c89</i> .	
19127 <b>FUTUR</b> 19128 19129	<b>E DIRECTIONS</b> A compilation system based on the ISO/IEC 1539: 1990 standard (Fortran-90) shall be considered for a future issue; it may have a different utility name from <i>fort77</i> .	
19130 <b>SEE AL</b> 19131	SO ar, asa, c89, umask	
19132 <b>CHAN</b> ( 19133	GE HISTORY First released in Issue 4.	
19134 <b>Issue 6</b> 19135	This utility is now marked as part of the FORTRAN Development Utilities option.	
19136	The normative text is reworded to avoid use of the term "must" for application requirements.	

**Utilities** fuser

19137 <b>NAME</b> 19138	fuser — list	process IDs of all processes that have one or more files open		
19139 <b>SYNOF</b>		•		
19140 XSI		cfu ] file		
19141				
19142 <b>DESCR</b>		11:4		
19143 19144		dity shall write to standard output the process IDs of processes running on the local have one or more named files open. For block special devices, all processes using		
19145	•	hat device are listed.		
19146 19147		tility shall write to standard error additional information about the named files ow the file is being used.		
19148	Any output	for processes running on remote systems that have a named file open is unspecified.		
19149	A user may	need appropriate privilege to invoke the <i>fuser</i> utility.		
19150 <b>OPTIO</b>	NS			
19151 19152		utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.		
19153	The following	ng options shall be supported:		
19154 19155	- <b>c</b>	The file is treated as a mount point and the utility shall report on any files open in the file system.		
19156	$-\mathbf{f}$	The report shall be only for the named files.		
19157 19158	-u	The user name, in parentheses, associated with each process ID written to standard output shall be written to standard error.		
19159 <b>OPERA</b>				
19160		ng operand shall be supported:		
19161	file	A path name on which the file or file system is to be reported.		
19162 <b>STDIN</b> 19163	Not used.			
19164 <b>INPUT</b> 19165	<b>FILES</b> The user dat	tabase.		
	ONMENT VA			
19167		ng environment variables shall affect the execution of <i>fuser</i> :		
19168 19169	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-		
19170		dependent default locale shall be used. If any of the internationalization variables		
19171		contain an invalid setting, the utility behaves as if none of the variables had been		
19172		set.		
19173 19174	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.		
19175	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as		
19176 19177		characters (for example, single-byte as opposed to multi-byte characters in arguments).		
19178				
19179		Determine the locale that should be used to affect the format and contents of		

**fuser** Utilities

19180 diagnostic messages written to standard error.

19181 *NLSPATH* Determine the location of message catalogs for the processing of *LC\_MESSAGES*.

#### 19182 ASYNCHRONOUS EVENTS

19183 Default.

## 19184 STDOUT

The *fuser* utility shall write the process ID for each process using each file given as an operand to standard output in the following format:

19187 "%d", process\_id>

### 19188 STDERR

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19189 The *fuser* utility shall write diagnostic messages to standard error.

The *fuser* utility also shall write the following to standard error:

- The path name of each named file is written followed immediately by a colon.
- For each process ID written to standard output, the character 'c' shall be written to standard error if the process is using the file as its current directory and the character 'r' shall be written to standard error if the process is using the file as its root directory. Implementations may write other alphabetic characters to indicate other uses of files.
- When the -u option is specified, characters indicating the use of the file shall be followed immediately by the user name, in parentheses, corresponding to the process' real user ID. If the user name cannot be resolved from the process' real user ID, the process' real user ID shall be written instead of the user name.

When standard output and standard error are directed to the same file, the output shall be interspersed so that the file name appears at the start of each line, followed by the process ID and characters indicating the use of the file. Then, if the -**u** option is specified, the user name or user ID for each process using that file shall be written.

A <newline> character shall be written to standard error after the last output described above for each file operand.

## 19206 OUTPUT FILES

19207 None.

### 19208 EXTENDED DESCRIPTION

19209 None.

#### 19210 EXIT STATUS

19211 The following exit values shall be returned:

19212 0 Successful completion.

19213 >0 An error occurred.

## 19214 CONSEQUENCES OF ERRORS

19215 Default.

**Utilities fuser** 

# 19216 APPLICATION USAGE

19217 None.

# 19218 EXAMPLES

19219 The command:

19220 fuser -fu.

writes to standard output the process IDs of processes that are using the current directory and

19222 writes to standard error an indication of how those processes are using the directory and the

user names associated with the processes that are using the current directory.

# 19224 RATIONALE

19225 None.

# 19226 FUTURE DIRECTIONS

19227 None.

## 19228 SEE ALSO

19229 None.

## 19230 CHANGE HISTORY

First released in Issue 5.

gencat Utilities

#### 19232 **NAME** 19233 gencat — generate a formatted message catalog 19234 SYNOPSIS gencat catfile msgfile.. 19235 XSI 19236 19237 **DESCRIPTION** The gencat utility shall merge the message text source files msgfile into a formatted message 19238 catalog catfile. The file catfile shall be created if it does not already exist. If catfile does exist, its 19239 messages shall be included in the new catfile. If set and message numbers collide, the new 19240 19241 message text defined in *msgfile* shall replace the old message text currently contained in *catfile*. 19242 OPTIONS 19243 None. 19244 OPERANDS The following operands shall be supported: 19245 catfile A path name of the formatted message catalog. If '-' is specified, standard output 19246 19247 shall be used. The format of the message catalog produced is unspecified. A path name of a message text source file. If '-' is specified for an instance of 19248 msgfile msgfile, standard input shall be used. The format of message text source files is 19249 defined in the EXTENDED DESCRIPTION section. 19250 19251 **STDIN** The standard input shall not be used unless a *msgfile* operand is specified as '-'. 19252 19253 INPUT FILES The input files shall be text files. 19254 19255 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *gencat*: 19256 19257 LANG Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-19258 19259 dependent default locale shall be used. If any of the internationalization variables 19260 contains an invalid setting, the utility shall behave as if none of the variables had been defined. 19261 LC ALL If set to a non-empty string value, override the values of all the other 19262 internationalization variables. 19263 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 19264 characters (for example, single-byte as opposed to multi-byte characters in 19265 arguments and input files). 19266 LC MESSAGES 19267 Determine the locale that should be used to affect the format and contents of 19268 diagnostic messages written to standard error. 19269

19270

19272

**NLSPATH** 

19271 ASYNCHRONOUS EVENTS

Default.

Determine the location of message catalogs for the processing of *LC\_MESSAGES*.

Utilities gencat

### **STDOUT**

The standard output shall not be used unless the *catfile* operand is specified as '-'.

### 19275 STDERR

19276 Used only for diagnostic messages.

### 19277 OUTPUT FILES

19278 None.

### 19279 EXTENDED DESCRIPTION

The application shall ensure that the format of a message text source file is defined as follows. Note that the fields of a message text source line are separated by a single <blank> character. Any other <br/> <br/> characters are considered as being part of the subsequent field.

#### Sset n comment

This line specifies the set identifier of the following messages until the next **\$set** or end-of-file appears. The *n* denotes the set identifier, which is defined as a number in the range [1, {NL\_SETMAX}] (see the **limits.h>** header defined in the System Interfaces volume of IEEE Std. 1003.1-200x). The application shall ensure that set identifiers are presented in ascending order within a single source file, but need not be contiguous. Any string following the set identifier shall be treated as a comment. If no **\$set** directive is specified in a message text source file, all messages shall be located in an implementation-dependent default message set NL\_SETD (see the **<nl\_types.h>** header defined in the System Interfaces volume of IEEE Std. 1003.1-200x).

### \$delset n comment

This line deletes message set *n* from an existing message catalog. The *n* denotes the set number [1, {NL\_SETMAX}]. Any string following the set number shall be treated as a comment.

**\$** comment A line beginning with '\$' followed by a <black> character shall be treated as a comment.

### m message-text

The *m* denotes the message identifier, which is defined as a number in the range [1, {NL\_MSGMAX}] (see the <**li>limits.h**> defined in the System Interfaces volume of IEEE Std. 1003.1-200x). The *message-text* shall be stored in the message catalog with the set identifier specified by the last **Sset** directive, and with message identifier *m*. If the *message-text* is empty, and a <br/>blank> character field separator is present, an empty string shall be stored in the message catalog. If a message source line has a message number, but neither a field separator nor *message-text*, the existing message with that number (if any) shall be deleted from the catalog. The application shall ensure that message identifiers are in ascending order within a single set, but need not be contiguous. The application shall ensure that the length of *message-text* is in the range [0, {NL\_TEXTMAX}] (see the <**li>limits.h**> header defined in the System Interfaces volume of IEEE Std. 1003.1-200x).

**Squote** *n* This line specifies an optional quote character *c*, which can be used to surround *message-text* so that trailing spaces or null (empty) messages are visible in a message source line. By default, or if an empty **Squote** directive is supplied, no quoting of *message-text* shall be recognized.

Empty lines in a message text source file shall be ignored. The effects of lines starting with any character other than those defined above are implementation-dependent.

gencat Utilities

Text strings can contain the special characters and escape sequences defined in the following

19322	Description	Symbol	Sequence
19323	<newline></newline>	NL(LF)	\n
19324	Horizontal tab	HT	\t
19325	<vertical-tab></vertical-tab>	VT	\v
19326	<backspace></backspace>	BS	\b
19327	<carriage-return></carriage-return>	CR	\r
19328	<form-feed></form-feed>	FF	\f
19329	Backslash	\	\\
19330	Bit pattern	ddd	\ddd

The escape sequence "\ddd" consists of backslash followed by one, two, or three octal digits, which shall be taken to specify the value of the desired character. If the character following a backslash is not one of those specified, the backslash shall be ignored.

Backslash ( $' \setminus '$ ) followed by a <newline> character is also used to continue a string on the following line. Thus, the following two lines describe a single message string:

```
19336 1 This line continues \setminus
```

19337 to the next line

19338 which is equivalent to:

1 This line continues to the next line

### 19340 EXIT STATUS

19319

19320

19334

19335

19339

19341 The following exit values shall be returned:

19342 0 Successful completion.

19343 >0 An error occurred.

### 19344 CONSEQUENCES OF ERRORS

19345 Default.

# 19346 APPLICATION USAGE

Message catalogs produced by *gencat* are binary encoded, meaning that their portability cannot be guaranteed between different types of machine. Thus, just as C programs need to be recompiled for each type of machine, so message catalogs must be recreated via *gencat*.

### 19350 EXAMPLES

19351 None.

## 19352 RATIONALE

19353 None.

## 19354 FUTURE DIRECTIONS

19355 None.

### 19356 SEE ALSO

19357 iconv, the System Interfaces volume of IEEE Std. 1003.1-200x, < limits.h>

## 19358 CHANGE HISTORY

19359 First released in Issue 3.

**Utilities** gencat

19360 <b>Issue 4</b>		
19361	Format reorganized.	
19362	Internationalized environment variable support mandated.	
19363 <b>Issue 6</b>		
19364	The normative text is reworded to avoid use of the term "must" for application requirements.	

**get** Utilities

19365 <b>NAME</b> 19366	A GOOD AL (DELLEY OR SELECTION)				
19367 <b>SYNOF</b>					
19368 XSI 19369	get [-begkmlLpst][-c cutoff][-i list][-r SID][-x list] file				
19370 <b>DESCR</b>	IPTION				
19371 19372		ty shall generate a text file from each named SCCS <i>file</i> according to the specifications options.			
19373 19374		ed text is normally written into a file called the <b>g-file</b> whose name is derived from e name by simply removing the leading $s$ .			
19375 <b>OPTIO</b>					
19376 19377		ty shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, , Utility Syntax Guidelines.			
19378	The following	ng options shall be supported:			
19379 19380 19381 19382	− <b>r</b> SID	Indicate the SCCS Identification String (SID) of the version (delta) of an SCCS file to be retrieved. The table shows, for the most useful cases, what version of an SCCS file is retrieved (as well as the SID of the version to be eventually created by <i>delta</i> if the –e option is also used), as a function of the SID specified.			
19383	−c cutoff	Indicate the <i>cutoff</i> date-time, in the form:			
19384		YY[MM[DD[HH[MM[SS]]]]]			
19385 19386 19387		For the <i>YY</i> component, values in the range [69-99] shall refer to years in the twentieth century (1969 to 1999 inclusive); values in the range [00-68] shall refer to years in the twenty-first century (2000 to 2068 inclusive).			
19388 19389 19390 19391		No changes (deltas) to the SCCS file that were created after the specified <i>cutoff</i> date-time are included in the generated text file. Units omitted from the date-time default to their maximum possible values; for example, $-c$ 7502 is equivalent to $-c$ 750228235959.			
19392 19393 19394		Any number of non-numeric characters may separate the various 2-digit pieces of the <i>cutoff</i> date-time. This feature allows the user to specify a <i>cutoff</i> date in the form: $-c$ "77/2/2 9:22:25".			
19395 19396 19397 19398 19399	-е	Indicate that the <i>get</i> is for the purpose of editing or making a change (delta) to the SCCS file via a subsequent use of <i>delta</i> . The – <b>e</b> option used in a <i>get</i> for a particular version (SID) of the SCCS file prevents further <i>get</i> commands from editing on the same SID until <i>delta</i> is executed or the <b>j</b> (joint edit) flag is set in the SCCS file. Concurrent use of <i>get</i> – <b>e</b> for different SIDs is always allowed.			
19400 19401 19402		If the <b>g-file</b> generated by <i>get</i> with a $-\mathbf{e}$ option is accidentally ruined in the process of editing, it may be regenerated by re-executing the <i>get</i> command with the $-\mathbf{k}$ option in place of the $-\mathbf{e}$ option.			
19403 19404		SCCS file protection specified via the ceiling, floor, and authorized user list stored in the SCCS file is enforced when the $-\mathbf{e}$ option is used.			
19405 19406 19407 19408	- <b>b</b>	Use with the $-\mathbf{e}$ option to indicate that the new delta should have an SID in a new branch as shown in the table below. This option is ignored if the $\mathbf{b}$ flag is not present in the file or if the retrieved delta is not a leaf delta. (A leaf delta is one that has no successors on the SCCS file tree.)			

Utilities get

19409		Note: A branch delta may always be created from a non-leaf delta.
19410 19411	− <b>i</b> list	Indicate a <i>list</i> of deltas to be included (forced to be applied) in the creation of the generated file. The <i>list</i> has the following syntax:
19412 19413		<li><li>::= <range>   <li>; <range> <range> ::= SID   SID - SID</range></range></li></range></li></li>
19414 19415 19416		SID, the SCCS Identification of a delta, may be in any form shown in the "SID Specified" column of the table in the EXTENDED DESCRIPTION section. Partial SIDs are interpreted as shown in the "SID Retrieved" column of the table.
19417 19418	– <b>x</b> list	Indicate a <i>list</i> of deltas to be excluded (forced not to be applied) in the creation of the generated file. See the $-\mathbf{i}$ option for the <i>list</i> format.
19419 19420	- <b>k</b>	Suppress replacement of identification keywords (see below) in the retrieved text by their value. The $-\mathbf{k}$ option is implied by the $-\mathbf{e}$ option.
19421	- <b>l</b>	Write a delta summary into an <b>l-file</b> .
19422 19423 19424	–L	Write a delta summary to standard output. All informative output that normally is written to standard output is written to standard error instead, unless the $-s$ option is used, in which case it is suppressed.
19425 19426 19427	- <b>p</b>	Write the text retrieved from the SCCS file to the standard output. No <b>g-file</b> is created. All informative output that normally goes to the standard output goes to standard error instead, unless the <b>-s</b> option is used, in which case it disappears.
19428 19429 19430	<b>−s</b>	Suppress all informative output normally written to standard output. However, fatal error messages (which are always written to the standard error) remain unaffected.
19431 19432	- <b>m</b>	Precede each text line retrieved from the SCCS file by the SID of the delta that inserted the text line in the SCCS file. The format is:
19433		"%s\ts", <sid>, <text line=""></text></sid>
19434 19435	-n	Precede each generated text line with the $\% M\%$ identification keyword value (see below). The format is:
19436		"%s\ts", <%M% value>, <text line=""></text>
19437 19438		When both the $-m$ and $-n$ options are used, the $<$ text line $>$ is replaced by the $-m$ option-generated format.
19439 19440	- <b>g</b>	Suppress the actual retrieval of text from the SCCS file. It is primarily used to generate an <b>l-file</b> , or to verify the existence of a particular SID.
19441 19442	-t	Use to access the most recently created (top) delta in a given release (for example, $-\mathbf{r}$ 1), or release and level (for example, $-\mathbf{r}$ 1.2).
19443 <b>OPER</b>		
19444		ng operands shall be supported:
19445 19446 19447 19448	file	A path name of an existing SCCS file or a directory. If <i>file</i> is a directory, <i>get</i> behaves as though each file in the directory were specified as a named file, except that non-SCCS files (last component of the path name does not begin with <b>s</b> .) and unreadable files are silently ignored.
19449 19450 19451		If a single instance <i>file</i> is specified as $'-'$ , the standard input is read; each line of the standard input is taken to be the name of an SCCS file to be processed. Non-SCCS files and unreadable files are silently ignored.

get **Utilities** 

### 19452 **STDIN**

19453 The standard input is a text file used only if the file operand is specified as '-'. Each line of the 19454 text file is interpreted as an SCCS path name.

### 19455 INPUT FILES

The SCCS files are files of an unspecified format. 19456

### 19457 ENVIRONMENT VARIABLES

The following environment variables shall affect the execution of get: 19458

LANG Provide a default value for the internationalization variables that are unset or null. 19459 If LANG is unset or null, the corresponding value from the implementation-19460 dependent default locale shall be used. If any of the internationalization variables 19461 contains an invalid setting, the utility shall behave as if none of the variables had 19462 been defined. 19463

LC ALL If set to a non-empty string value, override the values of all the other 19464 internationalization variables. 19465

LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 19466 19467 characters (for example, single-byte as opposed to multi-byte characters in 19468 arguments and input files).

LC\_MESSAGES 19469

Determine the locale that should be used to affect the format and contents of 19470 diagnostic messages written to standard error, and informative messages written 19471 19472 to standard output (or standard error, if the  $-\mathbf{p}$  option is used).

**NLSPATH** Determine the location of message catalogs for the processing of *LC MESSAGES*. 19473

#### 19474 ASYNCHRONOUS EVENTS

19475 Default.

### 19476 STDOUT

19484

19485

For each file processed, get shall write to standard output the SID being accessed and the number 19477 of lines retrieved from the SCCS file, in the following format: 19478

19479 "%s\n%d lines\n", <SID>, <number of lines>

If the -e option is used, the SID of the delta to be made shall appear after the SID accessed and 19480 before the number of lines generated, in the POSIX locale: 19481

19482 "%s\nnew delta %s\n%d\n", <SID accessed>, <SID to be made>, <number of lines> 19483

If there is more than one named file or if a directory or standard input is named, each path name shall be written before each of the lines shown in one of the preceding formats:

19486 "\n%s:\n", <pathname>

19487 If the -L option is used, a delta summary shall be written following the format specified below for **l-files**. 19488

19489 If the -i option is used, included deltas are listed following the notation, in the POSIX locale:

19490 "Included:\n"

19491 If the –x option is used, excluded deltas are listed following the notation, in the POSIX locale:

19492 "Excluded:\n" Utilities get

19493 If the **-p** or **-L** options are specified, the standard output consists of the text retrieved from the SCCS file.

### 19495 STDERR

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The standard error shall be used only for diagnostic messages, except if the -**p** or -**L** options are specified, it includes all informative messages normally sent to standard output.

### 19498 OUTPUT FILES

Several auxiliary files may be created by *get*. These files are known generically as the **g-file**, **l-file**, **p-file**, and **z-file**. The letter before the hyphen is called the *tag*. An auxiliary file name is formed from the SCCS file name: the application shall ensure that the last component of all SCCS file names is of the form **s.***module-name*; the auxiliary files are named by replacing the leading **s** with the tag. The **g-file** is an exception to this scheme: the **g-file** is named by removing the **s.** prefix. For example, for **s.xyz.c**, the auxiliary file names would be **xyz.c**, **l.xyz.c**, **p.xyz.c**, and **z.xyz.c**, respectively.

The **g-file**, which contains the generated text, is created in the current directory (unless the  $-\mathbf{p}$  option is used). A **g-file** is created in all cases, whether or not any lines of text were generated by the *get*. It is owned by the real user. If the  $-\mathbf{k}$  option is used or implied, it is writable by the owner only (read-only for everyone else); otherwise, it is read-only. Only the real user need have write permission in the current directory.

The **l-file** contains a table showing which deltas were applied in generating the retrieved text. The **l-file** is created in the current directory if the **-l** option is used; it is read-only and it is owned by the real user. Only the real user need have write permission in the current directory.

Lines in the **l-file** have the following format:

```
19515 "%c%c%c\Delta%s\t%s\Delta%s\n", <code1>, <code2>, <code3>, 19516 <SID>, <date-time>, <login>
```

19517 where the entries are:

19518 < code1> A < space> character if the delta was applied; ' \* ' otherwise.

19519 < code2> A < space> character if the delta was applied or was not applied and ignored; ' \* '
19520 if the delta was not applied and was not ignored.

19521 < code3> A character indicating a special reason why the delta was or was not applied:

19522 I Included.

19523 X Excluded.

19524 C Cut off (by a -c option).

19525 < date-time> Date and time (using the date utility's %/%m/%d %T format) of creation.

19526 < login > Login name of person who created delta.

The comments and MR data follow on subsequent lines, indented one <tab> character. A blank line terminates each entry.

The **p-file** is used to pass information resulting from a *get* with a **–e** option along to *delta*. Its contents are also used to prevent a subsequent execution of *get* with a **–e** option for the same SID until *delta* is executed or the joint edit flag, **j**, is set in the SCCS file. The **p-file** is created in the directory containing the SCCS file and the application shall ensure that the effective user has write permission in that directory. It is writable by owner only, and it is owned by the effective user. Each line in the **p-file** has the following format:

get Utilities

```
19535 "%s\Delta%s\Delta%s\Delta%s\pis%s\n", <g-file SID>, <SID of new delta>,
19536 <login-name of real user>, <date-time>, <i-value>, <x-value>
```

# 19537 Notes to Reviewers

This section with side shading will not appear in the final copy. - Ed.

The example above has been fixed to include  $\pi$ .

where < i-value> is the value of the *list* option-argument to -i (or null) and < x-value> is the value of the *list* option-argument to -x (or null). There can be an arbitrary number of lines in the **p-file** at any time; no two lines can have the same new delta SID.

The **z-file** serves as a lock-out mechanism against simultaneous updates. Its contents are the binary process ID of the command (that is, *get*) that created it. The **z-file** is created in the directory containing the SCCS file for the duration of *get*. The same protection restrictions as those for the **p-file** apply for the **z-file**. The **z-file** is created read-only.

#### 19547 EXTENDED DESCRIPTION

Determination of SCCS Identification String				
SID* -b Keyletter Specified Used†		Other	SID	SID of Delta
		Conditions	Retrieved	to be Created
none‡	no	R defaults to mR	mR.mL	mR.(mL+1)
none‡	yes	R defaults to mR	mR.mL	mR.mL.(mB+1).1
R	no	R > mR	mR.mL	R.1***
R	no	R = mR	mR.mL	mR.(mL+1)
R	yes	R > mR	mR.mL	mR.mL.(mB+1).1
R	yes	R = mR	mR.mL	mR.mL.(mB+1).1
R	_	R < mR and	hR.mL**	hR.mL.(mB+1).1
		R does not exist		
R	_	Trunk successor in release > R	R.mL	R.mL.(mB+1).1
		and R exists		
R.L	no	No trunk successor	R.L	R.(L+1)
R.L	yes	No trunk successor	R.L	R.L.(mB+1).1
R.L	_	Trunk successor	R.L	R.L.(mB+1).1
		in release $\geq R$		
R.L.B	no	No branch successor	R.L.B.mS	R.L.B.(mS+1)
R.L.B	yes	No branch successor	R.L.B.mS	R.L.(mB+1).1
R.L.B.S	no	No branch successor	R.L.B.S	R.L.B.(S+1)
R.L.B.S	yes	No branch successor	R.L.B.S	R.L.(mB+1).1
R.L.B.S	_	Branch successor	R.L.B.S	R.L.(mB+1).1

R, L, B, and S are the release, level, branch, and sequence components of the SID, respectively; m means maximum. Thus, for example, R.mL means "the maximum level number within release R"; R.L.(mB+1).1 means "the first sequence number on the new branch (that is, maximum branch number plus one) of level L within release R". Note that if the SID specified is of the form R.L, R.L.B, or R.L.B.S, each of the specified components shall exist.

<sup>\*\*</sup> hR is the highest existing release that is lower than the specified, nonexistent, release R.

Utilities get

19577	***	This is used to force creation of the first delta in a new release.
19578 19579		The $-\mathbf{b}$ option is effective only if the $\mathbf{b}$ flag is present in the file. An entry of '-' means "irrelevant".
19580 19581 19582		This case applies if the $\mathbf{d}$ (default SID) flag is not present in the file. If the $\mathbf{d}$ flag is present in the file, then the SID obtained from the $\mathbf{d}$ flag is interpreted as if it had been specified on the command line. Thus, one of the other cases in this table applies.
19583	Identific	ation Keywords
19584 19585 19586	identifica	ng information is inserted into the text retrieved from the SCCS file by replacing ation keywords with their value wherever they occur. The following keywords may be the text stored in an SCCS file:
19587 19588	% <b>M</b> %	Module name: either the value of the ${\bf m}$ flag in the file, or if absent, the name of the SCCS file with the leading ${\bf s}$ . removed.
19589 19590	% <b>I</b> %	SCCS identification (SID) (% $R$ %.% $L$ % or % $R$ %.% $L$ %.% $B$ %.% $S$ %) of the retrieved text.
19591	% <b>R</b> %	Release.
19592	% <b>L</b> %	Level.
19593	% <b>B</b> %	Branch.
19594	% <b>S</b> %	Sequence.
19595	% <b>D</b> %	Current date (YY/MM/DD).
19596	% <b>H</b> %	Current date (MM/DD/YY).
19597	% <b>T</b> %	Current time (HH:MM:SS).
19598	% <b>E</b> %	Date newest applied delta was created (YY/MM/DD).
19599	% <b>G</b> %	Date newest applied delta was created (MM/DD/YY).
19600	% <b>U</b> %	Time newest applied delta was created (HH:MM:SS).
19601	% <b>Y</b> %	Module type: value of the t flag in the SCCS file.
19602	% <b>F</b> %	SCCS file name.
19603	% <b>P</b> %	SCCS absolute path name.
19604	$%\mathbf{Q}\%$	The value of the ${f q}$ flag in the file.
19605 19606 19607	% <b>C</b> %	Current line number. This keyword is intended for identifying messages output by the program, such as "this should not have happened" type errors. It is not intended to be used on every line to provide sequence numbers.
19608	% <b>Z</b> %	The four-character string "@(#)" recognizable by what.
19609	% <b>W</b> %	A shorthand notation for constructing what strings:
19610		%W%=%Z%%M% <tab>%I%</tab>
19611	% <b>A</b> %	Another shorthand notation for constructing what strings:
19612		%A%=%Z%%Y%%M%%I%%Z%

**get** Utilities

19614 The following exit values shall be returned: 19615 0 Successful completion. >0 An error occurred. 19616 19617 CONSEQUENCES OF ERRORS Default. 19618 19619 APPLICATION USAGE None. 19620 19621 EXAMPLES 19622 None. 19623 RATIONALE None. 19624 19625 FUTURE DIRECTIONS The **-lp** option may be withdrawn in a future issue. 19626 19627 **SEE ALSO** admin, delta, prs, what 19628 19629 CHANGE HISTORY First released in Issue 2. 19630 19631 Issue 4 Format reorganized. 19632 Exceptions to Utility Syntax Guidelines conformance noted. 19633 19634 Internationalized environment variable support mandated. 19635 Issue 5 Correction to the first format string in STDOUT. 19636 The interpretation of the *YY* component of the –**c** *cutoff* argument is noted. 19637 19638 Issue 6 19639 The obsolescent SYNOPSIS is removed, removing the -lp option. 19640 The Open Group corrigenda item U025/5 has been applied, correcting text in the OPTIONS section. 19641

The normative text is reworded to avoid use of the term "must" for application requirements.

19642

19613 EXIT STATUS

Utilities getconf

19643 <b>NAME</b>					
19644	getconf — get configuration values				
19645 <b>SYNOP</b>					
19646 MAN	getconf [ -v specification ] system_var				
19647 MAN	getconf [ -v specification ] path_var pathname				
19648 <b>DESCR</b>					
19649 19650	In the first synopsis form, the <i>getconf</i> utility shall write to the standard output the value of the variable specified by the <i>system_var</i> operand.				
19651 19652	In the second synopsis form, the <i>getconf</i> utility shall write to the standard output the value of the variable specified by the <i>path_var</i> operand for the path specified by the <i>pathname</i> operand.				
19653	The value of each configuration variable shall be determined as if it were obtained by calling the				
19654 19655	function from which it is defined to be available by this volume of IEEE Std. 1003.1-200x or by the System Interfaces volume of IEEE Std. 1003.1-200x (see the OPERANDS section). The value				
19656	shall reflect conditions in the current operating environment.				
19657 <b>OPTIO</b>	NS .				
19658 19659	The <i>getconf</i> utility shall conform to the System Interface Definitions volume of   IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.				
19660	The following option shall be supported:				
19661	–v specification				
19662 MAN	Indicate a specific specification and version for which configuration variables shall				
19663	be determined. If this option is not specified, the values returned correspond to an implementation default conforming compilation environment.				
19664	·				
19665	If the command:				
19666	getconf _XBS5_ILP32_OFF32				
19667 19668	does not write " $-1\n$ " or "undefined\n" to standard output, then commands of the form:				
19669	getconf -v XBS5_ILP32_OFF32				
19670	determine values for configuration variables corresponding to the				
19671 19672	XBS5_ILP32_OFF32 compilation environment specified in <i>c89</i> on page 246, EXTENDED DESCRIPTION.				
19673	If the command:				
19674	getconf _XBS5_ILP32_OFFBIG				
19675	does not write "-1\n" or "undefined\n" to standard output, then commands of				
19676	the form:				
19677	getconf -v XBS5_ILP32_OFFBIG				
19678	determine values for configuration variables corresponding to the				
19679 19680	XBS5_ILP32_OFFBIG compilation environment specified in <i>c89</i> on page 246, EXTENDED DESCRIPTION.				
19681	If the command:				
19682	getconf _XBS5_LP64_OFF64				
19683 19684	does not write " $-1\n$ " or "undefined\n" to standard output, then commands of the form:				

**getconf** Utilities

19685		getconf -v XBS5_LP64_OFF64		
19686 19687 19688		determine values for configuration variables corresponding to the XBS5_LP64_OFF64 compilation environment specified in <i>c89</i> on page 246, EXTENDED DESCRIPTION.		
19689		If the command:		
19690		getconf _XBS5_LPBIG_OFFBIG		
19691 19692		does not write " $-1\n$ " or "undefined\n" to standard output, then commands of the form:		
19693		getconf -v XBS5_LPBIG_OFFBIG		
19694 19695 19696		determine values for configuration variables corresponding to the XBS5_LPBIG_OFFBIG compilation environment specified in <i>c89</i> on page 246, EXTENDED DESCRIPTION.		
19697 <b>OPERA</b> 19698		ng operands shall be supported:		
19699 19700 19701	path_var	A name of a configuration variable. All of the variables in the <i>pathconf()</i> function defined in the System Interfaces volume of IEEE Std. 1003.1-200x are supported and the implementation may add other local variables.		
19702	pathname	A path name for which the variable specified by <i>path_var</i> is to be determined.		
19703 19704 19705 19706	system_var	A name of a configuration variable. All of the variables in the <i>confstr()</i> and <i>sysconf()</i> functions defined in the System Interfaces volume of IEEE Std. 1003.1-200x shall be supported and the implementation may add other local values.		
19707 Notes to Reviewers				
19708		This section with side shading will not appear in the final copy Ed.		
19709 19710		D1, XCU, ERN 256 notes an issue - we may change the names of these macros for the next revision.		
19711 MAN 19712 19713		When the symbol listed in the first column of the following table is used as the <i>system_var</i> operand, <i>getconf</i> yields the same value as <i>confstr()</i> when called with the value in the second column:		

Utilities getconf

19714		
19715	system_var	confstr() Name Value
19716	PATH	_CS_PATH
19717	XBS5_ILP32_OFF32_CFLAGS	_CS_XBS5_ILP32_OFF32_CFLAGS
19718	XBS5_ILP32_OFF32_LDFLAGS	_CS_XBS5_ILP32_OFF32_LDFLAGS
19719	XBS5_ILP32_OFF32_LIBS	_CS_XBS5_ILP32_OFF32_LIBS
19720	XBS5_ILP32_OFF32_LINTFLAGS	_CS_XBS5_ILP32_OFF32_LINTFLAGS
19721	XBS5_ILP32_OFFBIG_CFLAGS	_CS_XBS5_ILP32_OFFBIG_CFLAGS
19722	XBS5_ILP32_OFFBIG_LDFLAGS	_CS_XBS5_ILP32_OFFBIG_LDFLAGS
19723	XBS5_ILP32_OFFBIG_LIBS	_CS_XBS5_ILP32_OFFBIG_LIBS
19724	XBS5_ILP32_OFFBIG_LINTFLAGS	_CS_XBS5_ILPBIG_OFF32_LINTFLAGS
19725	XBS5_LP64_OFF64_CFLAGS	_CS_XBS5_LP64_OFF64_CFLAGS
19726	XBS5_LP64_OFF64_LDFLAGS	_CS_XBS5_LP64_OFF64_LDFLAGS
19727	XBS5_LP64_OFF64_LIBS	_CS_XBS5_LP64_OFF64_LIBS
19728	XBS5_LP64_OFF64_LINTFLAGS	_CS_XBS5_LP64_OFF64_LINTFLAGS
19729	XBS5_LPBIG_OFFBIG_CFLAGS	_CS_XBS5_LPBIG_OFFBIG_CFLAGS
19730	XBS5_LPBIG_OFFBIG_LDFLAGS	_CS_XBS5_LPBIG_OFFBIG_LDFLAGS
19731	XBS5_LPBIG_OFFBIG_LIBS	_CS_XBS5_LPBIG_OFFBIG_LIBS
19732	XBS5_LPBIG_OFFBIG_LINTFLAGS	_CS_XBS5_LPBIG_OFFBIG_LINTFLAGS

### 19733 **STDIN**

19734 Not used.

### 19735 INPUT FILES

19736 None.

### 19737 ENVIRONMENT VARIABLES

The following environment variables shall affect the execution of *getconf*: 19738 LANG Provide a default value for the internationalization variables that are unset or null. 19739 If LANG is unset or null, the corresponding value from the implementation-19740 dependent default locale shall be used. If any of the internationalization variables 19741 contains an invalid setting, the utility shall behave as if none of the variables had 19742 been defined. 19743 19744 LC\_ALL If set to a non-empty string value, override the values of all the other internationalization variables. 19745 19746 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in 19747 arguments). 19748 LC\_MESSAGES 19749 Determine the locale that should be used to affect the format and contents of 19750 19751 diagnostic messages written to standard error. Determine the location of message catalogs for the processing of *LC\_MESSAGES*. NLSPATH 19752 XSI

# 19753 ASYNCHRONOUS EVENTS

19754 Default.

# 19755 **STDOUT**

If the specified variable is defined on the system and its value is described to be available from the *confstr()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x, its value shall be written in the following format:

19759 "%s\n", <*value*>

**getconf** Utilities

```
19760
             Otherwise, if the specified variable is defined on the system, its value shall be written in the
19761
             following format:
19762
             "%d\n", < value>
             If the specified variable is valid, but is undefined on the system, getconf shall write using the
19763
19764
             following format:
             "undefined\n"
19765
             If the variable name is invalid or an error occurs, nothing shall be written to standard output.
19766
19767 STDERR
19768
             Used only for diagnostic messages.
19769 OUTPUT FILES
             None.
19770
19771 EXTENDED DESCRIPTION
19772
             None.
19773 EXIT STATUS
             The following exit values shall be returned:
19774
                 The specified variable is valid and information about its current state was written
19775
19776
                 successfully.
             >0 An error occurred.
19777
19778 CONSEQUENCES OF ERRORS
19779
             Default.
19780 APPLICATION USAGE
19781
             None.
19782 EXAMPLES
             The following example illustrates the value of {NGROUPS_MAX}:
19783
             getconf NGROUPS_MAX
19784
19785
             The following example illustrates the value of {NAME_MAX} for a specific directory:
19786
             getconf NAME_MAX /usr
             The following example shows how to deal more carefully with results that might be unspecified:
19787
19788
             if value=$(getconf PATH MAX /usr); then
                  if [ "$value" = "undefined" ]; then
19789
                       echo PATH MAX in /usr is infinite.
19790
                  else
19791
                       echo PATH MAX in /usr is $value.
19792
                  fi
19793
19794
             else
19795
                  echo Error in getconf.
             fi
19796
             Note that:
19797
19798
             sysconf(_SC_POSIX_C_BIND);
             and:
19799
```

Utilities getconf

```
19800
              system("getconf POSIX2_C_BIND");
              in a C program could give different answers. The sysconf() call supplies a value that corresponds
19801
              to the conditions when the program was either compiled or executed, depending on the
19802
              implementation; the system() call to getconf always supplies a value corresponding to conditions
19803
19804
              when the program is executed.
19805 RATIONALE
              The original need for this utility, and for the confstr() function, was to provide a way of finding
19806
              the configuration-defined default value for the PATH environment variable. Since PATH can be
19807
19808
              modified by the user to include directories that could contain utilities replacing the standard
19809
              utilities, shell scripts need a way to determine the system-supplied PATH environment variable
              value that contains the correct search path for the standard utilities. It was later suggested that
19810
              access to the other variables described in this volume of IEEE Std. 1003.1-200x could also be
19811
19812
              useful to applications.
              The following two function calls in a C program could give different answers:
19813
              sysconf(_SC_POSIX_C_BIND);
19814
              system("getconf POSIX2_C_BIND");
19815
19816
              The sysconf() call supplies a value that corresponds to the conditions when the program was
              either compiled or executed, depending on the implementation; the system() call to getconf
19817
              always supplies a value corresponding to conditions when the program is executed.
19818
              This functionality of getconf would not be adequately subsumed by another command such as:
19819
              grep var /etc/conf
19820
              because such a strategy would provide correct values for neither those variables that can vary at
19821
              runtime, nor those that can vary depending on the path.
19822
19823
              Early proposal versions of getconf specified exit status 1 when the specified variable was valid,
              but not defined on the system. The output string "undefined" is now used to specify this case
19824
19825
              with exit code 0 because so many things depend on an exit code of zero when an invoked utility
              is successful.
19826
19827 FUTURE DIRECTIONS
              None.
19828
19829 SEE ALSO
              c89 the System Interfaces volume of IEEE Std. 1003.1-200x, confstr(), pathconf(), sysconf()
19830
19831 CHANGE HISTORY
              First released in Issue 4.
19832
19833 Issue 4. Version 2
              The following changes are made in the table of values for system_var:
19834

    Names beginning with POSIX_ are changed to begin with _POSIX_.

19835

    Names beginning with XOPEN_ are changed to begin with _XOPEN_.

19836
19837

    {MN_NMAX} is changed to {NL_MAX}.

    {NL_SET_MAX} is changed to {NL_SETMAX}.

19838
19839

    {NL_TEXT_MAX} is changed to {NL_TEXTMAX}.
```

The \_XOPEN\_CRYPT, \_XOPEN\_ENH\_I18N, and \_XOPEN\_SHM configuration variables are

added to the list.

19840

19841

getconf
Utilities

19842 <b>Issue 5</b>	
19843	In the OPERANDS section:
19844	• {NL_MAX} is changed to {NL_NMAX}.
19845	<ul> <li>Entries beginning NL_ are deleted from the list of standard configuration variables.</li> </ul>
19846	• The list of variables previously marked UX is merged with the list marked EX.
19847	<ul> <li>Operands are added to support new Option Groups.</li> </ul>
19848	• Operands are added so that <i>getconf</i> can determine supported programming environments.
19849 <b>Issue 6</b> 19850 19851	The Open Group corrigenda item $U029/4$ has been applied, correcting the example command in the last paragraph of the OPTIONS section.
19852 19853	The following new requirements on POSIX implementations derive from alignment with the Single UNIX Specification:
19854	Operands are added to determine supported programming environments.

Utilities getopts

```
    19855 NAME
    19856 getopts — parse utility options
    19857 SYNOPSIS
    19858 getopts optstring name [arg...]
```

## **DESCRIPTION**

The *getopts* utility can be used to retrieve options and option-arguments from a list of parameters. It shall support the Utility Syntax Guidelines 3 to 10, inclusive, described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

Each time it is invoked, the *getopts* utility shall place the value of the next option in the shell variable specified by the *name* operand and the index of the next argument to be processed in the shell variable *OPTIND*. Whenever the shell is invoked, *OPTIND* shall be initialized to 1.

When the option requires an option-argument, the *getopts* utility shall place it in the shell variable *OPTARG*. If no option was found, or if the option that was found does not have an option-argument, *OPTARG* shall be unset.

If an option character not contained in the *optstring* operand is found where an option character is expected, the shell variable specified by *name* shall be set to the question-mark ('?') character. In this case, if the first character in *optstring* is a colon (':'), the shell variable *OPTARG* shall be set to the option character found, but no output shall be written to standard error; otherwise, the shell variable *OPTARG* shall be unset and a diagnostic message shall be written to standard error. This condition shall be considered to be an error detected in the way arguments were presented to the invoking application, but shall be not an error in *getopts* processing.

If an option-argument is missing:

- If the first character of *optstring* is a colon, the shell variable specified by *name* shall be set to the colon character and the shell variable *OPTARG* shall be set to the option character found.
- Otherwise, the shell variable specified by *name* shall be set to the question-mark character, the shell variable *OPTARG* shall be unset, and a diagnostic message shall be written to standard error. This condition shall be considered to be an error detected in the way arguments were presented to the invoking application, but shall not be an error in *getopts* processing; a diagnostic message shall be written as stated, but the exit status shall be zero.

When the end of options is encountered, the *getopts* utility shall exit with a return value greater than zero; the shell variable *OPTIND* shall be set to the index of the first non-option-argument, where the first "—" argument is considered to be an option-argument if there are no other non-option-arguments appearing before it, or the value "\$#"+1 if there are no non-option-arguments; the *name* variable shall be set to the question-mark character. Any of the following shall identify the end of options: the special option "—", finding an argument that does not begin with a '-', or encountering an error.

The shell variables *OPTIND* and *OPTARG* shall be local to the caller of *getopts* and shall not be exported by default.

The shell variable specified by the *name* operand, *OPTIND* and *OPTARG* shall affect the current shell execution environment; see Section 2.12 on page 90.

If the application sets *OPTIND* to the value 1, a new set of parameters can be used: either the current positional parameters or new *arg* values. Any other attempt to invoke *getopts* multiple times in a single shell execution environment with parameters (positional parameters or *arg* operands) that are not the same in all invocations, or with an *OPTIND* value modified to be a value other than 1, produces unspecified results.

**getopts** Utilities

19901 <b>OPTIO</b>	01 OPTIONS			
19902	None.			
19903 <b>OPERA</b>	9903 OPERANDS			
19904	The following operands shall be supported:			
19905 19906 19907 19908 19909 19910 19911 19912 19913 19914 19915 19916 19917 19918	optstring	A string containing the option characters recognized by the utility invoking <i>getopts</i> . If a character is followed by a colon, the option shall be expected to have an argument, which should be supplied as a separate argument. Applications should specify an option character and its option-argument as separate arguments, but <i>getopts</i> shall interpret the characters following an option character requiring arguments as an argument whether or not this is done. An explicit null option-argument need not be recognized if it is not supplied as a separate argument when <i>getopts</i> is invoked. (See also the <i>getopt()</i> function defined in the System Interfaces volume of IEEE Std. 1003.1-200x.) The characters question-mark and colon shall not be used as option characters by an application. The use of other option characters that are not alphanumeric produces unspecified results. If the option-argument is not supplied as a separate argument from the option character, the value in <i>OPTARG</i> shall be stripped of the option character and the '-'. The first character in <i>optstring</i> determines how <i>getopts</i> behaves if an option character is not known or an option-argument is missing.		
19920 19921	name	The name of a shell variable that shall be set by the <i>getopts</i> utility to the option character that was found.		
19922 19923		utility by default shall parse positional parameters passed to the invoking shell fargs are given, they shall be parsed instead of the positional parameters.		
19924 <b>STDIN</b>	NI-4J			
19925	Not used.			
19926 <b>INPUT</b> 19927	<b>FILES</b> None.			
19928 <b>ENVIR</b> 0 19929		ARIABLES  ag environment variables shall affect the execution of <i>getopts</i> :		
19930 19931 19932 19933 19934	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.		
19935 19936	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.		
19937 19938 19939	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).		
19940 19941 19942	LC_MESSAC	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.		
19943 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .		
19944 19945	OPTIND	This variable shall be used by the <i>getopts</i> utility as the index of the next argument to be processed.		

Utilities getopts

## 19946 ASYNCHRONOUS EVENTS

19947 Default.

## 19948 **STDOUT**

19949 Not used.

#### 19950 STDERR

19954

19955

19956

19961

19962 19963

Whenever an error is detected and the first character in the *optstring* operand is not a colon (':'), a diagnostic message shall be written to standard error with the following information in an unspecified format:

• The invoking program name shall be identified in the message. The invoking program name shall be the value of the shell special parameter 0 (see Section 2.5.2 on page 43) at the time the *getopts* utility is invoked. A name equivalent to:

19957 basename "\$0"

may be used.

• If an option is found that was not specified in *optstring*, this error is identified and the invalid option character shall be identified in the message.

 If an option requiring an option-argument is found, but an option-argument is not found, this error shall be identified and the invalid option character shall be identified in the message.

# 19964 OUTPUT FILES

19965 None.

#### 19966 EXTENDED DESCRIPTION

19967 None.

#### 19968 EXIT STATUS

19969 The following exit values shall be returned:

19970 0 An option, specified or unspecified by *optstring*, was found.

19971 >0 The end of options was encountered or an error occurred.

# 19972 CONSEQUENCES OF ERRORS

19973 Default.

# 19974 APPLICATION USAGE

Since *getopts* affects the current shell execution environment, it is generally provided as a shell regular built-in. If it is called in a subshell or separate utility execution environment, such as one of the following:

19978 (getopts abc value "\$@") 19979 nohup getopts ... 19980 find . -exec getopts ... \;

it does not affect the shell variables in the caller's environment.

Note that shell functions share *OPTIND* with the calling shell even though the positional parameters are changed. If the calling shell and any of its functions uses *getopts* to parse arguments, the results are unspecified.

#### 19985 EXAMPLES

19986 The following example script parses and displays its arguments:

19987 aflag= 19988 bflag= **getopts** Utilities

```
19989
            while getopts ab: name
19990
            do
19991
                case $name in
                a)
                       aflag=1;;
19992
19993
                b)
                       bflag=1
                       bval="$OPTARG";;
19994
                      printf "Usage: %s: [-a] [-b value] args\n" $0
19995
                ?)
                        exit 2;;
19996
19997
                esac
19998
            done
19999
            if [ ! -z "$aflag" ]; then
20000
                printf "Option -a specified\n"
            fi
20001
            if [ ! -z "\$bflag" ]; then
20002
                printf 'Option -b "%s" specified\n' "$bval"
20003
            fi
20004
            shift $(($OPTIND - 1))
20005
            printf "Remaining arguments are: %s\n" "$*"
20006
```

## 20007 RATIONALE

20008 20009

20010 20011

20012

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20033

The *getopts* utility was chosen in preference to the System V *getopt* utility because *getopts* handles option-arguments containing <br/>
<br/>
characters.

The *OPTARG* variable is not mentioned in the ENVIRONMENT VARIABLES section because it does not affect the execution of *getopts*; it is one of the few "output-only" variables used by the standard utilities.

The colon is not allowed as an option character because that is not historical behavior, and it violates the Utility Syntax Guidelines. The colon is now specified to behave as in the KornShell version of the *getopts* utility; when used as the first character in the *optstring* operand, it disables diagnostics concerning missing option-arguments and unexpected option characters. This replaces the use of the *OPTERR* variable that was specified in an early proposal.

The formats of the diagnostic messages produced by the *getopts* utility and the *getopt()* function are not fully specified because implementations with superior ("friendlier") formats objected to the formats used by some historical implementations. The standard developers considered it important that the information in the messages used be uniform between *getopts* and getopt(). Exact duplication of the messages might not be possible, particularly if a utility is built on another system that has a different getopt() function, but the messages must have specific information included so that the program name, invalid option character, and type of error can be distinguished by a user.

Only a rare application program intercepts a *getopts* standard error message and wants to parse it. Therefore, implementations are free to choose the most usable messages they can devise. The following formats are used by many historical implementations:

Historical shells with built-in versions of *getopt()* or *getopts* have used different formats, frequently not even indicating the option character found in error.

*Utilities* **getopts** 

# 20034 FUTURE DIRECTIONS 20035 None. 20036 SEE ALSO 20037 The System Interfaces volume of IEEE Std. 1003.1-200x, getopt() 20038 CHANGE HISTORY 20039 First released in Issue 4.

**grep** Utilities

```
20042 NAME
20043 grep — search a file for a pattern
20044 SYNOPSIS
20045 grep [-E| -F][-c| -1| -q][-insvx] -e pattern_list...
20046 [-f pattern_file]...[file...]
20047 grep [-E| -F][-c| -1| -q][-insvx][-e pattern_list]...
20048 -f pattern_file...[file...]
20049 grep [-E| -F][-c| -1| -q][-insvx] pattern_list[file...]
```

#### 20050 DESCRIPTION

The *grep* utility shall search the input files, selecting lines matching one or more patterns; the types of patterns are controlled by the options specified. The patterns are specified by the —e option, —f option, or the *pattern\_list* operand. The *pattern\_list*'s value shall consist of one or more patterns separated by <newline> characters; the *pattern\_file*'s contents shall consist of one or more patterns terminated by <newline> characters. By default, an input line shall be selected if any pattern, treated as an entire basic regular expression (BRE) as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.3, Basic Regular Expressions, matches any part of the line; a null BRE shall match every line. By default, each selected input line shall be written to the standard output.

Regular expression matching shall be based on text lines. Since a <newline> character separates or terminates patterns (see the -e and -f options below), regular expressions cannot contain a <newline> character. Similarly, since patterns are matched against individual lines of the input, there is no way for a pattern to match a <newline> character found in the input.

# 20064 OPTIONS

The *grep* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following options shall be supported:

- Match using extended regular expressions. Treat each pattern specified as an ERE, as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.4, Extended Regular Expressions. If any entire ERE pattern matches some part of an input line, the line shall be matched. A null ERE shall match every line.
  - —F Match using fixed strings. Treat each pattern specified as a string instead of a regular expression. If an input line contains any of the patterns as a contiguous sequence of bytes, the line shall be matched. A null string shall match every line.
- 20075 —c Write only a count of selected lines to standard output.

# 20076 —e pattern\_list

Specify one or more patterns to be used during the search for input. The application shall ensure that patterns in *pattern\_list* are separated by a <newline> character. A null pattern can be specified by two adjacent <newline> characters in *pattern\_list*. Unless the -E or -F option is also specified, each pattern shall be treated as a BRE, as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.3, Basic Regular Expressions. Multiple -e and -f options shall be accepted by the *grep* utility. All of the specified patterns shall be used when matching lines, but the order of evaluation is unspecified.

# 20085 —f pattern\_file

Read one or more patterns from the file named by the path name *pattern\_file*.

Patterns in *pattern\_file* shall be terminated by a <newline> character. A null pattern

*Utilities* grep

2	20088 20089 20090 20091		can be specified by an empty line in <i>pattern_file</i> . Unless the <b>–E</b> or <b>–F</b> option is also specified, each pattern shall be treated as a BRE, as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.3, Basic Regular Expressions.	
2	20092 20093 20094	<b>−i</b>	Perform pattern matching in searches without regard to case; see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.2, Regular Expression General Requirements.	
	20095 20096 20097 20098 20099	-l	(The letter ell.) Write only the names of files containing selected lines to standard output. Path names shall be written once per file searched. If the standard input is searched, a path name of "(standard input)" shall be written, in the POSIX locale. In other locales, "standard input" may be replaced by something more appropriate in those locales.	
	20100 20101	-n	Precede each output line by its relative line number in the file, each file starting at line 1. The line number counter shall be reset for each file processed.	
	20102 20103	<b>-q</b>	Quiet. Do not write anything to the standard output, regardless of matching lines. Exit with zero status if an input line is selected.	
	0104 0105	-s	Suppress the error messages ordinarily written for nonexistent or unreadable files. Other error messages shall not be suppressed.	
	20106 20107	- <b>v</b>	Select lines not matching any of the specified patterns. If the $-\mathbf{v}$ option is not specified, selected lines shall be those that match any of the specified patterns.	
	20108 20109	- <b>x</b>	Consider only input lines that use all characters in the line to match an entire fixed string or regular expression to be matching lines.	
,	0110 <b>OPERA</b>	NDS		
2	20111	The followin	g operands shall be supported:	
	20112 20113	pattern	Specify one or more patterns to be used during the search for input. This operand shall be treated as if it were specified as <b>–e</b> <i>pattern_list</i> .	
	20114 20115	file	A path name of a file to be searched for the patterns. If no <i>file</i> operands are specified, the standard input shall be used.	
2	20116 <b>STDIN</b> 20117 20118	The standard section.	d input shall be used only if no file operands are specified. See the INPUT FILES	
	20119 <b>INPUT</b> 1 20120		es shall be text files.	
	0121 <b>ENVIR</b> 0 0122	ONMENT VA The followin	RIABLES g environment variables shall affect the execution of <i>grep</i> :	
	00123 00124 00125 00126 00127	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
	20128 20129	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
9	0130	LC_COLLAT	F	
	0131	Lo_collini	Determine the locale for the behavior of ranges, equivalence classes and multi-	

**grep** Utilities

20132	cha	aracter collating elements within regular expressions.
20133		termine the locale for the interpretation of sequences of bytes of text data as
20134		aracters (for example, single-byte as opposed to multi-byte characters in
20135		guments and input files) and the behavior of character classes within regular pressions.
20136	•	JI ESSIOIIS.
20137 20138	LC_MESSAGES	termine the locale that should be used to affect the format and contents of
20138		agnostic messages written to standard error.
20140 XSI		stermine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
20141 <b>ASYN</b>	CHRONOUS EVE	
20142	Default.	
20143 <b>STDO</b>	UT	
20144		is in effect, and the $-\mathbf{q}$ option is not, the following shall be written for each file
20145	containing at lea	st one selected input line:
20146	"% $s\n$ ", < $fil$	e>
20147		ore than one <i>file</i> argument appears, and $-\mathbf{q}$ is not specified, the <i>grep</i> utility shall
20148	prefix each outp	ut line by:
20149	"%s:", <file< td=""><td>&gt;</td></file<>	>
20150	The remainder o	f each output line shall depend on the other options specified:
20151	• If the $-\mathbf{c}$ option	on is in effect, the remainder of each output line shall contain:
20152	"%d\n", <	count>
20153 20154	<ul> <li>Otherwise, if standard out</li> </ul>	-c is not in effect and the $-n$ option is in effect, the following shall be written to put:
20155	"%d:", <11	ine number>
20156	• Finally, the fo	ollowing shall be written to standard output:
20157	"%s", < <i>s</i> el	lected-line contents>
20158 <b>STDE</b>	RR	
20159		agnostic messages.
20160 <b>OUTP</b>	UT FILES	
20161	None.	
20162 <b>EXTE</b>	NDED DESCRIPTI	ON
20163	None.	
20164 EXIT S		
20165	The following ex	cit values shall be returned:
20166	0 One or more	e lines were selected.
20167	1 No lines we	re selected.
20168	>1 An error occ	curred.

Utilities grep

# 20169 CONSEQUENCES OF ERRORS

20170 If the **-q** option is specified, the exit status shall be zero if an input line is selected, even if an error was detected. Otherwise, default actions shall be performed.

#### 20172 APPLICATION USAGE

Care should be taken when using characters in *pattern\_list* that may also be meaningful to the command interpreter. It is safest to enclose the entire *pattern\_list* argument in single quotes:

20175 ' . . . '

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The **–e** *pattern\_list* option has the same effect as the *pattern\_list* operand, but is useful when *pattern\_list* begins with the hyphen delimiter. It is also useful when it is more convenient to provide multiple patterns as separate arguments.

Multiple —e and —f options are accepted and *grep* uses all of the patterns it is given while matching input text lines. (Note that the order of evaluation is not specified. If an implementation finds a null string as a pattern, it is allowed to use that pattern first, matching every line, and effectively ignore any other patterns.)

The  $-\mathbf{q}$  option provides a means of easily determining whether or not a pattern (or string) exists in a group of files. When searching several files, it provides a performance improvement (because it can quit as soon as it finds the first match) and requires less care by the user in choosing the set of files to supply as arguments (because it exits zero if it finds a match even if *grep* detected an access or read error on earlier file operands).

#### 20188 EXAMPLES

 To find all uses of the word "Posix" (in any case) in file text.mm and write with line numbers:

```
grep -i -n posix text.mm
```

2. To find all empty lines in the standard input:

```
grep ^$
or:
grep -v .
```

3. Both of the following commands print all lines containing strings "abc" or "def" or both:

```
20197 grep -E 'abc
20198 def'
20199 grep -F 'abc
20200 def'
```

4. Both of the following commands print all lines matching exactly "abc" or "def":

```
20202 grep -E '^abc$
20203 ^def$'
20204 grep -F -x 'abc
20205 def'
```

#### 20206 RATIONALE

This *grep* has been enhanced in an upward-compatible way to provide the exact functionality of the historical *egrep* and *fgrep* commands as well. It was the clear intention of the standard developers to consolidate the three *greps* into a single command.

**grep** Utilities

20210 20211	The old <i>egrep</i> and <i>fgrep</i> commands are likely to be supported for many years to come as implementation extensions, allowing historical applications to operate unmodified.
20212 20213	Historical implementations usually silently ignored all but one of multiply-specified $-\mathbf{e}$ and $-\mathbf{f}$ options, but were not consistent as to which specification was actually used.
20214 20215	The $-\mathbf{b}$ option was omitted from the OPTIONS section because block numbers are implementation-dependent.
20216	The System V restriction on using – to mean standard input was omitted.
20217 20218	A definition of action taken when given a null BRE or ERE is specified. This is an error condition in some historical implementations.
20219 20220 20221	The <b>–l</b> option previously indicated that its use was undefined when no files were explicitly named. This behavior was historical and placed an unnecessary restriction on future implementations. It has been removed.
20222 20223	The historical BSD $grep$ –s option practice is easily duplicated by redirecting standard output to /dev/null. The –s option required here is from System V.
20224 20225	The $-\mathbf{x}$ option, historically available only with $\textit{fgrep}$ , is available here for all of the non-obsolescent versions.
20226 FUTUI	RE DIRECTIONS
20227	None.
20228 <b>SEE AI</b>	
20229	sed
	GE HISTORY First released in Issue 2.
20231	
20232 <b>Issue 4</b> 20233	Aligned with the ISO/IEC 9945-2: 1993 standard.
20234 <b>Issue 6</b>	
20235	The Open Group corrigenda item U029/5 has been applied, correcting the SYNOPSIS.
20236	The normative text is reworded to avoid use of the term "must" for application requirements.

**Utilities** hash

#### 20237 **NAME** 20238 hash — remember or report utility locations 20239 SYNOPSIS hash [utility...] 20240 XSI 20241 hash -r 20242 20243 **DESCRIPTION** The hash utility shall affect the way the current shell environment remembers the locations of 20244 20245 utilities found as described in Section 2.9.1.1 on page 69. Depending on the arguments specified, it shall add utility locations to its list of remembered locations or it shall purge the contents of 20246 the list. When no arguments are specified, it shall report on the contents of the list. 20247 20248 Utilities provided as built-ins to the shell shall not be reported by *hash*. 20249 OPTIONS 20250 The *hash* utility shall conform to the System Interface Definitions IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 20251 The following option shall be supported: 20252 Forget all previously remembered utility locations. 20253 $-\mathbf{r}$ 20254 OPERANDS The following operand shall be supported: 20255 The name of a utility to be searched for and added to the list of remembered 20256 utility locations. If *utility* contains one or more slashes, the results are unspecified. 20257 20258 **STDIN** 20259 Not used. 20260 INPUT FILES None. 20261 20262 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *hash*: 20263 LANG Provide a default value for the internationalization variables that are unset or null. 20264 If LANG is unset or null, the corresponding value from the implementation-20265 dependent default locale shall be used. If any of the internationalization variables 20266 20267 contains an invalid setting, the utility shall behave as if none of the variables had 20268 been defined. LC ALL If set to a non-empty string value, override the values of all the other 20269 internationalization variables. 20270 LC CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 20271 20272 characters (for example, single-byte as opposed to multi-byte characters in arguments). 20273 20274 LC\_MESSAGES

diagnostic messages written to standard error.

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20276

20277 20278

20279

NLSPATH

**PATH** 

Determine the locale that should be used to affect the format and contents of

Determine the location of message catalogs for the processing of *LC\_MESSAGES*.

volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables.

Determine the location of *utility*, as described in the System Interface Definitions

**hash** Utilities

# 20280 ASYNCHRONOUS EVENTS

20281 Default.

## 20282 STDOUT

The standard output of *hash* shall be used when no arguments are specified. Its format is unspecified, but includes the path name of each utility in the list of remembered locations for the current shell environment. This list shall consist of those utilities named in previous *hash* invocations that have been invoked, and may contain those invoked and found through the normal command search process.

# 20288 STDERR

20289 Used only for diagnostic messages.

# 20290 OUTPUT FILES

20291 None.

# 20292 EXTENDED DESCRIPTION

20293 None.

# 20294 EXIT STATUS

The following exit values shall be returned:

20296 0 Successful completion.

20297 >0 An error occurred.

# 20298 CONSEQUENCES OF ERRORS

20299 Default.

#### 20300 APPLICATION USAGE

Since hash affects the current shell execution environment, it is always provided as a shell regular built-in. If it is called in a separate utility execution environment, such as one of the

20303 following:

20304 nohup hash -r

20305 find . -type f | xargs hash

it does not affect the command search process of the caller's environment.

The *hash* utility may be implemented as an alias—for example, *alias* –t –, in which case utilities found through normal command search are not listed by the *hash* command.

20309 The effects of hash -r can also be achieved portably by resetting the value of PATH; in the

simplest form, this can be:

20311 PATH="\$PATH"

The use of *hash* with *utility* names is unnecessary for most applications, but may provide a performance improvement on a few implementations; normally, the hashing process is included

by default.

20315 EXAMPLES

20316 None.

20317 RATIONALE

20318 None.

20319 FUTURE DIRECTIONS

20320 None.

**Utilities** hash

20321 **SEE ALSO** 

20322 Section 2.9.1.1 on page 69

20323 CHANGE HISTORY

First released in Issue 2.

20325 **Issue 4** 

Relocated from the sh description to reflect its status as a regular built-in utility.

**head** Utilities

20327 <b>NAME</b> 20328	head — copy the first part of files		
20329 <b>SYNOP</b>	SIS		
20330	head [-n i	number][file]	
20331 <b>DESCR</b>	IPTION		
20332 20333	The <i>head</i> util a designated	ity shall copy its input files to the standard output, ending the output for each file at point.	
20334 20335		all end at the point in each input file indicated by the $-\mathbf{n}$ number option. The option-umber shall be counted in units of lines.	
20336 <b>OPTIO</b> I	NS		
20337 20338	The head	utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.	
20339	The followin	g option shall be supported:	
20340 20341 20342	− <b>n</b> number	The first <i>number</i> lines of each input file shall be copied to standard output. The application shall ensure that the <i>number</i> option-argument is a positive decimal integer.	
20343	If no options	are specified, <i>head</i> shall act as if $-\mathbf{n}$ 10 had been specified.	
20344 <b>OPERA</b>	NDS		
20345	The followin	g operand shall be supported:	
20346 20347	file	A path name of an input file. If no <i>file</i> operands are specified, the standard input shall be used.	
20348 <b>STDIN</b>			
20349 20350	The standard section.	d input shall be used only if no <i>file</i> operands are specified. See the INPUT FILES	
20351 <b>INPUT</b>			
20352	Input files sh	nall be text files, but the line length is not restricted to {LINE_MAX} bytes.	
20353 <b>ENVIRO</b> 20354		ARIABLES  g environment variables shall affect the execution of <i>head</i> :	
20355 20356 20357 20358 20359	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
20360 20361	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
20362 20363 20364	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).	
20365	LC_MESSAC	GES	
20366 20367		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	
	NII OD AMI	D	

*NLSPATH* Determine the location of message catalogs for the processing of *LC\_MESSAGES*.

20368 XSI

Utilities head

# 20369 ASYNCHRONOUS EVENTS

20370 Default.

## **20371 STDOUT**

The standard output shall contain designated portions of the input files.

20373 If multiple *file* operands are specified, *head* shall precede the output for each with the header:

20374 "\n==> %s <==\n", <pathname>

20375 except that the first header written shall not include the initial <newline> character.

#### **20376 STDERR**

20377 Used only for diagnostic messages.

## 20378 OUTPUT FILES

20379 None.

# 20380 EXTENDED DESCRIPTION

20381 None.

# 20382 EXIT STATUS

20383 The following exit values shall be returned:

20384 0 Successful completion.

20385 >0 An error occurred.

# 20386 CONSEQUENCES OF ERRORS

20387 Default.

## 20388 APPLICATION USAGE

The obsolescent -number form is withdrawn in this version. Applications should use the -n number option.

## 20391 EXAMPLES

To write the first ten lines of all files (except those with a leading period) in the directory:

20393 head \*

# 20394 RATIONALE

Although it is possible to simulate *head* with *sed* 10q for a single file, the standard developers decided that the popularity of *head* on historical BSD systems warranted its inclusion alongside *tail*.

This standard version of *head* follows the Utility Syntax Guidelines. The **-n** option was added to this new interface so that *head* and *tail* would be more logically related.

There is no **–c** option (as there is in *tail*) because it is not historical practice and because other utilities in this volume of IEEE Std. 1003.1-200x provide similar functionality.

# 20402 FUTURE DIRECTIONS

20403 None.

#### 20404 SEE ALSO

20405 sed, tail

# 20406 CHANGE HISTORY

First released in Issue 4.

**head** Utilities

20408 <b>Issue 6</b>		
20409	The obsolescent <b>–number</b> form is withdrawn.	
20410	The normative text is reworded to avoid use of the term "must" for application requirements.	

iconv **Utilities** 

and NAME		
20411 <b>NAME</b> 20412	icony — cod	leset conversion
20413 <b>SYNOP</b>		
20413 <b>311101</b> 20414		s] -f fromcode -t tocode [file]
20415	iconv -l	
		l e e e e e e e e e e e e e e e e e e e
20416 <b>DESCR</b> 20417		ility shall convert the encoding of characters in <i>file</i> from one codeset to another and
20417		sults to standard output.
20419		ptions indicate that charmap files are used to specify the codesets (see OPTIONS),
20419		conversion shall be accomplished by performing a logical join on the symbolic
20421		mes in the two charmaps. The implementation need not support the use of charmap
20422	files for code	eset conversion unless the POSIX2_LOCALEDEF symbol is defined on the system.
20423 <b>OPTIO</b>	NS	
20424		utility shall conform to the System Interface Definitions volume of
20425	IEEE Std. 10	03.1-200x, Section 12.2, Utility Syntax Guidelines.
20426	The following	ng options shall be supported:
20427	-с	Omit any invalid characters from the output. When -c is not used, the results of
20428		encountering invalid characters in the input stream (either those that are not valid
20429		members of the <i>fromcode</i> or those that have no corresponding value in <i>tocode</i> ) shall
20430		be specified in the system documentation. The presence or absence of $-c$ shall not affect the exit status of <i>iconv</i> .
20431		'
20432	− <b>f</b> fromcode	Identify the codeset of the input file. If the option-argument contains a slash
20433		character, <i>iconv</i> shall attempt to use it as the path name of a charmap file, as
20434 20435		defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x,   Section 6.4, Character Set Description File. If the path name does not represent a
20436		valid, readable charmap file, the results are undefined. If the option-argument does
20437		not contain a slash, it shall be considered the name of one of the codeset
20438		descriptions provided by the system, in an unspecified format. The valid values of
20439		the option-argument without a slash are implementation-dependent. If this option
20440		is omitted, the codeset of the current locale shall be used.
20441	- <b>l</b>	Write all supported fromcode and tocode values to standard output in an unspecified
20442		format.
20443	<b>-s</b>	Suppress any messages written to standard error concerning invalid characters.
20444		When $-s$ is not used, the results of encountering invalid characters in the input
20445		stream (either those that are not valid members of the <i>fromcode</i> or those that have
20446		no corresponding value in <i>tocode</i> ) shall be specified in the system documentation.
20447	_	The presence or absence of – <b>s</b> shall not affect the exit status of <i>iconv</i> .
20448	−t tocode	Identify the codeset to be used for the output file. The semantics are equivalent to
20449		the – <b>f</b> fromcode option.
20450		or –t represents a charmap file, but the other does not (or is omitted), or both –f and
20451	-t are omitte	ed, the results are undefined.
20452 <b>OPERA</b>		1 1 101
20453		ng operand shall be supported:
20454	file	A path name of an input file. If no <i>file</i> operands are specified, or if a <i>file</i> operand is
20455		'-', the standard input shall be used.

**iconv** Utilities

20456	STDIN			
20457	The standard input shall be used only if no <i>file</i> operands are specified, or if a file operand is $'-'$ .			
20458 20459	8 INPUT FILES 9 The input file shall be a text file.			
20460 20461		ENVIRONMENT VARIABLES  The following environment variables shall affect the execution of <i>iconv</i> :		
20462 20463 20464 20465 20466		LANG	Provide a default value for the internationalization variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
20467 20468		LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
20469 20470 20471 20472		LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments). During translation of the file, this variable is superseded by the use of the <i>fromcode</i> option-argument.	
20473 20474 20475		LC_MESSAG	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	
20476	XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .	
20477 20478		<b>HRONOUS E</b> Default.	EVENTS	
20479 20480 20481		OOUT  When the —I option is used, the standard output shall contain all supported <i>fromcode</i> and <i>tocode</i> values, written in an unspecified format.		
20482 20483 20484	When the -l option is not used, the standard output shall contain the sequence of characters read from the input files, translated to the specified codeset. Nothing else shall be written to the			
	STDERI			
20486		· ·	r diagnostic messages.	
20487 20488	OUTPU'	None.		
20489 20490	20489 EXTENDED DESCRIPTION 20490 None.			
20491 20492	EXIT ST		g exit values shall be returned:	
20493		0 Successf	ful completion.	
20494	>0 An error occurred.			
20495	20495 CONSEQUENCES OF ERRORS			

20496

Default.

**Utilities** iconv

## 20497 APPLICATION USAGE

The user must ensure that both charmap files use the same symbolic names for characters the two codesets have in common.

# 20500 EXAMPLES

The following example converts the contents of file mail.x400 from the ISO/IEC 6937:1994 standard codeset to the ISO/IEC 8859-1:1998 standard codeset, and stores the results in file mail.local:

20504 iconv -f IS6937 -t IS8859 mail.x400 > mail.local

#### 20505 RATIONALE

The *iconv* utility can be used portably only when the user provides two charmap files as option-20506 arguments. This is because a single charmap provided by the user cannot reliably be joined with 20507 the names in a system-provided character set description. The valid values for fromcode and 20508 tocode are implementation-dependent and do not have to have any relation to the charmap 20509 mechanisms. As an aid to interactive users, the -l option was adopted from the Plan 9 operating 20510 system. It writes information concerning these implementation-dependent values. The format is 20511 unspecified because there are many possible useful formats that could be chosen, such as a 20512 matrix of valid combinations of fromcode and tocode. The -l option is not intended for shell script 20513 usage; portable applications will have to use charmaps. 20514

#### 20515 FUTURE DIRECTIONS

20516 None.

# **20517 SEE ALSO**

20518 gencat

### 20519 CHANGE HISTORY

First released in Issue 3.

# 20521 Issue 4

20522 Format reorganized.

20523 Utility Syntax Guidelines support mandated.

20524 Internationalized environment variable support mandated.

# 20525 **Issue 6**

This utility has been rewritten to align with the IEEE P1003.2b draft standard. Specifically, the ability to use charmap files for conversion has been added.

id Utilities

20528 NAME				
20529	id — return user identity			
20530 <b>SYNO</b>		•		
20531	id [user			
20532	id -G[-n]	] [user]		
20533	id -g[-n:	r] [user]		
20534	id -u[-n	r] [user]		
20535 <b>DESCI</b>	RIPTION			
20536		operand is provided, the <i>id</i> utility shall write the user and group IDs and the		
20537		ling user and group names of the invoking process to standard output. If the effective		
20538 20539		Os do not match, both shall be written. If multiple groups are supported by the system (see the description of {NGROUPS_MAX} in the System Interfaces volume of		
20540		003.1-200x), the supplementary group affiliations of the invoking process shall also be		
20541	written.			
20542		erand is provided and the process has the appropriate privileges, the user and group		
20543		selected user shall be written. In this case, effective IDs shall be assumed to be		
20544 20545		real IDs. If the selected user has more than one allowable group membership listed up database, these shall be written in the same manner as the supplementary groups		
20546	_	n the preceding paragraph.		
20547 <b>OPTIC</b>	NS			
20548		ty shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x,		
20549	Section 12.2	2, Utility Syntax Guidelines.		
20550	The followi	ing options shall be supported:		
20551	- <b>G</b>	Output all different group IDs (effective, real, and supplementary) only, using the		
20552		format "%u\n". If there is more than one distinct group affiliation, output each		
20553		such affiliation, using the format " %u", before the <newline> character is output.</newline>		
20554	<b>−g</b>	Output only the effective group ID, using the format " $u\n$ ".		
20555	−n	Output the name in the format %s instead of the numeric ID using the format %u.		
20556	-r	Output the real ID instead of the effective ID.		
20557	−u	Output only the effective user ID, using the format " $u\n$ ".		
20558 <b>OPER</b>				
20559	The followi	ing operand shall be supported:		
20560	user	The login name for which information is to be written.		
20561 <b>STDIN</b>				
20562	Not used.			
20563 <b>INPUT</b>				
20564	None.			
	CONMENT V			
20566		ing environment variables shall affect the execution of <i>id</i> :		
20567	LANG	Provide a default value for the internationalization variables that are unset or null.		

20568

20569

20570

If LANG is unset or null, the corresponding value from the implementation-

dependent default locale shall be used. If any of the internationalization variables

contains an invalid setting, the utility shall behave as if none of the variables had

**Utilities** id

20571		been defined.		
20572 20573	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.		
20574 20575 20576	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).		
20577	LC_MESSA	GES		
20578 20579 20580		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.		
20581 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .		
20582 <b>ASYN</b> (20583	CHRONOUS Default.	EVENTS		
20584 <b>STDO</b> I				
20585 20586 20587	POSIX local	ng formats shall be used when the <i>LC_MESSAGES</i> locale category specifies the e. In other locales, the strings <i>uid</i> , <i>gid</i> , <i>euid</i> , <i>egid</i> , and <i>groups</i> may be replaced with priate strings corresponding to the locale.		
20588 20589		s) gid=%u(%s)\n", <real id="" user="">, <user-name>, group ID&gt;, <group-name></group-name></user-name></real>		
20590 20591		If the effective and real user IDs do not match, the following shall be inserted immediately before the $'\n'$ character in the previous format:		
20592	" euid=%u	" euid=%u(%s)"		
20593	with the foll	with the following arguments added at the end of the argument list:		
20594	"effectiv	e user ID", <effective user-name=""></effective>		
20595 20596 20597	the '\n' ch	ve and real group IDs do not match, the following shall be inserted directly before aracter in the format string (and after any addition resulting from the effective and a not matching):		
20598	" egid=%u	(%s)"		
20599	with the foll	owing arguments added at the end of the argument list:		
20600	<effectiv< td=""><td>re group-ID&gt;, <effective group="" name=""></effective></td></effectiv<>	re group-ID>, <effective group="" name=""></effective>		
20601 20602 20603		ss has supplementary group affiliations or the selected user is allowed to belong to pups, the first shall be added directly before the <newline> character in the format</newline>		
20604	" groups=	%u(%s)"		
20605	with the foll	owing arguments added at the end of the argument list:		
20606	<suppleme< td=""><td>ntary group ID&gt;, <supplementary group="" name=""></supplementary></td></suppleme<>	ntary group ID>, <supplementary group="" name=""></supplementary>		
20607 20608	and the necession group IDs:	essary number of the following added after that for any remaining supplementary		
20609	",%u(%s)"			
20610	and the nece	essary number of the following arguments added at the end of the argument list:		

id Utilities

20611 <supplementary group ID>, <supplementary group name> If any of the user ID, group ID, effective user ID, effective group ID, or supplementary/multiple 20612 20613 group IDs cannot be mapped by the system into printable user or group names, the corresponding (%s) and name argument is omitted from the corresponding format string. 20614 20615 When any of the options are specified, the output format shall be as described in the OPTIONS section. 20616 **20617 STDERR** 20618 Used only for diagnostic messages. 20619 OUTPUT FILES None. 20620 20621 EXTENDED DESCRIPTION 20622 None. 20623 EXIT STATUS The following exit values shall be returned: 20624 20625 Successful completion. 20626 >0 An error occurred. 20627 CONSEQUENCES OF ERRORS 20628 Default. 20629 APPLICATION USAGE Output produced by the -G option and by the default case could potentially produce very long 20630 20631 lines on systems that support large numbers of supplementary groups. (On systems with user 20632 and group IDs that are 32-bit integers and with group names with a maximum of 8 bytes per name, 93 supplementary groups plus distinct effective and real group and user IDs could 20633 theoretically overflow the 2048-byte {LINE\_MAX} text file line limit on the default output case. 20634 It would take about 186 supplementary groups to overflow the 2 048-byte barrier using id −G). 20635 20636 This is not expected to be a problem in practice, but in cases where it is a concern, applications should consider using *fold* –**s** before postprocessing the output of *id*. 20637

# 20638 EXAMPLES

20639 None.

#### 20640 RATIONALE

The functionality provided by the 4 BSD *groups* utility can be simulated using:

20642 id -Gn [ user ]

The 4 BSD command *groups* was considered, but it was not included because it did not provide the functionality of the *id* utility of the SVID. Also, it was thought that it would be easier to modify *id* to provide the additional functionality necessary to systems with multiple groups than to invent another command.

The options  $-\mathbf{u}$ ,  $-\mathbf{g}$ ,  $-\mathbf{n}$ , and  $-\mathbf{r}$  were added to ease the use of id with shell commands substitution. Without these options it is necessary to use some preprocessor such as sed to select the desired piece of information. Since output such as that produced by:

20650 id -u -n

is frequently wanted, it seemed desirable to add the options.

**Utilities** id

# 20652 FUTURE DIRECTIONS

20653 None.

20654 SEE ALSO

fold, logname, who, the System Interfaces volume of IEEE Std. 1003.1-200x, getgid(), getgroups(),

20656 *getuid()* 

20657 CHANGE HISTORY

First released in Issue 2.

20659 Issue 4

20660 Aligned with the ISO/IEC 9945-2: 1993 standard.

**ipcrm** Utilities

#### 20661 NAME 20662 ipcrm — remove an XSI message queue, semaphore set, or shared memory segment identifier 20663 SYNOPSIS ipcrm [ -q msgid | -Q msgkey | -s semid | -S semkey | 20664 XSI 20665 -m shmid | -M shmkey ] ... 20666 20667 **DESCRIPTION** The *ipcrm* utility shall remove zero or more message queues, semaphore sets, or shared memory 20668 segments. The interprocess communication facilities to be removed are specified by the options. 20669 Only a user with appropriate privilege shall be allowed to remove an interprocess 20670 communication facility that was not created by or owned by the user invoking *ipcrm*. 20671 20672 OPTIONS The *ipcrm* facility supports the System Interface Definitions volume of IEEE Std. 1003.1-200x, 20673 Section 12.2, Utility Syntax Guidelines. 20674 The following options shall be supported: 20675 Remove the message queue identifier msgid from the system and destroy the -q msgid 20676 message queue and data structure associated with it. 20677 -m shmid Remove the shared memory identifier *shmid* from the system. The shared memory 20678 segment and data structure associated with it shall be destroyed after the last 20679 20680 detach. 20681 −**s** semid Remove the semaphore identifier *semid* from the system and destroy the set of 20682 semaphores and data structure associated with it. Remove the message queue identifier, created with key msgkey, from the system 20683 −**Q** msgkey 20684 and destroy the message queue and data structure associated with it. Remove the shared memory identifier, created with key shmkey, from the system. 20685 -M shmkey 20686 The shared memory segment and data structure associated with it shall be destroyed after the last detach. 20687 20688 -S semkey Remove the semaphore identifier, created with key semkey, from the system and destroy the set of semaphores and data structure associated with it. 20689 20690 OPERANDS None. 20691 20692 STDIN Not used. 20693 20694 INPUT FILES None. 20695 20696 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *ipcrm*: 20697 LANG 20698 Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-20699 dependent default locale shall be used. If any of the internationalization variables 20700 contain an invalid setting, the utility behaves as if none of the variables had been 20701 set. 20702 LC ALL 20703 If set to a non-empty string value, override the values of all the other

internationalization variables.

20704

Utilities ipcrm

20705  $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as 20706 characters (for example, single-byte as opposed to multi-byte characters in arguments). 20707 LC\_MESSAGES 20708 Determine the locale that should be used to affect the format and contents of 20709 diagnostic messages written to standard error. 20710 **NLSPATH** 20711 20712 Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 20713 ASYNCHRONOUS EVENTS 20714 Default. 20715 STDOUT Not used. 20716 20717 STDERR Used only for diagnostic messages. 20718 20719 OUTPUT FILES None. 20720 20721 EXTENDED DESCRIPTION 20722 None. 20723 EXIT STATUS 20724 The following exit values shall be returned: 20725 Successful completion. 20726 >0 An error occurred. 20727 CONSEQUENCES OF ERRORS 20728 Default. 20729 APPLICATION USAGE 20730 None. 20731 EXAMPLES 20732 None. 20733 RATIONALE 20734 None. 20735 FUTURE DIRECTIONS 20736 None. **20737 SEE ALSO** ipcs, the System Interfaces volume of IEEE Std. 1003.1-200x, msgctl(), semctl(), shmctl() 20738 20739 CHANGE HISTORY

First released in Issue 5.

20740

**ipcs** Utilities

20741 <b>NAME</b> 20742	ipcs — repor	rt XSI interprocess communication facilities status		
20743 <b>SYNOP</b>	20743 SYNOPSIS			
20744 XSI 20745	ipcs [-qms	s][-a   -bcopt]		
20746 <b>DESCR</b>	IPTION			
20747	The <i>ipcs</i> utili	ty shall write information about active interprocess communication facilities.		
20748 20749 20750	memory seg	Without options, information shall be written in short format for message queues, shared memory segments, and semaphores sets that are currently active in the system. Otherwise, the information that is displayed is controlled by the options specified.		
20751 <b>OPTIO</b>				
20752 20753	-	ility supports the System Interface Definitions volume of IEEE Std. 1003.1-200x, Utility Syntax Guidelines.		
20754	The <i>ipcs</i> utili	ty accepts the following options:		
20755	<b>-q</b>	Write information about active message queues.		
20756	- <b>m</b>	Write information about active shared memory segments.		
20757	- <b>s</b>	Write information about active semaphores sets.		
20758 20759 20760		r—s are specified, only information about those facilities shall be written. If none of are specified, information about all three shall be written subject to the following		
20761	- <b>a</b>	Use all print options. (This is a shorthand notation for $-\mathbf{b}$ , $-\mathbf{c}$ , $-\mathbf{o}$ , $-\mathbf{p}$ , and $-\mathbf{t}$ .)		
20762 20763 20764	- <b>b</b>	Write information on maximum allowable size. (Maximum number of bytes in messages on queue for message queues, size of segments for shared memory, and number of semaphores in each set for semaphores.)		
20765	-с	Write creator's user name and group name; see below.		
20766 20767 20768	-0	Write information on outstanding usage. (Number of messages on queue and total number of bytes in messages on queue for message queues, and number of processes attached to shared memory segments.)		
20769 20770 20771 20772	- <b>p</b>	Write process number information. (Process ID of last process to send a message and process ID of last process to receive a message on message queues, process ID of creating process, and process ID of last process to attach or detach on shared memory segments.)		
20773 20774 20775 20776	−t	Write time information. (Time of the last control operation that changed the access permissions for all facilities, time of last $msgsnd()$ and $msgrcv()$ operations on message queues, time of last $shmat()$ and $shmdt()$ operations on shared memory, and time of last $semop()$ operation on semaphores.)		
	20777 OPERANDS			
20778	None.			
20779 <b>STDIN</b>	_			

20780

Not used.

ipcs **Utilities** 

## 20781 INPUT FILES

20782 The group database The user database 20783

#### 20784 ENVIRONMENT VARIABLES

The following environment variables shall affect the execution of *ipcs*: 20785

LANG Provide a default value for the internationalization variables that are unset or null. 20786 If LANG is unset or null, the corresponding value from the implementation-20787 20788 dependent default locale shall be used. If any of the internationalization variables 20789 contain an invalid setting, the utility behaves as if none of the variables had been

20790 set.

 $LC\_ALL$ If set to a non-empty string value, override the values of all the other 20791

internationalization variables. 20792

LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 20793 characters (for example, single-byte as opposed to multi-byte characters in 20794

20795 arguments).

LC\_MESSAGES 20796

Determine the locale that should be used to affect the format and contents of 20797

diagnostic messages written to standard error. 20798

**NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 20799

TZDetermine the timezone for the time strings written by *ipcs*. 20800

#### 20801 ASYNCHRONOUS EVENTS

Default. 20802

# 20803 STDOUT

An introductory line shall be written with the format: 20804

20805 "IPC status from %s as of %s\n", <source>, <date>

20806 where *<source>* indicates the source used to gather the statistics and *<date>* is the information 20807 that would be produced by the *date* command when invoked in the POSIX locale.

The *ipcs* utility then shall create up to three reports depending upon the  $-\mathbf{q}$ ,  $-\mathbf{m}$ , and  $-\mathbf{s}$  options. 20808 20809 The first report shall indicate the status of message queues, the second report shall indicate the status of shared memory segments, and the third report shall indicate the status of semaphore 20810

20811

20812 If the corresponding facility is not installed or has not been used since the last reboot, then the report shall be written out in the format: 20813

"%s facility not in system.\n", <facility> 20814

20815 where *<facility>* is *Message Queue*, *Shared Memory*, or *Semaphore*, as appropriate. If the facility has been installed and has been used since the last reboot, column headings separated by one or 20816 more spaces and followed by a <newline> shall be written as indicated below followed by the 20817 facility name written out using the format: 20818

"%s: $\n$ ", < facility> 20819

20820 where *<facility>* is *Message Queues*, *Shared Memory*, or *Semaphores*, as appropriate. On the second 20821 and third reports the column headings need not be written if the last column headings written 20822 already provide column headings for all information in that report.

**ipcs** Utilities

20823 20824 20825 20826 20827 20828	The column headings provided in the first column below and the meaning of the information in those columns shall be given in order below; the letters in parentheses indicate the options that shall cause the corresponding column to appear; "all" means that the column shall always appear. Each column is separated by one or more <space> characters. Note that these options only determine what information is provided for each report; they do not determine which reports are written.</space>						
20829	T	(all)	Type of	facility:			
20830			$\mathbf{q}$	Message queue.			
20831			m	Shared memory segment.			
20832			S	Semaphore.			
20833			This fiel	d is a single character written using the format $\%c$ .			
20834 20835	ID	(all)	The ider %d.	ntifier for the facility entry. This field shall be written using the format			
20836 20837	KEY	(all)	The key facility e	used as an argument to $msgget()$ , $semget()$ , or $shmget()$ to create the entry.			
20838 20839 20840			Note:	The key of a shared memory segment is changed to IPC_PRIVATE when the segment has been removed until all processes attached to the segment detach it.			
20841			This fiel	d shall be written using the format $0x\%x$ .			
20842 20843	MODE	(all)		lity access modes and flags. The mode shall consist of 11 characters interpreted as follows.			
20844			The first	character shall be:			
20845			S	If a process is waiting on a <i>msgsnd()</i> operation.			
20846			-	If the above is not true.			
20847			The seco	and character shall be:			
20848			R	If a process is waiting on a <i>msgrcv()</i> operation.			
20849 20850			C or –	If the associated shared memory segment is to be cleared when the first attach operation is executed.			
20851			-	If none of the above is true.			
20852 20853 20854 20855 20856 20857			The firs others in each set indicates	t nine characters shall be interpreted as three sets of three bits each. It set refers to the owner's permissions; the next to permissions of a the usergroup of the facility entry; and the last to all others. Within the first character indicates permission to read, the second character is permission to write or alter the facility entry, and the last character is sign $('-')$ .			
20858			The peri	missions shall be indicated as follows:			
20859			r	If read permission is granted.			
20860			W	If write permission is granted.			
20861			a	If alter permission is granted.			
20862			-	If the indicated permission is not granted.			

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20863 20864 20865 20866 20867			The first character following the permissions specifies if there is an alternate or additional access control method associated with the facility. If there is no alternate or additional access control method associated with the facility, a single <space> character shall be written; otherwise, another printable character is written.</space>					
20868 20869 20870 20871	OWNER	(all)	The user name of the owner of the facility entry. If the user name of the owner is found in the user database, at least the first eight column positions of the name shall be written using the format $\%s$ . Otherwise, the user ID of the owner shall be written using the format $\%d$ .					
20872 20873 20874 20875	GROUP	(all)	The group name of the owner of the facility entry. If the group name of the owner is found in the group database, at least the first eight column positions of the name shall be written using the format %s. Otherwise, the group ID of the owner shall be written using the format %d.					
20876	The follow	The following nine columns shall be only written out for message queues:						
20877 20878 20879 20880	CREATOR	₹ (a,c)	The user name of the creator of the facility entry. If the user name of the creator is found in the user database, at least the first eight column positions of the name shall be written using the format %s. Otherwise, the user ID of the creator shall be written using the format %d.					
20881 20882 20883 20884	CGROUP	(a,c)	The group name of the creator of the facility entry. If the group name of the creator is found in the group database, at least the first eight column positions of the name shall be written using the format %s. Otherwise, the group ID of the creator shall be written using the format %d.					
20885 20886	CBYTES	(a,o)	The number of bytes in messages currently outstanding on the associated message queue. This field shall be written using the format $\%d$ .					
20887 20888	QNUM	(a,o)	The number of messages currently outstanding on the associated message queue. This field shall be written using the format $\%d$ .					
20889 20890	QBYTES	(a,b)	The maximum number of bytes allowed in messages outstanding on the associated message queue. This field shall be written using the format $\%d$ .					
20891 20892	LSPID	(a,p)	The process ID of the last process to send a message to the associated queue. This field shall be written using the format:					
20893			"%d", <pid></pid>					
20894 20895 20896			where $<$ $pid>$ is 0 if no message has been sent to the corresponding message queue; otherwise, $<$ $pid>$ shall be the process ID of the last process to send a message to the queue.					
20897 20898	LRPID	(a,p)	The process ID of the last process to receive a message from the associated queue. This field shall be written using the format:					
20899			"%d", <pid></pid>					
20900 20901 20902			where <i><pid></pid></i> is 0 if no message has been received from the corresponding message queue; otherwise, <i><pid></pid></i> shall be the process ID of the last process to receive a message from the queue.					
20903 20904 20905 20906	STIME	(a,t)	The time the last message was sent to the associated queue. If a message has been sent to the corresponding message queue, the hour, minute, and second of the last time a message was sent to the queue shall be written using the format %d:%2.2d:%2.2d. Otherwise, the format "no-entry" shall be written.					

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20907 20908 20909 20910 20911	RTIME	(a,t)	The time the last message was received from the associated queue. If a message has been received from the corresponding message queue, the hour, minute, and second of the last time a message was received from the queue shall be written using the format %d:%2.2d:%2.2d. Otherwise, the format "no-entry" shall be written.		
20912	The follow	ving eig	ght columns shall be only written out for shared memory segments.		
20913 20914 20915 20916	CREATOF	₹ (a,c)	The user of the creator of the facility entry. If the user name of the creator is found in the user database, at least the first eight column positions of the name shall be written using the format $\%s$ . Otherwise, the user ID of the creator shall be written using the format $\%d$ .		
20917 20918 20919 20920	CGROUP	(a,c)	The group name of the creator of the facility entry. If the group name of the creator is found in the group database, at least the first eight column positions of the name shall be written using the format %s. Otherwise, the group ID of the creator shall be written using the format %d.		
20921 20922	NATTCH	(a,o)	The number of processes attached to the associated shared memory segment. This field shall be written using the format $\%d$ .		
20923 20924	SEGSZ	(a,b)	The size of the associated shared memory segment. This field shall be written using the format $\%d$ .		
20925 20926	CPID	(a,p)	The process ID of the creator of the shared memory entry. This field shall be written using the format $\%d$ .		
20927 20928	LPID	(a,p)	The process ID of the last process to attach or detach the shared memory segment. This field shall be written using the format:		
20929			"%d", <pid></pid>		
20930 20931 20932			where $<$ $pid>$ is 0 if no process has attached the corresponding shared memory segment; otherwise, $<$ $pid>$ shall be the process ID of the last process to attach or detach the segment.		
20933 20934 20935 20936 20937	ATIME	(a,t)	The time the last attach on the associated shared memory segment was completed. If the corresponding shared memory segment has ever been attached, the hour, minute, and second of the last time the segment was attached shall be written using the format %d:%2.2d:%2.2d. Otherwise, the format "no-entry" shall be written.		
20938 20939 20940 20941 20942	DTIME	(a,t)	The time the last detach on the associated shared memory segment was completed. If the corresponding shared memory segment has ever been detached, the hour, minute, and second of the last time the segment was detached shall be written using the format %d:%2.2d:%2.2d. Otherwise, the format " no-entry" shall be written.		
20943	The following four columns shall be only written out for semaphore sets:				
20944 20945 20946 20947	CREATOR	₹ (a,c)	The user of the creator of the facility entry. If the user name of the creator is found in the user database, at least the first eight column positions of the name shall be written using the format $\%s$ . Otherwise, the user ID of the creator shall be written using the format $\%d$ .		
20948 20949 20950 20951	CGROUP	(a,c)	The group name of the creator of the facility entry. If the group name of the creator is found in the group database, at least the first eight column positions of the name shall be written using the format %s. Otherwise, the group ID of the creator shall be written using the format %d.		

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20952 20953	NSEMS	( <b>a</b> , <b>b</b> )	The number of semaphores in the set associated with the semaphore entry. $\mid$ This field shall be written using the format $\%d$ .	,						
20954 20955 20956 20957 20958 20959	OTIME	(a,t)	The time the last semaphore operation on the set associated with the semaphore entry was completed. If a semaphore operation has ever been performed on the corresponding semaphore set, the hour, minute, and second of the last semaphore operation on the semaphore set shall be written using the format %d:%2.2d:%2.2d. Otherwise, the format "no-entry" shall be written.							
20960	The follow	The following column shall be written for all three reports when it is requested:								
20961 20962 20963	CTIME	(a,t)	The time the associated entry was created or changed. The hour, minute, and second of the time when the associated entry was created shall be written using the format %d:%2.2d:%2.2d.							
20964 STDEI										
20965	·	y for dia	gnostic messages.							
20966 <b>OUTP</b> 20967	<b>UT FILES</b> None.									
20968 <b>EXTEN</b> 20969	N <b>DED DES</b> None.	CRIPTI	ON							
20970 <b>EXIT S</b> 20971	20970 <b>EXIT STATUS</b> 20971 The following exit values shall be returned:									
20972	0 Succe	essful c	ompletion.							
20973	>0 An e	rror occ	urred.							
20974 CONSEQUENCES OF ERRORS 20975 Default.										
20976 <b>APPLI</b> 20977 20978										
20979 <b>EXAM</b> 20980	<b>PLES</b> None.									
20981 <b>RATIC</b> 20982	NALE None.									
20983 <b>FUTU</b> l 20984	RE DIRECT None.	IONS								
20985 <b>SEE A</b> l										
20986 20987		The System Interfaces volume of IEEE Std. 1003.1-200x, msgop(), msgrcv(), msgsnd(), semget(), semop(), shmat(), shmdt(), shmop()								
20988 CHAN 20989	<b>IGE HISTO</b> First relea		ssue 5.							
20990 <b>Issue 6</b>										
20991	-	The Open Group corrigenda item U020/1 has been applied, correcting the SYNOPSIS.								
20992 20993	The Oper format.	The Open Group corrigenda items $U032/1$ and $U032/2$ have been applied, clarifying the output format.								

20994

The Open Group Base Resolution bwg98-004 is applied.

Utilities jobs

#### 20995 **NAME** 20996 jobs — display status of jobs in the current session 20997 SYNOPSIS 20998 UP jobs [-1| -p][job\_id...] 20999 21000 DESCRIPTION The *jobs* utility shall display the status of jobs that were started in the current shell environment; 21001 see Section 2.12 on page 90. 21002 When jobs reports the termination status of a job, the shell shall remove its process ID from the 21003 list of those "known in the current shell execution environment"; see Section 2.9.3.1 on page 74. 21004 21005 OPTIONS 21006 The jobs utility shall conform to the System Interface Definitions volume IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 21007 21008 The following options shall be supported: $-\mathbf{l}$ (The letter ell.) Provide more information about each job listed. This information 21009 shall include the job number, current job, process group ID, state, and the 21010 21011 command that formed the job. Display only the process IDs for the process group leaders of the selected jobs. 21012 -p By default, the jobs utility shall display the status of all stopped jobs, running background jobs 21013 21014 and all jobs whose status has changed and have not been reported by the shell. 21015 **OPERANDS** The following operand shall be supported: 21016 Specifies the jobs for which the status is to be displayed. If no job\_id is given, the 21017 job\_id status information for all jobs shall be displayed. The format of job\_id is described 21018 in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.207, 21019 21020 Job Control Job ID. 21021 **STDIN** 21022 Not used. 21023 INPUT FILES 21024 None. 21025 ENVIRONMENT VARIABLES 21026 The following environment variables shall affect the execution of *jobs*: LANG Provide a default value for the internationalization variables that are unset or null. 21027 If LANG is unset or null, the corresponding value from the implementation-21028 dependent default locale shall be used. If any of the internationalization variables 21029 contains an invalid setting, the utility shall behave as if none of the variables had 21030 21031 been defined. LC ALL If set to a non-empty string value, override the values of all the other 21032 internationalization variables. 21033 Determine the locale for the interpretation of sequences of bytes of text data as 21034 $LC\_CTYPE$ characters (for example, single-byte as opposed to multi-byte characters in 21035

Determine the locale that should be used to affect the format and contents of

LC\_MESSAGES

21036 21037

21038

arguments).

**jobs** Utilities

21039 diagnostic messages written to standard error and informative messages written to 21040 standard output. 21041 XSI NLSPATH Determine the location of message catalogs for the processing of LC MESSAGES. 21042 ASYNCHRONOUS EVENTS 21043 Default. 21044 STDOUT 21045 If the  $-\mathbf{p}$  option is specified, the output shall consist of one line for each process ID: 21046 "%d\n", cess ID> 21047 Otherwise, if the **-l** option is not specified, the output shall be a series of lines of the form: "[%d] %c %s %s\n", <job-number>, <current>, <state>, <command> 21048 where the fields shall be as follows: 21049 <current> The character '+' identifies the job that would be used as a default for the fg or bg 21050 utilities; this job can also be specified using the *job\_id%*+ or "%%". The character 21051 '-' identifies the job that would become the default if the current default job were 21052 to exit; this job can also be specified using the job\_id%—. For other jobs, this field is 21053 a <space> character. At most one job can be identified with '+' and at most one 21054 job can be identified with '-'. If there is any suspended job, then the current job 21055 shall be a suspended job. If there are at least two suspended jobs, then the previous 21056 job also shall be a suspended job. 21057 <job-number> A number that can be used to identify the process group to the wait, fg, bg, and kill 21058 utilities. Using these utilities, the job can be identified by prefixing the job number 21059 with '%'. 21060 <state> One of the following strings (in the POSIX locale): 21061 21062 Running Indicates that the job has not been suspended by a signal and has not exited. 21063 Done Indicates that the job completed and returned exit status zero. 21064 21065 Done(code) Indicates that the job completed normally and that it exited with the specified non-zero exit status, *code*, expressed as a decimal number. 21066 21067 Stopped Indicates that the job was suspended by the SIGTSTP signal. Stopped (SIGTSTP) 21068 Indicates that the job was suspended by the SIGTSTP signal. 21069 Stopped (SIGSTOP) 21070 Indicates that the job was suspended by the SIGSTOP signal. 21071 Stopped (SIGTTIN) 21072 21073 Indicates that the job was suspended by the SIGTTIN signal. Stopped (SIGTTOU) 21074 21075 Indicates that the job was suspended by the SIGTTOU signal. The implementation may substitute the string **Suspended** in place of **Stopped**. If 21076 the job was terminated by a signal, the format of <state> is unspecified, but it shall 21077 be visibly distinct from all of the other *<state>* formats shown here and shall 21078 indicate the name or description of the signal causing the termination. 21079

Utilities jobs

21080 *<command>* The associated command that was given to the shell.

If the **–l** option is specified, a field containing the process group ID shall be inserted before the <state> field. Also, more processes in a process group may be output on separate lines, using only the process ID and <command> fields.

### 21084 STDERR

21085 Used only for diagnostic messages.

### 21086 OUTPUT FILES

21087 None.

### 21088 EXTENDED DESCRIPTION

21089 None.

### 21090 EXIT STATUS

The following exit values shall be returned:

21092 0 Successful completion.

21093 >0 An error occurred.

### 21094 CONSEQUENCES OF ERRORS

21095 Default.

21097 21098

21099 21100

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21115 21116

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### 21096 APPLICATION USAGE

The **–p** option is the only portable way to find out the process group of a job because different implementations have different strategies for defining the process group of the job. Usage such as \$(*jobs* **–p**) provides a way of referring to the process group of the job in an implementation-independent way.

The *jobs* utility does not work as expected when it is operating in its own utility execution environment because that environment has no applicable jobs to manipulate. See the APPLICATION USAGE section for *bg* on page 243. For this reason, *jobs* is generally implemented as a shell regular built-in.

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

### 21107 EXAMPLES

21108 None.

### 21109 RATIONALE

Both "%%" and "%+" are used to refer to the current job. Both forms are of equal validity—the
"%%" mirroring "\$\$" and "%+" mirroring the output of *jobs*. Both forms reflect historical
practice of the KornShell and the C shell with job control.

The extensions to the shell specified in this volume of IEEE Std. 1003.1-200x have mostly been based on features provided by the KornShell. The job control features provided by *bg*, *fg*, and *jobs* are also based on the KornShell. The standard developers examined the characteristics of the C shell versions of these utilities and found that differences exist. Despite widespread use of the C shell, the KornShell versions were selected for this volume of IEEE Std. 1003.1-200x to maintain a degree of uniformity with the rest of the KornShell features selected (such as the very popular command line editing features).

The *jobs* utility is not dependent on the job control option, as are the seemingly related *bg* and *fg* utilities because *jobs* is useful for examining background jobs, regardless of the condition of job control. When the user has invoked a *set* +**m** command and job control has been turned off, *jobs* can still be used to examine the background jobs associated with that current session. Similarly, *kill* can then be used to kill background jobs with *kill*% <*background job number*>.

**jobs** Utilities

21125 21126	The output for terminated jobs is left unspecified to accommodate various historical systems. The following formats have been witnessed:
21127	1. Killed(signal name)
21128	2. signal name
21129	3. signal name(coredump)
21130	4. signal description—core dumped
21131 21132	Most users should be able to understand these formats, although it means that applications have trouble parsing them.
21133 21134	The calculation of job IDs was not described since this would suggest an implementation, which may impose unnecessary restrictions.
21135 21136 21137	In an early proposal, a $-\mathbf{n}$ option was included to "Display the status of jobs that have changed, exited, or stopped since the last status report". It was removed because the shell always writes any changed status of jobs before each prompt.
	REDIRECTIONS
21139	None.
21140 <b>SEE AI</b>	
21141	bg, fg, kill, wait
21142 CHAN	GE HISTORY
21143	First released in Issue 4.
21144 Issue 6	
21145	This utility is now marked as part of the User Portability Utilities option.
21146	The JC shading is removed as job control is mandatory in this issue.

Utilities join

### 21147 **NAME** join — relational database operator 21148 21149 SYNOPSIS 21150 join [-a file\_number | -v file\_number][-e string][-o list][-t char] 21151 [-1 field][-2 field] file1 file2 21152 **DESCRIPTION** The *join* utility shall perform an equality join on the files *file1* and *file2*. The joined files shall be 21153 21154 written to the standard output. The join field is a field in each file on which the files are compared. By default, *join* shall write 21155 one line in the output for each pair of lines in file1 and file2 that have identical join fields. The 21156 output line by default shall consist of the join field, then the remaining fields from file1, then the 21157 remaining fields from *file2*. This format can be changed by using the $-\mathbf{o}$ option (see below). The 21158 -a option can be used to add unmatched lines to the output. The −v option can be used to output 21159 only unmatched lines. 21160 21161 Notes to Reviewers This section with side shading will not appear in the final copy. - Ed. 21162 D1, XCU, ERN 265 proposes to add the following text here: "If the same key appears more than 21163 once in either file, all possible pairwise combinations are output, in unspecified order". 21164 By default, the files *file1* and *file2* should be ordered in the collating sequence of *sort* -**b** on the 21165 21166 fields on which they shall be joined, by default the first in each line. All selected output shall be 21167 written in the same collating sequence. The default input field separators shall be <br/>blank> characters. In this case, multiple separators 21168 21169 shall count as one field separator, and leading separators shall be ignored. The default output 21170 field separator shall be a <space> character. 21171 The field separator and collating sequence can be changed by using the -t option (see below). 21172 If the input files are not in the appropriate collating sequence, the results are unspecified. **21173 OPTIONS** 21174 The *join* utility shall conform to the System Interface Definitions IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 21175 21176 The following options shall be supported: −**a** file\_number 21177 Produce a line for each unpairable line in file *file\_number*, where *file\_number* is 1 or 21178 2, in addition to the default output. If both -a1 and -a2 are specified, all unpairable 21179 lines shall be output. 21180 -e string 21181 Replace empty output fields in the list selected by $-\mathbf{o}$ with the string *string*. 21182 −o list Construct the output line to comprise the fields specified in *list*, each element of 21183 which shall have one of the following two forms: file\_number.field, where file\_number is a file number and field is a decimal 21184 21185 integer field number 0 (zero), representing the join field 21186 The elements of *list* shall be either comma-separated or <br/>blank>-separated, as 21187 specified in Guideline 8 of the System Interface Definitions volume of

IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. The fields specified

**join** Utilities

21190 21191 21192 21193		by <i>list</i> shall be written for all selected output lines. Fields selected by <i>list</i> that do not appear in the input shall be treated as empty output fields. (See the <b>–e</b> option.) Only specifically requested fields shall be written. The application shall ensure that <i>list</i> is a single command line argument.
21194 21195 21196	−t char	Use character <i>char</i> as a separator, for both input and output. Every appearance of <i>char</i> in a line shall be significant. When this option is specified, the collating sequence should be the same as <i>sort</i> without the <b>-b</b> option.
21197	− <b>v</b> file_numb	er
21198 21199 21200	_	Instead of the default output, produce a line only for each unpairable line in <i>file_number</i> , where <i>file_number</i> is 1 or 2. If both -v1 and -v2 are specified, all unpairable lines shall be output.
21201	−1 field	Join on the <i>field</i> th field of file 1. Fields are decimal integers starting with 1.
21202	−2 field	Join on the <i>field</i> th field of file 2. Fields are decimal integers starting with 1.
21203 <b>OPERA</b>		
21203 <b>OPERA</b> 21204		ng operands shall be supported:
21205	file1, file2	
21206	,	A path name of a file to be joined. If either of the <i>file1</i> or <i>file2</i> operands is $'-'$ , the
21207		standard input shall be used in its place.
21208 <b>STDIN</b>		
21209	The standard	d input shall be used only if the file1 or file2 operand is '-'. See the INPUT FILES
21210	section.	
21211 <b>INPUT</b>	FILES	
21212		es shall be text files.
21212 21213 <b>ENVIR</b> 0	The input fil ONMENT VA	ARIABLES
	The input fil ONMENT VA	
21213 <b>ENVIR</b> 0	The input fil ONMENT VA	ARIABLES
21213 <b>ENVIR</b> 0 21214 21215	The input fil ONMENT VA The followin	ARIABLES ag environment variables shall affect the execution of <i>join</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables
21213 <b>ENVIR</b> 0 21214 21215 21216	The input fil ONMENT VA The followin	ARIABLES ag environment variables shall affect the execution of <i>join</i> :  Provide a default value for the internationalization variables that are unset or null.  If LANG is unset or null, the corresponding value from the implementation-
21213 <b>ENVIR</b> 0 21214 21215 21216 21217 21218	The input fil ONMENT VA The followin	ARIABLES ag environment variables shall affect the execution of <i>join</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other
21213 <b>ENVIR</b> 0 21214 21215 21216 21217 21218 21219	The input fil ONMENT VA The followin  LANG	ARIABLES ag environment variables shall affect the execution of <i>join</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
21213 <b>ENVIR</b> 0 21214 21215 21216 21217 21218 21219 21220	The input fil ONMENT VA The followin  LANG	ARIABLES ag environment variables shall affect the execution of <i>join</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.
21213 <b>ENVIR</b> 0 21214 21215 21216 21217 21218 21219 21220 21221	The input fil ONMENT VA The followin LANG  LC_ALL	ARIABLES ag environment variables shall affect the execution of <i>join</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.
21213 <b>ENVIR</b> 0 21214 21215 21216 21217 21218 21219 21220 21221	The input fil ONMENT VA The followin LANG  LC_ALL	ARIABLES ag environment variables shall affect the execution of <i>join</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.
21213 <b>ENVIR</b> 0 21214 21215 21216 21217 21218 21219 21220 21221 21222 21223	The input fil ONMENT VA The followin LANG  LC_ALL	RIABLES  Ig environment variables shall affect the execution of <i>join</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  E  Determine the locale of the collating sequence <i>join</i> expects to have been used when
21213 ENVIRO 21214 21215 21216 21217 21218 21219 21220 21221 21222 21223 21224	The input fil ONMENT VA The followin LANG  LC_ALL  LC_COLLAT	RIABLES  In genvironment variables shall affect the execution of <i>join</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  The Determine the locale of the collating sequence <i>join</i> expects to have been used when the input files were sorted.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in
21213 ENVIRO 21214 21215 21216 21217 21218 21219 21220 21221 21222 21223 21224 21225	The input fil ONMENT VA The followin LANG  LC_ALL  LC_COLLAT	RIABLES  If environment variables shall affect the execution of <i>join</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  E  Determine the locale of the collating sequence <i>join</i> expects to have been used when the input files were sorted.  Determine the locale for the interpretation of sequences of bytes of text data as
21213 ENVIRO 21214 21215 21216 21217 21218 21219 21220 21221 21222 21223 21224 21225 21226	The input fil ONMENT VA The followin LANG  LC_ALL  LC_COLLAT	RIABLES  In a environment variables shall affect the execution of <i>join</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  The Determine the locale of the collating sequence <i>join</i> expects to have been used when the input files were sorted.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).  The second of the example of the execution of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).
21213 ENVIRO 21214 21215 21216 21217 21218 21219 21220 21221 21222 21223 21224 21225 21226 21227 21228 21229	The input fil ONMENT VA The followin LANG  LC_ALL  LC_COLLAT  LC_CTYPE	RIABLES  In genvironment variables shall affect the execution of <i>join</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  E  Determine the locale of the collating sequence <i>join</i> expects to have been used when the input files were sorted.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).  GES  Determine the locale that should be used to affect the format and contents of
21213 ENVIRO 21214 21215 21216 21217 21218 21219 21220 21221 21222 21223 21224 21225 21226 21227	The input fil ONMENT VA The followin LANG  LC_ALL  LC_COLLAT  LC_CTYPE	RIABLES  In a environment variables shall affect the execution of <i>join</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  The Determine the locale of the collating sequence <i>join</i> expects to have been used when the input files were sorted.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).  The second of the example of the execution of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).

Utilities join

### 21233 Default. 21234 **STDOUT** The *join* utility output shall be a concatenation of selected character fields. When the **-o** option 21235 21236 is not specified, the output shall be: 21237 "%s%s%s\n", <join field>, <other file1 fields>, <other file2 fields> 21238 If the join field is not the first field in a file, the *<other file fields>* for that file shall be: 21239 21240 <fields preceding join field>, <fields following join field> 21241 When the $-\mathbf{o}$ option is specified, the output format shall be: 21242 "%s\n", <concatenation of fields> where the concatenation of fields is described by the $-\mathbf{o}$ option, above. 21243 21244 For either format, each field (except the last) shall be written with its trailing separator character. 21245 If the separator is the default (<blank> characters), a single <space> character shall be written 21246 after each field (except the last). 21247 STDERR Used only for diagnostic messages. 21248 21249 OUTPUT FILES None. 21250 21251 EXTENDED DESCRIPTION None. 21252 21253 EXIT STATUS 21254 The following exit values shall be returned: 21255 All input files were output successfully. >0 An error occurred. 21256 21257 CONSEQUENCES OF ERRORS 21258 Default. 21259 APPLICATION USAGE 21260 Path names consisting of numeric digits or of the form string.string should not be specified 21261 directly following the **–o** list. 21262 EXAMPLES 21263 The $-\mathbf{o}$ 0 field essentially selects the union of the join fields. For example, given file **phone**: 21264 Phone Number Don +1 123-456-7890 21265 21266 Hal +1 234-567-8901 Yasushi 21267 +2 345-678-9012 and file fax: 21268 !Name Fax Number 21269 21270 Don +1 123-456-7899 Keith +1 456-789-0122 21271 21272 Yasushi +2 345-678-9011

21232 ASYNCHRONOUS EVENTS

**join** Utilities

```
21273
            (where the large expanses of white space are meant to each represent a single <tab> character),
21274
            the command:
21275
             join -t "<tab>" -a 1 -a 2 -e '(unknown)' -o 0,1.2,2.2 phone fax
21276
            would produce:
21277
             !Name
                               Phone Number
                                                            Fax Number
                               +1 123-456-7890
                                                            +1 123-456-7899
21278
            Don
21279
            Hal
                               +1 234-567-8901
                                                            (unknown)
                                                            +1 456-789-0122
21280
            Keith
                               (unknown)
            Yasushi
                               +2 345-678-9012
                                                            +2 345-678-9011
21281
```

### 21282 Notes to Reviewers

21283 This section with side shading will not appear in the final copy. - Ed.

D1, XCU, ERN 265 proposes to add the following example.

```
The following:
```

21284

```
21286
             fa:
21287
                   a x
21288
                   ау
                   a z
21289
             fb:
21290
21291
                   a p
21292
                   a q
             would produce:
21293
21294
             ахр
21295
             axq
21296
             аур
21297
             a y q
21298
             azp
```

azq

### 21300 RATIONALE

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The standard developers believed that *join* should operate as documented in the SVID and BSD not as historically implemented. Most implementations do not parse the  $-\mathbf{o}$  option as described in their own documentation, and parse the elements as separate *argv* items until the item is not of the form *file\_number.field*. Early proposals indicated that undefined behavior would result if numeric file names were used immediately following the obsolescent multiple-argument form of the  $-\mathbf{o}$  list. However, since *join* always requires two file name arguments, there never should be any ambiguity about whether an argument is associated with  $-\mathbf{o}$  or not, and this application restriction is no longer present.

The  $-\mathbf{e}$  option is only effective when used with  $-\mathbf{o}$  because, unless specific fields are identified using  $-\mathbf{o}$ , *join* is not aware of what fields might be empty. The exception to this is the join field, but identifying an empty join field with the  $-\mathbf{e}$  string is not historical practice and some scripts might break if this were changed.

The 0 field in the  $-\mathbf{o}$  list was adopted from the Tenth Edition version of *join* to satisfy international objections that the *join* in the base documents do not support the "full join" or "outer join" described in relational database literature. Although it has been possible to include a join field in the output (by default, or by field number using  $-\mathbf{o}$ ), the join field could not be included for an unpaired line selected by  $-\mathbf{a}$ . The  $-\mathbf{o}$  0 field essentially selects the union of the

*Utilities* join

21318	join fields.	
21319 21320 21321 21322 21323	This sort of outer join was not possible with the <i>join</i> commands in the base documents. The $-\mathbf{o}$ 0 field was chosen because it is an upward-compatible change for applications. An alternative was considered: have the join field represent the union of the fields in the files (where they are identical for matched lines, and one or both are null for unmatched lines). This was not adopted because it would break some historical applications.	
21324 21325 21326	The obsolescent $-\mathbf{j}$ , $-\mathbf{j}1$ , and $-\mathbf{j}2$ options have been removed in this draft. Early proposals showed $-\mathbf{j}$ file_number field, but a space was never allowed before the file_number and two option-arguments were never intended.	
21327	The ability to specify <i>file2</i> as – is not historical practice; it was added for completeness.	
21328 21329 21330 21331	The $-\mathbf{v}$ option is not historical practice, but was considered necessary because it permitted the writing of <i>only</i> those lines that do not match on the join field, as opposed to the $-\mathbf{a}$ option, which prints both lines that do and do not match. This additional facility is parallel with the $-\mathbf{v}$ option of <i>grep</i> .	
21332 21333 21334	Some historical implementations have been encountered where a blank line in one of the input files was considered to be the end of the file; the description in this volume of IEEE Std. 1003.1-200x does not cite this as an allowable case.	
21335 <b>FUTUF</b>	RE DIRECTIONS	
21336	None.	
21337 <b>SEE AI</b> 21338	LSO awk, comm, sort, uniq	
21339 CHAN	GE HISTORY	
21340	First released in Issue 2.	
21341 <b>Issue 4</b> 21342	Aligned with the ISO/IEC 9945-2: 1993 standard.	
21343 <b>Issue 6</b>		
21344	The obsolescent $-\mathbf{j}$ options and the multi-argument $-\mathbf{o}$ option are withdrawn in this issue.	
21345	The normative text is reworded to avoid use of the term "must" for application requirements.	

**kill** Utilities

## 21346 NAME 21347 kill — terminate or signal processes 21348 SYNOPSIS 21349 kill —s signal\_name pid... 21350 kill —l [exit\_status]

### **DESCRIPTION**

21352 The *kill* utility shall send a signal to the process or processes specified by each *pid* operand.

For each *pid* operand, the *kill* utility shall perform actions equivalent to the *kill*() function defined in the System Interfaces volume of IEEE Std. 1003.1-200x called with the following arguments:

- The value of the *pid* operand shall be used as the *pid* argument.
- The *sig* argument is the value specified by the **-s** option, *-signal\_number* option, or the *-signal\_name* option, or by SIGTERM, if none of these options is specified.

### 21359 OPTIONS

The *kill* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following options shall be supported:

(The letter ell.) Write all values of *signal\_name* supported by the implementation, if no operand is given. If an *exit\_status* operand is given and it is a value of the '?' shell special parameter (see Section 2.5.2 on page 43 and *wait* on page 1084) corresponding to a process that was terminated by a signal, the *signal\_name* corresponding to the signal that terminated the process shall be written. If an *exit\_status* operand is given and it is the unsigned decimal integer value of a signal number, the *signal\_name* (the symbolic constant name without the **SIG** prefix defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x) corresponding to that signal shall be written. Otherwise, the results are unspecified.

−**s** signal\_name

Specify the signal to send, using one of the symbolic names defined in the <signal.h> header defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 13, Headers. Values of signal\_name shall be recognized in a case-independent fashion, without the SIG prefix. In addition, the symbolic name 0 shall be recognized, representing the signal value zero. The corresponding signal shall be sent instead of SIGTERM.

### 21380 OPERANDS

The following operands shall be supported:

*pid* One of the following:

1. A decimal integer specifying a process or process group to be signaled. The process or processes selected by positive, negative and zero values of the *pid* operand shall be as described for the *kill()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x. If process number 0 is specified, all processes in the current process group are signaled. For the effects of negative *pid* numbers, see the *kill()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x. If the first *pid* operand is negative, it should be preceded by "—" to keep it from being interpreted as an option.

Utilities kill

21391 21392 21393 21394 21395		2. A job control job ID (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.207, Job Control Job ID) that identifies a background process group to be signaled. The job control job ID notation is applicable only for invocations of <i>kill</i> in the current shell execution environment; see Section 2.12 on page 90.	
21396 21397	exit_status	A decimal integer specifying a signal number or the exit status of a process terminated by a signal.	
21398 <b>STDIN</b> 21399	Not used.		
21400 <b>INPUT</b> 21401	<b>FILES</b> None.		
21402 <b>ENVIR</b> 21403	ONMENT VA The followin	ARIABLES  ng environment variables shall affect the execution of kill:	
21404 21405 21406 21407 21408	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
21409 21410	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
21411 21412 21413	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).	
21414 21415 21416	LC_MESSAC	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	
21417 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .	
21418 <b>ASYNC</b> 21419	CHRONOUS I Default.	EVENTS	
21420 STDOU		ention is not specified, the standard output shall not be used	
21421		option is not specified, the standard output shall not be used.	
21422 21423	When the $-1$ option is specified, the symbolic name of each signal shall be written in the following format:		
21424	"%s%c", <	signal_name>, <separator></separator>	
21425 21426 21427	either a <ne< td=""><td><i>signal_name&gt;</i> is in uppercase, without the <b>SIG</b> prefix, and the <i><separator></separator></i> shall be wline&gt; character or a <i>&lt;</i>space&gt; character. For the last signal written, <i><separator></separator></i> shall ne&gt; character.</td></ne<>	<i>signal_name&gt;</i> is in uppercase, without the <b>SIG</b> prefix, and the <i><separator></separator></i> shall be wline> character or a <i>&lt;</i> space> character. For the last signal written, <i><separator></separator></i> shall ne> character.	
21428 21429		the <b>-l</b> option and <i>exit_status</i> operand are specified, the symbolic name of the ng signal shall be written in the following format:	

21430

"%s\n", <signal\_name>

**kill** Utilities

```
21431 STDERR
21432
              Used only for diagnostic messages.
21433 OUTPUT FILES
              None
21434
21435 EXTENDED DESCRIPTION
              None.
21436
21437 EXIT STATUS
              The following exit values shall be returned:
21438
21439
                  At least one matching process was found for each pid operand, and the specified signal was
                  successfully processed for at least one matching process.
21440
21441
              >0 An error occurred.
21442 CONSEQUENCES OF ERRORS
21443
              Default.
21444 APPLICATION USAGE
21445
              Process numbers can be found by using ps.
              The job control job ID notation is not required to work as expected when kill is operating in its
21446
21447
              own utility execution environment. In either of the following examples:
21448
              nohup kill %1 &
21449
              system("kill %1");
              the kill operates in a different environment and does not share the shell's understanding of job
21450
21451
              numbers.
21452 EXAMPLES
21453
              Any of the commands:
21454
              kill -s kill 100 -165
21455
              kill -s KILL 100 -165
21456
              sends the SIGKILL signal to the process whose process ID is 100 and to all processes whose
21457
              process group ID is 165, assuming the sending process has permission to send that signal to the
              specified processes, and that they exist.
21458
21459
              The System Interfaces volume of IEEE Std. 1003.1-200x and this volume of IEEE Std. 1003.1-200x
              do not require specific signal numbers for any signal_names. Even the -signal_number option
21460
              provides symbolic (although numeric) names for signals. If a process is terminated by a signal,
21461
              its exit status indicates the signal that killed it, but the exact values are not specified. The kill -1
21462
              option, however, can be used to map decimal signal numbers and exit status values into the
21463
              name of a signal. The following example reports the status of a terminated job:
21464
21465
              iob
              stat=$?
21466
              if [ $stat -eq 0 ]
21467
21468
                   echo job completed successfully.
21469
21470
              elif [ $stat -gt 128 ]
21471
              then
21472
                   echo job terminated by signal SIG$(kill -1 $stat).
21473
              else
```

echo job terminated with error code \$stat.

fi

Utilities kill

21476 To avoid an ambiguity of an initial negative number argument specifying either a signal number 21477 or a process group, the ISO/IEC 9945-2: 1993 standard mandates that it always be considered the 21478 former. Therefore, to send the default signal to a process group (say 123), an application should use a command similar to one of the following: 21479 21480 kill -TERM -123 21481 kill -- -123 21482 RATIONALE The –I option originated from the C shell, and is also implemented in the KornShell. The C shell 21483 21484 output can consist of multiple output lines because the signal names do not always fit on a 21485 single line on some terminal screens. The KornShell output also included the implementationdependent signal numbers and was considered by the standard developers to be too difficult for 21486 scripts to parse conveniently. The specified output format is intended not only to accommodate 21487 21488 the historical C shell output, but also to permit an entirely vertical or entirely horizontal listing on systems for which this is appropriate. 21489 An early proposal invented the name SIGNULL as a signal\_name for signal 0 (used by the System 21490 Interfaces volume of IEEE Std. 1003.1-200x to test for the existence of a process without sending 21491 21492 it a signal). Since the signal\_name 0 can be used in this case unambiguously, SIGNULL has been 21493 removed. An early proposal also required symbolic *signal\_names* to be recognized with or without the **SIG** 21494 21495 prefix. Historical versions of kill have not written the SIG prefix for the –l option and have not recognized the SIG prefix on signal\_names. Since neither application portability nor ease-of-use 21496 21497 would be improved by requiring this extension, it is no longer required. This volume of IEEE Std. 1003.1-200x contains no utility that browses for process IDs. Values for 21498 *pid* are available via the '!' and '\$' parameters of the shell command language. 21499 The -s option was added in response to international interest in providing some form of *kill* that 21500 meets the Utility Syntax Guidelines. 21501 21502 The job control job ID notation is not required to work as expected when *kill* is operating in its own utility execution environment. In either of the following examples: 21503 21504 nohup kill %1 & 21505 system("kill %1"); the kill operates in a different environment and does not understand how the shell has managed 21506 21507 its job numbers. 21508 FUTURE DIRECTIONS 21509 None. 21510 SEE ALSO 21511 ps, wait, the System Interfaces volume of IEEE Std. 1003.1-200x, kill(), <signal.h> 21512 CHANGE HISTORY First released in Issue 2. 21513

21516 **Issue 6** 

21515

21517

21514 Issue 4

The obsolescent versions of the SYNOPSIS are withdrawn in this issue.

Aligned with the ISO/IEC 9945-2: 1993 standard.

**lex** Utilities

21518 <b>NAME</b>				
21519	lex — gener	ate programs for lexical tasks ( <b>DEVELOPMENT</b> )		
21520 <b>SYNOF</b>				
21521 CD	lex -c [-	t][-n  -v][file]		
21522				
21523 <b>DESCR</b> 21524		ty shall generate C programs to be used in lexical processing of character input, and		
21525		used as an interface to <i>yacc</i> . The C programs shall be generated from <i>lex</i> source code		
21526	and conform	n to the ISO C standard. Usually, the <i>lex</i> utility shall write the program it generates to		
21527		ry.c; the state of this file is unspecified if <i>lex</i> exits with a non-zero exit status. See the		
21528		DESCRIPTION section for a complete description of the <i>lex</i> input language.		
21529 <b>OPTIO</b> 21530		ty shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x,		
21531		, Utility Syntax Guidelines.		
21532	The following	ng options shall be supported:		
21533	-n	Suppress the summary of statistics usually written with the $-\mathbf{v}$ option. If no table		
21534		sizes are specified in the <i>lex</i> source code and the <b>-v</b> option is not specified, then <b>-n</b>		
21535	_	is implied.		
21536	–t	Write the resulting program to standard output instead of lex.yy.c.		
21537	- <b>v</b>	Write a summary of <i>lex</i> statistics to the standard output. (See the discussion of <i>lex</i>		
21538 21539		table sizes in <b>Definitions in lex</b> on page 570.) If the –t option is specified and –n is not specified, this report shall be written to standard error. If table sizes are		
21540		specified in the <i>lex</i> source code, and if the $-\mathbf{n}$ option is not specified, the $-\mathbf{v}$ option		
21541		may be enabled.		
21542 <b>OPERA</b>				
21543	The followir	ng operand shall be supported:		
21544	file	A path name of an input file. If more than one such <i>file</i> is specified, all files shall be		
21545 21546		concatenated to produce a single <i>lex</i> program. If no <i>file</i> operands are specified, or if a <i>file</i> operand is $'-'$ , the standard input shall be used.		
21547 <b>STDIN</b>		, the standard input shall so used.		
21548 21548	The standar	d input shall be used if no <i>file</i> operands are specified, or if a <i>file</i> operand is $'-'$ . See		
21549		INPUT FILES.		
21550 <b>INPUT</b>	FILES			
21551		iles shall be text files containing <i>lex</i> source code, as described in the EXTENDED		
21552	DESCRIPTION OF THE PROPERTY OF			
21553 <b>ENVIR</b> 21554	ONMENT VA If this varial	ARIABLES  ble is not set to the POSIX locale, the results are unspecified.		
21555		ng environment variables shall affect the execution of <i>lex</i> :		
		Provide a default value for the internationalization variables that are unset or null.		
21556 21557	LANG	If LANG is unset or null, the corresponding value from the implementation-		
21558		dependent default locale shall be used. If any of the internationalization variables		
21559		contains an invalid setting, the utility shall behave as if none of the variables had		
21560		been defined.		
21561	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.		
21562		IIICI HAUOHAHZAUUH VAHADICS.		

Utilities lex

21563 21564 21565 21566	LC_COLLAT	Determine the locale for the behavior of ranges, equivalence classes and multi-character collating elements within regular expressions. If this variable is not set to the POSIX locale, the results are unspecified.
21567 21568 21569 21570 21571	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files), and the behavior of character classes within regular expressions. If this variable is not set to the POSIX locale, the results are unspecified.
21572 21573 21574	LC_MESSAC	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
21575 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .

### 21576 ASYNCHRONOUS EVENTS

21577 Default.

### 21578 STDOUT

21579 If the -t option is specified, the text file of C source code output of *lex* shall be written to standard output.

21581 If the –t option is not specified:

- Implementation-dependent informational, error, and warning messages concerning the contents of *lex* source code input shall be written to either the standard output or standard error.
  - If the -v option is specified and the -n option is not specified, *lex* statistics shall also be written to either the standard output or standard error, in an implementation-dependent format. These statistics may also be generated if table sizes are specified with a '%' operator in the *Definitions* section, as long as the -n option is not specified.

### **21589 STDERR**

21585

21586

21587 21588

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21597 21598

21599

If the **–t** option is specified, implementation-dependent informational, error, and warning messages concerning the contents of *lex* source code input shall be written to the standard error.

If the **–t** option is not specified:

- 1. Implementation-dependent informational, error, and warning messages concerning the contents of *lex* source code input shall be written to either the standard output or standard error.
- 2. If the **-v** option is specified and the **-n** option is not specified, *lex* statistics shall also be written to either the standard output or standard error, in an implementation-dependent format. These statistics may also be generated if table sizes are specified with a '%' operator in the *Definitions* section, as long as the **-n** option is not specified.

### 21600 OUTPUT FILES

A text file containing C source code shall be written to **lex.yy.c**, or to the standard output if the –t option is present.

### 21603 EXTENDED DESCRIPTION

Each input file contains *lex* source code, which is a table of regular expressions with corresponding actions in the form of C program fragments.

When **lex.yy.c** is compiled and linked with the *lex* library (using the **-l l** operand with *c89* or *cc*), the resulting program reads character input from the standard input and partitions it into strings

**lex** Utilities

21608 that match the given expressions.

21609 When an expression is matched, these actions shall occur:

• The input string that was matched is left in *yytext* as a null-terminated string; *yytext* is either an external character array or a pointer to a character string. As explained in **Definitions in lex**, the type can be explicitly selected using the %array or %pointer declarations, but the default is implementation-dependent.

- The external **int** *yyleng* is set to the length of the matching string.
- The expression's corresponding program fragment, or action, is executed.

During pattern matching, *lex* shall search the set of patterns for the single longest possible match. Among rules that match the same number of characters, the rule given first shall be chosen.

The general format of *lex* source shall be:

 21620
 Definitions

 21621
 %%

 21622
 Rules

 21623
 %%

 21624
 HearSubmouth

*User*Subroutines

The first "%%" is required to mark the beginning of the rules (regular expressions and actions); the second "%%" is required only if user subroutines follow.

Any line in the *Definitions* section beginning with a <black> character shall be assumed to be a C program fragment and shall be copied to the external definition area of the **lex.yy.c** file. Similarly, anything in the *Definitions* section included between delimiter lines containing only "%{ " and "%} " shall also be copied unchanged to the external definition area of the **lex.yy.c** file.

Any such input (beginning with a <black> character or within "%{ " and "%} " delimiter lines) appearing at the beginning of the *Rules* section before any rules are specified shall be written to **lex.yy.c** after the declarations of variables for the *yylex* function and before the first line of code in *yylex*. Thus, user variables local to *yylex* can be declared here, as well as application code to execute upon entry to *yylex*.

The action taken by *lex* when encountering any input beginning with a <br/>blank> character or within " $\{$ " and " $\{$ " delimiter lines appearing in the *Rules* section but coming after one or more rules is undefined. The presence of such input may result in an erroneous definition of the *yylex* function.

### **Definitions** in lex

Definitions appear before the first "%%" delimiter. Any line in this section not contained between "%{" and "%}" lines and not beginning with a <br/> <br/>blank> character shall be assumed to define a lex substitution string. The format of these lines shall be:

name substitute

If a *name* does not meet the requirements for identifiers in the ISO C standard, the result is undefined. The string *substitute* shall replace the string *{name}* when it is used in a rule. The *name* string shall be recognized in this context only when the braces are provided and when it does not appear within a bracket expression or within double-quotes.

In the *Definitions* section, any line beginning with a '%' (percent sign) character and followed by an alphanumeric word beginning with either '\$' or '\$' shall define a set of start conditions. Any line beginning with a '%' followed by a word beginning with either 'x' or 'x' shall define

Utilities lex

a set of exclusive start conditions. When the generated scanner is in a "%s" state, patterns with no state specified shall be also active; in a "%x" state, such patterns shall not be active. The rest of the line, after the first word, shall be considered to be one or more <blank> character-separated names of start conditions. Start condition names shall be constructed in the same way as definition names. Start conditions can be used to restrict the matching of regular expressions to one or more states as described in **Regular Expressions in lex** on page 572.

Implementations shall accept either of the following two mutually exclusive declarations in the *Definitions* section:

**%array** Declare the type of *yytext* to be a null-terminated character array.

**%pointer** Declare the type of *yytext* to be a pointer to a null-terminated character string.

The default type of *yytext* is implementation-dependent. If an application refers to *yytext* outside of the scanner source file (that is, via an **extern**), the application shall include the appropriate **%array** or **%pointer** declaration in the scanner source file.

Implementations shall accept declarations in the *Definitions* section for setting certain internal table sizes. The declarations are shown in the following table.

 Table 4-9 Table Size Declarations in lex

Declaration	Description	Minimum Value
% <b>p</b> <i>n</i>	Number of positions	2 500
% <b>n</b> <i>n</i>	Number of states	500
% <b>a</b> n	Number of transitions	2 000
% <b>e</b> <i>n</i>	Number of parse tree nodes	1 000
% <b>k</b> n	Number of packed character classes	1 000
% <b>o</b> n	Size of the output array	3 000

In the table, *n* represents a positive decimal integer, preceded by one or more <blank> characters. The exact meaning of these table size numbers is implementation-dependent. The implementation shall document how these numbers affect the *lex* utility and how they are related to any output that may be generated by the implementation should space limitations be encountered during the execution of *lex*. It shall be possible to determine from this output which of the table size values needs to be modified to permit *lex* to successfully generate tables for the input language. The values in the column Minimum Value represent the lowest values conforming implementations shall provide.

### Rules in lex

The rules in *lex* source files are a table in which the left column contains regular expressions and the right column contains actions (C program fragments) to be executed when the expressions are recognized.

```
        21687
        ERE action

        21688
        ERE action

        21690
        21690
```

21689 . . .

The extended regular expression (*ERE*) portion of a row shall be separated from *action* by one or more <br/>blank> characters. A regular expression containing <br/>blank> characters shall be recognized under one of the following conditions:

- The entire expression appears within double-quotes.
- The <br/>blank> characters appear within double-quotes or square brackets.

**lex** Utilities

• Each <br/>blank> character is preceded by a backslash character.

### **User Subroutines in lex**

Anything in the user subroutines section shall be copied to **lex.yy.c** following *yylex*.

### **Regular Expressions in lex**

The *lex* utility shall support the set of extended regular expressions (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.4, Extended Regular Expressions), with the following additions and exceptions to the syntax:

"..." Any string enclosed in double-quotes shall represent the characters within the double-quotes as themselves, except that backslash escapes (which appear in the following table) shall be recognized. Any backslash-escape sequence shall be terminated by the closing quote. For example, "\01""1" represents a single string: the octal value 1 followed by the character '1'.

<state>r, <state1,state2,...>r

The regular expression r shall be matched only when the program is in one of the start conditions indicated by state, state1, and so on; see **Actions in lex** on page 574. (As an exception to the typographical conventions of the rest of this volume of IEEE Std. 1003.1-200x, in this case < state> does not represent a metavariable, but the literal angle-bracket characters surrounding a symbol.) The start condition shall be recognized as such only at the beginning of a regular expression.

The regular expression r shall be matched only if it is followed by an occurrence of regular expression x (x is the instance of trailing context, further defined below). The token returned in yytext shall only match r. If the trailing portion of r matches the beginning of x, the result is unspecified. The r expression cannot include further trailing context or the '\$' (match-end-of-line) operator; x cannot include the '\$' (match-beginning-of-line) operator, nor trailing context, nor the '\$' operator. That is, only one occurrence of trailing context is allowed in a lex regular expression, and the '\$' operator only can be used at the beginning of such an expression.

When *name* is one of the substitution symbols from the *Definitions* section, the string, including the enclosing braces, shall be replaced by the *substitute* value. The *substitute* value shall be treated in the extended regular expression as if it were enclosed in parentheses. No substitution shall occur if {name} occurs within a bracket expression or within double-quotes.

Within an ERE, a backslash character shall be considered to begin an escape sequence as specified in the table in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation ('\\', '\a', '\b', '\f', '\n', '\r', '\t', '\v'). In addition, the escape sequences in the following table shall be recognized.

A literal <newline> character cannot occur within an ERE; the escape sequence '\n' can be used to represent a <newline> character. A <newline> character shall not be matched by a period operator.

### 

 {name}

Utilities lex

21735

**Table 4-10** Escape Sequences in *lex* 

21736	Escape		
21737	Sequence	Description	Meaning
21738	\digits	A backslash character followed	The character whose encoding is
21739		by the longest sequence of one,	represented by the one, two, or
21740		two, or three octal-digit	three-digit octal integer. If the
21741		characters (01234567). If all of	size of a byte on the system is
21742		the digits are 0, (that is,	greater than nine bits, the valid
21743		representation of the NUL	escape sequence used to
21744		character), the behavior is	represent a byte is
21745		undefined.	implementation-dependent.
21746			Multi-byte characters require
21747			multiple, concatenated escape
21748			sequences of this type, including
21749			the leading '\' for each byte.
21750	\xdigits	A backslash character followed	The character whose encoding is
21751		by the longest sequence of	represented by the hexadecimal
21752		hexadecimal-digit characters	integer.
21753		(01234567abcdefABCDEF). If all	
21754		of the digits are 0, (that is,	
21755		representation of the NUL	
21756		character), the behavior is	
21757		undefined.	
21758	\c	A backslash character followed	The character 'c', unchanged.
21759		by any character not described	
21760		in this table or in the table in the	
21761		System Interface Definitions	
21762		volume of	
21763		IEEE Std. 1003.1-200x, Chapter	
21764		5, File Format Notation ('\\',	
21765		'\a','\b','\f','\n','\r',	
21766		'\t','\v').	

2177121772

2177321774

21775

The order of precedence given to extended regular expressions for *lex* differs from that specified in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.4, Extended Regular Expressions. The order of precedence for *lex* shall be as shown in the following table, from high to low.

Note:

The escaped characters entry is not meant to imply that these are operators, but they are included in the table to show their relationships to the true operators. The start condition, trailing context, and anchoring notations have been omitted from the table because of the placement restrictions described in this section; they can only appear at the beginning or ending of an ERE.

**lex** Utilities

21776		Table 4-11 ERE Pr	recedence in <i>lex</i>	
21777		<b>Extended Regular Expression</b>	Precedence	
21778		collation-related bracket symbols	[==] [::] []	
21779		escaped characters	\ <special character=""></special>	
21780		bracket expression	[ ]	
21781		quoting	" "	
21782		grouping	( )	
21783		definition	$\{name\}$	
21784		single-character RE duplication	* + ?	
21785		concatenation		
21786		interval expression	$\{m,n\}$	
21787		alternation		
21788 21789 21790 21791 21792 21793 21794 21795 21796 21797 21798 21799	expressions, these beginning of an example apply to the entundefined; it can "about and one below). If the particle by itself.  Unlike the generations "(a)   500 (a)   500 (b)   500 (b)   500 (c)   ring operators '^' and '\$') de operators are restricted in their entire regular expression, and their regular expression. Thus, for instead be written as two sepe with "def\$", which share a cuttern were written "^abc def\$" eral ERE rules, embedded anches. An example of embedded \$\operatorname{5}\)" to match "foo" when it exists existing lex features:	ruse: the '^' operator can one '\$' operator only at the energeness of the pattern "(^ak parate rules, one with the resonance of the common action via the special of it would match either "abcorring is not allowed by meanchoring would be for p	lly be used at the dd. The operators oc)   (def\$) " is gular expression l'   ' action (see " or "def" on a ost historical lex atterns such as	
21801	" foo"/[\n]	/* Found foo as a sep	parate word. */	
21802 21803 21804		s' is a form of trailing context (it ar expressions containing another ling context).		
21805	The additional r	egular expressions trailing-conte	ext operator '/' can be used	d as an ordinary
21806		ented within double-quotes, "/'		
21807	-	on, "[/]". The start-condition '	•	
21808		t the beginning of a regular expre	ssion; elsewhere in the regula	r expression they
21809	shall be treated a	s ordinary characters.		
21810	Actions in lex			
21811		taken when an ERE is matched		
21812	actions described	d below; the program fragment o	an contain one or more C stat	tements, and can

The action to be taken when an ERE is matched can be a C program fragment or the special actions described below; the program fragment can contain one or more C statements, and can also include special actions. The empty C statement ';' shall be a valid action; any string in the **lex.yy.c** input that matches the pattern portion of such a rule is effectively ignored or skipped. However, the absence of an action shall not be valid, and the action *lex* takes in such a condition is undefined.

The specification for an action, including C statements and special actions, can extend across several lines if enclosed in braces:

```
21819 ERE <one or more blanks> { program statement program statement }
```

21813

21814

21815

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21817

Utilities lex

The default action when a string in the input to a **lex.yy.c** program is not matched by any expression shall be to copy the string to the output. Because the default behavior of a program generated by *lex* is to read the input and copy it to the output, a minimal *lex* source program that has just "%%" shall generate a C program that simply copies the input to the output unchanged.

Four special actions shall be available:

ECHO; REJECT; BEGIN

 The action  $' \mid '$  means that the action for the next rule is the action for this rule. Unlike the other three actions,  $' \mid '$  cannot be enclosed in braces or be semicolon-terminated; the application shall ensure that it is specified alone, with no other actions.

**ECHO**; Write the contents of the string *yytext* on the output.

Usually only a single expression is matched by a given string in the input. **REJECT** means "continue to the next expression that matches the current input", and shall cause whatever rule was the second choice after the current rule to be executed for the same input. Thus, multiple rules can be matched and executed for one input string or overlapping input strings. For example, given the regular expressions "xyz" and "xy" and the input "xyz", usually only the regular expression "xyz" would match. The next attempted match would start after **z**. If the last action in the "xyz" rule is **REJECT**, both this rule and the "xy" rule would be executed. The **REJECT** action may be implemented in such a fashion that flow of control does not continue after it, as if it were equivalent to a **goto** to another part of *yylex*. The use of **REJECT** may result in somewhat larger and slower scanners.

**BEGIN** The action:

**REJECT**;

BEGIN newstate;

switches the state (start condition) to *newstate*. If the string *newstate* has not been declared previously as a start condition in the *Definitions* section, the results are unspecified. The initial state is indicated by the digit '0' or the token **INITIAL**.

The functions or macros described below are accessible to user code included in the *lex* input. It is unspecified whether they appear in the C code output of *lex*, or are accessible only through the –**l l** operand to *c89* or *cc* (the *lex* library).

### int yylex(void)

Performs lexical analysis on the input; this is the primary function generated by the *lex* utility. The function shall return zero when the end of input is reached; otherwise, it shall return non-zero values (tokens) determined by the actions that are selected.

### int yymore(void)

When called, indicates that when the next input string is recognized, it is to be appended to the current value of *yytext* rather than replacing it; the value in *yyleng* shall be adjusted accordingly.

### int yyless(int n)

Retains *n* initial characters in *yytext*, NUL-terminated, and treats the remaining characters as if they had not been read; the value in *yyleng* shall be adjusted accordingly.

### int input(void)

Returns the next character from the input, or zero on end-of-file. It shall obtain input from the stream pointer *yyin*, although possibly via an intermediate buffer. Thus, once scanning has begun, the effect of altering the value of *yyin* is undefined. The character read is removed from the input stream of the scanner without any processing by the scanner.

**lex** Utilities

21867 **int** *unput*(**int** *c*)

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21868 Returns the character 'c' to the input; *yytext* and *yyleng* are undefined until the next expression is matched. The result of using *unput* for more characters than have been input is unspecified.

The following functions appear only in the *lex* library accessible through the **–l l** operand; they can therefore be redefined by a portable application:

### int yywrap(void)

Called by *yylex* at end-of-file; the default *yywrap* always shall return 1. If the application requires *yylex* to continue processing with another source of input, then the application can include a function *yywrap*, which associates another file with the external variable **FILE**\**yyin* and shall return a value of zero.

### int main(int argc, char \*argv[])

Calls *yylex* to perform lexical analysis, then exits. The user code can contain *main* to perform application-specific operations, calling *yylex* as applicable.

Except for *input*, *unput*, and *main*, all external and static names generated by *lex* shall begin with the prefix **yy** or **YY**.

### 21883 EXIT STATUS

21884 The following exit values shall be returned:

21885 0 Successful completion.

21886 >0 An error occurred.

### 21887 CONSEQUENCES OF ERRORS

21888 Default.

### 21889 APPLICATION USAGE

Portable applications are warned that in the *Rules* section, an *ERE* without an action is not acceptable, but need not be detected as erroneous by *lex*. This may result in compilation or runtime errors.

The purpose of *input* is to take characters off the input stream and discard them as far as the lexical analysis is concerned. A common use is to discard the body of a comment once the beginning of a comment is recognized.

The *lex* utility is not fully internationalized in its treatment of regular expressions in the *lex* source code or generated lexical analyzer. It would seem desirable to have the lexical analyzer interpret the regular expressions given in the *lex* source according to the environment specified when the lexical analyzer is executed, but this is not possible with the current *lex* technology. Furthermore, the very nature of the lexical analyzers produced by *lex* must be closely tied to the lexical requirements of the input language being described, which is frequently locale-specific anyway. (For example, writing an analyzer that is used for French text is not automatically useful for processing other languages.)

### 21904 EXAMPLES

The following is an example of a *lex* program that implements a rudimentary scanner for a Pascal-like syntax:

Utilities lex

```
21913
            DIGIT
                       [0-9]
21914
            ID
                       [a-z][a-z0-9]*
21915
21916
            {DIGIT}+ {
21917
                 printf("An integer: %s (%d)\n", yytext,
21918
                      atoi(yytext));
                 }
21919
            {DIGIT}+"."{DIGIT}*
21920
21921
                 printf("A float: %s (%g)\n", yytext,
                      atof(yytext));
21922
21923
21924
            if | then | begin | end | procedure | function
                                                                {
                 printf("A keyword: %s\n", yytext);
21925
21926
21927
            {ID}
                     printf("An identifier: %s\n", yytext);
            "+"|"-"|"*"|"/"
                                       printf("An operator: %s\n", yytext);
21928
            "{"[^}\n]*"}"
                                /* Eat up one-line comments. */
21929
            \lceil \t \n \rceil +
21930
                               /* Eat up white space. */
21931
                printf("Unrecognized character: %s\n", yytext);
21932
            88
21933
            int main(int argc, char *argv[])
21934
21935
                 ++argv, --argc; /* Skip over program name. */
                 if (argc > 0)
21936
21937
                     yyin = fopen(argv[0], "r");
21938
                 else
21939
                     yyin = stdin;
21940
                 yylex();
21941
```

### 21942 RATIONALE

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Even though the  $-\mathbf{c}$  option and references to the C language are retained in this description, lex may be generalized to other languages, as was done at one time for EFL, the Extended FORTRAN Language. Since the lex input specification is essentially language-independent, versions of this utility could be written to produce Ada, Modula-2, or Pascal code, and there are known historical implementations that do so.

The current description of *lex* bypasses the issue of dealing with internationalized EREs in the *lex* source code or generated lexical analyzer. If it follows the model used by *awk* (the source code is assumed to be presented in the POSIX locale, but input and output are in the locale specified by the environment variables), then the tables in the lexical analyzer produced by *lex* would interpret EREs specified in the *lex* source in terms of the environment variables specified when *lex* was executed. The desired effect would be to have the lexical analyzer interpret the EREs given in the *lex* source according to the environment specified when the lexical analyzer is executed, but this is not possible with the current *lex* technology.

The description of octal and hexadecimal-digit escape sequences agrees with the ISO C standard use of escape sequences. See the RATIONALE for *ed* on page 369 for a discussion of bytes larger

**lex** Utilities

than 9 bits being represented by octal values. Hexadecimal values can represent larger bytes and multi-byte characters directly, using as many digits as required.

There is no detailed output format specification. The observed behavior of *lex* under four different historical implementations was that none of these implementations consistently reported the line numbers for error and warning messages. Furthermore, there was a desire that *lex* be allowed to output additional diagnostic messages. Leaving message formats unspecified avoids these formatting questions and problems with internationalization.

Although the %x specifier for *exclusive* start conditions is not historical practice, it is believed to be a minor change to historical implementations and greatly enhances the usability of *lex* programs since it permits an application to obtain the expected functionality with fewer statements.

The %array and %pointer declarations were added as a compromise between historical systems. The System V-based *lex* copies the matched text to a *yytext* array. The *flex* program, supported in BSD and GNU systems, uses a pointer. In the latter case, significant performance improvements are available for some scanners. Most historical programs should require no change in porting from one system to another because the string being referenced is null-terminated in both cases. (The method used by *flex* in its case is to null-terminate the token in place by remembering the character that used to come right after the token and replacing it before continuing on to the next scan.) Multi-file programs with external references to *yytext* outside the scanner source file should continue to operate on their historical systems, but would require one of the new declarations to be considered strictly portable.

The description of EREs avoids unnecessary duplication of ERE details because their meanings within a *lex* ERE are the same as that for the ERE in this volume of IEEE Std. 1003.1-200x.

The reason for the undefined condition associated with text beginning with a <blank> or within "%{" and "%}" delimiter lines appearing in the *Rules* section is historical practice. Both the BSD and System V *lex* copy the indented (or enclosed) input in the *Rules* section (except at the beginning) to unreachable areas of the *yylex* function (the code is written directly after a *break* statement). In some cases, the System V *lex* generates an error message or a syntax error, depending on the form of indented input.

The intention in breaking the list of functions into those that may appear in **lex.yy.c** versus those that only appear in **libl.a** is that only those functions in **libl.a** can be reliably redefined by a portable application.

The descriptions of standard output and standard error are somewhat complicated because historical *lex* implementations chose to issue diagnostic messages to standard output (unless –t was given). This standard allows this behavior, but leaves an opening for the more expected behavior of using standard error for diagnostics. Also, the System V behavior of writing the statistics when any table sizes are given is allowed, while BSD-derived systems can avoid it. The programmer can always precisely obtain the desired results by using either the –t or –n options.

The OPERANDS section does not mention the use of – as a synonym for standard input; not all historical implementations support such usage for any of the *file* operands.

A description of the *translation table* was deleted from early proposals because of its relatively low usage in historical applications.

The change to the definition of the *input* function that allows buffering of input presents the opportunity for major performance gains in some applications.

The following examples clarify the differences between *lex* regular expressions and regular expressions appearing elsewhere in this volume of IEEE Std. 1003.1-200x. For regular expressions of the form "r/x", the string matching r is always returned; confusion may arise

Utilities lex

22005 when the beginning of x matches the trailing portion of r. For example, given the regular 22006 expression "a\*b/cc" and the input "aaabcc", yytext would contain the string "aaab" on this match. But given the regular expression "x\*/xy" and the input "xxxy", the token xxx, not xx, 22007 22008 is returned by some implementations because **xxx** matches "x\*". In the rule "ab\*/bc", the "b\*" at the end of r extends r's match into the beginning of the 22009 trailing context, so the result is unspecified. If this rule were "ab/bc", however, the rule 22010 matches the text "ab" when it is followed by the text "bc". In this latter case, the matching of r22011 22012 cannot extend into the beginning of *x*, so the result is specified. 22013 FUTURE DIRECTIONS 22014 None. 22015 SEE ALSO 22016 c89, yacc 22017 CHANGE HISTORY 22018 First released in Issue 2. 22019 Issue 4 22020 Aligned with the ISO/IEC 9945-2: 1993 standard. 22021 Issue 6 22022 This utility is now marked as part of the C-Language Development Utilities option. 22023 The obsolescent -c option is withdrawn in this issue. The normative text is reworded to avoid use of the term "must" for application requirements. 22024

**link** Utilities

```
22025 NAME
22026
             link — call link() function
22027 SYNOPSIS
              link file1 file2
22028 XSI
22029
22030 DESCRIPTION
             The link utility shall perform the function call:
22031
22032
              link(file1, file2);
22033
             A user may need appropriate privilege to invoke the link utility.
22034 OPTIONS
             None.
22035
22036 OPERANDS
22037
             The following operands shall be supported:
             file1
                           The path name of an existing file.
22038
              file2
                           The path name of the new directory entry to be created.
22039
22040 STDIN
22041
             Not used.
22042 INPUT FILES
             Not used.
22043
22044 ENVIRONMENT VARIABLES
             The following environment variables shall affect the execution of link:
22045
22046
             LANG
                           Provide a default value for the internationalization variables that are unset or null.
22047
                           If LANG is unset or null, the corresponding value from the implementation-
                           dependent default locale shall be used. If any of the internationalization variables
22048
22049
                           contain an invalid setting, the utility behaves as if none of the variables had been
                           set.
22050
22051
             LC_ALL
                           If set to a non-empty string value, override the values of all the other
22052
                           internationalization variables.
22053
             LC_CTYPE
                           Determine the locale for the interpretation of sequences of bytes of text data as
22054
                           characters (for example, single-byte as opposed to multi-byte characters in
                           arguments).
22055
             LC_MESSAGES
22056
                           Determine the locale that should be used to affect the format and contents of
22057
22058
                           diagnostic messages written to standard error.
             NLSPATH
                           Determine the location of message catalogs for the processing of LC_MESSAGES.
22059
22060 ASYNCHRONOUS EVENTS
             Default.
22061
22062 STDOUT
```

22063

None.

Utilities link

22064 **STDERR** 22065 Used only for diagnostic messages. 22066 OUTPUT FILES None. 22067 22068 EXTENDED DESCRIPTION 22069 None. 22070 EXIT STATUS 22071 The following exit values shall be returned: Successful completion. 22072 >0 An error occurred. 22073 22074 CONSEQUENCES OF ERRORS 22075 Default. 22076 APPLICATION USAGE None. 22077 22078 EXAMPLES 22079 None. 22080 RATIONALE None. 22081 22082 FUTURE DIRECTIONS None. 22083 22084 SEE ALSO

*In, unlink,* the System Interfaces volume of IEEE Std. 1003.1-200x, *link()* 

22085

22087

22086 CHANGE HISTORY

First released in Issue 5.

**ln** Utilities

```
22088 NAME
22089
              ln — link files
22090 SYNOPSIS
              ln [-fs] source_file target_file
22091
22092
              ln [-fs] source_file ... target_dir
22093 DESCRIPTION
22094
              In the first synopsis form, the In utility shall create a new directory entry (link), or if the -s
              option is specified a symbolic link, for the file specified by the source_file operand, at the
22095
              destination path specified by the target_file operand. This first synopsis form shall be assumed
22096
              when the final operand does not name an existing directory; if more than two operands are
22097
              specified and the final is not an existing directory, an error shall result.
22098
22099
              In the second synopsis form, the In utility shall create a new directory entry (link), or if the -s
              option is specified a symbolic link, for each file specified by a source_file operand, at a destination
22100
              path in the existing directory named by target_dir.
22101
              If the last operand specifies an existing file of a type not specified by the System Interfaces
22102
22103
              volume of IEEE Std. 1003.1-200x, the behavior is implementation-dependent.
              The corresponding destination path for each source file shall be the concatenation of the target
22104
              directory path name, a slash character, and the last path name component of the source_file. The
22105
22106
              second synopsis form shall be assumed when the final operand names an existing directory.
22107
              For each source_file:
22108
                1. If the destination path exists:
                      a. If the -f option is not specified, ln shall write a diagnostic message to standard error,
22109
22110
                          do nothing more with the current source_file, and go on to any remaining source_files.
                      b. Actions shall be performed equivalent to the unlink() function defined in the System
22111
                          Interfaces volume of IEEE Std. 1003.1-200x, called using destination as the path
22112
22113
                          argument. If this fails for any reason, In shall write a diagnostic message to standard
                          error, do nothing more with the current source_file, and go on to any remaining
22114
22115
                          source files.
                2. If the -s option is specified, ln shall create a symbolic link named by the destination path
22116
                    and containing as its path name source_file. The In utility shall do nothing more with
22117
22118
                    source_file and shall go on to any remaining files.
                3. If source file is a symbolic link, actions shall be performed equivalent to the link() function
22119
                    using the object that source_file references as the path1 argument and the destination path
22120
                    as the path2 argument. The In utility shall do nothing more with source_file and shall go on
22121
                    to any remaining files.
22122
                   Actions shall be performed equivalent to the link() function defined in the System
22123
22124
                    Interfaces volume of IEEE Std. 1003.1-200x using source_file as the path1 argument, and the
                    destination path as the path2 argument.
22125
22126 OPTIONS
              The In utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x,
22127
              Section 12.2, Utility Syntax Guidelines.
22128
```

Force existing *destination* path names to be removed to allow the link.

 $-\mathbf{f}$ 

The following option shall be supported:

22129

Utilities ln

22131	- <b>s</b>	Create symbolic links instead of hard links.
22132 <b>OPER</b>	ANDS	
22133	The following	ng operands shall be supported:
22134 22135 22136	source_file	A path name of a file to be linked. If the $-\mathbf{s}$ option is specified, no restrictions on the type of file or on its existence shall be made. If the $-\mathbf{s}$ option is not specified, whether a directory can be linked is implementation-dependent.
22137	target_file	The path name of the new directory entry to be created.
22138 22139	target_dir	A path name of an existing directory in which the new directory entries are created.
22140 <b>STDIN</b>	I	
22141	Not used.	
22142 <b>INPU</b> T		
22143	None.	A DA A DA EG
22144 ENVII 22145	RONMENT VA The following	ARIABLES  ng environment variables shall affect the execution of <i>ln</i> :
22146 22147 22148 22149 22150	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
22151 22152	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
22153 22154 22155	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).
22156	LC_MESSA	GES
22157 22158		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
22159 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .
22160 <b>ASYN</b> 22161	CHRONOUS Default.	EVENTS
22162 <b>STDO</b>		
22163	Not used.	
22164 <b>STDEI</b> 22165		or diagnostic messages.
22166 <b>OUTP</b> 22167	U <b>T FILES</b> None.	
22168 <b>EXTEN</b> 22169	NDED DESCR None.	ZIPTION
22170 <b>EXIT S</b> 22171		ng exit values shall be returned:

22172

0 All the specified files were linked successfully.

**ln** Utilities

22173 >0 An error occurred.

22174 CONSEQUENCES OF ERRORS
22175 Default.

22176 APPLICATION USAGE
22177 None.

22178 EXAMPLES

22179 None.

### 22180 RATIONALE

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Some historic versions of *In* (including the one specified by the SVID, unlink the destination file, if it exists, by default. If the mode does not permit writing, these versions prompt for confirmation before attempting the unlink. In these versions the –**f** option causes *In* not to attempt to prompt for confirmation.

This allows *In* to succeed in creating links when the target file already exists, even if the file itself is not writable (although the directory must be). Early proposals specified this functionality.

This volume of IEEE Std. 1003.1-200x does not allow the *In* utility to unlink existing destination paths by default for the following reasons:

- The *In* utility has historically been used to provide locking for shell applications, a usage that is incompatible with *In* unlinking the destination path by default. There was no corresponding technical advantage to adding this functionality.
- This functionality gave *In* the ability to destroy the link structure of files, which changes the historical behavior of *In*.
- This functionality is easily replicated with a combination of *rm* and *ln*.
- It is not historical practice in many systems; BSD and BSD-derived systems do not support this behavior. Unfortunately, whichever behavior is selected can cause scripts written expecting the other behavior to fail.
- It is preferable that *In* perform in the same manner as the *link()* function, which does not permit the target to exist already.

This volume of IEEE Std. 1003.1-200x retains the **–f** option to provide support for shell scripts depending on the SVID semantics. It seems likely that shell scripts would not be written to handle prompting by *In* and would therefore have specified the **–f** option.

The **–f** option is an undocumented feature of many historical versions of the *ln* utility, allowing linking to directories. These versions require modification.

Early proposals of this volume of IEEE Std. 1003.1-200x also required an **-i** option, which behaved like the **-i** options in *cp* and *mv*, prompting for confirmation before unlinking existing files. This was not historical practice for the *ln* utility and has been omitted.

### 22208 FUTURE DIRECTIONS

22209 None.

### 22210 SEE ALSO

chmod, find, pax, rm, the System Interfaces volume of IEEE Std. 1003.1-200x, link()

### 22212 CHANGE HISTORY

First released in Issue 2.

Utilities ln

## 22214 **Issue 4**22215 Aligned with the ISO/IEC 9945-2: 1993 standard. 22216 **Issue 6**22217 The *In* utility is updated to include symbolic link processing as defined in the IEEE P1003.2b draft standard.

locale **Utilities** 

anna NAME				
22219 <b>NAME</b> 22220	locale — get locale-specific information			
22221 <b>SYNOP</b>	SIS			
22222	locale [-	a  -m]		
22223	locale [-	ck] name		
22224 <b>DESCR</b>	IPTION			
22225	The <i>locale</i> u	tility shall write information about the current locale environment, or all public		
22226 22227		ne standard output. For the purposes of this section, a <i>public locale</i> is one provided by entation that is accessible to the application.		
22228	When locale	e is invoked without any arguments, it shall summarize the current locale		
22229 22230	environmen	t for each locale category as determined by the settings of the environment variables ne System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 7, Locale.		
22231 22232		ed with operands, it shall write values that have been assigned to the keywords in tegories, as follows:		
22233		ng a keyword name shall select the named keyword and the category containing that		
22234	keyword	• • • • • • • • • • • • • • • • • • • •		
22235	<ul> <li>Specifying</li> </ul>	ng a category name shall select the named category and all keywords in that		
22236	category			
22237 <b>OPTIO</b>	NS			
22238		utility shall conform to the System Interface Definitions volume of		
22239	IEEE Std. 10	03.1-200x, Section 12.2, Utility Syntax Guidelines.		
22240	The following	The following options shall be supported:		
22241	- <b>a</b>	Write information about all available public locales. The available locales shall		
22242		include <b>POSIX</b> , representing the POSIX locale. The manner in which the		
22243 22244		implementation determines what other locales are available is implementation-dependent.		
22245	-с	Write the names of selected locale categories; see the STDOUT section. The -c		
22246		option increases readability when more than one category is selected (for example,		
22247 22248		via more than one keyword name or via a category name). It is valid both with and without the $-\mathbf{k}$ option.		
22249	- <b>k</b>	Write the names and values of selected keywords. The implementation may omit		
22250	A	values for some keywords; see the OPERANDS section.		
22251	-m	Write names of available charmaps; see the System Interface Definitions volume of		
22252		IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set.		
22253 <b>OPERA</b>				
22254	The following	ng operand shall be supported:		
22255	name	The name of a locale category as defined in the System Interface Definitions		
22256		volume of IEEE Std. 1003.1-200x, Chapter 7, Locale, the name of a keyword in a		
22257 22258		locale category, or the reserved name <b>charmap</b> . The named category or keyword shall be selected for output. If a single <i>name</i> represents both a locale category name		
22259		and a keyword name in the current locale, the results are unspecified. Otherwise,		
22260		both category and keyword names can be specified as name operands, in any		
22261		sequence. It is implementation-dependent whether any keyword values are		
22262		written for the categories <i>LC_CTYPE</i> and <i>LC_COLLATE</i> .		

Utilities locale

# 22263 **STDIN**22264 Not used. 22265 **INPUT FILES**22266 None. 22267 **ENVIRONMENT VARIABLES**22268 The following environr 22269 *LANG* Provide a 22270 If *LANG*22271 depender 22272 contains

The following environment variables shall affect the execution of *locale*:

22270 Provide a default value for the internationalization variables that are unset or null.

122270 If LANG is unset or null, the corresponding value from the implementation122271 dependent default locale shall be used. If any of the internationalization variables
122272 contains an invalid setting, the utility shall behave as if none of the variables had
122273 been defined.

122274 LC\_ALL If set to a non-empty string value, override the values of all the other

internationalization variables.

LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in

arguments and input files).

22279 LC MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

22282 XSI NLSPATH Determine the location of message catalogs for the processing of LC\_MESSAGES.

The application shall ensure that the LANG,  $LC_{-}^*$ , and NLSPATH environment variables specify the current locale environment to be written out; they shall be used if the  $-\mathbf{a}$  option is not specified.

### 22286 ASYNCHRONOUS EVENTS

22287 Default.

### 22288 STDOUT

22278

22289 If *locale* is invoked without any options or operands, the names and values of the *LANG* and *LC\_\** environment variables described in this volume of IEEE Std. 1003.1-200x shall be written to the standard output, one variable per line, with *LANG* first, and each line using the following format. Only those variables set in the environment and not overridden by *LC\_ALL* shall be written using this format:

22294 "%s=%s\n", <variable\_name>, <value>

The names of those  $LC_*$  variables associated with locale categories defined in this volume of IEEE Std. 1003.1-200x that are not set in the environment or are overridden by  $LC_ALL$  shall be written in the following format:

22298 "%s=\""%s\""\n", <variable\_name>, <implied value>

The < implied value> shall be the name of the locale that has been selected for that category by the implementation, based on the values in LANG and  $LC\_ALL$ , as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables.

The *<value>* and *<implied value>* shown above shall be properly quoted for possible later reentry to the shell. The *<value>* shall not be quoted using double-quotes (so that it can be distinguished by the user from the *<implied value>* case, which always requires double-quotes).

The  $LC\_ALL$  variable shall be written last, using the first format shown above. If it is not set, it shall be written as:

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**locale** Utilities

```
22307
              "LC ALL=\n"
22308
              If any arguments are specified:
                1. If the -a option is specified, the names of all the public locales shall be written, each in the
22309
22310
                   following format:
                    "%s\n", <locale name>
22311
22312
                2. If the –c option is specified, the names of all selected categories shall be written, each in the
                   following format:
22313
22314
                    "%s\n", <category name>
                   If keywords are also selected for writing (see following items), the category name output
22315
22316
                   shall precede the keyword output for that category.
                   If the -c option is not specified, the names of the categories shall not be written; only the
22317
                   keywords, as selected by the <name> operand, shall be written.
22318
                3. If the -k option is specified, the names and values of selected keywords shall be written. If
22319
                    a value is non-numeric, it shall be written in the following format:
22320
22321
                    "%s=\"%s\"\n", <keyword name>, <keyword value>
                   If the keyword was charmap, the name of the charmap (if any) that was specified via the
22322
22323
                    localedef -f option when the locale was created shall be written, with the word charmap as
                    <keyword name>.
22324
                   If a value is numeric, it shall be written in one of the following formats:
22325
22326
                    "%s=%d\n", <keyword name>, <keyword value>
22327
                    "%s=%c%o\n", <keyword name>, <escape character>, <keyword value>
                    "%s=%cx%x\n", <keyword name>, <escape character>, <keyword value>
22328
                    where the <escape character> is that identified by the escape_char keyword in the current
22329
                   locale; see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 7.3,
22330
                   Locale Definition.
22331
                    Compound keyword values (list entries) shall be separated in the output by semicolons.
22332
22333
                    When included in keyword values, the semicolon, the double-quote, the backslash, and
22334
                    any control character shall be preceded (escaped) with the escape character.
22335
                4. If the -k option is not specified, selected keyword values shall be written, each in the
22336
                   following format:
                    "%s\n", < keyword value>
22337
                   If the keyword was charmap, the name of the charmap (if any) that was specified via the
22338
                    localedef – f option when the locale was created shall be written.
22339
22340
                5. If the -\mathbf{m} option is specified, then a list of all available charmaps shall be written, each in
                    the format:
22341
                    "%s\n", < charmap>
22342
```

where *<charmap>* is in a format suitable for use as the option-argument to the *localedef* –f

option.

*Utilities* locale

```
22345 STDERR
22346
             Used only for diagnostic messages.
22347 OUTPUT FILES
             None.
22348
22349 EXTENDED DESCRIPTION
             None.
22350
22351 EXIT STATUS
             The following exit values shall be returned:
22352
22353
                 All the requested information was found and output successfully.
                 An error occurred.
22354
22355 CONSEQUENCES OF ERRORS
22356
             Default.
22357 APPLICATION USAGE
             If the LANG environment variable is not set or set to an empty value, or one of the LC_{-}^{*}
22358
22359
             environment variables is set to an unrecognized value, the actual locales assumed (if any) are
22360
             implementation-dependent as described in the System Interface Definitions volume of
             IEEE Std. 1003.1-200x, Chapter 8, Environment Variables.
22361
22362
             Implementations are not required to write out the actual values for keywords in the categories
22363
             LC_CTYPE and LC_COLLATE; however, they must write out the categories (allowing an
22364
             application to determine, for example, which character classes are available).
22365 EXAMPLES
             In the following examples, the assumption is that locale environment variables are set as
22366
22367
             follows:
             LANG=locale x
22368
22369
             LC_COLLATE=locale_y
22370
             The command locale would result in the following output:
22371
             LANG=locale x
22372
             LC_CTYPE="locale_x"
             LC_COLLATE=locale_y
22373
22374
             LC_TIME="locale_x"
             LC_NUMERIC="locale_x"
22375
             LC MONETARY="locale x"
22376
             LC_MESSAGES="locale_x"
22377
22378
             LC ALL=
22379
             The order of presentation of the categories is not specified by this volume of
             IEEE Std. 1003.1-200x.
22380
22381
             The command:
             LC_ALL=POSIX locale -ck decimal_point
22382
22383
             would produce:
             LC NUMERIC
22384
22385
             decimal_point="."
22386
             The following command shows an application of locale to determine whether a user-supplied
             response is affirmative:
22387
```

**locale** Utilities

```
22388
             if printf "%s\n" "$response" | grep -Eq "$(locale yesexpr)"
22389
22390
                   affirmative processing goes here
22391
             else
22392
                  non-affirmative processing goes here
22393
             fi
22394 RATIONALE
22395
             The output for categories LC_CTYPE and LC_COLLATE has been made implementation-
             dependent because there is a questionable value in having a shell script receive an entire array of
22396
22397
             characters. It is also difficult to return a logical collation description, short of returning a
             complete localedef source.
22398
22399
             The -m option was included to allow applications to query for the existence of charmaps. The
             output is a list of the charmaps (implementation-supplied and user-supplied, if any) on the
22400
             system.
22401
             The -c option was included for readability when more than one category is selected (for
22402
             example, via more than one keyword name or via a category name). It is valid both with and
22403
22404
             without the -\mathbf{k} option.
             The charmap keyword, which returns the name of the charmap (if any) that was used when the
22405
             current locale was created, was included to allow applications needing the information to
22406
             retrieve it.
22407
22408 FUTURE DIRECTIONS
22409
             None
22410 SEE ALSO
             localedef, the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 7.3, Locale
22411
99419
             Definition
22413 CHANGE HISTORY
             First released in Issue 4.
22414
22415 Issue 5
             FUTURE DIRECTIONS section added.
22416
22417 Issue 6
             The normative text is reworded to avoid use of the term "must" for application requirements.
22418
```

*Utilities* localedef

22419 <b>NAME</b>	
22420	localedef — define locale environment
22421 <b>SYNOI</b>	
22422	localedef [-c][-f charmap][-i sourcefile][-u code_set_name] name
22423 <b>DESCR</b>	RIPTION
22424	The localedef utility shall convert source definitions for locale categories into a format usable by
22425	the functions and utilities whose operational behavior is determined by the setting of the locale
22426	environment variables defined in the System Interface Definitions volume of
22427	IEEE Std. 1003.1-200x, Chapter 7, Locale. It is implementation-dependent whether users have the
22428	capability to create new locales, in addition to those supplied by the implementation. If the symbolic constant POSIX2_LOCALEDEF is defined, the system supports the creation of new
22429 22430 XSI	locales. On XSI-conformant systems, the symbolic constant POSIX2_LOCALEDEF shall be
22431	defined.
22432 22433	The utility shall read source definitions for one or more locale categories belonging to the same locale from the file named in the $-i$ option (if specified) or from standard input.
22434	The name operand identifies the target locale. The utility shall support the creation of public, or
22435	generally accessible locales, as well as <i>private</i> , or restricted-access locales. Implementations may
22436	restrict the capability to create or modify public locales to users with the appropriate privileges.
22437	Each category source definition shall be identified by the corresponding environment variable
22438	name and terminated by an END category-name statement. The following categories shall be
22439	supported. In addition, the input may contain source for implementation-dependent categories.
22440	LC_CTYPE Defines character classification and case conversion.
22441	LC_COLLATE
22442	Defines collation rules.
22443	LC_MONETARY
22444	Defines the format and symbols used in formatting of monetary information.
22445	LC_NUMERIC
22446	Defines the decimal delimiter, grouping, and grouping symbol for non-monetary
22447	numeric editing.
22448	LC_TIME Defines the format and content of date and time information.
22449	LC_MESSAGES
22450	Defines the format and values of affirmative and negative responses.
22451 <b>OPTIO</b>	
22452	The localedef utility shall conform to the System Interface Definitions volume of
22453	IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.
22454	The following options shall be supported:
22455	−c Create permanent output even if warning messages have been issued.
22456	-f charmap Specify the path name of a file containing a mapping of character symbols and
22457	collating element symbols to actual character encodings. The format of the
22458	charmap is described under the System Interface Definitions volume of
22459	IEEE Std. 1003.1-200x, Section 6.4, Character Set Description File. The application
22460	shall ensure that this option is specified if symbolic names (other than collating
22461	symbols defined in a <b>collating-symbol</b> keyword) are used. If the <b>-f</b> option is not present, an implementation-dependent character mapping shall be used.
22462	present, an implementation-dependent character mapping shan be used.

localedef **Utilities** 

22463	-1 inputitie The path name of a file containing the source definitions. If this option is not
22464	present, source definitions shall be read from standard input. The format of the
22465	inputfile is described in the System Interface Definitions volume of
22466	IEEE Std. 1003.1-200x, Section 7.3, Locale Definition.
22467 22468 22469	-u code_set_name Specify the name of a codeset used as the target mapping of character symbols and collating element symbols whose encoding values are defined in terms of the ISO/IEC 10646-1: 1993 standard position constant values.

### 22470 OPERANDS

22471

The following operand shall be supported:

Identifies the locale; see the System Interface Definitions volume of 22472 name IEEE Std. 1003.1-200x, Chapter 7, Locale for a description of the use of this name. If 22473 the name contains one or more slash characters, name shall be interpreted as a path 22474 name where the created locale definitions shall be stored. If name does not contain 22475 any slash characters, the interpretation of the name is implementation-dependent 22476 and the locale shall be public. This capability may be restricted to users with 22477 appropriate privileges. (As a consequence of specifying one name, although several 22478 22479 categories can be processed in one execution, only categories belonging to the 22480 same locale can be processed.)

### 22481 **STDIN**

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Unless the -i option is specified, the standard input shall be a text file containing one or more locale category source definitions, as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 7.3, Locale Definition. When lines are continued using the escape character mechanism, there is no limit to the length of the accumulated continued line.

### 22486 INPUT FILES

The character set mapping file specified as the *charmap* option-argument is described under the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.4, Character Set Description File. If a locale category source definition contains a copy statement, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 7, Locale, and the copy statement names a valid, existing locale, then *localedef* shall behave as if the source definition had contained a valid category source definition for the named locale.

### 22493 ENVIRONMENT VARIABLES

The following environment variables shall affect the execution of *localedef*:

LANG Provide a default value for the internationalization variables that are unset or null. 22495 22496 If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables 22497 contains an invalid setting, the utility shall behave as if none of the variables had 22498 been defined. 22499 LC ALL If set to a non-empty string value, override the values of all the other 22500 internationalization variables. 22501 LC\_COLLATE 22502 (This variable has no affect on *localedef*; the POSIX locale is used for this category.) 22503 Determine the locale for the interpretation of sequences of bytes of text data as 22504 LC\_CTYPE characters (for example, single-byte as opposed to multi-byte characters in 22505 22506

arguments and input files). This variable has no affect on the processing of *localedef* input data; the POSIX locale is used for this purpose, regardless of the value of this variable.

Utilities localedef

22509 LC\_MESSAGES 22510 Determine the locale that should be used to affect the format and contents of 22511 diagnostic messages written to standard error. NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 22512 XSI 22513 ASYNCHRONOUS EVENTS Default. 22514 **22515 STDOUT** The utility shall report all categories successfully processed, in an unspecified format. 22516 22517 STDERR Used only for diagnostic messages. 22518 22519 OUTPUT FILES The format of the created output is unspecified. If the *name* operand does not contain a slash, the 22520 existence of an output file for the locale is unspecified. 22521 22522 EXTENDED DESCRIPTION When the  $-\mathbf{u}$  option is used, the *code\_set\_name* option-argument shall be interpreted as an 22523 implementation-dependent name of a codeset to which the ISO/IEC 10646-1:1993 standard 22524 position constant values shall be converted via an implementation-dependent method. Both the 22525 ISO/IEC 10646-1:1993 standard position constant values and other formats (decimal, 22526 22527 hexadecimal, or octal) shall be valid as encoding values within the *charmap* file. The codeset represented by the implementation-dependent name can be any codeset that is supported by the 22528 implementation. 22529 When conflicts occur between the charmap specification of <code\_set\_name>, <mb\_cur\_max>, or 22530 <mb\_cur\_min> and the implementation-dependent interpretation of these respective items for 22531 22532 the codeset represented by the **–u** option-argument *code\_set\_name*, the result is unspecified. When conflicts occur between the *charmap* encoding values specified for symbolic names of 22533 characters of the portable character set and the implementation-dependent assignment of 22534 character encoding values, the result is unspecified. 22535 22536 If a non-printable character in the *charmap* has a width specified that is not -1, *localedef* shall generate a warning. 22537 22538 EXIT STATUS 22539 The following exit values shall be returned: 22540 No errors occurred and the locales were successfully created. Warnings occurred and the locales were successfully created. 22541 22542 The locale specification exceeded implementation limits or the coded character set or sets 22543 used were not supported by the implementation, and no locale was created. The capability to create new locales is not supported by the implementation. 22544 22545 Warnings or errors occurred and no output was created.

#### 22546 CONSEQUENCES OF ERRORS

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22547 If an error is detected, no permanent output shall be created.

22548 If warnings occur, permanent output shall be created if the -c option was specified. The following conditions shall cause warning messages to be issued:

• If a symbolic name not found in the *charmap* file is used for the descriptions of the *LC\_CTYPE* or *LC\_COLLATE* categories (for other categories, this shall be an error condition).

**localedef** Utilities

22552 If the number of operands to the order keyword exceeds the {COLL\_WEIGHTS\_MAX} limit. • If optional keywords not supported by the implementation are present in the source. 22553 • If a non-printable character has a width specified other than −1. 22554 22555 Other implementation-dependent conditions may also cause warnings. 22556 APPLICATION USAGE The charmap definition is optional, and is contained outside the locale definition. This allows 22557 both completely self-defined source files, and generic sources (applicable to more than one 22558 codeset). To aid portability, all charmap definitions must use the same symbolic names for the 22559 portable character set. As explained in the System Interface Definitions volume of 22560 IEEE Std. 1003.1-200x, Section 6.4, Character Set Description File, it is implementation-22561 dependent whether or not users or applications can provide additional character set description 22562 files. Therefore, the -f option might be operable only when an implementation-dependent 22563 *charmap* is named. 22564 22565 EXAMPLES None. 22566 22567 RATIONALE The output produced by the *localedef* utility is implementation-dependent. The *name* operand is 22568 used to identify the specific locale. (As a consequence, although several categories can be 22569 22570 processed in one execution, only categories belonging to the same locale can be processed.) 22571 FUTURE DIRECTIONS 22572 None. **22573 SEE ALSO** 22574 locale, the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 7.3, Locale 22575 Definition 22576 CHANGE HISTORY First released in Issue 4. 22577 22578 **Issue 6** The **–u** option is added, as specified in the IEEE P1003.2b draft standard. 22579 22580 The normative text is reworded to avoid use of the term "must" for application requirements.

Utilities logger

22581 **NAME** 22582 logger — log messages 22583 SYNOPSIS 22584 logger string ... 22585 **DESCRIPTION** The *logger* utility saves a message, in an unspecified manner and format, containing the *string* 22586 operands provided by the user. The messages are expected to be evaluated later by personnel 22587 performing system administration tasks. 22588 22589 It is implementation-dependent whether messages written in locales other than the POSIX locale are effective. 22590 22591 OPTIONS 22592 None. 22593 OPERANDS The following operand shall be supported: 22594 string One of the string arguments whose contents are concatenated together, in the 22595 order specified, separated by single <space> characters. 22596 22597 **STDIN** Not used. 22598 22599 INPUT FILES None. 22600 22601 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *logger*: 22602 22603 LANG Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-22604 dependent default locale shall be used. If any of the internationalization variables 22605 22606 contains an invalid setting, the utility shall behave as if none of the variables had been defined. 22607 22608 LC\_ALL If set to a non-empty string value, override the values of all the other internationalization variables. 22609 22610 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 22611 characters (for example, single-byte as opposed to multi-byte characters in arguments). 22612 LC\_MESSAGES 22613 Determine the locale that should be used to affect the format and contents of 22614 diagnostic messages written to standard error. (This means diagnostics from logger 22615 22616 to the user or application, not diagnostic messages that the user is sending to the 22617 system administrator.) NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 22618 XSI 22619 ASYNCHRONOUS EVENTS Default. 22620 22621 **STDOUT** 

Not used.

**logger** Utilities

# 22623 STDERR

22624 Used only for diagnostic messages.

#### 22625 OUTPUT FILES

22626 Unspecified.

### 22627 EXTENDED DESCRIPTION

22628 None.

#### 22629 EXIT STATUS

22630 The following exit values shall be returned:

22631 0 Successful completion.

22632 >0 An error occurred.

#### 22633 CONSEQUENCES OF ERRORS

22634 Default.

#### 22635 APPLICATION USAGE

This utility allows logging of information for later use by a system administrator or programmer in determining why non-interactive utilities have failed. The locations of the saved messages, their format, and retention period are all unspecified. There is no method for a portable application to read messages, once written.

#### 22640 EXAMPLES

A batch application, running non-interactively, tries to read a configuration file and fails; it may attempt to notify the system administrator with:

22643 logger myname: unable to read file foo. [timestamp]

#### 22644 RATIONALE

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The standard developers believed strongly that some method of alerting administrators to errors was necessary. The obvious example is a batch utility, running non-interactively, that is unable to read its configuration files or that is unable to create or write its results file. However, the standard developers did not wish to define the format or delivery mechanisms as they have historically been (and will probably continue to be) very system-specific, as well as involving functionality clearly outside of the scope of this volume of IEEE Std. 1003.1-200x.

The text with *LC\_MESSAGES* about diagnostic messages means diagnostics from *logger* to the user or application, not diagnostic messages that the user is sending to the system administrator.

Multiple *string* arguments are allowed, similar to *echo*, for ease-of-use.

Like the utilities *mailx* and *lp*, *logger* is admittedly difficult to test. This was not deemed sufficient justification to exclude these utilities from this volume of IEEE Std. 1003.1-200x. It is also arguable that they are, in fact, testable, but that the tests themselves are not portable.

#### 22657 FUTURE DIRECTIONS

22658 None.

22659 SEE ALSO

22660 mailx, write

## 22661 CHANGE HISTORY

First released in Issue 4.

Utilities logname

#### 22663 NAME 22664 logname — return the user's login name 22665 SYNOPSIS 22666 logname 22667 **DESCRIPTION** The *logname* utility shall write the user's login name to standard output. The login name shall be 22668 the string that would be returned by the getlogin() function defined in the System Interfaces 22669 volume of IEEE Std. 1003.1-200x. Under the conditions where the getlogin() function would fail, 22670 the logname utility shall write a diagnostic message to standard error and exit with a non-zero 22671 22672 exit status. 22673 OPTIONS 22674 None. 22675 OPERANDS None. 22676 22677 **STDIN** Not used. 22678 22679 INPUT FILES 22680 None. 22681 ENVIRONMENT VARIABLES 22682 The following environment variables shall affect the execution of *logname*: LANG Provide a default value for the internationalization variables that are unset or null. 22683 22684 If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables 22685 contains an invalid setting, the utility shall behave as if none of the variables had 22686 been defined. 22687 LC\_ALL 22688 If set to a non-empty string value, override the values of all the other internationalization variables. 22689 Determine the locale for the interpretation of sequences of bytes of text data as 22690 $LC\_CTYPE$ characters (for example, single-byte as opposed to multi-byte characters in 22691 22692 arguments). LC MESSAGES 22693 Determine the locale that should be used to affect the format and contents of 22694 22695 diagnostic messages written to standard error. **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 22696 XSI 22697 ASYNCHRONOUS EVENTS Default. 22698 22699 **STDOUT** The *logname* utility output shall be a single line consisting of the user's login name: 22700 "%s\n", <login name> 22701 22702 STDERR 22703 Used only for diagnostic messages.

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**logname** Utilities

22704 OUTPUT FILES 22705 None. 22706 EXTENDED DESCRIPTION 22707 None. 22708 EXIT STATUS 22709 The following exit values shall be returned: Successful completion. 22710 >0 An error occurred. 22711 22712 CONSEQUENCES OF ERRORS Default. 22713 22714 APPLICATION USAGE 22715 The logname utility explicitly ignores the LOGNAME environment variable because environment 22716 changes could produce erroneous results. 22717 EXAMPLES 22718 None. 22719 RATIONALE The passwd file is not listed as required because the implementation may have other means of 22720 22721 mapping login names. 22722 FUTURE DIRECTIONS 22723 None. 22724 SEE ALSO id, who 22725 22726 CHANGE HISTORY First released in Issue 2. 22727

22729 Aligned with the ISO/IEC 9945-2: 1993 standard.

*Utilities* lp

22730 <b>NAME</b>		
22731	lp — send fi	les to a printer
22732 <b>SYNOP</b>	SIS	
22733 MAN	lp [-c][-	d dest][-n copies][-msw][-o option] [-t title] [file]
22734 <b>DESCR</b> 22735 22736 22737 22738 22739	The <i>lp</i> utility default outprecorder, the	y shall copy the input files to an output destination in an unspecified manner. The put destination should be to a hardcopy device, such as a printer or microfilm at produces non-volatile, human-readable documents. If such a device is not the application, or if the system provides no such device, the <i>lp</i> utility shall exit with xit status.
22740 22741 22742	exits. During	writing to the output device may occur some time after the <i>lp</i> utility successfully g the portion of the writing that corresponds to each input file, the implementation tee exclusive access to the device.
22743 MAN	The <i>lp</i> utility	shall associate a unique request ID with each request.
22744 22745 22746		banner page is produced to separate and identify each print job. This page may be by implementation-dependent conditions, such as an operator command or one of values.
22747 <b>OPTIO</b> 22748 22749	The <i>lp</i> utility	y shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Utility Syntax Guidelines.
22750	The following	ng options shall be supported:
22751 22752 22753 22754 22755 22756 22757 22758	-с	Exit only after further access to any of the input files is no longer required. The application can then safely delete or modify the files without affecting the output operation. Normally, files are not copied, but are linked whenever possible. If the $-\mathbf{c}$ option is not given, then the user should be careful not to remove any of the files before the request has been printed in its entirety. It should also be noted that in the absence of the $-\mathbf{c}$ option, any changes made to the named files after the request is made but before it is printed are reflected in the printed output. On some systems, $-\mathbf{c}$ may be on by default.
22759 MAN 22760 22761 22762 22763 22764	− <b>d</b> dest	Specify a string that names the destination ( <i>dest</i> ). If <i>dest</i> is a printer, the request shall be printed only on that specific printer. If <i>dest</i> is a class of printers, the request shall be printed on the first available printer that is a member of the class. Under certain conditions (printer unavailability, file space limitation, and so on), requests for specific destinations need not be accepted. Destination names vary between systems.
22765 22766 22767 22768		If $-\mathbf{d}$ is not specified, and neither the <i>LPDEST</i> nor <i>PRINTER</i> environment variable is set, an unspecified destination is used. The $-\mathbf{d}$ dest option shall take precedence over <i>LPDEST</i> , which in turn shall take precedence over <i>PRINTER</i> . Results are undefined when dest contains a value that is not a valid destination name.
22769 MAN UN 22770	–m	Send mail (see <i>mailx</i> on page 619) after the files have been printed. By default, no mail is sent upon normal completion of the print request.
22771 22772 22773 22774	-n copies	Write <i>copies</i> number of copies of the files, where <i>copies</i> is a positive decimal integer. The methods for producing multiple copies and for arranging the multiple copies when multiple <i>file</i> operands are used are unspecified, except that each file shall be output as an integral whole, not interleaved with portions of other files.

**lp** Utilities

22775 MAN UN 22776	<b>−o</b> option	Specify printer-dependent or class-dependent <i>options</i> . Several such <i>options</i> may be collected by specifying the $-\mathbf{o}$ option more than once.
22777 MAN PI	-s	Suppress messages from <i>lp</i> such as "request id is".
22778 MAN UN	–t title	Write title on the banner page of the output.
22779 MAN UN 22780	<b>-w</b>	Write a message on the user's terminal after the files have been printed. If the user is not logged in, then mail shall be sent instead.
22781 <b>OPERA</b>		
22782		ng operand shall be supported:
22783 22784	file	A path name of a file to be output. If no <i>file</i> operands are specified, or if a <i>file</i> operand is '-', the standard input shall be used. If a <i>file</i> operand is used, but the
22785		−c option is not specified, the process performing the writing to the output device
22786 22787		may have user and group permissions that differ from that of the process invoking <i>lp</i> .
22788 <b>STDIN</b>	The standon	dimentian and only if no file anomands are anositied on it a file anomand is 1 1 Sec
22789 22790		d input is used only if no <i>file</i> operands are specified, or if a <i>file</i> operand is $'-'$ . See FILES section.
22791 <b>INPUT</b> 22792		es shall be text files.
22793 <b>ENVIR</b>		
22794		ng environment variables shall affect the execution of <i>lp</i> :
22795 22796	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-
22797		dependent default locale shall be used. If any of the internationalization variables
22798 22799		contains an invalid setting, the utility shall behave as if none of the variables had been defined.
22800 22801	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
22802 22803 22804	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).
22805	LC_MESSA	•
22806	LC_WLSS/ N	Determine the locale that should be used to affect the format and contents of
22807 22808		diagnostic messages written to standard error and informative messages written to standard output.
22809 MAN 22810	LC_TIME	Determine the format and contents of date and time strings displayed in the <i>lp</i> banner page, if any.
22811	LPDEST	Determine the destination. If the LPDEST environment variable is not set, the
22812		PRINTER environment variable shall be used. The -d dest option takes precedence
22813 22814		over <i>LPDEST</i> . Results are undefined when <b>-d</b> is not specified and <i>LPDEST</i> contains a value that is not a valid destination name.
22815 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
22816	PRINTER	Determine the output device or destination. If the LPDEST and PRINTER
22817 22818		environment variables are not set, an unspecified output device is used. The $-\mathbf{d}$ dest option and the <i>LPDEST</i> environment variable shall take precedence over

Utilities lp

22819 *PRINTER.* Results are undefined when -d is not specified, *LPDEST* is unset, and 22820 PRINTER contains a value that is not a valid device or destination name. 22821 ASYNCHRONOUS EVENTS Default. 22822 22823 **STDOUT** The *lp* utility shall write a *request ID* to the standard output, unless -s is specified. The format of 22824 MAN the message is unspecified. The request ID can be used on systems supporting the historical 22825 22826 cancel and lpstat utilities. 22827 STDERR Used only for diagnostic messages. 22828 22829 OUTPUT FILES 22830 None. 22831 EXTENDED DESCRIPTION 22832 None. 22833 EXIT STATUS The following exit values shall be returned: 22834 All input files were processed successfully. 22835 >0 No output device was available, or an error occurred. 22836 22837 CONSEQUENCES OF ERRORS 22838 Default. 22839 APPLICATION USAGE 22840 The pr and fold utilities can be used to achieve reasonable formatting for the implementation's 22841 default page size. 22842 A portable application can use one of the *file* operands only with the -c option or if the file is publicly readable and guaranteed to be available at the time of printing. This is because the 22843 standard gives the implementation the freedom to queue up the request for printing at some 22844 22845 later time by a different process that might not be able to access the file. 22846 EXAMPLES 1. To print file *file*: 22847 22848 lp -c file 22849 2. To print multiple files with headers: 22850 pr file1 file2 | lp 22851 RATIONALE The *lp* utility was designed to be a basic version of a utility that is already available in many 22852 22853 historical implementations. The standard developers considered that it should be implementable simply as: 22854 22855 cat "\$@" > /dev/lp after appropriate processing of options, if that is how the implementation chose to do it and if 22856 exclusive access could be granted (so that two users did not write to the device simultaneously). 22857 Although in the future the standard developers may add other options to this utility, it should 22858 always be able to execute with no options or operands and send the standard input to an 22859

unspecified output device.

**lp** Utilities

This volume of IEEE Std. 1003.1-200x makes no representations concerning the format of the printed output, except that it must be "human-readable" and "non-volatile". Thus, writing by default to a disk or tape drive or a display terminal would not qualify. (Such destinations are not prohibited when **–d** *dest*, *LPDEST*, or *PRINTER* are used, however.)

This volume of IEEE Std. 1003.1-200x is worded such that a "print job" consisting of multiple input files, possibly in multiple copies, is guaranteed to print so that any one file is not intermixed with another, but there is no statement that all the files or copies have to print out together.

The -c option may imply a spooling operation, but this is not required. The utility can be implemented to wait until the printer is ready and then wait until it is finished. Because of that, there is no attempt to define a queuing mechanism (priorities, classes of output, and so on).

On some historical systems, the request ID reported on the STDOUT can be used to later cancel or find the status of a request using utilities not defined in this volume of IEEE Std. 1003.1-200x.

Although the historical System V lp and BSD lpr utilities have provided similar functionality, they used different names for the environment variable specifying the destination printer. Since the name of the utility here is lp, LPDEST (used by the System V lp utility) was given precedence over PRINTER (used by the BSD lpr utility). Since environments of users frequently contain one or the other environment variable, the lp utility is required to recognize both. If this was not done, many applications would send output to unexpected output devices when users moved from system to system.

Some have commented that lp has far too little functionality to make it worthwhile. Requests have proposed additional options or operands or both that added functionality. The requests included:

- Wording *requiring* the output to be "hardcopy"
- A requirement for multiple printers
- Options for supporting various page-description languages

Given that a compliant system is not required to even have a printer, placing further restrictions upon the behavior of the printer is not useful. Since hardcopy format is so application-dependent, it is difficult, if not impossible, to select a reasonable subset of functionality that should be required on all compliant systems.

The term "unspecified" is used in this section in lieu of "implementation-dependent" as most known implementations would not be able to make definitive statements in their conformance documents: the existence and usage of printers is very dependent on how the system administrator configures each individual system.

Since the default destination, device type, queuing mechanisms, and acceptable forms of input are all unspecified, usage guidelines for what a portable application can do are as follows:

- Use the command in a pipeline, or with -c, so that there are no permission problems and the files can be safely deleted or modified.
- Limit output to text files of reasonable line lengths and printable characters and include no device-specific formatting information, such as a page description language. The meaning of "reasonable" in this context can only be answered as a quality-of-implementation issue, but it should be apparent from historical usage patterns in the industry and the locale. The *pr* and *fold* utilities can be used to achieve reasonable formatting for the default page size of the implementation.

Utilities lp

Alternatively, the application can arrange its installation in such a way that it requires the system administrator or operator to provide the appropriate information on *lp* options and environment variable values.

At a minimum, having this utility in this volume of IEEE Std. 1003.1-200x tells the industry that portable applications require a means to print output and provides at least a command name and *LPDEST* routing mechanism that can be used for discussions between vendors, application writers, and users. The use of "should" in the DESCRIPTION of *lp* clearly shows the intent of the standard developers, even if they cannot mandate that all systems (such as laptops) have printers.

This volume of IEEE Std. 1003.1-200x does not specify what the ownership of the process performing the writing to the output device may be. If -c is not used, it is unspecified whether the process performing the writing to the output device has permission to read *file* if there are any restrictions in place on who may read *file* until after it is printed. Also, if -c is not used, the results of deleting *file* before it is printed are unspecified.

#### 22919 FUTURE DIRECTIONS

22920 None.

22921 **SEE ALSO** 22922 *mailx* 

22923 CHANGE HISTORY

First released in Issue 2.

22925 Issue 4

22908

22909

22910

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22917 22918

22926 Aligned with the ISO/IEC 9945-2: 1993 standard.

22927 Issue 6

22928 22929

22930 22931

22932

22933

The following new requirements on POSIX implementations derive from alignment with the Single UNIX Specification:

- In the DESCRIPTION, the requirement to associate a unique request ID, and the normal generation of a banner page is added.
- In the OPTIONS section:
- The -d dest description is expanded, but references to lpstat are removed.
- 22934 The  $-\mathbf{m}$ ,  $-\mathbf{o}$ ,  $-\mathbf{s}$ ,  $-\mathbf{t}$ , and  $-\mathbf{w}$  options are added.
- In the ENVIRONMENT VARIABLES section, *LC\_TIME* may now affect the execution.
- The STDOUT section is added.
- The normative text is reworded to avoid use of the term "must" for application requirements.

**ls** Utilities

```
22938 NAME
22939
              ls — list directory contents
22940 SYNOPSIS
               ls [-CFRacdilqrtul][-H | -L ][-fgmnopsx][file...]
22941 XSI
22942 DESCRIPTION
              For each operand that names a file of a type other than directory or symbolic link to a directory,
22943
              Is shall write the name of the file as well as any requested, associated information. For each
22944
              operand that names a file of type directory, Is shall write the names of files contained within the
22945
              directory as well as any requested, associated information. If one of the -d, -F, or -l options are
22946
22947
              specified, and one of the –H or –L options are not specified, for each operand that names a file of
              type symbolic link to a directory, ls shall write the name of the file as well as any requested,
22948
              associated information. If none of the -\mathbf{d}, -\mathbf{F}, or -\mathbf{l} options are specified, or the -\mathbf{H} or -\mathbf{L} options
22949
22950
              are specified, for each operand that names a file of type symbolic link to a directory, ls shall write
              the names of files contained within the directory as well as any requested, associated
22951
22952
              information.
              If no operands are specified, ls shall write the contents of the current directory. If more than one
22953
22954
              operand is specified, Is shall write non-directory operands first; it shall sort directory and non-
22955
              directory operands separately according to the collating sequence in the current locale.
              The ls utility shall detect infinite loops; that is, entering a previously visited directory that is an
22956
              ancestor of the last file encountered. When it detects an infinite loop, ls shall write a diagnostic
22957
              message to standard error and shall either recover its position in the hierarchy or terminate.
22958
22959 OPTIONS
               The Is utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x,
22960
              Section 12.2, Utility Syntax Guidelines.
22961
              The following options shall be supported:
22962
               -\mathbf{C}
                             Write multi-text-column output with entries sorted down the columns, according
22963
                             to the collating sequence. The number of text columns and the column separator
22964
                             characters are unspecified, but should be adapted to the nature of the output
22965
22966
                             device.
              -\mathbf{F}
22967
                             Do not follow symbolic links named as operands unless the -H or options are
                             specified. Write a slash ('/') immediately after each path name that is a directory,
22968
22969
                             an asterisk ('*') after each that is executable, a vertical bar ('|') after each that is
                             a FIFO, and an at sign ('@') after each that is a symbolic link. For other file types,
22970 MAN
                             other symbols may be written.
22971
              -H
                             If a symbolic link referencing a file of type directory is specified on the command
22972
22973
                             line, Is shall evaluate the file information and file type to be those of the file
                             referenced by the link, and not the link itself; however, ls shall write the name of
22974
                             the link itself and not the file referenced by the link.
22975
              -L
                             Evaluate the file information and file type for all symbolic links (whether named
22976
                             on the command line or encountered in a file hierarchy) to be those of the file
22977
22978
                             referenced by the link, and not the link itself; however, Is shall write the name of
                             the link itself and not the file referenced by the link. When -L is used with -l, write
22979
                             the contents of symbolic links in the long format (see the STDOUT section).
22980
22981
              -\mathbf{R}
                             Recursively list subdirectories encountered.
```

-a

22982

22983

Write out all directory entries, including those whose names begin with a period ('..'). Entries beginning with a period shall not be written out unless explicitly

Utilities ls

22984 22985		referenced, the $-\mathbf{a}$ option is supplied, or an implementation-dependent condition shall cause them to be written.
22986 22987 22988	<b>-с</b>	Use time of last modification of the file status information (see < <b>sys/stat.h</b> > in the System Interfaces volume of IEEE Std. 1003.1-200x) instead of last modification of the file itself for sorting (-t) or writing (-l).
22989 22990 22991	−d	Do not follow symbolic links named as operands unless the $-\mathbf{H}$ or $-\mathbf{L}$ options are specified. Do not treat directories differently than other types of files. The use of $-\mathbf{d}$ with $-\mathbf{R}$ produces unspecified results.
22992 XSI 22993 22994	- <b>f</b>	Force each argument to be interpreted as a directory and list the name found in each slot. This option shall turn off $-\mathbf{l}$ , $-\mathbf{t}$ , $-\mathbf{s}$ , and $-\mathbf{r}$ , and shall turn on $-\mathbf{a}$ ; the order is the order in which entries appear in the directory.
22995 XSI	–g	The same as -1, except that the owner shall not be written.
22996 22997	<b>−i</b>	For each file, write the file's file serial number (see <i>stat()</i> in the System Interfaces volume of IEEE Std. 1003.1-200x).
22998 22999 23000	-l	(The letter ell.) Do not follow symbolic links named as operands unless the $-\mathbf{H}$ or $-\mathbf{L}$ options are specified. Write out in long format (see the STDOUT section). When $-\mathbf{l}$ (ell) is specified, $-1$ (one) shall be assumed.
23001 XSI	- <b>m</b>	Stream output format; list files across the page, separated by commas.
23002 XSI 23003	–n	The same as –l, except that the owner's UID and GID numbers are written, rather than the associated character strings.
23004 XSI	<b>-o</b>	The same as <b>-l</b> , except that the group is not written.
23005 XSI	<b>-p</b>	Write a slash $('/')$ after each file name if that file is a directory.
23006 23007 23008	-q	Force each instance of non-printable file name characters and <tab> characters to be written as the question-mark ('?') character. Implementations may provide this option by default if the output is to a terminal device.</tab>
23009	- <b>r</b>	Reverse the order of the sort to get reverse collating sequence or oldest first.
23010 XSI 23011	<b>-s</b>	Indicate the total number of file system blocks consumed by each file displayed. The block size is implementation-dependent.
23012 23013	-t	Sort by time modified (most recently modified first) before sorting the operands by the collating sequence.
23014 23015 23016	−u	Use time of last access (see $\langle sys/stat.h \rangle$ in the System Interfaces volume of IEEE Std. 1003.1-200x) instead of last modification of the file for sorting (-t) or writing (-l).
23017 XSI 23018	<b>-x</b>	The same as –C, except that the multi-text-column output is produced with entries sorted across, rather than down, the columns.
23019	<b>-q</b>	(The numeric digit one.) Force output to be one entry per line.
23020 23021 XSI 23022	considered	more than one of the options in the following mutually exclusive pairs shall not be an error: $-C$ and $-l$ (ell), $-m$ and $-l$ (ell), $-x$ and $-l$ (ell), $-C$ and $-l$ (one), $-H$ and $-L$ , The last option specified in each pair shall determine the output format.

**ls** Utilities

#### 23023 OPERANDS 23024 The following operand shall be supported: 23025 A path name of a file to be written. If the file specified is not found, a diagnostic message shall be output on standard error. 23026 23027 **STDIN** 23028 Not used. 23029 INPUT FILES 23030 None. 23031 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *ls*: 23032 23033 COLUMNS Determine the user's preferred column position width for writing multiple textcolumn output. If this variable contains a string representing a decimal integer, the 23034 *ls* utility shall calculate how many path name text columns to write (see −C) based 23035 on the width provided. If *COLUMNS* is not set or invalid, an implementation-23036 dependent number of column positions shall be assumed, based on the 23037 implementation's knowledge of the output device. The column width chosen to 23038 write the names of files in any given directory shall be constant. File names shall 23039 not be truncated to fit into the multiple text-column output. 23040 LANG Provide a default value for the internationalization variables that are unset or null. 23041 If LANG is unset or null, the corresponding value from the implementation-23042 dependent default locale shall be used. If any of the internationalization variables 23043 contains an invalid setting, the utility shall behave as if none of the variables had 23044 been defined. 23045 LC ALL If set to a non-empty string value, override the values of all the other 23046 23047 internationalization variables. LC\_COLLATE 23048 23049 Determine the locale for character collation information in determining the path name collation sequence. 23050 23051 $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in 23052 arguments) and which characters are defined as printable (character class print). 23053 LC MESSAGES 23054 Determine the locale that should be used to affect the format and contents of 23055 23056 diagnostic messages written to standard error. LC TIME 23057 Determine the format and contents for date and time strings written by *ls.* **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 23058 XSI

# 23059 *TZ* Determine the timezone for date and time strings written by *ls.* 23060 **ASYNCHRONOUS EVENTS**

23061 Default.

23062 **STDOUT** 

The default format shall be to list one entry per line to standard output; the exceptions are to terminals or when one of the **-C**, **-m**, or **-x** options is specified. If the output is to a terminal, the format is implementation-dependent.

Utilities ls

```
23066 XSI
              When -m is specified, the format used shall be:
              "%s, %s, ...\n", <filename1>, <filename2>
23067
              where the largest number of file names shall be written without exceeding the length of the line.
23068
23069
              If the -i option is specified, the file's file serial number (see <sys/stat.h> in the System Interfaces
              volume of IEEE Std. 1003.1-200x) shall be written in the following format before any other
23070
              output for the corresponding entry:
23071
23072
              %u ", <file serial number>
              If the –l option is specified without –L, the following information shall be written:
23073
23074
              "%s %u %s %s %u %s %s\n", <file mode>, <number of links>,
23075
                   <owner name>, <group name>, <number of bytes in the file>,
23076
                   <date and time>, <pathname>
              If the file is a symbolic link, this information shall be about the link itself and the <pathname>
23077
              field shall be of the form:
23078
              "%s -> %s", <pathname of link>, <contents of link>
23079
23080
              If both –l and –L are specified, the following information shall be written:
              "%s %u %s %s %u %s %s0, <file mode>, <number of links>,
23081
23082
                   <owner name>, <group name>, <number of bytes in the file>,
23083
                   <date and time>, <pathname of link>
              where all fields except <pathname of link> shall be for the file resolved from the symbolic link.
23084
23085 XSI
              The -g, -n, and -o options use the same format as -l, but with omitted items and their
              associated <br/>
<br/>
blank> characters. See the OPTIONS section.
23086
23087 XSI
              In both the preceding –l forms, If <owner name> or <group name> cannot be determined, or if –n
              is given, they shall be replaced with their associated numeric values using the format %u.
23088
23089
              The date and time, field shall contain the appropriate date and timestamp of when the file was
              last modified. In the POSIX locale, the field shall be the equivalent of the output of the following
23090
23091
              date command:
              date "+%b %e %H:%M"
23092
23093
              if the file has been modified in the last six months, or:
23094
              date "+%b %e %Y"
              (where two <space> characters are used between %e and %Y) if the file has not been modified in
23095
              the last six months or if the modification date is in the future, except that, in both cases, the final
23096
              <newline> character produced by date shall not be included and the output shall be as if the date
23097
              command were executed at the time of the last modification date of the file rather than the
23098
              current time. When the LC\_TIME locale category is not set to the POSIX locale, a different format
23099
23100
              and order of presentation of this field may be used.
              If the file is a character special or block special file, the size of the file may be replaced with
23101
              implementation-dependent information associated with the device in question.
23102
              If the path name was specified as a file operand, it shall be written as specified.
23103
23104 XSI
              The file mode written under the -\mathbf{l}, -\mathbf{g}, -\mathbf{n}, and -\mathbf{o} options shall consist of the following format:
23105
              "%c%s%s%s%c", <entry type>, <owner permissions>,
                   <group permissions>, <other permissions>,
23106
```

**ls** Utilities

23107 <optional alternate access method flag> The *<optional alternate access method flag>* shall be a single *<*space> character if there is no 23108 23109 alternate or additional access control method associated with the file; otherwise, a printable character shall be used. 23110 23111 The *<entry type>* character shall describe the type of file, as follows: 23112 d Directory. Block special file. 23113 h 23114 Character special file. 1 (ell) Symbolic link. 23115 FIFO. 23116 р Regular file. 23117 Implementations may add other characters to this list to represent other implementation-23118 dependent file types. 23119 The next three fields shall be three characters each: 23120 23121 <owner permissions> Permissions for the file owner class (see the System Interface Definitions volume of 23122 23123 IEEE Std. 1003.1-200x, Section 4.1, File Access Permissions). 23124 <group permissions> Permissions for the file group class. 23125 23126 <other permissions> Permissions for the file other class. 23127 Each field shall have three character positions: 23128 1. If 'r', the file is readable; if '-', the file is not readable. 23129 2. If 'w', the file is writable; if '-', the file is not writable. 23130 23131 3. The first of the following that applies: 23132 If in *<owner permissions>*, the file is not executable and set-user-ID mode is set. If in 23133 <group permissions>, the file is not executable and set-group-ID mode is set. 23134 s If in *<owner permissions>*, the file is executable and set-user-ID mode is set. If in 23135 <group permissions>, the file is executable and set-group-ID mode is set. The file is executable or the directory is searchable. 23136 х None of the attributes of 'S', 's', or 'x' applies. 23137 23138 Implementations may add other characters to this list for the third character position. Such 23139 additions shall, however, be written in lowercase if the file is executable or searchable, and in uppercase if it is not. 23140 If any of the -1, -g, -n, -o, or -s options is specified, each list of files within the directory shall be 23141 XSI preceded by a status line indicating the number of file system blocks occupied by files in the 23142 directory in 512-byte units, rounded up to the next integral number of units, if necessary. In the 23143 POSIX locale, the format shall be: 23144 23145 "total %u\n", <number of units in the directory>

Utilities ls

23146 If more than one directory, or a combination of non-directory files and directories are written, either as a result of specifying multiple operands, or the **-R** option, each list of files within a directory shall be preceded by:

23149 "\n%s:\n", <directory name>

23150 If this string is the first thing to be written, the first <newline> character shall not be written.
23151 This output shall precede the number of units in the directory.

23152 XSI If the  $-\mathbf{s}$  option is given, each file shall be written with the number of blocks used by the file. Along with  $-\mathbf{C}$ ,  $-\mathbf{1}$ ,  $-\mathbf{m}$ , or  $-\mathbf{x}$ , the number and a <space> character shall precede the file name; with  $-\mathbf{g}$ ,  $-\mathbf{l}$ ,  $-\mathbf{n}$ , or  $-\mathbf{o}$ , they shall precede each line describing a file.

#### 23155 STDERR

23156 Used only for diagnostic messages.

# 23157 OUTPUT FILES

23158 None.

#### 23159 EXTENDED DESCRIPTION

23160 None.23161 **EXIT STATUS** 

23162 The following exit values shall be returned:

23163 0 Successful completion.

23164 >0 An error occurred.

#### 23165 CONSEQUENCES OF ERRORS

23166 Default.

23168

23169

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23188 23189

#### 23167 APPLICATION USAGE

Many implementations use the equal sign ('=') and the at sign ('@') to denote sockets bound to the file system and symbolic links, respectively, for the  $-\mathbf{F}$  option. Similarly, many historical implementations use the 's' character and the 'l' character to denote sockets and symbolic links, respectively, as the entry type characters for the  $-\mathbf{I}$  option.

It is difficult for an application to use every part of the file modes field of ls-l in a portable manner. Certain file types and executable bits are not guaranteed to be exactly as shown, as implementations may have extensions. Applications can use this field to pass directly to a user printout or prompt, but actions based on its contents should generally be deferred, instead, to the test utility.

The output of ls (with the -l and related options) contains information that logically could be used by utilities such as chmod and touch to restore files to a known state. However, this information is presented in a format that cannot be used directly by those utilities or be easily translated into a format that can be used. A character has been added to the end of the permissions string so that applications at least have an indication that they may be working in an area they do not understand instead of assuming that they can translate the permissions string into something that can be used. Future issues or related documents may define one or more specific characters to be used based on different standard additional or alternative access control mechanisms.

As with many of the utilities that deal with file names, the output of *ls* for multiple files or in one of the long listing formats must be used carefully on systems where file names can contain embedded white space. Systems and system administrators should institute policies and user training to limit the use of such file names.

**ls** Utilities

The number of disk blocks occupied by the file that it reports varies depending on underlying file system type, block size units reported, and the method of calculating the number of blocks. On some file system types, the number is the actual number of blocks occupied by the file (counting indirect blocks and ignoring holes in the file); on others it is calculated based on the file size (usually making an allowance for indirect blocks, but ignoring holes).

#### 23195 EXAMPLES

An example of a small directory tree being fully listed with ls –laRF a in the POSIX locale:

23197	total 11				
23198	drwxr-xr-x	3 hlj	prog	64 Jul	4 12:07 ./
23199	drwxrwxrwx	4 hlj	prog	3264 Jul	4 12:09/
23200	drwxr-xr-x	2 hlj	prog	48 Jul	4 12:07 b/
23201	-rwxrr	1 hlj	prog	572 Jul	4 12:07 foo*
23202	a/b:				
23203	total 4				
23204	drwxr-xr-x	2 hlj	prog	48 Jul	4 12:07 ./
23205	drwxr-xr-x	3 hlj	prog	64 Jul	4 12:07/
23206	-rw-rr	1 hlj	proq	700 Jul	4 12:07 bar

#### 23207 RATIONALE

Some historical implementations of the ls utility show all entries in a directory except dot and dot-dot when a superuser invokes ls without specifying the -a option. When "normal" users invoke ls without specifying -a, they should not see information about any files with names beginning with period unless they were named as file operands.

Implementations are expected to traverse arbitrary depths when processing the  $-\mathbf{R}$  option. The only limitation on depth should be based on running out of physical storage for keeping track of untraversed directories.

The -1 (one) option is currently found in BSD and BSD-derived implementations only. It is required in this volume of IEEE Std. 1003.1-200x so that portable applications might ensure that output is one entry per line, even if the output is to a terminal.

Generally, this volume of IEEE Std. 1003.1-200x is silent about what happens when options are given multiple times. In the cases of -C, -I, and -I, however, it does specify the results of these overlapping options. Since Is is one of the most aliased commands, it is important that the implementation perform intuitively. For example, if the alias were:

```
alias ls="ls -C"
```

and the user typed *ls* –1, single-text-column output should result, not an error.

The BSD ls provides a  $-\mathbf{A}$  option (like  $-\mathbf{a}$ , but dot and dot-dot are not written out). The small difference from  $-\mathbf{a}$  did not seem important enough to require both.

Implementations are allowed to make  $-\mathbf{q}$  the default for terminals to prevent trojan horse attacks on terminals with special escape sequences. This is not required because:

- Some control characters may be useful on some terminals; for example, a system might write them as "001" or "A".
- Special behavior for terminals is not relevant to application portability.

An early proposal specified that the optional alternate access method flag had to be '+' if there was an alternate access method used on the file or <space> if there was not. This was changed to be <space> if there is not and a single printable character if there is. This was done for three reasons:

Utilities ls

23235 There are historical implementations using characters other than '+'. There are implementations that vary this character used in that position to distinguish 23236 23237 between various alternate access methods in use. 23238 The standard developers did not want to preclude futures specifications that might need a 23239 way to specify more than one alternate access method. Nonetheless, implementations providing a single alternate access method are encouraged to use 23240 23241 23242 In an early proposal, the units used to specify the number of blocks occupied by files in a 23243 directory in an *ls* –1 listing was implementation-dependent. This was because BSD systems have historically used 1024-byte units and System V systems have historically used 512-byte units. It 23244 23245 was pointed out by BSD developers that their system has used 512-byte units in some places and 23246 1 024-byte units in other places. (System V has consistently used 512.) Therefore, this volume of IEEE Std. 1003.1-200x usually specifies 512. Future releases of BSD are expected to consistently 23247 23248 provide 512 bytes as a default with a way of specifying 1 024-byte units where appropriate. The < date and time> field in the -1 format is specified only for the POSIX locale. As noted, the 23249 23250 format can be different in other locales. No mechanism for defining this is present in this volume 23251 of IEEE Std. 1003.1-200x, as the appropriate vehicle is a messaging system; that is, the format 23252 should be specified as a "message". 23253 FUTURE DIRECTIONS The -s uses implementation-dependent units and cannot be used portably; it may be withdrawn 23254 23255 in a future issue. 23256 SEE ALSO chmod, find, the System Interfaces volume of IEEE Std. 1003.1-200x, <sys/stat.h> 23257 23258 CHANGE HISTORY 23259 First released in Issue 2. 23260 Issue 4 Aligned with the ISO/IEC 9945-2: 1993 standard. 23261 23262 Issue 5 Second FUTURE DIRECTION added. 23263 23264 Issue 6 The following new requirements on POSIX implementations derive from alignment with the 23265 23266 Single UNIX Specification: In the –F option, other symbols are allowed for other file types.

Treatment of symbolic links is added, as defined in the IEEE P1003.2b draft standard.

m4 Utilities

23269 <b>NAME</b> 23270		processor (DEVELOPMENT)
23271 <b>SYNOI</b> 23272 XSI		D name[=val]][-U name] file
23273		
23274 <b>DESCR</b> 23275		ty is a macro processor that shall read one or more text files, process them according
23276		ided macro statements, and write the results to standard output.
23277 <b>OPTIO</b>		to the literate was to the Contain Literate and DeContain and Literate and 1000 1 2000.
23278 23279		ty shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Utility Syntax Guidelines, except that the order of the <b>–D</b> and <b>–U</b> options shall be
23280	significant.	
23281	The followir	ng options shall be supported:
23282 23283	-s	Enable line synchronization output for the <i>c89</i> preprocessor phase (that is, <b>#line</b> directives).
23284 23285	− <b>D</b> name[=va	al] Define <i>name</i> to <i>val</i> or to null if = <i>val</i> is omitted.
23286	–U name	Undefine name.
23287 <b>OPER</b> A		
23288		ng operand shall be supported:
23289 23290	file	A path name of a text file to be processed. If no <i>file</i> is given, or if it is $'-'$ , the standard input shall be read.
23291 <b>STDIN</b>		diment shall be a taut file that is used if no file anamend is given on if it is /
23292 23293 <b>INPUT</b>		d input shall be a text file that is used if no <i>file</i> operand is given, or if it is $'-'$ .
23293 INFOT 23294		e named by the <i>file</i> operand shall be a text file.
23295 <b>ENVIR</b>	ONMENT VA	
23296	The following	ng environment variables shall affect the execution of <i>m4</i> :
23297 23298	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-
23299		dependent default locale shall be used. If any of the internationalization variables
23300 23301		contains an invalid setting, the utility shall behave as if none of the variables had been defined.
23302 23303	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
23304	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as
23305 23306		characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).
23307	LC_MESSA	
23308 23309		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
23310	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .

Utilities m4

#### 23311 ASYNCHRONOUS EVENTS

23312 Default.

#### 23313 **STDOUT**

The standard output shall be the same as the input files, after being processed for macro expansion.

#### 23316 STDERR

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Used to display strings with the **errprint** macro, macro tracing enabled by the **traceon** macro, the defined text for macros written by the **dumpdef** macro, or for diagnostic messages.

#### 23319 OUTPUT FILES

23320 None.

#### 23321 EXTENDED DESCRIPTION

The *m4* utility shall compare each token from the input against the set of built-in and user-defined macros. If the token matches the name of a macro, then the token shall be replaced by the macros defining text, if any, and rescanned for matching macro names. Once no portion of the token matches the name of a macro, it shall be written to standard output. Macros may have arguments, in which case the arguments shall be substituted into the defining text before it is rescanned.

23328 Macro calls have the form:

23329 name(arg1, arg2, ..., argn)

Macro names shall consist of letters, digits, and underscores, where the first character is not a digit. Tokens not of this form shall not be treated as macro names.

The application shall ensure that the left parenthesis immediately follows the name of the macro. If a token matching the name of a macro is not followed by a left parenthesis, it is handled as a use of that macro without arguments.

If a macro name is followed by a left parenthesis, its arguments are the comma-separated tokens between the left parenthesis and the matching right parenthesis. Unquoted <blank> and <newline> characters preceding each argument shall be ignored. All other characters, including trailing <br/> characters are retained. Commas enclosed between left and right parenthesis characters do not delimit arguments.

Arguments are positionally defined and referenced. The string "\$1" in the defining text shall be replaced by the first argument. Systems shall support at least nine arguments; only the first nine can be referenced, using the strings "\$1" to "\$9", inclusive. The string "\$0" is replaced with the name of the macro. The string "\$#" is replaced by the number of arguments as a string. The string "\$\*" is replaced by a list of all of the arguments, separated by commas. The string "\$@" is replaced by a list of all of the arguments separated by commas, and each argument is quoted using the current left and right quoting strings.

If fewer arguments are supplied than are in the macro definition, the omitted arguments are taken to be null. It is not an error if more arguments are supplied than are in the macro definition.

No special meaning is given to any characters enclosed between matching left and right quoting strings, but the quoting strings are themselves discarded. By default, the left quoting string consists of a grave accent (''') and the right quoting string consists of an acute accent (''') see also the **changequote** macro.

Comments are written but not scanned for matching macro names; by default, the begin-comment string consists of the number sign character and the end-comment string consists of a <newline> character. See also the **changecom** and **dnl** macros.

m4**Utilities** 

23357 23358 23359 23360	The <i>m4</i> utility makes available the following built-in macros. They can be redefined, but once this is done the original meaning is lost. Their values are null unless otherwise stated. In the descriptions below, the term <i>defining text</i> refers to the value of the macro: the second argument to the <b>define</b> macro, among other things.	
23361 23362 23363 23364 23365 23366	changecom	The <b>changecom</b> macro sets the begin-comment and end-comment strings. With no arguments, the comment mechanism is disabled. With a single argument, that argument becomes the begin-comment string and the <newline> character becomes the end-comment string. With two arguments, the first argument becomes the begin-comment string and the second argument becomes the end-comment string. Systems support comment strings of at least five characters.</newline>
23367 23368 23369 23370 23371 23372	changequot	e The <b>changequote</b> macro sets the begin-quote and end-quote strings. With no arguments, the quote strings are set to the default values (that is, ''). With a single argument, that argument becomes the begin-quote string and the <newline> character becomes the end-quote string. With two arguments, the first argument becomes the begin-quote string and the second argument becomes the end-quote string. Systems support quote strings of at least five characters.</newline>
23373 23374	decr	The defining text of the <b>decr</b> macro is its first argument decremented by 1. It is an error to specify an argument containing any non-numeric characters.

23375 .	Notes to Reviewe	rs
23376		This section with side shading will not appear in the final copy Ed.
23377 23378		Re D1, XCU, ERN 285: What base is this sort of arithmetic performed in: decimal, octal, or what? (Same for incr, eval, etc.) Is the output base retained?
23379 23380	define	The second argument is specified as the defining text of the macro whose name is the first argument.
23381 23382	defn	The defining text of the $\mathbf{defn}$ macro is the quoted definition (using the current quoting strings) of its arguments.
23383	divert	The <i>m4</i> utility maintains ten temporary buffers, numbered 0 to 9, inclusive.

#### 23384 Notes to Reviewers

23384 <b>Note</b>	23384 Notes to Reviewers			
23385		This section with side shading will not appear in the final copy Ed.		
23386		Re D1, XCU, ERN 286: Buffer 0 seems strange: it's one of the 10 buffers, and thus		
23387		should be a diversion buffer, but at 19704 it implies that it's the name of the main		
23388		output. What is it (or are there really only 9 diversion buffers?) Also, see austin-		
23389		group mail sequence #295.		
23390		When the last of the input has been processed, any output that has been placed in		
23391		these buffers is written to standard output in buffer-numerical order. The <b>divert</b>		
23392		macro diverts future output to the buffer specified by its argument. Specifying no		
23393		argument or an argument of 0 resumes the normal output process. Output		
23394		diverted to a stream other than 0 to 9 is discarded. It is an error to specify an		
23395		argument containing any non-numeric characters.		
23396	divnum	The defining text of the <b>divnum</b> macro is the number of the current output stream		
23397		as a string.		
23398	dnl	The <b>dnl</b> macro shall cause m4 to discard all input characters up to and including		
23399		the next <newline> character.</newline>		

**Utilities m4** 

23400 23401	dumpdef	The <b>dumpdef</b> macro writes the defined text to standard error for each of the macros specified as arguments, or, if no arguments are specified, for all macros.
23402	errprint	The <b>errprint</b> macro writes its arguments to standard error.
23403 23404 23405 23406 23407 23408 23409 23410 23411	eval	The <b>eval</b> macro evaluates its first argument as an arithmetic expression, using 32-bit signed integer arithmetic. All of the C-language operators are supported, except for "[]", "->", "++", "", ( <i>type</i> ), unary '*', <b>sizeof</b> , ',',',',',"?:", '&', and all assignment operators. It is an error to specify any of these operators. Precedence and associativity are as in C. Systems support octal and hexadecimal numbers as in C. The second argument, if specified, sets the radix for the result; the default is 10. The third argument, if specified, sets the minimum number of digits in the result. It is an error to specify the second or third argument containing any non-numeric characters.
23412 23413 23414	ifdef	If the first argument to the <b>ifdef</b> macro is defined, the defining text is the second argument. Otherwise, the defining text is the third argument, if specified, or the null string, if not.
23415 23416 23417 23418	ifelse	If the first argument (or the defining text of the first argument if it is a macro name) to the <b>ifelse</b> macro is the same as the second argument (or the defining text of the second argument if it is a macro name), then the defining text is the third argument.

## 23419 Notes to Reviewers

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This section with side shading will not appear in the final copy. - Ed.

D1, XCU, ERN 287 (as modified by email #297) suggests the following replacement text for **ifelse**: "This function takes 3n+0 or 3n+1 arguments. For each group of 3 arguments, if the first and second are the same, the result is the third of the group. If the strings are not equal, and no arguments remain, the defining text is null. If one argument remains, it becomes the defining text. If three or more arguments remain, the process is repeated with the new group of three arguments. If 3n+2 arguments are provided, the evaluation proceeds as above, but a warning is generated and the last argument ignored.

If there are more than four arguments, the initial comparison of the first and second arguments are repeated for each group of three arguments. If no match is found, the defining text is the argument following the last set of three compared; otherwise, it is null.

include The defining text for the **include** macro is the contents of the file named by the first argument. It is an error if the file cannot be read.

> The defining text of the **incr** macro is its first argument incremented by 1. It is an error to specify an argument containing any non-numeric characters.

> The defining text of the **index** macro is the first character position (as a string) in the first argument where a string matching the second argument begins (zero origin), or

The defining text of the **len** macro is the length (as a string) of the first argument.

−1 if the second argument does not occur.

m4exit Exit from the m4 utility. If the first argument is specified, it is the exit code. The 23442 default is zero. It is an error to specify an argument containing any non-numeric 23443

characters.

incr

index

len

**m4 Utilities** 

23445 23446 23447	m4wrap	The first argument is processed when EOF is reached. If the <b>m4wrap</b> macro is used multiple times, the arguments specified are processed in the order in which the <b>m4wrap</b> macros were processed.
23448 23449	maketemp	The defining text is the first argument, with any trailing 'X' characters replaced with the current process ID as a string.
23450 23451	popdef	The <b>popdef</b> macro deletes the current definition of its arguments, replacing it with the previous one. If there is no previous definition, the macro is undefined.
23452 23453	pushdef	The <b>pushdef</b> macro is identical to the <b>define</b> macro with the exception that it preserves any current definition for future retrieval using the <b>popdef</b> macro.
23454	shift	The defining text for the <b>shift</b> macro is all of its arguments except for the first one.
23455 23456	sinclude	The <b>sinclude</b> macro is identical to the <b>include</b> macro, except that it is not an error if the file is inaccessible.
23457 23458 23459 23460 23461 23462 23463	substr	The defining text for the <b>substr</b> macro is the substring of the first argument beginning at the zero-offset character position specified by the second argument. The third argument, if specified, is the number of characters to select; if not specified, the characters from the starting point to the end of the first argument become the defining text. It is not an error to specify a starting point beyond the end of the first argument and the defining text is null. It is an error to specify an argument containing any non-numeric characters.
23464 23465 23466 23467	syscmd	The <b>syscmd</b> macro interprets its first argument as a shell command line. The defining text is the string result of that command. No output redirection is performed by the <i>m4</i> utility. The exit status value from the command can be retrieved using the <b>sysval</b> macro.
23468 23469	sysval	The defining text of the <b>sysval</b> macro is the exit value of the utility last invoked by the <b>syscmd</b> macro (as a string).
23470 23471 23472	traceon	The <b>traceon</b> macro enables tracing for the macros specified as arguments, or, if no arguments are specified, for all macros. The trace output is written to standard error in an unspecified format.
23473 23474	traceoff	The <b>traceoff</b> macro disables tracing for the macros specified as arguments, or, if no arguments are specified, for all macros.
23475 23476 23477	translit	The defining text of the <b>translit</b> macro is the first argument with every character that occurs in the second argument replaced with the corresponding character from the third argument.
23478 23479	undefine	The <b>undefine</b> macro deletes all definitions (including those preserved using the <b>pushdef</b> macro) of the macros named by its arguments.
23480 23481 23482 23483 23484	undivert	The <b>undivert</b> macro shall cause immediate output of any text in temporary buffers named as arguments, or all temporary buffers if no arguments are specified. Buffers can be undiverted into other temporary buffers. Undiverting discards the contents of the temporary buffer. It is an error to specify an argument containing any non-numeric characters.
23485 <b>EXIT ST</b>		
23486	The followin	g exit values shall be returned:

The following exit values shall be returned: 23486

0 Successful completion. 23487

Utilities m4

```
23488
             >0 An error occurred
             If the m4exit macro is used, the exit value can be specified by the input file.
23489
23490 CONSEQUENCES OF ERRORS
             Default.
23491
23492 APPLICATION USAGE
23493
             The defn macro is useful for renaming macros, especially built-ins.
23494 EXAMPLES
             An example of a single m4 input file capable of generating two output files follows. The file
23495
23496
             file1.m4 could contain lines such as:
23497
             if(VER, 1, do_something)
23498
             if(VER, 2, do_something)
             The makefile for the program might include:
23499
             file1.1.c : file1.m4
23500
                           m4 -D VER=1 file1.m4 > file1.1.c
23501
23502
                            . . .
23503
             file1.2.c : file1.m4
                           m4 -D VER=2 file1.m4 > file1.2.c
23504
23505
             The –U option can be used to undefine VER. If file1.m4 contains:
23506
             if(VER, 1,
23507
                           do_something)
             if(VER, 2, do something)
23508
             ifndef(VER, do_something)
23509
             then the makefile would contain:
23510
23511
             file1.0.c : file1.m4
                           m4 -U VER file1.m4 > file1.0.c
23512
23513
23514
             file1.1.c : file1.m4
23515
                           m4 -D VER=1 file1.m4 > file1.1.c
23516
             file1.2.c : file1.m4
23517
                           m4 -D VER=2 file1.m4 > file1.2.c
23518
23519
23520 RATIONALE
23521
             None.
23522 FUTURE DIRECTIONS
             None.
23523
23524 SEE ALSO
             c89
23525
23526 CHANGE HISTORY
             First released in Issue 2.
23527
23528 Issue 4
23529
             Format reorganized.
23530
             Utility Syntax Guideline support mandated.
```

m4 Utilities

23531	Internationalized environment variable support mandated.	
23532 <b>Issue 5</b> 23533 23534 23535 23536 23537	The phrase "the defined text for macros written by the <b>dumpdef</b> macro" is added to the description of STDERR, and the description of <b>dumpdef</b> is updated to indicate that output is written to standard error. The description of <b>eval</b> is updated to indicate that the list of excluded C operators excludes unary '&' and '.'. In the description of <b>ifdef</b> , the phrase "and it is not defined to be zero" is deleted.	
23538 <b>Issue 6</b> 23539 23540	In the EXTENDED DESCRIPTION, the <b>eval</b> text is updated to include a '&' character in the excepted list.	
23541	The normative text is reworded to avoid use of the term "must" for application requirements.	

Utilities mailx

23542 **NAME** 

23543 mailx — process messages

#### 23544 SYNOPSIS

23545 Send Mode

23546 mailx [-s subject] address...

23547 Receive Mode

23548 mailx -e

23549 MAN mailx [-HiNn][-F][-u user]
23550 MAN mailx -f[-HiNn][-F][file]

#### 23551 **DESCRIPTION**

The *mailx* utility provides a message sending and receiving facility. It has two major modes, selected by the options used: Send Mode and Receive Mode.

On systems that do not support the User Portability Utilities option, an application using *mailx* shall have the ability to send messages in an unspecified manner (Send Mode). Unless the first character of one or more lines is tilde ( $' \sim '$ ), all characters in the input message shall appear in the delivered message, but additional characters may be inserted in the message before it is retrieved.

On systems supporting the User Portability Utilities option, mail-receiving capabilities and other interactive features, Receive Mode, described below, also shall be enabled.

#### 23561 Send Mode

Send Mode can be used by applications or users to send messages from the text in standard input.

#### Receive Mode

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Receive Mode is more oriented to interactive users. Mail can be read and sent in this interactive mode.

When reading mail, *mailx* provides commands to facilitate saving, deleting, and responding to messages. When sending mail, *mailx* allows editing, reviewing, and other modification of the message as it is entered.

Incoming mail shall be stored in one or more unspecified locations for each user, collectively called the system *mailbox* for that user. When *mailx* is invoked in Receive Mode, the system mailbox shall be the default place to find new mail. As messages are read, they shall be marked to be moved to a secondary file for storage, unless specific action is taken. This secondary file is called the **mbox** and is normally located in the directory referred to by the *HOME* environment variable (see *MBOX* in the ENVIRONMENT VARIABLES section for a description of this file). Messages shall remain in this file until explicitly removed. When the –f option is used to read mail messages from secondary files, messages shall be retained in those files unless specifically removed. All three of these locations—system mailbox, **mbox**, and secondary file—are referred to in this section as simply "mailboxes", unless more specific identification is required.

mailx Utilities

23580 <b>OPTIO</b>				
23581 23582		utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.		
23583 23584		The following options shall be supported. (Only the $-s$ <i>subject</i> option shall be required on all systems. The other options are required only on systems supporting the User Portability Utilities		
23585	option.)	e other options are required only on systems supporting the Oser Fortability Othicles		
23586 23587	<b>−e</b>	Test for the presence of mail in the system mailbox. The <i>mailx</i> utility shall write nothing and exit with a successful return code if there is mail to read.		
23588 23589 23590	_	Read messages from the file named by the <i>file</i> operand instead of the system mailbox. (See also <b>folder</b> .) If no <i>file</i> operand is specified, read messages from the <b>mbox</b> instead of the system mailbox.		
23591 MAN 23592 23593	<b>-F</b>	Record the message in a file named after the first recipient. The name is the login- name portion of the address found first on the <b>To:</b> line in the mail header. Overrides the <b>record</b> variable, if set (see <b>Internal Variables in mailx</b> on page 626.)		
23594	- <b>H</b>	Write a header summary only.		
23595	- <b>i</b>	Ignore interrupts. (See also <b>ignore</b> ).		
23596 23597	-n	Do not initialize from the system default start-up file. See the EXTENDED DESCRIPTION section.		
23598	- <b>N</b>	Do not write an initial header summary.		
23599 23600 23601	-s subject	Set the <b>Subject</b> header field to <i>subject</i> . All characters in the <i>subject</i> string shall appear in the delivered message. The results are unspecified if <i>subject</i> is longer than $\{LINE\_MAX\} - 10$ bytes or contains a <newline> character.</newline>		
23602 23603 23604	− <b>u</b> user	Read the system mailbox of the login name <i>user</i> . This shall only be successful if the invoking user has the appropriate privileges to read the system mailbox of that user.		
23605 <b>OPERANDS</b> 23606 The following operands shall be supported:				
23607 23608 23609 23610 23611	address	Addressee of message. When -n is specified and no user start-up files are accessed (see the EXTENDED DESCRIPTION section), the user or application shall ensure this is an address to pass to the mail delivery system. Any system or user start-up files may enable aliases (see alias under Commands in mailx on page 629) that may modify the form of <i>address</i> before it is passed to the mail delivery system.		
23612 23613 23614	file	A path name of a file to be read instead of the system mailbox when <b>–f</b> is specified. The meaning of the <i>file</i> option-argument shall be affected by the contents of the <b>folder</b> internal variable; see <b>Internal Variables in mailx</b> on page 626.		
23615 <b>STDIN</b>		is involved in Cond Mode (the first supervisible) standard from 1 11 1 1 1		
23616 23617		is invoked in Send Mode (the first synopsis line), standard input shall be the be delivered to the specified addresses. When in Receive Mode, user commands are		
23618 23619	accepted fro	om <i>stdin</i> . If the User Portability Utilities option is not supported, standard input lines with a tilde ('^') character produce unspecified results.		
23620 23621 23622	If the User standard in	Portability Utilities option is supported, then in both Send and Receive Modes, put lines beginning with the escape character (usually tilde ('~')) affect processing in Command Escapes in mails on page 637.		

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23623 INPUT F	ILES			
23625 23626	When <i>mailx</i> is used as described by this volume of IEEE Std. 1003.1-200x, the <i>file</i> optionargument (see the <b>–f</b> option) and the <b>mbox</b> shall be text files containing mail messages, formatted as described in the OUTPUT FILES section. The nature of the system mailbox is unspecified; it need not be a file.			
23628 ENVIRONMENT VARIABLES 23629 The following environment variables shall affect the execution of <i>mailx</i> :				
	DEAD	Determine the path name of the file in which to save partial messages in case of interrupts or delivery errors. The default shall be <b>dead.letter</b> in the directory named by the <i>HOME</i> variable. The behavior of <i>mailx</i> in saving partial messages is unspecified if the User Portability Utilities option is not supported and <i>DEAD</i> is not defined with the value / <b>dev/null</b> .		
23635 23636 23637 XSI 23638	EDITOR	Determine the name of a utility to invoke when the <b>edit</b> (see <b>Commands in mailx</b> on page 629) or <b>~e</b> (see <b>Command Escapes in mailx</b> on page 637) command is used. The default editor is <i>ed</i> . The effects of this variable are unspecified if the User Portability Utilities option is not supported.		
23639	НОМЕ	Determine the path name of the user's home directory.		
23640 23641 23642 23643 23644	LANG	Provide a default value for the internationalization variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.		
23645 23646	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.		
23647 23648 23649 23650	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files) and the handling of case-insensitive address and header-field comparisons.		
23651	LC_TIME	Determine the format and contents of the date and time strings written by <i>mailx</i> .		
23652 23653 23654 23655	LC_MESSAG	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.		
23656 23657 23658 23659 23660 23661	LISTER	Determine a string representing the command for writing the contents of the <b>folder</b> directory to standard output when the <b>folders</b> command is given (see <b>folders</b> in <b>Commands in mailx</b> on page 629). Any string acceptable as a <i>command_string</i> operand to the $sh$ – $c$ command shall be valid. If this variable is null or not set, the output command shall be $ls$ . The effects of this variable are unspecified if the User Portability Utilities option is not supported.		
23662 23663 23664 23665	MAILRC	Determine the path name of the start-up file. The default shall be <code>.mailrc</code> in the directory referred to by the $HOME$ environment variable. The behavior of <code>mailx</code> is unspecified if the User Portability Utilities option is not supported and <code>MAILRC</code> is not defined with the value <code>/dev/null</code> .		

Determine a path name of the file to save messages from the system mailbox that

have been read. The exit command shall override this function, as shall saving the

message explicitly in another file. The default shall be mbox in the directory

MBOX

23666

23667

mailx Utilities

23669 23670	named by the <i>HOME</i> variable. The effects of this variable are unspecified if the User Portability Utilities option is not supported.
23671 XSI NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .
23672 PAGER 23673 23674 23675 23676 23677 23678 23679 23680	Determine a string representing an output filtering or pagination command for writing the output to the terminal. Any string acceptable as a <i>command_string</i> operand to the <i>sh</i> –c command shall be valid. When standard output is a terminal device, the message output shall be piped through the command if the <i>mailx</i> internal variable <b>crt</b> is set to a value less the number of lines in the message; see <b>Internal Variables in mailx</b> on page 626. If the <i>PAGER</i> variable is null or not set, the paginator shall be either <i>more</i> or another paginator utility documented in the system documentation. The effects of this variable are unspecified if the User Portability Utilities option is not supported.
23681 SHELL 23682 23683	Determine the name of a preferred command interpreter. The default shall be <i>sh</i> . The effects of this variable are unspecified if the User Portability Utilities option is not supported.
23684 TERM 23685 23686 23687 23688	Determine the name of the terminal type, to indicate in an unspecified manner, if the internal variable <b>screen</b> is not specified, the number of lines in a screenful of headers. If <i>TERM</i> is not set or is set to null, an unspecified default terminal type shall be used and the value of a screenful is unspecified. The effects of this variable are unspecified if the User Portability Utilities option is not supported.
23689 VISUAL 23690 23691 23692 23693	Determine a path name of a utility to invoke when the <b>visual</b> command (see <b>Commands in mailx</b> on page 629) or <b>v</b> command-escape (see <b>Command Escapes in mailx</b> on page 637) is used. If this variable is null or not set, the full-screen editor shall be <i>vi</i> . The effects of this variable are unspecified if the User Portability Utilities option is not supported.

#### 23694 ASYNCHRONOUS EVENTS

When *mailx* is in Send Mode and standard input is not a terminal, it shall take the standard action for all signals.

In Receive Mode, or in Send Mode when standard input is a terminal, if a SIGINT signal is received:

1. If in command mode, the current command, if there is one, shall be aborted, and a command-mode prompt shall be written.

#### 2. If in input mode:

- a. If **ignore** is set, *mailx* shall write "@\n", discard the current input line, and continue processing, bypassing the message-abort mechanism described in item 2b.
- b. If the interrupt was received while sending mail, either when in Receive Mode or in Send Mode, a message shall be written, and another subsequent interrupt, with no other intervening characters typed, shall be required to abort the mail message. If in Receive Mode and another interrupt is received, a command-mode prompt shall be written. If in Send Mode and another interrupt is received, *mailx* shall terminate with a non-zero status.

In both cases listed in item b, if the message is not empty:

i. If **save** is enabled and the file named by *DEAD* can be created, the message shall be written to the file named by *DEAD*. If the file exists, the message shall be written to replace the contents of the file.

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23714 ii. If **save** is not enabled, or the file named by *DEAD* cannot be created, the message shall not be saved.

The *mailx* utility shall take the standard action for all other signals.

#### **STDOUT**

In command and input modes, all output, including prompts and messages, shall be written to standard output.

#### **23720 STDERR**

23721 Used only for diagnostic messages.

#### 23722 OUTPUT FILES

Various *mailx* commands and command escapes can create or add to files, including the **mbox**, the dead-letter file, and secondary mailboxes. When *mailx* is used as described in this volume of IEEE Std. 1003.1-200x, these files shall be text files, formatted as follows:

```
line beginning with From<space>
[one or more header-lines; see Commands in mails on page 629]

empty line
[zero or more body lines
empty line]

line beginning with From<space>...]
```

where each message begins with the **From <space>** line shown, preceded by the beginning of the file or an empty line. (The **From <space>** line is considered to be part of the message header, but not one of the header-lines referred to in **Commands in mailx** on page 629; thus, it shall not be affected by the **discard**, **ignore**, or **retain** commands.) The formats of the remainder of the **From <space>** line and any additional header lines are unspecified, except that none shall be empty. The format of a message body line is also unspecified, except that no line following an empty line shall start with **From <space>**; *mailx* shall modify any such user-entered message body lines (following an empty line and beginning with **From <space>**) by adding one or more characters to precede the 'F'; it may add these characters to **From <space>** lines that are not preceded by an empty line.

When a message from the system mailbox or entered by the user is not a text file, it is implementation-dependent how such a message is stored in files written by *mailx*.

#### 23744 EXTENDED DESCRIPTION

The entire Extended Description section shall apply only to implementations supporting the User Portability Utilities option.

The *mailx* utility cannot guarantee support for all character encodings in all circumstances. For example, inter-system mail may be restricted to 7-bit data by the underlying network, 8-bit data need not be portable to non-internationalized systems, and so on. Under these circumstances, it is recommended that only characters defined in the ISO/IEC 646: 1991 standard International Reference Version (equivalent to ASCII) 7-bit range of characters be used.

When *mailx* is invoked using one of the Receive Mode synopsis forms, it shall write a page of header-summary lines (if –N was not specified and there are messages, see below), followed by a prompt indicating that *mailx* can accept regular commands (see **Commands in mailx** on page 629); this is termed *command mode*. The page of header-summary lines shall contain the first new message if there are new messages, or the first unread message if there are unread messages, or the first message. When *mailx* is invoked using the Send Mode synopsis and standard input is a terminal, if no subject is specified on the command line and the **asksub** variable is set, a prompt for the subject shall be written. At this point, *mailx* is in input mode. This input mode is also entered when using one of the Receive Mode synopsis forms and a reply or new message is

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composed using the **reply**, **Reply**, **followup**, **Followup**, or **mail** commands and standard input is a terminal. When the message is typed and the end of message is encountered, the message shall be passed to the mail delivery software. Commands can be entered by beginning a line with the escape character (by default, tilde ('~')) followed by a single command letter and optional arguments. See **Commands in mailx** on page 629 for a summary of these commands. It is unspecified what effect these commands will have if standard input is not a terminal when a message is entered using either the Send Mode synopsis, or the Read Mode commands **reply**, **Reply**, **followup**, **Followup**, or **mail**.

**Note:** For notational convenience, this section uses the default escape character, tilde, in all references and examples.

At any time, the behavior of *mailx* shall be governed by a set of environmental and internal variables. These are flags and valued parameters that can be set and cleared via the *mailx* set and unset commands.

Regular commands are of the form:

[command] [msglist] [argument ...]

If no *command* is specified in command mode, **next** shall be assumed. In input mode, commands shall be recognized by the escape character, and lines not treated as commands shall be taken as input for the message.

In command mode, each message shall be assigned a sequential number, starting with 1.

All messages have a state that affects how they are displayed in the header summary and how they are retained or deleted upon termination of *mailx*. There is at any time the notion of a *current* message, marked by a '>' at the beginning of a line in the header summary. When *mailx* is invoked using one of the Receive Mode synopsis forms, the current message shall be the first new message, if there is a new message, or the first unread message if there is an unread message, or the first message if there are any messages, or unspecified if there are no messages in the mailbox. Each command that takes an optional list of messages (*msglist*) or an optional single message (*message*) on which to operate shall leave the current message set to the highest-numbered message of the messages specified, unless the command deletes messages, in which case the current message shall be set to the first undeleted message (that is, a message not in the deleted state) after the highest-numbered message deleted by the command, if one exists, or to an unspecified value if there are no remaining undeleted messages. All messages are in one of the following states:

*new* The message is present in the system mailbox and has not been viewed by the user or moved to any other state. Messages in state *new* when *mailx* quits shall be retained in the system mailbox.

The message has been present in the system mailbox for more than one invocation of *mailx* and has not been viewed by the user or moved to any other state. Messages in state *unread* when *mailx* quits shall be retained in the system mailbox.

The message has been processed by one of the following commands: "f, "m, "F, "M, copy, mbox, next, pipe, print, Print, top, type, Type, undelete. The delete, dp, and dt commands may also cause the next message to be marked as *read*, depending on the value of the **autoprint** variable. Messages that are in the system mailbox and in state *read* when *mailx* quits shall be saved in the **mbox**, unless the internal variable **hold** was set. Messages that are in the **mbox** or in a secondary mailbox and in state *read* when *mailx* quits shall be retained in their current location.

unread

read

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23807 23808 23809 23810 23811 23812 23813 23814	deleted	The message has been processed by one of the following commands: <b>delete</b> , <b>dp</b> , <b>dt</b> . Messages in state <i>deleted</i> when <i>mailx</i> quits shall be deleted. Deleted messages shall be ignored until <i>mailx</i> quits or changes mailboxes or they are specified to the undelete command; for example, the message specification /string shall only search the subject lines of messages that have not yet been deleted, unless the command operating on the list of messages is <b>undelete</b> . No deleted message or deleted message header shall be displayed by any <i>mailx</i> command other than <b>undelete</b> .		
23815 23816	preserve	The message has been processed by a <b>preserve</b> command. When <i>mailx</i> quits, the message shall be retained in its current location.		
23817 23818 23819 23820 23821 23822 23823	saved	The message has been processed by one of the following commands: <b>save</b> or <b>write</b> . If the current mailbox is the system mailbox, and the internal variable <b>keepsave</b> is set, messages in the state saved shall be saved to the file designated by the <i>MBOX</i> variable (see the ENVIRONMENT VARIABLES section). If the current mailbox is the system mailbox, messages in the state <i>saved</i> shall be deleted from the current mailbox, when the <b>quit</b> or <b>file</b> command is used to exit the current mailbox.		
23824	The hea	der-summary line for each message shall indicate the state of the message.		
23825 23826 23827	to the	Many commands take an optional list of messages ( <i>msglist</i> ) on which to operate, which defaults to the current message. A <i>msglist</i> is a list of message specifications separated by <blank> characters, which can include:</blank>		
23828	n	Message number n.		
23829	+	The next undeleted message, or the next deleted message for the <b>undelete</b> command.		
23830 23831	_	The next previous undeleted message, or the next previous deleted message for the <b>undelete</b> command.		
23832		The current message.		
23833	^	The first undeleted message, or the first deleted message for the <b>undelete</b> command.		
23834	\$	The last message.		
23835	*	All messages.		
23836	n-m	An inclusive range of message numbers.		
23837 23838	address	All messages from <i>address</i> ; any address as shown in a header summary shall be matchable in this form.		
23839	/string	All messages with <i>string</i> in the subject line (case ignored).		
23840	<b>:</b> C	All messages of type $c$ , where $c$ shall be one of:		
23841		d Deleted messages.		
23842		n New messages.		
23843		o Old messages (any not in state <i>read</i> or <i>new</i> ).		
23844		r Read messages.		
23845		u Unread messages.		
23846 23847 23848	Other commands take an optional message ( <i>message</i> ) on which to operate, which defaults to the current message. All of the forms allowed for <i>msglist</i> are also allowed for <i>message</i> , but if more than one message is specified, only the first shall be operated on.			

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Other arguments are usually arbitrary strings whose usage depends on the command involved.

23850 Start-Up in mailx At start-up time, *mailx* shall take the following steps in sequence: 23851 23852 1. Establish all variables at their stated default values. 23853 Process command line options, overriding corresponding default values. Import any of the DEAD, EDITOR, MBOX, LISTER, PAGER, SHELL, or VISUAL variables 23854 23855 that are present in the environment, overriding the corresponding default values. 4. Read *mails* commands from an unspecified system start-up file, unless the  $-\mathbf{n}$  option is 23856 given, to initialize any internal *mailx* variables and aliases. 23857 5. Process the start-up file of *mailx* commands named in the user *MAILRC* variable. 23858 Most regular *mailx* commands are valid inside start-up files, the most common use being to set 23859 23860 up initial display options and alias lists. The following commands shall be invalid in the start-up file: !, edit, hold, mail, preserve, reply, Reply, shell, visual, Copy, followup, and Followup. Any 23861 MAN 23862 errors in the start-up file shall either cause mailx to terminate with a diagnostic message and a 23863 non-zero status or to continue after writing a diagnostic message, ignoring the remainder of the 23864 lines in the start-up file. 23865 A blank line in a start-up file shall be ignored. Internal Variables in mailx 23866 The following variables are internal mailx variables. Each internal variable can be set via the 23867 mailx set command at any time. The unset and set no name commands can be used to erase 23868 variables. 23869 In the following list, variables shown as: 23870 23871 variable represent Boolean values. Variables shown as: 23872 23873 variable=value 23874 shall be assigned string or numeric values. For string values, the rules in Commands in mails on 23875 page 629 concerning file names and quoting also apply. 23876 The defaults specified here may be changed by the implementation-dependent system start-up 23877 file unless the user specifies the  $-\mathbf{n}$  option. allnet All network names whose login name components match are treated as identical. 23878 MAN This shall cause the *msglist* message specifications to behave similarly. The default 23879 shall be **noallnet**. See also the **alternates** command and the **metoo** variable. 23880 append Append messages to the end of the **mbox** file upon termination instead of placing 23881 them at the beginning. The default shall be noappend. This variable shall not 23882 affect the **save** command when saving to the **mbox**. 23883 23884 ask, asksub Prompt for a subject line on outgoing mail if one is not specified on the command 23885 line with the -s option. The ask and asksub forms are synonyms; the system shall 23886 refer to asksub and noasksub in its messages, but shall accept ask and noask as 23887 23888 user input to mean asksub and noasksub. It shall not be possible to set both ask and noasksub, or noask and asksub. The default shall be asksub, but no 23889

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23890		prompting shall be done if standard input is not a terminal.
23891	askbcc	Prompt for the blind copy list. The default shall be <b>noaskbcc</b> .
23892	askcc	Prompt for the copy list. The default shall be <b>noaskcc</b> .
23893 23894	autoprint	Enable automatic writing of messages after <b>delete</b> and <b>undelete</b> commands. The default shall be <b>noautoprint</b> .
23895 23896 23897 23898	bang	Enable the special-case treatment of exclamation-marks ('!') in escape command lines; see the <b>escape</b> command and <b>Command Escapes in mailx</b> on page 637. The default shall be <b>nobang</b> , disabling the expansion of '!' in the <i>command</i> argument to the "! command and the " command escape.</td
23899 23900 23901	cmd=comma	nd Set the default command to be invoked by the <b>pipe</b> command. The default shall be <b>nocmd</b> .
23902 23903 23904	crt=number	Pipe messages having more than <i>number</i> lines through the command specified by the value of the <i>PAGER</i> variable. The default shall be <b>nocrt</b> . If it is set to null, the value used is implementation-dependent.
23905 XSI 23906	debug	Enable verbose diagnostics for debugging. Messages are not delivered. The default shall be <b>nodebug</b> .
23907 23908 23909 23910	dot	When <b>dot</b> is set, a period on a line by itself during message input from a terminal shall also signify end-of-file (in addition to normal end-of-file). The default shall be <b>nodot</b> . If <i>ignoreeof</i> is set (see below), a setting of <b>nodot</b> shall be ignored and the period is the only method to terminate input mode.
23911 23912 23913	escape=c	Set the command escape character to be the character 'c'. By default, the command escape character shall be tilde. If <b>escape</b> is unset, tilde shall be used; if it is set to null, command escaping shall be disabled.
23914	flipr	Reverse the meanings of the ${\bf R}$ and ${\bf r}$ commands. The default shall be ${\bf noflipr}$ .
23915 23916 23917 23918 23919 23920 23921 23922 23923	folder=direc	The default directory for saving mail files. User-specified file names beginning with a plus sign ('+') shall be expanded by preceding the file name with this directory name to obtain the real path name. If <i>directory</i> does not start with a slash ('/'), the contents of <i>HOME</i> shall be prefixed to it. The default shall be <b>nofolder</b> . If <b>folder</b> is unset or set to null, user-specified file names beginning with '+' shall refer to files in the current directory that begin with the literal '+' character. See also <b>outfolder</b> below. The <b>folder</b> value need not affect the processing of the files named in <i>MBOX</i> and <i>DEAD</i> .
23924 23925	header	Enable writing of the header summary when entering <i>mailx</i> in Receive Mode. The default shall be <b>header</b> .
23926 23927	hold	Preserve all messages that are read in the system mailbox instead of putting them in the <b>mbox</b> save file. The default shall be <b>nohold</b> .
23928	ignore	Ignore interrupts while entering messages. The default shall be <b>noignore</b> .
23929 23930 23931 23932	ignoreeof	Ignore normal end-of-file during message input. Input can be terminated only by entering a period ('.') on a line by itself or by the ~. command escape. The default shall be <b>noignoreeof</b> . See also <b>dot</b> above.

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23933	indentprefix=string		
23934 23935	-	A string that shall be added as a prefix to each line that is inserted into the message by the <b>m</b> command escape. This variable shall default to one <tab> character.</tab>	
23936 23937	keep	When a system mailbox, secondary mailbox, or <b>mbox</b> is empty, truncate it to zero length instead of removing it. The default shall be <b>nokeep</b> .	
23938 23939 23940	keepsave	Keep the messages that have been saved from the system mailbox into other files in the file designated by the variable <i>MBOX</i> , instead of deleting them. The default shall be <b>nokeepsave</b> .	
23941 23942	metoo	Suppress the deletion of the login name of the user from the recipient list when replying to a message or sending to a group. The default shall be <b>nometoo</b> .	
23943 XSI 23944 23945 23946 23947	onehop	When responding to a message that was originally sent to several recipients, the other recipient addresses are normally forced to be relative to the originating author's machine for the response. This flag disables alteration of the recipients' addresses, improving efficiency in a network where all machines can send directly to all other machines (that is, one hop away). The default shall be <b>noonehop</b> .	
23948 23949 23950	outfolder	Cause the files used to record outgoing messages to be located in the directory specified by the <b>folder</b> variable unless the path name is absolute. The default shall be <b>nooutfolder</b> . See the <b>record</b> variable.	
23951 23952	page	Insert a <form-feed> after each message sent through the pipe created by the <b>pipe</b> command. The default shall be <b>nopage</b>.</form-feed>	
23953	prompt=strii		
23954 23955		Set the command-mode prompt to <i>string</i> . If <i>string</i> is null or if <b>noprompt</b> is set, no prompting shall occur. The default shall be to prompt with the string "?".	
23956 23957	quiet	Refrain from writing the opening message and version when entering <i>mailx</i> . The default shall be <b>noquiet</b> .	
23958 23959	record=file	Record all outgoing mail in the file with the path name <i>file</i> . The default shall be <b>norecord</b> . See also <b>outfolder</b> above.	
23960 23961	save	Enable saving of messages in the dead-letter file on interrupt or delivery error. See the variable <i>DEAD</i> for the location of the dead-letter file. The default shall be <b>save</b> .	
23962 23963	screen=numl	ber Set the number of lines in a screenful of headers for the <b>headers</b> and <b>z</b> commands.	
23964 23965 23966		If <b>screen</b> is not specified, a value based on the terminal type identified by the <i>TERM</i> environment variable, the window size, the baud rate, or some combination of these shall be used.	
23967 MAN 23968	sendwait	Wait for the background mailer to finish before returning. The default shall be <b>nosendwait</b> .	
23969 23970 23971	showto	When the sender of the message was the user who is invoking <i>mailx</i> , write the information from the <b>To:</b> line instead of the <b>From:</b> line in the header summary. The default shall be <b>noshowto</b> .	
23972 23973 23974 23975	sign=string	Set the variable inserted into the text of a message when the $\tilde{a}$ command escape is given. The default shall be <b>nosign</b> . The character sequences '\t' and '\n' shall be recognized in the variable as <tab> and <newline> characters, respectively. (See also <math>\tilde{i}</math> in <b>Command Escapes in mailx</b> on page 637.)</newline></tab>	
23976 23977	Sign=string	Set the variable inserted into the text of a message when the ${\bf \tilde{A}}$ command escape is given. The default shall be <b>noSign</b> . The character sequences '\t' and '\n' shall	

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be recognized in the variable as <tab> and <newline> characters, respectively.

# toplines=number

Set the number of lines of the message to write with the **top** command. The default shall be 5.

#### Commands in mailx

The following *mailx* commands shall be provided. In the following list, header refers to lines from the message header, as shown in the OUTPUT FILES section. Header-line refers to lines within the header that begin with one or more non-white-space characters, immediately followed by a colon and white space and continuing until the next line beginning with a non-white-space character or an empty line. Header-field refers to the portion of a header line prior to the first colon in that line.

For each of the commands listed below, the command can be entered as the abbreviation (those characters in the Synopsis command word preceding the '['), the full command (all characters shown for the command word, omitting the '[' and ']'), or any truncation of the full command down to the abbreviation. For example, the **exit** command (shown as **ex[it]** in the Synopsis) can be entered as **ex**, **exi**, or **exit**.

The arguments to commands can be quoted, using the following methods:

- An argument can be enclosed between paired double-quotes (" ") or single-quotes (" ' ' "); any white space, shell word expansion, or backslash characters within the quotes shall be treated literally as part of the argument. A double-quote shall be treated literally within single-quotes and *vice versa*. These special properties of the quote marks shall occur only when they are paired at the beginning and end of the argument.
- A backslash outside of the enclosing quotes shall be discarded and the following character treated literally as part of the argument.
- An unquoted backslash at the end of a command line shall be discarded and the next line shall continue the command.

File names, where expected, shall be subjected to the process of shell word expansions (see Section 2.6 on page 49); if more than a single path name results and the command is expecting one file, the effects are unspecified. If the file name begins with an unquoted plus sign, it shall not be expanded, but treated as the named file (less the leading plus) in the **folder** directory. (See the **folder** variable.)

#### **Declare Aliases**

```
Synopsis: a[lias] [alias [address...]]
g[roup] [alias [address...]]
```

Add the given addresses to the alias specified by alias. The names shall be substituted when alias is used as a recipient address specified by the user in an outgoing message (that is, other recipients addressed indirectly through the **reply** command shall not be substituted in this manner). Mail address alias substitution shall apply only when the alias string is used as a full address; for example, when **hlj** is an alias, *hlj@posix.com* does not trigger the alias substitution. If no arguments are given, write a listing of the current aliases to standard output. If only an alias argument is given, write a listing of the specified alias to standard output. These listings need not reflect the same order of addresses that were entered.

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24020	Declare Alternatives		
24021	Synopsis: alt[ernates] name		
24022 24023 24024 24025	(See also the <b>metoo</b> command.) Declare a list of alternative names for the user's login. When responding to a message, these names shall be removed from the list of recipients for the response. The comparison of names shall be in a case-insensitive manner. With no arguments, <b>alternates</b> shall write the current list of alternative names.		
24026	Change Current Directory		
24027 24028	Synopsis: cd [directory] ch[dir] [directory]		
24029	Change directory. If <i>directory</i> is not specified, the contents of <i>HOME</i> shall be used.		
24030	Copy Messages		
24031 24032 24033 MAN	Synopsis: c[opy] [file] c[opy] [msglist] file C[opy] [msglist]		
24034 24035	Copy messages to the file named by the path name <i>file</i> without marking the messages as saved. Otherwise, it shall be equivalent to the <b>save</b> command.		
24036 MAN 24037 24038	In the capitalized form, save the specified messages in a file whose name is derived from the author of the message to be saved, without marking the messages as saved. Otherwise, it shall be equivalent to the <b>Save</b> command.		
24039	Delete Messages		
24040	Synopsis: d[elete] [msglist]		
24041 24042 24043 24044 24045	Mark messages for deletion from the mailbox. The deletions shall not occur until <i>mailx</i> quits (see the <b>quit</b> command) or changes mailboxes (see the <b>folder</b> command). If <b>autoprint</b> is set and there are messages remaining after the <b>delete</b> command, the current message shall be written as described for the <b>print</b> command (see the <b>print</b> command); otherwise, the <i>mailx</i> prompt shall be written.		
24046	Discard Header Fields		
24047 24048	Synopsis: di[scard] [header-field] ig[nore] [header-field]		
24049 24050 24051 24052 24053 24054	Suppress the specified header fields when writing messages. Specified <i>header-fields</i> shall be added to the list of suppressed header fields. Examples of header fields to ignore are <b>status</b> and <b>cc</b> . The fields shall be included when the message is saved. The <b>Print</b> and <b>Type</b> commands shall override this command. The comparison of header fields shall be in a case-insensitive manner. If no arguments are specified, write a list of the currently suppressed header fields to standard output; the listing need not reflect the same order of header fields that were entered.		

If both **retain** and **discard** commands are given, **discard** commands shall be ignored.

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24056	Delete Messages and Display		
24057 24058	Synopsis: dp [msglist] dt [msglist]		
24059 24060 24061 24062 24063	Delete the specified messages as described for the <b>delete</b> command, except that the <b>autoprint</b> variable shall have no effect, and the current message shall be written only if it was set to a message after the last message deleted by the command. Otherwise, an informational message to the effect that there are no further messages in the mailbox shall be written, followed by the <i>mailx</i> prompt.		
24064	Echo a String		
24065 MAN	Synopsis: ec[ho] string		
24066	Echo the given strings, equivalent to the shell echo utility.		
24067	Edit Messages		
24068	Synopsis: e[dit] [msglist]		
24069 24070 24071	Edit the given messages. The messages shall be placed in a temporary file and the utility named by the <i>EDITOR</i> variable is invoked to edit each file in sequence. The default <i>EDITOR</i> is unspecified.		
24072	The <b>edit</b> command does not modify the contents of those messages in the mailbox.		
24073	Exit		
24074 24075	Synopsis: ex[it] x[it]		
24076 24077	Exit from <i>mailx</i> without changing the mailbox. No messages shall be saved in the <b>mbox</b> (see also <b>quit</b> ).		
24078	Change Folder		
24079 24080	Synopsis: fi[le] [file] fold[er] [file]		
24081 24082 24083	Quit (see the <b>quit</b> command) from the current file of messages and read in the file named by the path name <i>file</i> . If no argument is given, the name and status of the current mailbox shall be written.		
24084 24085	Several unquoted special characters shall be recognized when used as <i>file</i> names, with the following substitutions:		
24086	The system mailbox for the invoking user.		
24087	%user The system mailbox for user.		
24088	# The previous file.		
24089	& The current <b>mbox</b> .		
24090	+file The named file in the <b>folder</b> directory. (See the <b>folder</b> variable.)		
24091	The default file shall be the current mailbox.		

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24092	Display List of Folders
24093	Synopsis: folders
24094 24095	Write the names of the files in the directory set by the <b>folder</b> variable. The command specified by the <i>LISTER</i> environment variable shall be used (see the ENVIRONMENT VARIABLES section).
24096	Follow Up Specified Messages
24097 <b>Notes</b> 24098	to Reviewers  This section with side shading will not appear in the final copy Ed.
24099	D1, XCU, ERN 300 raises an issue re this text. An action item is outstanding.
24100 MAN 24101	Synopsis: fo[llowup] [message] F[ollowup] [msglist]
24102 24103 24104	In the lowercase form, respond to a message, recording the response in a file whose name is derived from the author of the message. Overrides the <b>record</b> variable, if set. See also the <b>save</b> and <b>copy</b> commands and <b>outfolder</b> .
24105 24106 24107 24108	In the capitalized form, respond to the first message in the <i>msglist</i> , sending the message to the author of each message in the <i>msglist</i> . The subject line shall be taken from the first message and the response shall be recorded in a file whose name is derived from the author of the first message. See also the <b>Save</b> and <b>Copy</b> commands and <b>outfolder</b> .
24109	Display Header Summary for Specified Messages
24110	Synopsis: f[rom] [msglist]
24111	Write the header summary for the specified messages.
24112	Display Header Summary
24113	Synopsis: h[eaders] [message]
24114 24115 24116 24117 24118	Write the page of headers that includes the message specified. If the <i>message</i> argument is not specified, the current message shall not change. However, if the <i>message</i> argument is specified, the current message shall become the message that appears at the top of the page of headers that includes the message specified. The <b>screen</b> variable sets the number of headers per page. See also the <b>z</b> command.
24119	Help
24120 24121	Synopsis: hel[p] ?
24122	Write a summary of commands.
24123	Hold Messages
24124 24125	Synopsis: ho[ld] [msglist] pre[serve] [msglist]
24126 24127 24128 24129	Mark the messages in <i>msglist</i> to be retained in the mailbox when <i>mailx</i> terminates. This shall override any commands that might previously have marked the messages to be deleted. During the current invocation of <i>mailx</i> , only the <b>delete</b> , <b>dp</b> , or <b>dt</b> commands shall remove the <i>preserve</i> marking of a message.

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24130	<b>Execute Commands Conditionally</b>		
24131 24132 24133 24134 24135	Synopsis: i[f] s r mail-commands el[se] mail-commands en[dif]		
24136 24137 24138	Execute commands conditionally, where <b>if s</b> executes the following <i>mail-commands</i> , up to an <b>else</b> or <b>endif</b> , if the program is in Send Mode, and <b>if r</b> shall cause the <i>mail-commands</i> to be executed only in Receive Mode.		
24139	List Available Commands		
24140	Synopsis: l[ist]		
24141	Write a list of all commands available. No explanation shall be given.		
24142	Mail a Message		
24143	Synopsis: m[ail] address		
24144	Mail a message to the specified addresses or aliases.		
24145	Direct Messages to mbox		
24146	Synopsis: mb[ox] [msglist]		
24147 24148	Arrange for the given messages to end up in the <b>mbox</b> save file when <i>mailx</i> terminates normally. See <i>MBOX</i> . See also the <b>exit</b> and <b>quit</b> commands.		
24149	Process Next Specified Message		
24150	Synopsis: n[ext] [message]		
24151 24152 24153 24154 24155 24156	If the current message has not been written (for example, by the <b>print</b> command) since <i>mailx</i> started or since any other message was the current message, behave as if the <b>print</b> command was entered. Otherwise, if there is an undeleted message after the current message, make it the current message and behave as if the <b>print</b> command was entered. Otherwise, an informational message to the effect that there are no further messages in the mailbox shall be written, followed by the <i>mailx</i> prompt.		
24157	Pipe Message		
24158 24159	Synopsis: pi[pe] [[msglist] command]   [[msglist] command]		
24160 24161 24162 24163 24164 24165	Pipe the messages through the given <i>command</i> by invoking the command interpreter specified by <i>SHELL</i> with two arguments: $-\mathbf{c}$ and <i>command</i> . (See also $sh-\mathbf{c}$ .) The application shall ensure that the command is given as a single argument. Quoting, described previously, can be used to accomplish this. If no arguments are given, the current message shall be piped through the command specified by the value of the <b>cmd</b> variable. If the <b>page</b> variable is set, a <form-feed> character shall be inserted after each message.</form-feed>		

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24166	Display Message with Headers			
24167 24168	Synopsis:	P[rint] [msglist] T[ype] [msglist]		
24169 24170 24171 24172	Write the specified messages, including all header lines, to standard output. Override suppression of lines by the <b>discard</b> , <b>ignore</b> , and <b>retain</b> commands. If <b>crt</b> is set, the messages longer than the number of lines specified by the <b>crt</b> variable shall be paged through the command specified by the <i>PAGER</i> environment variable.			
24173	Display Mes	Display Message		
24174 24175	Synopsis:	<pre>p[rint] [msglist] t[ype] [msglist]</pre>		
24176 24177 24178	number of lin	ecified messages to standard output. If <b>crt</b> is set, the messages longer than the ness specified by the <b>crt</b> variable shall be paged through the command specified by nivironment variable.		
24179	Quit			
24180 24181	Synopsis:	q[uit] end-of-file		
24182 24183 24184 24185	Terminate <i>mailx</i> , storing messages that were read in <b>mbox</b> (if the current mailbox is the system mailbox and unless <b>hold</b> is set), deleting messages that have been explicitly saved (unless <b>keepsave</b> is set), discarding messages that have been deleted, and saving all remaining messages in the mailbox.			
24186	Reply to a Message List			
24187 24188		R[eply] [msglist] R[espond] [msglist]		
24189 24190 24191 24192	Mail a reply message to the sender of each message in the <i>msglist</i> . The subject line shall be formed by concatenating <b>Re:</b> <space> (unless it already begins with that string) and the subject from the first message. If <b>record</b> is set to a file name, the response shall be saved at the end of that file.</space>			
24193	See also the <b>flipr</b> variable.			
24194	Reply to a Message			
24195 24196	Synopsis:	r[eply] [message] r[espond] [message]		
24197 24198 24199 24200	shall be form	message to all recipients included in the header of the message. The subject line ed by concatenating <b>Re</b> : <space> (unless it already begins with that string) and the the message. If <b>record</b> is set to a file name, the response shall be saved at the end of</space>		

24201

See also the **flipr** variable.

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24202	Retain Header Fields		
24203	Synopsis: ret[ain] [header-field]		
24204 24205 24206 24207	Retain the specified header fields when writing messages. This command shall override all <b>discard</b> and <b>ignore</b> commands. The comparison of header fields shall be in a case-insensitive manner. If no arguments are specified, write a list of the currently retained header fields to standard output; the listing need not reflect the same order of header fields that were entered.		
24208	Save Messages		
24209 24210 24211 MAN	Synopsis: s[ave] [file] s[ave] [msglist] file S[ave] [msglist]		
24212 24213 24214 24215 24216	Save the specified messages in the file named by the path name <i>file</i> , or the <b>mbox</b> if the <i>file</i> argument is omitted. The file shall be created if it does not exist; otherwise, the messages shall be appended to the file. The message shall be put in the state <i>saved</i> , and shall behave as specified in the description of the <i>saved</i> state when the current mailbox is exited by the <b>quit</b> or <b>file</b> command.		
24217 MAN 24218 24219 24220	In the capitalized form, save the specified messages in a file whose name is derived from the author of the first message. The name of the file shall be taken to be the author's name with all network addressing stripped off. See also the <b>Copy</b> , <b>followup</b> , and <b>Followup</b> commands and <b>outfolder</b> variable.		
24221	Set Variables		
24222	Synopsis: se[t] [name[=[string]]] [name=number] [noname]		
24223 24224 24225 24226 24227 24228	Define one or more variables called <i>name</i> . The variable can be given a null, string, or numeric value. Quoting and backslash escapes can occur anywhere in <i>string</i> , as described previously, as if the <i>string</i> portion of the argument were the entire argument. The forms <i>name</i> and <i>name</i> = shall be equivalent to <i>name</i> ="" for variables that take string values. The <b>set</b> command without arguments shall write a list of all defined variables and their values. The <b>no</b> <i>name</i> form shall be equivalent to <b>unset</b> <i>name</i> .		
24229	Invoke a Shell		
24230	Synopsis: sh[ell]		
24231	Invoke an interactive command interpreter (see also SHELL).		
24232	Display Message Size		
24233	Synopsis: si[ze] [msglist]		
24234	Write the size in bytes of each of the specified messages.		
24235			
	Read mailx Commands From a File		
24236	Read mailx Commands From a File  Synopsis: so[urce] file		

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24239	Display Beginning of Messages	
24240	Synopsis: to[p] [msglist]	
24241 24242	Write the top few lines of each of the specified messages. If the <b>toplines</b> variable is set, it is taken as the number of lines to write. The default shall be 5.	
24243	Touch Messages	
24244	Synopsis: tou[ch] [msglist]	
24245 24246	Touch the specified messages. If any message in <i>msglist</i> is not specifically deleted nor saved in a file, it shall be placed in the <b>mbox</b> upon normal termination. See <b>exit</b> and <b>quit</b> .	
24247	Delete Aliases	
24248	Synopsis: una[lias] [alias]	
24249	Delete the specified alias names. If a specified alias does not exist, the results are unspecified.	
24250	Undelete Messages	
24251	Synopsis: u[ndelete] [msglist]	
24252 24253 24254	Change the state of the specified messages from deleted to read. If <b>autoprint</b> is set, the last message of those restored shall be written. If <i>msglist</i> is not specified, the message shall be selected as follows:	
24255 24256	• If there are any deleted messages that follow the current message, the first of these shall be chosen.	
24257	• Otherwise, the last deleted message that also precedes the current message shall be chosen.	
24258	Unset Variables	
24259	Synopsis: uns[et] name	
24260	Cause the specified variables to be erased.	
24261	Edit Message with Full-Screen Editor	
24262	Synopsis: v[isual] [msglist]	
24263 24264 24265	Edit the given messages with a screen editor. Each message shall be placed in a temporary file, and the utility named by the <i>VISUAL</i> variable shall be invoked to edit each file in sequence. The default editor shall be <i>vi</i> .	
24266	The visual command does not modify the contents of those messages in the mailbox.	
24267	Write Messages to a File	
24268	Synopsis: w[rite] [msglist] file	
24269 24270	Write the given messages to the file specified by the path name <i>file</i> , minus the message header. Otherwise, it shall be equivalent to the <b>save</b> command.	

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24271	Scroll Header Display			
24272	Synopsis: $z[+ -]$			
24273	Scroll the header display forward (if '+' is specified or if no option is specified) or backward (if			
24274	'-' is specified) one screenful. The number of headers written shall be set by the screen			
24275	variable.			
24276	Invoke Shell Command			
24277	Synopsis: ! command			
24278	Invoke the command interpreter specified by <i>SHELL</i> with two arguments: <b>-c</b> and <i>command</i> .			
24279	(See also $sh$ –c.) If the <b>bang</b> variable is set, each unescaped occurrence of '!' in command shall			
24280	be replaced with the command executed by the previous! command or "! command escape.			
	N. H.C			
24281	Null Command			
24282	Synopsis: # comment			
24283	This null command (comment) shall be ignored by <i>mailx</i> .			
24284	Display Current Message Number			
24285	Synopsis: =			
24286	Write the current message number.			
24287	Command Escapes in mailx			
24288	The following commands can be entered only from input mode, by beginning a line with the			
24289	escape character (by default, tilde ('~')). See the <b>escape</b> variable description for changing this			
24289 24290	escape character (by default, tilde ( $'^{\sim}$ ')). See the <b>escape</b> variable description for changing this special character. The format for the commands shall be:			
	· · · · · · · · · · · · · · · · · · ·			
24290	special character. The format for the commands shall be:			
24290 24291	special character. The format for the commands shall be: <esc><command-char><separator>[<arguments>]  where the <separator> can be zero or more <blank> characters.  In the following descriptions, the application shall ensure that the argument command (but not</blank></separator></arguments></separator></command-char></esc>			
24290 24291 24292 24293 24294	special character. The format for the commands shall be: <esc><command-char><separator>[<arguments>]  where the <separator> can be zero or more <blank> characters.  In the following descriptions, the application shall ensure that the argument command (but not mailx-command) is a shell command string. Any string acceptable to the command interpreter</blank></separator></arguments></separator></command-char></esc>			
24290 24291 24292 24293 24294 24295	special character. The format for the commands shall be: <esc><command-char><separator>[<arguments>]  where the <separator> can be zero or more <blank> characters.  In the following descriptions, the application shall ensure that the argument command (but not mailx-command) is a shell command string. Any string acceptable to the command interpreter specified by the SHELL variable when it is invoked as SHELL -c command_string shall be valid.</blank></separator></arguments></separator></command-char></esc>			
24290 24291 24292 24293 24294	special character. The format for the commands shall be: <esc><command-char><separator>[<arguments>]  where the <separator> can be zero or more <blank> characters.  In the following descriptions, the application shall ensure that the argument command (but not mailx-command) is a shell command string. Any string acceptable to the command interpreter specified by the SHELL variable when it is invoked as SHELL -c command_string shall be valid. The command can be presented as multiple arguments (that is, quoting is not required).</blank></separator></arguments></separator></command-char></esc>			
24290 24291 24292 24293 24294 24295 24296 24297	special character. The format for the commands shall be: <esc><command-char><separator>[<arguments>]  where the <separator> can be zero or more <blank> characters.  In the following descriptions, the application shall ensure that the argument command (but not mailx-command) is a shell command string. Any string acceptable to the command interpreter specified by the SHELL variable when it is invoked as SHELL -c command_string shall be valid. The command can be presented as multiple arguments (that is, quoting is not required).  Command escapes that are listed with msglist or mailx-command arguments are invalid in Send</blank></separator></arguments></separator></command-char></esc>			
24290 24291 24292 24293 24294 24295 24296	special character. The format for the commands shall be: <esc><command-char><separator>[<arguments>]  where the <separator> can be zero or more <blank> characters.  In the following descriptions, the application shall ensure that the argument command (but not mailx-command) is a shell command string. Any string acceptable to the command interpreter specified by the SHELL variable when it is invoked as SHELL -c command_string shall be valid. The command can be presented as multiple arguments (that is, quoting is not required).  Command escapes that are listed with msglist or mailx-command arguments are invalid in Send Mode and produce unspecified results.</blank></separator></arguments></separator></command-char></esc>			
24290 24291 24292 24293 24294 24295 24296 24297 24298 24299	special character. The format for the commands shall be: <esc><command-char><separator>[<arguments>]  where the <separator> can be zero or more <blank> characters.  In the following descriptions, the application shall ensure that the argument command (but not mailx-command) is a shell command string. Any string acceptable to the command interpreter specified by the SHELL variable when it is invoked as SHELL -c command_string shall be valid. The command can be presented as multiple arguments (that is, quoting is not required).  Command escapes that are listed with msglist or mailx-command arguments are invalid in Send Mode and produce unspecified results.  -! command Invoke the command interpreter specified by SHELL with two arguments: -c and</blank></separator></arguments></separator></command-char></esc>			
24290 24291 24292 24293 24294 24295 24296 24297 24298 24299 24300	special character. The format for the commands shall be: <esc><command-char><separator>[<arguments>]  where the <separator> can be zero or more <blank> characters.  In the following descriptions, the application shall ensure that the argument command (but not mailx-command) is a shell command string. Any string acceptable to the command interpreter specified by the SHELL variable when it is invoked as SHELL -c command_string shall be valid. The command can be presented as multiple arguments (that is, quoting is not required).  Command escapes that are listed with msglist or mailx-command arguments are invalid in Send Mode and produce unspecified results.  -! command Invoke the command interpreter specified by SHELL with two arguments: -c and command; and then return to input mode. If the bang variable is set, each</blank></separator></arguments></separator></command-char></esc>			
24290 24291 24292 24293 24294 24295 24296 24297 24298 24299 24300 24301	special character. The format for the commands shall be: <esc><command-char><separator>[<arguments>]  where the <separator> can be zero or more <blank> characters.  In the following descriptions, the application shall ensure that the argument command (but not mailx-command) is a shell command string. Any string acceptable to the command interpreter specified by the SHELL variable when it is invoked as SHELL -c command_string shall be valid. The command can be presented as multiple arguments (that is, quoting is not required).  Command escapes that are listed with msglist or mailx-command arguments are invalid in Send Mode and produce unspecified results.  ~! command Invoke the command interpreter specified by SHELL with two arguments: -c and command; and then return to input mode. If the bang variable is set, each unescaped occurrence of '!' in command shall be replaced with the command</blank></separator></arguments></separator></command-char></esc>			
24290 24291 24292 24293 24294 24295 24296 24297 24298 24299 24300 24301 24302	special character. The format for the commands shall be: <esc><command-char><separator>[<arguments>]  where the <separator> can be zero or more <blank> characters.  In the following descriptions, the application shall ensure that the argument command (but not mailx-command) is a shell command string. Any string acceptable to the command interpreter specified by the SHELL variable when it is invoked as SHELL -c command_string shall be valid. The command can be presented as multiple arguments (that is, quoting is not required).  Command escapes that are listed with msglist or mailx-command arguments are invalid in Send Mode and produce unspecified results.  -! command Invoke the command interpreter specified by SHELL with two arguments: -c and command; and then return to input mode. If the bang variable is set, each unescaped occurrence of '!' in command shall be replaced with the command executed by the previous! command or "! command escape.</blank></separator></arguments></separator></command-char></esc>			
24290 24291 24292 24293 24294 24295 24296 24297 24298 24299 24300 24301 24302 24303	special character. The format for the commands shall be: <esc><command-char><separator>[<arguments>]  where the <separator> can be zero or more <blank> characters.  In the following descriptions, the application shall ensure that the argument command (but not mailx-command) is a shell command string. Any string acceptable to the command interpreter specified by the SHELL variable when it is invoked as SHELL -c command_string shall be valid. The command can be presented as multiple arguments (that is, quoting is not required).  Command escapes that are listed with msglist or mailx-command arguments are invalid in Send Mode and produce unspecified results.  ~! command  Invoke the command interpreter specified by SHELL with two arguments: -c and command; and then return to input mode. If the bang variable is set, each unescaped occurrence of '!' in command shall be replaced with the command executed by the previous! command or "! command escape.  ~. Simulate end-of-file (terminate message input).</blank></separator></arguments></separator></command-char></esc>			
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mailx Utilities

24309	<b>~b</b> name	Add the names to the blind carbon copy (Bcc) list.
24310	~c name	Add the <i>names</i> to the carbon copy (Cc) list.
24311	~ <b>d</b>	Read in the dead-letter file. See <i>DEAD</i> for a description of this file.
24312 24313	~e	Invoke the editor, as specified by the $\it EDITOR$ environment variable, on the partial message.
24314 24315 24316 24317	f [msglist]	Forward the specified messages. The specified messages shall be inserted into the current message without alteration. This command escape also shall insert message headers into the message with field selection affected by the <b>discard</b> , <b>ignore</b> , and <b>retain</b> commands.
24318 24319 24320	F [msglist]	This shall be the equivalent of the "f command escape, except that all headers shall be included in the message, regardless of previous <b>discard</b> , <b>ignore</b> , and <b>retain</b> commands.
24321 24322 24323 24324	~h	If standard input is a terminal, prompt for a <b>Subject</b> line and the <b>To</b> , <b>Cc</b> , and <b>Bcc</b> lists. Other implementation-dependent headers may also be presented for editing. If the field is written with an initial value, it can be edited as if it had just been typed.
24325 24326	~i string	Insert the value of the named variable, followed by a <newline> character, into the text of the message. If the string is unset or null, the message shall not be changed.</newline>
24327 24328 24329 24330	→m [msglist]	Insert the specified messages into the message, prefixing non-empty lines with the string in the <b>indentprefix</b> variable. This command escape also shall insert message headers into the message, with field selection affected by the <b>discard</b> , <b>ignore</b> , and <b>retain</b> commands.
24331 24332 24333	-M [msglist]	This shall be the equivalent of the $\tilde{m}$ command escape, except that all headers shall be included in the message, regardless of previous <b>discard</b> , <b>ignore</b> , and <b>retain</b> commands.
24334 24335 24336	~ <b>p</b>	Write the message being entered. If the message is longer than <b>crt</b> lines (see <b>Internal Variables in mailx</b> on page 626), the output shall be paginated as described for the <i>PAGER</i> variable.
24337 24338 24339	~ <b>q</b>	Quit (see the <b>quit</b> command) from input mode by simulating an interrupt. If the body of the message is not empty, the partial message shall be saved in the deadletter file. See <i>DEAD</i> for a description of this file.
24340 24341 24342 24343 24344 24345	" <b>r</b> file, ~< fi	le, "r !command, "< !command"  Read in the file specified by the path name file. If the argument begins with an exclamation-mark ('!'), the rest of the string shall be taken as an arbitrary system command; the command interpreter specified by SHELL shall be invoked with two arguments: -c and command. The standard output of command shall be inserted into the message.
24346	~s string	Set the subject line to <i>string</i> .
24347	~t name	Add the given names to the To list.
24348 24349	~ <b>V</b>	Invoke the full-screen editor, as specified by the $\emph{VISUAL}$ environment variable, on the partial message.
24350 24351 24352	~w file	Write the partial message, without the header, onto the file named by the path name <i>file</i> . The file shall be created or the message shall be appended to it if the file exists.

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2435	3 <b>~x</b>	Exit as with <b>q</b> , except the message shall not be saved in the dead-letter file.
2435	4 ~  command	Pipe the body of the message through the given command by invoking the
2435	5	command interpreter specified by <i>SHELL</i> with two arguments: -c and <i>command</i> .
2435	6	If the command returns a successful exit status, the standard output of the
2435	7	command shall replace the message. Otherwise, the message shall remain
2435	8	unchanged. If the command fails, an error message giving the exit status shall be
2435	9	written.

# 24360 EXIT STATUS

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When the  $-\mathbf{e}$  option is specified, the following exit values are returned:

- 24362 0 Mail was found.
- 24363 >0 Mail was not found or an error occurred.
- Otherwise, the following exit values are returned:
- O Successful completion; note that this status implies that all messages were *sent*, but it gives no assurances that any of them were actually *delivered*.
- 24367 >0 An error occurred.

# 24368 CONSEQUENCES OF ERRORS

When in input mode (Receive Mode) or Send Mode:

- If an error is encountered processing a command escape (see **Command Escapes in mailx** on page 637), a diagnostic message shall be written to standard error, and the message being composed may be modified, but this condition shall not prevent the message from being sent.
- Other errors shall prevent the sending of the message.
- 24375 When in command mode:
- **•** Default.

## 24377 APPLICATION USAGE

Delivery of messages to remote systems requires the existence of communication paths to such systems. These need not exist.

Input lines are limited to {LINE\_MAX} bytes, but mailers between systems may impose more severe line-length restrictions. This volume of IEEE Std. 1003.1-200x does not place any restrictions on the length of messages handled by *mailx*, and for delivery of local messages the only limitations should be the normal problems of available disk space for the target mail file. When sending messages to external machines, applications are advised to limit messages to less than 100 kilobytes because some mail gateways impose message-length restrictions.

The format of the system mailbox is intentionally unspecified. Not all systems implement system mailboxes as flat files, particularly with the advent of multimedia mail messages. Some system mailboxes may be multiple files, others records in a database. The internal format of the messages themselves are specified with the historical format from Version 7, but only after they have been saved in some file other than the system mailbox. This was done so that many historical applications expecting text-file mailboxes are not broken.

Some new formats for messages can be expected in the future, probably including binary data, bit maps, and various multimedia objects. As described here, *mailx* is not prohibited from handling such messages, but it must store them as text files in secondary mailboxes (unless some extension, such as a variable or command line option, is used to change the stored format). Its method of doing so is implementation-dependent and might include translating the data into

mailx Utilities

text file-compatible or readable form or omitting certain portions of the message from the stored output.

The **discard** and **ignore** commands are not inverses of the **retain** command. The **retain** command discards all header-fields except those explicitly retained. The **discard** command keeps all header-fields except those explicitly discarded. If headers exist on the retained header list, **discard** and **ignore** commands are ignored.

# 24403 EXAMPLES

24404 None.

## 24405 RATIONALE

 The standard developers felt strongly that a method for applications to send messages to specific users was necessary. The obvious example is a batch utility, running non-interactively, that wishes to communicate errors or results to a user. However, the actual format, delivery mechanism, and method of reading the message are clearly beyond the scope of this volume of IEEE Std. 1003.1-200x.

The intent of this command is to provide a simple, portable interface for sending messages non-interactively. It merely defines a "front-end" to the historical mail system. It is suggested that implementations explicitly denote the sender and recipient in the body of the delivered message. Further specification of formats for either the message envelope or the message itself were deliberately not made, as the industry is in the midst of changing from the current standards to a more internationalized standard and it is probably incorrect, at this time, to require either one.

Implementations are encouraged to conform to the various delivery mechanisms described in the CCITT X.400 standards or to the equivalent Internet standards, described in Internet Request for Comment (RFC) documents RFC 819, RFC 822, RFC 920, RFC 921, and RFC 1123.

Many historical systems modified each body line that started with **From** by prefixing the 'F' with '>'. It is unnecessary, but allowed, to do that when the string does not follow a blank line because it cannot be confused with the next header.

XSI-conformant systems support the following internal variable:

**debug** Enable verbose diagnostics for debugging. Messages shall not be delivered. The default shall be **nodebug**.

The *edit* and *visual* commands merely edit the specified messages in a temporary file. They do not modify the contents of those messages in the mailbox; such a capability could be added as an extension, such as by using different command names.

The restriction on a subject line being {LINE\_MAX}-10 bytes is based on the historical format that consumes 10 bytes for **Subject**: and the trailing <newline>. Many historical mailers that a message may encounter on other systems are not able to handle lines that long, however.

Like the utilities *logger* and *lp*, *mailx* admittedly is difficult to test. This was not deemed sufficient justification to exclude this utility from this volume of IEEE Std. 1003.1-200x. It is also arguable that it is, in fact, testable, but that the tests themselves are not portable.

When *mailx* is being used by an application that wishes to receive the results as if none of the User Portability Utilities option features were supported, the *DEAD* environment variable must be set to /dev/null. Otherwise, it may be subject to the file creations described in *mailx* ASYNCHRONOUS EVENTS. Similarly, if the *MAILRC* environment variable is not set to /dev/null, historical versions of *mailx* and *Mail* read initialization commands from a file before processing begins. Since the initialization that a user specifies could alter the contents of messages an application is trying to send, such applications must set *MAILRC* to /dev/null.

Utilities mailx

The description of *LC\_TIME* uses "may affect" because many historical implementations do not or cannot manipulate the date and time strings in the incoming mail headers. Some headers found in incoming mail do not have enough information to determine the timezone in which the mail originated, and, therefore, *mailx* cannot convert the date and time strings into the internal form that then is parsed by routines like *strftime()* that can take *LC\_TIME* settings into account. Changing all these times to a user-specified format is allowed, but not required.

The paginator selected when *PAGER* is null or unset is partially unspecified to allow the System V historical practice of using *pg* as the default. Bypassing the pagination function, such as by declaring that *cat* is the paginator, would not meet with the intended meaning of this description. However, any "portable user" would have to set *PAGER* explicitly to get his or her preferred paginator on all systems. The paginator choice was made partially unspecified, unlike the *VISUAL* editor choice (mandated to be *vi*) because most historical pagers follow a common theme of user input, whereas editors differ dramatically.

Options to specify addresses as **cc** (carbon copy) or **bcc** (blind carbon copy) were considered to be format details and were omitted.

A zero exit status implies that all messages were *sent*, but it gives no assurances that any of them were actually *delivered*. The reliability of the delivery mechanism is unspecified and is an appropriate marketing distinction between systems.

In order to conform to the Utility Syntax Guidelines, a solution was required to the optional *file* option-argument to -**f**. By making *file* an operand, the guidelines are satisfied and users remain portable. However, it does force implementations to support usage such as:

24463 mailx -fin mymail.box

The **no** *name* method of unsetting variables is not present in all historical systems, but it is in System V and provides a logical set of commands corresponding to the format of the display of options from the *mailx set* command without arguments.

The **ask** and **asksub** variables are the names selected by BSD and System V, respectively, for the same feature. They are synonyms in this volume of IEEE Std. 1003.1-200x.

The *mailx echo* command was not documented in the BSD version and has been omitted here because it is not obviously useful for interactive users.

The default prompt on the System V *mailx* is a question mark, on BSD *Mail* an ampersand. Since this volume of IEEE Std. 1003.1-200x chose the *mailx* name, it kept the System V default, assuming that BSD users would not have difficulty with this minor incompatibility (that they can override).

The meanings of **r** and **R** are reversed between System V *mailx* and SunOS *Mail*. Once again, since this volume of IEEE Std. 1003.1-200x chose the *mailx* name, it kept the System V default, but allows the SunOS user to achieve the desired results using **flipr**, an internal variable in System V *mailx*, although it has not been documented in the SVID

The **indentprefix** variable, the **retain** and **unalias** commands, and the **F** and **M** command escapes were adopted from 4.3 BSD *Mail*.

The **version** command was not included because no sufficiently general specification of the version information could be devised that would still be useful to a portable user. This command name should be used by suppliers who wish to provide version information about the *mailx* command.

The "implementation-specific (unspecified) system start-up file" historically has been named /etc/mailx.rc, but this specific name and location are not required.

mailx Utilities

24487 The intent of the wording for the **next** command is that if any command has already displayed 24488 the current message it should display a following message, but, otherwise, it should display the 24489 current message. Consider the command sequence: 24490 next 3 24491 delete 3 24492 next where the autoprint option was not set. The normative text specifies that the second next 24493 command should display a message following the third message, because even though the 24494 current message has not been displayed since it was set by the delete command, it has been 24495 24496 displayed since the current message was anything other than message number 3. This does not always match historical practice in some implementations, where the command file address 24497 24498 followed by next (or the default command) would skip the message for which the user had 24499 searched. 24500 FUTURE DIRECTIONS 24501 None. 24502 SEE ALSO ed, ls, more, vi 24503 24504 CHANGE HISTORY First released in Issue 2. 24505 24506 Issue 4 24507 Aligned with the ISO/IEC 9945-2: 1993 standard. This utility is now mandatory; it is optional in Issue 3. 24508 24509 **Issue 5** The description of the EDITOR environment variable is changed to indicate that ed is the default 24510 editor if this variable is not set. In previous issues, this default was not stated explicitly at this 24511 point but was implied further down in the text. 24512 FUTURE DIRECTIONS section added. 24513 24514 **Issue 6** The following new requirements on POSIX implementations derive from alignment with the 24515 24516 Single UNIX Specification: • The -**F** option is added. 24517 24518 The allnet, debug, and sendwait internal variables are added. • The C, ec, fo, F, and S mailx commands are added. 24519 In the DESCRIPTION and ENVIRONMENT VARIABLES sections, text stating "HOME 24520 directory" is replaced by "directory referred to by the *HOME* environment variable". 24521 24522 The mailx utility is aligned with the IEEE P1003.2b draft standard, which included various clarifications to resolve PASC Interpretations submitted for the ISO POSIX-2: 1993 standard. In 24523 particular, the changes here address PASC Interpretations 1003.2-92 #10, 11, 103, 106, 108, 114, 24524 115, 122, and 129. 24525

The normative text is reworded to avoid use of the term "must" for application requirements.

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24528 make — maintain, update, and regenerate groups of programs (**DEVELOPMENT**)

#### 24529 SYNOPSIS

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24530 SD make [-einpqrst][-f makefile]...[ -k| -S][macro=value]...
24531 [target_name...]
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#### 24533 **DESCRIPTION**

The *make* utility can be used as a part of software development to update files that are derived from other files. A typical case is one where object files are derived from the corresponding source files. The *make* utility examines time relationships and updates those derived files (called targets) that have modified times earlier than the modified times of the files (called prerequisites) from which they are derived. A description file (makefile) contains a description of the relationships between files, and the commands that the application shall execute to update the targets to reflect changes in their prerequisites. Each specification, or rule, shall consist of a target, optional prerequisites, and optional commands to be executed when a prerequisite is newer than the target. There are two types of rule:

- 1. *Inference rules*, which have one target name with at least one period ('.') and no slash ('/')
- 2. Target rules, which can have more than one target name

In addition, *make* shall have a collection of built-in macros and inference rules that infer prerequisite relationships to simplify maintenance of programs.

To receive exactly the behavior described in this section, the user shall ensure that a portable makefile:

- Includes the special target .POSIX
- Omits any special target reserved for implementations (a leading period followed by uppercase letters) that has not been specified by this section

The behavior of *make* is unspecified if either or both of these conditions are not met.

# 24554 **OPTIONS**

The *make* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following options shall be supported:

24558 — Cause environment variables, including those with null values, to override macro assignments within makefiles.

24560 — f makefile Specify a different makefile. The argument makefile is a path name of a description file, which is also referred to as the makefile. A path name of '-' shall denote the standard input. There can be multiple instances of this option, and they shall be processed in the order specified. The effect of specifying the same optionargument more than once is unspecified.

Ignore error codes returned by invoked commands. This mode is the same as if the special target **.IGNORE** were specified without prerequisites.

-k Continue to update other targets that do not depend on the current target if a non-ignored error occurs while executing the commands to bring a target up-to-date.

Write commands that would be executed on standard output, but do not execute them. However, lines with a plus sign ('+') prefix shall be executed. In this mode,

24571		lines with an at sign ('@') character prefix shall be written to standard output.	
24572 24573	<b>-p</b>	Write to standard output the complete set of macro definitions and target descriptions. The output format is unspecified.	
24574 24575 24576 24577	<b>-q</b>	Return a zero exit value if the target file is up-to-date; otherwise, return an exit value of 1. Targets shall not be updated if this option is specified. However, a makefile command line (associated with the targets) with a plus sign ('+') prefix shall be executed.	
24578	-r	Clear the suffix list and does not use the built-in rules.	
24579 24580	-S	Terminate <i>make</i> if an error occurs while executing the commands to bring a target up-to-date. This shall be the default and the opposite of $-\mathbf{k}$ .	
24581 24582 24583	<b>-s</b>	Do not write makefile command lines or touch messages (see $-t$ ) to standard output before executing. This mode shall be the same as if the special target <b>.SILENT</b> were specified without prerequisites.	
24584 24585 24586 24587 24588 24589 24590	-t	Update the modification time of each target as though a <i>touch target</i> had been executed. Targets that have prerequisites but no commands (see <b>Target Rules</b> on page 647), or that are already up-to-date, shall not be touched in this manner. Write messages to standard output for each target file indicating the name of the file and that it was touched. Normally, the makefile command lines associated with each target are not executed. However, a command line with a plus sign ('+') prefix shall be executed.	
24591 24592 24593 24594 24595	options spe on the <i>make</i> specified sh variable, the	s specified in the <i>MAKEFLAGS</i> environment variable shall be evaluated before any cified on the <i>make</i> utility command line. If the <b>–k</b> and <b>–S</b> options are both specified utility command line or by the <i>MAKEFLAGS</i> environment variable, the last option all take precedence. If the <b>–f</b> or <b>–p</b> options appear in the <i>MAKEFLAGS</i> environment e result is undefined.	
24596 <b>OPERA</b> 24597		ng operands shall be supported:	
24598 24599 24600	target_name	Target names, as defined in the EXTENDED DESCRIPTION section. If no target is specified, while <i>make</i> is processing the makefiles, the first target that <i>make</i> encounters that is not a special target or an inference rule shall be used.	
24601	macro=value	Macro definitions, as defined in <b>Macros</b> on page 649.	
24602 24603	_	_name and macro=value operands are intermixed on the make utility command line, re unspecified.	
24604 <b>STDIN</b> 24605 24606	The standard input shall be used only if the <i>makefile</i> option-argument is '-'. See the INPUT FILES section.		
24607 <b>INPUT FILES</b> 24608 The input file, otherwise known as the makefile, is a text file containing rules, macro definitions, and comments.			
24610 <b>ENVIR</b> 24611	ONMENT VA The followin	ARIABLES  ng environment variables shall affect the execution of <i>make</i> :	
24612 24613 24614 24615	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had	

24616		been defined.
24617 24618	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
24619 24620 24621	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).
24622	LC_MESSA	GES
24623 24624		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
24625	MAKEFLAG	SS
24626		This variable shall be interpreted as a character string representing a series of
24627		option characters to be used as the default options. The implementation shall
24628		accept both of the following formats (but need not accept them when intermixed):
24629 24630		• The characters are option letters without the leading hyphens or  character separation used on a <i>make</i> utility command line.
24631		• The characters are formatted in a manner similar to a portion of the <i>make</i> utility
24632		command line: options are preceded by hyphens and <blank> character-</blank>
24633		separated as described in the System Interface Definitions volume of
24634		IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. The macro=value
24635 24636		macro definition operands can also be included. The difference between the contents of <i>MAKEFLAGS</i> and the <i>make</i> utility command line is that the contents
24637		of the variable shall not be subjected to the word expansions (see Section 2.6 on
24638		page 49) associated with parsing the command line values.
24639		The value of the SHELL environment variable shall not be used as a macro and
24640		shall not be modified by defining the SHELL macro in a makefile or on the make
24641		utility command line. All other environment variables, including those with null
24642		values, shall be used as macros.
24643 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
24644 XSI	PROJECTDI	
24645 24646		Provide a directory to be used to search for SCCS files not found in the current directory. In all of the following cases, the search for SCCS files is made in the
24647		directory <b>SCCS</b> in the identified directory. If the value of <i>PROJECTDIR</i> begins
24648		with a slash, it shall be considered an absolute path name; otherwise, the value of
24649		PROJECTDIR is treated as a user name and that user's initial working directory
24650		shall be examined for a subdirectory <b>src</b> or <b>source</b> . If such a directory is found, it
24651		shall be used. Otherwise, the value is used as a relative path name.
24652 24653		If <i>PROJECTDIR</i> is not set or has a null value, the search for SCCS files shall be made in the directory <b>SCCS</b> in the current directory.
24654 24655		The setting of <i>PROJECTDIR</i> affects all files listed in the remainder of this utility description for files with a component named <b>SCCS</b> .
24656 24657 24658 24659	modified by	f the <i>SHELL</i> environment variable shall not be used as a macro and shall not be defining the <b>SHELL</b> macro in a makefile or on the command line. All other t variables, including those with null values, shall be used as macros, as defined in page 649.

# 24660 ASYNCHRONOUS EVENTS

If not already ignored, *make* shall trap SIGHUP, SIGTERM, SIGINT, and SIGQUIT and remove the current target unless the target is a directory or the target is a prerequisite of the special target .**PRECIOUS** or unless one of the -**n**, -**p**, or -**q** options was specified. Any targets removed in this manner shall be reported in diagnostic messages of unspecified format, written to standard error. After this cleanup process, if any, *make* shall take the standard action for all other signals.

# **24667 STDOUT**

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The *make* utility shall write all commands to be executed to standard output unless the –s option was specified, the command is prefixed with an at sign, or the special target .SILENT has either the current target as a prerequisite or has no prerequisites. If *make* is invoked without any work needing to be done, it shall write a message to standard output indicating that no action was taken. If the –t option is present and a file is touched, *make* shall write to standard output a message of unspecified format indicating that the file was touched, including the file name of the file.

#### 24675 STDERR

24676 Used only for diagnostic messages.

## 24677 OUTPUT FILES

Files can be created when the **-t** option is present. Additional files can also be created by the utilities invoked by *make*.

#### 24680 EXTENDED DESCRIPTION

The *make* utility attempts to perform the actions required to ensure that the specified targets are up-to-date. A target is considered out-of-date if it is older than any of its prerequisites or if it does not exist. The *make* utility shall treat all prerequisites as targets themselves and recursively ensure that they are up-to-date, processing them in the order in which they appear in the rule. The *make* utility shall use the modification times of files to determine whether the corresponding targets are out-of-date.

After *make* has ensured that all of the prerequisites of a target are up-to-date and if the target is out-of-date, the commands associated with the target entry shall be executed. If there are no commands listed for the target, the target shall be treated as up-to-date.

# Makefile Syntax

A makefile can contain rules, macro definitions (see **Macros** on page 649), and comments. There are two kinds of rules: *inference rules* and *target rules*. The *make* utility shall contain a set of built-in inference rules. If the **–r** option is present, the built-in rules shall not be used and the suffix list shall be cleared. Additional rules of both types can be specified in a makefile. If a rule is defined more than once, the value of the rule shall be that of the last one specified. Macros can also be defined more than once, and the value of the macro is specified in **Macros** on page 649. Comments start with a number sign ('#') and continue until an unescaped <newline> character is reached.

By default, the following files shall be tried in sequence: ./makefile, ./s.makefile, 24700

By default, the following files shall be tried in sequence: ./makefile, ./s.makefile, ./s.m

The **–f** option shall direct *make* to ignore any of these default files and use the specified argument as a makefile instead. If the '-' argument is specified, standard input shall be used.

The term *makefile* is used to refer to any rules provided by the user, whether in ./makefile or its variants, or specified by the –f option.

The rules in makefiles shall consist of the following types of lines: target rules, including special targets (see **Target Rules**), inference rules (see **Inference Rules** on page 650), macro definitions (see **Macros** on page 649), empty lines, and comments. Comments start with a number sign ('#') and continue until an unescaped <newline> character is reached.

When an escaped <newline> (one preceded by a backslash) is found anywhere in the makefile except in a command line, it shall be replaced, along with any leading white space on the following line, with a single <space>. When an escaped <newline> is found in a command line in a makefile, the command line shall contain the backslash, the <newline>, and the next line, except that the first character of the next line shall not be included if it is a <tab>.

#### Makefile Execution

Makefile command lines shall be processed one at a time by writing the makefile command line to the standard output (unless one of the conditions listed under '@' suppresses the writing) and executing the command(s) in the line. A <tab> character may precede the command to standard output. Command execution shall be as if the makefile command line were the argument to the <code>system()</code> function. The environment for the command being executed shall contain all of the variables in the environment of <code>make</code>.

By default, when *make* receives a non-zero status from the execution of a command, it terminates with an error message to standard error.

Makefile command lines can have one or more of the following prefixes: a hyphen ('-'), an at sign ('@'), or a plus sign ('+'). These modify the way in which *make* processes the command. When a command is written to standard output, the prefix shall not be included in the output.

- If the command prefix contains a hyphen, or the -i option is present, or the special target
   .IGNORE has either the current target as a prerequisite or has no prerequisites, any error
   found while executing the command shall be ignored.
- @ If the command prefix contains an at sign and the *make* utility command line -n option is not specified, or the -s option is present, or the special target .SILENT has either the current target as a prerequisite or has no prerequisites, the command shall not be written to standard output before it is executed.
- + If the command prefix contains a plus sign, this indicates a makefile command line that shall be executed even if  $-\mathbf{n}$ ,  $-\mathbf{q}$ , or  $-\mathbf{t}$  is specified.

# **Target Rules**

Target rules are formatted as follows:

```
24737 target [target...]: [prerequisite...][;command]
24738 [<tab>command
24739 <tab>command
24740 ...]
24741 line that does not begin with <tab>
```

Target entries are specified by a <black> character-separated, non-null list of targets, then a colon, then a <black> character-separated, possibly empty list of prerequisites. Text following a semicolon, if any, and all following lines that begin with a <tab> character, are makefile command lines to be executed to update the target. The first non-empty line that does not begin with a <tab> character or '#' shall begin a new entry. An empty or blank line, or a line beginning with '#', may begin a new entry.

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24748 Applications shall select target names from the set of characters consisting solely of periods, 24749 underscores, digits, and alphabetics from the portable character set (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set). 24750 Implementations may allow other characters in target names as extensions. The interpretation of 24751 24752 targets containing the characters '%' and '' is implementation-dependent. A target that has prerequisites, but does not have any commands, can be used to add to the 24753 prerequisite list for that target. Only one target rule for any given target can contain commands. 24754 Lines that begin with one of the following are called *special targets* and control the operation of 24755 24756 make: .DEFAULT If the makefile uses this special target, the application shall ensure that it is 24757 specified with commands, but without prerequisites. The commands shall be used 24758 24759 by *make* if there are no other rules available to build a target. .IGNORE Prerequisites of this special target are targets themselves; this shall cause errors 24760 from commands associated with them to be ignored in the same manner as 24761 specified by the -i option. Subsequent occurrences of .IGNORE shall add to the 24762 list of targets ignoring command errors. If no prerequisites are specified, make shall 24763 behave as if the -i option had been specified and errors from all commands 24764 associated with all targets shall be ignored. 24765 .POSIX The application shall ensure that this special target is specified without 24766 prerequisites or commands. If it appears before the first non-comment line in the 24767 24768 makefile, make shall process the makefile as specified by this section; otherwise, the behavior of *make* is unspecified. 24769 .PRECIOUS Prerequisites of this special target shall not be removed if make receives one of the 24770 asynchronous events explicitly described in the ASYNCHRONOUS EVENTS 24771 section. Subsequent occurrences of .PRECIOUS shall add to the list of precious 24772 files. If no prerequisites are specified, all targets in the makefile shall be treated as 24773 if specified with .PRECIOUS. 24774 .SCCS\_GET The application shall ensure that this special target is specified without 24775 XSI 24776 prerequisites. If this special target is included in a makefile, the commands specified with this target shall replace the default commands associated with this 24777 special target (see **Default Rules** on page 653). The commands specified with this 24778 target are used to get all SCCS files that are not found in the current directory. 24779 When source files are named in a dependency list, make treats them just like any 24780 other target. Because the source file is presumed to be present in the directory, 24781 there is no need to add an entry for it to the makefile. When a target has no 24782 dependencies, but is present in the directory, make assumes that that file is up-to-24783 date. If, however, an SCCS file named SCCS/s.source\_file is found for a target 24784 24785 source file, make does some additional checking to assure that the target is up-todate. If the target is missing, or if the SCCS file is newer, make automatically issues 24786 24787 the commands specified for the .SCCS\_GET special target to retrieve the most 24788 recent version. However, if the target is writable by anyone, make does not retrieve 24789 a new version. .SILENT Prerequisites of this special target are targets themselves; this shall cause 24790 commands associated with them to not be written to the standard output before 24791 24792 they are executed. Subsequent occurrences of .SILENT shall add to the list of targets with silent commands. If no prerequisites are specified, make shall behave 24793 as if the -s option had been specified and no commands or touch messages 24794 24795 associated with any target shall be written to standard output.

24796 .SUFFIXES Prerequisites of .SUFFIXES shall be appended to the list of known suffixes and are used in conjunction with the inference rules (see **Inference Rules** on page 650). If 24797 24798 .SUFFIXES does not have any prerequisites, the list of known suffixes shall be cleared. 24799 The special targets .IGNORE, .POSIX, .PRECIOUS, .SILENT, and .SUFFIXES shall be specified 24800 without commands. 24801 Targets with names consisting of a leading period followed by the uppercase letters "POSIX" 24802 and then any other characters are reserved for future standardization. Targets with names 24803 24804 consisting of a leading period followed by one or more uppercase letters are reserved for 24805 implementation extensions. Macros 24806 Macro definitions are in the form: 24807 string1 = [string2]24808 The macro named *string1* is defined as having the value of *string2*, where *string2* is defined as all 24809 24810 characters, if any, after the equal sign, up to a comment character ('#') or an unescaped 24811 <newline> character. Any <blank> characters immediately before or after the equal sign shall be 24812 ignored. 24813 Applications shall select macro names from the set of characters consisting solely of periods, underscores, digits, and alphabetics from the portable character set (see the System Interface 24814 24815 Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set). A macro name 24816 shall not contain an equals sign. Implementations may allow other characters in macro names 24817 as extensions. 24818 Macros can appear anywhere in the makefile. \$(string1) or \$(string1) shall be replaced by 24819 string2, as follows: Macros in target lines shall be evaluated when the target line is read. 24820 Macros in makefile command lines shall be evaluated when the command is executed. 24821 24822 Macros in the string before the equals sign in a macro definition shall be evaluated when the 24823 macro assignment is made. Macros after the equals sign in a macro definition shall not be evaluated until the defined 24824 macro is used in a rule or command, or before the equals sign in a macro definition. 24825 24826

The parentheses or braces are optional if *string1* is a single character. The macro \$\$ shall be replaced by the single character '\$'.

The forms \$(string1[:subst1=[subst2]]) or \${string1[:subst1=[subst2]]} can be used to replace all occurrences of subst1 with subst2 when the macro substitution is performed. The subst1 to be replaced shall be recognized when it is a suffix at the end of a word in string1 (where a word, in this context, is defined to be a string delimited by the beginning of the line, a <blank> or <newline> character).

Macro definitions shall be taken from the following sources, in the following logical order, before the makefile(s) are read.

1. Macros specified on the *make* utility command line, in the order specified on the command line. It is unspecified whether the internal macros defined in **Internal Macros** on page 652 are accepted from this source.

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- 24838 2. Macros defined by the *MAKEFLAGS* environment variable, in the order specified in the environment variable. It is unspecified whether the internal macros defined in **Internal** Macros on page 652 are accepted from this source.
  - 3. The contents of the environment, excluding the *MAKEFLAGS* and *SHELL* variables and including the variables with null values.
  - 4. Macros defined in the inference rules built into make.

Macro definitions from these sources shall not override macro definitions from a lowernumbered source. Macro definitions from a single source (for example, the *make* utility command line, the *MAKEFLAGS* environment variable, or the other environment variables) shall override previous macro definitions from the same source.

Macros defined in the makefile(s) shall override macro definitions that occur before them in the makefile(s) and macro definitions from source 4. If the –e option is not specified, macros defined in the makefile(s) shall override macro definitions from source 3. Macros defined in the makefile(s) shall not override macro definitions from source 1. or source 2.

Before the makefile(s) are read, all of the *make* utility command line options (except  $-\mathbf{f}$  and  $-\mathbf{p}$ ) and *make* utility command line macro definitions (except any for the *MAKEFLAGS* macro), not already included in the *MAKEFLAGS* macro, shall be added to the *MAKEFLAGS* macro. Other implementation-dependent options and macros may also be added to the *MAKEFLAGS* macro. If this modifies the value of the *MAKEFLAGS* macro, or, if the *MAKEFLAGS* macro is modified at any subsequent time, the *MAKEFLAGS* environment variable shall be modified to match the new value of the *MAKEFLAGS* macro.

Before the makefile(s) are read, all of the *make* utility command line macro definitions (except the *MAKEFLAGS* macro or the *SHELL* macro) shall be added to the environment of *make*. Other implementation-dependent variables may also be added to the environment of *make*.

The **SHELL** macro shall be treated specially. It shall be provided by *make* and set to the path name of the shell command language interpreter (see *sh* on page 888). The *SHELL* environment variable shall not affect the value of the **SHELL** macro. If **SHELL** is defined in the makefile or is specified on the command line, it shall replace the original value of the **SHELL** macro, but shall not affect the *SHELL* environment variable. Other effects of defining **SHELL** in the makefile or on the command line are implementation-dependent.

### **Inference Rules**

Inference rules are formatted as follows:

line that does not begin with <tab> or #

```
      24870
      target:

      24871
      <tab>command

      24872
      [<tab>command]

      24873
      ...
```

The application shall ensure that the *target* portion is a valid target name (see **Target Rules** on page 647) of the form .s2 or .s1.s2 (where .s1 and .s2 are suffixes that have been given as prerequisites of the .SUFFIXES special target and s1 and s2 do not contain any slashes or periods.) If there is only one period in the target, it is a single-suffix inference rule. Targets with two periods are double-suffix inference rules. Inference rules can have only one target before the colon.

The application shall ensure that the makefile does not specify prerequisites for inference rules; no characters other than white space shall follow the colon in the first line, except when creating

the *empty rule*, described below. Prerequisites are inferred, as described below.

Inference rules can be redefined. A target that matches an existing inference rule shall overwrite the old inference rule. An empty rule can be created with a command consisting of simply a semicolon (that is, the rule still exists and is found during inference rule search, but since it is empty, execution has no effect). The empty rule also can be formatted as follows:

24888 rule:

24913 XSI

The *make* utility uses the suffixes of targets and their prerequisites to infer how a target can be made up-to-date. A list of inference rules defines the commands to be executed. By default, *make* contains a built-in set of inference rules. Additional rules can be specified in the makefile.

The special target .SUFFIXES contains as its prerequisites a list of suffixes that shall be used by the inference rules. The order in which the suffixes are specified defines the order in which the inference rules for the suffixes are used. New suffixes shall be appended to the current list by specifying a .SUFFIXES special target in the makefile. A .SUFFIXES target with no prerequisites shall clear the list of suffixes. An empty .SUFFIXES target followed by a new .SUFFIXES list is required to change the order of the suffixes.

Normally, the user would provide an inference rule for each suffix. The inference rule to update a target with a suffix .s1 from a prerequisite with a suffix .s2 is specified as a target .s2.s1. The internal macros provide the means to specify general inference rules (see Internal Macros on page 652).

When no target rule is found to update a target, the inference rules shall be checked. The suffix of the target (.s1) to be built is compared to the list of suffixes specified by the .SUFFIXES special targets. If the .s1 suffix is found in .SUFFIXES, the inference rules shall be searched in the order defined for the first .s2.s1 rule whose prerequisite file (\$\*.s2) exists. If the target is out-of-date with respect to this prerequisite, the commands for that inference rule shall be executed.

If the target to be built does not contain a suffix and there is no rule for the target, the single suffix inference rules shall be checked. The single-suffix inference rules define how to build a target if a file is found with a name that matches the target name with one of the single suffixes appended. A rule with one suffix .s2 is the definition of how to build *target* from target.s2. The other suffix (.s1) is treated as null.

A tilde ('~') in the above rules refers to an SCCS file in the current directory. Thus, the rule .c~.o would transform an SCCS C-language source file into an object file (.o). Because the s. of the SCCS files is a prefix, it is incompatible with *make*'s suffix point of view. Hence, the '~' is a way of changing any file reference into an SCCS file reference.

# Libraries

If a target or prerequisite contains parentheses, it shall be treated as a member of an archive library. For the lib(member.o) expression lib refers to the name of the archive library and member.o to the member name. The application shall ensure that the member is an object file with the .o suffix. The modification time of the expression is the modification time for the member as kept in the archive library; see ar on page 168. The .a suffix refers to an archive library. The .s2.a rule is used to update a member in the library from a file with a suffix .s2.

#### Internal Macros

The *make* utility shall maintain five internal macros that can be used in target and inference rules. In order to clearly define the meaning of these macros, some clarification of the terms *target rule*, *inference rule*, *target*, and *prerequisite* is necessary.

Target rules are specified by the user in a makefile for a particular target. Inference rules are user-specified or *make*-specified rules for a particular class of target name. Explicit prerequisites are those prerequisites specified in a makefile on target lines. Implicit prerequisites are those prerequisites that are generated when inference rules are used. Inference rules are applied to implicit prerequisites or to explicit prerequisites that do not have target rules defined for them in the makefile. Target rules are applied to targets specified in the makefile.

Before any target in the makefile is updated, each of its prerequisites (both explicit and implicit) shall be updated. This shall be accomplished by recursively processing each prerequisite. Upon recursion, each prerequisite shall become a target itself. Its prerequisites in turn shall be processed recursively until a target is found that has no prerequisites, at which point the recursion stops. The recursion then shall back up, updating each target as it goes.

In the definitions that follow, the word *target* refers to one of:

- A target specified in the makefile
- An explicit prerequisite specified in the makefile that becomes the target when *make* processes it during recursion
- An implicit prerequisite that becomes a target when make processes it during recursion

In the definitions that follow, the word *prerequisite* refers to one of the following:

- An explicit prerequisite specified in the makefile for a particular target
- An implicit prerequisite generated as a result of locating an appropriate inference rule and corresponding file that matches the suffix of the target

The five internal macros are:

\$@ The \$@ shall evaluate to the full target name of the current target, or the archive file name part of a library archive target. It shall be evaluated for both target and inference rules.

For example, in the .c.a inference rule, \$@ represents the out-of-date .a file to be built. Similarly, in a makefile target rule to build lib.a from file.c, \$@ represents the out-of-date lib.a.

\$% The \$% macro shall be evaluated only when the current target is an archive library member of the form <code>libname(member.o)</code>. In these cases, \$@ shall evaluate to <code>libname</code> and \$% shall evaluates to <code>member.o</code>. The \$% macro shall be evaluated for both target and inference rules.

For example, in a makefile target rule to build **lib.a**(**file.o**), \$% represents **file.o**, as opposed to \$@, which represents **lib.a**.

\$? The \$? macro shall evaluate to the list of prerequisites that are newer than the current target. It shall be evaluated for both target and inference rules.

For example, in a makefile target rule to build *prog* from **file1.o**, **file2.o**, and **file3.o**, and where *prog* is not out of date with respect to **file1.o**, but is out of date with respect to **file2.o** and **file3.o**, \$? represents **file2.o** and **file3.o**.

24966 24967 24968 24969	<b>\$</b> <	In an inference rule, the \$< macro shall evaluate to the file name whose existence allowed the inference rule to be chosen for the target. In the .DEFAULT rule, the \$< macro shall evaluate to the current target name. The meaning of the \$< macro macro is otherwise unspecified.
24970		For example, in the .c.a inference rule, \$< represents the prerequisite .c file.
24971 24972	\$*	The <b>\$*</b> macro shall evaluate to the current target name with its suffix deleted. It shall be evaluated at least for inference rules.
24973 24974		For example, in the $.c.a$ inference rule, $\$*.o$ represents the out-of-date $.o$ file that corresponds to the prerequisite $.c$ file.
24975 24976 24977 24978 24979 24980	to any 'F'. T director name, t	If the internal macros has an alternative form. When an uppercase 'D' or 'F' is appended of the macros, the meaning is changed to the <i>directory part</i> for 'D' and <i>file name part</i> for the directory part is the path prefix of the file without a trailing slash; for the current ry, the directory part is '.'. When the \$? macro contains more than one prerequisite file the \$(?D) and \$(?F) (or \${?D} and \$(?F)) macros expand to a list of directory name parts ename parts respectively.
24981	For the	target lib(member.o) and the s2.a rule, the internal macros are defined as:
24982	\$<	member.s2
24983	\$*	member
24984	\$@	lib
24985	\$?	member.s2
24986	\$%	member.o
24987	Defaul	t Rules
24987 24988 24989 24990 24991 24992	The def Implem CC, CF Implem	fault rules for <i>make</i> shall achieve results that are the same as if the following were used. nentations that do not support the C-Language Development Utilities option may omit TLAGS, YACC, YFLAGS, LEX, LFLAGS, LDFLAGS, and the .c, .y, and .l inference rules. nentations that do not support FORTRAN may omit FC, FFLAGS, and the .f inference mplementations may provide additional macros and rules.
24988 24989 24990 24991	The dei Implem CC, CF Implem rules. In	fault rules for <i>make</i> shall achieve results that are the same as if the following were used. nentations that do not support the C-Language Development Utilities option may omit TLAGS, YACC, YFLAGS, LEX, LFLAGS, LDFLAGS, and the .c, .y, and .l inference rules. nentations that do not support FORTRAN may omit FC, FFLAGS, and the .f inference
24988 24989 24990 24991 24992	The dei Implem CC, CF Implem rules. In	fault rules for <i>make</i> shall achieve results that are the same as if the following were used. nentations that do not support the C-Language Development Utilities option may omit LAGS, YACC, YFLAGS, LEX, LFLAGS, LDFLAGS, and the .c, .y, and .l inference rules. nentations that do not support FORTRAN may omit FC, FFLAGS, and the .f inference implementations may provide additional macros and rules.
24988 24989 24990 24991 24992 24993 24994 XSI	The definition of the control of the	fault rules for <i>make</i> shall achieve results that are the same as if the following were used. nentations that do not support the C-Language Development Utilities option may omit <b>LAGS</b> , <b>YACC</b> , <b>YFLAGS</b> , <b>LEX</b> , <b>LFLAGS</b> , <b>LDFLAGS</b> , and the .c, .y, and .l inference rules. nentations that do not support FORTRAN may omit <b>FC</b> , <b>FFLAGS</b> , and the .f inference implementations may provide additional macros and rules.  AL TARGETS
24988 24989 24990 24991 24992 24993 24994 XSI 24995	The definition of the control of the	fault rules for <i>make</i> shall achieve results that are the same as if the following were used. The nentations that do not support the C-Language Development Utilities option may omit LAGS, YACC, YFLAGS, LEX, LFLAGS, LDFLAGS, and the .c, .y, and .l inference rules. The nentations that do not support FORTRAN may omit FC, FFLAGS, and the .f inference rules mplementations may provide additional macros and rules.  AL TARGETS  GET: sccs \$(SCCSFLAGS) get \$(SCCSGETFLAGS) \$@  IXES: .o .c .y .l .a .sh .f .c~ .y~ .l~ .sh~ .f~
24988 24989 24990 24991 24992 24993 24994 XSI 24995 24996 XSI	The definplem CC, CF Implem rules. In SPECIA. SCCS.  SUFF: MACRO MAKE=T AR=ar	fault rules for <i>make</i> shall achieve results that are the same as if the following were used. The contact of th

```
25009
            FFLAGS=-0 1
25010 XSI
            GET=get
25011
            GFLAGS=
25012
            SCCSFLAGS=
25013
            SCCSGETFLAGS=-s
25014
            SINGLE SUFFIX RULES
25015
25016
25017
                 $(CC) $(CFLAGS) $(LDFLAGS) -0 $@ $<
            .f:
25018
25019
                 $(FC) $(FFLAGS) $(LDFLAGS) -o $@ $<
25020
            .sh:
25021
                 cp $< $@
25022
                 chmod a+x $@
            .c~:
25023 XSI
25024
                 $(GET) $(GFLAGS) -p $< > $*.c
25025
                 $(CC) $(CFLAGS) $(LDFLAGS) -0 $@ $*.c
            .f~:
25026
                 $(GET) $(GFLAGS) -p $< > $*.f
25027
                 $(FC) $(FFLAGS) $(LDFLAGS) -o $@ $*.f
25028
25029
            .sh~:
25030
                 $(GET) $(GFLAGS) -p $< > $*.sh
                 cp $*.sh $@
25031
25032
                 chmod a+x $@
25033
            DOUBLE SUFFIX RULES
25034
25035
            .c.o:
25036
                 $(CC) $(CFLAGS) -c $<
25037
            .f.o:
25038
                 $(FC) $(FFLAGS) -c $<
25039
            .y.o:
25040
                 $(YACC) $(YFLAGS) $<
25041
                 $(CC) $(CFLAGS) -c y.tab.c
                 rm -f y.tab.c
25042
25043
                mv y.tab.o $@
25044
            .1.0:
                 $(LEX) $(LFLAGS) $<
25045
25046
                 $(CC) $(CFLAGS) -c lex.yy.c
                 rm -f lex.yy.c
25047
25048
                mv lex.yy.o $@
25049
            .y.c:
25050
                 $(YACC) $(YFLAGS) $<
25051
                mv y.tab.c $@
25052
25053
                 $(LEX) $(LFLAGS) $<
```

```
25054
                  mv lex.yy.c $@
             .c~.o:
25055 XSI
25056
                  $(GET) $(GFLAGS) -p $< > $*.c
                  $(CC) $(CFLAGS) -c $*.c
25057
25058
             .f~.o:
25059
                  $(GET) $(GFLAGS) -p $< > $*.f
                  $(FC) $(FFLAGS) -c $*.f
25060
             .y~.o:
25061
25062
                  (GET) (GFLAGS) -p < > *.y
                  $(YACC) $(YFLAGS) $*.y
25063
                  $(CC) $(CFLAGS) -c y.tab.c
25064
                  rm -f y.tab.c
25065
25066
                  mv y.tab.o $@
25067
             .1~.0:
                  $(GET) $(GFLAGS) -p $< > $*.1
25068
                  $(LEX) $(LFLAGS) $*.1
25069
                  $(CC) $(CFLAGS) -c lex.yy.c
25070
                  rm -f lex.yy.c
25071
                  mv lex.yy.o $@
25072
             .y~.c:
25073
25074
                  $(GET) $(GFLAGS) -p $< > $*.y
25075
                  $(YACC) $(YFLAGS) $*.y
25076
                  mv y.tab.c $@
             .1~.c:
25077
25078
                  $(GET) $(GFLAGS) -p $< > $*.1
                  $(LEX) $(LFLAGS) $*.1
25079
25080
                  mv lex.yy.c $@
25081
25082
             .c.a:
25083
                  $(CC) -c $(CFLAGS) $<
                  $(AR) $(ARFLAGS) $@ $*.o
25084
                  rm -f $*.o
25085
             .f.a:
25086
25087
                  $(FC) -c $(FFLAGS) $<
25088
                  $(AR) $(ARFLAGS) $@ $*.o
25089
                  rm -f $*.o
25090 EXIT STATUS
             When the -\mathbf{q} option is specified, the make utility shall exit with one of the following values:
25091
              0 Successful completion.
25092
25093
                The target was not up-to-date.
             >1 An error occurred.
25094
             When the -\mathbf{q} option is not specified, the make utility shall exit with one of the following values:
25095
                 Successful completion.
25096
                An error occurred.
25097
```

# 25098 CONSEQUENCES OF ERRORS

25099 Default.

25108

25109

25110

25115

25116 25117

25118

25119 25120

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# 25100 APPLICATION USAGE

If there is a source file (such as ./source.c) and there are two SCCS files corresponding to it (./s.source.c and ./SCCS/s.source.c), on XSI-conformant systems *make* uses the SCCS file in the current directory. However, users are advised to use the underlying SCCS utilities (*admin*, *delta*, *get*, and so on) or the *sccs* utility for all source files in a given directory. If both forms are used for a given source file, future developers are very likely to be confused.

It is incumbent upon portable makefiles to specify the **.POSIX** special target in order to guarantee that they are not affected by local extensions.

The **-k** and **-S** options are both present so that the relationship between the command line, the *MAKEFLAGS* variable, and the makefile can be controlled precisely. If the **k** flag is passed in *MAKEFLAGS* and a command is of the form:

25111 \$(MAKE) -S foo

25112 then the default behavior is restored for the child *make*.

When the **-n** option is specified, it is always added to *MAKEFLAGS*. This allows a recursive make **-n** target to be used to see all of the action that would be taken to update target.

Because of widespread historical practice, interpreting a '#' number sign inside a variable as the start of a comment has the unfortunate side effect of making it impossible to place a number sign in a variable, thus forbidding something like:

```
CFLAGS = "-D COMMENT_CHAR='#'"
```

Many historical *make* utilities stop chaining together inference rules when an intermediate target is nonexistent. For example, it might be possible for a *make* to determine that both .y.c and .c.o could be used to convert a .y to a .o. Instead, in this case, *make* requires the use of a .y.o rule.

The best way to provide portable makefiles is to include all of the rules needed in the makefile itself. The rules provided use only features provided by other parts of this volume of IEEE Std. 1003.1-200x. The default rules include rules for optional commands in this volume of IEEE Std. 1003.1-200x. Only rules pertaining to commands that are provided are needed in an implementation's default set.

Macros used within other macros are evaluated when the new macro is used rather than when the new macro is defined. Therefore:

```
25129 MACRO = value1

25130 NEW = $(MACRO)

25131 MACRO = value2

25132 target:

25133 echo $(NEW)
```

would produce *value2* and not *value1* since **NEW** was not expanded until it was needed in the *echo* command line.

Some historical applications have been known to intermix *target\_name* and *macro=name* operands on the command line, expecting that all of the macros are processed before any of the targets are dealt with. Portable applications do not do this, although some backward compatibility support may be included in some implementations.

The following characters in file names may give trouble: '=', ':', ''', and '@'. For inference rules, the description of \$< and \$? seem similar. However, an example shows the

```
25142
              minor difference. In a makefile containing:
              foo.o: foo.h
25143
              if foo.h is newer than foo.o, yet foo.c is older than foo.o, the built-in rule to make foo.o from
25144
25145
              foo.c is used, with $< equal to foo.c and $? equal to foo.h. If foo.c is also newer than foo.o, $< is
25146
              equal to foo.c and $? is equal to foo.h foo.c.
25147 EXAMPLES
                  The following command:
25148
25149
                    makes the first target found in the makefile.
25150
25151
                2. The following command:
25152
                   make junk
25153
                   makes the target junk.
                3. The following makefile says that pgm depends on two files, a.o and b.o, and that they in
25154
                   turn depend on their corresponding source files (a.c and b.c), and a common file incl.h:
25155
                   pgm: a.o b.o
25156
                         c89 a.o b.o -o pgm
25157
                    a.o: incl.h a.c
25158
25159
                         c89 -c a.c
                   b.o: incl.h b.c
25160
                         c89 -c b.c
25161
25162
                4. An example for making optimized .o files from .c files is:
25163
                    .c.o:
25164
                         c89 -c -0 $*.c
25165
                   or:
25166
                    .c.o:
                         c89 -c -0 $<
25167
                5. The most common use of the archive interface follows. Here, it is assumed that the source
25168
25169
                   files are all C-language source:
25170
                    lib: lib(file1.o) lib(file2.o) lib(file3.o)
25171
                         @echo lib is now up-to-date
                   The .c.a rule is used to make file1.o, file2.o, and file3.o and insert them into lib.
25172
25173
                   The treatment of escaped <newline> characters throughout the makefile is historical
                   practice. For example, the inference rule:
25174
25175
                    .c.o\
25176
                   works, and the macro:
25177
25178
                    f=
                        bar baz\
25179
                         biz
25180
                   а:
25181
                         echo == f==
```

25182	echoes "==bar baz biz==".	
25183	If \$? were:	
25184	/usr/include/stdio.h /usr/include/unistd.h foo.h	
25185	then \$(?D) would be:	
25186	/usr/include /usr/include .	
25187	and <b>\$(?F)</b> would be:	
25188	stdio.h unistd.h foo.h	
25189	6. The contents of the built-in rules can be viewed by running:	
25190	make -p -f /dev/null 2>/dev/null	
25191 <b>RATION</b>	ALE	
25192 T	The make utility described in this volume of IEEE Std. 1003.1-200x is intended to provide the	
25193 n	neans for changing portable source code into executables that can be run on a	

The *make* utility described in this volume of IEEE Std. 1003.1-200x is intended to provide the means for changing portable source code into executables that can be run on a IEEE Std. 1003.1-200x-conforming system. It reflects the most common features present in System V and BSD *makes*.

Historically, the *make* utility has been an especially fertile ground for vendor and research organization-specific syntax modifications and extensions. Examples include:

- Syntax supporting parallel execution (such as from various multiprocessor vendors, GNU, and others)
- Additional "operators" separating targets and their prerequisites (System V, BSD, and others)
- Specifying that command lines containing the strings **\${MAKE}** and **\$(MAKE)** are executed when the **-n** option is specified (GNU and System V)
- Modifications of the meaning of internal macros when referencing libraries (BSD and others)
- Using a single instance of the shell for all of the command lines of the target (BSD and others)
- Allowing spaces as well as tabs to delimit command lines (BSD)
- Adding C preprocessor-style "include" and "ifdef" constructs (System V, GNU, BSD, and others)
  - Remote execution of command lines (Sprite and others)
  - Specifying additional special targets (BSD, System V, and most others)

Additionally, many vendors and research organizations have rethought the basic concepts of *make*, creating vastly extended, as well as completely new, syntaxes. Each of these versions of *make* fulfills the needs of a different community of users; it is unreasonable for this volume of IEEE Std. 1003.1-200x to require behavior that would be incompatible (and probably inferior) to historical practice for such a community.

In similar circumstances, when the industry has enough sufficiently incompatible formats as to make them irreconcilable, this volume of IEEE Std. 1003.1-200x has followed one or both of two courses of action. Commands have been renamed (*cksum*, *echo*, and *pax*) and/or command line options have been provided to select the desired behavior (*grep*, *od*, and *pax*).

Because the syntax specified for the *make* utility is, by and large, a subset of the syntaxes accepted by almost all versions of *make*, it was decided that it would be counter-productive to change the name. And since the makefile itself is a basic unit of portability, it would not be

completely effective to reserve a new option letter, such as *make* –**P**, to achieve the portable behavior. Therefore, the special target .**POSIX** was added to the makefile, allowing users to specify "standard" behavior. This special target does not preclude extensions in the *make* utility, nor does it preclude such extensions being used by the makefile specifying the target; it does, however, preclude any extensions from being applied that could alter the behavior of previously valid syntax; such extensions must be controlled via command line options or new special targets. It is incumbent upon portable makefiles to specify the .**POSIX** special target in order to guarantee that they are not affected by local extensions.

The portable version of *make* described in this reference page is not intended to be the state-of-the-art software generation tool and, as such, some newer and more leading-edge features have not been included. An attempt has been made to describe the portable makefile in a manner that does not preclude such extensions as long as they do not disturb the portable behavior described here.

When the  $-\mathbf{n}$  option is specified, it is always added to *MAKEFLAGS*. This allows a recursive  $make - \mathbf{n}$  target to be used to see all of the action that would be taken to update target.

The definition of *MAKEFLAGS* allows both the System V letter string and the BSD command line formats. The two formats are sufficiently different to allow implementations to support both without ambiguity.

Early proposals stated that an "unquoted" number sign was treated as the start of a comment. The *make* utility does not pay any attention to quotes. A number sign starts a comment regardless of its surroundings.

The text about "other implementation-dependent path names may also be tried" in addition to ./makefile and ./Makefile is to allow such extensions as SCCS/s.Makefile and other variations. It was made an implementation-dependent requirement (as opposed to unspecified behavior) to highlight surprising implementations that might select something unexpected like /etc/Makefile.

Early proposals contained the macro **NPROC** as a means of specifying that *make* should use *n* processes to do the work required. While this feature is a valuable extension for many systems, it is not common usage and could require other non-trivial extensions to makefile syntax. This extension is not required by this volume of IEEE Std. 1003.1-200x, but could be provided as a compatible extension. The macro **PARALLEL** is used by some historical systems with essentially the same meaning (but without using a name that is a common system limit value). It is suggested that implementors recognize the existing use of **NPROC** and/or **PARALLEL** as extensions to *make*.

The default rules are based on System V. The default **CC**= value is *c89* instead of *cc* because this volume of IEEE Std. 1003.1-200x does not standardize the utility named *cc*. Thus, every conforming application would be required to define **CC**=*c89* to expect to run. There is no advantage conferred by the hope that the makefile might hit the "preferred" compiler because this cannot be guaranteed to work. Also, since the portable makescript can only use the *c89* options, no advantage is conferred in terms of what the script can do. It is a quality-of-implementation issue as to whether *c89* is as valuable as *cc*.

The  $-\mathbf{d}$  option to *make* is frequently used to produce debugging information, but is too implementation-dependent to add to this volume of IEEE Std. 1003.1-200x.

The **–p** option is not passed in *MAKEFLAGS* on most historical implementations and to change this would cause many implementations to break without sufficiently increased portability.

Commands that begin with a plus sign ('+') are executed even if the  $-\mathbf{n}$  option is present. Based on the GNU version of *make*, the behavior of  $-\mathbf{n}$  when the plus-sign prefix is encountered has

been extended to apply to  $-\mathbf{q}$  and  $-\mathbf{t}$  as well. However, the System V convention of forcing command execution with  $-\mathbf{n}$  when the command line of a target contains either of the strings  $\mathbf{S}(\mathbf{MAKE})$  or  $\mathbf{S}(\mathbf{MAKE})$  has not been adopted. This functionality appeared in early proposals, but the danger of this approach was pointed out with the following example of a portion of a makefile:

```
subdir:
    cd subdir; rm all_the_files; $(MAKE)
```

The loss of the System V behavior in this case is well-balanced by the safety afforded to other makefiles that were not aware of this situation. In any event, the command line plus-sign prefix can provide the desired functionality.

The double colon in the target rule format is supported in BSD systems to allow more than one target line containing the same target name to have commands associated with it. Since this is not functionality described in the SVID or XPG3 it has been allowed as an extension, but not mandated.

The default rules are provided with text specifying that the built-in rules shall be the same *as if* the listed set were used. The intent is that implementations should be able to use the rules without change, but will be allowed to alter them in ways that do not affect the primary behavior.

The best way to provide portable makefiles is to include all of the rules needed in the makefile itself. The rules provided use only features provided by other portions of this volume of IEEE Std. 1003.1-200x. The default rules include rules for optional commands in this volume of IEEE Std. 1003.1-200x. Only rules pertaining to commands that are provided are needed in the default set of an implementation.

One point of discussion was whether to drop the default rules list from this volume of IEEE Std. 1003.1-200x. They provide convenience, but do not enhance portability of applications. The prime benefit is in portability of users who wish to type *make command* and have the command build from a **command.c** file.

The historical *MAKESHELL* feature was omitted. In some implementations it is used to let a user override the shell to be used to run *make* commands. This was confusing; for a portable *make*, the shell should be chosen by the makefile writer or specified on the *make* command line and not by a user running *make*.

The *make* utilities in most historical implementations process the prerequisites of a target in left-to-right order, and the makefile format requires this. It supports the standard idiom used in many makefiles that produce *yacc* programs; for example:

```
foo: y.tab.o lex.o main.o
$(CC) $(CFLAGS) -o $@ t.tab.o lex.o main.o
```

In this example, if *make* chose any arbitrary order, the **lex.o** might not be made with the correct **y.tab.h**. Although there may be better ways to express this relationship, it is widely used historically. Implementations that desire to update prerequisites in parallel should require an explicit extension to *make* or the makefile format to accomplish it, as described previously.

The algorithm for determining a new entry for target rules is partially unspecified. Some historical *makes* allow blank, empty, or comment lines within the collection of commands marked by leading <tab>s. A conforming makefile must ensure that each command starts with a <tab>, but implementations are free to ignore blank, empty, and comment lines without triggering the start of a new entry.

The ASYNCHRONOUS EVENTS section includes having SIGTERM and SIGHUP, along with the more traditional SIGINT and SIGQUIT, remove the current target unless directed not to do so. SIGTERM and SIGHUP were added to parallel other utilities that have historically cleaned up their work as a result of these signals. When *make* receives any signal other than SIGQUIT, it is required to resend itself the signal it received so that it exits with a status that reflects the signal. The results from SIGQUIT are partially unspecified because, on systems that create **core** files upon receipt of SIGQUIT, the **core** from *make* would conflict with a core file from the command that was running when the SIGQUIT arrived. The main concern was to prevent damaged files from appearing up-to-date when *make* is rerun.

The .PRECIOUS special target was extended to affect all targets globally (by specifying no prerequisites). The .IGNORE and .SILENT special targets were extended to allow prerequisites; it was judged to be more useful in some cases to be able to turn off errors or echoing for a list of targets than for the entire makefile. These extensions to the *make* in System V were made to match historical practice from the BSD *make*.

Macros are not exported to the environment of commands to be run. This was never the case in any historical *make* and would have serious consequences. The environment is the same as the environment to *make* except that *MAKEFLAGS* and macros defined on the *make* command line are added.

Some implementations do not use <code>system()</code> for all command lines, as required by the portable makefile format; as a performance enhancement, they select lines without shell metacharacters for direct execution by <code>execve()</code>. There is no requirement that <code>system()</code> be used specifically, but merely that the same results be achieved. The metacharacters typically used to bypass the direct <code>execve()</code> execution have been any of:

= | ^ ( ) ; & < > \* ? [ ] : \$ ' ' " \ \n

The default in some advanced versions of *make* is to group all the command lines for a target and execute them using a single shell invocation; the System V method is to pass each line individually to a separate shell. The single-shell method has the advantages in performance and the lack of a requirement for many continued lines. However, converting to this newer method has caused portability problems with many historical makefiles, so the behavior with the POSIX makefile is specified to be the same as that of System V. It is suggested that the special target .ONESHELL be used as an implementation extension to achieve the single-shell grouping for a target or group of targets.

Novice users of *make* have had difficulty with the historical need to start commands with a <tab> character. Since it is often difficult to discern differences between <tab> and <space> characters on terminals or printed listings, confusing bugs can arise. In early proposals, an attempt was made to correct this problem by allowing leading <blank>s instead of <tab>s. However, implementors reported many makefiles that failed in subtle ways following this change, and it is difficult to implement a *make* that unambiguously can differentiate between macro and command lines. There is extensive historical practice of allowing leading spaces before macro definitions. Forcing macro lines into column 1 would be a significant backwards-compatibility problem for some makefiles. Therefore, historical practice was restored.

The System V INCLUDE feature was considered, but not included. This would treat a line that began in the first column and contained INCLUDE *<filename>* as an indication to read *<filename>* at that point in the makefile. This is difficult to use in a portable way, and it raises concerns about nesting levels and diagnostics. System V, BSD, GNU, and others have used different methods for including files.

The System V dynamic dependency feature was not included. It would support:

25362	cat: \$\$@.c	
25363	that would expand to;	
25364	cat: cat.c	
25365 25366 25367	This feature exists only in the new version of System V <i>make</i> and, while useful, is not in wide usage. This means that macros are expanded twice for prerequisites: once at makefile parse time and once at target update time.	
25368 25369 25370 25371 25372 25373	Consideration was given to adding metarules to the POSIX <i>make</i> . This would make %.o: %.c the same as .c.o:. This is quite useful and available from some vendors, but it would cause too many changes to this <i>make</i> to support. It would have introduced rule chaining and new substitution rules. However, the rules for target names have been set to reserve the '%' and '' characters. These are traditionally used to implement metarules and quoting of target names, respectively. Implementors are strongly encouraged to use these characters only for these purposes.	
25374 25375 25376	A request was made to extend the suffix delimiter character from a period to any character. The metarules feature in newer <i>makes</i> solves this problem in a more general way. This volume of IEEE Std. 1003.1-200x is staying with the more conservative historical definition.	
25377 25378 25379 25380 25381	The standard output format for the $-\mathbf{p}$ option is not described because it is primarily a debugging option and because the format is not generally useful to programs. In historical implementations the output is not suitable for use in generating makefiles. The $-\mathbf{p}$ format has been variable across historical implementations. Therefore, the definition of $-\mathbf{p}$ was only to provide a consistently named option for obtaining <i>make</i> script debugging information.	
25382	Some historical implementations have not cleared the suffix list with $-\mathbf{r}$ .	
25383 25384 25385 25386	Implementations should be aware that some historical applications have intermixed <code>target_name</code> and <code>macro=value</code> operands on the command line, expecting that all of the macros are processed before any of the targets are dealt with. Portable applications do not do this, but some backwards-compatibility support may be warranted.	
25387 25388 25389	Empty inference rules are specified with a semicolon command rather than omitting all commands, as described in an early proposal. The latter case has no traditional meaning and is reserved for implementation extensions, such as in GNU <i>make</i> .	
	EDIRECTIONS	
25391	None.	
25392 <b>SEE ALS</b> 25393	ar, c89, get, lex, sh, yacc, the System Interfaces volume of IEEE Std. 1003.1-200x, system()	ı
25394 <b>CHANC</b> 25395		•
25396 <b>Issue 4</b> 25397	Aligned with the ISO/IEC 9945-2: 1993 standard.	
25398 <b>Issue 4,</b> 25399	<b>Version 2</b> Under <b>Default Rules</b> , the string "-G\$@" is deleted from the line referencing <i>sccs</i> .	
25400 <b>Issue 5</b> 25401	FUTURE DIRECTIONS section added.	
25402 <b>Issue 6</b> 25403	This utility is now marked as part of the Software Development Utilities option.	
25404 25405	The Open Group corrigenda item $U029/1$ has been applied, correcting a typographical error in the SPECIAL TARGETS section.	

25406 25407	In the ENVIRONMENT VARIABLES section, the <i>PROJECTDIR</i> description is updated from "otherwise, the home directory of a user of that name is examined" to "otherwise, the value of
25408	PROJECTDIR is treated as a user name and that user's initial working directory is examined".
25409 25410	It is specified whether the command line is related to the makefile or to the <i>make</i> command, and the macro processing rules are updated to align with the IEEE P1003.2b draft standard.
25411	The normative text is reworded to avoid use of the term "must" for application requirements.

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man Utilities

25412 NAME
25413 man — display system documentation
25414 SYNOPSIS
25415 man [-k] name...
25416 DESCRIPTION

The *man* utility shall write information about each of the *name* operands. If *name* is the name of a standard utility, *man* at a minimum shall write a message describing the syntax used by the standard utility, its options, and operands. If more information is available, the *man* utility shall provide it in an implementation-dependent manner.

An implementation may provide information for values of *name* other than the standard utilities. Standard utilities that are listed as optional and that are not supported by the implementation either shall cause a brief message indicating that fact to be displayed or shall cause a full display of information as described previously.

#### 25425 OPTIONS

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The *man* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following option shall be supported:

25429 -k Interpret *name* operands as keywords to be used in searching a utilities summary database that contains a brief purpose entry for each standard utility and write lines from the summary database that match any of the keywords. The keyword search shall produce results that are the equivalent of the output of the following command:

 25433
 grep -Ei '

 25434
 name

 25435
 name

 25436
 ...

 25437
 ' summary-database

This assumes that the *summary-database* is a text file with a single entry per line; this organization is not required and the example using *grep* –**Ei** is merely illustrative of the type of search intended. The purpose entry to be included in the database shall consist of a terse description of the purpose of the utility.

### 25442 **OPERANDS**

The following operand shall be supported:

25444 *name* A keyword or the name of a standard utility. When **-k** is not specified and *name* does not represent one of the standard utilities, the results are unspecified.

# 25446 **STDIN**

Not used.

# 25448 INPUT FILES

25449 None.

## 25450 ENVIRONMENT VARIABLES

25451 The following environment variables shall affect the execution of *man*:

25452 LANG Provide a default value for the internationalization variables that are unset or null.
25453 If LANG is unset or null, the corresponding value from the implementation25454 dependent default locale shall be used. If any of the internationalization variables
25455 contains an invalid setting, the utility shall behave as if none of the variables had
25456 been defined.

Utilities man

25457 25458	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
25459 25460 25461 25462	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and in the summary database). The value of $LC\_CTYPE$ need not affect the format of the information written about the name operands.
25463 25464 25465 25466	LC_MESSAC	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.
25467 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .
25468 25469 25470 25471 25472 25473	PAGER	Determine an output filtering command for writing the output to a terminal. Any string acceptable as a <i>command_string</i> operand to the $sh$ – $c$ command shall be valid. When standard output is a terminal device, the reference page output shall be piped through the command. If the <i>PAGER</i> variable is null or not set, the command shall be either <i>more</i> or another paginator utility documented in the system documentation.
95474 A CVNC	промонс і	EVENTS

#### 25474 ASYNCHRONOUS EVENTS

25475 Default.

# 25476 **STDOUT**

The man utility shall write text describing the syntax of the utility name, its options and its operands, or, when  $-\mathbf{k}$  is specified, lines from the summary database. The format of this text is implementation-dependent.

#### **25480 STDERR**

Used only for diagnostic messages.

# 25482 OUTPUT FILES

25483 None.

# 25484 EXTENDED DESCRIPTION

25485 None.

# 25486 EXIT STATUS

25487 The following exit values shall be returned:

25488 0 Successful completion.

25489 >0 An error occurred.

# 25490 CONSEQUENCES OF ERRORS

25491 Default.

# 25492 APPLICATION USAGE

25493 None.25494 **EXAMPLES**25495 None.

# 25496 RATIONALE

It is recognized that the *man* utility is only of minimal usefulness as specified. The opinion of the standard developers was strongly divided as to how much or how little information *man* should be required to provide. They considered, however, that the provision of some portable way of accessing documentation would aid user portability. The arguments against a fuller

man Utilities

specification were:

 Large quantities of documentation should not be required on a system that does not have excess disk space.

- The current manual system does not present information in a manner that greatly aids user portability.
- A "better help system" is currently an area in which vendors feel that they can add value to their POSIX implementations.

The –f option was considered, but due to implementation differences, it was not included in this volume of IEEE Std. 1003.1-200x.

The description was changed to be more specific about what has to be displayed for a utility. The standard developers considered it insufficient to allow a display of only the synopsis without giving a short description of what each option and operand does.

The "purpose" entry to be included in the database can be similar to the section title (less the numeric prefix) from this volume of IEEE Std. 1003.1-200x for each utility. These titles are similar to those used in historical systems for this purpose.

See *mailx* for rationale concerning the default paginator.

The caveat in the *LC\_CTYPE* description was added because it is not a requirement that an implementation provide reference pages for all of its supported locales on each system; changing *LC\_CTYPE* does not necessarily translate the reference page into another language. This is equivalent to the current state of *LC\_MESSAGES* in IEEE Std. 1003.1-200x—locale-specific messages are not yet a requirement.

The historical *MANPATH* variable is not included in POSIX because no attempt is made to specify naming conventions for reference page files, nor even to mandate that they are files at all. In some systems they could be a true database, a hypertext file, or even fixed strings within the *man* executable. The standard developers considered the portability of reference pages to be outside their scope of work (and more appropriate to the POSIX.7 working group developing application-installation tools). However, users should be aware that *MANPATH* is implemented on a number of historical systems and that it can be used to tailor the search pattern for reference pages from the various categories (utilities, functions, file formats, and so on) when the system administrator reveals the location and conventions for reference pages on the system.

The keyword search can rely on at least the text of the section titles from these utility descriptions, and the implementation may add more keywords. The term "section titles" refers to the strings such as:

```
25534 man - Display system documentation
25535 ps - Report process status
```

# 25536 FUTURE DIRECTIONS

more

25537 None.25538 SEE ALSO

## 25540 CHANGE HISTORY

First released in Issue 4.

**Utilities** man

25542 **Issue 5** 

25543 FUTURE DIRECTIONS section added.

mesg Utilities

### 25544 **NAME**

25545 mesg — permit or deny messages

## 25546 SYNOPSIS

25547 UP mesg [y|n]

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#### 25549 **DESCRIPTION**

The *mesg* utility shall control whether other users are allowed to send messages via *write*, *talk*, or other utilities to a terminal device. The terminal device affected shall be determined by searching for the first terminal in the sequence of devices associated with standard input, standard output, and standard error, respectively. With no arguments, *mesg* shall report the current state without changing it. Processes with appropriate privileges may be able to send messages to the terminal independent of the current state.

## 25556 OPTIONS

25557 None.

#### 25558 OPERANDS

25559 The following operands shall be supported in the POSIX locale:

25560 y Grant permission to other users to send messages to the terminal device.

25561 *n* Deny permission to other users to send messages to the terminal device.

#### 25562 **STDIN**

Not used.

# 25564 INPUT FILES

25565 None.

#### 25566 ENVIRONMENT VARIABLES

25567 The following environment variables shall affect the execution of *mesg*:

25568 LANG Provide a default value for the internationalization variables that are unset or null.
25569 If LANG is unset or null, the corresponding value from the implementation25570 dependent default locale shall be used. If any of the internationalization variables
25571 contains an invalid setting, the utility shall behave as if none of the variables had

been defined.

25573 *LC\_ALL* If set to a non-empty string value, override the values of all the other internationalization variables.

25575 *LC CTYPE* Determine the locale for the interpretation of sequences of bytes of text data as

characters (for example, single-byte as opposed to multi-byte characters in arguments).

25578 *LC\_MESSAGES* 

Determine the locale that should be used to affect the format and contents of diagnostic messages written (by *mesg*) to standard error.

25581 XSI NLSPATH Determine the location of message catalogs for the processing of LC\_MESSAGES.

### 25582 ASYNCHRONOUS EVENTS

25583 Default.

# 25584 **STDOUT**

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25585 If no operand is specified, *mesg* shall display the current terminal state in an unspecified format.

Utilities mesg

#### 25586 STDERR

25587 Used only for diagnostic messages.

# 25588 OUTPUT FILES

25589 None.

# 25590 EXTENDED DESCRIPTION

25591 None.

## 25592 EXIT STATUS

25593 The following exit values shall be returned:

25594 0 Receiving messages is allowed.

25595 1 Receiving messages is not allowed.

25596 >1 An error occurred.

# 25597 CONSEQUENCES OF ERRORS

25598 Default.

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#### 25599 APPLICATION USAGE

The mechanism by which the message status of the terminal is changed is unspecified. Therefore, unspecified actions may cause the status of the terminal to change after *mesg* has successfully completed. These actions may include, but are not limited to: another invocation of the *mesg* utility, login procedures; invocation of the *stty* utility, invocation of the *chmod* utility or *chmod*() function, and so on.

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

#### 25607 EXAMPLES

25608 None.

#### 25609 RATIONALE

The terminal changed by *mesg* is that associated with the standard input, output, or error, rather than the controlling terminal for the session. This is because users logged in more than once should be able to change any of their login terminals without having to stop the job running in those sessions. This is not a security problem involving the terminals of other users because appropriate privileges would be required to affect the terminal of another user.

The method of checking each of the first three file descriptors in sequence until a terminal is found was adopted from System V.

The file /dev/tty is not specified for the terminal device because it was thought to be too restrictive. Typical environment changes for the **n** operand are that write permissions are removed for *others* and *group* from the appropriate device. It was decided to leave the actual description of what is done as unspecified because of potential differences between implementations.

The format for standard output is unspecified because of differences between historical implementations. This output is generally not useful to shell scripts (they can use the exit status), so exact parsing of the output is unnecessary.

#### 25625 FUTURE DIRECTIONS

25626 None.

mesg Utilities

25627 **SEE ALSO** 

25628 talk, write

25629 CHANGE HISTORY

First released in Issue 2.

25631 **Issue 4** 

25632 Aligned with the ISO/IEC 9945-2: 1993 standard.

25633 **Issue 6** 

25634 This utility is now marked as part of the User Portability Utilities option.

Utilities mkdir

#### 25635 NAME 25636 mkdir — make directories 25637 SYNOPSIS 25638 mkdir [-p][-m mode] dir... 25639 **DESCRIPTION** The *mkdir* utility shall create the directories specified by the operands, in the order specified. 25640 25641 For each dir operand, the mkdir utility shall perform actions equivalent to the mkdir() function defined in the System Interfaces volume of IEEE Std. 1003.1-200x, called with the following 25642 arguments: 25643 1. The *dir* operand is used as the *path* argument. 25644 The value of the bitwise-inclusive OR of S\_IRWXU, S\_IRWXG, and S\_IRWXO is used as 25645 the *mode* argument. (If the -**m** option is specified, the *mode* option-argument overrides this 25646 default.) 25647 **25648 OPTIONS** The *mkdir* utility shall conform to the System Interface Definitions volume 25649 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 25650 The following options shall be supported: 25651 -m mode Set the file permission bits of the newly-created directory to the specified mode 25652 value. The *mode* option-argument shall be the same as the *mode* operand defined 25653 25654 for the *chmod* utility. In the *symbolic\_mode* strings, the *op* characters '+' and '-' shall be interpreted relative to an assumed initial mode of a=rwx; '+' shall add 25655 permissions to the default mode, '-' shall delete permissions from the default 25656 mode. 25657 25658 Create any missing intermediate path name components. -p For each dir operand that does not name an existing directory, effects equivalent to 25659 25660 those caused by the following command shall occur: 25661 mkdir -p -m \$(umask -S),u+wx \$(dirname dir) && mkdir [-m mode] dir 25662 where the -m mode option represents that option supplied to the original 25663 invocation of *mkdir*, if any. 25664 25665 Each *dir* operand that names an existing directory shall be ignored without error. 25666 OPERANDS The following operand shall be supported: 25667 dir 25668 A path name of a directory to be created. 25669 **STDIN** 25670 Not used. 25671 INPUT FILES None. 25672 25673 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *mkdir*: 25674

Provide a default value for the internationalization variables that are unset or null.

If LANG is unset or null, the corresponding value from the implementation-

dependent default locale shall be used. If any of the internationalization variables

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LANG

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mkdir **Utilities** 

25678 contains an invalid setting, the utility shall behave as if none of the variables had 25679 been defined. LC ALL 25680 If set to a non-empty string value, override the values of all the other internationalization variables. 25681 25682 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in 25683 arguments). 25684 LC MESSAGES 25685 Determine the locale that should be used to affect the format and contents of 25686 diagnostic messages written to standard error. 25687 **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 25688 XSI 25689 ASYNCHRONOUS EVENTS Default. 25690

#### 25691 **STDOUT**

Not used. 25692

#### **25693 STDERR**

Used only for diagnostic messages. 25694

# 25695 OUTPUT FILES

None. 25696

#### 25697 EXTENDED DESCRIPTION

None. 25698

#### 25699 EXIT STATUS

The following exit values shall be returned: 25700

25701 All the specified directories were created successfully or the -p option was specified and all the specified directories now exist. 25702

>0 An error occurred. 25703

# 25704 CONSEQUENCES OF ERRORS

25705 Default.

#### 25706 APPLICATION USAGE

25707 The default file mode for directories is a=rwx (777 on most systems) with selected permissions removed in accordance with the file mode creation mask. For intermediate path name 25708 components created by mkdir, the mode is the default modified by u+wx so that the 25709 subdirectories can always be created regardless of the file mode creation mask; if different 25710 ultimate permissions are desired for the intermediate directories, they can be changed 25711 afterwards with chmod. 25712

25713 Note that some of the requested directories may have been created even if an error occurs.

#### 25714 EXAMPLES

25715 None.

#### 25716 RATIONALE

25717 The System V –**m** option was included to control the file mode.

25718 The System V -p option was included to create any needed intermediate directories and to 25719 complement the functionality provided by *rmdir* for removing directories in the path prefix as they become empty. Because no error is produced if any path component already exists, the  $-\mathbf{p}$ 25720

Utilities mkdir

25721	option is also useful to ensure that a particular directory exists.	
25722 25723 25724 25725 25726	The functionality of <i>mkdir</i> is described substantially through a reference to the <i>mkdir</i> () function in the System Interfaces volume of IEEE Std. 1003.1-200x. For example, by default, the mode of the directory is affected by the file mode creation mask in accordance with the specified behavior of the <i>mkdir</i> () function. In this way, there is less duplication of effort required for describing details of the directory creation.	
25727 <b>FUTUR</b>	E DIRECTIONS	
25728	None.	
25729 <b>SEE AL</b>	SO	
25730	rm, rmdir, umask, the System Interfaces volume of IEEE Std. 1003.1-200x, mkdir()	
25731 CHANG	GE HISTORY	
25732	First released in Issue 2.	
25733 <b>Issue 4</b>		
25734	Aligned with the ISO/IEC 9945-2: 1993 standard.	
25735 <b>Issue 5</b>		
25736	FUTURE DIRECTIONS section added.	

**mkfifo** Utilities

#### 25737 **NAME** mkfifo — make FIFO special files 25738 25739 SYNOPSIS 25740 mkfifo [-m mode] file... 25741 **DESCRIPTION** The mkfifo utility shall create the FIFO special files specified by the operands, in the order 25742 specified. 25743 For each file operand, the mkfifo utility shall perform actions equivalent to the mkfifo() function 25744 defined in the System Interfaces volume of IEEE Std. 1003.1-200x, called with the following 25745 arguments: 25746 1. The *file* operand is used as the *path* argument. 25747 The value of the bitwise-inclusive OR of S IRUSR, S IWUSR, S IRGRP, S IWGRP, 25748 S\_IROTH, and S\_IWOTH is used as the *mode* argument. (If the -m option is specified, the 25749 value of the mkfifo() mode argument is unspecified, but the FIFO shall at no time have 25750 permissions less restrictive than the **-m** *mode* option-argument.) 25751 25752 OPTIONS The mkfifo utility shall conform to the System Interface Definitions volume of 25753 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 25754 The following option shall be supported: 25755 Set the file permission bits of the newly-created FIFO to the specified *mode* value. -m mode 25756 The *mode* option-argument shall be the same as the *mode* operand defined for the 25757 25758 chmod utility. In the symbolic mode strings, the op characters '+' and '-' shall be interpreted relative to an assumed initial mode of a=rw. 25759 25760 OPERANDS The following operand shall be supported: 25761 25762 file A path name of the FIFO special file to be created. 25763 **STDIN** 25764 Not used. 25765 INPUT FILES 25766 None. 25767 ENVIRONMENT VARIABLES 25768 The following environment variables shall affect the execution of *mkfifo*: LANG Provide a default value for the internationalization variables that are unset or null. 25769 If LANG is unset or null, the corresponding value from the implementation-25770 dependent default locale shall be used. If any of the internationalization variables 25771 contains an invalid setting, the utility shall behave as if none of the variables had 25772 been defined. 25773 LC ALL If set to a non-empty string value, override the values of all the other 25774 internationalization variables. 25775 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 25776 characters (for example, single-byte as opposed to multi-byte characters in 25777 arguments). 25778 LC MESSAGES 25779 Determine the locale that should be used to affect the format and contents of 25780

**Utilities** mkfifo

25781 diagnostic messages written to standard error. **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 25782 XSI 25783 ASYNCHRONOUS EVENTS 25784 Default. 25785 **STDOUT** Not used. 25786 **25787 STDERR** 25788 Used only for diagnostic messages. 25789 OUTPUT FILES None. 25790 25791 EXTENDED DESCRIPTION 25792 None. 25793 EXIT STATUS The following exit values shall be returned: 25794 All the specified FIFO special files were created successfully. 25795 >0 An error occurred. 25796 25797 CONSEQUENCES OF ERRORS 25798 Default. 25799 APPLICATION USAGE None. 25800 25801 EXAMPLES 25802 None. 25803 RATIONALE This new utility was added to permit shell applications to create FIFO special files. 25804 The -m option was added to control the file mode, for consistency with the similar functionality 25805 provided the *mkdir* utility. 25806 Early proposals included a  $-\mathbf{p}$  option similar to the *mkdir*  $-\mathbf{p}$  option that created intermediate 25807 directories leading up to the FIFO specified by the final component. This was removed because 25808 it is not commonly needed and is not common practice with similar utilities. 25809 The functionality of *mkfifo* is described substantially through a reference to the *mkfifo*() function 25810 25811 in the System Interfaces volume of IEEE Std. 1003.1-200x. For example, by default, the mode of the FIFO file is affected by the file mode creation mask in accordance with the specified behavior 25812 25813 of the *mkfifo()* function. In this way, there is less duplication of effort required for describing details of the file creation. 25814 25815 FUTURE DIRECTIONS None. 25816 25817 SEE ALSO umask, the System Interfaces volume of IEEE Std. 1003.1-200x, mkfifo() 25818 25819 CHANGE HISTORY First released in Issue 3. 25820

mkfifo Utilities

25821 **Issue 4** 

25822 Aligned with the ISO/IEC 9945-2:1993 standard.

Utilities more

## 25823 NAME

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25824 more — display files on a page-by-page basis

#### 25825 SYNOPSIS

25826 UP more [-ceisu][-n number][-p command][-t tagstring][file ...]
25827

#### 25828 **DESCRIPTION**

The *more* utility shall read files and either write them to the terminal on a page-by-page basis or filter them to standard output. If standard output is not a terminal device, all input files shall be copied to standard output in their entirety, without modification, except as specified for the –s option. If standard output is a terminal device, the files shall be written a number of lines (one screenful) at a time under the control of user commands. See the EXTENDED DESCRIPTION section.

Certain block-mode terminals do not have all the capabilities necessary to support the complete *more* definition; they are incapable of accepting commands that are not terminated with a <newline> character. Implementations that support such terminals shall provide an operating mode to *more* in which all commands can be terminated with a <newline> character on those terminals. This mode:

- Shall be documented in the system documentation
- Shall, at invocation, inform the user of the terminal deficiency that requires the <newline> character usage and provide instructions on how this warning can be suppressed in future invocations
- Shall not be required for implementations supporting only fully capable terminals
- Shall not affect commands already requiring <newline> characters
  - Shall not affect users on the capable terminals from using *more* as described in this volume of IEEE Std. 1003.1-200x

#### 25848 OPTIONS

The *more* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following options shall be supported:

25852 —c If a screen is to be written that has no lines in common with the current screen, or
25853 — more is writing its first screen, more does not scroll the screen, but instead redraws
25854 — each line of the screen in turn, from the top of the screen to the bottom. In addition,
25855 — if more is writing its first screen, the screen is cleared. This option may be silently
25856 — ignored on devices with insufficient terminal capabilities.

By default, *more* shall exit immediately after writing the last line of the last file in the argument list. If the **–e** option is specified:

- 1. If there is only a single file in the argument list and that file was completely displayed on a single screen, *more* shall exit immediately after writing the last line of that file.
- 2. Otherwise, *more* shall exit only after reaching end-of-file on the last file in the argument list twice without an intervening operation. See the EXTENDED DESCRIPTION section.

Perform pattern matching in searches without regard to case; see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.2, Regular Expression General Requirements .

**-e** 

-i

**more** Utilities

25868 25869 25870	− <b>n</b> number	Specify the number of lines per screenful. The <i>number</i> argument is a positive decimal integer. The $-\mathbf{n}$ option shall override any values obtained from any other source.
25871 25872 25873 25874 25875 25876 25877 25878	-p command	Each time a screen from a new file is displayed or redisplayed (including as a result of <i>more</i> commands; for example, :p), execute the <i>more</i> command(s) in the command arguments in the order specified, as if entered by the user after the first screen has been displayed. No intermediate results shall be displayed (that is, if the command is a movement to a screen different than the normal first screen, only the screen resulting from the command shall be displayed.) If any of the commands fail for any reason, an informational message to this effect shall be written, and no further commands specified using the -p option shall be executed for this file.
25879	<b>-s</b>	Behave as if consecutive empty lines were a single empty line.
25880 25881 25882 25883 25884	–t tagstring	Write the screenful of the file containing the tag named by the <i>tagstring</i> argument. See the <i>ctags</i> utility. The tags feature represented by <b>-t</b> <i>tagstring</i> and the :t command is optional. It shall be provided on any system that also provides a conforming implementation of <i>ctags</i> ; otherwise, the use of <b>-t</b> produces undefined results.
25885 25886 25887 25888		The file name resulting from the –t option shall be logically added as a prefix to the list of command line files, as if specified by the user. If the tag named by the <i>tagstring</i> argument is not found, it shall be an error, and <i>more</i> shall take no further action.
25889 25890 25891 25892 25893 25894		If the tag specifies a line number, the first line of the display shall contain the beginning of that line. If the tag specifies a pattern, the first line of the display shall contain the beginning of the matching text from the first line of the file that contains that pattern. If the line does not exist in the file or matching text is not found, an informational message to this effect shall be displayed, and <i>more</i> shall display the default screen as if —t had not been specified.
25895 25896 25897 25898 25899		If both the <b>–t</b> <i>tagstring</i> and <b>–p</b> <i>command</i> options are given, the <b>–t</b> <i>tagstring</i> shall be processed first; that is, the file and starting line for the display shall be as specified by <b>–t</b> , and then the <b>–p</b> <i>more</i> command shall be executed. If the line (matching text) specified by the <b>–t</b> command does not exist (is not found), no <b>–p</b> <i>more</i> command shall be executed for this file at any time.
25900 25901 25902 25903 25904	−u	Treat a <backspace> character as a printable control character, displayed as an implementation-dependent character sequence (see the EXTENDED DESCRIPTION section), suppressing backspacing and the special handling that produces underlined or standout mode text on some terminal types. Also, do not ignore a <carriage-return> character at the end of a line.</carriage-return></backspace>
25905 <b>OPERA</b> 25906		g operand shall be supported:
25907 25908 25909	file	A path name of an input file. If no <i>file</i> operands are specified, the standard input shall be used. If a <i>file</i> is '-', the standard input shall be read at that point in the sequence.
25910 <b>STDIN</b>		

The standard input shall be used only if no *file* operands are specified, or if a *file* operand is '-'.

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**Utilities** more

# 25912 INPUT FILES

	5913 <b>Notes</b>	to Reviewe	<b>rs</b> vith side shading will not appear in the final copy Ed.	
2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	55914 55915 55916 55917 55918 55919 55920 55921	D1, XCU, EI also a corres The input fil shall be used not readable the controlli indicating the	RN 308 raises the issue of whether stderr is opened for input and output. There is ponding ERN against XSH. es being examined shall be text files. If standard output is a terminal, standard error it to read commands from the user. If standard output is a terminal, standard error is and command input is needed, <i>more</i> may attempt to obtain user commands from the terminal (for example, /dev/tty); otherwise, <i>more</i> shall terminate with an error that it was unable to read user commands. If standard output is not a terminal, no esult if standard error cannot be opened for reading.	
		ONMENT VA		
	25924		g environment variables shall affect the execution of <i>more</i> :	
2	25925 25926 25927	COLUMNS	Override the system-selected horizontal screen size. See the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables for valid values and results when it is unset or null.	
	25928 25929	EDITOR	Used by the $\boldsymbol{v}$ command to select an editor. See the EXTENDED DESCRIPTION section.	
2 2	25930 25931 25932 25933 25934	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
	25935 25936	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
2	25937 25938 25939	LC_COLLAT	Determine the locale for the behavior of ranges, equivalence classes, and multi-character collating elements within regular expressions.	
2	25940 25941 25942 25943	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files) and the behavior of character classes within regular expressions.	
2	5944	LC MESSAC	GES	
2	25945 25946 25947		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.	
2	5948 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .	
2 2	25949 25950 25951 25952 25953	LINES	Override the system-selected vertical screen size, used as the number of lines in a screenful. See the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables for valid values and results when it is unset or null. The $-\mathbf{n}$ option shall take precedence over the <i>LINES</i> variable for determining the number of lines in a screenful.	
2	25954 25955 25956	MORE	Determine a string containing options described in the OPTIONS section preceded with hyphens and  character-separated as on the command line. Any command line options shall be processed after those in the <i>MORE</i> variable, as if	

**more** Utilities

25957 the command line were:

25958 more \$MORE options operands

25959 The *MORE* variable shall take precedence over the *TERM* and *LINES* variables for

determining the number of lines in a screenful.

25961 TERM Determine the name of the terminal type. If this variable is unset or null, an

unspecified default terminal type is used.

#### 25963 ASYNCHRONOUS EVENTS

25964 Default.

#### 25965 **STDOUT**

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The standard output shall be used to write the contents of the input files.

# **25967 STDERR**

Used for diagnostic messages and user commands (see the INPUT FILES section), and, if standard output is a terminal device, to write a prompting string. The prompting string shall shall appear on the screen line below the last line of the file displayed in the current screenful. The prompt shall contain the name of the file currently being examined and shall contain an end-of-file indication and the name of the next file, if any, when prompting at the end-of-file. If an error or informational message is displayed, it is unspecified whether it is contained in the prompt. If it is not contained in the prompt, it shall be displayed and then the user shall be prompted for a continuation character, at which point another message or the user prompt may be displayed. The prompt is otherwise unspecified. It is unspecified whether informational messages are written for other user commands.

#### 25978 OUTPUT FILES

25979 None.

## 25980 EXTENDED DESCRIPTION

The following subsection describes the behavior of *more* when the standard output is a terminal device. If the standard output is not a terminal device, no options other than —s shall have any effect, and all input files shall be copied to standard output otherwise unmodified, at which time *more* shall exit without further action.

The number of lines available per screen shall be determined by the **-n** option, if present, or by examining values in the environment (see the ENVIRONMENT VARIABLES section). If neither method yields a number, an unspecified number of lines shall be used.

The maximum number of lines written shall be one less than this number, because the screen line after the last line written shall be used to write a user prompt and user input. If the number of lines in the screen is less than two, the results are undefined. It is unspecified whether user input is permitted to be longer than the remainder of the single line where the prompt has been written.

25992 written

The number of columns available per line shall be determined by examining values in the environment (see the ENVIRONMENT VARIABLES section), with a default value as described in System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables.

Lines that are longer than the display shall be folded; the length at which folding occurs is unspecified, but should be appropriate for the output device. Folding may occur between glyphs of single characters that take up multiple display columns.

When standard output is a terminal and **-u** is not specified, *more* shall treat <backspace> characters and <carriage-return> characters specially:

Utilities more

• A character, followed first by a sequence of *n* <backspace> characters (where *n* is the same as the number of column positions that the character occupies), then by *n* underscore characters ('\_'), shall cause that character to be written as underlined text, if the terminal type supports that. The *n* underscore characters, followed first by *n* <backspace> characters, then any character with *n* column positions, shall also cause that character to be written as underlined text, if the terminal type supports that.

- The *more* utility shall logically discard all other <backspace> characters from the line as well as the character which precedes them, if any.
- A <carriage-return> character at the end of a line shall be ignored, rather than being written
  as a non-printable character, as described in the next paragraph.

It is implementation-dependent how other non-printable characters are written. Implementations should use the same format that they use for the *ex* **print** command; see the OPTIONS section within the *ed* utility. It is unspecified whether a multi-column character shall be separated if it crosses a logical line boundary; it shall not be discarded. The behavior is unspecified if the number of columns on the display is less than the number of columns any single character in the line being displayed would occupy.

When each new file is displayed (or redisplayed), *more* shall write the first screen of the file. Once the initial screen has been written, *more* shall prompt for a user command. If the execution of the user command results in a screen that has lines in common with the current screen, and the device has sufficient terminal capabilities, *more* shall scroll the screen; otherwise, it is unspecified whether the screen is scrolled or redrawn.

For all files but the last (including standard input if no file was specified, and for the last file as well, if the  $-\mathbf{e}$  option was not specified), when *more* has written the last line in the file, *more* shall prompt for a user command. This prompt shall contain the name of the next file as well as an indication that *more* has reached end-of-file. If the user command is  $\mathbf{f}$ , <control>- $\mathbf{F}$ , <space>,  $\mathbf{j}$ , <newline>,  $\mathbf{d}$ , <control>- $\mathbf{D}$ , or  $\mathbf{s}$ , *more* shall display the next file. Otherwise, if displaying the last file, *more* shall exit. Otherwise, *more* shall execute the user command specified.

Several of the commands described in this section display a previous screen from the input stream. In the case that text is being taken from a non-rewindable stream, such as a pipe, it is implementation-dependent how much backwards motion is supported. If a command cannot be executed because of a limitation on backwards motion, an error message to this effect shall be displayed, the current screen shall not change, and the user shall be prompted for another command.

If a command cannot be performed because there are insufficient lines to display, *more* shall alert the terminal. If a command cannot be performed because there are insufficient lines to display or a / command fails: if the input is the standard input, the last screen in the file may be displayed; otherwise, the current file and screen shall not change, and the user shall be prompted for another command.

The interactive commands in the following sections shall be supported. Some commands can be preceded by a decimal integer, called *count* in the following descriptions. If not specified with the command, *count* shall default to 1. In the following descriptions, *pattern* is a basic regular

 **more** Utilities

expression, as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.3, Basic Regular Expressions. The term "examine" is historical usage meaning "open the file for viewing"; for example, *more* **foo** would be expressed as examining file **foo**. In the following descriptions, unless otherwise specified, *line* is a logical line in the *more* display, not a line from the file being examined.

In the following descriptions, the *current position* refers to two things:

- 1. The position of the current line on the screen
- 2. The line number (in the file) of the current line on the screen

Usually, the line on the screen corresponding to the current position is the third line on the screen. If this is not possible (there are fewer than three lines to display or this is the first page of the file, or it is the last page of the file), then the current position is either the first or last line on the screen as described later.

# 26062 **Help**

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26063 Synopsis: 1

Write a summary of these commands and other implementation-dependent commands. The behavior shall be as if the *more* utility were executed with the **–e** option on a file that contained the summary information. The user shall be prompted as described earlier in this section when end-of-file is reached. If the user command is one of those specified to continue to the next file, *more* shall return to the file and screen state from which the **h** command was executed.

#### Scroll Forward One Screenful

26070 Synopsis: [count]f

[count]<control>-F

Scroll forward *count* lines, with a default of one screenful. If *count* is more than the screen size, only the final screenful shall be written.

### Scroll Backward One Screenful

26075 Synopsis: [count]b

26076 [count]<control>-B

Scroll backward *count* lines, with a default of one screenful (see the  $-\mathbf{n}$  option). If *count* is more than the screen size, only the final screenful shall be written.

#### Scroll Forward One Line

26080 Synopsis: [count]<space>

[count]j

26082 [count]<newline>

Scroll forward *count* lines. The default *count* for the <space> character shall be one screenful; for **j** and <newline> character, one line. The entire *count* lines shall be written, even if *count* is more than the screen size.

**Utilities** more

26086	Scroll Backward One Line
26087	Synopsis: [count]k
26088 26089	Scroll backward $count$ lines. The entire $count$ lines shall be written, even if $count$ is more than the screen size.
26090	Scroll Forward One Half Screenful
26091 26092	Synopsis: [count]d [count] <control>-D</control>
26093 26094	Scroll forward <i>count</i> lines, with a default of one half of the screen size. If <i>count</i> is specified, it shall become the new default for subsequent $\mathbf{d}$ , <control>-D, and <math>\mathbf{u}</math> commands.</control>
26095	Skip Forward One Line
26096	Synopsis: [count]s
26097 26098 26099	Display the screenful beginning with the line <i>count</i> lines after the last line on the current screen.   If <i>count</i> would cause the current position to be such that less than one screenful would be written, the last screenful in the file shall be written.
26100	Scroll Backward One Half Screenful
26101 26102	Synopsis: [count]u [count] <control>-U</control>
26103 26104 26105	Scroll backward <i>count</i> lines, with a default of one half of the screen size. If <i>count</i> is specified, it shall become the new default for subsequent $\mathbf{d}$ , <control>–D, <math>\mathbf{u}</math>, and <control>–U commands.   The entire <i>count</i> lines shall be written, even if <i>count</i> is more than the screen size.</control></control>
26106	Go to Beginning of File
26107	Synopsis: [count]g
26108	Display the screenful beginning with line <i>count</i> .
26109	Go to End-of-File
26110	Synopsis: [count]G
26111 26112	If <i>count</i> is specified, display the screenful beginning with the line <i>count</i> . Otherwise, display the last screenful of the file.
26113	Refresh the Screen
26114 26115	Synopsis: r <control>-L</control>
26116	Refresh the screen.

**more** Utilities

26117	Discard and Refresh
26118	Synopsis: R
26119 26120	Refresh the screen, discarding any buffered input. If the current file is non-seekable, buffered input shall not be discarded and the ${\bf R}$ command is equivalent to the ${\bf r}$ command.
26121	Mark Position
26122	Synopsis: mletter
26123 26124 26125	Mark the current position with the letter named by <i>letter</i> , where <i>letter</i> represents the name of one of the lowercase letters of the portable character set. When a new file is examined, all marks may be lost.
26126	Return to Mark
26127	Synopsis: 'letter
26128 26129	Return to the position that was previously marked with the letter named by <i>letter</i> , making that line the current position.
26130	Return to Previous Position
26131	Synopsis:
26132 26133 26134	Return to the position from which the last large movement command was executed (where a "large movement" is defined as any movement of more than a screenful of lines). If no such movements have been made, return to the beginning of the file.
26135	Search Forward for Pattern
26136	Synopsis: [count]/[!]pattern <newline></newline>
26137 26138 26139 26140 26141 26142	Display the screenful beginning with the <i>count</i> th line containing the pattern. The search shall start after the first line currently displayed. The null regular expression ('/' followed by a <newline> character) shall repeat the search using the previous regular expression, with a default <i>count</i>. If the character '!' is included, the matching lines shall be those that do not contain the <i>pattern</i>. If no match is found for the <i>pattern</i>, a message to that effect shall be displayed.</newline>
26143	Search Backward for Pattern
26144	Synopsis: [count]?[!]pattern <newline></newline>
26145 26146 26147 26148 26149	Display the screenful beginning with the <i>count</i> th previous line containing the pattern. The search shall start on the last line before the first line currently displayed. The null regular expression ('?' followed by a <newline> character) shall repeat the search using the previous regular expression, with a default <i>count</i>. If the character '!' is included, matching lines shall be those that do not contain the <i>pattern</i>.</newline>
26150	If no match is found for the <i>pattern</i> , a message to that effect shall be displayed.

**Utilities** more

26151	Repeat Search
26152	Synopsis: [count]n
26153	Repeat the previous search for <i>count</i> th line containing the last <i>pattern</i> (or not containing the last
26154	pattern, if the previous search was "/!" or "?!").
26155	Repeat Search in Reverse
26156	Synopsis: [count]N
26157	Repeat the search in the opposite direction of the previous search for the <i>count</i> th line containing
26158	the last <i>pattern</i> (or not containing the last <i>pattern</i> , if the previous search was " / ! " or " ? ! ").
26159	Examine New File
26160	Synopsis: :e [filename] <newline></newline>
26161	Examine a new file. If the <i>filename</i> argument is not specified, the current file (see the :n and :p
26162	commands below) shall be re-examined. The <i>filename</i> shall be subjected to the process of shell
26163	word expansions (see Section 2.6 on page 49); if more than a single path name results, the effects are unspecified. If <i>filename</i> is a number sign ( $'\#'$ ), the previously examined file shall be re-
26164 26165	examined. If <i>filename</i> is not accessible for any reason (including that it is a non-seekable file), an
26166	error message to this effect shall be displayed and the current file and screen shall not change.
00407	Examine Next File
26167	
26168	Synopsis: [count]:n
26169	Examine the next file. If a number <i>count</i> is specified, the <i>count</i> th next file shall be examined. If
26170	filename refers to a non-seekable file, the results are unspecified.
26171	Examine Previous File
26172	Synopsis: [count]:p
26173	Examine the previous file. If a number count is specified, the countth previous file shall be
26174	examined. If <i>filename</i> refers to a non-seekable file, the results are unspecified.
26175	Go to Tag
26176	Synopsis: :t tagstring <newline></newline>
26177	If the file containing the tag named by the <i>tagstring</i> argument is not the current file, examine the
26178	file, as if the :e command was executed with that file as the argument. Otherwise, or in addition,
26179	display the screenful beginning with the tag, as described for the -t option (see the OPTIONS
26180	section). If the ctags utility is not supported by the system, the use of :t produces undefined
26181	results.
26182	Invoke Editor
26183	Synopsis: v
26184	Invoke an editor to edit the current file being examined. If standard input is being examined, the
26185	results are unspecified. The name of the editor shall be taken from the environment variable
26186	EDITOR, or shall default to vi. If the last path name component in EDITOR is either vi or ex, the
26187	editor shall be invoked with a – <i>linenumber</i> command line argument, where <i>linenumber</i> is the line
26188	number of the physical line containing the logical line currently displayed as the first line of the
26189	screen. It is implementation-dependent whether line-setting options are passed to editors other

**more** Utilities

26190 than vi and ex. When the editor exits, more shall resume with the same file and screen as when the editor was 26191 26192 invoked. **Display Position** 26193 26194 Synopsis: <control>-G 26195 Write a message for which the information references the first byte of the line after the last line of 26196 the file on the screen. This message shall include the name of the file currently being examined, 26197 its number relative to the total number of files there are to examine, the physical line number, 26198 the byte number and the total bytes in the file, and what percentage of the file precedes the 26199 current position. If *more* is reading from standard input, or the file is shorter than a single screen, 26200 the line number, the byte number, the total bytes, and the percentage need not be written. 26201 26202 Quit Synopsis: 26203 q 26204 :q 26205 7.7. Exit more. 26206 26207 EXIT STATUS The following exit values shall be returned: 26208 Successful completion. 26209 26210 An error occurred. 26211 CONSEQUENCES OF ERRORS If an error is encountered accessing a file when using the :n command, more shall attempt to 26212 26213 examine the next file in the argument list, but the final exit status shall be affected. If an error is encountered accessing a file via the :p command, more shall attempt to examine the previous file 26214 26215 in the argument list, but the final exit status shall be affected. If an error is encountered accessing 26216 a file via the :e command, more shall remain in the current file and the final exit status shall not 26217 be affected. **26218 APPLICATION USAGE** 26219 When the standard output is not a terminal, only the -s filter-modification option is effective. 26220 This is based on historical practice. For example, a typical implementation of man pipes its 26221 output through more -s to squeeze excess white space for terminal users. When man is piped to *lp*, however, it is undesirable for this squeezing to happen. 26222 Application writers should note that this utility need not be provided on systems that do not 26223 support the User Portability Utilities option. 26224 26225 EXAMPLES The  $-\mathbf{p}$  allows arbitrary commands to be executed at the start of each file. Examples are: 26226 more -p G file1 file2 26227 Examine each file starting with its last screenful. 26228

Examine each file starting with line 100 in the current position (usually the third line, so line

more -p 100 file1 file2

98 would be the first line written).

26229

26230 26231 Utilities more

*more* -**p** /100 *file1 file2* 

Examine each file starting with the first line containing the string "100" in the current position

## 26235 RATIONALE

The *more* utility, available in BSD and BSD-derived systems, was chosen as the prototype for the POSIX file display program since it is more widely available than either the public-domain program *less* or than *pg*, a pager provided in System V. The 4.4 BSD *more* is the model for the features selected; it is almost fully upward-compatible from the 4.3 BSD version in wide use and has become more amenable for *vi* users. Several features originally derived from various file editors, found in both *less* and *pg*, have been added to this volume of IEEE Std. 1003.1-200x as they have proved extremely popular with users.

There are inconsistencies between *more* and *vi* that result from historical practice. For example, the single-character commands **h**, **f**, **b**, and <space> are screen movers in *more*, but cursor movers in *vi*. These inconsistencies were maintained because the cursor movements are not applicable to *more* and the powerful functionality achieved without the use of the control key justifies the differences.

The tags interface has been included in a program that is not a text editor because it promotes another degree of consistent operation with *vi*. It is conceivable that the paging environment of *more* would be superior for browsing source code files in some circumstances.

The operating mode referred to for block-mode terminals effectively adds a <newline> to each Synopsis line that currently has none. So, for example,  $\mathbf{d}$ <newline> would page one screenful. The mode could be triggered by a command line option, environment variable, or some other method. The details are not imposed by this volume of IEEE Std. 1003.1-200x because there are so few systems known to support such terminals. Nevertheless, it was considered that all systems should be able to support *more* given the exception cited for this small community of terminals because, in comparison to vi, the cursor movements are few and the command set relatively amenable to the optional <newline>s.

Some versions of *more* provide a shell escaping mechanism similar to the *ex*! command. The standard developers did not consider that this was necessary in a paginator, particularly given the wide acceptance of multiple window terminals and job control features. (They chose to retain such features in the editors and *mailx* because the shell interaction also gives an opportunity to modify the editing buffer, which is not applicable to *more*).

The  $-\mathbf{p}$  (position) option replaces the + command because of the Utility Syntax Guidelines. In early proposals, it took a *pattern* argument, but historical *less* provided the *more* general facility of a command. It would have been desirable to use the same  $-\mathbf{c}$  as ex and vi, but the letter was already in use.

The text stating "from a non-rewindable stream ... implementations may limit the amount of backwards motion supported" would allow an implementation that permitted no backwards motion beyond text already on the screen. It was not possible to require a minimum amount of backwards motion that would be effective for all conceivable device types. The implementation should allow the user to back up as far as possible, within device and reasonable memory allocation constraints.

Historically, non-printable characters were displayed using the ARPA standard mappings, which are as follows:

- 1. Printable characters are left alone.
- 2. Control characters less than \177 are represented as followed by the character offset from the '@' character in the ASCII map; for example, \007 is represented as 'G'.

**more** Utilities

26279	3. \177 is represented as followed by '?'.	
26280 26281 26282 26283 26284	The display of characters having their eighth bit set was less standard. Existing implementations use hex (0x00), octal (\000), and a meta-bit display. (The latter displayed characters with their eighth bit set as the two characters "M-," followed by the seven bit display as described previously.) The latter probably has the best claim to historical practice because it was used with the $-\mathbf{v}$ option of 4 BSD and 4 BSD-derived versions of the $\mathit{cat}$ utility since 1980.	
26285 26286	No specific display format is required by IEEE Std. 1003.1-200x. Implementations are encouraged to conform to historic practice in the absence of any strong reason to diverge.	
26287 <b>FUTUF</b>	RE DIRECTIONS	
26288	None.	
26289 <b>SEE AI</b>	SO	
26290	ctags, ed, ex, vi	Ì
26291 CHAN	GE HISTORY	
26292	First released in Issue 4.	
26293 <b>Issue 5</b> 26294	FUTURE DIRECTIONS section added.	
26295 Issue 6		
26296	This utility is now marked as part of the User Portability Utilities option.	
26297	The obsolescent SYNOPSIS is removed.	1
26298	The utility has been extensively reworked for alignment with the IEEE P1003.2b draft standard:	1
26299	<ul> <li>Changes have been made as result of PASC Interpretations 1003.2-92 #37 and 109.</li> </ul>	
26300 26301	• The <i>more</i> utility should be able to handle underlined and emboldened displays of characters that are wider than a single column position.	

Utilities mv

```
26302 NAME
26303 mv — move files
26304 SYNOPSIS
26305 mv [-fi] source_file target_file
26306 mv [-fi] source_file... target_file
```

#### **DESCRIPTION**

 In the first synopsis form, the *mv* utility shall move the file named by the *source\_file* operand to the *destination* specified by the *target\_file*. This first synopsis form is assumed when the final operand does not name an existing directory and is not a symbolic link referring to an existing directory.

In the second synopsis form, *mv* shall move each file named by a *source\_file* operand to a *destination* file in the existing directory named by the *target\_dir* operand, or referenced if *target\_dir* is a symbolic link referring to an existing directory. The *destination* path for each *source\_file* shall be the concatenation of the target directory, a single slash character, and the last path name component of the *source\_file*. This second form is assumed when the final operand names an existing directory.

If any operand specifies an existing file of a type not specified by the System Interfaces volume of IEEE Std. 1003.1-200x, the behavior is implementation-dependent.

For each *source\_file* the following steps shall be taken:

- 1. If the destination path exists, the **-f** option is not specified, and either of the following conditions is true:
  - a. The permissions of the destination path do not permit writing and the standard input is a terminal.
  - b. The -i option is specified.

The *mv* utility shall write a prompt to standard error and read a line from standard input. If the response is not affirmative, *mv* shall do nothing more with the current *source\_file* and go on to any remaining *source\_files*.

- 2. The *mv* utility shall perform actions equivalent to the *rename*() function defined in the System Interfaces volume of IEEE Std. 1003.1-200x, called with the following arguments:
  - a. The source\_file operand is used as the old argument.
  - b. The destination path is used as the *new* argument.

If this succeeds, *mv* shall do nothing more with the current *source\_file* and go on to any remaining *source\_files*. If this fails for any reasons other than those described for the *errno* [EXDEV] in the System Interfaces volume of IEEE Std. 1003.1-200x, *mv* shall write a diagnostic message to standard error, do nothing more with the current *source\_file*, and go on to any remaining *source\_files*.

- 3. If the destination path exists, and it is a file of type directory and *source\_file* is not a file of type directory, or it is a file not of type directory and *source\_file* is a file of type directory, *mv* shall write a diagnostic message to standard error, do nothing more with the current *source\_file*, and go on to any remaining *source\_files*.
- 4. If the destination path exists, *mv* shall attempt to remove it. If this fails for any reason, *mv* shall write a diagnostic message to standard error, do nothing more with the current *source\_file*, and go on to any remaining *source\_files*.

**mv** Utilities

26345 26346 26347 26348 26349	5.	The file hierarchy rooted in <i>source_file</i> shall be duplicated as a file hierarchy rooted in the <i>destination</i> path. If <i>source_file</i> or any of the files below it in the hierarchy are symbolic links, the links themselves shall be duplicated, including their contents, rather than any files to which they refer. The following characteristics of each file in the file hierarchy shall be duplicated:
26350		The time of last data modification and time of last access
26351		• The user ID and group ID
		• The file mode
26352		
26353 26354		If the user ID, group ID, or file mode of a regular file cannot be duplicated, the file mode bits S_ISUID and S_ISGID shall not be duplicated.
26355 26356		When files are duplicated to another file system, the implementation may require that the process invoking <i>mv</i> has read access to each file being duplicated.
26357 26358 26359		If the duplication of the file hierarchy fails for any reason, <i>mv</i> shall write a diagnostic message to standard error, do nothing more with the current <i>source_file</i> , and go on to any remaining <i>source_files</i> .
26360 26361		If the duplication of the file characteristics fails for any reason, <i>mv</i> shall write a diagnostic message to standard error, but this failure shall not cause <i>mv</i> to modify its exit status.
26362 26363 26364	6.	The file hierarchy rooted in <i>source_file</i> shall be removed. If this fails for any reason, <i>mv</i> shall write a diagnostic message to the standard error, do nothing more with the current <i>source_file</i> , and go on to any remaining <i>source_files</i> .
26365 <b>OPTIC</b>	NS	
26366 26367		<i>mv</i> utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, ion 12.2, Utility Syntax Guidelines.
26368	The	following options shall be supported:
26369 26370	<b>-f</b>	Do not prompt for confirmation if the destination path exists. Any previous occurrences of the $-\mathbf{i}$ option is ignored.
26371 26372	- <b>i</b>	Prompt for confirmation if the destination path exists. Any previous occurrences of the $-\mathbf{f}$ option is ignored.
26373 26374		cifying more than one of the $-\mathbf{f}$ or $-\mathbf{i}$ options shall not be considered an error. The last option cified shall determine the behavior of $mv$ .
26375 <b>OPER</b>	ANDS	
26376	The	following operands shall be supported:
26377	sour	ce_file A path name of a file or directory to be moved.
26378	targ	et_file A new path name for the file or directory being moved.
26379	targ	et_dir A path name of an existing directory into which to move the input files.

# 26380 **STDIN**

Used to read an input line in response to each prompt specified in the STDERR section.
Otherwise, the standard input shall not be used.

# 26383 INPUT FILES

The input files specified by each *source\_file* operand can be of any file type.

Utilities mv

#### **26385 ENVIRONMENT VARIABLES**

26386 The following environment variables shall affect the execution of *mv*:

26387 LANG Provide a default value for the internationalization variables that are unset or null.
26388 If LANG is unset or null, the corresponding value from the implementation26389 dependent default locale shall be used. If any of the internationalization variables
26390 contains an invalid setting, the utility shall behave as if none of the variables had
26391 been defined.

26392 *LC\_ALL* If set to a non-empty string value, override the values of all the other internationalization variables.

26394 LC\_COLLATE

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Determine the locale for the behavior of ranges, equivalence classes and multicharacter collating elements used in the extended regular expression defined for the **yesexpr** locale keyword in the *LC\_MESSAGES* category.

*LC\_CTYPE* Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files), the behavior of character classes used in the extended regular expression defined for the **yesexpr** locale keyword in the *LC\_MESSAGES* category.

LC MESSAGES

Determine the locale for the processing of affirmative responses that should be used to affect the format and contents of diagnostic messages written to standard error.

26407 XSI NLSPATH Determine the location of message catalogs for the processing of LC\_MESSAGES.

#### 26408 ASYNCHRONOUS EVENTS

26409 Default.

26410 STDOUT

Not used.

**26412 STDERR** 

Prompts shall be written to the standard error under the conditions specified in the DESCRIPTION section. The prompts shall contain the *destination* path name, but their format is otherwise unspecified. Otherwise, the standard error shall be used only for diagnostic messages.

#### 26416 OUTPUT FILES

The output files may be of any file type.

# 26418 EXTENDED DESCRIPTION

26419 None.

# 26420 EXIT STATUS

26421 The following exit values shall be returned:

26422 0 All input files were moved successfully.

26423 >0 An error occurred.

#### 26424 CONSEQUENCES OF ERRORS

If the copying or removal of *source\_file* is prematurely terminated by a signal or error, *mv* may leave a partial copy of *source\_file* at the source or destination. The *mv* utility shall not modify both *source\_file* and the destination path simultaneously; termination at any point shall leave either *source\_file* or the destination path complete.

**mv** Utilities

#### 26429 APPLICATION USAGE

26430 None.

#### 26431 EXAMPLES

If the current directory contains only files **a** (of any type defined by the System Interfaces volume of IEEE Std. 1003.1-200x), **b** (also of any type), and a directory **c**:

26434 mv a b c 26435 mv c d

results with the original files  $\mathbf{a}$  and  $\mathbf{b}$  residing in the directory  $\mathbf{d}$  in the current directory.

#### 26437 RATIONALE

 Early proposals diverged from the SVID and BSD historical practice in that they required that when the destination path exists, the –f option is not specified, and input is not a terminal, *mv* fails. This was done for compatibility with *cp*. The current text returns to historical practice. It should be noted that this is consistent with the *rename()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x, which does not require write permission on the target.

For absolute clarity, paragraph (1), describing the behavior of *mv* when prompting for confirmation, should be interpreted in the following manner:

```
if (exists AND (NOT f_option) AND
     ((not_writable AND input_is_terminal) OR i_option))
```

The  $-\mathbf{i}$  option exists on BSD systems, giving applications and users a way to avoid accidentally unlinking files when moving others. When the standard input is not a terminal, the 4.3 BSD mv deletes all existing destination paths without prompting, even when  $-\mathbf{i}$  is specified; this is inconsistent with the behavior of the 4.3 BSD cp utility, which always generates an error when the file is unwritable and the standard input is not a terminal. The standard developers decided that use of  $-\mathbf{i}$  is a request for interaction, so when the *destination* path exists, the utility takes instructions from whatever responds to standard input.

The rename() function is able to move directories within the same file system. Some historical versions of mv have been able to move directories, but not to a different file system. The standard developers considered that this was an annoying inconsistency, so this volume of IEEE Std. 1003.1-200x requires directories to be able to be moved even across file systems. There is no  $-\mathbf{R}$  option to confirm that moving a directory is actually intended, since such an option was not required for moving directories in historical practice. Requiring the application to specify it sometimes, depending on the destination, seemed just as inconsistent. The semantics of the rename() function were preserved as much as possible. For example, mv is not permitted to "rename" files to or from directories, even though they might be empty and removable.

Historic implementations of *mv* did not exit with a non-zero exit status if they were unable to duplicate any file characteristics when moving a file across file systems, nor did they write a diagnostic message for the user. The former behavior has been preserved to prevent scripts from breaking; a diagnostic message is now required, however, so that users are alerted that the file characteristics have changed.

The exact format of the interactive prompts is unspecified. Only the general nature of the contents of prompts are specified because implementations may desire more descriptive prompts than those used on historical implementations. Therefore, an application not using the –f option or using the –i option relies on the system to provide the most suitable dialog directly with the user, based on the behavior specified.

When *mv* is dealing with a single file system and *source\_file* is a symbolic link, the link itself is moved as a consequence of the dependence on the *rename()* functionality, per the

**Utilities mv** 

26476 DESCRIPTION. Across file systems, this has to be made explicit. **26477 FUTURE DIRECTIONS** None. 26478 **26479 SEE ALSO** 26480 cp, ln 26481 CHANGE HISTORY First released in Issue 2. 26482 26483 **Issue 4** Aligned with the ISO/IEC 9945-2: 1993 standard. 26484 26485 **Issue 6** The mv utility is changed to describe processing of symbolic links as specified in the 26486

IEEE P1003.2b draft standard.

26487

**newgrp** Utilities

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26488 NAME
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26489 newgrp — change to a new group

#### 26490 SYNOPSIS

26491 UP newgrp [-1][group

#### **DESCRIPTION**

The *newgrp* utility shall create a new shell execution environment with a new real and effective group identification. Of the attributes listed in Section 2.12 on page 90, the new shell execution environment shall retain the working directory, file creation mask, and exported variables from the previous environment (that is, open files, traps, unexported variables, alias definitions, shell functions, and *set* options may be lost). All other aspects of the process environment that are preserved by the *exec* family of functions defined in the System Interfaces volume of IEEE Std. 1003.1-200x shall also be preserved by *newgrp*; whether other aspects are preserved is unspecified.

A failure to assign the new group identifications (for example, for security or password-related reasons) shall not prevent the new shell execution environment from being created.

The *newgrp* utility shall affect the supplemental groups for the process as follows:

- On systems where the effective group ID is normally in the supplementary group list (or whenever the old effective group ID actually is in the supplementary group list):
  - If the new effective group ID is also in the supplementary group list, *newgrp* shall change the effective group ID.
  - If the new effective group ID is not in the supplementary group list, *newgrp* shall add the new effective group ID to the list, if there is room to add it.
- On systems where the effective group ID is not normally in the supplementary group list (or whenever the old effective group ID is not in the supplementary group list):
  - If the new effective group ID is in the supplementary group list, *newgrp* shall delete it.
  - If the old effective group ID is not in the supplementary list, *newgrp* shall add it if there is room.

**Note:** The System Interfaces volume of IEEE Std. 1003.1-200x does not specify whether the effective group ID of a process is included in its supplementary group list.

With no operands, *newgrp* shall change the effective group back to the groups identified in the user's user entry, and shall set the list of supplementary groups to that set in the user's group database entries.

If a password is required for the specified group, and the user is not listed as a member of that group in the group database, the user shall be prompted to enter the correct password for that group. If the user is listed as a member of that group, no password is requested. If no password is required for the specified group, it is implementation-dependent whether users not listed as members of that group can change to that group. Whether or not a password is required, implementation-dependent system accounting or security mechanisms may impose additional authorization restrictions that may cause *newgrp* to write a diagnostic message and suppress the changing of the group identification.

#### **OPTIONS**

The *newgrp* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

Utilities newgrp

26532 The following option shall be supported:  $-\mathbf{l}$ (The letter ell.) Change the environment to what would be expected if the user 26533 26534 actually logged in again. 26535 OPERANDS 26536 The following operand shall be supported: group A group name from the group database or a non-negative numeric group ID. 26537 26538 Specifies the group ID to which the real and effective group IDs shall be set. If group is a non-negative numeric string and exists in the group database as a group 26539 name (see getgrnam()), the numeric group ID associated with that group name 26540 shall be used as the group ID. 26541 26542 **STDIN** Not used. 26543 26544 INPUT FILES The file /dev/tty shall be used to read a single line of text for password checking, when one is 26545 26546 required. 26547 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *newgrp*: 26548 LANG Provide a default value for the internationalization variables that are unset or null. 26549 If LANG is unset or null, the corresponding value from the implementation-26550 26551 dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had 26552 been defined. 26553 26554 LC ALL If set to a non-empty string value, override the values of all the other internationalization variables. 26555  $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as 26556 characters (for example, single-byte as opposed to multi-byte characters in 26557 26558 arguments). 26559 LC\_MESSAGES Determine the locale that should be used to affect the format and contents of 26560 diagnostic messages written to standard error. 26561 **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 26562 XSI 26563 ASYNCHRONOUS EVENTS Default. 26564 26565 STDOUT Not used. 26566 26567 STDERR Used for diagnostic messages and a prompt string for a password, if one is required. Diagnostic 26568 messages may be written in cases where the exit status is not available. See the EXIT STATUS 26569 26570 section. 26571 OUTPUT FILES None. 26572

**newgrp** Utilities

#### 26573 EXTENDED DESCRIPTION

26574 None.

#### 26575 EXIT STATUS

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If *newgrp* succeeds in creating a new shell execution environment, whether or not the group identification was changed successfully, the exit status shall be the exit status of the shell.
Otherwise, the following exit value shall be returned:

26579 >0 An error occurred.

# 26580 CONSEQUENCES OF ERRORS

The invoking shell may terminate.

#### **26582 APPLICATION USAGE**

There is no convenient way to enter a password into the Group Database. Use of group passwords is not encouraged, because by their very nature they encourage poor security practices. Group passwords may disappear in the future.

A common implementation of *newgrp* is that the current shell uses *exec* to overlay itself with *newgrp*, which in turn overlays itself with a new shell after changing group. On some systems, however, this may not occur and *newgrp* may be invoked as a subprocess.

The *newgrp* command is intended only for use from an interactive terminal. It does not offer a useful interface for the support of applications.

The exit status of *newgrp* is generally inapplicable. If *newgrp* is used in a script, in most cases it successfully invokes a new shell and the rest of the original shell script is bypassed when the new shell exits. Used interactively, *newgrp* displays diagnostic messages to indicate problems. But usage such as:

26595 newgrp foo 26596 echo \$?

is not useful because the new shell might not have access to any status *newgrp* may have generated (and most historical systems do not provide this status). A zero status echoed here does not necessarily indicate that the user has changed to the new group successfully. Following *newgrp* with the *id* command provides a portable means of determining whether the group change was successful or not.

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

## 26604 EXAMPLES

26605 None.

#### 26606 RATIONALE

Most historical implementations use one of the *exec* functions to implement the behavior of *newgrp*. Errors detected before the *exec* leave the environment unchanged, while errors detected after the *exec* leave the user in a changed environment. While it would be useful to have *newgrp* issue a diagnostic message to tell the user that the environment changed, it would be inappropriate to require this change to some historical implementations.

The password mechanism is allowed in the group database, but how this would be implemented is not specified.

The *newgrp* utility was retained in this volume of IEEE Std. 1003.1-200x, even given the existence of the multiple group permissions feature in the System Interfaces volume of IEEE Std. 1003.1-200x, for several reasons. First, in some systems, the group ownership of a newly created file is determined by the group of the directory in which the file is created, as

*Utilities* newgrp

26618 26619 26620 26621 26622	allowed by the System Interfaces volume of IEEE Std. 1003.1-200x; on other systems, the group ownership of a newly created file is determined by the effective group ID. On systems of the latter type, <i>newgrp</i> allows files to be created with a specific group ownership. Finally, many systems use the real group ID in accounting, and on such systems, <i>newgrp</i> allows the accounting identity of the user to be changed.		
26623 <b>FUTU</b>	URE DIRECTIONS		
26624	None.		
26625 <b>SEE</b> A			
26626	sh, the System Interfaces volume of IEEE Std. 1003.1-200x, exec		
26627 CHA	NGE HISTORY		
26628	First released in Issue 2.		
26629 <b>Issue</b>			
26630	Aligned with the ISO/IEC 9945-2: 1993 standard.		
26631	The <i>newgrp</i> utility is now mandatory; it is optional in Issue 3.		
26632 <b>Issue</b>	6		
26633	This utility is now marked as part of the User Portability Utilities option.		
26634	The obsolescent SYNOPSIS is removed.		
26635 26636 26637	The text describing supplemental groups is no longer conditional on {NGROUPS_MAX} being greater than 1. This is because {NGROUPS_MAX} now has a minimum value of 8. This is a FIPS requirement.		

**nice** Utilities

#### 26638 NAME

26639 nice — invoke a utility with an altered nice value

#### 26640 SYNOPSIS

26641 UP nice [-n increment] utility [argument...]

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#### 26643 **DESCRIPTION**

The *nice* utility shall invoke a utility, requesting that it be run with a different nice value (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.245, Nice Value). With no options and only if the user has appropriate privileges, the executed utility shall be run with a nice value that is some implementation-dependent quantity less than or equal to the nice value of the current process. If the user lacks appropriate privileges to affect the nice value in the requested manner, the *nice* utility shall not affect the nice value; in this case, a warning message may be written to standard error, but this shall not prevent the invocation of *utility* or affect the exit status.

#### 26652 OPTIONS

The *nice* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following option is supported:

26656 —n increment Specify how the nice value of the executed utility shall be adjusted. The increment option-argument shall be a positive or negative decimal integer that shall be used to modify the nice value of the executed utility in an implementation-dependent manner.

Positive *increment* values shall cause a lower or unchanged nice value. Negative *increment* values may require appropriate privileges and shall cause a higher or unchanged nice value.

The nice value shall be bounded in an implementation-dependent manner. If the requested *increment* would raise or lower the nice value of the executed utility beyond implementation-dependent limits, then the limit whose value was exceeded shall be used.

# 26667 **OPERANDS**

26668 The following operands shall be supported:

26669 *utility* The name of a utility that is to be invoked. If the *utility* operand names any of the special built-in utilities in Section 2.14 on page 96, the results are undefined.

26671 argument Any string to be supplied as an argument when invoking the utility named by the utility operand.

26673 **STDIN** 

Not used.

26675 INPUT FILES

26676 None.

### **26677 ENVIRONMENT VARIABLES**

The following environment variables shall affect the execution of *nice*:

26679 LANG Provide a default value for the internationalization variables that are unset or null.
26680 If LANG is unset or null, the corresponding value from the implementation26681 dependent default locale shall be used. If any of the internationalization variables
26682 contains an invalid setting, the utility shall behave as if none of the variables had

nice **Utilities** 

26683		been defined.
26684 26685	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
26686 26687 26688	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).
26689	LC_MESSA	GES
26690 26691		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
26692 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
26693 26694 26695	PATH	Determine the search path used to locate the utility to be invoked. See the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables.
26696 <b>ASYN</b> C 26697	CHRONOUS Default.	EVENTS
26698 <b>STDOU</b> 26699	J <b>T</b> Not used.	
26700 <b>STDER</b>		
26700 STDEN 26701		or diagnostic messages.
26702 <b>OUTPU</b>	JT FILES	
26703	None.	
26704 <b>EXTEN</b>	DED DESCR	IPTION
26705	None.	
26706 <b>EXIT S</b> '		
26707 26708		utility is invoked, the exit status of <i>nice</i> shall be the exit status of <i>utility</i> ; otherwise, ty shall exit with one of the following values:
26709		error occurred in the <i>nice</i> utility.
26710 26711		e utility specified by <i>utility</i> was found but could not be invoked. e utility specified by <i>utility</i> could not be found.
26712 COINSI 26713	EQUENCES C Default.	of errors
	CATION USA	
26715		aranteed portable uses of this utility are:
26716 26717	nice utility Run uti	lity with the default lower nice value.
26718 26719		itive integer> utility lity with a lower nice value.
26720 26721	On some sys	stems they have no discernible effect on the invoked utility and on some others they equivalent.
26722		ystems have frequently supported the <pre>positive integer&gt;</pre> up to 20. Since there is no
26723		y associated with guessing a number that is too high, users without access to the
26724 26725		formance document (to see what limits are actually in place) could use the historical e or attempt to use very large numbers if the job should be truly low priority.
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**nice** Utilities

The nice value value of a process can be displayed using the command:

26727 ps -o nice

The command, env, nice, nohup, time, and xargs utilities have been specified to use exit code 127 if 26728 26729 an error occurs so that applications can distinguish "failure to find a utility" from "invoked 26730 utility exited with an error indication". The value 127 was chosen because it is not commonly used for other meanings; most utilities use small values for "normal error conditions" and the 26731 values above 128 can be confused with termination due to receipt of a signal. The value 126 was 26732 chosen in a similar manner to indicate that the utility could be found, but not invoked. Some 26733 26734 scripts produce meaningful error messages differentiating the 126 and 127 cases. The distinction 26735 between exit codes 126 and 127 is based on KornShell practice that uses 127 when all attempts to exec the utility fail with [ENOENT], and uses 126 when any attempt to exec the utility fails for 26736 any other reason. 26737

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

#### 26740 EXAMPLES

26741 None.

# 26742 RATIONALE

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Due to the text about the limits of the nice value being implementation-dependent, *nice* is not actually required to change the nice value of the executed command; the limits could be zero differences from the system default, although the implementor is required to document this fact in the conformance document.

The 4.3 BSD version of *nice* does not check if *increment* is a valid decimal integer. The command nice - x utility, for example, would be treated the same as the command nice - - 1 utility. If the user does not have appropriate privileges, this results in a "permission denied" error. This is considered a bug.

When a user without appropriate privileges gives a negative *increment*, System V treats it like the command *nice* **–0** *utility*, while 4.3 BSD writes a "permission denied" message and does not run the utility. Neither was considered clearly superior, so the behavior was left unspecified.

The C shell has a built-in version of *nice* that has a different interface from the one described in this volume of IEEE Std. 1003.1-200x.

The term "utility" is used, rather than "command", to highlight the fact that shell compound commands, pipelines, and so on, cannot be used. Special built-ins also cannot be used. However, "utility" includes user application programs and shell scripts, not just utilities defined in this volume of IEEE Std. 1003.1-200x.

Historical implementations of *nice* provide a nice value range of 40 or 41 discrete steps, with the default nice value being the midpoint of that range. By default, they lower the nice value of the executed utility by 10.

Some historical documentation states that the *increment* value must be within a fixed range. This is misleading; the valid *increment* values on any invocation are determined by the current process nice value, which is not always the default.

The definition of nice value is not intended to suggest that all processes in a system have priorities that are comparable. Scheduling policy extensions such as the realtime priorities in POSIX.4 make the notion of a single underlying priority for all scheduling policies problematic. Some systems may implement the *nice* –**related** features to affect all processes on the system, others to affect just the general time-sharing activities implied by this volume of IEEE Std. 1003.1-200x, and others may have no effect at all. Because of the use of

*Utilities* nice

 $^{26772}$  "implementation-dependent" in *nice* and *renice*, a wide range of implementation strategies are

possible.

**26774 FUTURE DIRECTIONS** 

26775 None.

26776 SEE ALSO

26777 renice

26778 CHANGE HISTORY

First released in Issue 4.

26780 **Issue 6** 

This utility is now marked as part of the User Portability Utilities option.

The obsolescent SYNOPSIS is removed.

nl **Utilities** 

#### 26783 **NAME**

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26784 nl — line numbering filter

#### 26785 SYNOPSIS

nl [-p][-b type][-d delim][-f type][-h type][-i incr][-l num][-n format] 26786 XSI [-s sep][-v startnum][-w width][file] 26787 26788

#### 26789 **DESCRIPTION**

The *nl* utility shall read lines from the named *file* or the standard input if no *file* is named and 26790 shall reproduce the lines to standard output. Lines shall be numbered on the left. Additional 26791 26792 functionality may be provided in accordance with the command options in effect.

> The *nl* utility views the text it reads in terms of logical pages. Line numbering is reset at the start of each logical page. A logical page consists of a header, a body, and a footer section. Empty sections are valid. Different line numbering options are independently available for header, body, and footer (for example, no numbering of header and footer lines while numbering blank lines only in the body).

> The starts of logical page sections are signaled by input lines containing nothing but the following delimiter characters:

	Line	Start of
Ī	\:\:\:	Header
i	\:\:	Body
l	\:	Footer

Unless otherwise specified, *nl* assumes the text being read is in a single logical page body.

#### 26805 OPTIONS

The *nl* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. Only one file can be named.

26808 The following options shall be supported:

26809	<b>−b</b> <i>type</i>	Specify which logical page body lines shall be numbered. Recognized types and
26810		their meaning are:

Number all lines. 26811 a

t Number only non-empty lines. 26812

26813 n No line numbering.

Number only lines that contain the basic regular expression specified in pstring 26814 26815

The default *type* for logical page body is **t** (text lines numbered). 26816

26817	− <b>d</b> delim	Specify the delimiter characters that indicate the start of a logical page section.
26818		These can be changed from the default characters "\:" to two user-specified
26819		characters. If only one character is entered, the second character remains the
26820		default character ':'.
26821 26822	− <b>f</b> type	Specify the same as ${\bf b}$ <i>type</i> except for footer. The default for logical page footer is ${\bf n}$ (no lines numbered).
26823 26824	-h type	Specify the same as ${\bf b}$ <i>type</i> except for header. The default <i>type</i> for logical page header is ${\bf n}$ (no lines numbered).

Utilities nl

26825		− <b>i</b> incr	Specify the increment value used to number logical page lines. The default is 1.		
26826 26827 26828		−l num	Specify the number of blank lines to be considered as one. For example, $-\mathbf{l}\ 2$ results in only the second adjacent blank line being numbered (if the appropriate $-\mathbf{h}\ \mathbf{a}$ , $-\mathbf{b}\ \mathbf{a}$ , or $-\mathbf{f}\ \mathbf{a}$ option is set). The default is 1.		
26829 26830 26831		− <b>n</b> format	Specify the line numbering format. Recognized values are: <b>In</b> , left justified, leading zeros suppressed; <b>rn</b> , right justified, leading zeros suppressed; <b>rz</b> , right justified, leading zeros kept. The default <i>format</i> is <b>rn</b> (right justified).		
26832		<b>-p</b>	Specify that numbering should not be restarted at logical page delimiters.		
26833 26834		<b>−s</b> <i>sep</i>	Specify the characters used in separating the line number and the corresponding text line. The default $sep$ is a $<$ tab $>$ .		
26835		–v startnum	Specify the initial value used to number logical page lines. The default is 1.		
26836 26837		−w width	Specify the number of characters to be used for the line number. The default $\it width$ is 6.		
26838 26839	OPERA		g operand shall be supported:		
26840		file	A path name of a text file to be line-numbered.		
	STDIN	THC	Tiputii iume oi a text me to be ime namberea.		
26842	orbin,	The standard	l input is a text file that is used if no <i>file</i> operand is given.		
26843	INPUT	FILES			
		The input file named by the <i>file</i> operand is a text file.			
26844		The input fil	e named by the <i>file</i> operand is a text file.		
	ENVIR	ONMENT VA	•		
26845	ENVIR	ONMENT VA	RIABLES		
26845 26846 26847 26848 26849 26850	ENVIRO	ONMENT VA	RIABLES g environment variables shall affect the execution of <i>nl</i> :  Provide a default value for the internationalization variables that are unset or null.  If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had		
26845 26846 26847 26848 26849 26850 26851	ENVIR	ONMENT VA The followin	RIABLES g environment variables shall affect the execution of <i>nl</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.		
26845 26846 26847 26848 26849 26850 26851 26852 26853 26854 26855	ENVIRO	ONMENT VA The followin  LANG  LC_ALL	RIABLES g environment variables shall affect the execution of <i>nl</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  E  Determine the locale for the behavior of ranges, equivalence classes and multi-		
26845 26846 26847 26848 26850 26851 26852 26853 26854 26855 26856 26857 26858 26859 26860	ENVIRO	The followin  LANG  LC_ALL  LC_COLLAT	RIABLES g environment variables shall affect the execution of <i>nl</i> :  Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  E  Determine the locale for the behavior of ranges, equivalence classes and multi-character collating elements within regular expressions.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files), the behavior of character classes within regular expressions, and for deciding which characters are in character class <b>graph</b> (for the -b t, -f t, and -h t options).		

nl Utilities

# **26866 ASYNCHRONOUS EVENTS**

26867 Default.

#### **26868 STDOUT**

26869 The standard output shall be a text file in the following format:

26870 "%s%s%s", <line number>, <separator>, <input line>

26871 where *< line number>* is one of the following numeric formats:

26872 %6d When the **rn** format is used (the default; see  $-\mathbf{n}$ ).

26873 %06d When the **rz** format is used. 26874 %-6d When the *ln* format is used.

26875 <empty> When line numbers are suppressed for a portion of the page; the <*separator*> is also

suppressed.

In the preceding list, the number 6 is the default width; the  $-\mathbf{w}$  option can change this value.

#### 26878 STDERR

26879 Used only for diagnostic messages.

## 26880 OUTPUT FILES

26881 None.

# 26882 EXTENDED DESCRIPTION

26883 None.

#### **26884 EXIT STATUS**

26885 The following exit values shall be returned:

26886 0 Successful completion.

>0 An error occurred.

# **26888 CONSEQUENCES OF ERRORS**

26889 Default.

# 26890 APPLICATION USAGE

In using the  $-\mathbf{d}$  delim option, care should be taken to escape characters that have special meaning to the command interpreter.

#### 26893 EXAMPLES

26894 The command:

numbers *file1* starting at line number 10 with an increment of 10. The logical page delimiter is
"!+". Note that the '!' has to be escaped when using *csh* as a command interpreter because of
its history substitution syntax. For *ksh* and *sh* the escape is not necessary, but does not do any
harm.

# 26900 RATIONALE

26901 None.

#### **26902 FUTURE DIRECTIONS**

The intermingling of the *file* operand with the options is an obsolescent feature that is removed from a future issue.

Utilities nl

26905 SEE ALSO

26906 p

26907 CHANGE HISTORY

First released in Issue 2.

26909 Issue 4

Format reorganized.

26911 Utility Syntax Guideline support mandated.

26912 Internationalized environment variable support mandated.

26913 **Issue 5** 

The option [-f type] is added to the SYNOPSIS. The option descriptions are presented in

alphabetic order. The description of **-bt** is changed to "Number only non-empty lines".

26916 **Issue 6** 

The obsolescent behavior allowing the options to be intermingled with the optional *file* operand

is removed.

**Utilities** nm

```
26919 NAME
26920
              nm — write the name list of an object file (DEVELOPMENT)
26921 SYNOPSIS
26922 UP SD XSInm [-APv][-efox][-g]-u][-t format] file...
26923
26924 DESCRIPTION
              This utility shall be provided on systems that support both the User Portability Utilities option
26925
              and the Software Development Utilities option. On other systems it is optional. Certain options
26926
              are only available on XSI-conformant systems.
26927
              The nm utility shall display symbolic information appearing in the object file, executable file or
26928
               object-file library named by file. If no symbolic information is available for a valid input file, the
26929
              nm utility shall report that fact, but not consider it an error condition.
26930
              The default base used when numeric values are written is decimal.
26931 XSI
26932 OPTIONS
              The nm utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x,
26933
26934
              Section 12.2, Utility Syntax Guidelines.
              The following options shall be supported:
26935
                             Write the full path name or library name of an object on each line.
26936
              -\mathbf{A}
               -е
                             Write only external (global) and static symbol information.
26937 XSI
               −f
                             Produce full output. Write redundant symbols (.text, .data, and .bss), normally
26938 XSI
26939
                             suppressed.
26940
                             Write only external (global) symbol information.
               -\mathbf{g}
26941 XSI
               -o
                             Write numeric values in octal (equivalent to -t o).
              _P
                             Write information in a portable output format, as specified in the STDOUT section.
26942
              -t format
                             Write each numeric value in the specified format. The format shall be dependent
26943
26944
                             on the single character used as the format option-argument:
                             d
                                 The offset is written in decimal (default).
26945 XSI
                                 The offset is written in octal.
26946
                             0
                                 The offset is written in hexadecimal.
26947
26948
              -u
                             Write only undefined symbols.
26949
                             Sort output by value instead of alphabetically.
                             Write numeric values in hexadecimal (equivalent to -\mathbf{t} \mathbf{x}).
26950 XSI
               -\mathbf{x}
26951 OPERANDS
               The following operand shall be supported:
26952
26953
              file
                             A path name of an object file, executable file, or object-file library.
26954 STDIN
              See the INPUT FILES section.
```

26955

**Utilities** nm

# 26956 INPUT FILES

26957 The input file shall be an object file, an object-file library whose format is the same as those produced by the ar utility for link editing, or an executable file. The nm utility may accept 26958 additional implementation-dependent object library formats for the input file. 26959

26960 ENVIRONMENT VARIABLES					
26961	The following	ng environment variables shall affect the execution of <i>nm</i> :			
26962 26963 26964 26965 26966	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.			
26967 26968	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.			
26969 26970 26971	LC_COLLAT	Determine the locale for character collation information for the symbol-name and symbol-value collation sequences.			
26972 26973 26974	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).			
26975 26976	LC_MESSA	Determine the locale that should be used to affect the format and contents of			

f 26977 diagnostic messages written to standard error.

Determine the location of message catalogs for the processing of *LC\_MESSAGES*. **NLSPATH** 26978 XSI

#### 26979 ASYNCHRONOUS EVENTS

26980 Default.

#### 26981 STDOUT

26982

26983 26984

26985

If symbolic information is present in the input files, then for each file or for each member of an archive, the *nm* utility shall write the following information to standard output. By default, the format is unspecified, but the output shall be sorted alphabetically by symbol name:

- Library or object name, if -A is specified
- Symbol name 26986
- Symbol type, which shall either be one of the following single characters or an 26987 implementation-dependent type represented by a single character: 26988
- Α Global absolute symbol. 26989
- Local absolute symbol. 26990 а
- 26991 В Global "bss" (that is, uninitialized data space) symbol.
- Local bss symbol. 26992 b
- Global data symbol. 26993 D
- d Local data symbol. 26994
- Т Global text symbol. 26995
- 26996 Local text symbol.

nm **Utilities** 

```
26997
                      Undefined symbol.
```

- 26998 Value of the symbol
- The size associated with the symbol, if applicable 26999

This information may be supplemented by additional information specific to the 27000 implementation. 27001

> If the -P option is specified, the previous information shall be displayed using the following portable format. The three versions differ depending on whether  $-\mathbf{t} \mathbf{d}$ ,  $-\mathbf{t} \mathbf{o}$ , or  $-\mathbf{t} \mathbf{x}$  was specified, respectively:

```
"%s%s %s %d %d\n", <library/object name>, <name>, <type>,
27005
27006
                <value>, <size>
           "%s%s %s %o %o\n", <library/object name>, <name>, <type>,
27007
                <value>. <size>
27008
           "%s%s %s %x %x\n", <library/object name>, <name>, <type>,
27009
27010
                <value>, <size>
```

where 27011

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27003 27004

27012 27013

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27016 27017

27019 27020

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27022

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library/object name> shall be formatted as follows:

- If -A is not specified, < library/object name > shall be an empty string.
- If –**A** is specified and the corresponding *file* operand does not name a library:

```
"%s: ", <file>
27015
```

• If -A is specified and the corresponding *file* operand names a library. In this case, *<object file>* shall name the object file in the library containing the symbol being described:

```
"%s[%s]: ", <file>, <object file>
27018
```

If -A is not specified, then if more than one *file* operand is specified or if only one *file* operand is specified and it names a library, nm shall write a line identifying the object containing the following symbols before the lines containing those symbols, in the form:

If the corresponding file operand does not name a library:

```
"%s:\n", <file>
27023
```

• If the corresponding file operand names a library; in this case, <object file> shall be the name of the file in the library containing the following symbols:

```
"%s[%s]:\n", <file>, <object file>
27026
```

If  $-\mathbf{P}$  is specified, but  $-\mathbf{t}$  is not, the format shall be as if  $-\mathbf{t} \times \mathbf{x}$  had been specified.

#### 27028 STDERR

27029 Used only for diagnostic messages.

#### 27030 OUTPUT FILES 27031 None.

#### 27032 EXTENDED DESCRIPTION

None. 27033

Utilities nm

# 27034 EXIT STATUS

27035 The following exit values shall be returned:

27036 0 Successful completion.

27037 >0 An error occurred.

# 27038 CONSEQUENCES OF ERRORS

27039 Default.

#### 27040 APPLICATION USAGE

Mechanisms for dynamic linking make this utility less meaningful when applied to an executable file because a dynamically linked executable may omit numerous library routines that would be found in a statically linked executable.

#### 27044 EXAMPLES

27045 None.

#### 27046 RATIONALE

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Historical implementations of *nm* have used different bases for numeric output and supplied different default types of symbols that were reported. The –t *format* option, similar to that used in *od* and *strings*, can be used to specify the numeric base; –g and –u can be used to restrict the amount of output or the types of symbols included in the output.

The option list was significantly reduced from that provided by historical implementations.

The *nm* description is a subset of both the System V and BSD *nm* utilities with no specified default output.

It was recognized that mechanisms for dynamic linking make this utility less meaningful when applied to an executable file (because a dynamically linked executable file may omit numerous library routines that would be found in a statically linked executable file), but the value of *nm* during software development was judged to outweigh other limitations.

The compromise of using  $-\mathbf{t}$  *format versus* using  $-\mathbf{d}$ ,  $-\mathbf{o}$ , and other similar options was necessary because of differences in the meaning of  $-\mathbf{o}$  between implementations. The  $-\mathbf{o}$  option from BSD has been provided here as  $-\mathbf{A}$  to avoid confusion with the  $-\mathbf{o}$  from System V (which has been provided here as  $-\mathbf{t}$  and as  $-\mathbf{o}$  on XSI-conformant systems).

The default output format of nm is not specified because of differences in historical implementations. The  $-\mathbf{P}$  option was added to allow some type of portable output format. After a comparison of the different formats used in SunOS, BSD, SVR3, and SVR4, it was decided to create one that did not match the current format of any of these four systems. The format devised is easy to parse by humans, easy to parse in shell scripts, and does not need to vary depending on locale (because no English descriptions are included). All of the systems currently have the information available to use this format.

The format given in *nm* STDOUT uses spaces between the fields, which may be any number of <br/> <br/>blank>s required to align the columns. The single-character types were selected to match historical practice, and the requirement that implementation additions also be single characters made parsing the information easier for shell scripts.

#### 27073 FUTURE DIRECTIONS

27074 None.

#### **27075 SEE ALSO**

27076 ar, c89

**nm** Utilities

27077 CHANGE HISTORY

First released in Issue 2.

27079 Issue 4

27080 Aligned with the ISO/IEC 9945-2: 1993 standard.

27081 **Issue 6** 

27082 This utility is now marked as supported when both the User Portability Utilities option and the

27083 Software Development Utilities option are supported.

nohup **Utilities** 

#### 27084 **NAME** 27085 nohup — invoke a utility immune to hangups 27086 SYNOPSIS nohup utility [argument...] 27087 27088 **DESCRIPTION** The *nohup* utility shall invoke the utility named by the *utility* operand with arguments supplied 27089 as the argument operands. At the time the named utility is invoked, the SIGHUP signal shall be 27090 set to be ignored. 27091 If the standard output is a terminal, all output written by the named *utility* to its standard output 27092 shall be appended to the end of the file **nohup.out** in the current directory. If **nohup.out** cannot 27093 be created or opened for appending, the output shall be appended to the end of the file 27094 **nohup.out** in the directory specified by the *HOME* environment variable. If neither file can be 27095 created or opened for appending, utility shall not be invoked. If a file is created, the file's 27096 permission bits shall be set to S\_IRUSR | S\_IWUSR. 27097 If the standard error is a terminal, all output written by the named utility to its standard error 27098 shall be redirected to the same file descriptor as the standard output. 27099 27100 OPTIONS 27101 None. 27102 OPERANDS The following operands shall be supported: 27103 The name of a utility that is to be invoked. If the *utility* operand names any of the 27104 utility special built-in utilities in Section 2.14 on page 96, the results are undefined. 27105 27106 argument Any string to be supplied as an argument when invoking the utility named by the 27107 utility operand. 27108 **STDIN** Not used. 27109 27110 INPUT FILES None. 27111 27112 ENVIRONMENT VARIABLES 27113 The following environment variables shall affect the execution of *nohup*: 27114 **HOME** Determine the path name of the user's home directory: if the output file **nohup.out** 27115 cannot be created in the current directory, the *nohup* utility shall use the directory 27116 named by *HOME* to create the file. LANG Provide a default value for the internationalization variables that are unset or null. 27117 If LANG is unset or null, the corresponding value from the implementation-27118 27119 dependent default locale shall be used. If any of the internationalization variables 27120 contains an invalid setting, the utility behav se as if none of the variables had been defined. 27121 LC ALL 27122 If set to a non-empty string value, override the values of all the other internationalization variables.

Determine the locale for the interpretation of sequences of bytes of text data as

characters (for example, single-byte as opposed to multi-byte characters in

 $LC\_CTYPE$ 

arguments).

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27124

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27126

nohup Utilities

27127	LC_MESSAGES		
27128		Determine the locale that should be used to affect the format and contents of	
27129		diagnostic messages written to standard error.	
27130 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .	
27131	PATH	Determine the search path that is used to locate the utility to be invoked. See the	
27132		System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8,	
27133		Environment Variables.	

#### 27134 ASYNCHRONOUS EVENTS

The *nohup* utility shall take the standard action for all signals except that SIGHUP shall be ignored.

#### **27137 STDOUT**

If the standard output is not a terminal, the standard output of *nohup* shall be the standard output generated by the execution of the *utility* specified by the operands. Otherwise, nothing shall be written to the standard output.

#### 27141 STDERR

If the standard output is a terminal, a message shall be written to the standard error, indicating the name of the file to which the output is being appended. The name of the file shall be either nohup.out or \$HOME/nohup.out.

#### 27145 OUTPUT FILES

If the standard output is a terminal, all output written by the named *utility* to the standard output and standard error is appended to the file **nohup.out**, which is created if it does not already exist.

#### 27149 EXTENDED DESCRIPTION

27150 None.

#### 27151 EXIT STATUS

27152 The following exit values shall be returned:

27153 126 The utility specified by *utility* was found but could not be invoked.

27154 An error occurred in the *nohup* utility or the utility specified by *utility* could not be found.

Otherwise, the exit status of *nohup* shall be that of the utility specified by the *utility* operand.

#### 27157 CONSEQUENCES OF ERRORS

27158 Default.

27160

27161 27162

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27168 27169

#### 27159 APPLICATION USAGE

The *command, env, nice, nohup, time,* and *xargs* utilities have been specified to use exit code 127 if an error occurs so that applications can distinguish "failure to find a utility" from "invoked utility exited with an error indication". The value 127 was chosen because it is not commonly used for other meanings; most utilities use small values for "normal error conditions" and the values above 128 can be confused with termination due to receipt of a signal. The value 126 was chosen in a similar manner to indicate that the utility could be found, but not invoked. Some scripts produce meaningful error messages differentiating the 126 and 127 cases. The distinction between exit codes 126 and 127 is based on KornShell practice that uses 127 when all attempts to *exec* the utility fail with [ENOENT], and uses 126 when any attempt to *exec* the utility fails for any other reason.

Utilities **nohup** 

27170 <b>EXAM</b> l	PLES			
27171	It is frequently desirable to apply <i>nohup</i> to pipelines or lists of commands. This can be done by			
27172	placing pipelines and command lists in a single file; this file can then be invoked as a utility, and			
27173	the <i>nohup</i> applies to everything in the file.			
27174	Alternatively, the following command can be used to apply <i>nohup</i> to a complex command:			
27175	nohup sh -c 'complex-command-line'			
27176 <b>RATIO</b>	NALE			
27177	The 4.3 BSD version ignores SIGTERM and SIGHUP, and if ./nohup.out cannot be used, it fails			
27178	instead of trying to use \$HOME/nohup.out.			
27179	The csh utility has a built-in version of nohup that acts differently from the POSIX Shell and			
27180	Utilities nohup.			
27181	The term <i>utility</i> is used, rather than <i>command</i> , to highlight the fact that shell compound			
27182	commands, pipelines, special built-ins, and so on, cannot be used directly. However, <i>utility</i>			
27183	includes user application programs and shell scripts, not just the standard utilities.			
27184 27185	Historical versions of the <i>nohup</i> utility use default file creation semantics. Some more recent versions use the permissions specified here as an added security precaution.			
	· · · · · · · · · · · · · · · · · · ·			
27186	Some historical implementations ignore SIGQUIT in addition to SIGHUP; others ignore			
27187	SIGTERM. An early proposal allowed, but did not require, SIGQUIT to be ignored. Several			
27188 27189	reviewers objected that <i>nohup</i> should only modify the handling of SIGHUP as required by this volume of IEEE Std. 1003.1-200x.			
	27190 FUTURE DIRECTIONS			
27191	None.			
27192 <b>SEE AL</b>				
27193	sh, the System Interfaces volume of IEEE Std. 1003.1-200x, signal()			
27194 CHAN	GE HISTORY			
27195	First released in Issue 2.			
27196 Issue 4				
27197	Aligned with the ISO/IEC 9945-2:1993 standard.			

**od** Utilities

```
27198 NAME
27199
              od — dump files in various formats
27200 SYNOPSIS
27201
              od [-v][-A address_base][-j skip][-N count][-t type_string]...
27202
                    [file...]
              od [-bcdosx][file] [[+]offset[.][b]]
27203 XSI
27204
27205 DESCRIPTION
              The od utility shall write the contents of its input files to standard output in a user-specified
27206
27207
              format.
27208 OPTIONS
              The od utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x,
27209
              Section 12.2, Utility Syntax Guidelines, except that the order of presentation of the -t options
27210 XSI
27211
              and the -bcdosx options is significant.
              The following options shall be supported:
27212
              -A address base
27213
                            Specify the input offset base. See the EXTENDED DESCRIPTION section. The
27214
27215
                            application shall ensure that the address_base option-argument is a character. The
                            characters 'd', 'o', and 'x' specify that the offset base shall be written in
27216
                            decimal, octal, or hexadecimal, respectively. The character 'n' specifies that the
27217
                            offset shall not be written.
27218
              −b
                            Interpret bytes in octal. This is equivalent to -t o1.
27219 XSI
                            Interpret bytes as characters specified by the current setting of the LC CTYPE
27220 XSI
              -с
27221
                            category. Certain non-graphic characters appear as C escapes: "NUL=\0",
                            "BS=\b", "FF=\f", "NL=\n", "CR=\r", "HT=\t"; others appear as 3-digit octal
27222
                            numbers.
27223
              -\mathbf{d}
                            Interpret words (two-byte units) in unsigned decimal. This is equivalent to -\mathbf{t} u2.
27224 XSI
              -j skip
                            Jump over skip bytes from the beginning of the input. The od utility shall read or
27225
                            seek past the first skip bytes in the concatenated input files. If the combined input
27226
27227
                            is not at least skip bytes long, the od utility shall write a diagnostic message to
27228
                            standard error and exit with a non-zero exit status.
                            By default, the skip option-argument shall be interpreted as a decimal number.
27229
27230
                            With a leading "0x" or "0X", the offset shall be interpreted as a hexadecimal
                            number; otherwise, with a leading '0', the offset shall be interpreted as an octal
27231
                            number. Appending the character 'b', 'k', or 'm' to offset shall cause it to be
27232
                            interpreted as a multiple of 512, 1024, or 1048576 bytes, respectively. If the skip
27233 XSI
                            number is hexadecimal, any appended 'b' shall be considered to be the final
27234
27235
                            hexadecimal digit.
              -N count
                            Format no more than count bytes of input. By default, count shall be interpreted as
27236
                            a decimal number. With a leading "Ox" or "OX", count shall be interpreted as a
27237
                            hexadecimal number; otherwise, with a leading '0', it shall be interpreted as an
27238
                            octal number. If count bytes of input (after successfully skipping, if -j skip is
27239
                            specified) are not available, it shall not be considered an error; the od utility shall
27240
27241
                            format the input that is available.
                            Interpret words (two-byte units) in octal. This is equivalent to -t o2.
27242 XSI
              -o
```

**Utilities** od

27243 XSI	-s	Interpret $words$ (two-byte units) in signed decimal. This is equivalent to $-\mathbf{t}$ <b>d2</b> .
27244 27245 27246 27247 27248 27249 27250 27251 27252 27253 27254 27255 27256 27257 27258 27259 27260	-t type_string	Specify one or more output types. See the EXTENDED DESCRIPTION section. The application shall ensure that the <i>type_string</i> option-argument is a string specifying the types to be used when writing the input data. The string shall consist of the type specification characters <b>a</b> , <b>c</b> , <b>d</b> , <b>f</b> , <b>o</b> , <b>u</b> , and <b>x</b> , specifying named character, character, signed decimal, floating point, octal, unsigned decimal, and hexadecimal, respectively. The type specification characters <b>d</b> , <b>f</b> , <b>o</b> , <b>u</b> , and <b>x</b> can be followed by an optional unsigned decimal integer that specifies the number of bytes to be transformed by each instance of the output type. The type specification character <b>f</b> can be followed by an optional <b>F</b> , <b>D</b> , or <b>L</b> indicating that the conversion should be applied to an item of type <b>float</b> , <b>double</b> , or <b>long double</b> , respectively. The type specification characters <b>d</b> , <b>o</b> , <b>u</b> and <b>x</b> can be followed by an optional <b>C</b> , <b>S</b> , <b>I</b> , or <b>L</b> indicating that the conversion should be applied to an item of type <b>char</b> , <b>short</b> , <b>int</b> , or <b>long</b> , respectively. Multiple types can be concatenated within the same <i>type_string</i> and multiple – <b>t</b> options can be specified. Output lines shall be written for each type specified in the order in which the type specification characters are specified.
27261 27262 27263 27264	<b>−v</b>	Write all input data. Without the $-\mathbf{v}$ option, any number of groups of output lines, which would be identical to the immediately preceding group of output lines (except for the byte offsets), shall be replaced with a line containing only an asterisk ('*').
27265 XSI	<b>-x</b>	Interpret $words$ (two-byte units) in hexadecimal. This is equivalent to $-\mathbf{t} \ \mathbf{x2}$ .
27266 XSI 27267		es can be specified by using multiple <b>–bcdostx</b> options. Output lines are written for ecified in the order in which the types are specified.
27268 <b>OPERA</b> 27269		g operands shall be supported:
27270 27271 27272 27273 XSI 27274	file	A path name of a file to be read. If no file operands are specified, the standard input shall be used. If the first character of <i>file</i> is a plus sign $('+')$ or the first character of the first file operand is numeric, no more than two operands are given, and none of the $-\mathbf{A}$ , $-\mathbf{j}$ , $-\mathbf{N}$ , or $-\mathbf{t}$ options is specified, the operand is assumed to be an <i>offset</i> .
27275 XSI 27276 27277 27278 27279 27280 27281	[+]offset[.][b]	The <i>offset</i> operand specifies the offset in the file where dumping is to commence. This operand is normally interpreted as octal bytes. If '.' is appended, the offset shall be interpreted in decimal. If 'b' is appended, the offset shall be interpreted in units of 512 bytes. If the <i>file</i> argument is omitted, and none of the -A, -j, -N, or -t options is specified, the application shall ensure that the offset argument is preceded by '+'.
27282 <b>STDIN</b> 27283 27284	The standard section.	d input shall be used only if no file operands are specified. See the INPUT FILES
27285 <b>INPUT</b> 27286		es can be any file type.

**od** Utilities

# 27287 ENVIRONMENT VARIABLES27288 The following environ

The following environment variables shall affect the execution of *od*:

27289 LANG Provide a default value for the internationalization variables that are unset or null.
27290 If LANG is unset or null, the corresponding value from the implementation27291 dependent default locale shall be used. If any of the internationalization variables
27292 contains an invalid setting, the utility shall behave as if none of the variables had
27293 been defined.

27294 *LC\_ALL* If set to a non-empty string value, override the values of all the other internationalization variables.

27296 *LC\_CTYPE* Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).

27299 *LC\_MESSAGES* 

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

27302 LC\_NUMERIC

Determine the locale for selecting the radix character used when writing floating-point formatted output.

27305 XSI NLSPATH Determine the location of message catalogs for the processing of LC\_MESSAGES.

#### 27306 ASYNCHRONOUS EVENTS

27307 Default.

#### 27308 **STDOUT**

27309 See the EXTENDED DESCRIPTION section.

#### **27310 STDERR**

27320

27321

27322 27323

27324 27325

27326

27327

27328

27329 27330

27331

Used only for diagnostic messages.

#### 27312 OUTPUT FILES

27313 None.

### 27314 EXTENDED DESCRIPTION

The *od* utility shall copy sequentially each input file to standard output, transforming the input data according to the output types specified by the -t options or the -bcdosx options. If no output type is specified, the default output shall be as if -t oS had been specified.

The number of bytes transformed by the output type specifier  $\mathbf{c}$  may be variable depending on the  $LC\_CTYPE$  category.

The default number of bytes transformed by output type specifiers  $\mathbf{d}$ ,  $\mathbf{f}$ ,  $\mathbf{o}$ ,  $\mathbf{u}$ , and  $\mathbf{x}$  corresponds to the various C-language types as follows. If the c89 compiler is present on the system, these specifiers shall correspond to the sizes used by default in that compiler. Otherwise, these sizes may vary among systems that conform to IEEE Std. 1003.1-200x.

• For the type specifier characters **d**, **o**, **u**, and **x**, the default number of bytes shall correspond to the size of the underlying implementation's basic integral data type. For these specifier characters, the implementation shall support values of the optional number of bytes to be converted corresponding to the number of bytes in the C-language types **char**, **short**, **int**, and **long**. These numbers can also be specified by an application as the characters 'C', 'S', 'I', and 'L', respectively. The implementation shall also support the values 1, 2, and 4, even if it provides no C-Language types of those sizes. The byte order used when interpreting numeric values is implementation-dependent, but shall correspond to the order in which a constant of

Utilities od

the corresponding type is stored in memory on the system.

• For the type specifier character **f**, the default number of bytes shall correspond to the number of bytes in the underlying implementation's basic double precision floating-point data type. The implementation shall support values of the optional number of bytes to be converted corresponding to the number of bytes in the C-language types **float**, **double**, and **long double**. These numbers can also be specified by an application as the characters 'F', 'D', and 'L', respectively.

The type specifier character **a** specifies that bytes are interpreted as named characters from the International Reference Version (IRV) of the ISO/IEC 646: 1991 standard. Only the least significant seven bits of each byte shall be used for this type specification. Bytes with the values listed in the following table shall be written using the corresponding names for those characters.

**Value** Name Value Name **Value** Name **Value** Name /000 nul \001 \002 **\003** soh stx etx \004 eot \005 **\006 \007** bel enq ack lf or nl **\010** bs **\011** ht **\012 \013** vt ff **\015 \016 \017 \014**  $\mathbf{cr}$ so si \020 dle \021 dc1 \022 dc2 \023 dc3 \024 dc4 \025 \026 \027 etb nak syn **\030** \032 can  $\setminus 031$ em sub  $\setminus 033$ esc \034 fs \035 gs **\036** rs \037 us **\040** \177 del sp

Table 4-12 Named Characters in od

Note:

27332

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The "\012" value may be written either as **lf** or **nl**.

The type specifier character  ${\bf c}$  specifies that bytes are interpreted as characters specified by the current setting of the  $LC\_CTYPE$  locale category. Characters listed in the table in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation ("\\", '\a', '\b', '\h', '\h', '\r', '\t', '\v') shall be written as the corresponding escape sequences, except that backslash shall be written as a single backslash and a NUL shall be written as '\0'. Other non-printable characters shall be written as one three-digit octal number for each byte in the character. If the size of a byte on the system is greater than nine bits, the format used for non-printable characters is implementation-dependent. Printable multi-byte characters shall be written in the area corresponding to the first byte of the character; the two-character sequence "\*\*" shall be written in the area corresponding to each remaining byte in the character, as an indication that the character is continued. When either the -j skip or -N count option is specified along with the c type specifier, and this results in an attempt to start or finish in the middle of a multi-byte character, the result is implementation-dependent.

The input data shall be manipulated in blocks, where a block is defined as a multiple of the least common multiple of the number of bytes transformed by the specified output types. If the least common multiple is greater than 16, the results are unspecified. Each input block shall be written as transformed by each output type, one per written line, in the order that the output types were specified. If the input block size is larger than the number of bytes transformed by the output type, the output type shall sequentially transform the parts of the input block, and the output from each of the transformations shall be separated by one or more <br/>blank> characters.

If, as a result of the specification of the -N option or end-of-file being reached on the last input file, input data only partially satisfies an output type, the input shall be extended sufficiently

**od** Utilities

with null bytes to write the last byte of the input.

Unless – A n is specified, the first output line produced for each input block shall be preceded by the input offset, cumulative across input files, of the next byte to be written. The format of the input offset is unspecified; however, it shall not contain any <blank> characters, shall start at the first character of the output line, and shall be followed by one or more <br/>blank> characters. In addition, the offset of the byte following the last byte written shall be written after all the input data has been processed, but shall not be followed by any <br/>blank> characters.

If no –A option is specified, the input offset base is unspecified.

#### 27387 EXIT STATUS

27386

27394 27395

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27415 27416

27417 27418

27388 The following exit values shall be returned:

27389 0 All input files were processed successfully.

27390 >0 An error occurred.

# 27391 CONSEQUENCES OF ERRORS

27392 Default.

#### 27393 APPLICATION USAGE

Applications are warned not to use file names starting with '+' or a first operand starting with a numeric character so that the old functionality can be maintained by implementations, unless they specify one of the new options specified by the ISO/IEC 9945-2:1993 standard. To guarantee that one of these file names is always interpreted as a file name, an application could always specify the address base format with the –A option.

#### 27399 EXAMPLES

27400 If a file containing 128 bytes with decimal values zero to 127, in increasing order, is supplied as standard input to the command:

```
27402 od -A d -t a
```

on an implementation using an input block size of 16 bytes, the standard output, independent of the current locale setting, would be similar to:

```
27405
              0000000 nul soh stx etx eot eng ack bel
                                                                     bs
                                                                          ht
                                                                               nl
                                                                                     vt
                                                                                           ff
                                                                                                cr
                                                                                                     so
                                                                                                           si
              0000016 dle dc1 dc2 dc3 dc4 nak syn etb can
27406
                                                                              sub esc
                                                                                           fs
                                                                          em
                                                                                                gs
                                                                                                     rs
                                                                                                           us
              0000032
                                      11
                                            #
                                                                                 *
27407
                          sp
                                 !
                                                 $
                                                      응
                                                           &
                                                                       (
                                                                            )
                                                                                                           /
                                                                 7
                                                                                 :
                                      2
                                                                            9
                                                                                       ;
                                                                                                            ?
              0000048
                           0
                                 1
                                            3
                                                 4
                                                      5
                                                            6
                                                                      8
27408
                                                                                            <
                                                                                                 =
                                      В
                                           C
27409
              0000064
                           @
                                 Α
                                                 D
                                                      \mathbf{E}
                                                           F
                                                                 G
                                                                      Η
                                                                            I
                                                                                 J
                                                                                      K
                                                                                            L
                                                                                                 M
                                                                                                      Ν
                                                                                                            0
                                                                                                 1
27410
              0800000
                           Ρ
                                 Q
                                      R
                                            S
                                                 Т
                                                      U
                                                           V
                                                                 W
                                                                      Χ
                                                                            Υ
                                                                                 Ζ
                                                                                       [
                                                                                            \
27411
              0000096
                                 а
                                      b
                                            С
                                                 d
                                                      0
                                                           f
                                                                      h
                                                                            i
                                                                                 j
                                                                                      k
                                                                                            1
                                                                                                 m
                                                                                                            0
                                                                 g
                                                                                                      n
                                                                                       {
27412
              0000112
                                 q
                                      r
                                            s
                                                 t
                                                           v
                                                                      х
                                                                                 7.
                                                                                                         del
                           р
                                                      u
27413
              0000128
```

Note that this volume of IEEE Std. 1003.1-200x allows **nl** or **lf** to be used as the name for the ISO/IEC 646: 1991 standard IRV character with decimal value 10. The IRV names this character **lf** (line feed), but traditional implementations have referred to this character as newline (**nl**) and the POSIX locale character set symbolic name for the corresponding character is a <newline> character.

27419 The command:

```
27420 od -A o -t o2x2x -n 18
```

on a system with 32-bit words and an implementation using an input block size of 16 bytes could write 18 bytes in approximately the following format:

Utilities od

```
27423
            0000000 032056 031440 041123 042040 052516 044530 020043 031464
27424
                        342e
                                3320
                                        4253
                                                 4420
                                                         554e
                                                                 4958
                                                                         2023
                                                                                  3334
27425
                            342e3320
                                            42534420
                                                            554e4958
                                                                             20233334
            0000020 032472
27426
27427
27428
                            353a0000
            0000022
27429
27430
            The command:
            od -A d -t f -t o4 -t x4 -n 24 -j 0x15
27431
            on a system with 64-bit doubles (for example, the IEEE Std. 754: 1985 standard double precision
27432
            floating-point format) would skip 21 bytes of input data and then write 24 bytes in
27433
27434
            approximately the following format:
            000000
                         1.00000000000000e+00
                                                     1.57350000000000e+01
27435
                      07774000000 00000000000 10013674121 35341217270
27436
                         3ff00000
                                       0000000
                                                     402f3851
27437
                                                                    eb851eb8
                         1.40668230000000e+02
            0000016
27438
                      10030312542 04370303230
27439
27440
                         40619562
                                       23e18698
            0000024
27441
```

#### 27442 RATIONALE

The *od* utility went through several names in early proposals, including *hd*, *xd*, and most recently *hexdump*. There were several objections to all of these based on the following reasons:

- The *hd* and *xd* names conflicted with historical utilities that behaved differently.
- The *hexdump* description was much more complex than needed for a simple dump utility.
- The *od* utility has been available on all historical implementations and there was no need to create a new name for a utility so similar to the historical *od* utility.

The original reasons for not standardizing historical *od* were also fairly widespread. Those reasons are given below along with rationale explaining why the standard developers believe that this version does not suffer from the indicated problem:

- The BSD and System V versions of *od* have diverged, and the intersection of features provided by both does not meet the needs of the user community. In fact, the System V version only provides a mechanism for dumping octal bytes and **shorts**, signed and unsigned decimal **shorts**, hexadecimal **shorts**, and ASCII characters. BSD added the ability to dump **floats**, **doubles**, named ASCII characters, and octal, signed decimal, unsigned decimal, and hexadecimal **longs**. The version presented here provides more normalized forms for dumping bytes, **shorts**, **ints**, and **longs** in octal, signed decimal, unsigned decimal, and hexadecimal; **float**, **double**, and **long double**; and named ASCII as well as current locale characters.
- It would not be possible to come up with a compatible superset of the BSD and System V flags that met the requirements of the standard developers. The historical default *od* output is the specified default output of this utility. None of the option letters chosen for this version of *od* conflict with any of the options to historical versions of *od*.
- On systems with different sizes for short, int, and long, there was no way to ask for dumps of ints, even in the BSD version. Because of the way options are named, the namespace could not be extended to solve these problems. This is why the -t option was added (with type specifiers more closely matched to the *printf()* formats used in the rest of this volume of

**od** Utilities

IEEE Std. 1003.1-200 $\mathbf{x}$ ) and the optional field sizes were added to the  $\mathbf{d}$ ,  $\mathbf{f}$ ,  $\mathbf{o}$ ,  $\mathbf{u}$ , and  $\mathbf{x}$  type specifiers. It is also one of the reasons why the historical practice was not mandated as a required obsolescent form of  $\mathit{od}$ . (Although the old versions of  $\mathit{od}$  are not listed as an obsolescent form, implementations are urged to continue to recognize the older forms for several more years.) The  $\mathbf{a}$ ,  $\mathbf{c}$ ,  $\mathbf{f}$ ,  $\mathbf{o}$ , and  $\mathbf{x}$  types match the meaning of the corresponding format characters in the historical implementations of  $\mathit{od}$  except for the default sizes of the fields converted. The  $\mathbf{d}$  format is signed in this volume of IEEE Std. 1003.1-200 $\mathbf{x}$  to match the printf() notation. (Historical versions of  $\mathit{od}$  used  $\mathbf{d}$  as a synonym for  $\mathbf{u}$  in this version. The System V implementation uses  $\mathbf{s}$  for signed decimal; BSD uses  $\mathbf{i}$  for signed decimal and  $\mathbf{s}$  for null-terminated strings.) Other than  $\mathbf{d}$  and  $\mathbf{u}$ , all of the type specifiers match format characters in the historical BSD version of  $\mathit{od}$ .

The sizes of the C-language types char, short, int, long, float, double, and long double are used even though it is recognized that there may be zero or more than one compiler for the C language on an implementation and that they may use different sizes for some of these types. (For example, one compiler might use 2 bytes shorts, 2 bytes ints, and 4 bytes longs, while another compiler (or an option to the same compiler) uses 2 bytes **shorts**, 4 bytes **ints**, and 4 bytes longs.) Nonetheless, there has to be a basic size known by the implementation for these types, corresponding to the values reported by invocations of the getconf utility when called with system\_var operands {UCHAR\_MAX}, {USHORT\_MAX}, {UINT\_MAX}, and {ULONG\_MAX} for the types char, short, int, and long, respectively. There are similar constants required by the ISO C standard, but not required by the System Interfaces volume IEEE Std. 1003.1-200x or this volume of IEEE Std. 1003.1-200x. {FLT\_MANT\_DIG}, {DBL\_MANT\_DIG}, and {LDBL\_MANT\_DIG} for the types **float**, double, and long double, respectively. If the optional c89 utility is provided by the implementation and used as specified by this volume of IEEE Std. 1003.1-200x, these are the sizes that would be provided. If an option is used that specifies different sizes for these types, there is no guarantee that the od utility is able to interpret binary data output by such a program correctly.

This volume of IEEE Std. 1003.1-200x requires that the numeric values of these lengths be recognized by the od utility and that symbolic forms also be recognized. Thus, a portable application can always look at an array of **unsigned long** data elements using od –**t** uL.

- The method of specifying the format for the address field based on specifying a starting
  offset in a file unnecessarily tied the two together. The -A option now specifies the address
  base and the -S option specifies a starting offset.
- It would be difficult to break the dependence on U.S. ASCII to achieve an internationalized utility. It does not seem to be any harder for *od* to dump characters in the current locale than it is for the *ed* or *sed* 1 commands. The **c** type specifier does this without difficulty and is completely compatible with the historical implementations of the **c** format character when the current locale uses a superset of the ISO/IEC 646: 1991 standard as a codeset. The **a** type specifier (from the BSD **a** format character) was left as a portable means to dump ASCII (or more correctly ISO/IEC 646: 1991 standard (IRV)) so that headers produced by *pax* could be deciphered even on systems that do not use the ISO/IEC 646: 1991 standard as a subset of their base codeset.

The use of "\*\*" as an indication of continuation of a multi-byte character in **c** specifier output was chosen based on seeing an implementation that uses this method. The continuation bytes have to be marked in a way that is not ambiguous with another single-byte or multi-byte character.

An early proposal used  $-\mathbf{S}$  and  $-\mathbf{n}$ , respectively, for the  $-\mathbf{j}$  and  $-\mathbf{N}$  options eventually selected. These were changed to avoid conflicts with historical implementations.

**Utilities** od

27518 27519	The original standard specified <b>–t o2</b> as the default when no output type was given. This was changed to <b>–t oS</b> (the length of a <b>short</b> ) to accommodate a supercomputer implementation that
27520	historically used 64 bits as its default (and that defined shorts as 64 bits). This change should not
27521	affect portable applications. The requirement to support lengths of 1, 2, and 4 was added at the
27522	same time to address an historical implementation that had no two-byte data types in its C
27523	compiler.
27524 <b>FUTUR</b>	E DIRECTIONS
27525	All option and operand interfaces marked as extensions may be withdrawn in a future issue.
27526 <b>SEE AL</b>	SO
27527	sed
27528 CHANG	GE HISTORY
27529	First released in Issue 2.
27530 <b>Issue 4</b>	
27531	Aligned with the ISO/IEC 9945-2: 1993 standard.
27532 <b>Issue 4,</b>	Version 2
27533	The description of the -c option is made dependent on the current setting of the LC_CTYPE
27534	category, and a reference to the POSIX locale is deleted.
27535 <b>Issue 5</b>	
27536	In the description of the $-c$ option, the phrase "This is equivalent to $-t$ c." is deleted.
27537	The FUTURE DIRECTIONS section has been modified.
27538 <b>Issue 6</b>	
27539	The <i>od</i> utility is changed to remove the assumption that <b>short</b> was a two-byte entity, as per the
27540	revisions in the IEEE P1003.2b draft standard.
27541	The normative text is reworded to avoid use of the term "must" for application requirements.

**paste** Utilities

27542 **NAME** paste — merge corresponding or subsequent lines of files 27543 27544 SYNOPSIS 27545 paste [-s][-d list] file... 27546 **DESCRIPTION** The paste utility shall concatenate the corresponding lines of the given input files, and writes the 27547 resulting lines to standard output. 27548 The default operation of paste shall concatenate the corresponding lines of the input files. The 27549 27550 <newline> character of every line except the line from the last input file shall be replaced with a <tab> character. 27551 27552 If an end-of-file condition is detected on one or more input files, but not all input files, paste shall 27553 behave as though empty lines were read from the files on which end-of-file was detected, unless the  $-\mathbf{s}$  option is specified. 27554 27555 OPTIONS The paste utility shall conform to the System Interface Definitions volume 27556 27557 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. The following options shall be supported: 27558 −**d** list Unless a backslash character appears in *list*, each character in *list* is an element 27559 specifying a delimiter character. If a backslash character appears in list, the 27560 27561 backslash character and one or more characters following it are an element specifying a delimiter character as described below. These elements specify one or 27562 more delimiters to use, instead of the default <tab> character, to replace the 27563 <newline> character of the input lines. The elements in *list* shall be used circularly; 27564 that is, when the list is exhausted the first element from the list is reused. When the 27565 27566 -s option is specified: The last <newline> character in a file shall not be modified. 27567 • The delimiter shall be reset to the first element of list after each file operand is 27568 27569 processed. When the  $-\mathbf{s}$  option is not specified: 27570 • The <newline> characters in the file specified by the last *file* operand shall not 27571 be modified. 27572 • The delimiter shall be reset to the first element of list each time a line is 27573 processed from each file. 27574 If a backslash character appears in list, it and the character following it shall be 27575 27576 used to represent the following delimiter characters: \n < newline > character. 27577 \t <tab> character. 27578 27579 \\ Backslash character. \0 Empty string (not a null character). If '\0' is immediately followed by the 27580

27581

27582

27583

character 'x', the character 'X', or any character defined by the LC\_CTYPE

digit keyword (see the System Interface Definitions volume

IEEE Std. 1003.1-200x, Chapter 7, Locale), the results are unspecified.

Utilities paste

27584 If any other characters follow the backslash, the results are unspecified. Concatenate all of the lines of each separate input file in command line order. The 27585 -s27586 <newline> character of every line except the last line in each input file shall be replaced with the <tab> character, unless otherwise specified by the **-d** option. 27587 27588 OPERANDS The following operand shall be supported: 27589 27590 file A path name of an input file. If '-' is specified for one or more of the files, the standard input shall be used; the standard input shall be read one line at a time, 27591 circularly, for each instance of '-'. Implementations shall support pasting of at 27592 least 12 file operands. 27593 27594 **STDIN** The standard input shall be used only if one or more *file* operands is '-'. See the INPUT FILES 27595 section. 27596 27597 INPUT FILES The input files shall be text files, except that line lengths shall be unlimited. 27598 27599 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *paste*: 27600 LANG Provide a default value for the internationalization variables that are unset or null. 27601 If LANG is unset or null, the corresponding value from the implementation-27602 27603 dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had 27604 been defined. 27605 27606 LC ALL If set to a non-empty string value, override the values of all the other internationalization variables. 27607  $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as 27608 characters (for example, single-byte as opposed to multi-byte characters in 27609 arguments and input files). 27610 27611 LC\_MESSAGES Determine the locale that should be used to affect the format and contents of 27612 27613 diagnostic messages written to standard error. **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 27614 XSI 27615 ASYNCHRONOUS EVENTS 27616 Default. 27617 **STDOUT** Concatenated lines of input files shall be separated by the <tab> character (or other characters 27618 under the control of the  $-\mathbf{d}$  option) and terminated by a <newline> character. 27619 **27620 STDERR** Used only for diagnostic messages. 27621 27622 OUTPUT FILES None. 27623 27624 EXTENDED DESCRIPTION 27625 None.

**paste** Utilities

#### 27626 EXIT STATUS

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27649

27650

27627 The following exit values shall be returned:

27628 0 Successful completion.

27629 >0 An error occurred.

#### 27630 CONSEQUENCES OF ERRORS

If one or more input files cannot be opened when the **–s** option is not specified, a diagnostic message shall be written to standard error, but no output is written to standard output. If the **–s** option is specified, the *paste* utility shall provide the default behavior described in Section 1.11 on page 25.

#### 27635 APPLICATION USAGE

When the escape sequences of the *list* option-argument are used in a shell script, they must be quoted; otherwise, the shell treats the  $' \setminus '$  as a special character.

Portable applications should only use the specific backslash escaped delimiters presented in this volume of IEEE Std. 1003.1-200x. Historical implementations treat  $' \x'$ , where  $' \x'$  is not in this list, as  $' \x'$ , but future implementations are free to expand this list to recognize other common escapes similar to those accepted by *printf* and other standard utilities.

Most of the standard utilities work on text files. The *cut* utility can be used to turn files with arbitrary line lengths into a set of text files containing the same data. The *paste* utility can be used to create (or recreate) files with arbitrary line lengths. For example, if **file** contains long lines:

```
27645 cut -b 1-500 -n file > file1
27646 cut -b 501- -n file > file2
```

creates **file1** (a text file) with lines no longer than 500 bytes (plus the <newline> character) and **file2** that contains the remainder of the data from **file**. Note that **file2** is not a text file if there are lines in file that are longer than 500 + {LINE\_MAX} bytes. The original file can be recreated from **file1** and **file2** using the command:

```
27651 paste -d "\0" file1 file2 > file
```

27652 The commands:

```
27653 paste -d "\0" ...
27654 paste -d "" ...
```

are not necessarily equivalent; the latter is not specified by this volume of IEEE Std. 1003.1-200x and may result in an error. The construct '\0' is used to mean "no separator" because historical versions of *paste* did not follow the syntax guidelines, and the command:

```
27658 paste -d"" ...
```

could not be handled properly by *getopt()*.

#### 27660 EXAMPLES

27661

27662

27663

1. Write out a directory in four columns:

```
ls | paste - - - -
```

2. Combine pairs of lines from a file into single lines:

```
27664 paste -s -d "\t\n" file
```

*Utilities* paste

27665 **RATIONALE** None. 27666 27667 FUTURE DIRECTIONS None. 27668 27669 **SEE ALSO** 27670 cut, grep, pr 27671 CHANGE HISTORY First released in Issue 2. 27672 27673 Issue 4 Aligned with the ISO/IEC 9945-2: 1993 standard. 27674 27675 **Issue 6** The normative text is reworded to avoid use of the term "must" for application requirements. 27676

**patch** Utilities

```
27678
                          patch — apply changes to files
27679 SYNOPSIS
                          patch [-blNR][ -c | -e | -n][-d dir][-D define][-i patchfile]
27680 UP
27681
                                    [-o outfile][-p num][-r rejectfile][file]
27682
27683 DESCRIPTION
                          The patch utility shall read a source (patch) file containing any of the three forms of difference
27684
27685
                          (diff) listings produced by the diff utility (normal, context or in the style of ed) and apply those
27686
                          differences to a file. By default, patch shall read from the standard input.
                          The patch utility shall attempt to determine the type of the diff listing, unless overruled by a -c,
27687
27688
                          -\mathbf{e}, or -\mathbf{n} option.
                          If the patch file contains more than one patch, patch shall attempt to apply each of them as if they
27689
                          came from separate patch files. (In this case, the application shall ensure that the name of the
27690
27691
                          patch file is determinable for each diff listing.)
27692 OPTIONS
                          The patch utility shall conform to the System Interface Definitions volume
27693
                          IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.
27694
27695
                          The following options shall be supported:
27696
                          -b
                                                   Save a copy of the original contents of each modified file, before the differences are
                                                   applied, in a file of the same name with the suffix .orig appended to it. If the file
27697
                                                   already exists, it shall be overwritten; if multiple patches are applied to the same
27698
                                                   file, the .orig file shall be written only for the first patch. When the -o outfile option
27699
                                                   is also specified, file.orig shall not be created but, if outfile already exists,
27700
27701
                                                   outfile.orig shall be created.
                                                   Interpret the patch file as a context difference (the output of the utility diff when
27702
                          -\mathbf{c}
27703
                                                   the -\mathbf{c} or -\mathbf{C} options are specified).
                          −d dir
27704
                                                   Change the current directory to dir before processing as described in the
27705
                                                   EXTENDED DESCRIPTION section.
                          −D define
                                                   Mark changes with one of the following C preprocessor constructs:
27706
27707
                                                   #ifdef define
27708
                                                    . . .
27709
                                                   #endif
27710
                                                   #ifndef define
27711
27712
                                                   #endif
                                                   optionally combined with the C preprocessor construct #else.
27713
                                                   Interpret the patch file as an ed script, rather than a diff script.
27714
                          -е
27715
                          -i patchfile
                                                   Read the patch information from the file named by the path name patchfile, rather
27716
                                                   than the standard input.
                          -\mathbf{l}
                                                   (The letter ell.) Cause any sequence of <br/>
<br/>
| Cause any sequence of <br/>
| Cause any sequence of | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Cause | Ca
27717
27718
                                                   match any sequence of <blank> characters in the input file. Other characters shall
                                                   be matched exactly.
27719
```

27677 **NAME** 

**Utilities** patch

27720	-n	Interpret the script as a normal difference.				
27721 27722	- <b>N</b>	Ignore patches where the differences have already been applied to the file; by default, already-applied patches shall be rejected.				
27723 27724 27725 27726 27727 27728	− <b>o</b> outfile	Instead of modifying the files (specified by the <i>file</i> operand or the difference listings) directly, write a copy of the file referenced by each patch, with the appropriate differences applied, to <i>outfile</i> . Multiple patches for a single file shall be applied to the intermediate versions of the file created by any previous patches, and shall result in multiple, concatenated versions of the file being written to <i>outfile</i> .				
27729 27730 27731 27732 27733 27734	− <b>p</b> num	For all path names in the patch file that indicate the names of files to be patched, delete <i>num</i> path name components from the beginning of each path name. If the path name in the patch file is absolute, any leading slashes shall be considered the first component (that is, $-\mathbf{p} \ 1$ shall remove the leading slashes). Specifying $-\mathbf{p} \ 0$ shall cause the full path name to be used. If $-\mathbf{p}$ is not specified, only the basename (the final path name component) shall be used.				
27735 27736 27737 27738 27739 27740 27741 27742	-R	Reverse the sense of the patch script; that is, assume that the difference script was created from the new version to the old version. The $-\mathbf{R}$ option cannot be used with $ed$ scripts. The $patch$ utility attempts to reverse each portion of the script before applying it. Rejected differences shall be saved in swapped format. If this option is not specified, and until a portion of the patch file is successfully applied, $patch$ attempts to apply each portion in its reversed sense as well as in its normal sense. If the attempt is successful, the user shall be prompted to determine if the $-\mathbf{R}$ option should be set.				
27743 27744 27745	–r rejectfile	Override the default reject file name. In the default case, the reject file shall have the same name as the output file, with the suffix .rej appended to it; see Patch Application on page 729.				
27746 <b>OPERA</b> 27747		NDS The following operand shall be supported:				
27748	file	A path name of a file to patch.				
27749 <b>STDIN</b> 27750						
	27751 INPUT FILES					
27753 <b>ENVIR</b> 27754	27753 ENVIRONMENT VARIABLES					
27755 27756 27757 27758 27759	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.				
27760 27761	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.				
27762 27763 27764	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).				

**patch** Utilities

27765 27766	LC_MESSA	GES  Determine the locale that should be used to affect the format and contents of			
27767		diagnostic messages written to standard error and informative messages written to			
27768		standard output.			
27769 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .			
27770 27771	LC_TIME	Determine the locale for recognizing the format of file timestamps written by the <i>diff</i> utility in a context-difference input file.			
27772 <b>ASYN</b> ( 27773	CHRONOUS Default.	EVENTS			
27774 <b>STDO</b> I	U <b>T</b>				
27775	Not used.				
27776 <b>STDER</b>	RR				
27777	Used for dia	gnostic and informational messages.			
27778 <b>OUTPU</b>					
27779 27780	The output of be text files.	of the <i>patch</i> utility, the save files (.orig suffixes) and the reject files (.rej suffixes) shall			
	DED DESCR	IDTION			
27781 <b>EATE</b> IN		may contain patching instructions for more than one file; file names shall be			
27783	determined as specified in File Name Determination on page 729. When the -b option is				
27784	•	specified, for each patched file, the original shall be saved in a file of the same name with the suffix <b>.orig</b> appended to it.			
27785	Ü				
27786 27787		ched file, a reject file may also be created as noted in <b>Patch Application</b> on page 729. ce of a — r option, the name of this file shall be formed by appending the suffix .rej to			
27788	the original file name.				
27789	Patchfile Format				
27790	The patch fi	ile shall contain zero or more lines of header information followed by one or more			
27791	patches. Each patch shall contain zero or more lines of file name identification in the format				
27792	produced by	y diff $-c$ , and one or more sets of diff output, which are customarily called hunks.			
27793	The <i>patch</i> ut	ility shall recognize the following expression in the header information:			
27794	Index: pathn				
27795	The file	to be patched is named <i>pathname</i> .			
27796		ncluding headers) within a patch begin with the same leading sequence of 			
27797 27798		the <i>patch</i> utility shall remove this sequence before proceeding. Within each patch, if lifference is context, the <i>patch</i> utility shall recognize the following expressions:			
	*** filename t				
27799 27800		ches arose from <i>filename</i> .			
27801	filenam	•			
27802	The pat	ches should be applied to <i>filename</i> .			
27803		within a patch shall be the <i>diff</i> output to change a line range within the original file.			

The line numbers for successive hunks within a patch shall occur in ascending order.

27804

**Utilities** patch

#### File Name Determination

27820 XSI

If no *file* operand is specified, *patch* shall perform the following steps to determine the file name to use:

1. If the type of *diff* is context, the *patch* utility shall delete path name components (as specified by the -**p** option) from the file name on the line beginning with "\*\*\*", then test for the existence of this file relative to the current directory (or the directory specified with the -**d** option). If the file exists, the *patch* utility shall use this file name.

- 2. If the type of *diff* is context, the *patch* utility shall delete the path name components (as specified by the -**p** option) from the file name on the line beginning with "----", then test for the existence of this file relative to the current directory (or the directory specified with the -**d** option). If the file exists, the *patch* utility shall use this file name.
- 3. If the header information contains a line beginning with the string **Index**:, the *patch* utility shall delete path name components (as specified by the **-p** option) from this line, then test for the existence of this file relative to the current directory (or the directory specified with the **-d** option). If the file exists, the *patch* utility shall use this file name.
- 4. If an **SCCS** directory exists in the current directory, *patch* shall attempt to perform a *get* –**e SCCS**/*s.filename* command to retrieve an editable version of the file.
- 5. The *patch* utility shall write a prompt to standard output and request a file name interactively from the controlling terminal (for example, /dev/tty).

# **Patch Application**

If the -c, -e, or -n option is present, the *patch* utility shall interpret information within each hunk as a context difference, an *ed* difference or a normal difference, respectively. In the absence of any of these options, the *patch* utility shall determine the type of difference based on the format of information within the hunk.

For each hunk, the *patch* utility shall begin to search for the place to apply the patch at the line number at the beginning of the hunk, plus or minus any offset used in applying the previous hunk. If lines matching the hunk context are not found, *patch* shall scan both forwards and backwards at least 1 000 bytes for a set of lines that match the hunk context.

If no such place is found and it is a context difference, then another scan shall take place, ignoring the first and last line of context. If that fails, the first two and last two lines of context shall be ignored and another scan shall be made. Implementations may search more extensively for installation locations.

If no location can be found, the *patch* utility shall append the hunk to the reject file. The rejected hunk shall be written in context-difference format regardless of the format of the patch file. If the input was a normal or *ed*–*style* difference, the reject file may contain differences with zero lines of context. The line numbers on the hunks in the reject file may be different from the line numbers in the patch file since they shall reflect the approximate locations for the failed hunks in the new file rather than the old one.

If the type of patch is an *ed* diff, the implementation may accomplish the patching by invoking the *ed* utility.

#### 27845 EXIT STATUS

27846 The following exit values shall be returned:

27847 0 Successful completion.

patch Utilities

27848 One or more lines were written to a reject file. 27849 >1 An error occurred. 27850 CONSEQUENCES OF ERRORS 27851 Patches that cannot be correctly placed in the file shall be written to a reject file. 27852 APPLICATION USAGE 27853 The  $-\mathbf{R}$  option does not work with *ed* scripts because there is too little information to reconstruct 27854 the reverse operation. 27855 The -p option makes it possible to customize a patchfile to local user directory structures 27856 without manually editing the patchfile. For example, if the file name in the patch file was: /curds/whey/src/blurfl/blurfl.c 27857 27858 Setting **-p 0** gives the entire path name unmodified; **-p 1** gives: curds/whey/src/blurfl/blurfl.c 27859 without the leading slash, -**p 4** gives: 27860 27861 blurfl/blurfl.c and not specifying -p at all gives: 27862 27863 blurfl.c . When using -b in some file system implementations, the saving of a .orig file may produce 27864 27865 unwanted results. In the case of 12, 13, or 14-character file names, on file systems supporting 14-27866 character maximum file names, the **.orig** file overwrites the new file. Application writers should note that this utility need not be provided on systems that do not 27867 27868 support the User Portability Utilities option. 27869 EXAMPLES None. 27870 27871 RATIONALE 27872 Some of the functionality in historical *patch* implementations was not specified. The following 27873 documents those features present in historical implementations that have not been specified. 27874 A deleted piece of functionality was the '+' pseudo-option allowing an additional set of options 27875 and a patch file operand to be given. This was seen as being insufficiently useful to standardize. 27876 In historical implementations, if the string "Prereq:" appeared in the header, the patch utility 27877 would search for the corresponding version information (the string specified in the header, 27878 delimited by <br/>blank>s or the beginning or end of a line or the file) anywhere in the original file. This was deleted as too simplistic and insufficiently trustworthy a mechanism to standardize. 27879 27880 For example, if: 27881 Prereq: 1.2 were in the header, the presence of a delimited 1.2 anywhere in the file would satisfy the 27882 27883 prerequisite. The following options were dropped from historical implementations of patch as insufficiently 27884 useful to standardize: 27885 -b 27886 The **-b** option historically provided a method for changing the name extension of the backup file from the default .orig. This option has been modified and retained 27887 27888 in this volume of IEEE Std. 1003.1-200x.

**Utilities** patch

27889 27890	<b>−F</b>	The <b>-F</b> option specified the number of lines of a context diff to ignore when searching for a place to install a patch.			
27891 27892	<b>-f</b>	The $-\mathbf{f}$ option historically caused $patch$ not to request additional information from the user.			
27893 27894	-r	The $-\mathbf{r}$ option historically provided a method of overriding the extension of the reject file from the default $.\mathbf{rej}$ .			
27895	<b>-s</b>	The $-\mathbf{s}$ option historically caused <i>patch</i> to work silently unless an error occurred.			
27896	- <b>x</b>	The $-\mathbf{x}$ option historically set internal debugging flags.			
27897 27898 27899 27900 27901 27902 27903	In some file system implementations, the saving of a .orig file may produce unwanted results. In the case of 12, 13, or 14-character file names (on file systems supporting 14-character maximum file names), the .orig file overwrites the new file. The reject file may also exceed this file name limit. It was suggested, due to some historical practice, that a tilde ('~') suffix be used instead of .orig and some other character instead of the .rej suffix. This was rejected because it is not obvious to the user which file is which. The suffixes .orig and .rej are clearer and more understandable.				
27904 27905 27906		on has the opposite sense in some historical implementations—do not save the <b>.orig</b> ault case here is not to save the files, making <i>patch</i> behave more consistently with the ard utilities.			
27907	The –w opti	on in early proposals was changed to –l to match historical practice.			
27908 27909 27910 27911	previously a	ion was included because without it, a non-interactive application cannot reject applied patches. For example, if a user is piping the output of $\mathit{diff}$ into the $\mathit{patch}$ the user only wants to patch a file to a newer version non-interactively, the $-N$ juired.			
27912 27913 27914 27915	addition to j	the –l option description were proposed to allow matching across <newline>s in ust <blank>s. Since this is not historical practice, and since some ambiguities could uggested that future developments in this area utilize another option letter, such as</blank></newline>			
27916 <b>FUTUR</b>	E DIRECTIO None.	NS	ì		
27917 27918 <b>SEE AL</b>			ı		
27919 SEE AL	ed, diff				
27920 CHANG					
27921	First release	d in Issue 4.			
27922 <b>Issue 5</b> 27923	FUTURE DI	RECTIONS section added.			
27924 <b>Issue 6</b> 27925	This utility i	s now marked as part of the User Portability Utilities option.			
27926 27927		tion of the <b>-D</b> option and the steps in <b>File Name Determination</b> on page 729 are match historical practice as defined in the IEEE P1003.2b draft standard.			

The normative text is reworded to avoid use of the term "must" for application requirements.

27928

pathchk Utilities

27929 **NAME** 27930 pathchk — check path names 27931 SYNOPSIS 27932 pathchk [-p] pathname... 27933 **DESCRIPTION** The pathchk utility shall check that one or more path names are valid (that is, they could be used 27934 to access or create a file without causing syntax errors) and portable (that is, no file name 27935 truncation results). More extensive portability checks are provided by the  $-\mathbf{p}$  option. 27936 By default, the *pathchk* utility shall check each component of each *pathname* operand based on the 27937 underlying file system. A diagnostic shall be written for each *pathname* operand that: 27938 27939 • Is longer than {PATH\_MAX} bytes (see **Path Name Variable Values** in the System Interface 27940 Definitions volume of IEEE Std. 1003.1-200x, Chapter 13, Headers, limits.h>) Contains any component longer than {NAME\_MAX} bytes in its containing directory 27941 Contains any component in a directory that is not searchable 27942 27943 Contains any character in any component that is not valid in its containing directory The format of the diagnostic message is not specified, but shall indicate the error detected and 27944 the corresponding *pathname* operand. 27945 It shall not be considered an error if one or more components of a pathname operand do not exist 27946 27947 as long as a file matching the path name specified by the missing components could be created that does not violate any of the checks specified above. 27948 27949 OPTIONS 27950 The pathchk utility shall conform to the System Interface Definitions volume IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 27951 The following option shall be supported: 27952 27953 Instead of performing checks based on the underlying file system, write a -p diagnostic for each *pathname* operand that: 27954 27955 • Is longer than {\_POSIX\_PATH\_MAX} bytes (see Minimum Values in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 13, 27956 Headers, < limits.h >) 27957 Contains any component longer than {\_POSIX\_NAME\_MAX} bytes 27958 27959 Contains any character in any component that is not in the portable file name character set 27960 27961 OPERANDS The following operand shall be supported: 27962 27963 pathname A path name to be checked. 27964 **STDIN** 27965 Not used. 27966 INPUT FILES

27967

None.

pathchk **Utilities** 

# 27968 ENVIRONMENT VARIABLES 27969

The following environment variables shall affect the execution of *pathchk*:

27970 Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-27971 dependent default locale shall be used. If any of the internationalization variables 27972 contains an invalid setting, the utility shall behave as if none of the variables had 27973 been defined. 27974

LC ALL If set to a non-empty string value, override the values of all the other 27975

internationalization variables. 27976

 $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as 27977

characters (for example, single-byte as opposed to multi-byte characters in

arguments).

LC MESSAGES 27980

27981 Determine the locale that should be used to affect the format and contents of

27982 diagnostic messages written to standard error.

**NLSPATH** 27983 XSI Determine the location of message catalogs for the processing of *LC\_MESSAGES*.

#### 27984 ASYNCHRONOUS EVENTS

Default. 27985

27986 **STDOUT** 

27978 27979

27987 Not used.

**27988 STDERR** 

27989 Used only for diagnostic messages.

27990 OUTPUT FILES

27991 None.

27992 EXTENDED DESCRIPTION

27993 None.

27994 EXIT STATUS

27995 The following exit values shall be returned:

All *pathname* operands passed all of the checks. 27996

>0 An error occurred. 27997

#### 27998 CONSEQUENCES OF ERRORS

27999 Default.

28001 28002

28003

28004

28005

# 28000 APPLICATION USAGE

The test utility can be used to determine whether a given path name names an existing file; it does not, however, give any indication of whether or not any component of the path name was truncated in a directory where the \_POSIX\_NO\_TRUNC feature is not in effect. The pathchk utility does not check for file existence; it performs checks to determine if a path name does exist or could be created with no path name component truncation.

The noclobber option in the shell (see the set on page 117 special built-in) can be used to 28006 atomically create a file. As with all file creation semantics in the System Interfaces volume of 28007 28008 IEEE Std. 1003.1-200x, it guarantees atomic creation, but still depends on applications to agree on conventions and cooperate on the use of files after they have been created. 28009

pathchk Utilities

#### 28010 EXAMPLES

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28055 28056 To verify that all path names in an imported data interchange archive are legitimate and unambiguous on the current system:

```
pax -f archive | sed -e '/ == .*/s/// | xargs pathchk
28013
28014
            if [ $? -eq 0 ]
28015
            then
                pax -r -f archive
28016
28017
            else
28018
                echo Investigate problems before importing files.
28019
                exit 1
            fi
28020
```

To verify that all files in the current directory hierarchy could be moved to any system conforming to the System Interfaces volume of IEEE Std. 1003.1-200x that also supports the *pax* utility:

```
find . -print | xargs pathchk -p
if [ $? -eq 0 ]
then
    pax -w -f archive .
else
    echo Portable archive cannot be created.
    exit 1
fi
```

To verify that a user-supplied path name names a readable file and that the application can create a file extending the given path without truncation and without overwriting any existing file:

```
28035
            case $- in
                *C*)
                         reset="";;
28036
28037
                * )
                         reset="set +C"
28038
                         set -C;;
28039
            esac
            test -r "$path" && pathchk "$path.out" &&
28040
                rm "$path.out" > "$path.out"
28041
            if [ $? -ne 0 ]; then
28042
                printf "%s: %s not found or %s.out fails \
28043
28044
            creation checks.\n" $0 "$path" "$path"
28045
                $reset
                           # Reset the noclobber option in case a trap
                            # on EXIT depends on it.
28046
                exit 1
28047
28048
            fi
            $reset
28049
28050
            PROCESSING < "$path" > "$path.out"
```

The following assumptions are made in this example:

- 1. **PROCESSING** represents the code that is used by the application to use **\$path** once it is verified that **\$path.out** works as intended.
- 2. The state of the *noclobber* option is unknown when this code is invoked and should be set on exit to the state it was in when this code was invoked. (The **reset** variable is used in this example to restore the initial state.)

**Utilities** pathchk

```
28057
               3. Note the usage of:
                   rm "$path.out" > "$path.out"
28058
                         The pathchk command has already verified, at this point, that Spath.out is not
28059
28060
                         With the noclobber option set, the shell verifies that $path.out does not already exist
28061
                         before invoking rm.
28062
                     c. If the shell succeeded in creating $path.out, rm removes it so that the application can
28063
                         create the file again in the PROCESSING step.
28064
                     d. If the PROCESSING step wants the file to exist already when it is invoked, the:
28065
                         rm "$path.out" > "$path.out"
28066
                         should be replaced with:
28067
                         > "$path.out"
28068
                         which verifies that the file did not already exist, but leaves $path.out in place for use
28069
28070
                         by PROCESSING.
```

#### 28071 RATIONALE

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The *pathchk* utility is new, commissioned for this volume of IEEE Std. 1003.1-200x. It, along with the set –C(noclobber) option added to the shell, replaces the mktemp, validfnam, and create utilities that appeared in early proposals. All of these utilities were attempts to solve several common problems:

- Verify the validity (for several different definitions of "valid") of a path name supplied by a user, generated by an application, or imported from an external source.
- Atomically create a file.
- Perform various string handling functions to generate a temporary file name.

The *create* utility, included in an early proposal, provided checking and atomic creation in a single invocation of the utility; these are orthogonal issues and need not be grouped into a single utility. Note that the *noclobber* option also provides a way of creating a lock for process synchronization; since it provides an atomic *create*, there is no race between a test for existence and the following creation if it did not exist.

Having a function like *tmpnam()* in the ISO C standard is important in many high-level languages. The shell programming language, however, has built-in string manipulation facilities, making it very easy to construct temporary file names. The names needed obviously depend on the application, but are frequently of a form similar to:

**\$TMPDIR**/application\_abbreviation**\$\$.**suffix

In cases where there is likely to be contention for a given suffix, a simple shell *for* or *while* loop can be used with the shell *noclobber* option to create a file without risk of collisions, as long as applications trying to use the same file name namespace are cooperating on the use of files after they have been created.

#### 28094 FUTURE DIRECTIONS

28095 None.

pathchk Utilities

28096 SEE ALSO

28097 *test*, Section 2.7 on page 60

28098 CHANGE HISTORY

First released in Issue 4.

```
28100 NAME
28101
              pax — portable archive interchange
28102 SYNOPSIS
              pax [-cdnv][-H|-L][-f archive][-s replstr]...[pattern...]
28103
28104
              pax -r[-cdiknuv][-H|-L][-f archive][-o options]...[-p string]...
                    [-s replstr]...[pattern...]
28105
28106
              pax -w[-dituvX][-H|-L][-b blocksize][[-a][-f archive][-o options]...
                    [-s replstr]...[-x format][file...]
28107
28108
              pax -r -w[-diklntuvX][-H|-L][-p string]...[-s replstr]...
28109
                    [file...] directory
28110 DESCRIPTION
28111 Notes to Reviewers
28112
              This section with side shading will not appear in the final copy. - Ed.
28113
              pax has been extensively changed due to the merger with .2b.
28114
              The pax utility shall read, write, and write lists of the members of archive files and copy
28115
              directory hierarchies. A variety of archive formats shall be supported; see the -\mathbf{x} format option.
28116
              The action to be taken depends on the presence of the -r and -w options. The four combinations
28117
              of -r and -w are referred to as the four modes of operation: list, read, write, and copy modes,
28118
              corresponding respectively to the four forms shown in the SYNOPSIS section.
              list
                            In list mode (when neither -\mathbf{r} nor -\mathbf{w} are specified), pax shall write the names of
28119
                            the members of the archive file read from the standard input, with path names
28120
28121
                            matching the specified patterns, to standard output. If a named file is of type
28122
                            directory, the file hierarchy rooted at that file shall be listed as well.
                            In read mode (when -r is specified, but -w is not), pax shall extract the members of
28123
              read
28124
                            the archive file read from the standard input, with path names matching the
                            specified patterns. If an extracted file is of type directory, the file hierarchy rooted
28125
28126
                            at that file shall be extracted as well. The extracted files shall be created relative to
28127
                            the current file hierarchy.
                            The ownership, access, and modification times, and file mode of the restored files
28128
28129
                            are discussed under the -\mathbf{p} option.
              write
                            In write mode (when -w is specified, but -r is not), pax shall write the contents of
28130
                            the file operands to the standard output in an archive format. If no file operands are
28131
                            specified, a list of files to copy, one per line, shall be read from the standard input.
28132
                            A file of type directory shall include all of the files in the file hierarchy rooted at the
28133
28134
                            file.
                            In copy mode (when both -\mathbf{r} and -\mathbf{w} are specified), pax shall copy the file operands
28135
              copy
                            to the destination directory.
28136
28137
                            If no file operands are specified, a list of files to copy, one per line, shall be read
28138
                            from the standard input. A file of type directory shall include all of the files in the
                            file hierarchy rooted at the file.
28139
28140
                            The effect of the copy shall be as if the copied files were written to an archive file
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                            and then subsequently extracted, except that there may be hard links between the
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                            original and the copied files. If the destination directory is a subdirectory of one of
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the files to be copied, the results are unspecified. If the destination directory is a

file of a type not defined by the System Interfaces volume of IEEE Std. 1003.1-200x, the results are implementation-dependent; otherwise, it shall be an error for the file named by the *directory* operand not to exist, not be writable by the user, or not be a file of type directory.

In **read** or **copy** modes, if intermediate directories are necessary to extract an archive member, *pax* shall perform actions equivalent to the *mkdir()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x, called with the following arguments:

- The intermediate directory used as the path argument
- The value of the bitwise-inclusive OR of S\_IRWXU, S\_IRWXG, and S\_IRWXO as the mode argument

If any specified *pattern* or *file* operands are not matched by at least one file or archive member, *pax* shall write a diagnostic message to standard error for each one that did not match and exit with a non-zero exit status.

The archive formats described in the EXTENDED DESCRIPTION section shall be automatically detected on input. The default output archive format shall be implementation-dependent.

A single archive can span multiple files. The *pax* utility shall determine, in an implementation-dependent manner, what file to read or write as the next file.

If the selected archive format supports the specification of linked files, it shall be an error if these files cannot be linked when the archive is extracted. For archive formats that do not store file contents with each name that causes a hard link, if the file that contains the data is not extracted during this *pax* session, either the data shall be restored from the original file, or a diagnostic message shall be displayed with the name of a file that can be used to extract the data. In traversing directories, *pax* shall detect infinite loops; that is, entering a previously visited directory that is an ancestor of the last file visited. When it detects an infinite loop, *pax* shall write a diagnostic message to standard error and shall terminate.

#### **28169 OPTIONS**

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The *pax* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines, except that the order of presentation of the  $-\mathbf{o}$ ,  $-\mathbf{p}$ , and  $-\mathbf{s}$  options is significant.

The following options shall be supported:

- 28174 Read an archive file from standard input.
- 28175 —w Write files to the standard output in the specified archive format.
- Append files to the end of the archive. It is implementation-dependent which devices on the system support appending. Additional file formats unspecified by this volume of IEEE Std. 1003.1-200x may impose restrictions on appending.
- 28179 **b** blocksize Block the output at a positive decimal integer number of bytes per write to the archive file. Devices and archive formats may impose restrictions on blocking. Blocking shall be automatically determined on input. Portable applications shall not specify a blocksize value larger than 32 256. Default blocking when creating archives depends on the archive format. (See the –**x** option below.)
- 28184 —c Match all file or archive members except those specified by the *pattern* or *file* operands.
- Cause files of type directory being copied or archived or archive members of type directory being extracted or listed to match only the file or archive member itself and not the file hierarchy rooted at the file.

28189 28190	-f archive	Specify the path name of the input or output archive, overriding the default standard input (in <b>list</b> or <b>read</b> modes) or standard output ( <b>write</b> mode).
28191 28192 28193 28194	-Н	If a symbolic link referencing a file of type directory is specified on the command line, <i>pax</i> shall archive the file hierarchy rooted in the file referenced by the link, using the name of the link as the root of the file hierarchy. The default behavior shall be to archive the symbolic link itself.
28195 28196 28197 28198 28199 28200 28201 28202 28203 28204	- <b>i</b>	Interactively rename files or archive members. For each archive member matching a <i>pattern</i> operand or file matching a <i>file</i> operand, a prompt shall be written to the file /dev/tty. The prompt shall contain the name of the file or archive member, but the format is otherwise unspecified. A line shall then be read from /dev/tty. If this line is blank, the file or archive member shall be skipped. If this line consists of a single period, the file or archive member shall be processed with no modification to its name. Otherwise, its name shall be replaced with the contents of the line. The <i>pax</i> utility shall immediately exit with a non-zero exit status if end-of-file is encountered when reading a response or if /dev/tty cannot be opened for reading and writing.
28205 28206		The results of extracting a hard link to a file that has been renamed during extraction are unspecified.
28207	$-\mathbf{k}$	Prevent the overwriting of existing files.
28208 28209	- <b>l</b>	(The letter ell.) In <b>copy</b> mode, hard links shall be made between the source and destination file hierarchies whenever possible.
28210 28211 28212 28213 28214	-L	If a symbolic link referencing a file of type directory is specified on the command line or encountered during the traversal of a file hierarchy, <i>pax</i> shall archive the file hierarchy rooted in the file referenced by the link, using the name of the link as the root of the file hierarchy. The default behavior shall be to archive the symbolic link itself.
28215 28216 28217	-n	Select the first archive member that matches each <i>pattern</i> operand. No more than one archive member shall be matched for each pattern (although members of type directory shall still match the file hierarchy rooted at that file).
28218 28219 28220	−o options	Provide information to the implementation to modify the algorithm for extracting or writing files. The value of <i>options</i> shall consist of one or more comma-separated keywords of the form:
28221		keyword[[:]=value][,keyword[[:]=value],]
28222 28223 28224		Some keywords apply only to certain file formats, as indicated with each description. Use of keywords that are inapplicable to the file format being processed produces undefined results.
28225 28226 28227		Keywords in the <i>options</i> argument shall be a string that would be a valid portable file name as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.282, Portable File Name Character Set.
28228 28229		<b>Note:</b> Keywords are not expected to be file names, merely to follow the same character composition rules as portable file names.
28230 28231 28232 28233 28234		Keywords can be preceded with white space. The <i>value</i> field shall consist of zero or more characters; within <i>value</i> , the application shall precede any literal comma with a backslash, which shall be ignored, but preserves the comma as part of <i>value</i> . A comma as the final character, or a comma followed solely by white space as the final characters, in <i>options</i> shall be ignored. Multiple <b>–o</b> options can be specified; if

keywords given to these multiple  $-\mathbf{o}$  options conflict, the keywords and values appearing later in command line sequence shall take precedence and the earlier shall be silently ignored. The following keyword values of *options* shall be supported for the file formats as indicated:

#### **delete**=pattern

(Applicable only to the **–x** pax format.) When used in **write** or **copy** mode, pax shall omit from extended header records that it produces any keywords matching the string pattern. When used in **read** or **list** mode, pax shall ignore any keywords matching the string pattern in the extended header records. In both cases, matching shall be performed using the pattern matching notation described in Section 2.13.1 on page 92 and Section 2.13.2 on page 93. For example:

## -o delete=security.\*

would suppress security-related information. See **pax Extended Header** on page 750 for extended header record keyword usage.

# exthdr.name=string

(Applicable only to the **–x** *pax* format.) This keyword allows user control over the name that is written into the **ustar** header blocks for the extended header produced under the circumstances described in **pax Header Block** on page 749. The name shall be the contents of *string*, after the following character substitutions have been made:

string Includes:	Replaced By:
%d	The directory name of the file, equivalent to the result of the <i>dirname</i> utility on the translated path name.
%f	The file name of the file, equivalent to the result of the <i>basename</i> utility on the translated path name.
88	A '%' character.

Any other '%' characters in *string* produce undefined results.

If no **–o exthdr.name**=*string* is specified, *pax* shall use the following default value:

%d/PaxHeaders/%f

#### **globexthdr.name**=*string*

(Applicable only to the –**x** *pax* format.) When used in **write** or **copy** mode with the appropriate options, *pax* creates global extended header records with **ustar** header blocks that will be treated as regular files by previous versions of *pax*. This keyword allows user control over the name that is written into the **ustar** header blocks for global extended header records. The name shall be the contents of string, after the following character substitutions have been made:

string Includes:	Replaced By:
%n	An integer that represents the sequence number of the global extended header record in the archive, starting at 1.
88	A '%' character.

28279 Any other '%' characters in *string* produce undefined results. If no -o globexthdr.name=string is specified, pax shall use the following 28280 28281 default value: 28282 \$TMPDIR/GlobalHead.%n where \$TMPDIR represents the value of the TMPDIR environment variable. If 28283 *TMPDIR* is not set, *pax* shall use /tmp. 28284 invalid=action 28285 (Applicable only to the -x pax format.) This keyword allows user control over 28286 28287 the action pax takes upon encountering values in an extended header record that, in **read** or **copy** mode, are invalid in the destination hierarchy or, in **list** 28288 mode, cannot be written in the codeset and current locale of the 28289 implementation. The following are invalid values that shall be recognized by 28290 28291 pax: — In **read** or **copy** mode, a file name or link name that contains character 28292 encodings invalid in the destination hierarchy. (For example, the name 28293 28294 may contain embedded NULs.) — In **read** or **copy** mode, a file name or link name that is longer than the 28295 maximum allowed in the destination hierarchy (for either a path name 28296 28297 component or the entire path name). 28298 — In **list** mode, any character string value (file name, link name, user name, and so on) that cannot be written in the codeset and current locale of the 28299 implementation. 28300 28301 The following mutually-exclusive values of the action argument are supported: 28302 28303 **bypass** In read or copy mode, pax shall bypass the file, causing no change to the destination hierarchy. In **list** mode, pax shall write 28304 all requested valid values for the file, but its method for writing 28305 28306 invalid values is unspecified. In **read** or **copy** mode, pax shall act as if the -i option were in 28307 rename 28308 effect for each file with invalid file name or link name values, 28309 allowing the user to provide a replacement name interactively. In **list** mode, *pax* shall behave identically to the **bypass** action. 28310 When used in read, copy, or list mode and a file name, link 28311 UTF-8 name, owner name, or any other field in an extended header 28312 record cannot be translated from the pax UTF-8 codeset format 28313 to the codeset and current locale of the implementation, pax 28314 shall use the actual UTF-8 encoding for the name. 28315 write In **read** or **copy** mode, *pax* shall write the file, translating or 28316 truncating the name, regardless of whether this may overwrite 28317 28318 an existing file with a valid name. In **list** mode, pax shall behave 28319 identically to the **bypass** action. If no  $-\mathbf{o}$  invalid= option is specified, pax shall act as if 28320 -oinvalid=bypass were specified. Any overwriting of existing 28321 files that may be allowed by the -oinvalid= actions shall be 28322 28323 subject to permission (-p) and modification time (-u) 28324 restrictions, and shall be suppressed if the  $-\mathbf{k}$  option is also

28325			specified.
28326 28327 28328 28329		linkdata	(Applicable only to the $-x$ pax format.) In write mode, pax shall write the contents of a file to the archive even when that file is merely a hard link to a file whose contents have already been written to the archive.
28330 28331 28332 28333 28334 28335 28336 28337 28338		when the — <b>Specification</b> the only or fi the remainde string. When	d specifies the output format of the table of contents produced <b>v</b> option is specified in <b>list</b> mode. See <b>List Mode Format</b> as on page 745. To avoid ambiguity, the <b>listopt</b> = <i>format</i> shall be nal <b>keyword</b> = <i>value</i> pair in a – <b>o</b> option-argument; all characters in er of the option-argument shall be considered part of the format in multiple – <b>olistopt</b> = <i>format</i> options are specified, the format be considered a single, concatenated string, evaluated in the order.
28339 28340 28341 28342		shall include	only to the - <b>x</b> pax format.) When used in <b>write</b> or <b>copy</b> mode, pax atime, ctime, and mtime extended header records for each file. nded Header File Times on page 753.
28343 28344 28345 28346		keywords and va	nese keywords, if the <b>-x</b> <i>pax</i> format is specified, any of the alues defined in <b>pax Extended Header</b> on page 750, including extensions, can be used in <b>-o</b> option-arguments, in either of two
28347 28348 28349 28350 28351 28352		included at t records. Whe	in <b>write</b> or <b>copy</b> mode, these keyword/value pairs shall be he beginning of the archive as <b>typeflag g</b> global extended header on used in <b>read</b> or <b>list</b> mode, these keyword/value pairs shall act ad been at the beginning of the archive as <b>typeflag g</b> global der records.
28353 28354 28355 28356 28357 28358 28359 28360 28361		included as r file. (This is <b>typeflag g</b> gl these keywor end of each	in write or copy mode, these keyword/value pairs shall be ecords at the beginning of a typeflag x extended header for each equivalent to the equal-sign form except that it creates no obal extended header records.) When used in read or list mode, rd/value pairs shall act as if they were included as records at the extended header; thus, they shall override any global or fileded header record keywords of the same names. For example, in d:
28362 28363 28364		pax -r -o gname:=myg " <archive< td=""><td>group,</td></archive<>	group,
28365 28366		the group na archive.	ame will be forced to a new value for all files read from the
28367 28368		-	of <b>–o</b> keywords over various fields in the archive are described in <b>ader Keyword Precedence</b> on page 752.
28369 28370 28371	- <b>p</b> string	argument shall be	nore file characteristic options (privileges). The <i>string</i> optione a string specifying file characteristics to be retained or discarded e string shall consist of the specification characters <b>a</b> , <b>e</b> , <b>m</b> , <b>o</b> , and

28372 Other implementation-dependent characters can be included. Multiple 28373 characteristics can be concatenated within the same string and multiple  $-\mathbf{p}$  options 28374 can be specified. The meaning of the specification characters are as follows: Do not preserve file access times. 28375 28376 Preserve the user ID, group ID, file mode bits (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.173, File Mode Bits), 28377 access time, modification time, and any other implementation-dependent file 28378 characteristics. 28379 Do not preserve file modification times. 28380 Preserve the user ID and group ID. 28381 Preserve the file mode bits. Other implementation-dependent file mode 28382 attributes may be preserved. 28383 In the preceding list, "preserve" indicates that an attribute stored in the archive 28384 shall be given to the extracted file, subject to the permissions of the invoking 28385 process. The access and modification times of the file shall be preserved unless 28386 otherwise specified with the  $-\mathbf{p}$  option or not stored in the archive. All attributes 28387 that are not preserved shall be determined as part of the normal file creation action 28388 (see Section 1.7.1.4 on page 11). 28389 If neither the e nor the o specification character is specified, or the user ID and 28390 28391 group ID are not preserved for any reason, pax shall not set the S\_ISUID and S\_ISGID bits of the file mode. 28392 If the preservation of any of these items fails for any reason, pax shall write a 28393 diagnostic message to standard error. Failure to preserve these items shall affect 28394 the final exit status, but shall not cause the extracted file to be deleted. 28395 If file characteristic letters in any of the string option-arguments are duplicated or 28396 conflict with each other, the ones given last shall take precedence. For example, if 28397 **–p eme** is specified, file modification times are preserved. 28398 Modify file or archive member names named by pattern or file operands according 28399 -s replstr to the substitution expression replstr, using the syntax of the ed utility. The 28400 concepts of "address" and "line" are meaningless in the context of the pax utility, 28401 28402 and shall not be supplied. The format shall be: 28403 -s /old/new/[gp]where as in ed, old is a basic regular expression and new can contain an ampersand, 28404 '\n' (where n is a digit), backreferences, or subexpression matching. The old 28405 string also shall be permitted to contain <newline> characters. 28406 Any non-null character can be used as a delimiter ('/' shown here). Multiple -s 28407 expressions can be specified; the expressions shall be applied in the order 28408 specified, terminating with the first successful substitution. The optional trailing 28409 'g' is as defined in the ed utility. The optional trailing 'p' shall cause successful 28410 substitutions to be written to standard error. File or archive member names that 28411 substitute to the empty string shall be ignored when reading and writing archives. 28412 28413 -t Cause the access times of the archived files to be the same as they were before being read by pax. 28414 Ignore files that are older (having a less recent file modification time) than a pre-28415 -11 28416 existing file or archive member with the same name. In read mode, an archive

member with the same name as a file in the file system shall be extracted archive member is newer than the file. In write mode, an archive file mem the same name as a file in the file system shall be superseded if the file is the mem and as a file in the file system shall be superseded if the file is than the archive member. If —a is also specified, this is accomplished by ap to the archive; otherwise, it is unspecified whether this is accomplished by ap to the archive; otherwise, it is unspecified whether this is accomplished by appending to the archive. In copy mode, it he destination hierarchy shall be replaced by the file in the source hierarchy is a link to the file in the source hierarchy is a link to the file in the source hierarchy is a link to the file in the source hierarchy is a link to the file in the source hierarchy is a complex of the destination hierarchy shall be peplaced by the file in the source hierarchy is a section.  The destination hierarchy shall be replaced by the file in the source hierarchy is a section.  The default blocksize that a proper the feature of the section.  The default blocksize for this format for character archive files shall be 5 120. Implementations shall sup blocksize values less than or equal to 32 256 that are multiples section. The default blocksize for this format for character archive files shall be 5 120. Implementations shall sup blocksize values less than or equal to 32 256 that are multiples section. The default blocksize for this format for character archive files shall be 10 240. Implementations shall sup blocksize values less than or equal to 32 256 that are multiples section. The default blocksize for this format for character archive files shall be 10 240. Implementations shall sup blocksize values less than or equal to 32 256 that are multiples.  Implementation-dependent formats shall specify a default block size as we other block sizes supported for character special archive files.  Any attempt to append to an archive file in a format different from th			
Otherwise, write archive member path names to standard error (see the Section).  Specify the output archive format. The pax utility shall support the formats:  cpio The cpio interchange format; see the EXTENDED DESCR section. The default blocksize for this format for character archive files shall be 5120. Implementations shall sup blocksize values less than or equal to 32 256 that are multiples  pax The pax interchange format; see the EXTENDED DESCR section. The default blocksize for this format for character archive files shall be 5120. Implementations shall sup blocksize values less than or equal to 32 256 that are multiples section. The default blocksize for this format for character archive files shall be 5120. Implementations shall sup blocksize values less than or equal to 32 256 that are multiples section. The default blocksize for this format for character archive files shall be 10240. Implementations shall sup blocksize values less than or equal to 32 256 that are multiples section. The default blocksize for this format for character archive files shall be 10240. Implementations shall sup blocksize values less than or equal to 32 256 that are multiples section. The default blocksize for this format for character archive files shall be 10240. Implementations shall sup blocksize values less than or equal to 32 256 that are multiples archive files shall be 10240. Implementations shall sup blocksize values less than or equal to 32 256 that are multiples blocksize values less than or equal to 32 256 that are multiples archive files shall be 10240. Implementations shall sup blocksize values less than or equal to 32 256 that are multiples blocksize values less than or equal to 32 256 that are multiples archive files shall be completed to the section of the section of the section of the section of the selection of the selected files.  The options that operate on the names of files or archive members (-c, -i, -n, -s, -u, shall modify, in that o	wer than the file. In <b>write</b> mode, an archive file member with le in the file system shall be superseded if the file is newer ber. If <b>-a</b> is also specified, this is accomplished by appending ise, it is unspecified whether this is accomplished by actual hive or by appending to the archive. In <b>copy</b> mode, the file in thy shall be replaced by the file in the source hierarchy or by	archive mem the same na the archive the same na than the archive to the archive replacement the destinati	
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archive format shall cause <i>pax</i> to exit immediately with a non-zero exit state.  In <b>copy</b> mode, if no - <b>x</b> format is specified, <i>pax</i> shall behave as if - <b>x</b> <i>p</i> specified.  When traversing the file hierarchy specified by a path name, <i>pax</i> shall not into directories that have a different device ID ( <i>st_dev</i> ; see the System Ir volume of IEEE Std. 1003.1-200x, <i>stat()</i> ).  The options that operate on the names of files or archive members (- <b>c</b> , - <b>i</b> , - <b>n</b> , - <b>s</b> , - <b>u</b> , shall interact as follows. In <b>read</b> mode, the archive members shall be selected based on to specified <i>pattern</i> operands as modified by the - <b>c</b> , - <b>n</b> , and - <b>u</b> options. Then, any - <b>s</b> and - <b>i</b> shall modify, in that order, the names of the selected files. The - <b>v</b> option shall write		•	
specified.  28448 —X When traversing the file hierarchy specified by a path name, pax shall not into directories that have a different device ID (st_dev; see the System Ir volume of IEEE Std. 1003.1-200x, stat()).  28451 The options that operate on the names of files or archive members (-c, -i, -n, -s, -u, shall interact as follows. In read mode, the archive members shall be selected based on to specified pattern operands as modified by the -c, -n, and -u options. Then, any -s and -i shall modify, in that order, the names of the selected files. The -v option shall write	<u> </u>		
into directories that have a different device ID ( <i>st_dev</i> ; see the System Ir volume of IEEE Std. 1003.1-200x, <i>stat()</i> ).  The options that operate on the names of files or archive members (-c, -i, -n, -s, -u, shall interact as follows. In <b>read</b> mode, the archive members shall be selected based on to specified <i>pattern</i> operands as modified by the -c, -n, and -u options. Then, any -s and -i shall modify, in that order, the names of the selected files. The -v option shall write	-x format is specified, pax shall behave as if -xpax were		
shall interact as follows. In <b>read</b> mode, the archive members shall be selected based on t specified <i>pattern</i> operands as modified by the -c, -n, and -u options. Then, any -s and -i shall modify, in that order, the names of the selected files. The -v option shall write	ave a different device ID (st_dev; see the System Interfaces	into director	
resulting from these modifications.	ct as follows. In <b>read</b> mode, the archive members shall be selected based on the user- ttern operands as modified by the $-\mathbf{c}$ , $-\mathbf{n}$ , and $-\mathbf{u}$ options. Then, any $-\mathbf{s}$ and $-\mathbf{i}$ options by, in that order, the names of the selected files. The $-\mathbf{v}$ option shall write names		
In <b>write</b> mode, the files shall be selected based on the user-specified path names as mode the - <b>n</b> and - <b>u</b> options. Then, any - <b>s</b> and - <b>i</b> options shall modify, in that order, the names selected files. The - <b>v</b> option shall write names resulting from these modifications.	-s and -i options shall modify, in that order, the names of	the $-\mathbf{n}$ and $-\mathbf{u}$ options. The state of the state	
28459 If both the <b>–u</b> and <b>–n</b> options are specified, <i>pax</i> shall not consider a file selected unless it than the file to which it is compared.			

# List Mode Format Specifications

In **list** mode with the **–o listopt**=*format* option, the *format* argument shall be applied for each selected file. The *pax* utility shall append a <newline> character to the **listopt** output for each selected file. The format argument shall be used as the *format* string described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation, with the exceptions 1. through 5. defined in the EXTENDED DESCRIPTION section of *printf*, plus the following exceptions:

- 6. The sequence (*keyword*) can occur before a format conversion specifier. The conversion argument is defined by the value of *keyword*. The implementation shall support the following keywords:
  - Any of the Field Name entries in Table 4-13 on page 753 and Table 4-15 on page 757. The implementation may support the *cpio* keywords without the leading **c**\_ in addition to the form required by Table 4-16 on page 758.
  - Any keyword defined for the extended header in **pax Extended Header** on page 750.
  - Any keyword provided as an implementation-dependent extension within the extended header defined in pax Extended Header on page 750.

For example, the sequence "%(charset)s" is the string value of the name of the character set in the extended header.

The result of the keyword conversion argument shall be the value from the applicable header field or extended header, without any trailing NULs.

All keyword values used as conversion arguments shall be translated from the UTF-8 encoding to the character set appropriate for the local file system, user database, and so on, as applicable.

7. An additional conversion character, **T**, shall be used to specify time formats. The **T** conversion character can be preceded by the sequence (*keyword=subformat*), where *subformat* is a date format as defined by *date* operands. The default *keyword* shall be **mtime** and the default subformat shall be:

```
%b %e %H:%M %Y
```

- 8. An additional conversion character, **M**, shall be used to specify the file mode string as defined in *ls* Standard Output. If (*keyword*) is omitted, the **mode** keyword shall be used. For example, %.1M writes the single character corresponding to the *<entry type>* field of the *ls* –l command.
- 9. An additional conversion character, **D**, shall be used to specify the device for block or special files, if applicable, in an implementation-dependent format. If not applicable, and (keyword) is specified, then this conversion shall be equivalent to %(keyword)u. If not applicable, and (keyword) is omitted, then this conversion shall be equivalent to <space>.
- 10. An additional conversion character, **F**, shall be used to specify a path name. The **F** conversion character can be preceded by a sequence of comma-separated keywords:

```
(keyword[,keyword] ...)
```

The values for all the keywords that are non-null shall be concatenated together, each separated by a '/'. The default shall be (**path**) if the keyword **path** is defined; otherwise, the default shall be (**prefix,name**).

11. An additional conversion character, **L**, shall be used to specify a symbolic line expansion. If the current file is a symbolic link, then %**L** shall expand to:

28505	"%s -:	> %s", <value keyword="" of="">, <contents link="" of=""></contents></value>	
28506	Otherw	vise, the %L conversion character shall be the equivalent of %F.	
28507 <b>OPER</b>		•	
28508		ng operands shall be supported:	
28509	directory	The destination directory path name for <b>copy</b> mode.	
28510	file	A path name of a file to be copied or archived.	
28511 28512 28513 28514 28515	pattern	A pattern matching one or more path names of archive members. A pattern must be given in the name-generating notation of the pattern matching notation in Section 2.13 on page 92, including the file name expansion rules in Section 2.13.3 on page 94. The default, if no <i>pattern</i> is specified, is to select all members in the archive.	
28516 <b>STDIN</b>			
28517 28518 28519		de, the standard input shall be used only if no <i>file</i> operands are specified. It shall be a ntaining a list of path names, one per line, without leading or trailing   Shank   Compared to the standard of the standard	
28520	In <b>list</b> and <b>r</b>	<b>read</b> modes, if $-\mathbf{f}$ is not specified, the standard input shall be an archive file.	
28521	Otherwise,	the standard input shall not be used.	
28522 <b>INPUT</b>	FILES		
28523		le named by the <i>archive</i> option-argument, or standard input when the archive is read	
28524 28525	from there, shall be a file formatted according to one of the specifications in the EXTENDED DESCRIPTION section or some other implementation-dependent format.		
28526	The file /dev/tty shall be used to write prompts and read responses.		
28527 ENVIRONMENT VARIABLES			
28528	The following	ng environment variables shall affect the execution of <i>pax</i> :	
28529 28530 28531 28532 28533	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
28534 28535	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
28536 28537 28538 28539 28540 28541	LC_COLLA	Determine the locale for the behavior of ranges, equivalence classes and multi-character collating elements used in the pattern matching expressions for the pattern operand, the basic regular expression for the -s option, and the extended regular expression defined for the yesexpr locale keyword in the LC_MESSAGES category.	
28542 28543 28544 28545 28546	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files), the behavior of character classes used in the extended regular expression defined for the <b>yesexpr</b> locale keyword in the <i>LC_MESSAGES</i> category, and pattern matching.	
28547 28548	LC_MESSA	GES  Determine the locale for the processing of affirmative responses that should be	

28549 28550		used to affect the format and contents of diagnostic messages written to standard error.
28551 28552	LC_TIME	Determine the format and contents of date and time strings when the $-\mathbf{v}$ option is specified.
28553 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .
28554 28555 28556	TMPDIR	Determine the path name that provides part of the default global extended header record file, as described for the $-\mathbf{o}$ globexthdr= keyword as described in the OPTIONS section.

#### 28557 ASYNCHRONOUS EVENTS

28558 Default.

## 28559 **STDOUT**

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In **write** mode, if **-f** is not specified, the standard output shall be the archive formatted according to one of the specifications in the EXTENDED DESCRIPTION section, or some other implementation-dependent format (see **-x** *format*).

In **list** mode, when the **-olistopt**=*format* has been specified, the selected archive members shall be written to standard output using the format described under **List Mode Format Specifications** on page 745. In **list** mode without the **-olistopt**=*format* option, the table of contents of the the selected archive members shall be written to standard output using the following format:

28568 "%s\n", <path name>

If the **-v** option is specified in **list** mode, the table of contents of the selected archive members shall be written to standard output using the following formats.

For path names representing hard links to previous members of the archive:

28572 "%s $\Delta$ == $\Delta$ %s\n", <1s -1 listing>, <1inkname>

For all other path names:

28574 "%s\n", <1s -1 listing>

where <*ls* –*l listing*> shall be the format specified by the *ls* utility with the –*l* option. When writing path names in this format, it is unspecified what is written for fields for which the underlying archive format does not have the correct information, although the correct number of <br/>
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In **list** mode, standard output shall not be buffered more than a line at a time.

#### **28580 STDERR**

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If **–v** is specified in **read**, **write**, or **copy** modes, *pax* shall write the path names it processes to the standard error output using the following format:

28583 "%s\n", <path name>

These path names shall be written as soon as processing is begun on the file or archive member, and shall be flushed to standard error. The trailing <newline> character, which shall not be buffered, is written when the file has been read or written.

If the -s option is specified, and the replacement string has a trailing 'p', substitutions shall be written to standard error in the following format:

28589 "%s $\Delta$ >> $\Delta$ %s\n", <original path name>, <new path name>

In all operating modes of *pax*, optional messages of unspecified format concerning the input archive format and volume number, the number of files, blocks, volumes, and media parts as well as other diagnostic messages may be written to standard error.

In all formats, for both standard output and standard error, it is unspecified how non-printable characters in path names or link names are written.

When *pax* is in **read** mode or **list** mode, using the **-xpax** archive format, and a file name, link name, owner name, or any other field in an extended header record cannot be translated from the *pax* UTF-8 codeset format to the codeset and current locale of the implementation, *pax* shall write a diagnostic message to standard error, shall process the file as described for the **-o invalid**=option, and then shall process the next file in the archive.

#### 28600 OUTPUT FILES

In **read** mode, the extracted output files shall be of the archived file type. In **copy** mode, the copied output files shall be the type of the file being copied. In either mode, existing files in the destination hierarchy shall be overwritten only when all permission  $(-\mathbf{p})$ , modification time  $(-\mathbf{u})$ , and invalid-value  $(-\mathbf{oinvalid}=)$  tests allow it.

In **write** mode, the output file named by the **–f** option-argument shall be a file formatted according to one of the specifications in the EXTENDED DESCRIPTION section, or some other implementation-dependent format.

#### 28608 EXTENDED DESCRIPTION

## pax Interchange Format

A *pax* archive tape or file produced in the *-xpax* format shall contain a series of blocks. The physical layout of the archive shall be identical to the **ustar** format described in **ustar Interchange Format** on page 753. Each file archived shall be represented by the following sequence:

- An optional header block with extended header records. This header block is of the form described in **pax Header Block** on page 749, with a *typeflag* value of **x** or **g**. The extended header records, described in **pax Extended Header** on page 750, are included as the data for this header block.
- A header block that describes the file. Any fields in the preceding optional extended header override the associated fields in this header block for this file.
- Zero or more blocks that contain the contents of the file.

At the end of the archive file there shall be two 512-byte blocks filled with binary zeroes, interpreted as an end-of-archive indicator.

A schematic of an example archive with global extended header records and two actual files is shown in Figure 4-1 on page 749. In the example, the second file in the archive has no extended header preceding it, presumably because it has no need for extended attributes.

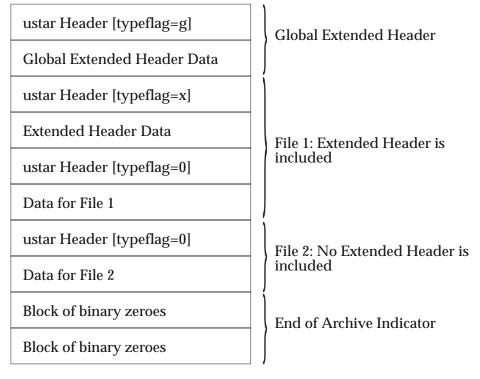


Figure 4-1 pax Format Archive Example

## pax Header Block

The *pax* header block shall be identical to the **ustar** header block described in **ustar Interchange Format** on page 753, except that two additional *typeflag* values are defined:

- x Represents extended header records for the following file in the archive (which shall have its own ustar header block). The format of these extended header records shall be as described in pax Extended Header on page 750.
- g Represents global extended header records for the following files in the archive. The format of these extended header records shall be as described in **pax Extended Header** on page 750. Each value shall affect all subsequent files that do not override that value in their own extended header record and until another global extended header record is reached that provides another value for the same field. The *typeflag g* global headers should not be used with interchange media that could suffer partial data loss in transporting the archive.

For both of these types, the *size* field shall be the size of the extended header records in octets. The other fields in the header block are not meaningful to this version of the *pax* utility. However, if this archive is read by a *pax* utility conforming to a previous version of IEEE Std. 1003.1-200x, the header block fields are used to create a regular file that contains the extended header records as data. Therefore, header block field values should be selected to provide reasonable file access to this regular file.

A further difference from the **ustar** header block is that data blocks for files of *typeflag* 1 (hard link) may be included, which means that the size field may be greater than zero. Archives created by pax - o link data shall include these data blocks with the hard links.

# pax Extended Header

A pax extended header contains values that are inappropriate for the **ustar** header block because of limitations in that format: fields requiring a character encoding other than that described in the ISO/IEC 646: 1991 standard, fields representing file attributes not described in the **ustar** header, and fields whose format or length do not fit the requirements of the **ustar** header. The values in an extended header add attributes to the following file (or files; see the description of the *typeflag g* header block) or override values in the following header block(s), as indicated in the following list of keywords.

An extended header shall consist of one or more records, each constructed as follows:

```
"%d %s=%s\n", <length>, <keyword>, <value>
```

The extended header records shall be encoded according to the ISO/IEC 10646-1:1993 standard (UTF-8). The <*length*> field, <*blank*> character, equals sign, and <*newline*> character shown shall be limited to the portable character set, as encoded in UTF-8. The <*keyword*> and <*value*> fields can be any UTF-8 characters. The <*length*> field shall be the decimal length of the extended header record in octets, including the trailing <*newline*> character.

The < keyword> field shall be one of the entries from the following list or a keyword provided as an implementation extension. Keywords consisting entirely of lowercase letters, digits, and periods are reserved for future standardization. A keyword shall not include an equals sign. (In the following list, the notations "file(s)" or "block(s)" is used to acknowledge that a keyword affects the following single file after a typeflag  $\mathbf{x}$  extended header, but possibly multiple files after typeflag  $\mathbf{g}$ . Any requirements in the list for pax to include a record when in write or copy mode shall apply only when such a record has not already been provided through the use of the  $-\mathbf{o}$  option. When used in copy mode, pax shall behave as if an archive had been created with applicable extended header records and then extracted.)

#### atime

The file access time for the following file(s), equivalent to the value of the *st\_atime* member of the **stat** structure for a file, as described by the *stat*() function. The access time shall be restored if the process has the appropriate privilege required to do so. The format of the *<value>* shall be as described in **pax Extended Header File Times** on page 753.

#### charset

The name of the character set used to encode the data in the following file(s). The entries in the following table are defined to refer to known standards; additional names may be agreed on between the originator and recipient.

<value></value>	Formal Standard
ISO-IR∆646∆1990	ISO/IEC 646: 1990
ISO-IR $\Delta$ 8859 $\Delta$ 1 $\Delta$ 1987	ISO/IEC 8859-1: 1987
ISO-IR $\Delta$ 8859 $\Delta$ 2 $\Delta$ 1987	ISO/IEC 8859-2: 1987
ISO-IR $\Delta$ 10646 $\Delta$ 1993	ISO/IEC 10646: 1993
ISO-IR $\Delta$ 10646 $\Delta$ 1993 $\Delta$ UTF-8	ISO/IEC 10646, UTF-8 encoding
BINARY	None.

The encoding is included in an extended header for information only; when *pax* is used as described in IEEE Std. 1003.1-200x, it shall not translate the file data into any other encoding. The **BINARY** entry indicates unencoded binary data.

When used in **write** or **copy** mode, it is implementation-dependent whether *pax* includes a **charset** extended header record for a file.

#### comment

A series of characters used as a comment. All characters in the *<value>* field shall be ignored by *pax*.

28695 28696 28697 28698 28699	ctime	The file creation time for the following file(s), equivalent to the value of the <i>st_ctime</i> member of the <b>stat</b> structure for a file, as described by the <i>stat</i> () function. The creation time shall be restored if the process has the appropriate privilege required to do so. The format of the <i><value></value></i> shall be as described in <b>pax Extended Header File Times</b> on page 753.
28700 28701 28702 28703 28704	gid	The group ID of the group that owns the file, expressed as a decimal number using digits from the ISO/IEC 646:1991 standard. This record shall override the <i>gid</i> field in the following header block(s). When used in <b>write</b> or <b>copy</b> mode, <i>pax</i> shall include a <i>gid</i> extended header record for each file whose group ID is greater than 99 999 999.
28705 28706 28707 28708 28709 28710 28711 28712 28713 28714	gname	The group of the file(s), formatted as a group name in the group database. This record shall override the <i>gid</i> and <i>gname</i> fields in the following header block(s), and any <i>gid</i> extended header record. When used in <b>read</b> , <b>copy</b> , or <b>list</b> mode, <i>pax</i> shall translate the name from the UTF-8 encoding in the header record to the character set appropriate for the group database on the receiving system. If any of the UTF-8 characters cannot be translated, and if the <b>–oinvalid=</b> UTF-8 option is not specified, the results are implementation-dependent. When used in <b>write</b> or <b>copy</b> mode, <i>pax</i> shall include a <b>gname</b> extended header record for each file whose group name cannot be represented entirely with the letters and digits of the portable character set.
28715 28716 28717 28718 28719 28720 28721 28722 28723 28724	linkpath	The path name of a link being created to another file, of any type, previously archived. This record shall override the <i>linkname</i> field in the following <b>ustar</b> header block(s). The following <b>ustar</b> header block shall determine the type of link created. If <i>typeflag</i> of the following header block is 1, it shall be a hard link. If <i>typeflag</i> is 2, it shall be a symbolic link and the <b>linkpath</b> value shall be the contents of the symbolic link. The <i>pax</i> utility shall translate the name of the link (contents of the symbolic link) from the UTF-8 encoding to the character set appropriate for the local file system. When used in <b>write</b> or <b>copy</b> mode, <i>pax</i> shall include a <b>linkpath</b> extended header record for each link whose path name cannot be represented entirely with the members of the portable character set other than NUL.
28725 28726 28727 28728 28729 28730	mtime	The file modification time of the following file(s), equivalent to the value of the <i>st_mtime</i> member of the <b>stat</b> structure for a file, as described in the <i>stat</i> () function. This record shall override the <i>mtime</i> field in the following header block(s). The modification time shall be restored if the process has the appropriate privilege required to do so. The format of the <i><value></value></i> shall be as described in <b>pax Extended Header File Times</b> on page 753.
28731 28732 28733 28734	path	The path name of the following file(s). This record shall override the <i>name</i> and <i>prefix</i> fields in the following header block(s). The <i>pax</i> utility shall translate the path name of the file from the UTF-8 encoding to the character set appropriate for the local file system.
28735 28736 28737		When used in <b>write</b> or <b>copy</b> mode, <i>pax</i> shall include a <i>path</i> extended header record for each file whose path name cannot be represented entirely with the members of the portable character set other than NUL.
28738	realtime.any	The keywords prefixed by "realtime." are reserved for future standardization.
28739	security.any	The keywords prefixed by "security." are reserved for future standardization.
28740 28741 28742	size	The size of the file in octets, expressed as a decimal number using digits from the ISO/IEC 646:1991 standard. This record shall override the <i>size</i> field in the following header block(s). When used in <b>write</b> or <b>copy</b> mode, <i>pax</i> shall include a

28743 size extended header record for each file with a size value greater than 999 999 999 999. 28744 28745 uid The user ID of the file owner, expressed as a decimal number using digits from the ISO/IEC 646: 1991 standard. This record shall override the *uid* field in the 28746 28747 following header block(s). When used in **write** or **copy** mode, *pax* shall include a uid extended header record for each file whose owner ID is greater than 99 999 999. 28748 The owner of the following file(s), formatted as a user name in the user database. uname 28749 This record shall override the *uid* and *uname* fields in the following header block(s), 28750 and any uid extended header record. When used in read, copy, or list mode, pax 28751 28752 shall translate the name from the UTF-8 encoding in the header record to the character set appropriate for the user database on the receiving system. If any of 28753 the UTF-8 characters cannot be translated, and if the -oinvalid= UTF-8 option is 28754 not specified, the results are implementation-dependent. When used in write or 28755 copy mode, pax shall include a uname extended header record for each file whose 28756 user name cannot be represented entirely with the letters and digits of the portable 28757 character set. 28758 28759 If the <value> field is zero length, it shall delete any header block field, previously entered 28760 extended header value, or global extended header value of the same name. If a keyword in an extended header record (or in a  $-\mathbf{o}$  option-argument) overrides or deletes a 28761 28762 corresponding field in the **ustar** header block, *pax* shall ignore the contents of that header block field. 28763 Unlike the **ustar** header block fields, NULs shall not delimit *<value>s*; all characters within the 28764 < value> field shall be considered data for the field. None of the length limitations of the ustar 28765 header block fields in Table 4-13 on page 753 shall apply to the extended header records. 28766 28767 pax Extended Header Keyword Precedence This section describes the precedence in which the various header records and fields and 28768 28769 command line options are selected to apply to a file in the archive. When pax is used in read or **list** modes, it shall determine a file attribute in the following sequence: 28770 1. If **-odelete**=*keyword-prefix* is used, the affected attributes shall be determined from step 7., 28771 if applicable, or ignored otherwise. 28772 28773 If **–o***keyword*:= is used, the affected attributes shall be ignored. 28774 If **-okeyword:=value** is used, the affected attribute shall be assigned the value. If there is a typeflag x extended header record, the affected attribute shall be assigned the 28775 <value>. When extended header records conflict, the last one given in the header shall take 28776 precedence. 28777 5. If *-okeyword=value* is used, the affected attribute shall be assigned the value. 28778

6. If there is a *typeflag* **g** global extended header record, the affected attribute shall be assigned the *<value>*. When global extended header records conflict, the last one given in

7. Otherwise, the attribute shall be determined from the **ustar** header block.

the global header shall take precedence.

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# pax Extended Header File Times

 The *pax* utility shall write **atime** and **ctime** records for each file in **write** or **copy** modes only if the **—otimes** option is specified; *pax* shall write a **mtime** record for each file in **write** or **copy** modes if the file system of the underlying implementation supports time granularities smaller than that required by the **ustar** header block described in **ustar Interchange Format**. All of these time records shall be formatted as a decimal representation of the time in seconds since the Epoch. If a period ('.') decimal point character is present, the digits to the right of the point shall represent the units of a subsecond timing granularity, where the first digit is tenths of a second and each subsequent digit is a tenth of the previous digit. Implementations may ignore any portion of the subsecond digits for which they do not support the necessary timing granularity; they shall not perform any rounding operation.

# ustar Interchange Format

A **ustar** archive tape or file shall contain a series of blocks. Each block shall be a fixed-size block of 512 octets (see below). Although this format may be thought of as being stored on 9-track industry-standard 12.7mm (0.5in) magnetic tape, other types of transportable media are not excluded. Each file archived shall be represented by a header block that describes the file, followed by zero or more blocks that give the contents of the file. At the end of the archive file there shall be two 512-octet blocks filled with binary zeros, interpreted as an end-of-archive indicator.

The blocks may be grouped for physical I/O operations, as described under the -bblocksize and -x ustar options. Each group of blocks may be written with a single operation equivalent to the write() function. On magnetic tape, the result of this write shall be a single tape record. The last group of blocks always shall be at the full size, so blocks after the two zero blocks may contain undefined data.

The header block shall be structured as shown in the following table. All lengths and offsets are in decimal.

Table 4-13 ustar Header Block

Field Name	Octet Offset	Length (in Octets)
name	0	100
mode	100	8
uid	108	8
gid	116	8
size	124	12
mtime	136	12
chksum	148	8
typeflag	156	1
linkname	157	100
magic	257	6
version	263	2
uname	265	32
gname	297	32
devmajor	329	8
devminor	337	8
prefix	345	155

All characters in the header block shall be represented in the coded character set of the ISO/IEC 646: 1991 standard. For maximum portability between implementations, names should be selected from characters represented by the portable file name character set as octets with the

most significant bit zero. If an implementation supports the use of characters outside of slash and the portable file name character set in names for files, users, and groups, one or more implementation-dependent encodings of these characters shall be provided for interchange purposes.

#### 28834 Notes to Reviewers

This section with side shading will not appear in the final copy. - Ed.

The following paragraph was in XCU and is not in 1003.2b

However, the *pax* utility shall never create file names on the local system that cannot be accessed via the procedures described previously in this volume of IEEE Std. 1003.1-200x. If a file name is found on the medium that would create an invalid file name, it is implementation-dependent whether the data from the file is stored on the file hierarchy and under what name it is stored. The *pax* utility may choose to ignore these files as long as it produces an error indicating that the file is being ignored.

Each field within the header block is contiguous; that is, there is no padding used. Each character on the archive medium shall be stored contiguously.

The fields *magic*, *uname*, and *gname* are character strings each terminated by a NUL character. The fields *name*, *linkname*, and *prefix* are NUL-terminated character strings except when all characters in the array contain non-NUL characters including the last character. The *version* field is two octets containing the characters "00" (zero-zero). The *typeflag* contains a single character. All other fields are leading zero-filled octal numbers using digits from the ISO/IEC 646:1991 standard IRV. Each numeric field is terminated by one or more <space> or NUL characters.

The *name* and the *prefix* fields shall produce the path name of the file. A new path name shall be formed, if *prefix* is not an empty string (its first character is not NUL), by concatenating *prefix* (up to the first NUL character), a slash character, and *name*; otherwise, *name* is used alone. In either case, *name* is terminated at the first NUL character. If *prefix* begins with a NUL character, it shall be ignored. In this manner, path names of at most 256 characters can be supported. If a path name does not fit in the space provided, *pax* shall notify the user of the error, and shall not store any part of the file—header or data—on the medium.

The *linkname* field, described below, shall not use the *prefix* to produce a path name. As such, a *linkname* is limited to 100 characters. If the name does not fit in the space provided, *pax* shall notify the user of the error, and shall not attempt to store the link on the medium.

The *mode* field provides 12 bits encoded in the ISO/IEC 646:1991 standard octal digit representation. The encoded bits shall represent the following values:

<b>Table</b>	4-14	ustar	mode	Field
Table	4-14	ustai	шиие	rieia

Bit Value	IEEE Std. 1003.1-200x Bit	Description
04 000	S_ISUID	Set UID on execution.
02 000	S_ISGID	Set GID on execution.
01 000	<reserved></reserved>	Reserved for future standardization.
00 400	S_IRUSR	Read permission for file owner class.
00 200	S_IWUSR	Write permission for file owner class.
00 100	S_IXUSR	Execute/search permission for file owner class.
00 040	S_IRGRP	Read permission for file group class.
00 020	S_IWGRP	Write permission for file group class.
00 010	S_IXGRP	Execute/search permission for file group class.
00 004	S_IROTH	Read permission for file other class.
00 002	S_IWOTH	Write permission for file other class.
00 001	S_IXOTH	Execute/search permission for file other class.

When appropriate privilege is required to set one of these mode bits, and the user restoring the files from the archive does not have the appropriate privilege, the mode bits for which the user does not have appropriate privilege shall be ignored. Some of the mode bits in the archive format are not mentioned elsewhere in this volume of IEEE Std. 1003.1-200x. If the implementation does not support those bits, they may be ignored.

The *uid* and *gid* fields are the user and group ID of the owner and group of the file, respectively.

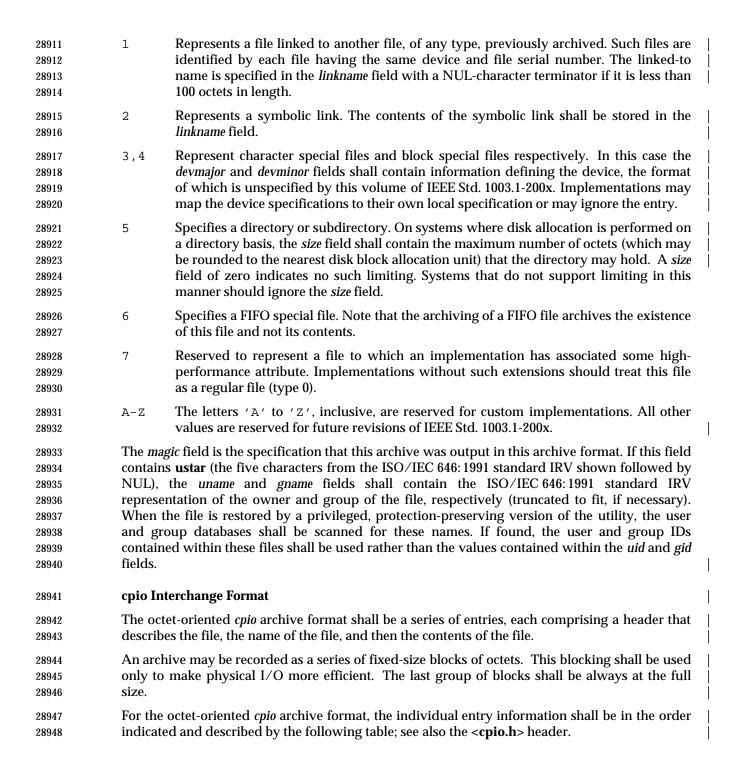
The *size* field is the size of the file in octets. If the *typeflag* field is set to specify a file to be of type 1 (a link) or 2 (reserved for symbolic links), the *size* field shall be specified as zero. If the *typeflag* field is set to specify a file of type 5 (directory), the *size* field shall be interpreted as described under the definition of that record type. No data blocks are stored for types 1, 2, or 5. If the *typeflag* field is set to 3 (character special file), 4 (block special file), or 6 (FIFO), the meaning of the *size* field is unspecified by this volume of IEEE Std. 1003.1-200x, and no data blocks shall be stored on the medium. Additionally, for 6, the *size* field shall be ignored when reading. If the *typeflag* field is set to any other value, the number of blocks written following the header shall be (*size*+511)/512, ignoring any fraction in the result of the division.

The *mtime* field shall be the modification time of the file at the time it was archived. It is the ISO/IEC 646: 1991 standard representation of the octal value of the modification time obtained from the *stat()* function.

The *chksum* field shall be the ISO/IEC 646: 1991 standard IRV representation of the octal value of the simple sum of all octets in the header block. Each octet in the header shall be treated as an unsigned value. These values shall be added to an unsigned integer, initialized to zero, the precision of which is not less than 17 bits. When calculating the checksum, the *chksum* field is treated as if it were all spaces.

The *typeflag* field specifies the type of file archived. If a particular implementation does not recognize the type, or the user does not have appropriate privilege to create that type, the file shall be extracted as if it were a regular file if the file type is defined to have a meaning for the *size* field that could cause data blocks to be written on the medium (see the previous description for *size*). If conversion to a regular file occurs, the *pax* utility shall produce an error indicating that the conversion took place. All of the *typeflag* fields shall be coded in the ISO/IEC 646: 1991 standard IRV:

Represents a regular file. For backward compatibility, a *typeflag* value of binary zero ('\0') should be recognized as meaning a regular file when extracting files from the archive. Archives written with this version of the archive file format create regular files with a *typeflag* value of the ISO/IEC 646: 1991 standard IRV '0'.



Header Field Name	Length (in Octets)	Interpreted as
c_magic	6	Octal number
c_dev	6	Octal number
c_ino	6	Octal number
c_mode	6	Octal number
c_uid	6	Octal number
c_gid	6	Octal number
c_nlink	6	Octal number
c_rdev	6	Octal number
c_mtime	11	Octal number
c_namesize	6	Octal number
c_filesize	11	Octal number
File Name Field Name	Length	Interpreted as
c_name	c_namesize	Path name string
File Data Field Name	Length	Interpreted as
c_filedata	c_filesize	Data

28966	cpio Header	•	
28967 28968 28969 28970 28971 28972	the header f as octal num ISO/IEC 646	in the archive, a header as defined previously shall be written. The information in fields is written as streams of the ISO/IEC 646: 1991 standard characters interpreted abers. The octal numbers shall be extended to the necessary length by appending the 3: 1991 standard IRV zeros at the most-significant-digit end of the number; the result the most-significant digit of the stream of octets first. The fields shall be interpreted	
28973 28974	c_magic	Identify the archive as being a transportable archive by containing the identifying value "070707".	
28975 28976 28977	c_dev, c_ino	Contains values that uniquely identify the file within the archive (that is, no files contain the same pair of $c\_dev$ and $c\_ino$ values unless they are links to the same file). The values shall be determined in an unspecified manner.	

Contains the file type and access permissions as defined in the following table.

c\_mode

**Table 4-16** Values for *cpio c\_mode* Field

File Permissions Name	Value	Indicates
C_IRUSR	000 400	Read by owner
C_IWUSR	000 200	Write by owner
C_IXUSR	000 100	Execute by owner
C_IRGRP	000 040	Read by group
C_IWGRP	000 020	Write by group
C_IXGRP	000 010	Execute by group
C_IROTH	000 004	Read by others
C_IWOTH	000 002	Write by others
C_IXOTH	000 001	Execute by others
C_ISUID	004 000	Set uid
C_ISGID	002 000	Set gid
C_ISVTX	001 000	Reserved
File Type Name	Value	Indicates
C_ISDIR	040 000	Directory
C_ISFIFO	010 000	FIFO
C_ISREG	0100 000	Regular file
C_ISBLK	060 000	Block special file
C_ISCHR	020 000	Character special file
C_ISCTG	0110 000	Reserved
C_ISLNK	0120 000	Reserved
C_ISSOCK	0140 000	Reserved

Directories, FIFOs, and regular files shall be supported on a system conforming to this volume of IEEE Std. 1003.1-200x; additional values defined previously are reserved for compatibility with existing systems. Additional file types may be

29004 29005 29006		reserved for compatibility with existing systems. Additional file types may be supported; however, such files should not be written to archives intended to be transported to other systems.
29007	c_uid	Contains the user ID of the owner.
29008	c_gid	Contains the group ID of the group.
29009 29010	c_nlink	Contains the number of links referencing the file at the time the archive was created.
29011 29012	c_rdev	Contains implementation-dependent information for character or block special files.
29013 29014	c_mtime	Contains the latest time of modification of the file at the time the archive was created.
29015	c_namesize	Contains the length of the path name, including the terminating NUL character.
29016 29017	c_filesize	Contains the length of the file in octets. This shall be the length of the data section following the header structure.

## 29018 cpio File Name

The c\_name field shall contain the path name of the file. The length of this field in octets is the value of c\_namesize.

## 29021 Notes to Reviewers

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This section with side shading will not appear in the final copy. - Ed.

29023 The following paragraph in XCU is not present in 1003.2b. Comments?

29024 If a file name is found on the medium that would create an invalid path name, it is implementation-dependent whether the data from the file is stored on the file hierarchy and under what name it is stored.

All characters shall be represented in the ISO/IEC 646: 1991 standard IRV. For maximum portability between implementations, names should be selected from characters represented by the portable file name character set as octets with the most significant bit zero. If an implementation supports the use of characters outside the portable file name character set in names for files, users, and groups, one or more implementation-dependent encodings of these characters shall be provided for interchange purposes.

#### 29033 Notes to Reviewers

29034 This section with side shading will not appear in the final copy. - Ed.

The next sentence is in XCU but not in 1003.2b

However, the *pax* utility shall never create file names on the local system that cannot be accessed via the procedures described previously in this volume of IEEE Std. 1003.1-200x. If a file name is found on the medium that would create an invalid file name, it is implementation-dependent whether the data from the file is stored on the local file system and under what name it is stored. The *pax* utility may choose to ignore these files as long as it produces an error indicating that the file is being ignored.

#### 29042 cpio File Data

Following c\_name, there shall be c\_filesize octets of data. Interpretation of such data occurs in a manner dependent on the file. If c\_filesize is zero, no data shall be contained in c\_filedata.

## 29045 Notes to Reviewers

This section with side shading will not appear in the final copy. - Ed.

The following bullet items are in XCU but not in 1003.2b. Comments?

29048 When restoring from an archive:

- If the user does not have the appropriate privilege to create a file of the specified type, *pax* shall ignore the entry and write an error message to standard error.
- Only regular files have data to be restored. Presuming a regular file meets any selection criteria that might be imposed on the format-reading utility by the user, such data shall be restored.
- If a user does not have appropriate privilege to set a particular mode flag, the flag shall be ignored. Some of the mode flags in the archive format are not mentioned elsewhere in this volume of IEEE Std. 1003.1-200x. If the implementation does not support those flags, they may be ignored.

# 29058 cpio Special Entries

FIFO special files, directories, and the trailer shall be recorded with  $c\_filesize$  equal to zero. For other special files,  $c\_filesize$  is unspecified by this volume of IEEE Std. 1003.1-200x. The header for the next file entry in the archive shall be written directly after the last octet of the file entry preceding it. A header denoting the file name **TRAILER!!!** indicates the end of the archive; the contents of octets in the last block of the archive following such a header are undefined.

## 29064 EXIT STATUS

29065 The following exit values shall be returned:

0 All files were processed successfully.

29067 >0 An error occurred.

## 29068 CONSEQUENCES OF ERRORS

If pax cannot create a file or a link when reading an archive or cannot find a file when writing an archive, or cannot preserve the user ID, group ID, or file mode when the  $-\mathbf{p}$  option is specified, a diagnostic message shall be written to standard error and a non-zero exit status shall be returned, but processing shall continue. In the case where pax cannot create a link to a file, pax shall not, by default, create a second copy of the file.

If the extraction of a file from an archive is prematurely terminated by a signal or error, pax may have only partially extracted the file or (if the  $-\mathbf{n}$  option was not specified) may have extracted a file of the same name as that specified by the user, but which is not the file the user wanted. Additionally, the file modes of extracted directories may have additional bits from the S\_IRWXU mask set as well as incorrect modification and access times.

#### 29079 APPLICATION USAGE

The  $-\mathbf{p}$  (privileges) option was invented to reconcile differences between historical *tar* and *cpio* implementations. In particular, the two utilities use  $-\mathbf{m}$  in diametrically opposed ways. The  $-\mathbf{p}$  option also provides a consistent means of extending the ways in which future file attributes can be addressed, such as for enhanced security systems or high-performance files. Although it may seem complex, there are really two modes that are most commonly used:

- $-\mathbf{p}$  **e** "Preserve everything". This would be used by the historical superuser, someone with all the appropriate privileges, to preserve all aspects of the files as they are recorded in the archive. The **e** flag is the sum of **o** and **p**, and other implementation-dependent attributes.
- -p p "Preserve" the file mode bits. This would be used by the user with regular privileges who wished to preserve aspects of the file other than the ownership. The file times are preserved by default, but two other flags are offered to disable these and use the time of extraction.

The one path name per line format of standard input precludes path names containing <newline> characters. Although such path names violate the portable file name guidelines, they may exist and their presence may inhibit usage of *pax* within shell scripts. This problem is inherited from historical archive programs. The problem can be avoided by listing file name arguments on the command line instead of on standard input.

It is almost certain that appropriate privileges are required for pax to accomplish parts of this volume of IEEE Std. 1003.1-200x. Specifically, creating files of type block special or character special, restoring file access times unless the files are owned by the user (the  $-\mathbf{t}$  option), or preserving file owner, group, and mode (the  $-\mathbf{p}$  option) all probably require appropriate privileges.

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29103
              In read mode, implementations are permitted to overwrite files when the archive has multiple
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              members with the same name. This may fail if permissions on the first version of the file do not
29105
              permit it to be overwritten.
              The cpio and ustar formats can only support files up to 8 gigabytes in size.
29106
29107 EXAMPLES
              The following command:
29108
29109
              pax - w - f / dev / rmt / 1m.
29110
              copies the contents of the current directory to tape drive 1, medium density (assuming historical
29111
              System V device naming procedures. The historical BSD device name would be /dev/rmt9).
29112
              The following commands:
29113
              mkdir newdir
29114
              pax -rw olddir newdir
29115
              copy the olddir directory hierarchy to newdir.
              pax -r -s ',^//*usr//*,,' -f a.pax
29116
              reads the archive a.pax, with all files rooted in /usr in the archive extracted relative to the current
29117
29118
              directory.
29119
              Using the option:
29120
              -o listopt="%M %(atime)T %(size)D %(name)s"
29121
              overrides the default output description in Standard Output and instead writes:
              -rw-rw--- Jan 12 15:53 1492 /usr/foo/bar
29122
              Using the options:
29123
              -o listopt='%L\t%(size)D\n%.7' \
29124
29125
              -o listopt='(name)s\n%(ctime)T\n%T'
              overrides the default output description in Standard Output and instead writes:
29126
              /usr/foo/bar -> /tmp
                                            1492
29127
29128
              /usr/fo
              Jan 12 1991
29129
29130
              Jan 31 15:53
29131 RATIONALE
              The pax utility was new, commissioned for the ISO POSIX-2:1993 standard. It represents a
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              peaceful compromise between advocates of the historical tar and cpio utilities.
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29134
              A fundamental difference between cpio and tar was in the way directories were treated. The cpio
              utility did not treat directories differently from other files, and to select a directory and its
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              contents required that each file in the hierarchy be explicitly specified. For tar, a directory
              matched every file in the file hierarchy it rooted.
29137
29138
              The pax utility offers both interfaces; by default, directories map into the file hierarchy they root.
29139
              The -d option causes pax to skip any file not explicitly referenced, as cpio historically did. The tar
              -style behavior was chosen as the default because it was believed that this was the more
29140
              common usage and because tar is the more commonly available interface, as it was historically
29141
              provided on both System V and BSD implementations.
29142
              The data interchange format specification in this volume of IEEE Std. 1003.1-200x requires that
29143
29144
              processes with "appropriate privileges" shall always restore the ownership and permissions of
```

extracted files exactly as archived. If viewed from the historic equivalence between superuser and "appropriate privileges", there are two problems with this requirement. First, users running as superusers may unknowingly set dangerous permissions on extracted files. Second, it is needlessly limiting, in that superusers cannot extract files and own them as superuser unless the archive was created by the superuser. (It should be noted that restoration of ownerships and permissions for the superuser, by default, is historical practice in *cpio*, but not in *tar*.) In order to avoid these two problems, the *pax* specification has an additional "privilege" mechanism, the  $-\mathbf{p}$  option. Only a *pax* invocation with the privileges needed, and which has the  $-\mathbf{p}$  option set using the  $\mathbf{e}$  specification character, has the "appropriate privilege" to restore full ownership and permission information.

Note also that this volume of IEEE Std. 1003.1-200x requires that the file ownership and access permissions shall be set, on extraction, in the same fashion as the *creat()* function when provided the mode stored in the archive. This means that the file creation mask of the user is applied to the file permissions.

Users should note that directories may be created by *pax* while extracting files with permissions that are different from those that existed at the time the archive was created. When extracting sensitive information into a directory hierarchy that no longer exists, users are encouraged to set their file creation mask appropriately to protect these files during extraction.

The table of contents output is written to standard output to facilitate pipeline processing.

The one path name per line format of standard input precludes path names containing <newline> characters. Although such path names violate the portable file name guidelines, they may exist and their presence may inhibit usage of *pax* within shell scripts. This problem is inherited from historical archive programs. The problem can be avoided by listing file name arguments on the command line instead of on standard input.

An early proposal had hard links displaying for all path names. This was removed because it complicates the output of the case where  $-\mathbf{v}$  is not specified and does not match historical *cpio* usage. The hard-link information is available in the  $-\mathbf{v}$  display.

The archive formats inherited from the POSIX.1-1990 standard have certain restrictions that have been brought along from historical usage. For example, there are restrictions on the length of path names stored in the archive. When pax is used in copy(-rw) mode (copying directory hierarchies), the ability to use extensions from the -xpax format overcomes these restrictions.

The default *blocksize* value of 5 120 bytes for *cpio* was selected because it is one of the standard block-size values for *cpio*, set when the  $-\mathbf{B}$  option is specified. (The other default block-size value for *cpio* is 512 bytes, and this was considered to be too small.) The default block value of 10 240 bytes for *tar* was selected because that is the standard block-size value for BSD *tar*. The maximum block size of 32 256 bytes ( $2^{15}$ –512 bytes) is the largest multiple of 512 bytes that fits into a signed 16-bit tape controller transfer register. There are known limitations in some historical systems that would prevent larger blocks from being accepted. Historical values were chosen to improve compatibility with historical scripts using *dd* or similar utilities to manipulate archives. Also, default block sizes for any file type other than character special file has been deleted from this volume of IEEE Std. 1003.1-200x as unimportant and not likely to affect the structure of the resulting archive.

Implementations are permitted to modify the block-size value based on the archive format or the device to which the archive is being written. This is to provide implementations with the opportunity to take advantage of special types of devices, and it should not be used without a great deal of consideration as it almost certainly decreases archive portability.

The intended use of the -n option was to permit extraction of one or more files from the archive without processing the entire archive. This was viewed by the standard developers as offering

significant performance advantages over historical implementations. The  $-\mathbf{n}$  option in early proposals had three effects; the first was to cause special characters in patterns to not be treated specially. The second was to cause only the first file that matched a pattern to be extracted. The third was to cause pax to write a diagnostic message to standard error when no file was found matching a specified pattern. Only the second behavior is retained by this volume of IEEE Std. 1003.1-200x, for many reasons. First, it is in general not acceptable for a single option to have multiple effects. Second, the ability to make pattern matching characters act as normal characters is useful for parts of pax other than file extraction. Third, a finer degree of control over the special characters is useful because users may wish to normalize only a single special character in a single file name. Fourth, given a more general escape mechanism, the previous behavior of the  $-\mathbf{n}$  option can be easily obtained using the  $-\mathbf{s}$  option or a sed script. Finally, writing a diagnostic message when a pattern specified by the user is unmatched by any file is useful behavior in all cases.

In this version, the  $-\mathbf{n}$  was removed from the **copy** mode synopsis of pax; it is inapplicable because there are no pattern operands specified in this mode.

There is another method than *pax* for copying subtrees in IEEE Std. 1003.1-200x described as part of the *cp* utility. Both methods are historical practice: *cp* provides a simpler, more intuitive interface, while *pax* offers a finer granularity of control. Each provides additional functionality to the other; in particular, *pax* maintains the hard-link structure of the hierarchy while *cp* does not. It is the intention of the standard developers that the results be similar (using appropriate option combinations in both utilities). The results are not required to be identical; there seemed insufficient gain to applications to balance the difficulty of implementations having to guarantee that the results would be exactly identical.

A single archive may span more than one file. It is suggested that implementations provide informative messages to the user on standard error whenever the archive file is changed.

The  $-\mathbf{d}$  option (do not create intermediate directories not listed in the archive) found in early proposals was originally provided as a complement to the historic  $-\mathbf{d}$  option of *cpio*. It has been deleted.

The -s option in early proposals specified a subset of the substitution command from the ed utility. As there was no reason for only a subset to be supported, the -s option is now compatible with the current ed specification. Since the delimiter can be any non-null character, the following usage with single spaces is valid:

pax -s " foo bar " ...

 The **–t** option (specify an implementation-dependent identifier naming an input or output device) found in early proposals has been deleted because it is not historical practice and is of limited utility. In particular, historic versions of neither *cpio* nor *tar* had the concept of devices that were not mapped into the file system; if the devices are mapped into the file system, the **–f** option is sufficient.

The default behavior of *pax* with regard to file modification times is the same as historical implementations of *tar*. It is not the historical behavior of *cpio*.

Because the **-i** option uses **/dev/tty**, utilities without a controlling terminal are not able to use this option.

The  $-\mathbf{y}$  option, found in early proposals, has been deleted because a line containing a single period for the  $-\mathbf{i}$  option has equivalent functionality. The special lines for the  $-\mathbf{i}$  option (a single period and the empty line) are historical practice in *cpio*.

In early drafts, an **–e**charmap option was included to increase portability of files between systems using different coded character sets. This option was omitted because it was apparent that

consensus could not be formed for it. In this version, the use of UTF-8 should be an adequate substitute.

The -k option was added to address international concerns about the dangers involved in the character set transformations of -e (if the target character set were different than the source, the file names might be transformed into names matching existing files) and also was made more general to protect files transferred between file systems with different {NAME\_MAX} values (truncating a file name on a smaller system might also inadvertently overwrite existing files). As stated, it prevents any overwriting, even if the target file is older than the source. This version adds more granularity of options to solve this problem by introducing the -oinvalid= option—specifically the UTF-8 action. (Note that an existing file that is named with a UTF-8 encoding is still subject to overwriting in this case. The -k option closes that loophole.)

Some of the file characteristics referenced in this volume of IEEE Std. 1003.1-200x might not be supported by some archive formats. For example, neither the *tar* nor *cpio* formats contain the file access time. For this reason, the **e** specification character has been provided, intended to cause all file characteristics specified in the archive to be retained.

It is required that extracted directories, by default, have their access and modification times and permissions set to the values specified in the archive. This has obvious problems in that the directories are almost certainly modified after being extracted and that directory permissions may not permit file creation. One possible solution is to create directories with the mode specified in the archive, as modified by the *umask* of the user, with sufficient permissions to allow file creation. After all files have been extracted, *pax* would then reset the access and modification times and permissions as necessary.

The list-mode formatting description borrows heavily from the one defined by the *printf* utility. However, since there is no separate operand list to get conversion arguments, the format was extended to allow specifying the name of the conversion argument as part of the conversion specification.

The **T** specifier allows time fields to be displayed in any of the date formats. Unlike the *ls* utility, *pax* does not adjust the format when the date is less than six months in the past. This makes parsing the output more predictable.

The **D** specifier handles the ability to display the major/minor or file size, as with ls, by using %–**8**(size)**D**.

The L specifier handles the *ls* display for symbolic links.

Conversion specifiers were added to generate existing known types used for *ls*.

## pax Interchange Format

The new POSIX data interchange format was developed primarily to satisfy international concerns that the **ustar** and *cpio* formats did not provide for file, user, and group names encoded in characters outside a subset of the ISO/IEC 646: 1991 standard. The standard developers realized that this new POSIX data interchange format should be very extensible because there were other requirements they foresaw in the near future:

- Support international character encodings and locale information
- Support security information (ACLs, and so on)
- Support future file types, such as realtime or contiguous files
- Include data areas for implementation use

Support systems with words larger than 32 bits and timers with subsecond granularity

The following were not goals for this format because these are better handled by separate utilities or are inappropriate for a portable format:

Encryption

 Compression

Data translation between locales and codesets

inode storage

The format chosen to support the goals is an extension of the **ustar** format. Of the two formats previously available, only the **ustar** format was selected for extensions because:

- It was easier to extend in an upward-compatible way. It offered version flags and header block type fields with room for future standardization. The *cpio* format, while possessing a more flexible file naming methodology, could not be extended without breaking some theoretical implementation or using a dummy file name that could be a legitimate file name.
- Industry experience since the original "tar wars" fought in developing the ISO POSIX-1 standard has clearly been in favor of the **ustar** format, which is generally the default output format selected for *pax* implementations on new systems.

The new format was designed with one additional goal in mind: reasonable behavior when an older *tar* or *pax* utility happened to read an archive. Since the POSIX.1-1990 standard mandated that a "format-reading utility" had to treat unrecognized *typeflag* values as regular files, this allowed the format to include all the extended information in a pseudo-regular file that preceded each real file. An option is given that allows the archive creator to set up reasonable names for these files on the older systems. Also, the normative text suggests that reasonable file access values be used for this **ustar** header block. Making these header files inaccessible for convenient reading and deleting would not be reasonable. File permissions of 600 or 700 are suggested.

The **ustar** *typeflag* field was used to accommodate the additional functionality of the new format rather than magic or version because the POSIX.1-1990 standard (and, by reference, the previous version of *pax*), mandated the behavior of the format-reading utility when it encountered an unknown *typeflag*, but was silent about the other two fields.

Early proposals of the first revision to IEEE Std. 1003.1-200x contained a proposed archive format that was based on compatibility with the standard for tape files (ISO 1001, similar to the format used historically on many mainframes and minicomputers). This format was overly complex and required considerable overhead in volume and header records. Furthermore, the standard developers felt that it would not be acceptable to the community of POSIX developers, so it was later changed to be a format more closely related to historical practice on POSIX systems.

The prefix and name split of path names in **ustar** was replaced by the single path extended header record for simplicity.

The concept of a global extended header (*typeflagg*) was controversial. If this were applied to an archive being recorded on magnetic tape, a few unreadable blocks at the beginning of the tape could be a serious problem; a utility attempting to extract as many files as possible from a damaged archive could lose a large percentage of file header information in this case. However, if the archive were on a reliable medium, such as a CD-ROM, the global extended header offers considerable potential size reductions by eliminating redundant information. Thus, the text warns against using the global method for unreliable media and provides a method for implanting global information in the extended header for each file, rather than in the *typeflag g* records.

No facility for data translation or filtering on a per-file basis is included because the standard developers could not invent an interface that would allow this in an efficient manner. If a filter, such as encryption or compression, is to be applied to all the files, it is more efficient to apply the filter to the entire archive as a single file. The standard developers considered interfaces that would invoke a shell script for each file going into or out of the archive, but the system overhead in this approach was considered to be too high.

One such approach would be to have **filter=** records that give a path name for an executable. When the program is invoked, the file and archive would be open for standard input/output and all the header fields would be available as environment variables or command-line arguments. The standard developers did discuss such schemes, but they were omitted from IEEE Std. 1003.1-200x due to concerns about excessive overhead. Also, the program itself would need to be in the archive if it were to be used portably.

There is currently no portable means of identifying the character set(s) used for a file in the file system. Therefore, *pax* has not been given a mechanism to generate charset records automatically. The only portable means of doing this is for the user to write the archive using the **–ocharset**=*string* command line option. This assumes that all of the files in the archive use the same encoding. The "implementation-dependent" text is included to allow for a system that can identify the encodings used for each of its files.

The table of standards that accompanies the charset record description is acknowledged to be very limited. Only a limited number of character set standards is reasonable for maximal interchange. Any character set is, of course, possible by prior agreement. It was suggested that EBCDIC be listed, but it was omitted because it is not defined by a formal standard. Formal standards, and then only those with reasonably large followings, can be included here, simply as a matter of practicality. The *<value>*s represent names of officially registered charactersets in the format required by the ISO 2375: 1985 standard.

The normal comma or <blank>-separated list rules are not followed in the case of keyword options to allow ease of argument parsing for *getopts*.

Further information on character encodings is in **pax Archive Character Set Encoding/Decoding** on page 768.

The standard developers have reserved keyword name space for vendor extensions. It is suggested that the format to be used is:

VENDOR.keyword

where *VENDOR* is the name of the vendor or organization in all uppercase letters. It is further suggested that the keyword following the period be named differently than any of the standard keywords so that it could be used for future standardization, if appropriate, by omitting the *VENDOR* prefix.

The *<length>* field in the extended header record was included to make it simpler to step through the records, even if a record contains an unknown format (to a particular *pax*) with complex interactions of special characters. It also provides a minor integrity checkpoint within the records to aid a program attempting to recover files from a damaged archive.

There are no extended header versions of the *devmajor* and *devminor* fields because the unspecified format **ustar** header field should be sufficient. If they are not, vendor-specific extended keywords (such as *VENDOR.devmajor*) should be used.

Device and *i*-number labeling of files was not adopted from *cpio*; files are interchanged strictly on a symbolic name basis, as in **ustar**.

Just as with the **ustar** format descriptions, the new format makes no special arrangements for multi-volume archives. Each of the *pax* archive types is assumed to be inside a single POSIX file and splitting that file over multiple volumes (diskettes, tape cartridges, and so on), processing their labels, and mounting each in the proper sequence are considered to be implementation details that cannot be described portably.

The *pax* format is intended for interchange, not only for backup on a single (family of) systems. It is not as densely packed as might be possible for backup:

- It contains information as coded characters that could be coded in binary.
- It identifies extended records with name fields that could be omitted in favor of a fixed-field layout.
- It translates names into a portable character set and identifies locale-related information, both of which are probably unnecessary for backup.

The requirements on restoring from an archive are slightly different from the historical wording, allowing for non-monolithic privilege to bring forward as much as possible. In particular, attributes such as "high performance file" might be broadly but not universally granted while set-user-ID or *chown*() might be much more restricted. There is no implication in IEEE Std. 1003.1-200x that the security information be honored after it is restored to the file hierarchy, in spite of what might be improperly inferred by the silence on that topic. That is a topic for another standard.

Links are recorded in the fashion described here because a link can be to any file type. It is desirable in general to be able to restore part of an archive selectively and restore all of those files completely. If the data is not associated with each link, it is not possible to do this. However, the data associated with a file can be large, and when selective restoration is not needed, this can be a significant burden. The archive is structured so that files that have no associated data can always be restored by the name of any link name of any link, and the user may choose whether data is recorded with each instance of a file that contains data. The format permits mixing of both types of links in a single archive; this can be done for special needs, and pax is expected to interpret such archives on input properly, despite the fact that there is no pax option that would force this mixed case on output. (When **–o linkdata** is used, the output must contain the duplicate data, but the implementation is free to include it or omit it when **–o linkdata** is not used.)

The time values are included as extended header records for those implementations needing more than the eleven octal digits allowed by the **ustar** format. Even though some implementations can support finer file-time granularities than seconds, the normative text requires support only for seconds since the Epoch because the ISO POSIX-1 standard states them that way. The **ustar** format includes only *mtime*; the new format adds *atime* and *ctime* for symmetry. The *atime* access time restored to the file system will be affected by the  $-\mathbf{p}$  a and  $-\mathbf{p}$  e options. The *ctime* creation time (actually *inode* modification time) is described with "appropriate privilege" so that it can be ignored when writing to the file system. POSIX does not provide a portable means to change file creation time. Nothing is intended to prevent a non-portable implementation of *pax* from restoring the value.

The *gid*, *size*, and *uid* extended header records were included to allow expansion beyond the sizes specified in the regular *tar* header. New file system architectures are emerging that will exhaust the 12-digit size field. There are probably not many systems requiring more than 8 digits for user and group IDs, but the extended header values were included for completeness, allowing overrides for all of the decimal values in the *tar* header.

The standard developers intended to describe the effective results of pax with regard to file ownerships and permissions; implementations are not restricted in timing or sequencing the

restoration of such, provided the results are as specified.

Much of the text describing the extended headers refers to use in "write or copy modes". The copy mode references are due to the normative text: "The effect of the copy shall be as if the copied files were written to an archive file and then subsequently extracted ...". There is certainly no way to test whether *pax* is actually generating the extended headers in copy mode, but the effects must be as if it had.

# pax Archive Character Set Encoding/Decoding

There is a need to exchange archives of files between systems of different native codesets. File names, group names, and user names must be preserved to the fullest extent possible when an archive is read on the receiving platform. Translation of the contents of files is not within the scope of the *pax* utility.

There will also be the need to represent glyphs that are not available on the receiving platform. (A *glyph* is commonly called a character, but without any reference to a specific encoding of that character. The term *glyph* refers to the symbol itself.) These unsupported glyphs cannot be automatically folded to the local set of glyphs due to the chance of collisions. This could result in overwriting previous extracted files from the archive or pre-existing files on the system.

For these reasons, the codeset used to represent glyphs within the extended header records of the *pax* archive must be sufficiently rich to handle all commonly used character sets. The fields requiring translation include, at a minimum, file names, user names, group names, and link path names. Implementations may wish to have localized extended keywords that use non-portable characters.

The standard developers considered the following options:

- The archive creator specifies the well-defined name of the source codeset. The receiver must then recognize the codeset name and perform the appropriate translations to the destination codeset.
- The archive creator includes within the archive the character mapping table for the source codeset used to encode extended header records. The receiver must then read the character mapping table and perform the appropriate translations to the destination codeset.
- The archive creator translates the extended header records in the source codeset into a canonical form. The receiver must then perform the appropriate translations to the destination codeset.

The approach that incorporates the name of the source codeset poses the problem of codeset name registration, and makes the archive useless to *pax* archive decoders that do not recognize that codeset.

Because parts of an archive may be corrupted, the standard developers felt that including the character map of the source codeset was too fragile. The loss of this one key component could result in making the entire archive useless. (The difference between this and the global extended header decision was that the latter has a workaround—duplicating extended header records on unreliable media—but this would be too burdensome for large character set maps.)

Both of the above approaches also put an undue burden on the *pax* archive receiver to handle the cross-product of all source and destination codesets.

To simplify the translation from the source codeset to the canonical form and from the canonical form to the destination codeset, the standard developers decided that the internal representation should be a stateless encoding. A stateless encoding is one where each codepoint has the same meaning, without regard to the decoder being in a specific state. An example of a stateful

encoding would be the Japanese Shift-JIS; an example of a stateless encoding would be the ISO/IEC 646: 1991 standard (equivalent to 7-bit ASCII).

For these reasons, the standard developers decided to adopt a canonical format for the representation of file information strings. The obvious, well-endorsed candidate is the ISO/IEC 10646-1: 1993 standard (based in part on Unicode), which can be used to represent the glyphs of virtually all standardized character sets. The standard developers initially agreed upon using UCS2 (16-bit Unicode) as the internal representation. This repertoire of glyphs provides a sufficiently rich set to represent all commonly-used codesets.

However, the standard developers found that the 16-bit Unicode representation had some problems. It forced the issue of standardizing byte ordering. The 2-byte length of each character made the extended header records twice as long for the case of strings coded entirely from historical 7-bit ASCII. For these reasons, the standard developers chose the UTF-8 defined in the ISO/IEC 10646-1:1993 standard. This multi-byte representation encodes UCS2 or UCS4 characters reliably and deterministically, eliminating the need for a canonical byte ordering. In addition, NUL octets and other characters possibly confusing to POSIX file systems do not appear, except to represent themselves. It was realized that certain national codesets take up more space after the encoding, due to their placement within the UCS range; it was felt that the usefulness of the encoding of the names outweighs the disadvantage of size increase for file, user, and group names.

## The encoding of UTF-8 is as follows:

```
29487
           UCS4 Hex Encoding
                               UTF-8 Binary Encoding
           00000000-0000007F
29488
                               0xxxxxxx
29489
           00000080-000007FF
                               110xxxxx 10xxxxxx
           00000800-0000FFFF
29490
                               1110xxxx 10xxxxxx 10xxxxxx
29491
           00010000-001FFFFF
                               11110xxx 10xxxxxx 10xxxxxx 10xxxxxx
29492
           00200000-03FFFFFF
                               111110xx 10xxxxxx 10xxxxxx 10xxxxxx 10xxxxxx
           0400000-7FFFFFF
                               1111110x 10xxxxxx 10xxxxxx 10xxxxxx 10xxxxxx
29493
```

where each 'x' represents a bit value from the character being translated.

#### ustar Interchange Format

The description of the **ustar** format reflects numerous enhancements over pre-1988 versions of the historical *tar* utility. The goal of these changes was not only to provide the functional enhancements desired, but also to retain compatibility between new and old versions. This compatibility has been retained. Archives written using the old archive format are compatible with the new format.

Implementors should be aware that the previous file format did not include a mechanism to archive directory type files. For this reason, the convention of using a file name ending with slash was adopted to specify a directory on the archive.

The total size of the *name* and *prefix* fields have been set to meet the minimum requirements for {PATH\_MAX}. If a path name will fit within the *name* field, it is recommended that the path name be stored there without the use of the *prefix* field. Although the name field is known to be too small to contain {PATH\_MAX} characters, the value was not changed in this version of the archive file format to retain backward compatibility, and instead the prefix was introduced. Also, because of the earlier version of the format, there is no way to remove the restriction on the *linkname* field being limited in size to just that of the *name* field.

The *size* field is required to be meaningful in all implementation extensions, although it could be zero. This is required so that the data blocks can always be properly counted.

It is suggested that if device special files need to be represented that cannot be represented in the standard format that one of the extension types (A-Z) be used, and that the additional information for the special file be represented as data and be reflected in the *size* field.

Attempting to restore a special file type, where it is converted to ordinary data and conflicts with an existing file name, need not be specially detected by the utility. If run as an ordinary user, *pax* should not be able to overwrite the entries in, for example, /dev in any case (whether the file is converted to another type or not). If run as a privileged user, it should be able to do so, and it would be considered a bug if it did not. The same is true of ordinary data files and similarly named special files; it is impossible to anticipate the needs of the user (who could really intend to overwrite the file), so the behavior should be predictable (and thus regular) and rely on the protection system as required.

The value 7 in the *typeflag* field is intended to define how contiguous files can be stored in a **ustar** archive. IEEE Std. 1003.1-200x does not require the contiguous file extension, but does define a standard way of archiving such files so that all conforming systems can interpret these file types in a meaningful and consistent manner. On a system that does not support extended file types, the *pax* utility should do the best it can with the file and go on to the next.

The file protection modes are those conventionally used by the *ls* utility. This is extended beyond the usage in the ISO POSIX-2 standard to support the "shared text" or "sticky" bit. It is intended that the conformance document should not document anything beyond the existence of and support of such a mode. Further extensions are expected to these bits, particularly with overloading the set-user-ID and set-group-ID flags.

# cpio Interchange Format

The reference to appropriate privilege in the *cpio* format refers to an error on standard output; the **ustar** format does not make comparable statements.

The model for this format was the historical System V *cpio*–c data interchange format. This model documents the portable version of the *cpio* format and not the binary version. It has the flexibility to transfer data of any type described within IEEE Std. 1003.1-200x, yet is extensible to transfer data types specific to extensions beyond IEEE Std. 1003.1-200x (for example, contiguous files). Because it describes existing practice, there is no question of maintaining upward compatibility.

# cpio Header

There has been some concern that the size of the  $c\_ino$  field of the header is too small to handle those systems that have very large inode numbers. However, the  $c\_ino$  field in the header is used strictly as a hard-link resolution mechanism for archives. It is not necessarily the same value as the inode number of the file in the location from which that file is extracted.

The name  $c_{magic}$  is based on historical usage.

## cpio File Name

For most historical implementations of the *cpio* utility, {PATH\_MAX} octets can be used to describe the path name without the addition of any other header fields (the NUL character would be included in this count). {PATH\_MAX} is the minimum value for path name size, documented as 256 bytes. However, an implementation may use  $c_n$  to determine the exact length of the path name. With the current description of the < cpio.h> header, this path name size can be as large as a number that is described in six octal digits.

Two values are documented under the  $c\_mode$  field values to provide for extensibility for known file types:

29558 <b>Notes</b> 29559	29558 <b>Notes to Reviewers</b> 29559 This section with side shading will not appear in the final copy Ed.		
29560 29561	Note that merged	Note that the sockets extension below needs to be integrated, now that sockets have been merged	
29562 29563 29564	0110 000	Reserved for contiguous files. The implementation may treat the rest of the information for this archive like a regular file. If this file type is undefined, the implementation may create the file as a regular file.	
29565 29566	0140 000	Reserved for sockets. If this type is undefined on the target system, the implementation may decide to ignore this file type and output a warning message.	
29567 29568 29569 29570	archives. Files of an unknown type may be read as "regular files" on some implementations. On a system that does not support extended file types, the <i>pax</i> utility should do the best it can with		
29571 FUTURE DIRECTIONS 29572 None.			
29573 <b>SEE AI</b>	LSO		
29574 29575	<i>cp</i> , <i>ed</i> , <i>getopts</i> , <i>printf</i> , the System Interface Definitions volume of IEEE Std. 1003.1-200x, < <b>cpio.h</b> >,		
29576 CHANGE HISTORY			
29577			
29578 <b>Issue 5</b>			
29579 29580	A note is added to the APPLICATION USAGE indicating that the <i>cpio</i> and <i>tar</i> formats can only		
29581 <b>Issue 6</b>	}		
29582	The <i>pax</i> uti	lity is aligned with the IEEE P1003.2b draft standard:	
29583	<ul> <li>Support</li> </ul>	has been added for symbolic links in the options and interchange formats.	
29584	• A new f	Format has been devised, based on extensions to ustar.	
29585 29586 29587 29588	have been changed to remove the "extended" adjective because this could cause confusion with the extended <i>tar</i> header added in this revision. (All references to <i>tar</i> are actually to		

**Utilities** pr

```
29589 NAME
           pr — print files
29590
29591 SYNOPSIS
           pr [+page][-column][-adFmrt][-e[char][gap]][-h header][-i[char][gap]]
29592
                [-l lines][-n[char][width]][-o offset][-s[char]][-w width][-fp]
29593 XSI
                [file...]
29594
```

## 29595 **DESCRIPTION**

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The pr utility is a printing and pagination filter. If multiple input files are specified, each shall be read, formatted, and written to standard output. By default, the input shall be separated into 66line pages, each with:

- A 5-line header that includes the page number, date, time, and the path name of the file
- A 5-line trailer consisting of blank lines

If standard output is associated with a terminal, diagnostic messages shall be deferred until the 29601 pr utility has completed processing. 29602

> When options specifying multi-column output are specified, output text columns shall be of equal width; input lines that do not fit into a text column shall be truncated. By default, text columns shall be separated with at least one <blank> character.

#### 29606 OPTIONS

The pr utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines, except that: the page option has a '+' delimiter; page and column can be multi-digit numbers; some of the option-arguments are optional; and some of the option-arguments cannot be specified as separate arguments from the preceding option letter. In particular, the -s option does not allow the option letter to be separated from its argument, and the options  $-\mathbf{e}$ ,  $-\mathbf{i}$ , and  $-\mathbf{n}$  require that both arguments, if present, not be separated from the option letter.

The following options shall be supported. In the following option descriptions, column, lines, offset, page, and width are positive decimal integers; gap is a non-negative decimal integer.

29616 +page Begin output at page number page of the formatted input.

> Produce multi-column output that is arranged in column columns (the default shall be 1) and is written down each column in the order in which the text is received from the input file. This option should not be used with  $-\mathbf{m}$ . The options  $-\mathbf{e}$  and  $-\mathbf{i}$ shall be assumed for multiple text-column output. Whether or not text columns are produced with identical vertical lengths is unspecified, but a text column shall never exceed the length of the page (see the -l option). When used with -t, use the minimum number of lines to write the output.

> Modify the effect of the *-column* option so that the columns are filled across the page in a round-robin order (for example, when column is 2, the first input line heads column 1, the second heads column 2, the third is the second line in column 1, and so on).

> Produce output that is double-spaced; append an extra <newline> character

29628  $-\mathbf{d}$ 29629 following every <newline> character found in the input.

-e[char][gap]

-a

-column

Expand each input <tab> character to the next greater column position specified by the formula n\*gap+1, where n is an integer > 0. If gap is zero or is omitted, it shall default to 8. All <tab> characters in the input shall be expanded into the appropriate number of <space> characters. If any non-digit character, char, is

Utilities **pr** 

29635		specified, it shall be used as the input <tab> character.</tab>
29636 XSI 29637 29638	<b>−f</b>	Use a <form-feed> character for new pages, instead of the default behavior that uses a sequence of <newline> characters. Pause before beginning the first page if the standard output is associated with a terminal.</newline></form-feed>
29639 29640	<b>-F</b>	Use a <form-feed> character for new pages, instead of the default behavior that uses a sequence of <newline> characters.</newline></form-feed>
29641	-h header	Use the string <i>header</i> to replace the contents of the <i>file</i> operand in the page header.
29642 29643 29644 29645 29646 29647	-i[char][gap]	In output, replace multiple <space> characters with <tab> characters wherever two or more adjacent <space> characters reach column positions <math>gap+1</math>, <math>2^*</math> <math>gap+1</math>, <math>3^*</math> <math>gap+1</math>, and so on. If <math>gap</math> is zero or is omitted, default tab settings at every eighth column position shall be assumed. If any non-digit character, <math>char</math>, is specified, it shall be used as the output <tab> character.</tab></space></tab></space>
29648 29649 29650	–l lines	Override the 66-line default and reset the page length to <i>lines</i> . If <i>lines</i> is not greater than the sum of both the header and trailer depths (in lines), the <i>pr</i> utility shall suppress both the header and trailer, as if the –t option were in effect.
29651 29652 29653 29654	- <b>m</b>	Merge files. Standard output shall be formatted so the <i>pr</i> utility writes one line from each file specified by a <i>file</i> operand, side by side into text columns of equal fixed widths, in terms of the number of column positions. Implementations shall support merging of at least nine <i>file</i> operands.
29655 29656 29657 29658 29659 29660	- <b>n</b> [char][wid	Provide <i>width</i> -digit line numbering (default for <i>width</i> shall be 5). The number shall occupy the first <i>width</i> column positions of each text column of default output or each line of - <b>m</b> output. If <i>char</i> (any non-digit character) is given, it shall be appended to the line number to separate it from whatever follows (default for <i>char</i> is a <tab> character).</tab>
29661 29662 29663	− <b>o</b> offset	Each line of output shall be preceded by offset <space>s. If the <math>-\mathbf{o}</math> option is not specified, the default offset shall be zero. The space taken is in addition to the output line width (see the <math>-\mathbf{w}</math> option below).</space>
29664 29665 29666	- <b>p</b>	Pause before beginning each page if the standard output is directed to a terminal ( <i>pr</i> shall write an <alert> character to standard error and wait for a <carriage-return> character to be read on /dev/tty).</carriage-return></alert>
29667	- <b>r</b>	Write no diagnostic reports on failure to open files.
29668 29669	-s[char]	Separate text columns by the single character <i>char</i> instead of by the appropriate number of <space> characters (default for <i>char</i> shall be the <tab> character).</tab></space>
29670 29671 29672	<b>−t</b>	Write neither the five-line identifying header nor the five-line trailer usually supplied for each page. Quit writing after the last line of each file without spacing to the end of the page.
29673 29674 29675 29676	−w width	Set the width of the line to <i>width</i> column positions for multiple text-column output only. If the $-\mathbf{w}$ option is not specified and the $-\mathbf{s}$ option is not specified, the default width shall be 72. If the $-\mathbf{w}$ option is not specified and the $-\mathbf{s}$ option is specified, the default width shall be 512.
29677		For single column output, input lines shall not be truncated.

**pr** Utilities

#### 29678 **OPERANDS**

The following operand shall be supported:

29680 *file* A path name of a file to be written. If no *file* operands are specified, or if a *file* operand is '-', the standard input shall be used.

## 29682 STDIN

The standard input shall be used only if no *file* operands are specified, or if a *file* operand is '-'. See the INPUT FILES section.

#### 29685 INPUT FILES

29686 The input files shall be text files.

The file  $\frac{\text{dev}}{\text{tty}}$  is used to read responses required by the  $-\mathbf{p}$  option.

## 29688 ENVIRONMENT VARIABLES

29689 The following environment variables shall affect the execution of *pr*:

Provide a default value for the internationalization variables that are unset or null.

If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables
contains an invalid setting, the utility shall behave as if none of the variables had
been defined.

29695 *LC\_ALL* If set to a non-empty string value, override the values of all the other internationalization variables.

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files) and which characters are defined as printable (character class **print**). Non-printable characters are still written to standard output, but are not counted for the purpose for column-width and line-length calculations.

#### 29702 LC\_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

29705 *LC\_TIME* Determine the format of the date and time for use in writing header lines.

29706 XSI NLSPATH Determine the location of message catalogs for the processing of  $LC\_MESSAGES$ .

TZ Determine the timezone for use in writing header lines.

# 29708 ASYNCHRONOUS EVENTS

29709 If *pr* receives an interrupt while writing to a terminal, it shall flush all accumulated error messages to the screen before terminating.

## 29711 **STDOUT**

The *pr* utility output shall be a paginated version of the original file (or files). This pagination shall be accomplished using either <form-feed> characters or a sequence of <newline> characters, as controlled by the -F or -f option. Page headers shall be generated unless the -t option is specified. The page headers shall be of the form:

29716 "\n\n%s %s Page %d\n\n", <output of date>, <file>, <page number>

In the POSIX locale, the *<output of date>* field, representing the date and time of last modification of the input file (or the current date and time if the input file is standard input), shall be equivalent to the output of the following command as it would appear if executed at the given time:

Utilities pr

29721 date "+%b %e %H:%M %Y" without the trailing <newline> character, if the page being written is from standard input. If the 29722 29723 page being written is not from standard input, in the POSIX locale, the same format shall be used, but the time used shall be the modification time of the file corresponding to *file* instead of 29724 the current time. When the LC\_TIME locale category is not set to the POSIX locale, a different 29725 format and order of presentation of this field may be used. 29726 If the standard input is used instead of a file operand, the <file> field shall be replaced by a null 29727 29728 29729 If the  $-\mathbf{h}$  option is specified, the *<file>* field shall be replaced by the *header* argument. **29730 STDERR** Used for diagnostic messages and for alerting the terminal when  $-\mathbf{p}$  is specified. 29731 MAN 29732 OUTPUT FILES None. 29733 29734 EXTENDED DESCRIPTION None. 29735 29736 EXIT STATUS The following exit values shall be returned: 29737 29738 Successful completion. 29739 >0 An error occurred. 29740 CONSEQUENCES OF ERRORS 29741 Default. 29742 APPLICATION USAGE 29743 None. 29744 EXAMPLES 1. Print a numbered list of all files in the current directory: 29745 29746 ls -a | pr -n -h "Files in \$(pwd)." 2. Print file1 and file2 as a double-spaced, three-column listing headed by "file list": 29747 29748 pr -3d -h "file list" file1 file2 29749 3. Write **file1** on **file2**, expanding tabs to columns 10, 19, 28, . . .: pr -e9 -t <file1 >file2 29750 29751 RATIONALE This utility is one of those that does not follow the Utility Syntax Guidelines because of its 29752 historical origins. The standard developers could have added new options that obeyed the 29753 guidelines (and marked the old options *obsolescent*) or devised an entirely new utility; there are 29754 examples of both actions in this volume of IEEE Std. 1003.1-200x. Because of its widespread use 29755 by historical applications, the standard developers decided to exempt this version of pr from 29756 many of the guidelines. 29757 Implementations are required to accept option-arguments to the  $-\mathbf{h}$ ,  $-\mathbf{l}$ ,  $-\mathbf{o}$ , and  $-\mathbf{w}$  options 29758 29759 whether presented as part of the same argument or as a separate argument to pr, as suggested by the Utility Syntax Guidelines. The -n and -s options, however, are specified as in historical 29760 29761 practice because they are frequently specified without their optional arguments. If a <black> were allowed before the option-argument in these cases, a file operand could mistakenly be 29762

**pr** Utilities

interpreted as an option-argument in historical applications.

The text about the minimum number of lines in multi-column of that a best effort is made in balancing the length of the column.

The text about the minimum number of lines in multi-column output was included to ensure that a best effort is made in balancing the length of the columns. There are known historical implementations in which, for example, 60-line files are listed by pr-2 as one column of 56 lines and a second of 4. Although this is not a problem when a full page with headers and trailers is produced, it would be relatively useless when used with -t.

Historical implementations of the *pr* utility have differed in the action taken for the **-f** option. BSD uses it as described here for the **-F** option; System V uses it to change trailing <newline>s on each page to a <form-feed> and, if standard output is a TTY device, sends an <alert> to standard error and reads a line from /dev/tty before the first page. There were strong arguments from both sides of this issue concerning historical practice and additional arguments against the System V **-f** behavior, on the grounds that having the behavior of an option change depending on where output is directed was not a modular design. Therefore, the **-f** option is not specified and the **-F** option has been added

29776 and the -F option has been added.

The *<output of date>* field in the *-***l** format is specified only for the POSIX locale. As noted, the format can be different in other locales. No mechanism for defining this is present in this volume of IEEE Std. 1003.1-200x, as the appropriate vehicle is a messaging system; that is, the format should be specified as a "message".

#### 29781 FUTURE DIRECTIONS

It is possible that a new interface that conforms to the Utility Syntax Guidelines will be introduced.

#### 29784 SEE ALSO

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29771 29772

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29785 expand, lp

#### 29786 CHANGE HISTORY

29787 First released in Issue 2.

#### 29788 Issue 4

29789 Aligned with the ISO/IEC 9945-2: 1993 standard.

## 29790 Issue 6

The following new requirements on POSIX implementations derive from alignment with the Single UNIX Specification:

• The  $-\mathbf{p}$  option is added.

The normative text is reworded to avoid use of the term "must" for application requirements.

**Utilities** printf

29795 **NAME** 29796 printf — write formatted output 29797 SYNOPSIS printf format[argument...] 29798 29799 **DESCRIPTION** The printf utility shall write formatted operands to the standard output. The argument operands shall be formatted under control of the *format* operand. 29801 29802 OPTIONS 29803 None. 29804 OPERANDS The following operands shall be supported: 29805 format A string describing the format to use to write the remaining operands. See the 29806 EXTENDED DESCRIPTION section. 29807 The strings to be written to standard output, under the control of *format*. See the 29808 argument EXTENDED DESCRIPTION section. 29809 29810 **STDIN** 29811 Not used. 29812 INPUT FILES None. 29813 29814 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *printf*: 29815 LANG 29816 Provide a default value for the internationalization variables that are unset or null. 29817 If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables 29818 contains an invalid setting, the utility shall behave as if none of the variables had 29819 29820 been defined. LC ALL 29821 If set to a non-empty string value, override the values of all the other 29822 internationalization variables. 29823 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 29824 characters (for example, single-byte as opposed to multi-byte characters in 29825 arguments). 29826 LC\_MESSAGES Determine the locale that should be used to affect the format and contents of 29827 diagnostic messages written to standard error. 29828 LC\_NUMERIC 29829 Determine the locale for numeric formatting. It shall affect the format of numbers 29830 29831 written using the e, E, f, g, and G conversion characters (if supported). **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*.

29833 ASYNCHRONOUS EVENTS Default.

29834

**printf** Utilities

**STDOUT** 

29836 See the EXTENDED DESCRIPTION section.

**29837 STDERR** 

29838 Used only for diagnostic messages.

# 29839 OUTPUT FILES

29840 None.

## 29841 EXTENDED DESCRIPTION

The *format* operand shall be used as the *format* string described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation with the following exceptions:

- 1. A <space> character in the format string, in any context other than a flag of a conversion specification, shall be treated as an ordinary character that is copied to the output.
- 2. A ' $\Delta$ ' character in the format string shall be treated as a ' $\Delta$ ' character, not as a <space> character.
- 3. In addition to the escape sequences shown in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation ('\\', '\a', '\b', '\f', '\n', '\r', '\t', '\t', '\v'), "\ddd", where *ddd* is a one, two, or three-digit octal number, shall be written as a byte with the numeric value specified by the octal number.
- 4. The implementation shall not precede or follow output from the *d* or *u* conversion specifications with <br/>blank> characters not specified by the *format* operand.
- 5. The implementation shall not precede output from the *o* conversion specification with zeros not specified by the *format* operand.
- 6. The *e*, *E*, *f*, *g*, and *G* conversion specifications need not be supported.
- 7. An additional conversion character, *b*, shall be supported as follows. The argument shall be taken to be a string that may contain backslash-escape sequences. The following backslash-escape sequences shall be supported:
  - The escape sequences listed in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation ('\\', '\a', '\b', '\f', '\r', '\r', '\t', '\v'), which shall be converted to the characters they represent
  - "\0ddd", where ddd is a zero, one, two, or three-digit octal number that shall be converted to a byte with the numeric value specified by the octal number
  - '\c', which shall not be written and shall cause *printf* to ignore any remaining characters in the string operand containing it, any remaining string operands, and any additional characters in the *format* operand

The interpretation of a backslash followed by any other sequence of characters is unspecified.

Bytes from the converted string shall be written until the end of the string or the number of bytes indicated by the precision specification is reached. If the precision is omitted, it shall be taken to be infinite, so all bytes up to the end of the converted string shall be written.

- 8. For each specification that consumes an argument, the next argument operand shall be evaluated and converted to the appropriate type for the conversion as specified below.
- 9. The *format* operand shall be reused as often as necessary to satisfy the argument operands. Any extra *c* or *s* conversion specifications shall be evaluated as if a null string argument were supplied; other extra conversion specifications shall be evaluated as if a zero

Utilities printf

argument were supplied. If the *format* operand contains no conversion specifications and *argument* operands are present, the results are unspecified.

10. If a character sequence in the *format* operand begins with a '%' character, but does not form a valid conversion specification, the behavior is unspecified.

The *argument* operands shall be treated as strings if the corresponding conversion character is *b*, *c*, or *s*; otherwise, it shall be evaluated as a C constant, as described by the ISO C standard, with the following extensions:

- A leading plus or minus sign shall be allowed.
- If the leading character is a single-quote or double-quote, the value shall be the numeric value in the underlying codeset of the character following the single-quote or double-quote.

If an argument operand cannot be completely converted into an internal value appropriate to the corresponding conversion specification, a diagnostic message shall be written to standard error and the utility shall not exit with a zero exit status, but shall continue processing any remaining operands and shall write the value accumulated at the time the error was detected to standard output.

## 29894 EXIT STATUS

The following exit values shall be returned:

29896 0 Successful completion.

29897 >0 An error occurred.

# 29898 CONSEQUENCES OF ERRORS

29899 Default.

#### 29900 APPLICATION USAGE

The floating-point formatting conversion specifications of *printf()* are not required because all arithmetic in the shell is integer arithmetic. The *awk* utility performs floating-point calculations and provides its own **printf** function. The *bc* utility can perform arbitrary-precision floating-point arithmetic, but does not provide extensive formatting capabilities. (This *printf* utility cannot really be used to format *bc* output; it does not support arbitrary precision.) Implementations are encouraged to support the floating-point conversions as an extension.

Note that this *printf* utility, like the *printf*() function defined in the System Interfaces volume of IEEE Std. 1003.1-200x on which it is based, makes no special provision for dealing with multibyte characters when using the %c conversion specification or when a precision is specified in a %b or %s conversion specification. Applications should be extremely cautious using either of these features when there are multi-byte characters in the character set.

No provision is made in this volume of IEEE Std. 1003.1-200x which allows field widths and precisions to be specified as '\*' since the '\*' can be replaced directly in the *format* operand using shell variable substitution. Implementations can also provide this feature as an extension if they so choose.

Hexadecimal character constants as defined in the ISO C standard are not recognized in the *format* operand because there is no consistent way to detect the end of the constant. Octal character constants are limited to, at most, three octal digits, but hexadecimal character constants are only terminated by a non-hex-digit character. In the ISO C standard, the "##" concatenation operator can be used to terminate a constant and follow it with a hexadecimal character to be written. In the shell, concatenation occurs before the *printf* utility has a chance to parse the end of the hexadecimal constant.

**printf** Utilities

29923	The $\%b$ conversion specification is not part of the ISO C standard; it has been added here as a
29924	portable way to process backslash escapes expanded in string operands as provided by the echo
29925	utility. See also the APPLICATION USAGE section of echo on page 366 for ways to use printf as a
29926	replacement for all of the traditional versions of the <i>echo</i> utility.
29927	If an argument cannot be parsed correctly for the corresponding conversion specification, the
29928	printf utility is required to report an error. Thus, overflow and extraneous characters at the end

of an argument being used for a numeric conversion shall be reported as errors.

# 29930 Notes to Reviewers

29931 This section with side shading will not appear in the final copy. - Ed.

Is the following text normative? If so, where should it be moved to?

It is not considered an error if an argument operand is not completely used for a *c* or *s* conversion or if a string operand's first or second character is used to get the numeric value of a character.

## 29936 EXAMPLES

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29937 To alert the user and then print and read a series of prompts:

```
29938 printf "\aPlease fill in the following: \nName: "
29939 read name
29940 printf "Phone number: "
29941 read phone
```

To read out a list of right and wrong answers from a file, calculate the percentage correctly, and print them out. The numbers are right-justified and separated by a single <tab> character. The percentage is written to one decimal place of accuracy:

```
while read right wrong; do

percent=$(echo "scale=1;($right*100)/($right+$wrong)" | bc)

printf "$2d right\t$2d wrong\t($s\%)\n" \

sright $wrong $percent

done < database_file

The command:
```

29951 printf "%5d%4d\n" 1 21 321 4321 54321

# 29952 produces:

```
    29953
    1
    21

    29954
    3214321

    29955
    54321
    0
```

Note that the *format* operand is used three times to print all of the given strings and that a '0' was supplied by *printf* to satisfy the last %4d conversion specification.

The *printf* utility is required to notify the user when conversion errors are detected while producing numeric output; thus, the following results would be expected on an implementation with 32-bit twos-complement integers when %*d* is specified as the *format* operand:

printf **Utilities** 

29962 29963		tandard Output	Diagnostic Output			
29964	5a 5		"5a" not completely converted			
29965			"999999999" arithmetic overflow			
29966	-9999999999 -214	47483648 printf:	"-999999999" arithmetic overflow			
9967	ABC 0	printf:	"ABC" expected numeric value			
29968 29969 29970 29971 29972 29973	information that should would be expected as the Interfaces volume of IER	be reported. Note that he return value from EE Std. 1003.1-200x. A	fied, but these examples convey the type of t the value shown on standard output is what the <i>strtol()</i> function as defined in the System similar correspondence exists between % <i>u</i> and tation supports floating-point conversions) and			
9974	In a locale using the ISO/	In a locale using the ISO/IEC 646: 1991 standard as the underlying codeset, the command:				
9975	printf "%d\n" 3 +3	printf "%d\n" 3 +3 -3 \'3 \"+3 "'-3"				
9976	produces:	produces:				
9977	3 Numeric value of con	nstant 3				
29978	3 Numeric value of con	nstant 3				
29979	−3 Numeric value of co	nstant –3				
29980	51 Numeric value of the	e character ′3′ in the I	SO/IEC 646: 1991 standard codeset			
29981	43 Numeric value of the	e character '+' in the I	SO/IEC 646: 1991 standard codeset			
29982	45 Numeric value of the	e character '-' in the I	SO/IEC 646: 1991 standard codeset			
29983 29984 29985	Note that in a locale with multi-byte characters, the value of a character is intended to be the value of the equivalent of the <b>wchar_t</b> representation of the character as described in the System Interfaces volume of IEEE Std. 1003.1-200x.					
29986 <b>RATI</b>						
29987			ality that has historically been provided by echo			
9988			e various versions of <i>echo</i> extant, the version has			
9989	few special features, leav Edition system.	ing those to this new	orintf utility, which is based on one in the Ninth			

The EXTENDED DESCRIPTION section almost exactly matches the printf() function in the 29991 ISO C standard, although it is described in terms of the file format notation in the System 29992 Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 5, File Format Notation. 29993

# 29994 **FUTURE DIRECTIONS**

None. 29995

# 29996 **SEE ALSO**

awk, bc, echo, the System Interfaces volume of IEEE Std. 1003.1-200x, printf() 29997

# 29998 CHANGE HISTORY

29999 First released in Issue 4.

**Utilities** prs

30000 <b>NAME</b>						
30000 TVAIVIE	prs — print an SCCS file ( <b>DEVELOPMENT</b> )					
30002 <b>SYNOP</b>	30002 SYNOPSIS					
30003 XSI	prs [-a][-	-d dataspec][-r[SID]] file				
30004 XSI	prs [ -e	-l] -c cutoff [-d dataspec] file				
30005 XSI 30006	prs [ -e	-l] -r[SID][-d dataspec]file				
30007 <b>DESCR</b> 30008 30009		ty shall write to standard output parts or all of an SCCS file in a user-supplied				
30010 <b>OPTIO</b>						
30011 30012 30013 30014	Section 12.2 argument. T	y shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Utility Syntax Guidelines, except that the —r option has an optional option-rhis optional option-argument cannot be presented as a separate argument. The options shall be supported:				
30015 30016 30017	− <b>d</b> dataspec	Specify the output data specification. The <i>dataspec</i> is a string consisting of SCCS file <i>data keywords</i> (see <b>Data Keywords</b> on page 783) interspersed with optional user-supplied text.				
30018 30019 30020	-r[SID]	Specify the SCCS identification string (SID) of a delta for which information is desired. If no <i>SID</i> option-argument is specified, the SID of the most recently created delta is assumed.				
30021 30022	<b>−e</b>	Request information for all deltas created earlier than and including the delta designated via the $-\mathbf{r}$ option or the date-time given by the $-\mathbf{c}$ option.				
30023 30024	- <b>l</b>	Request information for all deltas created later than and including the delta designated via the $-\mathbf{r}$ option or the date-time given by the $-\mathbf{c}$ option.				
30025	−c cutoff	Indicate the <i>cutoff</i> date-time, in the form:				
30026		YY[MM[DD[HH[MM[SS]]]]]				
30027 30028 30029		For the <i>YY</i> component, values in the range [69-99] shall refer to years in the twentieth century (1969 to 1999 inclusive); values in the range [00-68] shall refer to years in the twenty-first century (2000 to 2068 inclusive).				
30030 30031 30032 30033		No changes (deltas) to the SCCS file that were created after the specified <i>cutoff</i> date-time shall be included in the output. Units omitted from the date-time default to their maximum possible values; for example, $-c$ 7502 is equivalent to $-c$ 750228235959.				
30034 30035 30036	<b>−a</b>	Request writing of information for both removed, that is, <i>delta type=R</i> (see <i>rmdel</i> on page 865) and existing, that is, <i>delta type=D</i> , deltas. If the $-\mathbf{a}$ option is not specified, information for existing deltas only shall be provided.				
30037 <b>OPERA</b> 30038		g operand shall be supported:				
30039 30040 30041 30042	file	A path name of an existing SCCS file or a directory. If <i>file</i> is a directory, <i>prs</i> behaves as though each file in the directory were specified as a named file, except that non-SCCS files (last component of the path name does not begin with <b>s.</b> ) and unreadable files are silently ignored.				

Utilities prs

If a single instance *file* is specified as '-', the standard input shall be read; each line of the standard input shall be taken to be the name of an SCCS file to be processed. Non-SCCS files and unreadable files are silently ignored.

## 30046 STDIN

The standard input shall be a text file used only when the *file* operand is specified as '-'. Each line of the text file shall be interpreted as an SCCS path name.

#### 30049 INPUT FILES

30050 Any SCCS files displayed are files of an unspecified format.

#### 30051 ENVIRONMENT VARIABLES

The following environment variables shall affect the execution of *prs*:

30053 LANG Provide a default value for the internationalization variables that are unset or null.
30054 If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables
contains an invalid setting, the utility shall behave as if none of the variables had
been defined.

30058 *LC\_ALL* If set to a non-empty string value, override the values of all the other internationalization variables.

Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).

30063 LC\_MESSAGES

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

30066 NLSPATH Determine the location of message catalogs for the processing of LC\_MESSAGES.

#### 30067 ASYNCHRONOUS EVENTS

30068 Default.

### **30069 STDOUT**

30072

30076 30077

30078 30079

The standard output shall be a text file whose format is dependent on the data keywords specified with the **-d** option.

# Data Keywords

Data keywords specify which parts of an SCCS file shall be retrieved and output. All parts of an SCCS file have an associated data keyword. A data keyword may appear in a *dataspec* multiple times.

The information written by *prs* consists of:

- 1. The user-supplied text
- 2. Appropriate values (extracted from the SCCS file) substituted for the recognized data keywords in the order of appearance in the *dataspec*

The format of a data keyword value is either simple ('S'), in which keyword substitution is direct, or multi-line ('M').

User-supplied text is any text other than recognized data keywords. A <tab> character is specified by '\t' and <newline> by '\n'. When the  $-\mathbf{r}$  option is not specified, the default dataspec is:

**prs** Utilities

30085 :PN::\n\n

30088

and the following *dataspec* is used for each selected delta:

30087 :Dt:\t:DL:\nMRs:\n:MR:COMMENTS:\n:C:\n

30089	SCCS File Data Keywords					
30090	Keyword	Data Item	File Section	Value	Format	
30091	:Dt:	Delta information	Delta Table	See below*	S	
30092	:DL:	Delta line statistics	"	:Li:/:Ld:/:Lu:	S	
30093	:Li:	Lines inserted by Delta	"	nnnnn	S	
30094	:Ld:	Lines deleted by Delta	"	nnnnn	S	
30095	:Lu:	Lines unchanged by Delta	"	nnnnn	S	
30096	:DT:	Delta type	"	D or R	S	
30097	:I:	SCCS ID string (SID)	"	See below**	S	
30098	:R:	Release number	"	nnnn	S	
30099	:L:	Level number	"	nnnn	S	
30100	:B:	Branch number	"	nnnn	S	
30101	:S:	Sequence number	"	nnnn	S	
30102	:D:	Date delta created	"	:Dy:/:Dm:/:Dd:	S	
30103	:Dy:	Year delta created	"	nn	S	
30104	:Dm:	Month delta created	"	nn	S	
30105	:Dd:	Day delta created	"	nn	S	
30106	:T:	Time delta created	"	:Th:::Tm:::Ts:	S	
30107	:Th:	Hour delta created	"	nn	S	
30108	:Tm:	Minutes delta created	"	nn	S	
30109	:Ts:	Seconds delta created	"	nn	S	
30110	:P:	Programmer who created Delta	"	logname	S	
30111	:DS:	Delta sequence number	"	nnnn	S	
30112	:DP:	Predecessor Delta sequence	"	nnnn	S	
30113		number				
30114	:DI:	Sequence number of deltas	"	:Dn:/:Dx:/:Dg:	S	
30115		included, excluded or ignored				
30116	:Dn:	Deltas included (sequence #)	"	:DS: :DS:	S	
30117	:Dx:	Deltas excluded (sequence #)	"	:DS: :DS:	S	
30118	:Dg:	Deltas ignored (sequence #)	"	:DS::DS:	S	
30119	:MR:	MR numbers for delta	"	text	M	
30120	:C:	Comments for delta	"	text	M	
30121	:UN:	User names	User Names	text	M	
30122	:FL:	Flag list	Flags	text	M	
30123	:Y:	Module type flag	"	text	S	
30124	:MF:	MR validation flag	"	yes or no	S	
30125	:MP:	MR validation program name	"	text	S	
30126	:KF:	Keyword error, warning flag	"	yes or no	S	
30127	:KV:	Keyword validation string	"	text	S	
30128	:BF:	Branch flag	"	yes or no	S	
30129	:J:	Joint edit flag	"	yes or no	S	
30130	:LK:	Locked releases	"	:R:	S	
30131	:Q:	User-defined keyword	"	text	S	

**Utilities** prs

30133		SCCS File Da	ta Keywords			
30134 <b>F</b>	Keyword	Data Item	File Section	Value	Format	
30135	M:	Module name	"	text	S	
30136 :1	FB:	Floor boundary	"	:R:	S	
	CB:	Ceiling boundary	"	:R:	S	
	Ds:	Default SID	"	:I:	S	
	ND:	Null delta flag	"	yes or no	S	
	FD:	File descriptive text	Comments	text	M	
	BD:	Body	Body	text	M	
	GB:	Gotten body		text	M	
	W: A:	A form of what string	N/A N/A	:Z::M:\t:I: :Z::Y: :M: :I::Z:	S S	
	A: Z:	A form of <i>what</i> string what string delimiter	N/A N/A	@(#)	S	
	L. F:	SCCS file name	N/A N/A	text	S	
	PN:	SCCS file path name	N/A	text	S	
30148 *	.DDT.	:I: :D: :T: :P: :DS: :DP:			1	
			_			
		S: if the delta is a branch delta (:BI				
30150	: <b>K:.:L:</b> if th	e delta is not a branch delta (: <b>BF</b> :=	== <b>no</b> )			
30151 <b>STDERR</b>						
30152 Used	l only for c	liagnostic messages.				
30153 OUTPUT FIL						
30154 None						
30155 <b>EXTENDED I</b> 30156 None		ΓΙΟΝ				
30157 EXIT STATUS	S					
30158 The f	following o	exit values shall be returned:				
30159 0	Successful	completion.				
30160 >0	>0 An error occurred.					
30161 CONSEQUEN 30162 Defa		ERRORS				
30163 APPLICATIO	N USAGI	3				
30164 None	e.					
30165 <b>EXAMPLES</b>						
30166 1.	The follo	wing example:				
30167	prs -d	"User Names for :F: are:\	n:UN:" s.fil	е		
30168	may writ	e to standard output:				
30169	User Na	mes for s.file are:				
30170	xyz					
30171	131					
30172	abc					
30173 2.	The follow	wing example:				
30174	prs -d	"Delta for pgm :M:: :I: -	:D: By :P:"	-r s.file		

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```
30175
                  may write to standard output:
30176
                  Delta for pgm main.c: 3.7 - 77/12/01 By cas
               3. As a special case:
30177
                  prs s.file
30178
30179
                  may write to standard output:
30180
                  s.file:
                  <black line>
30181
30182
                  D 1.1 77/12/01 00:00:00 cas 1 000000/00000/00000
                  MRs:
30183
                  b178-12345
30184
                  b179-54321
30185
30186
                  COMMENTS:
                  this is the comment line for s.file initial delta
30187
30188
                  <black line>
                  for each delta table entry of the D type. The only option allowed to be used with this
30189
                  special case is the -a option.
30190
30191 RATIONALE
30192
             None.
30193 FUTURE DIRECTIONS
             A version of prs that fully supports the System Interface Definitions volume of
30194
             IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines may be introduced in a future
30195
30196
             issue.
30197 SEE ALSO
30198
             admin, delta, get, what
30199 CHANGE HISTORY
30200
             First released in Issue 2.
30201 Issue 4
30202
             Format reorganized.
30203
             Exceptions to Utility Syntax Guidelines conformance noted.
30204
             Internationalized environment variable support mandated.
30205 Issue 5
30206
             The phrase "in which keyword substitution is followed by a <newline>" is deleted from the end
30207
             of the second paragraph of Data Keywords on page 783.
```

The interpretation of the *YY* component of the –**c** *cutoff* argument is noted.

30208

Utilities ps

30209 <b>NAME</b> 30210	ps — report process status						
30211 SYNOPSIS							
30212 UP XSI	ps [-aA][-defl][-G grouplist][-o format][-p proclist][-t termlist]						
30213	[-U userl	[-U userlist][-g grouplist][-n namelist][-u userlist]					
30214							
30215 <b>DESCR</b>							
30216 30217		ty shall write information about processes, subject to having the appropriate obtain information about those processes.					
30218 30219		os selects all processes with the same effective user ID as the current user and the lling terminal as the invoker.					
30220 <b>OPTIO</b>	NS						
30221 30222		y shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Utility Syntax Guidelines.					
30223	The followin	ng options shall be supported:					
30224 30225	-a	Write information for all processes associated with terminals. Implementations may omit session leaders from this list.					
30226	- <b>A</b>	Write information for all processes.					
30227 XSI	−d	Write information for all processes, except session leaders.					
30228 XSI	<b>-е</b>	Write information for all processes. (Equivalent to –A.)					
30229 XSI	<b>−f</b>	Generate a <b>full</b> listing. (See the STDOUT section for the contents of a <b>full</b> listing.)					
30230 XSI 30231 30232	-g grouplist Write information for processes whose session leaders are given in grouplist. The application shall ensure that the grouplist is a single argument in the form of solution shall ensure that the grouplist is a single argument in the form of solutions.						
30233 30234 30235	− <b>G</b> grouplist	Write information for processes whose real group ID numbers are given in <i>grouplist</i> . The application shall ensure that the <i>grouplist</i> is a single argument in the form of a <black> or comma-separated list.</black>					
30236 XSI 30237	-l	Generate a <b>long</b> listing. (See the STDOUT section for the contents of a <b>long</b> listing.)					
30238 XSI 30239	– <b>n</b> namelist	Specify the name of an alternative system <i>namelist</i> file in place of the default. The name of the default file and the format of a <i>namelist</i> file are unspecified.					
30240 30241 30242 30243	<b>−o</b> <i>format</i> Write information according to the format specification given in <i>format</i> . This is fully described in the STDOUT section. Multiple <b>−o</b> options can be specified; the format specification shall be interpreted as the <space> character-separated concatenation of all the <i>format</i> option-arguments.</space>						
30244 30245 30246	- <b>p</b> proclist	− <b>p</b> <i>proclist</i> Write information for processes whose process ID numbers are given in <i>proclist</i> . The application shall ensure that the <i>proclist</i> is a single argument in the form of a 					
30247 30248 30249 XSI 30250 30251	-t termlist	Write information for processes associated with terminals given in <i>termlist</i> . The application shall ensure that the <i>termlist</i> is a single argument in the form of a <blank> or comma-separated list. Terminal identifiers shall be given in one of two forms: the device's file name (for example, <b>tty04</b>) or, if the device's file name starts with <b>tty</b>, just the identifier following the characters <b>tty</b> (for example, "04").</blank>					

**ps** Utilities

30252 XSI 30253 30254 30255	–u userlist	Write information for processes whose user ID numbers or login names are given in <i>userlist</i> . The application shall ensure that the <i>userlist</i> is a single argument in the form of a <blank> or comma-separated list. In the listing, the numerical user ID is written unless the –f option is used, in which case the login name is written.</blank>
30256 30257 30258	–U userlist	Write information for processes whose real user ID numbers or login names are given in <i>userlist</i> . The application shall ensure that the <i>userlist</i> is a single argument in the form of a <black> or comma-separated list.</black>
30259 30260 30261	specified, th	eption of $-\mathbf{o}$ <i>format</i> , all of the options shown are used to select processes. If any are e default list shall be ignored and $ps$ shall select the processes represented by the usive OR of all the selection-criteria options.
30262 <b>OPERA</b> 30263	<b>NDS</b> None.	
30264 <b>STDIN</b> 30265	Not used.	
30266 <b>INPUT</b> 30267	<b>FILES</b> None.	
30268 <b>ENVIR</b> 0 30269		RIABLES g environment variables shall affect the execution of <i>ps</i> :
30270 30271 30272 30273	COLUMNS	Override the system-selected horizontal screen size, used to determine the number of text columns to display. See the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables for valid values and results when it is unset or null.
30274 30275 30276 30277 30278	LANG	Provide a default value for the internationalization variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
30279 30280	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
30281 30282 30283	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).
30284 30285 30286 30287	LC_MESSAC	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.
30288 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .
30289	LC_TIME	Determine the format and contents of the date and time strings displayed.
30290 <b>ASYNC</b> 30291	<b>HRONOUS I</b> Default.	EVENTS
30292 <b>STDOU</b>		ention is not specified the standard output formest in unexpecified
30293 30294 XSI 30295	On XSI-con	option is not specified, the standard output format is unspecified. formant systems, the output format is as follows. The column headings and of the columns in a <i>ps</i> listing are given below. The precise meanings of these fields

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are implementation-dependent. The letters 'f' and 'l' (below) indicate the option (full or long) that shall cause the corresponding heading to appear; all means that the heading always appears. Note that these two options determine only what information is provided for a process; they do not determine which processes are listed.

F	(l)	Flags (octal and additive) associated with the process.
S	(l)	The state of the process.
UID	(f,l)	The user ID number of the process owner; the login name is printed under the <b>–f</b> option.
PID	(all)	The process ID of the process; it is possible to kill a process if this datum is known.
PPID	(f,l)	The process ID of the parent process.
C	(f,l)	Processor utilization for scheduling.
PRI	(l)	The priority of the process; higher numbers mean lower priority.
NI	(l)	Nice value; used in priority computation.
ADDR	(l)	The address of the process.
SZ	(l)	The size in blocks of the core image of the process.
WCHAN	(1)	The event for which the process is waiting or sleeping; if blank, the process is running.
STIME	(f)	Starting time of the process.
TTY	(all)	The controlling terminal for the process.
TIME	(all)	The cumulative execution time for the process.
CMD	(all)	The command name; the full command name and its arguments are written under the <b>–f</b> option.

A process that has exited and has a parent, but has not yet been waited for by the parent, is marked **defunct**.

Under the option –**f**, *ps* tries to determine the command name and arguments given when the process was created by examining memory or the swap area. Failing this, the command name, as it would appear without the option –**f**, is written in square brackets.

The  $-\mathbf{o}$  option allows the output format to be specified under user control.

The application shall ensure that the format specification is a list of names presented as a single argument, <br/> <blank> or comma-separated. Each variable has a default header. The default header can be overridden by appending an equals sign and the new text of the header. The rest of the characters in the argument shall be used as the header text. The fields specified shall be written in the order specified on the command line, and should be arranged in columns in the output. The field widths shall be selected by the system to be at least as wide as the header text (default or overridden value). If the header text is null, such as  $-\mathbf{o}$  user=, the field width shall be at least as wide as the default header text. If all header text fields are null, no header line shall be written.

The following names are recognized in the POSIX locale:

**ruser** The real user ID of the process. This shall be the textual user ID, if it can be obtained and the field width permits, or a decimal representation otherwise.

**user** The effective user ID of the process. This shall be the textual user ID, if it can be obtained and the field width permits, or a decimal representation otherwise.

rgroup The real group ID of the process. This shall be the textual group ID, if it can be obtained and the field width permits, or a decimal representation otherwise.

**ps** Utilities

30341 30342	group	The effective group ID of the process. This shall be the textual group ID, if it can be obtained and the field width permits, or a decimal representation otherwise.		
30343	pid	The decimal value of the process ID.		
30344	ppid	The decimal value of the parent process ID.		
30345	pgid	The decimal value of the process group ID.		
30346 30347 30348	pcpu	The ratio of CPU time used recently to CPU time available in the same period expressed as a percentage. The meaning of "recently" in this context is unspecified. The CPU time available is determined in an unspecified manner.		
30349	VSZ	The size of the process in (virtual) memory in kilobytes as a decimal integer.		
30350	nice	The decimal value of the nice value of the process; see <i>nice</i> on page 698.		
30351	etime	In the POSIX locale, the elapsed time since the process was started, in the form:		
30352		[[dd-]hh:]mm:ss		
30353 30354 30355		where <i>dd</i> shall represent the number of days, <i>hh</i> the number of hours, <i>mm</i> the number of minutes, and <i>ss</i> the number of seconds. The <i>dd</i> field shall be a decimal integer. The <i>hh</i> , <i>mm</i> , and <i>ss</i> fields shall be two-digit decimal integers padded on the left with zeros.		
30356	time	In the POSIX locale, the cumulative CPU time of the process in the form:		
30357		[dd-]hh:mm:ss		
30358		The dd, hh, mm, and ss fields shall be as described in the etime specifier.		
30359 30360	tty	The name of the controlling terminal of the process (if any) in the same format used the <i>who</i> utility.		
30361	comm	The name of the command being executed ( $argv[0]$ value) as a string.		
30362 30363 30364 30365 30366 30367 30368	args	The command with all its arguments as a string. The implementation may truncate this value to the field width; it is implementation-dependent whether any further truncation occurs. It is unspecified whether the string represented is a version of the argument list as it was passed to the command when it started, or is a version of the arguments as they may have been modified by the application. Applications cannot depend on being able to modify their argument list and having that modification be reflected in the output of <i>ps</i> .		
30369 30370		ld need not be meaningful in all implementations. In such a case a hyphen $('-')$ should out in place of the field value.		
30371 30372 30373	implem	Only <b>comm</b> and <b>args</b> shall be allowed to contain blank> characters; all others shall not. Any implementation-dependent variables shall be specified in the system documentation along with the default header and indicating if the field may contain blank> characters.		
30374 30375	The following table specifies the default header to be used in the POSIX locale corresponding to each format specifier.			

**Utilities** ps

ps
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30377	Format Specifier	<b>Default Header</b>	Format Specifier	<b>Default Header</b>
30378	args	COMMAND	ppid	PPID
30379	comm	<b>COMMAND</b>	rgroup	RGROUP
30380	etime	ELAPSED	ruser	RUSER
30381	group	GROUP	time	TIME
30382	nice	NI	tty	TT
30383	pcpu	%CPU	user	USER
30384	pgid	PGID	VSZ	VSZ
30385	pid	PID		

#### 30386 STDERR

30387 Used only for diagnostic messages.

# 30388 OUTPUT FILES

None. 30389

# 30390 EXTENDED DESCRIPTION

30391 None.

## 30392 EXIT STATUS

The following exit values shall be returned: 30393

Successful completion. 30394

An error occurred. 30395

## 30396 CONSEQUENCES OF ERRORS

Default. 30397

30401 30402

30403

30404

30405

30406

30407

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# 30398 APPLICATION USAGE

Things can change while ps is running; the snapshot it gives is only true for an instant, and might 30399 30400 not be accurate by the time it is displayed.

> The args format specifier is allowed to produce a truncated version of the command arguments. In some implementations, this information is no longer available when the ps utility is executed.

> If the field width is too narrow to display a textual ID, the system may use a numeric version. Normally, the system would be expected to choose large enough field widths, but if a large number of fields were selected to write, it might squeeze fields to their minimum sizes to fit on one line. One way to ensure adequate width for the textual IDs is to override the default header for a field to make it larger than most or all user or group names.

There is no special quoting mechanism for header text. The header text is the rest of the argument. If multiple header changes are needed, multiple -o options can be used, such as:

ps -o "user=User Name" -o pid=Process\ ID

On some systems, especially multi-level secure systems, ps may be severely restricted and 30411 produce information only about child processes owned by the user. 30412

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

# 30415 **EXAMPLES**

30416 The command:

30417 ps -o user,pid,ppid=MOM -o args **ps** Utilities

30418	writes at least the following in the POSIX locale:
-------	--

30419 USER PID MOM COMMAND

30420 helene 34 12 ps -o uid,pid,ppid=MOM -o args

The contents of the **COMMAND** field need not be the same in all implementations, due to possible truncation.

#### 30423 RATIONALE

 There is very little commonality between BSD and System V implementations of *ps.* Many options conflict or have subtly different usages. The standard developers attempted to select a set of options that were useful on a wide range of systems and selected options that either can be implemented on both BSD and System V-based systems without breaking the current implementations or where the options are sufficiently similar that any changes would not be unduly problematic for users or implementors.

It is recognized that on some systems, especially multi-level secure systems, *ps* may be nearly useless. The default output has therefore been chosen such that it does not break historical implementations and also is likely to provide at least some useful information on most systems.

The major change is the addition of the format specification capability. The motivation for this invention is to provide a mechanism for users to access a wider range of system information, if the system permits it, in a portable manner. The fields chosen to appear in this volume of IEEE Std. 1003.1-200x were arrived at after considering what concepts were likely to be both reasonably useful to the "average" user and had a reasonable chance of being implemented on a wide range of systems. Again it is recognized that not all systems are able to provide all the information and, conversely, some may wish to provide more. It is hoped that the approach adopted will be sufficiently flexible and extensible to accommodate most systems. Implementations may be expected to introduce new format specifiers.

The default output should consist of a short listing containing the process ID, terminal name, cumulative execution time, and command name of each process.

The preference of the standard developers would have been to make the format specification an operand of the *ps* command. Unfortunately, BSD usage precluded this.

At one time a format was included to display the environment array of the process. This was deleted because there is no portable way to display it.

The **–A** option is equivalent to the BSD **–g** and the SVID **–e**. Because the two systems differed, a mnemonic compromise was selected.

The -a option is described with some optional behavior because the SVID omits session leaders, but BSD does not.

In an early proposal, format specifiers appeared for priority and start time. The former was not defined adequately in this volume of IEEE Std. 1003.1-200x and was removed in deference to the defined nice value; the latter because elapsed time was considered to be more useful.

In a new BSD version of ps, a  $-\mathbf{O}$  option can be used to write all of the default information, followed by additional format specifiers. This was not adopted because the default output is implementation-dependent. Nevertheless, this is a useful option that should be reserved for that purpose. In the  $-\mathbf{o}$  option for the POSIX Shell and Utilities ps, the format is the concatenation of each  $-\mathbf{o}$ . Therefore, the user can have an alias or function that defines the beginning of their desired format and add more fields to the end of the output in certain cases where that would be useful.

The format of the terminal name is unspecified, but the descriptions of *ps, talk, who*, and *write* require that they all use the same format.

Utilities ps

30464 The **pcpu** field indicates that the CPU time available is determined in an unspecified manner. 30465 This is because it is difficult to express an algorithm that is useful across all possible machine architectures. Historical counterparts to this value have attempted to show percentage of use in 30466 the recent past, such as the preceding minute. Frequently, these values for all processes did not 30467 add up to 100%. Implementations are encouraged to provide data in this field to users that will 30468 help them identify processes currently affecting the performance of the system. 30469 30470 FUTURE DIRECTIONS 30471 None. 30472 SEE ALSO 30473 kill, nice, renice 30474 CHANGE HISTORY First released in Issue 2. 30475 30476 Issue 4 30477 Aligned with the ISO/IEC 9945-2: 1993 standard. 30478 Issue 6 This utility is now marked as part of the User Portability Utilities option. 30479

The normative text is reworded to avoid use of the term "must" for application requirements.

30480

**pwd** Utilities

30481 <b>NAME</b>				
30482	pwd — return working directory name			
30483 <b>SYNOPSIS</b> 30484				
30485 <b>DESCR</b>		-		
30486 30487	The pwd uti	lity shall write to standard output an absolute path name of the current working hich does not contain the file names dot or dot-dot.		
30488 <b>OPTIO</b>				
30489 30490	•	utility shall conform to the System Interface Definitions volume of   03.1-200x, Section 12.2, Utility Syntax Guidelines.		
30491	The following	g options shall be supported by the implementation:		
30492 30493 30494 30495	-L	If the <i>PWD</i> environment variable contains an absolute path name of the current directory that does not contain the file names dot or dot-dot, <i>pwd</i> shall write this path name to standard output. Otherwise, the <b>–L</b> option shall behave as the <b>–P</b> option.		
30496 30497	- <b>P</b>	The absolute path name written shall not contain file names that, in the context of the path name, refer to files of type symbolic link.		
30498 30499		nd $-\mathbf{P}$ are specified, the last one shall apply. If neither $-\mathbf{L}$ nor $-\mathbf{P}$ is specified, the $pwd$ behave as if $-\mathbf{L}$ had been specified.		
30500 <b>OPERA</b>	NDS			
30501	None.			
30502 <b>STDIN</b> 30503	Not used.			
30504 <b>INPUT</b> 30505	<b>FILES</b> None.			
30506 <b>ENVIR</b> 0 30507		ARIABLES  ag environment variables shall affect the execution of <i>pwd</i> :		
30508 30509 30510 30511 30512	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.		
30513 30514	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.		
30515	LC_MESSAC	GES		
30516 30517		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.		
30518 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .		
30519 30520 30521 30522 30523	PWD	If the <b>–P</b> option is in effect, this variable shall be set to an absolute path name of the current working directory that does not contain any components that specify symbolic links, does not contain any components that are dot, and does not contain any components that are dot-dot. If an application sets or unsets the value of <i>PWD</i> , the behavior of <i>pwd</i> is unspecified.		

Utilities pwd

#### 30524 ASYNCHRONOUS EVENTS 30525 Default. **30526 STDOUT** The *pwd* utility output is an absolute path name of the current working directory: 30527 30528 "%s\n", <directory pathname> 30529 STDERR 30530 Used only for diagnostic messages. 30531 OUTPUT FILES 30532 None. 30533 EXTENDED DESCRIPTION 30534 None. 30535 EXIT STATUS The following exit values shall be returned: 30536 Successful completion. 30537 >0 An error occurred. 30538 30539 CONSEQUENCES OF ERRORS If an error is detected, output shall not be written to standard output, a diagnostic message shall 30540 30541 be written to standard error, and the exit status is not zero. 30542 APPLICATION USAGE None. 30543 30544 EXAMPLES None. 30545 30546 RATIONALE Some implementations have historically provided *pwd* as a shell special built-in command. 30547 In most utilities, if an error occurs, partial output may be written to standard output. This does 30548 not happen in historical implementations of pwd. Because pwd is frequently used in historical 30549 30550 shell scripts without checking the exit status, it is important that the historical behavior is required here; therefore, the CONSEQUENCES OF ERRORS section specifically disallows any 30551 partial output being written to standard output. 30552 30553 FUTURE DIRECTIONS None. 30554 30555 SEE ALSO 30556 cd, the System Interfaces volume of IEEE Std. 1003.1-200x, getcwd() 30557 CHANGE HISTORY First released in Issue 2. 30558 30559 Issue 4 Aligned with the ISO/IEC 9945-2: 1993 standard. 30560 30561 **Issue 6**

The -P and -L options are added to describe actions relating to symbolic links as specified in the

IEEE P1003.2b draft standard.

30562

30563

**qalter** Utilities

```
30564 NAME
              qalter — alter batch job
30565
30566 SYNOPSIS
              qalter [-a date_time][-A account_string][-c interval][-e path_name]
30567 BE
30568
                    [-h hold_list][-j join_list][-k keep_list][-l resource_list]
                    [-m mail_options][-M mail_list][-N name][-o path_name]
30569
                    [-p priority][-r y|n][-S path_name_list][-u user_list]
30570
                    job_identifier ...
30571
30572
30573 DESCRIPTION
              The attributes of a batch job are altered by a request to the batch server that manages the batch
30574
              job. The qalter utility is a user-accessible batch client that requests the alteration of the attributes
30575
              of one or more batch jobs.
30576
              The qalter utility shall alter the attributes of those batch jobs, and only those batch jobs, for which
30577
30578
              a batch job_identifier is presented to the utility.
              The qalter utility shall alter the attributes of batch jobs in the order in which the batch
30579
              job_identifiers are presented to the utility.
30580
              If the qalter utility fails to process a batch job_identifier successfully, the utility shall proceed to
30581
              process the remaining batch job_identifiers, if any.
30582
              For each batch job_identifier for which the qalter utility succeeds, each attribute of the identified
30583
              batch job shall be altered as indicated by all the options presented to the utility.
30584
              For each identified batch job for which the qalter utility fails, the utility shall not alter any
30585
              attribute of the batch job.
30586
              For each batch job that the qalter utility processes, the utility shall not modify any attribute other
30587
              than those required by the options and option-arguments presented to the utility.
30588
              The qalter utility shall alter batch jobs by sending a Modify Job Request to the batch server that
30589
              manages each batch job. At the time the qalter utility exits, it shall have modified the batch job
30590
30591
              corresponding to each successfully processed batch job_identifier. An attempt to alter the
              attributes of a batch job in the RUNNING state is implementation-dependent.
30592
30593 OPTIONS
              The qalter utility shall conform to the System Interface Definitions volume
30594
              IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.
30595
30596
              The following options shall be supported by the implementation:
              −a date_time Redefine the time at which the batch job becomes eligible for execution.
30597
30598
                            The qalter utility shall accept an option-argument that conforms to the syntax of
                            the date_time operand of the touch utility.
30599
                            The qalter utility shall set the Execution_Time attribute of the batch job to the
30600
30601
                            number of seconds since the Epoch that is equivalent to the local time expressed
30602
                            by the value of the date_time option-argument. Specifying a date_time option-
                            argument that represents a time (number of seconds since the Epoch) earlier than
30603
                            the time at which the utility exits shall have the same effect on batch job execution
30604
                            as if the -a option had not been presented to the utility. The Epoch is defined in the
30605
                            System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 3.151, Epoch.
30606
30607
              –A account_string
```

30608

Redefine the account to which the resource consumption of the batch job should be

Utilities qalter

30609		charged.		
30610		The syntax of	of the account_string option-argument is unspecified.	
30611 30612		•	tility shall set the <i>Account_Name</i> attribute of the batch job to the value <i>nt_string</i> option-argument.	
30613	-c interval	Redefine wh	nether the batch job should be checkpointed, and if so, how often.	
30614 30615		The <i>qalter</i> ut the followin	cility shall accept a value for the interval option-argument that is one of g:	
30616 30617		n	No checkpointing is to be performed on the batch batch job (NO_CHECKPOINT).	
30618 30619		S	Checkpointing is to be performed only when the batch server is shut down (CHECKPOINT_AT_SHUTDOWN).	
30620 30621 30622		c	Automatic periodic checkpointing is to be performed at the <i>Minimum_Cpu_Interval</i> attribute of the batch queue, in units of CPU minutes (CHECKPOINT_AT_MIN_CPU_INTERVAL).	
30623 30624 30625 30626		c=minutes	Automatic periodic checkpointing is to be performed every <i>minutes</i> of CPU time, or every <i>Minimum_Cpu_Interval</i> minutes, whichever is greater. The <i>minutes</i> argument shall conform to the syntax for unsigned integers and shall be greater than zero.	
30627 30628 30629 30630		document	tentation may define other checkpoint intervals. The conformance for an implementation shall describe any alternative checkpoint ow they are specified, their internal behavior, and how they affect the the utility.	
30631 30632		-	cility shall set the <i>Checkpoint</i> attribute of the batch job to the value of the on-argument.	
30633	-е path_nam	e Redefine the	e path to be used for the standard error stream of the batch job.	
30634 30635 30636		syntax of th	tility shall accept a <i>path_name</i> option-argument that conforms to the e <i>path_name</i> element defined in the POSIX.1-1990 standard, which can by a host name element of the form <i>hostname</i> :.	
30637 30638 30639		utility shall	name option-argument constitutes an absolute path name, the <i>qalter</i> set the <i>Error_Path</i> attribute of the batch job to the value of the ption-argument, including the host name element, if present.	
30640 30641 30642 30643 30644		name eleme batch job to path_name o	name option-argument constitutes a relative path name and no host on the specified, the <i>qalter</i> utility shall set the <i>Error_Path</i> attribute of the option-argument relative to the current directory of the process that a <i>qalter</i> utility.	
30645 30646 30647		element is s	name option-argument constitutes a relative path name and a host name pecified, the <i>qalter</i> utility shall set the <i>Error_Path</i> attribute of the batch lue of the option-argument without expansion.	
30648 30649 30650		utility shall	prefix the path name in the <i>Error_Path</i> attribute with <i>hostname</i> :, where the name of the host upon which the <i>qalter</i> utility is being executed.	
30651 30652	- <b>h</b> hold_list		e types of holds, if any, on the batch job. The <i>qalter</i> <b>-h</b> option shall lue for the <i>hold_list</i> option-argument that is a string of alphanumeric	

**qalter** Utilities

characters in the portable character set (see the System Interface Definitions 30653 volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set). 30654 30655 The *qalter* utility shall accept a value for the *hold list* option-argument that is a string of one or more of the characters 'u', 's', or 'o', or the single character 30656 'n'. For each unique character in the hold\_list option-argument, the qalter utility 30657 shall add a value to the *Hold\_Types* attribute of the batch job as follows, each 30658 representing a different hold type: 30659 **USER** 30660 **SYSTEM** 30661 **OPERATOR** 30662 If any of these characters are duplicated in the hold\_list option-argument, the 30663 duplicates shall be ignored. An existing *Hold Types* attribute can be cleared by the 30664 hold type: 30665 NO\_HOLD 30666 The *qalter* utility shall consider it an error if any hold type other than  $\mathbf{n}$  is combined 30667 with hold type n. Strictly conforming applications shall not repeat any of the 30668 characters 'u', 's', 'o', or 'n' within the hold\_list option-argument. The qalter 30669 utility shall permit the repetition of characters, but shall not assign additional 30670 meaning to the repeated characters. An implementation may define other hold 30671 30672 types. The conformance document for an implementation shall describe any additional hold types, how they are specified, their internal behavior, and how 30673 they affect the behavior of the utility. 30674 **-j** join\_list Redefine which streams of the batch job are to be merged. The *qalter* – j option shall 30675 accept a value for the join\_list option-argument that is a string of alphanumeric 30676 characters in the portable character set (see the System Interface Definitions 30677 volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set). 30678 The *qalter* utility shall accept a *join\_list* option-argument that consists of one or 30679 30680 more of the characters 'e' and 'o', or the single character 'n'. All of the other batch job output streams specified shall be merged into the output 30681 stream represented by the character listed first in the *join\_list* option-argument. 30682 For each unique character in the *join list* option-argument, the *qalter* utility shall 30683 add a value to the *Join\_Path* attribute of the batch job as follows, each representing 30684 a different batch job stream to join: 30685 The standard error of the batch batch job (JOIN\_STD\_ERROR). 30686 The standard output of the batch batch job (JOIN\_STD\_OUTPUT). 30687 An existing *Join\_Path* attribute can be cleared by the join type: 30688 NO\_JOIN 30689 n 30690 If **n** is specified, then no files are joined. The *qalter* utility shall consider it an error if any join type other than  $\mathbf{n}$  is combined with join type  $\mathbf{n}$ . 30691 Strictly conforming applications shall not repeat any of the characters 'e', 'o', or 30692 'n' within the join\_list option-argument. The qalter utility shall permit the 30693 repetition of characters, but shall not assign additional meaning to the repeated 30694 30695 characters.

Utilities qalter

30696 An implementation may define other join types. The conformance document for an implementation shall describe any additional batch job streams, how they are 30697 30698 specified, their internal behavior, and how they affect the behavior of the utility. -k keep\_list Redefine which output of the batch job to retain on the execution host. 30699 30700 The qalter -k option shall accept a value for the keep\_list option-argument that is a string of alphanumeric characters in the portable character set (see the System 30701 Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable 30702 Character Set). 30703 The *qalter* utility shall accept a *keep\_list* option-argument that consists of one or 30704 more of the characters 'e' and 'o' or the single character 'n'. 30705 For each unique character in the *keep\_list* option-argument, the *qalter* utility shall 30706 30707 add a value to the *Keep\_Files* attribute of the batch job as follows, each representing a different batch job stream to keep: 30708 The standard error of the batch batch job (KEEP\_STD\_ERROR). 30709 e The standard output of the batch batch job (KEEP\_STD\_OUTPUT). 30710 If both 'e' and 'o' are specified, then both files are retained. An existing 30711 *Keep\_Files* attribute can be cleared by the keep type: 30712 NO\_KEEP 30713 30714 If **n** is specified, then no files are retained. The *qalter* utility shall consider it an error if any keep type other than  $\mathbf{n}$  is combined with keep type  $\mathbf{n}$ . 30715 30716 Strictly conforming applications shall not repeat any of the characters 'e', 'o', or 30717 'n' within the keep list option-argument. The qalter utility shall permit the repetition of characters, but shall not assign additional meaning to the repeated 30718 characters. An implementation may define other keep types. The conformance 30719 document for an implementation shall describe any additional keep types, how 30720 30721 they are specified, their internal behavior, and how they affect the behavior of the utility. 30722 30723 -l resource list Redefine the resources that are allowed or required by the batch job. 30724 30725 The qalter utility shall accept a resource\_list option-argument that conforms to the following syntax: 30726 30727 resource=value[,,resource=value,,...] The *qalter* utility shall set one entry in the value of the *Resource\_List* attribute of the 30728 batch job for each resource listed in the *resource\_list* option-argument. 30729 Because the list of supported resource names might vary by batch server, the *qalter* 30730 utility shall rely on the batch server to validate the resource names and associated 30731 values. See Section 3.3.3 on page 157 for a means of removing keyword=value (and 30732 value@keyword) pairs and other general rules for list-oriented batch job attributes. 30733 30734 -m mail\_options Redefine the points in the execution of the batch job at which the batch server is to 30735 send mail about a change in the state of the batch job. 30736 The *qalter* -m option shall accept a value for the *mail\_options* option-argument that 30737 30738 is a string of alphanumeric characters in the portable character set (see the System 30739 Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable

**qalter** Utilities

30740		Character Set).
30741 30742 30743 30744		The <i>qalter</i> utility shall accept a value for the <i>mail_options</i> option-argument that is a string of one or more of the characters 'e', 'b', and 'a', or the single character 'n'. For each unique character in the <i>mail_options</i> option-argument, the <i>qalter</i> utility shall add a value to the <i>Mail_Users</i> attribute of the batch job as follows, each
30745		representing a different time during the life of a batch job at which to send mail:
30746		e MAIL_AT_EXIT
30747		b MAIL_AT_BEGINNING
30748		a MAIL_AT_ABORT
30749 30750		If any of these characters are duplicated in the <i>mail_options</i> option-argument, the duplicates shall be ignored.
30751		An existing <i>Mail_Points</i> attribute can be cleared by the mail type:
30752		n NO_MAIL
30753 30754 30755 30756 30757		If <b>n</b> is specified, then mail is not sent. The <i>qalter</i> utility shall consider it an error if any mail type other than <b>n</b> is combined with mail type <b>n</b> . Strictly conforming applications shall not repeat any of the characters 'e', 'b', 'a', or 'n' within the <i>mail_options</i> option-argument. The <i>qalter</i> utility shall permit the repetition of characters but shall not assign additional meaning to the repeated characters.
30758 30759 30760		An implementation may define other mail types. The conformance document for an implementation shall describe any additional mail types, how they are specified, their internal behavior, and how they affect the behavior of the utility.
30761 30762	-M mail_list	Redefine the list of users to which the batch server that executes the batch job is to send mail, if the batch server sends mail about the batch job.
30763 30764 30765		The syntax of the <i>mail_list</i> option-argument is unspecified. If the implementation of the <i>qalter</i> utility uses a name service to locate users, the utility shall accept the syntax used by the name service.
30766 30767		If the implementation of the <i>qalter</i> utility does not use a name service to locate users, the implementation shall accept the following syntax for user names:
30768		<pre>mail_address[,,mail_address,,]</pre>
30769		The interpretation of <i>mail_address</i> is implementation-dependent.
30770 30771		The <i>qalter</i> utility shall set the <i>Mail_Users</i> attribute of the batch job to the value of the <i>mail_list</i> option-argument.
30772	-N name	Redefine the name of the batch job.
30773 30774 30775 30776		The <i>qalter</i> – <b>N</b> option shall accept a value for the <i>name</i> option argument that is a string of up to 15 alphanumeric characters in the portable character set (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set) where the first character is alphabetic.
30777		The syntax of the <i>name</i> option-argument is unspecified.
30778 30779		The <i>qalter</i> utility shall set the <i>Job_Name</i> attribute of the batch job to the value of the <i>name</i> option-argument.
30780	-o path_name	Redefine the path for the standard output of the batch job.

Utilities qalter

30781 30782 30783		The <i>qalter</i> utility shall accept a <i>path_name</i> option-argument that conforms to the syntax of the <i>path_name</i> element defined in the POSIX.1-1990 standard, which can be preceded by a host name element of the form <i>hostname</i> :.
30784 30785 30786		If the <i>path_name</i> option-argument constitutes an absolute path name, the <i>qalter</i> utility shall set the <i>Output_Path</i> attribute of the batch job to the value of the <i>path_name</i> option-argument.
30787 30788 30789 30790 30791		If the <i>path_name</i> option-argument constitutes a relative path name and no host name element is specified, the <i>qalter</i> utility shall set the <i>Output_Path</i> attribute of the batch job to the absolute path name derived by expanding the <i>path_name</i> optionargument relative to the current directory of the process that executes the <i>qalter</i> utility.
30792 30793 30794		If the <i>path_name</i> option-argument constitutes a relative path name and a host name element is specified, the <i>qalter</i> utility shall set the <i>Output_Path</i> attribute of the batch job to option-argument without any expansion of the path name.
30795 30796 30797 30798		If the <i>path_name</i> option-argument does not include a host name element, the <i>qalter</i> utility shall prefix the path name in the <i>Output_Path</i> attribute with <i>hostname</i> :, where <i>hostname</i> is the name of the host upon which the <i>qalter</i> utility is being executed.
30799	- <b>p</b> priority	Redefine the priority of the batch job.
30800 30801 30802		The <i>qalter</i> utility shall accept a value for the priority option-argument that conforms to the syntax for signed decimal integers, and which is not less than -1 024 and not greater than 1 023.
30803 30804		The <i>qalter</i> utility shall set the <i>Priority</i> attribute of the batch job to the value of the <i>priority</i> option-argument.
30805	$-\mathbf{r} y   n$	Redefine whether the batch job is rerunable.
30806 30807		If the value of the option-argument is $y$ , the <i>qalter</i> utility shall set the <i>Rerunable</i> attribute of the batch job to TRUE.
30808 30809		If the value of the option-argument is $n$ , the <i>qalter</i> utility shall set the <i>Rerunable</i> attribute of the batch job to FALSE.
30810 30811		The <i>qalter</i> utility shall consider it an error if any character other than 'y' or 'n' is specified in the option-argument.
30812 30813	-S path_nam	ne_list   Redefine the shell that interprets the script at the destination system.
30814 30815		The <i>qalter</i> utility shall accept a <i>path_name_list</i> option-argument that conforms to the following syntax:
30816		<pre>pathname[@host][,,pathname[@host],,]</pre>
30817 30818		The <i>qalter</i> utility shall accept only one path name that is missing a corresponding host name. The <i>qalter</i> utility shall allow only one path name per named host.
30819 30820 30821 30822		The <i>qalter</i> utility shall add a value to the <i>Shell_Path_List</i> attribute of the batch job for each entry in the <i>path_name_list</i> option-argument. See Section 3.3.3 on page 157 for a means of removing <i>keyword=value</i> (and <i>value@keyword</i> ) pairs and other general rules for list-oriented batch job attributes.
30823 30824	-u user_list	Redefine the user name under which the batch job is to run at the destination   system.

**qalter** Utilities

30825 30826			The $\it qalter$ utility shall accept a $\it user\_list$ option-argument that conforms to the following syntax:
30827			username[@host][,,username[@host],,]
30828 30829			The <i>qalter</i> utility shall accept only one user name that is missing a corresponding host name. The <i>qalter</i> utility shall accept only one user name per named host.
30830 30831 30832 30833			The <i>qalter</i> utility shall add a value to the <i>User_List</i> attribute of the batch job for each entry in the <i>user_list</i> option-argument. See Section 3.3.3 on page 157 for a means of removing <i>keyword=value</i> (and <i>value@keyword</i> ) pairs and other general rules for list-oriented batch job attributes.
30834	OPERAN	NDS	1
30835 30836			cility shall accept one or more operands that conform to the syntax for a batch (see Section 3.3.1 on page 156).
30837	STDIN		
30838		Not used.	İ
30839 30840	INPUT F	<b>TLES</b> None.	 
30841	ENVIRO	NMENT VA	RIABLES
30842		The followin	g environment variables shall affect the execution of <i>qalter</i> :
30843 30844 30845 30846 30847		LANG	Provide a default value for the internationalization variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
30848 30849		LC_ALL	If set to a non-empty string value, override the values of all the other $\mid$ internationalization variables. $\mid$
30850 30851 30852		LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).
30853		LC_MESSAG	RES
30854 30855			Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
30856		LC_TIME	Determine the format and contents of date and time strings written by <i>qalter</i> .
30857		LOGNAME	Determine the login name of the user.
30858 30859		TZ	Determine the timezone in which the time and date are written. If the <i>TZ</i> variable is not set, an unspecified system default timezone is used.
30860 30861		<b>HRONOUS E</b> Default.	EVENTS
30862	STDOU	Γ	1
30863		None.	j
30864	STDERR	2	
30865		Used only for	r diagnostic messages.

Utilities qalter

## 30866 OUTPUT FILES

30867 None.

#### 30868 EXTENDED DESCRIPTION

30869 None.

#### 30870 EXIT STATUS

The following exit values shall be returned:

30872 0 Successful completion.

30873 >0 An error occurred.

## 30874 CONSEQUENCES OF ERRORS

In addition to the default behavior, the *qalter* utility shall not be required to write a diagnostic message to standard error when the error reply received from a batch server indicates that the batch *job\_identifier* does not exist on the server. Whether or not the *qalter* utility attempts to locate the batch job on other batch servers is implementation-dependent.

#### **30879 APPLICATION USAGE**

30880 None.

# 30881 EXAMPLES

30882 None.

#### 30883 RATIONALE

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The *qalter* utility allows users to change the attributes of a batch job.

As a means of altering a queued job, the *qalter* utility is superior to deleting and requeuing the batch job insofar as an altered job retains its place in the queue with some traditional selection algorithms. In addition, the *qalter* utility is both shorter and simpler than a sequence of *qdel* and *qsub* utilities.

The result of an attempt on the part of a user to alter a batch job in a RUNNING state is implementation-dependent because a batch job in the RUNNING state will already have opened its output files and otherwise performed any actions indicated by the options in effect at the time the batch job began execution.

The options processed by the *qalter* utility are identical to those of the *qsub* utility, with a few exceptions:  $-\mathbf{V}$ ,  $-\mathbf{v}$ , and  $-\mathbf{q}$ . The  $-\mathbf{V}$  and  $-\mathbf{v}$  are inappropriate for the *qalter* utility, since they capture potentially transient environment information from the submitting process. The  $-\mathbf{q}$  option would specify a new queue, which would largely negate the previously stated advantage of using *qalter*; furthermore, the *qmove* utility provides a superior means of moving jobs.

Each of the following paragraphs provides the rationale for a *qalter* option.

Additional rationale concerning these options can be found in the rationale for the *qsub* utility.

The **–a** option allows users to alter the date and time at which a batch job becomes eligible to run.

The **–A** option allows users to change the account that will be charged for the resources consumed by the batch job. Support for the **–A** option is mandatory for conforming implementations of *qalter*, even though support of accounting is optional for servers. Whether or not to support accounting is left to the implementor of the server, but mandatory support of the **–A** option assures users of a consistent interface and allows them to control accounting on servers that support accounting.

The -c option allows users to alter the checkpointing interval of a batch job. A checkpointing system, which is not defined by IEEE Std. 1003.1-200x, allows recovery of a batch job at the most

**qalter** Utilities

30910 30911 30912 30913 30914	recent checkpoint in the event of a crash. Checkpointing is typically used for jobs that consume expensive computing time or must meet a critical schedule. Users should be allowed to make the tradeoff between the overhead of checkpointing and the risk to the timely completion of the batch job; therefore, this volume of IEEE Std. 1003.1-200x provides the checkpointing interval option. Support for checkpointing is optional for servers.	
30915 30916 30917	The —e option allows users to alter the name and location of the standard error stream written by a batch job. However, the path of the standard error stream is meaningless if the value of the <i>Join_Path</i> attribute of the batch job is TRUE.	     
30918 30919 30920	The <b>-h</b> option allows users to set the hold type in the <i>Hold_Types</i> attribute of a batch job. The <i>qhold</i> and <i>qrls</i> utilities add or remove hold types to the <i>Hold_Types</i> attribute, respectively. The <b>-h</b> option has been modified to allow for implementation-dependent hold types.	   
30921 30922	The $-\mathbf{j}$ option allows users to alter the decision to join (merge) the standard error stream of the batch job with the standard output stream of the batch job.	 
30923	The <b>–l</b> option allows users to change the resource limits imposed on a batch job.	
30924 30925	The $-m$ option allows users to modify the list of points in the life of a batch job at which the designated users will receive mail notification.	 
30926 30927	The $-M$ option allows users to alter the list of users who will receive notification about events in the life of a batch job.	 
30928	The –N option allows users to change the name of a batch job.	
30929 30930	The $-\mathbf{o}$ option allows users to alter the name and path to which the standard output stream of the batch job will be written.	
30931 30932	The $-\mathbf{P}$ option allows users to modify the priority of a batch job. Support for priority is optional for batch servers.	 
30933	The $-\mathbf{r}$ option allows users to alter the rerunability status of a batch job.	
30934 30935 30936	The <b>-S</b> option allows users to change the name and location of the shell image that will be invoked to interpret the script of the batch job. This option has been modified to allow a list of shell name and locations associated with different host.	   
30937	The $-\mathbf{u}$ option allows users to change the user identifier under which the batch job will execute.	
30938	As with other batch utilities, implementors can extend the $\it qalter$ utility using the $-W$ option.	
30939 30940 30941 30942	The <i>job_identifier</i> operand syntax is provided so that the user can differentiate between the originating and destination (or executing) batch server. These may or may not be the same. The <i>.server_name</i> portion identifies the originating batch server, while the <i>@server</i> portion identifies the destination batch server.	     
30943 30944	Historically, the <i>qalter</i> utility has been a component of the Network Queuing System (NQS), the existing practice from which this utility has been derived.	
30945 <b>FUTUR</b> 30946	E DIRECTIONS None.	 
30947 <b>SEE AL</b> 30948	SO   qdel, qhold, qmove, qrls, qsub, touch, Chapter 3 on page 133	 
30949 <b>CHAN</b> ( 30950	GE HISTORY Derived from IEEE Std. 1003.2d-1994.	 

Utilities **qdel** 

30951 <b>NAME</b>			
30952	qdel — delete batch jobs		
30953 <b>SYNO</b> l 30954 BE	PSIS  qdel job_identifier		
30955			
30956 <b>DESCI</b>	RIPTION		
30957 30958		is deleted by sending a request to the batch server that manages the batch job. A at has been deleted is no longer subject to management by batch services.	
30959 30960	The <i>qdel</i> uti more batch j	lity is a user-accessible client of batch services that requests the deletion of one or obs.	
30961 30962	-	ility shall request a batch server to delete those batch jobs for which a batch is presented to the utility.	
30963 30964	The <i>qdel</i> ut	ility shall delete batch jobs in the order in which their batch <i>job_identifiers</i> are the utility.	
30965 30966	-	cility fails to process any batch <i>job_identifier</i> successfully, the utility shall proceed to remaining batch <i>job_identifiers</i> , if any.	
30967 30968	The <i>qdel</i> util manages the	ity shall delete each batch job by sending a <i>Delete Job Request</i> to the batch server that e batch job.	
30969 30970		lity shall not exit until the batch job corresponding to each successfully processed   entifier has been deleted.	
30971 <b>OPTIO</b>	NS		
30972	None.		
30973 <b>OPER</b> A 30974 30975	The <i>qdel</i> uti	dity shall accept one or more operands that conform to the syntax for a batch (see Section 3.3.1 on page 156).	
30976 <b>STDIN</b>	_		
30977	Not used.		
30978 <b>INPUT</b> 30979	' <b>FILES</b> None.		
30980 <b>ENVIR</b> 30981	ONMENT VA The followin	ARIABLES  ng environment variables shall affect the execution of qdel:	
30982 30983 30984 30985 30986	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
30987 30988	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
30989 30990 30991	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).	
30992 30993 30994	LC_MESSA	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	

**qdel** Utilities

30995 LC\_TIME Determine the format and contents of date and time strings written by qdel. *LOGNAME* Determine the login name of the user. 30996 TZDetermine the timezone in which the time and date are written. If the TZ variable 30997 is not set, an unspecified system default timezone is used. 30998 **30999 ASYNCHRONOUS EVENTS** Default. 31000 31001 STDOUT An implementation of the *qdel* utility may write informative messages to standard output. 31002 31003 STDERR Used only for diagnostic messages. 31004 31005 OUTPUT FILES None. 31006 31007 EXTENDED DESCRIPTION None. 31008 31009 EXIT STATUS The following exit values shall be returned: 31010 Successful completion. 31011 An error occurred. 31012 31013 CONSEQUENCES OF ERRORS In addition to the default behavior, the *qdel* utility shall not be required to write a diagnostic 31014 message to standard error when the error reply received from a batch server indicates that the 31015 batch job identifier does not exist on the server. Whether or not the qdel utility waits to output the 31016 31017 diagnostic message while attempting to locate the job on other servers is implementation-31018 dependent. 31019 APPLICATION USAGE None. 31020 31021 EXAMPLES 31022 None. 31023 RATIONALE The *qdel* utility allows users and administrators to delete jobs. 31024 31025 The *qdel* utility provides functionality that is not otherwise available. For example, the *kill* utility of the operating system does not suffice. First, to use the *kill* utility, the user might have to log in 31026 on a remote node, because the kill utility does not operate across the network. Second, unlike 31027 qdel, kill cannot remove jobs from queues. Lastly, the arguments of the qdel utility are job 31028 identifiers rather than process identifiers, and so this utility can be passed the output of the 31029 *qselect* utility, thus providing users with a means of deleting a list of jobs. 31030 Because a set of jobs can be selected using the *qselect* utility, the *qdel* utility has not been 31031 31032 complicated with options that provide for selection of jobs. Instead, the batch jobs to be deleted are identified individually by their job identifiers. 31033 Historically, the *qdel* utility has been a component of NQS, the existing practice on which it is 31034 based. However, the qdel utility defined in this volume of IEEE Std. 1003.1-200x does not provide 31035 an option for specifying a signal number to send to the batch job prior to the killing of the 31036 31037 process; that capability has been subsumed by the *qsig* utility.

Utilities **qdel** 

31038	A discussion was held about the delays of networking and the possibility that the batch server				
31039	may never respond, due to a down router, down batch server, or other network mishap. The				
31040	DESCRIPTION records this under the words "fails to process any job identifier". In the broad				
31041	sense, the network problem is also an error, which causes the failure to process the batch job				
31042	identifier.				
31043	As with other batch utilities, implementors can extend the <i>qdel</i> utility using the <b>–W</b> option.				
31044 <b>FUTUR</b>	1044 FUTURE DIRECTIONS				
31045	None.				
31046 SEE AL	SO				
31047	kill, qselect, qsig, Chapter 3 on page 133				
31048 CHAN	GE HISTORY				
31049	Derived from IEEE Std. 1003.2d-1994.				

**qhold** Utilities

31050 <b>NAME</b>		I
31051	qhold — hold batch jobs	
31052 <b>SYNOI</b>		
31053 BE 31054	qhold [-h hold_list] job_identifier	
31055 <b>DESCR</b>	PTION	· · · · · · · · · · · · · · · · · · ·
31056 DESCR	A hold is placed on a batch job by a request to the batch server that manages the batch job. A	atch server that manages the batch job. A
31057	batch job that has one or more holds is not eligible for execution. The qhold utility is a user-	for execution. The <i>qhold</i> utility is a user-
31058	accessible client of batch services that requests one or more types of hold to be placed on one or	more types of hold to be placed on one or
31059	more batch jobs.	
31060 31061	The <i>qhold</i> utility shall place holds on those batch jobs for which a batch <i>job_identifier</i> is presented to the utility.	or which a batch <i>job_identifier</i> is presented
31062 31063	The <i>qhold</i> utility shall place holds on batch jobs in the order in which their batch <i>job_identifiers</i> are presented to the utility. If the <i>qhold</i> utility fails to process any batch <i>job_identifier</i> successfully,	,
31064	the utility shall proceed to process the remaining batch <i>job_identifiers</i> , if any.	n job_identifiers, if any.
31065 31066	The <i>qhold</i> utility shall place holds on each batch job by sending a <i>Hold Job Request</i> to the batch server that manages the batch job.	by sending a <i>Hold Job Request</i> to the batch
31067	The <i>qhold</i> utility shall not exit until holds have been placed on the batch job corresponding to	placed on the batch job corresponding to
31068	each successfully processed batch <i>job_identifier</i> .	
31069 <b>OPTIO</b>		I
31070	The <i>qhold</i> utility shall conform to the System Interface Definitions volume of	
31071	IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.	•
31072	The following option shall be supported by the implementation:	nentation:
31073	-h hold_list Define the types of holds to be placed on the batch job.	the batch job.
31074	The <i>qhold</i> – <b>h</b> option shall accept a value for the <i>hold_list</i> option-argument that is a	
31075	string of alphanumeric characters in the portable character set (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable	
31076 31077	Character Set).	E.S.G. 1003.1-200x, Section 6.1, Fortable
31078	The qhold utility shall accept a value for the hold_list option-argument that is a	or the hold_list option-argument that is a
31079	string of one or more of the characters 'u', 's', or 'o', or the single character	'u', 's', or 'o', or the single character
31080	'n'.	I
31081	For each unique character in the <i>hold_list</i> option-argument, the <i>qhold</i> utility shall	
31082 31083	add a value to the <i>Hold_Types</i> attribute of the batch job as follows, each representing a different hold type:	oute of the batch job as follows, each
31084	u USER	
31085	s SYSTEM	
31086	o OPERATOR	I
31087 31088	If any of these characters are duplicated in the <i>hold_list</i> option-argument, the duplicates shall be ignored.	ted in the <i>hold_list</i> option-argument, the
31089	An existing <i>Hold_Types</i> attribute can be cleared by the following hold type:	leared by the following hold type:
31090	n NO_HOLD	
31091 31092	The <i>qhold</i> utility shall consider it an error if any hold type other than ${\bf n}$ is combined with hold type ${\bf n}$ .	if any hold type other than <b>n</b> is combined

Utilities **qhold** 

31093 31094 31095 31096		Strictly conforming applications shall not repeat any of the characters 'u', 's', 'o', or 'n' within the <i>hold_list</i> option-argument. The <i>qhold</i> utility shall permit the repetition of characters, but shall not assign additional meaning to the repeated characters.	
31097 31098 31099		An implementation may define other hold types. The conformance document for an implementation shall describe any additional hold types, how they are specified, their internal behavior, and how they affect the behavior of the utility.	
31100 31101		If the $-\mathbf{h}$ option is not presented to the <i>qhold</i> utility, the implementation shall set the <i>Hold_Types</i> attribute to USER.	
31102 <b>OPERA</b> 31103 31104	The <i>qhold</i> ut	cility shall accept one or more operands that conform to the syntax for a batch (see Section 3.3.1 on page 156).	
31105 <b>STDIN</b> 31106	Not used.		
31107 <b>INPUT</b> 31108			
31109 <b>ENVIRO</b> 31110		RIABLES g environment variables shall affect the execution of <i>qhold</i> :	
31111 31112 31113 31114 31115	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	     
31116 31117	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
31118 31119 31120	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).	
31121	LC_MESSAC	CEC	ı
31122 31123	EC_WESSAC	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	
31124	$LC\_TIME$	Determine the format and contents of date and time strings written by <i>qhold</i> .	
31125	LOGNAME	Determine the login name of the user.	
31126 31127	TZ	Determine the timezone in which the time and date are written. If the <i>TZ</i> variable is not set, an unspecified system default timezone is used.	
31128 <b>ASYNC</b> 31129	<b>HRONOUS I</b> Default.	EVENTS	
31130 <b>STDOU</b> 31131	T None.		
			]
31132 <b>STDER</b> 31133		r diagnostic messages.	

**qhold** Utilities

31134 <b>OUTPU</b> 31135	UT FILES None.	
	DED DESCRIPTION	
31137	None.	
31138 <b>EXIT S</b> 7 31139	TATUS  The following exit values shall be returned:	
31140	0 Successful completion.	
31141	>0 An error occurred.	
31142 <b>CONSE</b> 31143 31144 31145 31146 31147	In addition to the default behavior, the <i>qhold</i> utility shall not be required to write a diagnostic message to standard error when the error reply received from a batch server indicates that the batch <i>job_identifier</i> does not exist on the server. Whether or not the <i>qhold</i> utility waits to output the diagnostic message while attempting to locate the job on other servers is implementation-dependent.	
31148 <b>APPLIC</b>	CATION USAGE	
31149	None.	
31150 <b>EXAMP</b> 31151	PLES None.	
31152 <b>RATIO</b> 31153 31154	NALE  The <i>qhold</i> utility allows users to place a hold on one or more jobs. A hold makes a batch job ineligible for execution.	
31155 31156 31157	The <i>qhold</i> utility has options that allow the user to specify the type of hold. Should the user wish to place a hold on a set of jobs that meet a selection criteria, such a list of jobs can be acquired using the <i>qselect</i> utility.	
31158 31159 31160 31161	The -h option allows the user to specify the type of hold that is to be placed on the job. This option allows for USER, SYSTEM, OPERATOR, and implementation-dependent hold types. The USER and OPERATOR holds are distinct. The batch server that manages the batch job will verify that the user is authorized to set the specified hold for the batch job.	
31162 31163	Mail is not required on hold because the administrator has the tools and libraries to build this option if he or she wishes.	
31164	As with other batch utilities, implementors may extend the $qhold$ utility using the $-\mathbf{W}$ option.	
31165 31166	Historically, the <i>qhold</i> utility has been a part of some existing batch systems, although it has not traditionally been a part of the NQS.	
31167 <b>FUTUR</b> 31168	None.	
31169 <b>SEE AL</b>	l e e e e e e e e e e e e e e e e e e e	
31170	qselect, Chapter 3 on page 133	
31171 <b>CHAN</b> ( 31172	GE HISTORY Derived from IEEE Std. 1003.2d-1994.	

*Utilities* **qmove** 

31173 <b>NAME</b>		I				
31174	-	ove batch jobs				
31175 <b>SYNOI</b> 31176 BE	qmove destination job_identifier					
31170 BE	quove des	quove debelhaelen job_laenelllei				
31178 <b>DESCE</b>	RIPTION					
31179		batch job is to remove the batch job from the batch queue in which it resides and				
31180 31181		he batch job in another batch queue. A batch job is moved by a request to the batch nanages the batch job. The <i>qmove</i> utility is a user-accessible batch client that requests				
31182		ent of one or more batch jobs.				
31183 31184	-	atility shall move those batch jobs, and only those batch jobs, for which a batch is presented to the utility.				
31185 31186	-	utility shall move batch jobs in the order in which the corresponding batch   s are presented to the utility.				
31187 31188	•	utility fails to process a batch <i>job_identifier</i> successfully, the utility shall proceed to remaining batch <i>job_identifiers</i> , if any.				
31189		attility shall move batch jobs by sending a <i>Move Job Request</i> to the batch server that				
31190 31191		ch batch job. The <i>qmove</i> utility shall not exit before the batch jobs corresponding to all processed batch <i>job_identifiers</i> have been moved.				
31192 <b>OPTIO</b>	v	Processed Saccingus_nacinations indice Section (call				
31193	None.					
31194 <b>OPER</b>	ANDS					
31195 31196	The <i>qmove</i> utility shall accept one operand that conforms to the syntax for a <i>destination</i> (see Section 3.3.2 on page 157).					
31197 31198	The <i>qmove</i> utility shall accept one or more operands that conform to the syntax for a batch $job\_identifier$ (see Section 3.3.1 on page 156).					
31199 <b>STDIN</b>						
31200	Not used.					
31201 <b>INPUT</b> 31202	<b>FILES</b> None.					
	ONMENT VA	ARIARI FS				
31204		ng environment variables shall affect the execution of <i>qmove</i> :				
31205	LANG	Provide a default value for the internationalization variables that are unset or null.				
31206		If LANG is unset or null, the corresponding value from the implementation-				
31207 31208		dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had				
31209		been defined.				
31210 31211	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.				
31212	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as				
31213		characters (for example, single-byte as opposed to multi-byte characters in				
31214						
31215 31216	LC_MESSA	Determine the locale that should be used to affect the format and contents of				
		1 1 1 1 1 1				

**qmove** Utilities

31217	diagnostic messages written to standard error.					
31218 <i>LC_TI</i>	ME Determine the format and contents of date and time strings written by <i>qmove</i> .					
31219 <i>LOGN</i>	AME Determine the login name of the user.					
31220 TZ 31221	Determine the timezone in which the time and date are written. If the <i>TZ</i> variable is not set, an unspecified system default timezone is used.					
31222 <b>ASYNCHRON</b> 31223 Defau	· · · · · · · · · · · · · · · · · · ·					
31224 STDOUT						
31225 None.						
31226 <b>STDERR</b> 31227 Used 0	only for diagnostic messages.					
31228 OUTPUT FILE	S					
31229 None.	I	I				
31230 <b>EXTENDED D</b> 31231 None.	ESCRIPTION					
31232 <b>EXIT STATUS</b> 31233 The fo	llowing exit values shall be returned:					
	accessful completion.					
	>0 An error occurred.					
31236 CONSEQUENCES OF ERRORS						
31237       In add         31238       messa         31239       batch         31240       the di	In addition to the default behavior, the <i>qmove</i> utility shall not be required to write a diagnostic message to standard error when the error reply received from a batch server indicates that the batch <i>job_identifier</i> does not exist on the server. Whether or not the <i>qmove</i> utility waits to output the diagnostic message while attempting to locate the job on other servers is implementation-dependent.					
31242 APPLICATION	·					
31243 None.	I	ı				
31244 <b>EXAMPLES</b> 31245 None.						
31246 RATIONALE						
31247 The <i>q1</i>	nove utility allows users to move jobs between queues.	l				
	ternative to using the $\emph{qmove}$ utility—deleting the batch job and requeuing it—entails   erably more typing.					
31251 the on 31252 the co 31253 Minim	he means of selecting jobs based on attributes has been encapsulated in the <i>qselect</i> utility, ly option of the <i>qmove</i> utility concerns authorization. The $-\mathbf{u}$ option provides the user with nvenience of changing the user identifier under which the batch job will execute. lalism and consistency has taken precedence over convenience; the $-\mathbf{u}$ option has been decause the equivalent capability exists with the $-\mathbf{u}$ option of the <i>qalter</i> utility.					
31255 As wit	h other batch utilities, implementors can extend the $\mathit{qmove}$ utility using the $-\mathbf{W}$ option.	ı				
	nove utility is new, vis-a-vis existing practice; it has been defined in this volume of td. 1003.1-200x as a logical extension of existing practice.					

**Utilities** qmove

31258 FUTURE DIRECTIONS 31259 None. 31260 SEE ALSO qalter, qselect, Chapter 3 on page 133 31261 31262 CHANGE HISTORY

**qmsg** Utilities

## 31264 **NAME** 31265 qmsg — send message to batch jobs 31266 SYNOPSIS qmsg [-E][-0] message\_string job\_identifier ... 31267 BE 31268 31269 **DESCRIPTION** 31270 To send a message to a batch job is to request that a server write a message string into one or 31271 more output files of the batch job. A message is sent to a batch job by a request to the batch 31272 server that manages the batch job. The *qmsg* utility is a user-accessible batch client that requests 31273 the sending of messages to one or more batch jobs. The qmsg utility shall write messages into the files of batch jobs by sending a Job Message Request 31274 31275 to the batch server that manages the batch job. The qmsg utility shall not directly write the 31276 message into the files of the batch job. The qmsg utility shall send a Job Message Request for those batch jobs, and only those batch jobs, 31277 for which a batch *job\_identifier* is presented to the utility. 31278 31279 The qmsg utility shall send Job Message Requests for batch jobs in the order in which their batch 31280 *job\_identifiers* are presented to the utility. If the *qmsg* utility fails to process any batch *job\_identifier* successfully, the utility shall proceed to 31281 31282 process the remaining batch *job\_identifiers*, if any. 31283 The qmsg utility shall not exit before a Job Message Request has been sent to the server that 31284 manages the batch job that corresponds to each successfully processed batch job\_identifier. 31285 OPTIONS The *qmsg* utility shall conform to the System Interface Definitions volume 31286 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 31287 31288 The following options shall be supported by the implementation: 31289 $-\mathbf{E}$ Specify that the message is written to the standard error of each batch job. 31290 The *qmsg* utility shall write the message into the standard error of the batch job. $-\mathbf{O}$ 31291 Specify that the message is written to the standard output of each batch job. The *qmsg* utility shall write the message into the standard output of the batch job. 31292 If neither the -O nor the -E option is presented to the qmsg utility, the utility shall write the 31293 message into an implementation-dependent file. The conformance document for the 31294 implementation shall describe the name and location of the implementation-dependent file. If 31295 both the -O and the -E options are presented to the qmsg utility, then the utility shall write the 31296 messages to both standard output and standard error. 31297 31298 OPERANDS The *qmsg* utility shall accept a minimum of two operands, *message\_string* and one or more batch 31299 job\_identifiers. 31300 31301 The message\_string operand shall be the string to be written to one or more output files of the 31302 batch job followed by a <newline>. If the string contains <br/>blank>s, then the string must be quoted. The message\_string shall be encoded in the portable character set (see the System 31303 Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set). 31304

All remaining operands are batch job\_identifiers that conform to the syntax for a batch

*job\_identifier* (see Section 3.3.1 on page 156).

31305

31306

Utilities qmsg

31307 <b>STDIN</b>	T					
31307 <b>31DI</b> N	Not used.					
31309 <b>INPUT</b>	FILES					
31310	None.					
31311 <b>ENVIR</b>	11 ENVIRONMENT VARIABLES					
31312	The following	ng environment variables shall affect the execution of <i>qmsg</i> .				
31313 31314 31315 31316 31317	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.				
31318 31319	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.				
31320 31321 31322	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).				
31323 31324	LC_MESSA	Determine the locale that should be used to affect the format and contents of				
31325		diagnostic messages written to standard error.				
31326	LC_TIME	Determine the format and contents of date and time strings written by <i>qmsg</i> .				
31327	LOGNAME	Determine the login name of the user.				
31328 31329	TZ	Determine the timezone in which the time and date are written. If the <i>TZ</i> variable is not set, an unspecified system default timezone is used.				
31330 ASYNCHRONOUS EVENTS 31331 Default.						
31332 <b>STDO</b>	UT					
31333	None.					
31334 STDERR 31335 Used only for diagnostic messages.						
31336 <b>OUTP</b>						
31337	None.					
31338 <b>EXTEN</b> 31339	31338 EXTENDED DESCRIPTION 31339 None.					
31340 <b>EXIT S</b>						
31341		The following exit values shall be returned:				
31342	0 Success	ful completion.				
31343	>0 An erro	r occurred.				
31344 CONS	EQUENCES C	·				
31345 31346		to the default behavior, the <i>qmsg</i> utility shall not be required to write a diagnostic				
31346		message to standard error when the error reply received from a batch server indicates that the batch <i>job_identifier</i> does not exist on the server. Whether or not the <i>qmsg</i> utility waits to output				
31348	the diagnos	the diagnostic message while attempting to locate the job on other servers is implementation-				
31349	dependent.					

**qmsg** Utilities

31350 <b>APPLI</b> 0	CATION USAGE None.	
31352 <b>EXAM</b> 31353	PLES None.	 
31354 <b>RATIO</b> 31355 31356 31357 31358	<b>DNALE</b> The <i>qmsg</i> utility allows users to write messages into the output files of running jobs. Users, including operators and administrators, have a number of occasions when they want to place messages in the output files of a batch job. For example, if a disk that is being used by a batch job is showing errors, the operator might note this in the standard error stream of the batch job.	
31359 31360 31361 31362 31363	The options of the <i>qmsg</i> utility provide users with the means of placing the message in the output stream of their choice. The default output stream for the message—if the user does not designate an output stream—is implementation-dependent, since many implementations will provide, as an extension to this volume of IEEE Std. 1003.1-200x, a log file that shows the history of utility execution.	
31364 31365	If users wish to send a message to a set of jobs that meet a selection criteria, the <i>qselect</i> utility can be used to acquire the appropriate list of job identifiers.	
31366	The –E option allows users to place the message in the standard error stream of the batch job.	1
31367	The $-\mathbf{O}$ option allows users to place the message in the standard output stream of the batch job.	1
31368	As with other batch utilities, implementors may extend the $\textit{qmsg}$ utility using to the $-\mathbf{W}$ option.	1
31369 31370 31371	Historically, the <i>qmsg</i> utility is an existing practice in the offerings of one or more implementors of an NQS-derived batch system. The utility has been found to be useful enough that it deserves to be included in this volume of IEEE Std. 1003.1-200x.	
	REDIRECTIONS	ļ
31373	None.	I
31374 <b>SEE AI</b> 31375	LSO qselect, Chapter 3 on page 133	
31376 <b>CHAN</b> 31377	GE HISTORY Derived from IEEE Std. 1003.2d-1994.	

*Utilities* qrerun

NIANET	,						
31378 <b>NAME</b> 31379		run batch jobs					
31380 <b>SYNO</b>	31380 SYNOPSIS						
31381 BE 31382	qrerun job_identifier						
31383 <b>DESCI</b>	RIPTION						
31384 31385 31386 31387	checkpoint to	To rerun a batch job is to terminate the session leader of the batch job, delete any associated checkpoint files, and return the batch job to the batch queued state. A batch job is rerun by a request to the batch server that manages the batch job. The <i>qrerun</i> utility is a user-accessible batch client that requests the rerunning of one or more batch jobs.					
31388 31389	The <i>qrerun</i> u utility.	ntility shall rerun those batch jobs for which a batch job_identifier is presented to the					
31390 31391	The <i>qrerun</i> presented to	utility shall rerun batch jobs in the order in which their batch <i>job_identifiers</i> are the utility.					
31392 31393	•	If the <i>qrerun</i> utility fails to process any batch <i>job_identifier</i> successfully, the utility shall proceed to process the remaining batch <i>job_identifiers</i> , if any.					
31394 31395	-	The <i>qrerun</i> utility shall rerun batch jobs by sending a <i>Rerun Job Request</i> to the batch server that manages each batch job.					
31396 31397		For each successfully processed batch <i>job_identifier</i> , the <i>qrerun</i> utility shall have rerun the corresponding batch batch job at the time the utility exits.					
31398 <b>OPTIC</b>	NS						
31399	None.						
31400 <b>OPER</b> A 31401 31402							
31403 <b>STDIN</b> 31404 Not used.							
31405 <b>INPUT</b> 31406	FILES None.						
31407 ENVI	ONMENT VA	ARIABLES					
31408		ng environment variables shall affect the execution of <i>qrerun</i> :					
31409 31410 31411 31412 31413	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.					
31414 31415	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.					
31416 31417 31418	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).					
31419	LC_MESSA	GES					
31420 31421		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.					

**qrerun** Utilities

31422	LC_TIME	Determine the format and contents of date and time strings written by <i>qrerun</i> .					
31423	LOGNAME	Determine the login name of the user.					
31424 31425	TZ	Determine the timezone in which the time and date are written. If the <i>TZ</i> variable is not set, an unspecified system default timezone is used.					
31426 <b>ASYNC</b> 31427	CHRONOUS I Default.	EVENTS					
31428 <b>STDOU</b>	J <b>T</b>						
31429	None.	j					
31430 <b>STDER</b>	R						
31431	Used only fo	or diagnostic messages.					
31432 <b>OUTPU</b>	T FILES						
31433	None.						
31434 <b>EXTEN</b>	DED DESCR	IPTION					
31435	None.						
31436 <b>EXIT S</b>							
31437	The following	g exit values shall be returned:					
31438	0 Success	ful completion.					
31439	>0 An erro	r occurred.					
31440 CONSEQUENCES OF ERRORS							
31441		to the default behavior, the <i>qrerun</i> utility shall not be required to write a diagnostic					
31442 31443		standard error when the error reply received from a batch server indicates that the entifier does not exist on the server. Whether or not the grerun utility waits to output					
31444		nessage while attempting to locate the job on other servers is implementation-					
31445	dependent.						
31446 APPLICATION USAGE							
31447	31447 None.						
31448 <b>EXAMF</b>		ļ ļ					
31449	None.						
31450 <b>RATIO</b>							
31451	•	tility allows users to cause jobs in the running state to exit and rerun.					
31452	As with other	er batch utilities, implementors may extend the <i>qrerun</i> utility using the <b>-W</b> option.					
31453		tility is a new utility, <i>vis-a-vis</i> existing practice, that has been defined in this volume					
31454		1003.1-200x to correct user-perceived deficiencies in the existing practice.					
	E DIRECTIO	NS					
31456	None.						
31457 <b>SEE AL</b>		nage 199					
	31458 Chapter 3 on page 133						
31459 <b>CHAN</b> ( 31460	GE HISTORY  Derived from	n IEEE Std. 1003.2d-1994.					
31400	Derived 1101	11 LLL 5(d. 1000.μα-1004.					

Utilities **qrls** 

31461 <b>NAME</b>	
31462	qrls — release batch jobs
31463 <b>SYNOP</b> 3	
31464 BE 31465	qrls [-h hold_list] job_identifier
31466 <b>DESCR</b>	IDTION
31467 31468 31469 31470 31471	A batch job might have one or more holds, which prevent the batch job from executing. A batch job from which all the holds have been removed becomes eligible for execution and is said to have been released. A batch job hold is removed by sending a request to the batch server that manages the batch job. The <i>qrls</i> utility is a user-accessible client of batch services that requests holds be removed from one or more batch jobs.
31472 31473	The <i>qrls</i> utility shall remove one or more holds from those batch jobs for which a batch <i>job_identifier</i> is presented to the utility.
31474 31475	The <i>qrls</i> utility shall remove holds from batch jobs in the order in which their batch <i>job_identifiers</i> are presented to the utility.
31476 31477	If the <i>qrls</i> utility fails to process a batch <i>job_identifier</i> successfully, the utility shall proceed to process the remaining batch <i>job_identifiers</i> , if any.
31478 31479	The <i>qrls</i> utility shall remove holds on each batch job by sending a <i>Release Job Request</i> to the batch server that manages the batch job.
31480 31481	The <i>qrls</i> utility shall not exit until the holds have been removed from the batch job corresponding to each successfully processed batch <i>job_identifier</i> .
31482 <b>OPTIO</b> N 31483 31484	NS The <i>qrls</i> utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.
31485	The following option shall be supported by the implementation:
31486	<ul><li>-h hold_list Define the types of holds to be removed from the batch job.</li></ul>
31487 31488 31489 31490	The <i>qrls</i> – <b>h</b> option shall accept a value for the <i>hold_list</i> option-argument that is a string of alphanumeric characters in the portable character set (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set).
31491 31492	The <i>qrls</i> utility shall accept a value for the <i>hold_list</i> option-argument that is a string of one or more of the characters 'u', 's', or 'o', or the single character 'n'.
31493 31494 31495	For each unique character in the <i>hold_list</i> option-argument, the <i>qrls</i> utility shall add a value to the <i>Hold_Types</i> attribute of the batch job as follows, each representing a different hold type:
31496	u USER
31497	s SYSTEM
31498	o OPERATOR
31499 31500	If any of these characters are duplicated in the <i>hold_list</i> option-argument, the duplicates shall be ignored.
31501	An existing <i>Hold_Types</i> attribute can be cleared by the following hold type:
31502	n NO_HOLD

**qrls** Utilities

31503 31504		The <i>qrls</i> utility shall consider it an error if any hold type other than $\bf n$ is combined with hold type $\bf n$ .			
31505 31506 31507 31508		Strictly conforming applications shall not repeat any of the characters 'u', 's', 'o', or 'n' within the <i>hold_list</i> option-argument. The <i>qrls</i> utility shall permit the repetition of characters, but shall not assign additional meaning to the repeated characters.			
31509 31510 31511		An implementation may define other hold types. The conformance document for an implementation shall describe any additional hold types, how they are specified, their internal behavior, and how they affect the behavior of the utility.			
31512 31513		If the $-\mathbf{h}$ option is not presented to the <i>qrls</i> utility, the implementation shall remove the USER hold in the <i>Hold_Types</i> attribute.			
31514 <b>OPERA</b>	NDS				
31515 31516	The <i>qrls</i> util	lity shall accept one or more operands that conform to the syntax for a batch (see Section 3.3.1 on page 156).			
31517 <b>STDIN</b>					
31518	Not used.	į			
31519 <b>INPUT</b>	FILES				
31520	None.	į			
31521 FNVIR	ONMENT VA	RIARIFS			
31522	CONMENT VARIABLES  The following environment variables shall affect the execution of qrls:				
31523	LANG	Provide a default value for the internationalization variables that are unset or null.			
31524		If <i>LANG</i> is unset or null, the corresponding value from the implementation-			
31525		dependent default locale shall be used. If any of the internationalization variables			
31526		contains an invalid setting, the utility shall behave as if none of the variables had			
31527		been defined.			
31528 31529	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.			
31530 31531 31532	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).			
31533	LC_MESSAC	GES			
31534		Determine the locale that should be used to affect the format and contents of			
31535		diagnostic messages written to standard error.			
31536	LC_TIME	Determine the format and contents of date and time strings written by <i>qrls</i> .			
31537	LOGNAME	Determine the login name of the user.			
31538	TZ	Determine the timezone in which the time and date are written. If the <i>TZ</i> variable			
31539		is not set, an unspecified system default timezone is used.			
31540 <b>ASYNC</b>	HRONOUS I	EVENTS			
31541	Default.	į			
31542 STDOUT					
31543	None.				

Utilities **qrls** 

## 31544 STDERR 31545 Used only for diagnostic messages. 31546 OUTPUT FILES None. 31547 31548 EXTENDED DESCRIPTION None. 31549 31550 EXIT STATUS 31551 The following exit values shall be returned: 31552 Successful completion. An error occurred. 31553 31554 CONSEQUENCES OF ERRORS In addition to the default behavior, the qrls utility shall not be required to write a diagnostic 31555 message to standard error when the error reply received from a batch server indicates that the 31556 batch *job\_identifier* does not exist on the server. Whether or not the *qrls* utility waits to output the 31557 diagnostic message while attempting to locate the job on other servers is implementation-31558 dependent. 31559 31560 APPLICATION USAGE None. 31561 31562 EXAMPLES 31563 None. 31564 RATIONALE The *qrls* utility allows users, operators, and administrators to remove holds from jobs. 31565 The qrls utility does not support any job selection options or wildcard arguments. Users may 31566 acquire a list of jobs selected by attributes using the qselect utility. For example, a user could 31567 select all of their held jobs. 31568 The $-\mathbf{h}$ option allows the user to specify the type of hold that is to be removed. This option 31569 31570 allows for USER, SYSTEM, OPERATOR, and implementation-dependent hold types. The batch server that manages the batch job will verify whether the user is authorized to remove the 31571 specified hold for the batch job. If more than one type of hold has been placed on the batch job, a 31572 user may wish to remove only some of them. 31573 Mail is not required on release because the administrator has the tools and libraries to build this 31574 option if required. 31575 As with other batch utilities, implementors may extend the qrls utility by means of the -W 31576 option. 31577 The *qrls* utility is a new utility *vis-a-vis* existing practice; it has been defined in this volume of 31578 IEEE Std. 1003.1-200x as the natural complement to the *qhold* utility. 31579 31580 FUTURE DIRECTIONS None. 31581 31582 SEE ALSO

31583

qhold, qselect, Chapter 3 on page 133

**qrls** Utilities

31584 CHANGE HISTORY

31585 Derived from IEEE Std. 1003.2d-1994.

Utilities qselect

```
31586 NAME
              qselect — select batch jobs
31587
31588 SYNOPSIS
              qselect [-a [op]date_time][-A account_string][-c [op]interval]
31589 BE
31590
                    [-h hold_list][-l resource_list][-N name][-p [op]priority]
                    [-q destination][-r y|n][-s states][-u user_list]
31591
31592
31593 DESCRIPTION
31594
              To select a set of batch jobs is to return the batch job_identifiers for each batch job that meets a list
31595
              of selection criteria. A set of batch jobs is selected by a request to a batch server. The qselect
31596
              utility is a user-accessible batch client that requests the selection of batch jobs.
              Upon successful completion, the qselect utility shall have returned a list of zero or more batch
31597
              job_identifiers that meet the criteria specified by the options and option-arguments presented to
31598
              the utility.
31599
              The qselect utility shall select batch jobs by sending a Select Jobs Request to a batch server. The
31600
              qselect utility shall not exit until the server replies to each request generated.
31601
              For each option presented to the qselect utility, the utility shall restrict the set of selected batch
31602
              jobs as described in the OPTIONS section.
31603
              The qselect utility shall not restrict selection of batch jobs except by authorization and as required
31604
31605
              by the options presented to the utility.
              When an option is specified with a mandatory or optional op component to the option-
31606
              argument, then op shall specify a relation between the value of a certain batch job attribute and
31607
              the value component of the option-argument. If an op is allowable on an option, then the
31608
31609
              description of the option letter indicates the op as either mandatory or optional. Acceptable
31610
              strings for the op component, and the relation the string indicates, are shown in the following
              list:
31611
31612
              .eq.
                       The value represented by the attribute of the batch job is equal to the value represented
                       by the option-argument.
31613
31614
                       The value represented by the attribute of the batch job is greater than or equal to the
              .ge.
                       value represented by the option-argument.
31615
31616
                       The value represented by the attribute of the batch job is greater than the value
              .gt.
                       represented by the option-argument.
31617
31618
              .lt.
                       The value represented by the attribute of the batch job is less than the value
31619
                       represented by the option-argument.
              .le.
                       The value represented by the attribute of the batch job is less than or equal to the value
31620
31621
                       represented by the option-argument.
                       The value represented by the attribute of the batch job is not equal to the value
31622
              .ne.
                       represented by the option-argument.
31623
31624 OPTIONS
```

The *qselect* utility shall conform to the System Interface Definitions volume

Restrict selection to a specific time, or a range of times.

IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following options shall be supported by the implementation:

-a [op]date\_time

31625

31626 31627

31628

31629

**qselect** Utilities

31630 31631 31632 31633	The <i>qselect</i> utility shall select only batch jobs for which the value of the <i>Execution_Time</i> attribute is related to the Epoch equivalent of the local time expressed by the value of the <i>date_time</i> component of the option-argument in the manner indicated by the value of the <i>op</i> component of the option-argument.				
31634 31635	The <i>qselect</i> utility shall accept a <i>date_time</i> component of the option-argum conforms to the syntax of the <i>date_time</i> operand of the <i>touch</i> utility.				
31636 31637 31638	If the <i>op</i> component of the option-argument is not presented to the <i>qselect</i> the utility shall select batch jobs for which the <i>Execution_Time</i> attribute is ed the <i>date_time</i> component of the option-argument.				
31639 31640		omparing times, the $\it qselect$ utility shall use the following definitions for the onent of the option-argument:			
31641 31642 31643	.eq.	The time represented by value of the <i>Execution_Time</i> attribute of the batch job is equal the time represented by the <i>date_time</i> component of the option-argument.			
31644 31645 31646	.ge.	The time represented by value of the <i>Execution_Time</i> attribute of the batch job is after or equal to the time represented by the <i>date_time</i> component of the option-argument.			
31647 31648 31649	.gt.	The time represented by value of the <i>Execution_Time</i> attribute of the batch job is after the time represented by the <i>date_time</i> component of the option-argument.			
31650 31651 31652	.lt.	The time represented by value of the <i>Execution_Time</i> attribute of the batch job is before the time represented by the <i>date_time</i> component of the option-argument.			
31653 31654 31655	.le.	The time represented by value of the <i>Execution_Time</i> attribute of the batch job is before or equal to the time represented by the <i>date_time</i> component of the option-argument.			
31656 31657 31658	.ne.	The time represented by value of the <i>Execution_Time</i> attribute of the batch job is not equal to the time represented by the <i>date_time</i> component of the option-argument.			
31659 31660	The $\it qselect$ utility shall accept the defined character strings for the $\it op$ component of the option-argument.				
31661 —A account_s 31662	U	selection to the batch jobs charging a specified account.			
31663 31664 31665	The <i>qselect</i> utility shall select only batch jobs for which the value of the <i>Account_Name</i> attribute of the batch job matchs the value of the <i>account_string</i> option-argument.				
31666	The syn	tax of the account_string option-argument is unspecified.			
31667 — <b>c</b> [op]interva		selection to batch jobs within a range of checkpoint intervals.			
31669 31670 31671	attribute	ect utility shall select only batch jobs for which the value of the <i>Checkpoint</i>   e relates to the value of the <i>interval</i> component of the option-argument in   ener indicated by the value of the <i>op</i> component of the option-argument.			
31672 31673		p component of the option-argument is omitted, the <i>qselect</i> utility shall   atch jobs for which the value of the <i>Checkpoint</i> attribute is equal to the value			

Utilities **qselect** 

31674		of the in	terval component of the option-argument.	
31675 31676			omparing checkpoint intervals, the <i>qselect</i> utility shall use the following ons for the $op$ component of the option-argument:	
31677 31678		.eq.	The value of the <i>Checkpoint</i> attribute of the batch job equals the value of the <i>interval</i> component of the option-argument.	
31679 31680		.ge.	The value of the <i>Checkpoint</i> attribute of the batch job is greater than or equal to the value of the <i>interval</i> component option-argument.	
31681 31682		.gt.	The value of the <i>Checkpoint</i> attribute of the batch job is greater than the value of the <i>interval</i> component option-argument.	
31683 31684		.lt.	The value of the <i>Checkpoint</i> attribute of the batch job is less than the value of the <i>interval</i> component option-argument.	
31685 31686		.le.	The value of the <i>Checkpoint</i> attribute of the batch job is less than or equal to the value of the <i>interval</i> component option-argument.	
31687 31688		.ne.	The value of the <i>Checkpoint</i> attribute of the batch job does not equal the value of the <i>interval</i> component option-argument.	
31689 31690		•	ect utility shall accept the defined character strings for the <i>op</i> component of on-argument.	
31691 31692		The ord to be:	ering relationship for the values of the interval option-argument is defined	
31693		'n' .gt. 's' .gt. 'c=minutes' .ge. 'c'		
31694 31695		When comparing <i>Checkpoint</i> attributes with an interval having the value of single character ' $u$ ', only equality or inequality are valid comparisons.		
31696	<pre>-h hold_list</pre>	Restrict	selection to batch jobs that have a specific type of hold.	
31697 31698		•	ect utility shall select only batch jobs for which the value of the <i>Hold_Types</i> e matches the value of the <i>hold_list</i> option-argument.	
31699 31700 31701 31702		string o	ect — h option shall accept a value for the hold_list option-argument that is a f alphanumeric characters in the portable character set (see the System e Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable er Set).	
31703 31704 31705			ect utility shall accept a value for the <code>hold_list</code> option-argument that is a f one or more of the characters 'u', 's', or 'o', or the single character	
31706 31707			nique character in the <i>hold_list</i> option-argument of the <i>qselect</i> utility is as follows, each representing a different hold type:	
31708		u USI	ER	
31709		s SYS	TEM	
31710		o OP	ERATOR	
31711 31712		•	of these characters are duplicated in the <i>hold_list</i> option-argument, the less shall be ignored.	
31713 31714		_	lect utility shall consider it an error if any hold type other than ${\bf n}$ is ed with hold type ${\bf n}$ .	

**qselect** Utilities

31715 31716 31717 31718		′o′, or	conforming applications shall not repeat any of the characters 'u', 's', 'n' within the <i>hold_list</i> option-argument. The <i>qselect</i> utility shall permit etition of characters, but shall not assign additional meaning to the repeated ers.	
31719 31720 31721		an imp	lementation may define other hold types. The conformance document for elementation shall describe any additional hold types, how they are d, their internal behavior, and how they affect the behavior of the utility.	
31722 31723	-l resource_li		selection to batch jobs with specified resource limits and attributes.	
31724 31725		The <i>qse</i> syntax:	lect utility shall accept a resource_list option-argument with the following	
31726		resour	cce_name op value [,,resource_name op value,,]	I
31727 31728		When	comparing resource values, the <i>qselect</i> utility shall use the following ons for the <i>op</i> component of the option-argument:	
31729 31730 31731		.eq.	The value of the resource of the same name in the <i>Resource_List</i> attribute of the batch job equals the value of the value component of the optionargument.	
31732 31733 31734		.ge.	The value of the resource of the same name in the <i>Resource_List</i> attribute of the batch job is greater than or equal to the value of the <i>value</i> component of the option-argument.	
31735 31736 31737		.gt.	The value of the resource of the same name in the <i>Resource_List</i> attribute of the batch job is greater than the value of the value component of the option-argument.	
31738 31739 31740		.lt.	The value of the resource of the same name in the <i>Resource_List</i> attribute of the batch job is less than the value of the value component of the option-argument.	
31741 31742 31743		.ne.	The value of the resource of the same name in the <i>Resource_List</i> attribute of the batch job does not equal the value of the value component of the option-argument.	
31744 31745 31746		.le.	The value of the resource of the same name in the <i>Resource_List</i> attribute of the batch job is less than or equal to the value of the <i>value</i> component of the option-argument.	
31747 31748 31749		the opti	omparing the limit of a <i>Resource_List</i> attribute with the <i>value</i> component of on-argument, if the limit, the value, or both are non-numeric, only equality ality are valid comparisons.	
31750 31751 31752		resource	elect utility shall select only batch jobs for which the values of the _names listed in the resource_list option-argument match the corresponding f the Resource_List attribute of the batch job.	
31753 31754 31755		have no	of resource_names present in the Resource_List attribute of the batch job that of corresponding values in the resource_list option-argument shall not be red when selecting batch jobs.	
31756	-N name	Restrict	selection to batch jobs with a specified name.	
31757 31758			lect utility shall select only batch jobs for which the value of the <code>Job_Name</code> e matches the value of the <code>name</code> option-argument. The string specified in	

Utilities qselect

31759 the *name* option-argument shall be passed, uninterpreted, to the server. This allows an implementation to match "wildcard" patterns against batch job names. 31760 31761 An implementation shall describe in the conformance document the format it supports for matching against the *Job\_Name* attribute. 31762 31763 -p [op]priority Restrict selection to batch jobs of the specified priority or range of priorities. 31764 31765 The *qselect* utility shall select only batch jobs for which the value of the *Priority* attribute of the batch job relates to the value of the priority component of the 31766 option-argument in the manner indicated by the value of the op component of the 31767 option-argument. 31768 If the op component of the option-argument is omitted, the qselect utility shall 31769 31770 select batch jobs for which the value of the *Priority* attribute of the batch job is equal to the value of the *priority* component of the option-argument. 31771 31772 When comparing priority values, the *qselect* utility shall use the following definitions for the *op* component of the option-argument: 31773 The value of the *Priority* attribute of the batch job equals the value of the 31774 .eq. priority component of the option-argument. 31775 The value of the *Priority* attribute of the batch job is greater than or equal 31776 .ge. to the value of the *priority* component option-argument. 31777 The value of the *Priority* attribute of the batch job is greater than the value 31778 .gt. 31779 of the *priority* component option-argument. The value of the *Priority* attribute of the batch job is less than the value of 31780 .lt. 31781 the *priority* component option-argument. The value of the *Priority* attribute of the batch job is less than or equal to 31782 .lt. the value of the *priority* component option-argument. 31783 The value of the *Priority* attribute of the batch job does not equal the value 31784 .ne. 31785 of the *priority* component option-argument. 31786 -q destination Restrict selection to the specified batch queue or server, or both. 31787 The *qselect* utility shall select only batch jobs that are located at the destination 31788 indicated by the value of the destination option-argument. 31789 The destination defines a batch queue, a server, or a batch queue at a server. 31790 The *qselect* utility shall accept an option-argument for the  $-\mathbf{q}$  option that conforms 31791 31792 to the syntax for a destination. If the  $-\mathbf{q}$  option is not presented to the *qselect* utility, the utility shall select batch jobs from all batch queues at the default batch server. 31793 If the option-argument describes only a batch queue, the *qselect* utility shall select 31794 only batch jobs from the batch queue of the specified name at the default batch 31795 31796 server. The means by which qselect determines the default server is 31797 implementation-dependent. If the option-argument describes only a batch server, the qselect utility shall select 31798 31799 batch jobs from all the batch queues at that batch server. 31800 If the option-argument describes both a batch queue and a batch server, the qselect 31801 utility shall select only batch jobs from the specified batch queue at the specified

**qselect** Utilities

31802		server.	
31803	$-\mathbf{r} y   n$	Restrict selection to batch jobs with the specified rerunability status.	
31804 31805		The <i>qselect</i> utility shall select only batch jobs for which the value of the <i>Rerunable</i> attribute of the batch job matches the value of the option-argument.	
31806 31807 31808		The <i>qselect</i> utility shall accept a value for the option-argument that consists of either the single character $'y'$ or the single character $'n'$ . The character $'y'$ represents the value TRUE, and the character $'n'$ represents the value FALSE.	
31809	-s states	Restrict selection to batch jobs in the specified states.	
31810 31811		The <i>qselect</i> utility shall accept an option-argument that consists of any combination of the characters $'e'$ , $'q'$ , $'r'$ , $'w'$ , $'h'$ , and $'t'$ .	
31812 31813 31814		Conforming applications shall not repeat any character in the option-argument. The <i>qselect</i> utility shall permit the repetition of characters in the option-argument, but shall not assign additional meaning to repeated characters.	   
31815 31816		The <i>qselect</i> utility shall interpret the characters in the <i>states</i> option-argument as follows:	
31817		e Represents the EXITING state.	
31818		q Represents the QUEUED state.	
31819		r Represents the RUNNING state.	
31820		t Represents the TRANSITING state.	
31821		h Represents the HELD state.	
31822		w Represents the WAITING state.	
31823 31824		For each character in the <i>states</i> option-argument, the <i>qselect</i> utility shall select batch jobs in the corresponding state.	 
31825	- <b>u</b> user_list	Restrict selection to batch jobs owned by the specified user names.	
31826 31827		The <i>qselect</i> utility shall select only the batch jobs of those users specified in the <i>user_list</i> option-argument.	
31828 31829		The <i>qselect</i> utility shall accept a <i>user_list</i> option-argument that conforms to the following syntax:	
31830		username[@host][,,username[@host],,]	
31831 31832		The <i>qselect</i> utility shall accept only one user name that is missing a corresponding host name. The <i>qselect</i> utility shall accept only one user name per named host.	
31833 <b>OPERA</b> 31834	NDS None.		
31835 <b>STDIN</b>			
31836	Not used.		
31837 <b>INPUT</b> 31838	<b>FILES</b> None.		

**Utilities** qselect

	839 ENVIRO 840	ONMENT VA The followin	ARIABLES  ag environment variables shall affect the execution of <i>qselect</i> :	
31 31 31	841 842 843 844 845	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
	846 847	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
31	848 849 850	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).	
31	851	LC_MESSAC	GES	ı
31	852 853		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	
31	854	LC_TIME	Determine the format and contents of date and time strings written by <i>qselect</i> .	
31	855	LOGNAME	Determine the login name of the user.	
	856 857	TZ	Determine the timezone in which the time and date are written. If the $TZ$ variable is not set, an unspecified system default timezone is used.	
31	858 ASYNC	HRONOUS I	EVENTS	ı
	859	Default.	- · - · · - ·	İ
31	860 STDOU	${f T}$		
31	861	The <i>qselect</i> u	tility shall write zero or more batch <i>job_identifie</i> rs to standard output.	İ
	862 863	The <i>qselect</i> uspace.	ntility shall separate the batch job_identifiers written to standard output by white	
31	864	The <i>qselect</i> u	tility shall write batch <i>job_identifiers</i> in the following format:	
31	865	sequence	number.server_name@server	
31	866 STDER	R		
31	867	Used only fo	r diagnostic messages.	
31	868 OUTPU	T FILES		
31	869	None.		
31	870 <b>EXTEN</b> ]	DED DESCR	IPTION	
31	871	None.		
31	872 <b>EXIT ST</b>			
31	873	The followin	g exit values shall be returned:	
31	874	0 Success	ful completion.	
31	875	>0 An error	r occurred.	
	876 <b>CONSE</b> 877	<b>QUENCES O</b> Default.	F ERRORS	

**qselect** Utilities

## 31878 APPLICATION USAGE 31879 None. 31880 EXAMPLES The following example shows how a user might use the *qselect* utility in conjunction with the 31881 31882 *qdel* utility to delete all of his or her jobs in the queued state without affecting any jobs that are already running: 31883 qdel qselect -s q 31884 31885 or: 31886 qselect -s q | xargs qdel 31887 RATIONALE The *qselect* utility allows users to acquire a list of job identifiers that match user-specified 31888 selection criteria. The list of identifiers returned by the *qselect* utility conforms to the syntax of 31889 the batch job identifier list processed by a utility such as *qmove*, *qdel*, and *qrls*. The *qselect* utility is 31890 31891 thus a powerful tool for causing another batch system utility to act upon a set of jobs that match a list of selection criteria. 31892 The options of the *qselect* utility let the user apply a number of useful filters for selecting jobs. 31893 Each option further restricts the selection of jobs. Many of the selection options allow the 31894 specification of a relational operator. The FORTRAN-like syntax of the operator—that is, 31895 31896 ".lt.", was chosen rather than the C-like "<=" meta-characters. 31897 The -a option allows users to restrict the selected jobs to those that have been submitted (or altered) to wait until a particular time. The time period is determined by the argument of this 31898 option, which includes both a time and an operator—it is thus possible to select jobs waiting 31899 until a specific time, jobs waiting until after a certain time, or those waiting for a time before the 31900 specified time. 31901 The -A option allows users to restrict the selected jobs to those that have been submitted (or 31902 altered) to charge a particular account. 31903 The -c option allows users to restrict the selected jobs to those whose checkpointing interval 31904 31905 falls within the specified range. The -l option allows users to select those jobs whose resource limits fall within the range 31906 indicated by the value of the option. For example, a user could select those jobs for which the 31907 31908 CPU time limit is greater than two hours. 31909 The –N option allows users to select jobs by job name. For instance, all the parts of a task that 31910 have been divided in parallel jobs might be given the same name, and thus manipulated as a group by means of this option. 31911 31912 The $-\mathbf{q}$ option allows users to select jobs in a specified queue. The -r option allows users to select only those jobs with a specified rerun criteria. For instance, a 31913 31914 user might select only those jobs that can be rerun for use with the *qrerun* utility. The **–s** option allows users to select only those jobs that are in a certain state. 31915 31916 The **–u** option allows users to select jobs that have been submitted to execute under a particular 31917 account. 31918 As with other batch utilities, implementors can extend the *qselect* utility using the **-W** option.

The selection criteria provided by the options of the *qselect* utility allow users to select jobs based

on all the appropriate attributes that can be assigned to jobs by the qsub utility. When

implementors extend the qsub utility, or another utilities, using the –W option, they may likewise

31919 31920

31921

Utilities **qselect** 

31922	elect to extend the <i>qselect</i> utility to allow additional selection criteria.		
31923 31924	Historically, the <i>qselect</i> utility has not been a part of existing practice; it is an improvement that has been introduced in this volume of IEEE Std. 1003.1-200x.		
31925 <b>FUTUR</b> 31926	None.		
31927 <b>SEE AL</b> 31928	SO qdel, qrerun, qrls, qselect, qsub, touch, Chapter 3 on page 133		
31929 <b>CHAN</b> 0 31930	GE HISTORY Derived from IEEE Std. 1003.2d-1994.		

**qsig** Utilities

31931 <b>NAME</b>	
31932	qsig — signal batch jobs
31933 <b>SYNO</b> 1	PSIS
31934 BE 31935	qsig [-s signal] job_identifier
31936 <b>DESCI</b>	RIPTION
31937 31938 31939	To signal a batch job is to send a signal to the session leader of the batch job. A batch job is signaled by sending a request to the batch server that manages the batch job. The <i>qsig</i> utility is a user-accessible batch client that requests the signaling of a batch job.
31940 31941 31942	The <i>qsig</i> utility shall signal those batch jobs for which a batch <i>job_identifier</i> is presented to the utility. The <i>qsig</i> utility shall not signal any batch jobs whose batch <i>job_identifiers</i> are not presented to the utility.
31943 31944 31945	The <i>qsig</i> utility shall signal batch jobs in the order in which the corresponding batch <i>job_identifiers</i> are presented to the utility. If the <i>qsig</i> utility fails to process a batch <i>job_identifier</i> successfully, the utility shall proceed to process the remaining batch <i>job_identifiers</i> , if any.
31946 31947	The <i>qsig</i> utility shall signal batch jobs by sending a <i>Signal Job Request</i> to the batch server that manages the batch job.
31948 31949	For each successfully processed batch <i>job_identifier</i> , the <i>qsig</i> utility shall have received a completion reply to each <i>Signal Job Request</i> sent to a batch server at the time the utility exits.
31950 <b>OPTIO</b>	ONS
31951 31952	The <i>qsig</i> utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.
31953	The following option shall be supported by the implementation:
31954	− <b>s</b> <i>signal</i> Define the signal to be sent to the batch job.
31955 31956 31957 31958	The <i>qsig</i> utility shall accept a <i>signal</i> option-argument that is either a symbolic signal name or an unsigned integer signal number (see the POSIX.1-1990 standard, Section 3.3.1.1). The <i>qsig</i> utility shall accept signal names for which the SIG prefix has been omitted.
31959	If the signal option-argument is a signal name, the qsig utility shall send that name.
31960 31961	If the <i>signal</i> option-argument is a number, the <i>qsig</i> utility shall send the signal value represented by the number.
31962 31963	If the $-s$ option is not presented to the <i>qsig</i> utility, the utility shall send the signal SIGTERM to each signaled batch job.
31964 <b>OPER</b>	ANDS
31965 31966	The <i>qsig</i> utility shall accept one or more operands that conform to the syntax for a batch <i>job_identifier</i> (see Section 3.3.1 on page 156).
31967 <b>STDIN</b>	
31968	Not used.
31969 <b>INPUT</b>	FILES

None.

31970

Utilities qsig

31971 <b>E</b> ľ	NVIRONMENT VA	ARIABLES
31972	The following	ng environment variables shall affect the execution of <i>qsig</i> :
31973 31974 31975 31976 31977	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
31978 31979	$LC\_ALL$	If set to a non-empty string value, override the values of all the other $\mid$ internationalization variables. $\mid$
31980 31981 31982	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).
31983	LC_MESSA(	GES
31984 31985		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
31986	$LC\_TIME$	Determine the format and contents of date and time strings written by <i>qsig</i> .
31987	LOGNAME	Determine the login name of the user.
31988 31989	TZ	Determine the timezone in which the time and date are written. If the <i>TZ</i> variable is not set, an unspecified system default timezone is used.
31990 <b>A</b> S 31991	SYNCHRONOUS I Default.	EVENTS
31992 <b>S</b> 7 31993	<b>FDOUT</b> An impleme	ntation of the <i>qsig</i> utility may write informative messages to standard output.
31994 <b>S</b> 7	TDERR	
31995	Used only fo	or diagnostic messages.
	UTPUT FILES	
31997	None.	
31998 <b>E</b> X 31999	KTENDED DESCR None.	IPTION
	KIT STATUS	 
32000 E2		ng exit values shall be returned:
32002	0 Success	ful completion.
32003	>0 An erro	r occurred.
32004 <b>C</b> (	ONSEQUENCES O	F ERRORS
32005 32006 32007 32008 32009	In addition message to s batch <i>job_ide</i>	to the default behavior, the <i>qsig</i> utility shall not be required to write a diagnostic standard error when the error reply received from a batch server indicates that the entifier does not exist on the server. Whether or not the <i>qsig</i> utility waits to output the nessage while attempting to locate the batch job on other servers is implementation—

**qsig** Utilities

	CATION USAGE	
32011	None.	
32012 <b>EXAM</b>		
32013	None.	
32014 <b>RATIC</b> 32015	NALE The <i>qsig</i> utility allows users to signal batch jobs.	
32016 32017 32018 32019	A user may be unable to signal a batch job with the <i>kill</i> utility of the operating system for a number of reasons. First, the process ID of the batch job may be unknown to the user. Second, the processes of the batch job may be on a remote node. However, by virtue of communication between batch nodes, the <i>qsig</i> utility can arrange for the signaling of a process.	
32020 32021	Because a batch job that is not running cannot be signaled, and because the signal may not terminate the batch job, the <i>qsig</i> utility is not a substitute for the <i>qdel</i> utility.	
32022 32023	The options of the <i>qsig</i> utility allow the user to specify the signal that is to be sent to the batch job.	
32024 32025	The $-s$ option allows users to specify a signal by name or by number, and thus override the default signal. The POSIX.1-1990 standard defines signals by both name and number.	
32026	As with other batch utilities, implementors can extend the $\emph{qsig}$ utility using the $-\mathbf{W}$ option.	
32027 32028	The <i>qsig</i> utility is a new utility, <i>vis-a-vis</i> existing practice; it has been defined in this volume of IEEE Std. 1003.1-200x in response to user-perceived shortcomings in existing practice.	
32029 FUTUI	RE DIRECTIONS	1
32030	None.	
32031 SEE Al		
32032	kill, qdel, Chapter 3 on page 133	
32033 <b>CHAN</b> 32034	I <b>GE HISTORY</b> Derived from IEEE Std. 1003.2d-1994.	
J&UJ4	Derived from ILLL Std. 1003.20-1334.	

Utilities **qstat** 

32035 <b>NAME</b> 32036		w status of batch jobs
32030 32037 <b>SYNOI</b>	-	w status of batch jobs
32037 <b>STINOT</b>		] job_identifier
32039	qstat -Q	[-f] destination
32040 32041	qstat -B	[-f] server_name
32042 <b>DESCR</b> 32043 32044 32045	The status of qstat utility	of a batch job, batch queue, or batch server is obtained by a request to the server. The is a user-accessible batch client that requests the status of one or more batch jobs, es, or servers, and writes the status information to standard output.
32046 32047		accessfully processed batch <i>job_identifier</i> , the <i>qstat</i> utility shall display information   orresponding batch job.
32048 32049		ccessfully processed destination, the <i>qstat</i> utility shall display information about the   ing batch queue.
32050 32051	For each suc correspondi	ccessfully processed server name, the $\it qstat$ utility shall display information about the $\it  $ ing server.
32052 32053 32054 32055	batch serve Status Requ	rility shall acquire batch job status information by sending a <i>Job Status Request</i> to a r. The <i>qstat</i> utility shall acquire batch queue status information by sending a <i>Queue est</i> to a batch server. The <i>qstat</i> utility shall acquire server status information by erver <i>Status Request</i> to a batch server.
32056 <b>OPTIO</b>		
32057 32058		utility shall conform to the System Interface Definitions volume of   03.1-200x, Section 12.2, Utility Syntax Guidelines.
32059	The following	ng options shall be supported by the implementation:
32060	<b>-f</b>	Specify that a full display is produced.
32061		The minimum contents of a full display are specified in the STDOUT section.
32062		Additional contents and format of a full display are implementation-dependent.
32063	$-\mathbf{Q}$	Specify that the operand is a destination.
32064 32065		The <i>qstat</i> utility shall display information about each batch queue at each destination identified as an operand.
32066	<b>−B</b>	Specify that the operand is a server name.
32067 32068		The <i>qstat</i> utility shall display information about each server identified as an operand.
32069 <b>OPER</b> A		
32070 32071		otion is presented to the <i>qstat</i> utility, the utility shall accept one or more operands that the syntax for a destination (see Section 3.3.2 on page 157).
32072 32073	If the $-\mathbf{B}$ op operands.	otion is presented to the <i>qstat</i> utility, the utility shall accept one or more <i>server_name</i>
32074 32075 32076		e $-\mathbf{B}$ nor the $-\mathbf{Q}$ option is presented to the <i>qstat</i> utility, the utility shall accept one or nds that conform to the syntax for a batch <i>job_identifier</i> (see Section 3.3.1 on page

**qstat** Utilities

32077 <b>STDIN</b> 32078	Not used.		 
			1
32079 <b>INPUT</b> 32080	None.		
32081 <b>ENVIR</b> 32082	ONMENT VA The followin	ARIABLES ag environment variables shall affect the execution of <i>qstat</i> :	
32083 32084 32085	COLUMNS	Override the system-selected horizontal screen size. See the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables for valid values and results when it is unset or null.	
32086	HOME	Determine the path name of the user's home directory.	
32087 32088 32089 32090 32091	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
32092 32093	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
32094 32095 32096	LC_COLLAT	E  Determine the locale for the behavior of ranges, equivalence classes and multi- character collating elements within regular expressions.	
32097 32098 32099	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).	
32100 32101 32102	LC_MESSA	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	
32103	LC_NUMER		i
32104 32105	26_116111211	Determine the locale for selecting the radix character used when writing floating-point formatted output.	
32106	$LC\_TIME$	Determine the format and contents of date and time strings written by qstat.	
32107 32108 32109 32110	LINES	Override the system-selected vertical screen size, used as the number of lines in a screenful and the vertical screen size in visual mode. See the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables for valid values and results when it is unset or null.	
32111	LOGNAME	Determine the login name of the user.	
32112 32113	TERM	Determine the terminal type. If this variable is unset or null, and if the $-\mathbf{T}$ option is not specified, an unspecified default terminal type shall be used.	
32114 32115	TZ	Determine the timezone in which the time and date are written. If the <i>TZ</i> variable is not set, an unspecified system default timezone is used.	
32116 <b>ASYNO</b> 32117	CHRONOUS I Default.	EVENTS	

*Utilities* qstat

32118 <b>STDO</b>	UT
32119	If an operand presented to the <i>qstat</i> utility is a batch <i>job_identifier</i> and the -f option is not
32120 32121	specified, the <i>qstat</i> utility shall display the following items on a single line, in the stated order, with white space between each item, for each successfully processed operand:
32122	• The batch job_identifier
32123	• The batch job name
32124	• The Job_Owner attribute
32125	• The CPU time used by the batch job
32126	• The batch job state
32127	• The batch job location
32128 32129	If an operand presented to the <i>qstat</i> utility is a batch <i>job_identifier</i> and the <b>-f</b> option is specified, the <i>qstat</i> utility shall display the following items for each success fully processed operand:
32130	• The batch <i>job_identifier</i>
32131	• The batch job name
32132	• The <i>Job_Owner</i> attribute
32133	• The execution user ID
32134	The CPU time used by the batch job
32135	The batch job state
32136	The batch job location
32137 32138	• Additional implementation-dependent information, if any, about the batch job or batch queue
32139 32140 32141	If an operand presented to the <i>qstat</i> utility is a destination, the $-\mathbf{Q}$ option is specified, and the $-\mathbf{f}$ option is not specified, the <i>qstat</i> utility shall display the following items on a single line, in the stated order, with white space between each item, for each successfully processed operand:
32142	The batch queue name
32143	• The maximum number of batch jobs that are allowed to run in the batch queue concurrently
32144	The total number of batch jobs in the batch queue
32145	The status of the batch queue
32146 32147	• For each state, the number of batch jobs in that state in the batch queue and the name of the state
32148	The type of batch queue (execution or routing)
32149 32150 32151	If the operands presented to the <i>qstat</i> utility are destinations, the $-\mathbf{Q}$ option is specified, and the $-\mathbf{f}$ option is specified, the <i>qstat</i> utility shall display the following items for each successfully processed operand:
32152	The batch queue name
32153	• The maximum number of batch jobs that are allowed to run in the batch queue concurrently
32154	The total number of batch jobs in the batch queue
32155	The status of the batch queue

**qstat** Utilities

32156 For each state, the number of batch jobs in that state in the batch queue and the name of the 32157 32158 The type of batch queue (execution or routing) 32159 Additional implementation-dependent information, if any, about the batch queue If the operands presented to the *qstat* utility are batch server names, the **-B** option is specified, 32160 and the -f option is not specified, the qstat utility shall display the following items on a single 32161 32162 line, in the stated order, with white space between each item, for each successfully processed operand: 32163 32164 The batch server name The maximum number of batch jobs that are allowed to run in the batch queue concurrently 32165 32166 The total number of batch jobs managed by the batch server The status of the batch server 32167 For each state, the number of batch jobs in that state and the name of the state 32168 32169 If the operands presented to the *qstat* utility are server names, the -B option is specified, and the 32170 -f option is specified, the *qstat* utility shall display the following items for each successfully 32171 processed operand: 32172 The server name 32173 The maximum number of batch jobs that are allowed to run in the batch queue concurrently 32174 The total number of batch jobs managed by the server The status of the server 32175 For each state, the number of batch jobs in that state and the name of the state 32176 Additional implementation-dependent information, if any, about the server 32177 **32178 STDERR** Used only for diagnostic messages. 32179 32180 OUTPUT FILES None. 32181 32182 EXTENDED DESCRIPTION None. 32183 32184 EXIT STATUS 32185 The following exit values shall be returned: Successful completion. 32186 32187 >0 An error occurred. 32188 CONSEQUENCES OF ERRORS In addition to the default behavior, the *qstat* utility shall not be required to write a diagnostic 32189 32190 message to standard error when the error reply received from a batch server indicates that the 32191 batch job\_identifier does not exist on the server. Whether or not the *qstat* utility waits to output the diagnostic message while attempting to locate the batch job on other servers is 32192 implementation-dependent. 32193

*Utilities* qstat

32194 <b>APPLI</b>	CATION USAGE	
32195	None.	
32196 <b>EXAM</b>	PLES	
32197	None.	
32198 <b>RATIO</b>	ONALE	
32199	The <i>qstat</i> utility allows users to display the status of jobs and listing the batch jobs in queues.	
32200 32201 32202	The operands of the <i>qstat</i> utility may be either job identifiers, queues (specified as destination identifiers), or batch server names. The $-\mathbf{Q}$ and $-\mathbf{B}$ options, or absence thereof, indicate the nature of the operands.	
32203 32204 32205	The other options of the <i>qstat</i> utility allow the user to control the amount of information displayed and the format in which it is displayed. Should a user wish to display the status of a set of jobs that match a selection criteria, the <i>qselect</i> utility may be used to acquire such a list.	
32206	The $-\mathbf{f}$ option allows users to request a "full" display in an implementation-dependent format.	
32207	As with other batch utilities, implementors may extend the <i>qstat</i> utility using the <b>–W</b> option.	
32208 32209	Historically, the <i>qstat</i> utility has been a part of the NQS and its derivatives, the existing practice on which it is based.	
32210 FUTUE	RE DIRECTIONS	
32211	None.	
32212 <b>SEE AI</b> 32213	LSO   qselect, Chapter 3 on page 133	
32214 CHAN	IGE HISTORY	
32215	Derived from IEEE Std. 1003.2d-1994.	

**qsub** Utilities

32216 <b>NAME</b>	
32217	qsub — submit a script
32218 <b>SYNOI</b>	PSIS
32219 BE 32220 32221 32222 32223 32224 32225	<pre>qsub [-a date_time][-A account_string][-c interval]       [-C directive_prefix][-e path_name][-h][-j join_list][-k keep_list]       [-l resource_list][-m mail_options][-M mail_list][-N name]       [-o path_name][-p priority][-q destination][-r y n]       [-S path_name_list][-u user_list][-v variable_list][-v]       [-z][script]</pre>
32226 <b>DESCF</b>	RIPTION
32227 32228	To submit a script is to create a batch job that executes the script. A script is submitted by a request to a batch server. The <i>qsub</i> utility is a user-accessible batch client that submits a script.
32229 32230	Upon successful completion, the $qsub$ utility shall have created a batch job that will execute the submitted script.
32231	The <i>qsub</i> utility shall submit a script by sending a <i>Queue Job Request</i> to a batch server.
32232 32233 32234	The <i>qsub</i> utility shall place the value of the following environment variables in the <i>Variable_List</i> attribute of the batch job: <i>HOME, LANG, LOGNAME, PATH, MAIL, SHELL</i> , and <i>TZ</i> . The name of the environment variable shall be the current name prefixed with the string PBS_O
32235 32236 32237	Note: If the current value of the <i>HOME</i> variable in the environment space of the <i>qsub</i> utility is /aa/bb/cc, then <i>qsub</i> shall place <i>PBS_O_HOME=</i> /aa/bb/cc in the <i>Variable_List</i> attribute of the batch job.
32238 32239	In addition to the variables described above, the $qsub$ utility shall add the following variables with the indicated values to the variable list:
32240	PBS_O_WORKDIR The absolute path of the current working directory of the qsub utility process.
32241	PBS_O_HOST The name of the host on which the <i>qsub</i> utility is running.
32242 <b>OPTIO</b>	NS
32243 32244	The <i>qsub</i> utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.
32245	The following options shall be supported by the implementation:
32246	-a date_time Define the time at which a batch job becomes eligible for execution.
32247 32248	The <i>qsub</i> utility shall accept an option-argument that conforms to the syntax of the <i>date_time</i> operand of the <i>touch</i> utility.
32249	Table 4-18 Environment Variable Values (Utilities)

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32250					,
32251			Variable Name	Value at qsub Time	
32252			PBS_O_HOME	HOME	
32253			PBS_O_HOST	Client host name	
32254			PBS_O_LANG	LANG	
32255			PBS_O_LOGNAME	LOGNAME	
32256			PBS_O_PATH	PATH	
32257			PBS_O_MAIL	MAIL	
32258			PBS_O_SHELL	SHELL	
32259			PBS_O_TZ	TZ	
32260			PBS_O_WORKDIR	Current working directory	
32261		Note: The	e server that initiates	execution of the batch job	will add other
32262		var	iables to the batch job	s's environment; see Section	3.2.2.1 on page
32263		139	).		
32264		The <i>gsub</i> utility	shall set the Execution	_ <i>Time</i> attribute of the batch jol	to the number
32265				quivalent to the local time ex	
32266				nent. The Epoch is defined	
32267				Std. 1003.1-200x, Section 3.151	
32268		If the <b>-a</b> opti	on is not presented t	o the <i>qsub</i> utility, the utilit	y shall set the
32269				job to a time (number of se	
32270		Epoch) that is	earlier than the time at v	which the utility exits.	j
32271	-A account_	string			I
32272			ount to which the resou	urce consumption of the batc	h job should be
32273		charged.		•	j
32274		The syntax of t	the account_string option	n-argument is unspecified.	I
32275				V <i>ame</i> attribute of the batch job	to the value of
32276		the account_str	ing option-argument.		
32277				the <i>qsub</i> utility, the utility	shall omit the
32278		Account_Name	attribute from the attrib	outes of the batch job.	
32279	− <b>c</b> interval	Define whethe	r the batch job should b	e checkpointed, and if so, hov	v often.
32280			y shall accept a value fo	or the interval option-argume	nt that is one of
32281		the following:			l
32282				ll be performed on the ba	atch batch job
32283		(	NO_CHECKPOINT).		
32284		s	Checkpointing shall be r	performed only when the batc	h server is shut
32285			lown (CHECKPOINT_A		
32286				heckpointing shall be perf	Formed at the
32287			-	attribute of the batch queue,	
32288				T_AT_MIN_CPU_INTERVAL	
			•		·
32289			-	ckpointing shall be performed	
32290				Minimum_Cpu_Interval minute	
32291				rgument shall conform to	the syntax for
32292		υ	msigned integers and st	nall be greater than zero.	
32293			_	t attribute of the batch job to	the value of the
32294		interval option	-argument.		

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32295 32296 32297		If the <b>–c</b> option is not presented to the <i>qsub</i> utility, the utility shall set the <i>Checkpoint</i> attribute of the batch job to the single character 'u'   (CHECKPOINT_UNSPECIFIED).
32298	-C directive_	
32299		Define the prefix that declares a directive to the <i>qsub</i> utility within the script.
32300 32301		The <i>directive_prefix</i> is not a batch job attribute; it affects the behavior of the <i>qsub</i> utility.
32302 32303 32304 32305 32306		If the <b>–C</b> option is presented to the <i>qsub</i> utility, and the value of the <i>directive_prefix</i> option-argument is the null string, the utility shall not scan the script file for directives. If the <b>–C</b> option is not presented to the <i>qsub</i> utility, then the value of the <i>PBS_DPREFIX</i> environment variable is used. If the environment variable is not defined, then #PBS encoded in the portable character set is the default.
32307	-е path_nam	e Define the path to be used for the standard error stream of the batch job.
32308 32309 32310		The <i>qsub</i> utility shall accept a <i>path_name</i> option-argument that conforms to the syntax of the <i>path_name</i> element defined in the POSIX.1-1990 standard, which can be preceded by a host name element of the form <i>hostname</i> :.
32311 32312 32313		If the <i>path_name</i> option-argument constitutes an absolute path name, the <i>qsub</i> utility shall set the <i>Error_Path</i> attribute of the batch job to the value of the <i>path_name</i> option-argument.
32314 32315 32316 32317 32318		If the <i>path_name</i> option-argument constitutes a relative path name and no host name element is specified, the <i>qsub</i> utility shall set the <i>Error_Path</i> attribute of the batch job to the value of the absolute path name derived by expanding the <i>path_name</i> option-argument relative to the current directory of the process executing <i>qsub</i> .
32319 32320 32321 32322		If the <code>path_name</code> option-argument constitutes a relative path name and a host name element is specified, the <code>qsub</code> utility shall set the <code>Error_Path</code> attribute of the batch job to the value of the <code>path_name</code> option-argument without expansion. The host name element shall be included.
32323 32324 32325		If the <code>path_name</code> option-argument does not include a host name element, the <code>qsub</code> utility shall prefix the path name with <code>hostname</code> :, where <code>hostname</code> is the name of the host upon which the <code>qsub</code> utility is being executed.
32326 32327 32328		If the <b>–e</b> option is not presented to the <i>qsub</i> utility, the utility shall set the <i>Error_Path</i> attribute of the batch job to the host name and path of the current directory of the submitting process and the default file name.
32329		The default file name for standard error has the following format:
32330		job_name.esequence_number
32331	-h	Specify that a USER hold is applied to the batch job.
32332 32333		The <i>qsub</i> utility shall set the value of the <i>Hold_Types</i> attribute of the batch job to the value USER.
32334 32335		If the $-\mathbf{h}$ option is not presented to the <i>qsub</i> utility, the utility shall set the $ Hold\_Types$ attribute of the batch job to the value NO_HOLD.
32336 32337 32338	– <b>j</b> join_list	Define which streams of the batch job are to be merged. The $qsub$ – $j$ option shall accept a value for the $join\_list$ option-argument that is a string of alphanumeric characters in the portable character set (see the System Interface Definitions

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32339		volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set).	
32340 32341		The <i>qsub</i> utility shall accept a <i>join_list</i> option-argument that consists of one or more of the characters 'e' and 'o' or the single character 'n'.	
32342 32343		All of the other batch job output streams specified will be merged into the output stream represented by the character listed first in the <i>join_list</i> option-argument.	
32344 32345 32346		For each unique character in the <i>join_list</i> option-argument, the <i>qsub</i> utility shall add a value to the <i>Join_Path</i> attribute of the batch job as follows, each representing a different batch job stream to join:	
32347		e The standard error of the batch batch job (JOIN_STD_ERROR).	
32348		o The standard output of the batch batch job (JOIN_STD_OUTPUT).	
32349		An existing <i>Join_Path</i> attribute can be cleared by the following join type:	ı
32350		n NO_JOIN	ĺ
32351 32352		If ${\bf n}$ is specified, then no files are joined. The <i>qsub</i> utility shall consider it an error if any join type other than ${\bf n}$ is combined with join type ${\bf n}$ .	
32353 32354 32355 32356		Strictly conforming applications shall not repeat any of the characters 'e', 'o', or 'n' within the <i>join_list</i> option-argument. The <i>qsub</i> utility shall permit the repetition of characters, but shall not assign additional meaning to the repeated characters.	
32357 32358 32359		An implementation may define other join types. The conformance document for an implementation shall describe any additional batch job streams, how they are specified, their internal behavior, and how they affect the behavior of the utility.	
32360 32361		If the $-\mathbf{j}$ option is not presented to the <i>qsub</i> utility, the utility shall set the value of the <i>Join_Path</i> attribute of the batch job to NO_JOIN.	
32362	–k keep_list	Define which output of the batch job to retain on the execution host.	
32363 32364 32365 32366		The <i>qsub</i> – <b>k</b> option shall accept a value for the <i>keep_list</i> option-argument that is a string of alphanumeric characters in the portable character set (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set).	
32367 32368		The <i>qsub</i> utility shall accept a <i>keep_list</i> option-argument that consists of one or more of the characters 'e' and 'o' or the single character 'n'.	
32369 32370 32371		For each unique character in the <i>keep_list</i> option-argument, the <i>qsub</i> utility shall add a value to the <i>Keep_Files</i> attribute of the batch job as follows, each representing a different batch job stream to keep:	
32372		<i>e</i> The standard error of the batch batch job (KEEP_STD_ERROR).	
32373		<ul> <li>The standard output of the batch batch job (KEEP_STD_OUTPUT).</li> </ul>	
32374 32375		If both $e$ and $o$ are specified, then both files are retained. An existing $Keep\_Files$ attribute can be cleared by the following keep type:	
32376		n NO_KEEP	
32377 32378		If ${\bf n}$ is specified, then no files are retained. The <i>qsub</i> utility shall consider it an error if any keep type other than ${\bf n}$ is combined with keep type ${\bf n}$ .	
32379 32380		Strictly conforming applications shall not repeat any of the characters $'e'$ , $'o'$ , or $'n'$ within the $\textit{keep\_list}$ option-argument. The $\textit{qsub}$ utility shall permit the	

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32381 32382	repetition of characters, but shall not assign additional meaning to the repeated   characters.
32383 32384 32385 32386 32387	An implementation may define other keep types. The conformance document for an implementation shall describe any additional keep types, how they are specified, their internal behavior, and how they affect the behavior of the utility. If the <b>–k</b> option is not presented to the <i>qsub</i> utility, the utility shall set the <i>Keep_Files</i> attribute of the batch job to the value NO_KEEP.
32388 32389	-l resource_list  Define the resources that are allowed or required by the batch job.
32390 32391	The <i>qsub</i> utility shall accept a <i>resource_list</i> option-argument that conforms to the following syntax:
32392	resource=value[,,resource=value,,]
32393 32394 32395	For each resource listed in the <i>resource_list</i> option-argument, the <i>qsub</i> utility shall add one entry in the <i>Resource_List</i> attribute of the batch job, each such entry containing the name of the resource and the value.
32396 32397 32398 32399	If the <b>–l</b> option is not presented to the <i>qsub</i> utility, the utility shall omit the <i>Resource_List</i> attribute from the attributes of the batch job. See Section 3.3.3 on page   157 for a means of removing <i>keyword=value</i> (and <i>value@keyword</i> ) pairs, and other   general rules for list-oriented batch job attributes.
32400 32401	<b>Note:</b> See <reference undefined="">(???)Table for a list of the reserved resource names.</reference>
32402 32403 32404	-m mail_options  Define the points in the execution of the batch job at which the batch server that manages the batch job shall send mail about a change in the state of the batch job.
32405 32406 32407 32408	The <i>qsub</i> – <b>m</b> option shall accept a value for the <i>mail_options</i> option-argument that is a string of alphanumeric characters in the portable character set (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set).
32409 32410 32411	The <i>qsub</i> utility shall accept a value for the <i>mail_options</i> option-argument that is a string of one or more of the characters 'e', 'b', and 'a', or the single character 'n'.
32412 32413 32414	For each unique character in the <i>mail_options</i> option-argument, the <i>qsub</i> utility shall add a value to the <i>Mail_Users</i> attribute of the batch job as follows, each representing a different time during the life of a batch job at which to send mail:
32415	e MAIL_AT_EXIT
32416	b MAIL_AT_BEGINNING
32417	a MAIL_AT_ABORT
32418 32419	If any of these characters are duplicated in the <i>mail_options</i> option-argument, the duplicates shall be ignored.
32420	An existing <i>Mail_Points</i> attribute can be cleared by the following mail type:
32421	n NO_MAIL
32422 32423	If ${\bf n}$ is specified, then mail is not sent. The <i>qsub</i> utility shall consider it an error if any mail type other than ${\bf n}$ is combined with mail type ${\bf n}$ .

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32424 32425		Strictly conforming applications shall not repeat any of the characters 'e', 'b', 'a', or 'n' within the <i>mail_options</i> option-argument.
32426 32427 32428 32429 32430		The <i>qsub</i> utility shall permit the repetition of characters, but shall not assign additional meaning to the repeated characters. An implementation may define other mail types. The conformance document for an implementation shall describe any additional mail types, how they are specified, their internal behavior, and how they affect the behavior of the utility.
32431 32432		If the $-\mathbf{m}$ option is not presented to the <i>qsub</i> utility, the utility shall set the <i>Mail_Points</i> attribute to the value MAIL_AT_ABORT.
32433 32434	-M mail_list	Define the list of users to which a batch server that executes the batch job shall send mail, if the server sends mail about the batch job.
32435		The syntax of the <i>mail_list</i> option-argument is unspecified.
32436 32437		If the implementation of the <i>qsub</i> utility uses a name service to locate users, the utility should accept the syntax used by the name service.
32438 32439		If the implementation of the <i>qsub</i> utility does not use a name service to locate users, the implementation should accept the following syntax for user names:
32440		mail_address[,,mail_address,,]
32441		The interpretation of <i>mail_address</i> is implementation-dependent.
32442 32443		The <i>qsub</i> utility shall set the <i>Mail_Users</i> attribute of the batch job to the value of the <i>mail_list</i> option-argument.
32444 32445 32446		If the <b>–M</b> option is not presented to the <i>qsub</i> utility, the utility shall place only the user name and host name for the current process in the <i>Mail_Users</i> attribute of the batch job.
32447	-N name	Define the name of the batch job.
32448 32449 32450 32451		The <i>qsub</i> –N option shall accept a value for the <i>name</i> option-argument that is a string of up to 15 alphanumeric characters in the portable character set (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 6.1, Portable Character Set) where the first character is alphabetic.
32452 32453		The <i>qsub</i> utility shall set the value of the <i>Job_Name</i> attribute of the batch job to the value of the <i>name</i> option-argument.
32454 32455 32456		If the <b>–N</b> option is not presented to the <i>qsub</i> utility, the utility shall set the <i>Job_Name</i> attribute of the batch job to the name of the <i>script</i> argument from which the directory specification if any, has been removed.
32457 32458 32459		If the $-N$ option is not presented to the <i>qsub</i> utility, and the script is read from standard input, the utility shall set the <i>Job_Name</i> attribute of the batch job to the value STDIN.
32460	-o path_name	e Define the path for the standard output of the batch job.
32461 32462 32463		The <i>qsub</i> utility shall accept a <i>path_name</i> option-argument that conforms to the syntax of the <i>path_name</i> element defined in the POSIX.1-1990 standard, which can be preceded by a host name element of the form <i>hostname</i> :.
32464 32465 32466		If the <i>path_name</i> option-argument constitutes an absolute path name, the <i>qsub</i> utility shall set the <i>Output_Path</i> attribute of the batch job to the value of the <i>path_name</i> option-argument without expansion.

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32467 32468 32469		If the <code>path_name</code> option-argument constitutes a relative path name and no host name element is specified, the <code>qsub</code> utility shall set the <code>Output_Path</code> attribute of the batch job to the path name derived by expanding the value of the <code>path_name</code>	
32470		option-argument relative to the current directory of the process executing the <i>qsub</i> .	
32471 32472 32473		If the <i>path_name</i> option-argument constitutes a relative path name and a host name element is specified, the <i>qsub</i> utility shall set the <i>Output_Path</i> attribute of the batch job to the value of the <i>path_name</i> option-argument without expansion.	
32474 32475 32476		If the <i>path_name</i> option-argument does not specify a host name element, the <i>qsub</i> utility shall prefix the path name with <i>hostname</i> :, where <i>hostname</i> is the name of the host upon which the <i>qsub</i> utility is executing.	
32477 32478 32479		If the $-\mathbf{o}$ option is not presented to the <i>qsub</i> utility, the utility shall set the <i>Output_Path</i> attribute of the batch job to the host name and path of the current directory of the submitting process and the default file name.	
32480		The default file name for standard output has the following format:	
32481		job_name.osequence_number	1
32482 32483	- <b>p</b> priority	Define the priority the batch job should have relative to other batch jobs owned by the batch server.	
32484 32485		The <i>qsub</i> utility shall set the <i>Priority</i> attribute of the batch job to the value of the <i>priority</i> option-argument.	
32486 32487		If the $-\mathbf{p}$ option is not presented to the <i>qsub</i> utility, the value of the <i>Priority</i> attribute is implementation-dependent.	
32488 32489 32490		The <i>qsub</i> utility shall accept a value for the <i>priority</i> option-argument that conforms to the syntax for signed decimal integers, and which is not less than $-1024$ and not greater than $1023$ .	
32491 32492	- <b>q</b> destination	n Define the destination of the batch job.	
32493 32494		The destination is not a batch job attribute; it determines the batch server, and possibly the batch queue, to which the <i>qsub</i> utility batch queues the batch job.	
32495 32496 32497		The <i>qsub</i> utility shall submit the script to the batch server named by the <i>destination</i> option-argument or the server that owns the batch queue named in the <i>destination</i> option-argument.	
32498 32499		The <i>qsub</i> utility shall accept an option-argument for the $-\mathbf{q}$ option that conforms to the syntax for a destination (see Section 3.3.2 on page 157).	
32500 32501 32502		If the $-\mathbf{q}$ option is not presented to the <i>qsub</i> utility, the <i>qsub</i> utility shall submit the batch job to the default destination. The mechanism for determining the default destination is implementation-dependent.	
32503	$-\mathbf{r} y   n$	Define whether the batch job is rerunable.	1
32504 32505		If the value of the option-argument is $yy$ , the $qsub$ utility shall set the $Rerunable$ attribute of the batch job to TRUE.	
32506 32507		If the value of the option-argument is $nn$ , the $qsub$ utility shall set the $Rerunable$ attribute of the batch job to FALSE.	
32508 32509		If the $-\mathbf{r}$ option is not presented to the <i>qsub</i> utility, the utility shall set the <i>Rerunable</i> attribute of the batch job to TRUE.	

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32510	-S path_nam	e list
32511	<i>r</i>	Define the path name to the shell under which the batch job is to execute.
32512 32513		The <i>qsub</i> utility shall accept a <i>path_name_list</i> option-argument that conforms to the following syntax:
32514		<pre>pathname[@host][,,pathname[@host],,]</pre>
32515 32516		The <i>qsub</i> utility shall allow only one path name for a given host name. The <i>qsub</i> utility shall allow only one path name that is missing a corresponding host name.
32517 32518		The <i>qsub</i> utility shall add a value to the <i>Shell_Path_List</i> attribute of the batch job for each entry in the <i>path_name_list</i> option-argument.
32519 32520		If the <b>–S</b> option is not presented to the <i>qsub</i> utility, the utility shall set the <i>  Shell_Path_List</i> attribute of the batch job to the null string.
32521 32522 32523 32524 32525 32526		The conformance document for an implementation shall describe the mechanism used to set the default shell and determine the current value of the default shell. An implementation shall provide a means for the installation to set the default shell to the login shell of the user under which the batch job is to execute. See Section 3.3.3 on page 157 for a means of removing <code>keyword=value</code> (and <code>value@keyword</code> ) pairs and other general rules for list-oriented batch job attributes.
32527	- <b>u</b> user_list	Define the user name under which the batch job is to execute.
32528 32529		The <i>qsub</i> utility shall accept a <i>user_list</i> option-argument that conforms to the following syntax:
32530		username[@host][,,username[@host],,]
32531 32532		The <i>qsub</i> utility shall accept only one user name that is missing a corresponding host name. The <i>qsub</i> utility shall accept only one user name per named host.
32533 32534		The <i>qsub</i> utility shall add a value to the <i>User_List</i> attribute of the batch job for each entry in the <i>user_list</i> option-argument.
32535 32536 32537 32538		If the <b>–u</b> option is not presented to the <i>qsub</i> utility, the utility shall set the <i>User_List</i> attribute of the batch job to the user name from which the utility is executing. See Section 3.3.3 on page 157 for a means of removing <i>keyword=value</i> (and <i>value@keyword</i> ) pairs and other general rules for list-oriented batch job attributes.
32539	-v variable_li	· · · · · · · · · · · · · · · · · · ·
32540		Add to the list of variables that are exported to the session leader of the batch job.
32541 32542		A <i>variable_list</i> is a set of strings of either the form <i><variable></variable></i> or <i><variable=value></variable=value></i> ,   delimited by commas.
32543 32544 32545 32546		If the <b>–v</b> option is presented to the <i>qsub</i> utility, the utility shall also add, to the environment <i>Variable_List</i> attribute of the batch job, every variable named in the environment <i>variable_list</i> option-argument and, optionally, values of specified variables.
32547 32548 32549 32550		If a value is not provided on the command line, the <i>qsub</i> utility shall set the value of each variable in the environment <i>Variable_List</i> attribute of the batch job to the value of the corresponding environment variable for the process in which the utility is executing; see Table 4-18 on page 840.
32551 32552		A conforming application shall not repeat a variable in the environment   variable_list option-argument.

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32553 32554 32555		The <i>qsub</i> utility shall not repeat a variable in the environment <i>Variable_List</i> attribute of the batch job. See Section 3.3.3 on page 157 for a means of removing <i>keyword=value</i> (and <i>value@keyword</i> ) pairs and other general rules for list-oriented
32556		batch job attributes.
32557 32558	-V	Specify that all of the environment variables of the process are exported to the context of the batch job.
32559 32560 32561		The <i>qsub</i> utility shall place every environment variable in the process in which the utility is executing in the list and shall set the value of each variable in the attribute to the value of that variable in the process.
32562 32563	-z	Specify that the utility does not write the batch <i>job_identifier</i> of the created batch   job to standard output.
32564 32565		If the $-\mathbf{z}$ option is presented to the <i>qsub</i> utility, the utility shall not write the batch <i>job_identifier</i> of the created batch job to standard output.
32566 32567		If the $-\mathbf{z}$ option is not presented to the <i>qsub</i> utility, the utility shall write the identifier of the created batch job to standard output.
32568 <b>OPERA</b>	NDS	I
32569		ity shall accept a <i>script</i> operand that indicates the path to the script of the batch job.
32570 32571	•	operand is not presented to the $qsub$ utility, or if the operand is the single-character he utility shall read the script from standard input.
32572 32573		represents a partial path, the <i>qsub</i> utility shall expand the path relative to the current the process executing the utility.
32574 <b>STDIN</b>		
	The asub uti	lity reads the script of the batch job from standard input if the script operand is
32575 32576	-	s the single character '-'.
32576	omitted or is	
	omitted or is  FILES In addition	
32576 32577 <b>INPUT</b> 32578 32579	omitted or is  FILES  In addition reads the scr	to binding the file indicated by the <i>script</i> operand to the batch job, the <i>qsub</i> utility ipt file and acts on directives in the script.
32576 32577 <b>INPUT</b> 32578 32579	omitted or is  FILES  In addition reads the scr	to binding the file indicated by the <i>script</i> operand to the batch job, the <i>qsub</i> utility ipt file and acts on directives in the script.
32576 32577 INPUT 32578 32579 32580 ENVIR	omitted or is  FILES  In addition reads the scr	to binding the file indicated by the <i>script</i> operand to the batch job, the <i>qsub</i> utility ript file and acts on directives in the script.
32576 32577 INPUT 32578 32579 32580 ENVIR 32581 32582 32582 32583 32584 32585	omitted or is  FILES  In addition reads the scr  ONMENT VA The following	to binding the file indicated by the <i>script</i> operand to the batch job, the <i>qsub</i> utility ipt file and acts on directives in the script.  ARIABLES  In genvironment variables shall affect the execution of <i>qsub</i> :  Provide a default value for the internationalization variables that are unset or null.  If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had
32576 32577 INPUT 32578 32579 32580 ENVIR 32581 32582 32582 32583 32584 32585 32586 32586	omitted or is  FILES  In addition reads the scr  ONMENT VA  The followin  LANG	to binding the file indicated by the <i>script</i> operand to the batch job, the <i>qsub</i> utility pipt file and acts on directives in the script.  ARIABLES  In genvironment variables shall affect the execution of <i>qsub</i> :  Provide a default value for the internationalization variables that are unset or null.  If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other
32576 32577 INPUT 32578 32579 32580 ENVIR 32581 32582 32583 32584 32585 32586 32587 32588 32588 32589 32590 32591	omitted or is  FILES In addition reads the scr  ONMENT VA The followin  LANG  LC_ALL  LC_CTYPE	to binding the file indicated by the <i>script</i> operand to the batch job, the <i>qsub</i> utility ript file and acts on directives in the script.  ARIABLES  In genvironment variables shall affect the execution of <i>qsub</i> :  Provide a default value for the internationalization variables that are unset or null.  If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).
32576 32577 INPUT 32578 32579 32580 ENVIR 32581 32582 32583 32584 32585 32586 32587 32588 32589 32590	omitted or is  FILES  In addition reads the scr  ONMENT VA  The followin  LANG  LC_ALL	to binding the file indicated by the <i>script</i> operand to the batch job, the <i>qsub</i> utility ript file and acts on directives in the script.  ARIABLES  In genvironment variables shall affect the execution of <i>qsub</i> :  Provide a default value for the internationalization variables that are unset or null.  If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).

Utilities qsub

32596	LOGNAME	Determine the login name of the user.	
32597	PBS_DPRE		
32598		Determine the default prefix for directives within the script.	l
32599 32600	SHELL	Determine the path name of the preferred command language interpreter of the user.	
32601 32602	TZ	Determine the timezone in which the time and date are written. If the <i>TZ</i> variable is not set, an unspecified system default timezone is used.	
32603 <b>ASYN</b> 32604	CHRONOUS Once create	EVENTS ed, a batch job exists until it exits, aborts, or is deleted.	
32605 32606	After a bate delete the ba	ch job is created by the <i>qsub</i> utility, batch servers might route, execute, modify, or atch job.	
32607 <b>STDO</b>	IT		ı
32608 32609	The <i>qsub</i> uti	ility writes the batch <i>job_identifier</i> assigned to the batch job to standard output, unless on is specified.	
32610 <b>STDE</b> 32611		or diagnostic messages.	
32612 <b>OUTP</b>	UT FILES		l
32613	None.		İ
32614 <b>EXTE</b>	NDED DESCR	RIPTION	
32615	Script Prese	ervation	
32616 32617	-	ility shall make the script available to the server executing the batch job in such a way ver executes the script as it exists at the time of submission.	
32618 32619	-	ility can send a copy of the script to the server with the <i>Queue Job Request</i> or store a copy of the script in a location specified to the server.	
32620	Option Spe	cification	
32621	A script can	contain directives to the <i>qsub</i> utility.	
32622 32623 32624	line that be	ility shall scan the lines of the script for directives, skipping blank lines, until the first gins with a string other than the directive string; if directives occur on subsequent ility shall ignore those directives.	
32625 32626 32627 32628 32629 32630	(':'), then only if, the sespace or directive an	eparated by a <newline>. If the first line of the script begins with "#!" or a colon it is skipped. The <i>qsub</i> utility shall process a line in the script as a directive if, and string of characters from the first non-white-space character on the line until the first <tab> character on the line match the directive prefix. If a line in the script contains a and the final characters of the line are backslash (' )' and <newline>, then the next interpreted as a continuation of that directive.</newline></tab></newline>	
32631 32632	-	ility shall process the options and option-arguments contained on the directive prefix he same syntax as if the options were input on the <i>qsub</i> utility.	
32633 32634 32635 32636	encountered script. An in	tility shall continue to process a directive prefix line until after a <newline> is d. An implementation may also ignore comments of the shell that will interpret the implementation shall describe in the conformance document the format of any shell that it will recognize.</newline>	

**qsub** Utilities

32637 If an option is present in both a directive and the arguments to the qsub utility, the utility shall 32638 ignore the option and the corresponding option-argument, if any, in the directive. 32639 If an option that is present in the directive is not present in the arguments to the qsub utility, the utility shall process the option and the option-argument, if any. 32640 32641 In order of preference, the qsub utility shall select the directive prefix from one of the following sources: 32642 32643 If the -C option is presented to the utility, the value of the directive\_prefix option-argument • If the environment variable PBS\_DPREFIX is defined, the value of that variable 32644 The four-character string "#PBS" encoded in the portable character set 32645 If the **–C** option is present in the script file it shall be ignored. 32646 32647 EXIT STATUS The following exit values shall be returned: 32648 Successful completion. 32649 32650 >0 An error occurred. 32651 CONSEQUENCES OF ERRORS 32652 Default. 32653 APPLICATION USAGE 32654 None. 32655 EXAMPLES 32656 None. 32657 RATIONALE 32658 The qsub utility allows users to create a batch job that will process the script specified as the operand of the utility. 32659 32660 The options of the qsub utility allow users to control many aspects of the queuing and execution of a batch job. 32661 The -a option allows users to designate the time after which the batch job will become eligible to 32662 run. By specifying an execution time, users can take advantage of resources at off-peak hours, 32663 synchronize jobs with chronologically predictable events, and perhaps take advantage of off-32664 32665 peak pricing of computing time. For these reasons and others, a timing option is existing practice 32666 on the part of almost every batch system, including NQS. The -A option allows users to specify the account that will be charged for the batch job. Support 32667 for account is not mandatory for conforming batch servers. 32668 The -C option allows users to prescribe the prefix for directives within the script file. The default 32669 prefix "#PBS" may be inappropriate if the script will be interpreted with an alternate shell, as 32670 specified by the **–S** option. 32671 The -c option allows users to establish the checkpointing interval for their jobs. A checkpointing 32672 32673 system, which is not defined by this volume of IEEE Std. 1003.1-200x, allows recovery of a batch 32674 job at the most recent checkpoint in the event of a crash. Checkpointing is typically used for jobs that consume expensive computing time or must meet a critical schedule. Users should be 32675 allowed to make the tradeoff between the overhead of checkpointing and the risk to the timely 32676 completion of the batch job; therefore, this volume of IEEE Std. 1003.1-200x provides the 32677 32678 checkpointing interval option. Support for checkpointing is optional for batch servers.

Utilities qsub

The —e option allows users to redirect the standard error streams of their jobs to a non-default path. For example, if the submitted script generally produces a great deal of useless error output, a user might redirect the standard error output to the null device. Or, if the file system holding the default location (the home directory of the user) has too little free space, the user might redirect the standard error stream to a file in another file system.

The -h option allows users to create a batch job that is held until explicitly released. The ability to create a held job is useful when some external event must complete before the batch job can execute. For example, the user might submit a held job and release it when the system load has dropped.

The  $-\mathbf{j}$  option allows users to merge the standard error of a batch job into its standard output stream, which has the advantage of showing the sequential relationship between output and error messages.

The –l option allows users to limit the resources that will be consumed by the batch job. For example, the user may wish to limit the amount of CPU time that can be consumed by a batch job that has a risk of entering an infinite loop.

The -m option allows users to designate those points in the execution of a batch job at which mail will be sent to the submitting user, or to the account(s) indicated by the -M option. By requesting mail notification at points of interest in the life of a job, the submitting user, or other designated users, can track the progress of a batch job.

The –N option allows users to associate a name with the batch job. The job name in no way affects the processing of the batch job, but rather serves as a mnemonic handle for users. For example, the batch job name can help the user distinguish between multiple jobs listed by the *qstat* utility.

The  $-\mathbf{o}$  option allows users to redirect the standard output stream. A user might, for example, wish to redirect to the null device the standard output stream of a job that produces copious yet superfluous output.

The **–P** option allows users to designate the relative priority of a batch job for selection from a queue.

The  $-\mathbf{q}$  option allows users to specify an initial queue for the batch job. If the user specifies a routing queue, the batch batch server routes the batch job to another queue for execution or further routing. If the user specifies a non-routing queue, the batch server of the queue eventually executes the batch job.

The **-r** option allows users to control whether the submitted job will be rerun if the controlling batch node fails during execution of the batch job. The **-r** option likewise allows users to indicate whether or not the batch job is eligible to be rerun by the *qrerun* utility. Some jobs cannot be correctly rerun because of changes they make in the state of databases or other aspects of their environment. This volume of IEEE Std. 1003.1-200x specifies that the default, if the **-r** option is not presented to the utility, will be that the batch job cannot be rerun, since the result of rerunning a non-rerunable job might be catastrophic.

The -S option allows users to specify the program (usually a shell) that will be invoked to process the script of the batch job. This option has been modified to allow a list of shell names and locations associated with different hosts.

The  $-\mathbf{u}$  option is useful when the submitting user is authorized to use more than one account on a given host, in which case the  $-\mathbf{u}$  option allows the user to select from among those accounts. The option-argument is a list of user-host pairs, so that the submitting user can provide different user identifiers for different nodes in the event the batch job is routed. The  $-\mathbf{u}$  option provides a lot of flexibility to accommodate sites with complex account structures. Users that have the

 **qsub** Utilities

32726	same user identifier on all the hosts they are authorized to use will not need to use the $-\mathbf{u}$ option.
32727 32728	The $-V$ option allows users to export all their current environment variables, as of the time the batch job is submitted, to the context of the processes of the batch job.
32729 32730	The $-\mathbf{v}$ option allows users to export specific environment variables from their current process to the processes of the batch job.
32731 32732	The -z option allows users to suppress the writing of the batch job identifier to standard output.   The -z option is an existing NQS practice that has been standardized.
32733	As with other batch utilities, implementors can extend the $qsub$ utility using the $-\mathbf{W}$ option.
32734 32735 32736 32737	Historically, the <i>qsub</i> utility has served the batch job-submission function in the NQS system, the existing practice on which it is based. Some changes and additions have been made to the <i>qsub</i> utility in this volume of IEEE Std. 1003.1-200x, <i>vis-a-vis</i> NQS, as a result of the growing pool of experience with distributed batch systems.
32738 32739 32740 32741	The set of features of the <i>qsub</i> utility as defined in this volume of IEEE Std. 1003.1-200x appears to incorporate all the common existing practice on potentially POSIX-conformant platforms. Where implementors wish to extend the functionality of their <i>qsub</i> utility, they may (as defined by the base standard) use the <b>–W</b> option to provide implementation-dependent extensions.
32742 <b>FUTUI</b>	RE DIRECTIONS
32743	None.
32744 <b>SEE Al</b> 32745	LSO   qrerun, qstat, touch, Chapter 3 on page 133
32746 <b>CHAN</b> 32747	GE HISTORY Derived from IEEE Std. 1003.2d-1994.

Utilities read

#### 32748 **NAME** read — read a line from standard input 32749 32750 SYNOPSIS 32751 read [-r] var... 32752 **DESCRIPTION** The *read* utility shall read a single line from standard input. 32753 32754 By default, unless the $-\mathbf{r}$ option is specified, backslash ('\') shall act as an escape character, as described in Section 2.2.1 on page 36. If standard input is a terminal device and the invoking 32755 shell is interactive, *read* shall prompt for a continuation line when: 32756 The shell reads an input line ending with a backslash, unless the -r option is specified. 32757 32758 A here-document is not terminated after a <newline> character is entered. The line shall be split into fields as in the shell (see Section 2.6.5 on page 58); the first field shall 32759 be assigned to the first variable var, the second field to the second variable var, and so on. If 32760 there are fewer var operands specified than there are fields, the leftover fields and their 32761 intervening separators shall be assigned to the last var. If there are fewer fields than vars, the 32762 remaining vars shall be set to empty strings. 32763 The setting of variables specified by the var operands shall affect the current shell execution 32764 environment; see Section 2.12 on page 90. If it is called in a subshell or separate utility execution 32765 environment, such as one of the following: 32766 32767 (read foo) 32768 nohup read ... 32769 find . -exec read ... \; it shall not affect the shell variables in the caller's environment. 32770 32771 OPTIONS The read utility shall conform to the System Interface Definitions volume 32772 32773 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 32774 The following option is supported: Do not treat a backslash character in any special way. Consider each backslash to 32775 $-\mathbf{r}$ be part of the input line. 32776 32777 OPERANDS 32778 The following operand shall be supported: The name of an existing or nonexisting shell variable. 32779 var 32780 STDIN The standard input shall be a text file. 32781 32782 INPUT FILES 32783 None 32784 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *read*: 32785 **IFS** Determine the internal field separators used to delimit fields; see Section 2.5.3 on 32786 32787 page 45.

Provide a default value for the internationalization variables that are unset or null.

If LANG is unset or null, the corresponding value from the implementation-

dependent default locale shall be used. If any of the internationalization variables

LANG

32788

32789

32790

read Utilities

32791 32792		contains an invalid setting, the utility shall behave as if none of the variables had been defined.			
32793 32794	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.			
32795 32796 32797	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).			
32798 32799 32800	LC_MESSAC	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.			
32801 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .			
32802 32803 32804	PS2	Provide the prompt string that an interactive shell shall write to standard error when a line ending with a backslash is read and the $-\mathbf{r}$ option was not specified, or if a here-document is not terminated after a <newline> character is entered.</newline>			
32805 <b>ASYNC</b> 32806	<b>HRONOUS</b> I Default.	EVENTS			
32807 <b>STDOU</b> 32808	T Not used.				
32809 <b>STDER</b> 32810		gnostic messages and prompts for continued input.			
32811 <b>OUTPU</b> 32812	<b>T FILES</b> None.				
32813 <b>EXTEN</b> 32814	32813 EXTENDED DESCRIPTION 32814 None.				
32815 <b>EXIT STATUS</b> 32816 The following exit values shall be returned:					
32817	0 Success:	ful completion.			
32818	>0 End-of-	file was detected or an error occurred.			
32819 CONSEQUENCES OF ERRORS 32820 Default.					
32821 <b>APPLIC</b> 32822		GE ity has historically been a shell built-in.			
32823 32824		n is included to enable <i>read</i> to subsume the purpose of the <i>line</i> utility, which is not EEE Std. 1003.1-200x.			
32825 32826	The results a when -r is n	are undefined if an end-of-file is detected following a backslash at the end of a line ot specified.			
32827 <b>EXAMP</b> 32828		ng command:			
32829 32830 32831 32832	do	d -r xx yy f "%s %s\n" "\$yy" "\$xx" put_file			

**Utilities** read

```
32833
              prints a file with the first field of each line moved to the end of the line.
32834 RATIONALE
32835
              The read utility historically has been a shell built-in. It was separated off into its own utility to
              take advantage of the richer description of functionality introduced by this volume of
32836
32837
              IEEE Std. 1003.1-200x.
32838
              Since read affects the current shell execution environment, it is generally provided as a shell
              regular built-in. If it is called in a subshell or separate utility execution environment, such as one
32839
32840
              of the following:
              (read foo)
32841
              nohup read ...
32842
32843
              find . -exec read ... \;
              it does not affect the shell variables in the environment of the caller.
32844
32845 FUTURE DIRECTIONS
              None.
32846
32847 SEE ALSO
              None.
32848
32849 CHANGE HISTORY
              First released in Issue 2.
32850
32851 Issue 4
              Relocated from the sh description for alignment with the ISO/IEC 9945-2: 1993 standard.
32852
```

renice Utilities

32853 <b>NAME</b>	maniaa aat	mice values of munity and coses
32854		nice values of running processes
32855 <b>SYNOP</b> 32856 UP		increment [-g   -p   -u] ID
32857	renice -n	increment [-g   -p   -u] ID
32858 <b>DESCR</b>	IPTION	
32859		tility shall request that the nice values (see the System Interface Definitions volume
32860		1003.1-200x, Section 3.245, Nice Value) of one or more running processes be
32861 32862		default, the applicable processes are specified by their process IDs. When a process cified (see $-g$ ), the request applies to all processes in the process group.
32863 32864 32865	increment wo	lue shall be bounded in an implementation-dependent manner. If the requested buld raise or lower the nice value of the executed utility beyond implementation-imits, then the limit whose value was exceeded shall be used.
32866 32867		is <i>renice</i> d, the request applies to all processes whose saved set-user-ID matches the esponding to the user.
32868	Regardless o	of which options are supplied or any other factor, renice shall not alter the nice values
32869		ess unless the user requesting such a change has appropriate privileges to do so for
32870 32871		process. If the user lacks appropriate privileges to perform the requested action, the return an error status.
	J	
32872 32873		et-user-ID of the user's process shall be checked instead of its effective user ID when ots to determine the user ID of the process in order to determine whether the user
32874		iate privileges.
32875 <b>OPTIO</b>	NS	
32876 32877		utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.
32878	The followin	ng options shall be supported:
32879	- <b>g</b>	Interpret all operands as unsigned decimal integer process group IDs.
32880 32881 32882	– <b>n</b> increment	Specify how the nice value of the specified process or processes is to be adjusted. The <i>increment</i> option-argument is a positive or negative decimal integer that shall be used to modify the nice value of the specified process or processes.
32883 32884		Positive <i>increment</i> values shall cause a lower nice value. Negative <i>increment</i> values may require appropriate privileges and shall cause a higher nice value.
32885 32886	<b>-p</b>	Interpret all operands as unsigned decimal integer process IDs. The $-\mathbf{p}$ option is the default if no options are specified.
32887	-u	Interpret all operands as users. If a user exists with a user name equal to the
32888		operand, then the user ID of that user is used in further processing. Otherwise, if
32889 32890		the operand represents an unsigned decimal integer, it shall be used as the numeric user ID of the user.
32891 <b>OPERA</b>	NDS	
32892		ng operands shall be supported:

32893

32894

ID

selected.

A process ID, process group ID, or user name/user ID, depending on the option

**Utilities** renice

32895 <b>ST</b>	DIN				
32896	Not used.				
32897 <b>IN</b> 32898	<b>PUT FILES</b> None.				
32899 <b>EN</b> 32900	VIRONMENT VA The followin	ARIABLES ag environment variables shall affect the execution of <i>renice</i> :			
32901 32902 32903 32904 32905	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.			
32906 32907	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.			
32908 32909 32910	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).			
32911 32912 32913	LC_MESSAC	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.			
32914 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .			
32915 <b>AS</b> 32916	YNCHRONOUS I Default.	EVENTS			
32917 <b>ST</b> 32918	DOUT Not used.				
32919 <b>ST</b> 32920	32919 STDERR 32920 Used only for diagnostic messages.				
32921 <b>OU</b> 32922	21 OUTPUT FILES 22 None.				
32923 <b>EX</b> ′ 32924	<b>FENDED DESCR</b> None.	(PTION			
32925 <b>EX</b> 32926	I <b>T STATUS</b> The followin	ng exit values shall be returned:			
32927	0 Successful completion.				
32928	>0 An error	r occurred.			
32929 CO	NSEQUENCES O	F ERRORS			

32930

Default.

**renice** Utilities

### 32931 APPLICATION USAGE

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

# 32934 EXAMPLES

32935 1. Adjust the nice value so that process IDs 987 and 32 would have a lower nice value:

```
renice -n 5 -p 987 32
```

2. Adjust the nice value so that group IDs 324 and 76 would have a higher nice value, if the user has the appropriate privileges to do so:

```
renice -n -4 -g 324 76
```

3. Adjust the nice value so that numeric user ID 8 and user **sas** would have a lower nice value:

```
32942 renice -n 4 -u 8 sas
```

Useful nice value increments on historical systems include 19 or 20 (the affected processes run only when nothing else in the system attempts to run) and any negative number (to make processes run faster).

#### 32946 RATIONALE

The *gid*, *pid*, and *user* specifications do not fit either the definition of operand or optionargument. However, for clarity, they have been included in the OPTIONS section, rather than the OPERANDS section.

The definition of nice value is not intended to suggest that all processes in a system have priorities that are comparable. Scheduling policy extensions such as the realtime priorities in POSIX.4 make the notion of a single underlying priority for all scheduling policies problematic. Some systems may implement the *nice* –**related** features to affect all processes on the system, others to affect just the general time-sharing activities implied by this volume of IEEE Std. 1003.1-200x, and others may have no effect at all. Because of the use of "implementation-dependent" in *nice* and *renice*, a wide range of implementation strategies are possible.

Originally, this utility was written in the historical manner, using the term "nice value". This was always a point of concern with users because it was never intuitively obvious what this meant. With a newer version of *renice*, which used the term "system scheduling priority", it was hoped that novice users could better understand what this utility was meant to do. Also, it would be easier to document what the utility was meant to do. Unfortunately, the addition of the POSIX realtime scheduling capabilities introduced the concepts of process and thread scheduling priorities that were totally unaffected by the *nice/renice* utilities or the *nice()/setpriority()* functions. Continuing to use the term "system scheduling priority" would have incorrectly suggested that these utilities and functions were indeed affecting these realtime priorities. It was decided to revert to the historical term "nice value" to reference this unrelated process attribute.

Although this utility has use by system administrators (and in fact appears in the system administration portion of the BSD documentation), the standard developers considered that it was very useful for individual end users to control their own processes.

## 32972 FUTURE DIRECTIONS

32973 None.

**Utilities** renice

32974 **SEE ALSO** 32975 *nice* 

32976 CHANGE HISTORY

First released in Issue 4.

32978 **Issue 5** 

In the SYNOPSIS, an ellipsis is added to the  $-\mathbf{u}$  option in all three obsolescent forms.

32980 **Issue 6** 

32981 This utility is now marked as part of the User Portability Utilities option.

32982 The APPLICATION USAGE section is added.

32983 The obsolescent forms of the SYNOPSIS are removed.

32984 Text previously conditional on POSIX\_SAVED\_IDS is mandatory in this issue. This is a FIPS

32985 requirement.

rm Utilities

```
32986 NAME
32987 rm — remove directory entries
32988 SYNOPSIS
32989 rm [-firr] file...
```

### 32990 DESCRIPTION

The *rm* utility shall remove the directory entry specified by each *file* argument.

If either of the files dot or dot-dot are specified as the basename portion of an operand (that is, the final path name component), *rm* shall write a diagnostic message to standard error and do nothing more with such operands.

For each *file* the following steps shall be taken:

- 1. If the *file* does not exist:
  - a. If the **-f** option is not specified, write a diagnostic message to standard error.
  - b. Go on to any remaining *files*.
- 2. If *file* is of type directory, the following steps shall be taken:
  - a. If neither the  $-\mathbf{R}$  option nor the  $-\mathbf{r}$  option is specified, write a diagnostic message to standard error, do nothing more with *file*, and go on to any remaining files.
  - b. If the -f option is not specified, and either the permissions of *file* do not permit writing and the standard input is a terminal or the -i option is specified, write a prompt to standard error and read a line from the standard input. If the response is not affirmative, do nothing more with the current file and go on to any remaining files.
  - c. For each entry contained in *file*, other than dot or dot-dot, the four steps listed here (1-4) shall be taken with the entry as if it were a *file* operand. The *rm* utility shall not traverse directories by following symbolic links into other parts of the hierarchy, but shall remove the links themselves.
  - d. If the **-i** option is specified, write a prompt to standard error and read a line from the standard input. If the response is not affirmative, do nothing more with the current file, and go on to any remaining files.
- 3. If *file* is not of type directory, the **-f** option is not specified, and either the permissions of *file* do not permit writing and the standard input is a terminal or the **-i** option is specified, write a prompt to the standard error and read a line from the standard input. If the response is not affirmative, do nothing more with the current file and go on to any remaining files.
- 4. If the current file is a directory, rm shall perform actions equivalent to the rmdir() function defined in the System Interfaces volume of IEEE Std. 1003.1-200x called with a path name of the current file used as the path argument. If the current file is not a directory, rm shall perform actions equivalent to the unlink() function defined in the System Interfaces volume of IEEE Std. 1003.1-200x called with a path name of the current file used as the path argument.

If this fails for any reason, *rm* shall write a diagnostic message to standard error, do nothing more with the current file, and go on to any remaining files.

The *rm* utility shall be able to descend to arbitrary depths in a file hierarchy, and shall not fail due to path length limitations (unless an operand specified by the user exceeds system limitations).

Utilities rm

Section 12.2, Utility Syntax Guidelines.  The following options shall be supported:  Do not prompt for confirmation. Do not write diagnostic messages or modify the exit status in the case of nonexistent operands. Any previous occurrences of the –i option shall be ignored.  Prompt for confirmation as described previously. Any previous occurrences of the –f option shall be ignored.  Prompt for confirmation as described previously. Any previous occurrences of the –f option shall be ignored.  Prompt for confirmation as described previously. Any previous occurrences of the –f option shall be ignored.  Prompt for confirmation as described previously. Any previous occurrences of the –f option shall be ignored.  Prompt for confirmation as described previously. Any previous occurrences of the –i option shall be ignored.  Prompt for confirmation as described previously. Any previous occurrences of the –i option shall be ignored.  Prompt for confirmation as described previously. Any previous occurrences of the –i option shall be ignored.  Prompt for confirmation as described previously. Any previous occurrences of the –i option shall be ignored.  Prompt for confirmation as described previously. Any previous occurrences of the –i option shall be ignored.  Prompt for confirmation as described previously. Any previous occurrences of the –i option shall be ignored.  Prompt for confirmation as described previously. Any previous occurrences of the –i options.  Prompt for confirmation as described previously. Any previous occurrences of the –i options.  Prompt for confirmation as described previously. Any previous occurrences of the –i options.  Prompt for confirmation as described previously. Any previous occurrences of the -i options.  Prompt for confirmation as described previously. Any previous occurrences of the –i options.  Prompt for confirmation as described previously. Any previous occurrences of the –i options.  Prompt for confirmation as described previously. Any previous occurrences of the –i options.  Prompt for con	33030 C 33031	OPTIONS The <i>rm</i> utilit	ty shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x,		
Jone of prompt for confirmation. Do not write diagnostic messages or modify the exit status in the case of nonexistent operands. Any previous occurrences of the input option shall be ignored.  Jone options shall be ignored.  Jone options shall be ignored.	33032		· · · · · · · · · · · · · · · · · · ·		
exit status in the case of nonexistent operands. Any previous occurrences of the –i option shall be ignored.  30037 —i Prompt for confirmation as described previously. Any previous occurrences of the —f option shall be ignored.  30039 —R Remove file hierarchies. See the DESCRIPTION.  30040 —r Equivalent to –R.  30041 OPERANDS  30042 The following operand shall be supported:  30043 file A path name of a directory entry to be removed.  30044 STDIN  30045 Used to read an input line in response to each prompt specified in the STDOUT section.  30046 Otherwise, the standard input shall not be used.  30047 INPUT FILES  30049 ENVIRONMENT VARIABLES  30050 The following environment variables shall affect the execution of rm:  30051 LANG Provide a default value for the internationalization variables that are unset or null. 1 LANG is unset or null, the corresponding value from the implementation—dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  30056 LC_ALL If set to a non-empty string value, override the values of all the other internationalization variables.  30059 Determine the locale for the behavior of ranges, equivalence classes, and multi-character collating elements used in the extended regular expression defined for the yesexpr locale keyword in the LC_MESSAGES category.  30062 LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments) and the behavior of character classes within regular expressions used	33033	The following	ng options shall be supported:		
33038 —f option shall be ignored.  33039 —R Remove file hierarchies. See the DESCRIPTION.  33040 —r Equivalent to —R.  33041 OPERANDS  33042 The following operand shall be supported:  33043 file A path name of a directory entry to be removed.  33044 STDIN  33045 Used to read an input line in response to each prompt specified in the STDOUT section.  33046 Otherwise, the standard input shall not be used.  33047 INPUT FILES  33048 None.  33049 ENVIRONMENT VARIABLES  33050 The following environment variables shall affect the execution of rm:  33051 LANG Provide a default value for the internationalization variables that are unset or null. fl LANG is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  33056 LC_ALL If set to a non-empty string value, override the values of all the other internationalization variables.  LC_COLLATE  33059 Determine the locale for the behavior of ranges, equivalence classes, and multi-character collating elements used in the extended regular expression defined for the yesexpr locale keyword in the LC_MESSAGES category.  33062 LC_CTYPE  33063 Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments) and the behavior of character classes within regular expressions used	33035	<b>-f</b>	exit status in the case of nonexistent operands. Any previous occurrences of the $-\mathbf{i}$		
33040 —r Equivalent to —R.  33041 OPERANDS  33042 The following operand shall be supported:  33043 file A path name of a directory entry to be removed.  33044 STDIN  33045 Used to read an input line in response to each prompt specified in the STDOUT section.  33046 Otherwise, the standard input shall not be used.  33047 INPUT FILES  33048 None.  33059 ENVIRONMENT VARIABLES  33050 The following environment variables shall affect the execution of rm:  33051 LANG Provide a default value for the internationalization variables that are unset or null.  33052 If LANG is unset or null, the corresponding value from the implementation-  33053 dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  33056 LC_ALL If set to a non-empty string value, override the values of all the other internationalization variables.  33058 LC_COLLATE  33059 Determine the locale for the behavior of ranges, equivalence classes, and multi-  character collating elements used in the extended regular expression defined for the yesexpr locale keyword in the LC_MESSAGES category.  33062 LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments) and the behavior of character classes within regular expressions used		<b>−i</b>			
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The following operand shall be supported:  33043	33040	- <b>r</b>	Equivalent to – <b>R</b> .		
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33048 None.  33049 ENVIRONMENT VARIABLES 33050 The following environment variables shall affect the execution of rm:  33051 LANG Provide a default value for the internationalization variables that are unset or null. 33052 If LANG is unset or null, the corresponding value from the implementation- 33053 dependent default locale shall be used. If any of the internationalization variables 33054 contains an invalid setting, the utility shall behave as if none of the variables had 33055 been defined.  33056 LC_ALL If set to a non-empty string value, override the values of all the other 33057 internationalization variables.  33058 LC_COLLATE 33059 Determine the locale for the behavior of ranges, equivalence classes, and multi- 33060 character collating elements used in the extended regular expression defined for 33061 the yesexpr locale keyword in the LC_MESSAGES category.  33062 LC_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 33063 characters (for example, single-byte as opposed to multi-byte characters in 33064 arguments) and the behavior of character classes within regular expressions used	33045	Used to rea			
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internationalization variables.  LC_COLLATE  Determine the locale for the behavior of ranges, equivalence classes, and multi- character collating elements used in the extended regular expression defined for the yesexpr locale keyword in the LC_MESSAGES category.  LC_CTYPE  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments) and the behavior of character classes within regular expressions used	33052 33053 33054	LANG	If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had		
Determine the locale for the behavior of ranges, equivalence classes, and multi- character collating elements used in the extended regular expression defined for the <b>yesexpr</b> locale keyword in the <i>LC_MESSAGES</i> category.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments) and the behavior of character classes within regular expressions used		LC_ALL			
characters (for example, single-byte as opposed to multi-byte characters in arguments) and the behavior of character classes within regular expressions used	33059 33060	LC_COLLAT	Determine the locale for the behavior of ranges, equivalence classes, and multi- character collating elements used in the extended regular expression defined for		
in the extended regular expression defined for the <b>yesexpr</b> locale keyword in the LC_MESSAGES category.	33063 33064 33065	LC_CTYPE	characters (for example, single-byte as opposed to multi-byte characters in arguments) and the behavior of character classes within regular expressions used in the extended regular expression defined for the <b>yesexpr</b> locale keyword in the		
33067 LC_MESSAGES 33068 Determine the locale for the processing of affirmative responses that should be 33069 used to affect the format and contents of diagnostic messages written to standard 33070 error.	33068 33069	LC_MESSA(	Determine the locale for the processing of affirmative responses that should be used to affect the format and contents of diagnostic messages written to standard		
$NLSPATH$ Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .	33071 X	SI NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .		

rm Utilities

# 33072 ASYNCHRONOUS EVENTS

33073 Default.

#### 33074 **STDOUT**

Not used.

#### 33076 **STDERR**

Prompts shall be written to standard error under the conditions specified in the DESCRIPTION and OPTIONS sections. The prompts shall contain the *file* path name, but their format is otherwise unspecified. The standard error also shall be used for diagnostic messages.

### 33080 OUTPUT FILES

33081 None.

## 33082 EXTENDED DESCRIPTION

33083 None.

# 33084 EXIT STATUS

33085 The following exit values shall be returned:

33086 0 All of the named directory entries for which *rm* performed actions equivalent to *rmdir*() or unlink() functions were removed.

33088 >0 An error occurred.

## 33089 CONSEQUENCES OF ERRORS

33090 Default.

## 33091 APPLICATION USAGE

The *rm* utility is forbidden to remove the names dot and dot-dot in order to avoid the consequences of inadvertently doing something like:

33094 rm -r .\*

Some systems do not permit the removal of the last link to an executable binary file that is being executed; see the [EBUSY] error in the *unlink()* function defined in the System Interfaces volume of IEEE Std. 1003.1-200x. Thus, the *rm* utility can fail to remove such files.

The  $-\mathbf{i}$  option causes rm to prompt and read the standard input even if the standard input is not a terminal, but in the absence of  $-\mathbf{i}$  the mode prompting is not done when the standard input is not a terminal.

## 33101 EXAMPLES

33098

33099 33100

33102

33105

1. The following command:

33103 rm a.out core

removes the directory entries: **a.out** and **core**.

2. The following command:

33106 rm -Rf junk

33107 removes the directory **junk** and all its contents, without prompting.

## 33108 RATIONALE

The  $-\mathbf{i}$  option causes rm to prompt and read the standard input even if the standard input is not a terminal, but, in the absence of  $-\mathbf{i}$ , the mode prompting is not done when the standard input is not a terminal.

For absolute clarity, paragraphs (2b) and (3) in the DESCRIPTION of *rm* describing the behavior when prompting for confirmation, should be interpreted in the following manner:

Utilities rm

```
if ((NOT f_option) AND
((not_writable AND input_is_terminal) OR i_option))
```

The exact format of the interactive prompts is unspecified. Only the general nature of the contents of prompts are specified because implementations may desire more descriptive prompts than those used on historical implementations. Therefore, an application not using the —f option, or using the —i option, relies on the system to provide the most suitable dialog directly with the user, based on the behavior specified.

The -r option is historical practice on all known systems. The synonym -R option is provided for consistency with the other utilities in this volume of IEEE Std. 1003.1-200x that provide options requesting recursive descent through the file hierarchy.

The behavior of the **–f** option in historical versions of *rm* is inconsistent. In general, along with "forcing" the unlink without prompting for permission, it always causes diagnostic messages to be suppressed and the exit status to be unmodified for nonexistent operands and files that cannot be unlinked. In some versions, however, the **–f** option suppresses usage messages and system errors as well. Suppressing such messages is not a service to either shell scripts or users.

It is less clear that error messages regarding unlinkable files should be suppressed. Although this is historical practice, this volume of IEEE Std. 1003.1-200x does not permit the  $-\mathbf{f}$  option to suppress such messages.

When given the **-r** and **-i** options, historical versions of *rm* prompt the user twice for each directory, once before removing its contents and once before actually attempting to delete the directory entry that names it. This allows the user to "prune" the file hierarchy walk. Historical versions of *rm* were inconsistent in that some did not do the former prompt for directories named on the command line and others had obscure prompting behavior when the **-i** option was specified and the permissions of the file did not permit writing. The POSIX Shell and Utilities *rm* differs little from historic practice, but does require that prompts be consistent. Historical versions of *rm* were also inconsistent in that prompts were done to both standard output and standard error. This volume of IEEE Std. 1003.1-200x requires that prompts be done to standard error, for consistency with *cp* and *mv*, and to allow historical extensions to *rm* that provide an option to list deleted files on standard output.

The *rm* utility is required to descend to arbitrary depths so that any file hierarchy may be deleted. This means, for example, that the *rm* utility cannot run out of file descriptors during its descent (that is, if the number of file descriptors is limited, *rm* cannot be implemented in the historical fashion where one file descriptor is used per directory level). Also, *rm* is not permitted to fail because of path length restrictions, unless an operand specified by the user is longer than {PATH MAX}.

The rm utility removes symbolic links themselves, not the files they refer to, as a consequence of the dependence on the unlink() functionality, per the DESCRIPTION. When removing hierarchies with  $-\mathbf{r}$  or  $-\mathbf{R}$ , the prohibition on following symbolic links has to be made explicit.

## 33152 FUTURE DIRECTIONS

33153 None.

### 33154 SEE ALSO

33155 rmdir, the System Interfaces volume of IEEE Std. 1003.1-200x, remove(), unlink()

## 33156 CHANGE HISTORY

33157 First released in Issue 2.

rm Utilities

33158 <b>Issue 4</b> 33159	Aligned with the ISO/IEC 9945-2: 1993 standard.	
33160 <b>Issue 5</b> 33161	FUTURE DIRECTIONS section added.	
33162 <b>Issue 6</b> 33163 33164	Text is added to clarify actions relating to symbolic links as specified in the IEEE P1003.2b draft standard.	

**Utilities** rmdel

## 33165 **NAME**

33166 rmdel — remove a delta from an SCCS file (**DEVELOPMENT**)

#### 33167 SYNOPSIS

33168 XSI rmdel -r SID file...

33169

## 33170 **DESCRIPTION**

The *rmdel* utility shall remove the delta specified by the SID from each named SCCS file. The delta to be removed shall be the most recent delta in its branch in the delta chain of each named SCCS file. In addition, the application shall ensure that the SID specified is not that of a version being edited for the purpose of making a delta; that is, if a *p-file* (see *get* on page 510) exists for the named SCCS file, the SID specified shall not appear in any entry of the *p-file*.

Removal of a delta is restricted to:

- 33177 1. The user who made the delta
- 33178 2. The owner of the SCCS file
- 33179 3. The owner of the directory containing the SCCS file

## 33180 OPTIONS

The *rmdel* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

33183 The following option shall be supported:

33184 — r SID Specify the SCCS identification string (SID) of the delta to be deleted.

## 33185 OPERANDS

33186

The following operand shall be supported:

A path name of an existing SCCS file or a directory. If *file* is a directory, *rmdel*behaves as though each file in the directory were specified as a named file, except
that non-SCCS files (last component of the path name does not begin with **s.**) and
unreadable files are silently ignored.

If a single instance *file* is specified as '-', the standard input is read; each line of the standard input is taken to be the name of an SCCS file to be processed. Non-SCCS files and unreadable files are silently ignored.

## 33194 **STDIN**

33195 33196

33200

The standard input shall be a text file used only when the *file* operand is specified as '-'. Each line of the text file shall be interpreted as an SCCS path name.

## 33197 INPUT FILES

33198 The SCCS files are files of unspecified format.

## 33199 ENVIRONMENT VARIABLES

The following environment variables shall affect the execution of *rmdel*:

Provide a default value for the internationalization variables that are unset or null.

If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables
contains an invalid setting, the utility shall behave as if none of the variables had
been defined.

33206 *LC\_ALL* If set to a non-empty string value, override the values of all the other internationalization variables.

rmdel Utilities

33208 33209 33210	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).			
33211	LC_MESSAC	GES			
33212 33213		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.			
33214	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .			
33215 <b>ASYN</b> (	CHRONOUS I	EVENTS			
33216	Default.				
33217 <b>STDO</b> I	T <b>T</b>				
33218	Not used.				
33219 <b>STDER</b>					
33220		r diagnostic messages.			
	· ·	and most and			
33221 <b>OUTPU</b> 33222		les are files of unspecified format. During processing of a file, a temporary $x$ -file, as			
33223		admin on page 160, may be created and deleted; a locking z-file, as described in get			
33224		may be created and deleted.			
33225 <b>EXTEN</b>	DED DESCRI	IPTION			
33226	None.				
33227 <b>EXIT S</b>	TATUS				
33228		g exit values shall be returned:			
33229	0 Successi	ful completion.			
33230	>0 An error	r occurred.			
33231 <b>CONS</b> I	EQUENCES O	F ERRORS			
33232	Default.				
33233 <b>APPLI</b>	CATION USA	GE			
33234	None.				
33235 <b>EXAM</b> l	PLES				
33236	None.				
33237 <b>RATIO</b>	NALE				
33238	None.				
33239 FUTUE	E DIRECTIO	NS			
33240	None.				
33241 <b>SEE AI</b>	.SO				
33242	delta, get, prs				
33243 CHAN	GE HISTORY				
33244	First released				
33245 <b>Issue 4</b>					
33246	Format reorg	ganized.			
33247	·	x Guidelines support mandated.			
			1		
33248	memationa	lized environment variable support mandated.			

**Utilities** rmdel

33249 **Issue 6** 

The normative text is reworded to avoid use of the term "must" for application requirements.

rmdir Utilities

33251 <b>NAME</b> 33252		nove directories	
	rmdir — remove directories		
33253 <b>SYNOI</b> 33254	rmdir [-p	] dir	
33255 <b>DESCR</b>	RIPTION		
33256 33257		tility shall remove the directory entry specified by each <i>dir</i> operand, which the shall ensure refers to an empty directory.	
33258 33259 33260 33261	directory are subdirectory	shall be processed in the order specified. If a directory and a subdirectory of that e specified in a single invocation of the <i>rmdir</i> utility, the application shall specify the before the parent directory so that the parent directory will be empty when the tries to remove it.	
33262 <b>OPTIO</b> 33263 33264	The <i>rmdir</i>	utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.	
33265	The following	ng option shall be supported:	
33266	<b>-p</b>	Remove all directories in a path name. For each dir operand:	
33267		1. The directory entry it names shall be removed.	
33268 33269		2. If the <i>dir</i> operand includes more than one path name component, effects equivalent to the following command shall occur:	
33270		rmdir -p \$(dirname dir)	
33271 <b>OPERA</b> 33272		ng operand shall be supported:	
33273	dir	A path name of an empty directory to be removed.	
33274 <b>STDIN</b>			
33275	Not used.		
33276 <b>INPUT</b> 33277	<b>FILES</b> None.		
33278 <b>ENVIR</b> 33279	ONMENT VA	ARIABLES  ng environment variables shall affect the execution of <i>rmdir</i> :	
33280 33281 33282 33283 33284	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.	
33285 33286	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
33287 33288 33289	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).	
33290 33291 33292	LC_MESSA(	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	

Utilities rmdir

### 33293 XSI **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 33294 ASYNCHRONOUS EVENTS 33295 Default. 33296 **STDOUT** 33297 Not used. **33298 STDERR** 33299 Used only for diagnostic messages. 33300 OUTPUT FILES 33301 None. 33302 EXTENDED DESCRIPTION 33303 None. 33304 EXIT STATUS 33305 The following exit values shall be returned: Each directory entry specified by a *dir* operand was removed successfully. 33306 >0 An error occurred. 33307 33308 CONSEQUENCES OF ERRORS 33309 Default. 33310 APPLICATION USAGE 33311 The definition of an empty directory is one that contains, at most, directory entries for dot and dot-dot. 33312 33313 EXAMPLES If a directory **a** in the current directory is empty except it contains a directory **b** and **a/b** is empty 33314 33315 except it contains a directory **c**: 33316 rmdir -p a/b/c 33317 removes all three directories. 33318 RATIONALE On historical System V systems, the -p option also caused a message to be written to the 33319 33320 standard output. The message indicated whether the whole path was removed or whether part 33321 of the path remained for some reason. The STDERR section requires this diagnostic when the entire path specified by a dir operand is not removed, but does not allow the status message 33322 33323 reporting success to be written as a diagnostic. The rmdir utility on System V also included an -s option that suppressed the informational 33324 33325 message output by the -p option. This option has been omitted because the informational message is not specified by this volume of IEEE Std. 1003.1-200x. 33326 33327 FUTURE DIRECTIONS None. 33328 33329 **SEE ALSO** rm, the System Interfaces volume of IEEE Std. 1003.1-200x, remove(), rmdir(), unlink() 33330 33331 CHANGE HISTORY First released in Issue 2. 33332

rmdir Utilities

33333 <b>Issue 4</b> 33334	Separated from the $\it rm$ description and aligned with the ISO/IEC 9945-2: 1993 standard.	I
33335 <b>Issue 6</b> 33336	The normative text is reworded to avoid use of the term "must" for application requirements.	

Utilities sact

#### 33337 **NAME** 33338 sact — print current SCCS file-editing activity (**DEVELOPMENT**) 33339 SYNOPSIS sact file... 33340 XSI 33341 33342 DESCRIPTION The sact utility shall inform the user of any impending deltas to a named SCCS file by writing a 33343 list to standard output. This situation occurs when get -e has been executed previously without 33344 a subsequent execution of delta. 33345 33346 OPTIONS None. 33347 33348 OPERANDS The following operand shall be supported: 33349 file A path name of an existing SCCS file or a directory. If file is a directory, sact 33350 behaves as though each file in the directory were specified as a named file, except 33351 33352 that non-SCCS files (last component of the path name does not begin with s.) and unreadable files are silently ignored. 33353 If a single instance *file* is specified as '-', the standard input is read; each line of 33354 the standard input shall be taken to be the name of an SCCS file to be processed. 33355 Non-SCCS files and unreadable files shall be silently ignored. 33356 33357 **STDIN** The standard input shall be a text file used only when the file operand is specified as '-'. Each 33358 line of the text file shall be interpreted as an SCCS path name. 33359 33360 INPUT FILES Any SCCS files interrogated are files of an unspecified format. 33361 33362 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *sact*: 33363 LANG Provide a default value for the internationalization variables that are unset or null. 33364 If LANG is unset or null, the corresponding value from the implementation-33365 dependent default locale shall be used. If any of the internationalization variables 33366 contains an invalid setting, the utility shall behave as if none of the variables had 33367 been defined. 33368 33369 LC\_ALL If set to a non-empty string value, override the values of all the other internationalization variables. 33370 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 33371 characters (for example, single-byte as opposed to multi-byte characters in 33372 arguments and input files). 33373 LC\_MESSAGES 33374

diagnostic messages written to standard error.

Determine the locale that should be used to affect the format and contents of

Determine the location of message catalogs for the processing of *LC\_MESSAGES*.

NLSPATH

33375

33376

33377

**sact** Utilities

#### 33378 ASYNCHRONOUS EVENTS 33379 Default. 33380 **STDOUT** The output for each named file shall consist of a line in the following format: 33381 33382 "%s $\Delta$ %s $\Delta$ %s $\Delta$ %s $\Delta$ %s $\setminus$ n", <SID>, <new SID>, <login>, <date>, <time> Specifies the SID of a delta that currently exists in the SCCS file to which changes <SID> 33383 33384 are made to make the new delta. Specifies the SID for the new delta to be created. <new SID> 33385 <login> Contains the login name of the user who makes the delta (that is, who executed a 33386 get for editing). 33387 <date> Contains the date that get –e was executed, in the format used by the prs:D: data 33388 keyword. 33389 <time> Contains the time that get –e was executed, in the format used by the prs:T: data 33390 keyword. 33391 If there is more than one named file or if a directory or standard input is named, each path name 33392 shall be written before each of the preceding lines: 33393 33394 "\n%s:\n", <pathname> 33395 STDERR 33396 Used only for optional informative messages concerning SCCS files with no impending deltas, and for diagnostic messages. 33397 33398 OUTPUT FILES None. 33399 33400 EXTENDED DESCRIPTION None. 33401 33402 EXIT STATUS The following exit values shall be returned: 33403 Successful completion. 33404 33405 >0 An error occurred. 33406 CONSEQUENCES OF ERRORS Default. 33407 33408 APPLICATION USAGE 33409 None. 33410 EXAMPLES None. 33411 33412 RATIONALE None.

33415

33414 FUTURE DIRECTIONS

None.

**Utilities** sact

33416 SEE ALSO

33417 delta, get, unget

33418 CHANGE HISTORY

First released in Issue 2.

33420 **Issue 4** 

Format reorganized.

33422 Utility Syntax Guidelines support mandated.

33423 Internationalized environment variable support mandated.

33424 **Issue 4, Version 2** 

The STDERR section encompasses informative messages concerning SCCS files with no

impending deltas.

**SCCS** Utilities

33427 <b>NAME</b>				
33428	sccs — fron	t end for the SCCS subsystem ( <b>DEVELOPMENT</b> )		
33429 <b>SYNOI</b>	SYNOPSIS			
33430 XSI	sccs [-r]	[-d path][-p path] command [options][operands]		
33431	NIDELO NI			
33432 <b>DESCR</b> 33433		lity is a front end to the SCCS programs. It also includes the capability to run set-		
33434		nother user to provide additional protection.		
33435 33436		lity shall invoke the specified <i>command</i> with the specified <i>options</i> and <i>operands</i> . By h of the <i>operands</i> shall be modified by prefixing it with the string <b>SCCS/s.</b> .		
33437	The comman	The <i>command</i> operand can be one of the SCCS utilities in this volume of IEEE Std. 1003.1-200x		
33438		a, get, prs, rmdel, sact, unget, val, or what) or one of the pseudo-utilities listed in the		
33439		DESCRIPTION section.		
33440 <b>OPTIO</b>		utility shall conform to the System Interface Definitions volume of		
33441 33442		utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines, except that <i>options</i> operands are		
33443		tions to be passed to the utility named by <i>command</i> . When the portion of the		
33444	command:			
33445	command [	options ] [operands ]		
33446		ed, all of the pseudo-utilities used as command shall support the Utility Syntax		
33447		Any of the other SCCS utilities that can be invoked in this manner support the		
33448		to the extent indicated by their individual OPTIONS sections.		
33449	The following	ng options shall be supported preceding the <i>command</i> operand:		
33450	− <b>d</b> path	A path name of a directory to be used as a root directory for the SCCS files. The		
33451 33452		default is the current directory. The $-\mathbf{d}$ option takes precedence over the $PROJECTDIR$ variable. See $-\mathbf{p}$ .		
33453 33454	− <b>p</b> path	A path name of a directory in which the SCCS files are located. The default is the <b>SCCS</b> directory.		
33455		The $-\mathbf{p}$ option differs from the $-\mathbf{d}$ option in that the $-\mathbf{d}$ option-argument is		
33456		prefixed to the entire path name and the <b>-p</b> option-argument is inserted before the		
33457		final component of the path name. For example:		
33458		sccs -d /x -p y get a/b		
33459		converts to:		
33460		get /x/a/y/s.b		
33461		This allows the creation of aliases such as:		
33462		alias syssccs="sccs -d /usr/src"		
33463		which is used as:		
33464		syssccs get cmd/who.c		
33465	-r	Invoke <i>command</i> with the real user ID of the process, not any effective user ID that		
33466		the sccs utility is set to. Certain commands (admin, check, clean, diffs, info, rmdel,		
33467 33468		and <b>tell</b> ) cannot be run set-user-ID by all users, since this would allow anyone to change the authroizations. These commands are always run as the real user.		
00100		change the additional these communities are arways run as the real user.		

**Utilities SCCS** 

33469 <b>OPI</b>		ng anaranda shall ba sunnartadi
33470	_	ng operands shall be supported:
33471 33472	command	An SCCS utility name or the name of one of the pseudo-utilities listed in the EXTENDED DESCRIPTION section.
33473	options	An option or option-argument to be passed to command.
33474	operands	An operand to be passed to command.
33475 <b>STL</b> 33476		y description for the specified <i>command</i> .
33477 <b>INP</b>	UT FILES	
33478		y description for the specified <i>command</i> .
33479 <b>ENV</b> 33480	VIRONMENT VA The followin	ARIABLES  ng environment variables shall affect the execution of <i>sccs</i> :
33481 33482 33483 33484 33485	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
33486 33487	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
33488 33489 33490	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).
33491	LC_MESSA	GES
33492 33493		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
33494	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .
33495	PROJECTDI	R
33496		Provide a default value for the <b>-d</b> <i>path</i> option. If the value of <i>PROJECTDIR</i> begins
33497 33498		with a slash, it shall be considered an absolute path name; otherwise, the value of <i>PROJECTDIR</i> is treated as a user name and that user's initial working directory
33499		shall be examined for a subdirectory <b>src</b> or <b>source</b> . If such a directory is found, it
33500		shall be used. Otherwise, the value shall be used as a relative path name.
33501 33502	Additional e command.	environment variable effects may be found in the utility description for the specified
33503 <b>ASY</b> 33504	( <b>NCHRONOUS</b> l Default.	EVENTS
33505 <b>STL</b>	OOUT	
33506		y description for the specified <i>command</i> .
33507 <b>ST</b> L	DERR	

33508

See the utility description for the specified *command*.

**SCCS** Utilities

## 33509 OUTPUT FILES

See the utility description for the specified *command*.

## 33511 EXTENDED DESCRIPTION

The following pseudo-utilities are supported as *command* operands. All options referred to in the following list are values given in the *options* operands following *command*.

- **check** Equivalent to **info**, except that nothing is printed if nothing is being edited, and a non-zero exit status is returned if anything is being edited. The intent is to have this included in an "install" entry in a makefile to ensure that everything is included into the SCCS file before a version is installed.
- Remove everything from the current directory that can be recreated from SCCS files, but do not remove any files being edited. If the **-b** option is given, branches are ignored in the determination of whether they are being edited; this is dangerous if branches are kept in the same directory.
- create Create an SCCS file, taking the initial contents from the file of the same name. Any options to admin are accepted. If the creation is successful, the original files are renamed by prefixing the basenames with a comma. These renamed files should be removed after it has been verified that the SCCS files have been created successfully.
  - **delget** Perform a *delta* on the named files and then *get* new versions. The new versions have ID keywords expanded and are not editable. Any -**m**, -**p**, -**r**, -**s**, and -**y** options are passed to *delta*, and any -**b**, -**c**, -**e**, -**i**, -**k**, -**l**, -**s**, and -**x** options are passed to *get*.
  - **deledit** Equivalent to **delget**, except that the *get* phase includes the **–e** option. This option is useful for making a checkpoint of the current editing phase. The same options are passed to *delta* as described above, and all the options listed for *get* above except **–e** are passed to **edit**.
  - **diffs** Write a difference listing between the current version of the files checked out for editing and the versions in SCCS format. Any  $-\mathbf{r}$ ,  $-\mathbf{c}$ ,  $-\mathbf{i}$ ,  $-\mathbf{x}$ , and  $-\mathbf{t}$  options are passed to *get*; any  $-\mathbf{l}$ ,  $-\mathbf{s}$ ,  $-\mathbf{e}$ ,  $-\mathbf{f}$ ,  $-\mathbf{h}$ , and  $-\mathbf{b}$  options are passed to *diff*. A  $-\mathbf{C}$  option is passed to *diff* as  $-\mathbf{c}$ .
- **edit** Equivalent to get e.
  - **fix** Remove the named delta, but leave a copy of the delta with the changes that were in it. It is useful for fixing small compiler bugs, and so on. The application shall ensure that it is followed by a **-r** *SID* option. Since **fix** doesn't leave audit trails, it should be used carefully.
    - info Write a listing of all files being edited. If the −**b** option is given, branches (that is, SIDs with two or fewer components) are ignored. If a −**u** *user* option is given, then only files being edited by the named user are listed. A −**U** option is equivalent to −**u**<*current user*>.
  - **print** Write out verbose information about the named files, equivalent to *sccs prs*.
- Write a <newline>-separated list of the files being edited to standard output. Takes the -b, -u, and -U options like info and check.
- **unedit** This is the opposite of an **edit** or a *get* –**e**. It should be used with caution, since any changes made since the *get* are lost.

**Utilities SCCS** 

```
33551 EXIT STATUS
33552
             The following exit values shall be returned:
33553
               Successful completion.
             >0 An error occurred.
33554
33555 CONSEQUENCES OF ERRORS
             Default.
33556
33557 APPLICATION USAGE
             Many of the SCCS utilities take directory names as operands as well as specific file names. The
33558
33559
             pseudo-utilities supported by sccs are not described as having this capability, but are not
             prohibited from doing so.
33560
33561 EXAMPLES
33562
               1. To get a file for editing, edit it and produce a new delta:
                   sccs get -e file.c
33563
                   ex file.c
33564
                   sccs delta file.c
33565
               2. To get a file from another directory:
33566
33567
                   sccs -p /usr/src/sccs/s. get cc.c
33568
                   or:
                   sccs get /usr/src/sccs/s.cc.c
33569
33570
               3. To make a delta of a large number of files in the current directory:
                   sccs delta *.c
33571
33572
               4. To get a list of files being edited that are not on branches:
                   sccs info -b
33573
               5. To delta everything being edited by the current user:
33574
33575
                   sccs delta $(sccs tell -U)
               6. In a makefile, to get source files from an SCCS file if it does not already exist:
33576
                   SRCS = <list of source files>
33577
33578
                   $(SRCS):
33579
                        sccs get $(REL) $@
33580 RATIONALE
             None.
33581
33582 FUTURE DIRECTIONS
33583
             None.
33584 SEE ALSO
33585
             admin, delta, get, make, prs, rmdel, sact, unget, val, what
33586 CHANGE HISTORY
```

33587

First released in Issue 4.

**SCCS** Utilities

33588 <b>Issue 6</b> 33589 33590 33591	In the ENVIRONMENT VARIABLES section, the <i>PROJECTDIR</i> description is updated from "otherwise, the home directory of a user of that name is examined" to "otherwise, the value of <i>PROJECTDIR</i> is treated as a user name and that user's initial working directory is examined".		
33592	The normative text is reworded to avoid use of the term "must" for application requirements.		

**Utilities** sed

33593 33594	NAME	sed — strear	n editor	
33596	s SYNOPSIS sed [-n] script[file]			
33597		sed [-n][-	-e script][-f script_file][file]	
33598 33599 33600 33601 33602	DESCRI	The <i>sed</i> utili according to shall be obta	ty is a stream editor that shall read one or more text files, make editing changes a script of editing commands, and write the results to standard output. The script sined from either the <i>script</i> operand string or a combination of the option-arguments <i>script</i> and -f <i>script_file</i> options.	
33603	OPTION	NS		
33604 33605 33606			cy shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Utility Syntax Guidelines, except that the order of presentation of the <b>–e</b> and <b>–f</b> gnificant.	
33607		The following	ng options shall be supported:	
33608 33609 33610		−e script	Add the editing commands specified by the <i>script</i> option-argument to the end of the script of editing commands. The <i>script</i> option-argument shall have the same properties as the <i>script</i> operand, described in the OPERANDS section.	
33611		$-\mathbf{f} \ script\_file$	Add the editing commands in the file <i>script_file</i> to the end of the script.	
33612 33613		-n	Suppress the default output (in which each line, after it is examined for editing, is written to standard output). Only lines explicitly selected for output are written.	
33614 33615			and <b>-f</b> options may be specified. All commands shall be added to the script in the ed, regardless of their origin.	
33616 33617	OPERA		ng operands shall be supported:	
33618 33619 33620 33621		file	A path name of a file whose contents are read and edited. If multiple <i>file</i> operands are specified, the named files shall be read in the order specified and the concatenation shall be edited. If no <i>file</i> operands are specified, the standard input shall be used.	
33622 33623 33624		script	A string to be used as the script of editing commands. The application shall not present a <i>script</i> that violates the restrictions of a text file except that the final character need not be a <newline> character.</newline>	
33625	STDIN			
33626 33627		The standar section.	d input shall be used only if no <i>file</i> operands are specified. See the INPUT FILES	
33628 33629 33630	INPUT I		les shall be text files. The <i>script_files</i> named by the <b>-f</b> option shall consist of editing	
33631 33632	ENVIRO	ONMENT VA The followin	ARIABLES  ag environment variables shall affect the execution of <i>sed</i> :	
33633 33634 33635 33636		LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had	

**sed** Utilities

33637		been defined.	
33638 33639	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
33640	LC_COLLA	TE	
33641 33642		Determine the locale for the behavior of ranges, equivalence classes, and multi- character collating elements within regular expressions.	
33643 33644 33645 33646	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files), and the behavior of character classes within regular expressions.	
33647	LC_MESSA	GES	
33648 33649		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.	
33650 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .	
33651 <b>ASYN</b> (	CHRONOUS	EVENTS	
33652	Default.		
33653 <b>STDOU</b>		the shall be switten to standard output with the editing commands exceifed in the	
33654 33655		ed. If the <b>–n</b> option is specified, only those input lines selected by the script shall be	
33656		andard output.	
33657 <b>STDER</b>	2R		
33658			
33659 <b>OUTPU</b>	3659 OUTPUT FILES		
33660			
33661 <b>EXTEN</b> 33662	The script sh	CIPTION  nall consist of editing commands of the following form:	
33663	[address[	,address]]function	
33664 33665		ion represents a single-character command verb from the list in <b>Editing Commands</b>   age 881, followed by any applicable arguments.	
33666 33667		ore blank>s shall be accepted before the first address and before function. Any emicolons shall be accepted before the first address.	
33668 33669 33670 33671 33672 33673	a pattern space commands pattern space Whenever the	peration, <i>sed</i> cyclically shall copy a line of input, less its terminating <newline>, into pace (unless there is something left after a <b>D</b> command), apply in sequence all whose addresses select that pattern space, and at the end of the script copy the ce to standard output (except when -n is specified) and delete the pattern space. he pattern space is written to standard output or a named file, <i>sed</i> shall immediately th a <newline>.</newline></newline>	
33674 33675		e editing commands use a hold space to save all or part of the pattern space for retrieval. The pattern and hold spaces shall each be able to hold at least 8 192 bytes.	

Utilities sed

# Addresses in sed

An address is either a decimal number that counts input lines cumulatively across files, a '\$' character that addresses the last line of input, or a context address (which consists of a BRE, as described in **Regular Expressions in sed**, preceded and followed by a delimiter, usually a slash).

An editing command with no addresses shall select every pattern space.

An editing command with one address shall select each pattern space that matches the address.

An editing command with two addresses shall select the inclusive range from the first pattern space that matches the first address through the next pattern space that matches the second. (If the second address is a number less than or equal to the line number first selected, only one line shall be selected.) Starting at the first line following the selected range, *sed* shall look again for the first address. Thereafter, the process shall be repeated. Omitting either or both of the address components in the following form produces undefined results:

[address[,address]]

# **Regular Expressions in sed**

The *sed* utility shall support the BREs described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 9.3, Basic Regular Expressions, with the following additions:

- In a context address, the construction "\cBREc", where *c* is any character other than backslash or <newline>, shall be identical to "/BRE/". If the character designated by *c* appears following a backslash, then it shall be considered to be that literal character, which shall not terminate the BRE. For example, in the context address ".mc | the second *x* stands for itself, so that the BRE is "abcxdef".
- The escape sequence '\n' shall match a <newline> embedded in the pattern space. A literal <newline> character shall not be used in the BRE of a context address or in the substitute function.
- If an RE is empty (that is, no pattern is specified) sed shall behave as if the last RE used in the
  last command applied (either as an address or as part of a substitute command) was
  specified.

# **Editing Commands in sed**

In the following list of editing commands, the maximum number of permissible addresses for each function is indicated by [0addr], [1addr], or [2addr], representing zero, one, or two addresses.

The argument *text* shall consist of one or more lines. Each embedded <newline> in the text shall be preceded by a backslash. Other backslashes in text shall be removed, and the following character shall be treated literally.

The **r** and **w** command verbs, and the *w* flag to the **s** command, take an optional *rfile* (or *wfile*) parameter, separated from the command verb letter or flag by one or more <br/> <br/>blank>s; implementations may allow zero separation as an extension.

The argument *rfile* or the argument *wfile* shall terminate the editing command. Each *wfile* shall be created before processing begins. Implementations shall support at least ten *wfile* arguments in the script; the actual number (greater than or equal to 10) that shall be supported by the implementation is unspecified. The use of the *wfile* parameter shall cause that file to be initially created, if it does not exist, or shall replace the contents of an existing file.

sed **Utilities** 

The b, r, s, t, w, y, and: command verbs shall accept additional arguments. The following synopses indicate which arguments shall be separated from the command verbs by a single <space>.

The a and r commands schedule text for later output. The text specified for the a command, and the contents of the file specified for the r command, shall be written to standard output just before the next attempt to fetch a line of input when executing the N or n commands, or when reaching the end of the script. If written when reaching the end of the script, and the -n option was not specified, the text shall be written after copying the pattern space to standard output. The contents of the file specified for the r command shall be as of the time the output is written, not the time the **r** command is applied. The text shall be output in the order in which the **a** and **r** commands were applied to the input.

Command verbs other than {, a, b, c, i, r, t, w, :, and # can be followed by a semicolon, optional <br/>
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<br/> flag, following it with another command in this manner produces undefined results.

A function can be preceded by one or more '!' characters, in which case the function shall be applied if the addresses do not select the pattern space. Zero or more <br/> <br/>blank>s shall be accepted before the first '!' character. It is unspecified whether <br/>blank> characters can follow a '!' character, and conforming applications shall not follow a '!' character with <br/> <br/> lank>s.

# [2addr] {function function

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}

Execute a list of *sed* functions only when the pattern space is selected. The list of sed functions shall be surrounded by braces and separated by <newline>s, as follows. The braces can be preceded or followed by <br/>blank>s. The functions can be preceded by <br/>blank>s, but shall not be followed by <br/>blank>s. The <rightbrace> shall be preceded by a <newline> and can be preceded or followed by <black>s.

# [1addr]a

text

Write text to standard output as described previously.

### [2addr]**b** [label]

Branch to the: function bearing the label. If label is not specified, branch to the end of the script. The implementation shall support *labels* recognized as unique up to at least 8 characters; the actual length (greater than or equal to 8) that shall be supported by the implementation is unspecified. It is unspecified whether exceeding a label length causes an error or a silent truncation.

# [2addr]c\

text Delete the pattern space. With a 0 or 1 address or at the end of a 2-address range, place *text* on the output and start the next cycle.

[2addr]**d** Delete the pattern space and start the next cycle.

[2addr]D Delete the initial segment of the pattern space through the first <newline> and

start the next cycle.

[2addr]**g** Replace the contents of the pattern space by the contents of the hold space.

[2addr]G Append to the pattern space a <newline> followed by the contents of the hold 33760

space.

33762 [2addr]**h** Replace the contents of the hold space with the contents of the pattern space. Utilities sed

33763 33764	[2addr]H	Append to the hold space a <newline> followed by the contents of the pattern space.</newline>	
33765 33766	[1addr] <b>i</b> \ text	Write <i>text</i> to standard output.	
33767 33768 33769 33770 33771 33772 33773 33774 33775	[2addr] <b>l</b>	(The letter ell.) Write the pattern space to standard output in a visually unambiguous form. The characters listed in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Table 5-1, Escape Sequences and Associated Actions ('\\', '\a', '\b', '\f', '\r', '\t', '\v') shall be written as the corresponding escape sequence; the '\n' in that table is not applicable. Non-printable characters not in that table shall be written as one three-digit octal number (with a preceding backslash) for each byte in the character (most significant byte first). If the size of a byte on the system is greater than 9 bits, the format used for non-printable characters is implementation-dependent.	
33776 33777 33778 33779		Long lines shall be folded, with the point of folding indicated by writing a backslash followed by a <newline>; the length at which folding occurs is unspecified, but should be appropriate for the output device. The end of each line shall be marked with a <math>'\\$'</math>.</newline>	
33780 33781	[2addr] <b>n</b>	Write the pattern space to standard output if the default output has not been suppressed, and replace the pattern space with the next line of input.	
33782 33783		If no next line of input is available, the ${\bf n}$ command verb shall branch to the end of the script and quit without starting a new cycle.	
33784 33785 33786	[2addr]N	Append the next line of input to the pattern space, using an embedded <newline> character to separate the appended material from the original material. Note that the current line number changes.</newline>	
33787 33788 33789		If no next line of input is available, the $N$ command verb shall branch to the end of the script and quit without starting a new cycle or copying the pattern space to standard output.	
33790	[2addr] <b>p</b>	Write the pattern space to standard output.	
33791	[2addr] <b>P</b>	Write the pattern space, up to the first <newline>, to standard output.</newline>	
33792	[1addr] <b>q</b>	Branch to the end of the script and quit without starting a new cycle.	
33793 33794 33795	[1addr] <b>r</b> rfile	Copy the contents of <i>rfile</i> to standard output as described previously. If <i>rfile</i> does not exist or cannot be read, it shall be treated as if it were an empty file, causing no error condition.	
33796 33797 33798 33799 33800 33801	[2addr]s/BRE	Substitute the replacement string for instances of the BRE in the pattern space. Any character other than backslash or <newline> can be used instead of a slash to delimit the BRE and the replacement. Within the BRE and the replacement, the BRE delimiter itself can be used as a literal character if it is preceded by a backslash.</newline>	
33802 33803 33804 33805 33806 33807 33808		An ampersand ('&') appearing in the replacement shall be replaced by the string matching the BRE. The special meaning of '&' in this context can be suppressed by preceding it by a backslash. The characters '\n', where $n$ is a digit, shall be replaced by the text matched by the corresponding backreference expression. For each backslash ('\') encountered in scanning <i>replacement</i> from beginning to end, the backslash shall be discarded and the following character shall lose its special meaning (if any). It is unspecified what special meaning is given to any character	

**sed** Utilities

33809		other than '	& $'$ , $' \setminus '$ , or digits.	
33810 33811 33812 33813 33814 33815		shall escape substitution string is ide default mea	be split by substituting a <newline> character into it. The application of the <newline> in the replacement by preceding it by a backslash. A shall be considered to have been performed even if the replacement entical to the string that it replaces. Any backslash used to alter the ning of a subsequent character shall be discarded from the BRE or the telephore evaluating the BRE or using the replacement.</newline></newline>	
33816		_	f flags shall be zero or more of:	ı
33817 33818		n	Substitute for the <i>n</i> th occurrence only of the BRE found within the pattern space.	
33819 33820 33821		g	Globally substitute for all non-overlapping instances of the BRE rather than just the first one. If both ${\bf g}$ and ${\bf n}$ are specified, the results are unspecified.	
33822 33823		p	Write the pattern space to standard output if a replacement was made.	
33824 33825 33826 33827		w wfile	Write. Append the pattern space to <i>wfile</i> if a replacement was made. A conforming application shall precede the <i>wfile</i> argument with one or more slank>s. If the <i>w</i> flag is not the last flag value given in a concatenation of multiple flag values, the results are undefined.	
33828 33829 33830 33831	[2addr]t [labe	Test. Branch made since	to the: command verb bearing the <i>label</i> if any substitutions have been the most recent reading of an input line or execution of a <b>t</b> . If <i>label</i> is d, branch to the end of the script.	
33832 33833	[2addr]w wfi		rite) the pattern space to wfile.	1
33834	[2addr] <b>x</b>	Exchange th	e contents of the pattern and hold spaces.	
33835 33836 33837 33838 33839 33840 33841 33842 33843 33844 33845 33846 33847	[2addr] <b>y</b> /strii	Replace all cin string2. In string2. In characters is characters in appear more backslash or delimiter is literal characteris immediately backslash of meaning of	occurrences of characters in <i>string1</i> with the corresponding characters of a backslash followed by an <i>n</i> appear in <i>string1</i> or <i>string2</i> , the two shall be handled as a single <newline> character. If the number of a <i>string1</i> and <i>string2</i> are not equal, or if any of the characters in <i>string1</i> re than once, the results are undefined. Any character other than ar <newline> can be used instead of slash to delimit the strings. If the not <i>n</i>, within <i>string1</i> and <i>string2</i>, the delimiter itself can be used as a acter if it is preceded by a backslash. If a backslash character is a followed by a backslash character in <i>string1</i> or <i>string2</i>, the two characters shall be counted as a single literal backslash character. The a backslash followed by any character that is not <i>n</i>, a backslash, or the aracter is undefined.</newline></newline>	
33848	[0addr]:label		This command bears a <i>label</i> to which the <b>b</b> and <b>t</b> commands branch.	
33849	[1addr]=	· ·	llowing to standard output:	ı
33849	[1auu1]=		current line number>	
33851	[0addr]		empty command.	ı
33852	[0addr]#		- ·	
33853	[∪auui]#	_	# and the remainder of the line (treat them as a comment), with the ption that if the first two characters in the script are " $#$ n", the default	

Utilities sed

output shall be suppressed; this shall be the equivalent of specifying  $-\mathbf{n}$  on the command line.

### 33856 EXIT STATUS

33857 The following exit values shall be returned:

33858 0 Successful completion.

33859 >0 An error occurred.

### 33860 CONSEQUENCES OF ERRORS

33861 Default.

### 33862 APPLICATION USAGE

Regular expressions match entire strings, not just individual lines, but a <newline> character is matched by '\n' in a sed RE; a <newline> character is not allowed in an RE. Also note that '\n' cannot be used to match a <newline> character at the end of an arbitrary input line; <newline> characters appear in the pattern space as a result of the  $\bf N$  editing command.

### 33867 EXAMPLES

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33868 33869 This *sed* script simulates the BSD *cat* –**s** command, squeezing excess blank lines from standard input.

```
sed -n '
33870
            # Write non-empty lines.
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33872
            /./ {
33873
                 р
                 d
33874
33875
            # Write a single empty line, then look for more empty lines.
33876
33877
            /^$/
33878
            # Get next line, discard the held <newline> (empty line),
            # and look for more empty lines.
33879
33880
            :Empty
            /^$/
33881
33882
                 s/.//
33883
                 b Empty
33884
33885
            # Write the non-empty line before going back to search
33886
            # for the first in a set of empty lines.
33887
33888
                 р
33889
```

# 33890 RATIONALE

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This volume of IEEE Std. 1003.1-200x requires implementations to support at least ten distinct *wfiles*, matching historical practice on many implementations. Implementations are encouraged to support more, but portable applications should not exceed this limit.

The exit status codes specified here are different from those in System V. System V returns 2 for garbled *sed* commands, but returns zero with its usage message or if the input file could not be opened. The standard developers considered this to be a bug.

The manner in which the **l** command writes non-printable characters was changed to avoid the historical backspace-overstrike method, and other requirements to achieve unambiguous output were added. See the RATIONALE for *ed* on page 369 for details of the format chosen, which is the same as that chosen for *sed*.

**sed** Utilities

This volume of IEEE Std. 1003.1-200x requires implementations to provide pattern and hold spaces of at least 8 192 bytes, larger than the 4 000 bytes spaces used by some historical implementations, but less than the 20 480 bytes limit used in an early proposal. Implementations are encouraged to allocate dynamically larger pattern and hold spaces as needed.

The requirements for acceptance of <blank>s and <space>s in command lines has been made more explicit than in early proposals to describe clearly the historical practice and to remove confusion about the phrase "protect initial blanks [sic] and tabs from the stripping that is done on every script line" that appears in much of the historical documentation of the sed utility description of text. (Not all implementations are known to have stripped <blank>s from text lines, although they all have allowed leading <br/>
| blank>s preceding the address on a command line.)

The treatment of '#' comments differs from the SVID which only allows a comment as the first line of the script, but matches BSD-derived implementations. The comment character is treated as a command, and it has the same properties in terms of being accepted with leading <blank>s; the BSD implementation has historically supported this.

Early proposals required that a *script\_file* have at least one non-comment line. Some historical implementations have behaved in unexpected ways if this were not the case. The standard developers considered that this was incorrect behavior and that application developers should not have to avoid this feature. A correct implementation of this volume of IEEE Std. 1003.1-200x shall permit *script\_files* that consist only of comment lines.

Early proposals indicated that if -e and -f options were intermixed, all -e options were processed before any -f options. This has been changed to process them in the order presented because it matches historical practice and is more intuitive.

The treatment of the  $\mathbf{p}$  flag to the  $\mathbf{s}$  command differs between System V and BSD-based systems when the default output is suppressed. In the two examples:

```
echo a | sed 's/a/A/p'
echo a | sed -n 's/a/A/p'
```

This volume of IEEE Std. 1003.1-200x, BSD, System V documentation, and the SVID indicate that the first example should write two lines with  $\bf A$ , whereas the second should write one. Some System V systems write the  $\bf A$  only once in both examples because the  $\bf p$  flag is ignored if the  $\bf -n$  option is not specified.

This is a case of a diametrical difference between systems that could not be reconciled through the compromise of declaring the behavior to be unspecified. The SVID/BSD/System V documentation behavior was adopted for this volume of IEEE Std. 1003.1-200x because:

- No known documentation for any historic system describes the interaction between the p flag and the -n option.
- The selected behavior is more correct as there is no technical justification for any interaction between the  $\bf p$  flag and the  $\bf -n$  option. A relationship between  $\bf -n$  and the  $\bf p$  flag might imply that they are only used together, but this ignores valid scripts that interrupt the cyclical nature of the processing through the use of the  $\bf D$ ,  $\bf d$ ,  $\bf q$ , or branching commands. Such scripts rely on the  $\bf p$  suffix to write the pattern space because they do not make use of the default output at the "bottom" of the script.
- Because the -n option makes the p flag unnecessary, any interaction would only be useful if sed scripts were written to run both with and without the -n option. This is believed to be unlikely. It is even more unlikely that programmers have coded the p flag expecting it to be unnecessary. Because the interaction was not documented, the likelihood of a programmer discovering the interaction and depending on it is further decreased.

Utilities sed

• Finally, scripts that break under the specified behavior produce too much output instead of too little, which is easier to diagnose and correct.

The form of the substitute command that uses the  $\bf n$  suffix was limited to the first 512 matches in an early proposal. This limit has been removed because there is no reason an editor processing lines of {LINE\_MAX} length should have this restriction. The command  $\bf s/a/A/2047$  should be able to substitute the 2 047th occurrence of  $\bf a$  on a line.

The **b**, **t**, and : commands are documented to ignore leading white space, but no mention is made of trailing white space. Historical implementations of sed assigned different locations to the labels 'x' and "x". This is not useful, and leads to subtle programming errors, but it is historical practice, and changing it could theoretically break working scripts. Implementors are encouraged to provide warning messages about labels that are never used or jumps to labels that do not exist.

Historically, the *sed*! and } editing commands did not permit multiple commands on a single line using a semicolon as a command delimiter. Implementations are permitted, but not required, to support this extension.

# 33963 FUTURE DIRECTIONS

33964 None.

33965 SEE ALSO

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33966 awk, ed, grep

33967 CHANGE HISTORY

33968 First released in Issue 2.

33969 Issue 4

33970 Aligned with the ISO/IEC 9945-2: 1993 standard.

33971 **Issue 5** 

33972 FUTURE DIRECTIONS section added.

33973 Issue 6

33974 33975

33976

The following new requirements on POSIX implementations derive from alignment with the Single UNIX Specification:

Implementations are required to support at least ten wfile arguments in an editing command.

The EXTENDED DESCRIPTION is changed to align with the IEEE P1003.2b draft standard.

**sh** Utilities

33978 <b>NAME</b>		
33979	sh — shell,	the standard command language interpreter
33980 <b>SYNOI</b>		
33981 MAN 33982		efhimnuvx][-o option][+abCefhmnuvx][+o option] mand_file [argument]]
33983 MAN 33984		oCefhimnuvx][-o option][+abCefhimnuvx][+o option]command_string mand_name [argument]]
33985 MAN	sh -s[-ab	Cefhimnuvx][-o option][+abCefhimnuvx][+o option][argument]
33986 <b>DESCR</b>	RIPTION	
33987 33988 33989	command l	ity is a command language interpreter that shall execute commands read from a ine string, the standard input, or a specified file. The application shall ensure that the to be executed are expressed in the language described in Chapter 2 on page 35.
33990 MAN	Path name o	expansion does not fail due to the size of a file.
33991 33992		and output redirections have an implementation-dependent offset maximum that is in the open file description.
33993 <b>OPTIO</b>	NS	
33994 33995		ty shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, y, Utility Syntax Guidelines.
33996 33997 MAN 33998 33999	utility in Se also be acce	$-\mathbf{C}$ , $-\mathbf{e}$ , $-\mathbf{f}$ , $-\mathbf{m}$ , $-\mathbf{n}$ , $-\mathbf{o}$ option, $-\mathbf{u}$ , $-\mathbf{v}$ , and $-\mathbf{x}$ options are described as part of the set ection 2.14 on page 96. The option letters derived from the set special built-in shall epted with a leading plus sign ('+') instead of a leading hyphen (meaning the reverse option as described in this volume of IEEE Std. 1003.1-200x).
34000	The followi	ng additional options shall be supported:
34001 34002 34003 34004 34005	-с	Read commands from the <i>command_string</i> operand. Set the value of special parameter 0 (see Section 2.5.2 on page 43) from the value of the <i>command_name</i> operand and the positional parameters (\$1, \$2, and so on) in sequence from the remaining <i>argument</i> operands. No commands shall be read from the standard input.
34006 34007 34008 34009	<b>−i</b>	Specify that the shell is <i>interactive</i> ; see below. An implementation may treat specifying the —i option as an error if the real user ID of the calling process does not equal the effective user ID or if the real group ID does not equal the effective group ID.
34010	<b>-s</b>	Read commands from the standard input.
34011	If there are	no operands and the $-c$ option is not specified, the $-s$ option shall be assumed.
34012 34013		ion is present, or if there are no operands and the shell's standard input and standard ached to a terminal, the shell is considered to be <i>interactive</i> .
34014 <b>OPERA</b> 34015		ng operands shall be supported:
34016 34017 34018	-	A single hyphen is treated as the first operand and then ignored. If both $'-'$ and $""$ are given as arguments, or if other operands precede the single hyphen, the results are undefined.
34019	argument	The positional parameters (\$1, \$2, and so on) shall be set to arguments, if any.

Utilities sh

command\_file The path name of a file containing commands. If the path name contains one or more slash characters, the implementation attempts to read that file; the file need not be executable. If the path name does not contain a slash character:

- The implementation shall attempt to read that file from the current working directory; the file need not be executable.
- If the file is not in the current working directory, the implementation may perform a search for an executable file using the value of *PATH*, as described in Section 2.9.1.1 on page 69.

Special parameter 0 (see Section 2.5.2 on page 43) shall be set to the value of *command\_file*. If *sh* is called using a synopsis form that omits *command\_file*, special parameter 0 shall be set to the value of the first argument passed to *sh* from its parent (for example, *argv*[0] for a C program), which is normally a path name used to execute the *sh* utility.

# command name

A string assigned to special parameter 0 when executing the commands in *command\_string*. If *command\_name* is not specified, special parameter 0 shall be set to the value of the first argument passed to *sh* from its parent (for example, *argv*[0] for a C program), which is normally a path name used to execute the *sh* utility.

# command\_string

A string that shall be interpreted by the shell as one or more commands, as if the string were the argument to the <code>system()</code> function defined in the System Interfaces volume of IEEE Std. 1003.1-200x. If the <code>command\_string</code> operand is an empty string, <code>sh</code> shall exit with a zero exit status.

### **STDIN**

The standard input shall be used only if one of the following is true:

- The **-s** option is specified.
- The –c option is not specified and no operands are specified.
  - The script executes one or more commands that require input from standard input (such as a read command that does not redirect its input).

# See the INPUT FILES section.

When the shell is using standard input and it invokes a command that also uses standard input, the shell shall ensure that the standard input file pointer points directly after the command it has read when the command begins execution. It shall not read ahead in such a manner that any characters intended to be read by the invoked command are consumed by the shell (whether interpreted by the shell or not) or that characters that are not read by the invoked command are not seen by the shell. When the command expecting to read standard input is started asynchronously by an interactive shell, it is unspecified whether characters are read by the command or interpreted by the shell.

If the standard input to *sh* is a FIFO or terminal device and is set to non-blocking reads, then *sh* shall enable blocking reads on standard input. This shall remain in effect when the command completes.

# 34061 INPUT FILES

The input file shall be a text file, except that line lengths shall be unlimited. If the input file is empty or consists solely of blank lines or comments, or both, *sh* shall exit with a zero exit status.

**sh** Utilities

# 34064 ENVIRONMENT VARIABLES

The following environment variables shall affect the execution of *sh*:

ENV

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This variable, when and only when an interactive shell is invoked, shall be subjected to parameter expansion (see Section 2.6.2 on page 51) by the shell, and the resulting value shall be used as a path name of a file containing shell commands to execute in the current environment. The file need not be executable. If the expanded value of *ENV* is not an absolute path name, the results are unspecified. *ENV* shall be ignored if the real and effective user IDs or real and effective group IDs of the user are different.

**FCEDIT** 

This variable, when expanded by the shell, determines the default value for the –*e editor* option's *editor* option-argument. If *FCEDIT* is null or unset, *ed* shall be used as the editor. This volume of IEEE Std. 1003.1-200x specifies the effects of this variable only for systems supporting the User Portability Utilities option.

HISTFILE

Determine a path name naming a command history file. If the HISTFILE variable is not set, the shell may attempt to access or create a file .sh\_history in the directory referred to by the HOME environment variable. If the shell cannot obtain both read and write access to, or create, the history file, it shall use an unspecified mechanism that allows the history to operate properly. (References to history "file" in this section shall be understood to mean this unspecified mechanism in such cases.) An implementation may choose to access this variable only when initializing the history file; this initialization shall occur when fc or sh first attempt to retrieve entries from, or add entries to, the file, as the result of commands issued by the user, the file named by the ENV variable, or implementation-dependent system start-up files. (The initialization process for the history file can be dependent on the system start-up files, in that they may contain commands that effectively preempt the user's settings of *HISTFILE* and *HISTSIZE*. For example, function definition commands are recorded in the history file, unless the set -o nolog option is set. If the system administrator includes function definitions in some system start-up file called before the ENV file, the history file is initialized before the user gets a chance to influence its characteristics.) In some historical shells, the history file is initialized just after the ENV file has been processed. Therefore, it is implementation-dependent whether changes made to HISTFILE after the history file has been initialized are effective. Implementations may choose to disable the history list mechanism for users with appropriate privileges who do not set *HISTFILE*; the specific circumstances under which this occurs are implementation-dependent. If more than one instance of the shell is using the same history file, it is unspecified how updates to the history file from those shells interact. As entries are deleted from the history file, they shall be deleted oldest first. It is unspecified when history file entries are physically removed from the history file. This volume of IEEE Std. 1003.1-200x specifies the effects of this variable only for systems supporting the User Portability Utilities option.

HISTSIZE

Determine a decimal number representing the limit to the number of previous commands that are accessible. If this variable is unset, an unspecified default greater than or equal to 128 shall be used. The maximum number of commands in the history list is unspecified, but shall be at least 128. An implementation may choose to access this variable only when initializing the history file, as described under *HISTFILE*. Therefore, it is unspecified whether changes made to *HISTSIZE* after the history file has been initialized are effective.

HOME

Determine the path name of the user's home directory. The contents of *HOME* are used in Tilde Expansion as described in Section 2.6.1 on page 50. This volume of

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Utilities sh

34114 IEEE Std. 1003.1-200x specifies the effects of this variable only for systems 34115 supporting the User Portability Utilities option. **IFS** 34116 *Input field separators*: a string treated as a list of characters that shall be used for field splitting and to split lines into words with the read command. See Section 34117 2.6.5 on page 58. If IFS is not set, the shell shall behave as if the value of IFS were 34118 the <space>, <tab>, and <newline> characters. Implementations may ignore the 34119 value of IFS in the environment at the time sh is invoked, treating IFS as if it were 34120 34121 not set. LANG Provide a default value for the internationalization variables that are unset or null. 34122 34123 If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables 34124 34125 contains an invalid setting, the utility shall behave as if none of the variables had been defined. 34126 LC ALL If set to a non-empty string value, override the values of all the other 34127 internationalization variables. 34128 LC\_COLLATE 34129 Determine the behavior of range expressions, equivalence classes and multi-34130 character collating elements within pattern matching. 34131 Determine the locale for the interpretation of sequences of bytes of text data as 34132  $LC\_CTYPE$ characters (for example, single-byte as opposed to multi-byte characters in 34133 34134 arguments and input files), which characters are defined as letters (character class **alpha**), and the behavior of character classes within pattern matching. 34135 LC MESSAGES 34136 Determine the locale that should be used to affect the format and contents of 34137 diagnostic messages written to standard error. 34138 **MAIL** Determine a path name of the user's mailbox file for purposes of incoming mail 34139 notification. If this variable is set, the shell shall inform the user if the file named by 34140 the variable is created or if its modification time has changed. Informing the user 34141 34142 shall be accomplished by writing a string of unspecified format to standard error 34143 prior to the writing of the next primary prompt string after the completion of an interval defined by the MAILCHECK variable. The user shall be informed only if 34144 MAIL is set and MAILPATH is not set. This volume of IEEE Std. 1003.1-200x 34145 specifies the effects of this variable only for systems supporting the User 34146 34147 Portability Utilities option. MAILCHECK 34148 Establish a decimal integer value that specifies how often (in seconds) the shell 34149 shall check for the arrival of mail in the files specified by the MAILPATH or MAIL 34150 variables. The default value shall be 600 seconds. If set to zero, the shell shall check 34151 before issuing each primary prompt. This volume of IEEE Std. 1003.1-200x 34152 specifies the effects of this variable only for systems supporting the User 34153 Portability Utilities option. 34154 MAILPATH Provide a list of path names and optional messages separated by colons. If this 34155 variable is set, the shell shall inform the user if any of the files named by the 34156 variable are created or if any of their modification times change. (See the preceding 34157 entry for MAIL for descriptions of mail arrival and user informing.) Each path 34158 name can be followed by '%' and a string that shall be subjected to parameter 34159 expansion and written to standard error when the modification time changes. If a 34160 '%' character in the path name is preceded by a backslash, it shall be treated as a 34161

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34162		literal '%' in the path name. The default message is unspecified.
34163 34164 34165		The <i>MAILPATH</i> environment variable takes precedence over the <i>MAIL</i> variable. This volume of IEEE Std. 1003.1-200x specifies the effects of this variable only for systems supporting the User Portability Utilities option.
34166 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .
34167 34168 34169	PATH	Establish a string formatted as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables, used to effect command interpretation; see Section 2.9.1.1 on page 69.
34170 34171 34172 34173	PWD	This variable shall represent an absolute path name of the current working directory. Assignments to this variable may be ignored unless the value is an absolute path name of the current working directory and there are no file name components of dot or dot-dot.

### 34174 ASYNCHRONOUS EVENTS

34175 Default.

### **34176 STDOUT**

34177 See the STDERR section.

### **34178 STDERR**

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Except as otherwise stated (by the descriptions of any invoked utilities or in interactive mode), standard error is used only for diagnostic messages.

# 34181 OUTPUT FILES

34182 None.

### 34183 EXTENDED DESCRIPTION

See Chapter 2. The following additional capabilities are supported on systems supporting the User Portability Utilities option.

# Command History List

When the *sh* utility is being used interactively, it shall maintain a list of commands previously entered from the terminal in the file named by the *HISTFILE* environment variable. The type, size, and internal format of this file are unspecified. Multiple *sh* processes can share access to the file for a user, if file access permissions allow this; see the description of the *HISTFILE* environment variable.

# Command Line Editing

When *sh* is being used interactively from a terminal, the current command and the command history (see *fc* on page 470) can be edited using *vi*-mode command line editing. This mode uses commands, described below, similar to a subset of those described in the *vi* utility. Implementations may offer other command line editing modes corresponding to other editing utilities.

The command set –**o** vi shall enable vi-mode editing and place sh into vi insert mode (see Command Line Editing (vi-mode) on page 893). This command also shall disable any other editing mode that the implementation may provide. The command set +**o** vi disables vi-mode editing.

Certain block-mode terminals may be unable to support shell command line editing. If a terminal is unable to provide either edit mode, it need not be possible to *set* –**o** *vi* when using the shell on this terminal.

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In the following sections, the characters *erase*, *interrupt*, *kill*, and *end-of-file* are those set by the stty utility.

# **Command Line Editing (vi-mode)**

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With *vi*-mode enabled, *sh* can be switched between insert mode and command mode.

When in insert mode, an entered character shall be inserted into the command line, except as noted in **vi Line Editing Insert Mode**. Upon entering *sh* and after termination of the previous command, *sh* shall be in insert mode.

Typing an escape character shall switch *sh* into command mode (see **vi Line Editing Command Mode** on page 894). In command mode, an entered character shall either invoke a defined operation, is used as part of a multi-character operation, or is treated as an error. A character that is not recognized as part of an editing command shall terminate any specific editing command and shall alert the terminal. Typing the *interrupt* character in command mode shall cause *sh* to terminate command line editing on the current command line, reissue the prompt on the next line of the terminal, and reset the command history (see *fc* on page 470) so that the most recently executed command is the previous command (that is, the command that was being edited when it was interrupted is not reentered into the history).

In the following sections, the phrase "move the cursor to the beginning of the word" shall mean "move the cursor to the first character of the current word" and the phrase "move the cursor to the end of the word" shall mean "move the cursor to the last character of the current word". The phrase "beginning of the command line" indicates the point between the end of the prompt string issued by the shell (or the beginning of the terminal line, if there is no prompt string) and the first character of the command text.

# vi Line Editing Insert Mode

While in insert mode, any character typed shall be inserted in the current command line, unless it is from the following set.

34230 <newline> Execute the current command line being edited.

Delete the character previous to the current cursor position and move the current cursor position back one character. In insert mode, characters shall be erased from both the screen and the buffer when backspacing.

interrupt Terminate command line editing with the same effects as described for interrupting command mode; see **Command Line Editing (vi-mode)**.

34236 *kill* Clear all the characters from the input line.

<control>-V Insert the next character input, even if the character is otherwise a special insert mode character.

<control>-W Delete the characters from the one preceding the cursor to the preceding word boundary. The word boundary in this case is the closer to the cursor of either the beginning of the line or a character that is in neither the **blank** nor **punct** character classification of the current locale.

classification of the current locale.

end-of-file Interpreted as the end of input in sh. This interpretation shall occur only at the beginning of an input line. If end-of-file is entered other than at the beginning of the line, the results are unspecified.

<ESC> Place *sh* into command mode.

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#### 34247 vi Line Editing Command Mode In command mode for the command line editing feature, decimal digits not beginning with 0 34248 34249 that precede a command letter shall be remembered. Some commands use these decimal digits as a count number that affects the operation. 34250 34251 The term *motion command* represents one of the commands: b F 1 W \$ Ε f Т В 34252 <space> 0 е h Any command that modifies the current line shall cause a copy of the current line to be made at 34253 the end of the command history, the current line shall become that copy, and the edit is 34254 34255 performed on that copy. Any command that is preceded by *count* shall take a count (the numeric value of any preceding 34256 34257 decimal digits). Unless otherwise noted, this count shall cause the specified operation to repeat by the number of times specified by the count. Also unless otherwise noted, a *count* that is out of 34258 range is considered an error condition and shall alert the terminal, but neither the cursor 34259 34260 position, nor the command line, shall change. The terms word and bigword are used as defined in the vi description. The term save buffer 34261 corresponds to the term *unnamed buffer* in *vi*. 34262 The following commands shall be recognized in command mode: 34263 34264 <newline> Execute the current command line being edited. 34265 <control>-L Redraw the current command line. Position the cursor at the same location on the new command line. 34266 # Insert the character '#' at the beginning of the current command line and treat the 34267 current command line as a comment. This line shall be entered into the command 34268 history; see fc on page 470. 34269 Display the possible shell word expansions (see Section 2.6 on page 49) of the 34270 bigword at the current command line position. These expansions shall be 34271 displayed on subsequent terminal lines. If the bigword contains none of the 34272 34273 characters '?', '\*', or '[', an asterisk ('\*') shall be implicitly assumed at the 34274 end. If any directories are matched, these expansions shall have a '/' character appended. After the expansion, the line shall be redrawn, the cursor is repositioned 34275 at the current cursor position, and *sh* shall be placed in command mode. 34276 \ Perform path name expansion (see Section 2.6.6 on page 59) on the current 34277 bigword, up to the largest set of characters that can be matched uniquely. If the 34278 bigword contains none of the characters '?', '\*', or '[', an asterisk ('\*') shall 34279 be implicitly assumed at the end. This maximal expansion then shall replace the 34280 original bigword in the command line, and the cursor shall be placed after this 34281 expansion. If the resulting bigword completely and uniquely matches a directory, a 34282 '/' character shall be inserted directly after the bigword. If some other file is 34283 completely matched, a single <space> character shall be inserted after the bigword. 34284 After this operation, *sh* shall be placed in insert mode. 34285 Perform path name expansion on the current bigword and insert all expansions 34286 into the command to replace the current bigword, with each expansion separated 34287 by a single <space> character. If at the end of the line, the current cursor position 34288 shall be moved to the first column position following the expansions and sh shall 34289 be placed in insert mode. Otherwise, the current cursor position shall be the last 34290 column position of the first character after the expansions and *sh* shall be placed in

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insert mode. If the current bigword contains none of the characters '?', '\*', or

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34293		$^\prime$ [ $^\prime$ , before the operation, an asterisk shall be implicitly assumed at the end.
34294 34295 34296 34297 34298	@letter	Insert the value of the alias named _letter. The symbol letter represents a single alphabetic character from the portable character set; implementations may support additional characters as an extension. If the alias _letter contains other editing commands, these commands shall be performed as part of the insertion. If no alias _letter is enabled, this command shall have no effect.
34299 34300 34301 34302 34303 34304 34305 34306 34307	[count]~	Convert, if the current character is a lowercase letter, to the equivalent uppercase letter and <i>vice versa</i> , as prescribed by the current locale. The current cursor position then shall be advanced by one character. If the cursor was positioned on the last character of the line, the case conversion shall occur, but the cursor shall not advance. If the '~' command is preceded by a <i>count</i> , that number of characters shall be converted, and the cursor shall be advanced to the character position after the last character converted. If the <i>count</i> is larger than the number of characters after the cursor, this shall not be considered an error; the cursor shall advance to the last character on the line.
34308 34309 34310 34311 34312 34313 34314	[count].	Repeat the most recent non-motion command, even if it was executed on an earlier command line. If the previous command was preceded by a <i>count</i> , and no count is given on the '.' command, the count from the previous command shall be included as part of the repeated command. If the '.' command is preceded by a <i>count</i> , this shall override any <i>count</i> argument to the previous command. The <i>count</i> specified in the '.' command shall become the count for subsequent '.' commands issued without a count.
34315 34316 34317 34318	[number]v	Invoke the <i>vi</i> editor to edit the current command line in a temporary file. When the editor exits, the commands in the temporary file shall be executed. If a <i>number</i> is prefixed to the command, it specifies the command number in the command history to be edited, rather than the current command line.
34319		ell)
34320 34321 34322 34323 34324 34325	[count] <spac< td=""><td>Move the current cursor position to the next character position. If the cursor was positioned on the last character of the line, the terminal shall be alerted and the cursor shall not be advanced. If the <i>count</i> is larger than the number of characters after the cursor, this shall not be considered an error; the cursor shall advance to the last character on the line.</td></spac<>	Move the current cursor position to the next character position. If the cursor was positioned on the last character of the line, the terminal shall be alerted and the cursor shall not be advanced. If the <i>count</i> is larger than the number of characters after the cursor, this shall not be considered an error; the cursor shall advance to the last character on the line.
34326 34327 34328 34329 34330	[count]h	Move the current cursor position to the <i>count</i> th (default 1) previous character position. If the cursor was positioned on the first character of the line, the terminal shall be alerted and the cursor shall not be moved. If the count is larger than the number of characters before the cursor, this shall not be considered an error; the cursor shall move to the first character on the line.
34331 34332 34333 34334 34335	[count]w	Move to the start of the next word. If the cursor was positioned on the last character of the line, the terminal shall be alerted and the cursor shall not be advanced. If the <i>count</i> is larger than the number of words after the cursor, this shall not be considered an error; the cursor shall advance to the last character on the line.
34336 34337 34338 34339 34340	[count]W	Move to the start of the next bigword. If the cursor was positioned on the last character of the line, the terminal shall be alerted and the cursor shall not be advanced. If the <i>count</i> is larger than the number of bigwords after the cursor, this shall not be considered an error; the cursor shall advance to the last character on the line.

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34341 34342 34343 34344 34345	[count]e	Move to the end of the current word. If at the end of a word, move to the end of the next word. If the cursor was positioned on the last character of the line, the terminal shall be alerted and the cursor shall not be advanced. If the <i>count</i> is larger than the number of words after the cursor, this shall not be considered an error; the cursor shall advance to the last character on the line.	
34346 34347 34348 34349 34350	[count]E	Move to the end of the current bigword. If at the end of a bigword, move to the end of the next bigword. If the cursor was positioned on the last character of the line, the terminal shall be alerted and the cursor shall not be advanced. If the <i>count</i> is larger than the number of bigwords after the cursor, this shall not be considered an error; the cursor shall advance to the last character on the line.	
34351 34352 34353 34354 34355 34356	[count] <b>b</b>	Move to the beginning of the current word. If at the beginning of a word, move to the beginning of the previous word. If the cursor was positioned on the first character of the line, the terminal shall be alerted and the cursor shall not be moved. If the <i>count</i> is larger than the number of words preceding the cursor, this shall not be considered an error; the cursor shall return to the first character on the line.	
34357 34358 34359 34360 34361 34362	[count]B	Move to the beginning of the current bigword. If at the beginning of a bigword, move to the beginning of the previous bigword. If the cursor was positioned on the first character of the line, the terminal shall be alerted and the cursor shall not be moved. If the <i>count</i> is larger than the number of bigwords preceding the cursor, this shall not be considered an error; the cursor shall return to the first character on the line.	
34363 34364	۸	Move the current cursor position to the first character on the input line that is not a  character.	
34365	\$	Move to the last character position on the current command line.	
34366	0	(Zero.) Move to the first character position on the current command line.	
34367 34368 34369 34370 34371	[count]	Move to the <i>count</i> th character position on the current command line. If no number is specified, move to the first position. The first character position shall be numbered 1. If the count is larger than the number of characters on the line, this shall not be considered an error; the cursor shall be placed on the last character on the line.	
34372 34373 34374 34375 34376	[count]fc	Move to the first occurrence of the character 'c' that occurs after the current cursor position. If the cursor was positioned on the last character of the line, the terminal shall be alerted and the cursor shall not be advanced. If the character 'c' does not occur in the line after the current cursor position, the terminal shall be alerted and the cursor shall not be moved.	
34377 34378 34379 34380 34381	[count]Fc	Move to the first occurrence of the character 'c' that occurs before the current cursor position. If the cursor was positioned on the first character of the line, the terminal shall be alerted and the cursor shall not be moved. If the character 'c' does not occur in the line before the current cursor position, the terminal shall be alerted and the cursor shall not be moved.	
34382 34383 34384 34385	[count]tc	Move to the character before the first occurrence of the character 'c' that occurs after the current cursor position. If the cursor was positioned on the last character of the line, the terminal shall be alerted and the cursor shall not be advanced. If the	

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34387 34388 34389 34390 34391	[count]Tc	Move to the character after the first occurrence of the character 'c' that occurs before the current cursor position. If the cursor was positioned on the first character of the line, the terminal shall be alerted and the cursor shall not be moved. If the character 'c' does not occur in the line before the current cursor position, the terminal shall be alerted and the cursor shall not be moved.
34392 34393 34394	[count];	Repeat the most recent <b>f</b> , <b>F</b> , <b>t</b> , or <b>T</b> command. Any number argument on that previous command shall be ignored. Errors are those described for the repeated command.
34395 34396 34397	[count],	Repeat the most recent <b>f</b> , <b>F</b> , <b>t</b> , or <b>T</b> command. Any number argument on that previous command shall be ignored. However, reverse the direction of that command.
34398 34399	a	Enter insert mode after the current cursor position. Characters that are entered shall be inserted before the next character.
34400	A	Enter insert mode after the end of the current command line.
34401 34402	i	Enter insert mode at the current cursor position. Characters that are entered are inserted before the current character.
34403	I	Enter insert mode at the beginning of the current command line.
34404 34405	R	Enter insert mode, replacing characters from the command line beginning at the current cursor position.
34406 34407 34408 34409 34410 34411 34412 34413 34414 34415 34416	[count]cmoti	Delete the characters between the current cursor position and the cursor position that would result from the specified <i>motion</i> command. Then enter insert mode before the first character following any deleted characters. If <i>count</i> is specified, it shall be applied to the motion command. A <i>count</i> shall be ignored for the following motion commands:  O ^ \$ C  If the <i>motion</i> command is the character 'C', the current command line shall be cleared and insert mode shall be entered. If the <i>motion</i> command would move the current cursor position toward the beginning of the command line, the character under the current cursor position shall not be deleted. If the motion command
34417 34418 34419 34420 34421 34422 34423 34424		would move the current cursor position toward the end of the command line, the character under the current cursor position shall be deleted. If the <i>count</i> is larger than the number of characters between the current cursor position and the end of the command line toward which the motion command would move the cursor, this shall not be considered an error; all of the remaining characters in the aforementioned range shall be deleted and insert mode shall be entered. If the motion command is invalid, the terminal shall be alerted, the cursor shall not be moved, and no text shall be deleted.
34425 34426	С	Delete from the current character to the end of the line and enter insert mode at the new end-of-line.
34427	S	Clear the entire current command line and enter insert mode.
34428 34429 34430 34431 34432	[count]rc	Replace the current character with the character 'c'. With a number <i>count</i> , replace the current and the following <i>count</i> –1 characters. After this command, the current cursor position shall be on the last character that was changed. If the <i>count</i> is larger than the number of characters after the cursor, this shall not be considered an error; all of the remaining characters shall be changed.

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[count]\_ Append a <space> character after the current character position and then append the last bigword in the previous input line after the <space> character. Then enter insert mode after the last character just appended. With a number count, append the countth bigword in the previous line.

[count]x Delete the character at the current cursor position and place the deleted characters in the save buffer. If the cursor was positioned on the last character of the line, the character shall be deleted and the cursor position shall be moved to the previous character (the new last character). If the count is larger than the number of characters after the cursor, this shall not be considered an error; all the characters

from the cursor to the end of the line shall be deleted.

Delete the character before the current cursor position and place the deleted characters in the save buffer. The character under the current cursor position shall not change. If the cursor was positioned on the first character of the line, the terminal shall be alerted, and the **X** command shall have no effect. If the line contained a single character, the **X** command shall have no effect. If the line contained no characters, the terminal shall be alerted and the cursor shall not be moved. If the *count* is larger than the number of characters before the cursor, this shall not be considered an error; all the characters from before the cursor to the beginning of the line shall be deleted.

[count]dmotion

[count]X

Delete the characters between the current cursor position and the character position that would result from the *motion* command. A number *count* repeats the *motion* command *count* times. If the *motion* command would move toward the beginning of the command line, the character under the current cursor position shall not be deleted. If the *motion* command is **d**, the entire current command line shall be cleared. If the *count* is larger than the number of characters between the current cursor position and the end of the command line toward which the motion command would move the cursor, this shall not be considered an error; all of the remaining characters in the aforementioned range shall be deleted. The deleted characters shall be placed in the save buffer.

**D** Delete all characters from the current cursor position to the end of the line. The deleted characters shall be placed in the save buffer.

# [count]ymotion

Yank (that is, copy) the characters from the current cursor position to the position resulting from the *motion* command into a save buffer. A number *count* shall be applied to the *motion* command. If the *motion* command would move toward the beginning of the command line, the character under the current cursor position shall not be included in the set of yanked characters. If the *motion* command is **y**, the entire current command line shall be yanked into the save buffer. The current cursor position shall be unchanged. If the *count* is larger than the number of characters between the current cursor position and the end of the command line toward which the motion command would move the cursor, this shall not be considered an error; all of the remaining characters in the aforementioned range shall be yanked.

Yank the characters from the current cursor position to the end of the line into the save buffer. The current character position shall be unchanged.

Put a copy of the current contents of the save buffer after the current cursor position. The current cursor position shall be advanced to the last character put from the save buffer. A *count* shall indicate how many copies of the save buffer

Y

[count]p

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34482		shall be put.
34483 34484 34485 34486	[count]P	Put a copy of the current contents of the save buffer before the current cursor position. The current cursor position shall be moved to the last character put from the save buffer. A <i>count</i> shall indicate how many copies of the save buffer shall be put.
34487	u	Undo the last command that modified the text of the current command line.
34488 34489	U	Undo all changes made to the current command line since first entering command mode on the line.
34490 34491 34492 34493 34494 34495 34496 34497	[count]k [count]–	Replace the current command line with the previous command line in the shell command history. The cursor shall be positioned on the first character of the new command. A count preceding the command shall have the same effect as executing the command <i>count</i> times. If a <b>k</b> or – command retreats past the maximum number of commands in effect for this shell (affected by the <i>HISTSIZE</i> environment variable), the terminal shall be alerted and the command shall have no effect.
34498 34499 34500 34501 34502 34503 34504 34505	[count]† [count]+	Replace the current command line with the next command line in the shell command history. The cursor shall be positioned on the first character of the new command. The command history position shall be remembered, and any ${\bf k}$ or – command, or ${\bf j}$ or + command, shall decrement or increment that position and then shall fetch the line at the new position. If a ${\bf j}$ or + command advances past the most recent line in the history, the current command line shall be restored to the contents before the first ${\bf k}$ or –.
34506 34507 34508	[number]G	Replace the current command line with the contents of the oldest command line stored in the shell command history. With a number <i>number</i> , replace the current command line with the contents of command <i>number</i> in the history.
34509	/string <new< td=""><td>line&gt;</td></new<>	line>
34510 34511 34512 34513 34514 34515	S	Move backward through the command history, searching for the specified <i>string</i> , beginning with the previous command line. If it is not found, the current command line shall be unchanged. If it is found in a previous line, this command shall behave equivalently to a set of <b>k</b> commands to reach that line. If <i>string</i> begins with '^', the characters after the '^' shall be matched only at the beginning of a line.
34516 34517 34518 34519 34520 34521 34522	?string <new< td=""><td>Move forward through the command history, searching for the specified string. If it is not found, the current command line shall be unchanged. If the string is found in the current command line, the current cursor position shall be moved to the beginning of that string. If it is found in the history, this command shall behave equivalently to a set of <b>j</b> commands to reach that line. If <i>string</i> begins with '^', the characters after the '^' shall be matched only at the beginning of a line.</td></new<>	Move forward through the command history, searching for the specified string. If it is not found, the current command line shall be unchanged. If the string is found in the current command line, the current cursor position shall be moved to the beginning of that string. If it is found in the history, this command shall behave equivalently to a set of <b>j</b> commands to reach that line. If <i>string</i> begins with '^', the characters after the '^' shall be matched only at the beginning of a line.
34523	n	Repeat the most recent / or ? command.
34524	N	Repeat the most recent / or? command, reversing the direction of the search.

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# 34525 EXIT STATUS

34526 The following exit values shall be returned:

- 34527 0 The script to be executed consisted solely of zero or more blank lines or comments, or both.
- 34529 1-125 A non-interactive shell detected a syntax, redirection or variable assignment error.
- 34530 127 A specified *command\_file* could not be found by a non-interactive shell.

Otherwise, the shell shall return the exit status of the last command it invoked or attempted to invoke (see also the *exit* utility in Section 2.14 on page 96).

# 34533 CONSEQUENCES OF ERRORS

34534 See Section 2.8.1 on page 65.

### 34535 APPLICATION USAGE

Standard input and standard error are the files that determine whether a shell is interactive when -i is not specified. For example:

34538 sh > file

34539 and:

34540 sh 2> file

create interactive and non-interactive shells, respectively. Although both accept terminal input, the results of error conditions are different, as described in Section 2.8.1 on page 65; in the second example a redirection error encountered by a special built-in utility aborts the shell.

On systems that support set-user-ID scripts, a historical trapdoor has been to link a script to the name –i. When it is called by a sequence such as:

34546 sh – 34547 or by:

34548 #! /bin/sh -

the historical systems have assumed that no option letters follow. Thus, this volume of IEEE Std. 1003.1-200x allows the single hyphen to mark the end of the options, in addition to the use of the regular "——" argument, because the older practice is so pervasive.

A portable application must protect its first operand, if it starts with a plus sign, by preceding it with the "—" argument that denotes the end of the options.

### 34554 EXAMPLES

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1. Execute a shell command from a string:

34556 sh -c "cat myfile"

34557 2. Execute a shell script from a file in the current directory:

34558 sh my\_shell\_cmds

### 34559 RATIONALE

34560 The *sh* utility and the *set* special built-in utility share a common set of options.

The KornShell ignores the contents of *IFS* upon entry to the script. A conforming application cannot rely on importing *IFS*. One justification for this, beyond security considerations, is to assist possible future shell compilers. Allowing *IFS* to be imported from the environment prevents many optimizations that might otherwise be performed via dataflow analysis of the script itself.

Utilities sh

The text in the STDIN section about non-blocking reads concerns an instance of *sh* that has been invoked, probably by a C-language program, with standard input that has been opened using the O\_NONBLOCK flag; see *open()* in the System Interfaces volume of IEEE Std. 1003.1-200x. If the shell did not reset this flag, it would immediately terminate because no input data would be available yet and that would be considered the same as end-of-file.

The options associated with a *restricted shell* (command name rsh and the -r option) were excluded because the standard developers considered that the implied level of security could not be achieved and they did not want to raise false expectations.

On systems that support set-user-ID scripts, a historical trapdoor has been to link a script to the name -i. When it is called by a sequence such as sh – or by #!/bin/sh –, the historical systems have assumed that no option letters follow. Thus, this volume of IEEE Std. 1003.1-200x allows the single hyphen to mark the end of the options, in addition to the use of the regular "——" argument, because it was considered that the older practice was so pervasive. An alternative approach is taken by the KornShell, where real and effective user/group IDs must match for an interactive shell; this behavior is specifically allowed by this volume of IEEE Std. 1003.1-200x.

**Note:** There are other problems with set-user-ID scripts that the two approaches described here do not resolve.

The default messages for the various *MAIL*-related messages are unspecified because they vary across implementations. Typical messages are:

"you have mail\n"

34586 or:

"you have new mail\n"

It is important that the descriptions of command line editing refer to the same shell as that in the base standard so that interactive users can also be application programmers without having to deal with programmatic differences in their two environments. It is also essential that the utility name *sh* be specified because this explicit utility name is too firmly rooted in historical practice of application programs for it to change.

Consideration was given to mandating a diagnostic message when attempting to set *vi*-mode on terminals that do not support command line editing. However, it is not historical practice for the shell to be cognizant of all terminal types and thus be able to detect inappropriate terminals in all cases. Implementations are encouraged to supply diagnostics in this case whenever possible, rather than leaving the user in a state where editing commands work incorrectly.

In early proposals, the KornShell-derived *emacs* mode of command line editing was included, even though the *emacs* editor itself was not. The community of *emacs* proponents was adamant that the full *emacs* editor not be included in this volume of IEEE Std. 1003.1-200x because they were concerned that an attempt to standardize this very powerful environment would encourage vendors to ship versions conforming strictly to this volume of IEEE Std. 1003.1-200x, but lacking the extensibility required by the community. The author of the original *emacs* program also expressed his desire to omit the program. Furthermore, there were a number of historical systems that did not include *emacs*, or included it without supporting it, but there were very few that did not include and support *vi*. The shell *emacs* command line editing mode was finally omitted from this volume of IEEE Std. 1003.1-200x because it became apparent that the KornShell version and the editor being distributed with the GNU system had diverged in some respects. The author of *emacs* requested that the POSIX *emacs* mode either be deleted or have a significant number of unspecified conditions. Although the KornShell author agreed to consider changes to bring the shell into alignment, the standard developers decided to defer specification at this time, rather than attempting to agree on a specific subset of *emacs* late within the

**sh** Utilities

34613 development of this volume of IEEE Std. 1003.1-200x. It is assumed that the emacs and KornShell 34614 developers will converge on a definition acceptable to both groups, and this may be used as a model for a future version of this volume of IEEE Std. 1003.1-200x. In the interim, 34615 implementations are free to offer additional command line editing modes based on the exact 34616 34617 models of editors their users are most comfortable with. Early proposals had the following list entry in **vi Line Editing Insert Mode** on page 893: 34618 If followed by the *erase* or *kill* character, that character shall be inserted into the input line. 34619 Otherwise, the backslash itself shall be inserted into the input line. 34620 34621 However, this is not actually a feature of sh command line editing insert mode, but one of some 34622 historical terminal line drivers. Some conforming implementations continue to do this when the stty iexten flag is set. 34623 34624 FUTURE DIRECTIONS 34625 None. 34626 **SEE ALSO** cd, echo, pwd, test, umask, the System Interfaces volume of IEEE Std. 1003.1-200x, dup(), exec, 34627 34628 exit(), fork(), pipe(), signal(), system(), ulimit(), umask(), wait() 34629 CHANGE HISTORY 34630 First released in Issue 2. 34631 Issue 4 34632 Aligned with the ISO/IEC 9945-2: 1993 standard. Description of the shell command language and special built-ins moved to Chapter 2 on page 35. 34633 34634 Issue 5 FUTURE DIRECTIONS section added. 34635 Text is added to the DESCRIPTION for the Large File Summit proposal. 34636 34637 Issue 6 The Open Group corrigenda item U029/2 has been applied, correcting the second SYNOPSIS. 34638 The Open Group corrigenda item U027/3 has been applied, correcting a typographical error. 34639 34640 The following new requirements on POSIX implementations derive from alignment with the Single UNIX Specification: 34641 The option letters derived from the set special built-in are also accepted with a leading plus 34642 34643 sign ('+'). Large file extensions are added: 34644 34645 Path name expansion does not fail due to the size of a file. — Shell input and output redirections have an implementation-dependent offset maximum 34646 34647 that is established in the open file description. In the ENVIRONMENT VARIABLES section, the text "user's home directory" is updated to 34648 34649 "directory referred to by the *HOME* environment variable". Descriptions for the ENV and PWD environment variables are included to align with the 34650 IEEE P1003.2b draft standard. 34651

The normative text is reworded to avoid use of the term "must" for application requirements.

34652

Utilities sleep

34653 **NAME** 34654 sleep — suspend execution for an interval 34655 SYNOPSIS 34656 sleep time 34657 **DESCRIPTION** The *sleep* utility shall suspend execution for at least the integral number of seconds specified by 34658 the *time* operand. 34659 34660 OPTIONS None. 34661 34662 OPERANDS The following operand shall be supported: 34663 time A non-negative decimal integer specifying the number of seconds for which to 34664 suspend execution. 34665 34666 **STDIN** Not used. 34667 34668 INPUT FILES 34669 None. 34670 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *sleep*: 34671 34672 LANG Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-34673 dependent default locale shall be used. If any of the internationalization variables 34674 contains an invalid setting, the utility shall behave as if none of the variables had 34675 34676 been defined.  $LC\_ALL$ If set to a non-empty string value, override the values of all the other 34677 34678 internationalization variables. Determine the locale for the interpretation of sequences of bytes of text data as 34679 34680 characters (for example, single-byte as opposed to multi-byte characters in arguments). 34681 34682 LC\_MESSAGES Determine the locale that should be used to affect the format and contents of 34683 34684 diagnostic messages written to standard error. NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 34685 XSI

# **34686 ASYNCHRONOUS EVENTS**

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If the *sleep* utility receives a SIGALRM signal, one of the following actions shall be taken:

- 1. Terminate normally with a zero exit status.
- 34689 2. Effectively ignore the signal.
  - 3. Provide the default behavior for signals described in the ASYNCHRONOUS EVENTS section of Section 1.11 on page 25. This could include terminating with a non-zero exit status.

34693 The *sleep* utility shall take the standard action for all other signals.

**sleep** Utilities

```
34694 STDOUT
34695
             Not used.
34696 STDERR
              Used only for diagnostic messages.
34697
34698 OUTPUT FILES
             None.
34699
34700 EXTENDED DESCRIPTION
34701
             None.
34702 EXIT STATUS
             The following exit values shall be returned:
34703
34704
                  The execution was successfully suspended for at least time seconds, or a SIGALRM signal
                  was received. See the ASYNCHRONOUS EVENTS section.
34705
34706
             >0 An error occurred.
34707 CONSEQUENCES OF ERRORS
             Default.
34708
34709 APPLICATION USAGE
34710
             None.
34711 EXAMPLES
34712
             The sleep utility can be used to execute a command after a certain amount of time, as in:
34713
              (sleep 105; command) &
34714
             or to execute a command every so often, as in:
34715
             while true
34716
             do
34717
                   command
34718
                   sleep 37
34719
             done
34720 RATIONALE
34721
             The exit status is allowed to be zero when sleep is interrupted by the SIGALRM signal because
             most implementations of this utility rely on the arrival of that signal to notify them that the
34722
             requested finishing time has been successfully attained. Such implementations thus do not
34723
             distinguish this situation from the successful completion case. Other implementations are
34724
34725
             allowed to catch the signal and go back to sleep until the requested time expires or to provide
             the normal signal termination procedures.
34726
             As with all other utilities that take integral operands and do not specify subranges of allowed
34727
             values, sleep is required by this volume of IEEE Std. 1003.1-200x to deal with time requests of up
34728
             to 2 147 483 647 seconds. This may mean that some implementations have to make multiple calls
34729
             to the delay mechanism of the underlying operating system if its argument range is less than
34730
             this.
34731
34732 FUTURE DIRECTIONS
34733
             None.
```

wait, the System Interfaces volume of IEEE Std. 1003.1-200x, alarm(), sleep()

**34734 SEE ALSO** 

34735

**Utilities** sleep

# 34736 CHANGE HISTORY

First released in Issue 2.

34738 **Issue 4** 

34739 Aligned with the ISO/IEC 9945-2:1993 standard.

**sort** Utilities

#### 34740 **NAME** 34741 sort — sort, merge, or sequence check text files 34742 SYNOPSIS sort [-m][-o output][-bdfinru][-t char][-k keydef]... [file...] 34743 34744 sort -c [-bdfinru][-t char][-k keydef]...[file...] 34745 **DESCRIPTION** 34746 The *sort* utility shall perform one of the following functions: 34747 1. Sort lines of all the named files together and write the result to the specified output. 34748 2. Merge lines of all the named (presorted) files together and write the result to the specified 34749 output. 3. Check that a single input file is correctly presorted. 34750 Comparisons shall be based on one or more sort keys extracted from each line of input (or the 34751 entire line if no sort keys are specified), and shall be performed using the collating sequence of 34752 the current locale. 34753 34754 OPTIONS The sort utility shall conform to the System Interface Definitions volume of 34755 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines, and the -k keydef option should 34756 34757 follow the $-\mathbf{b}$ , $-\mathbf{d}$ , $-\mathbf{f}$ , $-\mathbf{i}$ , $-\mathbf{n}$ , and $-\mathbf{r}$ options. 34758 The following options shall be supported: Check that the single input file is ordered as specified by the arguments and the 34759 34760 collating sequence of the current locale. No output shall be produced; only the exit code shall be affected. 34761 34762 -m Merge only; the input file shall be assumed to be already sorted. Specify the name of an output file to be used instead of the standard output. This 34763 -o output 34764 file can be the same as one of the input *files*. 34765 -11Unique: suppress all but one in each set of lines having equal keys. If used with 34766 the -c option, check that there are no lines with duplicate keys, in addition to checking that the input file is sorted. 34767 34768 The following options shall override the default ordering rules. When ordering options appear independent of any key field specifications, the requested field ordering rules shall be applied 34769 34770 globally to all sort keys. When attached to a specific key (see -k), the specified ordering options shall override all global ordering options for that key. 34771 34772 $-\mathbf{d}$ Specify that only <blank> characters and alphanumeric characters, according to 34773 the current setting of $LC_{-}CTYPE_{-}$ , shall be significant in comparisons. The behavior is undefined for a sort key to which $-\mathbf{i}$ or $-\mathbf{n}$ also applies. 34774 $-\mathbf{f}$ Consider all lowercase characters that have uppercase equivalents, according to 34775 the current setting of *LC\_CTYPE*, to be the uppercase equivalent for the purposes 34776 34777 of comparison. Ignore all characters that are non-printable, according to the current setting of 34778 -i LC\_CTYPE. 34779

-n

34780

34781

34782

characters, optional minus sign, and zero or more digits with an optional radix character and thousands separators (as defined in the current locale), which shall **Utilities** sort

34783 34784		be sorted by arithmetic value. An empty digit string shall be treated as zero. Leading zeros and signs on zeros shall not affect ordering.
34785	- <b>r</b>	Reverse the sense of comparisons.
34786	The treatme	ent of field separators can be altered using the options:
34787 34788 34789 34790 34791	-b	Ignore leading  characters when determining the starting and ending positions of a restricted sort key. If the $-\mathbf{b}$ option is specified before the first $-\mathbf{k}$ option, it shall be applied to all $-\mathbf{k}$ options. Otherwise, the $-\mathbf{b}$ option can be attached independently to each $-\mathbf{k}$ field_start or field_end option-argument (see below).
34792 34793 34794 34795 34796 34797	−t char	Use <i>char</i> as the field separator character; <i>char</i> shall not be considered to be part of a field (although it can be included in a sort key). Each occurrence of <i>char</i> shall be significant (for example, <i><char><char></char></char></i> delimits an empty field). If <b>-t</b> is not specified, <i>&lt;</i> blank> characters shall be used as default field separators; each maximal non-empty sequence of <i>&lt;</i> blank> characters that follows a non- <i>&lt;</i> blank> character shall be a field separator.
34798	Sort keys ca	n be specified using the options:
34799 34800	− <b>k</b> keydef	The <i>keydef</i> argument is a restricted sort key field definition. The format of this definition is:
34801		<pre>field_start[type][,field_end[type]]</pre>
34802 34803 34804 34805 34806 34807 34808 34809 34810 34811		where <code>field_start</code> and <code>field_end</code> define a key field restricted to a portion of the line (see the EXTENDED DESCRIPTION section), and <code>type</code> is a modifier from the list of characters <code>'b', 'd', 'f', 'i', 'n', 'r'</code> . The <code>'b'</code> modifier shall behave like the <code>-b</code> option, but applies only to the <code>field_start</code> or <code>field_end</code> to which it is attached. The other modifiers shall behave like the corresponding options, but shall apply only to the key field to which they are attached; they shall have this effect if specified with <code>field_start</code> , <code>field_end</code> , or both. If any modifier is attached to a <code>field_start</code> or to a <code>field_end</code> , no option shall apply to either. Implementations shall support at least nine occurrences of the <code>-k</code> option, which shall be significant in command line order. If no <code>-k</code> option is specified, a default sort key of the entire line shall be used.
34812 34813 34814 34815 34816 34817		When there are multiple key fields, later keys shall be compared only after all earlier keys compare equal. Except when the $-\mathbf{u}$ option is specified, lines that otherwise compare equal shall be ordered as if none of the options $-\mathbf{d}$ , $-\mathbf{f}$ , $-\mathbf{i}$ , $-\mathbf{n}$ , or $-\mathbf{k}$ were present (but with $-\mathbf{r}$ still in effect, if it was specified) and with all bytes in the lines significant to the comparison. The order in which lines that still compare equal are written is unspecified.
34818 <b>OPERA</b>		
34819		ng operand shall be supported:
34820 34821	file	A path name of a file to be sorted, merged, or checked. If no <i>file</i> operands are specified, or if a <i>file</i> operand is $'-'$ , the standard input shall be used.
34822 <b>STDIN</b> 34823 34824		d input shall be used only if no <i>file</i> operands are specified, or if a <i>file</i> operand is $'-'$ . UT FILES section.

**sort** Utilities

# 34825 INPUT FILES

The input files shall be text files, except that the *sort* utility shall add a <newline> character to the end of a file ending with an incomplete last line.

# 34828 ENVIRONMENT VARIABLES

The following environment variables shall affect the execution of *sort*:

24830 LANG Provide a default value for the internationalization variables that are unset or null.

If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables
contains an invalid setting, the utility shall behave as if none of the variables had
been defined.

34835 LC\_ALL If set to a non-empty string value, override the values of all the other

34836 internationalization variables.

34837 *LC\_COLLATE* 

34838 Determine the locale for ordering rules.

34839  $LC\_CTYPE$  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files) and the behavior of character classification for the  $-\mathbf{b}$ ,  $-\mathbf{d}$ ,  $-\mathbf{f}$ ,  $-\mathbf{i}$ , and  $-\mathbf{n}$  options.

34843 *LC\_MESSAGES* 

Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

34846 LC\_NUMERIC

Determine the locale for the definition of the radix character and thousands separator for the -**n** option.

34849 XSI NLSPATH Determine the location of message catalogs for the processing of LC\_MESSAGES.

# 34850 ASYNCHRONOUS EVENTS

34851 Default.

# 34852 **STDOUT**

Unless the  $-\mathbf{o}$  or  $-\mathbf{c}$  options are in effect, the standard output shall contain the sorted input.

### 34854 STDERR

34853

Used for diagnostic messages. A warning message about correcting an incomplete last line of an input file may be generated, but need not affect the final exit status.

### 34857 OUTPUT FILES

34858 If the  $-\mathbf{o}$  option is in effect, the sorted input shall be placed in the file *output*.

# 34859 EXTENDED DESCRIPTION

34860 The notation:

34861 -k field\_start[type][,field\_end[type]]

shall define a key field that begins at *field\_start* and ends at *field\_end* inclusive, unless *field\_start*falls beyond the end of the line or after *field\_end*, in which case the key field is empty. A missing
field end shall mean the last character of the line.

A field comprises a maximal sequence of non-separating characters and, in the absence of option

-t, any preceding field separator.

The *field\_start* portion of the *keydef* option-argument shall have the form:

**Utilities sort** 

34868 field\_number[.first\_character]

Fields and characters within fields shall be numbered starting with 1. The *field\_number* and *first\_character* pieces, interpreted as positive decimal integers, shall specify the first character to be used as part of a sort key. If *.first\_character* is omitted, it shall refer to the first character of the field.

34873 The *field\_end* portion of the *keydef* option-argument shall have the form:

34874 field\_number[.last\_character]

The *field\_number* shall be as described above for *field\_start*. The *last\_character* piece, interpreted as a non-negative decimal integer, shall specify the last character to be used as part of the sort key. If *last\_character* evaluates to zero or *.last\_character* is omitted, it shall refer to the last character of the field specified by *field\_number*.

If the **-b** option or **b** type modifier is in effect, characters within a field shall be counted from the first non-<br/>
shall apply separately to *first\_character* and *last\_character*.)

### 34882 EXIT STATUS

34886 34887

34883 The following exit values shall be returned:

- 34884 0 All input files were output successfully, or **-c** was specified and the input file was correctly sorted.
  - 1 Under the −**c** option, the file was not ordered as specified, or if the −**c** and −**u** options were both specified, two input lines were found with equal keys.
- 34888 >1 An error occurred.

### 34889 CONSEQUENCES OF ERRORS

34890 Default.

## 34891 APPLICATION USAGE

The default value for -t, <blank> character, has different properties from, for example, -t "<space>. If a line contains:

34894 <space><space>foo

the following treatment would occur with default separation as opposed to specifically selecting a <space> character:

34897	Field	Default	-t " <space>"</space>
34898	1	<space><space>foo</space></space>	empty
34899	2	empty	empty
34900	3	empty	foo

The leading field separator itself is included in a field when -t is not used. For example, this command returns an exit status of zero, meaning the input was already sorted:

34903 sort -c -k 2 <<eof

34904 y<tab>b

34905 x<space>a

34906 eof

34907 (assuming that a <tab> character precedes the <space> character in the current collating
34908 sequence). The field separator is not included in a field when it is explicitly set via -t. This is
34909 historical practice and allows usage such as:

**sort** Utilities

34910	sort -t " " -k 2n < <eof< th=""></eof<>
34911	Atlanta 425022 Georgia
34912	Birmingham 284413 Alabama
34913	Columbia   100385   South Carolina
34914	eof

where the second field can be correctly sorted numerically without regard to the non-numeric field separator.

The wording in the OPTIONS section clarifies that the  $-\mathbf{b}$ ,  $-\mathbf{d}$ ,  $-\mathbf{f}$ ,  $-\mathbf{n}$ , and  $-\mathbf{r}$  options have to come before the first sort key specified if they are intended to apply to all specified keys. The way it is described in this volume of IEEE Std. 1003.1-200x matches historical practice, not historical documentation. In the non-obsolescent versions, the results are unspecified if these options are specified after a  $-\mathbf{k}$  option.

The **–f** option might not work as expected in locales where there is not a one-to-one mapping between an uppercase and a lowercase letter.

# 34924 EXAMPLES

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1. The following command sorts the contents of **infile** with the second field as the sort key:

```
34926 sort -k 2,2 infile
```

2. The following command sorts, in reverse order, the contents of **infile1** and **infile2**, placing the output in **outfile** and using the second character of the second field as the sort key (assuming that the first character of the second field is the field separator):

```
sort -r -o outfile -k 2.2,2.2 infile1 infile2
```

3. The following command sorts the contents of **infile1** and **infile2** using the second non-<br/>
<br/>
<br/>
<br/>
<br/>
- character of the second field as the sort key:

```
sort -k 2.2b,2.2b infile1 infile2
```

4. The following command prints the System V password file (user database) sorted by the numeric user ID (the third colon-separated field):

```
34936 sort -t: -k 3,3n /etc/passwd
```

5. The following command prints the lines of the already sorted file **infile**, suppressing all but one occurrence of lines having the same third field:

```
sort -um -k 3.1,3.0 infile
```

### 34940 RATIONALE

Examples in some historical documentation state that options —**um** with one input file keep the first in each set of lines with equal keys. This behavior was deemed to be an implementation artifact and was not standardized.

The -z option was omitted; it is not standard practice on most systems and is inconsistent with using *sort* to sort several files individually and then merge them together. The text concerning -z in historical documentation appeared to require implementations to determine the proper buffer length during the sort phase of operation, but not during the merge.

The **-y** option was omitted because of non-portability. The **-M** option, present in System V, was omitted because of non-portability in international usage.

An undocumented –**T** option exists in some implementations. It is used to specify a directory for intermediate files. Implementations are encouraged to support the use of the *TMPDIR* environment variable instead of adding an option to support this functionality.

Utilities sort

The  $-\mathbf{k}$  option was added to satisfy two objections. First, the zero-based counting used by *sort* is

34954 not consistent with other utility conventions. Second, it did not meet syntax guideline requirements. 34955 Historical documentation indicates that "setting -n implies -b". The description of -n already 34956 states that optional leading <blank>s are tolerated in doing the comparison. If  $-\mathbf{b}$  is enabled, 34957 rather than implied, by -n, this has unusual side effects. When a character offset is used in a 34958 column of numbers (for example, to sort modulo 100), that offset is measured relative to the 34959 most significant digit, not to the column. Based upon a recommendation from the author of the 34960 original sort utility, the -b implication has been omitted from this volume of 34961 IEEE Std. 1003.1-200x, and an application wishing to achieve the previously mentioned side 34962 34963 effects has to code the **-b** flag manually.

### 34964 FUTURE DIRECTIONS

34965 None.

# 34966 SEE ALSO

34953

34967 comm, join, uniq, the System Interfaces volume of IEEE Std. 1003.1-200x, toupper()

# 34968 CHANGE HISTORY

First released in Issue 2.

# 34970 Issue 4

34971 Aligned with the ISO/IEC 9945-2: 1993 standard.

**split** Utilities

```
34972 NAME
34973 split — split files into pieces

34974 SYNOPSIS

34975 UP split [-l line_count][-a suffix_length][file[name]]

34976 split -b n[k|m][-a suffix_length][file[name]]

34977
```

# **DESCRIPTION**

The *split* utility shall read an input file and write one or more output files. The default size of each output file shall be 1 000 lines. The size of the output files can be modified by specification of the  $-\mathbf{b}$  or  $-\mathbf{l}$  options. Each output file shall be created with a unique suffix. The suffix shall consist of exactly  $suffix\_length$  lowercase letters from the POSIX locale. The letters of the suffix shall be used as if they were a base-26 digit system, with the first suffix to be created consisting of all 'a' characters, the second with a 'b' replacing the last 'a', and so on, until a name of all 'z' characters is created. By default, the names of the output files shall be 'x', followed by a two-character suffix from the character set as described above, starting with "aa", "ab", "ac", and so on, and continuing until the suffix "zz", for a maximum of 676 files.

If the number of files required exceeds the maximum allowed by the suffix length provided, such that the last allowable file would be larger than the requested size, the *split* utility shall fail after creating the last file with a valid suffix; *split* shall not delete the files it created with valid suffixes. If the file limit is not exceeded, the last file created shall contain the remainder of the input file, and may be smaller than the requested size.

# **34993 OPTIONS**

The *split* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following options shall be supported:

# 34997 —a suffix\_length

Use *suffix\_length* letters to form the suffix portion of the file names of the split file. If **-a** is not specified, the default suffix length shall be two. If the sum of the *name* operand and the *suffix\_length* option-argument would create a file name exceeding {NAME\_MAX} bytes, an error shall result; *split* shall exit with a diagnostic message and no files shall be created.

35003 —  $\mathbf{b}$  n Split a file into pieces n bytes in size.

 $-\mathbf{b} \, n\mathbf{k}$  Split a file into pieces n\*1024 bytes in size.

**-b**  $n\mathbf{m}$  Split a file into pieces n\*1 048 576 bytes in size.

-l line\_count Specify the number of lines in each resulting file piece. The line\_count argument is an unsigned decimal integer. The default is 1 000. If the input does not end with a <newline> character, the partial line shall be included in the last output file.

### 35009 OPERANDS

35010	The follow	The following operands shall be supported:		
35011 35012	file	The path name of the ordinary file to be split. If no input file is given or $\it file$ is '-', the standard input shall be used.		
35013 35014 35015	name	The prefix to be used for each of the files resulting from the split operation. If no name argument is given, 'x' shall be used as the prefix of the output files. The combined length of the basename of prefix and suffix_length cannot exceed		
35016		{NAME_MAX} bytes. See the OPTIONS section.		

Utilities split

#### 35017 **STDIN** 35018 See the INPUT FILES section. 35019 INPUT FILES Any file can be used as input. 35020 35021 ENVIRONMENT VARIABLES 35022 The following environment variables shall affect the execution of *split*: 35023 LANG Provide a default value for the internationalization variables that are unset or null. 35024 If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables 35025 contains an invalid setting, the utility shall behave as if none of the variables had 35026 been defined. 35027 $LC\_ALL$ If set to a non-empty string value, override the values of all the other 35028 internationalization variables. 35029 $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as 35030 characters (for example, single-byte as opposed to multi-byte characters in 35031 arguments and input files). 35032 LC MESSAGES 35033 Determine the locale that should be used to affect the format and contents of 35034 diagnostic messages written to standard error. 35035 35036 XSI **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 35037 ASYNCHRONOUS EVENTS Default. 35038 35039 **STDOUT** Not used. 35040 35041 STDERR 35042 Used only for diagnostic messages. 35043 OUTPUT FILES 35044 The output files contain portions of the original input file; otherwise, unchanged. 35045 EXTENDED DESCRIPTION 35046 None. 35047 EXIT STATUS 35048 The following exit values shall be returned: Successful completion. 35049 35050 >0 An error occurred. 35051 CONSEQUENCES OF ERRORS

Default.

35052

**split** Utilities

### 35053 APPLICATION USAGE

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

# 35056 EXAMPLES

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In the following examples **foo** is a text file that contains 5 000 lines.

1. Create five files, xaa, xab, xac, xad, and xae:

```
35059 split foo
```

2. Create five files, but the suffixed portion of the created files consists of three letters, xaaa, xaab, xaac, xaad, and xaae:

```
split -a 3 foo
```

3. Create three files with four-letter suffixes and a supplied prefix, **bar\_aaaa**, **bar\_aaab**, and **bar\_aaac**:

```
split -a 4 -l 2000 foo bar_
```

4. Create as many files as are necessary to contain at most 20\*1 024 bytes, each with the default prefix of **x** and a five-letter suffix:

```
split -a 5 -b 20k foo
```

### 35069 RATIONALE

The -**b** option was added to provide a mechanism for splitting files other than by lines. While most uses of the -**b** option are for transmitting files over networks, some believed it would have additional uses.

The -a option was added to overcome the limitation of being able to create only 676 files.

Consideration was given to deleting this utility, using the rationale that the function provided by this utility is available via the *csplit* utility (see *csplit* on page 314). Upon reconsideration of the purpose of the User Portability Extension, it was decided to retain both this utility and the *csplit* utility because users use both utilities and have historical expectations of their behavior. Furthermore, the splitting on byte boundaries in *split* cannot be duplicated with the historical *csplit*.

The text "*split* shall not delete the files it created with valid suffixes" would normally be assumed, but since the related utility, *csplit*, does delete files under some circumstances, the historical behavior of *split* is made explicit to avoid misinterpretation.

### 35083 FUTURE DIRECTIONS

35084 None.

# 35085 SEE ALSO

35086 *csplit* 

# 35087 CHANGE HISTORY

35088 First released in Issue 2.

### 35089 Issue 4

35090 Aligned with the ISO/IEC 9945-2: 1993 standard.

## 35091 **Issue 6**

35092 This utility is now marked as part of the User Portability Utilities option.

35093 The APPLICATION USAGE section is added.

Utilities split

The obsolescent SYNOPSIS is removed.

**strings** Utilities

```
35095 NAME
35096
              strings — find printable strings in files
35097 SYNOPSIS
              strings [-a][-t format][-n number][file...]
35098 UP
35099
35100 DESCRIPTION
35101 Notes to Reviewers
              This section with side shading will not appear in the final copy. - Ed.
35102
              D1, XCU, ERN 342 requests that the domain of this utility exclude internationalized strings.
35103
35104
              The strings utility shall look for printable strings in regular files and shall write those strings to
35105
              standard output. A printable string is any sequence of four (by default) or more printable
              characters terminated by a <newline> or NUL character. Additional implementation-dependent
35106
              strings may be written; see localedef.
35107
35108 OPTIONS
35109
              The strings utility shall conform to the System Interface Definitions volume
35110
              IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.
              The following options shall be supported:
35111
                            Scan files in their entirety. If -a is not specified, it is implementation-dependent
35119
              -a
35113
                            what portion of each file is scanned for strings.
                            Specify the minimum string length, where the number argument is a positive
35114
              -n number
35115
                            decimal integer. The default shall be 4.
              -t format
                            Write each string preceded by its byte offset from the start of the file. The format
35116
35117
                            shall be dependent on the single character used as the format option-argument:
                                The offset shall be written in decimal.
35118
                            d
                                The offset shall be written in octal.
35119
                            \cap
                                The offset shall be written in hexadecimal.
35120
                            x
35121 OPERANDS
              The following operand shall be supported:
35122
              file
                            A path name of a regular file to be used as input. If no file operand is specified, the
35123
35124
                            strings utility shall read from the standard input.
35125 STDIN
              See the INPUT FILES section.
35126
35127 INPUT FILES
              The input files named by the utility arguments or the standard input shall be regular files of any
35128
              format.
35129
35130 ENVIRONMENT VARIABLES
              The following environment variables shall affect the execution of strings:
35131
                            Provide a default value for the internationalization variables that are unset or null.
              LANG
35132
                            If LANG is unset or null, the corresponding value from the implementation-
35133
                            dependent default locale shall be used. If any of the internationalization variables
35134
35135
                            contains an invalid setting, the utility shall behave as if none of the variables had
```

35136

been defined.

Utilities strings

35137 35138	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.	
35139	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as	
35140		characters (for example, single-byte as opposed to multi-byte characters in arguments and input files) and to identify printable strings.	
35141	LC MECCA		
35142 35143	LC_MESSA	Determine the locale that should be used to affect the format and contents of	
35143		diagnostic messages written to standard error.	
35145 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .	
35146 <b>ASYN</b>	CHRONOUS	EVENTS	
35147	Default.		
35148 <b>STDO</b>			
35149	Strings four	nd shall be written to the standard output, one per line.	
35150	When the -t option is not specified, the format of the output shall be:		
35151	"%s", <string></string>		
35152	With the $-\mathbf{t}$ $\mathbf{o}$ option, the format of the output shall be:		
35153	"%o %s", <byte offset="">, <string></string></byte>		
35154	With the $-\mathbf{t}$	<b>x</b> option, the format of the output shall be:	
35155	"%x %s",	       	
35156	With the $-\mathbf{t}$	d option, the format of the output shall be:	
35157	"%d %s",	   	
35158 <b>STDEF</b>			
35159	Used only f	or diagnostic messages.	
35160 <b>OUTP</b>			
35161	None.		
	KTENDED DESCRIPTION		
35163	None.		
35164 <b>EXIT S</b>			
35165		ng exit values shall be returned:	
35166		sful completion.	
35167	>0 An erro	or occurred.	
35168 CONS	EQUENCES (	OF ERRORS	

Default.

35169

**strings** Utilities

#### 35170 APPLICATION USAGE 35171 By default the data area (as opposed to the text, "bss" or header areas) of a binary executable file 35172 is scanned. Implementations document which areas are scanned. Some historical implementations do not require NUL or <newline> character terminators for 35173 strings to permit those languages that do not use NUL as a string terminator to have their strings 35174 written. 35175 Application writers should note that this utility need not be provided on systems that do not 35176 support the User Portability Utilities option. 35177 35178 EXAMPLES 35179 None. 35180 RATIONALE Apart from rationalizing the option syntax and slight difficulties with object and executable 35181 binary files, strings is specified to match historical practice closely. The -a and -n options were 35182 35183 introduced to replace the non-conforming – and –*number* options. The $-\mathbf{o}$ option historically means different things on different implementations. Some use it to 35184 35185 mean "offset in decimal", while others use it as "offset in octal". Instead of trying to decide which way would be least objectionable, the -t option was added. It was originally named -O to mean 35186 "offset", but was changed to –t to be consistent with *od*. 35187 The ISO C standard function *isprint()* is restricted to a domain of **unsigned char**. This volume of 35188 IEEE Std. 1003.1-200x requires implementations to write strings as defined by the current locale. 35189 35190 FUTURE DIRECTIONS None. 35191 35192 **SEE ALSO** 35193 nm 35194 CHANGE HISTORY First released in Issue 4. 35195 35196 Issue 6 This utility is now marked as part of the User Portability Utilities option. 35197 The obsolescent SYNOPSIS is removed. 35198

The normative text is reworded to avoid use of the term "must" for application requirements.

35199

*Utilities* strip

#### 35200 NAME 35201 strip — remove unnecessary information from executable files (**DEVELOPMENT**) 35202 SYNOPSIS strip file... 35203 SD 35204 35205 **DESCRIPTION** The strip utility shall remove from executable files named by the file operands any information 35206 the implementor deems unnecessary for execution of those files. The nature of that information 35207 is unspecified. The effect of *strip* shall the same as the use of the **-s** option to *cc*, *c89*, or *fort77*. 35208 35209 OPTIONS None. 35210 35211 **OPERANDS** The following operand shall be supported: 35212 file 35213 A path name referring to an executable file. 35214 **STDIN** Not used. 35215 35216 INPUT FILES The input files shall be in the form of executable files successfully produced by any compiler 35217 35218 defined by this volume of IEEE Std. 1003.1-200x. 35219 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *strip*: 35220 LANG Provide a default value for the internationalization variables that are unset or null. 35221 If LANG is unset or null, the corresponding value from the implementation-35222 35223 dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had 35224 been defined. 35225 LC ALL If set to a non-empty string value, override the values of all the other 35226 internationalization variables. 35227 Determine the locale for the interpretation of sequences of bytes of text data as 35228 LC\_CTYPE characters (for example, single-byte as opposed to multi-byte characters in 35229 arguments). 35230 LC\_MESSAGES 35231 35232 Determine the locale that should be used to affect the format and contents of 35233 diagnostic messages written to standard error. **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 35234 XSI 35235 ASYNCHRONOUS EVENTS Default. 35236 35237 **STDOUT** Not used. 35238

**35239 STDERR** 

35240

Used only for diagnostic messages.

**strip** Utilities

## 35241 OUTPUT FILES 35242 The *strip* utility shall produce executable files of unspecified format. 35243 EXTENDED DESCRIPTION 35244 None. 35245 EXIT STATUS 35246 The following exit values shall be returned: 35247 Successful completion. >0 An error occurred. 35248 35249 CONSEQUENCES OF ERRORS 35250 Default. 35251 APPLICATION USAGE 35252 None. 35253 EXAMPLES 35254 None. 35255 RATIONALE Historically, this utility has been used to remove the symbol table from an executable file. It was 35256 35257 included since it is known that the amount of symbolic information can amount to several megabytes; the ability to remove it in a portable manner was deemed important, especially for 35258 smaller systems. 35259 The behavior of *strip* is said to be the same as the $-\mathbf{s}$ option to a compiler. While the end result is 35260 35261 essentially the same, it is not required to be identical. The same effect can be achieved with either –**s** during a compile or a *strip* on the final object file. 35262 35263 FUTURE DIRECTIONS 35264 None. 35265 SEE ALSO ar. c89. fort77 35266 35267 CHANGE HISTORY First released in Issue 2. 35268 35269 Issue 4 Aligned with the ISO/IEC 9945-2: 1993 standard. 35270 35271 **Issue 6**

This utility is now marked as part of the Software Development Utilities option.

35272

Utilities Stty

35273 NAME
35274 stty — set the options for a terminal
35275 SYNOPSIS
35276 stty [-a - g]

35277 stty operands

## 35278 **DESCRIPTION**

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35310 35311 The *stty* utility shall set or report on terminal I/O characteristics for the device that is its standard input. Without options or operands specified, it shall report the settings of certain characteristics, usually those that differ from implementation-dependent defaults. Otherwise, it shall modify the terminal state according to the specified operands. Detailed information about the modes listed in the first five groups below are described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface. Operands in the Combination Modes group (see **Combination Modes** on page 927) are implemented using operands in the previous groups. Some combinations of operands are mutually-exclusive on some terminal types; the results of using such combinations are unspecified.

Typical implementations of this utility require a communications line configured to use the **termios** interface defined in the System Interfaces volume of IEEE Std. 1003.1-200x. On systems where none of these lines are available, and on lines not currently configured to support the **termios** interface, some of the operands need not affect terminal characteristics.

#### 35292 OPTIONS

The *stty* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following options shall be supported:

35296 —a Write to standard output all the current settings for the terminal.

Write to standard output all the current settings in an unspecified form that can be used as arguments to another invocation of the *stty* utility on the same system. The form used shall not contain any characters that would require quoting to avoid word expansion by the shell; see Section 2.6 on page 49.

## 35301 **OPERANDS**

35302 The following operands shall be supported to set the terminal characteristics.

## **Control Modes**

parenb (-parenb) Enable (disable) parity generation and detection. This has the effect of setting (not setting) PARENB in the termios  $c_c$  field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.

parodd (-parodd) Select odd (even) parity. This shall have the effect of setting (not setting) PARODD in the **termios** *c\_cflag* field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface

interface

35312 cs5 cs6 cs7 cs8 Select character size, if possible. This shall have the effect of setting CS5, CS6, CS7, and CS8, respectively, in the **termios**  $c\_cflag$  field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.

Set terminal baud rate to the number given, if possible. If the baud rate is set to zero, the modem control lines shall not be longer asserted. This shall have

**stty** Utilities

35318 35319 35320		the effect of setting the input and output <b>termios</b> baud rate values as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35321 35322 35323 35324 35325	ispeed number	Set terminal input baud rate to the number given, if possible. If the input baud rate is set to zero, the input baud rate shall be specified by the value of the output baud rate. This shall have the effect of setting the input <b>termios</b> baud rate values as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35326 35327 35328 35329 35330	ospeed number	Set terminal output baud rate to the number given, if possible. If the output baud rate is set to zero, the modem control lines shall no longer be asserted. This shall have the effect of setting the output <b>termios</b> baud rate values as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35331 35332 35333 35334	hupcl (-hupcl)	Stop asserting modem control lines (do not stop asserting modem control lines) on last close. This shall have the effect of setting (not setting) HUPCL in the $termios\ c\_cflag$ field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35335	hup (-hup)	Same as hupcl(-hupcl).
35336 35337 35338 35339	cstopb (-cstopb)	Use two (one) stop bits per character. This shall have the effect of setting (not setting) CSTOPB in the <b>termios</b> $c_c$ flag field, as defined in the System Interface   Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal   Interface.
35340 35341 35342 35343	cread (-cread)	Enable (disable) the receiver. This shall have the effect of setting (not setting) CREAD in the <b>termios</b> $c\_cflag$ field, as defined in the System Interface   Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal   Interface.
35344 35345 35346 35347	clocal (-clocal)	Assume a line without (with) modem control. This shall have the effect of setting (not setting) CLOCAL in the <b>termios</b> $c\_cflag$ field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35348	It is unspecified v	whether stty shall report an error if an attempt to set a Control Mode fails.
35349	Input Modes	
35350 35351 35352 35353	ignbrk (–ignbrk)	Ignore (do not ignore) break on input. This shall have the effect of setting (not setting) IGNBRK in the <b>termios</b> $c$ _ <i>iflag</i> field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35354 35355 35356 35357	brkint (-brkint)	Signal (do not signal) INTR on break. This shall have the effect of setting (not setting) BRKINT in the <b>termios</b> $c_i$ filed, as defined in the System Interface   Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal   Interface.
35358 35359 35360 35361	ignpar (–ignpar)	Ignore (do not ignore) bytes with parity errors. This shall have the effect of setting (not setting) IGNPAR in the <b>termios</b> $c$ _ <i>iflag</i> field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.

Utilities stty

35362	parmrk (–parmrk)		
35363 35364 35365 35366		Mark (do not mark) parity errors. This shall have the effect of setting (not setting) PARMRK in the <b>termios</b> $c_i$ field, as defined in the System   Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General   Terminal Interface.	
35367 35368 35369 35370	inpck (–inpck)	Enable (disable) input parity checking. This shall have the effect of setting (not setting) INPCK in the <b>termios</b> $c$ _ <i>iflag</i> field, as defined in the System Interface   Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal   Interface.	
35371 35372 35373 35374	istrip (–istrip)	Strip (do not strip) input characters to seven bits. This shall have the effect of setting (not setting) ISTRIP in the <b>termios</b> $c_i$ field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.	
35375 35376 35377 35378	inlcr (-inlcr)	Map (do not map) NL to CR on input. This shall have the effect of setting (not setting) INLCR in the <b>termios</b> <i>c_iflag</i> field, as defined in the System Interface   Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal   Interface.	
35379 35380 35381 35382	igncr (–igncr)	Ignore (do not ignore) CR on input. This shall have the effect of setting (not setting) IGNCR in the <b>termios</b> <i>c_iflag</i> field, as defined in the System Interface   Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal   Interface.	
35383 35384 35385 35386	icrnl (-icrnl)	Map (do not map) CR to NL on input. This shall have the effect of setting (not setting) ICRNL in the <b>termios</b> <i>c_iflag</i> field, as defined in the System Interface   Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal   Interface.	
35387 35388 35389 35390 35391	ixon (–ixon)	Enable (disable) START/STOP output control. Output from the system is stopped when the system receives STOP and started when the system receives START. This shall have the effect of setting (not setting) IXON in the <b>termios</b> $c_{i}$ field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.	
35392 XSI 35393 35394 35395	ixany (–ixany)	Allow any character to restart output. This shall have the effect of setting (not setting) IXANY in the <b>termios</b> $c$ _iflag field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.	
35396 35397 35398 35399 35400	ixoff (-ixoff)	Request that the system send (not send) STOP characters when the input queue is nearly full and START characters to resume data transmission. This shall have the effect of setting (not setting) IXOFF in the $\it termios c_i flag$ field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.	

**stty** Utilities

35401	<b>Output Modes</b>	
35402 35403 35404 35405	opost (-opost)	Post-process output (do not post-process output; ignore all other output modes). This shall have the effect of setting (not setting) OPOST in the <b>termios</b> $c$ _oflag field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35406 XSI 35407 35408 35409	ocrnl (-ocrnl)	Map (do not map) CR to NL on output This shall have the effect of setting (not setting) OCRNL in the <b>termios</b> $c$ _oflag field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35410 35411 35412 35413	onocr (–onocr)	Do not (do) output CR at column zero. This shall have the effect of setting (not setting) ONOCR in the <b>termios</b> $c_{o}$ field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35414 35415 35416 35417	onlret (-onlret)	The terminal newline key performs (does not perform) the CR function. This shall have the effect of setting (not setting) ONLRET in the <b>termios</b> $c\_oflag$ field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35418 35419 35420 35421	ofill (-ofill)	Use fill characters (use timing) for delays. This shall have the effect of setting (not setting) OFILL in the <b>termios</b> $c_{o}$ field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35422 35423 35424 35425	ofdel (-ofdel)	Fill characters are DELs (NULs). This shall have the effect of setting (not setting) OFDEL in the <b>termios</b> <i>c_oflag</i> field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35426 35427 35428 35429	cr0 cr1 cr2 cr3	Select the style of delay for CRs. This shall have the effect of setting (not setting) CRDLY to CR1, CR2, CR3, or CR4, respectively, in the <b>termios</b> <i>c_oflag</i> field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35430 35431 35432 35433	nl0 nl1	Select the style of delay for NL. This has the effect of setting (not setting) NLDLY to NL0 or NL1, respectively, in the <b>termios</b> <i>c_oflag</i> field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35434	tab0 tab1 tab2 ta	
35435 35436 35437 35438 35439		Select the style of delay for horizontal tabs. This shall have the effect of setting (not setting) TABDLY to TAB0, TAB1, TAB2, or TAB3, respectively, in the <b>termios</b> $c\_oflag$ field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface. Note that TAB3 has the effect of expanding <tab>s to <space>s.</space></tab>
35440 35441 35442 35443	bs0 bs1	Select the style of delay for backspaces. This shall have the effect of setting (not setting) BSDLY to BS0 or BS1, respectively, in the <b>termios</b> $c$ _oflag field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35444 35445 35446 35447	ff0 ff1	Select the style of delay for form-feeds. This shall have the effect of setting (not setting) FFDLY to FF0 or FF1, respectively, in the <b>termios</b> $c\_oflag$ field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.

Utilities stty

35448 35449 35450 35451	vt0 vt1	Select the style of delay for vertical-tabs. This shall have the effect of setting (not setting) VTDLY to VT0 or VT1, respectively, in the <b>termios</b> $c_{o}$ of led, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35452	Local Modes	
35453 35454 35455 35456 35457	isig (-isig)	Enable (disable) the checking of characters against the special control characters INTR, QUIT, and SUSP. This shall have the effect of setting (not setting) ISIG in the <b>termios</b> <i>c_lflag</i> field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35458 35459 35460 35461	icanon (–icanon)	Enable (disable) canonical input (ERASE and KILL processing). This shall have the effect of setting (not setting) ICANON in the <b>termios</b> $c\_lflag$ field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35462 35463 35464 35465 35466 35467	iexten (-iexten)	Enable (disable) any implementation-dependent special control characters not currently controlled by <b>icanon</b> , <b>isig</b> , <b>ixon</b> , or <b>ixoff</b> . This shall have the effect of setting (not setting) IEXTEN in the <b>termios</b> $c\_lflag$ field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35468 35469 35470 35471	echo (-echo)	Echo back (do not echo back) every character typed. This shall have the effect of setting (not setting) ECHO in the <b>termios</b> <i>c_lflag</i> field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35472 35473 35474 35475 35476	echoe (-echoe)	The ERASE character visually erases (does not erase) the last character in the current line from the display, if possible. This shall have the effect of setting (not setting) ECHOE in the <b>termios</b> <i>c_lflag</i> field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35477 35478 35479 35480	echok (-echok)	Echo (do not echo) NL after KILL character. This shall have the effect of setting (not setting) ECHOK in the <b>termios</b> $c$ _ <i>lflag</i> field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35481 35482 35483 35484	echonl (-echonl)	Echo (do not echo) NL, even if <b>echo</b> is disabled. This shall have the effect of setting (not setting) ECHONL in the <b>termios</b> $c\_\mathit{Iflag}$ field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35485 35486 35487 35488	noflsh (-noflsh)	Disable (enable) flush after INTR, QUIT, SUSP. This shall have the effect of setting (not setting) NOFLSH in the <b>termios</b> $c$ _ <i>lflag</i> field, as defined in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
35489 35490 35491 35492	tostop (-tostop)	Send SIGTTOU for background output. This shall have the effect of setting (not setting) TOSTOP in the <b>termios</b> $c\_lflag$ field, as defined in the System   Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General   Terminal Interface.

**stty** Utilities

## **Special Control Character Assignments**

<control>-character string

 Set <*control*>-*character* to *string*. If <*control*>-*character* is one of the character sequences in the first column of the following table, the corresponding System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface control character from the second column shall be recognized. This has the effect of setting the corresponding element of the **termios** *c\_cc* array (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 13, Headers, <**termios.h**>).

**Table 4-19** Control Character Names in stty

<b>Control Character</b>	c_cc Subscript	Description
eof	VEOF	EOF character
eol	VEOL	EOL character
erase	VERASE	ERASE character
intr	VINTR	INTR character
kill	VKILL	KILL character
quit	VQUIT	QUIT character
susp	VSUSP	SUSP character
start	VSTART	START character
stop	VSTOP	STOP character

If *string* is a single character, the control character shall be set to that character. If *string* is the two-character sequence "^-" or the string *undef*, the control character shall be set to \_POSIX\_VDISABLE, if it is in effect for the device; if \_POSIX\_VDISABLE is not in effect for the device, it shall be treated as an error. In the POSIX locale, if *string* is a two-character sequence beginning with circumflex ('^'), and the second character is one of those listed in the "^c" column of the following table, the control character shall be set to the corresponding character value in the Value column of the table.

**Table 4-20** Circumflex Control Characters in stty

^c	Value	^c	Value	^c	Value
a, A	<soh></soh>	1, L	<ff></ff>	w, W	<etb></etb>
b, B	<stx></stx>	m, M	<cr></cr>	x, X	<can></can>
c, C	<etx></etx>	n, N	<so></so>	у, Ү	<em></em>
d, D	<eot></eot>	0, 0	<si></si>	z, Z	<sub></sub>
e, E	<enq></enq>	p, P	<dle></dle>	[	<esc></esc>
f, F	<ack></ack>	q, Q	<dc1></dc1>	\	<fs></fs>
g, G	<bel></bel>	r, R	<dc2></dc2>	]	<gs></gs>
h, H	<bs></bs>	s, S	<dc3></dc3>	^	<rs></rs>
i, I	<ht></ht>	t, T	<dc4></dc4>	_	<us></us>
j, J	<lf></lf>	u, U	<nak></nak>	?	<del></del>
k, K	<vt></vt>	v, V	<syn></syn>		

**min** number **time** number

Set the value of **min** or **time** to *number*. MIN and TIME are used in non-canonical mode input processing (**icanon**).

Utilities stty

35536	Combination Modes			
35537 35538	saved settings Set the current terminal characteristics to the saved settings produced by the $-\mathbf{g}$ option.			
35539 35540		evenp or parity Enable parenb and cs7; disable parodd.		
35541 35542	<b>oddp</b> Enable j	parenb, cs7, and parodd.		
35543 35544		enp, or –oddp parenb, and set cs8.		
35545 XSI 35546	raw (–raw o Enable (	r <b>cooked</b> ) (disable) raw input and output. Raw mode shall be equivalent to setting:		
35547 35548		es8 erase ^- kill ^- intr ^- \ Lit ^- eof ^- eol ^post -inpck		
35549 35550	nl (–nl) Enable	(disable) <b>icrnl</b> . In addition, – <b>nl</b> unsets <b>inlcr</b> and <b>igncr</b> .		
35551 XSI 35552	tabs (–tabs o Preserv	or <b>tab3</b> ) e tabs (expand to spaces) when printing.		
35553	ek Reset E	RASE and KILL characters back to system defaults.		
35554	sane Reset a	ll modes to some reasonable, unspecified, values.		
35555 <b>STDIN</b> 35556 35557	Although no input is read from standard input, standard input is used to get the current terminal I/O characteristics and to set new terminal I/O characteristics.			
35558 <b>INPUT</b> 35559	FILES None.			
35560 <b>ENVIR</b> 35561	ONMENT VA The followir	ARIABLES  ag environment variables shall affect the execution of <i>stty</i> :		
35562 35563 35564 35565 35566	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.		
35567 35568	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.		
35569 35570 35571	LC_CTYPE	This variable determines the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments) and which characters are in the class <b>print</b> .		
35572 35573 35574	LC_MESSA	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.		
35575 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .		

stty Utilities

#### 35576 ASYNCHRONOUS EVENTS 35577 Default. 35578 **STDOUT** If operands are specified, no output shall be produced. 35579 35580 If the -g option is specified, stty shall write to standard output the current settings in a form that can be used as arguments to another instance of *stty* on the same system. 35581 35582 If the -a option is specified, all of the information as described in the OPERANDS section shall be written to standard output. Unless otherwise specified, this information shall be written as 35583 <space>-separated tokens in an unspecified format, on one or more lines, with an unspecified 35584 number of tokens per line. Additional information may be written. 35585 If no options or operands are specified, an unspecified subset of the information written for the 35586 35587 **−a** option shall be written. If speed information is written as part of the default output, or if the -a option is specified and if 35588 35589 the terminal input speed and output speed are the same, the speed information shall be written as follows: 35590 "speed %d baud;", < speed> 35591 Otherwise, speeds shall be written as: 35592 "ispeed %d baud; ospeed %d baud; ", <ispeed>, <ospeed> 35593 35594 In locales other than the POSIX locale, the word baud may be changed to something more appropriate in those locales. 35595 If control characters are written as part of the default output, or if the -a option is specified, 35596 control characters shall be written as: 35597 35598 "%s = %s;", <control-character name>, <value> where < value is either the character, or some visual representation of the character if it is non-35599 35600 printable, or the string *undef* if the character is disabled. 35601 STDERR 35602 Used only for diagnostic messages. 35603 OUTPUT FILES 35604 None. 35605 EXTENDED DESCRIPTION 35606 None. 35607 EXIT STATUS The following exit values shall be returned: 35608 The terminal options were read or set successfully. 35609 35610 >0 An error occurred.

35612

35611 CONSEQUENCES OF ERRORS Default.

Utilities Stty

## 35613 APPLICATION USAGE

The **–g** flag is designed to facilitate the saving and restoring of terminal state from the shell level.
For example, a program may:

```
      35616
      saveterm="$(stty -g)"
      # save terminal state

      35617
      stty (new settings)
      # set new state

      35618
      ...
      # ...

      35619
      stty $saveterm
      # restore terminal state
```

35620 Since the format is unspecified, the saved value is not portable across systems.

Since the -a format is so loosely specified, scripts that save and restore terminal settings should use the -g option.

## 35623 EXAMPLES

35624 None.

## 35625 RATIONALE

The original *stty* description was taken directly from System V and reflected the System V terminal driver **termio**. It has been modified to correspond to the terminal driver **termios**.

Since the System Interface Definitions volume of IEEE Std. 1003.1-200x does not specify any output modes, they are not specified in this volume of IEEE Std. 1003.1-200x either. Implementations are expected to provide *stty* operands corresponding to all of the output modes they support.

In many ways outside the scope of this volume of IEEE Std. 1003.1-200x, *stty* is primarily used to tailor the user interface of the terminal, such as selecting the preferred ERASE and KILL characters. As an application programming utility, *stty* can be used within shell scripts to alter the terminal settings for the duration of the script.

The **termios** section states that individual disabling of control characters is possible through the option \_POSIX\_VDISABLE. If enabled, two conventions currently exist for specifying this: System V uses "^-", and BSD uses *undef*. Both are accepted by *stty* in this volume of IEEE Std. 1003.1-200x. The other BSD convention of using the letter 'u' was rejected because it conflicts with the actual letter 'u', which is an acceptable value for a control character.

Early proposals did not specify the mapping of "^c" to control characters because the control characters were not specified in the POSIX locale character set description file requirements. The control character set is now specified in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 3, Definitions so the historical mapping is specified. Note that although the mapping corresponds to control-character key assignments on many terminals that use the ISO/IEC 646: 1991 standard (or ASCII) character encodings, the mapping specified here is to the control characters, not their keyboard encodings.

Since **termios** supports separate speeds for input and output, two new options were added to specify each distinctly.

Some historical implementations use standard input to get and set terminal characteristics; others use standard output. Since input from a login TTY is usually restricted to the owner while output to a TTY is frequently open to anyone, using standard input provides fewer chances of accidentally (or maliciously) altering the terminal settings of other users. Using standard input also allows stty –a and stty –g output to be redirected for later use. Therefore, usage of standard input is required by this volume of IEEE Std. 1003.1-200x.

The **tostop** option is the only option that requires job control to be effective, and thus could have gone into the UPE as a modification to *stty*, but since all other terminal control features are in the base standard, **tostop** was included as well.

**stty** Utilities

## **35659 FUTURE DIRECTIONS**

35660 None.

35661 SEE ALSO

35662 The System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal

35663 Interface

35664 CHANGE HISTORY

First released in Issue 2.

35666 **Issue 4** 

35667 Aligned with the ISO/IEC 9945-2:1993 standard.

35668 Issue 5

35669 The description of **tabs** is clarified.

35670 FUTURE DIRECTIONS section added.

35671 **Issue 6** 

The legacy items iuclc(-iuclc), xcase, olcuc(-olcuc), lcase(-lcase), and LCASE(-LCASE), are

35673 removed.

**Utilities** tabs

#### 35674 **NAME** 35675 tabs — set terminal tabs 35676 SYNOPSIS tabs [-n|-a|-a2|-c|-c2|-c3|-f|-p|-s|-u][+m[n]] [-T type] 35677 UP XSI 35678 tabs [-T type][ +[n]] n1[,n2,...]35679 35680 **DESCRIPTION** The tabs utility shall display a series of characters that first clears the hardware terminal tab 35681 settings and then initializes the tab stops at the specified positions and optionally adjusts the 35682 XSI margin. 35683 The phrase "tab-stop position N" shall be taken to mean that, from the start of a line of output, 35684 tabbing to position N shall cause the next character output to be in the (N+1)th column position 35685 on that line. The maximum number of tab stops allowed is terminal-dependent. 35686 It need not be possible to implement tabs on certain terminals. If the terminal type obtained from 35687 the TERM environment variable or -T option represents such a terminal, an appropriate 35688 diagnostic message shall be written to standard error and tabs shall exit with a status greater 35689 than zero. 35690 35691 **OPTIONS** The tabs utility shall conform to the System Interface Definitions volume 35692 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines, except for various extensions: the 35693 XSI options -a2, -c2, and -c3 are multi-character and +m [n] uses a leading plus sign and an 35694 optional option-argument. 35695 The following options shall be supported: 35696 Specify repetitive tab stops separated by a uniform number of column positions, n, 35697 -nwhere n is a single-digit decimal number. The default usage of tabs with no 35698 arguments shall be equivalent to tabs-8. When -0 is used, the tab stops shall be 35699 35700 cleared and no new ones set. 1.10.16.36.72 35701 XSI −a 35702 Assembler, applicable to some mainframes. -a2 1,10,16,40,72 35703 XSI 35704 Assembler, applicable to some mainframes. **-с** 1.8.12.16.20.55 35705 XSI 35706 COBOL. normal format. -c2 1.6.10.14.49 35707 XSI COBOL, compact format (columns 1-6 omitted). 35708 35709 XSI -c3 1,6,10,14,18,22,26,30,34,38,42,46,50,54,58,62,67 35710 COBOL compact format (columns 1-6 omitted), with more tabs than -c2. −f 1,7,11,15,19,23 35711 XSI 35712 **FORTRAN** 35713 XSI 1,5,9,13,17,21,25,29,33,37,41,45,49,53,57,61 -p 35714 PL/135715 XSI -s 1.10.55

**SNOBOL** 

35716

**tabs** Utilities

35717 XSI 35718	–u	1,12,20,44 Assembler, applicable to some mainframes.		
35719 35720 35721	−T type	Indicate the type of terminal. If this option is not supplied and the <i>TERM</i> variable is unset or null, an unspecified default terminal type shall be used. The setting of <i>type</i> shall take precedence over the value in <i>TERM</i> .		
35722 XSI UN 35723 35724 35725 35726	+ <b>m</b> [ <i>n</i> ]	Reset the margin. The margin argument can be used for some terminals. It shall cause all tabs to be moved over $n$ columns by making column $n+1$ the left margin. If $n$ is omitted, the default shall be 10. The normal (leftmost) margin on most terminals is obtained by $+\mathbf{m}0$ . The margin for most terminals is reset only when the $+\mathbf{m}$ flag is given explicitly.		
35727 <b>OPERA</b>				
35728	The followin	g operand shall be supported:		
35729 35730 35731 35732 35733 35734	n1[,n2,]	A single command line argument that consists of tab-stop values separated using either commas or blank> characters. The application shall ensure that the tab-stop values are positive decimal integers in strictly ascending order. If any number (except the first one) is preceded by a plus sign, it is taken as an increment to be added to the previous value. For example, the tab lists 1,10,20,30 and 1,10,+10,+10 are considered to be identical.		
35735 <b>STDIN</b> 35736	Not used.			
35737 <b>INPUT I</b> 35738	FILES None.			
35739 <b>ENVIRO</b> 35740		RIABLES g environment variables shall affect the execution of <i>tabs</i> :		
35741 35742 35743 35744 35745	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.		
35746 35747	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.		
35748 35749 35750	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).		
35751	LC_MESSAC	GES		
35752 35753		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.		
35754 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .		
35755 35756	TERM	Determine the terminal type. If this variable is unset or null, and if the $-\mathbf{T}$ option is not specified, an unspecified default terminal type shall be used.		
35757 <b>ASYNC</b>	35757 ASYNCHRONOUS EVENTS			

35758

Default.

Utilities tabs

## **35759 STDOUT**

35760 If standard output is a terminal, the appropriate sequence to clear and set the tab stops may be written to standard output in an unspecified format. If standard output is not a terminal,

35762 undefined results occur.

#### **35763 STDERR**

35764 Used only for diagnostic messages.

## 35765 OUTPUT FILES

35766 None.

## 35767 EXTENDED DESCRIPTION

35768 None.

## 35769 EXIT STATUS

35770 The following exit values shall be returned:

35771 0 Successful completion.

35772 >0 An error occurred.

## 35773 CONSEQUENCES OF ERRORS

35774 Default.

## 35775 APPLICATION USAGE

35776 This utility makes use of the terminal's hardware tabs and the *stty tabs* option.

35777 This utility is not recommended for application use.

Some integrated display units might not have escape sequences to set tab stops, but may be set by internal system calls. On these terminals, *tabs* works if standard output is directed to the terminal; if output is directed to another file, however, *tabs* fails.

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

## 35783 EXAMPLES

35784 None.

## 35785 RATIONALE

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35800 35801 Consideration was given to having the *tput* utility handle all of the functions described in *tabs*. However, the separate *tabs* utility was retained because it seems more intuitive to use a command named *tabs* than *tput* with a new option. The POSIX Shell and Utilities *tput* does not support setting or clearing tabs, and no known historical version of *tabs* supports the capability of setting arbitrary tab stops.

The System V *tabs* interface is very complex; the version in this volume of IEEE Std. 1003.1-200x has a reduced feature list. There was considerable sentiment for specifying only a means of resetting the tabs back to a known state—presumably the "standard" of tabs every eight positions. The following features were omitted:

- Setting tab stops tailored for certain programming languages; the standard developers were concerned that it would be difficult to decide which languages to include and where the tabs should be.
- Setting tab stops via the first line in a file, using —file. Since even the SVID has no complete explanation of this feature, it is doubtful that it is in widespread use.
- Setting the left margin using  $+\mathbf{m}n$ . As this does not work with all terminal types, it was omitted.

**tabs** Utilities

35802 35803	In an early proposal, a –t <i>tablist</i> option was added for consistency with <i>expand</i> ; this was later removed when inconsistencies with the historical list of tabs were identified.	
35804 35805 35806 35807	Consideration was given to adding a $-\mathbf{p}$ option that would output the current tab settings so that they could be saved and then later restored. This was not accepted because querying the tab stops of the terminal is not a capability in historical <i>terminfo</i> or <i>termcap</i> facilities and might not be supported on a wide range of terminals.	
35808 <b>FUTUR</b> 35809	E DIRECTIONS None.	
35810 <b>SEE ALS</b> 35811	SO expand, stty, unexpand	
35812 <b>CHANC</b> 35813	GE HISTORY First released in Issue 2.	
35814 <b>Issue 4</b> 35815	Aligned with the ISO/IEC 9945-2: 1993 standard.	
35816 <b>Issue 6</b> 35817	This utility is now marked as part of the User Portability Utilities option.	
35818	The normative text is reworded to avoid use of the term "must" for application requirements.	

Utilities tail

#### 35819 **NAME** 35820 tail — copy the last part of a file 35821 SYNOPSIS 35822 tail [-f][ -c number | -n number][file] 35823 **DESCRIPTION** 35824 The tail utility shall copy its input file to the standard output beginning at a designated place. Copying shall begin at the point in the file indicated by the -c number or -n number options. The 35825 option-argument *number* shall be counted in units of lines or bytes, according to the options -n 35826 and -c. Both line and byte counts start from 1. 35827 Tails relative to the end of the file may be saved in an internal buffer, and thus may be limited in 35828 length. Such a buffer, if any, is no smaller than {LINE MAX}\*10 bytes. 35829 35830 OPTIONS The tail utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, 35831 Section 12.2, Utility Syntax Guidelines. 35832 The following options shall be supported: 35833 The application shall ensure that the *number* option-argument is a decimal integer 35834 −c number whose sign affects the location in the file, measured in bytes, to begin the copying: 35835 Sign **Copying Starts** 35836 Relative to the beginning of the file. + 35837 35838 Relative to the end of the file. Relative to the end of the file. 35839 none The origin for counting shall be 1; that is, -c + 1 represents the first byte of the file, 35840 -c -1 the last. 35841 $-\mathbf{f}$ If the input file is a regular file or if the file operand specifies a FIFO, do not 35842 terminate after the last line of the input file has been copied, but read and copy 35843 further bytes from the input file when they become available. If no file operand is 35844 35845 specified and standard input is a pipe, the -f option shall be ignored. If the input file is not a FIFO, pipe, or regular file, it is unspecified whether or not the -f option 35846 shall be ignored. 35847 -**n** number This option is equivalent to -c number, except the starting location in the file shall 35848 be measured in lines instead of bytes. The origin for counting shall be 1; that is, -n 35849 +1 represents the first line of the file, $-\mathbf{n}$ -1 the last. 35850 If neither $-\mathbf{c}$ nor $-\mathbf{n}$ is specified, $-\mathbf{n}$ 10 shall be assumed. 35851 35852 **OPERANDS** 35853 The following operand shall be supported: file A path name of an input file. If no file operands are specified, the standard input 35854 shall be used. 35855 35856 **STDIN** The standard input shall be used only if no file operands are specified. See the INPUT FILES 35857 section. 35858

**tail** Utilities

35859 INPUT FILES					
35860 35861	If the –c option is specified, the input file can contain arbitrary data; otherwise, the input file shall be a text file.				
35862 <b>ENVIR</b>	35862 ENVIRONMENT VARIABLES				
35863		ng environment variables shall affect the execution of tail:			
35864 35865 35866 35867 35868	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.			
35869 35870	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.			
35871 35872 35873	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).			
35874 35875 35876	LC_MESSA	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.			
35877 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .			
35878 <b>ASYNC</b> 35879	35878 ASYNCHRONOUS EVENTS 35879 Default.				
35880 <b>STDOU</b>					
35881		ted portion of the input file shall be written to standard output.			
35882 <b>STDER</b> 35883		or diagnostic massages			
35884 <b>OUTPU</b>	Used only for diagnostic messages.				
35885	None.				
35886 <b>EXTEN</b>	DED DESCR	IPTION			
35887	None.				
35888 <b>EXIT ST</b> 35889	EXIT STATUS  The following exit values shall be returned:				
35890	0 Success	ful completion.			
35891	>0 An erro	r occurred.			
35892 <b>CONSE</b>	35892 CONSEQUENCES OF ERRORS				

35893

Default.

Utilities tail

## 35894 APPLICATION USAGE

The -c option should be used with caution when the input is a text file containing multi-byte characters; it may produce output that does not start on a character boundary.

Although the input file to *tail* can be any type, the results might not be what would be expected on some character special device files or on file types not described by the System Interfaces volume of IEEE Std. 1003.1-200x. Since this volume of IEEE Std. 1003.1-200x does not specify the block size used when doing input, *tail* need not read all of the data from devices that only perform block transfers.

#### 35902 EXAMPLES

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The −**f** option can be used to monitor the growth of a file that is being written by some other process. For example, the command:

35905 tail -f fred

prints the last ten lines of the file **fred**, followed by any lines that are appended to **fred** between the time *tail* is initiated and killed. As another example, the command:

35908 tail -f -c 15 fred

prints the last 15 bytes of the file **fred**, followed by any bytes that are appended to **fred** between the time *tail* is initiated and killed.

#### 35911 RATIONALE

This version of *tail* was created to allow conformance to the Utility Syntax Guidelines. The historical **–b** option was omitted because of the general non-portability of block-sized units of text. The **–c** option historically meant "characters", but this volume of IEEE Std. 1003.1-200x indicates that it means "bytes". This was selected to allow reasonable implementations when multi-byte characters are possible; it was not named **–b** to avoid confusion with the historical **–b**.

The origin of counting both lines and bytes is 1, matching all widespread historical implementations.

The restriction on the internal buffer is a compromise between the historical System V implementation of 4 096 bytes and the BSD 32 768 bytes.

The –f option has been implemented as a loop that sleeps for 1 second and copies any bytes that are available. This is sufficient, but if more efficient methods of determining when new data are available are developed, implementations are encouraged to use them.

Historical documentation indicates that *tail* ignores the —**f** option if the input file is a pipe (pipe and FIFO on systems that support FIFOs). On BSD-based systems, this has been true; on System V-based systems, this was true when input was taken from standard input, but it did not ignore the —**f** flag if a FIFO was named as the *file* operand. Since the —**f** option is not useful on pipes and all historical implementations ignore —**f** if no *file* operand is specified and standard input is a pipe, this volume of IEEE Std. 1003.1-200x requires this behavior. However, since the —**f** option is useful on a FIFO, this volume of IEEE Std. 1003.1-200x also requires that if standard input is a FIFO or a FIFO is named, the —**f** option shall not be ignored. Although historical behavior does not ignore the —**f** option for other file types, this is unspecified so that implementations are allowed to ignore the —**f** option if it is known that the file cannot be extended.

This was changed to the current form based on comments noting that **-c** was almost never used without specifying a number and that there was no need to specify **-l** if **-n** *number* was given.

**tail** Utilities

**35937 FUTURE DIRECTIONS** 35938 None. 35939 **SEE ALSO** head 35940 35941 CHANGE HISTORY First released in Issue 2. 35942 35943 **Issue 4** Aligned with the ISO/IEC 9945-2:1993 standard. 35944 35945 **Issue 6** The obsolescent SYNOPSIS lines and associated text are removed. 35946 The normative text is reworded to avoid use of the term "must" for application requirements. 35947

Utilities talk

```
35948 NAME
35949 talk — talk to another user
35950 SYNOPSIS
35951 UP talk address [terminal]
35952
```

## 35953 **DESCRIPTION**

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35954 The *talk* utility is a two-way, screen-oriented communication program.

35955 When first invoked, *talk* shall send a message similar to:

```
35956 Message from <unspecified string>
35957 talk: connection requested by your_address
35958 talk: respond with: talk your_address
```

to the specified *address*. At this point, the recipient of the message can reply by typing:

35960 talk your\_address

Once communication is established, the two parties can type simultaneously, with their output displayed in separate regions of the screen. Characters shall be processed as follows:

- Typing the alert character shall alert the recipient's terminal.
- Typing <control>-L shall cause the sender's screen regions to be refreshed.
- Typing the erase and kill characters shall affect the sender's terminal in the manner described by the **termios** interface in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
- Typing the interrupt or end-of-file characters shall terminate the local *talk* utility. Once the *talk* session has been terminated on one side, the other side of the *talk* session shall be notified that the *talk* session has been terminated and shall be able to do nothing except exit.
- Typing characters from *LC\_CTYPE* classifications **print** or **space** shall cause those characters to be sent to the recipient's terminal.
- When and only when the stty iexten local mode is enabled, the existence and processing of additional special control characters and multi-byte or single-byte functions shall be implementation-dependent.
- Typing other non-printable characters shall cause implementation-dependent sequences of printable characters to be sent to the recipient's terminal.

Permission to be a recipient of a *talk* message can be denied or granted by use of the *mesg* utility. However, a user's privilege may further constrain the domain of accessibility of other users' terminals. The *talk* utility shall fail when the user lacks the appropriate privileges to perform the requested action.

Certain block-mode terminals do not have all the capabilities necessary to support the simultaneous exchange of messages required for *talk*. When this type of exchange cannot be supported on such terminals, the implementation may support an exchange with reduced levels of simultaneous interaction or it may report an error describing the terminal-related deficiency.

## 35986 OPTIONS

35987 None.

talk Utilities

35988	<b>OPERA</b>	NDS	
35989		The followin	g operands shall be supported:
35990 35991 35992		address	The recipient of the $talk$ session. One form of $address$ is the $< user\ name>$ , as returned by the $who$ utility. Other address formats and how they are handled are unspecified.
35993 35994 35995 35996		terminal	If the recipient is logged in more than once, the <i>terminal</i> argument can be used to indicate the appropriate terminal name. If <i>terminal</i> is not specified, the <i>talk</i> message shall be displayed on one or more accessible terminals in use by the recipient. The format of <i>terminal</i> shall be the same as that returned by the <i>who</i> utility.
35997 35998 35999 36000	STDIN		ead from standard input shall be copied to the recipient's terminal in an unspecified andard input is not a terminal, talk shall write a diagnostic message and exit with a tus.
36001 36002	INPUT 1	<b>FILES</b> None.	
36003 36004	ENVIRO	<b>ONMENT VA</b> The followin	<b>RIABLES</b> g environment variables shall affect the execution of <i>talk</i> :
36005 36006 36007 36008 36009		LANG	Provide a default value for the internationalization variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
36010 36011		LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
36012 36013 36014 36015		LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files). If the recipient's locale does not use an $LC\_CTYPE$ equivalent to the sender's, the results are undefined.
36016		LC_MESSAG	SES
36017 36018 36019			Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.
36020	XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .
36021 36022		TERM	Determine the name of the invoker's terminal type. If this variable is unset or null, an unspecified default terminal type shall be used.

## **36023 ASYNCHRONOUS EVENTS**

When the *talk* utility receives a SIGINT signal, the utility shall terminate and exit with a zero status. It shall take the standard action for all other signals.

## 36026 STDOUT

If standard output is a terminal, characters copied from the recipient's standard input may be written to standard output. Standard output also may be used for diagnostic messages. If standard output is not a terminal, *talk* shall exit with a non-zero status.

Utilities talk

## **36030 STDERR**

36031 None.

#### 36032 OUTPUT FILES

36033 None.

## 36034 EXTENDED DESCRIPTION

36035 None.

## 36036 EXIT STATUS

36037 The following exit values shall be returned:

36038 0 Successful completion.

36039 >0 An error occurred or *talk* was invoked on a terminal incapable of supporting it.

## 36040 CONSEQUENCES OF ERRORS

36041 Default.

#### 36042 APPLICATION USAGE

Because the handling of non-printable, non-<space> characters is tied to the *stty* description of **iexten**, implementation extensions within the terminal driver can be accessed. For example, some implementations provide line editing functions with certain control character sequences.

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

## 36048 EXAMPLES

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36049 None.

## 36050 RATIONALE

The *write* utility was included in this volume of IEEE Std. 1003.1-200x since it can be implemented on all terminal types. The *talk* utility, which cannot be implemented on certain terminals, was considered to be a "better" communications interface. Both of these programs are in widespread use on historical implementations. Therefore, both utilities have been specified.

All references to networking abilities (*talk*ing to a user on another system) were removed as being outside the scope of this volume of IEEE Std. 1003.1-200x.

Historical BSD and System V versions of *talk* terminate both of the conversations when either user breaks out of the session. This can lead to adverse consequences if a user unwittingly continues to enter text that is interpreted by the shell when the other terminates the session. Therefore, the version of *talk* specified by this volume of IEEE Std. 1003.1-200x requires both users to terminate their end of the session explicitly.

Only messages sent to the terminal of the invoking user can be internationalized in any way:

- The original "Message from *<unspecified string>* ..." message sent to the terminal of the recipient cannot be internationalized because the environment of the recipient is as yet inaccessible to the *talk* utility. The environment of the invoking party is irrelevant.
- Subsequent communication between the two parties cannot be internationalized because the two parties may specify different languages in their environment (and non-portable characters cannot be mapped from one language to another).
- Neither party can be required to communicate in a language other than C and/or the one specified by their environment because unavailable terminal hardware support (for example, fonts) may be required.

The text in the STDOUT section reflects the usage of the verb "display" in this section; some *talk* implementations actually use standard output to write to the terminal, but this volume of

talk Utilities

	36074	IEEE Std. 1003.1-200x does not require that to be the case.			
	36075 36076	The format of the terminal name is unspecified, but the descriptions of <i>ps, talk, who</i> , and <i>write</i> require that they all use or accept the same format.			
	36077 36078 36079 36080	The handling of non-printable characters is partially implementation-dependent because the details of mapping them to printable sequences is not needed by the user. Historical implementations, for security reasons, disallow the transmission of non-printable characters that may send commands to the other terminal.			
36081 FUTURE DIRECTIONS					
	36082	None.			
	36083 SEE ALSO				
	36084 36085	<i>mesg, who, write,</i> the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface			
36086 CHANGE HISTORY					
	36087	First released in Issue 4.			
	36088 <b>Issue 6</b> 36089	This utility is now marked as part of the User Portability Utilities option.			

**Utilities** tee

36090 NAME 36091 tee — duplicate standard input 36092 SYNOPSIS tee [-ai][file...] 36093 36094 DESCRIPTION The tee utility shall copy standard input to standard output, making a copy in zero or more files. The tee utility shall not buffer output. 36096 The options determine whether the specified files are overwritten or appended to. 36097 36098 OPTIONS The tee utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, 36099 Section 12.2, Utility Syntax Guidelines. 36100 The following options shall be supported: 36101 Append the output to the files rather than overwriting them. 36102 -a −i Ignore the SIGINT signal. 36103 36104 OPERANDS The following operands shall be supported: 36105 A path name of an output file. Processing of at least 13 file operands shall be file 36106 supported. 36107 36108 **STDIN** The standard input can be of any type. 36109 36110 INPUT FILES None. 36111 36112 ENVIRONMENT VARIABLES 36113 The following environment variables shall affect the execution of *tee*: LANG 36114 Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-36115 36116 dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had 36117 been defined. 36118 LC ALL If set to a non-empty string value, override the values of all the other 36119 internationalization variables. 36120  $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as 36121 36122 characters (for example, single-byte as opposed to multi-byte characters in arguments). 36123 LC MESSAGES 36124 Determine the locale that should be used to affect the format and contents of 36125 diagnostic messages written to standard error. 36126 **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 36127 XSI 36128 ASYNCHRONOUS EVENTS

# 36129

Default, except that if the -i option was specified, SIGINT shall be ignored.

**tee** Utilities

#### 36130 **STDOUT** 36131 The standard output shall be a copy of the standard input. **36132 STDERR** 36133 Used only for diagnostic messages. 36134 OUTPUT FILES If any file operands are specified, the standard input shall be copied to each named file. 36135 36136 EXTENDED DESCRIPTION 36137 None. 36138 EXIT STATUS The following exit values shall be returned: 36139 36140 The standard input was successfully copied to all output files. 36141 >0 An error occurred. 36142 CONSEQUENCES OF ERRORS If a write to any successfully opened file operand fails, writes to other successfully opened file 36143 36144 operands and standard output shall continue, but the exit status shall be non-zero. Otherwise, 36145 the default actions specified in Section 1.11 on page 25 apply. **36146 APPLICATION USAGE** The tee utility is usually used in a pipeline, to make a copy of the output of some utility. 36147 36148 The *file* operand is technically optional, but *tee* is no more useful than *cat* when none is specified. 36149 EXAMPLES 36150 Save an unsorted intermediate form of the data in a pipeline: 36151 ... | tee unsorted | sort > sorted 36152 RATIONALE The buffering requirement means that tee is not allowed to use ISO C standard fully buffered or 36153 36154 line-buffered writes. It does not mean that *tee* has to do 1-byte reads followed by 1-byte writes. It should be noted that early versions of BSD ignore any invalid options and accept a single '-' 36155 36156 as an alternative to -i. They also print a message if unable to open a file: 36157 "tee: cannot access %s\n", <pathname> Historical implementations ignore write errors. This is explicitly not permitted by this volume of 36158 IEEE Std. 1003.1-200x. 36159 Some historical implementations use O\_APPEND when providing append mode; others use the 36160 lseek() function to seek to the end of file after opening the file without O\_APPEND. This volume 36161 of IEEE Std. 1003.1-200x requires functionality equivalent to using O\_APPEND; see Section 36162 36163 1.7.1.4 on page 11. 36164 FUTURE DIRECTIONS None. 36165 36166 SEE ALSO 36167 cat

36169

36168 CHANGE HISTORY

First released in Issue 2.

**Utilities** tee

36170 **Issue 4** 

36171 Aligned with the ISO/IEC 9945-2: 1993 standard.

**test** Utilities

36172 <b>NAME</b>							
36173	test — evaluate expression						
36174 <b>SYNOI</b>							
36175	test [expression]						
36176	[ [expres	sion] ]					
36177 <b>DESCR</b> 36178 36179 36180	The <i>test</i> util status. An e	ity shall evaluate the <i>expression</i> and indicates the result of the evaluation by its exit xit status of zero indicates that the expression evaluated as true and an exit status of hat the expression evaluated as false.					
36181 36182		nd form of the utility, which uses "[]" rather than <i>test</i> , the application shall ensure are brackets are separate arguments.					
36183 <b>OPTIO</b>							
36184 36185 36186		ity shall not recognize the "—" argument in the manner specified by guideline 10 in Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax					
36187	No options	shall be supported.					
36188 <b>OPER</b> A							
36189 36190		ation shall ensure that all operators and elements of primaries are presented as guments to the <i>test</i> utility.					
36191	The following	ng primaries can be used to construct <i>expression</i> :					
36192	− <b>b</b> file	True if <i>file</i> exists and is a block special file.					
36193	− <b>c</b> file	True if <i>file</i> exists and is a character special file.					
36194	− <b>d</b> file	True if <i>file</i> exists and is a directory.					
36195	− <b>e</b> file	True if <i>file</i> exists.					
36196	− <b>f</b> file	True if <i>file</i> exists and is a regular file.					
36197	− <b>g</b> file	True if file exists and its set group ID flag is set.					
36198	− <b>h</b> file	True if <i>file</i> exists and is a symbolic link.					
36199	-n string	True if the length of <i>string</i> is non-zero.					
36200	− <b>p</b> file	True if <i>file</i> is a named pipe (FIFO).					
36201 36202	− <b>r</b> file	True if <i>file</i> exists and is readable. True shall indicate that permission to read from <i>file</i> will be granted, as defined in Section 1.7.1.4 on page 11.					
36203	−s file	True if <i>file</i> exists and has a size greater than zero.					
36204 36205 36206	-t file_descri	ptor True if the file whose file descriptor number is file_descriptor is open and is associated with a terminal.					
36207	− <b>u</b> file	True if file exists and its set-user-ID flag is set.					
36208 36209	−w file	True if <i>file</i> exists and is writable. True shall indicate that permission to write from <i>file</i> will be granted, as defined in Section 1.7.1.4 on page 11.					
36210 36211 36212	−x file	True if <i>file</i> exists and is executable. True if <i>file</i> exists and is executable. True shall indicate that permission to execute <i>file</i> will be granted, as defined in Section 1.7.1.4 on page 11. If <i>file</i> is a directory, true shall indicate that permission to search <i>file</i>					

**Utilities** test

36213		will be granted.		
36214	– <b>z</b> string	True if the length of string string is zero.		
36215	string	True if the string string is not the null string.		
36216	s1 = s2	True if the strings s1 and s2 are identical.		
36217	<i>s</i> 1 != <i>s</i> 2	True if the strings s1 and s2 are not identical.		
36218	n1 – <b>eq</b> n2	True if the integers $n1$ and $n2$ are algebraically equal.		
36219	n1 - <b>ne</b> n2	True if the integers $n1$ and $n2$ are not algebraically equal.		
36220	n1 – <b>gt</b> n2	True if the integer $n1$ is algebraically greater than the integer $n2$ .		
36221	n1 - <b>ge</b> n2	True if the integer $n1$ is algebraically greater than or equal to the integer $n2$ .		
36222	n1 – <b>lt</b> n2	True if the integer $n1$ is algebraically less than the integer $n2$ .		
36223	n1 - <b>le</b> n2	True if the integer $n1$ is algebraically less than or equal to the integer $n2$ .		
36224 XSI 36225 36226	expression1 –	<b>a</b> <i>expression2</i> True if both <i>expression1</i> and <i>expression2</i> are true. The <b>–a</b> binary primary is left associative. It has a higher precedence than <b>–o</b> .		
36227 XSI 36228 36229	expression1 –	<b>o</b> <i>expression2</i> True if either <i>expression1</i> or <i>expression2</i> is true. The $-\mathbf{o}$ binary primary is left associative.		
With the exception of the <b>–h</b> <i>file</i> primary, if a <i>file</i> argument is a symbolic link, <i>test</i> shall ever the expression by resolving the symbolic link and using the file referenced by the link.				
36232	These prima	ries can be combined with the following operators:		
36233	! expression	True if <i>expression</i> is false.		
36234 XSI 36235	( expression )	True if <i>expression</i> is true. The parentheses can be used to alter the normal precedence and associativity.		
36236	The primarie	es with two elements of the form:		
36237	37 — primary_operator primary_operand			
36238	are known as <i>unary primaries</i> . The primaries with three elements in either of the two forms:			
36239	primary_o	perand -primary_operator primary_operand		
36240	<pre>primary_operand primary_operator primary_operand</pre>			
36241 36242 36243	are known as <i>binary primaries</i> . Additional implementation-dependent operators and <i>primary_operator</i> s may be provided by implementations. They shall be of the form <i>-operator</i> where the first character of <i>operator</i> is not a digit.			
36244 36245 36246	The algorithm for determining the precedence of the operators and the return value that shall be generated is based on the number of arguments presented to <i>test</i> . (However, when using the "[]" form, the right-bracket final argument shall not be counted in this algorithm.)			
36247	In the follow	ring list, \$1, \$2, \$3, and \$4 represent the arguments presented to <i>test</i> :		
36248	0 arguments	Exit false (1).		
36249	1 argument:	Exit true (0) if \$1 is not null; otherwise, exit false.		
36250	2 arguments	• If \$1 is '!', exit true if \$2 is null, false if \$2 is not null.		

**test** Utilities

36251 36252			• If \$1 is a unary primary, exit true if the unary test is true, false if the unary test is false.				
36253			Otherwise, produce unspecified results.				
36254		3 arguments:	• If \$2 is a binary primary, perform the binary test of \$1 and \$3.				
36255			• If \$1 is '!', negate the two-argument test of \$2 and \$3.				
36256	MAN		• If \$1 is '(' and \$3 is ')', perform the unary test of \$2.				
36257			Otherwise, produce unspecified results.				
36258		4 arguments:	• If \$1 is '!', negate the three-argument test of \$2, \$3, and \$4.				
36259	XSI		• If \$1 is $'$ ( $'$ and \$4 is $'$ ) $'$ , perform the two-argument test of \$2 and \$3.				
36260			Otherwise, the results are unspecified.				
36261 36262 36263 36264		>4 argument	s: Combinations of primaries and operators shall be evaluated using the precedence and associativity rules described previously. In addition, the string comparison binary primaries '=' and "!=" shall have a higher precedence than any unary primary.				
36265 36266	STDIN	Not used.					
36267 36268	INPUT I	F <b>ILES</b> None.					
36269 36270		ENVIRONMENT VARIABLES  The following environment variables shall affect the execution of <i>test</i> :					
36271 36272 36273 36274 36275		LANG	Provide a default value for the internationalization variables that are unset or null. If $LANG$ is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.				
36276 36277		LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.				
36278 36279 36280		LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).				
36281		LC_MESSAG					
36282 36283			Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.				
36284	XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .				
36285 36286	ASYNC	<b>HRONOUS F</b> Default.	EVENTS				
36287	STDOU						
36288		Not used.					
36289 36290	STDERI		r diagnostic messages.				

Utilities test

```
36291 OUTPUT FILES
36292
             None.
36293 EXTENDED DESCRIPTION
             None.
36294
36295 EXIT STATUS
             The following exit values shall be returned:
36296
36297
                 expression evaluated to true.
                  expression evaluated to false or expression was missing.
36298
              >1 An error occurred.
36299
36300 CONSEQUENCES OF ERRORS
             Default.
36301
36302 APPLICATION USAGE
             Scripts should be careful when dealing with user-supplied input that could be confused with
36303
              primaries and operators. Unless the application writer knows all the cases that produce input to
36304
36305
             the script, invocations like:
              test "$1" -a "$2"
36306
             should be written as:
36307
              test "$1" && test "$2"
36308
             to avoid problems if a user supplied values such as $1 set to '!' and $2 set to the null string.
36309
             That is, in cases where maximal portability is of concern, replace:
36310
36311
              test expr1 -a expr2
36312
             with:
36313
              test expr1 && test expr2
36314
             and replace:
36315
              test expr1 -o expr2
36316
             with:
36317
             test expr1 | test expr2
             but note that, in test, -a has higher precedence than -o while "&&" and " | | " have equal
36318
36319
             precedence in the shell.
             Parentheses or braces can be used in the shell command language to effect grouping.
36320
             Parentheses must be escaped when using sh; for example:
36321
              test \( expr1 -a expr2 \) -o expr3
36322
             This command is not always portable outside XSI-conformant systems. The following form can
36323
             be used instead:
36324
36325
              ( test expr1 && test expr2 ) | test expr3
             The two commands:
36326
36327
              test "$1"
```

test ! "\$1"

36328

**test** Utilities

```
36329
             could not be used reliably on some historical systems. Unexpected results would occur if such a
36330
             string expression were used and $1 expanded to '!', '(', or a known unary primary. Better
36331
             constructs are:
             test -n "$1"
36332
36333
             test -z "$1"
36334
             respectively.
36335
             Historical systems have also been unreliable given the common construct:
             test "$response" = "expected string"
36336
             One of the following is a more reliable form:
36337
36338
             test "X$response" = "Xexpected string"
             test "expected string" = "$response"
36339
             Note that the second form assumes that expected string could not be confused with any unary
36340
             primary. If expected string starts with '-', '(', '!', or even '=', the first form should be used
36341
             instead. Using the preceding rules without the marked extensions, any of the three comparison
36342
36343
             forms is reliable, given any input. (However, note that the strings are quoted in all cases.)
             Because the string comparison binary primaries, '=' and "!=", have a higher precedence than
36344
             any unary primary in the greater than 4 argument case, unexpected results can occur if
36345
36346
             arguments are not properly prepared. For example, in:
36347
             test -d $1 -o -d $2
             If $1 evaluates to a possible directory name of '=', the first three arguments are considered a
36348
36349
             string comparison, which shall cause a syntax error when the second -d is encountered. One of
             the following forms prevents this; the second is preferred:
36350
36351
             test \( -d "$1" \) -o \( -d "$2" \)
36352
             test -d "$1" || test -d "$2"
36353
             Also in the greater than 4 argument case:
             test "$1" = "bat" -a "$2" = "ball"
36354
             Syntax errors occur if $1 evaluates to '(' or '!'. One of the following forms prevents this; the
36355
36356
             third is preferred:
             test "X$1" = "Xbat" -a "X$2" = "Xball"
36357
             test "$1" = "bat" && test "$2" = "ball"
36358
36359
             test "X$1" = "Xbat" && test "X$2" = "Xball"
36360 EXAMPLES
36361
               1. Exit if there are not two or three arguments (two variations):
                   if [ $# -ne 2 -a $# -ne 3 ]; then exit 1; fi
36362
36363
                   if [ $# -lt 2 -o $# -gt 3 ]; then exit 1; fi
               2. Perform a mkdir if a directory does not exist:
36364
36365
                   test! -d tempdir && mkdir tempdir
               3. Wait for a file to become non-readable:
36366
                   while test -r thefile
36367
36368
                   do
36369
                        sleep 30
```

Utilities test

```
36370
                  done
36371
                  echo
                       "thefile" is no longer readable
36372
              4. Perform a command if the argument is one of three strings (two variations):
                  if [ "$1" = "pear" ] || [ "$1" = "grape" ] || [ "$1" = "apple" ]
36373
36374
                  then
36375
                       command
                  fi
36376
                  case "$1" in
36377
                      pear | grape | apple ) command ;;
36378
36379
                  esac
36380 RATIONALE
36381
```

The KornShell-derived conditional command (double bracket [[]]) was removed from the shell command language description in an early proposal. Objections were raised that the real problem is misuse of the *test* command ([), and putting it into the shell is the wrong way to fix the problem. Instead, proper documentation and a new shell reserved word (!) are sufficient.

Tests that require multiple *test* operations can be done at the shell level using individual invocations of the *test* command and shell logicals, rather than using the error-prone  $-\mathbf{o}$  flag of *test*.

XSI-conformant systems support more than four arguments.

XSI-conformant systems support the combining of primaries with the following constructs:

expression1 -a expression2

True if both *expression1* and *expression2* are true.

36392 expression1 – o expression2

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36410 36411 True if at least one of *expression1* and *expression2* are true.

(expression)

True if *expression* is true.

In evaluating these more complex combined expressions, the following precedence rules are used:

- The unary primaries have higher precedence than the algebraic binary primaries.
- The unary primaries have lower precedence than the string binary primaries.
- The unary and binary primaries have higher precedence than the unary *string* primary.
- The ! operator has higher precedence than the -a operator, and the -a operator has higher precedence than the -o operator.
- The **-a** and **-o** operators are left associative.
- The parentheses can be used to alter the normal precedence and associativity.

36405 The BSD and System V versions of –f are not the same. The BSD definition was:

36406 — f file True if file exists and is not a directory.

The SVID version (true if the file exists and is a regular file) was chosen for this volume of IEEE Std. 1003.1-200x because its use is consistent with the  $-\mathbf{b}$ ,  $-\mathbf{c}$ ,  $-\mathbf{d}$ , and  $-\mathbf{p}$  operands (*file* exists and is a specific file type).

The -e primary, possessing similar functionality to that provided by the C shell, was added because it provides the only way for a shell script to find out if a file exists without trying to

**test** Utilities

open the file. Since implementations are allowed to add additional file types, a portable script cannot use:

```
36414 test -b foo -o -c foo -o -d foo -o -f foo -o -p foo
```

to find out if **foo** is an existing file.) On historical BSD systems, the existence of a file could be determined by:

```
36417 test -f foo -o -d foo
```

but there was no easy way to determine that an existing file was a regular file. An early proposal used the KornShell -a primary (with the same meaning), but this was changed to -e because there were concerns about the high probability of humans confusing the -a primary with the -a binary operator.

The  $-\mathbf{a}$  and  $-\mathbf{o}$  binary operators and the grouping parentheses were omitted from this volume of IEEE Std. 1003.1-200x due to a difference between historical implementations of the *test* utility in the precedence of the binary primaries '=' and "!=" compared to the unary primaries  $-\mathbf{b}$ ,  $-\mathbf{c}$ ,  $-\mathbf{d}$ ,  $-\mathbf{f}$ ,  $-\mathbf{g}$ ,  $-\mathbf{n}$ ,  $-\mathbf{p}$ ,  $-\mathbf{r}$ ,  $-\mathbf{s}$ ,  $-\mathbf{t}$ ,  $-\mathbf{u}$ ,  $-\mathbf{w}$ ,  $-\mathbf{x}$ , and  $-\mathbf{z}$ . On BSD, Version 7, PWB, and 32V systems, the unary primaries have higher precedence than the binary operators; on System III and System V implementations, the binary operators '=' and "!=" have higher precedence. The change was apparently made for System III so that the construct:

```
36429 test "$1" = "$2"
```

could be made to work even if \$1 started with '-'. This change was considered a mistake because:

- It is not a complete solution; if \$1 expands to '(' or '!', it still does not work.
- It makes it impossible to use the unary primaries  $-\mathbf{n}$  and  $-\mathbf{z}$  to test for a null string if there is any chance that the string will expand to '='.
- More importantly, there was the well known option of specifying:

```
36436 test X"$1" = X"$2"
```

that always worked.

Unfortunately, when the '=' and "!=" binary primaries were given precedence over the unary primaries, there was no solution provided for scripts that wanted to reliably specify something like:

```
36441 test -n "$1"
```

because if \$1 expands to '=', it gives a syntax error.

There was some discussion of forbidding the System V behavior and requiring the more logical precedence that originated in its predecessors and that remains in BSD-based systems. However, there are simply too many historical applications that would break if System V were required to make this change; this number dwarfed the number of scripts using combination logic that would then no longer be strictly portable.

This volume of IEEE Std. 1003.1-200x requires that if *test* is called with one, two, three, or four operands it correctly interprets the expression even if there is an alternate syntax tree that could lead to a syntax error. It eliminates the requirement that many string comparisons be protected with leading characters, such as:

```
36452 test X"$1" = X"$2"
```

and allows the single-argument *string* form to be used with all possible inputs.

test **Utilities** 

```
36454
                       The following examples show some of the changes that are required to be made to make
36455
                       historical BSD and System V-based implementations of test conform to this volume of
                       IEEE Std. 1003.1-200x:
36456
                                                    POSIX.2
                                                                        True if there is a directory named =.
36457
                       test -d =
36458
                                                                        True if there is a directory named =.
                                                     System V Syntax error; = needs two operands.
36459
                                                                        False
                       test -d = -f POSIX.2
36460
36461
                                                    BSD
                                                                        Syntax error; it expects -a or -o after -d = ...
36462
                                                     System V False
                       Implementations are prohibited from extending test with options because it would make the test
36463
                       string case ambiguous for inputs that might match an extended option. Implementations can
36464
                       add primaries and operators, as indicated.
36465
                       The following options were not included in this volume of IEEE Std. 1003.1-200x, although they
36466
                       are provided by some historical implementations, since these facilities and concepts are not
36467
                       supported by the System Interfaces volume of IEEE Std. 1003.1-200x nor defined in this volume
36468
                       of IEEE Std. 1003.1-200x. These operands should not be used by new implementations for other
36469
36470
                       purposes.
                       -h file
                                              True if file exists and is a symbolic link.
36471
                       -k file
36472
                                              True if file exists and its sticky bit is set.
36473
                       -L file
                                              True if file is a symbolic link.
                       -C file
                                              True if file is a contiguous file.
36474
                       -S file
                                              True if file is a socket.
36475
                       −V file
                                              True if file is a version file.
36476
                       The following option was not included because it was undocumented in most implementations,
36477
36478
                       has been removed from some implementations (including System V), and the functionality is
                       provided by the shell (see Section 2.6.2 on page 51.
36479
36480
                       -l string
                                              The length of the string string.
                       The -\mathbf{b}, -\mathbf{c}, -\mathbf{g}, -\mathbf{p}, -\mathbf{u}, and -\mathbf{x} operands are derived from the SVID; historical BSD does not
36481
                       provide them. The -\mathbf{k} operand is derived from System V; historical BSD does not provide it.
36482
                       On historical BSD systems, test -w directory always returned false because test tried to open the
36483
                       directory for writing, which always fails.
36484
                       Some additional primaries newly invented or from the KornShell appeared in an early proposal
36485
                       as part of the conditional command ([[]]): s1 > s2, s1 < s2, str = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, str! = pattern, 
36486
                       -ot f2, and f1 -ef f2. They were not carried forward into the test utility when the conditional
36487
                       command was removed from the shell because they have not been included in the test utility
36488
                       built into historical implementations of the sh utility.
36489
                       The -t file_descriptor primary is shown with a mandatory argument because the grammar is
36490
36491
                       ambiguous if it can be omitted. Historical implementations have allowed it to be omitted,
36492
                       providing a default of 1.
```

None. 36494

**test** Utilities

36495 **SEE ALSO** 36496 36497 CHANGE HISTORY First released in Issue 2. 36498 36499 **Issue 4** 36500 Aligned with the ISO/IEC 9945-2: 1993 standard. 36501 **Issue 5** FUTURE DIRECTIONS section added. 36502 36503 **Issue 6** 36504 The -h operand is added for symbolic links, and access permission requirements are clarified for the  $-\mathbf{r}$ ,  $-\mathbf{w}$ , and  $-\mathbf{x}$  operands to align with the IEEE P1003.2b draft standard. 36505 The normative text is reworded to avoid use of the term "must" for application requirements. 36506

**Utilities** time

# 36507 **NAME**

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36508 time — time a simple command

### 36509 SYNOPSIS

```
36510 UP time [-p] utility [argument...]
36511
```

### 36512 **DESCRIPTION**

The *time* utility shall invoke the utility named by the *utility* operand with arguments supplied as the *argument* operands and write a message to standard error that lists timing statistics for the utility. The message shall include the following information:

- The elapsed (real) time between invocation of *utility* and its termination.
- The User CPU time, equivalent to the sum of the *tms\_utime* and *tms\_cutime* fields returned by the *times*() function defined in the System Interfaces volume of IEEE Std. 1003.1-200x for the process in which *utility* is executed.
  - The System CPU time, equivalent to the sum of the *tms\_stime* and *tms\_cstime* fields returned by the *times*() function for the process in which *utility* is executed.

The precision of the timing shall be no less than the granularity defined for the size of the clock tick unit on the system, but the results shall be reported in terms of standard time units (for example, 0.02 seconds, 00:00:00.02, 1m33.75s, 365.21 seconds), not numbers of clock ticks.

When *time* is used as part of a pipeline, the times reported are unspecified, except when it is the sole command within a grouping command (see Section 2.9.4.1 on page 75) in that pipeline. For example, the commands on the left are unspecified; those on the right report on utilities **a** and **c**, respectively:

### 36531 **OPTIONS**

The *time* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

36534 The following option shall be supported:

36535 — **p** Write the timing output to standard error in the format shown in the STDERR section.

### 36537 OPERANDS

36538 The following operands shall be supported:

36539 *utility* The name of a utility that is to be invoked. If the *utility* operand names any of the special built-in utilities in Section 2.14 on page 96, the results are undefined.

36541 argument Any string to be supplied as an argument when invoking the utility named by the utility operand.

### 36543 **STDIN**

Not used.

# 36545 **INPUT FILES**

36546 None.

time **Utilities** 

36548	The following environment variables shall affect the execution of time:					
36549 36550 36551 36552 36553	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.				
36554 36555	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.				
36556 36557 36558	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).				
36559	LC_MESSA	GES				
36560		Determine the locale that should be used to affect the format and contents of				
36561		diagnostic and informative messages written to standard error.				
36562	LC_NUMER					
36563		Determine the locale for numeric formatting.				

NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 36564 XSI

**PATH** Determine the search path that shall be used to locate the utility to be invoked; see 36565 36566 the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables. 36567

### 36568 ASYNCHRONOUS EVENTS

**36547 ENVIRONMENT VARIABLES** 

Default. 36569

# 36570 **STDOUT**

36571 Not used.

### **36572 STDERR**

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The standard error shall be used to write the timing statistics. If  $-\mathbf{p}$  is specified, the following 36573 format shall be used in the POSIX locale: 36574

```
"real %f\nuser %f\nsys %f\n", <real seconds>, <user seconds>,
36575
                <system seconds>
36576
```

where each floating-point number shall be expressed in seconds. The precision used may be less than the default six digits of %f, but shall be sufficiently precise to accommodate the size of the clock tick on the system (for example, if there were 60 clock ticks per second, at least two digits shall follow the radix character). The number of digits following the radix character shall be no less than one, even if this always results in a trailing zero. The implementation may append white space and additional information following the format shown here.

# 36583 OUTPUT FILES

None 36584

# 36585 EXTENDED DESCRIPTION

None. 36586

# 36587 EXIT STATUS

If the *utility* utility is invoked, the exit status of *time* shall be the exit status of *utility*; otherwise, 36588 the *time* utility shall exit with one of the following values: 36589

Utilities time

- 36590 1-125 An error occurred in the *time* utility.
- 36591 126 The utility specified by *utility* was found but could not be invoked.
- 36592 127 The utility specified by *utility* could not be found.

#### 36593 CONSEQUENCES OF ERRORS

36594 Default.

# 36595 APPLICATION USAGE

The *command, env, nice, nohup, time,* and *xargs* utilities have been specified to use exit code 127 if an error occurs so that applications can distinguish "failure to find a utility" from "invoked utility exited with an error indication". The value 127 was chosen because it is not commonly used for other meanings; most utilities use small values for "normal error conditions" and the values above 128 can be confused with termination due to receipt of a signal. The value 126 was chosen in a similar manner to indicate that the utility could be found, but not invoked. Some scripts produce meaningful error messages differentiating the 126 and 127 cases. The distinction between exit codes 126 and 127 is based on KornShell practice that uses 127 when all attempts to *exec* the utility fail with [ENOENT], and uses 126 when any attempt to *exec* the utility fails for any other reason.

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

#### 36608 EXAMPLES

It is frequently desirable to apply *time* to pipelines or lists of commands. This can be done by placing pipelines and command lists in a single file; this file can then be invoked as a utility, and the *time* applies to everything in the file.

Alternatively, the following command can be used to apply *time* to a complex command:

36613 time sh -c 'complex-command-line'

# 36614 RATIONALE

The *time* utility when originally proposed for this volume of IEEE Std. 1003.1-200x, was rejected because it was not useful for portable applications:

- The underlying CPU definitions from the System Interfaces volume of IEEE Std. 1003.1-200x are vague, so the numeric output could not be compared accurately between systems or even between invocations.
- The creation of portable benchmark programs was outside the scope this volume of IEEE Std. 1003.1-200x.

However, *time* does fit in the scope of user portability. Human judgement can be applied to the analysis of the output, and it could be very useful in hands-on debugging of applications or in providing subjective measures of system performance. Hence it has been included in this volume of IEEE Std. 1003.1-200x.

The default output format has been left unspecified because historical implementations differ greatly in their style of depicting this numeric output. The  $-\mathbf{p}$  option was invented to provide scripts a common means of obtaining this information.

In the KornShell, *time* is a shell reserved word that can be used to time an entire pipeline, rather than just a simple command. The POSIX definition has been worded to allow this implementation. Consideration was given to invalidating this approach because of the historical model from the C shell and System V shell. However, since the System V *time* utility historically has not produced accurate results in pipeline timing (because the constituent processes are not all owned by the same parent process, as allowed by POSIX), it did not seem worthwhile to

**time** Utilities

36635 break historical KornShell usage.

The term *utility* is used, rather than *command*, to highlight the fact that shell compound commands, pipelines, special built-ins, and so on, cannot be used directly. However, *utility* 

includes user application programs and shell scripts, not just the standard utilities.

**36639 FUTURE DIRECTIONS** 

36640 None.

36641 SEE ALSO

sh, the System Interfaces volume of IEEE Std. 1003.1-200x, times()

**36643 CHANGE HISTORY** 

36644 First released in Issue 2.

36645 Issue 4

36646 Aligned with the ISO/IEC 9945-2:1993 standard.

36647 **Issue 6** 

This utility is now marked as part of the User Portability Utilities option.

**Utilities** touch

# 36649 **NAME**

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36650 touch — change file access and modification times

### 36651 SYNOPSIS

36652 touch [-acm][ -r ref\_file | -t time] file...

#### 36653 DESCRIPTION

The *touch* utility shall change the modification times, access times, or both of files. The modification time shall be equivalent to the value of the *st\_mtime* member of the **stat** structure for a file, as described in the System Interfaces volume of IEEE Std. 1003.1-200x; the access time shall be equivalent to the value of *st\_atime*.

The time used can be specified by the -t *time* option-argument, the corresponding time fields of the file referenced by the -r *ref\_file* option-argument, or the *date\_time* operand, as specified in the following sections. If none of these are specified, *touch* shall use the current time (the value returned by the equivalent of the *time*() function defined in the System Interfaces volume of IEEE Std. 1003.1-200x).

For each *file* operand, *touch* shall perform actions equivalent to the following functions defined in the System Interfaces volume of IEEE Std. 1003.1-200x:

- 1. If *file* does not exist, a *creat()* function call is made with the *file* operand used as the *path* argument and the value of the bitwise-inclusive OR of S\_IRUSR, S\_IWUSR, S\_IRGRP, S\_IWGRP, S\_IROTH, and S\_IWOTH used as the *mode* argument.
- 2. The *utime*() function is called with the following arguments:
  - a. The *file* operand is used as the *path* argument.
  - b. The **utimbuf** structure members *actime* and *modtime* are determined as described in the OPTIONS section.

# 36672 OPTIONS

The *touch* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

36675 The following options shall be supported:

36676 36677	-a	Change the access time of $\it file$ . Do not change the modification time unless $-{\bf m}$ is also specified.					
36678 36679	-c	Do not create a specified <i>file</i> if it does not exist. Do not write any diagnostic messages concerning this condition.					
36680 36681	- <b>m</b>	Change the modification time of <i>file</i> . Do not change the access time unless $-\mathbf{a}$ is also specified.					
36682 36683	-r ref_file	Use the corresponding time of the file named by the path name <i>ref_file</i> instead of the current time.					
36684 36685	−t time	Use the specified <i>time</i> instead of the current time. The option-argument shall be a decimal number of the form:					
36686		[CC]YY]MMDDhhmm[.SS]					
36687		where each two digits represents the following:					
36688		MM The month of the year [01-12].					
36689		DD The day of the month [01-31].					

**touch** Utilities

36690		hh	The hour of the da	y [00-23].			
36691		mm	The minute of the		].		
36692		CC	The first two digits	s of the year	(the century).		
36693		YY	The second two di	gits of the y	ear.		
36694		SS	The second of the	minute [00-	61].		
36695 36696			C and YY shall be odd. If YY is specified,			n, the current year shall be lerived as follows:	
36697				If YY is:	CC becomes:		
36698 36699				69-99 00-68	19 20		
36700 36701 36702 36703 MAN 36704 36705		the resu error sta but it s 2038, C	ulting time value pro atus. The range of va hall extend to at lea coordinated Univers	ecedes the alid times p ast the time al Time. So	Epoch, <i>touch</i> sha ast the Epoch is e 0 hours, 0 min ome systems ma	TZ environment variable. If all exit immediately with an implementation-dependent, nutes, 0 seconds, January 1, ay not be able to represent gned int as a time holder.	
36706 36707 36708 36709		61, and refer to	the resulting time,	as affected esulting tir	by the <i>TZ</i> enverne shall be one	of leap seconds. If SS is 60 or ironment variable, does not or two seconds after a time to be zero.	
36710 36711		her the $-\mathbf{a}$ nor $-\mathbf{m}$ options were specified, <i>touch</i> shall behave as if both the $-\mathbf{a}$ and $-\mathbf{m}$ is were specified.					
36712 <b>OPERA</b> 36713		ng operan	ds shall be supporte	ed:			
36714 36715 <b>STDIN</b>	file	A path	name of a file whose	times shall	be modified.		
36716 <b>31DIN</b>	Not used.						
36717 <b>INPUT</b> 36718	<b>FILES</b> None.						
36719 <b>ENVIR</b> 36720	ONMENT VA		S nment variables shal	ll affect the	execution of <i>tou</i>	ch:	
36721 36722 36723 36724 36725	LANG	If <i>LAN</i> depend	<i>G</i> is unset or null, ent default locale she in an invalid setting,	the corres	sponding value . If any of the ir	iables that are unset or null. from the implementation- nternationalization variables if none of the variables had	
36726 36727	LC_ALL		to a non-empty s cionalization variable		e, override the	e values of all the other	
36728 36729 36730	LC_CTYPE		ers (for example, s	-	_	ces of bytes of text data as o multi-byte characters in	
36731 36732	LC_MESSA		ine the locale that	should be	used to affect	the format and contents of	

**Utilities** touch

36733 diagnostic messages written to standard error. **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 36734 XSI TZDetermine the timezone to be used for interpreting the *time* option-argument. 36735 36736 ASYNCHRONOUS EVENTS Default. 36737 **36738 STDOUT** Not used. 36739 **36740 STDERR** 36741 Used only for diagnostic messages. 36742 OUTPUT FILES None. 36743 36744 EXTENDED DESCRIPTION 36745 None. 36746 EXIT STATUS The following exit values shall be returned: 36747 The utility executed successfully and all requested changes were made. 36748 >0 An error occurred. 36749 36750 CONSEQUENCES OF ERRORS 36751 Default. 36752 APPLICATION USAGE The interpretation of time is taken to be seconds since the Epoch (see the System Interface 36753 36754 Definitions volume of IEEE Std. 1003.1-200x, Section 3.342, Seconds Since the Epoch). It should noted that implementations conforming to the System Interfaces volume of 36755 IEEE Std. 1003.1-200x do not take leap seconds into account when computing seconds since the 36756 36757 Epoch. When SS=60 is used, the resulting time always refers to 1 plus seconds since the Epoch for a time when SS=59. 36758 36759 Although the -t time option-argument and the obsolescent date\_time operand specify values in 1969, the access time and modification time fields are defined in terms of seconds since the 36760 Epoch (midnight on 1 January 1970 UTC). Therefore, depending on the value of TZ when touch is 36761 run, there is never more than a few valid hours in 1969 and there need not be any valid times in 36762 1969. 36763 One ambiguous situation occurs if -t time is not specified, -r ref\_file is not specified, and the first 36764 operand is an eight or ten-digit decimal number. A portable script can avoid this problem by 36765 using: 36766 touch -- file 36767 36768 touch ./file 36769 in this case. 36770 36771 EXAMPLES

None.

**touch** Utilities

### 36773 RATIONALE

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The functionality of *touch* is described almost entirely through references to functions in the System Interfaces volume of IEEE Std. 1003.1-200x. In this way, there is no duplication of effort required for describing such side effects as the relationship of user IDs to the user database, permissions, and so on.

There are some significant differences between the *touch* utility in this volume of IEEE Std. 1003.1-200x and those in System V and BSD systems. They are upward-compatible for historical applications from both implementations:

- 1. In System V, an ambiguity exists when a path name that is a decimal number leads the operands; it is treated as a time value. In BSD, no *time* value is allowed; files may only be *touch*ed to the current time. The –t *time* construct solves these problems for future portable applications (note that the –t option is not historical practice).
- 2. The inclusion of the century digits, *CC*, is also new. Note that a ten-digit *time* value is treated as if *YY*, and not *CC*, were specified. The caveat about the range of dates following the Epoch was included as recognition that some implementations are not able to represent dates beyond 18 January 2038 because they use **signed int** as a time holder.

The **-r** option was added because several comments requested this capability. This option was named **-f** in an early proposal, but was changed because the **-f** option is used in the BSD version of *touch* with a different meaning.

At least one historical implementation of *touch* incremented the exit code if –c was specified and the file did not exist. This volume of IEEE Std. 1003.1-200x requires exit status zero if no errors occur.

# **36795 FUTURE DIRECTIONS**

36796 Applications should use the  $-\mathbf{r}$  or  $-\mathbf{t}$  options.

# **36797 SEE ALSO**

date, the System Interfaces volume of IEEE Std. 1003.1-200x, creat(), time(), <sys/stat.h>

### **36799 CHANGE HISTORY**

36800 First released in Issue 2.

# 36801 Issue 4

36802 Aligned with the ISO/IEC 9945-2: 1993 standard.

# 36803 **Issue 6**

36804 The obsolescent *date\_time* operand is removed.

The Open Group corrigenda item U027/1 has been applied. This extends the range of valid time past the Epoch to at least the time 0 hours, 0 minutes, 0 seconds, January 1, 2038, Coordinated Universal Time. This is a new requirement on POSIX implementations.

# 36808 Notes to Reviewers

36809 This section with side shading will not appear in the final copy. - Ed.

Should leap seconds be 00-61? c9x infers that it is only 00-60, and astronomers confirm that double leap seconds do not occur.

**Utilities** tput

# 36812 **NAME** 36813 tput — change terminal characteristics 36814 SYNOPSIS 36815 UP tput [-T type] operand... 36816 36817 **DESCRIPTION** 36818 36819 36820 36821

The tput utility shall display terminal-dependent information. The manner in which this information is retrieved is unspecified. The information displayed shall clear the terminal screen, initialize the user's terminal, or reset the user's terminal, depending on the operand given. The exact consequences of displaying this information are unspecified.

#### 36822 OPTIONS

36823 tput utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 36824

The following option shall be supported: 36825

-T type Indicate the type of terminal. If this option is not supplied and the *TERM* variable 36826 36827 is unset or null, an unspecified default terminal type shall be used. The setting of 36828 *type* shall take precedence over the value in *TERM*.

#### 36829 OPERANDS

The following strings shall be supported as operands by the implementation in the POSIX locale: 36830

36831 clear Display the clear-screen sequence.

Display the sequence that initializes the user's terminal in an implementation-36832 init 36833 dependent manner.

36834 reset Display the sequence that resets the user's terminal in an implementation-

36835 dependent manner.

If a terminal does not support any of the operations described by these operands, this shall not 36836 36837 be considered an error condition.

# 36838 STDIN

36839 Not used.

# 36840 INPUT FILES

36841 None.

# **36842 ENVIRONMENT VARIABLES**

The following environment variables shall affect the execution of tput: 36843

LANG Provide a default value for the internationalization variables that are unset or null. 36844 If LANG is unset or null, the corresponding value from the implementation-36845 dependent default locale shall be used. If any of the internationalization variables 36846 contains an invalid setting, the utility shall behave as if none of the variables had 36847 been defined. 36848

LC ALL If set to a non-empty string value, override the values of all the other 36849

internationalization variables. 36850

Determine the locale for the interpretation of sequences of bytes of text data as 36851  $LC\_CTYPE$ characters (for example, single-byte as opposed to multi-byte characters in 36852

arguments). 36853

LC MESSAGES 36854

Determine the locale that should be used to affect the format and contents of 36855

**tput** Utilities

36856		diagnostic messages written to standard error.					
36857 XSI	NLSPAT	TH Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .					
36858 36859	TERM	Determine the terminal type. If this variable is unset or null, and if the $-\mathbf{T}$ option is not specified, an unspecified default terminal type shall be used.					
36860 <b>ASYNC</b> 36861	<b>HRONO</b> Default.						
36862 <b>STDOU</b> 36863 36864 36865	If standard output is a terminal device, it may be used for writing the appropriate sequence to clear the screen or reset or initialize the terminal. If standard output is not a terminal device,						
36866 <b>STDER</b> 36867		ly for diagnostic messages.					
36868 <b>OUTPU</b> 36869	<b>T FILES</b> None.						
36870 <b>EXTEN</b> 1 36871	DED DES None.	SCRIPTION					
36872 <b>EXIT ST</b> 36873		owing exit values shall be returned:					
36874	0 The	e requested string was written successfully.					
36875	1 Uns	specified.					
36876	2 Usa	nge error.					
36877	3 No	information is available about the specified terminal type.					
36878	4 The	e specified operand is invalid.					
36879	>4 An	error occurred.					
36880 CONSE 36881 36882		<b>ES OF ERRORS</b> f the operands is not available for the terminal, <i>tput</i> continues processing the remaining ls.					
36883 <b>APPLIC</b> 36884 36885	The diff	USAGE ference between resetting and initializing a terminal is left unspecified, as they vary based on hardware types. In general, resetting is a more severe action.					
36886 36887 36888 36889 36890	might m for later	rminals use control characters to perform the stated functions, and on such terminals it nake sense to use <i>tput</i> to store the initialization strings in a file or environment variable use. However, because other terminals might rely on system calls to do this work, the doutput cannot be used in a portable manner, such as the following non-portable cts:					
36891	ClearV	ar='tput clear'					

Application writers should note that this utility need not be provided on systems that do not

tput reset | mailx -s "Wake Up" ddg

support the User Portability Utilities option.

36892

Utilities tput

### 36895 EXAMPLES 1. Initialize the terminal according to the type of terminal in the environmental variable 36896 36897 *TERM.* This command can be included in a .profile file. 36898 tput init 2. Reset a 450 terminal. 36899 36900 tput -T 450 reset 36901 RATIONALE 36902 The list of operands was reduced to a minimum for the following reasons: The only features chosen were those that were likely to be used by human users interacting 36903 with a terminal. 36904 • Specifying the full *terminfo* set was not considered desirable, but the standard developers did 36905 not want to select among operands. 36906 • This volume of IEEE Std. 1003.1-200x does not attempt to provide applications with 36907 sophisticated terminal handling capabilities, as that falls outside of its assigned scope and 36908 intersects with the responsibilities of other standards bodies. 36909 The difference between resetting and initializing a terminal is left unspecified as this varies 36910 36911 greatly based on hardware types. In general, resetting is a more severe action. The exit status of 1 is historically reserved for finding out if a Boolean operand is not set. 36912 36913 Although the operands were reduced to a minimum, the exit status of 1 should still be reserved 36914 for the Boolean operands, for those sites that wish to support them. 36915 FUTURE DIRECTIONS None. 36916 36917 SEE ALSO 36918 stty, tabs 36919 CHANGE HISTORY

This utility is now marked as part of the User Portability Utilities option.

First released in Issue 4.

36920

36922

36921 Issue 6

tr **Utilities** 

36923 <b>NAME</b> 36924							
36925 <b>SYNOP</b>	CVNOPCIC						
36926	tr [-c   -C][-s] string1 string2						
36927	tr -s [-c	-C] string1					
36928	tr -d [-c	tr -d [-c   -C] string1					
36929	tr -ds [-	c   -C] string1 string2					
36930 <b>DESCR</b>	IPTION		- 1				
36931 36932 36933	The <i>tr</i> utility of selected of	shall copy the standard input to the standard output with substitution or deletion characters. The options specified and the <i>string1</i> and <i>string2</i> operands shall control that occur while copying characters and single-character collating elements.	1				
36934 <b>OPTIO</b> I	NS						
36935 36936		shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Utility Syntax Guidelines.					
36937	The following	ng options shall be supported:					
36938 36939	<b>-с</b>	Complement the set of values specified by <i>string1</i> . See the EXTENDED DESCRIPTION section.					
36940 36941	-C	Complement the set of characters specified by <i>string1</i> . See the EXTENDED DESCRIPTION section.					
36942	$-\mathbf{d}$	Delete all occurrences of input characters that are specified by <i>string1</i> .					
36943 36944	<b>−s</b>	Replace instances of repeated characters with a single character, as described in the EXTENDED DESCRIPTION section.					
36945 <b>OPERA</b> 36946		ng operands shall be supported:					
36947	string1, strin	σ2					
36948	5u.1.61, 5u.1.	Translation control strings. Each string shall represent a set of characters to be					
36949		converted into an array of characters used for the translation. For a detailed					
36950 36951		description of how the strings are interpreted, see the EXTENDED DESCRIPTION section.					
36952 <b>STDIN</b>							
36953	The standard input can be any type of file.						
36954 <b>INPUT</b> 36955	<b>FILES</b> None.						
36956 ENVIR	ONMENT VA	ARIABLES					
36957		ng environment variables shall affect the execution of <i>tr</i> :					
36958 36959 36960	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables					
36961 36962		contains an invalid setting, the utility shall behave as if none of the variables had been defined.					
36963 36964	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.					

Utilities tr

36965 LC\_COLLATE 36966 Determine the locale for the behavior of range expressions and equivalence classes. 36967 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in 36968 arguments) and the behavior of character classes. 36969 LC\_MESSAGES 36970 Determine the locale that should be used to affect the format and contents of 36971 diagnostic messages written to standard error. 36972 **NLSPATH** Determine the location of message catalogs for the processing of LC MESSAGES. 36973 XSI **36974 ASYNCHRONOUS EVENTS** Default. 36975 **36976 STDOUT** The *tr* output shall be identical to the input, with the exception of the specified transformations. 36977 **36978 STDERR** Used only for diagnostic messages. 36979 36980 OUTPUT FILES 36981 None. 36982 EXTENDED DESCRIPTION The operands *string1* and *string2* (if specified) define two arrays of characters. The constructs in 36983 the following list can be used to specify characters or single-character collating elements. If any 36984 of the constructs result in multi-character collating elements, tr shall exclude, without a 36985 diagnostic, those multi-character elements from the resulting array. 36986 Any character not described by one of the conventions below represents itself. 36987 character \octal Octal sequences can be used to represent characters with specific coded values. An 36988 octal sequence shall consist of a backslash followed by the longest sequence of one, 36989 36990 two, or three-octal-digit characters (01234567). The sequence shall cause the value whose encoding is represented by the one, two, or three-digit octal integer to be 36991 placed into the array. If the size of a byte on the system is greater than nine bits, the 36992 valid escape sequence used to represent a byte is implementation-dependent. 36993 Multi-byte characters require multiple, concatenated escape sequences of this type, 36994 including the leading '\' for each byte. 36995 \character The backslash-escape sequences in the System Interface Definitions volume of 36996 36997 IEEE Std. 1003.1-200x, Table 5-1, Escape Sequences and Associated Actions ('\\', '\a', '\b', '\f', '\n', '\r', '\t', '\v') shall be supported. The results of 36998 using any other character, other than an octal digit, following the backslash are 36999 unspecified. 37000

c–c

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37008 37009 Represents the range of collating elements between the range endpoints (as long as neither endpoint is an octal sequence of the form  $\colon cotal$ ), inclusive, as defined by the current setting of the  $LC\_COLLATE$  locale category. The application shall ensure that the starting endpoint precedes the second endpoint in the current collation order. The characters or collating elements in the range shall be placed in the array in ascending collation sequence.

If either or both of the range endpoints are octal sequences of the form \octal, this shall represent the range of specific coded values between the two range endpoints, inclusive.

**tr** Utilities

		_						
37010 37011 37012	[:class:]	Represents all characters belonging to the defined character class, as defined by the current setting of the <i>LC_CTYPE</i> locale category. The following character class names shall be accepted when specified in <i>string1</i> :						
37013 37014		alnum alpha	blank cntrl	digit graph	lower print	punct space	upper xdigit	
37015 XSI 37016 37017		In addition, character class expressions of the form [:name:] shall be recogn those locales where the <i>name</i> keyword has been given a <b>charclass</b> definition <i>LC_CTYPE</i> category.						
37018 37019 37020 37021 37022 37023 37024 37025 37026 37027 37028 37029		shall be acce are valid in lower, response specification appears in characters of locale. When shall contain of the current	epted in s string2 an ectively) a shall be string1 an from the in [:upper:] a the chain locale.	tring2. Ond then on is specification interpret in the firm of the firm of the firm of the firm of the firm of the second in the	therwise, nly if the ed in the ed as a rer:] appea mapping in string om the told the characted characterist.	only cha correspondence of the control of the contr	any of the character class names racter class names <b>lower</b> or <b>upper</b> onding character class ( <b>upper</b> and lative position in <i>string1</i> . Such a case conversion. When [: <i>lower</i> :] <i>ing2</i> , the arrays shall contain the <i>C_CTYPE</i> category of the current wer:] appears in <i>string2</i> , the arrays apping in the <i>LC_CTYPE</i> category ach mapping pair shall be in the each mapping pair shall be in the	
37030 37031		-	Except for case conversion, the characters specified by a character class expression shall be placed in the array in an unspecified order.					
37032 37033		If the name locale, the b	•			define a v	valid character class in the current	
37034 37035 37036 37037 37038 37039	[=equiv=]	class as equal category. A string2 when	<i>uiv</i> , as d n equival n it is bei	lefined by ence class ing used	y the curs express by the co	rrent set ion shall mbined -	elonging to the same equivalence ting of the <i>LC_COLLATE</i> locale be allowed only in <i>string1</i> , or in -d and -s options. The characters ed in the array in an unspecified	
37040 37041 37042 37043 37044 37045	[x*n]	used to map n is omitted based seque	multiple or is zero ence to the nterprete	e characte o, it shall e length o	rs to one, be interpr of the <i>strir</i>	it is only reted as la ng1-based	eter <i>x</i> . Because this expression is valid when it occurs in <i>string2</i> . If arge enough to extend the <i>string2</i> -l sequence. If <i>n</i> has a leading zero, wise, it shall be interpreted as a	
37046	When the -	− <b>d</b> option is not specified:						
37047 37048 37049	• Each input character found in the array specified by <i>string1</i> shall be replaced by the character in the same relative position in the array specified by <i>string2</i> . When the array specified by <i>string2</i> is shorter that the one specified by <i>string1</i> , the results are unspecified.					ng2. When the array specified by		
37050 37051 37052 37053	• If the <b>–C</b> option is specified, the complements of the characters specified by <i>string1</i> (the set of all characters in the current character set, as defined by the current setting of <i>LC_CTYPE</i> , except for those actually specified in the <i>string1</i> operand) shall be placed in the array in ascending collation sequence, as defined by the current setting of <i>LC_COLLATE</i> .					the current setting of <i>LC_CTYPE</i> , l) shall be placed in the array in		
37054		option is spec		_		e values s	pecified by <i>string1</i> shall be placed	

in the array in ascending order by binary value.

Utilities tr

• Because the order in which characters specified by character class expressions or equivalence class expressions is undefined, such expressions should only be used if the intent is to map several characters into one. An exception is case conversion, as described previously.

When the  $-\mathbf{d}$  option is specified:

- Input characters found in the array specified by string1 shall be deleted.
- When the **–C** option is specified with **–d**, all characters except those specified by *string1* shall be deleted. The contents of *string2* are ignored, unless the **–s** option is also specified.
  - When the -c option is specified with -d, all values except those specified by *string1* shall be deleted. The contents of *string2* shall be ignored, unless the -s option is also specified.
  - The same string cannot be used for both the **-d** and the **-s** option; when both options are specified, both *string1* (used for deletion) and *string2* (used for squeezing) shall be required.

When the -s option is specified, after any deletions or translations have taken place, repeated sequences of the same character shall be replaced by one occurrence of the same character, if the character is found in the array specified by the last operand. If the last operand contains a character class, such as the following example:

```
37071 tr -s '[:space:]'
```

the last operand's array shall contain all of the characters in that character class. However, in a case conversion, as described previously, such as:

```
37074 tr -s '[:upper:]' '[:lower:]'
```

the last operand's array shall contain only those characters defined as the second characters in each of the **toupper** or **tolower** character pairs, as appropriate.

37077 An empty string used for *string1* or *string2* produces undefined results.

# 37078 EXIT STATUS

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37079 The following exit values shall be returned:

37080 0 All input was processed successfully.

37081 >0 An error occurred.

# 37082 CONSEQUENCES OF ERRORS

37083 Default.

### 37084 APPLICATION USAGE

If necessary, *string1* and *string2* can be quoted to avoid pattern matching by the shell.

If an ordinary digit (representing itself) is to follow an octal sequence, the octal sequence must use the full three digits to avoid ambiguity.

When *string2* is shorter than *string1*, a difference results between historical System V and BSD systems. A BSD system pads *string2* with the last character found in *string2*. Thus, it is possible to do the following:

```
37091 tr 0123456789 d
```

which would translate all digits to the letter 'd'. Since this area is specifically unspecified in this volume of IEEE Std. 1003.1-200x, both the BSD and System V behaviors are allowed, but a portable application cannot rely on the BSD behavior. It would have to code the example in the following way:

```
37096 tr 0123456789 '[d*]'
```

**tr** Utilities

It should be noted that, despite similarities in appearance, the string operands used by *tr* are not regular expressions.

Unlike some historical implementations, this definition of the *tr* utility correctly processes NUL characters in its input stream. NUL characters can be stripped by using:

```
37101 tr -d '\000'
```

### 37102 EXAMPLES

 1. The following example creates a list of all words in **file1** one per line in **file2**, where a word is taken to be a maximal string of letters.

```
tr -cs "[:alpha:]" "[\n*]" <file1 >file2
```

2. The next example translates all lowercase characters in **file1** to uppercase and writes the results to standard output.

```
tr "[:lower:]" "[:upper:]" <file1</pre>
```

Note that the caveat expressed in the corresponding Issue 3 example is no longer in effect. This case conversion is now a special case that employs the **tolower** and **toupper** classifications, ensuring that proper mapping is accomplished (when the locale is correctly defined).

3. This example uses an equivalence class to identify accented variants of the base character 'e' in **file1**, which are stripped of diacritical marks and written to **file2**.

```
tr "[=e=]" e <file1 >file2
```

# 37116 RATIONALE

In some early proposals, an explicit option  $-\mathbf{n}$  was added to disable the historical behavior of stripping NUL characters from the input. It was considered that automatically stripping NUL characters from the input was not correct functionality. However, the removal of  $-\mathbf{n}$  in a later proposal does not remove the requirement that tr correctly process NUL characters in its input stream. NUL characters can be stripped by using  $tr-\mathbf{d}$  `\000'.

Historical implementations of *tr* differ widely in syntax and behavior. For example, the BSD version has not needed the bracket characters for the repetition sequence. The POSIX Shell and Utilities *tr* syntax is based more closely on the System V and XPG3 model while attempting to accommodate historical BSD implementations. In the case of the short *string2* padding, the decision was to unspecify the behavior and preserve System V and XPG3 scripts, which might find difficulty with the BSD method. The assumption was made that BSD users of *tr* have to make accommodations to meet the POSIX Shell and Utilities syntax. Since it is possible to use the repetition sequence to duplicate the desired behavior, whereas there is no simple way to achieve the System V method, this was the correct, if not desirable, approach.

The use of octal values to specify control characters, while having historical precedents, is not portable. The introduction of escape sequences for control characters should provide the necessary portability. It is recognized that this may cause some historical scripts to break.

An early proposal included support for multi-character collating elements. It was pointed out that, while tr does employ some syntactical elements from REs, the aim of tr is quite different; ranges, for example, do not have a similar meaning ("any of the chars in the range matches", versus "translate each character in the range to the output counterpart"). As a result, the previously included support for multi-character collating elements has been removed. What remains are ranges in current collation order (to support, for example, accented characters), character classes, and equivalence classes.

Utilities tr

37141 In XPG3 the [:class:] and [=equiv=] conventions are shown with double brackets, as in RE syntax. 37142 However, tr does not implement RE principles; it just borrows part of the syntax. Consequently, [:class:] and [=equiv=] should be regarded as syntactical elements on a par with [x\*n], which is 37143 not an RE bracket expression. 37144 The standard developers will consider changes to *tr* that allow it to translate characters between 37145 different character encodings, or they will consider providing a new utility to accomplish this. 37146 On historical System V systems, a range expression requires enclosing square-brackets, such as: 37147 tr '[a-z]' '[A-Z]' 37148 37149 However, BSD-based systems did not require the brackets, and this convention is used by POSIX Shell and Utilities to avoid breaking large numbers of BSD scripts: 37150 37151 tr a-z A-Z The preceding System V script will continue to work because the brackets, treated as regular 37152 37153 characters, are translated to themselves. However, any System V script that relied on a-z 37154 representing the three characters '-, ' and 'z' have to be rewritten as az-. A prior version of IEEE Std. 1003.1-200x had a -c option that behaved similarly to the -C option, 37155 but did not supply functionality equivalent to the -c option specified in IEEE Std. 1003.1-200x. 37156 This meant that historical practice of being able to specify  $tr - d \geq 00 - 377$  (which would delete 37157 all bytes with the top bit set) would have no effect because, in the C locale, bytes with the values 37158 octal 200 to octal 377 are not characters. 37159 The earlier version also said that octal sequences referred to collating elements and could be 37160 placed adjacent to each other to specify multi-byte characters. However, it was noted that this 37161 37162 caused ambiguities because tr would not be able to tell whether adjacent octal sequences were 37163 intending to specify multi-byte characters or multiple single byte characters. IEEE Std. 1003.1-200x specifies that octal sequences always refer to single byte binary values. 37164 37165 FUTURE DIRECTIONS 37166 None. 37167 SEE ALSO 37168 37169 CHANGE HISTORY 37170 First released in Issue 2. 37171 Issue 4 37172 Aligned with the ISO/IEC 9945-2: 1993 standard. 37173 Issue 6 The -C operand is added, and the description of the -c operand is changed to align with the 37174 IEEE P1003.2b draft standard. 37175

The normative text is reworded to avoid use of the term "must" for application requirements.

**true** Utilities

37177 **NAME** true — return true value 37178 37179 SYNOPSIS 37180 true 37181 **DESCRIPTION** 37182 The true utility shall return with exit code zero. **37183 OPTIONS** 37184 None. 37185 **OPERANDS** 37186 None. 37187 **STDIN** Not used. 37189 INPUT FILES 37190 None. 37191 ENVIRONMENT VARIABLES 37192 None. 37193 ASYNCHRONOUS EVENTS 37194 Default. 37195 **STDOUT** 37196 Not used. 37197 STDERR 37198 None. 37199 OUTPUT FILES 37200 None. 37201 EXTENDED DESCRIPTION 37202 None. 37203 EXIT STATUS 37204 Default. 37205 CONSEQUENCES OF ERRORS 37206 None. 37207 APPLICATION USAGE This utility is typically used in shell scripts, as shown in the EXAMPLES section. The special 37208 37209 built-in utility: is sometimes more efficient than true. 37210 EXAMPLES This command is executed forever: 37211 37212 while true 37213 37214 command

done

**Utilities true** 

# 37216 RATIONALE

The *true* utility has been retained in this volume of IEEE Std. 1003.1-200x, even though the shell special built-in: provides similar functionality, because *true* is widely used in historical scripts

and is less cryptic to novice script readers.

# **37220 FUTURE DIRECTIONS**

37221 None.

37222 **SEE ALSO** 

37223 false, Section 2.9 on page 67

37224 CHANGE HISTORY

First released in Issue 2.

37226 Issue 4

37227 Aligned with the ISO/IEC 9945-2: 1993 standard.

**tsort** Utilities

37228 **NAME** 37229 tsort — topological sort 37230 SYNOPSIS 37231 XSI tsort [file] 37232 37233 DESCRIPTION The tsort utility shall write to standard output a totally ordered list of items consistent with a 37234 partial ordering of items contained in the input. 37235 The application shall ensure that the input consists of pairs of items (non-empty strings) 37236 37237 separated by <br/> <br/>blank>s. Pairs of different items indicate ordering. Pairs of identical items indicate presence, but not ordering. 37238 37239 OPTIONS 37240 None. 37241 OPERANDS The following operand shall be supported: 37242 37243 file A path name of a text file to order. If no file operand is given, the standard input is used. 37244 37245 **STDIN** 37246 The standard input shall be a text file that is used if no *file* operand is given. 37247 INPUT FILES The input file named by the *file* operand is a text file. 37248 37249 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *tsort*: 37250 37251 LANG Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-37252 37253 dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had 37254 been defined. 37255 37256 LC ALL If set to a non-empty string value, override the values of all the other internationalization variables. 37257 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 37258 37259 characters (for example, single-byte as opposed to multi-byte characters in arguments and input files). 37260 LC\_MESSAGES 37261 Determine the locale that should be used to affect the format and contents of 37262 diagnostic messages written to standard error. 37263 NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 37264 37265 ASYNCHRONOUS EVENTS Default. 37266 **37267 STDOUT** 37268 The standard output shall be a text file consisting of the order list produced from the partially

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ordered input.

Utilities tsort

```
37270 STDERR
37271
             Used only for diagnostic messages.
37272 OUTPUT FILES
37273
             None.
37274 EXTENDED DESCRIPTION
37275
             None.
37276 EXIT STATUS
37277
             The following exit values shall be returned:
37278
                 Successful completion.
37279
             >0 An error occurred.
37280 CONSEQUENCES OF ERRORS
37281
             Default.
37282 APPLICATION USAGE
             The LC_COLLATE variable need not affect the actions of tsort. The output ordering is not
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37284
             lexicographic, but depends on the pairs of items given as input.
37285 EXAMPLES
             The command:
37286
37287
             tsort <<EOF
37288
             abccde
37289
             g g
37290
             fqef
             h h
37291
             EOF
37292
37293
             produces the output:
37294
             a
37295
             b
37296
             C
37297
             d
37298
             е
             £
37299
37300
             g
37301
             h
37302 RATIONALE
             None.
37304 FUTURE DIRECTIONS
37305
             None.
37306 SEE ALSO
             None.
37307
37308 CHANGE HISTORY
             First released in Issue 2.
37309
37310 Issue 4
37311
             Format reorganized.
             Internationalized environment variable support mandated.
37312
```

**tsort** Utilities

37313 **Issue 6** 

The normative text is reworded to avoid use of the term "must" for application requirements.

Utilities tty

#### 37315 **NAME** 37316 tty — return user's terminal name 37317 SYNOPSIS 37318 tty 37319 **DESCRIPTION** The tty utility shall write to the standard output the name of the terminal that is open as 37320 standard input. The name that is used shall be equivalent to the string that would be returned by 37321 the *ttyname*() function defined in the System Interfaces volume of IEEE Std. 1003.1-200x. 37322 37323 OPTIONS 37324 The tty utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 37325 37326 OPERANDS 37327 None. 37328 **STDIN** While no input is read from standard input, standard input shall be examined to determine 37329 37330 whether or not it is a terminal, and, if so, to determine the name of the terminal. 37331 INPUT FILES 37332 None. 37333 ENVIRONMENT VARIABLES 37334 The following environment variables shall affect the execution of *tty*: LANG Provide a default value for the internationalization variables that are unset or null. 37335 37336 If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables 37337 contains an invalid setting, the utility shall behave as if none of the variables had 37338 been defined. 37339 LC\_ALL If set to a non-empty string value, override the values of all the other 37340 internationalization variables. 37341 Determine the locale for the interpretation of sequences of bytes of text data as 37342 $LC\_CTYPE$ characters (for example, single-byte as opposed to multi-byte characters in 37343 37344 arguments). LC\_MESSAGES 37345 Determine the locale that should be used to affect the format and contents of 37346 37347 diagnostic messages written to standard error and informative messages written to standard output. 37348 **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 37349 XSI 37350 ASYNCHRONOUS EVENTS 37351 Default. 37352 **STDOUT** 37353 If the -s option is not specified and standard input is a terminal device, a path name of the terminal as specified by the ttyname() function defined in the System Interfaces volume of 37354 IEEE Std. 1003.1-200x shall be written in the following format: 37355 37356 "%s\n", <terminal name>

Otherwise, a message shall be written indicating that standard input is not connected to a

terminal. In the POSIX locale, the *tty* utility shall use the format:

37357

**tty** Utilities

```
37359
              "not a tty\n"
37360 STDERR
37361
              Used only for diagnostic messages.
37362 OUTPUT FILES
37363
              None.
37364 EXTENDED DESCRIPTION
37365
              None.
37366 EXIT STATUS
37367
              The following exit values shall be returned:
                  Standard input is a terminal.
37368
37369
                  Standard input is not a terminal.
37370
              >1 An error occurred.
37371 CONSEQUENCES OF ERRORS
37372
              Default.
37373 APPLICATION USAGE
37374
              This utility checks the status of the file open as standard input against that of a system-defined
              set of files. It is possible that no match can be found, or that the match found need not be the
37375
37376
              same file as that which was opened for standard input (although they are the same device).
              The -s option is useful only if the exit code is wanted. It does not rely on the ability to form a
37377
              valid path name. Portable applications should use test –t 0.
37378
37379 EXAMPLES
              None.
37380
37381 RATIONALE
              None.
37382
37383 FUTURE DIRECTIONS
              None.
37384
37385 SEE ALSO
37386
              The System Interfaces volume of IEEE Std. 1003.1-200x, isatty(), ttyname()
37387 CHANGE HISTORY
              First released in Issue 2.
37388
37389 Issue 4
37390
              Aligned with the ISO/IEC 9945-2: 1993 standard.
37391 Issue 5
37392
              The SYNOPSIS is changed to indicate two forms of the command, with the second form marked
37393
              as obsolete. This is a clarification and does not change the functionality published in previous
```

37394

issues.

Utilities type

37395 **NAME** 37396 type — write a description of command type 37397 SYNOPSIS 37398 XSI type name... 37399 37400 **DESCRIPTION** The type utility shall indicate how each argument would be interpreted if used as a command 37401 37402 37403 OPTIONS 37404 None. 37405 OPERANDS 37406 The following operand shall be supported: A name to be interpreted. 37407 name 37408 **STDIN** Not used. 37409 37410 INPUT FILES 37411 None. 37412 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *type*: 37413 37414 LANG Provide a default value for the internationalization variables that are unset or null. 37415 If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables 37416 contains an invalid setting, the utility shall behave as if none of the variables had 37417 37418 been defined.  $LC\_ALL$ If set to a non-empty string value, override the values of all the other 37419 37420 internationalization variables. Determine the locale for the interpretation of sequences of bytes of text data as 37421 LC\_CTYPE 37499 characters (for example, single-byte as opposed to multi-byte characters in 37423 arguments). 37424 LC\_MESSAGES Determine the locale that should be used to affect the format and contents of 37425 37426 diagnostic messages written to standard error. **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 37427 **PATH** 37428 Determine the location of *name*, as described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables. 37429 37430 ASYNCHRONOUS EVENTS Default. 37431 37432 **STDOUT** The standard output of *type* contains information about each operand in an unspecified format. 37433 The information provided typically identifies the operand as a shell built-in, function, alias, or 37434

keyword, and where applicable, may display the operand's path name.

**type** Utilities

```
37436 STDERR
37437
             Used only for diagnostic messages.
37438 OUTPUT FILES
37439
             None.
37440 EXTENDED DESCRIPTION
37441
             None.
37442 EXIT STATUS
37443
             The following exit values shall be returned:
37444
                 Successful completion.
37445
             >0 An error occurred.
37446 CONSEQUENCES OF ERRORS
             Default.
37447
37448 APPLICATION USAGE
37449
             Since type must be aware of the contents of the current shell execution environment (such as the
             lists of commands, functions, and built-ins processed by hash), it is always provided as a shell
37450
             regular built-in. If it is called in a separate utility execution environment, such as one of the
37451
37452
             following:
37453
             nohup type writer
37454
             find . -type f | xargs type
             it might not produce accurate results.
37455
37456 EXAMPLES
37457
             None.
37458 RATIONALE
37459
             None.
37460 FUTURE DIRECTIONS
             None.
37461
37462 SEE ALSO
37463
             command
37464 CHANGE HISTORY
37465
             First released in Issue 2.
37466 Issue 4
```

Relocated from the *sh* description to reflect its status as a regular built-in utility.

ulimit **Utilities** 

#### 37468 **NAME** 37469 ulimit — set or report file size limit 37470 SYNOPSIS 37471 XSI ulimit [-f][blocks] 37472 37473 **DESCRIPTION** The *ulimit* utility shall set or report the file-size writing limit imposed on files written by the 37474 shell and its child processes (files of any size may be read). Only a process with appropriate 37475 privileges can increase the limit. 37476 37477 OPTIONS 37478 The *ulimit* utility shall conform to the System Interface Definitions volume IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 37479 The following option shall be supported: 37480 -f Set (or report, if no *blocks* operand is present), the file size limit in blocks. The -f 37481 option shall also be the default case. 37482 37483 OPERANDS The following operand shall be supported: 37484 blocks 37485 The number of 512-byte blocks to use as the new file size limit. 37486 **STDIN** Not used. 37487 37488 INPUT FILES 37489 None. 37490 ENVIRONMENT VARIABLES 37491 The following environment variables shall affect the execution of *ulimit*: LANG Provide a default value for the internationalization variables that are unset or null. 37492 37493 If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables 37494 37495 contains an invalid setting, the utility shall behave as if none of the variables had been defined. 37496 LC ALL 37497 If set to a non-empty string value, override the values of all the other internationalization variables. 37498 37499 $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in 37500 37501 arguments). LC\_MESSAGES 37502 Determine the locale that should be used to affect the format and contents of 37503 diagnostic messages written to standard error. 37504 **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 37505

37506 ASYNCHRONOUS EVENTS Default.

**ulimit** Utilities

### **37508 STDOUT** 37509 The standard output shall be used when no blocks operand is present. If the current number of blocks is limited, the number of blocks in the current limit shall be written in the following 37510 37511 format: "%d\n", <number of 512-byte blocks> 37512 37513 If there is no current limit on the number of blocks, in the POSIX locale the following format shall be used: 37514 37515 "unlimited\n" **37516 STDERR** Used only for diagnostic messages. 37517 37518 OUTPUT FILES None. 37519 37520 EXTENDED DESCRIPTION 37521 None. 37522 EXIT STATUS The following exit values shall be returned: 37523 37524 Successful completion. 37525 >0 A request for a higher limit was rejected or an error occurred. 37526 CONSEQUENCES OF ERRORS Default. 37527 37528 APPLICATION USAGE Since *ulimit* affects the current shell execution environment, it is always provided as a shell 37529 37530 regular built-in. If it is called in separate utility execution environment, such as one of the 37531 following: 37532 nohup ulimit -f 10000 env ulimit 10000 37533 37534 it does not affect the file size limit of the caller's environment. Once a limit has been decreased by a process, it cannot be increased (unless appropriate 37535 37536 privileges are involved), even back to the original system limit. 37537 EXAMPLES 37538 Set the file size limit to 51 200 bytes: ulimit -f 100 37539 37540 RATIONALE None. 37541 37542 FUTURE DIRECTIONS 37543 None. 37544 SEE ALSO The System Interfaces volume of IEEE Std. 1003.1-200x, *ulimit()* 37545 37546 CHANGE HISTORY

37547

First released in Issue 2.

**Utilities ulimit** 

37548 **Issue 4** 

Relocated from the *sh* description to reflect its status as a regular built-in utility.

umask Utilities

37550 <b>NAME</b>							
37551	umask — ge	et or set the file mode creation mask					
37552 <b>SYNOP</b>	37552 SYNOPSIS						
37553	umask [-S][ $mask$ ]						
37554 <b>DESCR</b> 37555 37556 37557 37558	The <i>umask</i> utility shall set the file mode creation mask of the current shell execution environment (see Section 2.12 on page 90) to the value specified by the <i>mask</i> operand. This mask shall affect the initial value of the file permission bits of subsequently created files. If <i>umask</i> is called in a subshell or separate utility execution environment, such as one of the following:						
37559 37560 37561	(umask 002) nohup umask findexec umask \;						
37562	it shall not a	ffect the file mode creation mask of the caller's environment.					
37563 37564	If the <i>mask</i> operand is not specified, the <i>umask</i> utility shall write to standard output the value of the invoking process's file mode creation mask.						
37565 <b>OPTIO</b>	NS						
37566 37567		utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.					
37568	The following	ng option shall be supported:					
37569	-S	Produce symbolic output.					
37570 37571		output style is unspecified, but shall be recognized on a subsequent invocation of e same system as a <i>mask</i> operand to restore the previous file mode creation mask.					
37572 <b>OPERA</b> 37573		ng operand shall be supported:					
37574 37575 37576	mask	A string specifying the new file mode creation mask. The string is treated in the same way as the <i>mode</i> operand described in the EXTENDED DESCRIPTION section for <i>chmod</i> .					
37577 37578 37579		For a <i>symbolic_mode</i> value, the new value of the file mode creation mask shall be the logical complement of the file permission bits portion of the file mode specified by the <i>symbolic_mode</i> string.					
37580 37581 37582 37583		In a <i>symbolic_mode</i> value, the permissions <i>op</i> characters '+' and '-' shall be interpreted relative to the current file mode creation mask; '+' shall cause the bits for the indicated permissions to be cleared in the mask; '-' shall cause the bits for the indicated permissions to be set in the mask.					
37584 37585		The interpretation of <i>mode</i> values that specify file mode bits other than the file permission bits is unspecified.					
37586 MAN 37587		In the octal integer form of <i>mode</i> , the specified bits are set in the file mode creation mask.					
37588		The file mode creation mask shall be set to the resulting numeric value.					
37589 37590 37591		The default output of a prior invocation of <i>umask</i> on the same system with no operand also shall be recognized as a <i>mask</i> operand. The use of an operand obtained in this way is not obsolescent, even if it is an octal number.					

Utilities umask

#### 37592 **STDIN** 37593 Not used. 37594 INPUT FILES None. 37595 37596 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *umask*: 37597 37598 LANG Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-37599 dependent default locale shall be used. If any of the internationalization variables 37600 contains an invalid setting, the utility shall behave as if none of the variables had 37601 been defined. 37602 $LC\_ALL$ If set to a non-empty string value, override the values of all the other 37603 internationalization variables. 37604 Determine the locale for the interpretation of sequences of bytes of text data as 37605 $LC\_CTYPE$ characters (for example, single-byte as opposed to multi-byte characters in 37606 37607 arguments). LC\_MESSAGES 37608 Determine the locale that should be used to affect the format and contents of 37609 diagnostic messages written to standard error. 37610 37611 XSI **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 37612 ASYNCHRONOUS EVENTS Default. 37613 37614 **STDOUT** 37615 When the mask operand is not specified, the umask utility shall write a message to standard 37616 output that can later be used as a umask mask operand. 37617 If **–S** is specified, the message shall be in the following format: 37618 "u=%s,g=%s,o=%s\n", <owner permissions>, <group permissions>, 37619 <other permissions> 37620 where the three values shall be combinations of letters from the set $\{r, w, x\}$ ; the presence of a 37621 letter shall indicate that the corresponding bit is clear in the file mode creation mask. If a *mask* operand is specified, there shall be no output written to standard output. 37622 37623 **STDERR** Used only for diagnostic messages. 37625 OUTPUT FILES None. 37626 37627 EXTENDED DESCRIPTION None. 37628 37629 EXIT STATUS The following exit values shall be returned: 37630 37631 The file mode creation mask was successfully changed, or no *mask* operand was supplied.

>0 An error occurred.

**umask** Utilities

#### 37633 CONSEQUENCES OF ERRORS 37634 Default. 37635 APPLICATION USAGE 37636 Since umask affects the current shell execution environment, it is generally provided as a shell 37637 regular built-in. In contrast to the negative permission logic provided by the file mode creation mask and the 37638 octal number form of the *mask* argument, the symbolic form of the *mask* argument specifies those 37639 permissions that are left alone. 37640 37641 EXAMPLES 37642 Either of the commands: 37643 umask a=rx,ug+w umask 002 37644 37645 sets the mode mask so that subsequently created files have their S\_IWOTH bit cleared. After setting the mode mask with either of the above commands, the umask command can be 37646 37647 used to write out the current value of the mode mask: \$ umask 37648 0002 37649 (The output format is unspecified, but historical implementations use the obsolescent octal 37650 37651 integer mode format.) 37652 \$ umask -S 37653 u=rwx,g=rwx,o=rx 37654 Either of these outputs can be used as the mask operand to a subsequent invocation of the *umask* 37655 utility. Assuming the mode mask is set as above, the command: 37656 37657 umask q-w sets the mode mask so that subsequently created files have their S\_IWGRP and S\_IWOTH bits 37658 cleared. 37659 The command: 37660 umask --- -w 37661 37662 sets the mode mask so that subsequently created files have all their write bits cleared. Note that mask operands -r, -w, -x or anything beginning with a hyphen, must be preceded by "--" to 37663 37664 keep it from being interpreted as an option. 37665 RATIONALE Since *umask* affects the current shell execution environment, it is generally provided as a shell 37666 37667 regular built-in. If it is called in a subshell or separate utility execution environment, such as one of the following: 37668

37669 (umask 002) 37670 nohup umask ... 37671 find . -exec umask ... \;

it does not affect the file mode creation mask of the environment of the caller.

The description of the historical utility was modified to allow it to use the symbolic modes of chmod. The -s option used in early proposals was changed to -S because -s could be confused

*Utilities* umask

with a *symbolic\_mode* form of mask referring to the S\_ISUID and S\_ISGID bits.

# 37676 Notes to Reviewers

37677 This section with side shading will not appear in the final copy. - Ed.

37678 D1, XCU, ERN 355 suggests we should specify the default output. Suggestions please.

The default output style is implementation-dependent to permit implementors to provide migration to the new symbolic style at the time most appropriate to their users. An  $-\mathbf{o}$  flag to force octal mode output was omitted because the octal mode may not be sufficient to specify all of the information that may be present in the file mode creation mask when more secure file access permission checks are implemented.

It has been suggested that trusted systems developers might appreciate ameliorating the requirement that the mode mask "affects" the file access permissions, since it seems access control lists might replace the mode mask to some degree. The wording has been changed to say that it affects the file permission bits, and it leaves the details of the behavior of how they affect the file access permissions to the description in the System Interfaces volume of IEEE Std. 1003.1-200x.

# 37690 FUTURE DIRECTIONS

37691 None.

#### 37692 **SEE ALSO**

37693 *chmod*, the System Interfaces volume of IEEE Std. 1003.1-200x, *umask()* 

# 37694 CHANGE HISTORY

37695 First released in Issue 2.

#### 37696 Issue 4

37697 Aligned with the ISO/IEC 9945-2: 1993 standard.

### 37698 Issue 6

The following new requirements on POSIX implementations derive from alignment with the Single UNIX Specification:

• The octal mode is supported.

unalias Utilities

37702 **NAME** unalias — remove alias definitions 37703 37704 SYNOPSIS unalias *alias-name*.. 37705 UP 37706 unalias -a 37707 37708 **DESCRIPTION** 37709 The unalias utility shall remove the definition for each alias name specified. See Section 2.3.1 on page 40. The aliases shall be removed from the current shell execution environment; see Section 37710 37711 2.12 on page 90. 37712 OPTIONS The unalias utility shall conform to the System Interface Definitions volume of 37713 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 37714 The following option shall be supported: 37715 Remove all alias definitions from the current shell execution environment. 37716 37717 OPERANDS 37718 The following operand shall be supported: alias-name The name of an alias to be removed. 37719 37720 STDIN 37791 Not used. 37722 INPUT FILES 37723 None. 37724 ENVIRONMENT VARIABLES 37725 The following environment variables shall affect the execution of *unalias*: LANG 37726 Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-37727 dependent default locale shall be used. If any of the internationalization variables 37728 contains an invalid setting, the utility shall behave as if none of the variables had 37729 37730 been defined. LC\_ALL If set to a non-empty string value, override the values of all the other 37731 internationalization variables. 37732 37733 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 37734 characters (for example, single-byte as opposed to multi-byte characters in 37735 arguments). LC MESSAGES 37736 37737 Determine the locale that should be used to affect the format and contents of 37738 diagnostic messages written to standard error. Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 37739 XSI **NLSPATH** 

37741

37740 ASYNCHRONOUS EVENTS Default.

**Utilities** unalias

#### **37742 STDOUT** 37743 Not used. 37744 STDERR Used only for diagnostic messages. 37745 37746 OUTPUT FILES 37747 None. 37748 EXTENDED DESCRIPTION 37749 None. 37750 EXIT STATUS The following exit values shall be returned: 37751 37752 Successful completion. 37753 >0 One of the alias-name operands specified did not represent a valid alias definition, or an 37754 error occurred. 37755 CONSEQUENCES OF ERRORS Default. 37756 37757 APPLICATION USAGE 37758 Since unalias affects the current shell execution environment, it is generally provided as a shell 37759 regular built-in. 37760 Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option. 37761 37762 EXAMPLES 37763 None. 37764 RATIONALE 37765 The unalias description is based on that from historical KornShell implementations. Known differences exist between that and the C shell. The KornShell version was adopted to be 37766 consistent with all the other KornShell features in this volume of IEEE Std. 1003.1-200x, such as 37767 37768 command line editing. The -a option is the equivalent of the *unalias\** form of the C shell and is provided to address 37769 security concerns about unknown aliases entering the environment of a user (or application) 37770 37771 through the allowable implementation-dependent predefined alias route or as a result of an ENV file. (Although unalias could be used to simplify the "secure" shell script shown in the command 37772 37773 rationale, it does not obviate the need to quote all command names. An initial call to *unalias* -a would have to be quoted in case there was an alias for *unalias*.) 37774 37775 FUTURE DIRECTIONS None. 37776 37777 SEE ALSO 37778 37779 CHANGE HISTORY First released in Issue 4. 37780

This utility is now marked as part of the User Portability Utilities option.

37781 Issue 6

**uname** Utilities

37783 <b>NAME</b>		
37784	uname — re	eturn system name
37785 <b>SYNOI</b>		
37786	uname [-s	enryma]
37787 <b>DESCE</b>		the unementility shall write the energting system name to standard output. When
37788 37789		the <i>uname</i> utility shall write the operating system name to standard output. When specified, symbols representing one or more system characteristics shall be written
37790		ard output. The format and contents of the symbols are implementation-dependent.
37791		conforming to the System Interfaces volume of IEEE Std. 1003.1-200x, the symbols
37792 37793		ll be those supported by the <i>uname</i> () function as defined in the System Interfaces EEE Std. 1003.1-200x.
		ELL Std. 1000.1 200A.
37794 <b>OPTIO</b> 37795		e utility shall conform to the System Interface Definitions volume of
37796		103.1-200x, Section 12.2, Utility Syntax Guidelines.
37797	The following	ng options shall be supported:
37798	- <b>a</b>	Behave as though all of the options – <b>mnrsv</b> were specified.
37799 37800	-m	Write the name of the hardware type on which the system is running to standard output.
37801 37802	-n	Write the name of this node within an implementation-dependent communications network.
37803	-r	Write the current release level of the operating system implementation.
37804	-s	Write the name of the implementation of the operating system.
37805 37806	- <b>v</b>	Write the current version level of this release of the operating system implementation.
37807 37808		is are specified, the <i>uname</i> utility shall write the operating system name, as if the $-\mathbf{s}$ been specified.
37809 <b>OPER</b>	ANDS	
37810	None.	
37811 <b>STDIN</b>	Ī	
37812	Not used.	
37813 <b>INPUT</b>	FILES	
37814	None.	
37815 <b>ENVIR</b>	ONMENT VA	
37816	The following	ng environment variables shall affect the execution of <i>uname</i> :
37817	LANG	Provide a default value for the internationalization variables that are unset or null.
37818		If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables
37819 37820		contains an invalid setting, the utility shall behave as if none of the variables had
37821		been defined.
37822 37823	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.

LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as

characters (for example, single-byte as opposed to multi-byte characters in

**Utilities uname** 

37826 arguments). LC\_MESSAGES 37827 37828 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. 37829 37830 XSI NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 37831 ASYNCHRONOUS EVENTS 37832 Default. 37833 **STDOUT** 37834 By default, the output shall be a single line of the following form: "%s\n", <sysname> 37835 37836 If the  $-\mathbf{a}$  option is specified, the output shall be a single line of the following form: "%s %s %s %s %s\n", <sysname>, <nodename>, <release>, 37837 37838 <version>, <machine> Additional implementation-dependent symbols may be written; all such symbols shall be 37839 written at the end of the line of output before the <newline> character. 37840 If options are specified to select different combinations of the symbols, only those symbols shall 37841 37842 be written, in the order shown above for the **-a** option. If a symbol is not selected for writing, its 37843 corresponding trailing <blank> characters also shall not be written. 37844 STDERR 37845 Used only for diagnostic messages. 37846 OUTPUT FILES None. 37847 37848 EXTENDED DESCRIPTION None. 37849 37850 EXIT STATUS 37851 The following exit values shall be returned: The requested information was successfully written. 37852 >0 An error occurred. 37853 37854 CONSEQUENCES OF ERRORS Default. 37855 37856 APPLICATION USAGE 37857 Note that any of the symbols could include embedded <space> characters, which may affect 37858 parsing algorithms if multiple options are selected for output. The node name is typically a name that the system uses to identify itself for intersystem 37859 37860 communication addressing. 37861 EXAMPLES 37862 The following command: uname -sr 37863 writes the operating system name and release level, separated by one or more <br/> <br/> <br/> dlank> 37864

characters.

**uname** Utilities

# 37866 **RATIONALE** 37867 It wa 37868 imple

37869

37870 37871

37872

It was suggested that this utility cannot be used portably since the format of the symbols is implementation-dependent. The POSIX.1 working group could not achieve consensus on defining these formats in the underlying <code>uname()</code> function, and there was no expectation that this volume of IEEE Std. 1003.1-200x would be any more successful. Some applications may still find this historical utility of value. For example, the symbols could be used for system log entries

or for comparison with operator or user input.

# 37873 FUTURE DIRECTIONS

37874 None.

37875 SEE ALSO

37876 The System Interfaces volume of IEEE Std. 1003.1-200x, uname()

37877 CHANGE HISTORY

37878 First released in Issue 2.

37879 **Issue 4** 

37880 Aligned with the ISO/IEC 9945-2:1993 standard.

37881 Issue 4, Version 2

37882 The SYNOPSIS section lists all the valid options.

Utilities uncompress

#### 37883 **NAME** 37884 uncompress - expand compressed data 37885 SYNOPSIS uncompress [-cfv][file...] 37886 XSI 37887 37888 DESCRIPTION The uncompress utility shall restore files to their original state after they have been compressed 37889 using the *compress* utility. If no files are specified, the standard input shall be uncompressed to 37890 the standard output. If the invoking process has appropriate privileges, the ownership, modes, 37891 access time, and modification time of the original file shall be preserved. 37892 This utility shall support the uncompressing of any files produced by the *compress* utility on the 37893 same implementation. For files produced by compress on other systems, uncompress supports 9 to 37894 14-bit compression (see *compress* on page 299, -b); it is implementation-dependent whether 37895 values of **-b** greater than 14 are supported. 37896 37897 OPTIONS The uncompress utility shall conform to the System Interface Definitions volume of 37898 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 37899 The following options shall be supported: 37900 37901 **-с** Write to standard output; no files are changed. $-\mathbf{f}$ 37902 Do not prompt for overwriting files. Except when run in the background, if -f is not given the user shall be prompted as to whether an existing file should be 37903 overwritten. If the standard input is not a terminal and -f is not given, uncompress 37904 shall write a diagnostic message to standard error and exit with a status greater 37905 than zero. 37906 Write messages to standard error concerning the expansion of each file. 37907 $-\mathbf{v}$ 37908 OPERANDS The following operand shall be supported: 37909 file A path name of a file. If file already has the .Z suffix specified, it shall be used as 37910 the input file and the output file shall be named file with the .Z suffix removed. 37911 37912 Otherwise, file shall be used as the name of the output file and file with the .Z 37913 suffix appended shall be used as the input file. 37914 STDIN 37915 The standard input shall be used only if no file operands are specified, or if a file operand is '-'. 37916 INPUT FILES 37917 Input files shall be in the format produced by the *compress* utility. 37918 ENVIRONMENT VARIABLES 37919 The following environment variables shall affect the execution of *uncompress*: LANG Provide a default value for the internationalization variables that are unset or null. 37920

 $LC\_ALL$  If set to a non-empty string value, override the values of all the other internationalization variables.

If LANG is unset or null, the corresponding value from the implementation-

dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had

been defined.

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37923

**uncompress**Utilities

37927  $LC\_CTYPE$ Determine the locale for the interpretation of sequences of bytes of text data as 37928 characters (for example, single-byte as opposed to multi-byte characters in arguments). 37929 LC MESSAGES 37930 Determine the locale that should be used to affect the format and contents of 37931 diagnostic messages written to standard error. 37932 **NLSPATH** 37933 Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 37934 ASYNCHRONOUS EVENTS 37935 Default. 37936 **STDOUT** 37937 When there are no file operands or the -c option is specified, the uncompressed output is 37938 written to standard output. 37939 **STDERR** Prompts shall be written to the standard error output under the conditions specified in the 37940 DESCRIPTION and OPTIONS sections. The prompts shall contain the file path name, but their 37941 format is otherwise unspecified. Otherwise, the standard error output shall be used only for 37942 37943 diagnostic messages. 37944 OUTPUT FILES Output files are the same as the respective input files to *compress*. 37945 37946 EXTENDED DESCRIPTION 37947 None. 37948 EXIT STATUS 37949 The following exit values shall be returned: 37950 Successful completion. >0 An error occurred. 37951 37952 CONSEQUENCES OF ERRORS 37953 The input file remains unmodified. 37954 APPLICATION USAGE 37955 The limit of 14 on the compress -b bits argument is to achieve portability to all systems (within 37956 the restrictions imposed by the lack of an explicit published file format). Some systems based on 37957 16-bit architectures cannot support 15 or 16-bit uncompression. 37958 EXAMPLES None. 37959 37960 RATIONALE None. 37961 37962 FUTURE DIRECTIONS None. 37963 37964 SEE ALSO 37965 compress, zcat 37966 CHANGE HISTORY

37967

First released in Issue 4.

*Utilities* uncompress

# 37968 Issue 4, Version 2 37969 The DESCRIPTION is clarified to state that the ownership, modes, access time, and modification 37970 time of the original file are preserved if the invoking process has appropriate privileges. | 37971 Issue 6 37972 The normative text is reworded to avoid use of the term "must" for application requirements.

**unexpand** Utilities

37973 NAME

37974 unexpand — convert spaces to tabs

#### 37975 SYNOPSIS

37976 UP unexpand [ -a | -t tablist][file...]

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#### 37978 **DESCRIPTION**

The *unexpand* utility shall copy files or standard input to standard output, converting <br/> characters at the beginning of each line into the maximum number of <tab> characters followed<br/> by the minimum number of <space> characters needed to fill the same column positions<br/> originally filled by the translated <br/> characters. By default, tabstops shall be set at every<br/> eighth column position. Each <br/> character shall be copied to the output, and shall<br/> cause the column position count for tab calculations to be decremented; the count shall never be<br/> decremented to a value less than one.

# 37986 OPTIONS

The *unexpand* utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

37989 The following options shall be supported:

In addition to translating <br/>squares of two or more <br/>blank> characters at the beginning of each line, translate<br/>all sequences of two or more <br/>blank> characters immediately preceding a tab stop<br/>to the maximum number of <tab> characters followed by the minimum number of<br/><space> characters needed to fill the same column positions originally filled by the<br/>translated <br/>blank> characters.

-t *tablist* Specify the tab stops. The application shall ensure that the *tablist* option-argument is a single argument consisting of a single positive decimal integer or multiple positive decimal integers, separated by <br/>
| characters or commas, in ascending order. If a single number is given, tabs shall be set *tablist* column positions apart instead of the default 8. If multiple numbers are given, the tabs

shall be set at those specific column positions.

The application shall ensure that each tab-stop position N is an integer value greater than zero, and the list shall be in strictly ascending order. This is taken to mean that, from the start of a line of output, tabbing to position N shall cause the next character output to be in the (N+1)th column position on that line. When the  $-\mathbf{t}$  option is not specified, the default shall be the equivalent of specifying  $-\mathbf{t}$  8 (except for the interaction with  $-\mathbf{a}$ , described below).

No <space>-to-<tab> character conversions shall occur for characters at positions beyond the last of those specified in a multiple tab-stop list.

When -t is specified, the presence or absence of the -a option shall be ignored; conversion shall not be limited to the processing of leading < blank > characters.

#### 38011 OPERANDS

The following operand shall be supported:

38013 *file* A path name of a text file to be used as input.

### 38014 **STDIN**

38015 See the INPUT FILES section.

unexpand **Utilities** 

#### 38016 INPUT FILES 38017 The input files shall be text files. 38018 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *unexpand*: 38019 38020 LANG Provide a default value for the internationalization variables that are unset or null. If LANG is unset or null, the corresponding value from the implementation-38021 dependent default locale shall be used. If any of the internationalization variables 38022 contains an invalid setting, the utility shall behave as if none of the variables had 38023 been defined. 38024 LC\_ALL If set to a non-empty string value, override the values of all the other 38025 internationalization variables. 38026 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 38027 characters (for example, single-byte as opposed to multi-byte characters in 38028 38029 arguments and input files), the processing of <tab> and <space> characters and for the determination of the width in column positions each character would occupy 38030 on an output device. 38031 LC\_MESSAGES 38032 Determine the locale that should be used to affect the format and contents of 38033 38034 diagnostic messages written to standard error. **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 38035 XSI 38036 ASYNCHRONOUS EVENTS Default. 38037 38038 STDOUT 38039 The standard output is equivalent to the input files with the specified <space>-to-<tab> 38040 character conversions. 38041 STDERR 38042 Used only for diagnostic messages. 38043 OUTPUT FILES None. 38044 38045 EXTENDED DESCRIPTION None. 38046 38047 EXIT STATUS The following exit values shall be returned: 38048 38049 Successful completion. >0 An error occurred. 38050

38051 CONSEQUENCES OF ERRORS Default.

**unexpand** Utilities

## 38053 APPLICATION USAGE

One non-intuitive aspect of *unexpand* is its restriction to leading spaces when neither **–a** nor **–t** is specified. Users who desire to always convert all spaces in a file can easily alias *unexpand* to use the **–a** or **–t 8** option.

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

# 38059 EXAMPLES

38060 None.

## 38061 RATIONALE

On several occasions, consideration was given to adding a -t option to the unexpand utility to 38062 complement the -t in expand (see expand on page 460). The historical intent of unexpand was to 38063 translate multiple <blank>s into tab stops, where tab stops were a multiple of eight column 38064 positions on most UNIX systems. An early proposal omitted -t because it seemed outside the 38065 scope of the UPE; it was not described in any of the base documents. However, hard-coding tab 38066 stops every eight columns was not suitable for the international community and broke historical 38067 precedents for some vendors in the FORTRAN community, so -t was restored in conjunction 38068 38069 with the list of valid extension categories considered by the standard developers. Thus, unexpand 38070 is now the logical converse of *expand*.

#### 38071 FUTURE DIRECTIONS

38072 None.

#### 38073 SEE ALSO

38074 expand, tabs

#### 38075 CHANGE HISTORY

38076 First released in Issue 4.

# 38077 Issue 6

38078

This utility is now marked as part of the User Portability Utilities option.

The definition of the *LC\_CTYPE* environment variable is changed to align with the IEEE P1003.2b draft standard.

The normative text is reworded to avoid use of the term "must" for application requirements.

Utilities unget

#### 38082 **NAME** 38083 unget — undo a previous get of an SCCS file (**DEVELOPMENT**) 38084 SYNOPSIS unget [-ns][-r SID] file... 38085 XSI 38086 38087 DESCRIPTION The *unget* utility shall reverse the effect of a *get* –e done prior to creating the intended new delta. 38088 38089 OPTIONS The unget utility shall conform to the System Interface Definitions volume of 38090 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 38091 The following options shall be supported: 38092 -r SID Uniquely identify which delta is no longer intended. (This would have been 38093 specified by *get* as the new delta.) The use of this option is necessary only if two or 38094 more outstanding get commands for editing on the same SCCS file were done by 38095 the same person (login name). 38096 Suppress the writing to standard output of the intended delta's SID. 38097 -5 Retain the file that was obtained by get, which would normally be removed from 38098 -n the current directory. 38099 38100 OPERANDS The following operands shall be supported: 38101 file A path name of an existing SCCS file or a directory. If file is a directory, unget 38102 behaves as though each file in the directory were specified as a named file, except 38103 that non-SCCS files (last component of the path name does not begin with s.) and 38104 38105 unreadable files shall be silently ignored. If a single instance file is specified as '-', the standard input shall be read; each 38106 38107 line of the standard input is taken to be the name of an SCCS file to be processed. Non-SCCS files and unreadable files shall be silently ignored. 38108 38109 **STDIN** The standard input shall be a text file used only when the *file* operand is specified as '-'. Each 38110 line of the text file shall be interpreted as an SCCS path name. 38111 38112 INPUT FILES 38113 Any SCCS files processed are files of an unspecified format. 38114 ENVIRONMENT VARIABLES 38115 The following environment variables shall affect the execution of *unget*: LANG Provide a default value for the internationalization variables that are unset or null. 38116 38117 If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables 38118 contains an invalid setting, the utility shall behave as if none of the variables had 38119 38120 been defined. LC ALL If set to a non-empty string value, override the values of all the other 38121 internationalization variables. 38122

Determine the locale for the interpretation of sequences of bytes of text data as

characters (for example, single-byte as opposed to multi-byte characters in

LC\_CTYPE

arguments and input files).

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38124

**unget** Utilities

38126 LC\_MESSAGES Determine the locale that should be used to affect the format and contents of 38127 38128 diagnostic messages written to standard error. NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 38129 38130 ASYNCHRONOUS EVENTS 38131 Default. 38132 **STDOUT** 38133 The standard output shall consist of a line for each file, in the following format: 38134 "%s\n", <SID removed from file> 38135 If there is more than one named file or if a directory or standard input is named, each path name 38136 shall be written before each of the preceding lines:  $\n$  '\n%s:\n", <pathname> 38137 **38138 STDERR** Used only for diagnostic messages. 38139 38140 OUTPUT FILES Any SCCS files updated are files of an unspecified format. During processing of a file, a locking 38141 38142 z-file, as described in get, and a q-file (a working copy of the p-file), may be created and deleted. The *p-file* and *g-file*, as described in *get*, shall be deleted. 38143 38144 EXTENDED DESCRIPTION 38145 None. 38146 EXIT STATUS 38147 The following exit values shall be returned: 38148 Successful completion. >0 An error occurred. 38149 38150 CONSEQUENCES OF ERRORS 38151 Default. 38152 APPLICATION USAGE 38153 None. 38154 EXAMPLES 38155 None. 38156 RATIONALE None. 38158 FUTURE DIRECTIONS None. 38159 38160 SEE ALSO delta, get, sact 38161 38162 CHANGE HISTORY First released in Issue 2. 38163 38164 **Issue 4** 38165 Format reorganized. Utility Syntax Guidelines support mandated. 38166

Utilities unget

38167 Internationalized environment variable support mandated.

38168 Issue 6
38169 The normative text is reworded to avoid use of the term "must" for application requirements.

**uniq** Utilities

38170 <b>NAME</b>			
38171	uniq — repo	ort or filter out repeated lines in a file	
38172 <b>SYNOP</b>			
38173	uniq [-c	-d -u][-f fields][-s char][input_file [output_file]]	
38174 <b>DESCR</b>			
38175		ility shall read an input file comparing adjacent lines, and writes one copy of each n the output. The second and succeeding copies of repeated adjacent input lines shall	
38176 38177	not be writte		
38178		nes in the input shall not be detected if they are not adjacent.	
38179 <b>OPTIO</b>	NS		
38180 38181		utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.	
38182	The following	ng options shall be supported:	
38183 38184	-с	Precede each output line with a count of the number of times the line occurred in the input.	
38185	$-\mathbf{d}$	Suppress the writing of lines that are not repeated in the input.	
38186	− <b>f</b> fields	Ignore the first fields fields on each input line when doing comparisons, where	
38187		fields is a positive decimal integer. A field is the maximal string matched by the	
38188		basic regular expression:	
38189		[[:blank:]]*[^[:blank:]]*	
38190 38191		If the <i>fields</i> option-argument specifies more fields than appear on an input line, a null string shall be used for comparison.	
38192	− <b>s</b> chars	Ignore the first chars characters when doing comparisons, where chars shall be a	
38193 38194		positive decimal integer. If specified in conjunction with the <b>–f</b> option, the first <i>chars</i> characters after the first <i>fields</i> fields shall be ignored. If the <i>chars</i> option-	
38195		argument specifies more characters than remain on an input line, a null string shall	
38196		be used for comparison.	
38197	–u	Suppress the writing of lines that are repeated in the input.	
38198 <b>OPERA</b>	NDS		
38199	The following	ng operands shall be supported:	
38200	input_file	A path name of the input file. If the input_file operand is not specified, or if the	
38201		<i>input_file</i> is '-', the standard input is used.	
38202	output_file	A path name of the output file. If the output_file operand is not specified, the	
38203 38204		standard output shall be used. The results are unspecified if the file named by <pre>output_file</pre> is the file named by <pre>input_file</pre> .	
		output_me is the numed by mput_me.	
38205 <b>STDIN</b> 38206		ed input shall be used only if no <i>input_file</i> operand is specified or if <i>input_file</i> is '-'.	
38207		UT FILES section.	
38208 INPUT	FILES		
38209	The input fi	le shall be a text file.	

uniq **Utilities** 

	CONMENT V	
38211 38212 38213 38214 38215 38216	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
38217 38218	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
38219 38220 38221 38222	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files) which characters constitute a blank> character in the current locale.
38223	LC_MESSA	
38224 38225		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
38226 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
38227 <b>ASYN</b> 0 38228	C <b>HRONOUS</b> Default.	EVENTS
38229 <b>STDO</b> 38230 38231		rd output shall be used only if no <i>output_file</i> operand is specified. See the OUTPUT on.
38232 <b>STDEF</b> 38233		or diagnostic messages.
38234 <b>OUTP</b> 0 38235 38236		tion is specified, the application shall ensure that the output file is empty or each line he form:
38237	"%d %s",	<number duplicates="" of="">, <line></line></number>
38238 38239		the application shall ensure that the output file is empty or each line shall be of the
38240	"%s", <li< td=""><td>ine&gt;</td></li<>	ine>
38241 <b>EXTEN</b> 38242	N <b>DED DESCR</b> None.	EIPTION
38243 <b>EXIT S</b>	TATUS	
38244	The following	ng exit values shall be returned:
38245	0 The uti	lity executed successfully.
38246	>0 An erro	or occurred.
38247 <b>CONS</b> 38248	EQUENCES ( Default.	OF ERRORS

**uniq** Utilities

#### 38249 APPLICATION USAGE

38250 The *sort* utility can be used to cause repeated lines to be adjacent in the input file.

#### 38251 EXAMPLES

The following input file data (but flushed left) was used for a test series on *uniq*:

```
      38253
      #01 foo0 bar0 foo1 bar1

      38254
      #02 bar0 foo1 bar1 foo1

      38255
      #03 foo0 bar0 foo1 bar1

      38256
      #04

      38257
      #05 foo0 bar0 foo1 bar1

      38258
      #06 foo0 bar0 foo1 bar1

      38259
      #07 bar0 foo1 bar1 foo0
```

What follows is a series of test invocations of the *uniq* utility that use a mixture of *uniq* options against the input file data. These tests verify the meaning of *adjacent*. The *uniq* utility views the input data as a sequence of strings delimited by ' $\n'$ . Accordingly, for the *fields*th member of the sequence, *uniq* interprets unique or repreated adjacent lines strictly relative to the *fields*+1th member.

1. This first example tests the line counting option, comparing each line of the input file data starting from the second field:

```
uniq -c -f 1 uniq_0I.t
    1 #01 foo0 bar0 foo1 bar1
1 #02 bar0 foo1 bar1 foo0
1 #03 foo0 bar0 foo1 bar1
1 #04
2 #05 foo0 bar0 foo1 bar1
1 #07 bar0 foo1 bar1 foo0
```

The number '2', prefixing the fifth line of output, signifies that the *uniq* utility detected a pair of repeated lines. Given the input data, this can only be true when *uniq* is run using the –**f 1** option (which shall cause *uniq* to ignore the first field on each input line).

2. The second example tests the option to suppress unique lines, comparing each line of the input file data starting from the second field:

```
uniq -d -f 1 uniq_0I.t
#05 foo0 bar0 foo1 bar1
```

3. This test suppresses repeated lines, comparing each line of the input file data starting from the second field:

```
uniq -u -f 1 uniq_0I.t
#01 foo0 bar0 fool bar1
#02 bar0 fool bar1 foo1
#03 foo0 bar0 fool bar1
#04
#07 bar0 fool bar1 foo0
```

4. This suppresses unique lines, comparing each line of the input file data starting from the third character:

```
uniq -d -s 2 uniq_0I.t
```

In the last example, the *uniq* utility found no input matching the above criteria.

**Utilities uniq** 

#### 38293 RATIONALE 38294 Some historical implementations have limited lines to be 1080 bytes in length, which does not meet the implied {LINE\_MAX} limit. 38295 The $-\mathbf{f}$ and $-\mathbf{s}$ options were added to replace the obsolescent $-\mathbf{n}$ and $+\mathbf{m}$ options so that uniq 38296 38297 could meet the syntax guidelines in an upward-compatible way. 38298 FUTURE DIRECTIONS 38299 None. 38300 SEE ALSO 38301 comm, sort 38302 CHANGE HISTORY First released in Issue 2. 38303 38304 **Issue 4** Aligned with the ISO/IEC 9945-2: 1993 standard. 38305 38306 **Issue 6** The obsolescent SYNOPSIS and associated text are removed. 38307 38308 The normative text is reworded to avoid use of the term "must" for application requirements.

**unlink** Utilities

```
38309 NAME
38310
             unlink — call the unlink() function
38311 SYNOPSIS
              unlink file
38312 XSI
38313
38314 DESCRIPTION
             The unlink utility shall perform the function call:
38315
38316
             unlink(file);
38317
             A user may need appropriate privilege to invoke the unlink utility.
38318 OPTIONS
             None.
38319
38320 OPERANDS
38321
             The following operands shall be supported:
                           The path name of an existing file.
38322
38323 STDIN
             Not used.
38324
38325 INPUT FILES
             Not used.
38326
38327 ENVIRONMENT VARIABLES
             The following environment variables shall affect the execution of unlink:
38328
             LANG
                           Provide a default value for the internationalization variables that are unset or null.
38329
                           If LANG is unset or null, the corresponding value from the implementation-
38330
                           dependent default locale shall be used. If any of the internationalization variables
38331
                           contain an invalid setting, the utility behaves as if none of the variables had been
38332
38333
                           set.
             LC ALL
                           If set to a non-empty string value, override the values of all the other
38334
                           internationalization variables.
38335
             LC_CTYPE
                           Determine the locale for the interpretation of sequences of bytes of text data as
38336
                           characters (for example, single-byte as opposed to multi-byte characters in
38337
                           arguments).
38338
             LC MESSAGES
38339
                           Determine the locale that should be used to affect the format and contents of
38340
                           diagnostic messages written to standard error.
38341
                           Determine the location of message catalogs for the processing of LC_MESSAGES.
             NLSPATH
38342
38343 ASYNCHRONOUS EVENTS
              Default.
38344
38345 STDOUT
             None.
38346
38347 STDERR
```

Used only for diagnostic messages.

Utilities unlink

38349 **OUTPUT FILES** 38350 None. 38351 EXTENDED DESCRIPTION 38352 None. 38353 EXIT STATUS 38354 The following exit values shall be returned: 0 Successful completion. 38355 >0 An error occurred. 38356 38357 CONSEQUENCES OF ERRORS 38358 Default. 38359 APPLICATION USAGE 38360 None. 38361 EXAMPLES None. 38362 38363 RATIONALE 38364 None. 38365 FUTURE DIRECTIONS None. 38366 **38367 SEE ALSO** link, rm, the System Interfaces volume of IEEE Std. 1003.1-200x, unlink()38368

38369 CHANGE HISTORY

38370

First released in Issue 5.

**uucp** Utilities

38371 <b>NAME</b> 38372	uucn — syst	em-to-system copy
38373 <b>SYNOP</b>		ciii to system copy
38374 UN XSI 38375		dfjmr][-n user] source-file destination-file
38376 <b>DESCR</b>		
38377 38378	-	tility shall copy files named by the <i>source-file</i> arguments to the <i>destination-file</i> he files named can be on local or remote systems.
38379 38380 38381 38382 38383 38384 38385	example, tra file names i circumstance standard Inte	lity cannot guarantee support for all character encodings in all circumstances. For insmission data may be restricted to 7 bits by the underlying network, 8-bit data and need not be portable to non-internationalized systems, and so on. Under these es, it is recommended that only characters defined in the ISO/IEC 646:1991 ernational Reference Version (equivalent to ASCII) 7-bit range of characters be used, by characters defined in the Portable File Name Character Set be used for naming
38386 <b>OPTIO</b>	NS	
38387 38388		utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.
38389	The following	g options shall be supported:
38390 38391	<b>−c</b>	Do not copy local file to the spool directory for transfer to the remote machine (default).
38392 UN	-С	Force the copy of local files to the spool directory for transfer.
38393	$-\mathbf{d}$	Make all necessary directories for the file copy (default).
38394 UN	<b>−f</b>	Do not make intermediate directories for the file copy.
38395 UN 38396	<b>−</b> j	Write the job identification string to standard output. This job identification can be used by <i>uustat</i> to obtain the status or terminate a job.
38397	- <b>m</b>	Send mail to the requester when the copy is completed.
38398 UN	-n user	Notify <i>user</i> on the remote system that a file was sent.
38399 UN	–r	Do not start the file transfer; just queue the job.
38400 <b>OPERA</b> 38401		ng operands shall be supported:
38402 38403 38404	destination-fi	le, source-file  A path name of a file to be copied to, or from, respectively. Either name can be a path name on the local machine, or can have the form:
38405		system-name!pathname
38406 38407		where <i>system-name</i> is taken from a list of system names that <i>uucp</i> knows about. The destination <i>system-name</i> can also be a list of names such as:
38408		system-name!system-name!!system-name!pathname
38409 38410 38411		in which case, an attempt is made to send the file via the specified route to the destination. Care should be taken to ensure that intermediate nodes in the route are willing to forward information.

*Utilities* **uucp** 

38412 38413				n matching notation characters '?', '*', and "[]" appearing expanded on the appropriate system.
38414		Path	names can	be one of:
38415		1.	An absolu	ite path name.
38416 38417 38418 38419		2.	system ar login is sp	ame preceded by "user where user is a login name on the specified ad is replaced by that user's login directory. Note that if an invalid pecified, the default is to the public directory (called <i>PUBDIR</i> ; the ation of <i>PUBDIR</i> is implementation-dependent).
38420 38421		3.	A path n PUBDIR.	ame preceded by ~/destination where destination is appended to
38422 38423 38424 38425 38426 38427			Note:	This destination is treated as a file name unless more than one file is being transferred by this request or the destination is already a directory. To ensure that it is a directory, follow the destination with a '/'. For example, ~/dan/ as the destination makes the directory PUBDIR/dan if it does not exist and put the requested files in that directory.
38428		4.	Anything	else is prefixed by the current directory.
38429 38430				n erroneous path name for the remote system, the copy fails. If the sa directory, the last part of the <i>source-file</i> name is used.
38431 38432			read, writendent.	e, and execute permissions given by uucp are implementation-
38433 <b>STDIN</b>				
38434	Not used.			
38435 <b>INPUT</b> 38436	' <b>FILES</b> The files to l	ре сор	ied are regu	ılar files.
38437 <b>ENVIR</b> 38438	CONMENT VA			ariables shall affect the execution of <i>uucp</i> :
38439 38440 38441 38442 38443	LANG	If L. depe	ANG is un endent defa	alt value for the internationalization variables that are unset or null. It is set or null, the corresponding value from the implementation of the used. If any of the internationalization variables alid setting, the utility shall behave as if none of the variables had
38444 38445	LC_ALL			on-empty string value, override the values of all the other ation variables.
38446	LC_COLLAT			
38447 38448				locale for the behavior of ranges, equivalence classes and multing elements within bracketed file name patterns.
38449 38450 38451 38452	LC_CTYPE	char argu	acters (for ments and	locale for the interpretation of sequences of bytes of text data as example, single-byte as opposed to multi-byte characters in input files) and the behavior of character classes within bracketed ins (for example, "'[[:lower:]]*'").
38453 38454 38455	LC_MESSA(	Dete		locale that should be used to affect the format and contents of sages written to standard error, and informative messages written

**uucp** Utilities

38456 to standard output. LC\_TIME Determine the format of date and time strings output by *uucp*. 38457 NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 38458 TZ38459 Determine the timezone used with date and time strings. 38460 ASYNCHRONOUS EVENTS Default. 38461 38462 STDOUT Not used. 38463 38464 STDERR Used only for diagnostic messages. 38465 38466 OUTPUT FILES The output files (which may be on other systems) are copies of the input files. 38467 If the **-m** is used, mail files are modified. 38468 38469 EXTENDED DESCRIPTION None. 38470 38471 EXIT STATUS 38472 The following exit values shall be returned: 38473 Successful completion. 38474 An error occurred. 38475 CONSEQUENCES OF ERRORS Default. 38476 38477 APPLICATION USAGE The domain of remotely accessible files can (and for obvious security reasons usually should) be 38478 38479 severely restricted. 38480 Note that the '!' character in addresses has to be escaped when using csh as a command 38481 interpreter because of its history substitution syntax. For ksh and sh the escape is not necessary, but may be used. 38482 38483 Typical implementations of this utility require a communications line configured to use the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal 38484 Interface, but other communications means may be used. On systems where there are no 38485 available communications means (either temporarily or permanently), this utility shall write an 38486 error message describing the problem and exit with a non-zero exit status. 38487 As noted above, shell metacharacters appearing in path names are expanded on the appropriate 38488 system. On an internationalized system, this is done under the control of local settings of 38489 LC COLLATE and LC CTYPE. Thus, care should be taken when using bracketed file name 38490 patterns, as collation and typing rules may vary from one system to another. Also be aware that 38491 certain types of expression (that is, equivalence classes, character classes, and collating symbols) 38492 need not be supported on non-internationalized systems. 38493 38494 EXAMPLES

None.

**Utilities uucp** 

38496 RATIONALE

38497 None.

38498 FUTURE DIRECTIONS

38499 None.

38500 SEE ALSO

38501 mailx, uuencode, uustat, uux

38502 CHANGE HISTORY

First released in Issue 2.

38504 **Issue 4** 

Format reorganized.

38506 Split into a separate description.

38507 Utility Syntax Guidelines support mandated.

38508 Internationalized environment variable support mandated.

Presence of the utility mandated, even on systems where no communications are available.

uudecode

Utilities

#### 38510 **NAME** uudecode — decode a binary file 38511 38512 SYNOPSIS uudecode [-o outfile][file] 38513 UP 38514 38515 **DESCRIPTION** The uudecode utility shall read a file, or standard input if no file is specified, that includes data 38516 created by the *uuencode* utility. The *uudecode* utility shall scan the input file, searching for data 38517 compatible with one of the formats specified in uuencode and attempt to create or overwrite the 38518 38519 file described by the data (or overridden by the $-\mathbf{o}$ option). The path name shall be contained in the data or specified by the $-\mathbf{o}$ option. The file access permission bits and contents for the file to 38520 be produced shall be contained in that data. The mode bits of the created file (other than 38521 standard output) shall be set from the file access permission bits contained in the data; that is, 38522 other attributes of the mode, including the file mode creation mask (see umask), shall not affect 38523 the file being produced. 38524 If the path name of the file to be produced exists, and the user does not have write permission on 38525 38526 that file, *uudecode* shall terminate with an error. If the path name of the file to be produced exists, and the user has write permission on that file, the existing file shall be overwritten. 38527 If the input data was produced by *uuencode* on a system with a different number of bits per byte 38528 38529 than on the target system, the results of *uudecode* are unspecified. 38530 OPTIONS The uudecode utility shall conform to the System Interface Definitions volume of 38531 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 38532 The following option shall be supported by the implementation: 38533 38534 **−o** outfile A path name of a file that shall be used instead of any path name contained in the input data. Specifying an outfile option-argument of /dev/stdout shall indicate 38535 standard output. 38536 38537 **OPERANDS** 38538 The following operand shall be supported: file The path name of a file containing the output of *uuencode*. 38539 38540 STDIN See the INPUT FILES section. 38541 38542 INPUT FILES The input files shall be files containing the output of *uuencode*. 38543 38544 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *uudecode*: 38545 LANG Provide a default value for the internationalization variables that are unset or null. 38546 If LANG is unset or null, the corresponding value from the implementation-38547 dependent default locale shall be used. If any of the internationalization variables 38548 contains an invalid setting, the utility shall behave as if none of the variables had 38549 been defined. 38550 LC\_ALL If set to a non-empty string value, override the values of all the other 38551

internationalization variables.

LC\_CTYPE

38552

38553 38554 Determine the locale for the interpretation of sequences of bytes of text data as

characters (for example, single-byte as opposed to multi-byte characters in

Utilities uudecode

38555 arguments and input files). LC\_MESSAGES 38556 38557 Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error. 38558 **NLSPATH** Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 38559 XSI 38560 ASYNCHRONOUS EVENTS Default. 38561 38562 **STDOUT** 38563 If the file data header encoded by uuencode is - or /dev/stdout, or the -o /dev/stdout option overrides the file data, the standard output shall be in the same format as the file originally 38564 encoded by *uuencode*. Otherwise, the standard output shall not be used. 38565 38566 STDERR Used only for diagnostic messages. 38567 38568 OUTPUT FILES The output file shall be in the same format as the file originally encoded by *uuencode*. 38569 38570 EXTENDED DESCRIPTION None. 38571 38572 EXIT STATUS The following exit values shall be returned: 38573 Successful completion. 38574 >0 An error occurred. 38575 38576 CONSEQUENCES OF ERRORS 38577 Default. 38578 APPLICATION USAGE 38579 The user who is invoking *uudecode* must have write permission on any file being created. 38580 The output of *uuencode* is essentially an encoded bit stream that is not cognizant of byte boundaries. It is possible that a 9-bit byte target machine can process input from an 8-bit source, 38581 if it is aware of the requirement, but the reverse is unlikely to be satisfying. Of course, the only 38582 data that is meaningful for such a transfer between architectures is generally character data. 38583 Application writers should note that this utility need not be provided on systems that do not 38584 support the User Portability Utilities option. 38585 38586 EXAMPLES None. 38587 38588 RATIONALE Input files are not necessarily text files, as stated by an early proposal. Although the *uuencode* 38589 38590 output is a text file, that output could have been wrapped within another file or mail message that is not a text file. 38591 The  $-\mathbf{o}$  option is not historical practice, but was added at the request of WG15 so that the user 38592 could override the target path name without having to edit the input data itself. 38593 In early drafts, the  $[-\mathbf{o} \text{ outfile}]$  option-argument allowed the use of – to mean standard output. 38594 The symbol - has only been used previously in IEEE Std. 1003.1-200x as a standard input 38595 38596 indicator. The developers of the standard did not wish to overload the meaning of – in this manner. The /dev/stdout concept exists on most modern systems. The /dev/stdout syntax does 38597

**uudecode** Utilities

38598	not refer to a new special file. It is just a magic cookie to specify standard output.	
38599 <b>F</b> U	JTURE DIRECTIONS	
38600	None.	
38601 <b>SE</b>	EE ALSO	
38602	uuencode	
38603 <b>CI</b>	HANGE HISTORY	
38604	First released in Issue 4.	
38605 <b>Iss</b>	sue 6	
38606	This utility is now marked as part of the User Portability Utilities option.	
38607	The $-\mathbf{o}$ outfile option is added, as specified in the IEEE P1003.2b draft standard.	
38608	The normative text is reworded to avoid use of the term "must" for application requirements.	

**Utilities uuencode** 

#### 38610 uuencode — encode a binary file 38611 SYNOPSIS uuencode [-m][file] decode\_pathname 38612 UP 38613 38614 **DESCRIPTION** The *uuencode* utility shall write an encoded version of the named input file, or standard input if 38615 no file is specified, to standard output. The output shall be encoded using one of the algorithms 38616 described in the STDOUT section and shall include the file access permission bits (in chmod octal 38617 38618 or symbolic notation) of the input file and the decode\_pathname, for re-creation of the file on another system that conforms to this volume of IEEE Std. 1003.1-200x. 38619 38620 OPTIONS The *uuencode* utility shall conform to the System Interface Definitions volume of 38621 IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines. 38622 The following option shall be supported by the implementation: 38623 38624 -m Encode the output using the MIME Base64 algorithm described below. If -m is not 38625 specified, the historical algorithm described in STDOUT shall be used. 38626 OPERANDS 38627 The following operands shall be supported: 38628 decode\_pathname The path name of the file into which the *uudecode* utility shall place the decoded 38629 file. Specifying a decode\_pathname operand of /dev/stdout shall indicate that 38630 uudecode is to use standard output. If there are characters in decode\_pathname that 38631 are not in the portable file name character set the results are unspecified. 38632 file A path name of the file to be encoded. 38633 38634 **STDIN** See the INPUT FILES section. 38635 38636 INPUT FILES Input files can be files of any type. 38637 38638 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *uuencode*: 38639 LANG Provide a default value for the internationalization variables that are unset or null. 38640 If LANG is unset or null, the corresponding value from the implementation-38641 dependent default locale shall be used. If any of the internationalization variables 38642 contains an invalid setting, the utility shall behave as if none of the variables had 38643 been defined. 38644 LC ALL If set to a non-empty string value, override the values of all the other 38645 internationalization variables. 38646 $LC\_CTYPE$ 38647 Determine the locale for the interpretation of sequences of bytes of text data as 38648 characters (for example, single-byte as opposed to multi-byte characters in arguments and input files). 38649 LC\_MESSAGES 38650 Determine the locale that should be used to affect the format and contents of 38651 diagnostic messages written to standard error. 38652

38609 **NAME** 

**uuencode** Utilities

38653 XSI NLSPATH Determine the location of message catalogs for the processing of LC\_MESSAGES.

# 38654 ASYNCHRONOUS EVENTS

38655 Default.

#### 38656 STDOUT

## **uuencode Base64 Algorithm**

The standard output shall be a text file (encoded in the character set of the current locale) that begins with the line:

"begin-base64ss\n", <mode>, decode\_pathname

38661 and ends with the line:

38662 "====\n"

In both cases, the lines shall have no preceding or trailing <blank>s.

The encoding process represents 24-bit groups of input bits as output strings of four encoded characters. Preceding from left to right, a 24-bit input group shall be formed by concatenating three 8-bit input groups. These 24-bit then shall be treated as four concatenated 6-bit groups, each of which shall be translated into a single digit in the base64 alphabet. When encoding a bit stream via the base64 encoding, the bit stream shall be presumed to be ordered with the most-significant bit first. That is, the first bit in the stream shall be the high-order bit in the first byte, and the eighth bit shall be the low-order bit in the first byte, and so on. Each 6-bit group is used as an index into an array of 64 printable characters, as shown in Table 4-21.

Table 4-21 uuencode Base64 Values

Value	Encoding	Value	Encoding	Value	Encoding	Value	Encoding
0	A	17	R	34	i	51	Z
1	В	18	S	35	j	52	0
2	C	19	Т	36	k	53	1
3	D	20	U	37	1	54	2
4	E	21	V	38	m	55	3
5	F	22	W	39	n	56	4
6	G	23	X	40	0	57	5
7	H	24	Y	41	р	58	6
8	I I	25	Z	42	q	59	7
9	J	26	a	43	r	60	8
10	K	27	b	44	s	61	9
11	L	28	С	45	t	62	+
12	M	29	d	46	u	63	/
13	N	30	e	47	v		
14	0	31	f	48	w	(pad)	=
15	P	32	g	49	x		
16	Q	33	h	50	У		

The character referenced by the index shall be placed in the output string.

The output stream (encoded bytes) shall be represented in lines of no more than 76 characters each. All line breaks or other characters not found in the table shall be ignored by decoding software (see *uudecode*).

Special processing shall be performed if fewer than 24 bits are available at the end of a message or encapsulated part of a message. A full encoding quantum shall always be completed at the

Utilities uuencode

end of a message. When fewer than 24 input bits are available in an input group, zero bits shall be added (on the right) to form an integral number of 6-bit groups. Output character positions that are not required to represent actual input data shall be set to the character '='. Since all base64 input is an integral number of octets, only the following cases can arise:

- 1. The final quantum of encoding input is an integral multiple of 24 bits; here, the final unit of encoded output shall be an integral multiple of 4 characters with no '=' padding.
- 2. The final quantum of encoding input is exactly 8 bits; here, the final unit of encoded output shall be two characters followed by two '=' padding characters.
- 3. The final quantum of encoding input is exactly 16 bits; here, the final unit of encoded output shall be three characters followed by one '=' padding character.
- 4. The terminating "====" evaluates to nothing and denotes the end of the encoded data.

## uuencode Historical Algorithm

The standard output shall be a text file (encoded in the character set of the current locale) that begins with the line:

```
"begin\Deltas\Deltas\n" < mode>, < decode_pathname>
```

and ends with the line:

38713 end\n

In both cases, the lines shall have no preceding or trailing <blank> characters.

The algorithm that shall be used for lines in between **begin** and **end** takes three octets as input and writes four characters of output by splitting the input at six-bit intervals into four octets, containing data in the lower six bits only. These octets shall be converted to characters by adding a value of 0x20 to each octet, so that each octet is in the range 0x20-0x5f, and then it shall be assumed to represent a printable character in the ISO/IEC 646: 1991 standard encoded character set. It then shall be translated into the corresponding character codes for the codeset in use in the current locale. (For example, the octet 0x41, representing 'A', would be translated to 'A' in the current codeset, such as 0xc1 if it were EBCDIC.)

Where the bits of two octets are combined, the least significant bits of the first octet shall be shifted left and combined with the most significant bits of the second octet shifted right. Thus the three octets *A*, *B*, *C* shall be converted into the four octets:

These octets then shall be translated into the local character set.

Each encoded line contains a length character, equal to the number of characters to be decoded plus 0x20 translated to the local character set as described above, followed by the encoded characters. The maximum number of octets to be encoded on each line shall be 45.

## 38734 STDERR

38735 Used only for diagnostic messages.

## 38736 OUTPUT FILES

38737 None.

**uuencode** Utilities

#### 38738 EXTENDED DESCRIPTION

38739 None.

## 38740 EXIT STATUS

The following exit values shall be returned:

38742 0 Successful completion.

38743 >0 An error occurred.

#### 38744 CONSEQUENCES OF ERRORS

38745 Default.

#### 38746 APPLICATION USAGE

The file is expanded by 35 percent (each three octets become four, plus control information) causing it to take longer to transmit.

Since this utility is intended to create files to be used for data interchange between systems with possibly different codesets, and to represent binary data as a text file, the ISO/IEC 646:1991 standard was chosen for a midpoint in the algorithm as a known reference point. The output from *uuencode* is a text file on the local system. If the output were in the ISO/IEC 646:1991 standard codeset, it might not be a text file (at least because the <newline> characters might not match), and the goal of creating a text file would be defeated. If this text file was then carried to another machine with the same codeset, it would be perfectly compatible with that system's *uudecode*. If it was transmitted over a mail system or sent to a machine with a different codeset, it is assumed that, as for every other text file, some translation mechanism would convert it (by the time it reached a user on the other system) into an appropriate codeset. This translation only makes sense from the local codeset, not if the file has been put into a ISO/IEC 646: 1991 standard representation first. Similarly, files processed by *uuencode* can be placed in *pax* archives, intermixed with other text files in the same codeset.

The algorithm is described in terms of 8-bit quantities, or octets. Since no byte alignment is implied, it encodes data from machines with any number of bits per byte. However, unless that encoded data is then decoded on a machine with the same number of bits per byte, the output might not be useful.

Application writers should note that this utility need not be provided on systems that do not support the User Portability Utilities option.

#### 38768 EXAMPLES

38769 None.

#### 38770 RATIONALE

A new algorithm was added at the request of the international community to parallel work in RFC 2045 (MIME). As with the historical *uuencode* format, the Base64 Content-Transfer-Encoding is designed to represent arbitrary sequences of octets in a form that is not humanly readable. A 65-character subset of the ISO/IEC 646: 1991 standard is used, enabling 6 bits to be represented per printable character. (The extra 65th character, '=', is used to signify a special processing function.)

This subset has the important property that it is represented identically in all versions of the ISO/IEC 646:1991 standard, including US ASCII, and all characters in the subset are also represented identically in all versions of EBCDIC. The historical *uuencode* algorithm does not share this property, which is the reason that a second algorithm was added to the ISO POSIX-2 standard.

The string "====" was used for the termination instead of the end used in the original format because the latter is a string that could be valid encoded input.

**Utilities uuencode** 

38784 38785 38786	In an early draft, the <b>-m</b> option was named <b>-b</b> (for Base64), but it was renamed to reflect its relationship to the RFC 2045. A <b>-u</b> was also present to invoke the default algorithm, but since this was not historical practice, it was omitted as being unnecessary.		
38787	See the RATIONALE section in <i>uudecode</i> for the derivation of the / <b>dev/stdout</b> symbol.		
38788 <b>FUTUR</b> 38789	E DIRECTIONS None.		
38790 <b>SEE AL</b> 38791	SO mailx, uudecode		
38792 <b>CHAN</b> ( 38793	GE HISTORY First released in Issue 4.		
38794 <b>Issue 6</b> 38795	This utility is now marked as part of the User Portability Utilities option.	1	
38796 38797	The Base64 algorithm and the ability to output to /dev/stdout are added as specified in the IEEE P1003.2b draft standard.		

uustat **Utilities** 

38798 <b>NAME</b> 38799	1111stat — 111	ucp status inquiry and job control
		top status inquiry and job control
38800 <b>SYNOP</b> 38801 UN XSI		-q  -k jobid  -r jobid]
38802 XSI	uustat [-	s system][-u user]
38803 <b>DESCR</b>	IPTION	
38804 38805		utility shall display the status of, or cancel, previously specified <i>uucp</i> requests, or eral status on <i>uucp</i> connections to other systems.
38806 38807		otions are given, <i>uustat</i> shall write to standard output the status of all <i>uucp</i> requests e current user.
38808 38809 38810 38811 38812	System Inte Interface, b available co	olementations of this utility require a communications line configured to use the erface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal out other communications means may be used. On systems where there are no mmunications means (either temporarily or permanently), this utility shall write an ge describing the problem and exits with a non-zero exit status.
38813 <b>OPTIO</b>	NS	
38814 38815		tutility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.
38816	The following	ng options shall be supported:
38817 UN	<b>-q</b>	Write the jobs queued for each machine.
38818 38819 38820	− <b>k</b> jobid	Kill the <i>uucp</i> request whose job identification is <i>jobid</i> . The application shall ensure that the killed <i>uucp</i> request belongs to the person invoking <i>uustat</i> unless that user has appropriate privileges.
38821 38822 38823 38824	− <b>r</b> jobid	Rejuvenate <i>jobid</i> . The files associated with <i>jobid</i> are touched so that their modification time is set to the current time. This prevents the cleanup program from deleting the job until the jobs modification time reaches the limit imposed by the program.
38825	−s system	Write the status of all <i>uucp</i> requests for remote system <i>system</i> .
38826	–u user	Write the status of all <i>uucp</i> requests issued by <i>user</i> .
38827 <b>OPERA</b> 38828	A <b>NDS</b> None.	
38829 <b>STDIN</b> 38830	Not used.	
38831 <b>INPUT</b>		
38832	None.	
38833 <b>ENVIR</b> 38834	ONMENT VA	ARIABLES  ng environment variables shall affect the execution of <i>uustat</i> :
38835 38836 38837 38838 38839	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.

*Utilities* **uustat** 

38840 38841	$LC\_ALL$	If set to a non-empty string value, override the values of all the other internationalization variables.
38842 38843 38844	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).
38845	LC_MESSA	GES
38846	· · · ·	Determine the locale that should be used to affect the format and contents of
38847		diagnostic messages written to standard error, and informative messages written
38848		to standard output.
38849	$LC\_TIME$	Determine the format of date and time strings output by <i>uustat</i> .
38850	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
38851	TZ	Determine the timezone used with date and time strings.
38852	ASYNCHRONOUS I	EVENTS
38853	Default.	
38854	STDOUT	
38855	The standar	rd output shall consist of information about each job selected, in an unspecified
38856	format. The	information shall include at least the job ID, the user ID or name, and the remote
38857	system name	e.
38858	STDERR	
38859	Used only fo	or diagnostic messages.
	OUTPUT FILES	
38861	None.	
	EXTENDED DESCR	IPTION
38863	None.	
38864 <b>l</b>	EXIT STATUS	
38865		ng exit values shall be returned:
38866	0 Success	ful completion.
38867	>0 An erro	or occurred.
	CONSEQUENCES O	OF ERRORS
38869	Default.	
	APPLICATION USA None.	.GE
38871		
38872 J 38873	EXAMPLES None.	
38874 ]	RATIONALE	
38875	None.	
38876 <b>]</b>	FUTURE DIRECTIO	NS
38877	None.	
38878	SEE ALSO	
38879	uucp	

**uustat** Utilities

# 38880 CHANGE HISTORY

First released in Issue 2.

38882 Issue 4

38883 Format reorganized.

38884 Utility Syntax Guidelines support mandated.

38885 Internationalized environment variable support mandated.

Presence of the utility mandated, even on systems where no communications are available.

38887 **Issue 6** 

The normative text is reworded to avoid use of the term "must" for application requirements.

*Utilities* **uux** 

```
38899 NAME
38890 uux — remote command execution
38891 SYNOPSIS
38892 XSI uux [-np] command-string
38893 UN XSI uux [-jnp] command-string
```

#### **DESCRIPTION**

The *uux* utility shall gather zero or more files from various systems, execute a shell pipeline (see Section 2.9 on page 67) on a specified system, and then send the standard output of the command to a file on a specified system. Only the first command of a pipeline can have a *system-name*! prefix. All other commands in the pipeline shall be executed on the system of the first command.

The following restrictions are applicable to the shell pipeline processed by uux:

• In gathering files from different systems, path name expansion is not performed by *uux*. Thus, a request such as:

```
uux "c89 remsys!~/*.c"
```

would attempt to copy the file named literally \*.c to the local system.

- The redirection operators ">>", "<<", ">| ", and ">&" cannot be used.
- The reserved word! cannot be used at the head of the pipeline to modify the exit status.
- Alias substitution is not performed.

A file name can be specified as for *uucp*; it can be an absolute path name, a path name preceded by *`name* (which is replaced by the corresponding login directory), a path name specified as *~lest(dest* is prefixed by the public directory called *PUBDIR*; the actual location of *PUBDIR* is implementation-dependent), or a simple file name (which is prefixed by *uux* with the current directory). See *uucp* on page 1008 for the details.

The execution of commands on remote systems shall take place in an execution directory known to the *uucp* system. All files required for the execution shall be put into this directory unless they already reside on that machine. Therefore, the application shall ensure that non-local file names (without path or machine reference) are unique within the *uux* request.

The *uux* utility shall attempt to get all files to the execution system. For files that are output files, the application shall ensure that the file name is escaped using parentheses.

The remote system shall notify the user by mail if the requested command on the remote system was disallowed or the files were not accessible. This notification can be turned off by the  $-\mathbf{n}$  option.

Typical implementations of this utility require a communications line configured to use the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface, but other communications means may be used. On systems where there are no available communications means (either temporarily or permanently), this utility shall write an error message describing the problem and exits with a non-zero exit status.

The *uux* utility cannot guarantee support for all character encodings in all circumstances. For example, transmission data may be restricted to 7 bits by the underlying network, 8-bit data and file names need not be portable to non-internationalized systems, and so on. Under these circumstances, it is recommended that only characters defined in the ISO/IEC 646: 1991 standard International Reference Version (equivalent to ASCII) 7-bit range of characters be used and that only characters defined in the Portable File Name Character Set be used for naming

**uux** Utilities

38933	files.	
38934 <b>(</b>	OPTIONS	
38935		utility shall conform to the System Interface Definitions volume of
38936	IEEE Std. 10	03.1-200x, Section 12.2, Utility Syntax Guidelines.
38937	The following	ng options shall be supported:
38938	<b>-p</b>	Make the standard input to <i>uux</i> the standard input to the <i>command-string</i> .
38939 U 38940	JN <b>–j</b>	Write the job identification string to standard output. This job identification can be used by <i>uustat</i> to obtain the status or terminate a job.
38941	-n	Do not notify the user if the command fails.
38942 <b>(</b>	OPERANDS	
38943		ng operand shall be supported:
38944	command-str	ring
38945		A string made up of one or more arguments that are similar to normal command
38946		arguments, except that the command and any file names can be prefixed by
38947		system-name!. A null system-name shall be interpreted as the local system.
38948	STDIN	
38949		d input shall not be used unless the $'-'$ or $-\mathbf{p}$ option is specified; in those cases, the
38950	standard in	out shall be made the standard input of the <i>command-string</i> .
38951 <b>I</b>	NPUT FILES	
38952	Input files s	hall be selected according to the contents of <i>command-string</i> .
38953 <b>I</b> 38954	ENVIRONMENT VA The followin	ARIABLES  ng environment variables shall affect the execution of <i>uux</i> :
	IANIC	Dravida a default value for the internationalization variables that are unset or null
38955 38956	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null the corresponding value from the implementation-
38955 38956 38957	LANG	If LANG is unset or null, the corresponding value from the implementation-
38956	LANG	
38956 38957	LANG	If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables
38956 38957 38958	LANG LC_ALL	If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other
38956 38957 38958 38959		If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
38956 38957 38958 38959 38960		If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as
38956 38957 38958 38959 38960 38961 38962 38963	LC_ALL	If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in
38956 38957 38958 38959 38960 38961 38962	LC_ALL	If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as
38956 38957 38958 38959 38960 38961 38962 38963	LC_ALL	If LANG is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).  GES
38956 38957 38958 38959 38960 38961 38962 38963 38964 38965 38966	LC_ALL LC_CTYPE	If LANG is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).  GES  Determine the locale that should be used to affect the format and contents of
38956 38957 38958 38959 38960 38961 38962 38963 38964 38965	LC_ALL  LC_CTYPE  LC_MESSA	If LANG is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).  GES  Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
38956 38957 38958 38959 38960 38961 38962 38963 38964 38965 38966	LC_ALL LC_CTYPE	If LANG is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).  GES  Determine the locale that should be used to affect the format and contents of
38956 38957 38958 38959 38960 38961 38962 38963 38964 38965 38966 38967 38968	LC_ALL  LC_CTYPE  LC_MESSA  NLSPATH  ASYNCHRONOUS	If LANG is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).  GES  Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.  Determine the location of message catalogs for the processing of LC_MESSAGES.
38956 38957 38958 38959 38960 38961 38962 38963 38964 38965 38966 38967 38968	LC_ALL LC_CTYPE LC_MESSA	If LANG is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).  GES  Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.  Determine the location of message catalogs for the processing of LC_MESSAGES.
38956 38957 38958 38959 38960 38961 38962 38963 38964 38965 38966 38967 38968 38969 A	LC_ALL  LC_CTYPE  LC_MESSA  NLSPATH  ASYNCHRONOUS  Default.  STDOUT	If LANG is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).  GES  Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.  Determine the location of message catalogs for the processing of LC_MESSAGES.  EVENTS
38956 38957 38958 38959 38960 38961 38962 38963 38964 38965 38966 38967 38968 38969 438970 38971 \$38972	LC_ALL  LC_CTYPE  LC_MESSA  NLSPATH  ASYNCHRONOUS  Default.  STDOUT  The standar	If LANG is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).  GES  Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.  Determine the location of message catalogs for the processing of LC_MESSAGES.  EVENTS
38956 38957 38958 38959 38960 38961 38962 38963 38964 38965 38966 38967 38968 38969 438970	LC_ALL  LC_CTYPE  LC_MESSA  NLSPATH  ASYNCHRONOUS  Default.  STDOUT  The standar	If LANG is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).  GES  Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.  Determine the location of message catalogs for the processing of LC_MESSAGES.  EVENTS

Utilities **uux** 

## **38975 STDERR**

38976 Used only for diagnostic messages.

## 38977 OUTPUT FILES

38978 Output files shall be created or written, or both, according to the contents of *command-string*.

If the **-n** is not used, mail files shall be modified following any command or file-access failures on the remote system.

# 38981 EXTENDED DESCRIPTION

38982 None.

## 38983 EXIT STATUS

38984 The following exit values shall be returned:

38985 0 Successful completion.

38986 >0 An error occurred.

# 38987 CONSEQUENCES OF ERRORS

38988 Default.

## 38989 APPLICATION USAGE

Note that, for security reasons, many installations limit the list of commands executable on behalf of an incoming request from *uux*. Many sites permit little more than the receipt of mail via *uux*.

Any characters special to the command interpreter should be quoted either by quoting the entire command-string or quoting the special characters as individual arguments.

As noted in *uucp*, shell pattern matching notation characters appearing in path names are expanded on the appropriate local system. This is done under the control of local settings of *LC\_COLLATE* and *LC\_CTYPE*. Thus, care should be taken when using bracketed file name patterns, as collation and typing rules may vary from one system to another. Also be aware that certain types of expression (that is, equivalence classes, character classes, and collating symbols) need not be supported on non-internationalized systems.

# 39001 EXAMPLES

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39011 39012 1. The following command gets **file1** from system **a** and **file2** file from system **b**, executes *diff* on the local system, and puts the results in **file.diff** in the local *PUBDIR* directory. (*PUBDIR* is the *uucp* public directory on the local system.)

```
uux "!diff a!/usr/file1 b!/a4/file2 >!~/file.diff"
```

2. The following command fails because *uux* places all files copied to a system in the same working directory. Although the files **xyz** are from two different systems, their file names are the same and conflict.

```
uux "!diff a!/usr1/xyz b!/usr2/xyz >!~/xyz.diff"
```

3. The following command succeeds (assuming *diff* is permitted on system **a**) because the file local to system **a** is not copied to the working directory, and hence does not conflict the file from system **c**.

```
39013 uux "a!diff a!/usr/xyz c!/usr/xyz >!~/xyz.diff"
```

**uux** Utilities

39014 RATIONALE

39015 None.

39016 FUTURE DIRECTIONS

A version of *uux* that fully supports the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines may be introduced in a future

39019 issue.

39020 **SEE ALSO** 

39021 uucp, uuencode, uustat

39022 CHANGE HISTORY

39023 First released in Issue 2.

39024 Issue 4

39025 Format reorganized.

39026 Exceptions to Utility Syntax Guidelines conformance noted.

39027 Internationalized environment variable support mandated.

Presence of the utility mandated, even on systems where no communications are available.

39029 **Issue 6** 

39030 The obsolescent SYNOPSIS is removed.

The normative text is reworded to avoid use of the term "must" for application requirements.

val **Utilities** 

#### 39032 NAME 39033 val — validate SCCS files (**DEVELOPMENT**) 39034 SYNOPSIS 39035 XSI val – 39036 val [-s][-m name][-r SID][-y type] file... 39037 39038 DESCRIPTION The val utility shall determine whether the specified file is an SCCS file meeting the 39039 characteristics specified by the options. 39040 39041 OPTIONS 39042 The val utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines, except that the usage of the '-' operand is not strictly as 39043 intended by the guidelines (that is, reading options and operands from standard input). 39044 39045 The following options shall be supported: Specify a *name*, which is compared with the SCCS %M% keyword in *file*; see *get* on 39046 -m name page 510. 39047 -r SID Specify a SID (SCCS Identification String), an SCCS delta number. A check is made 39048 to determine if the SID is ambiguous (for example, -r1 is ambiguous because it 39049 physically does not exist but implies 1.1, 1.2, and so on, which may exist) or invalid 39050 39051 (for example, -r 1.0 or -r 1.1.0 are invalid because neither case can exist as a valid delta number). If the SID is valid and not ambiguous, a check is made to 39052 determine whether it actually exists. 39053 Silence the diagnostic message normally written to standard output for any error 39054 -5 that is detected while processing each named file on a given command line. 39055 Specify a type, which is compared with the SCCS %Y% keyword in file; see get on 39056 -y type 39057 page 510. 39058 OPERANDS The following operands shall be supported: 39059 file A path name of an existing SCCS file. If a single instance file is specified as '-', 39060 and if no options are specified, the standard input shall be read: each line is 39061 independently processed as if it were a command line argument list. (However, 39062 the line is not subjected to any of the shell word expansions, such as parameter 39063 39064 expansion or quote removal.) 39065 **STDIN** The standard input is a text file used only when the *file* operand is specified as '-'. 39066 39067 INPUT FILES Any SCCS files processed are files of an unspecified format. 39069 ENVIRONMENT VARIABLES 39070 The following environment variables shall affect the execution of val:

LANG Provide a default value for the internationalization variables that are unset or null. 39071 If LANG is unset or null, the corresponding value from the implementation-39072 dependent default locale shall be used. If any of the internationalization variables 39073 contains an invalid setting, the utility shall behave as if none of the variables had 39074 been defined. 39075

val Utilities

39076 39077	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
39078 39079 39080	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).
39081	LC_MESSA	GES
39082		Determine the locale that should be used to affect the format and contents of
39083		diagnostic messages written to standard error, and informative messages written
39084		to standard output.
39085	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .
	ASYNCHRONOUS I	EVENTS
39087	Default.	
39088	STDOUT	
39089	The standar	d output shall consist of informative messages about either:
39090	1. Each fi	ile processed
39091	2. Each c	ommand line read from standard input
39092	If the standa	ard input is not used, for each file operand yielding a discrepancy, the output line
39093		ne following format:
39094	"%s: %s\n	", <pathname>, <unspecified string=""></unspecified></pathname>
39095	If standard i	input is used, a line of input shall be written before each of the preceding lines for
39096		ing discrepancies:
39097	"%s:\n",	<input line=""/>
39098	STDERR	
39099	Not used.	
39100	OUTPUT FILES	
39101	None.	
39102	EXTENDED DESCR	IPTION
39103	None.	
20104	EXIT STATUS	
39104		de returned by <i>val</i> is a disjunction of the possible errors, that is, it can be interpreted
39106		g where set bits are interpreted as follows:
	'	·
39107	0x80 =	Missing file argument.
39108	0x40 =	Unknown or duplicate option.
39109	0x20 =	Corrupted SCCS file.
39110	0x10 =	Cannot open file or file not SCCS.
39111	0x08 = 0x04	SID does not exist.
39112 39113	0x04 = 0x02 =	SID does not exist. %Y%, –y mismatch.
39113	0x02 = 0x01 =	%1%, - <b>y</b> mismatch. % <i>M</i> %, - <b>m</b> mismatch.
33114	0.01 -	701170, MI HIGHIGGH.
39115	Note that va	al can process two or more files on a given command line and can process multiple
39116		nes (when reading the standard input). In these cases an aggregate code shall be
39117	returned: a l	ogical OR of the codes generated for each command line and file processed.

Utilities val

## 39118 CONSEQUENCES OF ERRORS Default. 39120 APPLICATION USAGE 39121 Since the val exit status sets the 0x80 bit, shell applications checking "\$?" cannot tell if it 39122 terminated due to a missing file argument or receipt of a signal. 39123 EXAMPLES In a directory with three SCCS files, s.x (of t type "text"), s.y, and s.z (a corrupted file), the 39124 39125 following command could produce the output shown: 39126 val - <<EOF 39127 -y source s.x 39128 -m y s.y 39129 s.z 39130 EOF 39131 -y source s.x s.x: %Y%, -y mismatch 39132 39133 s.z 39134 s.z: corrupted SCCS file 39135 RATIONALE 39136 None. 39137 FUTURE DIRECTIONS None. 39138 39139 **SEE ALSO** 39140 admin, delta, get, prs 39141 CHANGE HISTORY First released in Issue 2. 39142 39143 Issue 4 39144 Format reorganized. Exceptions to Utility Syntax Guidelines conformance noted. 39145 39146 Internationalized environment variable support mandated.

The Open Group corrigenda item U025/4 has been applied, correcting a typographical error in

the EXIT STATUS.

39147 Issue 6

39148

```
39150 NAME
              vi — screen-oriented (visual) display editor
39151
39152 SYNOPSIS
              vi [-rR][-l][-c command][-t tagstring][-w size][file ...]
39153 UP
39154
39155 DESCRIPTION
39156 Notes to Reviewers
               This section with side shading will not appear in the final copy. - Ed.
39157
              This utility has undergone significant revision due to the 1003.2b merger. The following D1
39158
39159
              XCU ERNs need to be checked after the merge: 361, 363, 364, 366.
              This utility shall be provided on systems that both support the User Portability Utilities option
39160
              and define the POSIX2_CHAR_TERM symbol. On other systems it is optional.
39161
              The vi (visual) utility is a screen-oriented text editor. Only the open and visual modes of the
39162
              editor are described in IEEE Std. 1003.1-200x; see the line editor ex for additional editing
39163
              capabilities used in vi. The user can switch back and forth between vi and ex and execute ex
39164
              commands from within vi.
39165
              This reference page uses the term edit buffer to describe the current working text. No specific
39166
              implementation is implied by this term. All editing changes are performed on the edit buffer,
39167
              and no changes to it shall affect any file until an editor command writes the file.
39168
              When using vi, the terminal screen acts as a window into the editing buffer. Changes made to
39169
              the editing buffer shall be reflected in the screen display; the position of the cursor on the screen
39170
              shall indicate the position within the editing buffer.
39171
              Certain terminals do not have all the capabilities necessary to support the complete vi definition.
39172
              When these commands cannot be supported on such terminals, this condition shall not produce
39173
              an error message such as "not an editor command" or report a syntax error. The implementation
39174
39175
              may either accept the commands and produce results on the screen that are the result of an
              unsuccessful attempt to meet the requirements of this volume of IEEE Std. 1003.1-200x or report
39176
              an error describing the terminal-related deficiency.
39177
39178 OPTIONS
              The vi utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x,
39179
              Section 12.2, Utility Syntax Guidelines.
39180
39181
              The following options shall be supported:
              -\mathbf{c} command See the ex command description of the -\mathbf{c} option.
39182
              -\mathbf{l}
                            (The letter ell.) Set lisp mode; see Edit Options in ex on page 425.
39183 MAN
                            See the ex command description of the -\mathbf{r} option.
39184
              -\mathbf{r}
39185
              -\mathbf{R}
                            See the ex command description of the -\mathbf{R} option.
                            See the ex command description of the –t option.
39186
              -t tagstring
39187
              -w size
                            See the ex command description of the -w option.
```

See the OPERANDS section of the ex command for a description of the operands supported by

39188 OPERANDS

the vi command.

39189

00101	STDIN			
39191		If standa	ard input is not a terminal device, the results are undefined. The standard input consists	1
39193			es of commands and input text, as described in the EXTENDED DESCRIPTION section.	
39194 39195			from the standard input returns an error, or if the editor detects an end-of-file condition estandard input, it shall be equivalent to a SIGHUP asynchronous event.	
39196	INPUT	FILES		-
39197 39198		See the I the <i>vi</i> co	NPUT FILES section of the <i>ex</i> command for a description of the input files supported by mmand.	İ
39199	ENVIR	ONMEN	ΓVARIABLES	
39200 39201		See the l	ENVIRONMENT VARIABLES section of the <i>ex</i> command for the environment variables ct the execution of the <i>vi</i> command.	
39202	ASYNC	HRONO	US EVENTS	1
39203 39204		See the A	ASYNCHRONOUS EVENTS section of the <i>ex</i> for the asynchronous events that affect the on of the <i>vi</i> command.	
39205	STDOU	Т		
39206			ard output is not a terminal device, undefined results occur.	
39207 39208			d output may be used for writing prompts to the user, for informational messages, and ng lines from the file.	
39209	STDER	R		
39210		If standa	ard output is not a terminal device, undefined results occur.	
39211		Used on	ly for diagnostic messages.	
39212	OUTPU			
39213			OUTPUT FILES section of the ex command for a description of the output files	
39214		support	ed by the <i>vi</i> command.	
39215	EXTEN	DED DES	SCRIPTION	
39216			rminal does not have the capabilities necessary to support an unspecified portion of the	
39217			ition, implementations shall start initially in ex mode or open mode. Otherwise, after	ļ
39218			ation, vi shall be in command mode; text input mode can be entered by one of several	ļ
39219 39220			nds used to insert or change text. In text input mode, <esc> can be used to return to and mode; other uses of <esc> are described later in this section; see <b>Terminate</b></esc></esc>	
39221		Command or Input Mode on page 1039.		
39222		Initializ	ation in ex and vi	
39223		See Initi	ialization in ex and vi on page 392 for a description of ex and vi initialization for the vi	1
39224		utility.		İ
39225		Comma	nd Descriptions in vi	
39226		The follo	owing symbols are used in this reference page to represent arguments to commands.	
39227 39228		buffer	See the description of <i>buffer</i> in the EXTENDED DESCRIPTION section of the <i>ex</i> utility; see <b>Command Descriptions in ex</b> on page 401.	
39229 39230			In open and visual mode, when a command synopsis shows both [buffer] and [count] preceding the command name, they can be specified in either order.	
39231 39232 39233		count	A positive integer used as an optional argument to most commands, either to give a repeat count or as a size. This argument is optional and shall default to 1 unless otherwise specified.	   

**Vİ** Utilities

39234		The Synopsis lines for the vi commands <control>-G, <control>-L, <control>-R,</control></control></control>
39235		<control>-], %, &amp;, ^, D, m, M, Q, u, U, and ZZ do not have count as an optional</control>
39236		argument. Regardless, it shall not be an error to specify a count to these commands, and
39237		any specified <i>count</i> shall be ignored.
39238	motion	An optional trailing argument used by the !, <, >, c, d, and y commands, which is used
39239		to indicate the region of text that shall be affected by the command. The motion can be

An optional trailing argument used by the !, <, >, c, d, and y commands, which is used to indicate the region of text that shall be affected by the command. The motion can be either one of the command characters repeated or one of several other *vi* commands (listed in the following table). Each of the applicable commands specifies the region of text matched by repeating the command; each command that can be used as a motion command specifies the region of text it affects.

Commands that take *motion* arguments operate on either lines or characters, depending on the circumstances. When operating on lines, all lines that fall partially or wholly within the text region specified for the command shall be affected. When operating on characters, only the exact characters in the specified text region shall be affected. Each motion command specifies this individually.

When commands that may be motion commands are not used as motion commands, they shall set the current position to the current line and column as specified.

The following commands shall be valid cursor motion commands:

<control>-H</control>	;	'character
<newline></newline>	?	b
<carriage-return></carriage-return>	В	e
<control>-N</control>	E	$\mathbf{f}$
<control>-P</control>	F	h
<space></space>	G	j
\$	Н	k
%	L	1
'character	M	n
(	N	t
)	T	$\mathbf{w}$
+	W	{
,	[[	1
-	]]	}
/	^	0
_		

Any *count* that is specified to a command that has an associated motion command shall be applied to the motion command. If a *count* is applied to both the command and its associated motion command, the effect shall be multiplicative.

The following symbol is used in this section to specify locations in the edit buffer:

current character

The character that is currently displayed by the cursor.

The following symbols are used in this section to specify command actions:

bigword In the POSIX locale, vi shall recognize four kinds of bigwords:

- 1. A maximal sequence of non-<br/>
  -| characters preceded and followed by | characters or the beginning or end of a line or the edit buffer
- 2. One or more sequential empty or <blank> character-filled lines

39279	3.	The first character in the edit buffer
39280	4.	The last character in the edit buffer
39281	word In th	ne POSIX locale, <i>vi</i> shall recognize five kinds of words:
39282	1.	A maximal sequence of letters, digits, and underscores, delimited at both ends by:
39283		Characters other than letters, digits, or underscores
39284		— The beginning or end of a line
39285		— The beginning or end of the edit buffer
39286 39287	2.	A maximal sequence of characters other than letters, digits, underscores, or    characters, delimited at both ends by:
39288		— A letter, digit, underscore
39289		— <blank> characters</blank>
39290		— The beginning or end of a line
39291		— The beginning or end of the edit buffer
39292	3.	One or more sequential empty or <blank> character-filled lines</blank>
39293	4.	The first character in the edit buffer
39294	5.	The last character in the edit buffer
39295 39296	section bounda A se	ary ction boundary is one of the following:
39297	1.	A line whose first character is a <form-feed> character</form-feed>
39298	2.	A line whose first character is an open curly brace ( $^{\prime}$ { $^{\prime}$ )
39299 39300	3.	A line whose first character is a period and whose second and third characters match a two-character pair in the <b>sections</b> edit option (see <i>ed</i> )
39301 39302 39303	4.	A line whose first character is a period and whose only other character matches the first character of a two-character pair in the <b>sections</b> edit option, where the second character of the two-character pair is a <space> character</space>
39304	5.	The first line of the edit buffer
39305 39306	6.	The last line of the edit buffer if the last line of the edit buffer is empty or if it is a   ]] or } command; otherwise, the last character of the last line of the edit buffer
39307 39308	paragraph bou A pa	ndary nragraph boundary is one of the following:
39309	1.	A section boundary
39310 39311	2.	A line whose first character is a period and whose second and third characters match a two-character pair in the <b>paragraphs</b> edit option (see <i>ed</i> )
39312 39313 39314	3.	A line whose first character is a period and whose only other character matches the first character of a two-character pair in the <i>paragraphs</i> edit option, where the second character of the two-character pair is a <space> character</space>
39315	4.	One or more sequential empty or <blank> character-filled lines</blank>
39316 39317	remembered se See	arch direction the description of remembered search direction in <i>ed</i> .

sentence boundary

A *sentence boundary* is one of the following:

- 1. A paragraph boundary
- 2. The first non-<blank> character that occurs after a paragraph boundary
- 3. The first non-<blank> character that occurs after a period ('.'), exclamation point ('!'), or question mark ('?'), followed by two <space> characters or the end of a line; any number of closing parenthesis (')'), closing brackets (']'), double quote ('), ' or single quote ('') characters can appear between the punctuation mark and the two <space> characters or end-of-line

Any lines displayed on the screen that logically represent lines after the last line in the edit buffer shall consist of a single tilde  $('\ ^{\sim}\ ')$  character.

The last line of the screen shall be used to report errors or display informational messages. It shall also be used to display the input for "line-oriented commands" (/, ?, :, and !). When a line-oriented command is executed, the editor shall enter text input mode on the last line on the screen, using the respective command characters as prompt characters. (In the case of the ! command, the associated motion shall be entered by the user before the editor enters text input mode.) The line entered by the user shall be terminated by a character, a non-<control>-V-escaped <carriage-return> character, or unescaped <ESC>. It is unspecified if more characters than require a display width minus one column number of screen columns can be entered.

If any command is executed that overwrites a portion of the screen other than the last line of the screen (for example, the *ex* **suspend**, or ! commands), other than the *ex* **shell** command, the user shall be prompted for a character before the screen is refreshed and the edit session continued.

<tab> characters shall take up the number of columns on the screen set by the **tabstop** edit option (see *ed*), unless there are less than that number of columns before the display margin that will cause the displayed line to be folded; in this case, they shall only take up the number of columns up to that boundary.

The cursor shall be placed on the current line and relative to the current column as specified by each command described in the following sections.

In open mode, if the current line is not already displayed, then it shall be displayed.

In visual mode, if the current line is not displayed, then the lines that are displayed shall be expanded, scrolled, or redrawn to cause an unspecified portion of the current line to be displayed. If the screen is redrawn, no more than the number of logical lines specified by the value of the **window** edit option shall be displayed (unless the current line cannot be completely displayed in the number of logical lines specified by the **window** edit option) and the current line shall be positioned as close to the center of the displayed lines as possible (within the constraints imposed by the distance of the line from the beginning or end of the edit buffer). If the current line is before the first line in the display and the screen is scrolled, an unspecified portion of the current line is after the last line in the display and the screen is scrolled, an unspecified portion of the current line shall be placed on the last line of the display.

In visual mode, if a line from the edit buffer (other than the current line) does not entirely fit into the lines at the bottom of the display that are available for its presentation, the editor may choose not to display any portion of the line. The lines of the display that do not contain text from the edit buffer for this reason shall each consist of a single '@' character.

In visual mode, the editor may choose for unspecified reasons to not update lines in the display to correspond to the underlying edit buffer text. The lines of the display that do not correctly

correspond to text from the edit buffer for this reason shall consist of a single '@' character, and the <control>-R command shall cause the editor to update the screen to correctly represent the edit buffer.

Open and visual mode commands that set the current column set it to a column position in the display, and not a character position in the line. In this case, however, the column position in the display shall be calculated for a infinite width display; for example, the column related to a character that is part of a line that has been folded onto additional screen lines will be offset from the screen column where the physical line begins, not from the beginning of a particular screen line.

The physical cursor column in the display is based on the value of the current column, as follows, with each rule applied in turn:

- 1. If the current column is after the last screen column used by the displayed line, the physical cursor column shall be set to the last screen column occupied by the last character in the current line; otherwise, the physical cursor column shall be set to the current column.
- 2. If the character of which some portion is displayed in the screen column specified by the physical cursor column requires more than a single screen column:
  - a. If in text input mode, the physical cursor column shall be adjusted to the first screen column in which any portion of that character is displayed.
  - b. Otherwise, the physical cursor column shall be adjusted to the last screen column in which any portion of that character is displayed.

The current column shall not be changed by these adjustments to the physical cursor column.

If an error occurs during the parsing or execution of a *vi* command:

- The terminal shall be alerted. Execution of the *vi* command shall stop, and the cursor (for example, the current line and column) shall not be further modified.
- Unless otherwise specified by the following command sections, it is unspecified whether an informational message shall be displayed.
- Any partially entered *vi* command shall be discarded.
- If the *vi* command resulted from a **map** expansion, all characters from that **map** expansion shall be discarded, except as otherwise specified by the **map** command (see *ed*).
- If the *vi* command resulted from the execution of a buffer, no further commands caused by the execution of the buffer shall be executed.

# Page Backwards

```
Synopsis: [count] <control>-B
```

If in open mode, the <control>-B command shall behave identically to the z command. Otherwise, if the current line is the first line of the edit buffer, it shall be an error.

If the **window** edit option is less than 3, display a screen where the last line of the display shall be some portion of:

```
39402 (current first line) -1
```

otherwise, display a screen where the first line of the display shall be some portion of:

```
39404 (current first line) -count W ((window edit option) -2)
```

39405 39406	If this calculation would result in a line that is before the first line of the edit buffer, the first line of the display shall display some portion of the first line of the edit buffer.
39407 39408	<i>Current line</i> : If no lines from the previous display remain on the screen, set to the last line of the display; otherwise, set to ( <i>line</i> – the number of new lines displayed on this screen).
39409	Current column: Set to non- <blank>.</blank>
39410	Scroll Forward
39411	Synopsis: [count] <control>-D</control>
39412	If the current line is the last line of the edit buffer, it shall be an error.
39413 39414 39415	If no <i>count</i> is specified, <i>count</i> shall default to the <i>count</i> associated with the previous <control>-D or <control>-U command. If there was no previous <control>-D or <control>-U command, <i>count</i> shall default to the value of the <b>scroll</b> edit option.</control></control></control></control>
39416 39417	If in open mode, write lines starting with the line after the current line, until <i>count</i> lines or the last line of the file have been written.
39418 39419	<i>Current line</i> : If the current line + <i>count</i> is past the last line of the edit buffer, set to the last line of the edit buffer; otherwise, set to the current line + <i>count</i> .
39420	Current column: Set to non- <blank>.</blank>
39421	Scroll Forward by Line
39422	Synopsis: [count] <control>-E</control>
39423	Display the line count lines after the last line currently displayed.
39424 39425 39426	If the last line of the edit buffer is displayed, it shall be an error. If there is no line <i>count</i> lines after the last line currently displayed, the last line of the display shall display some portion of the last line of the edit buffer.
39427 39428	<i>Current line</i> : Unchanged if the previous current character is displayed; otherwise, set to the first line displayed.
39429	Current column: Unchanged.
39430	Page Forward
39431	Synopsis: [count] <control>-F</control>
39432 39433	If in open mode, the <control>-F command shall behave identically to the <b>z</b> command.   Otherwise, if the current line is the last line of the edit buffer, it shall be an error.</control>
39434 39435	If the <b>window</b> edit option is less than 3, display a screen where the first line of the display shall be some portion of:
39436	(current last line) +1
39437	otherwise, display a screen where the first line of the display shall be some portion of:
39438	(current first line) + count W ((window edit option) -2)
39439 39440	If this calculation would result in a line that is after the last line of the edit buffer, the last line of the display shall display some portion of the last line of the edit buffer.
39441 39442	<i>Current line</i> : If no lines from the previous display remain on the screen, set to the first line of the display; otherwise, set to ( <i>line</i> + the number of new lines displayed on this screen).

39443	Current column: Set to non- <blank>.</blank>	
39444	Display Information	
39445	Synopsis: <control>-G</control>	
39446	This command shall be equivalent to the <i>ex</i> <b>file</b> command .	
39447	Move Cursor Backwards	
39448 39449 39450	<pre>Synopsis:    [count] <control>-H     [count] h     the current erase character (see stty)</control></pre>	
39451 39452 39453	If there are no characters before the current character on the current line, it shall be an error. If there are less than <i>count</i> previous characters on the current line, <i>count</i> shall be adjusted to the number of previous characters on the line.	
39454	If used as a motion command:	
39455 39456	1. The text region shall be from the character before the starting cursor up to and including the <i>count</i> th character before the starting cursor.	
39457	2. Any text copied to a buffer shall be in character mode.	
39458	If not used as a motion command:	
39459	Current line: Unchanged.	
39460 39461	<i>Current column</i> : Set to ( <i>column</i> – the number of columns occupied by <i>count</i> characters ending with the previous current column).	
39462	Move Down	
39463 39464 39465 39466 39467 39468 39469	<pre>Synopsis: [count] <newline>     [count] <control>-J     [count] <control>-M     [count] <control>-N     [count] j     [count] <carriage-return>     [count] +</carriage-return></control></control></control></newline></pre>	
39470	If there are less than <i>count</i> lines after the current line in the edit buffer, it shall be an error.	
39471	If used as a motion command:	
39472	1. The text region shall include the starting line and the next count −1 lines.	
39473	2. Any text copied to a buffer shall be in line mode.	
39474	If not used as a motion command:	
39475	Current line: Set to current line+ count.	
39476 39477	<i>Current column</i> : Set to non- -Solvent column: Set to non- 	

39478	Clear and Redisplay
39479	Synopsis: <control>-L</control>
39480 39481	If in open mode, clear the screen and redisplay the current line. Otherwise, clear and redisplay the screen.
39482	Current line: Unchanged.
39483	Current column: Unchanged.
39484	Move Up
39485 39486 39487	Synopsis: [count] <control>-P</control>
39488	If there are less than <i>count</i> lines before the current line in the edit buffer, it shall be an error.
39489	If used as a motion command:
39490	1. The text region shall include the starting line and the previous <i>count</i> lines.
39491	2. Any text copied to a buffer shall be in line mode.
39492	If not used as a motion command:
39493	Current line: Set to current line – count.
39494	Current column: Set to non- <blank> for the – command; otherwise, unchanged.</blank>
39495	Redraw Screen
39496	Synopsis: <control>-R</control>
	· ·
39497 39498 39499	If any lines have been deleted from the logical screen and flagged as deleted on the terminal using the @ convention (see the beginning of the EXTENDED DESCRIPTION section), they shall be redisplayed to match the contents of the edit buffer.
39498	using the @ convention (see the beginning of the EXTENDED DESCRIPTION section), they shall
39498 39499 39500	using the @ convention (see the beginning of the EXTENDED DESCRIPTION section), they shall be redisplayed to match the contents of the edit buffer.  It is unspecified whether lines flagged with @ because they do not fit on the terminal display
39498 39499 39500 39501	using the @ convention (see the beginning of the EXTENDED DESCRIPTION section), they shall be redisplayed to match the contents of the edit buffer.  It is unspecified whether lines flagged with @ because they do not fit on the terminal display shall be affected.
39498 39499 39500 39501 39502	using the @ convention (see the beginning of the EXTENDED DESCRIPTION section), they shall be redisplayed to match the contents of the edit buffer.  It is unspecified whether lines flagged with @ because they do not fit on the terminal display shall be affected.  Current line: Unchanged.
39498 39499 39500 39501 39502 39503	using the @ convention (see the beginning of the EXTENDED DESCRIPTION section), they shall be redisplayed to match the contents of the edit buffer.  It is unspecified whether lines flagged with @ because they do not fit on the terminal display shall be affected.  Current line: Unchanged.  Current column: Unchanged.
39498 39499 39500 39501 39502 39503	using the @ convention (see the beginning of the EXTENDED DESCRIPTION section), they shall be redisplayed to match the contents of the edit buffer.  It is unspecified whether lines flagged with @ because they do not fit on the terminal display shall be affected.  Current line: Unchanged.  Current column: Unchanged.  Scroll Backward
39498 39499 39500 39501 39502 39503 39504 39505	using the @ convention (see the beginning of the EXTENDED DESCRIPTION section), they shall be redisplayed to match the contents of the edit buffer.  It is unspecified whether lines flagged with @ because they do not fit on the terminal display shall be affected.  Current line: Unchanged.  Current column: Unchanged.  Scroll Backward  Synopsis: [count] <control>-U</control>
39498 39499 39500 39501 39502 39503 39504 39505 39506 39507 39508	using the @ convention (see the beginning of the EXTENDED DESCRIPTION section), they shall be redisplayed to match the contents of the edit buffer.  It is unspecified whether lines flagged with @ because they do not fit on the terminal display shall be affected.  Current line: Unchanged.  Current column: Unchanged.  Scroll Backward  Synopsis: [count] <control>-U  If the current line is the first line of the edit buffer, it shall be an error.  If no count is specified, count shall default to the count associated with the previous <control>-D or <control>-U command. If there was no previous <control>-D or <control>-U command, count</control></control></control></control></control>
39498 39499 39500 39501 39502 39503 39504 39505 39506 39507 39508 39509	using the @ convention (see the beginning of the EXTENDED DESCRIPTION section), they shall be redisplayed to match the contents of the edit buffer.  It is unspecified whether lines flagged with @ because they do not fit on the terminal display shall be affected.  Current line: Unchanged.  Current column: Unchanged.  Scroll Backward  Synopsis: [count] <control>-U  If the current line is the first line of the edit buffer, it shall be an error.  If no count is specified, count shall default to the count associated with the previous <control>-D or <control>-U command. If there was no previous <control>-D or <control>-U command, count shall default to the value of the scroll edit option.  Current line: If count is greater than the current line, set to 1; otherwise, set to the current line —</control></control></control></control></control>

39513	Scroll Backward by Line
39514	Synopsis: [count] <control>-Y</control>
39515	Display the line <i>count</i> lines before the first line currently displayed.
39516 39517 39518	If the current line is the first line of the edit buffer, it shall be an error. If this calculation would result in a line that is before the first line of the edit buffer, the first line of the display shall display some portion of the first line of the edit buffer.
39519 39520	<i>Current line</i> : Unchanged if the previous current character is displayed; otherwise, set to the first line displayed.
39521	Current column: Unchanged.
39522	Edit the Alternate File
39523	Synopsis: <control>-^</control>
39524 39525	This command shall be equivalent to the <i>ex</i> <b>edit</b> command, with the alternate path name as its argument.
39526	Terminate Command or Input Mode
39527	Synopsis: <esc></esc>
39528 39529	If a partial <i>vi</i> command (as defined by at least one, non- <i>count</i> character) has been entered, discard the <i>count</i> and the command character(s).
39530 39531 39532	Otherwise, if no command characters have been entered, and the <esc> was the result of a map expansion, the terminal shall be alerted and the <esc> character shall be discarded, but it shall not be an error.</esc></esc>
39533	Otherwise, it shall be an error.
39534	Current line: Unchanged.
39535	Current column: Unchanged.
39536	Search for tagstring
39537	Synopsis: <control>-]</control>
39538	If the current character is not a word or <blank> character, it shall be an error.</blank>
39539 39540	This command shall be equivalent to the <i>ex</i> tag command, with the argument to that command defined as follows.
39541	If the current character is a <blank> character:</blank>
39542	1. Skip all blank> characters after the cursor up to the end of the line.
39543	2. If the end of the line is reached, it shall be an error.
39544 39545	Then, the argument to the <i>ex</i> <b>tag</b> command shall be the current character and all subsequent characters, up to the first non-word character or the end of the line.

39546	Move Cursor Forward
39547 39548	Synopsis: [count] <space> [count] 1 (ell)</space>
39549 39550	If there are less than <i>count</i> characters after the cursor on the current line, <i>count</i> shall be adjusted to the number of characters after the cursor on the line.
39551	If used as a motion command:
39552 39553 39554 39555	1. If the current or <i>count</i> th character after the cursor is the last character in the line, the text region shall be comprised of the current character up to and including the last character in the line. Otherwise, the text region shall be from the current character up to, but not including, the <i>count</i> th character after the cursor.
39556	2. Any text copied to a buffer shall be in character mode.
39557	If not used as a motion command:
39558	If there are no characters after the current character on the current line, it shall be an error.
39559	Current line: Unchanged.
39560 39561	<i>Current column</i> : Set to the last column that displays any portion of the <i>count</i> th character after the current character.
39562	Replace Text with Results from Shell Command
39563	Synopsis: [count] ! motion shell-commands <newline></newline>
39564	If the motion command is the! command repeated:
39565 39566	1. If the edit buffer is empty and no <i>count</i> was supplied, the command shall be the equivalent of the <i>ex</i> : <b>read!</b> command, with the text input, and no text shall be copied to any buffer.
39567	2. Otherwise:
39568 39569	a. If there are less than <i>count</i> –1 lines after the current line in the edit buffer, it shall be an error.
39570 39571	b. The text region shall be from the current line up to and including the next $count -1$   lines.
39572 39573	Otherwise, the text region shall be the lines in which any character of the text region specified by the motion command appear.
39574	Any text copied to a buffer shall be in line mode.
39575	This command shall be equivalent to the <i>ex</i> ! command for the specified lines.
39576	Move Cursor to End-of-line
39577	Synopsis: [count] \$
39578	It shall be an error if there are less than ( $count-1$ ) lines after the current line in the edit buffer.
39579	If used as a motion command:
39580	1. If <i>count</i> is 1:
39581	a. It shall be an error if the line is empty.
39582 39583	b. Otherwise, the text region shall consist of all characters from the starting cursor to the last character in the line, inclusive, and any text copied to a buffer shall be in

39584 character mode. 2. Otherwise, if the starting cursor position is at or before the first non-<br/>-<br/>blank> character in 39585 39586 the line, the text region shall consist of the current and the next count -1 lines, and any text saved to a buffer shall be in line mode. 39587 3. Otherwise, the text region shall consist of all characters from the starting cursor to the last 39588 character in the line that is count -1 lines forward from the current line, and any text copied 39589 to a buffer shall be in character mode. 39590 If not used as a motion command: 39591 39592 *Current line*: Set to the *current line* + *count*-1. Current column: The current column is set to the last screen column of the last character in the 39593 line, or column position 1 if the line is empty. 39594 The current column shall be adjusted to be on the last screen column of the last character of the 39595 current line as subsequent commands change the current line, until a command changes the 39596 current column. 39597 **Move to Matching Character** 39598 Synopsis: 39599 39600 If the character at the current position is not a parenthesis, bracket, or curly brace, search forwards in the line to the first one of those characters. If no such character is found, it shall be 39601 39602 an error. The matching character shall be the parenthesis, bracket, or curly brace matching the 39603 parenthesis, bracket, or curly brace, respectively, that was at the current position or that was 39604 found on the current line. 39605 Matching shall be determined as follows, for an open parenthesis: 39606 39607 1. Set a counter to 1. Search forwards until a parenthesis is found or the end of the edit buffer is reached. 39608 If the end of the edit buffer is reached, it shall be an error. 39609 If an open parenthesis is found, increment the counter by 1. 39610 If a close parenthesis is found, decrement the counter by 1. 39611 39612 If the counter is zero, the current character is the matching character. Matching for a close parenthesis shall be equivalent, except that the search shall be backwards, 39613 from the starting character to the beginning of the buffer, a close parenthesis shall increment the 39614 39615 counter by 1, and an open parenthesis shall decrement the counter by 1. Matching for brackets and curly braces shall be equivalent, except that searching shall be done 39616 for open and close brackets or open and close curly braces. It is implementation-dependent 39617 whether other characters are searched for and matched as well. 39618 If used as a motion command: 39619 1. If the matching cursor was after the starting cursor in the edit buffer, and the starting 39620 cursor position was at or before the first non-<br/>
-<br/>
| character in the starting line, and the 39621 matching cursor position was at or after the last non-<br/>
-| character in the matching 39622 39623 line, the text region shall consist of the current line to the matching line, inclusive, and any text copied to a buffer shall be in line mode. 39624

39625 2. If the matching cursor was before the starting cursor in the edit buffer, and the starting 39626 cursor position was at or after the last non-<br/>
-<br/>
k) character in the starting line, and the matching cursor position was at or before the first non-<br/>blank> character in the matching 39627 line, the text region shall consist of the current line to the matching line, inclusive, and any 39628 39629 text copied to a buffer shall be in line mode. Otherwise, the text region shall consist of the starting character to the matching character, 39630 inclusive, and any text copied to a buffer shall be in character mode. 39631 If not used as a motion command: 39632 *Current line*: Set to the line where the matching character is located. 39633 Current column: Set to the last column where any portion of the matching character is displayed. 39634 39635 Repeat Substitution Synopsis: 39636 Repeat the previous substitution command. This command shall be equivalent to the ex & 39637 command with the current line as its addresses, and without options, count, or flags. 39638 **Return to Previous Context at Beginning of Line** 39639 39640 Synopsis: ' character It shall be an error if there is no line in the edit buffer marked by *character*. 39641 If used as a motion command: 39642 39643 1. If the starting cursor is after the marked cursor, then the locations of the starting cursor and the marked cursor in the edit buffer shall be logically swapped. 39644 39645 The text region shall consist of the starting line up to and including the marked line, and any text copied to a buffer shall be in line mode. 39646 39647 If not used as a motion command: 39648 *Current line*: Set to the line referenced by the mark. *Current column*: Set to non-<blank>. 39649 39650 **Return to Previous Context** 39651 Synopsis: ` character It shall be an error if the marked line is no longer in the edit buffer. If the marked line no longer 39652 contains a character in the saved numbered character position, it shall be as if the marked 39653 position is the first non-<blank> character. 39654 If used as a motion command: 39655 1. It shall be an error if the marked cursor references the same character in the edit buffer as 39656 the starting cursor. 39657 2. If the starting cursor is after the marked cursor, then the locations of the starting cursor 39658 and the marked cursor in the edit buffer shall be logically swapped. 39659 3. If the starting line is empty or the starting cursor is at or before the first non-<br/>blank> 39660 character of the starting line, and the marked cursor line is empty or the marked cursor 39661 39662 references the first character of the marked cursor line, the text region shall consist of all

lines containing characters from the starting cursor to the line before the marked cursor

39664 line, inclusive, and any text copied to a buffer shall be in line mode. 4. Otherwise, if the marked cursor line is empty or the marked cursor references a character 39665 39666 at or before the first non-<blank> character of the marked cursor line, the region of text shall be from the starting cursor to the last character of the line before the marked cursor 39667 line, inclusive, and any text copied to a buffer shall be in character mode. 39668 5. Otherwise, the region of text shall be from the starting cursor (inclusive), to the marked 39669 cursor (exclusive), and any text copied to a buffer shall be in character mode. 39670 If not used as a motion command: 39671 39672 *Current line*: Set to the line referenced by the mark. Current column: Set to the last column in which any portion of the character referenced by the 39673 mark is displayed. 39674 **Return to Previous Section** 39675 [[ 39676 Synopsis: 39677 Move the cursor backward through the edit buffer to the first character of the previous section 39678 boundary, *count* times. If used as a motion command: 39679 1. If the starting cursor was at the first character of the starting line or the starting line was 39680 39681 empty, and the first character of the boundary was the first character of the boundary line, the text region shall consist of the current line up to and including the line where the 39682 countth next boundary starts, and any text copied to a buffer shall be in line mode. 39683 2. If the boundary was the last line of the edit buffer or the last character of the last line of the 39684 edit buffer, the text region shall consist of the last character in the edit buffer up to and 39685 including the starting character, and any text saved to a buffer shall be in character mode. 39686 3. Otherwise, the text region shall consist of the starting character up to but not including the 39687 first character in the countth next boundary, and any text copied to a buffer shall be in 39688 39689 character mode. If the *lisp* option is set, a section boundary is also identified by a line with a leading '('. 39690 MAN If not used as a motion command: 39691 *Current line*: Set to the line where the *count*th next boundary in the edit buffer starts. 39692 39693 *Current column*: Set to the last column in which any portion of the first character of the *count*th next boundary is displayed, or column position 1 if the line is empty. 39694 **Move to Next Section** 39695 39696 Synopsis: ]] Move the cursor forward through the edit buffer to the first character of the next section 39697 boundary, count times. 39698 39699 If used as a motion command: 1. If the starting cursor was at the first character of the starting line or the starting line was 39700 empty, and the first character of the boundary was the first character of the boundary line, 39701 the text region shall consist of the current line up to and including the line where the 39702 39703 *count*th previous boundary starts, and any text copied to a buffer shall be in line mode.

39704 39705 39706	2. If the boundary was the first line of the edit buffer, the text region shall consist of the first character in the edit buffer up to but not including the starting character, and any text copied to a buffer shall be in character mode.
39707 39708 39709	3. Otherwise, the text region shall consist of the first character in the <i>count</i> th previous section boundary up to but not including the starting character, and any text copied to a buffer shall be in character mode.
39710 MAN	If the $\emph{lisp}$ option is set, a section boundary is also identified by a line with a leading $'$ ( $'$ .
39711	If not used as a motion command:
39712	Current line: Set to the line where the countth previous boundary in the edit buffer starts.
39713 39714	<i>Current column</i> : Set to the last column in which any portion of the first character of the <i>count</i> th previous boundary is displayed, or column position 1 if the line is empty.
39715	Move to First Non- - Slank> Position on Current Line
39716	Synopsis: ^
39717	If used as a motion command:
39718 39719	1. If the line has no non- <blank> characters, or if the cursor is at the first non-<blank>   character of the line, it shall be an error.</blank></blank>
39720 39721 39722	2. If the cursor is before the first non- <blank> character of the line, the text region shall be comprised of the current character, up to, but not including, the first non-<blank> character of the line.</blank></blank>
39723 39724 39725	3. If the cursor is after the first non- <blank> character of the line, the text region shall be from the character before the starting cursor up to and including the first non- blank&gt; character of the line.</blank>
39726	4. Any text copied to a buffer shall be in character mode.
39727	If not used as a motion command:
39728	Current line: Unchanged.
39729	Current column: Set to non- <blank>.</blank>
39730	Current and line above
39731	Synopsis: [count] _
39732	If there are less than $count-1$ lines after the current line in the edit buffer, it shall be an error.
39733	If used as a motion command:
39734	1. If <i>count</i> is less than 2, the text region shall be the current line.
39735	2. Otherwise, the text region shall include the starting line and the next <i>count</i> –1 lines.
39736	3. Any text copied to a buffer shall be in line mode.
39737	If not used as a motion command:
39738	Current line: Set to current line + count −1.
39739	Current column: Set to non- <blank>.</blank>

39740	Move Back to Beginning of Sentence
39741	Synopsis: [count] (
39742 39743 39744	Move backward to the beginning of a sentence. This command shall be equivalent to the [[ command, with the exception that sentence boundaries shall be used instead of section boundaries.
39745 MAN	If the <i>lisp</i> option is set, a <i>lisp</i> s-expression is considered a sentence for this command.
39746	Move Forward to Beginning of Sentence
39747	Synopsis: [count] )
39748 39749 39750	Move forward to the beginning of a sentence. This command shall be equivalent to the ]] command, with the exception that sentence boundaries shall be used instead of section boundaries.
39751 MAN	If the <i>lisp</i> option is set, a <i>lisp</i> s-expression is considered a sentence for this command.
39752	Move Back to Preceding Paragraph
39753	Synopsis: [count] {
39754 39755 39756	Move back to the beginning of the preceding paragraph. This command shall be equivalent to the [[ command, with the exception that paragraph boundaries shall be used instead of section boundaries.
39757	Move Forward to Next Paragraph
39758	Synopsis: [count] }
39759 39760 39761	Move forward to the beginning of the next paragraph. This command shall be equivalent to the <code>]</code> command, with the exception that paragraph boundaries shall be used instead of section <code>boundaries</code> .
39762	Move to Specific Column Position
39763	Synopsis: [count]
39764 39765	For the purposes of this command, lines that are too long for the current display and that have been folded shall be treated as having a single, 1–based, number of columns.
39766 39767 39768	If there are less than <i>count</i> columns in which characters from the current line are displayed on the screen, <i>count</i> shall be adjusted to be the last column in which any portion of the line is displayed on the screen.
39769	If used as a motion character:
39770 39771	1. If the line is empty, or the cursor character is the same as the character on the <i>count</i> th column of the line, it shall be an error.
39772 39773 39774	2. If the cursor is before the <i>count</i> th column of the line, the text region shall be comprised of the current character, up to but not including the character on the <i>count</i> th column of the line.
39775 39776 39777	3. If the cursor is after the <i>count</i> th column of the line, the text region shall be from the character before the starting cursor up to and including the character on the <i>count</i> th column of the line.

4. Any text copied to a buffer shall be in character mode.  If not used as a motion character:  Current line: Unchanged.  Current line: Unchanged.  Current column: Set to the last column in which any portion of the character that is displayed in the count column of the line is displayed.  Reverse Find Character  Synopsis: [count],  If the last F, F, T or t command was F, F, T, or t, this command shall be equivalent to an f, F, t, or T command, respectively, with the specified count and the same search character.  If there was no previous F, F, T, or t command, it shall be an error.  Repeat  Synopsis: [count].  Repeat the last I, <, >, A, C, D, I, J, O, P, R, S, X, Y, a, c, d, i, o, p, r, s, x, y, or "command. It shall be an error if none of these commands have been executed. Commands (other than commands that enter text input mode) executed as a result of map expansions, shall not change the value of the last repeatable command.  Repeated commands with associated motion commands shall repeat the motion command as well; however, any specified count shall replace the count(s) that were originally specified to the repeated command or its associated motion command.  If the motion component of the repeated command is f, F, t, or T, the repeated command shall not set the remembered search character for the; and, commands.  If the motion component of the repeated command is f, F, t, or T, the repeated command shall not set the remembered search character for the; and, commands.  If the motion component of the repeated command is f, F, t, or T, the repeated command shall not set the remembered search character for the; and, commands.  If the repeated command is p or P, and the buffer associated with that command was a numeric buffer named with a number less than 9, the buffer associated with the repeated command shall be set to be the buffer named by the name of the previous buffer logically incremented by I.  If the repeated character is a text input command, the input text associated with that command is repeated lit			
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Current column: Set to the last column in which any portion of the character that is displayed in the count column of the line is displayed.  Reverse Find Character  Synopsis: [count],  If the last F, f, T, or t command was F, f, T, or t, this command shall be equivalent to an f, F, t, or T command, respectively, with the specified count and the same search character.  If there was no previous F, f, T, or t command, it shall be an error.  Repeat  Synopsis: [count].  Repeat le last !, <, >, A, C, D, I, J, O, P, R, S, X, Y, a, c, d, i, o, p, r, s, x, y, or command. It shall be an error if none of these commands have been executed. Commands (other than commands that enter text input mode) executed as a result of map expansions, shall not change the value of the last repeatable command.  Repeated commands with associated motion commands shall repeat the motion command as well; however, any specified count shall replace the count(s) that were originally specified to the repeated command or its associated motion command.  If the motion component of the repeated command is f, F, t, or T, the repeated command shall not set the remembered search character for the; and, commands.  If the repeated command is p or P, and the buffer associated with that command was a numeric buffer named with a number less than 9, the buffer associated with the repeated command shall be set to be the buffer named by the name of the previous buffer logically incremented by I.  If the repeated character is a text input command, the input text associated with that command is repeated literally:  Input characters are neither macro or abbreviation-expanded.  Input characters are neither macro or abbreviation-expanded.  Input characters are neither macro or abbreviation-expanded.  Input characters are neither macro or abbreviation-expanded.  Input characters are neither macro or abbreviation-expanded.  Input characters are not interpreted in any special way with the exception that the <newlines <n<="" and="" ccarriage-return-character,="" character="" td="" the=""><td>39779</td><td>If not used as a motion character:</td><td></td></newlines>	39779	If not used as a motion character:	
the count column of the line is displayed.  Reverse Find Character  Synopsis: [count] ,  If the last F, E, T, or t command was F, E, T, or t, this command shall be equivalent to an E, E, t, or T command, respectively, with the specified count and the same search character.  If there was no previous F, E, T, or t command, it shall be an error.  Repeat  Synopsis: [count] .  Repeat the last I, <, > A, C, D, I, J, O, P, R, S, X, Y, a, c, d, i, o, p, r, s, x, y, or command. It shall be an error if none of these commands have been executed. Commands (other than commands that enter text input mode) executed as a result of map expansions, shall not change the value of the last repeatable command.  Repeated commands with associated motion commands shall repeat the motion command as well; however, any specified count shall replace the count(s) that were originally specified to the repeated command of its associated motion command.  If the motion component of the repeated command is f, E, t, or T, the repeated command shall not set the remembered search character for the; and, commands.  If the repeated command is p or P, and the buffer associated with that command was a numeric buffer named with a number less than 9, the buffer associated with the repeated command shall be set to be the buffer named by the name of the previous buffer logically incremented by I.  If the repeated character is a text input command, the input text associated with that command is repeated literally:  Input characters are not interpreted in any special way with the exception that the <newline> character and the <carriage-return> character, and <control> T behave as described in Input Mode Commands in vion page 1064.  Current line: Set as described for the repeated command.  Find Regular Expression  Synopsis: /  If the input line contains no characters, it shall be equivalent to a line containing only the last regular expression encountered. The enhanced regular expressions supported by vi are described in Regular Expressions in ex on page 424.</control></carriage-return></newline>	39780	Current line: Unchanged.	
Synopsis: [count]		* *	
If the last F. f. T. or t command was F. f. T. or t, this command shall be equivalent to an f. f. t, or T command, respectively, with the specified count and the same search character.  If there was no previous F. f. T., or t command, it shall be an error.  Repeat  Synopsis: [count].  Repeat the last !, <, >, A. C. D. I. J. O. P. R. S. X. Y. a. c. d. i. o. p. r. s. x. y, or command. It shall be an error if none of these commands have been executed. Commands (other than commands that enter text input mode) executed as a result of map expansions, shall not change the value of the last repeatable command.  Repeated commands with associated motion commands shall repeat the motion command as well; however, any specified count shall replace the count(s) that were originally specified to the repeated command or its associated motion command.  If the motion component of the repeated command is f, F, t, or T, the repeated command shall not set the remembered search character for the; and, commands.  If the repeated command is p or P, and the buffer associated with that command was a numeric buffer named with a number less than 9, the buffer associated with the repeated command shall be set to be the buffer named by the name of the previous buffer logically incremented by 1.  If the repeated character is a text input command, the input text associated with that command is repeated literally:  Input characters are not interpreted in any special way with the exception that the <newline>character and the <carriage-return> character, and <control>-T behave as described in Input Mode Commands in vi on page 1064.  Find Regular Expression  Synopsis: /  If the input line contains no characters, it shall be equivalent to a line containing only the last regular expression encountered. The enhanced regular expressions supported by vi are described in Regular Expressions in ex on page 424.  Otherwise, the line shall be interpreted as one or more regular expressions, optionally followed</control></carriage-return></newline>	39783	Reverse Find Character	
T command, respectively, with the specified <i>count</i> and the same search character.  If there was no previous F, f, T, or t command, it shall be an error.  Repeat  Synopsis: [count].  Repeat the last!, <, >, A, C, D, I, J, O, P, R, S, X, Y, a, c, d, i, o, p, r, s, x, y, or command. It shall be an error if none of these commands have been executed. Commands (other than commands that enter text input mode) executed as a result of map expansions, shall not change the value of the last repeatable command.  Repeated commands with associated motion commands shall repeat the motion command as well: however, any specified <i>count</i> shall replace the <i>count</i> (s) that were originally specified to the repeated command or its associated motion command.  If the motion component of the repeated command is f, F, t, or T, the repeated command shall not set the remembered search character for the; and, commands.  If the repeated command is p or P, and the buffer associated with that command was a numeric buffer named with a number less than 9, the buffer associated with the repeated command shall be set to be the buffer named by the name of the previous buffer logically incremented by 1.  If the repeated character is a text input command, the input text associated with that command is repeated literally:  Input characters are neither macro or abbreviation-expanded.  Input characters are not interpreted in any special way with the exception that the <newline>-character and the <carriage-return> character, and <control>-T behave as described in Input Mode Commands in vi on page 1064.  Find Regular Expression  Synopsis:  If the input line contains no characters, it shall be equivalent to a line containing only the last regular expression encountered. The enhanced regular expressions supported by vi are described in Regular Expressions in ex on page 424.  Otherwise, the line shall be interpreted as one or more regular expressions, optionally followed</control></carriage-return></newline>	39784	Synopsis: [count] ,	
Synopsis: [count].  Repeat the last !, <, >, A, C, D, I, J, O, P, R, S, X, Y, a, c, d, i, o, p, r, s, x, y, or command. It shall be an error if none of these commands have been executed. Commands (other than commands that enter text input mode) executed as a result of map expansions, shall not change the value of the last repeatable command.  Repeated commands with associated motion commands shall repeat the motion command as well; however, any specified count shall replace the count(s) that were originally specified to the repeated command or its associated motion command.  If the motion component of the repeated command is f, F, t, or T, the repeated command shall not set the remembered search character for the; and, commands.  If the repeated command is p or P, and the buffer associated with that command was a numeric buffer named with a number less than 9, the buffer associated with the repeated command shall be set to be the buffer named by the name of the previous buffer logically incremented by I.  If the repeated character is a text input command, the input text associated with that command is repeated literally:  If the repeated character is a text input command, the input text associated with that command is repeated literally:  Input characters are neither macro or abbreviation-expanded.  Input characters are neither macro or abbreviation-expanded.  Input characters are not interpreted in any special way with the exception that the <newline> character and the <carriage-return> character, and <control>-T behave as described in Input Mode Commands in vi on page 1064.  Current line: Set as described for the repeated command.  Find Regular Expression  Synopsis: /  If the input line contains no characters, it shall be equivalent to a line containing only the last regular expression encountered. The enhanced regular expressions supported by vi are described in Regular Expressions in ex on page 424.  Otherwise, the line shall be interpreted as one or more regular expressions, optionally followed</control></carriage-return></newline>		•	
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Repeat the last !, <, >, A, C, D, I, J, O, P, R, S, X, Y, a, c, d, i, o, p, r, s, x, y, or command. It shall be an error if none of these commands have been executed. Commands (other than commands that enter text input mode) executed as a result of map expansions, shall not change the value of the last repeatable command.  Repeated commands with associated motion commands shall repeat the motion command as well; however, any specified count shall replace the count(s) that were originally specified to the repeated command or its associated motion command.  If the motion component of the repeated command is f, F, t, or T, the repeated command shall not set the remembered search character for the; and, commands.  If the repeated command is p or P, and the buffer associated with that command was a numeric buffer named with a number less than 9, the buffer associated with the repeated command shall be set to be the buffer named by the name of the previous buffer logically incremented by 1.  If the repeated character is a text input command, the input text associated with that command is repeated literally:  Input characters are neither macro or abbreviation-expanded.  Input characters are not interpreted in any special way with the exception that the <newline> character and the <carriage-return> character, and <control>-T behave as described in Input Mode Commands in vi on page 1064.  Current line: Set as described for the repeated command.  Find Regular Expression  Synopsis: /  If the input line contains no characters, it shall be equivalent to a line containing only the last regular expression encountered. The enhanced regular expressions supported by vi are described in Regular Expressions in ex on page 424.  Otherwise, the line shall be interpreted as one or more regular expressions, optionally followed</control></carriage-return></newline>	39788	Repeat	
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<ul> <li>Input characters are not interpreted in any special way with the exception that the <newline> character and the <carriage-return> character, and <control>-T behave as described in Input Mode Commands in vi on page 1064.</control></carriage-return></newline></li> <li>Current line: Set as described for the repeated command.</li> <li>Current column: Set as described for the repeated command.</li> <li>Find Regular Expression</li> <li>Synopsis: /</li> <li>If the input line contains no characters, it shall be equivalent to a line containing only the last regular expression encountered. The enhanced regular expressions supported by vi are described in Regular Expressions in ex on page 424.</li> <li>Otherwise, the line shall be interpreted as one or more regular expressions, optionally followed</li> </ul>			
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Current column: Set as described for the repeated command.  Find Regular Expression  Synopsis:  If the input line contains no characters, it shall be equivalent to a line containing only the last regular expression encountered. The enhanced regular expressions supported by vi are described in Regular Expressions in ex on page 424.  Otherwise, the line shall be interpreted as one or more regular expressions, optionally followed	39806	character and the <carriage-return> character, and <control>-T behave as described in <b>Input</b></control></carriage-return>	
Find Regular Expression  Synopsis:  If the input line contains no characters, it shall be equivalent to a line containing only the last regular expression encountered. The enhanced regular expressions supported by <i>vi</i> are described in Regular Expressions in ex on page 424.  Otherwise, the line shall be interpreted as one or more regular expressions, optionally followed	39808	Current line: Set as described for the repeated command.	
Synopsis: /  If the input line contains no characters, it shall be equivalent to a line containing only the last regular expression encountered. The enhanced regular expressions supported by <i>vi</i> are described in <b>Regular Expressions in ex</b> on page 424.  Otherwise, the line shall be interpreted as one or more regular expressions, optionally followed	39809	Current column: Set as described for the repeated command.	
If the input line contains no characters, it shall be equivalent to a line containing only the last regular expression encountered. The enhanced regular expressions supported by <i>vi</i> are described in <b>Regular Expressions in ex</b> on page 424.  Otherwise, the line shall be interpreted as one or more regular expressions, optionally followed	39810	Find Regular Expression	
regular expression encountered. The enhanced regular expressions supported by <i>vi</i> are described in <b>Regular Expressions in ex</b> on page 424.  Otherwise, the line shall be interpreted as one or more regular expressions, optionally followed	39811	Synopsis: /	
	39813	regular expression encountered. The enhanced regular expressions supported by vi are	

If the regular expression is not the last regular expression on the line, or if a line offset or **z** command is specified, the regular expression shall be terminated by an unescaped '/' character, which shall not be used as part of the regular expression. If the regular expression is not the first regular expression on the line, it shall be preceded by zero or more <br/>blank> characters, a semicolon, zero or more <br/>blank> characters, and a leading '/' character, which shall not be interpreted as part of the regular expression. It shall be an error to precede any regular expression with any characters other than these.

Each search shall begin from the character after the first character of the last match (or, if it is the first search, after the cursor). If the **wrapscan** edit option is set, the search shall continue to the character before the starting cursor character; otherwise, to the end of the edit buffer. It shall be an error if any search fails to find a match, and an informational message to this effect shall be displayed.

An optional address offset (see **Addressing in ex** on page 394) can be specified after the last regular expression by including a trailing '/' character after the regular expression and specifying the address offset. This offset will be from the line containing the match for the last regular expression specified. It shall be an error if the line offset would indicate a line address less than 1 or greater than the last line in the edit buffer. An address offset of zero shall be supported. It shall be an error to follow the address offset with any other characters than <br/>blank> characters.

If not used as a motion command, an optional z command (see **Redraw Window** on page 1063) can be specified after the last regular expression by including a trailing  $^{\prime}$  /  $^{\prime}$  character after the regular expression, zero or more <br/> <br/> characters, a  $^{\prime}$  z  $^{\prime}$ , zero or more <br/> <br/> characters, an optional new **window** edit option value, zero or more <br/> <br/> characters, and a location character. The effect shall be as if the z command was executed after the / command. It shall be an error to follow the z command with any other characters than <br/> <br/> characters.

The remembered search direction shall be set to forward.

If used as a motion command:

- 1. It shall be an error if the last match references the same character in the edit buffer as the starting cursor.
- 2. If any address offset is specified, the last match shall be adjusted by the specified offset as described previously.
- 3. If the starting cursor is after the last match, then the locations of the starting cursor and the last match in the edit buffer shall be logically swapped.
- 4. If any address offset is specified, the text region shall consist of all lines containing characters from the starting cursor to the last match line, inclusive, and any text copied to a buffer shall be in line mode.
- 5. Otherwise, if the starting line is empty or the starting cursor is at or before the first non-<br/>>blank> character of the starting line, and the last match line is empty or the last match starts at the first character of the last match line, the text region shall consist of all lines containing characters from the starting cursor to the line before the last match line, inclusive, and any text copied to a buffer shall be in line mode.
- 6. Otherwise, if the last match line is empty or the last match begins at a character at or before the first non-<br/>blank> of the last match line, the region of text shall be from the current cursor to the last character of the line before the last match line, inclusive, and any text copied to a buffer shall be in character mode.

39862 7. Otherwise, the region of text shall be from the current cursor (inclusive), to the first 39863 character of the last match (exclusive), and any text copied to a buffer shall be be in character mode. 39864 If not used as a motion command: 39865 39866 Current line: If a match is found, set to the last matched line plus the address offset, if any; otherwise, unchanged. 39867 39868 Current column: Set to the last column on which any portion of the first character in the last matched string is displayed, if a match is found; otherwise, unchanged. 39869 Move to First Character in Line 39870 Synopsis: (zero) 39871 Move to the first character on the current line. The character '0' shall not be interpreted as a 39872 command if it is immediately preceded by a digit. 39873 If used as a motion command: 39874 1. If the cursor character is the first character in the line, it shall be an error. 39875 The text region shall be from the character before the cursor character up to and including 39876 the first character in the line. 39877 Any text copied to a buffer shall be in character mode. 39878 If not used as a motion command: 39879 Current line: Unchanged. 39880 39881 Current column: The last column in which any portion of the first character in the line is displayed, or if the line is empty, unchanged. 39882 **Execute an ex Command** 39883 Synopsis: 39884 Execute one or more ex commands. 39885 If any portion of the screen other than the last line of the screen was overwritten by any ex 39886 command (except **shell**), vi shall display a message indicating that it is waiting for an input from 39887 the user, and shall then read a character. This action may also be taken for other, unspecified 39888 39889 reasons. If the next character entered is a ':', another ex command shall be accepted and executed. Any 39890 other character shall cause the screen to be refreshed and *vi* shall return to command mode. 39891 39892 *Current line*: As specified for the *ex* command.

*Current column*: As specified for the *ex* command.

### 39894 Repeat Find 39895 Synopsis: [count]; This command shall be equivalent to the last **F**, **f**, **T**, or **t** command, with the specified *count*, and 39896 39897 with the same search character used for the last F, f, T, or t command. If there was no previous F, **f**, **T**, or **t** command, it shall be an error. 39898 **Shift Left** 39899 Synopsis: [count] < motion 39900 39901 If the motion command is the < command repeated: 1. If there are less than *count* –1 lines after the current line in the edit buffer, it shall be an 39902 error. 39903 The text region shall be from the current line, up to and including the next *count* –1 lines. 39904 39905 Shift any line in the text region specified by the *count* and motion command one shiftwidth (see the ex shiftwidth option) toward the start of the line, as described by the ex < command. The 39906 39907 unshifted lines shall be copied to the unnamed buffer in line mode. Current line: If the motion was from the current cursor position toward the end of the edit 39908 buffer, unchanged. Otherwise, set to the first line in the edit buffer that is part of the text region 39909 39910 specified by the motion command. 39911 Current column: Set to non-<br/> - slank>. **Shift Right** 39912 39913 Synopsis: [count] > motion 39914 If the motion command is the > command repeated: 1. If there are less than *count* –1 lines after the current line in the edit buffer, it shall be an 39915 39916 39917 The text region shall be from the current line, up to and including the next *count* –1 lines. Shift any line with characters in the text region specified by the *count* and motion command one 39918 shiftwidth (see the ex shiftwidth option) away from the start of the line, as described by the ex > 39919 command. The unshifted lines shall be copied into the unnamed buffer in line mode. 39920 39921 Current line: If the motion was from the current cursor position toward the end of the edit 39922 buffer, unchanged. Otherwise, set to the first line in the edit buffer that is part of the text region specified by the motion command. 39923 Current column: Set to non-<br/> - slank>. 39924 Scan Backwards for Regular Expression 39925 39926 Synopsis: 39927 Scan backwards; The ? command shall be equivalent to the / command (see Find Regular 39928 **Expression** on page 1046) with the following exceptions: 1. The input prompt shall be a '?'. 39929 2. Each search shall begin from the character before the first character of the last match (or, if 39930

it is the first search, the character before the cursor character).

39932 39933 39934	3. The search direction shall be from the cursor toward the beginning of the edit buffer, and the <b>wrapscan</b> edit option shall affect whether the search wraps to the end of the edit buffer and continues.	
39935	4. The remembered search direction shall be set to backward.	
39936	Execute	
39937	Synopsis: @buffer	
39938 39939	If the <i>buffer</i> is specified as @, the last buffer executed shall be used. If no previous buffer has been executed, it shall be an error.	
39940 39941 39942	Behave as if the contents of the named buffer were entered as standard input. After each line of a line-mode buffer, and all but the last line of a character mode buffer, behave as if a <newline> character were entered as standard input.</newline>	
39943 39944	If an error occurs during this process, an error message shall be written, and no more characters resulting from the execution of this command shall be processed.	
39945 39946	If a <i>count</i> is specified, behave as if that count were entered as user input before the characters from the @ buffer were entered.	
39947	Current line: As specified for the individual commands.	
39948	Current column: As specified for the individual commands.	
39949	Reverse Case	
39950	Synopsis: [count] ~	
39951 39952 39953 39954	Reverse the case of the current character and the next <i>count</i> –1 characters, such that lowercase characters that have uppercase counterparts shall be changed to uppercase characters, and uppercase characters that have lowercase counterparts shall be changed to lowercase characters, as prescribed by the current locale. No other characters shall be affected by this command.	
39955 39956	If there are less than <i>count</i> –1 characters after the cursor in the edit buffer, <i>count</i> shall be adjusted to the number of characters after the cursor in the edit buffer minus 1.	
39957 39958	For the purposes of this command, the next character after the last character on the line shall be the next character in the edit buffer.	
39959	Current line: Set to the line including the (count-1)th character after the cursor.	
39960 39961	<i>Current column</i> : Set to the last column in which any portion of the ( <i>count</i> -1)th character after the cursor is displayed.	
39962	Reindent	
39963 MAN	Synopsis:	
39964	[count]=[motion]	
39965 39966	If the <i>lisp</i> option is set, reindents the specified lines, as though they were typed in with <b>lisp</b> and <b>autoindent</b> set.	
39967	Current line: Unchanged.	
39968 39969	<i>Current column</i> : Move to the first non- <blank> character of the line or the last character if the line is a blank line.</blank>	

39970	Append
39971	Synopsis: [count] a
39972	Enter text input mode after the current cursor position. No characters already in the edit buffer
39973 39974	shall be affected by this command. A <i>count</i> shall cause the input text to be appended <i>count</i> –1 more times to the end of the input.
39975	Current line/column: As specified for the text input commands (see Input Mode Commands in vi
39976	on page 1064).
39977	Append at End-of-Line
39978	Synopsis: [count] A
39979	This command shall be equivalent to the <i>vi</i> command:
39980	\$ [ count ] a
39981	(see <b>Append</b> ).
39982	Move Backward to Preceding Word
39983	Synopsis: [count] b
39984	With the exception that words are used as the delimiter instead of bigwords, this command shall
39985	be equivalent to the <b>B</b> command.
39986	Move Backward to Preceding Bigword
39987	Synopsis: [count] B
39988	If the edit buffer is empty or the cursor is on the first character of the edit buffer, it shall be an
39989 39990	error. If less than <i>count</i> bigwords begin between the cursor and the start of the edit buffer, <i>count</i> shall be adjusted to the number of bigword beginnings between the cursor and the start of the
39991	edit buffer.
39992	If used as a motion command:
39993 39994	<ol> <li>The text region shall be from the first character of the <i>count</i>th previous bigword beginning up to but not including the cursor character.</li> </ol>
39995	2. Any text copied to a buffer shall be in character mode.
39996	If not used as a motion command:
39997	Current line: Set to the line containing the current column.
39998	Current column: Set to the last column upon which any part of the first character of the countth
39999	previous bigword is displayed.
40000	Change
40001	Synopsis: [buffer][count] c motion
40002	If the motion command is the <b>c</b> command repeated:
40003	1. The buffer text shall be in line mode.
40004 40005	2. If there are less than <i>count</i> –1 lines after the current line in the edit buffer, it shall be an error.

40006 3. The text region shall be from the current line up to and including the next *count* –1 lines. Otherwise, the buffer text mode and text region shall be as specified by the motion command. 40007 The replaced text shall be copied into buffer, if specified, and into the unnamed buffer. If the text 40008 40009 to be replaced contains characters from more than a single line, or the buffer text is in line mode, the replaced text shall be copied into the numeric buffers as well. 40010 If the buffer text is in line mode: 40011 1. Any lines that contain characters in the region shall be deleted, and the editor shall enter 40012 40013 text input mode at the beginning of a new line which shall replace the first line deleted. 2. If the autoindent edit option is set, autoindent characters equal to the autoindent 40014 characters on the first line deleted shall be inserted as if entered by the user. 40015 40016 Otherwise, if characters from more than one line are in the region of text: 1. The text shall be deleted. 40017 Any text remaining in the last line in the text region shall be appended to the first line in 40018 the region, and the last line in the region shall be deleted. 40019 The editor shall enter text input mode after the last character not deleted from the first line 40020 in the text region, if any; otherwise, on the first column of the first line in the region. 40021 Otherwise: 40022 40023 1. If the glyph for '\$' is smaller than the region, the end of the region shall be marked with a '\$'. 40024 The editor shall enter text input mode, overwriting the region of text. 40025 40026 Current line/column: As specified for the text input commands (see Input Mode Commands in vi 40027 on page 1064). 40028 Change to End-of-Line Synopsis: [buffer][count] C 40029 This command shall be equivalent to the *vi* command: 40030 [buffer][count] c\$ 40031 See the **c** command. 40032 40033 **Delete** Synopsis: [buffer][count] d motion 40034 If the motion command is the **d** command repeated: 40035 The buffer text shall be in line mode. 40036 2. If there are less than *count* –1 lines after the current line in the edit buffer, it shall be an 40037 40038 40039 The text region shall be from the current line up to and including the next *count* –1 lines. Otherwise, the buffer text mode and text region shall be as specified by the motion command. 40040 If in open mode, and the current line is deleted, and the line remains on the display, an '@' 40041 40042 character shall be displayed as the first glyph of that line.

40043 Delete the region of text into buffer, if specified, and into the unnamed buffer. If the text to be 40044 deleted contains characters from more than a single line, or the buffer text is in line mode, the 40045 deleted text shall be copied into the numeric buffers, as well. Current line: Set to the first text region line that appears in the edit buffer, unless that line has 40046 been deleted, in which case it shall be set to the last line in the edit buffer, or line 1 if the edit 40047 buffer is empty. 40048 Current column: 40049 1. If the line is empty, set to column position 1. 40050 40051 Otherwise, if the buffer text is in line mode or the motion was from the cursor toward the end of the edit buffer: 40052 If a character from the current line is displayed in the current column, set to the last 40053 column that displays any portion of that character. 40054 Otherwise, set to the last column in which any portion of any character in the line is 40055 displayed. 40056 40057 3. Otherwise, if a character is displayed in the column that began the text region, set to the 40058 last column that displays any portion of that character. 4. Otherwise, set to the last column in which any portion of any character in the line is 40059 40060 displayed. **Delete to End-of-Line** 40061 40062 Synopsis: [buffer] D Delete the text from the current position to the end of the current line; equivalent to the vi 40063 command: 40064 [buffer] d\$ 40065 Move to End-of-Word 40066 Synopsis: [count] e 40067 With the exception that words are used instead of bigwords as the delimiter, this command shall 40068 be equivalent to the **E** command. 40069 Move to End-of-Bigword 40070 40071 Synopsis: [count] E If the edit buffer is empty it shall be an error. If less than *count* bigwords end between the cursor 40072 and the end of the edit buffer, count shall be adjusted to the number of bigword endings between 40073 the cursor and the end of the edit buffer. 40074 If used as a motion command: 40075 40076 The text region shall be from the last character of the countth next bigword up to and 40077 including the cursor character. 2. Any text copied to a buffer shall be in character mode. 40078 If not used as a motion command: 40079 *Current line*: Set to the line containing the current column. 40080

40081 40082	Current column: Set to the last column upon which any part of the last character of the countth next bigword is displayed.
40083	Find Character in Current Line (Forward)
40084	Synopsis: [count] f character
40085	It shall be an error if <i>count</i> occurrences of the character do not occur after the cursor in the line.
40086	If used as a motion command:
40087 40088	1. The text range shall be from the cursor character up to and including the <i>count</i> th   occurrence of the specified character after the cursor.
40089	2. Any text copied to a buffer shall be in character mode.
40090	If not used as a motion command:
40091	Current line: Unchanged.
40092 40093	<i>Current column</i> : Set to the last column in which any portion of the <i>count</i> th occurrence of the specified character after the cursor appears in the line.
40094	Find Character in Current Line (Reverse)
40095	Synopsis: [count] F character
40096	It shall be an error if <i>count</i> occurrences of the character do not occur before the cursor in the line.
40097	If used as a motion command:
40098 40099	1. The text region shall be from the <i>count</i> th occurrence of the specified character before the cursor, up to, but not including the cursor character.
40100	2. Any text copied to a buffer shall be in character mode.
40101	If not used as a motion command:
40102	Current line: Unchanged.
40103 40104	<i>Current column</i> : Set to the last column in which any portion of the <i>count</i> th occurrence of the specified character before the cursor appears in the line.
40105	Move to Line
40106	Synopsis: [count] G
40107 40108	If <i>count</i> is not specified, it shall default to the last line of the edit buffer. If <i>count</i> is greater than the last line of the edit buffer, it shall be an error.
40109	If used as a motion command:
40110	1. The text region shall be from the cursor line up to and including the specified line.
40111	2. Any text copied to a buffer shall be in line mode.
40112	If not used as a motion command:
40113	Current line: Set to count if count if specified; otherwise, the last line.
40114	Current column: Set to non- <blank>.</blank>

40115	Move to Top of Screen	
40116	Synopsis: [count] H	
40117 40118	If the beginning of the line count greater than the first line of which any portion appears on the display does not exist, it shall be an error.	
40119	If used as a motion command:	
40120	1. If in open mode, the text region shall be the current line.	
40121 40122	2. Otherwise, the text region shall be from the starting line up to and including (the first line of the display + <i>count</i> –1).	
40123	3. Any text copied to a buffer shall be in line mode.	
40124	If not used as a motion command:	
40125	If in open mode, this command shall set the current column to non- - blank> and do nothing else.	
40126	Otherwise, it shall set the current line and current column as follows.	
40127	<i>Current line</i> : Set to (the first line of the display + <i>count</i> −1).	
40128	Current column: Set to non- <blank>.</blank>	
40129	Insert Before Cursor	
40130	Synopsis: [count] i	
40131 40132 40133	Enter text input mode before the current cursor position. No characters already in the edit buffer shall be affected by this command. A <i>count</i> shall cause the input text to be appended <i>count</i> $-1$ more times to the end of the input.	
40134 40135	<i>Current line/column</i> : As specified for the text input commands (see <b>Input Mode Commands in vi</b> on page 1064).	
40136	Insert at Beginning of Line	
40137	Synopsis: [count] I	
40138	This command shall be equivalent to the $\emph{vi}$ command $\hat{\ }$ [ $\emph{count}$ ]i command.	
40139	Join	
40140	Synopsis: [count] J	
40141	If the current line is the last line in the edit buffer, it shall be an error.	
40142 40143 40144 40145	This command shall be equivalent to the <i>ex</i> <b>join</b> command with no addresses, and an <i>ex</i> command <i>count</i> value of 1 if <i>count</i> was not specified or if a <i>count</i> of 1 was specified, and an <i>ex</i> command <i>count</i> value of <i>count</i> –1 for any other value of <i>count</i> , except that the current line and column shall be set as follows.	
40146	Current line: Unchanged.	
40147 40148 40149	<i>Current column</i> : The last column in which any portion of the character following the last character in the initial line is displayed, or the last character in the line if no characters were appended.	

40150	Move to Bottom of Screen
40151	Synopsis: [count] L
40152 40153	If the beginning of the line count less than the last line of which any portion appears on the display does not exist, it shall be an error.
40154	If used as a motion command:
40155	1. If in open mode, the text region shall be the current line.
40156 40157	2. Otherwise, the text region shall include all lines from the starting cursor line to (the last line of the display $-(count - 1)$ ).
40158	3. Any text copied to a buffer shall be in line mode.
40159	If not used as a motion command:
40160 40161	<ol> <li>If in open mode, this command shall set the current column to non-<blank> and do nothing else.</blank></li> </ol>
40162	2. Otherwise, it shall set the current line and current column as follows.
40163	Current line: Set to (the last line of the display $-(count - 1)$ ).
40164	Current column: Set to non- <blank>.</blank>
40165	Mark Position
40166	Synopsis: m letter
40167 40168	This command shall be equivalent to the <i>ex</i> <b>mark</b> command with the specified character as an argument.
40169	Move to Middle of Screen
40170	Synopsis: M
40171	The middle line of the display shall be calculated as follows:
40172	(the top line of the display) + (((number of lines displayed) +1) /2) $-1$
40173	If used as a motion command:
40174	1. If in open mode, the text region shall be the current line.
40175 40176	2. Otherwise, the text region shall include all lines from the starting cursor line up to and including the middle line of the display.
40177	3. Any text copied to a buffer shall be in line mode.
40178	If not used as a motion command:
40179	If in open mode, this command shall set the current column to non- - blank> and do nothing else. $  $
40180	Otherwise, it shall set the current line and current column as follows.
40181	Current line: Set to the middle line of the display.
40182	Current column: Set to non- <blank>.</blank>

#### 40183 **Repeat Regular Expression Find (Forward)** 40184 Synopsis: n If the remembered search direction was forward, the **n** command shall be equivalent to the *vi* / 40185 40186 command with no characters entered by the user. Otherwise, it shall be equivalent to the *vi*? 40187 command with no characters entered by the user. If the n command is used as a motion command for the! command, the editor shall not enter 40188 40189 text input mode on the last line on the screen, and shall behave as if the user entered a single '!' character as the text input. 40190 **Repeat Regular Expression Find (Reverse)** 40191 40192 Synopsis: Scan for the next match of the last pattern given to / or ?, but in the reverse direction; this is the 40193 reverse of **n**. 40194 If the remembered search direction was forward, the N command shall be equivalent to the vi? 40195 command with no characters entered by the user. Otherwise, it shall be equivalent to the *vi* / 40196 command with no characters entered by the user. If the N command is used as a motion 40197 command for the! command, the editor shall not enter text input mode on the last line on the 40198 screen, and shall behave as if the user entered a single! character as the text input. 40199 **Insert Empty Line Below** 40200 Synopsis: 40201 40202 Enter text input mode in a new line appended after the current line. A *count* shall cause the input 40203 text to be appended *count* –1 more times to the end of the already added text, each time starting on a new, appended line. 40204 Current line/column: As specified for the text input commands (see Input Mode Commands in vi 40205 40206 on page 1064). 40207 **Insert Empty Line Above** 40208 Synopsis: Enter text input mode in a new line inserted before the current line. A *count* shall cause the input 40209 text to be appended count -1 more times to the end of the already added text, each time starting 40210 40211 on a new, appended line. Current line/column: As specified for the text input commands (see Input Mode Commands in vi 40212 40213 on page 1064). **Put from Buffer Following** 40214 40215 Synopsis: [buffer] p If no *buffer* is specified, the unnamed buffer shall be used. 40216 If the buffer text is in line mode, the text shall be appended below the current line, and each line 40217 of the buffer shall become a new line in the edit buffer. A *count* shall cause the buffer text to be 40218 appended *count* –1 more times to the end of the already added text, each time starting on a new, 40219 40220 appended line. 40221 If the buffer text is in character mode, the text shall be appended into the current line after the cursor, and each line of the buffer other than the first and last shall become a new line in the edit 40222

40223 buffer. A *count* shall cause the buffer text to be appended *count* –1 more times to the end of the 40224 already added text, each time starting after the last added character. 40225 Current line: If the buffer text is in line mode, set the line to line +1; otherwise, unchanged. 40226 *Current column*: If the buffer text is in line mode: 1. If there is a non-<blank> character in the first line of the buffer, set to the last column on 40227 which any portion of the first non-<blank> character in the line is displayed. 40228 If there is no non-<br/>
-| If there is no non-<br/>
-| blank > character in the first line of the buffer, set to the last column on 40229 which any portion of the last character in the first line of the buffer is displayed. 40230 If the buffer text is in character mode: 40231 40232 1. If the text in the buffer is from more than a single line, then set to the last column on which any portion of the first character from the buffer is displayed. 40233 Otherwise, if the buffer is the unnamed buffer, set to the last column on which any portion 40234 of the last character from the buffer is displayed. 40235 Otherwise, set to the first column on which any portion of the first character from the 40236 buffer is displayed. 40237 **Put from Buffer Before** 40238 Synopsis: [buffer] P 40239 If no *buffer* is specified, the unnamed buffer shall be used. 40240 If the buffer text is in line mode, the text shall be inserted above the current line, and each line of 40241 the buffer shall become a new line in the edit buffer. A *count* shall cause the buffer text to be 40242 appended *count* –1 more times to the end of the already added text, each time starting on a new, 40243 40244 appended line. If the buffer text is in character mode, the text shall be inserted into the current line before the 40245 40246 cursor, and each line of the buffer other than the first and last shall become a new line in the edit buffer. A *count* shall cause the buffer text to be appended *count* –1 more times to the end of the 40247 40248 already added text, each time starting after the last added character. Current line: Unchanged. 40249 40250 *Current column*: If the buffer text is in line mode: 1. If there is a non-<blank> character in the first line of the buffer, set to the last column on 40251 40252 which any portion of that character is displayed. If there is no non-<br/>
-| set to the last column on the first line of the buffer, set to the last column on 40253 which any portion of the last character in the first line of the buffer is displayed. 40254 If the buffer text is in character mode: 40255 1. If the buffer is the unnamed buffer, set to the last column on which any portion of the last 40256 character from the buffer is displayed. 40257 2. Otherwise, set to the first column on which any portion of the first character from the 40258

buffer is displayed.

40260	Enter ex Mode	
40261	Synopsis: Q	
40262	Leave visual or open mode and enter ex command mode.	
40263	Current line: Unchanged.	
40264	Current column: Unchanged.	
40265	Replace Character	
40266	Synopsis: [count] r character	
40267 40268	Replace the <i>count</i> characters at and after the cursor with the specified character. If there are less than <i>count</i> characters at and after the cursor on the line, it shall be an error.	
40269 40270	If character is <control>-V, any next character other than the <newline> shall be stripped of any special meaning and used as a literal character.</newline></control>	
40271 40272	If character is <esc>, no replacement shall be made and the current line and current column shall be unchanged.</esc>	
40273 40274 40275 40276 40277	If character is <carriage-return> or <newline>, <i>count</i> new lines shall be appended to the current line. All but the last of these lines shall be empty. <i>count</i> characters at and after the cursor shall be discarded, and any remaining characters after the cursor in the current line shall be moved to the last of the new lines. If the <b>autoindent</b> edit option is set, they shall be preceded by the same number of <b>autoindent</b> characters found on the line from which the command was executed.</newline></carriage-return>	     
40278 40279	<i>Current line</i> : Unchanged unless the replacement character is a <carriage-return> or <newline> character, in which case it shall be set to line + <i>count</i>.</newline></carriage-return>	
40280 40281	<i>Current column</i> : Set to the last column position on which a portion of the last replaced character is displayed, or if the replacement character caused new lines to be created, set to non- slank>.	
40282	Replace Characters	
40283	Synopsis: R	
40284 40285	Enter text input mode at the current cursor position. A <i>count</i> shall cause the input text to be appended <i>count</i> –1 more times to the end of the input.	
40286 40287	<i>Current line/column</i> : As specified for the text input commands (see <b>Input Mode Commands in vi</b> on page 1064).	
40288	Substitute Character	
40289	Synopsis: [buffer][count] s	
40290	This command shall be equivalent to the <i>vi</i> command:	
40291	[buffer][count] c <space></space>	

40292	Substitute Lines
40293	Synopsis: [buffer][count] S
40294	This command shall be equivalent to the <i>vi</i> command:
40295	[buffer][count] c_
40296	Move Cursor to Before Character (Forward)
40297	Synopsis: [count] t character
40298	It shall be an error if <i>count</i> occurrences of the character do not occur after the cursor in the line.
40299	If used as a motion command:
40300 40301	1. The text region shall be from the cursor up to but not including the <i>count</i> th occurrence of the specified character after the cursor.
40302	2. Any text copied to a buffer shall be in character mode.
40303	If not used as a motion command:
40304	Current line: Unchanged.
40305 40306	<i>Current column</i> : Set to the last column in which any portion of the character before the <i>count</i> th occurrence of the specified character after the cursor appears in the line.
40307	Move Cursor to After Character (Reverse)
40308	Synopsis: [count] T character
40309	It shall be an error if <i>count</i> occurrences of the character do not occur before the cursor in the line.
40310	If used as a motion command:
40311	1. If the character before the cursor is the specified character, it shall be an error.
40312 40313	2. The text region shall be from the character before the cursor up to but not including the <i>count</i> th occurrence of the specified character before the cursor.
40314	3. Any text copied to a buffer shall be in character mode.
40315	If not used as a motion command:
40316	Current line: Unchanged.
40317 40318	<i>Current column</i> : Set to the last column in which any portion of the character after the <i>count</i> th occurrence of the specified character before the cursor appears in the line.
40319	Undo
40320	Synopsis: u
40321 40322	This command shall be equivalent to the <i>ex</i> <b>undo</b> command except that the current line and current column shall be set as follows:
40323 40324	<i>Current line</i> : Set to the first line added or changed if any; otherwise, move to the line preceding any deleted text if one exists; otherwise, move to line 1.
40325	Current column: If undoing an ex command, set to the first non- blank> character.
40326	Otherwise, if undoing a text input command:

40327 1. If the command was an C, c, O, o, R, S, or s command, the current column shall be set to 40328 the value it held when the text input command was entered. 40329 2. Otherwise, set to the last column in which any portion of the first character after the deleted text is displayed, or, if no characters follow the text deleted from this line, set to the 40330 last column in which any portion of the last character in the line is displayed, or 1 if the line 40331 is empty. 40332 Otherwise, if a single line was modified (that is, not added or deleted) by the **u** command: 40333 1. If text was added or changed, set to the last column in which any portion of the first 40334 character added or changed is displayed. 40335 2. If text was deleted, set to the last column in which any portion of the first character after 40336 40337 the deleted text is displayed, or, if no characters follow the deleted text, set to the last 40338 column in which any portion of the last character in the line is displayed, or 1 if the line is 40339 empty. Otherwise, set to non-<blank>. 40340 **Undo Current Line** 40341 40342 Synopsis: 40343 Restore the current line to its state immediately before the most recent time that it became the current line. 40344 Current line: Unchanged. 40345 Current column: Set to the first column in the line in which any portion of the first character in 40346 the line is displayed. 40347 40348 Move to Beginning of Word 40349 Synopsis: [count] w With the exception that words are used as the delimiter instead of bigwords, this command shall 40350 40351 be equivalent to the **W** command. Move to Beginning of Bigword 40352 40353 Synopsis: [count] W 40354 If the edit buffer is empty, it shall be an error. If there are less than *count* bigwords between the cursor and the end of the edit buffer, count shall be adjusted to move the cursor to the last 40355 bigword in the edit buffer. 40356 If used as a motion command: 40357 1. If the associated command is c, count is 1, and the cursor is on a <br/>blank> character, the 40358 region of text shall be the current character and no further action shall be taken. 40359 2. If there are less than *count* bigwords between the cursor and the end of the edit buffer, then 40360 40361 the command shall succeed, and the region of text shall include the last character of the edit buffer. 40362 3. If there are <br/>blank> characters or an end-of-line that precede the *count*th bigword, and the 40363

associated command is c, the region of text shall be up to and including the last character

before the preceding <blank> characters or end-of-line.

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40366 4. If there are <black> characters or an end-of-line that precede the bigword, and the 40367 associated command is d or y, the region of text shall be up to and including the last <black> character before the start of the bigword or end-of-line. 40368 5. Any text copied to a buffer shall be in character mode. 40369 40370 If not used as a motion command: 1. If the cursor is on the last character of the edit buffer, it shall be an error. 40371 *Current line*: Set to the line containing the current column. 40372 40373 *Current column*: Set to the last column in which any part of the first character of the *count*th next bigword is displayed. 40374 **Delete Character at Cursor** 40375 Synopsis: 40376 [buffer][count] x Delete the *count* characters at and after the current character into *buffer*, if specified, and into the 40377 unnamed buffer. 40378 If the line is empty, it shall be an error. If there are less than *count* characters at and after the 40379 cursor on the current line, count shall be adjusted to the number of characters at and after the 40380 40381 cursor. Current line: Unchanged. 40382 Current column: If the line is empty, set to column position 1. Otherwise, if there were count or 40383 less characters at and after the cursor on the current line, set to the last column that displays any 40384 40385 part of the last character of the line. Otherwise, unchanged. **Delete Character Before Cursor** 40386 Synopsis: [buffer][count] X 40387 40388 Delete the *count* characters before the current character into *buffer*, if specified, and into the unnamed buffer. 40389 If there are no characters before the current character on the current line, it shall be an error. If 40390 there are less than *count* previous characters on the current line, *count* shall be adjusted to the 40391 number of previous characters on the line. 40392 Current line: Unchanged. 40393 40394 *Current column*: Set to (*current column* – *the width of the deleted characters*). Yank 40395 Synopsis: [buffer][count] y motion 40396 Copy (yank) the region of text into *buffer*, if specified, and into the unnamed buffer. 40397 If the motion command is the **y** command repeated: 40398 1. The buffer shall be in line mode. 40399 2. If there are less than *count* –1 lines after the current line in the edit buffer, it shall be an 40400 40401 The text region shall be from the current line up to and including the next *count* –1 lines. 40402

40403 Otherwise, the buffer text mode and text region shall be as specified by the motion command. 40404 Current line: If the motion was from the current cursor position toward the end of the edit 40405 buffer, unchanged. Otherwise, set to the first line in the edit buffer that is part of the text region specified by the motion command. 40406 Current column: 40407 1. If the motion was from the current cursor position toward the end of the edit buffer, 40408 40409 unchanged. 40410 2. Otherwise, if the current line is empty, set to column position 1. 3. Otherwise, set to the last column that displays any part of the first character in the file that 40411 is part of the text region specified by the motion command. 40412 Yank Current Line 40413 Synopsis: [buffer][count] Y 40414 This command shall be equivalent to the *vi* command: 40415 [buffer][count] y\_ 40416 **Redraw Window** 40417 If in open mode, the **z** command shall have the Synopsis: 40418 Synopsis: [count] z 40419 40420 If *count* is not specified, it shall default to the **window** edit option -1. The **z** command shall be equivalent to the ex z command, with a type character of = and a count of count -2, except that 40421 the current line and current column shall be set as follows, and the **window** edit option shall not 40422 be affected. If the calculation for the count argument would result in a negative number, the 40423 count argument to the exz command shall be zero. A blank line shall be written after the last line 40424 40425 is written. 40426 Current line: Unchanged. Current column: Unchanged. 40427 If not in open mode, the **z** command shall have the following Synopsis: 40428 Synopsis: [line] z [count] character 40429 40430 If *line* is not specified, it shall default to the current line. If *line* is specified, but is greater than the number of lines in the edit buffer, it shall default to the number of lines in the edit buffer. 40431 40432 If *count* is specified, the value of the **window** edit option shall be set to *count* (as described in the ex window command), and the screen shall be redrawn. 40433 *line* shall be placed as specified by the following characters: 40434 <newline>, <carriage-return> 40435 40436 Place the beginning of the line on the first line of the display. Place the beginning of the line in the center of the display. The middle line of the display 40437 shall be calculated as described for the  ${\bf M}$  command. 40438 Place an unspecified portion of the line on the last line of the display. 40439 If line was specified, equivalent to the <newline> case. If line was not specified, display a 40440 40441 screen where the first line of the display shall be (current last line) +1. If there are no lines

40442 after the last line in the display, it shall be an error. If line was specified, display a screen where the last line of the display shall contain an 40443 40444 unspecified portion of the first line of a display that had an unspecified portion of the specified line on the last line of the display. If this calculation results in a line before the 40445 beginning of the edit buffer, display the first screen of the edit buffer. 40446 Otherwise, display a screen where the last line of the display shall contain an unspecified 40447 portion of (current first line -1). If this calculation results in a line before the beginning of 40448 the edit buffer, it shall be an error. 40449 Current line: If line and the ' ^ ' character were specified: 40450 1. If the first screen was displayed as a result of the command attempting to display lines 40451 before the beginning of the edit buffer: if the first screen was already displayed, 40452 40453 unchanged; otherwise, set to (current first line –1). 2. Otherwise, set to the last line of the display. 40454 If *line* and the '+' character were specified, set to the first line of the display. 40455 40456 Otherwise, if *line* was specified, set to *line*. Otherwise, unchanged. 40457 Current column: Set to non-<br/>
- slank>. 40458 40459 Exit 40460 Synopsis: This command shall be equivalent to the *ex* xit command with no addresses, trailing!, or file 40461 40462 name (see the *ex* **xit** command). Input Mode Commands in vi 40463 40464 In text input mode, the current line shall consist of zero or more of the following categories: 40465 1. Characters preceding the text input entry point Characters in this category shall not be modified during text input mode. 40466 2. **autoindent** characters 40467 autoindent characters shall be automatically inserted into each line that is created in text 40468 input mode, either as a result of entering a <newline> character or <carriage-return> 40469 character while in text input mode, or as an effect of the command itself; for example, O or 40470 o (see the ex autoindent command), as if entered by the user. 40471 It shall be possible to erase autoindent characters with the <control>-D command; it is 40472 unspecified whether they can be erased by <control>-H, <control>-U, and <control>-W 40473 characters. Erasing any autoindent character turns the glyph into erase-columns and 40474 deletes the character from the edit buffer, but does not change its representation on the 40475 40476 screen. 40477 Text input characters Text input characters are the characters entered by the user. Erasing any text input 40478 40479 character turns the glyph into erase-columns and deletes the character from the edit buffer, but does not change its representation on the screen. 40480

40481 Each text input character entered by the user (that does not have a special meaning) shall 40482 be treated as follows: 40483 a. The text input character shall be appended to the last character in the edit buffer from the first, second, or third categories. 40484 40485 b. If there are no erase-columns on the screen, the text input command was the R command, and characters in the fifth category from the original line follow the 40486 cursor, the next such character shall be deleted from the edit buffer. If the **slowopen** 40487 edit option is not set, the corresponding glyph on the screen shall become erase-40488 columns. 40489 c. If there are erase-columns on the screen, as many columns as they occupy, or as are 40490 necessary, shall be overwritten to display the text input character. (If only part of a 40491 multi-column glyph is overwritten, the remainder shall be left on the screen, and 40492 continue to be treated as erase-columns; it is unspecified whether the remainder of 40493 the glyph is modified in any way.) 40494 d. If additional screen columns are needed to display the text input character: 40495 40496 1. If the **slowopen** edit option is set, the text input characters shall be displayed 40497 on subsequent screen columns, overwriting any characters displayed in those columns. 40498 40499 Otherwise, any characters currently displayed on or after the column on the screen where the text input character is to be displayed shall be pushed ahead 40500 the number of screen columns necessary to display the rest of the text input 40501 40502 character. 4. Erase-columns 40503 Erase-columns are not logically part of the edit buffer, appearing only on the screen, and 40504 may be overwritten on the screen by subsequent text input characters. When text input 40505 mode ends, all erase-columns shall no longer appear on the screen. 40506 Erase-columns are initially the region of text specified by the c command ( see Change on 40507 40508 page 1051) however, erasing autoindent or text input characters causes the glyphs of the erased characters to be treated as erase-columns. 40509 5. Characters following the text region for the c command, or the text input entry point for all 40510 40511 other commands 40512 Characters in this category shall not be modified during text input mode, except as 40513 specified in category 3.b. for the **R** text input command, or as <br/>
slank> characters deleted 40514 when a <newline> character or <carriage-return> character is entered. It is unspecified whether it is an error to attempt to erase past the beginning of a line that was 40515 created by the entry of a <newline> or <carriage-return> character during text input mode. If it 40516 is not an error, the editor shall behave as if the erasing character was entered immediately after 40517 40518 the last text input character entered on the previous line, and all of the characters on the current 40519

line shall be treated as erase-columns.

When text input mode is entered, or after a text input mode character is entered (except as specified for the special characters below), the cursor shall be positioned as follows:

- 1. On the first column that displays any part of the first erase-column, if one exists
- Otherwise, if the slowopen edit option is set, on the first screen column after the last character in the first, second, or third categories, if one exists

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40525 40526	<ol><li>Otherwise, the first column that displays any part of the first character in the fifth category, if one exists</li></ol>
40527 40528	4. Otherwise, the screen column after the last character in the first, second, or third categories, if one exists
40529	5. Otherwise, on column position 1
40530 40531 40532	The characters that are updated on the screen during text input mode are unspecified, other than that the last text input character shall always be updated, and, if the <b>slowopen</b> edit option is not set, the current cursor character shall always be updated.
40533	The following specifications are for command characters entered during text input mode.
40534	NUL
40535	Synopsis: NUL
40536 40537 40538 40539 40540	If the first character of the text input is a NUL, the most recently input text shall be input as if entered by the user, and then text input mode shall be exited. The text shall be input literally; that is, characters are neither macro or abbreviation expanded, nor are any characters interpreted in any special manner. It is unspecified whether implementations shall support more than 256 bytes of remembered input text.
40541	<control>-D</control>
40542	Synopsis: <control>-D</control>
40543 40544	The <control>-D character shall have no special meaning when in text input mode for a line-oriented command (see <b>Command Descriptions in vi</b> on page 1031).</control>
40545	This command need not be supported on block-mode terminals.
40546 40547	If the cursor does not follow an <b>autoindent</b> character, or an <b>autoindent</b> character and a '0' or ' $^{\prime}$ ' character:
40548 40549	1. If the cursor is in column position 1, the <control>-D character shall be discarded and no further action taken.</control>
40550	2. Otherwise, the <control>-D character shall have no special meaning.</control>
40551	If the last input character was a $^\prime$ 0 $^\prime$ , the cursor shall be moved to column position 1.
40552 40553 40554	Otherwise, if the last input character was a '^', the cursor shall be moved to column position 1. In addition, the <b>autoindent</b> level for the next input line shall be derived from the same line from which the <b>autoindent</b> level for the current input line was derived.
40555 40556	Otherwise, the cursor shall be moved back to the column after the previous shiftwidth (see the <i>ex</i> <b>shiftwidth</b> command) boundary.
40557 40558 40559	All of the glyphs on columns between the starting cursor position and (inclusively) the ending cursor position shall become erase-columns as described in <b>Input Mode Commands in vi</b> on page 1064.
40560	Current line: Unchanged.
40561 40562	<i>Current column</i> : Set to 1 if the $<$ control $>$ -D was preceded by a '^' or '0'; otherwise, set to $($ column $-1) - (($ column $-2) %$ <b>shiftwidth</b> $)$ .

40563	<control>-H</control>	
40564	Synopsis: <control>-H</control>	
40565 40566 40567	If in text input mode for a line-oriented command, and there are no characters to erase, text input mode shall be terminated, no further action shall be done for this command, and the current line and column shall be unchanged.	
40568 40569	If there are characters other than <b>autoindent</b> characters that have been input on the current line before the cursor, the cursor shall move back one character.	
40570 40571 40572	Otherwise, if there are <b>autoindent</b> characters on the current line before the cursor, it is implementation-dependent whether the <control>-H command is an error or if the cursor moves back one <b>autoindent</b> character.</control>	
40573 40574 40575	Otherwise, if the cursor is in column position 1 and there are previous lines that have been input, it is implementation-dependent whether the <control>-H command is an error or if it is equivalent to entering <control>-H after the last input character on the previous input line.</control></control>	
40576	Otherwise, it shall be an error.	
40577 40578 40579	All of the glyphs on columns between the starting cursor position and (inclusively) the ending cursor position shall become erase-columns as described in <b>Input Mode Commands in vi</b> on page 1064.	
40580 40581 40582	The current erase character (see <i>stty</i> ) shall cause an equivalent action to the <control>-H   command, unless the previously inserted character was a backslash, in which case it shall be as   if the literal current erase character had been inserted instead of the backslash.</control>	
40583 40584	<i>Current line</i> : Unchanged, unless previously input lines are erased, in which case it shall be set to line –1.	
40585 40586	Current column: Set to the first column that displays any portion of the character backed up over.	
40587	<newline></newline>	
40588 40589 40590 40591	Synopsis: <newline></newline>	
40592 40593	If input was part of a line-oriented command, text input mode shall be terminated and the command shall continue execution with the input provided.	
40594 40595 40596	Otherwise, terminate the current line. If there are no characters other than <b>autoindent</b> characters on the line, all characters on the line shall be discarded. Otherwise, it is unspecified whether the <b>autoindent</b> characters in the line are modified by entering these characters.	
40597 40598 40599 40600	Continue text input mode on a new line appended after the current line. If the <b>slowopen</b> edit option is set, the lines on the screen below the current line shall not be pushed down, but the first of them shall be cleared and shall appear to be overwritten. Otherwise, the lines of the screen below the current line shall be pushed down.	
40601 40602	If the <b>autoindent</b> edit option is set, an appropriate number of <b>autoindent</b> characters shall be added as a prefix to the line as described by the <i>ex</i> <b>autoindent</b> edit option.	
40603 40604	All columns after the cursor that are erase-columns (as described in <b>Input Mode Commands in vi</b> on page 1064) shall be discarded.	

40605 40606	If the <b>autoindent</b> edit option is set, all <blank> characters immediately following the cursor shall be discarded.</blank>	 
40607 40608	All remaining characters after the cursor shall be transferred to the new line, positioned after any <b>autoindent</b> characters.	
40609	Current line: Set to current line +1.	
40610 40611 40612	<i>Current column</i> : Set to the first column that displays any portion of the first character after the <b>autoindent</b> characters on the new line, if any, or the first column position after the last <b>autoindent</b> character, if any, or column position 1.	
40613	<control>-T</control>	
40614	Synopsis: <control>-T</control>	l
40615 40616	The <control>-T character shall have no special meaning when in text input mode for a line-oriented command (see <b>Command Descriptions in vi</b> on page 1031).</control>	
40617	This command need not be supported on block-mode terminals.	
40618 40619 40620	Behave as if the user entered the minimum number of < blank>> characters necessary to move the cursor forward to the column position after the next <b>shiftwidth</b> (see the <b>ex shiftwidth</b> command) boundary.	
40621	Current line: Unchanged.	
40622	Current column: Set to column + shiftwidth - ((column -1) % shiftwidth).	
40623	<control>-U</control>	
40624	Synopsis: <control>-U</control>	I
40625 40626 40627	If there are characters other than <b>autoindent</b> characters that have been input on the current line before the cursor, the cursor shall move to the first character input after the <b>autoindent</b> characters.	
40628 40629 40630	Otherwise, if there are <b>autoindent</b> characters on the current line before the cursor, it is implementation-dependent whether the <control>-U command is an error or if the cursor moves to the first column position on the line.</control>	
40631 40632 40633	Otherwise, if the cursor is in column position 1 and there are previous lines that have been input, it is implementation-dependent whether the <code><control>-U</control></code> command is an error or if it is equivalent to entering <code><control>-U</control></code> after the last input character on the previous input line.	
40634	Otherwise, it shall be an error.	
40635 40636 40637	All of the glyphs on columns between the starting cursor position and (inclusively) the ending cursor position shall become erase-columns as described in <b>Input Mode Commands in vi</b> on page 1064.	
40638 40639 40640	The current <i>kill</i> character (see <i>stty</i> ) shall cause an equivalent action to the <control>-U command, unless the previously inserted character was a backslash, in which case it shall be as if the literal current <i>kill</i> character had been inserted instead of the backslash.</control>	
40641 40642	<i>Current line</i> : Unchanged, unless previously input lines are erased, in which case it shall be set to line $-1$ .	
40643	Current column: Set to the first column that displays any portion of the last character backed up	

40645	<control>-V</control>	
40646 40647	Synopsis: <control>-V <control>-Q</control></control>	
40648 40649 40650 40651 40652	Allow the entry of any subsequent character, other than <control>-J or the character, as a literal character, removing any special meaning that it may have to the editor in text input mode. If a <control>-V or <control>-Q is entered before a <control>-J or <newline> character, the <control>-V or <control>-Q character shall be discarded, and the <control>-J or <newline> shall behave as described in the <newline> command character during input mode.</newline></newline></control></control></control></newline></control></control></control></control>	
40653 40654 40655 40656	For purposes of the display only, the editor shall behave as if a '^' character was entered, and the cursor shall be positioned as if overwriting the '^' character. When a subsequent character is entered, the editor shall behave as if that character was entered instead of the original <control>-V or <control>-Q character.</control></control>	
40657	Current line: Unchanged.	
40658	Current column: Unchanged.	
40659	<control>-W</control>	
40660	Synopsis: <control>-W</control>	
40661 40662 40663 40664	If there are characters other than <b>autoindent</b> characters that have been input on the current line before the cursor, the cursor shall move back over the last word preceding the cursor (including any <blank> characters between the end of the last word and the current cursor); the cursor shall not move to before the first character after the end of any <b>autoindent</b> characters.</blank>	
40665 40666 40667	Otherwise, if there are <b>autoindent</b> characters on the current line before the cursor, it is implementation-dependent whether the <control>-W command is an error or if the cursor moves to the first column position on the line.</control>	
40668 40669 40670	Otherwise, if the cursor is in column position 1 and there are previous lines that have been input, it is implementation-dependent whether the <control>-W command is an error or if it is equivalent to entering <control>-W after the last input character on the previous input line.</control></control>	
40671	Otherwise, it shall be an error.	
40672 40673 40674	All of the glyphs on columns between the starting cursor position and (inclusively) the ending cursor position shall become erase-columns as described in <b>Input Mode Commands in vi</b> on page 1064.	
40675 40676	<i>Current line</i> : Unchanged, unless previously input lines are erased, in which case it shall be set to line –1.	
40677 40678	Current column: Set to the first column that displays any portion of the last character backed up over.	
40679	<esc></esc>	
40680	Synopsis: <esc></esc>	I
40681	If input was part of a line-oriented command:	
40682 40683	1. If <i>interrupt</i> was entered, text input mode shall be terminated and the editor shall return to command mode. The terminal shall be alerted.	
40684 40685	2. If <esc> was entered, text input mode shall be terminated and the command shall continue execution with the input provided.</esc>	

40686 Otherwise, terminate text input mode and return to command mode. Any autoindent characters entered on newly created lines that have no other characters shall be 40687 40688 deleted. 40689 Any leading **autoindent** and <<blank>> characters on newly created lines shall be rewritten to be the minimum number of <<black>> characters possible. 40690 The screen shall be redisplayed as necessary to match the contents of the edit buffer. 40691 Current line: Unchanged. 40692 Current column: 40693 1. If there are text input characters on the current line, the column shall be set to the last 40694 column where any portion of the last text input character is displayed. 40695 Otherwise, if a character is displayed in the current column, unchanged. 40696 Otherwise, set to column position 1. 40697 40698 EXIT STATUS 40699 The following exit values shall be returned: Successful completion. 40700 >0 An error occurred. 40701 40702 CONSEQUENCES OF ERRORS When any error is encountered and the standard input is not a terminal device file, vi shall not 40703 40704 write the file or return to command or text input mode, and shall terminate with a non-zero exit 40705 status. 40706 Otherwise, when an unrecoverable error is encountered it shall be equivalent to a SIGHUP 40707 asynchronous event. Otherwise, when an error is encountered, the editor shall behave as specified in Command 40708 40709 **Descriptions in vi** on page 1031. 40710 APPLICATION USAGE 40711 Application writers should note that this utility need not be provided on systems that do not 40712 support the User Portability Utilities option. 40713 EXAMPLES 40714 None. 40715 RATIONALE See the RATIONALE for ex for more information on vi. Major portions of the vi utility 40716 40717 specification point to ex to avoid inadvertent divergence. While ex and vi have historically been 40718 implemented as a single utility, this is not required by IEEE Std. 1003.1-200x. It is recognized that portions of vi would be difficult, if not impossible, to implement 40719 satisfactorily on a block-mode terminal, or a terminal without any form of cursor addressing, 40720 thus it is not a mandatory requirement that such features should work on all terminals. It is the 40721 40722 intention, however, that a vi implementation should provide the full set of capabilities on all 40723 terminals capable of supporting them. Historically, vi exited immediately if the standard input was not a terminal. 40724 IEEE Std. 1003.1-200x permits, but does not require, this behavior. An end-of-file condition is not 40725 equivalent to an end-of-file character. A common end-of-file character, <control>-D, is 40726 40727 historically a vi command.

The text in the STANDARD OUTPUT section reflects the usage of the verb *display* in this section; some implementations of *vi* use standard output to write to the terminal, but IEEE Std. 1003.1-200x does not require that to be the case.

Historically, implementations reverted to open mode if the terminal was incapable of supporting full visual mode. IEEE Std. 1003.1-200x requires this behavior. Historically, the open mode of *vi* behaved roughly equivalently to the visual mode, with the exception that only a single physical line from the edit buffer was kept current at any time. This line was normally displayed on the next-to-last line of a terminal with cursor addressing (and the last line performed its normal visual functions for line-oriented commands and messages). In addition, some few commands behaved differently in open mode than in visual mode. IEEE Std. 1003.1-200x requires conformance to historical practice.

Historically, *ex* and *vi* implementations have expected text to proceed in the usual European/Latin order of left to right, top to bottom. There is no requirement in IEEE Std. 1003.1-200x that this be the case. The specification was deliberately written using words like "before", "after", "first", and "last" in order to permit implementations to support the natural text order of the language.

Historically, lines past the end of the edit buffer were marked with single tilde ( $'^{\sim}$ ) characters; that is, if the one-based display was 20 lines in length, and the last line of the file was on line one, then lines 2-20 would contain only a single  $'^{\sim}$ ' character.

Historically, the *vi* editor attempted to display only complete lines at the bottom of the screen (it did display partial lines at the top of the screen). If a line was too long to fit in its entirety at the bottom of the screen, the screen lines where the line would have been displayed were displayed as single '@' characters, instead of displaying part of the line. IEEE Std. 1003.1-200x permits, but does not require, this behavior. Implementations are encouraged to attempt always to display a complete line at the bottom of the screen when doing scrolling or screen positioning by physical lines.

Historically, lines marked with '@' were also used to minimize output to dumb terminals over slow lines; that is, changes local to the cursor were updated, but changes to lines on the screen that were not close to the cursor were simply marked with an '@' sign instead of being updated to match the current text. IEEE Std. 1003.1-200x permits, but does not require this feature because it is used ever less frequently as terminals become smarter and connections are faster.

# Initialization in ex and vi

Historically, *vi* always had a line in the edit buffer, even if the edit buffer was "empty". For example:

- 1. The *ex* command = executed from visual mode wrote "1" when the buffer was empty.
- 2. Writes from visual mode of an empty edit buffer wrote files of a single character (a <newline> character), while writes from *ex* mode of an empty edit buffer wrote empty files.
- 3. Put and read commands into an empty edit buffer left an empty line at the top of the edit buffer.

For consistency, IEEE Std. 1003.1-200x does not permit any of these behaviors.

Historically, *vi* did not always return the terminal to its original modes; for example, ICRNL was modified if it was not originally set. IEEE Std. 1003.1-200x does not permit this behavior.

# Command Descriptions in vi

 Motion commands are among the most complicated aspects of vi to describe. With some exceptions, the text region and buffer type effect of a motion command on a vi command are described on a case-by-case basis. The descriptions of text regions in IEEE Std. 1003.1-200x are not intended to imply direction; that is, an inclusive region from line n to line n+5 is identical to a region from line n+5 to line n. This is of more than academic interest—movements to marks can be in either direction, and, if the **wrapscan** option is set, so can movements to search points. Historically, lines are always stored into buffers in text order; that is, from the start of the edit buffer to the end. IEEE Std. 1003.1-200x requires conformance to historical practice.

Historically, command counts were applied to any associated motion, and were multiplicative to any supplied motion count. For example, 2cw is the same as c2w, and 2c3w is the same as c6w. IEEE Std. 1003.1-200x requires this behavior. Historically, vi commands that used bigwords, words, paragraphs, and sentences as objects treated groups of empty lines, or lines that contained only <br/> <br/>blank> characters, inconsistently. Some commands treated them as a single entity, while others treated each line separately. For example, the w, W, and B commands treated groups of empty lines as individual words; that is, the command would move the cursor to each new empty line. The e and E commands treated groups of empty lines as a single word; that is, the first use would move past the group of lines. The **b** command would just beep at the user, or if done from the start of the line as a motion command, fail in unexpected ways. If the lines contained only (or ended with) <br/> <br/> <br/> characters, the w and W commands would just beep at the user, the E and e commands would treat the group as a single word, and the B and b commands would treat the lines as individual words. For consistency and simplicity of specification, IEEE Std. 1003.1-200x requires that all vi commands treat groups of empty or <br/><blank> character-filled lines as a single entity, and that movement through lines ending with <br/>
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Historically, *vi* documentation indicated that any number of double quotes were skipped after punctuation marks at sentence boundaries; however, implementations only skipped single quotes. IEEE Std. 1003.1-200x requires both to be skipped.

Historically, the first and last characters in the edit buffer were word boundaries. This historical practice is required by IEEE Std. 1003.1-200x.

Historically, *vi* attempted to update the minimum number of columns on the screen possible, which could lead to misleading information being displayed. IEEE Std. 1003.1-200x makes no requirements other than that the current character being entered is displayed correctly, leaving all other decisions in this area up to the implementation.

Historically, lines were arbitrarily folded between columns of any characters that required multiple column positions on the screen, with the exception of tabs, which terminated at the right-hand margin. IEEE Std. 1003.1-200x permits the former and requires the latter. Implementations that do not arbitrarily break lines between columns of characters that occupy multiple column positions should not permit the cursor to rest on a column that does not contain any part of a character.

The historical *vi* had a problem in that all movements were by physical lines, not by logical, or screen, lines. This is often the right thing to do; for example, single line movements, such as **j** or **k**, should work on physical lines. Commands like **dj**, or **j**., where . is a change command, only make sense for physical lines. It is not, however, the right thing to do for screen motion or scrolling commands like <control>-D, <control>-F, and **H**. If the window is fairly small, using physical lines in these cases can result in completely random motion; for example, **1**<control>-D can result in a completely changed screen, without any overlap. This is clearly not what the user wanted. The problem is even worse in the case of the **H**, **L**, and **M** commands—as they position the cursor at the first non-<br/>
- Sblank> character of the line, they may all refer to the same location in

large lines, and will result in no movement at all.

In addition, if the line is larger than the screen, using physical lines can make it impossible to display parts of the line—there are not any commands that do not display the beginning of the line in historical vi, and if both the beginning and end of the line cannot be on the screen at the same time, the user suffers. Finally, the page and half-page scrolling commands historically moved to the first non-<br/>blank> character in the new line. If the line is approximately the same size as the screen, this is inadequate because the cursor before and after a <control>-D command will refer to the same location on the screen.

Implementations of *ex* and *vi* exist that do not have these problems because the relevant commands (<control>-B, <control>-D, <control>-F, <control>-U, <control>-Y, <control>-E, H, L, and M) operate on logical screen lines, not physical edit buffer lines.

IEEE Std. 1003.1-200x does not permit this behavior by default because the standard developers believed that users would find it too confusing. However, historical practice has been relaxed. For example, ex and vi historically attempted, albeit sometimes unsuccessfully, to never put part of a line on the last lines of a screen; for example, if a line would not fit in its entirety, no part of the line was displayed, and the screen lines corresponding to the line contained single '@' characters. This behavior is permitted, but not required by IEEE Std. 1003.1-200x, so that it is possible for implementations to support long lines in small screens more reasonably without changing the commands to be logically (instead of physically) oriented. IEEE Std. 1003.1-200x also permits implementations to refuse to edit any edit buffer containing a line that will not fit on the screen in its entirety.

The display area (for example, the value of the **window** edit option) has historically been "grown", or expanded, to display new text when local movements are done in displays where the number of lines displayed is less than the maximum possible. Expansion has historically been the first choice, when the target line is less than the maximum possible expansion value away. Scrolling has historically been the next choice, done when the target line is less than half a display away, and otherwise, the screen was redrawn. There were exceptions, however, in that *ex* commands generally always caused the screen to be redrawn. IEEE Std. 1003.1-200x does not specify a standard behavior because there may be external issues, such as connection speed, the number of characters necessary to redraw as opposed to scroll, or terminal capabilities that implementations will have to accommodate.

The current line in IEEE Std. 1003.1-200x maps one-to-one to a physical line in the file. The current column does not. There are two different column values that are described by IEEE Std. 1003.1-200x. The first is the current column value as set by many of the *vi* commands. This value is remembered for the lifetime of the editor. The second column value is the actual position on the screen where the cursor rests. The two are not always the same. For example, when the cursor is backed by a multi-column character, the actual cursor position on the screen has historically been the last column of the character in command mode, and the first column of the character in input mode.

Commands that set the current line, but that do not set the current cursor value (for example, j and k) attempt to get as close as possible to the remembered column position, so that the cursor tends to restrict itself to a vertical column as the user moves around in the edit buffer. IEEE Std. 1003.1-200x requires conformance to historical practice, requiring that the physical location of the cursor on the screen be adjusted from the current column value as necessary to support this historical behavior.

Historically, only a single line (and for some terminals, a single line minus 1 column) of characters could be entered by the user for the line oriented commands; that is, :, !, /, or ?. IEEE Std. 1003.1-200x permits, but does not require, this limitation.

Historically, "soft" errors in *vi* caused the terminal to be alerted, but no error message was displayed. As a general rule, no error message was displayed for errors in command execution in *vi*, when the error resulted from the user attempting an invalid or impossible action, or when a searched-for object was not found. Examples of soft errors included **h** at the left margin, <control>-B or [[ at the beginning of the file, **2G** at the end of the file, and so on. In addition, errors such as %, ]], }, N, n, f, F, t, and T failing to find the searched-for object were soft as well. Less consistently, / and ? displayed an error message if the pattern was not found, /, ?, N, and n displayed an error message if no previous regular expression had been specified, and ; did not display an error message if no previous f, F, t, or T command had occurred. Also, behavior in this area might reasonably be based on a runtime evaluation of the speed of a network connection. Finally, some implementations have provided error messages for soft errors in order to assist naive users, based on the value of a verbose edit option. IEEE Std. 1003.1-200x does not list specific errors for which an error message shall be displayed. Implementations should conform to historical practice in the absence of any strong reason to diverge.

### Page Backwards

The <control>-B and <control>-F commands historically considered it an error to attempt to page past the beginning or end of the file, whereas the <control>-D and <control>-U commands simply moved to the beginning or end of the file. For consistency, IEEE Std. 1003.1-200x requires the latter behavior for all four commands. All four commands still consider it an error if the current line is at the beginning (<control>-B, <control>-U) or end (<control>-F, <control>-D) of the file. Historically, the <control>-B and <control>-F commands skip two lines in order to include overlapping lines when a single command is entered. This makes less sense in the presence of a *count*, as there will be, by definition, no overlapping lines. The actual calculation used by historical implementations of the *vi* editor for <control>-B was:

```
((current first line) - count W (window edit option)) +2
and for <control>-F was:
((current first line) + count W (window edit option)) -2
```

This calculation does not work well when intermixing commands with and without counts; for example, **3**<control>-F is not equivalent to entering the <control>-F command three times, and is not reversible by entering the <control>-B command three times. For consistency with other *vi* commands that take counts, IEEE Std. 1003.1-200x requires a different calculation.

# Scroll Forward

The 4BSD and System V implementations of *vi* differed on the initial value used by the **scroll** command. 4BSD used:

```
40902 ((window edit option) +1) /2
```

while System V used the value of the **scroll** edit option. The System V version is specified by IEEE Std. 1003.1-200x because the standard developers believed that it was more intuitive and permitted the user a method of setting the scroll value initially without also setting the number of lines that are displayed.

# **Scroll Forward by Line**

Historically, the <control>-E and <control>-Y commands considered it an error if the last and first lines, respectively, were already on the screen. IEEE Std. 1003.1-200x requires conformance to historical practice. Historically, the <control>-E and <control>-Y commands had no effect in open mode. For simplicity and consistency of specification, IEEE Std. 1003.1-200x requires that they behave as usual, albeit with a single line screen.

# **Clear and Redisplay**

The historical <control>-L command refreshed the screen exactly as it was supposed to be currently displayed, replacing any '@' characters for lines that had been deleted but not updated on the screen with refreshed '@' characters. The intent of the <control>-L command is to refresh when the screen has been accidentally overwritten; for example, by a **write** command from another user, or modem noise.

### **Redraw Screen**

The historical <control>-R command redisplayed only when necessary to update lines that had been deleted but not updated on the screen and that were flagged with '@' characters. There is no requirement that the screen be in any way refreshed if no lines of this form are currently displayed. IEEE Std. 1003.1-200x permits implementations to extend this command to refresh lines on the screen flagged with '@' characters because they are too long to be displayed in the current framework; however, the current line and column need not be modified.

# Search for tagstring

Historically, the first non-<br/>
subsequent characters that were word characters, up to the end of the line, were included. For example, with the cursor on the leading space or on the '#' character in the text "#bar@", the tag was "#bar". On the character 'b' it was "bar", and on the 'a', it was "ar". IEEE Std. 1003.1-200x requires this behavior.

#### Replace Text with Results from Shell Command

Historically, the <, >, and ! commands considered most cursor motions other than line-oriented motions an error; for example, the command >/foo<CR> succeeded, while the command >l failed, even though the text region described by the two commands might be identical. For consistency, all three commands only consider entire lines and not partial lines, and the region is defined as any line that contains a character that was specified by the motion.

# **Move to Matching Character**

Other matching characters have been left implementation-dependent in order to allow extensions such as matching '<' and '>' for searching HTML, or **#ifdef**, **#else**, and **#endif** for searching C source.

# Repeat Substitution

IEEE Std. 1003.1-200x requires that any  $\mathbf{c}$  and  $\mathbf{g}$  flags specified to the previous substitute command be ignored; however, the  $\mathbf{r}$  flag may still apply, if supported by the implementation.

### **Return to Previous (Context or Section)**

The [[, ]], (, ), {, and } commands are all affected by "section boundaries", but in some historical implementations not all of the commands recognize the same section boundaries. This is a bug, not a feature, and a unique section-boundary algorithm was not described for each command. One special case that is preserved is that the sentence command moves to the end of the last line of the edit buffer while the other commands go to the beginning, in order to preserve the traditional character cut semantics of the sentence command. Historically, vi section boundaries at the beginning and end of the edit buffer were the first non-<br/>blank> character on the first and last lines of the edit buffer if one exists; otherwise, the last character of the first and last lines of the edit buffer if one exists. To increase consistency with other section locations, this has been simplified by IEEE Std. 1003.1-200x to the first character of the first and last lines of the edit buffer, or the first and the last lines of the edit buffer if they are empty.

Sentence boundaries were problematic in the historical *vi*. They were not only the boundaries as defined for the section and paragraph commands, but they were the first non-<blank> character that occurred after those boundaries, as well. Historically, the *vi* section commands were documented as taking an optional window size as a *count* preceding the command. This was not implemented in historical versions, so IEEE Std. 1003.1-200x requires that the *count* repeat the command, for consistency with other *vi* commands.

# Repeat

Historically, mapped commands other than text input commands could not be repeated using the **period** command. IEEE Std. 1003.1-200x requires conformance to historical practice.

The restrictions on the interpretation of special characters (for example, <control>-H) in the repetition of text input mode commands is intended to match historical practice. For example, given the input sequence:

iab<control>-H<control>-Hdef<escape>

the user should be informed of an error when the sequence is first entered, but not during a command repetition. The character <control>-T is specifically exempted from this restriction. Historical implementations of *vi* ignored <control>-T characters that were input in the original command during command repetition. IEEE Std. 1003.1-200x prohibits this behavior.

# **Find Regular Expression**

Historically, commands did not affect the line searched to or from if the motion command was a search (/, ?, N, n) and the final position was the start/end of the line. There were some special cases and vi was not consistent. IEEE Std. 1003.1-200x does not permit this behavior, for consistency. Historical implementations permitted, but were unable to handle searches as motion commands that wrapped (that is, due to the edit option **wrapscan**) to the original location. IEEE Std. 1003.1-200x requires that this behavior be treated as an error.

Historically, the syntax "/RE/0" was used to force the command to cut text in line mode. IEEE Std. 1003.1-200x requires conformance to historical practice.

Historically, in open mode, a z specified to a search command redisplayed the current line instead of displaying the current screen with the current line highlighted. For consistency and simplicity of specification, IEEE Std. 1003.1-200x does not permit this behavior.

Historically, trailing z commands were permitted and ignored if entered as part of a search used as a motion command. For consistency and simplicity of specification, IEEE Std. 1003.1-200x does not permit this behavior.

### **Execute an ex Command**

Historically, *vi* implementations restricted the commands that could be entered on the colon command line (for example, **append** and **change**), and some other commands were known to cause them to fail catastrophically. For consistency, IEEE Std. 1003.1-200x does not permit these restrictions. When executing an *ex* command by entering:, it is not possible to enter a <newline> character as part of the command because it is considered the end of the command. A different approach is to enter *ex* command mode by using the *vi* **Q** command (and later resuming visual mode with the *ex* **vi** command). In *ex* command mode, the single-line limitation does not exist. So, for example, the following is valid:

40998 Q 40999 s/break here/break\ 41000 here/ 41001 vi

 IEEE Std. 1003.1-200x requires that, if the *ex* command overwrites any part of the screen that would be erased by a refresh, *vi* pauses for a character from the user. Historically, this character could be any character; for example, a character input by the user before the message appeared, or even a mapped character. This is probably a bug, but implementations that have tried to be more rigorous by requiring that the user enter a specific character, or that the user enter a character after the message was displayed, have been forced by user indignation back into historical behavior. IEEE Std. 1003.1-200x requires conformance to historical practice.

# Shift Left (Right)

### Execute

Historically, buffers could execute other buffers, and loops, infinite and otherwise, were possible. IEEE Std. 1003.1-200x requires conformance to historical practice. The \*buffer syntax of ex is not required in vi, because it is not historical practice and has been used in some vi implementations to support additional scripting languages.

Historically, vi only supported the "@@" syntax for repeating the last buffer execution. IEEE Std. 1003.1-200x requires that vi support the additional ex syntax "@\*" as well, for consistency.

#### Reverse Case

 Historically, the ~ command ignored any associated *count*, and acted only on the characters in the current line. For consistency with other *vi* commands, IEEE Std. 1003.1-200x requires that an associated *count* act on the next *count* characters, and that the command move to subsequent lines if warranted by *count*, to make it possible to modify large pieces of text in a reasonably efficient manner. There exist *vi* implementations that optionally require an associated motion command for the ~ command. Implementations supporting this functionality are encouraged to base it on the **tildedop** edit option and handle the text regions and cursor positioning identically to the **yank** command.

# Append

Historically, *counts* specified to the **A**, **a**, **I**, and **i** commands repeated the input of the first line *count* times, and did not repeat the subsequent lines of the input text. IEEE Std. 1003.1-200x requires that the entire text input be repeated *count* times.

# **Move Backward to Preceding Word**

Historically, *vi* became confused if word commands were used as motion commands in empty files. IEEE Std. 1003.1-200x requires that this be an error. Historical implementations of *vi* had a large number of bugs in the word movement commands, and they varied greatly in behavior in the presence of empty lines, "words" made up of a single character, and lines containing only <br/>blank> characters. For consistency and simplicity of specification, IEEE Std. 1003.1-200x does not permit this behavior.

# **Change to End-of-Line**

Some historical implementations of the C command did not behave as described by IEEE Std. 1003.1-200x when the \$ key was remapped because they were implemented by pushing the \$ key onto the input queue and reprocessing it. IEEE Std. 1003.1-200x does not permit this behavior. Historically, the C, S, and s commands did not copy replaced text into the numeric buffers. For consistency and simplicity of specification, IEEE Std. 1003.1-200x requires that they behave like their respective c commands in all respects.

# Delete

Historically, lines in open mode that were deleted were scrolled up, and an @ glyph written over the beginning of the line. In the case of terminals that are incapable of the necessary cursor motions, the editor erased the deleted line from the screen. IEEE Std. 1003.1-200x requires conformance to historical practice; that is, if the terminal cannot display the '@' character, the line cannot remain on the screen.

# **Delete to End-of-Line**

Some historical implementations of the **D** command did not behave as described by IEEE Std. 1003.1-200x when the **\$** key was remapped because they were implemented by pushing the **\$** key onto the input queue and reprocessing it. IEEE Std. 1003.1-200x does not permit this behavior.

41063 Join An historical oddity of vi is that the commands J, 1J, and 2J are all equivalent. 41064 41065 IEEE Std. 1003.1-200x requires conformance to historical practice. The vi J command is specified in terms of the exjoin command with an ex command count value. The address correction for a 41066 count that is past the end of the edit buffer is necessary for historical compatibility for both ex 41067 and vi. 41068 **Mark Position** 41069 Historical practice is that only lowercase letters, plus ''' and ''', could be used to mark a 41070 41071 cursor position. IEEE Std. 1003.1-200x requires conformance to historical practice, but encourages implementations to support other characters as marks as well. 41072 Repeat Regular Expression Find (Forward and Reverse) 41073 Historically, the N and n commands could not be used as motion components for the c 41074 command. With the exception of the cN command, which worked if the search crossed a line 41075 boundary, the text region would be discarded, and the user would not be in text input mode. For 41076 41077 consistency and simplicity of specification, IEEE Std. 1003.1-200x does not permit this behavior. **Insert Empty Line (Below and Above)** 41078 Historically, counts to the O and o commands were used as the number of physical lines to 41079 open, if the terminal was dumb and the slowopen option was not set. This was intended to 41080 41081 minimize traffic over slow connections and repainting for dumb terminals. IEEE Std. 1003.1-200x 41082 does not permit this behavior, requiring that a *count* to the open command behave as for other text input commands. This change to historical practice was made for consistency, and because a 41083 superset of the functionality is provided by the **slowopen** edit option. 41084 **Put from Buffer (Following and Before)** 41085 41086 Historically, *counts* to the **p** and **P** commands were ignored if the buffer was a line mode buffer, but were (mostly) implemented as described in IEEE Std. 1003.1-200x if the buffer was a 41087 41088 character mode buffer. Because implementations exist that do not have this limitation, and because pasting lines multiple times is generally useful, IEEE Std. 1003.1-200x requires that count 41089 be supported for all **p** and **P** commands. 41090 41091 Historical implementations of vi were widely known to have major problems in the p and P commands, particularly when unusual regions of text were copied into the edit buffer. The 41092 41093 standard developers viewed these as bugs, and they are not permitted for consistency and simplicity of specification. 41094 Historically, a P or p command (or an ex put command executed from open or visual mode) 41095 41096 executed in an empty file, left an empty line as the first line of the file. For consistency and simplicity of specification,  $\zeta A$  does not permit this behavior. 41097 **Replace Character** 41098 41099 Historically, the r command did not correctly handle the erase and word erase characters as 41100 arguments, nor did it handle an associated count greater than 1 with a <carriage-return> character argument, for which it replaced *count* characters with a single <newline> character. 41101 IEEE Std. 1003.1-200x does not permit these inconsistencies. 41102

Historically, the r command permitted the <control>-V escaping of entered characters, such as

<ESC> and the <carriage-return> character; however, it required two leading <control>-V

characters instead of one. IEEE Std. 1003.1-200x requires that this be changed for consistency

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with the other text input commands of *vi*.

Historically, it is an error to enter the **r** command if there are less than *count* characters at or after the cursor in the line. While a reasonable and unambiguous extension would be to permit the **r** command on empty lines, it would require that too large a *count* be adjusted to match the number of characters at or after the cursor for consistency, which is sufficiently different from historical practice to be avoided. IEEE Std. 1003.1-200x requires conformance to historical practice.

# Replace Characters

Historically, if there were **autoindent** characters in the line on which the **R** command was run, and **autoindent** was set, the first <newline> character would be properly indented and no characters would be replaced by the <newline> character. Each additional <newline> character would replace *n* characters, where *n* was the number of characters that were needed to indent the rest of the line to the proper indentation level. This behavior is a bug and is not permitted by IEEE Std. 1003.1-200x.

Undo

Historical practice for cursor positioning after undoing commands was mixed. In most cases, when undoing commands that affected a single line, the cursor was moved to the start of added or changed text, or immediately after deleted text. However, if the user had moved from the line being changed, the column was either set to the first non-<br/>blank> character, returned to the origin of the command, or remained unchanged. When undoing commands that affected multiple lines or entire lines, the cursor was moved to the first character in the first line restored. As an example of how inconsistent this was, a search, followed by an  $\bf o$  text input command, followed by an  $\bf undo$  would return the cursor to the location where the  $\bf o$  command was entered, but a  $\bf cw$  command followed by an  $\bf o$  command followed by an  $\bf undo$  would return the cursor to the first non-<br/>blank> character of the line. IEEE Std. 1003.1-200x requires the most useful of these behaviors, and discards the least useful, in the interest of consistency and simplicity of specification.

Yank

Historically, the <code>yank</code> command did not move to the end of the motion if the motion was in the forward direction. It moved to the end of the motion if the motion was in the backward direction, except for the <code>\_</code> command, or for the <code>G</code> and ' commands when the end of the motion was on the current line. This was further complicated by the fact that for a number of motion commands, the <code>yank</code> command moved the cursor but did not update the screen; for example, a subsequent command would move the cursor from the end of the motion, even though the cursor on the screen had not reflected the cursor movement for the <code>yank</code> command. IEEE Std. 1003.1-200x requires that all <code>yank</code> commands associated with backward motions move the cursor to the end of the motion for consistency, and specifically, to make ' commands as motions consistent with search patterns as motions.

#### 41144 Yank Current Line Some historical implementations of the Y command did not behave as described by 41145 41146 IEEE Std. 1003.1-200x when the '\_' key was remapped because they were implemented by pushing the '\_' key onto the input queue and reprocessing it. IEEE Std. 1003.1-200x does not 41147 41148 permit this behavior. **Redraw Window** 41149 Historically, the z command always redrew the screen. This is permitted but not required by 41150 41151 IEEE Std. 1003.1-200x, because of the frequent use of the z command in macros such as map n 41152 **nz.** for screen positioning, instead of its use to change the screen size. The standard developers believed that expanding or scrolling the screen offered a better interface for users. The ability to 41153 redraw the screen is preserved if the optional new window size is specified, and in the 41154 41155 <control>-L and <control>-R commands. The semantics of **z** are confusing at best. Historical practice is that the screen before the screen 41156 that ended with the specified line is displayed. IEEE Std. 1003.1-200x requires conformance to 41157 41158 historical practice. Historically, the z command would not display a partial line at the top or bottom of the screen. If 41159 the partial line would normally have been displayed at the bottom of the screen, the command 41160 worked, but the partial line was replaced with '@' characters. If the partial line would normally 41161 41162 have been displayed at the top of the screen, the command would fail. For consistency and simplicity of specification, IEEE Std. 1003.1-200x does not permit this behavior. 41163 Historically, the z command with a line specification of 1 ignored the command. For consistency 41164 and simplicity of specification, IEEE Std. 1003.1-200x does not permit this behavior. 41165 Historically, the **z** command did not set the cursor column to the first non-<br/> -<br/> klank> character for 41166 the character if the first screen was to be displayed, and was already displayed. For consistency 41167 and simplicity of specification, IEEE Std. 1003.1-200x does not permit this behavior. 41168 41169 Input Mode Commands in vi 41170 Historical implementations of vi did not permit the user to erase more than a single line of 41171 input, or to use normal erase characters such as line erase, worderase, and erase to erase autoindent characters. As there exist implementations of vi that do not have these limitations, 41172 both behaviors are permitted, but only historical practice is required. In the case of these 41173 extensions, vi is required to pause at the **autoindent** and previous line boundaries. 41174 Historical implementations of vi updated only the portion of the screen where the current cursor 41175 character was displayed. For example, consider the *vi* input keystrokes: 41176 iabcd<escape>0C<tab> 41177 Historically, the <tab> character would overwrite the characters "abcd" when it was displayed. 41178 Other implementations replace only the 'a' character with the <tab> character, and then push 41179 41180 the rest of the characters ahead of the cursor. Both implementations have problems. The historical implementation is probably visually nicer for the above example; however, for the 41181 41182 keystrokes: iabcd<ESC>0R<tab><ESC> 41183 41184 the historical implementation results in the string "bcd" disappearing and then magically reappearing when the <ESC> character is entered. IEEE Std. 1003.1-200x requires the former 41185 41186 behavior when overwriting erase-columns; that is, overwriting characters that are no longer logically part of the edit buffer, and the latter behavior otherwise. 41187

Historical implementations of *vi* discarded the <control>-D and <control>-T characters when they were entered at places where their command functionality was not appropriate. IEEE Std. 1003.1-200x requires that the <control>-T functionality always be available, and that <control>-D be treated as any other key when not operating on **autoindent** characters.

#### **NUL**

 Some historical implementations of *vi* limited the number of characters entered using the NUL input character to 256 bytes. IEEE Std. 1003.1-200x permits this limitation; however, implementations are encouraged to remove this limit.

#### <control>-D

See also Rationale for the input mode command <newline>. The hidden assumptions in the <control>-D command (and in the *vi* autoindent specification in general) is that <space> characters take up a single column on the screen and that <tab> characters are comprised of an integral number of <space> characters.

# <newline>

Implementations are permitted to rewrite **autoindent** characters in the line when <newline>, <carriage-return>, <control>-D, and <control>-T are entered, or when the **shift** commands are used, because historical implementations have both done so and found it necessary to do so. For example, a <control>-D when the cursor is preceded by a single <tab> character, with **tabstop** set to 8, and **shiftwidth** set to 3, will result in the <tab> character being replaced by several <space> characters.

#### <control>-T

See also the Rationale for the input mode command <newline>. Historically, <control>-T only worked if no non-<br/>
blank> characters had yet been input in the current input line. In addition, the characters inserted by <control>-T were treated as **autoindent** characters, and could not be erased using normal user erase characters. Because implementations exist that do not have these limitations, and as moving to a column boundary is generally useful, IEEE Std. 1003.1-200x requires that both limitations be removed.

### <control>-V

Historically, *vi* used **^V**, regardless of the value of the literal-next character of the terminal. IEEE Std. 1003.1-200x requires conformance to historical practice.

The uses described for <control>-V can also be accomplished with <control>-Q, which is useful on terminals that use <control>-V for the down-arrow function. However, most historical implementations use <control>-Q for the *termios* START character, so the editor will generally not receive the <control>-Q unless **stty ixon** mode is set to off. (In addition, some historical implementations of *vi* explicitly set **ixon** mode to on, so it was difficult for the user to set it to off.) Any of the command characters described in IEEE Std. 1003.1-200x can be made ineffective by their selection as *termios* control characters, using the *stty* utility or other methods described in the System Interfaces volume of IEEE Std. 1003.1-200x.

41226	<esc></esc>	1
41227 41228	Historically, SIGINT alerted the terminal when used to end input mode. This behavior is permitted, but not required, by IEEE Std. 1003.1-200x.	
41229 <b>FUTUR</b>	E DIRECTIONS	
41230	None.	1
41231 <b>SEE AL</b>	<del></del>	
41232	ex, stty	1
	GE HISTORY	
41234	First released in Issue 2.	
41235 <b>Issue 4</b>	Aligned with the ISO /IEC 0045 9: 1002 standard	
41236	Aligned with the ISO/IEC 9945-2: 1993 standard.	
41237 <b>Issue 5</b> 41238	FUTURE DIRECTIONS section added.	
41239 <b>Issue 6</b>	1 o 1 o 1 o 1 o 1 o 1 o 1 o 1 o 1 o 1 o	
41239 <b>138UE 0</b> 41240	This utility is now marked as part of the User Portability Utilities option.	
41241	The APPLICATION USAGE section is added.	
41242	The obsolescent SYNOPSIS is removed.	
41243	The following new requirements on POSIX implementations derive from alignment with the	
41244	Single UNIX Specification:	
41245	Lisp mode is added.	
41246	The reindent command description is added.	
41247 41248	The $vi$ utility has been extensively rewritten for alignment with the IEEE P1003.2b draft standard.	

wait Utilities

41249 <b>NAME</b>				
41250	wait — awa	it prod	ess compl	letion
41251 <b>SYNOI</b>	PSIS			
41252	wait [pid	l]		
41253 <b>DESCR</b>	PIPTION			
41254				(see Section 2.9.3.1 on page 74) is started by the shell, the process ID
41255				element of the asynchronous list shall become known in the current
41256				t; see Section 2.12 on page 90.
41257 41258				I with no operands, it shall wait until all process IDs known to the ted and exit with a zero exit status.
41259	If one or mo	re <i>pid</i>	operands	are specified that represent known process IDs, the wait utility shall
41260	wait until a	ll of th	nem have t	terminated. If one or more <i>pid</i> operands are specified that represent
41261				shall treat them as if they were known process IDs that exited with
41262 41263	requested by			tus returned by the <i>wait</i> utility shall be the exit status of the process
41264	-			applicable only for invocations of <i>wait</i> in the current shell execution
41265	environmen	t.		
41266 <b>OPTIO</b>	NS			
41267	None.			
41268 <b>OPER</b> A	NDS			
41269	The following	ng ope	rand shall	be supported:
41270	pid	One	of the foll	
41271 41272		1.		gned decimal integer process ID of a command, for which the utility t for the termination.
41273		2.	A job c	ontrol job ID (see the System Interface Definitions volume of
41274			IEEE Std	. 1003.1-200x, Section 3.207, Job Control Job ID) that identifies a
41275				and process group to be waited for. The job control job ID notation is
41276				le only for invocations of <i>wait</i> in the current shell execution
41277 41278				ment; see Section 2.12 on page 90. The exit status of <i>wait</i> shall be need by the last command in the pipeline.
				* *
41279 41280			Note:	The job control job ID type of <i>pid</i> is only available on systems supporting the User Portability Utilities option.
				supporting the eser Fortability ethicles option.
41281 <b>STDIN</b> 41282	Not used.			
41283 <b>INPUT</b>	FILES			
41284	None.			
41285 <b>ENVIR</b>	ONMENT VA	ARIAI	BLES	
41286	The following	ng env	rironment	variables shall affect the execution of wait:
41287	LANG	Prov	ide a defa	ult value for the internationalization variables that are unset or null.
41288				nset or null, the corresponding value from the implementation-
41289				fault locale shall be used. If any of the internationalization variables
41290				valid setting, the utility shall behave as if none of the variables had
41291		beer	defined.	

Utilities wait

41292 LC ALL If set to a non-empty string value, override the values of all the other 41293 internationalization variables. 41294 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 41295 characters (for example, single-byte as opposed to multi-byte characters in 41296 arguments). LC\_MESSAGES 41297 Determine the locale that should be used to affect the format and contents of 41298 diagnostic messages written to standard error. 41299 NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 41300 XSI 41301 ASYNCHRONOUS EVENTS Default. 41302 41303 **STDOUT** Not used. 41304 41305 STDERR Used only for diagnostic messages. 41306 41307 OUTPUT FILES None. 41308 41309 EXTENDED DESCRIPTION None. 41310 41311 EXIT STATUS If one or more operands were specified, all of them have terminated or were not known by the 41312 invoking shell, and the status of the last operand specified is known, then the exit status of wait 41313 shall be the exit status information of the command indicated by the last operand specified. If 41314 41315 the process terminated abnormally due to the receipt of a signal, the exit status shall be greater than 128 and shall be distinct from the exit status generated by other signals, but the exact value 41316 is unspecified. (See the kill -1 option.) Otherwise, the wait utility shall exit with one of the 41317 following values: 41318 The wait utility was invoked with no operands and all process IDs known by the 41319 invoking shell have terminated. 41320 1-126 The *wait* utility detected an error. 41321 The command identified by the last *pid* operand specified is unknown. 41322 127 41323 CONSEQUENCES OF ERRORS 41324 Default. 41325 APPLICATION USAGE On most implementations, wait is a shell built-in. If it is called in a subshell or separate utility 41326 execution environment, such as one of the following: 41327 41328 (wait) 41329 nohup wait ... find . -exec wait ... \; 41330 it returns immediately because there are no known process IDs to wait for in those 41331 41332 environments.

Historical implementations of interactive shells have discarded the exit status of terminated

background processes before each shell prompt. Therefore, the status of background processes

was usually lost unless it terminated while wait was waiting for it. This could be a serious

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wait **Utilities** 

problem when a job that was expected to run for a long time actually terminated quickly with a syntax or initialization error because the exit status returned was usually zero if the requested process ID was not found. This volume of IEEE Std. 1003.1-200x requires the implementation to keep the status of terminated jobs available until the status is requested, so that scripts like:

```
41340
             j1&
41341
            p1 = !
41342
             j2&
41343
            wait $p1
            echo Job 1 exited with status $?
41344
41345
            echo Job 2 exited with status $?
41346
```

works without losing status on any of the jobs. The shell is allowed to discard the status of any process that it determines the application cannot get the process ID from the shell. It is also required to remember only {CHILD\_MAX} number of processes in this way. Since the only way to get the process ID from the shell is by using the '!' shell parameter, the shell is allowed to discard the status of an asynchronous list if "\$!" was not referenced before another asynchronous list was started. (This means that the shell only has to keep the status of the last asynchronous list started if the application did not reference "\$!". If the implementation of the shell is smart enough to determine that a reference to "\$!" was not saved anywhere that the application can retrieve it later, it can use this information to trim the list of saved information. Note also that a successful call to wait with no operands discards the exit status of all asynchronous lists.)

If the exit status of wait is greater than 128, there is no way for the application to know if the waited-for process exited with that value or was killed by a signal. Since most utilities exit with small values, there is seldom any ambiguity. Even in the ambiguous cases, most applications just need to know that the asynchronous job failed; it does not matter whether it detected an error and failed or was killed and did not complete its job normally.

#### 41363 EXAMPLES

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41365 41366 Although the exact value used when a process is terminated by a signal is unspecified, if it is known that a signal terminated a process, a script can still reliably figure out which signal using *kill* as shown by the following script:

```
sleep 1000&
41367
            pid=$!
41368
            kill -kill $pid
41369
41370
            wait $pid
41371
            echo $pid was terminated by a SIG$(kill -1 $?) signal.
41372
```

If the following sequence of commands is run in less than 31 seconds:

```
41373
            sleep 257 | sleep 31 &
            jobs -1 %%
41374
```

41375 either of the following commands returns the exit status of the second *sleep* in the pipeline:

```
wait <pid of sleep 31>
41376
            wait %%
41377
```

### 41378 RATIONALE

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The description of wait does not refer to the waitpid() function from the System Interfaces volume of IEEE Std. 1003.1-200x because that would needlessly overspecify this interface. However, the wording means that wait is required to wait for an explicit process when it is given an argument so that the status information of other processes is not consumed. Historical Utilities wait

```
41383
              implementations use The wait() function defined in the System Interfaces volume of
41384
              IEEE Std. 1003.1-200x until wait() returns the requested process ID or finds that the requested
              process does not exist. Because this means that a shell script could not reliably get the status of
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              all background children if a second background job was ever started before the first job finished,
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41387
              it is recommended that the wait utility use a method such as the functionality provided by the
41388
              waitpid() function.
              The ability to wait for multiple pid operands was adopted from the KornShell.
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              This new functionality was added because it is needed to determine the exit status of any
41390
              asynchronous list accurately. The only compatibility problem that this change creates is for a
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41392
              script like
41393
              while sleep 60 do
41394
                   job& echo Job started $(date) as $!
                                                                    done
              which causes the shell to monitor all of the jobs started until the script terminates or runs out of
41395
41396
              memory. This would not be a problem if the loop did not reference "$!" or if the script would
41397
              occasionally wait for jobs it started.
41398 FUTURE DIRECTIONS
              None.
41399
41400 SEE ALSO
              sh, the System Interfaces volume of IEEE Std. 1003.1-200x, waitpid()
41401
41402 CHANGE HISTORY
41403
              First released in Issue 2.
41404 Issue 4
41405
              Aligned with the ISO/IEC 9945-2: 1993 standard.
```

WC Utilities

41406 <b>NAME</b>	,					
41407		line, and byte or character count				
41408 <b>SYNOF</b> 41409		][-lw][file]				
41410 <b>DESCR</b> 41411 41412	The <i>wc</i> utilit	ry shall read one or more input files and, by default, write the number of <newline> words, and bytes contained in each input file to the standard output.</newline>				
41413 41414	The utility also shall write a total count for all named files, if more than one input file is specified.					
41415 41416	The $wc$ utility shall consider a $word$ to be a non-zero-length string of characters delimited by white space.					
41417 <b>OPTIO</b>	NS					
41418 41419		y shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Utility Syntax Guidelines.				
41420	The following	ng options shall be supported:				
41421	- <b>c</b>	Write to the standard output the number of bytes in each input file.				
41422 41423	-l	Write to the standard output the number of <newline> characters in each input file.</newline>				
41424	-m	Write to the standard output the number of characters in each input file.				
41425	- <b>w</b>	Write to the standard output the number of words in each input file.				
41426 41427	When any o options.	option is specified, wc shall report only the information requested by the specified				
41428 <b>OPERA</b> 41429		ng operand shall be supported:				
41430 41431	file	A path name of an input file. If no <i>file</i> operands are specified, the standard input shall be used.				
41432 <b>STDIN</b> 41433 41434	The standar section.	d input shall be used only if no file operands are specified. See the INPUT FILES				
41435 <b>INPUT</b> 41436		les may be of any type.				
41437 <b>ENVIR</b> 41438	ONMENT VA	ARIABLES  ng environment variables shall affect the execution of <i>wc</i> :				
41439 41440 41441 41442 41443	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.				
41444 41445	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.				
41446 41447 41448	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files) and which characters are defined as white space				

**Utilities WC** 

41449		characters.
41450	LC_MESSA	GES
41451		Determine the locale that should be used to affect the format and contents of
41452		diagnostic messages written to standard error and informative messages written to
41453		standard output.
41454 XSI	NLSPATH	Determine the location of message catalogs for the processing of $LC\_MESSAGES$ .
41455 <b>ASYN</b>	CHRONOUS	EVENTS
41456	Default.	
41457 <b>STDO</b>		
41458	By default, t	the standard output shall contain an entry for each input file of the form:
41459	"%d %d %d	d %s\n", <newlines>, <words>, <bytes>, <file></file></bytes></words></newlines>
41460 41461	If the <b>-m</b> o format.	option is specified, the number of characters shall replace the <i><bytes></bytes></i> field in this
41462 41463		ons are specified and the $-\mathbf{l}$ option is not specified, the number of <newline> hall not be written.</newline>
41464 41465	If any option written.	ns are specified and the $-\mathbf{w}$ option is not specified, the number of words shall not be
41466 41467	If any optionshall not be	ns are specified and neither $-c$ nor $-m$ is specified, the number of bytes or characters written.
41468 41469		file operands are specified, no name shall be written and no  blank> characters he path name shall be written.
41470 41471		n one input <i>file</i> operand is specified, an additional line shall be written, of the same ne other lines, except that the word <b>total</b> (in the POSIX locale) shall be written instead
41471		ame and the total of each column shall be written as appropriate. Such an additional
41473		is written at the end of the output.
41474 <b>STDEI</b>	RR	
41475		or diagnostic messages.
41476 <b>OUTP</b>	UT FILES	
41477	None.	
41478 <b>EXTEN</b>	NDED DESCR	IPTION
41479	None.	
41480 EXIT S	STATUS	
41481	The following	ng exit values shall be returned:
41482	0 Success	sful completion.
41483	>0 An erro	or occurred.
41484 CONS	EQUENCES C	OF ERRORS

Default.

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**WC** Utilities

#### 41486 APPLICATION USAGE 41487 The $-\mathbf{m}$ option is not a switch, but an option at the same level as $-\mathbf{c}$ . Thus, to produce the full 41488 default output with character counts instead of bytes, the command required is: 41489 wc -mlw 41490 EXAMPLES 41491 None. 41492 RATIONALE The output file format pseudo-*printf*() string differs from the the System V version of *wc*: 41493 41494 "7d7d7d7d7d8n" which produces possibly ambiguous and unparsable results for very large files, as it assumes no 41495 41496 number shall exceed six digits. Some historical implementations use only <space>, <tab>, and <newline> as word separators. 41497 41498 The equivalent of the ISO C standard *isspace()* function is more appropriate. The -c option stands for "character" count, even though it counts bytes. This stems from the 41499 41500 sometimes erroneous historical view that bytes and characters are the same size. Due to international requirements, the -m option (reminiscent of "multi-byte") was added to obtain 41501 41502 actual character counts. Early proposals only specified the results when input files were text files. The current 41503 specification more closely matches historical practice. (Bytes, words, and <newline>s are 41504 41505 counted separately and the results are written when an end-of-file is detected.) Historical implementations of the wc utility only accepted one argument to specify the options 41506 -c, -l, and -w. Some of them also had multiple occurrences of an option cause the 41507 corresponding count to be written multiple times and had the order of specification of the 41508 41509 options affect the order of the fields on output, but did not document either of these. Because common usage either specifies no options or only one option, and because none of this was 41510 documented, the changes required by this volume of IEEE Std. 1003.1-200x should not break 41511 many historical applications (and do not break any historical portable applications). 41512 41513 FUTURE DIRECTIONS None. 41514 41515 SEE ALSO cksum 41517 CHANGE HISTORY 41518 First released in Issue 2.

Aligned with the ISO/IEC 9945-2: 1993 standard.

41519 Issue 4

41520

**Utilities** what

41521 <b>NAME</b> 41522	what — ider	ntify SCCS files ( <b>DEVELOPMENT</b> )
41523 <b>SYNOI</b>	PSIS	
41524 XSI 41525	what [-s]	file
41526 <b>DESCR</b> 41527 41528 41529	The <i>what</i> uti page 510) su	lity shall search the given files for all occurrences of the pattern that <i>get</i> (see <i>get</i> on abstitutes for $\%Z\%$ ("@(#)") and shall write to standard output what follows until arrence of one of the following:
41530	" > n	ewline \ NUL
41531 <b>OPTIO</b>	NS	
41532 41533	The what	utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.
41534	The following	ng option is supported:
41535	- <b>s</b>	Quit after finding the first occurrence of the pattern in each file.
41536 <b>OPERA</b>	NDS	
41537	The following	ng operands shall be supported:
41538	file	A path name of a file to search.
41539 <b>STDIN</b>		
41540	Not used.	
41541 <b>INPUT</b> 41542		es are of any file type.
41543 <b>ENVIR</b> 41544	ONMENT VA The followin	ARIABLES  ng environment variables shall affect the execution of what:
41545 41546 41547 41548 41549	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.
41550 41551	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.
41552 41553 41554	LC_CTYPE	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files).
41555 41556 41557	LC_MESSA(	Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.
41558	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .
41559 <b>ASYNO</b> 41560	CHRONOUS Default.	

**what** Utilities

```
41561 STDOUT
41562
             The standard output shall consist of the following for each file operand:
41563
              "%s:\n\t%s\n", <pathname>, <identification string>
41564 STDERR
41565
             Used only for diagnostic messages.
41566 OUTPUT FILES
41567
             None.
41568 EXTENDED DESCRIPTION
41569
             None.
41570 EXIT STATUS
41571
             The following exit values shall be returned:
             0
                 Any matches were found.
41572
                 Otherwise.
41573
41574 CONSEQUENCES OF ERRORS
             Default.
41575
41576 APPLICATION USAGE
             The what utility is intended to be used in conjunction with the SCCS command get, which
41577
41578
             automatically inserts identifying information, but it can also be used where the information is
41579
             inserted by any other means.
             When the string "@(#)" is included in a library routine in a shared library, it might not be found
41580
41581
             in an a.out file using that library routine.
41582 EXAMPLES
41583
             If the C-language program in file f.c contains:
             char ident[] = "@(#)identification information";
41584
             and f.c is compiled to yield f.o and a.out, then the command:
41585
             what f.c f.o a.out
41586
41587
             writes:
41588
             f.c:
                  identification information
41589
41590
             f.o:
41591
                  identification information
41592
41593
41594
             a.out:
                  identification information
41595
41596
41597 RATIONALE
             None.
41598
41599 FUTURE DIRECTIONS
41600
             None.
```

**Utilities** what

41601 **SEE ALSO** 41602 *get* 

41603 CHANGE HISTORY

First released in Issue 2.

41605 **Issue 4** 

41606 Format reorganized.

41607 Utility Syntax Guidelines support mandated.

Internationalized environment variable support mandated.

**who** Utilities

41609 <b>NAME</b> 41610	who — disp	olay who is on the system
41611 <b>SYNOP</b>	SIS	
41612 UP 41613	who [-mTu	
41614 XSI	who [-mu]	-s[-bHlprt][file]
41615	who [-mTu	][-abdHlprt][file]
41616	who -q [f	ile]
41617	who am i	
41618 41619	who am I	
41620 <b>DESCR</b>	IPTION	
41621 41622		dity shall list various pieces of information about accessible users. The domain of is implementation-dependent.
41623 XSI 41624 41625		e options given, <i>who</i> can also list the user's name, terminal line, login time, elapsed ctivity occurred on the line, and the process ID of the command interpreter for each em user.
41626 <b>OPTIO</b>	NS	
41627 41628		utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.
41629 41630		ng options shall be supported. The metavariables, such as <i><line></line></i> , refer to fields the STDOUT section.
41631 XSI 41632	<b>−a</b>	Process the implementation-dependent database or named file with the $-\mathbf{b}$ , $-\mathbf{d}$ , $-\mathbf{l}$ , $-\mathbf{p}$ , $-\mathbf{r}$ , $-\mathbf{t}$ , $-\mathbf{T}$ and $-\mathbf{u}$ options turned on.
41633 XSI	- <b>b</b>	Write the time and date of the last reboot.
41634 XSI 41635 41636 41637	-d	Write a list of all processes that have expired and not been respawned by the <i>init</i> system process. The <i><exit></exit></i> field appears for dead processes and contains the termination and exit values of the dead process. This can be useful in determining why a process terminated.
41638 XSI	–H	Write column headings above the regular output.
41639 XSI 41640 41641	-l	(The letter ell.) List only those lines on which the system is waiting for someone to login. The <i><name></name></i> field is <b>LOGIN</b> in such cases. Other fields are the same as for user entries except that the <i><state></state></i> field does not exist.
41642	- <b>m</b>	Output only information about the current terminal.
41643 XSI 41644	<b>-p</b>	List any other process that is currently active and has been previously spawned by <i>init</i> .
41645 XSI 41646	- <b>q</b>	(Quick.) List only the names and the number of users currently logged on. When this option is used, all other options are ignored.
41647 XSI	•	Write the current <i>run-level</i> of the <i>init</i> process.
	–r	write the current run level of the lint process.
41648 XSI	-r -s	List only the <i><name></name></i> , <i><li>line&gt;</li></i> , and <i><time></time></i> fields. This is the default case.

**Utilities** who

41650	<b>-T</b>	Show the state of each terminal, as described in the STDOUT section.
41651 XSI 41652 41653 41654 XSI 41655 41656 41657 41658 41659 41660 41661	-u	This option lists only those users who are currently logged in. Output the user's "idle time" in addition to any other information. The idle time is the time since any activity occurred on the user's terminal. The method of determining this is unspecified. The <name> is the user's login name. The <li>line&gt; is the name of the line as found in the directory /dev. The <time> is the time that the user logged in. The <activity> is the number of hours and minutes since activity last occurred on that particular line. A dot indicates that the terminal has seen activity in the last minute and is therefore "current". If more than twenty-four hours have elapsed or the line has not been used since boot time, the entry is marked <old>. This field is useful when trying to determine whether a person is working at the terminal or not. The <pid>pid&gt; is the process ID of the user's login process.</pid></old></activity></time></li></name>
41662 <b>OPERA</b>		og an anan da aball ba aunn anta di
41663 XSI		ng operands shall be supported:
41664 41665	am i, am I	In the POSIX locale, limit the output to describing the invoking user, equivalent to the $-\mathbf{m}$ option. The $\mathbf{am}$ and $\mathbf{i}$ or $\mathbf{I}$ must be separate arguments.
41666 41667	file	Specify a path name of a file to substitute for the implementation-dependent database of logged-on users that <i>who</i> uses by default.
41668 <b>STDIN</b> 41669	Not used.	
41670 <b>INPUT</b> 41671	<b>FILES</b> None.	
41672 <b>ENVIR</b> 41673	ONMENT VA The followir	ARIABLES  ng environment variables shall affect the execution of who:
41674 41675 41676 41677 41678	LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables
41010		contains an invalid setting, the utility shall behave as if none of the variables had been defined.
41679 41680	LC_ALL	
41679	LC_ALL LC_CTYPE	been defined.  If set to a non-empty string value, override the values of all the other
41679 41680 41681 41682		been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).
41679 41680 41681 41682 41683 41684 41685	LC_CTYPE	been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).  GES  Determine the locale that should be used to affect the format and contents of
41679 41680 41681 41682 41683 41684 41685 41686	LC_CTYPE  LC_MESSA	been defined.  If set to a non-empty string value, override the values of all the other internationalization variables.  Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments).  GES  Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.

# 41689 ASYNCHRONOUS EVENTS

41690 Default.

**who** Utilities

#### 41691 **STDOUT** 41692 XSI OF XSI-conformant systems shall write the default information to the standard output in the following general format: 41693 <name>[<state>]<line><time>[<activity>][<pid>][<comment>][<exit>] 41694 41695 The following format shall be used for the **–T** option: "%s %c %s %s\n" <name>, <terminal state>, <terminal name>, 41696 41697 <time of login> 41698 where *<terminal state>* is one of the following characters: The terminal allows write access to other users. 41699 The terminal denies write access to other users. 41700 The terminal write-access state cannot be determined. 41701 41702 In the POSIX locale, the *<time of login>* shall be equivalent in format to the output of: date +"%b %e %H:%M" 41703 41704 If the $-\mathbf{u}$ option is used with $-\mathbf{T}$ , the idle time shall be added to the end of the previous format in an unspecified format. 41705 41706 STDERR Used only for diagnostic messages. 41707 41708 OUTPUT FILES 41709 None. 41710 EXTENDED DESCRIPTION 41711 None. 41712 EXIT STATUS The following exit values shall be returned: 41713 0 Successful completion. 41714 >0 An error occurred. 41715 41716 CONSEQUENCES OF ERRORS Default. 41717 41718 APPLICATION USAGE 41719 The name *init* used for the system process is the most commonly used on historical systems, but 41720 it may vary. 41721 The "domain of accessibility" referred to is a broad concept that permits interpretation either on 41722 a very secure basis or even to allow a network-wide implementation like the historical rwho. Application writers should note that this utility need not be provided on systems that do not 41723 41724 support the User Portability Utilities option. 41725 EXAMPLES 41726 None 41727 RATIONALE 41728 Due to differences between historical implementations, the base options provided were a 41729 compromise to allow users to work with those functions. The standard developers also 41730 considered removing all the options, but felt that these options offered users valuable functionality. Additional options to match historical systems are available on XSI-conformant 41731

**Utilities** who

41732	systems.				
41733 41734 41735	It is recognized that the <i>who</i> command may be of limited usefulness, especially in a multi-level secure environment. The standard developers considered, however, that having some standard method of determining the "accessibility" of other users would aid user portability.				
41736 41737 41738	No format was specified for the default <i>who</i> output for systems not supporting the XSI Extension. In such a user-oriented command, designed only for human use, this was not considered to be a deficiency.				
41739 41740	The format of the terminal name is unspecified, but the descriptions of <i>ps, talk</i> , and <i>write</i> require that they use the same format.				
41741 FUTURE DIRECTIONS					
41742 None.					
41743 SEE ALSO					
41744	mesg				
41745 CHAN	GE HISTORY				
41746	First released in Issue 2.				
41747 <b>Issue 4</b>					
41748	Aligned with the ISO/IEC 9945-2: 1993 standard.				
41749 <b>Issue 6</b>					
41750	This utility is now marked as part of the User Portability Utilities option.				

**write** Utilities

```
41751 NAME
41752 write — write to another user
41753 SYNOPSIS
41754 UP write user_name [terminal]
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#### 41756 **DESCRIPTION**

The *write* utility shall read lines from the user's standard input and write them to the terminal of another user. When first invoked, it shall write the message:

41759 Message from sender-login-id (sending-terminal) [date]...

to *user\_name*. When it has successfully completed the connection, the sender's terminal shall be alerted twice to indicate that what the sender is typing is being written to the recipient's terminal.

If the recipient wants to reply, this can be accomplished by typing:

```
41764 write sender-login-id [sending-terminal]
```

upon receipt of the initial message. Whenever a line of input as delimited by a NL, EOF, or EOL special character (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface) is accumulated while in canonical input mode, the accumulated data shall be written on the other user's terminal. Characters shall be processed as follows:

- Typing the <alert> character shall write the alert character to the recipient's terminal.
- Typing the erase and kill characters shall affect the sender's terminal in the manner described by the **termios** interface in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, General Terminal Interface.
- Typing the interrupt or end-of-file characters shall cause *write* to write an appropriate message ("EOT\n" in the POSIX locale) to the recipient's terminal and exit.
- Typing characters from LC\_CTYPE classifications print or space shall cause those characters to be sent to the recipient's terminal.
- When and only when the stty iexten local mode is enabled, the existence and processing of additional special control characters and multi-byte or single-byte functions is implementation-dependent.
- Typing other non-printable characters shall cause implementation-dependent sequences of printable characters to be written to the recipient's terminal.

To write to a user who is logged in more than once, the *terminal* argument can be used to indicate which terminal to write to; otherwise, the recipient's terminal is selected in an implementation-dependent manner and an informational message is written to the sender's standard output, indicating which terminal was chosen.

Permission to be a recipient of a *write* message can be denied or granted by use of the *mesg* utility. However, a user's privilege may further constrain the domain of accessibility of other users' terminals. The *write* utility shall fail when the user lacks the appropriate privileges to perform the requested action.

#### **41790 OPTIONS**

41791 None.

**Utilities** write

	41792 41793	2 <b>OPERANDS</b> 3 The following operands shall be supported:				
	41794 41795		user_nam	Login name of the person to whom the message shall be written. The application shall ensure that this operand is of the form returned by the <i>who</i> utility.		
	41796		terminal	Terminal identification in the same format provided by the who utility.		
	41797	STDIN				
4	41798		Lines to b	be copied to the recipient's terminal is read from standard input.		
	41799 41800	INPUT 1	FILES None.			
	41801 41802	ENVIRO		VARIABLES wing environment variables shall affect the execution of write:		
4	41803 41804 41805 41806 41807		LANG	Provide a default value for the internationalization variables that are unset or null. If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables contains an invalid setting, the utility shall behave as if none of the variables had been defined.		
	41808 41809		LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.		
	41810 41811 41812 41813		LC_CTYF	Determine the locale for the interpretation of sequences of bytes of text data as characters (for example, single-byte as opposed to multi-byte characters in arguments and input files). If the recipient's locale does not use an <i>LC_CTYPE</i> equivalent to the sender's, the results are undefined.		
	41814		LC_MESS	SAGES		
	41815 41816 41817			Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error and informative messages written to standard output.		
	41818	XSI	NLSPATI	H Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .		
	41819 ASYNCHRONOUS EVENTS					
	If an interrupt signal is received, <i>write</i> shall write an appropriate message on the recipient's terminal and exits with a status of zero. It shall take the standard action for all other signals.					
		STDOU				
	41823 41824		than once	mational message shall be written to standard output if a recipient is logged in more e.		
	41825	STDERI	R			
	41826		Used only	y for diagnostic messages.		
	41827 41828	825 STDERR 826 Used only for diagnostic messages. 827 OUTPUT FILES				
		EXTENI	<b>DED DES</b> None.	CRIPTION		
	41830	EVIT OT				
	41831 <b>EXIT STATUS</b> 41832 The following exit values shall be returned:					
,	41833		0 Succ	essful completion.		

write Utilities

>0 The addressed user is not logged on or the addressed user denies permission.

41835 CONSEQUENCES OF ERRORS 41836 Default. 41837 APPLICATION USAGE 41838 The *talk* utility is considered by some users to be a more usable utility on full-screen terminals. 41839 Application writers should note that this utility need not be provided on systems that do not 41840 support the User Portability Utilities option. 41841 EXAMPLES 41842 None. 41843 RATIONALE The write utility was included in this volume of IEEE Std. 1003.1-200x since it can be 41844 implemented on all terminal types. The standard developers considered the talk utility, which 41845 cannot be implemented on certain terminals, to be a "better" communications interface. Both of 41846 these programs are in widespread use on historical implementations. Therefore, the standard 41847 developers decided that both utilities should be specified. 41848 The format of the terminal name is unspecified, but the descriptions of ps, talk, who, and write 41849 require that they all use or accept the same format. 41850 41851 FUTURE DIRECTIONS None. 41852 41853 SEE ALSO mesg, talk, who, the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 11, 41854 41855 **General Terminal Interface** 41856 CHANGE HISTORY 41857 First released in Issue 2. 41858 Issue 4 41859 Aligned with the ISO/IEC 9945-2: 1993 standard. 41860 **Issue 5** 41861 FUTURE DIRECTIONS section added. 41862 Issue 6 41863 This utility is now marked as part of the User Portability Utilities option.

The normative text is reworded to avoid use of the term "must" for application requirements.

41864

**Utilities** xargs

#### 41865 **NAME**

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41866 xargs — construct argument lists and invoke utility

#### 41867 SYNOPSIS

```
xargs [-t][-p]][-E eofstr][-I replstr][-L number][-n number [-x]]
41868 XSI
41869
                [-s size][utility [argument...]]
```

#### 41870 **DESCRIPTION**

The xargs utility shall construct a command line consisting of the utility and argument operands specified followed by as many arguments read in sequence from standard input as fit in length and number constraints specified by the options. The xargs utility shall then invoke the constructed command line and wait for its completion. This sequence shall be repeated until one of the following occurs:

- An end-of-file condition is detected on standard input.
- The logical end-of-file string (see the -E eofstr option) is found on standard input after double-quote processing, apostrophe processing, and backslash escape processing (see next paragraph).
- An invocation of a constructed command line returns an exit status of 255.

The application shall ensure that arguments in the standard input are separated by unquoted <blank> characters, or unescaped <blank> characters or <newline> characters. A string of zero or more non-double-quote (' )' and non-<newline> characters can be quoted by enclosing them in double-quotes. A string of zero or more non-apostrophe (''') and non-<newline> characters can be quoted by enclosing them in apostrophes. Any unquoted character can be escaped by preceding it with a backslash. The utility shall be executed one or more times until the end-of-file is reached or the logical end-of file string is found. The results are unspecified if the utility named by *utility* attempts to read from its standard input.

The generated command line length shall be the sum of the size in bytes of the utility name and each argument treated as strings, including a null byte terminator for each of these strings. The xargs utility shall limit the command line length such that when the command line is invoked, the combined argument and environment lists (see the exec family of functions in the System Interfaces volume of IEEE Std. 1003.1-200x) shall not exceed {ARG\_MAX}-2048 bytes. Within this constraint, if neither the -n nor the -s option is specified, the default command line length shall be at least {LINE\_MAX}.

### 41896 OPTIONS

The xargs utility shall conform to the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines.

The following options shall be supported:

41900 XSI	–E eofstr	Use $eofstr$ as the logical end-of-file string. If $-\mathbf{E}$ is not specified, it is unspecified
41901		whether the logical end-of-file string is the underscore character ('_') or the end-
41902		of-file string capability is disabled. When eofstr is the null string, the logical end-
41903		of-file string capability shall be disabled and underscore characters shall be taken
41904		literally.
41905 XSI	–I replstr	Insert mode: utility is executed for each line from standard input, taking the entire
41906		line as a single argument, inserting it in <i>arguments</i> for each occurrence of <i>replstr</i> . A
41907		maximum of five arguments in arguments can each contain one or more instances
41908		of replstr. Any <blank> characters at the beginning of each line shall be ignored.</blank>
41909		Constructed arguments cannot grow larger than 255 bytes. Option -x is forced on.
41910		The -I and -i options are mutually-exclusive; the last one specified shall take
41911		effect.

**xargs** Utilities

41912 XSI 41913 41914 41915 41916 41917 41918	–L number	The <i>utility</i> shall be executed for each non-empty <i>number</i> lines of arguments from standard input. The last invocation of <i>utility</i> shall be with fewer lines of arguments if fewer than <i>number</i> remain. A line is considered to end with the first <newline> character unless the last character of the line is a <blank> character; a trailing   <blank> character signals continuation to the next non-empty line, inclusive. The -L, -l, and -n options are mutually-exclusive; the last one specified shall take effect.</blank></blank></newline>		
41919 41920	− <b>n</b> number	Invoke <i>utility</i> using as many standard input arguments as possible, up to <i>number</i> (a positive decimal integer) arguments maximum. Fewer arguments shall be used if:		
41921 41922		• The command line length accumulated exceeds the size specified by the $-s$ option (or {LINE_MAX} if there is no $-s$ option).		
41923		<ul> <li>The last iteration has fewer than but not zero, operands remaining.</li> </ul>		
41924 MAN 41925 41926 41927 41928	- <b>p</b>	Prompt mode: the user is asked whether to execute <i>utility</i> at each invocation. Trace mode (-t) is turned on to write the command instance to be executed, followed by a prompt to standard error. An affirmative response read from /dev/tty shall execute the command; otherwise, that particular invocation of <i>utility</i> shall be skipped.		
41929 41930 41931	− <b>s</b> size	Invoke <i>utility</i> using as many standard input arguments as possible yielding a command line length less than <i>size</i> (a positive decimal integer) bytes. Fewer arguments shall be used if:		
41932		$\bullet$ The total number of arguments exceeds that specified by the $-n$ option.		
41933 XSI		$\bullet$ The total number of lines exceeds that specified by the $-L$ option.		
41934		• End-of-file is encountered on standard input before size bytes are accumulated.		
41935 41936 41937 41938 41939		Values of <i>size</i> up to at least {LINE_MAX} bytes shall be supported, provided that the constraints specified in the DESCRIPTION are met. It shall not be considered an error if a value larger than that supported by the implementation or exceeding the constraints specified in the DESCRIPTION is given; <i>xargs</i> shall use the largest value it supports within the constraints.		
41940 41941	–t	Enable trace mode. Each generated command line shall be written to standard error just prior to invocation.		
41942 41943 XSI 41944	- <b>x</b>	Terminate if a command line containing <i>number</i> arguments (see the $-\mathbf{n}$ option above) or <i>number</i> lines (see the $-\mathbf{L}$ option above) will not fit in the implied or specified size (see the $-\mathbf{s}$ option above).		
41945 <b>OPERA</b> 41946	RANDS  The following operands shall be supported:			
41947 41948 41949 41950 41951	utility	The name of the utility to be invoked, found by search path using the <i>PATH</i> environment variable, described in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables. If <i>utility</i> is omitted, the default shall be the <i>echo</i> utility. If the <i>utility</i> operand names any of the special built-in utilities in Section 2.14 on page 96, the results are undefined.		
41952	argument	An initial option or operand for the invocation of <i>utility</i> .		

Utilities xargs

#### 41953 **STDIN** 41954 The standard input shall be a text file. The results are unspecified if an end-of-file condition is 41955 detected immediately following an escaped <newline> character. 41956 INPUT FILES 41957 MAN The file $\frac{\mathbf{dev}}{\mathbf{tty}}$ is used to read responses required by the $-\mathbf{p}$ option. 41958 ENVIRONMENT VARIABLES The following environment variables shall affect the execution of *xargs*: 41959 LANG Provide a default value for the internationalization variables that are unset or null. 41960 If LANG is unset or null, the corresponding value from the implementation-41961 dependent default locale shall be used. If any of the internationalization variables 41962 contains an invalid setting, the utility shall behave as if none of the variables had 41963 been defined. 41964 LC ALL If set to a non-empty string value, override the values of all the other 41965 internationalization variables. 41966 41967 LC\_COLLATE 41968 Determine the locale for the behavior of ranges, equivalence classes and multi-41969 character collating elements used in the extended regular expression defined for the **yesexpr** locale keyword in the *LC\_MESSAGES* category. 41970 Determine the locale for the interpretation of sequences of bytes of text data as 41971 $LC\_CTYPE$ characters (for example, single-byte as opposed to multi-byte characters in 41972 arguments and input files) and the behavior of character classes used in the 41973 extended regular expression defined for the yesexpr locale keyword in the 41974 41975 *LC\_MESSAGES* category. LC\_MESSAGES 41976 41977 Determine the locale for the processing of affirmative responses and that should be 41978 used to affect the format and contents of diagnostic messages written to standard 41979 error. NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 41980 XSI 41981 **PATH** Determine the location of *utility*, as described in the System Interface Definitions 41982 volume of IEEE Std. 1003.1-200x, Chapter 8, Environment Variables. 41983 ASYNCHRONOUS EVENTS Default. 41984 41985 **STDOUT** Not used. 41986 41987 STDERR Used for diagnostic messages and the -t and -p options. If the -t option is specified, the utility 41988 MAN and its constructed argument list shall be written to standard error, as it will be invoked, prior to 41989

invocation. If  $-\mathbf{p}$  is specified, a prompt of the following format shall be written (in the POSIX

at the end of the line of the output from -t.

locale):

" . . . "

41990 MAN

41991

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## 41994 OUTPUT FILES

41995 None.

#### 41996 EXTENDED DESCRIPTION

None. 41997

#### 41998 EXIT STATUS

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The following exit values shall be returned: 41999

42000 All invocations of *utility* returned exit status zero.

1-125A command line meeting the specified requirements could not be assembled, one or 42001 42002 more of the invocations of utility returned a non-zero exit status, or some other error occurred. 42003

126 The utility specified by *utility* was found but could not be invoked.

127 The utility specified by *utility* could not be found. 42005

### 42006 CONSEQUENCES OF ERRORS

If a command line meeting the specified requirements cannot be assembled, the utility cannot be invoked, an invocation of the utility is terminated by a signal, or an invocation of the utility exits with exit status 255, the xargs utility shall write a diagnostic message and exit without processing any remaining input.

#### 42011 APPLICATION USAGE

The 255 exit status allows a utility being used by xargs to tell xargs to terminate if it knows no further invocations using the current data stream succeeds. Thus, utility should explicitly exit with an appropriate value to avoid accidentally returning with 255.

Note that input is parsed as lines; <br/> <br/> characters separate arguments. If xargs is used to bundle output of commands like *find dir* **–print** or *ls* into commands to be executed, unexpected results are likely if any file names contain any <br/> <br/> characters or <newline> characters. This can be fixed by using find to call a script that converts each file found into a quoted string that is then piped to *xargs*. Note that the quoting rules used by *xargs* are not the same as in the shell. They were not made consistent here because existing applications depend on the current rules and the shell syntax is not fully compatible with it. An easy rule that can be used to transform any string into a quoted form that xargs interprets correctly is to precede each character in the string with a backslash.

On implementations with a large value for {ARG MAX}, xargs may produce command lines longer than {LINE\_MAX}. For invocation of utilities, this is not a problem. If xargs is being used to create a text file, users should explicitly set the maximum command line length with the -s option.

The command, env, nice, nohup, time, and xargs utilities have been specified to use exit code 127 if an error occurs so that applications can distinguish "failure to find a utility" from "invoked utility exited with an error indication". The value 127 was chosen because it is not commonly used for other meanings; most utilities use small values for "normal error conditions" and the values above 128 can be confused with termination due to receipt of a signal. The value 126 was chosen in a similar manner to indicate that the utility could be found, but not invoked. Some scripts produce meaningful error messages differentiating the 126 and 127 cases. The distinction between exit codes 126 and 127 is based on KornShell practice that uses 127 when all attempts to exec the utility fail with [ENOENT], and uses 126 when any attempt to exec the utility fails for any other reason.

Utilities xargs

#### 42038 EXAMPLES

1. The following moves all files from directory **\$1** to directory **\$2**, and echo each move command just before doing it:

```
ls 1 \mid xargs - I \} - t mv
```

2. The following command combines the output of the parenthesised commands onto one line, which is then written to the end-of-file **log**:

```
(logname; date; printf "%s\n" "$0 $*") | xargs >>log
```

3. The following command invokes *diff* with successive pairs of arguments originally typed as command line arguments (assuming there are no embedded <blank> characters in the elements of the original argument list):

```
printf "%s\n" "$*" | xargs -n 2 -x diff
```

4. The user is asked which files in the current directory shall be archived. The files are archived into **arch**; *a*, one at a time, or *b*, many at a time.

```
a. ls | xargs -p -L 1 ar -r archb. ls | xargs -p -L 1 | xargs ar -r arch
```

5. The following executes with successive pairs of arguments originally typed as command line arguments:

```
echo $* | xargs -n 2 diff
```

#### 42056 RATIONALE

The *xargs* utility was usually found only in System V-based systems; BSD systems included an *apply* utility that provided functionality similar to *xargs* –**n** *number*. The SVID lists *xargs* as a software development extension. This volume of IEEE Std. 1003.1-200x does not share the view that it is used only for development, and therefore it is not optional.

The classic application of the *xargs* utility is in conjunction with the *find* utility to reduce the number of processes launched by a simplistic use of the *find*—**exec** combination. The *xargs* utility is also used to enforce an upper limit on memory required to launch a process. With this basis in mind, this volume of IEEE Std. 1003.1-200x selected only the minimal features required.

The **–n** *number* option was used classically to evoke a utility using pairs of operands, yet the general case has problems when *utility* spawns child processes of its own. The *xargs* utility can sap resources from these children, especially those sharing the environment of the parent.

The *command*, *env*, *nohup*, and *xargs* utilities have been specified to use exit code 127 if an error occurs so that applications can distinguish "failure to find a utility" from "invoked utility exited with an error indication". The value 127 was chosen because it is not commonly used for other meanings; most utilities use small values for "normal error conditions", and the values above 128 can be confused with termination due to receipt of a signal. The value 126 was chosen in a similar manner to indicate that the utility could be found, but not invoked. Some scripts produce meaningful error messages differentiating the 126 and 127 cases. The distinction between exit codes 126 and 127 is based on KornShell practice that uses 127 when all attempts to *exec* the utility fail with [ENOENT] and that uses 126 when any attempt to *exec* the utility fails for any other reason.

Although the 255 exit status is mostly an accident of historical implementations, it allows a utility being used by *xargs* to tell *xargs* to terminate if it knows no further invocations using the current data stream shall succeed. Any non-zero exit status from a utility falls into the 1-125 range when *xargs* exits. There is no statement of how the various non-zero utility exit status

**xargs** Utilities

codes are accumulated by *xargs*. The value could be the addition of all codes, their highest value, the last one received, or a single value such as 1. Since no algorithm is arguably better than the others, and since many of the standard utilities say little more (portably) than "pass/fail", no new algorithm was invented.

Several other *xargs* options were withdrawn because simple alternatives already exist within this volume of IEEE Std. 1003.1-200x. For example, the —e *eofstr* option can be replaced by features of *sed*. The —i *replstr* option can be just as efficiently performed using a shell *for* loop. Since *xargs* calls an *exec* function with each input line, the —i option does not usually exploit the grouping capabilities of *xargs*.

The requirement that *xargs* never produce command lines such that invocation of *utility* is within 2 048 bytes of hitting the POSIX *exec* {ARG\_MAX} limitations is intended to guarantee that the invoked utility has room to modify its environment variables and command line arguments and still be able to invoke another utility. Note that the minimum {ARG\_MAX} allowed by the System Interfaces volume of IEEE Std. 1003.1-200x is 4 096 bytes and the minimum value allowed by the this volume of IEEE Std. 1003.1-200x is 2 048 bytes; therefore, the 2 048 bytes difference seems reasonable. Note, however, that *xargs* may never be able to invoke a utility if the environment passed in to *xargs* comes close to using {ARG\_MAX} bytes.

The version of *xargs* required by this volume of IEEE Std. 1003.1-200x is required to wait for the completion of the invoked command before invoking another command. This was done because historical scripts using *xargs* assumed sequential execution. Implementations wanting to provide parallel operation of the invoked utilities are encouraged to add an option enabling parallel invocation, but should still wait for termination of all of the children before *xargs* terminates normally.

The  $-\mathbf{e}$  option was omitted from the ISO POSIX-2:1993 standard in the belief that the *eofstr* option-argument was recognized only when it was on a line by itself and before quote and escape processing were performed, and that the logical end-of-file processing was only enabled if a  $-\mathbf{e}$  option was specified. In that case, a simple *sed* script could be used to duplicate the  $-\mathbf{e}$  functionality. Further investigation revealed that:

- The logical end-of-file string was checked for after quote and escape processing, making a *sed* script that provided equivalent functionality much more difficult to write.
- The default was to perform logical end-of-file processing with an underscore as the logical end-of-file string.

To correct this misunderstanding, the *-E eofstr* option was adopted from Issue 4 in an amendment to IEEE Std. 1003.1-200x. Users should note that the description of the *-E* option matches historical documentation of the *-e* option (which was not adopted because it did not support the Utility Syntax Guidelines), by saying that if *eofstr* is the null string, logical end-of-file processing is disabled. Historical implementations of *xargs* actually did not disable logical end-of-file processing; they treated a null argument found in the input as a logical end-of-file string. (A null *string* argument could be generated using single or double quotes (' ' or " "). Since this behavior was not documented historically, it is considered to be a bug.

#### **42122 FUTURE DIRECTIONS**

A version supporting the Utility Syntax Guidelines may be introduced.

**SEE ALSO** *echo* 

*Utilities* xargs

42126 CHANC		
42127	First released in Issue 2.	
42128 <b>Issue 4</b> 42129	Aligned with the ISO/IEC 9945-2: 1993 standard.	
42130 <b>Issue 5</b> 42131	Second FUTURE DIRECTION added.	
42132 <b>Issue 6</b>		
42133	The obsolescent $-\mathbf{e}$ , $-\mathbf{i}$ , and $-\mathbf{l}$ options are removed.	
42134 42135	The following new requirements on POSIX implementations derive from alignment with the Single UNIX Specification:	
42136	• The – <b>p</b> option is added.	
42137 42138	• In the INPUT FILES section, the file $/dev/tty$ is used to read responses required by the $-p$ option.	
42139	• The STDERR section is updated to describe the $-\mathbf{p}$ option.	
42140	The description of the <b>–E</b> option is aligned with the ISO POSIX-2: 1993 standard.	
42141	The normative text is reworded to avoid use of the term "must" for application requirements.	l

42142 <b>NAME</b> 42143	yacc — yet a	nother compiler (DEVELOPMENT)				
42144 <b>SYNOI</b>	44 SYNOPSIS					
42145	yacc [-dlt	tv][-b file_prefix][-p sym_prefix] grammar				
42146 <b>DESCR</b>	<b>CIPTION</b>					
42147		ity shall read a description of a context-free grammar in <i>file</i> and write C source code,				
42148	conforming to the ISO C standard, to a code file, and optionally header information into a					
42149	header file, in the current directory. The C code shall define a function and related routines an					
42150 42151		an automaton that executes a parsing algorithm meeting the requirements in on page 1119.				
42152	The form and	d meaning of the grammar are described in the EXTENDED DESCRIPTION section.				
42153 42154		the code and header file shall be produced in a form suitable as input for the C the c89 on page 246).				
42155 <b>OPTIO</b>	NS					
42156 42157		utility shall conform to the System Interface Definitions volume of 03.1-200x, Section 12.2, Utility Syntax Guidelines.				
42158	The followin	g options shall be supported:				
42159	<pre>-b file_prefix</pre>	Use file_prefix instead of y as the prefix for all output file names. The code file				
42160		y.tab.c, the header file y.tab.h (created when -d is specified), and the description				
42161		file <b>y.output</b> (created when <b>-v</b> is specified), shall be changed to <i>file_prefix</i> .tab.c,				
42162	d	file_prefix.tab.h, and file_prefix.output, respectively.  Write the header file by default only the ends file is written. The #define				
42163	− <b>d</b>	Write the header file; by default only the code file is written. The <b>#define</b> statements that associate the token codes assigned by <i>yacc</i> with the user-declared				
42164 42165		token names. This allows source files other than <b>y.tab.c</b> to access the token codes.				
42166	-l	Produce a code file that does not contain any <b>#line</b> constructs. If this option is not				
42167		present, it is unspecified whether the code file or header file contains #line				
42168 42169		directives. This should only be used after the grammar and the associated actions are fully debugged.				
42170	- <b>p</b> sym_prefix	x Use sym_prefix instead of yy as the prefix for all external names produced by yacc.				
42171		The names affected shall include the functions yyparse, yylex, and yyerror, and the				
42172		variables yylval, yychar, and yydebug. (In the remainder of this section, the six				
42173		symbols cited are referenced using their default names only as a notational				
42174		convenience.) Local names may also be affected by the <b>-p</b> option; however, the <b>-p</b>				
42175 42176	–t	option shall not affect <b>#define</b> symbols generated by <i>yacc</i> .  Modify conditional compilation directives to permit compilation of debugging				
42177	•	code in the code file. Runtime debugging statements shall always be contained in				
42178		the code file, but by default conditional compilation directives prevent their				
42179		compilation.				
42180	$-\mathbf{v}$	Write a file containing a description of the parser and a report of conflicts				
42181		generated by ambiguities in the grammar.				
42182 <b>OPERA</b>	NDS					
42183	The followin	g operand is required:				
42184	grammar	A path name of a file containing instructions, hereafter called <i>grammar</i> , for which a				
42185		parser is to be created. The format for the grammar is described in the EXTENDED				
42186		DESCRIPTION section.				

42187 <b>STDIN</b>	[					
42188	Not used.					
42189 <b>INPUT</b>						
42190	The file grammar shall be a text file formatted as specified in the EXTENDED DESCRIPTION					
42191	section.					
	192 ENVIRONMENT VARIABLES 193 The following environment variables shall affect the execution of <i>yacc</i> :					
42193		· ·				
42194	LANG	Provide a default value for the internationalization variables that are unset or null.				
42195 42196		If <i>LANG</i> is unset or null, the corresponding value from the implementation-dependent default locale shall be used. If any of the internationalization variables				
42197		contains an invalid setting, the utility shall behave as if none of the variables had				
42198		been defined.				
42199 42200	LC_ALL	If set to a non-empty string value, override the values of all the other internationalization variables.				
42201	$LC\_CTYPE$	Determine the locale for the interpretation of sequences of bytes of text data as				
42202		characters (for example, single-byte as opposed to multi-byte characters in				
42203		arguments and input files).				
42204	LC_MESSA					
42205 42206		Determine the locale that should be used to affect the format and contents of diagnostic messages written to standard error.				
42207 XSI	NLSPATH	Determine the location of message catalogs for the processing of <i>LC_MESSAGES</i> .				
42208 42209	The $LANG$ and $LC_{-}^*$ variables affect the execution of the $yacc$ utility as stated. The $main$ function defined in <b>Yacc Library</b> on page 1119 shall call:					
42210	setlocale	(LC_ALL, "")				
42211 42212	and thus, th at runtime.	e program generated by <i>yacc</i> also shall be affected by the contents of these variables				
42213 <b>ASYN</b>	CHRONOUS	EVENTS				
42214	D. 0. 1.					
42215 <b>STDO</b>	UT					
42216						
42217 <b>STDEF</b>						
42218		ace or reduce/reduce conflicts are detected in <i>grammar</i> , <i>yacc</i> writes a report of those				
42219		the standard error in an unspecified format.				
42220	Standard er	ror is also used for diagnostic messages.				
42221 <b>OUTP</b>						
42222	The code file, the header file, and the description file shall be text files. All are described in the					

following sections.

yacc Utilities

#### 42224 Code File

This file shall contain the C source code for the *yyparse* routine. It shall contain code for the various semantic actions with macro substitution performed on them as described in the EXTENDED DESCRIPTION section. It also shall contain a copy of the #define statements in the header file. If a %union declaration is used, the declaration for YYSTYPE shall be also included in this file.

### 42230 Header File

 The header file shall contain **#define** statements that associate the token numbers with the token names. This allows source files other than the code file to access the token codes. If a **%union** declaration is used, the declaration for YYSTYPE and an *extern YYSTYPE yylval* declaration shall be also included in this file.

### **Description File**

The description file shall be a text file containing a description of the state machine corresponding to the parser, using an unspecified format. Limits for internal tables (see **Limits** on page 1120) shall also be reported, in an implementation-dependent manner. (Some implementations may use dynamic allocation techniques and have no specific limit values to report.)

#### 42241 EXTENDED DESCRIPTION

The *yacc* command accepts a language that is used to define a grammar for a target language to be parsed by the tables and code generated by *yacc*. The language accepted by *yacc* as a grammar for the target language is described below using the *yacc* input language itself.

The input *grammar* includes rules describing the input structure of the target language and code to be invoked when these rules are recognized to provide the associated semantic action. The code to be executed shall appear as bodies of text that are intended to be C-language code. The C-language inclusions are presumed to form a correct function when processed by *yacc* into its output files. The code included in this way shall be executed during the recognition of the target language.

Given a grammar, the *yacc* utility generates the files described in the OUTPUT FILES section. The code file can be compiled and linked using *cc* or *c89*. If the declaration and programs sections of the grammar file did not include definitions of *main*, *yylex*, and *yyerror*, the compiled output requires linking with externally supplied version of those functions. Default versions of *main* and *yyerror* are supplied in the *yacc* library and can be linked in by using the –**1** y operand to *c89*. The *yacc* library interfaces need not support interfaces with other than the default yy symbol prefix. The application provides the lexical analyzer function, *yylex*; the *lex* utility is specifically designed to generate such a routine.

#### Input Language

The application ensure that every specification file consists of three sections in order: *declarations*, *grammar rules*, and *programs*, separated by double percent signs ("%%"). The declarations and programs sections can be empty. If the latter is empty, the preceding "%%" mark separating it from the rules section can be omitted.

The input is free form text following the structure of the grammar defined below.

#### **Lexical Structure of the Grammar**

The characters <blank>, <newline>, and <form-feed> shall be ignored, except that the application shall ensure that they do not appear in names or multi-character reserved symbols. Comments shall be enclosed in "/\* . . . \*/", and can appear wherever a name is valid.

Names are of arbitrary length, made up of letters, periods ('.'), underscores ('\_'), and non-initial digits. Uppercase and lowercase letters are distinct. Portable applications shall not use names beginning in **yy** or **YY** since the *yacc* parser uses such names. Many of the names appear in the final output of *yacc*, and thus they should be chosen to conform with any additional rules created by the C compiler to be used. In particular they appear in **#define** statements.

A literal shall consist of a single character enclosed in single-quotes ('''). All of the escape sequences supported for character constants by the ISO C standard shall be supported by *yacc*.

The relationship with the lexical analyzer is discussed in detail below.

The application shall ensure that the NUL character is not used in grammar rules or literals.

#### **Declarations Section**

The declarations section is used to define the symbols used to define the target language and their relationship with each other. In particular, much of the additional information required to resolve ambiguities in the context-free grammar for the target language is provided here.

Usually *yacc* assigns the relationship between the symbolic names it generates and their underlying numeric value. The declarations section makes it possible to control the assignment of these values.

It is also possible to keep semantic information associated with the tokens currently on the parse stack in a user-defined C-language **union**, if the members of the union are associated with the various names in the grammar. The declarations section provides for this as well.

The first group of declarators below all take a list of names as arguments. That list can optionally be preceded by the name of a C union member (called a tag below) appearing within '<' and '>'. (As an exception to the typographical conventions of the rest of this volume of IEEE Std. 1003.1-200x, in this case < tag> does not represent a metavariable, but the literal angle bracket characters surrounding a symbol.) The use of tag specifies that the tokens named on this line shall be of the same C type as the union member referenced by tag. This is discussed in more detail below.

For lists used to define tokens, the first appearance of a given token can be followed by a positive integer (as a string of decimal digits). If this is done, the underlying value assigned to it for lexical purposes is taken to be that number.

%token [<tag>] name [number][name [number]]...

Declares *names* to be a token. If *tag* is present, the C type for all tokens on this line shall be declared to be the type referenced by *tag*. If a positive integer, *number*, follows a *name*, that value shall be assigned to the token.

%left [<tag>] name [number][name [number]]...

%right [<tag>] name [number][name [number]]...

Declares *name* to be a token, and assigns precedence to it. One or more lines, each beginning with one of these symbols, can appear in this section. All tokens on the same line have the same precedence level and associativity; the lines are in order of increasing precedence or binding strength. **%left** denotes that the operators on that line are left associative, and **%right** similarly denotes right associative operators. If *tag* is present, it shall declare a C type for *names* as described for **%token**.

yacc Utilities

42310 %nonassoc [<tag>] name [number][name [number]]...

Declares *name* to be a token, and indicates that this cannot be used associatively. If the parser encounters associative use of this token it reports an error. If *tag* is present, it shall declare a C type for *names* as described for **%token**.

### %type [<*tag*>] *name*...

Declares that union member *names* are non-terminals, and thus it is required to have a *tag* field at its beginning. Because it deals with non-terminals only, assigning a token number or using a literal is also prohibited. If this construct is present, *yacc* shall perform type checking; if this construct is not present, the parse stack shall hold only the **int** type.

Every name used in *grammar* undefined by a **%token**, **%left**, **%right**, or **%nonassoc** declaration is assumed to represent a non-terminal symbol. The *yacc* utility shall report an error for any non-terminal symbol that does not appear on the left side of at least one grammar rule.

Once the type, precedence, or token number of a name is specified, it shall not be changed. If the first declaration of a token does not assign a token number, *yacc* shall assign a token number. Once this assignment is made, the token number shall not be changed by explicit assignment.

The following declarators do not follow the previous pattern.

#### %start name

 Declares the non-terminal *name* to be the *start symbol*, which represents the largest, most general structure described by the grammar rules. By default, it is the left-hand side of the first grammar rule; this default can be overridden with this declaration.

### %union { body of union (in C) }

Declares the *yacc* value stack to be a union of the various types of values desired. By default, the values returned by actions (see below) and the lexical analyzer shall be integers. The *yacc* utility keeps track of types, and it shall insert corresponding union member names in order to perform strict type checking of the resulting parser.

Alternatively, given that at least one *<tag>* construct is used, the union can be declared in a header file (which shall be included in the declarations section by using an **#include** construct within %{ and %}), and a **typedef** used to define the symbol YYSTYPE to represent this union. The effect of %**union** is to provide the declaration of YYSTYPE directly from the *yacc* input.

### **%{...%**}

C-language declarations and definitions can appear in the declarations section, enclosed by these marks. These statements shall be copied into the code file, and have global scope within it so that they can be used in the rules and program sections.

The application shall ensure that the declarations section is terminated by the token %%.

#### Grammar Rules in yacc

The rules section defines the context-free grammar to be accepted by the function *yacc* generates, and associates with those rules C-language actions and additional precedence information. The grammar is described below, and a formal definition follows.

The rules section is comprised of one or more grammar rules. A grammar rule has the form:

#### A : BODY ;

The symbol **A** represents a non-terminal name, and **BODY** represents a sequence of zero or more *names*, *literals*, and *semantic actions* that can then be followed by optional *precedence rules*. Only the names and literals participate in the formation of the grammar; the semantic actions and precedence rules are used in other ways. The colon and the semicolon are *yacc* punctuation.

42355 If there are several successive grammar rules with the same left-hand side, the vertical bar ' | ' 42356 can be used to avoid rewriting the left-hand side; in this case the semicolon appears only after the last rule. The BODY part can be empty (or empty of names and literals) to indicate that the 42357 non-terminal symbol matches the empty string. 42358 The yacc utility assigns a unique number to each rule. Rules using the vertical bar notation are 42359 distinct rules. The number assigned to the rule appears in the description file. 42360 The elements comprising a BODY are: 42361 42362 name. literal These form the rules of the grammar: name is either a token or a non-terminal; literal 42363 stands for itself (less the lexically required quotation marks). 42364 42365 semantic action 42366 With each grammar rule, the user can associate actions to be performed each time the rule is recognized in the input process. (Note that the word "action" can also 42367 refer to the actions of the parser—shift, reduce, and so on.) 42368 These actions can return values and can obtain the values returned by previous 42369 42370 actions. These values are kept in objects of type YYSTYPE (see %union). The 42371 result value of the action shall be kept on the parse stack with the left-hand side of the rule, to be accessed by other reductions as part of their right-hand side. By 42372 using the <tag> information provided in the declarations section, the code 42373 generated by yacc can be strictly type checked and contain arbitrary information. In 42374 42375 addition, the lexical analyzer can provide the same kinds of values for tokens, if desired. 42376 An action is an arbitrary C statement and as such can do input or output, call 42377 subprograms and alter external variables. An action is one or more C statements 42378 enclosed in curly braces ' { ' and ' } '. 42379 Certain pseudo-variables can be used in the action. These are macros for access to 42380 data structures known internally to *yacc*. 42381 \$\$ The value of the action can be set by assigning it to \$\$. If type 42382 42383 checking is enabled and the type of the value to be assigned cannot be determined, a diagnostic message may be generated. 42384 Snumber This refers to the value returned by the component specified by the 42385 token *number* in the right side of a rule, reading from left to right; 42386 42387 *number* can be zero or negative. If it is, it refers to the data associated 42388 with the name on the parser's stack preceding the leftmost symbol of the current rule. (That is, "\$0" refers to the name immediately 42389 preceding the leftmost name in the current rule, to be found on the 42390 42391 parser's stack and "\$-1" refers to the symbol to its left.) If number refers to an element past the current point in the rule, or beyond the 42392 bottom of the stack, the result is undefined. If type checking is 42393 enabled and the type of the value to be assigned cannot be 42394 determined, a diagnostic message may be generated. 42395 \$<tag>number 42396 These correspond exactly to the corresponding symbols without the 42397 tag inclusion, but allow for strict type checking (and preclude 42398

unwanted type conversions). The effect is that the macro is expanded

to use *tag* to select an element from the YYSTYPE union (using *dataname.tag*). This is particularly useful if *number* is not positive.

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42402 42403 42404 42405	Ş.	<tag>\$</tag>	This imposes on the reference the type of the union member referenced by <i>tag</i> . This construction is applicable when a reference to a left context value occurs in the grammar, and provides <i>yacc</i> with a means for selecting a type.		
42406 42407 42408 42409 42410 42411 42412 42413	Va ac ec er ac u:	alues returiccessed by a quivalent to mpty rule v ction associa	occur in the middle of a rule as well as at the end; an action can access need by actions to its left, and in turn the value it returns can be actions to its right. An action appearing in the middle of a rule shall be a replacing the action with a new non-terminal symbol and adding an with that non-terminal symbol on the left-hand side. The semantic ated with the new rule shall be equivalent to the original action. The as within rules might introduce conflicts that would not otherwise		
42414 42415 42416	el	lement does	ne value of a rule shall be the value of the first element in it. If the first s not have a type (particularly in the case of a literal) and type urned on by %type an error message shall result.		
42417 42418 42419 42420 42421 42422 42423 42424	p. oj pi n: tl	articular graperator have recedences, ecessary. The grammar precedence or control of the precedence or control of the precedence or control or	I %prec can be used to change the precedence level associated with a ammar rule. Examples of this are in cases where a unary and binary re the same symbolic representation, but need to be given different or where the handling of an ambiguous if-else construction is ne reserved symbol %prec can appear immediately after the body of rule and can be followed by a token name or a literal. It shall cause ce of the grammar rule to become that of the following token name or ction for the rule as a whole can follow %prec.		
42425 42426	If a program section follows, the application shall ensure that the grammar rules are terminated by %%.				
42427	Programs Section				
42428 42429 42430 42431 42432 42433	The <i>programs</i> section can include the definition of the lexical analyzer $yylex()$ , and any other functions, for example those used in the actions specified in the grammar rules. It is unspecified whether the programs section precedes or follows the semantic actions in the output file; therefore, if the application contains any macro definitions and declarations intended to apply to the code in the semantic actions, it shall place them within " $\{ \ldots \}$ " in the declarations section.				
42434	Input Grammar				
42435 42436	The following input to <i>yacc</i> yields a parser for the input to <i>yacc</i> . This formal syntax takes precedence over the preceding text syntax description.				
42437 42438 42439	The lexical structure is defined less precisely; <b>Lexical Structure of the Grammar</b> on page 111 defines most terms. The correspondence between the previous terms and the tokens below is a follows.				
42440 42441	IDENTIFIER		responds to the concept of <i>name</i> , given previously. It also includes s defined previously.		
42442 42443	C_IDENTIFIE		name, and additionally it is known to be followed by a colon. A literal rield this token.		
42444	NUMBER	A string	of digits (a non-negative decimal integer).		
42445 42446	TYPE, LEFT, MARK, and so on These correspond directly to %type, %left, %%, and so on.				

This indicates C-language source code, with the possible inclusion of '\$' macros as discussed previously.

```
42449 Notes to Reviewers
            This section with side shading will not appear in the final copy. - Ed.
42450
42451
            D1, XCU, ERN 375 says that }% should be replaced by %} for RCURL below, but the text is as per
            existing .2. Comments?
42452
            /* Grammar for the input to yacc. */
42453
42454
            /* Basic entries. */
            /* The following are recognized by the lexical analyzer. */
42455
42456
            %token
                        IDENTIFIER
                                          /* Includes identifiers and literals */
42457
            %token
                        C_IDENTIFIER
                                          /* identifier (but not literal)
                                              followed by a :. */
42458
42459
            %token
                                          /* [0-9][0-9]* */
42460
            /* Reserved words : %type=>TYPE %left=>LEFT, and so on */
                       LEFT RIGHT NONASSOC TOKEN PREC TYPE START UNION
            %token
42461
            %token
                                          /* The %% mark. */
42462
                       MARK
42463
            %token
                        LCURL
                                          /* The %{ mark. */
            %token
                       RCURL
                                          /* The }% mark. */
42464
            /* 8-bit character literals stand for themselves; */
42465
42466
            /* tokens have to be defined for multi-byte characters. */
42467
            %start
                        spec
            22
42468
                   : defs MARK rules tail
42469
            spec
42470
                   : MARK
42471
            tail
42472
42473
                     /* In this action, set up the rest of the file. */
42474
                     /* Empty; the second MARK is optional. */
42475
42476
                     /* Empty. */
42477
            defs
42478
                         defs def
42479
42480
            def
                     START IDENTIFIER
42481
                         UNION
42482
42483
                     /* Copy union definition to output. */
42484
                         LCURL
42485
42486
                     /* Copy C code to output file. */
42487
42488
42489
                     RCURL
42490
                         rword tag nlist
42491
42492
            rword : TOKEN
```

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```
42493
                     LEFT
42494
                     RIGHT
42495
                     NONASSOC
                     TYPE
42496
42497
42498
                      /* Empty: union tag ID optional. */
            tag
                      '<' IDENTIFIER '>'
42499
42500
42501
            nlist : nmno
42502
                     nlist nmno
42503
42504
            nmno
                   : IDENTIFIER
                                            /* Note: literal invalid with % type. */
                      IDENTIFIER NUMBER /* Note: invalid with % type. */
42505
42506
            /* Rule section */
42507
            rules : C_IDENTIFIER rbody prec
42508
42509
                     rules rule
42510
42511
                   : C_IDENTIFIER rbody prec
                     '|' rbody prec
42512
42513
            rbody : /* empty */
42514
42515
                     rbody IDENTIFIER
42516
                     rbody act
42517
                   : '{'
42518
            act
42519
                        /* Copy action, translate $$, and so on. */
42520
42521
42522
                      '}'
42523
                   ;
42524
            prec
                   :
                      /* Empty */
42525
                     PREC IDENTIFIER
                     PREC IDENTIFIER act
42526
42527
                     prec ';'
42528
```

#### Conflicts

The parser produced for an input grammar may contain states in which conflicts occur. The conflicts occur because the grammar is not LALR(1). An ambiguous grammar always contains at least one LALR(1) conflict. The *yacc* utility shall resolve all conflicts, using either default rules or user-specified precedence rules.

Conflicts are either shift/reduce conflicts or reduce/reduce conflicts. A shift/reduce conflict is where, for a given state and lookahead symbol, both a shift action and a reduce action are possible. A reduce/reduce conflict is where, for a given state and lookahead symbol, reductions by two different rules are possible.

The rules below describe how to specify what actions to take when a conflict occurs. Not all shift/reduce conflicts can be successfully resolved this way because the conflict may be due to something other than ambiguity, so incautious use of these facilities can cause the language

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accepted by the parser to be much different from that which was intended. The description file shall contain sufficient information to understand the cause of the conflict. Where ambiguity is the reason either the default or explicit rules should be adequate to produce a working parser.

The declared precedences and associativities (see **Declarations Section** on page 1111) are used to resolve parsing conflicts as follows:

- A precedence and associativity is associated with each grammar rule; it is the precedence and associativity of the last token or literal in the body of the rule. If the %prec keyword is used, it overrides this default. Some grammar rules might not have both precedence and associativity.
- 2. If there is a shift/reduce conflict, and both the grammar rule and the input symbol have precedence and associativity associated with them, then the conflict is resolved in favor of the action (shift or reduce) associated with the higher precedence. If the precedences are the same, then the associativity is used; left associative implies reduce, right associative implies shift, and non-associative implies an error in the string being parsed.
- 3. When there is a shift/reduce conflict that cannot be resolved by rule 2, the shift is done. Conflicts resolved this way are counted in the diagnostic output described in **Error Handling**.
- 4. When there is a reduce/reduce conflict, a reduction is done by the grammar rule that occurs earlier in the input sequence. Conflicts resolved this way are counted in the diagnostic output described in **Error Handling**.

Conflicts resolved by precedence or associativity shall not be counted in the shift/reduce and reduce/reduce conflicts reported by *yacc* on either standard error or in the description file.

### **Error Handling**

 The token **error** shall be reserved for error handling. The name **error** can be used in grammar rules. It indicates places where the parser can recover from a syntax error. The default value of **error** shall be 256. Its value can be changed using a %**token** declaration. The lexical analyzer should not return the value of **error**. (Multi-byte characters should be recognized by the lexical analyzer and returned as tokens. They should not be returned as multi-byte character literals. The token **error** that is used for error recovery is normally assigned the value 256 in the historical implementation. Thus, the token value 256, which used in many multi-byte character sets, is not available for use as the value of a user-defined token.)

The parser shall detect a syntax error when it is in a state where the action associated with the lookahead symbol is **error**. A semantic action can cause the parser to initiate error handling by executing the macro YYERROR. When YYERROR is executed, the semantic action passes control back to the parser. YYERROR cannot be used outside of semantic actions.

When the parser detects a syntax error, it normally calls *yyerror* with the character string "syntax error" as its argument. The call shall not be made if the parser is still recovering from a previous error when the error is detected. The parser is considered to be recovering from a previous error until the parser has shifted over at least three normal input symbols since the last error was detected or a semantic action has executed the macro *yyerrok*. The parser shall not call *yyerror* when YYERROR is executed.

The macro function YYRECOVERING shall return 1 if a syntax error has been detected and the parser has not yet fully recovered from it. Otherwise, zero shall be returned.

When a syntax error is detected by the parser, the parser shall check if a previous syntax error has been detected. If a previous error was detected, and if no normal input symbols have been shifted since the preceding error was detected, the parser checks if the lookahead symbol is an

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endmarker (see **Interface to the Lexical Analyzer**). If it is, the parser shall return with a non-zero value. Otherwise, the lookahead symbol shall be discarded and normal parsing shall resume.

When YYERROR is executed or when the parser detects a syntax error and no previous error has been detected, or at least one normal input symbol has been shifted since the previous error was detected, the parser shall pop back one state at a time until the parse stack is empty or the current state allows a shift over **error**. If the parser empties the parse stack, it shall return with a non-zero value. Otherwise, it shall shift over **error** and then resume normal parsing. If the parser reads a lookahead symbol before the error was detected, that symbol shall still be the lookahead symbol when parsing is resumed.

The macro *yyerrok* in a semantic action shall cause the parser to act as if it has fully recovered from any previous errors. The macro *yyclearin* shall cause the parser to discard the current lookahead token. If the current lookahead token has not yet been read, *yyclearin* shall have no effect.

The macro YYACCEPT shall cause the parser to return with the value zero. The macro YYABORT shall cause the parser to return with a non-zero value.

### **Interface to the Lexical Analyzer**

The *yylex* function is an integer-valued function that returns a *token number* representing the kind of token read. If there is a value associated with the token returned by *yylex* (see the discussion of *tag* above), it shall be assigned to the external variable *yylval*.

If the parser and *yylex* do not agree on these token numbers, reliable communication between them cannot occur. For (one character) literals, the token is simply the numeric value of the character in the current character set. The numbers for other tokens can either be chosen by *yacc*, or chosen by the user. In either case, the **#define** construct of C is used to allow *yylex* to return these numbers symbolically. The **#define** statements are put into the code file, and the header file if that file is requested. The set of characters permitted by *yacc* in an identifier is larger than that permitted by C. Token names found to contain such characters shall not be included in the **#define** declarations.

If the token numbers are chosen by *yacc*, the tokens other than literals shall be assigned numbers greater than 256, although no order is implied. A token can be explicitly assigned a number by following its first appearance in the declarations section with a number. Names and literals not defined this way retain their default definition. All token numbers assigned by *yacc* shall be unique and distinct from the token numbers used for literals and user-assigned tokens. If duplicate token numbers cause conflicts in parser generation, *yacc* shall report an error; otherwise, it is unspecified whether the token assignment is accepted or an error is reported.

The end of the input is marked by a special token called the *endmarker*, which has a token number that is zero or negative. (These values are invalid for any other token.) All lexical analyzers shall return zero or negative as a token number upon reaching the end of their input. If the tokens up to, but excluding, the endmarker form a structure that matches the start symbol, the parser shall accept the input. If the endmarker is seen in any other context, it shall be considered an error.

### Completing the Program

In addition to *yyparse* and *yylex*, the functions *yyerror* and *main* are required to make a complete program. The application can supply *main* and *yyerror*, or those routines can be obtained from the *yacc* library.

#### Yacc Library

The following functions appear only in the *yacc* library accessible through the  $-\mathbf{l} \mathbf{y}$  operand to *cc* or *c89*; they can therefore be redefined by a portable application:

### int main(void)

This function shall call *yyparse* and exit with an unspecified value. Other actions within this function are unspecified.

#### int yyerror(const char \*s)

This function shall write the NUL-terminated argument to standard error, followed by a <newline> character.

The order of the  $-\mathbf{l} \mathbf{y}$  and  $-\mathbf{l} \mathbf{l}$  operands given to cc or c89 is significant; the application shall either provide its own *main* function or ensure that  $-\mathbf{l} \mathbf{y}$  precedes  $-\mathbf{l} \mathbf{l}$ .

### **Debugging the Parser**

The parser generated by *yacc* shall have diagnostic facilities in it that can be optionally enabled at either compile time or at runtime (if enabled at compile time). The compilation of the runtime debugging code is under the control of YYDEBUG, a preprocessor symbol. If YYDEBUG has a non-zero value, the debugging code shall be included. If its value is zero, the code shall not be included.

In parsers where the debugging code has been included, the external **int** *yydebug* can be used to turn debugging on (with a non-zero value) and off (zero value) at runtime. The initial value of *yydebug* shall be zero.

When –t is specified, the code file shall be built such that, if YYDEBUG is not already defined at compilation time (using the *c89* –**D** YYDEBUG option, for example), YYDEBUG shall be set explicitly to 1. When –t is not specified, the code file shall be built such that, if YYDEBUG is not already defined, it shall be set explicitly to zero.

The format of the debugging output is unspecified but includes at least enough information to determine the shift and reduce actions, and the input symbols. It also provides information about error recovery.

#### Algorithms

The parser constructed by *yacc* implements an LALR(1) parsing algorithm as documented in the literature. It is unspecified whether the parser is table-driven or direct-coded.

A parser generated by *yacc* shall never request an input symbol from *yylex* while in a state where the only actions other than the error action are reductions by a single rule.

The literature of parsing theory defines these concepts.

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### 42665 Limits

The *yacc* utility may have several internal tables. The minimum maximums for these tables are shown in the following table. The exact meaning of these values is implementation-dependent. The implementation shall define the relationship between these values and between them and any error messages that the implementation may generate should it run out of space for any internal structure. An implementation may combine groups of these resources into a single pool as long as the total available to the user does not fall below the sum of the sizes specified by this section.

 Table 4-22
 Internal Limits in yacc

	Limit	Minimum Maximum	Description
	{NTERMS}	126	Number of tokens.
	{NNONTERM}	200	Number of non-terminals.
	{NPROD}	300	Number of rules.
	{NSTATES}	600	Number of states.
)	{MEMSIZE}	5 200	Length of rules. The total length, in names
			(tokens and non-terminals), of all the rules of the grammar. The left-hand side is counted for each rule, even if it is not explicitly repeated, as specified in <b>Grammar Rules in yacc</b> on page 1112.
	{ACTSIZE}	4 000	Number of actions. "Actions" here (and in the description file) refer to parser actions (shift, reduce, and so on) not to semantic actions defined in <b>Grammar Rules in yacc</b> on page 1112.

### 42690 EXIT STATUS

The following exit values shall be returned:

42692 0 Successful completion.

42693 >0 An error occurred.

### 42694 CONSEQUENCES OF ERRORS

If any errors are encountered, the run is aborted and *yacc* exits with a non-zero status. Partial code files and header files files may be produced. The summary information in the description file always shall be produced if the **–v** flag is present.

#### 42698 APPLICATION USAGE

Historical implementations experience name conflicts on the names **yacc.tmp**, **yacc.acts**, **yacc.debug**, **y.tab.c**, **y.tab.h**, and **y.output** if more than one copy of *yacc* is running in a single directory at one time. The **-b** option was added to overcome this problem. The related problem of allowing multiple *yacc* parsers to be placed in the same file was addressed by adding a **-p** option to override the previously hard-coded **yy** variable prefix.

The description of the  $-\mathbf{p}$  option specifies the minimal set of function and variable names that cause conflict when multiple parsers are linked together. YYSTYPE does not need to be changed. Instead, the programmer can use  $-\mathbf{b}$  to give the header files for different parsers different names, and then the file with the *yylex* for a given parser can include the header for that parser. Names such as *yyclearerr* do not need to be changed because they are used only in the actions; they do not have linkage. It is possible that an implementation has other names, either internal ones for implementing things such as *yyclearerr*, or providing non-standard features that it wants to change with  $-\mathbf{p}$ .

Unary operators that are the same token as a binary operator in general need their precedence adjusted. This is handled by the **%prec** advisory symbol associated with the particular grammar rule defining that unary operator. (See **Grammar Rules in yacc** on page 1112.) Applications are not required to use this operator for unary operators, but the grammars that do not require it are rare.

### 42717 EXAMPLES

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Access to the *yacc* library is obtained with library search operands to *cc* or *c89*. To use the *yacc* library *main*:

```
42720 c89 y.tab.c -1 y
```

Both the *lex* library and the *yacc* library contain *main*. To access the *yacc main*:

```
42722 c89 y.tab.c lex.yy.c -l y -l l
```

42723 This ensures that the *yacc* library is searched first, so that its *main* is used.

The historical *yacc* libraries have contained two simple functions that are normally coded by the application programmer. These library functions are similar to the following code:

```
42726
            #include <locale.h>
42727
            int main(void)
42728
                extern int yyparse();
42729
                setlocale(LC ALL, "");
42730
                /* If the following parser is one created by lex, the
42731
42732
                    application must be careful to ensure that LC CTYPE
                    and LC_COLLATE are set to the POSIX locale. */
42733
42734
                (void) yyparse();
42735
                return (0);
            }
42736
42737
            #include <stdio.h>
42738
            int yyerror(const char *msq)
            {
42739
                (void) fprintf(stderr, "%s\n", msg);
42740
42741
                return (0);
42742
```

#### 42743 RATIONALE

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42756 42757 The references in **Referenced Documents** on page xv may be helpful in constructing the parser generator. The referenced DeRemer, Frank, and Pennello Article (along with the works it references) describes a technique to generate parsers that conform to this volume of IEEE Std. 1003.1-200x. Work in this area continues to be done, so implementors should consult current literature before doing any new implementations. The original Knuth Article is the theoretical basis for this kind of parser, but the tables it generates are impractically large for reasonable grammars and should not be used. The "equivalent to" wording is intentional to assure that the best tables that are LALR(1) can be generated.

There has been confusion between the class of grammars, the algorithms needed to generate parsers, and the algorithms needed to parse the languages. They are all reasonably orthogonal. In particular, a parser generator that accepts the full range of LR(1) grammars need not generate a table any more complex than one that accepts SLR(1) (a relatively weak class of LR grammars) for a grammar that happens to be SLR(1). Such an implementation need not recognize the case, either; table compression can yield the SLR(1) table (or one even smaller than that) without

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recognizing that the grammar is SLR(1). The speed of an LR(1) parser for any class is dependent more upon the table representation and compression (or the code generation if a direct parser is generated) than upon the class of grammar that the table generator handles.

The speed of the parser generator is somewhat dependent upon the class of grammar it handles. However, the original Knuth Article algorithms for constructing LR parsers was judged by its author to be impractically slow at that time. Although full LR is more complex than LALR(1), as computer speeds and algorithms improve, the difference (in terms of acceptable wall-clock execution time) is becoming less significant.

Potential authors are cautioned that the referenced DeRemer, Frank, and Pennello Article previously cited identifies a bug (an over-simplification of the computation of LALR(1) lookahead sets) in some of the LALR(1) algorithm statements that preceded it to publication. They should take the time to seek out that paper, as well as current relevant work, particularly Aho's.

The **-b** option was added to provide a portable method for permitting *yacc* to work on multiple separate parsers in the same directory. If a directory contains more than one *yacc* grammar, and both grammars are constructed at the same time (by, for example, a parallel *make* program), conflict results. While the solution is not historical practice, it corrects a known deficiency in historical implementations. Corresponding changes were made to all sections that referenced the file names **y.tab.c** (now "the code file"), **y.tab.h** (now "the header file"), and **y.output** (now "the description file").

The grammar for *yacc* input is based on System V documentation. The textual description shows there that the ';' is required at the end of the rule. The grammar and the implementation do not require this. (The use of **C\_IDENTIFIER** causes a reduce to occur in the right place.)

Also, in that implementation, the constructs such as **%token** can be terminated by a semicolon, but this is not permitted by the grammar. The keywords such as **%token** can also appear in uppercase, which is again not discussed. In most places where '\$' is used, '\' can be substituted, and there are alternate spellings for some of the symbols (for example, **%LEFT** can be "\$<" or even "\<").

Historically, <tag> can contain any characters except '>', including white space, in the implementation. However, since the tag must reference a ISO C standard union member, in practice conforming implementations need to support only the set of characters for ISO C standard identifiers in this context.

Some historical implementations are known to accept actions that are terminated by a period. Historical implementations often allow '\$' in names. A conforming implementation does not need to support either of these behaviors.

Deciding when to use **%prec** illustrates the difficulty in specifying the behavior of *yacc*. There may be situations in which the *grammar* is not, strictly speaking, in error, and yet *yacc* cannot interpret it unambiguously. The resolution of ambiguities in the grammar can in many instances be resolved by providing additional information, such as using **%type** or **%union** declarations. It is often easier and it usually yields a smaller parser to take this alternative when it is appropriate.

The size and execution time of a program produced without the runtime debugging code is usually smaller and slightly faster in historical implementations.

Statistics messages from several historical implementations include the following types of information:

42803	n/512 terminals, $n/300$ non-terminals	
42804	n/600 grammar rules, $n/1500$ states	
42805 42806	n shift/reduce, $n$ reduce/reduce conflicts reported $n/350$ working sets used	
42807	Memory: states, etc. $n/15000$ , parser $n/15000$	
42808	n/600 distinct lookahead sets	
42809	n extra closures	
42810	<i>n</i> shift entries, <i>n</i> exceptions	
42811	n goto entries	
42812	n entries saved by goto default	
42813	Optimizer space used: input $n/15000$ , output $n/15000$ $n$ table entries, $n$ zero	
42814 42815	Maximum spread: n, Maximum offset: n	
	-	
42816 42817 42818	The report of internal tables in the description file is left implementation-dependent because all aspects of these limits are also implementation-dependent. Some implementations may use dynamic allocation techniques and have no specific limit values to report.	
42819 42820 42821 42822 42823 42824	The format of the <b>y.output</b> file is not given because specification of the format was not seen to enhance application portability. The listing is primarily intended to help human users understand and debug the parser; use of <b>y.output</b> by a portable application script would be unusual. Furthermore, implementations have not produced consistent output and no popular format was apparent. The format selected by the implementation should be human-readable, in addition to the requirement that it be a text file.	
42825 42826	Standard error reports are not specifically described because they are seldom of use to portable applications and there was no reason to restrict implementations.	
42827 42828 42829 42830	Some implementations recognize "={" as equivalent to '{' because it appears in historical documentation. This construction was recognized and documented as obsolete as long ago as 1978, in the referenced <i>Yacc: Yet Another Compiler-Compiler</i> . This volume of IEEE Std. 1003.1-200x chose to leave it as obsolete and omit it.	
42831 <b>FUTUF</b>	RE DIRECTIONS	
42832	None.	
42833 <b>SEE AI</b>	SO	
42834	c89, lex	
	GE HISTORY	
	First released in Issue 2.	
42837 <b>Issue 4</b> 42838	Aligned with the ISO/IEC 9945-2: 1993 standard.	
42839 <b>Issue 5</b>		
42840	FUTURE DIRECTIONS section added.	
42841 <b>Issue 6</b> 42842	Minor changes have been added to align with the IEEE P1003.2b draft standard.	
		!
42843	The normative text is reworded to avoid use of the term "must" for application requirements.	

zcat Utilities

42844 **NAME** 42845 zcat — expand and concatenate data 42846 SYNOPSIS zcat [file...] 42847 XSI 42848 42849 **DESCRIPTION** The zcat utility shall write to standard output the uncompressed form of files that have been 42850 compressed using the *compress* utility. It is the equivalent of *uncompress* –c. Input files are not 42851 affected. 42852 42853 OPTIONS None. 42854 42855 OPERANDS The following operand shall be supported: 42856 file The path name of a file previously processed by the *compress* utility. If *file* already 42857 has the .Z suffix specified, it is used as submitted. Otherwise, the .Z suffix is 42858 42859 appended to the file name prior to processing. 42860 STDIN The standard input shall be used only if no *file* operands are specified, or if a *file* operand is '-'. 42861 42862 INPUT FILES 42863 Input files shall be compressed files that are in the format produced by the *compress* utility. **42864 ENVIRONMENT VARIABLES** The following environment variables shall affect the execution of zcat: 42865 LANG Provide a default value for the internationalization variables that are unset or null. 42866 42867 If LANG is unset or null, the corresponding value from the implementationdependent default locale shall be used. If any of the internationalization variables 42868 contains an invalid setting, the utility shall behave as if none of the variables had 42869 been defined. 42870 LC ALL If set to a non-empty string value, override the values of all the other 42871 internationalization variables. 42872 LC\_CTYPE Determine the locale for the interpretation of sequences of bytes of text data as 42873 characters (for example, single-byte as opposed to multi-byte characters in 42874 42875 arguments). LC\_MESSAGES 42876 Determine the locale that should be used to affect the format and contents of 42877 diagnostic messages written to standard error. 42878 NLSPATH Determine the location of message catalogs for the processing of *LC\_MESSAGES*. 42879 42880 ASYNCHRONOUS EVENTS Default. 42881 42882 STDOUT

The compressed files given as input shall be written on standard output in their uncompressed

form.

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**Utilities zcat** 

42885 **STDERR** 42886 Used only for diagnostic messages. 42887 **OUTPUT FILES** None. 42888 42889 EXTENDED DESCRIPTION 42890 None. 42891 EXIT STATUS 42892 The following exit values shall be returned: Successful completion. 42893 >0 An error occurred. 42894 42895 CONSEQUENCES OF ERRORS 42896 Default. 42897 APPLICATION USAGE None. 42898 42899 EXAMPLES None. 42900 42901 RATIONALE None. 42902 **42903 FUTURE DIRECTIONS** None. 42904 42905 **SEE ALSO** 42906 compress, uncompress **42907 CHANGE HISTORY** First released in Issue 4. 42908

#### 42911 Notes to Reviewers

- This section with side shading will not appear in the final copy. Ed.
- 42913 This chapter needs a complete overhaul. Volunteers are wanted to tackle this task.
- This chapter contains information to satisfy the recommendations of the TSG-1 Final Report Annex A:
- Section 5.1 describes perceived user requirements.
- Section 5.2 on page 1129 indicates how the facilities of this volume of IEEE Std. 1003.1-200x satisfy those requirements.
  - Section 5.3 on page 1132 offers guidance to writers of profiles on how the configurable options, limits, and optional behavior of this volume of IEEE Std. 1003.1-200x should be cited in profiles.

## **5.1** User Requirements

This section describes the user requirements that were perceived by the developers of this volume of IEEE Std. 1003.1-200x. The primary source for these requirements was an analysis of historical practice in widespread use, as typified by the base documents listed Chapter 1 on page 1

The universe of users applicable to this volume of IEEE Std. 1003.1-200x is a superset of those addressed by the System Interfaces volume of IEEE Std. 1003.1-200x: users requiring open systems solutions for source-code portability of applications involving multi-programming and process management (creating processes, signaling, and so on); access to files and directories in a hierarchy of file systems (opening, reading, writing, deleting files, and so on); access to asynchronous communications ports and other special devices; access to information about other users of the system. The users of the System Interfaces volume of IEEE Std. 1003.1-200x are limited to those employing applications written in high-level languages, such as C, Ada, or FORTRAN.

The following additional users are identified for this volume of IEEE Std. 1003.1-200x:

- Users who desire portable applications that do not necessarily require the characteristics of high-level languages (for example, the speed of execution of compiled languages or the relative security of source code intellectual property inherent in the compilation process)
- Users who desire portable applications that can be developed quickly and can be modified
  readily without the use of compilers and other system components that may be unavailable
  on small systems or those without special application development capabilities
- Users who interact with a system to achieve general-purpose time-sharing capabilities common to most business or government offices or academic environments: editing, filing, inter-user communications, printing, and so on
- Users who develop applications for POSIX-conformant systems

An acknowledged restriction on applicable users is that they are limited to the group of individuals who are familiar with the style of interaction characteristic of historically-derived

systems based on one of the UNIX operating systems (as opposed to other historical systems with different models, such as MS/DOS, Macintosh, VMS, MVS, and so on). Typical users would include program developers, engineers, or general-purpose time-sharing users.

The following subsections list the perceived requirements for this universe of users, in addition to those identified by the System Interfaces volume of IEEE Std. 1003.1-200x.

### 42954 5.1.1 Command Language

Users should be able to define procedures that combine simple tools and/or applications into higher-level components that perform to the specific needs of the user. The user should be able to store, recall, use, and modify these procedures. These procedures should employ a powerful command language that is used for recurring tasks in portable applications (scripts) in the same way that it is used interactively to accomplish one-time tasks. The language and the utilities that it uses must be consistent between systems to reduce errors and retraining.

### 42961 5.1.2 Interactive Facilities

Use the system to accomplish individual tasks at an interactive terminal. The interface should be consistent, intuitive, and offer usability enhancements to increase the productivity of terminal users, reduce errors, and minimize retraining costs. Online documentation or usage assistance should be available.

### 42966 5.1.3 Accomplish Multiple Tasks Simultaneously

Access applications and interactive facilities from a single terminal without requiring serial execution: switch between multiple interactive tasks; schedule one-time or periodic background work; display the status of all work in progress or scheduled; influence the priority scheduling of work, when authorized.

### 42971 5.1.4 Complex Data Manipulation

Manipulate data in files in complex ways: sort, merge, compare, translate, edit, format, pattern match, select subsets (strings, columns, fields, rows, and so on). These facilities should be available to both portable applications and interactive users.

### 42975 5.1.5 File Hierarchy Manipulation

42976 Create, delete, move/rename, copy, backup/archive, and display files and directories. These facilities should be available to both portable applications and interactive users.

### 42978 5.1.6 Locale Configuration

Customize applications and interactive sessions for the cultural and language conventions of the user. Employ a wide variety of standard character encodings. These facilities should be available to both portable applications and interactive users.

#### 42982 5.1.7 Inter-User Communication

Send messages or transfer files to other users on the same system or other systems on a network.
These facilities should be available to both portable applications and interactive users.

### 42985 5.1.8 System Environment

Display information about the status of the system (activities of users and their interactive and background work, file system utilization, system time, configuration, and presence of optional facilities) and the environment of the user (terminal characteristics, and so on). Inform the system operator/administrator of problems. Control access to user files and other resources.

### 42990 **5.1.9** Printing

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Output files on a variety of output device classes, accessing devices on local or networkconnected systems. Control (or influence) the formatting, priority scheduling, and output distribution of work. These facilities should be available to both portable applications and interactive users.

### 42995 5.1.10 Software Development

Develop (create and manage source files, compile/interpret, debug) portable open systems applications and package them for distribution to, and updating of, other systems.

## 42998 **5.2** Portability Capabilities

This section describes the significant portability capabilities of this volume of IEEE Std. 1003.1-200x and indicates how the user requirements listed in Section 5.1 on page 1127 are addressed. The capabilities are listed in the same format as the preceding user requirements; they are summarized below:

- 43003 Command Language
- Interactive Facilities
- Accomplish Multiple Tasks Simultaneously
- Complex Data Manipulation
- File Hierarchy Manipulation
- Locale Configuration
- Inter-user Communication
- 43010 System Environment
- 43011 Printing
- Software Development

The shell command language, as described in Chapter 2 on page 35, is a common language useful in batch scripts, through an API to high-level languages (for the C-Language Binding option, system() and popen()) and through an interactive terminal (see sh on page 888). The shell language has many of the characteristics of a high-level language, but it has been designed to be more suitable for user terminal entry and includes interactive debugging facilities. Through the use of pipelining, many complex commands can be constructed from combinations of data filters and other common components. Shell scripts can be created, stored, recalled, and

43020 modified by the user with simple editors.

In addition to the basic shell language, the following utilities offer features that simplify and enhance programmatic access to the utilities and provide features normally found only in high-level languages: basename, bc, command, dirname, echo, env, expr, false, printf, read, sleep, tee, test, time\*, true, wait, xargs, and all of the special built-in utilities in Section 2.14 on page 96.

### Unsatisfied Requirements

43026 None.

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#### 43027 **5.2.1** Interactive Facilities

The utilities offer a common style of command line interface through conformance to the Utility Syntax Guidelines (see the System Interface Definitions volume of IEEE Std. 1003.1-200x, Section 12.2, Utility Syntax Guidelines) and the common utility defaults (see Section 1.11 on page 25). The *sh* utility offers an interactive command line history and editing facility. The following utilities in the User Portability Utilities option have been customized for interactive use: *alias, ex, fc, mailx, more, talk, vi, unalias,* and *write*; the *man* utility offers online access to system documentation.

### **Unsatisfied Requirements**

The command line interface to individual utilities is as intuitive and consistent as historical practice allows. Work underway based on graphical user interfaces (see Section 1.7 on page 10) may be more suitable for novice or occasional users of the system.

### 43039 5.2.2 Accomplish Multiple Tasks Simultaneously

The shell command language offers background processing through the asynchronous list command form; see Section 2.9.3.1 on page 74. The *nohup* utility makes background processing more robust and usable. The *kill* utility can terminate background jobs. When the User Portability Utilities option and the POSIX.1 Job Control option are supported, the following utilities can support more complex background work: *bg*, *fg*, and *jobs*. With just the User Portability Utilities option, the following can support periodic job scheduling, control, and display: *at*, *batch*, *crontab*, *nice*, *ps*, and *renice*.

### **Unsatisfied Requirements**

Terminals with multiple windows may be more suitable for some multi-tasking interactive uses than the job control approach in this volume of IEEE Std. 1003.1-200x. See the comments on graphical user interfaces in Section 5.2.1. The *nice* and *renice* utilities do not necessarily take advantage of complex system scheduling algorithms that are being developed by realtime standards efforts; additional facilities are expected in future versions of this volume of IEEE Std. 1003.1-200x. More sophisticated job processing facilities will be introduced in a future version, based on work in supercomputing standards efforts.

<sup>43056 4.</sup> The utilities listed with an asterisk are present only on systems which support the User Portability Utilities option. There may be further restrictions on the utilities offered with various configuration option combinations; see the individual utility descriptions.

## 43058 **5.2.3** Complex Data Manipulation

The following utilities address user requirements in this area: asa, awk, bc, cmp, comm, csplit\*, cut, dd, diff, ed, ex\*, expand\*, expr, find, fold, grep, head, join, od, paste, pr, printf, sed, sort, split\*, tabs\*, tail, tr, unexpand\*, uniq, uudecode\*, uuencode\*, and wc.

### Unsatisfied Requirements

Sophisticated text formatting utilities, such as *troff* or *TeX*, are not included. Standards work in the area of SGML may satisfy this.

### 43065 **5.2.4** File Hierarchy Manipulation

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The following utilities address user requirements in this area: basename, cat, cd, chgrp, chmod, chown, cksum, cp, dd, df\*, diff, dirname, du\*, find, ls, ln, mkdir, mkfifo, mv, patch\*, pathchk, pax, pwd, rm, rmdir, test, and touch.

### Unsatisfied Requirements

Some graphical user interfaces offer more intuitive file manager components that allow file manipulation through the movement of icons for novice users.

### 43072 **5.2.5 Locale Configuration**

The standard utilities are affected by the various *LC\_* variables to achieve locale-dependent operation: character classification, collation sequences, REs and shell pattern matching, date/time formats, numeric formatting, and monetary formatting. When the POSIX2\_LOCALEDEF option is supported, applications can provide their own locale definition files. The following utilities address user requirements in this area: *date*, *ed*, *ex\**, *find*, *grep*, *locale*, *localedef*, *more\**, *sed*, *sh*, *sort*, *tr*, *uniq*, and *vi\**.

### Unsatisfied Requirements

Some aspects of multi-byte character and state-encoded character encodings have not yet been addressed. The C-language functions, such as getopt(), are generally limited to single-byte characters. The effect of the  $LC\_MESSAGES$  variable on message formats is only suggested at this time, and utilities for message catalog manipulation have not been defined.

### 43084 5.2.6 Inter-User Communication

The following utilities address user requirements in this area: *cksum*, *mailx*\*, *mesg*\*, *patch*\*, *pax*, *talk*\*, *uudecode*\*, *uuencode*\*, *who*\*, and *write*\*.

#### Unsatisfied Requirements

The historical UUCP utilities are not included. This type of requirement will be addressed as part of networking standards efforts.

### 43090 5.2.7 System Environment

The following utilities address user requirements in this area: *chgrp, chmod, chown, df\*, du\*, env, getconf, id, logger, logname, mesg\*, newgrp\*, ps\*, stty, tput\*, tty, umask, uname, and who\*.* 

### 43093 Unsatisfied Requirements

43094 Considerable extra control of security, privilege, and auditing facilities will be added in a future version, based on work underway in security standards efforts.

### 43096 **5.2.8** Printing

The following utilities address user requirements in this area: *pr* and *lp*.

### 43098 Unsatisfied Requirements

There are no features to control the formatting or scheduling of the print jobs. Such facilities will be added in a future version, based on work underway in system administration standards efforts.

### 43102 **5.2.9 Software Development**

The following utilities address user requirements in this area: ar, asa, awk, c89, ctags\*, fort77, getconf, getopts, lex, localedef, make, nm\*, od, patch\*, pax, strings\*, strip, time\*, and yacc.

The system(), popen(), pclose(), regcomp(), regexec(), regerror(), regfree(), fnmatch(), getopt(), glob(), globfree(), wordexp(), and wordfree() functions allow C-language programmers to access some of the interfaces used by the utilities, such as argument processing, REs, and pattern matching.

## 43109 Unsatisfied Requirements

There are no language-specific development tools related to languages other than C and FORTRAN. The C tools are more complete and varied than the FORTRAN tools. There is no source-code control system. There is no data dictionary or other CASE-like development tools.

# 43113 **5.3 Profiling Considerations**

optional behavior of this volume of IEEE Std. 1003.1-200x should be cited in profiles. Profile 43115 43116 writers should consult the general guidance in POSIX.0 when writing POSIX Standardized Profiles. 43117 The information in this section is an inclusive list of features that should be considered by profile 43118 43119 writers. Further subsetting of this volume of IEEE Std. 1003.1-200x, including the specification of behavior currently described as unspecified, undefined, implementation-dependent, or with the 43120 verbs "may" or "need not" violates the intent of the developers of this volume of 43121 43122 IEEE Std. 1003.1-200x and the guidelines of ISO/IEC TR 10000-1.

This section offers guidance to writers of profiles on how the configurable options, limits, and

#### 43123 5.3.1 Configuration Options

There are three broad optional configurations suggested by this volume of IEEE Std. 1003.1-200x: basic execution system, development system, and user portability interactive system. The options to support these, and other minor configuration options, are listed in the System Interface Definitions volume of IEEE Std. 1003.1-200x, Chapter 2, Conformance. Profile writers should consult the following list and the comments concerning user requirements addressed by various POSIX.2 components in Section 5.2 on page 1129.

43130 POSIX2\_UPE

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The system supports the User Portability Utilities option.

This option is a requirement for a user portability interactive system. It is required frequently except for those systems, such as embedded realtime or dedicated application systems, that support little or no interactive time-sharing work by users or operators.

43135 POSIX2\_SW\_DEV

The system supports the Software Development Utilities option.

This option is required by many systems, even those in which actual software development does not occur. The *make* utility, in particular, is required by many application software packages as they are installed onto the system. If POSIX2\_C\_DEV is supported, POSIX2\_SW\_DEV is almost a mandatory requirement because of *ar* and *make*.

43141 POSIX2 C BIND

The system supports the C-Language Bindings option.

This option is required on some systems developing complex C applications or on any system installing C applications in source form that require the functions in this option. The <code>system()</code> and <code>popen()</code> functions, in particular, are widely used by applications; the others are rather more specialized.

43147 POSIX2 C DEV

The system supports the C-Language Development Utilities option.

This option is required by many systems, even those in which actual C-language software development does not occur. The *c89* utility, in particular, is required by many application software packages as they are installed onto the system. The *lex* and *yacc* utilities are used less frequently.

POSIX2\_FORT\_DEV

The system supports the FORTRAN Development Utilities option

As with C, this option is needed on any system developing or installing FORTRAN applications in source form.

43157 POSIX2\_FORT\_RUN

The system supports the FORTRAN Runtime Utilities option.

This option is required for some FORTRAN applications that need the *asa* utility to convert Hollerith printing statement output. It is unknown how frequently this occurs.

43161 POSIX2\_LOCALEDEF

The system supports the creation of locales.

This option is needed if applications require their own customized locale definitions to operate. It is presently unknown whether many applications are dependent on this. However, the option is virtually mandatory for systems in which internationalized applications are developed.

43167 43168 43169	POSIX2_CHAR_TERM  The system supports at least one terminal type capable of all operations described in this volume of IEEE Std. 1003.1-200x.
43170 43171 43172 43173 43174	On systems with POSIX2_UPE, this option is almost always required. It was developed solely to allow certain specialized vendors and user applications to bypass the requirement for general-purpose asynchronous terminal support. For example, an application and system that was suitable for block-mode terminals, such as IBM 3270s, would not need this option.
43175 <b>5.3.2</b>	Configurable Limits
43176 43177	Very few of the limits in Section 1.9 on page 21 need to be increased for profiles. No profile can cite lower values.
43178 43179 43180 43181 43182 43183	{POSIX2_BC_BASE_MAX} {POSIX2_BC_DIM_MAX} {POSIX2_BC_SCALE_MAX} {POSIX2_BC_STRING_MAX} No increase is anticipated for any of these <i>bc</i> values, except for very specialized applications involving huge numbers.
43184 43185 43186	{POSIX2_COLL_WEIGHTS_MAX} Some natural languages with complex collation requirements require an increase from the default 2 to 4; no higher numbers are anticipated.
43187 43188	{POSIX2_EXPR_NEST_MAX} No increase is anticipated.
43189 43190 43191 43192	{POSIX2_LINE_MAX}  This number is much larger than most historical applications have been able to use. At some future time, applications may be rewritten to take advantage of even larger values, but this is unlikely at the present time.
43193 43194	{POSIX2_RE_DUP_MAX} No increase is anticipated.
43195	{POSIX2_VERSION}

#### 43195 {POSIX2\_VERSION}

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This is actually not a limit, but a standard version stamp. Generally, a profile should specify this volume of IEEE Std. 1003.1-200x by a name in the normative references section, not this value.

#### 43199 **5.3.3 Optional Behavior**

43200 In this volume of IEEE Std. 1003.1-200x, there are no instances of the terms unspecified, undefined, or implementation-dependent, or the verbs "may" or "need not" that the developers 43202 of this volume of IEEE Std. 1003.1-200x anticipate or sanction as suitable for profile or test method citation. All of these are merely warnings to portable applications to avoid certain areas 43203 that can vary from system to system, and even over time on the same system. In many cases, 43204 these terms are used explicitly to allow for extensions, but profiles should not anticipate and 43205 43206 require such extensions; future versions of this volume of IEEE Std. 1003.1-200x may do so.

2	_POSIX_VDISABLE	929	crontab	310
3	actions equivalent to functions	13	fg	476
4	admin	160	jobs	55
5	ADV	14	nice	698
6	AIO	14	nohup	711
7	alias	165	renice	856
8	alias substitution	40	BAR	1
9	AND lists		basename	22
10	AND-OR list	73	batch	22
11	appending redirected output		bc	228
12	ar		grammar	229
13	archives		lexical conventions	
14	ar command	168	operations	
15	ARG_MAX	1106	operators	
16	arithmetic expansion		bcc (mailer blind carbon copy)	
17	arithmetic language		BC_BASE_MAX	
18	bc	228	BC_DIM_MAX	
19	array identifiers		BC_SCALE_MAX	
20	asa		BC_STRING_MAX	
21	asynchronous lists	74	BE	
22	at		bg	243
23	at-job	178	binary primaries	
24	automatic storage class		break	
25	awk		break special built-in	
26	actions	198	builtin	
27	arithmetic functions	200	c89	
28	escape sequences	195	external symbols	
29	expression patterns		standard libraries	
30	expressions		cal	
31	functions		can	
32	grammar	204	carriage-control characters	
33	input/output and general functions		case conditional construct	
34	lexical conventions		cat	
35	output statements	199	cc (mailer carbon copy)	
36	overall program structure		CD	
37	pattern ranges		cd	
38	patterns		cflow	
39	regular expressions		changing the current working directory	
40	special patterns		character counting	
41	string functions		charmap	
42	user-defined functions		with localedef	59
43	variables and special variables		writing names with locale	
44	background work		charmap file	
45	at	178	CHAR_BIT	
46	batch		checksums	
	1 .	0.40	1	000

48	chgrp		cp	302
49	CHILD_MAX		CPT	
50	chmod		CPU time	
51	grammar	276	cron daemon	
52	chown		crontab	
53	cksum		CS	
54	cmp	288	csplit	
55	codeset conversion	539	ctags	
56	tr		current working directory	
57	COLL_WEIGHTS_MAX	22	cut	323
58	colon	99	CX	
59	colon special built-in		cxref	
60	comm		data keywords	
61	command		date	
62	command mode	369	field descriptors	
63	command search and execution	69	modified field descriptors	
64	command substitution	54	dd	337
65	communications commands		deltadelta	<b>34</b> 4
66	mailx	619	df	348
67	talk	939	diff	352
68	uucp	1008	default output format	354
69	uudecode	1012	directory comparison format	353
70	uuencode	1015	−c or −C output format	
71	uustat	1020	e output format	
72	uux	1023	-f output format	
73	write	1098	directory commands	
74	compilers		cd	263
75	c89	246	pwd	
76	fort77		directory lister	
77	yacc		dirname	
78	compound commands		disk space commands	
79	compound-list		df	348
80	compress		du	
81	compression		ulimit	
82	compress	299	documentation	
83	uncompress		dot	
84	zcat		dot special built-in	
85	concurrent execution of processes		double-quotes	
86	configuration values		dudu	362
87	conforming application		duplicating an input file descriptor	
88	consequences of shell errors		duplicating an output file descriptor	
89	continue		echo	
90	control characters		ed	
91	controlling terminal		addresses	
92	Coordinated Universal Time (UTC)		append command	
93	copy files commands		change command	373
94	cp	302	commands	372
95	dd		copy command	
96	ln		delete command	
97	mv		edit command	
98	pax		edit without checking command	
			. 6	

99	filename command		autoprint option	
100	global command	374	autowrite option	426
101	global non-matched command	379	beautify option	426
102	help command	375	change command	404
103	help-mode command		chdir command	
104	insert command		command descriptions	
105	interactive global command		copy command	
106	interactive global not-matched comm		delete command	
107	join command		directory option	
108	line number command		edcompatible option	
109	list command		edit command	
110	mark command		edit options	
111	move command		errorbells option	
112	null command		escape command	
113	number command		execute command	
114	print command		exrc command	
115	prompt command		file command	
116	quit command		global command	
117	quit without checking command		ignorecase option	
117	read command		insert command	
110	regular expressions		join command	
	shell escape command		lisp command	
120	substitute command		list command	400 مرد42
121	undo command		magic command	
122	write command		map command	
123	editors	379	mark command	
124	ed	200		
125			mesg command	
126	ex		move command	
127	sed		next command	
128	vi		number command	
129	ED_FILE_MAX		number option	
130	ED_LINE_MAX		open command	
131	effective group ID		paragraphs option	
132	effective user ID		preserve command	
133	Eighth Edition UNIX		print command	
134	env		prompt command	
135	EPERM		put command	
136	escape character (backslash)	36	quit command	
137	escape sequences		read command	
138	awk		readonly command	
139	gencat		recover command	
140	lex		redraw command	
141	establish the locale		regular expressions	
142	eval		remap command	
143	eval special built-in		replacement strings	
144	ex		report command	
145	addressing		rewind command	
146	adjust window command		scroll command	
147	append command	404	sections command	
148	args command	404	set command	
149	autoindent option	425	shell command	415

150	shell option	430	fc	470
151	shift left command	423	FD	
152	shift right command	423	fg	
153	shiftwidth option	430	field splitting	
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